

# Introducing HostExplorer Programming

HostExplorer products provide a wide range of application programming interfaces (APIs), a document standard used to program applications. These APIs let you exploit the functionality and features of HostExplorer products from within your own programs and scripts.

Rather than creating your own code to redesign applications, you can use the available HostExplorer APIs. These APIs let you extend the functionality of your available programming languages (for example, Visual C++ and Visual Basic) to write scripts. With HostExplorer programming you can:

- Use OLE Automation APIs to add File Transfer capabilities to your own application.
- Use a small amount of Visual Basic script to embed an HETerminal screen within a web page, as well as add HTML user interface features for absolute control over how the terminal is used.
- Use Visual Basic or C++ scripts to provide a new front end to an existing application, and use the Parser or Terminal objects to communicate back to the modified application.
- Automate terminal display panels to improve their appearance and usability.
- Automate repetitive tasks (for example, checking data) which improves the reliability of data.

You can customize the following HostExplorer programs using the corresponding application programming interfaces (APIs) and available scripts.

- HostExplorer
- FTP
- WyseTerm

For information on creating, compiling, and debugging scripts using Hummingbird Basic Language, see the Hummingbird Basic Workbench help. Hummingbird Basic Workbench is an application that is available with the Hummingbird Accessories product. If you want to view the help file, install Hummingbird Basic Workbench, if you have not done so already.

## Related Topics

[Overview of HostExplorer APIs](#)

[Overview of FTP APIs](#)

[Overview of WyseTerm APIs](#)

# Introducing HostExplorer APIs

As part of the latest business trend, companies are rethinking how to access valuable information from the mainframe. Programmers need to create applications that make better use of host information. They need application programming interfaces (APIs) to allow for PC-to-host or UNIX-to-host communication.

HostExplorer provides a wide range of APIs that let you automate and use HostExplorer functionality from within your own programs and scripts.

With programming languages such as C++ and Basic, you can use the methods and properties within these APIs to customize HostExplorer to suit your needs or those of your customers. For example, you can use these APIs to:

- redesign a graphical user interface (GUI) in an application
- incorporate an application into a Web page
- create interactive Web sites

HostExplorer APIs are based on the following popular standards:

- COM (Common Object Model)
- OHIO (Open Host Interface Objects)
- OLE (Object Linking and Embedding) automation and HLLAPI (High Level Language API)

## HostExplorer COM Objects

COM objects provide methods and properties that let you manipulate the behavior of objects and create relationships between objects. These objects offer the most efficient means of accessing an application's features and functionality, and they can be used by any COM-compliant application. You can use a COM object to make a direct call, and the system returns a pointer to that interface.

HostExplorer provides the following COM objects, which allow you to seamlessly integrate HostExplorer functionality within your own applications:

- [Terminal objects](#)

**Note:** The three Terminal objects (3270, 5250, and VT) are ActiveX objects which let you embed the HostExplorer terminal into your own applications.

- [Session object](#)
- [Parser objects](#)
- [Transport objects](#)

A functional diagram illustrates how COM objects work together to access host data from the mainframe. 

The most common libraries are:

- HostExplorer 3270 Type Library
- HostExplorer 5250 Type Library
- HostExplorer VT Type Library
- HESession 1.0 Type Library

In Visual Basic, you can add the visual controls (for example, 3270, 5250, and VT type libraries) to the project by clicking Component on the Project menu. You can add objects such as HESession and HEOhio by clicking References on the Project menu. When you add the objects, they become available in a drop-down menu. Using this drop-down menu, you can select objects in Dim statements, as well as other Visual Basic statements.

When you are using the visual controls and you add the basic object, this object is displayed on the component bar. When you add the selected control to a form in the project, Visual Basic automatically creates the object. In the following example, Visual Basic automatically creates the Session and Transport objects. Visual Basic automatically creates other objects after you connect to the session, therefore, you must assign references to these objects. In the following example, the active control is named My3270 in the project. This control is an instance of the HE3270Terminal object that you added as a visual component to the project:

Example:

```
Dim MySession As HESession
```

Dim MyTransport As Object

...

Set MySession = My3270.Session

Set MyTransport = My3270.Transport

## OHIO

OHIO is a developing standard; it addresses the need for a standardized programming interface to host data. HostExplorer provides Ohio interfaces, which contain methods and properties that you can use to access different types of host data.

The Ohio object consists of classes, such as OhioManager and OhioSession, as described in the draft IETF standard. This standard is available using anonymous login at the following ftp site: <ftp://ftp.boulder.ibm.com/software/standards/ohio>.

In Visual Basic, you typically declare objects in one of the following formats:

- Dim OManager As HEOHIOLib.OhioManager
- Dim OSession As OhioSession

After you add the HEOhio 1.0 Type Library, the most common library for Ohio, to the project references list, either of the two formats will work. OhioManager, OhioSession, and HEOHIOLib appear in the drop-down menu that is displayed when you type the Visual Basic “AS” keyword.

**Note:** In Ohio, you must create the object as follows:

```
Set OManager=CreateObject("HEOOhio.OhioManager")
```

## Legacy APIs

In addition to COM objects and OHIO, HostExplorer provides the following existing, or “legacy,” APIs:

- OLE Automation—A Windows tool that lets you automate the exchange of data between applications, and lets you access and control HostExplorer.
- EHLLAPI (Extended HLLAPI) and WinHLLAPI (Windows HLLAPI)—Allow other Windows programs (for example, Attachmate® Extra! for Windows) to communicate and control HostExplorer terminal emulators.
- DDE (Dynamic Data Exchange)—A tool that allows programs (for example, Microsoft Excel, Word, and Visual Basic) to communicate with the HostExplorer 3270 emulator.

While these APIs are less efficient and use larger and more rigid objects than COM and OHIO, you can still use them to write applications and thus avoid rewriting your own code. HostExplorer’s support of these earlier APIs helps maximize an organization’s investment in its development.

## Related Topics

[About COM Objects](#)

[About OHIO](#)

[About Legacy APIs](#)

## About the Terminal Objects

The Terminal objects govern the terminal display and its menus. You can use the Terminal objects to create display-based applications. At the programming front end, you can also use the Terminal objects to reference the other HostExplorer API objects — the Parser objects, the Transport objects, the Session object, and Ohio.

HostExplorer consists of the following terminal emulators:

- HostExplorer TN3270—Emulates 3270 terminals for IBM mainframes.
- HostExplorer TN5250—Emulates 5250 terminals for AS/400 computers, IBM's family of mid-range computers.
- HostExplorer Telnet—Emulates ASCII terminals (VTxxx, ANSI, and SCO ANSI) for UNIX, DEC, and other ASCII-based host components.

The three terminal emulators correspond to the following Terminal objects:

- HETM3270
- HETM5250
- HETMVT

## Methods of the Terminal Objects

The following are methods of the Terminal objects:

[ChooseTerminalFont](#)

[EditSessionProperties](#)

### Related Topics

[Properties of the Terminal Objects](#)

## Method: IHETerminal::ChooseTerminalFont 3270 5250 VT

This method generates the Font Selection dialog box.

<b>Basic Syntax</b>	<code>IHETerminal.ChooseTerminalFont</code>
<b>C++ Syntax</b>	<code>HRESULT IHETerminal::ChooseTerminalFont();</code>
<b>Parameters</b>	This method has no parameters.
<b>Basic Example</b>	<pre>Dim Session As HESession  Set Session = Terminal.Session  Session.ProfileName = "C:\aix.hep"  Session.Load  Terminal.Connected = True  Terminal.ChooseTerminalFont</pre>

## C++ Example

```
IHESession* pISession;

IDispatch* pIDispatch;

pITerminal->get_Session(&pIDispatch);

pIDispatch->QueryInterface( IID_IHESession, (void**) &pISession);

BSTR bstrProfileName = SysAllocString(OLESTR("C:\\aix.hep"));

pISession->put_ProfileName(bstrProfileName);

pISession->Load();

SysFreeString(bstrProfileName);

VARIANT_BOOL bConnected = TRUE;

pITerminal->put_Connected(bConnected);

pITerminal->ChooseTerminalFont();
```

## Method: IHETerminal::Connect 3270 5250 VT

This method establishes a connection to the host.

### Basic Syntax

```
HETerminal.Connect
```

### C++ Syntax

```
HRESULT IHETerminal::Connect();
```

### Parameters

This method has no parameters.

### Basic Example

```
Dim bVal As Boolean
```

```
bVal = Terminal.Connected
```

```
if (bVal = False) Then
```

```
Terminal.Connect();
```

```
End If
```

### C++ Example

```
HRESULT Connect();
```

```
/* check if connected*/
```

```
pITerminal->get_Connected(&bConnected);
```

```
if (bConnected==VARIANT_FALSE)
```

```
{
```

```
/*not, then connect*/
```

```
pITerminal->Connect();
```

```
}
```

## Method: IHETTerminal::Disconnect 3270 5250 VT

This method terminates the connection to the host.

**Basic Syntax**            HETerminal.**Disconnect**  
**C++ Syntax**             HRESULT IHETerminal::Disconnect();  
**Parameters**             This method has no parameters.  
**Basic Example**           Dim bVal As Boolean

```
bVal = Terminal.Disconnected  
  
if (bVal = True) Then  
  
Terminal.Disconnect();
```

**C++ Example**            HRESULT Disconnect();  
  
/\* check if connected\*/  
  
pITerminal->get\_Connected(&bVal);  
  
if (bVal==VARIANT\_TRUE)  
  
{  
  
/\*if connected, then disconnect\*/  
  
pITerminal->Disconnect();  
  
}

## Method: IHETTerminal::EditSessionProperties 3270 5250 VT

This method generates the Edit Session Properties dialog box.

**Basic Syntax**            Boolean = HETerminal.**EditSessionProperties**  
**C++ Syntax**             HRESULT IHETerminal::EditSessionProperties(VARIANT\_BOOL \* retVal);  
**Parameters**             retVal—A returned value of 1 indicates the operation was successful. A returned value of 0 indicates the operation was unsuccessful.  
**Basic Example**           Dim Session As HESession

```
Dim retVal As Integer  
  
Set Session = Terminal.Session  
  
Session.ProfileName = "C:\aix.hep"  
  
Session.Load  
  
Terminal.Connected = True  
  
Terminal.EditSessionProperties retVal
```

**C++ Example**

```
IHESession* pISession;  
  
IDispatch* pIDispatch;  
  
pITerminal->get_Session(&pIDispatch);  
  
pIDispatch->QueryInterface( IID_IHESession, (void**) &pISession);  
  
  
BSTR bstrProfileName = SysAllocString(OLESTR("C:\\aix.hep"));  
  
pISession->put_ProfileName (bstrProfileName);  
  
pISession->Load();  
  
SysFreeString(bstrProfileName);  
  
  
VARIANT_BOOL bConnected = TRUE;  
  
pITerminal->put_Connected(bConnected);  
  
pITerminal->ChooseTerminalFont();  
  
  
short iRetVal;  
  
pITerminal->EditSessionProperties (&iRetVal);
```

## Properties of the Terminal Objects

Properties define the characteristics of an object. The Terminal objects have the following properties:

[Connected](#)

[Host](#)

[Session](#)

[TCPPort](#)

[Transport](#)

## Related Topics

[Methods of the Terminal Objects](#)

## Property: IHETerminal::ConnectBy 3270 5250 VT

This property returns or sets a value indicating the method of connection (connection protocol) between the client machine and the host. By default, the property is set to HOSTEX\_CONNECT\_BY\_TELNET.

**Basic Syntax**            HOSTEX\_CONNECT\_BY = HETerminal.**ConnectBy**  
HETerminal.**ConnectBy** = HOSTEX\_CONNECT\_BY

**C++ Syntax**             HRESULT IHETerminal::**get\_ConnectBy**([out, retval] HOSTEX\_CONNECT\_BY \*pVal);  
HRESULT IHETerminal::**put\_ConnectBy**([in] HOSTEX\_CONNECT\_BY \*newVal);

**Parameters**  
pVal—The returned value, specifying the connection method.  
newVal—The set value, specifying the connection method.

**Basic Example**           Dim ConnBy As HOSTEX\_CONNECT\_BY

```
ConnBy = Terminal.ConnectBy

If (ConnBy <> HOSTEX_CONNECT_BY_MSSNA) Then

Terminal.ConnectBy =

HOSTEX_CONNECT_BY_MSSNA
```

**C++ Example**            HOSTEX\_CONNECT\_BY ConnBy;

```
Terminal.get_ConnectBy(&ConnBy);

if (ConnBy != HOSTEX_CONNECT_BY_MSSNA)

{

ConnBy = HOSTEX_CONNECT_BY_MSSNA;

Terminal.put_ConnectBy(ConnBy);

}
```

### Related Topics

[HOSTEX\\_CONNECT\\_BY Data Type](#)

## Property: IHETerminal::Connected 3270 5250 VT

This property returns or sets a value indicating the current connection status.

**Basic Syntax**            Boolean = HETerminal.**Connected**  
HETerminal.**Connected** = Boolean

**C++ Syntax**             HRESULT IHETerminal::**get\_Connected**([out, retval] VARIANT\_BOOL \* pVal);  
HRESULT IHETerminal::**put\_Connected**([in] VARIANT\_BOOL \* newVal)

**Parameters**  
pVal—A returned value of VARIANT\_TRUE indicates that you are currently connected to the host. A returned value of VARIANT\_FALSE indicates that you are currently disconnected from the host.  
newVal—A value of VARIANT\_TRUE indicates that you are currently connected to the host. A value of VARIANT\_FALSE indicates that you are currently disconnected from the host.

**Basic Example**

```
Dim Session As HESession
Set Session = Terminal.Session
Session.ProfileName = "C:\aix.hep"
Session.Load
`Connect to host
Terminal.Connected = True
If (Terminal.Connected = True) Then
Terminal.Connected = False
End If
```

**C++ Example**

```
IHESession* pISession;
IDispatch* pIDispatch;
pITerminal->get_Session(&pIDispatch);
pIDispatch->QueryInterface( IID_IHESession, (void**) &pISession);

BSTR bstrProfileName = SysAllocString(OLESTR("C:\\aix.hep"));
pISession->put_ProfileName(bstrProfileName);
pISession->Load();
SysFreeString(bstrProfileName);

//connect
VARIANT_BOOL bConnected = TRUE;
pITerminal->put_Connected(bConnected);

//check if connected, if so then disconnect
pITerminal->get_Connected(&bConnected);
if (bConnected==TRUE)
{
//disconnect
bConnected = FALSE;
pITerminal->put_Connected(bConnected);
}
```

## Property: IHETTerminal::Host 3270 5250 VT

This property returns or sets the address of the host.

**Basic Syntax** String = HETerminal.**Host**  
HETerminal.**Host** = String

**C++ Syntax** HRESULT IHETerminal::get\_Host([out, retval] BSTR \* *pVal*);  
HRESULT IHETerminal::put\_Host([in] BSTR *newVal*);

**Parameters** *pVal*—The returned address of the current host.  
*newVal*—The address that you set for the current host.

**Basic Example** If (Session.HostName <> "aix" Then

```
Terminal.Host = "aix"
```

```
End If
```

```
Terminal.Connected = True
```

```
'get the current Host name
```

```
Dim HostName As String
```

```
HostName = Terminal.Host
```

```
Terminal.Host = "sunset.cs.concordia.ca"
```

```
BSTR bstrHost = SysAllocString(OLESTR("aix"));
```

```
pITerminal->put_Host(bstrHost);
```

```
SysFreeString(bstrHost);
```

```
bstrHost= SysAllocString(OLESTR("sunset.cs.concordia.ca"));
```

```
pITerminal->put_Host(bstrHost);
```

### C++ Example

## Property: IHETTerminal::Parser 3270 5250 VT

This property returns the pointer to the currently loaded Parser.

**Basic Syntax** Dispatch = HETerminal.**Parser**

**C++ Syntax** HRESULT IHETerminal::get\_Parser([out, retval] IDispatch \* \* *pVal*);

**Parameters** *pVal*—The returned address of the currently loaded Parser.

**Basic Example** Dim Parser As HEParser

```
Set Parser = Terminal.Parser
```

```
Parser.SendKeys "ls -alt"
```

```

C++ Example      IDispatch* pIDispatch;

                   IHEParser* pIParser;

                   PITerminal->get_Parser(&pIDispatch);

                   pIDispatch-> QueryInterface(IID_IHEParser,(void*)&pIParser);

                   BSTR bstrKeys = SysAllocString(OLESTR("ls -l"));

                   pIParser->SendKeys(bstrKeys);

                   SysFreeString(bstrKeys);

```

## Property: IHETerminal::Session 3270 5250 VT

This property returns or sets the Session object which contains all the methods and properties for the session.

```

Basic Syntax      Dispatch = HETerminal.Session
                   HETerminal.Session = IDispatch

C++ Syntax        HRESULT IHETerminal::get_Session([out, retval] IDispatch * * pVal);
                   HRESULT IHETerminal::put_Session([in] IDispatch * newVal);

Parameters        pVal—The returned address of the Session object.
                   newVal—The set address of the Session object.

Basic Example     Dim Session As HESession

                   Set Session = Terminal.Session

                   Session.ProfileName = "C:\aix.hep"

                   Session.Load

C++ Example       Terminal.Connected = True
                   IHESession* pISession;

                   IDispatch* pIDispatch;

                   pITerminal->get_Session(&pIDispatch);

                   pIDispatch->QueryInterface( IID_IHESession, (void*)&pISession);

                   BSTR bstrProfileName = SysAllocString(OLESTR("C:\\aix.hep"));

                   pISession->put_ProfileName(bstrProfileName);

                   pISession->Load();

                   SysFreeString(bstrProfileName);

```

## Property: IHETerminal::SilentConnect 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer displays a progress dialog box while connecting to the host.

**Basic Syntax** Boolean = HETerminal.**SilentConnect**

HETerminal.SilentConnect = Boolean

**C++ Syntax** HRESULT IHETerminal::get\_**SilentConnect**([out, retval] VARIANT\_BOOL \* pVal);

HRESULT IHETerminal::put\_**SilentConnect**([in] VARIANT\_BOOL \* newVal);

**Parameters**

pVal—A returned value of VARIANT\_TRUE indicates that HostExplorer connects your machine to the host without opening a progress dialog box. A returned value of VARIANT\_FALSE indicates that a progress dialog box opens when HostExplorer connects your machine to the host.

newVal—A value of VARIANT\_TRUE indicates that HostExplorer connects your machine to the host without opening a progress dialog box. A value of VARIANT\_FALSE indicates that a progress dialog box opens when HostExplorer connects your machine to the host.

**Basic Example**

Dim bVal As Boolean

bVal = Terminal.SilentConnect

if (bVal = True) Then

Terminal.SilentConnect = False

End If

**C++ Example**

VARIANT\_BOOL bVal;

Terminal->get\_SilentConnect(&bVal);

if (bVal==VARIANT\_TRUE)

{

bVal=VARIANT\_FALSE;

Terminal->put\_SilentConnect(&bVal);

}

## Property: IHETerminal::TCPPort 3270 5250 VT

This property returns or sets the TCP/IP port for the connection.

**Basic Syntax** Integer = HETerminal.**TCPPort**

HETerminal.TCPPort = Integer

**C++ Syntax** HRESULT IHETerminal::get\_**TCPPort**([out, retval] short \* pVal);

HRESULT IHETerminal::put\_**TCPPort**([in] short newVal);

**Parameters**

pVal—The returned value indicating the TCP/IP port for the connection.

newVal—The set value indicating the TCP/IP port for the connection.

## Basic Example

```
If (Session.Port <>23) Then
```

```
Terminal.TCPPort = 23
```

```
End If
```

```
Terminal.Connected = True
```

## C++ Example

```
Terminal.TCPPort = 17
```

```
short iPort;
```

```
pISession->get_Port(&iPort);
```

```
if (iPort != 23)
```

```
{
```

```
    iPort=23;
```

```
    pITerminal->put_TCPPort(iPort);
```

```
}
```

```
IPort = 17;
```

```
pITerminal->put_TCPPort (iPort);
```

## Property: IHETerminal::Transport 3270 5250 VT

This property returns the address to the Transport object.

**Basic Syntax** Dispatch = HETerminal.**Transport**

**C++ Syntax** HRESULT IHETerminal.**get\_Transport**([out, retval] IDispatch \*\* *pVal*);

**Parameters** *pVal*—The returned address of the Transport object.

**Basic Example** Dim Transport As HETransport

```
Set Transport = Terminal.Transport
```

```
Transport.Connected = False
```

**C++ Example** IDispatch\* pIDispatch;

```
IHETransport* pITransport;
```

```
pITerminal->get_Transport(&pITransport);
```

```
pIDispatch-> QueryInterface(IID_IHETransport,(void**)&pITransport);
```

```
pITransport->put_Connected(FALSE);
```

## Property: IHETTerminal::UserDir 3270 5250 VT

This property returns or sets a value specifying where the user directory (which stores profiles, schemes, and macros) is located.

### Basic Syntax

```
String = HETerminal.UserDir
```

```
HETerminal.UserDir = String
```

### C++ Syntax

```
HRESULT IHETerminal.get_UserDir([out, retval] BSTR * pVal);
```

```
HRESULT IHETerminal.put_UserDir([in] BSTR * newVal);
```

### Parameters

*pVal*—The returned value, specifying the location of the user directory.

*newVal*—The set value, specifying the location of the user directory.

### Basic Example

```
Dim str As String
```

```
str = Terminal.UserDir
```

```
if (Len(str)=0) Then
```

```
Terminal.UserDir =
```

```
"C:\\Program Files\\Hummingbird"
```

```
End If
```

### C++ Example

```
BSTR bstr;
```

```
Terminal.get_UserDir(&bstr);
```

```
if (strlen( OLE2A(bstr)) == 0 )
```

```
{
```

```
if (bstr!=NULL)
```

```
SysFreeString(bstr);
```

```
bstr =
```

```
SysAllocString(OLESTR(
```

```
"C:\\Program Files\\Hummingbird"))
```

```
Terminal.put_UserDir(bstr);
```

```
SysFreeString(bstr);
```

```
}
```

## HOSTEX\_CONNECT\_BY Data Type **3270** **5250** **VT**

The HOSTEX\_CONNECT\_BY data type specifies the transport type that HostExplorer uses to connect to a host.

It has the following values:

**HOSTEX\_CONNECT\_BY\_TELNET**

Indicates that HostExplorer connects to the host using TCP/IP.

**HOSTEX\_CONNECT\_BY\_MODEM**

Indicates that HostExplorer connects to the host using a modem. This data type applies only to TNVT terminals.

**HOSTEX\_CONNECT\_BY\_MSSNA**

Indicates that HostExplorer connects to the host using a Microsoft SNA server gateway. This data type applies only to TN3270 terminals.

**HOSTEX\_CONNECT\_BY\_NWSAA**

Indicates that HostExplorer connects to the host using a Novell NetWare for SAA gateway. This data type applies only to TN3270 terminals.

**HOSTEX\_CONNECT\_BY\_DEMOLINK**

Indicates that HostExplorer starts a demo session, which you can use to play back demo files that you previously recorded using the Dlg Save Demo File system command. This data type applies only to TN3270 terminals.

### Related Topics

[Property: IHEParser::ConnectBy](#)

[Property: IHESession::ConnectBy](#)

[Property: IHETerminal::ConnectBy](#)

## About the Parser Objects

The Parser objects analyze the data that is received from the Transport objects. By parsing the information from the Transport buffer, the Parser objects create a new buffer containing information that will eventually be displayed on the screen.

The Parser objects are:

- HEPAR3270—Translates information received from the 3270 data stream protocol.
- HEPAR5250—Translates information received from the 5250 data stream protocol.
- HEPARVT—Translates information received from the VT data stream protocol.

For HEPAR3270 and HEPAR5250 objects, the buffer is in EBCDIC format. For the HEPARVT object, the buffer is in ASCII format.

There are methods, properties, and/or data types specific to:

- only the [HEPAR3270 object](#)
- both the [HEPAR3270 and HEPAR5250 objects](#)
- only the [HEPARVT](#) object

There are also methods, properties, and data types common to [all three objects](#).

## Methods, Properties, and Data Types of the HEPAR3270 Object

The following methods, properties, and data types are specific to the HEPAR3270 object:

### Methods

[GetCecp](#)

[SetCecp](#)

### Properties

[APLInputMode](#)

[DetectChainedIO](#)

[EnableAPL](#)

[EnableAutoInsertToNextField](#)

[EnableOEMReply](#)

[GraphicsCursorType](#)

[GraphicsModel](#)

[InsertKeyStyle](#)

[PassthruMode7171](#)

[PrinterDeInitString](#)

[PrinterInitString](#)

[ProgramSymbols](#)

[TPrintOutput](#)

[XferErrorCode](#)

[XferMode](#)

## Data Types

[HOSTEX\\_GRAPHICS\\_CELLSIZE](#)

[HOSTEX\\_GRAPHICS\\_CURSOR\\_TYPE](#)

[HOSTEX\\_GRAPHICS\\_MODEL](#)

[HOSTEX\\_INSERT\\_KEY\\_STYLE](#)

[HOSTEX\\_TRANSFER\\_HOSTTYPE](#)

[HOSTEX\\_TRANSFER\\_INITIALACTION](#)

[HOSTEX\\_TRANSFER\\_RECORDFORMAT](#)

## Methods, Properties, and Data Types of the HEPAR3270/5250 Objects

The following methods, properties, and data types are specific to both the HEPAR3270 and the HEPAR5250 objects:

### Methods

[SendAid](#)

### Properties

[CharSet](#)

[ConvertNulls](#)

[Cutmode](#)

[EnableAutoDeleteFromNextField](#)

[EnableAutoNextField](#)

[LeftMargin](#)

[MaxUndoRedoEvents](#)

[NextFieldKey](#)

[PasteMode](#)

[ReplaceFieldAttributeWith](#)

[TypeAheadTimeout](#)

[ValidateNumericFieldData](#)

## Data Types

[HOSTEX\\_CELL\\_DELIMITED](#)

[HOSTEX\\_CUT\\_MODE](#)

[HOSTEX\\_FIELD\\_ATTR\\_REPLACEMENT](#)

[HOSTEX\\_NEXT\\_FIELD\\_KEY](#)

[HOSTEX\\_PASTE\\_MODE](#)

[HOSTEX\\_STATUS\\_LINE\\_MODE](#)

[HOSTEX\\_TRANSFER\\_TARGET](#)

[HOSTEX\\_TRANSFER\\_TYPE](#)

## Properties and Data Types of the HEPARVT Object

The following properties and data types are specific to the HEPARVT object:

### Properties

[BufRows](#)

[CaptureMode](#)

[EnablePrinterTimeout](#)

[HistoryLines](#)

[HostWritableString](#)

[Language](#)

[NRC](#)

[ScrollStart](#)

[SoftCharacterSetID](#)

[TerminalID](#)

[VTMoveCursorOnMouseClicked](#)

[VTNRC](#)

[VTScrollSpeed](#)

[VTUPSS](#)

[WrapLines](#)

## Data Types

[HOSTEX\\_CAPTURE\\_MODE](#)

[HOSTEX\\_LINEMODE](#)

[HOSTEX\\_TELNETECHO](#)

[HOSTEX\\_TERMINAL\\_ID](#)

[HOSTOVERWRITE\\_BEHAVIOUR](#)

## Methods, Properties, and Data Types of the HEPAR3270/5250/VT Objects

The following methods, properties, and data types are common to the HEPAR3270, HEPAR5250, and HEPARVT objects:

### Methods

[ClearSel](#)

[GetSel](#)

[ReplaceSel](#)

[SendKeys](#)

[SetCursorPosition](#)

[SetSel](#)

### Properties

[BellMargin](#)

[CellDelimited](#)

[Columns](#)

[ConnectBy](#)

[EnableDisplayHostAddressOnOIA](#)

[EnableDisplayRowColumnOnOIA](#)

[Feature](#)

[HLLAPIName](#)

[KeyboardLocked](#)

[ModelColumns](#)

[ModelRows](#)

[NVTMode](#)

[OIString](#)

[Password](#)

[Rows](#)

[SelectionMode](#)

[SessionName](#)

[StatusLineMode](#)

[TerminalModel](#)

[Transport](#)

## Data Types

[HEPARSER\\_FEATURE](#)

[HOSTEX\\_ATN\\_FORMAT](#)

[HOSTEX\\_CONNECT\\_BY](#)

[HOSTEX\\_KEYBOARD\\_TYPE](#)

[HOSTEX\\_SELECTION\\_MODE](#)

[HOSTEX\\_SWITCHSCREENTYPE](#)

[HOSTEX\\_TERM\\_MODEL](#)

## Methods of the Parser Objects

The following are methods of the Parser objects:

[ClearSel](#)

[GetCecp](#)

[GetSel](#)

[ReplaceSel](#)

[SendAid](#)

[SendKeys](#)

[SetCecp](#)

[SetCursorPosition](#)

[SetSel](#)

## Method: IHEParser::ClearSel 3270 5250 VT

This method lets you clear the previous selection on the terminal screen.

### Basic Syntax

```
HEParser.ClearSel
```

### C++ Syntax

```
HRESULT IHEParser::ClearSel();
```

### Parameters

This method has no parameters.

### Basic Example

```
Dim OLE1 As Object

Dim ActiveSession As Object

Dim Parser As Object

Dim rc As Integer

Set OLE1 =

CreateObject("HostExplorer")

Set ActiveSession = OLE1.CurrentHost

Set Parser =

ActiveSession.HEParserPtr
```

### C++ Example

```
Parser.ClearSel
HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);

pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())

pHEParser->ClearSel();
```

## Method: IHEParser::GetCecp 3270

This method requests four bytes to identify the terminal Country Extended Code Page (CECP) to the host.

### Basic Syntax

```
HEParser.GetCecp(cElems As Long) As BYTE
```

### C++ Syntax

```
HRESULT IHEParser::GetCecp([in] long cElems, [out, size_is(cElems)] BYTE * rgs);
```

### Parameters

*cElems*—The number of characters that you receive in the string.

*rgs*—The array containing four bytes, identifying the language to the host.

## Basic Example

```
Dim OLE1 As Object  
Dim ActiveSession As Object  
Dim Parser As Object  
Dim rc As Integer  
Dim rgs As Byte  
Set OLE1 =  
CreateObject("HostExplorer")  
Set ActiveSession = OLE1.CurrentHost  
Set Parser = ActiveSession.HEParserPtr
```

## C++ Example

```
rc = Parser.SetCecp(4, rgs)  
HRESULT Hr;  
  
IHEParser * pHEParser = NULL;  
IHostExHost * pHost = NULL;  
IHostExApplication * pApplication = NULL;  
Byte * myByte;  
  
Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,  
IID_IHostExApplication, (void **)&pApplication);  
pApplication->get_CurrentHost(pHost);  
pHost->get_HEParserPtr(&pHEParser);  
  
if (pHEParser())  
pHEParser->SetCursorPosition(4,  
myByte)
```

## Method: IHEParser::GetSel 3270 5250 VT

This method lets you retrieve the text in the requested selection of the SetSel method.

### Basic Syntax

```
HEParser.GetSel(pData As String)
```

### C++ Syntax

```
HRESULT IHEParser::GetSel(BSTR * pData);
```

### Parameters

*pData*—The returned string.

## Basic Example

```
Dim OLE1 As Object
```

```
Dim ActiveSession As Object
```

```
Dim Parser As Object
```

```
Dim rc As Integer
```

```
Dim sSelString As String
```

```
Set OLE1 =
```

```
CreateObject("HostExplorer")
```

```
Set ActiveSession = OLE1.CurrentHost
```

```
Set Parser = ActiveSession.HEParserPtr
```

```
rc = Parser.ReplaceSel(sSelString)
```

```
HRESULT Hr;
```

```
IHEParser * pHEParser = NULL;
```

```
IHostExHost * pHost = NULL;
```

```
IHostExApplication * pApplication = NULL;
```

```
bstr sSel = "Here goes my text";
```

```
Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,  
IID_IHostExApplication, (void **)&pApplication);
```

```
pApplication->get_CurrentHost(pHost);
```

```
pHost->get_HEParserPtr(&pHEParser);
```

```
if (pHEParser())
```

```
pHEParser->ReplaceSel(sSel);
```

```
SysFreeString(sSel);
```

## C++ Example

## Method: IHEParser::ReplaceSel 3270 5250 VT

This method lets you write text in the selection that you specified in the SetSel method.

### Basic Syntax

```
HEParser.ReplaceSel(newText As String)
```

### C++ Syntax

```
HRESULT IHEParser::ReplaceSel(BSTR newText);
```

### Parameters

*newText*—The text that you type in the selection.

## Basic Example

```
Dim OLE1 As Object
Dim ActiveSession As Object
Dim Parser As Object
Dim rc As Integer
Set OLE1 =
CreateObject("HostExplorer")
Set ActiveSession = OLE1.CurrentHost
Set Parser = ActiveSession.HEParserPtr
rc = Parser.ReplaceSel("Here goes my text")
HRESULT Hr;
```

## C++ Example

```
IHEParser * pHEParser = NULL;
IHostExHost * pHost = NULL;
IHostExApplication * pApplication = NULL;
bstr sSel = "Here goes my text";

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);
pApplication->get_CurrentHost(pHost);
pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())
pHEParser->ReplaceSel(sSel);

SysFreeString(sSel);
```

## Method: IHEParser::SendAid 3270 5250

This method sends an "aid" or special keystroke (such as the Enter key, Tab key, or Page Up key) to the Parser object.

### Basic Syntax

```
HEParser.SendAid(nAidKey As Long)
```

### C++ Syntax

```
HRESULT IHEParser::SendAid([in] long nAidKey);
```

### Parameters

*nAidKey*—The aid key that is sent to the Parser object.

