

@h = Welcome to CD Powerplay

VROOM, vroom, vroomooooom! Ah, you can't beat the sound of a finely tuned monster engine, screaming with power as it thrusts your wafer-thin fibreglass car forward at breakneck speed towards a nightmare chicane with only some superb cornering standing between you and a bone crunching game over. Well, OK, so you probably can beat it, but you'll have to go a long way to find a more adrenaline pumping experience, even if you're only wimping out and experiencing the thrill on your PC.

The PC has had a few racing games grace its presence over the past few years but just lately we've seen a fair glut of them. From the Ridge Racer, ahem, tribute Screamer to the very latest shareware offerings there's no getting away from the fact that 1995 is the year that boy racers everywhere rejoice and the sales of Thrustmaster steering wheels go through the roof.

Sadly, when you theme a magazine there are always going to be products which come out too late to make it in to a particular issue and that's been the case with this one <208> we missed bringing Destruction Derby and Wipe-out to you by a mere hair's breadth. Still, by way of recompense we've gathered together pretty much every other racing game ever written. This issue our Powerdisc is crammed to overflowing with probably the most playable demos ever assembled on one shiny disc. The ultimate racing collection, and boy what a collection it is too.

From sheer fun arcade racers like BC Racers and MicroMachines 2 to the more serious offerings like The Need For Speed and Fatal Racing, through the more futuristic racing games with guns like Slipstream 5000 and Hi-Octane, we've got the blooming lot. Backed as always, by hints and tips, both on the disc and in the magazine, and loads of extras that are just too numerous to mention here. You'd be crazy to look elsewhere.

And remember, CD Powerplay is the only 100 per cent themed games magazine in the world. Every month we scour the known universe for games, hints, tips and patches that relate to our chosen theme and only the best make it onto our silver salver. Some games magazines simply recycle the same limp offerings every month, but not us. Some give you free gifts, and then charge you extra for them. But not us. In fact, watch out next month for an unbelievable issue that will blow your socks into another dimension. I can't say too much at the moment, but if you think this issue's great value for money...

Anyway, what are you doing standing around reading this inane drivel? There's cars to be driven and races to be won. So put on your driving gloves, jump into your mean machine and put the pedal to the metal. There's no prizes for second place!

<B>Wayne Williams<D>

Editor