## Basic Example

```
Dim OLE1 As Object

Dim ActiveSession As Object

Dim Parser As Object

Set OLE1 =

CreateObject("HostExplorer")

Set ActiveSession = OLE1.CurrentHost

Set Parser = ActiveSession.HEParserPtr
```

## C++ Example

```
Parser.SendAid(65)
HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);

pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())

pHEParser->SendAid(65);
```

## Related Topics

[TN3270 Keyboard Mapping](#)

[TN5250 Keyboard Mapping](#)

## TN3270 Keyboard Mapping

The following list outlines the keyboard mapping for TN3270 terminals:

ALA-Alternate-Input	VK3_ALA_INPUT
Change-Graphics-Cursor	VK3_TOGGLEGRAPHICS CURSOR
Check-Hotspot	VK3_CHECKHOTSPOT
Close-Window	VK3_CLOSEWINDOW
Cursor-Select	VK3_CURSORSELECT
Dead-Key	VK3_DEAD
Dlg-API-Settings	IDM_O_EHLLAPI
Dlg-Close-Session	IDM_F_CLOSESESSION
Dlg-Download	IDM_T_RECEIVEDOWNLOAD
Dlg-Edit-Session-Profile	IDM_O_PREFERENCES
Dlg-Exit	IDM_F_EXIT
Dlg-Font-Select	IDM_N_SELECTFONT
Dlg-Global	IDM_O_GLOBAL
Dlg-Hotspots	IDM_O_HOTSPOTS
Dlg-Keyboard-Mapper	IDM_O_KEYMAPR
Dlg-Open-Session	IDM_F_OPENSESSION
Dlg-Poppad-Configure	IDM_O_POPPAD

Dlg-Poppad-Custom	IDM_V_CUSTOM_POPPAD
Dlg-Poppad-Default	IDM_V_DEFAULT_POPPAD
Dlg-Print-Screen	IDM_F_PRINTSCREEN
Dlg-Prompt-Demo-File	VK3_ASKFORDEMOFILE
Dlg-Prompt-Password	VK3_PROMPTFORPASSWORD
Dlg-Quick-Key-Editor	IDM_O_MACRO
Dlg-Run-Macro	IDM_M_MACRORUN
Dlg-Run-Program	VK3_RUNPGMDLG
Dlg-Save-Demo-File	VK3_SAVEDEMOFILE
Dlg-Save-Profile	IDM_F_SAVESESSION
Dlg-Save-Screen	IDM_F_SAVESCREEN
Dlg-Translate-Tables	IDM_O_XLATEDLG
Dlg-Upload	IDM_T_SENDDULOAD
End-Recording	IDM_M_MACROENDRECORDING
Font-Larger	IDM_N_NEXTLARGERFONT
Font-Smaller	IDM_N_NEXTSMALLERFONT
Help-Index	IDM_INDEXHELP
Help-Keys	IDM_KEYHELP
Jump-To-Session	VK3_JUMPSESSION
Insert-Field-Attribute	VK3_INSERTFIELDATTRIBUTE
IPause	VK3_IPAUSE
Maximize-Font	IDM_N_MAXIMIZEFONT
Mouse-To-Cursor	VK3_MOUSETOCURSOR
Move-Cursor-Cursor-Select	VK3_MOVECURSORAND CURSORSELECT
Move-Cursor-Enter	VK3_MOVECURSORANDENTER
Next-Session	VK3_NEXT_SESSION
Password	VK3_PASSWORD
Pause	VK3_PAUSE
Prev-Session	VK3_PREV_SESSION
Print-Raw	VK3_PRINTRAW
Print-Raw-LPT1	VK3_PRINTRAWLPT1
Print-Raw-LPT2	VK3_PRINTRAWLPT2
Print-Raw-LPT3	VK3_PRINTRAWLPT3
Print-Screen	VK3_PRINTSCREEN
Record-Macro	IDM_M_MACRORECORD
Reset-Type-Ahead	VK3_RESET_TYPEAHEAD
Restore-Cursor-Position	VK3_RESTORECURSOR POSITION
Run	VK3_RUNPGM
Run-Macro	VK3_RUNSCRIPT
Save-Cursor-Position	VK3_SAVECURSORPOSITION
Save-Screen	VK3_SAVESCREEN
Show-Demo-File	VK3_SHOWDEMOFILE
Show-Track-Menu	VK3_SHOWTRACKMENU
Start-Session	VK3_STARTSESSION
Toggle-APL-KeyBoard	VK3_APLTOGGLE
Toggle-Attribute	VK3_FLIP_ATTR
Toggle-Capture	IDM_F_CAPTURE
Toggle-Connection	VK3_TOGGLE_CONNECTION
Toggle-CrossHair-Cursor	VK3_TOGGLECROSSHAIR
Toggle-Cursor	VK3_TOGGLE_CURSOR
Toggle-Entry-Assist	VK3_ENTRY_ASSIST
Toggle-Full-Screen	VK3_FULLSCREEN
Toggle-Recording-Pause	IDM_M_MACROPAUSE RECORDING
Toggle-Toolbar	IDM_V_TOOLBAR
Toggle-Tracing	VK3_TOGGLETRACE
Toggle-Word-Wrap	VK3_WORD_WRAP
Whats-This?	VK3_WHATSTHIS

## TN5250 Keyboard Mapping

The following keystrokes are available for TN5250 terminals:

Check-Hotspot	VK3_CHECKHOTSPOT
Close-Window	VK3_CLOSEWINDOW
Cursor-Select	VK3_CURSORSELECT
Dead-Key	VK3_DEAD
Dlg-API-Settings	IDM_O_EHLLAPI
Dlg-Close-Session	IDM_F_CLOSESESSION
Dlg-Download	IDM_T_RECEIVEDOWNLOAD
Dlg-Edit-Session-Profile	IDM_O_PREFERENCES
Dlg-Exit	IDM_F_EXIT
Dlg-Font-Select	IDM_N_SELECTFONT
Dlg-Global	IDM_O_GLOBAL
Dlg-Hotspots	IDM_O_HOTSPOTS
Dlg-Keyboard-Mapper	IDM_O_KEYMAPR
Dlg-Open-Session	IDM_F_OPENSESSION
Dlg-Poppad-Configure	IDM_O_POPPAD
Dlg-Poppad-Custom	IDM_V_CUSTOM_POPPAD
Dlg-Poppad-Default	IDM_V_DEFAULT_POPPAD
Dlg-Print-Screen	IDM_F_PRINTSCREEN
Dlg-Prompt-Demo-File	VK3_ASKFORDEMOFILE
Dlg-Prompt-Password	VK3_PROMPTFORPASSWORD
Dlg-Quick-Key-Editor	IDM_O_MACRO
Dlg-Run-Macro	IDM_M_MACRORUN
Dlg-Run-Program	VK3_RUNPGMDLG
Dlg-Save-Demo-File	VK3_SAVEDEMOFILE
Dlg-Save-Profile	IDM_F_SAVESESSION
Dlg-Save-Screen	IDM_F_SAVESCREEN
Dlg-Translate-Tables	IDM_O_XLATEDLG
Dlg-Upload	IDM_T_SENDUPLOAD
End-Recording	IDM_M_MACROEND RECORDING
Font-Larger	IDM_N_NEXTLARGERFONT
Font-Smaller	IDM_N_NEXTSMALLERFONT
Help-Index	IDM_INDEXHELP
Help-Keys	IDM_KEYHELP
Insert-Field-Attribute	VK3_INSERTFIELDATTRIBUTE
IPause	VK3_IPAUSE
Jump-To-Session	VK3_JUMPSESSION
Maximize-Font	IDM_N_MAXIMIZEFONT
Mouse-To-Cursor	VK3_MOUSETOCURSOR
Move-Cursor-Cursor-Select	VK3_MOVECURSORAND CURSORSELECT
Move-Cursor-Enter	VK3_MOVECURSORANDENTER
Next-Session	VK3_NEXT_SESSION
Password	VK3_PASSWORD
Pause	VK3_PAUSE
Prev-Session	VK3_PREV_SESSION
Print-Raw	VK3_PRINTRAW
Print-Raw-LPT1	VK3_PRINTRAWLPT1
Print-Raw-LPT2	VK3_PRINTRAWLPT2
Print-Raw-LPT3	VK3_PRINTRAWLPT3
Print-Screen	VK3_PRINTSCREEN
Record-Macro	IDM_M_MACRORECORD
Reset-Type-Ahead	VK3_RESET_TYPEAHEAD
Restore-Cursor-Position	VK3_RESTORECURSOR POSITION
Run	VK3_RUNPGM
Run-Macro	VK3_RUNSCRIPT
Save-Cursor-Position	VK3_SAVECURSORPOSITION

Save-Screen	VK3_SAVESCREEN
Show-Demo-File	VK3_SHOWDEMOFILE
Show-Track-Menu	VK3_SHOWTRACKMENU
Start-Session	VK3_STARTSESSION
Toggle-Attribute	VK3_FLIP_ATTR
Toggle-Capture	IDM_F_CAPTURE
Toggle-Connection	VK3_TOGGLE_CONNECTION
Toggle-CrossHair-Cursor	VK3_TOGGLECROSSHAIR
Toggle-Cursor	VK3_TOGGLE_CURSOR
Toggle-Entry-Assist	VK3_ENTRY_ASSIST
Toggle-Full-Screen	VK3_FULLSCREEN
Toggle-Recording-Pause	IDM_M_MACROPAUSE RECORDING
Toggle-Toolbar	IDM_V_TOOLBAR
Toggle-Tracing	VK3_TOGGLETRACE
Toggle-Word-Wrap	VK3_WORD_WRAP
Whats-This?	VK3_WHATSTHIS

## Method: IHEParser::SendKeys 3270 5250 VT

This method sends general keystrokes (other than function keys) to the host.

**Basic Syntax**            IHEParser.**SendKeys**(*pBuffer* As String)  
**C++ Syntax**             HRESULT IHEParser::**SendKeys**(BSTR *pBuffer*);  
**Parameters**            *pBuffer*—The string containing the keystrokes being sent.  
**Basic Example**         Dim OLE1 As Object

```
Dim ActiveSession As Object
```

```
Dim Parser As Object
```

```
Set OLE1 =
```

```
CreateObject("HostExplorer")
```

```
Set ActiveSession = OLE1.CurrentHost
```

```
Set Parser = ActiveSession.HEParserPtr
```

```
Parser.SendKeys ("Hello")
```

```
HRESULT Hr;
```

```
IHEParser * pHEParser = NULL;
```

```
IHostExHost * pHost = NULL;
```

```
IHostExApplication * pApplication = NULL;
```

```
Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,  
IID_IHostExApplication, (void *)&pApplication);
```

```
pApplication->get_CurrentHost(pHost);
```

```
pHost->get_HEParserPtr(&pHEParser);
```

```
if (pHEParser())
```

### C++ Example

```
pHEParser->SendKeys("Hello");
```

## Method: IHEParser::SetCecp 3270

This method sets the four bytes required to identify the terminal Country Extended Code Page (CECP) to the host.

### Basic Syntax

```
HEParser.SetCecp(cElems As Long, rgs As BYTE)
```

### C++ Syntax

```
HRESULT IHEParser::SetCecp([in] long cElems, [in, size_is(cElems)] BYTE * rgs);
```

### Parameters

*cElems*—The number of characters in the string.

*rgs*—The array containing four bytes, identifying the language to the host.

### Basic Example

```
Dim OLE1 As Object
```

```
Dim ActiveSession As Object
```

```
Dim Parser As Object
```

```
Dim rc As Integer
```

```
Set OLE1 =
```

```
CreateObject("HostExplorer")
```

```
Set ActiveSession = OLE1.CurrentHost
```

```
Set Parser = ActiveSession.HEParserPtr
```

```
rc = Parser.SetCecp(4,4)
```

```
HRESULT Hr;
```

```
IHEParser * pHEParser = NULL;
```

```
IHostExHost * pHost = NULL;
```

```
IHostExApplication * pApplication = NULL;
```

```
Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,  
IID_IHostExApplication, (void **)&pApplication);
```

```
pApplication->get_CurrentHost(pHost);
```

```
pHost->get_HEParserPtr(&pHEParser);
```

```
if (pHEParser())
```

```
pHEParser->SetCecp(4, (BYTE *)4)
```

### C++ Example

## Method: IHEParser::SetCursorPosition 3270 5250 VT

This method lets you specify the row and column position of the cursor.

**Basic Syntax**           HEParser.**SetCursorPosition**(*Row* As Integer, *Column* As Integer)  
**C++ Syntax**             HRESULT IHEParser::**SetCursorPosition**(short *Row*, short *Column*);  
**Parameters**             *Row*—The row position of the cursor.  
                          *Column*—The column position of the cursor.

### Basic Example

```
Dim OLE1 As Object

Dim ActiveSession As Object

Dim Parser As Object

Dim rc As Integer

Set OLE1 =

CreateObject("HostExplorer")

Set ActiveSession = OLE1.CurrentHost

Set Parser = ActiveSession.HEParserPtr
```

### C++ Example

```
rc = Parser.SetCursorPosition(5, 5)
HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);

pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())

pHEParser->SetCursorPosition(5,5)
```

## Method: IHEParser::SetSel 3270 5250 VT

This method creates a selection using the following four coordinates: start row, end row, start column, and end column.

**Basic Syntax**           HEParser.**SetSel**(*StartRow* As Integer, *StartCol* As Integer, *EndRow* As Integer,  
                          *EndCol* As Integer)  
**C++ Syntax**             HRESULT IHEParser::**SetSel**(short *StartRow*, short *StartCol*, short *EndRow*, short  
                          *EndCol*);  
**Parameters**             *StartRow*—The first row of the selection.  
                          *StartCol*—The first column of the selection.  
                          *EndRow*—The last row of the selection

*EndCol*—The last column of the selection.

## Basic Example

```
Dim OLE1 As Object
```

```
Dim ActiveSession As Object
```

```
Dim Parser As Object
```

```
Dim rc As Integer
```

```
Set OLE1 =
```

```
CreateObject("HostExplorer")
```

```
Set ActiveSession = OLE1.CurrentHost
```

```
Set Parser = ActiveSession.HEParserPtr
```

```
rc = Parser.SetSel(1,1,5,5)
```

```
HRESULT Hr;
```

```
IHEParser * pHEParser = NULL;
```

```
IHostExHost * pHost = NULL;
```

```
IHostExApplication * pApplication = NULL;
```

```
Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,  
IID_IHostExApplication, (void **)&pApplication);
```

```
pApplication->get_CurrentHost(pHost);
```

```
pHost->get_HEParserPtr(&pHEParser);
```

```
if (pHEParser())
```

```
{
```

```
pHEParser->SetSel(1,1,5,5);
```

```
}
```

## C++ Example

## Related Topics

[Property: IHEParser::SelectionMode](#)

## Properties of the Parser Objects

Properties define the characteristics of an object. The Parser objects have the following properties:

[APLInputMode](#)

[BellMargin](#)

[BufRows](#)

[CaptureMode](#)

[CellDelimited](#)

[CharSet](#)

[Columns](#)

[ConnectBy](#)

[NextFieldKey](#)

[NRC](#)

[NVTMode](#)

[OIAString](#)

[PassthruMode7171](#)

[Password](#)

[PasteMode](#)

[PrinterDeInitString](#)

<a href="#">ConvertNulls</a>	<a href="#">PrinterInitString</a>
<a href="#">Cutmode</a>	<a href="#">PrinterTimeout</a>
<a href="#">DetectChainedIO</a>	<a href="#">ProgramSymbols</a>
<a href="#">EnableAPL</a>	<a href="#">ReplaceFieldAttributeWith</a>
<a href="#">EnableAutoDeleteFromNextField</a>	<a href="#">RightMargin</a>
<a href="#">EnableAutoInsertToNextField</a>	<a href="#">Rows</a>
<a href="#">EnableAutoNextField</a>	<a href="#">ScrollStart</a>
<a href="#">EnableDisplayHostAddressOnOIA</a>	<a href="#">SelectionMode</a>
<a href="#">EnableDisplayRowColumnOnOIA</a>	<a href="#">SessionName</a>
<a href="#">EnableOEMReply</a>	<a href="#">SoftCharacterSetID</a>
<a href="#">EnablePrinterTimeout</a>	<a href="#">StatusLineMode</a>
<a href="#">Feature</a>	<a href="#">TerminalID</a>
<a href="#">GraphicsCursorType</a>	<a href="#">TerminalModel</a>
<a href="#">GraphicsModel</a>	<a href="#">TPrintOutput</a>
<a href="#">HistoryLines</a>	<a href="#">Transport</a>
<a href="#">HLLAPIName</a>	<a href="#">TypeAheadTimeout</a>
<a href="#">HostWritableString</a>	<a href="#">ValidateNumericFieldData</a>
<a href="#">InsertKeyStyle</a>	<a href="#">VTMoveCursorOnMouseClicked</a>
<a href="#">KeyboardLocked</a>	<a href="#">VTNRC</a>
<a href="#">Language</a>	<a href="#">VTScrollSpeed</a>
<a href="#">LeftMargin</a>	<a href="#">VTUPSS</a>
<a href="#">MaxUndoRedoEvents</a>	<a href="#">WrapLines</a>
<a href="#">ModelColumns</a>	<a href="#">XferErrorCode</a>
<a href="#">ModelRows</a>	<a href="#">XferMode</a>

## Property: IHEParser::APLInputMode 3270

This property indicates whether the session is in APL (A Program Language) input mode. By default, this property is set to VARIANT\_FALSE.

### Basic Syntax

Boolean = IHEParser.APLInputMode

### C++ Syntax

HRESULT IHEParser::get\_APLInputMode([out, retval] VARIANT\_BOOL \* pVal);

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that the session is in APL input mode. A returned value of VARIANT\_FALSE indicates that the session is not in APL input mode.

## Basic Example

```
Dim OLE1 As Object

Dim ActiveSession As Object

Dim Parser As Object

Dim bInputMode As Boolean

Set OLE1 =

CreateObject("HostExplorer")

Set ActiveSession = OLE1.CurrentHost

Set Parser = ActiveSession.HEParserPtr

'get the value
```

## C++ Example

```
bInputModel = Parser.APLInputMode
HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

BOOL pVal;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);

pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())

pHEParser->get_ APLInputMode(&pVal);
```

## Property: IHEParser::BellMargin 3270 5250 VT

This property creates a beeping sound when your cursor reaches the specified column of an input field. By default, this property is set to 0.

### Basic Syntax

```
Integer = HEParser.BellMargin
HEParser.BellMargin = Integer
```

### C++ Syntax

```
HRESULT IHEParser::get_BellMargin([out, retval] short * pVal);
HRESULT IHEParser::put_BellMargin([in] short newVal);
```

### Parameters

*pVal*—The returned value, indicating the specified column.  
*newVal*—The set value, indicating the specified column.

## Basic Example

```
Dim OLE1 As Object
Dim ActiveSession As Object
Dim Parser As Object
Dim iBellMargin As Integer

Set OLE1 =
CreateObject("HostExplorer")

Set ActiveSession = OLE1.CurrentHost
Set Parser = ActiveSession.HEParserPtr

'get the value

iBellMargin = Parser.BellMargin

'Set the value
```

## C++ Example

```
Parser.BellMargin = 3
HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

Short pVal =0, newVal = 3;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);

pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())
{ // get value

pHEParser->get_BellMargin(&pVal);

// set value

pHEParser->put_BellMargin(newVal);

}
```

## Property: IHEParser::BufRows VT

This property returns or sets the maximum number of rows, including the scrollbar buffer. This number can vary between 1 and 9,999. By default, this property is set to 100. To disable the scrollbar buffer, set the number to 0.

### Basic Syntax

Integer = IHEParser.**BufRows**

IHEParser.**BufRows** = Integer

### C++ Syntax

```
HRESULT IHEParser::get_BufRows([out, retval] short * pVal);
```

```
HRESULT IHEParser::put_BufRows([in] short newVal);
```

### Parameters

*pVal*—The returned maximum number of rows.

*newVal*—The maximum number of rows that you set.

### Basic Example

```
Dim OLE1 As Object
```

```
Dim ActiveSession As Object
```

```
Dim Parser As Object
```

```
Dim BufRows As Integer
```

```
Set OLE1 =
```

```
CreateObject("HostExplorer")
```

```
Set ActiveSession = OLE1.CurrentHost
```

```
Set Parser = ActiveSession.IHEParserPtr
```

```
'get the value
```

```
BufRows = Parser.BufRows
```

```
'Set the value
```

```
Parser.BufRows = 300
```

```
HRESULT Hr;
```

```
IHEParser * pHEParser = NULL;
```

```
IHostExHost * pHost = NULL;
```

```
IHostExApplication * pApplication = NULL;
```

```
Short pVal =0, newVal = 300;
```

```
Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,  
IID_IHostExApplication, (void **)&pApplication);
```

```
pApplication->get_CurrentHost(pHost);
```

```
pHost->get_HEParserPtr(&pHEParser);
```

```
if (pHEParser())
```

```
{ // get value
```

```
pHEParser->get_BufRows(&pVal);
```

```
// set value
```

```
pHEParser->get_BufRows(newVal);
```

```
}
```

### C++ Example

## Property: IHEParser::CaptureMode VT

This property specifies how to capture selected text.

<b>Basic Syntax</b>	<code>HOSTEX_CAPTURE_MODE = HEParser.CaptureMode</code> <code>HEParser.CaptureMode = HOSTEX_CAPTURE_MODE</code>
<b>C++ Syntax</b>	<code>HRESULT IHEParser::get_CaptureMode([out, retval] HOSTEX_CAPTURE_MODE * pVal);</code> <code>HRESULT IHEParser::put_CaptureMode([in] HOSTEX_CAPTURE_MODE newVal);</code>
<b>Parameters</b>	<i>pVal</i> —The returned value, indicating whether the capture mode is raw or binary. <i>newVal</i> —The set value, indicating whether the capture mode is raw or binary.
<b>Basic Example</b>	<pre>Dim OLE1 As Object  Dim ActiveSession As Object  Dim Parser As Object  Dim HOSTEX_CAPTURE_MODE_NEWVAL As HOSTEX_CAPTURE_MODE  Set OLE1 = CreateObject("HostExplorer")  Set ActiveSession = OLE1.CurrentHost  Set Parser = ActiveSession.HEParserPtr  'get the value  HOSTEX_CAPTURE_MODE_NEWVAL = Parser.CaptureMode  'Set the value  Parser.CaptureMode = HOSTEX_CAPTURE_MODE_TEXT HRESULT Hr;  IHEParser * pHEParser = NULL;  IHostExHost * pHost = NULL;  IHostExApplication * pApplication = NULL;  HOST_EX_CAPTURE_MODE HOSTEX_CAPTURE_MODE_VAL;  Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER, IID_IHostExApplication, (void **)&amp;pApplication);  pApplication-&gt;get_CurrentHost(pHost);  pHost-&gt;get_HEParserPtr(&amp;pHEParser);  if (pHEParser())</pre>
<b>C++ Example</b>	

```

{ // get value

pHEParser->get_CaptureMode

(&HOSTEX_CAPTURE_MODE_VAL);

// set value

pHEParser->put_CaptureMode

(HOSTEX_CAPTURE_MODE_TEXT);

}

```

## Related Topics

[HOSTEX\\_CAPTURE\\_MODE Data Type](#)

## Property: IHEParser::CellDelimited 3270 5250 VT

This property enables CSV and BIFF formats when HostExplorer copies data to the clipboard and pastes data from other applications. When copying data to the clipboard in cell-delimited format, HostExplorer can parse screen data at words or at field attributes. This lets you determine how data appears in cells in your spreadsheet application.

**Basic Syntax**      HOSTEX\_CELL\_DELIMITED = HEParser.**CellDelimited**  
HEParser.**CellDelimited** = HOSTEX\_CELL\_DELIMITED

**C++ Syntax**      HRESULT IHEParser::**get\_CellDelimited**([out, retval] HOSTEX\_CELL\_DELIMITED \*  
*pVal*);  
HRESULT IHEParser::**put\_CellDelimited**([in] HOSTEX\_CELL\_DELIMITED *newVal*);

**Parameters**      *pVal*—The returned value which indicates how data appears in cells.  
*newVal*—The set value which indicates how data appears in cells.

**Basic Example**      Dim OLE1 As Object

Dim ActiveSession As Object

Dim Parser As Object

Dim HOSTEX\_CELL\_DELIMITED\_VAL As

HOSTEX\_CELL\_DELIMITED

Set OLE1 =

CreateObject("HostExplorer")

Set ActiveSession = OLE1.CurrentHost

Set Parser = ActiveSession.HEParserPtr

'get the value

HOSTEX\_CELL\_DELIMITED\_VAL =

Parser.CellDelimited

'Set the value

Parser.CellDelimited =

HOSTEX\_CELL\_DELIMITED\_FIELD

## C++ Example

```
HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

HOSTEX_CELL_DELIMITED HOSTEX_CELL_DELIMITED_VAL;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);

pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())
{ // get value

pHEParser->get_CellDelimited( &
HOSTEX_CELL_DELIMITED_VAL);

// set value

pHEParser->put_CellDelimited
(HOSTEX_CELL_DELIMITED_FIELD);

}
```

## Related Topics

[HOSTEX\\_CELL\\_DELIMITED Data Type](#)

## Property: IHEParser::CharSet **3270** **5250**

This property returns or sets a language index of which translation table to use in the HETranslate object that is loaded in the Parser objects. For TN3270 terminals, the default is 0x0216. For TN5250 terminals, the default is 0x0113.

### Basic Syntax

Word = HEParser.**CharSet**

HEParser.CharSet = Word

### C++ Syntax

HRESULT IHEParser::**get\_CharSet**([out, retval] WORD \* *pVal*);

HRESULT IHEParser::**put\_CharSet**([in] WORD *newVal*);

### Parameters

*pVal*—The returned index of the translation table used by the HETranslate object for the language.

*newVal*—The value that you set for the index of the translation table used by the HETranslate object for the language.

## Basic Example

```
Dim OLE1 As Object
Dim ActiveSession As Object
Dim Parser As Object
Dim Word As Integer
Set OLE1 =
CreateObject("HostExplorer")
Set ActiveSession = OLE1.CurrentHost
Set Parser = ActiveSession.HEParserPtr
```

'get the value

```
Word = Parser.Charset
```

'Set the value

```
Parser.Charset = 275
```

```
HRESULT Hr;
```

```
IHEParser * pHEParser = NULL;
```

```
IHostExHost * pHost = NULL;
```

```
IHostExApplication * pApplication = NULL;
```

```
Word wCharset, newCharSet = 0x0113;
```

```
Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);
```

```
pApplication->get_CurrentHost(pHost);
```

```
pHost->get_HEParserPtr(&pHEParser);
```

```
if (pHEParser())
```

```
{ // get value
```

```
pHEParser->get_CharSet(&wCharSet);
```

```
// set value
```

```
pHEParser->put_CharSet(newCharSet);
```

```
}
```

## Related Topics

[TN3270 Language-Conversion Table](#)

[TN5250 Language-Conversion Table](#)

## Property: IHEParser::Columns 3270 5250 VT

This property returns the number of columns that the terminal supports.

**Basic Syntax** Integer = HEParser.**Columns**  
**C++ Syntax** HRESULT IHEParser::get\_Columns([out, retval] short \* *pVal*);  
**Parameters** *pVal*—The returned number of columns that is set by the terminal model.  
**Basic Example** Dim OLE1 As Object

```
Dim ActiveSession As Object

Dim Parser As Object

Dim iColumns As Integer

Set OLE1 =

CreateObject("HostExplorer")

Set ActiveSession = OLE1.CurrentHost

Set Parser = ActiveSession.HEParserPtr
```

**C++ Example**

```
HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

Short iColumns;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);

pHost->get_HEParserPtr(&pHEParser);

pHEParser->get_Columns(&iColumns);
```

## Property: IHEParser::ConnectBy 3270 5250 VT

This property returns or sets a value indicating the method of connection (connection protocol) between the client machine and the host. By default, the property is set to HOSTEX\_CONNECT\_BY\_TELNET.

**Basic Syntax** HOSTEX\_CONNECT\_BY = HEParser.**ConnectBy**  
HEParser.**ConnectBy** = HOSTEX\_CONNECT\_BY  
**C++ Syntax** HRESULT IHEParser::get\_ConnectBy([out, retval] HOSTEX\_CONNECT\_BY \* *pVal*);  
HRESULT IHEParser::put\_ConnectBy([in] HOSTEX\_CONNECT\_BY *newVal*);  
**Parameters** *pVal*—The returned value, indicating the connection.  
*newVal*—The value that you set, indicating the connection.

## Basic Example

```
Dim OLE1 As Object  
Dim ActiveSession As Object  
Dim Parser As Object  
Dim HOSTEX_CONNECT_BY_VAL As  
HOSTEX_CONNECT_BY  
Set OLE1 =  
CreateObject("HostExplorer")  
Set ActiveSession = OLE1.CurrentHost  
Set Parser = ActiveSession.HEParserPtr
```

'get the value

```
HOSTEX_CONNECT_BY_VAL =  
HEParser.ConnectBy
```

'Set the value

```
HEParser.ConnectBy =  
HOSTEX_CONNECT_BY_DEMOLINK
```

## C++ Example

```
HRESULT Hr;
```

```
IHEParser * pHEParser = NULL;
```

```
IHostExHost * pHost = NULL;
```

```
IHostExApplication * pApplication = NULL;
```

```
Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,  
IID_IHostExApplication, (void **)&pApplication);
```

```
pApplication->get_CurrentHost(pHost);
```

```
pHost->get_HEParserPtr(&pHEParser);
```

```
if (pHEParser())
```

```
{ // get value
```

```
pHEParser->get_ConnectBy  
(&HOSTEX_CONNECT_BY_VAL);
```

```
// set value
```

```
pHEParser->put_ConnectBy  
(HOSTEX_CONNECT_BY_DEMOLINK);
```

```
}
```

## Related Topics

[HOSTEX\\_CONNECT\\_BY](#) data type

## Property: IHEParser::ConvertNulls 3270 5250

This property converts zeros (nulls) to blank characters in input fields, when you copy text from one input field to another. By default, this property is set to VARIANT\_FALSE.

### Basic Syntax

Boolean = HEParser.**ConvertNulls**

HEParser.**ConvertNulls** = Boolean

### C++ Syntax

```
HRESULT IHEParser::get_ConvertNulls([out, retval] VARIANT_BOOL * pVal);
```

```
HRESULT IHEParser::put_ConvertNulls([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that the system converts nulls to blank characters in input fields. A returned value of VARIANT\_FALSE indicates that the system does not convert nulls to blank characters in input fields.

*newVal*—A value of VARIANT\_TRUE indicates that the system converts nulls to blank characters in input fields. A value of VARIANT\_FALSE indicates that the system does not convert nulls to blank characters in input fields.

### Basic Example

```
Dim OLE1 As Object
```

```
Dim ActiveSession As Object
```

```
Dim Parser As Object
```

```
Dim bNulls As Boolean
```

```
Set OLE1 =
```

```
CreateObject("HostExplorer")
```

```
Set ActiveSession = OLE1.CurrentHost
```

```
Set Parser = ActiveSession.HEParserPtr
```

```
'get the value
```

```
bNulls = Parser.ConvertNulls
```

```
'Set the value
```

```
Parser.ConvertNulls = True
```

```
HRESULT Hr;
```

```
IHEParser * pHEParser = NULL;
```

```
IHostExHost * pHost = NULL;
```

```
IHostExApplication * pApplication = NULL;
```

```
BOOL bConvertNulls;
```

```
Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,  
IID_IHostExApplication, (void **)&pApplication);
```

```
pApplication->get_CurrentHost(pHost);
```

```
pHost->get_HEParserPtr(&pHEParser);
```

```
if (pHEParser())
```

```
{ // get value
```

```
pHEParser->get_ConvertNulls
```

```
(&bConvertNulls);
```

### C++ Example

```

// set value

pHEParser->put_ConvertNulls(TRUE);

}

```

## Property: IHEParser::Cutmode 3270 5250

This property removes selected text from unprotected areas of the screen. By default, this property is set to HOSTEX\_CUT\_MODE\_DELETE\_TEXT.

<b>Basic Syntax</b>	<pre> HOSTEX_CUT_MODE = HEParser.CutMode HEParser.CutMode = HOSTEX_CUT_MODE </pre>
<b>C++ Syntax</b>	<pre> HRESULT IHEParser::get_CutMode([out, retval] HOSTEX_CUT_MODE * pVal); HRESULT IHEParser::put_CutMode([in] HOSTEX_CUT_MODE newVal); </pre>
<b>Parameters</b>	<p><i>pVal</i>—The returned value indicates how the selected text is removed.</p> <p><i>newVal</i>—The set value indicates how the selected text is removed.</p>
<b>Basic Example</b>	<pre> Dim OLE1 As Object  Dim ActiveSession As Object  Dim Parser As Object  Dim HOSTEX_CUT_MODE_VAL As HOSTEX_CUT_MODE  Set OLE1 = CreateObject("HostExplorer")  Set ActiveSession = OLE1.CurrentHost  Set Parser = ActiveSession.HEParserPtr  'get the value  HOSTEX_CUT_MODE_VAL = Parser.CutMode  'Set the value  Parser.CutMode = HOSTEX_CUT_MODE_DELETE_TEXT </pre>
<b>C++ Example</b>	<pre> HRESULT Hr;  IHEParser * pHEParser = NULL;  IHostExHost * pHost = NULL;  IHostExApplication * pApplication = NULL;  HOSTEX_CUT_MODE HOSTEX_CUT_MODE_VAL;  Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER, IID_IHostExApplication, (void **)&amp;pApplication);  pApplication-&gt;get_CurrentHost(pHost);  pHost-&gt;get_HEParserPtr(&amp;pHEParser); </pre>

```

if (pHEParser())

{ // get value

pHEParser->get_CutMode

(&HOSTEX_CUT_MODE_VAL);

// set value

pHEParser->put_CutMode

(HOSTEX_CUT_MODE_DELETE_TEXT);

}

```

## Related Topics

[HOSTEX\\_CUT\\_MODE Data Type](#)

## Property: IHEParser::DetectChainedIO **3270**

This property detects chained I/O operations. If you encounter problems entering data on the mainframe, turn this feature off .

<b>Basic Syntax</b>	Boolean = HEParser. <b>DetectChainedIO</b>
	HEParser. <b>DetectChainedIO</b> = Boolean
<b>C++ Syntax</b>	HRESULT IHEParser:: <b>get_DetectChainedIO</b> ([out, retval] VARIANT_BOOL * <i>pVal</i> );
	HRESULT IHEParser:: <b>put_DetectChainedIO</b> ([in] VARIANT_BOOL <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —A returned value of VARIANT_TRUE indicates that HostExplorer detects chained I/O operations. A returned value of VARIANT_FALSE indicates that HostExplorer does not detect chained I/O operations.
	<i>newVal</i> —A value of VARIANT_TRUE indicates that HostExplorer detects chained I/O operations. A value of VARIANT_FALSE indicates that HostExplorer does not detect chained I/O operations.

<b>Basic Example</b>	Dim OLE1 As Object
	Dim ActiveSession As Object
	Dim Parser As Object
	Dim bChainedIO As Boolean
	Set OLE1 =
	CreateObject("HostExplorer")
	Set ActiveSession = OLE1.CurrentHost
	Set Parser = ActiveSession.HEParserPtr
	'get the value
	bChainedIO = Parser.DetectChainedIO
	'Set the value
	Parser.DetectChainedIO = False

## C++ Example

```
HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

BOOL bChainedIO;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);

pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())

{ // get value

pHEParser->get_DetectChainedIO

(&bChainedIO);

// set value

pHEParser->put_DetectChainedIO

(FALSE);

}
```

## Property: IHEParser::EnableAPL 3270

This property enables APL (A Program Language) mode. By default, this property is set to VARIANT\_FALSE.

### Basic Syntax

```
Boolean = HEParser.EnableAPL
HEParser.EnableAPL = Boolean
```

### C++ Syntax

```
HRESULT IHEParser::get_EnabledAPL([out, retval] VARIANT_BOOL * pVal);
HRESULT IHEParser::put_EnabledAPL([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that the system enables APL mode. A returned value of VARIANT\_FALSE indicates that the system does not enable APL mode.

*newVal*—A set value of VARIANT\_TRUE indicates that the system enables APL mode. A set value of VARIANT\_FALSE indicates that the system does not enable APL mode.

## Basic Example

```
Dim OLE1 As Object
Dim ActiveSession As Object
Dim Parser As Object
Dim APL As Boolean
Set OLE1 =
CreateObject("HostExplorer")
Set ActiveSession = OLE1.CurrentHost
Set Parser = ActiveSession.HEParserPtr
'get the value
APL = Parser.EnableAPL
'Set the value
```

## C++ Example

```
Parser.EnableAPL = True
HRESULT Hr;

IHEParser * pHEParser = NULL;
IHostExHost * pHost = NULL;
IHostExApplication * pApplication = NULL;
BOOL APL;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);
pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())
{ // get value
pHEParser->get_EnableAPL (&APL);
// set value
pHEParser->put_EnableAPL (TRUE);
}
```

## Property: IHEParser::EnableAutoDeleteFromNextField 3270 5250

This property determines whether the Delete and Backspace keys remove characters in the current and subsequent lines. By default, this property is set to VARIANT\_FALSE.

<b>Basic Syntax</b>	Boolean = IHEParser. <b>EnableAutoDeleteFromNextField</b> IHEParser. <b>EnableAutoDeleteFromNextField</b> = Boolean
<b>C++ Syntax</b>	HRESULT IHEParser::get_EnabledAutoDeleteFromNextField([out, retval] VARIANT_BOOL * pVal); HRESULT IHEParser::put_EnabledAutoDeleteFromNextField([in] VARIANT_BOOL newVal);
<b>Parameters</b>	<i>pVal</i> —A returned value of VARIANT_TRUE indicates that the Delete and Backspace keys remove characters in the current and subsequent lines. A returned value of VARIANT_FALSE indicates that the Delete and Backspace keys remove characters only in the current line. <i>newVal</i> —A value of VARIANT_TRUE indicates that the Delete and Backspace keys remove characters in the current and subsequent lines. A value of VARIANT_FALSE indicates that the Delete and Backspace keys remove characters only in the current line.
<b>Basic Example</b>	<pre>Dim OLE1 As Object  Dim ActiveSession As Object  Dim Parser As Object  Dim ADFNF As Boolean  Set OLE1 =  CreateObject("HostExplorer")  Set ActiveSession = OLE1.CurrentHost  Set Parser = ActiveSession.IHEParserPtr  'get the value  ADFNF =  Parser.EnableAutoDeleteFromNextField  'Set the value  Parser.EnableAutoDeleteFromNextField =  True</pre>
<b>C++ Example</b>	<pre>HRESULT Hr;  IHEParser * pHEParser = NULL;  IHostExHost * pHost = NULL;  IHostExApplication * pApplication = NULL;  BOOL ADFNF;  Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER, IID_IHostExApplication, (void **)&amp;pApplication);  pApplication-&gt;get_CurrentHost(pHost);  pHost-&gt;get_HEParserPtr(&amp;pHEParser);  if (pHEParser())</pre>

```

{ // get value

pHEParser->get_EnableAutoDeleteFromNextField(&ADFNF);

// set value

pHEParser->

put_EnableAutoDeleteFromNextField

(TRUE);

}

```

## Property: IHEParser::EnableAutoInsertToNextField 3270

This property determines whether the Insert key inserts characters on the current and subsequent lines. By default, this property is set to VARIANT\_FALSE.

<b>Basic Syntax</b>	Boolean = HEParser. <b>EnableAutoDeleteFromNextField</b> HEParser. <b>EnableAutoDeleteFromNextField</b> = Boolean
<b>C++ Syntax</b>	HRESULT IHEParser:: <b>get_EnableAutoInsertToNextField</b> ([out, retval] VARIANT_BOOL * <i>pVal</i> ); HRESULT IHEParser:: <b>put_EnableAutoInsertToNextField</b> ([in] VARIANT_BOOL <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —A returned value of VARIANT_TRUE indicates that the Insert key inserts characters and does not stop when the cursor reaches the end of the current line. A returned value of VARIANT_FALSE indicates that the Insert key inserts characters and stops when the cursor reaches the end of the current line. <i>newVal</i> —A value of VARIANT_TRUE indicates that the Insert key inserts characters and does not stop when the cursor reaches the end of the current line. A value of VARIANT_FALSE indicates that the Insert key inserts characters and stops when the cursor reaches the end of the current line.
<b>Basic Example</b>	Dim OLE1 As Object  Dim ActiveSession As Object  Dim Parser As Object  Dim AIFNF As Boolean  Set OLE1 =  CreateObject("HostExplorer")  Set ActiveSession = OLE1.CurrentHost  Set Parser = ActiveSession.HEParserPtr  'get the value  AIFNF =  Parser.EnableAutoInsertFromNextField  'Set the value  Parser.EnableAutoInsertFromNextField =  True

## C++ Example

```
HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

BOOL AIFNF;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);

pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())
{ // get value

pHEParser->get_EnableAutoInsertFromNextField(&AIFNF);

// set value

pHEParser->

put_EnableAutoInsertFromNextField

(TRUE);

}
```

## Property: IHEParser::EnableAutoNextField 3270 5250

When you reach the end of a field, this property lets you wrap text to the next available field. By default, this property is set to VARIANT\_FALSE.

### Basic Syntax

```
Boolean = HEParser.EnableAutoNextField
HEParser.EnableAutoNextField = Boolean
```

### C++ Syntax

```
HRESULT IHEParser::get_EnableAutoNextField([out, retval] VARIANT_BOOL *
pVal);
```

```
HRESULT IHEParser::put_EnableAutoNextField([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that the data entry continues to the next input field. A returned value of VARIANT\_FALSE indicates that the cursor stops at the end of the field; you must press the Tab key to continue to the next field.

*newVal*—A value of VARIANT\_TRUE indicates that the data entry continues to the next input field. A value of FALSE indicates that the cursor stops at the end of the field; you must press the Tab key to continue to the next field.

**Basic Example**

```
Dim OLE1 As Object  
Dim ActiveSession As Object  
Dim Parser As Object  
Dim EANF As Boolean  
Set OLE1 =  
CreateObject("HostExplorer")  
Set ActiveSession = OLE1.CurrentHost  
Set Parser = ActiveSession.HEParserPtr  
'get the value  
EANF = Parser.EnableAutoNextField  
'Set the value
```

**C++ Example**

```
Parser.EnableAutoNextField = True  
HRESULT Hr;  
  
IHEParser * pHEParser = NULL;  
IHostExHost * pHost = NULL;  
IHostExApplication * pApplication = NULL;  
BOOL EANF;  
  
Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,  
IID_IHostExApplication, (void **)&pApplication);  
  
pApplication->get_CurrentHost(pHost);  
pHost->get_HEParserPtr(&pHEParser);  
  
if (pHEParser())  
{ // get value  
pHEParser->get_EnableAutoNextField  
(&EANF);  
// set value  
pHEParser->put_EnableAutoNextField  
(TRUE);  
}
```

## Property: IHEParser::EnableDisplayHostAddressOnOIA 3270 5250 VT

This property indicates whether to display the host address in the Operator Information Area (OIA).

<b>Basic Syntax</b>	Boolean = HEParser. <b>EnableDisplayHostAddressOnOIA</b> HEParser. <b>EnableDisplayHostAddressOnOIA</b> = Boolean
<b>C++ Syntax</b>	HRESULT IHEParser::get_EnabledisplayHostAddressOnOIA([out, retval] VARIANT_BOOL * pVal); HRESULT IHEParser::put_EnabledisplayHostAddressOnOIA([in] VARIANT_BOOL newVal);
<b>Parameters</b>	<i>pVal</i> —A returned value of VARIANT_TRUE indicates that the host address in the OIA is displayed. A returned value of VARIANT_FALSE indicates that the host address in the OIA is not displayed. <i>newVal</i> —A set value of VARIANT_TRUE indicates that the host address in the OIA is displayed. A set value of VARIANT_FALSE indicates that the host address in the OIA is not displayed.
<b>Basic Example</b>	<pre>Dim OLE1 As Object  Dim ActiveSession As Object  Dim Parser As Object  Dim HostAdrOIA As Boolean  Set OLE1 = CreateObject ("HostExplorer")  Set ActiveSession = OLE1.CurrentHost  Set Parser = ActiveSession.HEParserPtr  'get the value HostAdrOIA = Parser.EnableDisplayHostAddressOnOIA  'Set the value Parser.EnableDisplayHostAddressOnOIA = True</pre>
<b>C++ Example</b>	<pre>HRESULT Hr;  IHEParser * pHEParser = NULL;  IHostExHost * pHost = NULL;  IHostExApplication * pApplication = NULL;  BOOL HostAdrOIA;  Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER, IID_IHostExApplication, (void **)&amp;pApplication);  pApplication-&gt;get_CurrentHost(pHost);  pHost-&gt;get_HEParserPtr(&amp;pHEParser);  if (pHEParser())</pre>

```

{ // get value

pHEParser->

get_EnableDisplayHostAddressOnOIA

(&HostAdrOIA);

// set value

pHEParser->

put_EnableDisplayHostAddressOnOIA

(TRUE);

}

```

## Property: IHEParser::EnableDisplayRowColumnOnOIA 3270 5250 VT

This property indicates whether to display the row and column coordinates in the OIA (Operator Information Area). By default, this property is set to VARIANT\_TRUE.

**Basic Syntax** Boolean = HEParser.**EnableDisplayRowColumnOnOIA**

HEParser.**EnableDisplayRowColumnOnOIA** = Boolean

**C++ Syntax** HRESULT IHEParser::get\_EnableDisplayRowColumnOnOIA([out, retval]

VARIANT\_BOOL \* *pVal*);

HRESULT IHEParser::put\_EnableDisplayRowColumnOnOIA([in] VARIANT\_BOOL *newVal*);

**Parameters**

*pVal*—A returned value of VARIANT\_TRUE indicates that the row and column coordinates in the OIA are displayed. A returned value of VARIANT\_FALSE indicates that the row and column coordinates in the OIA are not displayed.

*newVal*—A set value of VARIANT\_TRUE indicates that the row and column coordinates in the OIA are displayed. A set value of VARIANT\_FALSE indicates that the row and column coordinates in the OIA are not displayed.

**Basic Example**

```
Dim OLE1 As Object
```

```
Dim ActiveSession As Object
```

```
Dim Parser As Object
```

```
Dim RCOIA As Boolean
```

```
Set OLE1 =
```

```
CreateObject("HostExplorer")
```

```
Set ActiveSession = OLE1.CurrentHost
```

```
Set Parser = ActiveSession.HEParserPtr
```

```
'get the value
```

```
RCOIA =
```

```
Parser.EnableDisplayRowColumnOnOIA
```

```
'Set the value
```

```
Parser.EnableDisplayRowColumnOnOIA =
```

```
True
```

## C++ Example

```
HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

BOOL RCOIA;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);

pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())

{ // get value

pHEParser->get_EnableDisplayRowColumnOnOIA (&RCOIA);

// set value

pHEParser->

put_EnableDisplayRowColumnOnOIA

(TRUE);

}
```

## Property: IHEParser::EnableOEMReply 3270

This property lets you determine whether HostExplorer sends an OEM reply field back to the host in response to receiving a Read Partition Query. If sent, the OEM reply would contain information about the terminal session and features available for the host to use. By default, this property is set to VARIANT\_TRUE.

### Basic Syntax

```
Boolean = HEParser.EnableOEMReply
HEParser.EnableOEMReply = Boolean
```

### C++ Syntax

```
HRESULT IHEParser::get_EnableOEMReply([out, retval] VARIANT_BOOL * pVal);
HRESULT IHEParser::put_EnableOEMReply([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer sends an OEM reply field back to the host. A returned value of VARIANT\_FALSE indicates that HostExplorer does not send an OEM reply field back to the host.

*newVal*—A set value of VARIANT\_TRUE indicates that HostExplorer sends an OEM reply field back to the host. A returned value of VARIANT\_FALSE indicates that HostExplorer does not send an OEM reply field back to the host.

**Basic Example**

```
Dim OLE1 As Object
Dim ActiveSession As Object
Dim Parser As Object
Dim OEM As Boolean
Set OLE1 =
CreateObject("HostExplorer")
Set ActiveSession = OLE1.CurrentHost
Set Parser = ActiveSession.HEParserPtr
'get the value
OEM = Parser.EnableOEMReply
'Set the value
```

**C++ Example**

```
Parser.EnableOEMReply = True
HRESULT Hr;

IHEParser * pHEParser = NULL;
IHostExHost * pHost = NULL;
IHostExApplication * pApplication = NULL;
BOOL OEM;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);
pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())
{ // get value
pHEParser->get_EnableOEMReply
(&OEM);
// set value
pHEParser->put_EnableOEMReply
(TRUE);
}
```

## Property: IHEParser::EnablePrinterTimeout 3270 5250 VT

This property lets you enable or disable the delay of printer output.

<b>Basic Syntax</b>	Boolean = IHEParser. <b>EnablePrinterTimeout</b> IHEParser. <b>EnablePrinterTimeout</b> = Boolean
<b>C++ Syntax</b>	HRESULT IHEParser::get_EnabledPrinterTimeout([out, retval] VARIANT_BOOL * <i>pVal</i> ); HRESULT IHEParser::put_EnabledPrinterTimeout([in] VARIANT_BOOL <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —A returned value of VARIANT_TRUE indicates that HostExplorer enables the delay of printer output. A returned value of VARIANT_FALSE indicates that HostExplorer disables the delay of printer output. <i>newVal</i> —A set value of VARIANT_TRUE indicates that HostExplorer enables the delay of printer output. A set value of VARIANT_FALSE indicates that HostExplorer disables the delay of printer output.
<b>Basic Example</b>	<pre>Dim OLE1 As Object  Dim ActiveSession As Object  Dim Parser As Object  Dim PrintTimeout As Boolean  Set OLE1 = CreateObject ("HostExplorer")  Set ActiveSession = OLE1.CurrentHost  Set Parser = ActiveSession.IHEParserPtr  'get the value  PrintTimeout = Parser.EnablePrinterTimeout  'Set the value  Parser.EnablePrinterTimeout = True</pre>
<b>C++ Example</b>	<pre>HRESULT Hr;  IHEParser * pHEParser = NULL;  IHostExHost * pHost = NULL;  IHostExApplication * pApplication = NULL;  BOOL PrintTimeout;  Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER, IID_IHostExApplication, (void **)&amp;pApplication);  pApplication-&gt;get_CurrentHost(pHost);  pHost-&gt;get_HEParserPtr(&amp;pHEParser);  if (pHEParser())  { // get value  pHEParser-&gt;get_EnabledPrinterTimeout</pre>

```

    (&PrintTimeout);

    // set value

    pHEParser->put_EnablePrinterTimeout

    (TRUE);

}

```

## Property: IHEParser::Feature 3270 5250 VT

This property lets you set or reset multiple Boolean parameters in the Parser objects using one function call by specifying the parameter name (feature type) and a value (VARIANT\_TRUE or VARIANT\_FALSE).

**Basic Syntax** Boolean = HEParser.**Feature**

HEParser.**Feature** = Boolean

**C++ Syntax**

HRESULT IHEParser::**get\_Feature**(HEPARSER\_FEATURE IType, [out, retval]  
VARIANT\_BOOL \* *pVal*);

HRESULT IHEParser::**put\_Feature**(HEPARSER\_FEATURE IType, [in]  
VARIANT\_BOOL *newVal*);

**Parameters**

*IType*—The variable name that is set or reset.

*pVal*—A returned value of VARIANT\_TRUE indicates that the specified Parser feature is enabled. A returned value of VARIANT\_FALSE indicates that the Parser feature is disabled.

*newVal*—A value of VARIANT\_TRUE indicates that the specified Parser feature is enabled. A value of VARIANT\_FALSE indicates that the Parser feature is disabled.

**Basic Example**

```
Dim OLE1 As Object
```

```
Dim ActiveSession As Object
```

```
Dim Parser As Object
```

```
Dim Feature As Boolean
```

```
Set OLE1 =
```

```
CreateObject("HostExplorer")
```

```
Set ActiveSession = OLE1.CurrentHost
```

```
Set Parser = ActiveSession.HEParserPtr
```

```
'get the value
```

```
Feature = Parser.Feature
```

```
'Set the value
```

```
Parser.Feature = True
```

## C++ Example

```
HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

BOOL OEM;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);

pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())
{ // get value

pHEParser->get_Feature (&OEM);

// set value

pHEParser->put_Feature (TRUE);

}
```

## Related Topics

[HEPARSER\\_FEATURE Data Type](#)

## Property: IHEParser::GraphicsCursorType **3270**

This property lets you determine how the cursor appears in the terminal window.

**Basic Syntax**    HOSTEX\_GRAPHICS\_CURSOR\_TYPE = HEParser.**GraphicsCursorType**  
HEParser.**GraphicsCursorType** = HOSTEX\_GRAPHICS\_CURSOR\_TYPE

**C++ Syntax**    HRESULT IHEParser::get\_GraphicsCursorType([out, retval]  
HOSTEX\_GRAPHICS\_CURSOR\_TYPE) \* *pVal*);  
HRESULT IHEParser::put\_GraphicsCursorType([in] HOSTEX\_GRAPHICS\_CURSOR\_TYPE)  
*newVal*);

**Parameters**    *pVal*—The returned value, which indicates how the cursor appears in the terminal window.  
*newVal*—The set value, which indicates how the cursor appears in the terminal window.

### Basic Example

```
Dim OLE1 As Object

Dim ActiveSession As Object

Dim Parser As Object

Dim HOSTEX_GRAPHICS_CURSOR_TYPE_VAL As HOSTEX_GRAPHICS_CURSOR_TYPE

Set OLE1 =

CreateObject("HostExplorer")

Set ActiveSession = OLE1.CurrentHost

Set Parser = ActiveSession.HEParserPtr

'get the value

HOSTEX_GRAPHICS_CURSOR_TYPE_VAL =

Parser.GraphicsCursorType

'Set the value

Parser.GraphicsCursorType =

HOSTEX_GRAPHICS_CURSOR_TYPE_LARGE_CROSS_WHITE
```

### C++ Example

```
HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

HOSTEX_GRAPHICS_CURSOR_TYPE HOSTEX_GRAPHICS_CURSOR_TYPE_VAL;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);

pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())
{ // get value

pHEParser->get_GraphicsCursorType

(&HOSTEX_GRAPHICS_CURSOR_TYPE_VAL);

// set value

pHEParser->put_GraphicsCursorType

(HOSTEX_GRAPHICS_CURSOR_TYPE_LARGE_CROSS_WHITE);

}
```

### Related Topics

[HOSTEX\\_GRAPHICS\\_CURSOR\\_TYPE Data Type](#)

## Property: IHEParser::GraphicsModel 3270

This property lets you select the graphics terminal model to use during the next session.

<b>Basic Syntax</b>	<code>HOSTEX_GRAPHICS_MODEL = HEParser.<b>GraphicsModel</b></code> <code>HEParser.<b>GraphicsModel</b> = HOSTEX_GRAPHICS_MODEL</code>
<b>C++ Syntax</b>	<code>HRESULT IHEParser::get_<b>GraphicsModel</b>([out, retval]</code> <code>HOSTEX_GRAPHICS_MODEL * <i>pVal</i>);</code> <code>HRESULT IHEParser::put_<b>GraphicsModel</b>([in] HOSTEX_GRAPHICS_MODEL</code> <code><i>newVal</i>);</code>
<b>Parameters</b>	<i>pVal</i> —The returned value, which indicates the graphics terminal model to use during the session. <i>newVal</i> —The set value, which indicates the graphics terminal model to use during the session.
<b>Basic Example</b>	<pre>Dim OLE1 As Object  Dim ActiveSession As Object  Dim Parser As Object  Dim HOSTEX_GRAPHICS_MODEL_VAL As HOSTEX_GRAPHICS_MODEL  Set OLE1 = CreateObject("HostExplorer")  Set ActiveSession = OLE1.CurrentHost  Set Parser = ActiveSession.HEParserPtr  'get the value  HOSTEX_GRAPHICS_MODEL_VAL = Parser.GraphicsModel  'Set the value  Parser.GraphicsModel = HOSTEX_GRAPHICS_MODEL_3179G</pre>
<b>C++ Example</b>	<pre>HRESULT Hr;  IHEParser * pHEParser = NULL;  IHostExHost * pHost = NULL;  IHostExApplication * pApplication = NULL;  HOSTEX_GRAPHICS_MODEL HOSTEX_GRAPHICS_MODEL_VAL;  Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER, IID_IHostExApplication, (void **)&amp;pApplication);  pApplication-&gt;get_CurrentHost(pHost);  pHost-&gt;get_HEParserPtr(&amp;pHEParser);</pre>

```

if (pHEParser())
{ // get value

pHEParser->get_GraphicsModel

(&HOSTEX_GRAPHICS_MODEL_VAL);

// set value

pHEParser->put_GraphicsModel

(HOSTEX_GRAPHICS_MODEL_3179G);

}

```

## Related Topics

[HOSTEX\\_GRAPHICS\\_MODEL Data Type](#)

## Property: IHEParser::HistoryLines VT

This property returns or sets the number of lines available in the Scrollback buffer.

### Basic Syntax

```
Integer = HEParser.HistoryLines
HEParser.HistoryLines = Integer
```

### C++ Syntax

```
HRESULT IHEParser::get_HistoryLines([out, retval] short * pVal);
HRESULT IHEParser::put_HistoryLines([in] short newVal);
```

### Parameters

*pVal*—The returned number of lines available in the Scrollback buffer.  
*newVal*—The set number of lines available in the the Scrollback buffer.

### Basic Example

```

Dim OLE1 As Object

Dim ActiveSession As Object

Dim Parser As Object

Dim iHistory As Integer

Set OLE1 =

CreateObject("HostExplorer")

Set ActiveSession = OLE1.CurrentHost

Set Parser = ActiveSession.HEParserPtr

'get the value

iHistory = Parser.HistoryLines

'Set the value

Parser.HistoryLines = 200

```

## C++ Example

```
HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

Short iHistory;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);

pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())

{ // get value

pHEParser->get_HistoryLines

(&iHistory);

// set value

pHEParser->put_HistoryLines

(200);

}
```

## Property: IHEParser::HLLAPIName 3270 5250 VT

This property returns or sets the HLLAPI name that provides access to a session.

### Basic Syntax

```
String = HEParser.HLLAPIName
```

```
HEParser.HLLAPIName = String
```

### C++ Syntax

```
HRESULT IHEParser::get_HLLAPIName([out, retval] BSTR * pVal);
```

```
HRESULT IHEParser::put_HLLAPIName([in] BSTR newVal);
```

### Parameters

*pVal*—The returned HLLAPI name.

*newVal*—The HLLAPI name that you set.

## Basic Example

```
Dim OLE1 As Object
Dim ActiveSession As Object
Dim Parser As Object
Dim HLLAPIName As String
Set OLE1 =
CreateObject("HostExplorer")
Set ActiveSession = OLE1.CurrentHost
Set Parser = ActiveSession.HEParserPtr
'get the value
HLLAPIName = Parser.HLLAPIName
```

```
'Set the value
```

```
Parser.HLLAPIName = "A"
HRESULT Hr;
```

## C++ Example

```
IHEParser * pHEParser = NULL;
IHostExHost * pHost = NULL;
IHostExApplication * pApplication = NULL;
BSTR bstrHLLAPIName;
```

```
Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);
```

```
pApplication->get_CurrentHost(pHost);
```

```
pHost->get_HEParserPtr(&pHEParser);
```

```
if (pHEParser())
```

```
{ // get value
```

```
pHEParser->get_HLLAPIName (&bstrHLLAPIName);
```

```
// set value
```

```
pHEParser->put_HLLAPIName ("A");
```

```
}
```

```
SysFreeString(bstrHLLAPIName);
```

## Property: IHEParser::HostWritableString **VT**

This property returns the text in the host status line of the operator information area (OIA).

**Basic Syntax** String = HEParser.**HostWritableString**  
**C++ Syntax** HRESULT IHEParser::get\_HostWritableString([out, retval] BSTR \* *pVal*);  
**Parameters** *pVal*—The returned string that appears in the host status line of the OIA.  
**Basic Example** Dim OLE1 As Object

```
Dim ActiveSession As Object  
  
Dim Parser As Object  
  
Dim sWriteString As String  
  
Set OLE1 =  
  
CreateObject("HostExplorer")  
  
Set ActiveSession = OLE1.CurrentHost  
  
Set Parser = ActiveSession.HEParserPtr
```

'get the value

```
sWriteString =
```

```
Parser.HostWritableString
```

```
HRESULT Hr;
```

```
IHEParser * pHEParser = NULL;
```

```
IHostExHost * pHost = NULL;
```

```
IHostExApplication * pApplication = NULL;
```

```
BSTR bstrWriteString;
```

```
Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,  
IID_IHostExApplication, (void **)&pApplication);
```

```
pApplication->get_CurrentHost(pHost);
```

```
pHost->get_HEParserPtr(&pHEParser);
```

```
if (pHEParser())
```

```
{ // get value
```

```
pHEParser->get_HostWritableString
```

```
(&bstrWriteString);
```

```
}
```

```
SysFreeString(bstrWriteString);
```

### C++ Example

## Property: IHEParser::InsertKeyStyle 3270

This property lets you determine when the Insert key is toggled on. By default, this property is set to HOSTEX\_INSERT\_KEY\_STYLE\_RESET.

**Basic Syntax**           HOSTEX\_INSERT\_KEY\_STYLE = HEParser.**InsertKeyStyle**  
HEParser.**InsertKeyStyle** = HOSTEX\_INSERT\_KEY\_STYLE

**C++ Syntax**            HRESULT IHEParser::**get\_InsertKeyStyle**([out, retval] HOSTEX\_INSERT\_KEY\_STYLE  
\* *pVal*);  
HRESULT IHEParser::**put\_InsertKeyStyle**([in] HOSTEX\_INSERT\_KEY\_STYLE  
*newVal*);

**Parameters**            *pVal*—The returned value, which indicates how the Insert key option operates.  
*newVal*—The set value, which indicates how the Insert key option operates.

**Basic Example**        Dim OLE1 As Object

```
Dim ActiveSession As Object

Dim Parser As Object

Dim HOSTEX_INSERT_KEY_STYLE_VAL As
HOSTEX_INSERT_KEY_STYLE

Set OLE1 =
CreateObject("HostExplorer")

Set ActiveSession = OLE1.CurrentHost

Set Parser = ActiveSession.HEParserPtr

'get the value

HOSTEX_INSERT_KEY_STYLE_VAL =
Parser.InsertKeyStyle

'Set the value

Parser.InsertKeyStyle =
```

**C++ Example**

```
HOSTEX_INSERT_KEY_STYLE_ACTION
HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

HOSTEX_INSERT_KEY_STYLE HOSTEX_INSERT_KEY_STYLE_VAL;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);

pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())
{ // get value

pHEParser->get_InsertKeyStyle
```

```

(&HOSTEX_INSERT_KEY_STYLE_VAL);

// set value

pHEParser->put_InsertKeyStyle

(HOSTEX_INSERT_KEY_STYLE_ACTION);

}

```

## Related Topics

[HOSTEX\\_INSERT\\_KEY\\_STYLE Data Type](#)

## Property: IHEParser::KeyboardLocked 3270 5250 VT

This property locks the keyboard, and prevents HostExplorer from accepting and displaying pressed keys.

### Basic Syntax

```

Integer = HEParser.KeyboardLocked
HEParser.KeyboardLocked = Integer

```

### C++ Syntax

```

HRESULT IHEParser::get_KeyboardLocked([out, retval] short * pVal);
HRESULT IHEParser::put_KeyboardLocked([in] short newVal);

```

### Parameters

*pVal*—The returned value, which indicates that the keyboard is locked.  
*newVal*—The set value, which indicates that the keyboard is locked.

### Basic Example

```

Dim OLE1 As Object

Dim ActiveSession As Object

Dim Parser As Object

Dim iLocked As Integer

Set OLE1 =

CreateObject("HostExplorer")

Set ActiveSession = OLE1.CurrentHost

Set Parser = ActiveSession.HEParserPtr

'get the value

iLocked = Parser.KeyboardLocked

'Set the value

Parser.KeyboardLocked = 1

```

## C++ Example

```
HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

short iLocked;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);

pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())
{ // get value

pHEParser->get_KeyboardLocked

(&iLocked);

// set value

pHEParser->put_KeyboardLocked(1);

}
```

## Property: IHEParser::Language VT

This property returns or sets the language that you want to use.

### Basic Syntax

```
String = HEParser.Language
HEParser.Language = String
```

### C++ Syntax

```
HRESULT IHEParser::get_Language([out, retval] BSTR * pVal);
HRESULT IHEParser::put_Language([in] BSTR newVal);
```

### Parameters

*pVal*—The returned string which indicates the language.  
*newVal*—The set string which indicates the language.

## Basic Example

```
Dim OLE1 As Object
Dim ActiveSession As Object
Dim Parser As Object
Dim sLanguage As String
Set OLE1 =
CreateObject("HostExplorer")
Set ActiveSession = OLE1.CurrentHost
Set Parser = ActiveSession.HEParserPtr
'get the value
sLanguage = Parser.Language
'Set the value
```

## C++ Example

```
Parser.Language="ISO Latin-1 (8859-1)"
HRESULT Hr;

IHEParser * pHEParser = NULL;
IHostExHost * pHost = NULL;
IHostExApplication * pApplication = NULL;
BSTR bstrLanguage;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);
pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())
{ // get value
pHEParser->get_Language (&bstrLanguage);
// set value
pHEParser->put_Language
("ISO Latin-1 (8859-1)");
}
SysFreeString(bstrLanguage);
```

## Related Topics

[TNVT UPSS Language-Conversion Table](#)

[TNVT NRC Language-Conversion Table](#)

## Property: IHEParser::LeftMargin 3270 5250

This property returns or sets a value for the left margin of the screen. By default, this property is set to 0.

### Basic Syntax

```
Integer = HEParser.LeftMargin  
HEParser.LeftMargin = Integer
```

### C++ Syntax

```
HRESULT IHEParser::get_LeftMargin([out, retval] short * pVal);  
HRESULT IHEParser::put_LeftMargin([in] short newVal);
```

### Parameters

*pVal*—The returned value for the left margin of the screen.  
*newVal*—The set value for the left margin of the screen.

### Basic Example

```
Dim OLE1 As Object  
  
Dim ActiveSession As Object  
  
Dim Parser As Object  
  
Dim iMargin As Integer  
  
Set OLE1 =  
  
CreateObject("HostExplorer")  
  
Set ActiveSession = OLE1.CurrentHost  
  
Set Parser = ActiveSession.HEParserPtr
```

'get the value

```
iMargin = Parser.LeftMargin
```

'Set the value

```
Parser.LeftMargin = 1
```

### C++ Example

```
HRESULT Hr;  
  
IHEParser * pHEParser = NULL;  
  
IHostExHost * pHost = NULL;  
  
IHostExApplication * pApplication = NULL;  
  
short iMargin;
```

```
Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,  
IID_IHostExApplication, (void **)&pApplication);
```

```
pApplication->get_CurrentHost(pHost);
```

```
pHost->get_HEParserPtr(&pHEParser);
```

```
if (pHEParser())
```

```
{ // get value
```

```
pHEParser->get_LeftMargin
```

```
(&iMargin);
```

```
// set value
```

```

pHEParser->put_LeftMargin (1);
}

```

## Property: IHEParser::MaxUndoRedoEvents 3270 5250

This property returns or sets the maximum number of events that can be recorded. By default, this property is set to 0.

<b>Basic Syntax</b>	Integer = HEParser. <b>MaxUndoRedoEvents</b> HEParser. <b>MaxUndoRedoEvents</b> = Integer
<b>C++ Syntax</b>	HRESULT IHEParser::get_MaxUndoRedoEvents([out, retval] short * <i>pVal</i> ); HRESULT IHEParser::put_MaxUndoRedoEvents([in] short <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —The returned maximum number of events that can be recorded. <i>newVal</i> —The set maximum number of events that can be recorded.
<b>Basic Example</b>	<pre> Dim OLE1 As Object  Dim ActiveSession As Object  Dim Parser As Object  Dim iUndo As Integer  Set OLE1 = CreateObject("HostExplorer")  Set ActiveSession = OLE1.CurrentHost  Set Parser = ActiveSession.HEParserPtr  'get the value  iUndo = Parser.MaxUndoRedoEvents  'Set the value  Parser.MaxUndoRedoEvents = 20 </pre>
<b>C++ Example</b>	<pre> HRESULT Hr;  IHEParser * pHEParser = NULL;  IHostExHost * pHost = NULL;  IHostExApplication * pApplication = NULL;  short iUndo;  Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER, IID_IHostExApplication, (void **)&amp;pApplication);  pApplication-&gt;get_CurrentHost(pHost);  pHost-&gt;get_HEParserPtr(&amp;pHEParser);  if (pHEParser()) { // get value </pre>

```

pHEParser->get_MaxUndoRedoEvents
(&iUndo);
// set value
pHEParser->put_MaxUndoRedoEvents
(20);
}

```

## Property: IHEParser::ModelColumns 3270 5250 VT

This property returns or sets the number of columns supported by the terminal model.

### Basic Syntax

```

Integer = HEParser.ModelColumns
HEParser.ModelColumns = Integer

```

### C++ Syntax

```

HRESULT IHEParser::get_ModelColumns([out, retval] short * pVal);
HRESULT IHEParser::put_ModelColumns([in] short newVal);

```

### Parameters

*pVal*—The returned number of columns supported by the terminal model.  
*newVal*—The set number of columns supported by the terminal model.

### Basic Example

```

Dim OLE1 As Object

Dim ActiveSession As Object

Dim Parser As Object

Dim iCols As Integer

Set OLE1 =
CreateObject("HostExplorer")

Set ActiveSession = OLE1.CurrentHost

Set Parser = ActiveSession.HEParserPtr

'get the value

iCols = Parser.ModelColumns

```

'Set the value

```

Parser.ModelColumns = 90

```

### C++ Example

```

HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

short iCols;

```

```

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

```

```

pApplication->get_CurrentHost(pHost);

```

```

pHost->get_HEParserPtr(&pHEParser);

```

```

if (pHEParser())
{ // get value
pHEParser->get_ModelColumns
(&iCols);
// set value
pHEParser->put_ModelColumns (90);
}

```

## Property: IHEParser::ModelRows 3270 5250 VT

This property returns or sets the number of rows supported by the terminal model.

<b>Basic Syntax</b>	Integer = HEParser. <b>ModelRows</b>
	HEParser. <b>ModelRows</b> = Integer
<b>C++ Syntax</b>	HRESULT IHEParser:: <b>get_ModelRows</b> ([out, retval] short * <i>pVal</i> );
	HRESULT IHEParser:: <b>put_ModelRows</b> ([in] short <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —The returned number of rows supported by the terminal model.
	<i>newVal</i> —The set number of rows supported by the terminal model.
<b>Basic Example</b>	Dim OLE1 As Object
	Dim ActiveSession As Object
	Dim Parser As Object
	Dim iRows As Integer
	Set OLE1 =
	CreateObject("HostExplorer")
	Set ActiveSession = OLE1.CurrentHost
	Set Parser = ActiveSession.HEParserPtr
	'get the value
	iRows = Parser.ModelRows
	'Set the value
	Parser.ModelRows = 30

## C++ Example

```
HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

short iRows;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);

pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())

{ // get value

pHEParser->get_ModelRows

(&iRows);

// set value

pHEParser->put_ModelRows (30);

}
```

## Property: IHEParser::NextFieldKey 3270 5250

This property specifies which key (Tab, Comma, or Paragraph Mark) you can use to tab to the next field.

### Basic Syntax

HOSTEX\_NEXT\_FIELD\_KEY = HEParser.**NextFieldKey**

HEParser.**NextFieldKey** = HOSTEX\_NEXT\_FIELD\_KEY

### C++ Syntax

HRESULT IHEParser::**get\_NextFieldKey**([out, retval] HOSTEX\_NEXT\_FIELD\_KEY  
\* *pVal*);

HRESULT IHEParser::**put\_NextFieldKey**([in] HOSTEX\_NEXT\_FIELD\_KEY  
*newVal*);

### Parameters

*pVal*—The returned value indicating how HostExplorer tabs to the next field.

*newVal*—The set value indicating how HostExplorer tabs to the next field.

## Basic Example

```
Dim OLE1 As Object

Dim ActiveSession As Object

Dim Parser As Object

Dim HOSTEX_NEXT_FIELD_KEY_VAL As
HOSTEX_NEXT_FIELD_KEY

Set OLE1 =
CreateObject("HostExplorer")

Set ActiveSession = OLE1.CurrentHost

Set Parser = ActiveSession.HEParserPtr

'get the value

HOSTEX_NEXT_FIELD_KEY_VAL =
Parser.NextFieldKey

'Set the value

Parser.NextFieldKey =
```

## C++ Example

```
HOSTEX_NEXT_FIELD_KEY_TAB
HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

HOSTEX_NEXT_FIELD_KEY HOSTEX_NEXT_FIELD_KEY_VAL;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);

pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())
{ // get value

pHEParser->get_NextFieldKey
(&HOSTEX_NEXT_FIELD_KEY_VAL);

// set value

pHEParser->put_NextFieldKey
(HOSTEX_NEXT_FIELD_KEY_TAB);

}
```

## Related Topics

## Property: IHEParser::NRC **VT**

This property returns or sets the NRC (National Replacement Character) set.

**Basic Syntax** String = HEParser.**NRC**  
HEParser.**NRC** = String

**C++ Syntax** HRESULT IHEParser::get\_NRC([out, retval] BSTR \* *pVal*);  
HRESULT IHEParser::put\_NRC([in] BSTR *newVal*);

**Parameters** *pVal*—The returned string for the NRC set.  
*newVal*—The set string for the NRC set.

**Basic Example** Dim OLE1 As Object

```
Dim ActiveSession As Object

Dim Parser As Object

Dim sNRC As String

Set OLE1 =

CreateObject("HostExplorer")

Set ActiveSession = OLE1.CurrentHost

Set Parser = ActiveSession.HEParserPtr
```

'get the value

```
sNRC = Parser.NRC
```

'Set the value

```
Parser.NRC = "&"
```

```
HRESULT Hr;
```

```
IHEParser * pHEParser = NULL;
```

```
IHostExHost * pHost = NULL;
```

```
IHostExApplication * pApplication = NULL;
```

```
BSTR sNRC;
```

```
Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,  
IID_IHostExApplication, (void **)&pApplication);
```

```
pApplication->get_CurrentHost(pHost);
```

```
pHost->get_HEParserPtr(&pHEParser);
```

```
if (pHEParser())
```

```
{ // get value
```

```
pHEParser->get_NRC (&sNRC);
```

```
// set value
```

### C++ Example

```

pHEParser->put_NRC ("&");

}

SysFreeString(sNRC);

```

## Related Topics

[Property: IHEParser::Language](#)

[TNVT NRC Language-Conversion Table](#)

## Property: IHEParser::NVTMode 3270 5250 VT

This property indicates whether the system is in NVT mode (or Linemode).

### Basic Syntax

Boolean = HEParser.NVTMode

### C++ Syntax

HRESULT IHEParser::get\_NVTMode([out, retval] VARIANT\_BOOL \* *pVal*);

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that the system is in NVT mode. A returned value of VARIANT\_FALSE indicates that the system is not in NVT mode.

### Basic Example

```

Dim OLE1 As Object

Dim ActiveSession As Object

Dim Parser As Object

Dim NVT As Boolean

Set OLE1 =

CreateObject("HostExplorer")

Set ActiveSession = OLE1.CurrentHost

Set Parser =

ActiveSession.HEParserPtr

```

'get the value

```
NVT = Parser.NVTMode
```

### C++ Example

```

HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

BOOL NVT;

```

```

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

```

```
pApplication->get_CurrentHost(pHost);
```

```
pHost->get_HEParserPtr(&pHEParser);
```

```

if (pHEParser())
{ // get value
pHEParser->get_NVTMode (&NVT);
}

```

## Property: IHEParser::OIString 3270 5250 VT

This property returns the text of the host status line in the OIA (Operator Information Area).

### Basic Syntax

String = HEParser.**OIString**

### C++ Syntax

HRESULT IHEParser::get\_OIString([out, retval] BSTR \* pVal);

### Parameters

*pVal*—The returned text of the host status line in the OIA.

### Basic Example

```

Dim OLE1 As Object

Dim ActiveSession As Object

Dim Parser As Object

Dim sOIA As String

Set OLE1 =

CreateObject("HostExplorer")

Set ActiveSession = OLE1.CurrentHost

Set Parser =

ActiveSession.HEParserPtr

```

'get the value

### C++ Example

```

sOIA = Parser.OIString
HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

BSTR sOIA;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);

pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())
{ // get value

```

```

pHEParser->get_OIAString
(&sOIA);
}
SysFreeString(sOIA);

```

## Property: IHEParser::PassthruMode7171 3270

This property specifies for what escape sequences HostExplorer searches to enable or disable the printer port.

### Basic Syntax

```

Integer = HEParser.PassthruMode7171
HEParser.PassthruMode7171 = Integer

```

### C++ Syntax

```

HRESULT IHEParser::get_PassthruMode7171([out, retval] int * pVal);
HRESULT IHEParser::put_PassthruMode7171([in] int newVal);

```

### Parameters

*pVal*—The returned value, indicating the escape sequences to enable or disable the printer port.  
*newVal*—The set value, indicating the escape sequences to enable or disable the printer port.

### Basic Example

```

Dim OLE1 As Object

Dim ActiveSession As Object

Dim Parser As Object

Dim iPass As Integer

Set OLE1 =
CreateObject("HostExplorer")

Set ActiveSession = OLE1.CurrentHost

Set Parser =
ActiveSession.HEParserPtr

'get the value
iPass = Parser.PassthruMode7171

'Set the value
Parser.PassthruMode7171 = 1234

```

## C++ Example

```
HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

short iPass;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);

pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())
{ // get value

pHEParser->get_PassthruMode7171

(&iPass);

// set value

pHEParser->put_PassthruMode7171

(1234);

}
```

## Property: IHEParser::Password 3270 5250 VT

This property returns or sets a session password which HostExplorer displays and saves only in encrypted format.

### Basic Syntax

String = HEParser.**Password**

HEParser.**Password** = String

### C++ Syntax

HRESULT IHEParser::**get\_Password**([out, retval] BSTR \* *pVal*);

HRESULT IHEParser::**put\_Password**([in] BSTR *newVal*);

### Parameters

*pVal*—The returned string, indicating the session password.

*newVal*—The set string, indicating the session password.

**Basic Example**

```
Dim OLE1 As Object
Dim ActiveSession As Object
Dim Parser As Object
Dim sPassword As String
Set OLE1 =
CreateObject("HostExplorer")
Set ActiveSession = OLE1.CurrentHost
Set Parser =
ActiveSession.HEParserPtr
'get the value
sPassword = Parser.Password
'Set the value
```

**C++ Example**

```
Parser.Password = "MonkeySee"
HRESULT Hr;

IHEParser * pHEParser = NULL;
IHostExHost * pHost = NULL;
IHostExApplication * pApplication = NULL;

BSTR sPassword;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);
pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())
{ // get value
pHEParser->get_Password
(&sPassword);

// set value
pHEParser->put_Password
("MonkeyDo");
}

SysFreeString(sPassword);
```

## Property: IHEParser::PasteMode 3270 5250

This property lets you determine how HostExplorer pastes the contents of the clipboard to the current cursor location. By default, this property is set to HOSTEX\_PASTE\_MODE\_PASTE\_BLOCK.

**Basic Syntax**           HOSTEX\_PASTE\_MODE = HEParser.**PasteMode**  
HEParser.**PasteMode** = HOSTEX\_PASTE\_MODE

**C++ Syntax**           HRESULT IHEParser::**get\_PasteMode**([out, retval] HOSTEX\_PASTE\_MODE \* *pVal*);  
HRESULT IHEParser::**put\_PasteMode**([in] HOSTEX\_PASTE\_MODE *newVal*);

**Parameters**  
*pVal*—The returned string, indicating how HostExplorer pastes the contents of the clipboard to the current cursor location.  
*newVal*—The set string, indicating how HostExplorer pastes the contents of the clipboard to the current cursor location.

**Basic Example**       Dim OLE1 As Object

Dim ActiveSession As Object

Dim Parser As Object

Dim HOSTEX\_PASTE\_MODE\_KEY\_VAL As

HOSTEX\_PASTE\_MODE

Set OLE1 = CreateObject("HostExplorer")

Set ActiveSession = OLE1.CurrentHost

Set Parser = ActiveSession.HEParserPtr

'get the value

HOSTEX\_PASTE\_MODE\_KEY\_VAL =

Parser.PasteMode

'Set the value

Parser.PasteMode =

HOSTEX\_PASTE\_MODE\_PASTE\_OVERLAY

**C++ Example**

HRESULT Hr;

IHEParser \* pHEParser = NULL;

IHostExHost \* pHost = NULL;

IHostExApplication \* pApplication = NULL;

HOSTEX\_PASTE\_MODE\_KEY HOSTEX\_PASTE\_MODE\_KEY\_VAL;

Hr = CoCreateInstance (CLSID\_HostExApplication, NULL, CLSCTX\_SERVER,  
IID\_IHostExApplication, (void \*\*)&pApplication);

pApplication->get\_CurrentHost(pHost);

pHost->get\_HEParserPtr(&pHEParser);

if (pHEParser())

{ // get value

pHEParser->get\_PasteMode

```

(&HOSTEX_PASTE_MODE_KEY_VAL);

// set value

pHEParser->put_PasteMode

(HOSTEX_PASTE_MODE_PASTE_OVERLAY);

}

```

## Related Topics

[HOSTEX\\_PASTE\\_MODE Data Type](#)

## Property: IHEParser::PrinterDeInitString 3270

This property sends the de-initialization strings to the printer for passthru printing. It also defines the escape sequences that can be sent to the printer at the end of a print job. Each string can contain up to 255 characters.

### Basic Syntax

```
String = HEParser.PrinterDeInitString
```

```
HEParser.PrinterDeInitString = String
```

### C++ Syntax

```
HRESULT IHEParser::get_PPrinterDeInitString([out, retval] BSTR * pVal);
```

```
HRESULT IHEParser::put_PPrinterDeInitString([in] BSTR newVal);
```

### Parameters

*pVal*—The returned de-initialization strings that are sent to the printer for passthru printing.

*newVal*—The set de-initialization strings that are sent to the printer for passthru printing.

### Basic Example

```
Dim OLE1 As Object
```

```
Dim ActiveSession As Object
```

```
Dim Parser As Object
```

```
Dim sDeInit As String
```

```
Set OLE1 =
```

```
CreateObject("HostExplorer")
```

```
Set ActiveSession = OLE1.CurrentHost
```

```
Set Parser = ActiveSession.HEParserPtr
```

```
'get the value
```

```
sDeInit = Parser.PrinterDeInitString
```

```
'Set the value
```

```
Parser.PrinterDeInitString = "@#$$%!"
```

## C++ Example

```
HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

BSTR sDeInit;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);

pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())

{ // get value

pHEParser->get_PrinterDeInitString

(&sDeInit);

// set value

pHEParser->put_PrinterDeInitString

(“@#%!’”);

}

SysFreeString(sDeInit);
```

## Property: IHEParser::PrinterInitString 3270

This property sends the initialization strings to the printer for passthru printing. It also defines the escape sequences that can be sent to the printer at the beginning of a print job. Each string can contain up to 255 characters.

### Basic Syntax

```
String = HEParser.PrinterInitString  
HEParser.PrinterInitString = String
```

### C++ Syntax

```
HRESULT IHEParser::get_PrinterInitString([out, retval] BSTR * pVal);  
HRESULT IHEParser::put_PrinterInitString([in] BSTR newVal);
```

### Parameters

*pVal*—The returned initialization strings that are sent to the printer for passthru printing.  
*newVal*—The set initialization strings that are sent to the printer for passthru printing.

## Basic Example

```
Dim OLE1 As Object
Dim ActiveSession As Object
Dim Parser As Object
Dim sInit As String
Set OLE1 =
CreateObject("HostExplorer")
Set ActiveSession = OLE1.CurrentHost
Set Parser = ActiveSession.HEParserPtr
'get the value
sInit = Parser.PrinterInitString
'Set the value
```

## C++ Example

```
Parser.PrinterInitString = "@#$%!"
HRESULT Hr;

IHEParser * pHEParser = NULL;
IHostExHost * pHost = NULL;
IHostExApplication * pApplication = NULL;
BSTR sInit;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);
pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())
{ // get value
pHEParser->get_PrinterInitString
(&sInit);
// set value
pHEParser->put_PrinterInitString
("@#$%!");
}
SysFreeString(sInit);
```

## Property: IHEParser::PrinterTimeout VT

This property returns or sets the delay (in seconds) before the printer outputs a page.

### Basic Syntax

Long = IHEParser.**PrinterTimeout**

IHEParser.**PrinterTimeout** = Long

### C++ Syntax

```
HRESULT IHEParser::get_PrinterTimeout([out, retval] long * pVal);
```

```
HRESULT IHEParser::put_PrinterTimeout([in] long newVal);
```

### Parameters

*pVal*—The returned value, indicating the delay before the printer outputs a page.

*newVal*—The set value, indicating the delay before the printer outputs a page.

### Basic Example

```
Dim OLE1 As Object
```

```
Dim ActiveSession As Object
```

```
Dim Parser As Object
```

```
Dim printTimeout As Long
```

```
Set OLE1 =
```

```
CreateObject("HostExplorer")
```

```
Set ActiveSession = OLE1.CurrentHost
```

```
Set Parser = ActiveSession.IHEParserPtr
```

```
'get the value
```

```
printTimeout = Parser.PrinterTimeout
```

```
'Set the value
```

```
Parser.PrinterTimeout = 10
```

```
HRESULT Hr;
```

```
IHEParser * pHEParser = NULL;
```

```
IHostExHost * pHost = NULL;
```

```
IHostExApplication * pApplication = NULL;
```

```
long printTimeout;
```

```
Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,  
IID_IHostExApplication, (void **)&pApplication);
```

```
pApplication->get_CurrentHost(pHost);
```

```
pHost->get_HEParserPtr(&pHEParser);
```

```
if (pHEParser())
```

```
{ // get value
```

```
pHEParser->get_PrinterTimeout
```

```
(&printTimeout);
```

```
// set value
```

```
pHEParser->put_PrinterTimeout (10);
```

```
}
```

### C++ Example

## Property: IHEParser::ProgramSymbols 3270

This property lets you determine whether HostExplorer supports program symbols. By default, this property is set to VARIANT\_FALSE.

<b>Basic Syntax</b>	Boolean = HEParser. <b>ProgramSymbols</b> HEParser. <b>ProgramSymbols</b> = Boolean
<b>C++ Syntax</b>	HRESULT IHEParser:: <b>get_ProgramSymbols</b> ([out, retval] VARIANT_BOOL * <i>pVal</i> ); HRESULT IHEParser:: <b>put_ProgramSymbols</b> ([in] VARIANT_BOOL <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —A returned value of VARIANT_TRUE indicates that HostExplorer supports Program symbols. A returned value of VARIANT_FALSE indicates that HostExplorer does not support Program symbols. <i>newVal</i> —A set value of VARIANT_TRUE indicates that HostExplorer supports Program symbols. A set value of VARIANT_FALSE indicates that HostExplorer does not support Program symbols.
<b>Basic Example</b>	<pre>Dim OLE1 As Object  Dim ActiveSession As Object  Dim Parser As Object  Dim bSymbol As Boolean  Set OLE1 =  CreateObject("HostExplorer")  Set ActiveSession = OLE1.CurrentHost  Set Parser = ActiveSession.HEParserPtr  'get the value  bSymbol = Parser.ProgramSymbols  'Set the value  Parser.ProgramSymbols = True</pre>
<b>C++ Example</b>	<pre>HRESULT Hr;  IHEParser * pHEParser = NULL;  IHostExHost * pHost = NULL;  IHostExApplication * pApplication = NULL;  BOOL bSymbol;  Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER, IID_IHostExApplication, (void **)&amp;pApplication);  pApplication-&gt;get_CurrentHost(pHost);  pHost-&gt;get_HEParserPtr(&amp;pHEParser);  if (pHEParser()) { // get value  pHEParser-&gt;get_ProgramSymbols</pre>

```

(&bSymbol);

// set value

pHEParser->put_ProgramSymbols

(TRUE);

}

```

## Property: IHEParser::ReplaceFieldAttributeWith 3270 5250

This property replaces field attributes with a tab, comma, or paragraph mark. By default, this property is set to HOSTEX\_FIELD\_ATTR\_REPLACEMENT\_COMMA.

**Basic Syntax**      HOSTEX\_FIELD\_ATTR\_REPLACEMENT = HEParser.**ReplaceFieldAttributeWith**  
HEParser.**ReplaceFieldAttributeWith** = HOSTEX\_FIELD\_ATTR\_REPLACEMENT

**C++ Syntax**      HRESULT IHEParser::**get\_ReplaceFieldAttributeWith**([out, retval]  
HOSTEX\_FIELD\_ATTR\_REPLACEMENT \* *pVal*);  
HRESULT IHEParser::**put\_ReplaceFieldAttributeWith**([in]  
HOSTEX\_FIELD\_ATTR\_REPLACEMENT *newVal*);

**Parameters**      *pVal*—The returned value, indicating how the field attribute is replaced.  
*newVal*—The set value, indicating how the field attribute is replaced.

**Basic Example**      Dim OLE1 As Object

```

Dim ActiveSession As Object

Dim Parser As Object

Dim HOSTEX_FIELD_ATTR_REPLACEMENT_VAL
As HOSTEX_FIELD_ATTR_REPLACEMENT

Set OLE1 = CreateObject("HostExplorer")

Set ActiveSession = OLE1.CurrentHost

Set Parser = ActiveSession.HEParserPtr

'get the value

HOSTEX_FIELD_ATTR_REPLACEMENT_VAL =

Parser.ReplaceFieldAttributeWith

'Set the value

Parser.ReplaceFieldAttributeWith =

HOSTEX_FIELD_ATTR_REPLACEMENT_COMMA

```

## C++ Example

```
HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

HOSTEX_PASTE_MODE_KEY HOSTEX_PASTE_MODE_KEY_VAL;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);

pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())
{ // get value

pHEParser->get_ReplaceFieldAttributeWith
(&HOSTEX_FIELD_ATTR_REPLACEMENT_VAL);

// set value

pHEParser->put_ReplaceFieldAttributeWith
(HOSTEX_FIELD_ATTR_REPLACEMENT_COMMA);

}
```

## Related Topics

[HOSTEX\\_FIELD\\_ATTR\\_REPLACEMENT Data Type](#)

## Property: IHEParser::RightMargin 3270 5250

This property returns or sets a value for the right margin of the screen. By default, this property is set to 0.

### Basic Syntax

```
Integer = HEParser.RightMargin
HEParser.RightMargin = Integer
```

### C++ Syntax

```
HRESULT IHEParser::get_RightMargin([out, retval] short * pVal);
HRESULT IHEParser::put_RightMargin([in] short newVal);
```

### Parameters

*pVal*—The returned value for the left margin of the screen.  
*newVal*—The set value for the right margin of the screen.

**Basic Example**

```
Dim OLE1 As Object
Dim ActiveSession As Object
Dim Parser As Object
Dim iMargin As Integer
Set OLE1 =
CreateObject("HostExplorer")
Set ActiveSession = OLE1.CurrentHost
Set Parser = ActiveSession.HEParserPtr
'get the value
iMargin = Parser.RightMargin
'Set the value
```

**C++ Example**

```
Parser.RightMargin = 3
HRESULT Hr;

IHEParser * pHEParser = NULL;
IHostExHost * pHost = NULL;
IHostExApplication * pApplication = NULL;
short iPass;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);
pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())
{ // get value
pHEParser->get_RightMargin
(&iMargin);
// set value
pHEParser->put_RightMargin (3);
}
```

## Property: IHEParser::Rows 3270 5250 VT

This property returns the number of rows that the terminal supports.

### Basic Syntax

Integer = HEParser.**Rows**

### C++ Syntax

```
HRESULT IHEParser::get_Rows([out, retval] short * pVal);
```

### Parameters

*pVal*—The returned number of rows that the terminal supports.

### Basic Example

```
Dim OLE1 As Object

Dim ActiveSession As Object

Dim Parser As Object

Dim iRows As Integer

Set OLE1 =

CreateObject("HostExplorer")

Set ActiveSession = OLE1.CurrentHost

Set Parser = ActiveSession.HEParserPtr

'get the value

iRows = Parser.Rows

'Set the value
```

### C++ Example

```
Parser.Rows = 30
HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

short iRows;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);

pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())
{ // get value

pHEParser->get_Rows (&iRows);

// set value

pHEParser->put_Rows (30);

}
```

## Property: IHEParser::ScrollStart **VT**

This property returns the line number where the viewable area of the screen starts.

### Basic Syntax

Integer = IHEParser.**ScrollStart**

### C++ Syntax

HRESULT IHEParser::get\_ScrollStart([out, retval] short \* pVal);

### Parameters

*pVal*—The returned line number where the viewable area of the screen starts.

### Basic Example

```
Dim OLE1 As Object
```

```
Dim ActiveSession As Object
```

```
Dim Parser As Object
```

```
Dim iScroll As Integer
```

```
Set OLE1 =
```

```
CreateObject("HostExplorer")
```

```
Set ActiveSession = OLE1.CurrentHost
```

```
Set Parser = ActiveSession.HEParserPtr
```

```
'get the value
```

```
iScroll = Parser.ScrollStart
```

```
'Set the value
```

```
Parser.ScrollStar = 10
```

### C++ Example

```
HRESULT Hr;
```

```
IHEParser * pHEParser = NULL;
```

```
IHostExHost * pHost = NULL;
```

```
IHostExApplication * pApplication = NULL;
```

```
short iScroll;
```

```
Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,  
IID_IHostExApplication, (void **)&pApplication);
```

```
pApplication->get_CurrentHost(pHost);
```

```
pHost->get_HEParserPtr(&pHEParser);
```

```
if (pHEParser())
```

```
{ // get value
```

```
pHEParser->get_ScrollStart
```

```
(&iScroll);
```

```
// set value
```

```
pHEParser->put_ScrollStart (10);
```

```
}
```

## Property: IHEParser::SelectionMode 3270 5250 VT

This property returns or sets the type of selection (that is, stream or rectangular). By default, this property is set to HOSTEX\_SELECTION\_MODE\_BLOCK.

**Basic Syntax**           HOSTEX\_SELECTION\_MODE = HEParser.**SelectionMode**  
HEParser.**SelectionMode** = HOSTEX\_SELECTION\_MODE

**C++ Syntax**           HRESULT IHEParser::get\_SelectionMode([out, retval] HOSTEX\_SELECTION\_MODE  
\* *pVal*);  
HRESULT IHEParser::put\_SelectionMode([in] HOSTEX\_SELECTION\_MODE  
*newVal*);

**Parameters**           *pVal*—The returned value, indicating the selection type.  
*newVal*—The set value, indicating the selection type.

**Basic Example**       Dim OLE1 As Object

```
Dim ActiveSession As Object

Dim Parser As Object

Dim HOSTEX_SELECTION_MODE_VAL As
HOSTEX_SELECTION_MODE

Set OLE1 =
CreateObject("HostExplorer")

Set ActiveSession = OLE1.CurrentHost

Set Parser = ActiveSession.HEParserPtr

'get the value

HOSTEX_SELECTION_MODE_VAL =
Parser.SelectionMode

'Set the value

Parser.SelectionMode =
```

**C++ Example**

```
HOSTEX_SELECTION_MODE_BLOCK
HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

HOSTEX_SELECTION_MODE HOSTEX_SELECTION_MODE_VAL;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);

pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())
```

```

{ // get value

pHEParser->get_SelectionMode

(&HOSTEX_SELECTION_MODE_VAL);

// set value

pHEParser->put_SelectionMode

(HOSTEX_SELECTION_MODE_BLOCK);

}

```

## Related Topics

[HOSTEX\\_SELECTION\\_MODE Data Type](#)

## Property: IHEParser::SessionName 3270 5250 VT

This property returns or sets 16 bytes of data in the Operator Information Area (OIA).

<b>Basic Syntax</b>	String = HEParser. <b>SessionName</b> HEParser. <b>SessionName</b> = String
<b>C++ Syntax</b>	HRESULT IHEParser:: <b>get_SessionName</b> ([out, retval] BSTR * <i>pVal</i> ); HRESULT IHEParser:: <b>put_SessionName</b> ([in] BSTR <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —The returned string that is displayed in the OIA. <i>newVal</i> —The set string that is displayed in the OIA.
<b>Basic Example</b>	Dim OLE1 As Object  Dim ActiveSession As Object  Dim Parser As Object  Dim sName As String  Set OLE1 =  CreateObject("HostExplorer")  Set ActiveSession = OLE1.CurrentHost  Set Parser = ActiveSession.HEParserPtr  'get the value  sName = Parser.SessionName  'Set the value  Parser.SessionName = "A - Sess"

## C++ Example

```
HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

BSTR sName;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);

pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())

{ // get value

pHEParser->get_SessionName (&sName);

// set value

pHEParser->put_SessionName

("A - Sess");

}

SysFreeString(sName);
```

## Property: IHEParser::SoftCharacterSetID VT

This property returns the ID of the soft character set that is currently loaded on the host machine.

### Basic Syntax

Integer = HEParser.**SoftCharacterSetID**

### C++ Syntax

HRESULT IHEParser::get\_SoftCharacterSetID([out, retval] short \* *pVal*);

### Parameters

*pVal*—The returned ID of the soft character set.

### Basic Example

```
Dim OLE1 As Object
```

```
Dim ActiveSession As Object
```

```
Dim Parser As Object
```

```
Dim iChrID As Integer
```

```
Set OLE1 =
```

```
CreateObject("HostExplorer")
```

```
Set ActiveSession = OLE1.CurrentHost
```

```
Set Parser = ActiveSession.HEParserPtr
```

```
'get the value
```

```
iChrID = Parser.SoftCharacterSetID
```

```
'Set the value
```

```
Parser.SoftCharacterSetID = 1
```

```
HRESULT Hr;
```

```
IHEParser * pHEParser = NULL;
```

```
IHostExHost * pHost = NULL;
```

```
IHostExApplication * pApplication = NULL;
```

```
short iChrID;
```

```
Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,  
IID_IHostExApplication, (void **)&pApplication);
```

```
pApplication->get_CurrentHost(pHost);
```

```
pHost->get_HEParserPtr(&pHEParser);
```

```
if (pHEParser())
```

```
{ // get value
```

```
pHEParser->get_SoftCharacterSetID
```

```
(&iChrID);
```

```
// set value
```

```
pHEParser->put_SoftCharacterSetID
```

```
(1);
```

```
}
```

## C++ Example

## Property: IHEParser::StatusLineMode 3270 5250 VT

This property returns or sets the type of status linemode (that is, terminal or window). By default, this property is set to HOSTEX\_STATUS\_LINE\_MODE\_WINDOWSTATUSBAR.

**Basic Syntax**     HOSTEX\_STATUS\_LINE\_MODE = HEParser.**StatusLineMode**

HEParser.**StatusLineMode** = HOSTEX\_STATUS\_LINE\_MODE

**C++ Syntax**     HRESULT IHEParser::**get\_StatusLineMode**([out, retval] HOSTEX\_STATUS\_LINE\_MODE \*  
*pVal*);

HRESULT IHEParser::**put\_StatusLineMode**([in] HOSTEX\_STATUS\_LINE\_MODE *newVal*);

**Parameters**     *pVal*—The returned value, indicating the type of status linemode.

*newVal*—The set value, indicating the type of status linemode.

**Basic Example** Dim OLE1 As Object

Dim ActiveSession As Object

Dim Parser As Object

Dim HOSTEX\_STATUS\_LINE\_MODE\_VAL As

HOSTEX\_STATUS\_LINE\_MODE

Set OLE1 =

CreateObject("HostExplorer")

Set ActiveSession = OLE1.CurrentHost

Set Parser = ActiveSession.HEParserPtr

'get the value

HOSTEX\_STATUS\_LINE\_MODE\_VAL =

Parser.StatusLineMode

'Set the value

Parser.StatusLineMode =

HOSTEX\_STATUS\_LINE\_MODE\_TERMINALSTATUSLINE

HRESULT Hr;

IHEParser \* pHEParser = NULL;

IHostExHost \* pHost = NULL;

IHostExApplication \* pApplication = NULL;

HOSTEX\_STATUS\_LINE\_MODE HOSTEX\_STATUS\_LINE\_MODE\_VAL;

```
Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);
```

```
pApplication->get_CurrentHost(pHost);
```

```
pHost->get_HEParserPtr(&pHEParser);
```

```
if (pHEParser())
```

```
{ // get value
```

```
pHEParser->get_StatusLineMode
```

```
(&HOSTEX_STATUS_LINE_MODE_VAL);
```

```
// set value
```

```
pHEParser->put_StatusLineMode
```

```
(HOSTEX_STATUS_LINE_MODE_TERMINALSTATUSLINE);
```

```
}
```

**Related Topics**

## Property: IHEParser::TerminalID

This property returns or sets the terminal ID response that HostExplorer sends to the host. By default, this property is set to HOSTEX\_TERMINAL\_ID\_VT220.

**Basic Syntax**           HOSTEX\_TERMINAL\_ID = HEParser.**TerminalID**  
HEParser.**TerminalID** = HOSTEX\_TERMINAL\_ID

**C++ Syntax**            HRESULT IHEParser::**get\_TerminalID**([out, retval] HOSTEX\_TERMINAL\_ID \*  
*pVal*);  
HRESULT IHEParser::**put\_TerminalID**([in] HOSTEX\_TERMINAL\_ID *newVal*);

**Parameters**            *pVal*—The returned terminal ID response.  
*newVal*—The set terminal ID response.

**Basic Example**        Dim OLE1 As Object

                          Dim ActiveSession As Object

                          Dim Parser As Object

                          Dim HOSTEX\_TERMINAL\_ID\_VAL As

                          HOSTEX\_TERMINAL\_ID

                          Set OLE1 =

                          CreateObject("HostExplorer")

                          Set ActiveSession = OLE1.CurrentHost

                          Set Parser = ActiveSession.HEParserPtr

                          'get the value

                          HOSTEX\_TERMINAL\_ID\_VAL =

                          Parser.TerminalID

                          'Set the value

                          Parser.TerminalID =

**C++ Example**        HOSTEX\_TERMINAL\_ID\_VT220

                          HRESULT Hr;

                          IHEParser \* pHEParser = NULL;

                          IHostExHost \* pHost = NULL;

                          IHostExApplication \* pApplication = NULL;

                          HOSTEX\_TERMINAL\_ID HOSTEX\_TERMINAL\_ID\_VAL;

                          Hr = CoCreateInstance (CLSID\_HostExApplication, NULL, CLSCTX\_SERVER,

                          IID\_IHostExApplication, (void \*\*)&pApplication);

                          pApplication->get\_CurrentHost(pHost);

                          pHost->get\_HEParserPtr(&pHEParser);

```

if (pHEParser())
{ // get value

pHEParser->get_TerminalID

(&HOSTEX_TERMINAL_ID_VAL);

// set value

pHEParser->put_TerminalID

(HOSTEX_TERMINAL_ID_VT220);

}

```

## Related Topics

[HOSTEX\\_TERMINAL\\_ID Data Type](#)

## Property: IHEParser::TerminalModel 3270 5250 VT

This property returns or sets the terminal model supported by HostExplorer. For TN3270 and TN5250 terminals, the default for this property is set to HOSTEX\_TERM\_MODEL\_2. For TNVT terminals, the default is set to HOSTEX\_TERM\_MODEL\_VT220.

**Basic Syntax**      HOSTEX\_TERM\_MODEL = HEParser.**TerminalModel**  
HEParser.**TerminalModel** = HOSTEX\_TERM\_MODEL

**C++ Syntax**      HRESULT IHEParser::get\_TerminalModel([out, retval] HOSTEX\_TERM\_MODEL \*  
*pVal*);  
HRESULT IHEParser::put\_TerminalModel([in] HOSTEX\_TERM\_MODEL *newVal*);

**Parameters**  
*pVal*—The returned value, indicating the terminal model supported by HostExplorer.  
*newVal*—The set value, indicating the terminal model supported by HostExplorer.

**Basic Example**

```

Dim OLE1 As Object

Dim ActiveSession As Object

Dim Parser As Object

Dim HOSTEX_TERM_MODEL_VAL As

HOSTEX_TERM_MODEL

Set OLE1 =

CreateObject("HostExplorer")

Set ActiveSession = OLE1.CurrentHost

Set Parser = ActiveSession.HEParserPtr

'get the value

HOSTEX_TERM_MODEL_VAL =

Parser.TerminalMode

'Set the value

Parser.TerminalMode =

HOSTEX_TERM_MODEL_TERM_IBM3151

```

## C++ Example

```
HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

HOSTEX_TERM_MODEL HOSTEX_TERM_MODEL_VAL;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);

pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())
{ // get value

pHEParser->get_TerminalMode

(&HOSTEX_TERM_MODEL_VAL);

// set value

pHEParser->put_TerminalMode

(HOSTEX_TERM_MODEL_TERM_IBM3151);

}
```

## Related Topics

[HOSTEX\\_TERM\\_MODEL Data Type](#)

## Property: IHEParser::TPrintOutput 3270

This property returns or sets a value indicating where HostExplorer puts information received from a host TPRINT program. By default, this property is set to HOSTEX\_TPRINT\_OUTPUT\_DEFAULT\_WIN\_PRINTER.

### Basic Syntax

```
HOSTEX_TPRINT_OUTPUT = HEParser.TPrintOutput
```

```
HEParser.TPrintOutput = HOSTEX_TPRINT_OUTPUT
```

### C++ Syntax

```
HRESULT IHEParser::get_TPrintOutput([out, retval] HOSTEX_TPRINT_OUTPUT *  
pVal);
```

```
HRESULT IHEParser::put_TPrintOutput([in] HOSTEX_TPRINT_OUTPUT newVal);
```

### Parameters

*pVal*—The returned value, indicating where the print job is sent.

*newVal*—The set value, indicating where the print job is sent.

## Basic Example

```
Dim OLE1 As Object

Dim ActiveSession As Object

Dim Parser As Object

Dim HOSTEX_TPRINT_OUTPUT_VAL As
HOSTEX_TPRINT_OUTPUT

Set OLE1 =
CreateObject("HostExplorer")

Set ActiveSession = OLE1.CurrentHost

Set Parser = ActiveSession.HEParserPtr

'get the value

HOSTEX_TPRINT_OUTPUT_VAL =
Parser.TPrintOutput

'Set the value

Parser.TPrintOutput =
```

## C++ Example

```
HOSTEX_TPRINT_OUTPUT_CLIPBOARD
HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

HOSTEX_TPRINT_OUTPUT HOSTEX_TPRINT_OUTPUT_VAL;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);

pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())
{ // get value

pHEParser->get_TPrintOutput
(&HOSTEX_TPRINT_OUTPUT_VAL);

// set value

pHEParser->put_TPrintOutput
(HOSTEX_TPRINT_OUTPUT_CLIPBOARD);

}
```

## Related Topics

## Property: IHEParser::Transport 3270 5250 VT

This property returns or sets the callback pointer to the Transport interface.

### Basic Syntax

Object = HEParser.**Transport**

HEParser.**Transport** = Object

### C++ Syntax

HRESULT IHEParser::**get\_Transport**([out, retval] IUnknown \* \* *pVal*);

HRESULT IHEParser::**put\_Transport**([in] IUnknown \* *newVal*);

### Parameters

*pVal*—The returned callback pointer to the Transport interface.

*newVal*—The set callback pointer to the Transport interface.

### Basic Example

Dim OLE1 As Object

Dim ActiveSession As Object

Dim Parser As Object

Dim ITransport As Object

Set OLE1 =

CreateObject("HostExplorer")

Set ActiveSession = OLE1.CurrentHost

Set Parser = ActiveSession.HEParserPtr

'get the value

ITransport = Parser.Transport

'Set the value

Parser.Transport = ITransport

### C++ Example

HRESULT Hr;

IHEParser \* pHEParser = NULL;

IHostExHost \* pHost = NULL;

IHostExApplication \* pApplication = NULL;

IUnknown \* ITransport;

Hr = CoCreateInstance (CLSID\_HostExApplication, NULL, CLSCTX\_SERVER,  
IID\_IHostExApplication, (void \*\*)&pApplication);

pApplication->get\_CurrentHost(pHost);

pHost->get\_HEParserPtr(&pHEParser);

if (pHEParser())

{ // get value

pHEParser->get\_Transport

```

    (&ITransport);

    // set value

    pHEParser->put_Transport

    (ITransport);

}

```

## Property: IHEParser::TypeAheadTimeout 3270 5250

This property returns or sets the number (in milliseconds) that HostExplorer waits for a host response before canceling the attempt and clearing the type-ahead keyboard queue. By default, this option is set to 0, which means infinite timeout.

### Basic Syntax

```

Long = HEParser.TypeAheadTimeout
HEParser.TypeAheadTimeout = Long

```

### C++ Syntax

```

HRESULT IHEParser::get_TypeAheadTimeout([out, retval] long * pVal);
HRESULT IHEParser::put_TypeAheadTimeout([in] long newVal);

```

### Parameters

*pVal*—The returned value, indicating the time delay.  
*newVal*—The set value, indicating the time delay.

### Basic Example

```

Dim OLE1 As Object

Dim ActiveSession As Object

Dim Parser As Object

Dim TypeAhead As Long

Set OLE1 =

CreateObject("HostExplorer")

Set ActiveSession = OLE1.CurrentHost

Set Parser = ActiveSession.HEParserPtr

'get the value

TypeAhead = Parser.TypeAheadTimeout

'Set the value

```

### C++ Example

```

Parser.PrinterTimeout = 5
HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

long TypeAhead;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);

pHost->get_HEParserPtr(&pHEParser);

```

```

if (pHEParser())

{ // get value

pHEParser->get_TypeAheadTimeout

(&TypeAhead);

// set value

pHEParser->put_TypeAheadTimeout

(5);

}

```

## Property: IHEParser::ValidateNumericFieldData 3270 5250

This property allows only numeric characters to be displayed in a numeric field. By default, this property is set to VARIANT\_FALSE.

<b>Basic Syntax</b>	Boolean = HEParser. <b>ValidateNumericFieldData</b>
	HEParser. <b>ValidateNumericFieldData</b> = Boolean
<b>C++ Syntax</b>	HRESULT IHEParser::get_ValidateNumericFieldData([out, retval] VARIANT_BOOL * <i>pVal</i> );
	HRESULT IHEParser::put_ValidateNumericFieldData([in] VARIANT_BOOL <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —A returned value of VARIANT_TRUE indicates that only numeric characters are accepted in the input field. A returned value of VARIANT_FALSE indicates that any character can be accepted in the input field.
	<i>newVal</i> —A set value of VARIANT_TRUE indicates that only numeric characters are accepted in the input field. A set value of VARIANT_FALSE indicates that any character can be accepted in the input field.
<b>Basic Example</b>	Dim OLE1 As Object
	Dim ActiveSession As Object
	Dim Parser As Object
	Dim bValidator As Boolean
	Set OLE1 =
	CreateObject("HostExplorer")
	Set ActiveSession = OLE1.CurrentHost
	Set Parser = ActiveSession.HEParserPtr
	'get the value
	bValidator =
	Parser.ValidateNumericFieldData
	'Set the value
	Parser.ValidateNumericFieldData = True

## C++ Example

```
HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

BOOL bValidator;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);

pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())

{ // get value

pHEParser->get_ValidateNumericFieldData

(&bValidator);

// set value

pHEParser->put_ValidateNumericFieldData

(TRUE);

}
```

## Property: IHEParser::VTMoveCursorOnMouseClicked **VT**

This property lets you force HostExplorer to automatically move the cursor on a mouse-click. By default, this property is set to VARIANT\_FALSE.

**Basic Syntax** Boolean = HEParser.VTMoveCursorOnMouseClicked  
HEParser.VTMoveCursorOnMouseClicked = Boolean

**C++ Syntax** HRESULT IHEParser::get\_VTMoveCursorOnMouseClicked([out, retval] VARIANT\_BOOL \* pVal);  
HRESULT IHEParser::put\_VTMoveCursorOnMouseClicked([in] VARIANT\_BOOL newVal);

**Parameters** *pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer automatically moves the cursor on a mouse-click. A returned value of VARIANT\_FALSE indicates that HostExplorer does not automatically move the cursor on a mouse-click.  
*newVal*—A set value of VARIANT\_TRUE indicates that HostExplorer automatically moves the cursor on a mouse-click. A set value of VARIANT\_FALSE indicates that HostExplorer does not automatically move the cursor on a mouse-click.

**Basic Example**

```
Dim OLE1 As Object  
Dim ActiveSession As Object  
Dim Parser As Object  
Dim bMoveCurOnClick As Boolean  
Set OLE1 =  
CreateObject("HostExplorer")  
Set ActiveSession = OLE1.CurrentHost  
Set Parser = ActiveSession.HEParserPtr  
  
'get the value  
bMoveCurOnClick =  
Parser.VTMoveCursorOnMouseClicked  
  
'Set the value  
Parser.VTMoveCursorOnMouseClicked = True
```

**C++ Example**

```
HRESULT Hr;  
IHEParser * pHEParser = NULL;  
IHostExHost * pHost = NULL;  
IHostExApplication * pApplication = NULL;  
BOOL OEM;  
  
Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,  
IID_IHostExApplication, (void **)&pApplication);  
pApplication->get_CurrentHost(pHost);  
pHost->get_HEParserPtr(&pHEParser);  
  
if (pHEParser())  
{ // get value  
pHEParser->get_VTMoveCursorOnMouseClicked  
(&bMoveCurOnClick);  
  
// set value  
pHEParser->put_VTMoveCursorOnMouseClicked  
(TRUE);  
}
```

## Property: IHEParser::VTNRC

This property returns or sets the NRC (National Replacement Character) set. By default, this property is set to 0.

### Basic Syntax

Integer = HEParser.VTNRC

HEParser.VTNRC = Integer

### C++ Syntax

```
HRESULT IHEParser::get_VTNRC([out, retval] short * pVal);
```

```
HRESULT IHEParser::put_VTNRC([in] short newVal);
```

### Parameters

*pVal*—The returned NRC set index.

*newVal*—The NRC set index that you specify.

### Basic Example

```
Dim OLE1 As Object
```

```
Dim ActiveSession As Object
```

```
Dim Parser As Object
```

```
Dim iVTNRC As Integer
```

```
Set OLE1 =
```

```
CreateObject("HostExplorer")
```

```
Set ActiveSession = OLE1.CurrentHost
```

```
Set Parser = ActiveSession.HEParserPtr
```

```
'get the value
```

```
iVTNRC = Parser.VTNRC
```

```
'Set the value
```

```
Parser.VTNRC = 1
```

```
HRESULT Hr;
```

```
IHEParser * pHEParser = NULL;
```

```
IHostExHost * pHost = NULL;
```

```
IHostExApplication * pApplication = NULL;
```

```
short iVTNRC;
```

```
Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,  
IID_IHostExApplication, (void **)&pApplication);
```

```
pApplication->get_CurrentHost(pHost);
```

```
pHost->get_HEParserPtr(&pHEParser);
```

```
if (pHEParser())
```

```
{ // get value
```

```
pHEParser->get_VTNRC (&iVTNRC);
```

```
// set value
```

```
pHEParser->put_VTNRC (1);
```

```
}
```

### C++ Example

## Related Topics

[Property: IHEParser::CharSet](#)

[TNVT NRC Language-Conversion Table](#)

## Property: IHEParser::VTScrollSpeed

This property returns or sets the scrolling speed (in pixels). By default, this property is set to 0.

<b>Basic Syntax</b>	Integer = IHEParser.VTScrollSpeed IHEParser.VTScrollSpeed = Integer
<b>C++ Syntax</b>	HRESULT IHEParser::get_VTScrollSpeed([out, retval] short * pVal); HRESULT IHEParser::put_VTScrollSpeed([in] short newVal);
<b>Parameters</b>	<i>pVal</i> —The returned value, indicating the scrolling speed. <i>newVal</i> —The set value, indicating the scrolling speed.
<b>Basic Example</b>	<pre>Dim OLE1 As Object  Dim ActiveSession As Object  Dim Parser As Object  Dim iScrollSpeed s As Integer  Set OLE1 = CreateObject("HostExplorer")  Set ActiveSession = OLE1.CurrentHost  Set Parser = ActiveSession.IHEParserPtr  'get the value  iScrollSpeed = Parser.VTScrollSpeed  'Set the value  Parser.VTScrollSpeed = 3</pre>
<b>C++ Example</b>	<pre>HRESULT Hr;  IHEParser * pHEParser = NULL;  IHostExHost * pHost = NULL;  IHostExApplication * pApplication = NULL;  short iScrollSpeed;  Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER, IID_IHostExApplication, (void **)&amp;pApplication);  pApplication-&gt;get_CurrentHost(pHost);  pHost-&gt;get_HEParserPtr(&amp;pHEParser);  if (pHEParser())  { // get value</pre>

```

pHEParser->get_VTScrollSpeed
(&iTScrollSpeed);

// set value

pHEParser->put_VTScrollSpeed (3);

}

```

## Property: IHEParser::VTUPSS VT

This property returns or sets the User Preferred Supplemental Character Set (UPSS). By default, this property is set to VTCS\_ISO\_8859\_1.

<b>Basic Syntax</b>	Integer = HEParser.VTUPSS HEParser.VTUPSS = Integer
<b>C++ Syntax</b>	HRESULT IHEParser::get_VTUPSS([out, retval] short * <i>pVal</i> ); HRESULT IHEParser::put_VTUPSS([in] short <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —The returned UPSS index. <i>newVal</i> —The set UPSS index.
<b>Basic Example</b>	Dim OLE1 As Object  Dim ActiveSession As Object  Dim Parser As Object  Dim iVTUPSS As Integer  Set OLE1 =  CreateObject("HostExplorer")  Set ActiveSession = OLE1.CurrentHost  Set Parser = ActiveSession.HEParserPtr  'get the value  iVTUPSS = Parser.VTUPSS  'Set the value  Parser.VTUPSS = 234

## C++ Example

```
HRESULT Hr;

IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

short iVTUPSS;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);

pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())
{ // get value

pHEParser->get_VTUPSS

(&iVTUPSS);

// set value

pHEParser->put_VTUPSS (234);

}
```

## Related Topics

[TNVT UPSS Language-Conversion Table](#)

## Property: IHEParser::WrapLines **VT**

This property indicates whether to automatically wrap lines that extend past the last column on the screen. The default value is VARIANT\_FALSE.

### Basic Syntax

Boolean = HEParser.**WrapLines**

HEParser.**WrapLines** = Boolean

### C++ Syntax

HRESULT IHEParser::**get\_WrapLines**([out, retval] VARIANT\_BOOL \* *pVal*);

HRESULT IHEParser::**put\_WrapLines**([in] VARIANT\_BOOL *newVal*);

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer automatically wraps lines that extend past the last column on the screen. A returned value of VARIANT\_FALSE indicates that HostExplorer discards data that extends past the end of the screen.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer automatically wraps lines that extend past the last column on the screen. A value of VARIANT\_FALSE indicates that HostExplorer discards data that extends past the end of the screen.

**Basic Example**

```
Dim OLE1 As Object
Dim ActiveSession As Object
Dim Parser As Object
Dim bWrapLines As Boolean
Set OLE1 =
CreateObject("HostExplorer")
Set ActiveSession = OLE1.CurrentHost
Set Parser = ActiveSession.HEParserPtr
'get the value
bWrapLines = Parser.WrapLines
'Set the value
```

**C++ Example**

```
Parser.WrapLines = True
HRESULT Hr;

IHEParser * pHEParser = NULL;
IHostExHost * pHost = NULL;
IHostExApplication * pApplication = NULL;
BOOL bWrapLines;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);
pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())
{ // get value
pHEParser->get_WrapLines
(&bWrapLines);
// set value
pHEParser->put_WrapLines (TRUE);
}
```

## Property: IHEParser::XferErrorCode 3270

This property returns the error code from a file-transfer operation.

### Basic Syntax

```
Long = IHEParser.XferErrorCode
```

### C++ Syntax

```
HRESULT IHEParser::get_XferErrorCode([out, retval] long * pVal);
```

### Parameters

*pVal*—The returned error code.

### Basic Example

```
Dim OLE1 As Object
```

```
Dim ActiveSession As Object
```

```
Dim Parser As Object
```

```
Dim myErrorCode As Long
```

```
Set OLE1 =
```

```
CreateObject("HostExplorer")
```

```
Set ActiveSession = OLE1.CurrentHost
```

```
Set Parser = ActiveSession.HEParserPtr
```

```
'get the value
```

```
myErrorCode = Parser.XferErrorCode
```

### C++ Example

```
HRESULT Hr;
```

```
IHEParser * pHEParser = NULL;
```

```
IHostExHost * pHost = NULL;
```

```
IHostExApplication * pApplication = NULL;
```

```
long myErrorCode;
```

```
Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,  
IID_IHostExApplication, (void **)&pApplication);
```

```
pApplication->get_CurrentHost(pHost);
```

```
pHost->get_HEParserPtr(&pHEParser);
```

```
if (pHEParser())
```

```
{ // get value
```

```
pHEParser->get_XferErrorCode
```

```
(&myErrorCode);
```

```
}
```

## Property: IHEParser::XferMode 3270

This property indicates whether to do an upload (send data to the host) or a download (retrieve data from the host). By default, this property is set to 0.

**Basic Syntax**            HOSTEX\_TRANSFER = HEParser.**XferMode**  
                          HEParser.**XferMode**(=HOSTEX\_TRANSFER)

**C++ Syntax**             HRESULT IHEParser::get\_XferMode([out, retval] HOSTEX\_TRANSFER \* *pVal*);  
                          HRESULT IHEParser::put\_XferMode([in] HOSTEX\_TRANSFER newVal);

**Parameters**            *pVal*—The returned value, indicating whether to do an upload or download.  
                          *newVal*—The set value, indicating whether to do an upload or download.

**Basic Example**         Dim OLE1 As Object

```
Dim ActiveSession As Object

Dim Parser As Object

Dim HOSTEX_TRANSFER_VAL As

HOSTEX_TRANSFER

Set OLE1 =

CreateObject("HostExplorer")

Set ActiveSession = OLE1.CurrentHost

Set Parser = ActiveSession.HEParserPtr

'get the value

HOSTEX_TRANSFER_VAL = Parser.XferMode

'Set the value
```

**C++ Example**

```
IHEParser * pHEParser = NULL;

IHostExHost * pHost = NULL;

IHostExApplication * pApplication = NULL;

HOSTEX_TRANSFER HOSTEX_TRANSFER_VAL;

Hr = CoCreateInstance (CLSID_HostExApplication, NULL, CLSCTX_SERVER,
IID_IHostExApplication, (void **)&pApplication);

pApplication->get_CurrentHost(pHost);

pHost->get_HEParserPtr(&pHEParser);

if (pHEParser())

{ // get value

pHEParser->get_XferMode

(&HOSTEX_TRANSFER_VAL);

// set value
```

```
pHEParser->put_XferMode  
(HOSTEX_TRANSFER_DOWNLOAD);  
}
```

## Related Topics

[HOSTEX\\_TRANSFER Data Type](#)

## Data Types of the Parser Objects

The Parser objects contain the following data types:

[HEPARSER\\_FEATURE](#)

[HOSTEX\\_ATN\\_FORMAT](#)

[HOSTEX\\_CAPTURE\\_MODE](#)

[HOSTEX\\_CELL\\_DELIMITED](#)

[HOSTEX\\_CONNECT\\_BY](#)

[HOSTEX\\_CUT\\_MODE](#)

[HOSTEX\\_FIELD\\_ATTR\\_REPLACEMENT](#)

[HOSTEX\\_GRAPHICS\\_CELL\\_SIZE](#)

[HOSTEX\\_GRAPHICS\\_CURSOR\\_TYPE](#)

[HOSTEX\\_GRAPHICS\\_MODEL](#)

[HOSTEX\\_INSERT\\_KEY\\_STYLE](#)

[HOSTEX\\_KEYBOARD\\_TYPE](#)

[HOSTEX\\_LINEMODE](#)

[HOSTEX\\_NEXT\\_FIELD\\_KEY](#)

[HOSTEX\\_PASTE\\_MODE](#)

[HOSTEX\\_SELECTION\\_MODE](#)

[HOSTEX\\_STATUS\\_LINE\\_MODE](#)

[HOSTEX\\_SWITCHSCREENTYPE](#)

[HOSTEX\\_TELNETECHO](#)

[HOSTEX\\_TERMINAL\\_ID](#)

[HOSTEX\\_TERM\\_MODEL](#)

[HOSTEX\\_TPRINT\\_OUTPUT](#)

[HOSTEX\\_TRANSFER](#)

HOSTEX\_TRANSFER\_HOSTTYPE

HOSTEX\_TRANSFER\_INITIALACTION

HOSTEX\_TRANSFER\_RECORDFORMAT

HOSTEX\_TRANSFER\_TARGET

HOSTEX\_TRANSFER\_TYPE

HSTOVERWRITE\_BEHAVIOUR

PC\_OVERWRITE\_BEHAVIOUR

## HOSTEX\_GRAPHICS\_CELLSIZE Data Type **3270**

The HOSTEX\_GRAPHICS\_CELLSIZE data type indicates the cell size of a character in pixels. By default, this data type is set to HOSTEX\_GRAPHICS\_CELLSIZE\_AUTOMATIC.

It has the following values:

**HOSTEX\_GRAPHICS\_CELLSIZE\_AUTOMATIC**

Indicates that HostExplorer does not correctly display the graphics for the automatic cell size. HostExplorer reports a Presentation Space size equal to the actual window size.

**HOSTEX\_GRAPHICS\_CELLSIZE\_NINE\_BY\_TWELVE**

Indicates that the cell size of the character is 9 x 12 pixels.

**HOSTEX\_GRAPHICS\_CELLSIZE\_NINE\_BY\_SIXTEEN**

Indicates that the cell size of the character is 9 x 16 pixels.

**HOSTEX\_GRAPHICS\_CELLSIZE\_NINE\_BY\_TWENTY\_ONE**

Indicates that the cell size of the character is 9 x 21 pixels.

**HOSTEX\_GRAPHICS\_CELLSIZE\_THIRTEEN\_BY\_TWENTY\_TWO**

Indicates that the cell size of the character is 13 x 22 pixels.

**HOSTEX\_GRAPHICS\_CELLSIZE\_THIRTEEN\_BY\_TWENTY\_NINE**

Indicates that the cell size of the character is 13 x 29 pixels.

### Related Topics

[Property: IHESessionGraphics::PSCellSize](#)

# About the Session Object

The Session object contains the values of general session-related configuration settings for session items such as terminals, graphics, and security. It consists of the a number of interfaces:

## Session Interface

The Session interface lets you modify the main configuration settings and lets you access other session-related interfaces.

## Methods

The Session interface consists of the following methods:

[Load](#)

[LoadQuickKeyFile](#)

[Save](#)

## Properties

The Session interface consists of the following properties:

[AddOIAToCapture](#)

[AllowTN3270E](#)

[AlternateScreen](#)

[AreaCode](#)

[AttnFormat](#)

[AutoMacroName](#)

[AutoRunMacroDelayTime](#)

[CharacterSpacing](#)

[ClearPassword](#)

[ConnectBy](#)

[CountryCode](#)

[CountryID](#)

[Cursor](#)

[DDEServerName](#)

[DeviceName](#)

[DirectToModem](#)

[Display](#)

[Editing](#)

[EmuTraceFilename](#)

[EnableEmuTracing](#)

[EnableHLLAPITracing](#)

[FileTransfer](#)

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[FullScreenMode](#)

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[PrintExplorer](#)

[PrintScreen](#)

[ProfileName](#)

[PromptOnClose](#)

[QueryShutdown](#)

[SaveFile](#)

[SaveProfOnClose](#)

[Schemes](#)

[Security](#)

[ShowDialupDlg](#)

[Sound](#)

[SYSREQasIACIP](#)

[TelnetEcho](#)

[TelnetName](#)

[Terminal](#)

[TerminalType](#)

[Timeout](#)

[TraceFilename](#)

[TrackMenu](#)

[TranslationTable](#)

[TypeAhead](#)

[TypeAheadTimeout](#)

[UponDisconnect](#)

[UseDialProp](#)

[UserDirectory](#)

[UserName](#)

[VariableWidthFont](#)

[Keyboard](#)  
[LongName](#)  
[LUName](#)  
[ModemID](#)  
[Mouse](#)  
[Notify](#)  
[Password](#)  
[PCPrint](#)

[VTCharset](#)  
[VTDoHostWindowSize](#)  
[VTInitiateTelnetNegotiation](#)  
[VTLineMode](#)  
[VTPrint](#)  
[WinDDEEnabled](#)  
[WindowTitle](#)

## Method: IHESession::Load 3270 5250 VT

This method loads the specified profiles.

<b>Basic Syntax</b>	Session. <b>Load</b>
<b>C++ Syntax</b>	HRESULT IHESession::Load();
<b>Parameters</b>	This method has no parameters.
<b>Basic Example</b>	Dim Session As IHESession  Set Session = Terminal.Session  Session.ProfileName = "C:\\aix.hep"  Session.Load
<b>C++ Example</b>	IDispatch *pIDispatch;  pITerminal->get_Session(&pIDispatch);  IHESession *pSess;  pIDispatch->QueryInterface( IID_IHESession, (void**) &pSess);  BSTR bstr;  bstr = SysAllocString(OLESTR("C:\\aix.hep"));  pSess->put_ProfileName(bstr);  pSess->Load();  SysFreeString(bstr);

## Method: IHESession::LoadQuickKeyFile 3270 5250 VT

This method loads a new set of Quick-Keys (multi-functional shortcuts) for the session.

**Note:** Quick-keys are shared between sessions; loading a new set of Quick-Keys from one session will affect other sessions.

**Basic Syntax** Session.**LoadQuickKeyFile**(*FileName* As String) As Integer

**C++ Syntax** HRESULT IHESession::**LoadQuickKeyFile**([in] BSTR *FileName*, [out, retval] short \**pRc*);

**Parameters** *FileName*—The name of the Quick-Key file that is to be loaded

*pRc*—The returned value, which points to the return code. A returned value of 1 indicates that the file was successfully loaded. A returned value of 0 indicates that the file was not successfully loaded.

**Basic Example** Dim Session As IHESession

```
Set Session = Terminal.Session
```

```
Session.ProfileName = "C:\\aix.hep"
```

```
Session.Load
```

```
Session.LoadQuickKeyFile "C:\\Login.QKV"
```

**C++ Example** IDispatch \*pIDispatch;

```
pITerminal->get_Session(&pIDispatch);
```

```
IHESession *pSess;
```

```
pIDispatch->QueryInterface(
```

```
IID_IHESession,
```

```
(void**) &pSess);
```

```
BSTR bstr ;
```

```
bstr = SysAllocString(OLESTR("C:\\aix.hep"));
```

```
pSess->put_ProfileName(bstr);
```

```
SysFreeString(bstr);
```

```
pSess->Load();
```

```
bstr = SysAllocString(OLESTR("C:\\Login.QKV"));
```

```
pSess->LoadQuickKeyFile(bstr);
```

```
SysFreeString(bstr);
```

## Method: IHESession::Save 3270 5250 VT

This method saves and updates the profile file with the current values in the associated Session object.

### Basic Syntax

Session.**Save**

### C++ Syntax

```
HRESULT IHESession::Save();
```

### Parameters

This method has no parameters.

### Basic Example

```
Dim Session As IHESession
```

```
Set Session = Terminal.Session
```

```
Session.ProfileName = "C:\\aix.hep"
```

```
Session.Load
```

```
Terminal.Connected = True
```

```
Session.HostName = "sunset"
```

```
Session.Save
```

### C++ Example

```
IDispatch *pIDispatch;
```

```
pITerminal->get_Session(&pIDispatch);
```

```
IHESession *pSess;
```

```
pIDispatch->QueryInterface(
```

```
IID_IHESession,
```

```
(void**) &pSess);
```

```
BSTR bstr ;
```

```
bstr = SysAllocString(OLESTR("C:\\aix.hep"));
```

```
pSess->put_ProfileName(bstr);
```

```
SysFreeString(bstr);
```

```
pSess->Load();
```

```
VARIANT_BOOL vbVal = VARIANT_TRUE;
```

```
pSess->put_Connected(vbVal);
```

```
...
```

```
pSess->Save();
```

## Property: IHESession::AddOIAToCapture 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer captures the OIA (Operator Information Area) in every screen.

### Basic Syntax

Boolean = Session.**AddOIAToCapture**

Session.**AddOIAToCapture** = Boolean

### C++ Syntax

```
HRESULT IHESession::get_AddOIAToCapture([out, retval] VARIANT_BOOL *  
pVal);
```

```
HRESULT IHESession::put_AddOIAToCapture([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer captures the OIA. A returned value of VARIANT\_FALSE indicates that HostExplorer does not capture the OIA.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer captures the OIA. A value of VARIANT\_FALSE indicates that HostExplorer does not capture the OIA.

### Basic Example

```
Dim Session As HESession
```

```
Set Session = Terminal.Session
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = Session.AddOIAToCapture
```

```
If (bVal = False) Then
```

```
'Set value
```

```
Session.AddOIAToCapture = True
```

```
End If
```

### C++ Example

```
IDispatch *pIDispatch;
```

```
pITerminal->get_Session(&pIDispatch);
```

```
IHESession *pSess;
```

```
pIDispatch->QueryInterface(  
IID_IHESession,  
(void**) &pSess);
```

```
VARIANT_BOOL bVal;
```

```
bVal = pSess->get_AddOIAToCapture(&bVal);
```

```
VARIANT_BOOL bVal;
```

```
bVal = pSess->get_AddOIAToCapture(&bVal);
```

```
if (bVal==VARIANT_FALSE)
```

```
{
```

```
bVal = VARIANT_TRUE;
```

```
pSess->put_AddOIAToCapture(bVal);
```

```
}
```

## Property: IHESession::AllowTN3270E 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer is running the session in an enhanced mode (Extended Protocol). By default, this property is set to VARIANT\_TRUE.

### Basic Syntax

```
Boolean = Session.AllowTN3270E  
Session.AllowTN3270E = Boolean
```

### C++ Syntax

```
HRESULT IHESession::get_AllowTN3270E([out, retval] VARIANT_BOOL * pVal);  
HRESULT IHESession::put_AllowTN3270E([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer is running the session in an enhanced mode. A returned value of VARIANT\_FALSE indicates that HostExplorer is not running the session in an enhanced mode.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer is running the session in an enhanced mode. A value of VARIANT\_FALSE indicates that HostExplorer is not running the session in an enhanced mode.

### Basic Example

```
Dim Session As IHESession  
  
Set Session = Terminal.Session  
  
Dim bVal As Boolean  
  
'Get value  
  
bVal = Session.AllowTN3270E  
  
If (bVal = False) Then  
  
'Set value  
  
Session.AllowTN3270E = True
```

### C++ Example

```
IDispatch *pIDispatch;  
  
pITerminal->get_Session(&pIDispatch);  
  
IHESession *pSess;  
  
pIDispatch->QueryInterface(  
  
IID_IHESession,  
  
(void**) &pSess);  
  
VARIANT_BOOL bVal;  
  
bVal = pSess->get_AllowTN3270E (&bVal);  
  
if (bVal==VARIANT_FALSE)  
  
{  
  
bVal = VARIANT_TRUE;  
  
pSess->put_AllowTN3270E (bVal);  
  
}
```

## Property: IHESession::AlternateScreen 3270

This property returns or sets a value indicating whether to change the window (screen) to the alternate size. By default, this option is VARIANT\_FALSE.

### Basic Syntax

```
Boolean = Session.AlternateScreen
```

```
Session.AlternateScreen = Boolean
```

### C++ Syntax

```
HRESULT IHESession::get_AlternateScreen([out, retval] VARIANT_BOOL * pVal);
```

```
HRESULT IHESession::put_AlternateScreen([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that the screen always opens in the alternate (larger) screen mode. A returned value of VARIANT\_FALSE indicates that the default screen opens.

*newVal*—A value of VARIANT\_TRUE indicates that the screen always opens in the alternate (larger) screen mode. A value of VARIANT\_FALSE indicates that the default screen opens.

### Basic Example

```
Dim Session As IHESession
```

```
Set Session = Terminal.Session
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = Session.AlternateScreen
```

```
If (bVal = False) Then
```

```
'Set value
```

```
Session.AlternateScreen = True
```

```
End If
```

### C++ Example

```
IDispatch *pIDispatch;
```

```
pITerminal->get_Session(&pIDispatch);
```

```
IHESession *pSess;
```

```
pIDispatch->QueryInterface(
```

```
IID_IHESession,
```

```
(void**) &pSess);
```

```
VARIANT_BOOL bVal;
```

```
bVal = pSess->get_AlternateScreen(&bVal);
```

```
if (bVal==VARIANT_FALSE)
```

```
{
```

```
bVal = VARIANT_TRUE;
```

```
pSess->put_AlternateScreen (bVal);
```

```
}
```

## Property: IHESession::AreaCode 3270 5250 VT

This property returns or sets a value specifying the area code when you use a modem connection. By default, this property is set to 0.

### Basic Syntax

```
Long = Session.AreaCode
```

```
Session.AreaCode = Long
```

### C++ Syntax

```
HRESULT IHESession::get_AreaCode([out, retval] long * pVal);
```

```
HRESULT IHESession::put_AreaCode([in] long newVal);
```

### Parameters

*pVal*—The returned value, which indicates the area code.

*newVal*—The set value, which indicates the area code.

### Basic Example

```
Dim Session As HESession
```

```
Set Session = Terminal.Session
```

```
Dim IVal As Long
```

```
'Get value
```

```
IVal = Session.AreaCode
```

```
If (IVal = 0) Then
```

```
'Set value
```

```
Session.AreaCode = 514
```

```
End If
```

### C++ Example

```
IDispatch *pIDispatch;
```

```
pITerminal->get_Session(&pIDispatch);
```

```
IHESession *pSess;
```

```
pIDispatch->QueryInterface(
```

```
IID_IHESession,
```

```
(void**) &pSess);
```

```
long IVal;
```

```
pSess->get_AreaCode (&IVal);
```

```
if (IVal!=514)
```

```
{
```

```
IVal=514;
```

```
pSess->put_AreaCode (IVal);
```

```
}
```

## Property: IHESession::AttnFormat 3270 5250 VT

This property returns or sets a value that enables compatibility with other servers or gateways.

<b>Basic Syntax</b>	<code>HOSTEX_ATN_FORMAT = Session.<b>AttnFormat</b></code> <code>Session.<b>AttnFormat</b> = HOSTEX_ATN_FORMAT</code>
<b>C++ Syntax</b>	<code>HRESULT IHESession::get_<b>AttnFormat</b>([out, retval] HOSTEX_ATN_FORMAT * <i>pVal</i>);</code> <code>HRESULT IHESession::put_<b>AttnFormat</b>([in] HOSTEX_ATN_FORMAT <i>newVal</i>);</code>
<b>Parameters</b>	<i>pVal</i> —The returned value, which enables compatibility with other application formats. <i>newVal</i> —The set value, which enables compatibility with other application formats.
<b>Basic Example</b>	<pre>Dim Session As IHESession  Set Session = Terminal.Session  Dim AttnFormat As HOSTEX_ATN_FORMAT  AttnFormat = Session.AttnFormat  If (AttnFormat=HOSTEX_ATN_FORMAT_IBM) Then  Session.AttnFormat =  HOSTEX_ATN_FORMAT_ATTACHMATE  End If</pre>
<b>C++ Example</b>	<pre>IDispatch *pIDispatch;  pITerminal-&gt;get_Session(&amp;pIDispatch);  IHESession *pSess;  pIDispatch-&gt;QueryInterface(  IID_IHESession,  (void**) &amp;pSess);  HOSTEX_ATN_FORMAT AttnFormat;  pSess-&gt;get_AttnFormat(&amp;AttnFormat);  If (AttnFormat == HOSTEX_ATN_FORMAT_IBM)  {  AttnFormat =  HOSTEX_ATN_FORMAT_ATTACHMATE;  put_AttnFormat(AttnFormat);  }</pre>

### Related Topics

[HOSTEX\\_ATN\\_FORMAT Data Type](#)

## Property: IHESession::AutoMacroName 3270 5250 VT

This property returns or sets a string specifying the full path name of a macro. HostExplorer saves the full path name of the macro and launches it automatically each time you launch a new session.

<b>Basic Syntax</b>	<pre>String = Session.<b>AutoMacroName</b> Session.<b>AutoMacroName</b> = String</pre>
<b>C++ Syntax</b>	<pre>HRESULT IHESession::get_<b>AutoMacroName</b>([out, retval] BSTR *pVal); HRESULT IHESession::put_<b>AutoMacroName</b>([in] BSTR newVal);</pre>
<b>Parameters</b>	<p><i>pVal</i>—The returned string, which indicates the full pathname of the macro. <i>newVal</i>—The set string, which indicates the full pathname of the macro.</p>
<b>Basic Example</b>	<pre>Dim Session As IHESession  Set Session = Terminal.Session  Dim strVal As String  'Get string  strVal = Session.AutoMacroName  If (Len(strVal) = 0) Then  'Set string  Session.AutoMacroName = "C:\a.ebs"  End If</pre>
<b>C++ Example</b>	<pre>IDispatch *pIDispatch;  pITerminal-&gt;get_Session(&amp;pIDispatch);  IHESession *pSess;  pIDispatch-&gt;QueryInterface( IID_IHESession, (void**) &amp;pSess);  BSTR bstr ;  pSess-&gt;get_AutoMacroName(&amp;bstr);  if (strlen(OLE2A(bstr))==0)  {  if (bstr!=NULL)  SysFreeString(bstr);  bstr =  SysAllocString(OLESTR("C:\a.ebs"));  pSess-&gt;put_AutoMacroName(bstr);  SysFreeString(bstr);  }</pre>

## Property: IHESession::AutoRunMacroDelayTime 3270 5250 VT

This property returns or sets a value (in seconds) indicating how long you must wait (after you launch a session) for a specified macro to execute. By default, the delay is set to zero.

### Basic Syntax

```
Long = Session.AutoRunMacroDelayTime  
Session.AutoRunMacroDelayTime = Long
```

### C++ Syntax

```
HRESULT IHESession::get_AutoRunMacroDelayTime([out, retval] long * pVal);  
HRESULT IHESession::put_AutoRunMacroDelayTime([in] long newVal);
```

### Parameters

*pVal*—The returned value, which indicates how long you must wait for a macro to execute.  
*newVal*—The set value, which indicates how long you must wait for a macro to execute.

### Basic Example

```
Dim Session As IHESession  
  
Set Session = Terminal.Session  
  
Dim IVal As Long  
  
'Get value  
  
IVal = Session.AutoRunMacroDelayTime  
  
If (IVal = 0) Then  
  
'Set value  
  
Session.AutoRunMacroDelayTime = 10  
  
End If
```

### C++ Example

```
IDispatch *pIDispatch;  
  
pITerminal->get_Session(&pIDispatch);  
  
IHESession *pSess;  
  
pIDispatch->QueryInterface(  
IID_IHESession,  
(void**) &pSess);  
  
long IVal;  
  
pSess->get_AutoRunMacroDelayTime (&IVal);  
  
if (IVal==0)  
{  
  
IVal=10;  
  
pSess->  
put_AutoRunMacroDelayTime (IVal);  
  
}
```

## Property: IHESession::CharacterSpacing 3270 5250 VT

This property returns or sets a value that lets you change the character spacing for variable-width fonts

<b>Basic Syntax</b>	<code>Integer = Session.CharacterSpacing</code> <code>Session.CharacterSpacing = Integer</code>
<b>C++ Syntax</b>	<code>HRESULT IHESession::get_CharacterSpacing([out, retval short * pVal];</code> <code>HRESULT IHESession::put_CharacterSpacing([in] short newVal);</code>
<b>Parameters</b>	<i>pVal</i> —The returned value, which changes the character spacing. <i>newVal</i> —The set value, which changes the character spacing.
<b>Basic Example</b>	<pre>Dim Session As HESession  Set Session = Terminal.Session  Dim iVal As Integer  'Get value  iVal = Session.CharacterSpacing  If (iVal = 0) Then  'Set value  Session.CharacterSpacing = 2  End If</pre>
<b>C++ Example</b>	<pre>IDispatch *pIDispatch;  pITerminal-&gt;get_Session(&amp;pIDispatch);  IHESession *pSess;  pIDispatch-&gt;QueryInterface(  IID_IHESession,  (void**) &amp;pSess);  short sVal;  pSess-&gt;get_CharacterSpacing(&amp;sVal);  if (sVal==0)  {  sVal=5;  pSess-&gt;put_CharacterSpacing(sVal);  }</pre>

## Property: IHESession::ClearPassword 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer saves the session password in encrypted format. By default, this property is set to VARIANT\_FALSE.

### Basic Syntax

```
Boolean = Session.ClearPassword  
Session.ClearPassword = Boolean
```

### C++ Syntax

```
HRESULT IHESession::get_ClearPassword([out, retval] VARIANT_BOOL * pVal);  
HRESULT IHESession::put_ClearPassword([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer saves the password in non-encrypted format. A returned value of VARIANT\_FALSE indicates that HostExplorer saves the password in encrypted format.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer saves the password in non-encrypted format. A value of VARIANT\_FALSE indicates that HostExplorer saves the password in encrypted format.

### Basic Example-

```
Dim Session As IHESession  
  
Set Session = Terminal.Session  
  
Dim bVal As Boolean
```

```
‘Get value
```

```
bVal = Session.ClearPassword
```

```
If (bVal = False) Then
```

```
‘Set value
```

```
Session.ClearPassword = True
```

```
End If
```

### C++ Example

```
IDispatch *pIDispatch;  
  
pITerminal->get_Session(&pIDispatch);  
  
IHESession *pSess;  
  
pIDispatch->QueryInterface(  
    IID_IHESession,  
    (void**) &pSess);  
  
VARIANT_BOOL bVal;  
  
bVal = pSess->get_ClearPassword(&bVal);  
  
if (bVal==VARIANT_FALSE)  
{  
  
    bVal = VARIANT_TRUE;  
  
    pSess->put_ClearPassword(bVal);  
  
}
```

## Property: IHESession::ConnectBy 3270 5250 VT

This property returns or sets a value indicating the method of connection (connection protocol) between the client machine and the host. By default, the property is set to HOSTEX\_CONNECT\_BY\_TELNET.

**Basic Syntax**           HOSTEX\_CONNECT\_BY = Session.**ConnectBy**  
Session.**ConnectBy** = HOSTEX\_CONNECT\_BY

**C++ Syntax**            HRESULT IHESession::**get\_ConnectBy**([out, retval] HOSTEX\_CONNECT\_BY \*  
*pVal*);  
HRESULT IHESession::**put\_ConnectBy**([in] HOSTEX\_CONNECT\_BY *newVal*);

**Parameters**            *pVal*—The returned value, indicating the connection.  
*newVal*—The set value, indicating the connection.

**Basic Example**        Dim Session As HESession

```
Set Session = Terminal.Session

Dim ConnBy As HOSTEX_CONNECT_BY

ConnBy = Session.ConnectBy

If (ConnBy <> HOSTEX_CONNECT_BY_MSSNA) Then

    Sess.ConnectBy =

        HOSTEX_CONNECT_BY_MSSNA

End If
```

**C++ Example**

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(

    IID_IHESession,

    (void**) &pSess);

HOSTEX_CONNECT_BY ConnBy;

pSess->get_ConnectBy(&ConnBy);

if (ConnBy != HOSTEX_CONNECT_BY_MSSNA)

{

    ConnBy = HOSTEX_CONNECT_BY_MSSNA;

    pSess->put_ConnectBy(ConnBy);

}
```

## Related Topics

[HOSTEX\\_CONNECT\\_BY](#) data type

## Property: IHESession::CountryCode 3270 5250 VT

This property returns or sets a value specifying the country code when you use a modem connection.

**Basic Syntax**            Long = Session.**CountryCode**  
                          Session.**CountryCode** = Long

**C++ Syntax**            HRESULT IHESession::get\_CountryCode([out, retval] long \* *pVal*);  
                          HRESULT IHESession::put\_CountryCode([in] long *newVal*);

**Parameters**  
*pVal*—The returned value, specifying the country code.  
*newVal*—The set value, specifying the country code.

**Basic Example**        Dim Session As HESession

```
Set Session = Terminal.Session
```

```
Dim IVal As Integer
```

```
'Get value
```

```
IVal = Session.CountryCode
```

```
If (IVal = 0) Then
```

```
'Set value
```

```
Session.CountryCode = 9133
```

```
End If
```

**C++ Example**        IDispatch \*pIDispatch;

```
pITerminal->get_Session(&pIDispatch);
```

```
IHESession *pSess;
```

```
pIDispatch->QueryInterface(
```

```
IID_IHESession,
```

```
(void**) &pSess);
```

```
long IVal;
```

```
pSess->get_CountryCode (&IVal);
```

```
if (IVal ==0)
```

```
{
```

```
IVal =9133;
```

```
pSess->put_CountryCode (IVal);
```

```
}
```

## Property: IHESession::CountryID 3270 5250 VT

This property returns or sets a value specifying the country ID when you use a modem connection.

**Basic Syntax**            Long = Session.**CountryID**  
Session.**CountryID** = Long

**C++ Syntax**            HRESULT IHESession::get\_CountryID([out, retval] long \* *pVal*);  
HRESULT IHESession::put\_CountryID([in] long *newVal*);

**Parameters**            *pVal*—The returned value specifying the country ID.

*newVal*—The set value specifying the country ID.

**Basic Example**        Dim Session As HESession

Set Session = Terminal.Session

Dim IVal As Integer

‘Get value

IVal = Session.CountryID

If (IVal = 0) Then

‘Set value

Session.CountryID = 47

End If

**C++ Example**        IDispatch \*pIDispatch;

pITerminal->get\_Session(&pIDispatch);

IHESession \*pSess;

pIDispatch->QueryInterface(

IID\_IHESession,

(void\*\*) &pSess);

long IVal;

pSess->get\_CountryID (&IVal);

if (IVal ==0)

{

IVal =47;

pSess->put\_CountryID (IVal);

}

## Property: IHESession::Cursor 3270 5250 VT

This property returns a pointer to the Cursor object to retrieve general cursor-related options.

<b>Basic Syntax</b>	<code>HESessionCursor = Session.Cursor</code>
<b>C++ Syntax</b>	<code>HRESULT IHESession::get_Cursor([out, retval] IUnknown ** <i>pVal</i>);</code>
<b>Parameters</b>	<i>pVal</i> —The returned pointer to the IHESessionCursor interface.
<b>Basic Example</b>	<pre>Dim Session As HESession  Set Session = Terminal.Session  Dim SessionCursor As HESessionCursor  Set SessionCursor = Session.Cursor  SessionCursor.VTMoveCursorOnMouseClicked = True IDispatch *pIDispatch;  pITerminal-&gt;get_Session(&amp;pIDispatch);  IHESession *pSess;  pIDispatch-&gt;QueryInterface( IID_IHESession, (void**) &amp;pSess);  IHESessionCursor * pCursor;  pSess-&gt;get_Cursor(&amp;pCursor);  VARIANT_BOOL bVal = VARIANT_TRUE;  pCursor-&gt; put_VTMoveCursorOnMouseClicked (bVal);</pre>
<b>C++ Example</b>	

## Property: IHESession::DDEServerName 3270 5250 VT

This property returns or sets a string specifying the DDE (Dynamic Data Exchange) server name. By default, this property is set to HOSTEX.

<b>Basic Syntax</b>	<code>String = Session.DDEServerName</code> <code>Session.DDEServerName = String</code>
<b>C++ Syntax</b>	<code>HRESULT IHESession::get_DDEServerName([out, retval] BSTR * <i>pVal</i>);</code> <code>HRESULT IHESession::put_DDEServerName([in] BSTR <i>newVal</i>);</code>
<b>Parameters</b>	<i>pVal</i> —The returned string, specifying the DDE server name. <i>newVal</i> —The set string, specifying the DDE server name.

## Basic Example

```
Dim Session As HESession

Set Session = Terminal.Session

Dim strVal As String

'Get value

strVal = Session.DDEServerName

If (Len(strVal) = 0) Then

'Set Value

Session.DDEServerName = "HOSTEX"

End If
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(

IID_IHESession,

(void**) &pSess);

BSTR bstr;

pSess->get_DDEServerName(&bstr);

if (strlen(OLE2A(bstr))==0)

{

if (bstr!=NULL)

SysFreeString(bstr);

bstr =

SysAllocString(OLESTR("HOSTEX"));

pSess->put_DDEServerName (bstr);

SysFreeString(bstr);

}
```

## Property: IHESession::DeviceName 5250

This property returns or sets a value indicating whether you want to connect to a default or specific device name.

### Basic Syntax

```
String = Session.DeviceName
Session.DeviceName = String
```

### C++ Syntax

```
HRESULT IHESession::get_DeviceName([out, retval] BSTR * pVal);
HRESULT IHESession::put_DeviceName([in] BSTR newVal);
```

### Parameters

*pVal*—The returned value, which indicates whether to connect to a default or specific device name.

*newVal*—The set value, which indicates whether you want to connect to a default or specific device name.

## Basic Example

```
Dim Session As HESession

Set Session = Terminal.Session

Dim strVal As String

'Get value

strVal = Session.DeviceName

If (Len(strVal) = 0) Then

'Set Value

Session.DeviceName = "TTS"

End If
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(

IID_IHESession,

(void**) &pSess);

BSTR bstr ;

pSess->get_DeviceName (&bstr);

if (strlen(OLE2A(bstr))==0)

{

if (bstr!=NULL)

SysFreeString(bstr);

bstr =

SysAllocString(OLESTR("TTS"));

pSess->put_DeviceName (bstr);

SysFreeString(bstr);

}
```

## Property: IHESession::DirectToModem VT

This property returns or sets a value indicating whether HostExplorer sets the DirectToModem flag. When set, this flag causes the emulator to connect to the modem immediately and to bypass the dialing stage. This lets you use a modem link as if it were a COM port.

### Basic Syntax

```
Boolean = Session.DirectToModem
Session.DirectToModem = Boolean
```

### C++ Syntax

```
HRESULT IHESession::get_DirectToModem([out, retval] VARIANT_BOOL * pVal);
HRESULT IHESession::put_DirectToModem([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that the DirectToModem flag is set. A returned value of VARIANT\_FALSE indicates that the DirectToModem flag is not set.

*newVal*—A value of VARIANT\_TRUE indicates that the DirectToModem flag is set. A value of VARIANT\_FALSE indicates that the DirectToModem flag is not set.

## Basic Example

```
Dim Session As HESession

Set Session = Terminal.Session

Dim bVal As Boolean

'Get value

bVal = Session.DirectToModem

If (bVal = False) Then

'Set value

Session.DirectToModem = True

End If
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(

IID_IHESession,

(void**) &pSess);

VARIANT_BOOL bVal;

bVal = pSess->get_DirectToModem(&bVal);

if (bVal==VARIANT_FALSE)

{

bVal = VARIANT_TRUE;

pSess->put_DirectToModem(bVal);

}
```

## Property: IHESession::Display 3270 5250 VT

This property returns a pointer to the SessionDisplay interface to retrieve general display-related options.

### Basic Syntax

```
HESessionDisplay = Session.Display
```

### C++ Syntax

```
HRESULT IHESession::get_Display([out, retval] IUnknown ** pVal);
```

### Parameters

*pVal*—The returned pointer to the IHESessionDisplay interface.

### Basic Example

```
Dim Session As HESession

Set Session = Terminal.Session

Dim SessionDisplay As HESessionDisplay

Set SessionDisplay = Session.Display

SessionDisplay.AlwaysAutoskip = True
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(

IID_IHESession,

(void**) &pSess);

IHESessionDisplay* pSessDisplay;

pSess->get_Display(&pSessDisplay);

VARIANT_BOOL bVal = VARIANT_TRUE;

pSessDisplay->put_AlwaysAutoskip (bVal);
```

## Property: IHESession::Editing 3270 5250 VT

This property returns a pointer to the SessionEditing interface to retrieve general editing-related options.

### Basic Syntax

```
IHESessionEditing = Session.Editing
```

### C++ Syntax

```
HRESULT IHESession::get_Editing([out, retval] IUnknown ** pVal);
```

### Parameters

*pVal*—The returned pointer to the IHESessionEditing interface.

### Basic Example

```
Dim Session As IHESession
```

```
Set Session = Terminal.Session
```

```
Dim SessionEditing As IHESessionEditing
```

```
Set SessionEditing = Session.Editing
```

```
SessionEditing.AutoCopy = True
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(

IID_IHESession,

(void**) &pSess);

IHESessionEditing * pSessEdit;

pSess->get_Editing(&pSessEdit);

VARIANT_BOOL bVal = VARIANT_TRUE;

pSessEdit->put_AutoCopy (bVal);
```

## Property: IHESession::EmuTraceFilename 3270 5250 VT

This property returns or sets a string specifying the name of the tracing file. By default, this file is located in C:\EHLLAPI.TRC.

**Basic Syntax** String = Session.**EmuTraceFilename**

Session.**EmuTraceFilename** = String

**C++ Syntax** HRESULT IHESession::get\_EmuTraceFilename([out, retval] BSTR \* *pVal*);

HRESULT IHESession::put\_EmuTraceFilename([in] BSTR *newVal*);

**Parameters** *pVal*—The returned string, specifying the name of the tracing file, including the full pathname.

*newVal*—The set string, specifying the name of the tracing file, including the full pathname.

**Basic Example** Dim Session As IHESession

Set Session = Terminal.Session

Dim strVal As String

'Get value

strVal = Session.EmuTraceFilename

If (Len(strVal) = 0) Then

'Set value

Session.EmuTraceFilename =

"HETrace.trc"

End If

**C++ Example** IDispatch \*pIDispatch;

pITerminal->get\_Session(&pIDispatch);

IHESession \*pSess;

pIDispatch->QueryInterface(

IID\_IHESession,

(void\*\*) &pSess);

BSTR bstr ;

pSess->get\_EmuTraceFilename (&bstr);

if (strlen(OLE2A(bstr))==0)

{

if (bstr!=NULL)

SysFreeString(bstr);

bstr =

SysAllocString(OLESTR("HETrace.trc"));

pSess->put\_EmuTraceFilename (bstr);

SysFreeString(bstr);

}

## Property: IHESession::EnableEmuTracing 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer is running the emulator-tracing function. By default, this option is set to VARIANT\_FALSE.

### Basic Syntax

Boolean = Session.**EnableEmuTracing**

Session.**EnableEmuTracing** = Boolean

### C++ Syntax

```
HRESULT IHESession::get_EnableEmuTracing([out, retval] VARIANT_BOOL *  
pVal);
```

```
HRESULT IHESession::put_EnableEmuTracing([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer is running the emulator-tracing function. A returned value of VARIANT\_FALSE indicates that HostExplorer is not running the emulator-tracing function.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer is running the emulator-tracing function. A value of VARIANT\_FALSE indicates that HostExplorer is not running the emulator-tracing function.

### Basic Example

```
Dim Session As IHESession
```

```
Set Session = Terminal.Session
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = Session.EnableEmuTracing
```

```
If (bVal = False) Then
```

```
'Set value
```

```
Session.EnableEmuTracing = True
```

```
End If
```

### C++ Example

```
IDispatch *pIDispatch;
```

```
pITerminal->get_Session(&pIDispatch);
```

```
IHESession *pSess;
```

```
pIDispatch->QueryInterface(  
IID_IHESession,  
(void**) &pSess);
```

```
VARIANT_BOOL bVal;
```

```
bVal = pSess->get_EnableEmuTracing (&bVal);
```

```
VARIANT_BOOL bVal;
```

```
bVal = pSess->get_EnableEmuTracing (&bVal);
```

```
if (bVal==VARIANT_FALSE)
```

```
{
```

```
bVal = VARIANT_TRUE;
```

```
pSess->put_EnableEmuTracing(bVal);
```

```
}
```

## Property: IHESession::EnableHLLAPITracing 3270 5250 VT

This property returns or sets a value that specifies whether you want to enable tracing (the process of writing the host information to a file).

**Basic Syntax** Boolean = Session.**EnableHLLAPITracing**

Session.**EnableHLLAPITracing** = Boolean

**C++ Syntax** HRESULT IHESession::**get\_EnableHLLAPITracing**([out, retval] VARIANT\_BOOL \**pVal*);

HRESULT IHESession::**put\_EnableHLLAPITracing**([in] VARIANT\_BOOL *newVal*);

**Parameters** *pVal*—A returned value of VARIANT\_TRUE enables tracing. A returned value of VARIANT\_FALSE disables tracing.

*newVal*—A value of VARIANT\_TRUE enables tracing. A value of VARIANT\_FALSE disables tracing.

**Basic Example** Dim Session As IHESession

Set Session = Terminal.Session

Dim bVal As Boolean

'Get value

bVal = Session.EnableHLLAPITracing

If (bVal = False) Then

'Set value

Session.EnableHLLAPITracing = True

End If

**C++ Example** IDispatch \*pIDispatch;

pITerminal->get\_Session(&pIDispatch);

IHESession \*pSess;

pIDispatch->QueryInterface(

IID\_IHESession,

(void\*\*) &pSess);

VARIANT\_BOOL bVal;

bVal =

pSess->get\_EnableHLLAPITracing (&bVal);

if (bVal==VARIANT\_FALSE)

{

bVal = VARIANT\_TRUE;

pSess->put\_EnableHLLAPITracing(bVal);

}

## Property: IHESession::FileTransfer 3270 5250 VT

This property returns a pointer to the SessionFileTransfer interface to retrieve general file-transfer options.

**Basic Syntax**            HESessionFileTransfer = Session.**FileTransfer**  
**C++ Syntax**             HRESULT IHESession::get\_**FileTransfer**([out, retval] IUnknown \*\* *pVal*);  
**Parameters**            *pVal*—The returned pointer to the IHESessionFileTransfer interface.  
**Basic Example**

```
Set Session = Terminal.Session

Dim SessFileXfer As IHESessionFileTransfer

Set SessFileXfer = Session.FileTransfer
```

**C++ Example**

```
SessionFileXfer.Append = True
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(
IID_IHESession,
(void**) &pSess);

IHESessionFileTransfer * pXfer;

pSess->get_FileTransfer (&pXfer);

VARIANT_BOOL bVal = VARIANT_TRUE;

pXfer->put_Append (bVal);
```

## Property: IHESession::Fonts 3270 5250 VT

This property returns a pointer to the SessionFonts interface to retrieve general font-related options (such as Font Name, Font Size, and Font Style).

**Basic Syntax**            HESessionFonts = Session.**Fonts**  
**C++ Syntax**             HRESULT IHESession::get\_**Fonts**([out, retval] IUnknown \*\* *pVal*);  
**Parameters**            *pVal*—The returned pointer to the IHESessionFonts interface.  
**Basic Example**

```
Set Session = Terminal.Session

Dim SessFonts As IHESessionFonts

Set SessFonts = Session.Fonts

SessFonts.SaveFontOnExit = True
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(
IID_IHESession,
(void**) &pSess);

IHESessionFonts * pFonts;

pSess->get_Fonts(&pFonts);

VARIANT_BOOL bVal = VARIANT_TRUE;

pFonts->put_SaveFontOnExit (bVal);
```

## Property: IHESession::FullScreenMode 3270 5250 VT

This property returns or sets a value indicating whether the session will run in full-screen or regular-screen display mode.

### Basic Syntax

```
Boolean = Session.FullScreenMode
Session.FullScreenMode = Boolean
```

### C++ Syntax

```
HRESULT IHESession::get_FullScreenMode([out, retval] VARIANT_BOOL * pVal);
HRESULT IHESession::put_FullScreenMode([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that the session will run in full-screen display mode. A returned value of VARIANT\_FALSE indicates that the session will run in regular-screen display mode.

*newVal*—A set value of VARIANT\_TRUE indicates that the session will run in full-screen display mode. A set value of VARIANT\_FALSE indicates that the session will run in regular-screen display mode.

### Basic Example

```
Dim Session As IHESession

Set Session = Terminal.Session

Dim bVal As Boolean

'Get value

bVal = Session.FullScreenMode

If (bVal = False) Then

'Set value

Session.FullScreenMode = True

End If
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(

IID_IHESession,

(void**) &pSess);

VARIANT_BOOL bVal;

bVal =

pSess->get_FullScreenMode (&bVal);

if (bVal==VARIANT_FALSE)

{

bVal = VARIANT_TRUE;

pSess->put_FullScreenMode (bVal);

}
```

## Property: IHESession::GlobalSettingsPath 3270 5250 VT

This property returns or sets a string specifying the full path and name of the global settings file. By default, this property is set to HostEx.ini.

### Basic Syntax

```
String = Session.GlobalSettingsPath
Session.GlobalSettingsPath = String
```

### C++ Syntax

```
HRESULT IHESession::get_GlobalSettingsPath([out, retval] BSTR * pVal);
HRESULT IHESession::put_GlobalSettingsPath([in] BSTR newVal);
```

### Parameters

*pVal*—The returned string, specifying the full path and name of the global settings file.  
*newVal*—The set string, specifying the full path and name of the global settings file.

### Basic Example

```
Set Session = Terminal.Session

Dim strVal As String

'Get path

strVal = Session.GlobalSettingsPath

If (Len(strVal) = 0) Then

'Set path

Session.GlobalSettingsPath = "C:\\HostEx.ini"

End If
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(
    IID_IHESession,
    (void**) &pSess);

BSTR bstr ;

pSess->get_GlobalSettingsPath (&bstr);

if (strlen(OLE2A(bstr))==0)
{
    if (bstr!=NULL)
        SysFreeString(bstr);

    bstr =
        SysAllocString(OLESTR("C:\\HostEx.ini
"));

    pSess->put_GlobalSettingsPath (bstr);

    SysFreeString(bstr);
}
```

## Property: IHESession::Graphics 3270 5250 VT

This property returns a pointer to the SessionGraphics interface to retrieve general graphic-related options.

### Basic Syntax

```
IHESessionGraphics = Session.Graphics
```

### C++ Syntax

```
HRESULT IHESession::get_Graphics([out, retval] IUnknown ** pVal);
```

### Parameters

*pVal*—The returned pointer to the IHESessionGraphics interface.

### Basic Example

```
Dim Session As IHESession
```

```
Set Session = Terminal.Session
```

```
Dim SessGraphics As IHESessionGraphics
```

```
Set SessGraphics = Session.Graphics
```

```
SessGraphics.APL = True
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(
IID_IHESession,
(void**) &pSess);

IHESessionGraphics * pGraphics;

pSess->get_Graphics (&pFonts);

VARIANT_BOOL bVal = VARIANT_TRUE;

pGraphics->put_Graphics(bVal);
```

## Property: IHESession::HostName 3270 5250 VT

This property returns or sets a string that specifies the name of the host to which you are trying to connect.

### Basic Syntax

```
String = Session.HostName
Session.HostName = String
```

### C++ Syntax

```
HRESULT IHESession::get_**HostName([out, retval] BSTR * pVal);
HRESULT IHESession::put_**HostName([in] BSTR newVal);
```

### Parameters

*pVal*—The returned string, indicating the host name.  
*newVal*—The set string, indicating the host name.

### Basic Example

```
Dim Session As IHESession

Set Session = Terminal.Session

Dim strVal As String

'Get string

strVal = Session.HostName

If (Len(strVal) = 0) Then

'Set string

Session.HostName = "aix"

End If
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(
    IID_IHESession,
    (void**) &pSess);

BSTR bstr ;

pSess->get_HostName (&bstr);

if (strlen(OLE2A(bstr))==0)

{

if (bstr!=NULL)

SysFreeString(bstr);

bstr =

SysAllocString(OLESTR("aix"));

pSess->put_HostName (bstr);

SysFreeString(bstr);

}
```

## Property: IHESession::Keyboard 3270 5250 VT

This property returns a pointer to the SessionKeyboard interface to retrieve general keyboard-related options.

### Basic Syntax

```
SessionKeyboard = Session.Keyboard
```

### C++ Syntax

```
HRESULT IHESession::get_Keyboard([out, retval] IUnknown * * pVal);
```

### Parameters

*pVal*—The returned pointer to the IHESessionKeyboard interface.

### Basic Example

```
Dim Session As IHESession
```

```
Set Session = Terminal.Session
```

```
Dim SessKeyboard As IHESessionKeyboard
```

```
Set SessKeyboard = Session.Keyboard
```

```
SessKeyboard.AllowDiac = True
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(
IID_IHESession,
(void**) &pSess);

IHESessionKeyboard * pKeyboard;

pSess->get_Keyboard (&pKeyboard);

VARIANT_BOOL bVal = VARIANT_TRUE;

pKeyboard->put_AllowDiac (bVal);
```

## Property: IHESession::LongName 3270 5250 VT

This property returns or sets a string specifying the session Long name that appears in the OIA (Operator Information Area). The Long name can contain up to eight characters.

### Basic Syntax

```
String = Session.LongName
Session.LongName = String
```

### C++ Syntax

```
HRESULT IHESession::get_LongName([out, retval] BSTR * pVal);
HRESULT IHESession::put_LongName([in] BSTR newVal);
```

### Parameters

*pVal*—The returned string, specifying the current session Long name.  
*newVal*—The set string, specifying the current session Long name.

### Basic Example

```
Dim Session As IHESession

Set Session = Terminal.Session

Dim strVal As String

'Get value

strVal = Session.LongName

If (Len(strVal) = 0) Then

'Set value

Session.LongName = "Sess-1"

End If
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(
IID_IHESession,
(void**) &pSess);

BSTR bstr ;

pSess->get_LongName (&bstr);

if (strlen(OLE2A(bstr))==0)

{

if (bstr!=NULL)

SysFreeString(bstr);

bstr =

SysAllocString(OLESTR("Sess-1"));

pSess->put_LongName (bstr);

SysFreeString(bstr);

}
```

## Property: IHESession::LUName 3270

This property returns or sets a string specifying the LU (Logical Units) name that is used when you connect to a host that supports RFC1646 or RFC2205 (TN3270). An LU contains the necessary information needed to connect to an SNA network.

### Basic Syntax

```
String = Session.LUName
Session.LUName = String
```

### C++ Syntax

```
HRESULT IHESession::get_LUName([out, retval] BSTR * pVal);
HRESULT IHESession::put_LUName([in] BSTR newVal);
```

### Parameters

*pVal*—The returned string, specifying the LU name.  
*newVal*—The set string, specifying the LU name.

### Basic Example

```
Dim Session As HESession

Set Session = Terminal.Session

Dim strVal As String

'Get string

strVal = Session.LUName

If (Len(strVal) = 0) Then

'Set string

Session.LUName = "XYZ"

End If
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(
IID_IHESession,
(void**) &pSess);

BSTR bstr ;

pSess->get_LUName (&bstr);

if (strlen(OLE2A(bstr))==0)

{

if (bstr!=NULL)

SysFreeString(bstr);

bstr =

SysAllocString(OLESTR("XYZ"));

pSess->put_LUName (bstr);

SysFreeString(bstr);

}
```

## Property: IHESession::ModemID 3270 5250 VT

This property returns or sets a value specifying the modem ID when you use a modem connection.

### Basic Syntax

```
Long = Session.ModemID
Session.ModemID = Long
```

### C++ Syntax

```
HRESULT IHESession::get_ModemID([out, retval] long * pVal);
HRESULT IHESession::put_ModemID([in] long newVal);
```

### Parameters

*pVal*—The returned value, specifying the modem ID.  
*newVal*—The set value, specifying the modem ID.

### Basic Example

```
Dim Session As IHESession

Set Session = Terminal.Session

Dim IVal As Long

IVal = Session.ModemID

If (IVal = 6734) Then

'Add code

End If
```

**C++ Example**

```

IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(
IID_IHESession,
(void**) &pSess);

long lVal;

pSess->get_ModemID (&lVal);

if (lVal ==0)

{

lVal =6734;

pSess->put_ModemID (lVal);

}

```

**Property: IHESession::Mouse** 3270 5250 VT

This property returns a pointer to the SessionMouse interface to retrieve general mouse-related options.

**Basic Syntax**

```

IHESessionMouse = Session.Mouse

```

**C++ Syntax**

```

HRESULT IHESession::get_Mouse([out, retval] IUnknown * * pVal);

```

**Parameters**

*pVal*—The returned pointer to the IHESessionMouse interface.

**Basic Example**

```

Dim Session As IHESession

```

```

Set Session = Terminal.Session

```

```

Dim SessMouse As IHESessionMouse

```

```

Set SessMouse = Session.Mouse

```

```

SessMouse.BlockSelect = True

```

**C++ Example**

```

IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(
IID_IHESession,
(void**) &pSess);

IHESessionMouse * pMouse;

pSess->get_Mouse(&pMouse);

VARIANT_BOOL bVal = VARIANT_TRUE;

pMouse->put_BlockSelect (bVal);

```

## Property: IHESession::Notify 3270 5250 VT

This property returns or sets a value indicating whether the Notify (Update Alarm) option is on or off. By default, this property is set to VARIANT\_FALSE.

### Basic Syntax

Boolean = Session.**Notify**

Session.**Notify** = Boolean

### C++ Syntax

```
HRESULT IHESession::get_Notify([out, retval] VARIANT_BOOL * pVal);
```

```
HRESULT IHESession::put_Notify([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that the Notify option is on. A returned value of VARIANT\_FALSE indicates that the Notify option is off.

*newVal*—A value of VARIANT\_TRUE indicates that the Notify option is on. A value of VARIANT\_FALSE indicates that the Notify option is off.

### Basic Example

```
Dim Session As IHESession
```

```
Set Session = Terminal.Session
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = Session.Notify
```

```
If (bVal = False) Then
```

```
'Set value
```

```
Session.Notify = True
```

```
End If
```

### C++ Example

```
IDispatch *pIDispatch;
```

```
pITerminal->get_Session(&pIDispatch);
```

```
IHESession *pSess;
```

```
pIDispatch->QueryInterface(
```

```
IID_IHESession,
```

```
(void**) &pSess);
```

```
VARIANT_BOOL bVal;
```

```
bVal =
```

```
pSess->get_Notify (&bVal);
```

```
if (bVal==VARIANT_FALSE)
```

```
{
```

```
bVal = VARIANT_TRUE;
```

```
pSess->put_Notify (bVal);
```

```
}
```

## Property: IHESession::Password 5250

This property returns or sets a string that specifies the password used to connect to the host.

### Basic Syntax

```
String = Session.Password
```

```
Session.Password = String
```

### C++ Syntax

```
HRESULT IHESession::get_Password([out, retval] BSTR * pVal);
```

```
HRESULT IHESession::put_Password([in] BSTR newVal);
```

### Parameters

*pVal*—The returned string, specifying the password.

*newVal*—The set string, specifying the password.

### Basic Example

```
Dim Session As IHESession
```

```
Set Session = Terminal.Session
```

```
Dim strVal As String
```

```
strVal = Session.Password
```

```
If (Len(strVal) = 0) Then
```

```
Session.Password = "as14rty"
```

```
End If
```

### C++ Example

```
IDispatch *pIDispatch;
```

```
pITerminal->get_Session(&pIDispatch);
```

```
IHESession *pSess;
```

```
pIDispatch->QueryInterface(
```

```
IID_IHESession,
```

```
(void**) &pSess);
```

```
BSTR bstr ;
```

```
pSess->get_Password (&bstr);
```

```
if (strlen(OLE2A(bstr))==0)
```

```
{
```

```
if (bstr!=NULL)
```

```
SysFreeString(bstr);
```

```
bstr =
```

```
SysAllocString(OLESTR("as14rty "));
```

```
pSess->put_Password (bstr);
```

```
SysFreeString(bstr);
```

```
}
```

## Property: IHESession::PCPrint 3270 5250 VT

This property returns a pointer to the SessionPCPrint interface to retrieve general output-related options.

**Basic Syntax**                    HESessionPCPrint = Session.**PCPrint**  
**C++ Syntax**                     HRESULT IHESession::get\_PCPrint([out, retval] IUnknown \* \* *pVal*);  
**Parameters**                    *pVal*—The returned pointer to the IHESessionPCPrint interface.  
**Basic Example**

```
Set Session = Terminal.Session  
  
Dim SessPCPrint As IHESessionPCPrint  
  
Set SessPCPrint = Session.PCPrint
```

### C++ Example

```
SessPCPrint.TprintMode = HOSTEX_TPRINT_OUTPUT_LPT1  
IDispatch *pIDispatch;  
  
pITerminal->get_Session(&pIDispatch);  
  
IHESession *pSess;  
  
pIDispatch->QueryInterface(  
  
IID_IHESession,  
  
(void**) &pSess);  
  
IHESession PCPrint * pPCPrint;  
  
pSess->get_PCPrint (&pPCPrint);  
  
pPCPrint->put_TprintMode (HOSTEX_TPRINT_OUTPUT_LPT1);
```

## Property: IHESession::Port 3270 5250 VT

This property returns or sets a value that specifies the Internet port to which you are connected. You can select a number between 1 and 65534. By default, this property is set to 23.

**Basic Syntax**                    Integer = Session.**Port**  
                                  Session.**Port** = Integer  
**C++ Syntax**                     HRESULT IHESession::get\_Port([out, retval] short \* *pVal*);  
                                  HRESULT IHESession::put\_Port([in] short *newVal*);  
**Parameters**                    *pVal*—The returned value, specifying the Internet port.  
                                  *newVal*—The set value, specifying the Internet port.

## Basic Example

```
Dim Session As HESession

Set Session = Terminal.Session

Dim iVal As Integer

'Get value

iVal = Session.Port

If (iVal <> 23) Then

'Set value

Session.Port = 23

End If
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(

IID_IHESession,

(void**) &pSess);

short sVal;

pSess->get_Port (&sVal);

if (sVal==0)

{

sVal=23;

pSess->put_Port (sVal);

}
```

## Property: IHESession::PrintExplorer 3270 5250 VT

This property returns a pointer to the SessionPrintExplorer interface to retrieve options related to launching a PrintExplorer session.

### Basic Syntax

```
HESessionPrintExplorer = Session.PrintExplorer
```

### C++ Syntax

```
HRESULT IHESession::get_PrintExplorer([out, retval] IUnknown ** pVal);
```

### Parameters

*pVal*—The returned pointer to the IHESessionPrintExplorer interface.

### Basic Example

```
Dim Session As HESession

Set Session = Terminal.Session

Dim SessPrintEx As HESessionPrintExplorer

Set SessPrintEx = Session.PrintExplorer

SessPrintEx.PEHostName = "sunset.cs.ca"
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(

IID_IHESession,

(void**) &pSess);

IHESessionPrintExplorer * pPEXplorer;

pSess->get_PEXplorer(&pPEXplorer);

BSTR bstr = SysAllocString(OLESTR("sunset.cs.ca "));

pPEXplorer->put_PEHostName (bstr);
```

## Property: IHESession::PrintScreen 3270 5250 VT

This property returns a pointer to the SessionPrintScreen object to retrieve general options related to printing the screen.

### Basic Syntax

```
IHESessionPrintScreen = Session.PrintScreen
```

### C++ Syntax

```
HRESULT IHESession::get_PrintScreen([out, retval] IUnknown ** pVal);
```

### Parameters

*pVal*—The returned pointer to the IHESessionPrintScreen interface.

### Basic Example

```
Dim Session As IHESession

Set Session = Terminal.Session

Dim SessPrintScrn As IHESessionPrintScreen
```

```
Set SessPrintScrn = Session.PrintScreen
```

```
SessPrintScrn.PrintOIA = True
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(

IID_IHESession,

(void**) &pSess);

IHESessionPrintScreen * pPrintScrn;

pSess->get_PrintScrn(&pPrintScrn);

VARIANT_BOOL bVal = VARIANT_TRUE;

pPrintScrn->put_PrintOIA(bVal);
```

## Property: IHESession::ProfileName 3270 5250 VT

This property returns or sets a string indicating the profile name (including the full pathname) for a session.

### Basic Syntax

```
String = Session.ProfileName
```

```
Session.ProfileName = String
```

### C++ Syntax

```
HRESULT IHESession::get_ProfileName([out, retval] BSTR * pVal);
```

```
HRESULT IHESession::put_ProfileName([in] BSTR newVal);
```

### Parameters

*pVal*—The returned string, which indicates the profile name.

*newVal*—The set string, which indicates the profile name.

### Basic Example

```
Dim Session As IHESession
```

```
Set Session = Terminal.Session
```

```
Dim strVal As String
```

```
'Get string
```

```
strVal = Session.ProfileName
```

```
If (Len(strVal) = 0) Then
```

```
'Set string
```

```
Session.ProfileName = "C:\\aix.hep"
```

```
End If
```

### C++ Example

```
IDispatch *pIDispatch;
```

```
pITerminal->get_Session(&pIDispatch);
```

```
IHESession *pSess;
```

```
pIDispatch->QueryInterface(
```

```
IID_IHESession,
```

```
(void**) &pSess);
```

```
BSTR bstr ;
```

```
pSess->get_ProfileName (&bstr);
```

```
if (strlen(OLE2A(bstr))==0)
```

```
{
```

```
if (bstr!=NULL)
```

```
SysFreeString(bstr);
```

```
bstr =
```

```
SysAllocString(OLESTR("C:\\aix.hep "));
```

```
pSess->put_ProfileName (bstr);
```

```
SysFreeString(bstr);
```

```
}
```

## Property: IHESession::PromptOnClose 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer prompts you before closing a window session. By default, this property is set to VARIANT\_TRUE.

### Basic Syntax

Boolean = Session.**PromptOnClose**

Session.**PromptOnClose** = Boolean

### C++ Syntax

```
HRESULT IHESession::get_PromptOnClose([out, retval] VARIANT_BOOL * pVal);
```

```
HRESULT IHESession::put_PromptOnClose([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer prompts you before closing a window session. A returned value of VARIANT\_FALSE indicates that HostExplorer does not prompt you before closing a window session.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer prompts you before closing a window session. A value of VARIANT\_FALSE indicates that HostExplorer does not prompt you before closing a window session.

### Basic Example

```
Dim Session As IHESession
```

```
Set Session = Terminal.Session
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = Session.PromptOnClose
```

```
If (bVal = False) Then
```

```
'Set value
```

```
Session.PromptOnClose = True
```

```
End If
```

### C++ Example

```
IDispatch *pIDispatch;
```

```
pITerminal->get_Session(&pIDispatch);
```

```
IHESession *pSess;
```

```
pIDispatch->QueryInterface(
```

```
IID_IHESession,
```

```
(void**) &pSess);
```

```
VARIANT_BOOL bVal;
```

```
bVal =
```

```
pSess->get_PromptOnClose(&bVal);
```

```
if (bVal==VARIANT_FALSE)
```

```
{
```

```
bVal = VARIANT_TRUE;
```

```
pSess->put_PromptOnClose(bVal);
```

```
}
```

## Property: IHESession::QueryShutdown 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer shuts down automatically if it is still active when Windows shuts down. By default, this property is set to VARIANT\_FALSE.

### Basic Syntax

```
Boolean = Session.QueryShutdown  
Session.QueryShutdown = Boolean
```

### C++ Syntax

```
HRESULT IHESession::get_QueryShutdown([out, retval] VARIANT_BOOL * pVal);  
HRESULT IHESession::put_QueryShutdown([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer forces Windows to postpone shutting down until HostExplorer fully shuts down. A returned value of VARIANT\_FALSE indicates that HostExplorer shuts down automatically when Windows shuts down.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer forces Windows to postpone shutting down until HostExplorer fully shuts down. A value of VARIANT\_FALSE indicates that HostExplorer shuts down automatically when Windows shuts down.

### Basic Example

```
Dim Session As HESession  
  
Set Session = Terminal.Session  
  
Dim bVal As Boolean  
  
'Get value  
  
bVal = Session.QueryShutdown  
  
If (bVal = False) Then  
  
'Set value  
  
Session.QueryShutdown = True  
  
End If
```

### C++ Example

```
IDispatch *pIDispatch;  
  
pITerminal->get_Session(&pIDispatch);  
  
IHESession *pSess;  
  
pIDispatch->QueryInterface(  
  
IID_IHESession,  
  
(void**) &pSess);  
  
VARIANT_BOOL bVal;  
  
bVal =  
  
pSess->get_QueryShutdown (&bVal);  
  
if (bVal==VARIANT_FALSE)  
  
{  
  
bVal = VARIANT_TRUE;  
  
pSess->put_QueryShutdown (bVal);  
  
}
```

## Property: IHESession::SaveFile 3270 5250 VT

This property returns a pointer to the SessionSaveFile interface to retrieve the Save Filename option.

**Basic Syntax** IHESessionSaveFile = Session.**SaveFile**  
**C++ Syntax** HRESULT IHESession::get\_SaveFile([out, retval] IUnknown \*\* *pVal*);  
**Parameters** *pVal*—The returned pointer to the IHESessionSaveFile interface.  
**Basic Example** Dim Session As IHESession

```
Set Session = Terminal.Session
```

```
Dim SessSave As IHESessionSaveFile
```

```
Set SessSave = Session.SaveFile
```

```
SessSave.SaveConfirm = True
```

### C++ Example

```
IDispatch *pIDispatch;
```

```
pITerminal->get_Session(&pIDispatch);
```

```
IHESession *pSess;
```

```
pIDispatch->QueryInterface(
```

```
IID_IHESession,
```

```
(void**) &pSess);
```

```
IHESessionSaveFile * pSaveFile;
```

```
pSess->get_SaveFile(&pSaveFile);
```

```
VARIANT_BOOL bVal = VARIANT_TRUE;
```

```
pSaveFile->put_SaveConfirm (bVal);
```

## Property: IHESession::SaveProfOnClose 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer automatically saves any setting changes for the current profile when you close a session. By default, this property is set to VARIANT\_TRUE.

**Basic Syntax** Boolean = Session.**SaveProfOnClose**  
Session.**SaveProfOnClose** = Boolean  
**C++ Syntax** HRESULT IHESession::get\_SaveProfOnClose([out, retval] VARIANT\_BOOL \*  
*pVal*);  
HRESULT IHESession::put\_SaveProfOnClose([in] VARIANT\_BOOL *newVal*);

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer automatically saves the setting changes for the current profile when you close the session. A returned value of VARIANT\_FALSE indicates that HostExplorer does not save the setting changes for the current profile when you close the session.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer automatically saves the setting changes for the current profile when you close the session. A value of VARIANT\_FALSE indicates that HostExplorer does not save the setting changes for the current profile when you close the session.

## Basic Example

```
Dim Session As HESession

Set Session = Terminal.Session

Dim bVal As Boolean

'Get value

bVal = Session.SaveProfOnClose

If (bVal = False) Then

'Set value

Session.SaveProfOnClose = True

End If
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(

IID_IHESession,

(void**) &pSess);

VARIANT_BOOL bVal;

bVal =

pSess->get_SaveProfOnClose (&bVal);

if (bVal==VARIANT_FALSE)

{

bVal = VARIANT_TRUE;

pSess->put_SaveProfOnClose (bVal);

}
```

## Property: IHESession::Schemes 3270 5250 VT

This property returns the pointer to the SessionSchemes interface. A scheme is a collection of settings.

### Basic Syntax

```
SessionSchemes = Session.Schemes
```

### C++ Syntax

```
HRESULT IHESession::get_Schemes([out, retval] IUnknown ** pVal);
```

### Parameters

*pVal*—The returned pointer to the IHESessionSchemes interface.

### Basic Example

```
Dim Session As HESession

Set Session = Terminal.Session

Dim SessSc As HESessionSchemes

Set SessSc = Session.Schemes
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(

IID_IHESession,

(void**) &pSess);

IHESessionSchemes * pSchemes;

pSess->get_Schemes (&pSchemes);
```

## Property: IHESession::Security 3270 5250 VT

This property returns a pointer to the SessionSecurity interface to retrieve general security-related options.

### Basic Syntax

```
HESessionSecurity = Session.Security
```

### C++ Syntax

```
HRESULT IHESession::get_Security([out, retval] IUnknown ** pVal);
```

### Parameters

*pVal*—The returned pointer to the IHESessionSecurity interface.

### Basic Example

```
Dim Session As IHESession

Set Session = Terminal.Session

Dim SessSec As HESessionSecurity
```

```
Set SessSec = Session.Security
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(

IID_IHESession,

(void**) &pSess);

IHESessionSecurity * pSessSec;

pSess->get_Security(&pSessSec);
```

## Property: IHESession::IntegerName 3270 5250 VT

This property returns or sets a string specifying the session short name. The session short name is used primarily by HLLAPI applications. Changing the short name of a session takes effect immediately and does not require the emulator or session to be restarted.

### Basic Syntax

```
String = Session.IntegerName  
Session.IntegerName = String
```

### C++ Syntax

```
HRESULT IHESession::get_IntegerName([out, retval] BSTR * pVal);  
HRESULT IHESession::put_IntegerName([in] BSTR newVal);
```

### Parameters

*pVal*—The returned letter of the alphabet, indicating the current HLLAPI short name.  
*newVal*—The set letter of the alphabet, indicating the current HLLAPI short name.

### Basic Example

```
Dim Session As IHESession  
  
Set Session = Terminal.Session  
  
Dim strVal As String  
  
'Get string  
  
strVal = Session.IntegerName  
  
If (Len(strVal) = 0) Then  
  
'Set string  
  
Session.IntegerName = "G"
```

### C++ Example

```
IDispatch *pIDispatch;  
  
pITerminal->get_Session(&pIDispatch);  
  
IHESession *pSess;  
  
pIDispatch->QueryInterface(  
IID_IHESession,  
(void**) &pSess);  
  
BSTR bstr ;  
  
pSess->get_IntegerName(&bstr);  
  
if (strlen(OLE2A(bstr))==0)  
{  
  
if (bstr!=NULL)  
  
SysFreeString(bstr);  
  
bstr =  
  
SysAllocString(OLESTR("G"));  
  
pSess->put_IntegerName (bstr);  
  
SysFreeString(bstr);  
  
}
```

## Property: IHESession::ShowDialupDlg VT

This property returns or sets a value indicating whether HostExplorer displays the Always Show Connect Dialog flag, prompting you to verify modem properties. This property does not affect connections that are started from OLE Automation. This property is used only for returned or set values so that you can load or save profiles. By default, this property is set to VARIANT\_TRUE.

### Basic Syntax

```
Boolean = Session.ShowDialupDlg  
Session.ShowDialupDlg = Boolean
```

### C++ Syntax

```
HRESULT IHESession::get_ShowDialupDlg([out, retval] VARIANT_BOOL * pVal);  
HRESULT IHESession::put_ShowDialupDlg([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer displays the Always Show Connect Dialog flag. A returned value of VARIANT\_FALSE indicates that HostExplorer does not display the Always Show Connect Dialog flag.  
*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer displays the Always Show Connect Dialog flag. A value of VARIANT\_FALSE indicates that HostExplorer does not display the Always Show Connect Dialog flag.

### Basic Example

```
Dim Session As IHESession  
  
Set Session = Terminal.Session  
  
Dim bVal As Boolean  
  
'Get value  
  
bVal = Session.ShowDialupDlg  
  
If (bVal = False) Then  
  
'Set value  
  
Session.ShowDialupDlg = True
```

### C++ Example

```
IDispatch *pIDispatch;  
  
pITerminal->get_Session(&pIDispatch);  
  
IHESession *pSess;  
  
pIDispatch->QueryInterface(  
  
IID_IHESession,  
  
(void**) &pSess);  
  
VARIANT_BOOL bVal;  
  
bVal =  
  
pSess->get_ShowDialupDlg (&bVal);  
  
if (bVal==VARIANT_FALSE)  
  
{  
  
bVal = VARIANT_TRUE;  
  
pSess->put_ShowDialupDlg (bVal);  
  
}
```

## Property: IHESession::Sound 3270 5250 VT

This property returns or sets a value indicating whether the Sound option for program sounds is on or off. By default, this property is set to VARIANT\_TRUE.

### Basic Syntax

Boolean = Session.Sound

Session.Sound = Boolean

### C++ Syntax

```
HRESULT IHESession::get_Sound([out, retval] VARIANT_BOOL * pVal);
```

```
HRESULT IHESession::put_Sound([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that the Sound option for program sounds is on. A returned value of VARIANT\_FALSE indicates that the Sound option for program sounds is off.

*newVal*—A value of VARIANT\_TRUE indicates that the Sound option for program sounds is on. A value of VARIANT\_FALSE indicates that the Sound option for program sounds is off.

### Basic Example

```
Dim Session As IHESession
```

```
Set Session = Terminal.Session
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = Session.Sound
```

```
If (bVal = False) Then
```

```
'Set value
```

```
Session.Sound = True
```

```
End If
```

### C++ Example

```
IDispatch *pIDispatch;
```

```
pITerminal->get_Session(&pIDispatch);
```

```
IHESession *pSess;
```

```
pIDispatch->QueryInterface(
```

```
IID_IHESession,
```

```
(void**) &pSess);
```

```
VARIANT_BOOL bVal;
```

```
bVal =
```

```
pSess->get_Sound (&bVal);
```

```
if (bVal==VARIANT_FALSE)
```

```
{
```

```
bVal = VARIANT_TRUE;
```

```
pSess->put_Sound (bVal);
```

```
}
```

## Property: IHESession::SYSREQasIACIP 3270

This property returns or sets a value indicating whether the SYSREQ key as the Telnet IAC IP sequence is enabled or disabled. By default, this property is set to VARIANT\_FALSE.

### Basic Syntax

Boolean = Session.SYSREQasIACIP

Session.SYSREQasIACIP = Boolean

### C++ Syntax

```
HRESULT IHESession::get_SYSREQasIACIP([out, retval] VARIANT_BOOL *  
pVal);
```

```
HRESULT IHESession::put_SYSREQasIACIP([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that the SYSREQ key as the Telnet IAC IP sequence is enabled. A returned value of VARIANT\_FALSE indicates that the sequence is disabled.

*newVal*—A value of VARIANT\_TRUE indicates that the SYSREQ key as the Telnet IAC IP sequence is enabled. A value of VARIANT\_FALSE indicates that the sequence is disabled.

### Basic Example

```
Dim Session As IHESession
```

```
Set Session = Terminal.Session
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = Session.SYSREQasIACIP
```

```
If (bVal = False) Then
```

```
'Set value
```

```
Session.SYSREQasIACIP = True
```

```
End If
```

### C++ Example

```
IDispatch *pIDispatch;
```

```
pITerminal->get_Session(&pIDispatch);
```

```
IHESession *pSess;
```

```
pIDispatch->QueryInterface(  
IID_IHESession,  
(void**) &pSess);
```

```
VARIANT_BOOL bVal;
```

```
bVal =
```

```
pSess->get_SYSREQasIACIP (&bVal);
```

```
if (bVal==VARIANT_FALSE)
```

```
{
```

```
bVal = VARIANT_TRUE;
```

```
{
```

```
pSess->put_SYSREQasIACIP (bVal);
```

```
}
```

```
}
```

## Property: IHESession::TelnetEcho

This property returns or sets a value that indicates how HostExplorer responds to remote echo negotiation with a Telnet host.

**Basic Syntax**            HOSTEX\_TELNETECHO = Session.**TelnetEcho**  
Session.**TelnetEcho** = HOSTEX\_TELNETECHO

**C++ Syntax**             HRESULT IHESession::get\_**TelnetEcho**([out, retval] HOSTEX\_TELNETECHO \*  
*pVal*);  
HRESULT IHESession::put\_**TelnetEcho**([in] HOSTEX\_TELNETECHO *newVal*);

**Parameters**            *pVal*—The returned value, which indicates how HostExplorer responds to remote echo negotiation with a Telnet host.  
*newVal*—The set value, which indicates how HostExplorer responds to remote echo negotiation with a Telnet host.

**Basic Example**         Dim Session As IHESession

```
Set Session = Terminal.Session
```

```
Dim TEcho As HOSTEX_TELNETECHO
```

```
'Get value
```

```
TEcho = Session.TelnetEcho
```

```
If (TEcho = HOSTEX_TELNETECHO_NO) Then
```

```
'Set value
```

```
Session.TEcho = HOSTEX_TELNETECHO_YES
```

```
End If
```

### C++ Example

```
IDispatch *pIDispatch;
```

```
pITerminal->get_Session(&pIDispatch);
```

```
IHESession *pSess;
```

```
pIDispatch->QueryInterface(
```

```
IID_IHESession,
```

```
(void**) &pSess);
```

```
HOSTEX_TELNETECHO TEcho;
```

```
pSess->get_TelnetEcho(&TEcho);
```

```
if (TEcho!= HOSTEX_TELNETECHO_NO)
```

```
{
```

```
TEcho = HOSTEX_TELNETECHO_NO;
```

```
pSess->put_TelnetEcho (TEcho);
```

```
}
```

### Related Topics

[HOSTEX\\_TELNETECHO Data Type](#)

## Property: IHESession::TelnetName **VT**

This property returns or sets a string that specifies a name to override the name used during Telnet negotiation with the host.

### Basic Syntax

```
String = Session.TelnetName
```

```
Session.TelnetName = String
```

### C++ Syntax

```
HRESULT IHESession::get_TelnetName([out, retval] BSTR * pVal);
```

```
HRESULT IHESession::put_TelnetName([in] BSTR newVal);
```

### Parameters

*pVal*—The returned string, specifying a Telnet name.

*newVal*—The set string, specifying a Telnet name.

### Basic Example

```
Dim Session As IHESession
```

```
Set Session = Terminal.Session
```

```
Dim strVal As String
```

```
'Get string
```

```
strVal = Session.TelnetName
```

```
If (Len(strVal) = 0) Then
```

```
'Set string
```

```
Session.TelnetName = "sunset"
```

```
End If
```

### C++ Example

```
IDispatch *pIDispatch;
```

```
pITerminal->get_Session(&pIDispatch);
```

```
IHESession *pSess;
```

```
pIDispatch->QueryInterface(
```

```
IID_IHESession,
```

```
(void**) &pSess);
```

```
BSTR bstr ;
```

```
pSess->get_TelnetName (&bstr);
```

```
if (strlen(OLE2A(bstr))==0)
```

```
{
```

```
if (bstr!=NULL)
```

```
SysFreeString(bstr);
```

```
bstr =
```

```
SysAllocString(OLESTR("sunset"));
```

```
pSess->put_TelnetName (bstr);
```

```
SysFreeString(bstr);
```

```
}
```

## Property: IHESession::Terminal 3270 5250 VT

This property returns a pointer to the SessionTerminal interface and its associated variable values in HostExplorer.

**Basic Syntax**            HESessionTerminal = Session.**Terminal**  
**C++ Syntax**             HRESULT IHESession::get\_Terminal([out, retval] IUnknown \* \* *pVal*);  
**Parameters**            *pVal*—The returned pointer to the IHESessionTerminal interface.  
**Basic Example**

```
Set Session = Terminal.Session  
  
Dim SessTerm As IHESessionTerminal  
  
Set SessTerm = Session.Terminal
```

**C++ Example**

```
SessTerm.ReplyOEM = True  
IDispatch *pIDispatch;  
  
pITerminal->get_Session(&pIDispatch);  
  
IHESession *pSess;  
  
pIDispatch->QueryInterface(  
IID_IHESession,  
(void**) &pSess);  
  
IHESession Terminal * pTerm;  
  
pSess->get_Terminal (&pTerm);  
  
VARIANT_BOOL bVal = VARIANT_TRUE;  
  
pTerm->put_ReplyOEM (bVal);
```

## Property: IHESession::TerminalType 3270 5250 VT

This property returns or sets a value specifying the terminal type for the session, such as TN3270, TN5250, TNVT, VT-52, or VT-100.

**Basic Syntax**            Long = Session.**TerminalType**  
Session.**TerminalType** = Long  
**C++ Syntax**             HRESULT IHESession::get\_TerminalType([out, retval] long \* *pVal*);  
HRESULT IHESession::put\_TerminalType([in] long *newVal*);  
**Parameters**            *pVal*—The following returned values specify the terminal type for the session:  
  
1—TN3270 terminals  
  
2—TNVT terminals  
  
3—TN5250 terminals  
*newVal*—The set value, which indicates the terminal type for the session.

## Basic Example

```
Dim Session As HESession

Set Session = Terminal.Session

Dim lVal As Long

'Get value

lVal = Session.TerminalType

If (lVal <> 2) Then

'Set value

Session.TerminalType = 2

End If
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(

IID_IHESession,

(void**) &pSess);

long lVal;

pSess->get_TerminalType (&lVal);

if (lVal != 2)

{

lVal =2;

pSess->put_TerminalType (lVal);

}
```

## Property: IHESession::Timeout 3270 5250 VT

This property returns or sets a value specifying the number of seconds required for HostExplorer to establish a connection before canceling the operation. By default, this property is set to 30.

### Basic Syntax

```
Long = Session.Timeout
Session.Timeout = Long
```

### C++ Syntax

```
HRESULT IHESession::get_Timeout([out, retval] long * pVal);
HRESULT IHESession::put_Timeout([in] long newVal);
```

### Parameters

*pVal*—The returned value, specifying the number of seconds required for HostExplorer to establish a connection.

*newVal*—The set value, specifying the number of seconds required for HostExplorer to establish a connection.

## Basic Example

```
Dim Session As HESession  
Set Session = Terminal.Session  
Dim lVal As Long  
'Get value  
lVal = Session.Timeout  
If (lVal = 0) Then  
'Set value  
Session.Timeout = 100  
End If
```

## C++ Example

```
IDispatch *pIDispatch;  
pITerminal->get_Session(&pIDispatch);  
IHESession *pSess;  
pIDispatch->QueryInterface(  
IID_IHESession,  
(void**) &pSess);  
long lVal;  
pSess->get_Timeout (&lVal);  
if (lVal == 0)  
{  
lVal =2;  
pSess->put_Timeout (100);  
}
```

## Property: IHESession::TraceFilename 3270 5250 VT

This property returns or sets a string specifying the name of the file that contains the information that is sent to and received from the host.

### Basic Syntax

```
String = Session.TraceFilename  
Session.TraceFilename = String
```

### C++ Syntax

```
HRESULT IHESession::get_TraceFilename([out, retval] BSTR * pVal);  
HRESULT IHESession::put_TraceFilename([in] BSTR newVal);
```

### Parameters

*pVal*—The returned string, specifying the file name.  
*newVal*—The set string, specifying the file name.

**Basic Example**

```
Dim Session As HESession
Set Session = Terminal.Session

Dim strVal As String

'Get string

strVal = Session.TraceFilename

If (Len(strVal) = 0) Then

'Set string

Session.TraceFilename =

"C:\\trace.trc"

End If
```

**C++ Example**

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(

IID_IHESession,

(void**) &pSess);

BSTR bstr ;

pSess->get_TraceFilename (&bstr);

if (strlen(OLE2A(bstr))==0)

{

if (bstr!=NULL)

SysFreeString(bstr);

bstr =

SysAllocString(OLESTR("C:\\trace.trc"));

pSess->put_TraceFilename (bstr);

SysFreeString(bstr);

}
```

## Property: IHESession::TrackMenu 3270 5250 VT

This property returns a pointer to the SessionTrackMenu interface to retrieve general options related to the Track menu.

<b>Basic Syntax</b>	<code>HESessionTrackMenu = Session.TrackMenu</code>
<b>C++ Syntax</b>	<code>HRESULT IHESession::get_TrackMenu([out, retval] IUnknown ** pVal);</code>
<b>Parameters</b>	<i>pVal</i> —The returned pointer to the IHESessionTrackMenu interface.
<b>Basic Example</b>	<pre>Dim Session As HESession  Set Session = Terminal.Session  Dim SessTrack As HESessionTrackMenu  Set SessTrack = Session.TrackMenu  IDispatch *pIDispatch;  pITerminal-&gt;get_Session(&amp;pIDispatch);  IHESession *pSess;  pIDispatch-&gt;QueryInterface( IID_IHESession, (void**) &amp;pSess);  IHESessionTrackMenu * pTrackMenu;  pSess-&gt;get_TrackMenu(&amp;pTrackMenu);</pre>
<b>C++ Example</b>	

## Property: IHESession::TranslationTable 3270 5250 VT

This property returns a pointer to the SessionTranslationTable interface to retrieve TranslationTable options related to the language used and whether the file being transferred is text or binary.

<b>Basic Syntax</b>	<code>HESessionTranslationTable = Session.TranslationTable</code>
<b>C++ Syntax</b>	<code>HRESULT IHESession::get_TranslationTable([out, retval] IUnknown ** pVal);</code>
<b>Parameters</b>	<i>pVal</i> —The returned pointer to the IHESessionTranslationTable interface.
<b>Basic Example</b>	<pre>Dim Session As HESession  Set Session = Terminal.Session  Dim SessTrans As HESessionTranslationTable  Set SessTrans = Session.TranslationTable  SessTrans.UsePrivateTranslate = True</pre>

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(
IID_IHESession,
(void**) &pSess);

IHESessionTranslationTable * pTrans;

pSess->
get_TranslationTable (&pTrans);

VARIANT_BOOL bVal = VARIANT_TRUE;

pTrans->put_UsePrivateTranslate(bVal);
```

## Property: IHESession::TypeAhead 3270 5250

This property returns or sets a value indicating whether HostExplorer buffers typed characters, even when the keyboard is locked. By default, this property is set to VARIANT\_TRUE.

### Basic Syntax

```
Boolean = Session.TypeAhead
```

```
Session.TypeAhead = Boolean
```

### C++ Syntax

```
HRESULT IHESession::get_TypeAhead([out, retval] VARIANT_BOOL * pVal);
```

```
HRESULT IHESession::put_TypeAhead([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer buffers typed characters. A returned value of VARIANT\_FALSE indicates that HostExplorer is not buffering typed characters.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer buffers typed characters. A value of VARIANT\_FALSE indicates that HostExplorer is not buffering typed characters.

### Basic Example

```
Dim Session As IHESession
```

```
Set Session = Terminal.Session
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = Session.TypeAhead
```

```
If (bVal = False) Then
```

```
'Set value
```

```
Session.TypeAhead = True
```

```
End If
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(

IID_IHESession,

(void**) &pSess);

VARIANT_BOOL bVal;

bVal =

pSess->get_TypeAhead (&bVal);

if (bVal==VARIANT_FALSE)

{

bVal = VARIANT_TRUE;

pSess->put_TypeAhead (bVal);

}
```

## Property: IHESession::TypeAheadTimeout 3270 5250

This property returns or sets the amount of time (in milliseconds) that HostExplorer waits for a host response before canceling an attempt and clearing the Type Ahead keyboard queue. By default, this property is set to 0, which means infinite timeout.

### Basic Syntax

Long = Session.**TypeAheadTimeout**

Session.**TypeAheadTimeout** = Long

### C++ Syntax

HRESULT IHESession::**get\_TypeAheadTimeout**([out, retval] long \* *pVal*);

HRESULT IHESession::**put\_TypeAheadTimeout**([in] long *newVal*);

### Parameters

*pVal*—The returned value, which indicates the time delay.

*newVal*—The set value, which indicates the time delay.

### Basic Example

Dim Session As IHESession

Set Session = Terminal.Session

Dim IVal As Long

'Get value

IVal = Session.TypeAheadTimeout

If (IVal = 0) Then

'Set value

Session.TypeAheadTimeout = 100

End If

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(
    IID_IHESession,
    (void**) &pSess);

long lVal;

pSess->get_TypeAheadTimeout (&lVal);

if (lVal == 0)
{
    lVal = 100;

    pSess->put_TypeAheadTimeout (lVal);
}
```

## Property: IHESession::UponDisconnect 3270 5250 VT

This property returns or sets a value specifying the action that HostExplorer performs if the host disconnects from the current session.

### Basic Syntax

```
Integer = Session.UponDisconnect
Session.UponDisconnect = Integer
```

### C++ Syntax

```
HRESULT IHESession::get_UponDisconnect([out, retval] short * pVal);
HRESULT IHESession::put_UponDisconnect([in] short newVal);
```

### Parameters

*pVal*—The following returned values specify the action that HostExplorer performs in the event that the host disconnects from the current session:

- UPONDISC\_CLOSEWINDOW
- UPONDISC\_KEEPPWINDOWOPEN
- UPONDISC\_RESTARTSESSION

- UPONDISC\_SHOWOPENNEWSESSION

*newVal*—The set value, specifying the action that HostExplorer performs in the event that the host disconnects from the current session.

### Basic Example

```
Dim Session As IHESession

Set Session = Terminal.Session

Dim iVal As Integer

iVal = Session.UponDisconnect

If (iVal <> UPONDISC_KEEPPWINDOWOPEN) Then

    Session.UponDisconnect = UPONDISC_KEEPPWINDOWOPEN

End If
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(
IID_IHESession,
(void**) &pSess);

short sVal;

pSess->get_UponDisconnect (&sVal);

if (sVal!= UPONDISC_KEEPWINDOWOPEN )
{
sVal= UPONDISC_KEEPWINDOWOPEN ;
pSess->put_UponDisconnect(sVal);
}
```

## Property: IHESession::UseDialProp **VT**

This property returns or sets a value indicating whether HostExplorer uses the settings provided in the Windows Dialing Properties dialog box while you are installing a modem. When this property is set to VARIANT\_TRUE, HostExplorer automatically adds the area code, country code, 8, 9, or calling-card numbers, if applicable. By default, this property is set to VARIANT\_TRUE.

### Basic Syntax

```
Boolean = Session.UseDialProp
Session.UseDialProp = Boolean
```

### C++ Syntax

```
HRESULT IHESession::get_UseDialProp([out, retval] VARIANT_BOOL * pVal);
HRESULT IHESession::put_UseDialProp([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer uses the settings provided in the Windows Dialing Properties dialog box. A returned value of VARIANT\_FALSE indicates that HostExplorer dials using the “raw” phone number.  
*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer uses the settings provided in the Windows Dialing Properties dialog box. A value of VARIANT\_FALSE indicates that HostExplorer dials using the “raw” phone number.

### Basic Example

```
Dim Session As IHESession

Set Session = Terminal.Session

Dim bVal As Boolean

'Get value

bVal = Session.UseDialProp

If (bVal = False) Then

'Set value

Session.UseDialProp = True

End If
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(

IID_IHESession,

(void**) &pSess);

VARIANT_BOOL bVal;

bVal =

pSess->get_UseDialProp (&bVal);

if (bVal==VARIANT_FALSE)

{

bVal = VARIANT_TRUE;

pSess->put_UseDialProp (bVal);

}
```

## Property: IHESession::UserDirectory 3270 5250 VT

This property returns or sets a string specifying a user directory where objects such as Quick-Keys, key-map file, schemes, macros, and profiles are stored.

### Basic Syntax

```
String = Session.UserDirectory
Session.UserDirectory = String
```

### C++ Syntax

```
HRESULT IHESession::get_UserDirectory([out, retval] BSTR * pVal);
HRESULT IHESession::put_UserDirectory([in] BSTR newVal);
```

### Parameters

*pVal*—The returned string, specifying the user directory.  
*newVal*—The set string, specifying the user directory.

### Basic Example

```
Dim Session As HESession

Set Session = Terminal.Session

Dim strVal As String

'Get string

strVal = Session.UserDirectory

If (Len(strVal) = 0) Then

'Set string

Session.UserDirectory = "C:\\Winnt\\Hummingbird\\7.00"

End If
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(
IID_IHESession,
(void**) &pSess);

BSTR bstr ;

pSess->get_UserDirectory (&bstr);

if (strlen(OLE2A(bstr))==0)

{

if (bstr!=NULL)

SysFreeString(bstr);

bstr =

SysAllocString(OLESTR("C:\\Winnt\\
Hummingbird\\7.00"));

pSess->put_UserDirectory (bstr);

SysFreeString(bstr);

}
```

## Property: IHESession::UserName 5250

This property returns or sets a string that specifies the user name that you use to connect to the host.

### Basic Syntax

```
String = Session.UserName
Session.UserName = String
```

### C++ Syntax

```
HRESULT IHESession::get_UserName([out, retval] BSTR * pVal);
HRESULT IHESession::put_UserName([in] BSTR newVal);
```

### Parameters

*pVal*—The returned string, specifying your username.  
*newVal*—The set string, specifying your username.

### Basic Example

```
Dim Session As IHESession

Set Session = Terminal.Session

Dim strVal As String

'Get string

strVal = Session.UserName

If (Len(strVal) = 0) Then

'Set string

Session.UserName = "Jack17"

End If
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(
IID_IHESession,
(void**) &pSess);

BSTR bstr ;

pSess->get_UserName (&bstr);

if (strlen(OLE2A(bstr))==0)

{

if (bstr!=NULL)

SysFreeString(bstr);

bstr =

SysAllocString(OLESTR("Jack17"));

pSess->put_UserName (bstr);

SysFreeString(bstr);

}
```

## Property: IHESession::VariableWidthFont 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer uses proportional fonts.

### Basic Syntax

Boolean = Session.**VariableWidthFont**

Session.**VariableWidthFont** = Boolean

### C++ Syntax

HRESULT IHESession::get\_VariableWidthFont([out, retval] VARIANT\_BOOL \**pVal*);

HRESULT IHESession::put\_VariableWidthFont([in] VARIANT\_BOOL *newVal*);

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer uses proportional fonts. A returned value of VARIANT\_FALSE indicates that HostExplorer does not use proportional fonts.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer uses proportional fonts. A value of VARIANT\_FALSE indicates that HostExplorer does not use proportional fonts.

**Basic Example**

```
Dim Session As HESession

Set Session = Terminal.Session

Dim bVal As Boolean

'Get value

bVal = Session.VariableWidthFont

If (bVal = False) Then

'Set value

Session.VariableWidthFont = True

End If
```

**C++ Example**

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(

IID_IHESession,

(void**) &pSess);

VARIANT_BOOL bVal;

bVal =

pSess->get_VariableWidthFont (&bVal);

if (bVal==VARIANT_FALSE)

{

bVal = VARIANT_TRUE;

pSess->put_VariableWidthFont (bVal);

}
```

**Property: IHESession::VTCharset** VT

This property returns a pointer to the SessionVTCharset interface to retrieve general options related to the character set.

**Basic Syntax**

```
HESessionVTCharset = Session.VTCharset
```

**C++ Syntax**

```
HRESULT IHESession::get_VTCharset([out, retval] IUnknown ** pVal);
```

**Parameters**

*pVal*—The returned pointer to the IHESessionVTCharset interface.

**Basic Example**

```
Dim Session As HESession

Set Session = Terminal.Session

Dim SessVTChSet As HESessionVTCharset

Set SessVTChSet = Session.VTCharset

SessVTChSet.VTNRCMode = True
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(

IID_IHESession,

(void**) &pSess);

IHESessionVTCharset * pVTCharset;

pSess->

get_VTCharset(&pVTCharset);

VARIANT_BOOL bVal = VARIANT_TRUE;

pVTCharset->

put_VTCharset (bVal);
```

## Related Topics

[TNVT UPSS Language-Conversion Table](#)

## Property: IHESession::VTDoHostWindowSize **VT**

This property returns or sets a value indicating whether HostExplorer sends or negotiates a change in window size (that is, the number of rows and columns to the Telnet host). By default, this property is set to VARIANT\_FALSE.

**Basic Syntax** Boolean = Session.VTDoHostWindowSize  
Session.VTDoHostWindowSize = Boolean

**C++ Syntax** HRESULT IHESession::get\_VTDoHostWindowSize([out, retval] VARIANT\_BOOL \*  
*pVal*);  
HRESULT IHESession::put\_VTDoHostWindowSize([in] VARIANT\_BOOL *newVal*);

**Parameters**  
*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer sends or negotiates a change in window size. A returned value of VARIANT\_FALSE indicates that HostExplorer does not send or negotiate a change in window size.  
*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer sends or negotiates a change in window size. A value of VARIANT\_FALSE indicates that HostExplorer does not send or negotiate a change in window size.

### Basic Example

```
Dim Session As HESession

Set Session = Terminal.Session

Dim bVal As Boolean

'Get value

bVal = Session.VTDoHostWindowSize

If (bVal = False) Then

'Set value

Session.VTDoHostWindowSize = True

End If
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(
IID_IHESession,
(void**) &pSess);

VARIANT_BOOL bVal;

bVal =

pSess->get_VTDoHostWindowSize (&bVal);

if (bVal==VARIANT_FALSE)
{
bVal = VARIANT_TRUE;

pSess->put_VTDoHostWindowSize (bVal);
}
```

## Property: IHESession::VTInitiateTelnetNegotiation **VT**

This property returns or sets a value indicating whether HostExplorer (VT emulator) negotiates connection options when it establishes a Telnet connection. By default, this property is set to VARIANT\_TRUE.

**Basic Syntax** Boolean = Session.VTInitiateTelnetNegotiation

Session.VTInitiateTelnetNegotiation = Boolean

**C++ Syntax** HRESULT IHESession::get\_VTInitiateTelnetNegotiation([out, retval] VARIANT\_BOOL \* pVal);

HRESULT IHESession::put\_VTInitiateTelnetNegotiation([in] VARIANT\_BOOL newVal);

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer negotiates connection options when it establishes a Telnet connection. A returned value of VARIANT\_FALSE indicates that HostExplorer does not negotiate connection options when it establishes a Telnet connection.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer negotiates connection options when it establishes a Telnet connection. A value of VARIANT\_FALSE indicates that HostExplorer does not negotiate connection options when it establishes a Telnet connection.

### Basic Example

```
Dim Session As IHESession
```

```
Set Session = Terminal.Session
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = Session.VTInitiateTelnetNegotiation
```

```
If (bVal = False) Then
```

```
'Set value
```

```
Session.VTInitiateTelnetNegotiation=
```

```
True
```

```
End If
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(
IID_IHESession,
(void**) &pSess);

VARIANT_BOOL bVal;

bVal =

pSess->get_VTInitiateTelnetNegotiation (&bVal);

if (bVal==VARIANT_FALSE)

{

bVal = VARIANT_TRUE;

pSess->

put_VTInitiateTelnetNegotiation (bVal);

}
```

## Property: IHESession::VTLineMode **VT**

This property returns or sets a value specifying how HostExplorer stores characters in a buffer until you send a carriage return to the host.

### Basic Syntax

```
HOSTEX_LINEMODE = Session.VTLineMode
Session.VTLineMode = HOSTEX_LINEMODE
```

### C++ Syntax

```
HRESULT IHESession::get_VTLineMode([out, retval] HOSTEX_LINEMODE *
pVal);
```

```
HRESULT IHESession::put_VTLineMode([in] HOSTEX_LINEMODE newVal);
```

### Parameters

*pVal*—The returned value specifying how HostExplorer stores characters in a buffer until you send a carriage return to the host.

*newVal*—The set value specifying how HostExplorer stores characters in a buffer until you send a carriage return to the host.

### Basic Example

```
Dim Session As IHESession

Set Session = Terminal.Session

Dim LMode As HOSTEX_LINEMODE

LMode = Session.VTLineMode

If (LMode <> HOSTEX_LINEMODE_ALWAYS) Then

Session.VTLineMode = HOSTEX_LINEMODE_ALWAYS

End If
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(
    IID_IHESession,
    (void**) &pSess);

HOSTEX_LINEMODE LMode;

pSess->get_VTLineMode (&TEcho);

if (LMode!= HOSTEX_LINEMODE_ALWAYS)
{
    LMode = HOSTEX_LINEMODE_ALWAYS;
    pSess->put_VTLineMode (LMode);
}
```

## Related Topics

[HOSTEX\\_LINEMODE Data Type](#)

## Property: IHESession::VTPrint **VT**

This property returns a pointer to the SessionVTPrint interface to retrieve the VT Printing options from the Output Group.

### Basic Syntax

```
IHESessionVTPrint = Session.VTPrint
```

### C++ Syntax

```
HRESULT IHESession::get_VTPrint([out, retval] IUnknown ** pVal);
```

### Parameters

*pVal*—The returned pointer to the IHESessionVTPrint interface.

### Basic Example

```
Dim Session As IHESession
```

```
Set Session = Terminal.Session
```

```
Dim SessVTPrint As IHESessionVTPrint
```

```
Set SessVTPrint = Session.VTPrint
```

```
SessVTPrint.VTPrinterTimeout = 100
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(

IID_IHESession,

(void**) &pSess);

IHESessionVTPrint * pVTPrint;

pSess->get_VTPrint (&pVTPrint);

short sVal = 100;

pVTPrint->put_VTPrinterTimeout(&sVal);
```

## Property: IHESession::WinDDEEnabled 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer enables or disables DDE (Dynamic Data Exchange). DDE allows programs to communicate with the emulator. By default, this property is set to VARIANT\_FALSE.

### Basic Syntax

```
Boolean = Session.WinDDEEnabled  
Session.WinDDEEnabled = Boolean
```

### C++ Syntax

```
HRESULT IHESession::get_WinDDEEnabled([out, retval] VARIANT_BOOL *  
pVal);  
HRESULT IHESession::put_WinDDEEnabled([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer enables DDE. A returned value of VARIANT\_FALSE indicates that HostExplorer disables DDE.  
*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer enables DDE. A value of VARIANT\_FALSE indicates that HostExplorer disables DDE.

### Basic Example

```
Dim Session As IHESession

Set Session = Terminal.Session

Dim bVal As Boolean

'Get value

bVal = Session.WinDDEEnabled

If (bVal = False) Then

'Set value

Session.WinDDEEnabled = True

End If
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(
IID_IHESession,
(void**) &pSess);

VARIANT_BOOL bVal;

bVal =

pSess->get_WinDDEEnabled (&bVal);

if (bVal = VARIANT_FALSE)
{
bVal = VARIANT_TRUE;

pSess->put_WinDDEEnabled (bVal);
}
```

## Property: IHESession::WindowTitle 3270 5250 VT

This property returns or sets a string indicating the name and/or description displayed in the top right-hand corner of the session window.

### Basic Syntax

```
String = Session.WindowTitle
Session.WindowTitle = String
```

### C++ Syntax

```
HRESULT IHESession::get_WindowTitle([out, retval] BSTR * pVal);
HRESULT IHESession::put_WindowTitle([in] BSTR newVal);
```

### Parameters

*pVal*—The returned string, which indicates the name and/or description.  
*newVal*—The set string, which indicates the name and/or description.

### Basic Example

```
Dim Session As IHESession

Set Session = Terminal.Session

Dim strVal As String

'Get string

strVal = Session.WindowTitle

If (Len(strVal) = 0) Then

'Set string

Session.WindowTitle = "HostExplorer"

End If
```

## C++ Example

```
IDispatch *pIDispatch;

pITerminal->get_Session(&pIDispatch);

IHESession *pSess;

pIDispatch->QueryInterface(

IID_IHESession,

(void**) &pSess);

BSTR bstr ;

pSess->get_WindowTitle (&bstr);

if (strlen(OLE2A(bstr))==0)

{

if (bstr!=NULL)

SysFreeString(bstr);

bstr =

SysAllocString(OLESTR("Host Explorer"));

pSess->put_WindowTitle (bstr);

SysFreeString(bstr);

}
```

## SessionTerminal Interface

The SessionTerminal interface lets you set configuration settings related to the terminal.

## Properties

The SessionTerminal interface consists of the following properties:

<a href="#">Cecp0</a>	<a href="#">SpecialModelCols</a>
<a href="#">Cecp1</a>	<a href="#">SpecialModelRows</a>
<a href="#">Cecp2</a>	<a href="#">VT8BitMode</a>
<a href="#">Cecp3</a>	<a href="#">VTAnswerback</a>
<a href="#">CharacterSet</a>	<a href="#">VTAUPSS</a>
<a href="#">ColumnSeparators</a>	<a href="#">VTBSIsDel</a>
<a href="#">ForceAltSize</a>	<a href="#">VTConcealAnswerback</a>
<a href="#">HostCharacterSet</a>	<a href="#">VTDisplayMode</a>
<a href="#">HostCodePage</a>	<a href="#">VTForce8Bit</a>
<a href="#">HostKeyboard</a>	<a href="#">VTLocalEcho</a>
<a href="#">Language</a>	<a href="#">VTNewTerminalType</a>
<a href="#">New3270EAB</a>	<a href="#">VTONLine</a>
<a href="#">NewModel3279</a>	<a href="#">VTScrollSpeed</a>
<a href="#">NewModelType</a>	<a href="#">VTSmoothScroll</a>
<a href="#">ReplyOEM</a>	<a href="#">VTTerminalID</a>
<a href="#">SpecialModel</a>	<a href="#">VTWrapLine</a>

## Property: IHESessionTerminal::Cecp0 3270

This property returns or sets a value that identifies the first byte of the CECP (Country Extended Code Page) to the host.

<b>Basic Syntax</b>	<code>BYTE = SessionTerminal.Cecp0</code> <code>SessionTerminal.Cecp0 = BYTE</code>
<b>C++ Syntax</b>	<code>HRESULT IHESessionTerminal::get_Cecp0([out, retval] BYTE * pVal);</code> <code>HRESULT IHESessionTerminal::put_Cecp0([in] BYTE newVal);</code>
<b>Parameters</b>	<i>pVal</i> —The returned byte value (between 0 and 255). <i>newVal</i> —The set byte value (between 0 and 255).
<b>Basic Example</b>	<pre>Dim SessTerm As IHESessionTerminal  Set SessTerm = Session.Terminal  Dim aByte As Byte  'Get value  aByte = SessTerm.Cecp0  If (aByte = 0) Then  'Set value  SessTerm.Cecp0 = 128  End If</pre>
<b>C++ Example</b>	<pre>IHESessionTerminal *pTerm;  pSess-&gt;get_Terminal(&amp;pTerm);  BYTE aByte;  pTerm-&gt;get_Cecp0(&amp;aByte);  if (aByte=0)  {  aByte=128;  pTerm-&gt;put_Cecp0(aByte);  }</pre>

## Property: IHESessionTerminal::Cecp1 3270

This property returns or sets a value that identifies the second byte of the CECP (Country Extended Code Page) to the host.

<b>Basic Syntax</b>	<code>BYTE = SessionTerminal.Cecp1</code> <code>SessionTerminal.Cecp1 = BYTE</code>
<b>C++ Syntax</b>	<code>HRESULT IHESessionTerminal::get_Cecp1([out, retval] BYTE * pVal);</code> <code>HRESULT IHESessionTerminal::put_Cecp1([in] BYTE newVal);</code>
<b>Parameters</b>	<i>pVal</i> —The returned byte value (between 0 and 255). <i>newVal</i> —The set byte value (between 0 and 255).

**Basic Example**

```
Dim SessTerm As HESessionTerminal
```

```
Set SessTerm = Session.Terminal
```

```
Dim aByte As Byte
```

```
'Get value
```

```
aByte = SessTerm.Cecp1
```

```
If (aByte = 0) Then
```

```
'Set value
```

```
SessTerm.Cecp1 = 128
```

```
End If
```

**C++ Example**

```
IHESessionTerminal *pTerm;
```

```
pSess->get_Terminal(&pTerm);
```

```
BYTE aByte;
```

```
pTerm->get_Cecp1(&aByte);
```

```
if (aByte=0)
```

```
{
```

```
aByte=128;
```

```
pTerm->put_Cecp1(aByte);
```

```
}
```

**Property: IHESessionTerminal::Cecp2** 3270

This property returns or sets a value that identifies the third byte of the CECP (Country Extended Code Page) to the host.

**Basic Syntax**

```
BYTE = SessionTerminal.Cecp2
```

```
SessionTerminal.Cecp2 = BYTE
```

**C++ Syntax**

```
HRESULT IHESessionTerminal::get_Cecp2([out, retval] BYTE * pVal);
```

```
HRESULT IHESessionTerminal::put_Cecp2([in] BYTE newVal);
```

**Parameters**

*pVal*—The returned byte value (between 0 and 255).

*newVal*—The set byte value (between 0 and 255).

**Basic Example**

```
Dim SessTerm As HESessionTerminal
```

```
Set SessTerm = Session.Terminal
```

```
Dim aByte As Byte
```

```
'Get value
```

```
aByte = SessTerm.Cecp2
```

```
If (aByte = 0) Then
```

```
'Set value
```

```
SessTerm.Cecp2 = 128
```

```
End If
```

## C++ Example

```
IHESessionTerminal *pTerm;

pSess->get_Terminal(&pTerm);

BYTE aByte;

pTerm->get_Cecp2(&aByte);

if (aByte=0)

{

aByte=128;

pTerm->put_Cecp2(aByte);

}
```

## Property: IHESessionTerminal::Cecp3 3270

This property returns or sets a value that identifies the fourth byte of the CECP (Country Extended Code Page) to the host.

### Basic Syntax

```
BYTE = SessionTerminal.Cecp3
SessionTerminal.Cecp3 = BYTE
```

### C++ Syntax

```
HRESULT IHESessionTerminal::get_Cecp3([out, retval] BYTE * pVal);
HRESULT IHESessionTerminal::put_Cecp3([in] BYTE newVal);
```

### Parameters

*pVal*—The returned byte value (between 0 and 255).  
*newVal*—The set byte value (between 0 and 255).

### Basic Example

```
Dim SessTerm As IHESessionTerminal
```

```
Set SessTerm = Session.Terminal
```

```
Dim aByte As Byte
```

```
'Get value
```

```
aByte = SessTerm.Cecp3
```

```
If (aByte = 0) Then
```

```
'Set value
```

```
SessTerm.Cecp3 = 128
```

```
End If
```

## C++ Example

```
IHESessionTerminal *pTerm;

pSess->get_Terminal(&pTerm);

BYTE aByte;

pTerm->get_Cecp3(&aByte);

if (aByte=0)

{

aByte=128;

pTerm->put_Cecp3(aByte);

}
```

## Property: IHESessionTerminal::CharacterSet 5250

This property returns or sets a value that specifies character-set information for the host.

**Basic Syntax** Integer = SessionTerminal.**CharacterSet**  
SessionTerminal.**CharacterSet** = Integer

**C++ Syntax** HRESULT IHESessionTerminal::get\_CharacterSet([out, retval] short \* *pVal*);  
HRESULT IHESessionTerminal::put\_CharacterSet([in] short *newVal*);

**Parameters** *pVal*—The returned string, which indicates the character-set information.  
*newVal*—The set string, which indicates the character-set information.

**Basic Example** Dim SessTerm As IHESessionTerminal

```
Set SessTerm = Session.Terminal
```

```
Dim iVal As Integer
```

```
'Get value
```

```
iVal = SessTerm.CharacterSet
```

```
If (iVal = 0) Then
```

```
'Set value
```

```
SessTerm.CharacterSet = 3
```

```
End If
```

**C++ Example** IHESessionTerminal \*pTerm;

```
pSess->get_Terminal(&pTerm);
```

```
short sVal;
```

```
pTerm->get_CharacterSet(&sVal);
```

```
if (sVal==0)
```

```
{
```

```
sVal = 3;
```

```
pTerm->put_CharacterSet(sVal);
```

```
}
```

## Related Topics

[TN5250 Language-Conversion Table](#)

## Property: IHESessionTerminal::ColumnSeparators 5250

This property returns or sets a value specifying the column-separator style for the session. By default, this property is set to Dots.

**Basic Syntax** Integer = SessionTerminal.**ColumnSeparators**  
SessionTerminal.**ColumnSeparators** = Integer

**C++ Syntax** HRESULT IHESessionTerminal::get\_ColumnSeparators([out, retval] short \* *pVal*);  
HRESULT IHESessionTerminal::put\_ColumnSeparators([in] short *newVal*);

## Parameters

*pVal*—A returned value of:

- None—Indicates that HostExplorer does not display separators between columns.
- Dots—Indicates that HostExplorer displays column separators as dots on the terminal window.
- Lines—Indicates that HostExplorer displays column separators as lines on the terminal window.

*newVal*—A set value of:

- None—Indicates that HostExplorer does not display separators between columns.
- Dots—Indicates that HostExplorer displays column separators as dots on the terminal window.
- Lines—Indicates that HostExplorer displays column separators as lines on the terminal window.

## Basic Example

```
Dim SessTerm As HESessionTerminal
```

```
Set SessTerm = Session.Terminal
```

```
Dim iVal As Integer
```

```
'Get value
```

```
iVal = SessTerm.ColumnSeparators
```

```
If (iVal = 0) Then
```

```
'Set value
```

```
SessTerm.ColumnSeparators = 3
```

```
End If
```

## C++ Example

```
IHESessionTerminal *pTerm;
```

```
pSess->get_Terminal(&pTerm);
```

```
short sVal;
```

```
pTerm->get_ColumnSeparators (&sVal);
```

```
if (sVal==0)
```

```
{
```

```
sVal = 3;
```

```
pTerm->put_ColumnSeparators (sVal);
```

```
}
```

## Property: IHESessionTerminal::ForceAltSize 3270

This property returns or sets a value indicating whether HostExplorer changes the window to the alternate size when the host receives an Erase Write command. By default, this property is set to VARIANT\_FALSE.

### Basic Syntax

```
Boolean = SessionTerminal.ForceAltSize
```

```
SessionTerminal.ForceAltSize = Boolean
```

### C++ Syntax

```
HRESULT IHESessionTerminal::get_ForceAltSize([out, retval] VARIANT_BOOL *  
pVal);
```

```
HRESULT IHESessionTerminal::put_ForceAltSize([in] VARIANT_BOOL newVal);
```

**Parameters** *pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer changes the window to the alternate size. A returned value of VARIANT\_FALSE indicates that HostExplorer does not change the window to the alternate size.  
*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer changes the window to the alternate size. A value of VARIANT\_FALSE indicates that HostExplorer does not change the window to the alternate size.

**Basic Example** Dim SessTerm As HESessionTerminal

```
Set SessTerm = Session.Terminal
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = SessTerm.ForceAltSize
```

```
If (bVal = False) Then
```

```
'Set value
```

```
SessTerm.ForceAltSize = True
```

```
End If
```

**C++ Example** IHESessionTerminal \*pTerm;

```
pSess->get_Terminal(&pTerm);
```

```
VARIANT_BOOL bVal;
```

```
pTerm->get_ForceAltSize(&bVal);
```

```
if (bVal==VARIANT_FALSE)
```

```
{
```

```
bVal = VARIANT_TRUE;
```

```
pTerm->put_ForceAltSize(bVal);
```

```
}
```

## Property: IHESessionTerminal::HostCharacterSet **5250**

This property indicates the CSID5250 (Character Set ID for the 5250 terminal) parameter necessary for negotiating with the host.

**Basic Syntax** String = SessionTerminal.**HostCharacterSet**

```
SessionTerminal.HostCharacterSet = String
```

**C++ Syntax** HRESULT IHESessionTerminal::get\_HostCharacterSet([out, retval] BSTR \* pVal);

```
HRESULT IHESessionTerminal::put_HostCharacterSet([in] BSTR newVal);
```

**Parameters** *pVal*—The returned string, specifying the host character set.

*newVal*—The set string, specifying the host character set.

## Basic Example

```
Dim SessTerm As HESessionTerminal

Set SessTerm = Session.Terminal

Dim strVal As String

'Get string

strVal = SessTerm.HostCharacterSet

If (Len(strVal) = 0) Then

'Set string

SessTerm.HostCharacterSet = "00697"

End If
```

## C++ Example

```
IHESessionTerminal *pTerm;

pSess->get_Terminal(&pTerm);

BSTR bstr;

pTerm->get_HostCharacterSet(&bstr);

if (strlen(OLE2A(bstr))==0)

{

if (bstr!=NULL)

SysFreeString(bstr);

bstr =

SysAllocString(OLESTR("00697"));

pTerm->put_HostCharacterSet(bstr);

SysFreeString(bstr);

}
```

## Related Topics

[TN5250 Language-Conversion Table](#)

## Property: IHESessionTerminal::HostCodePage **5250**

This property returns or sets a value indicating the HostCodePage parameter necessary for negotiating with the host.

### Basic Syntax

```
String = SessionTerminal.HostCodePage  
SessionTerminal.HostCodePage = String
```

### C++ Syntax

```
HRESULT IHESessionTerminal::get_HostCodePage([out, retval] BSTR * pVal);  
HRESULT IHESessionTerminal::put_HostCodePage([in] BSTR newVal);
```

### Parameters

*pVal*—The returned string, specifying the host code page.  
*newVal*—The set string, specifying the host code page.

## Basic Example

```
Dim SessTerm As HESessionTerminal
Set SessTerm = Session.Terminal

Dim strVal As String
'Get string

strVal = SessTerm.HostCodePage

If (Len(strVal) = 0) Then

'Set string

SessTerm.HostCodePage = "00037"

End If
```

## C++ Example

```
IHESessionTerminal *pTerm;

pSess->get_Terminal(&pTerm);

BSTR bstr;

pTerm->get_HostCodePage (&bstr);

if (strlen(OLE2A(bstr))==0)

{

if (bstr!=NULL)

SysFreeString(bstr);

bstr =

SysAllocString(OLESTR("00037"));

pTerm->put_HostCodePage (bstr);

SysFreeString(bstr);

}
```

## Related Topics

[TN5250 Language-Conversion Table](#)

## Property: IHESessionTerminal::HostKeyboard **5250**

This property indicates the KBDID5250 (Keyboard ID for the 5250 terminal) parameter necessary for negotiating with the host.

### Basic Syntax

```
String = SessionTerminal.HostKeyboard
SessionTerminal.HostKeyboard = String
```

### C++ Syntax

```
HRESULT IHESessionTerminal::get_HostKeyboard([out, retval] BSTR * pVal);
HRESULT IHESessionTerminal::put_HostKeyboard([in] BSTR newVal);
```

### Parameters

*pVal*—The returned string, specifying the host keyboard.  
*newVal*—The set string, specifying the host keyboard.

## Basic Example

```
Dim SessTerm As HESessionTerminal
Set SessTerm = Session.Terminal
Dim strVal As String
'Get string
strVal = SessTerm.HostKeyboard
If (Len(strVal) = 0) Then
'Set string
SessTerm.HostKeyboard = "USB"
End If
```

## C++ Example

```
IHESessionTerminal *pTerm;
pSess->get_Terminal(&pTerm);
BSTR bstr;
pTerm->get_HostKeyboard (&bstr);
if (strlen(OLE2A(bstr))==0)
{
if (bstr!=NULL)
SysFreeString(bstr);
bstr =
SysAllocString(OLESTR("USB"));
pTerm->put_HostKeyboard (bstr);
SysFreeString(bstr);
}
```

## Property: IHESessionTerminal::Language VT

This property returns or sets the host code page that you want to use. It influences the EBCDIC-to-ASCII or EBCDIC-to-Unicode conversion table.

### Basic Syntax

```
String = SessionTerminal.Language
SessionTerminal.Language = String
```

### C++ Syntax

```
HRESULT IHESessionTerminal::get_Language([out, retval] BSTR * pVal);
HRESULT IHESessionTerminal::put_Language([in] BSTR newVal);
```

### Parameters

*pVal*—The returned value of the host code page.  
*newVal*—The set value of the host code page.

## Basic Example

```
Dim SessTerm As HESessionTerminal

Set SessTerm = Session.Terminal

Dim strVal As String

'Get string

strVal = SessTerm.Language

If (Len(strVal) = 0) Then

'Set string

SessTerm.Language = "ISO Latin-9"

End If
```

## C++ Example

```
IHESessionTerminal *pTerm;

pSess->get_Terminal(&pTerm);

BSTR bstr;

pTerm->get_Language (&bstr);

if (strlen(OLE2A(bstr))==0)

{

if (bstr!=NULL)

SysFreeString(bstr);

bstr =

SysAllocString(OLESTR("USB"));

pTerm->put_Language(bstr);

SysFreeString(bstr);

}
```

## Related Topics

[TNVT UPSS Language-Conversion Table](#)

## Property: IHESessionTerminal::New3270EAB 3270

This property returns or sets a value indicating whether HostExplorer enables Extended Attributes when you select 3279 as the 3270 type. Extended Attributes are the mainframe application codes used to display various colors, highlighting, reverse images, and blinking; they let your computer fully emulate the mainframe screen. The change in this value takes effect only after you disconnect and reconnect the session. By default, this property is set to VARIANT\_TRUE.

### Basic Syntax

Boolean = SessionTerminal.**New3270EAB**

SessionTerminal.**New3270EAB** = Boolean

### C++ Syntax

HRESULT IHESessionTerminal::**get\_New3270EAB**([out, retval] VARIANT\_BOOL \*  
*pVal*);

HRESULT IHESessionTerminal::**put\_New3270EAB**([in] VARIANT\_BOOL *newVal*);

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer enables Extended Attributes. A returned value of VARIANT\_FALSE indicates that HostExplorer disables Extended Attributes.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer enables Extended Attributes. A value of VARIANT\_FALSE indicates that HostExplorer disables Extended Attributes.

## Basic Example

```
Dim SessTerm As HESessionTerminal

Set SessTerm = Session.Terminal

Dim bVal As Boolean

'Get value

bVal = SessTerm.New3270EAB

If (bVal = False) Then

'Set value

SessTerm. New3270EAB = True

End If
```

## C++ Example

```
IHESessionTerminal *pTerm;

pSess->get_Terminal(&pTerm);

VARIANT_BOOL bVal;

pTerm->get_New3270EAB (&bVal);

if (bVal==VARIANT_FALSE)

{

bVal = VARIANT_TRUE;

pTerm->put_New3270EAB (bVal);

}
```

## Property: IHESessionTerminal::NewModel3279 3270

This property returns or sets a value indicating whether HostExplorer supports Extended Attributes mode. By default, this property is set to TRUE.

### Basic Syntax

SessionTerminal.**NewModel3279** = Boolean

### C++ Syntax

```
HRESULT IHESessionTerminal::get_NewModel3279([out, retval] VARIANT_BOOL *  
pVal);
```

```
HRESULT IHESessionTerminal::put_NewModel3279([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE (3279) indicates that HostExplorer supports Extended Attributes mode. A returned value of VARIANT\_FALSE (3278) indicates that HostExplorer does not support Extended Attributes mode.

*newVal*—A value of VARIANT\_TRUE (3279) indicates that HostExplorer supports Extended Attributes mode. A value of VARIANT\_FALSE (3278) indicates that HostExplorer does not support Extended Attributes mode.

**Basic Example**

```
Dim SessTerm As HESessionTerminal

Set SessTerm = Session.Terminal

Dim bVal As Boolean

'Get value

bVal = SessTerm.NewModel3279

If (bVal = False) Then

'Set value

SessTerm.NewModel3279 = True

End If
```

**C++ Example**

```
IHESessionTerminal *pTerm;

pSess->get_Terminal(&pTerm);

VARIANT_BOOL bVal;

pTerm->get_NewModel3279 (&bVal);

if (bVal==VARIANT_FALSE)

{

bVal = VARIANT_TRUE;

pTerm->put_NewModel3279 (bVal);

}
```

**Property: IHESessionTerminal::NewModelType** 3270 5250 VT

This property returns or sets a value (Short integer) specifying the model type for the session. After the terminal model is changed, you must disconnect from and reconnect to the host. Otherwise, HostExplorer does not update the change to the current session. Changing this value takes effect only after you disconnect and reconnect the session. VT220 is the most commonly supported terminal on most UNIX systems. IBM 3151 is used to connect to AIX systems.

**Note:** Use the VT320 or VT420 terminal type only if you have proper termcap entries on the host. Use SCO ANSI when connecting to SCO UNIX systems.

**Basic Syntax**

```
Integer = SessionTerminal.NewModelType
SessionTerminal.NewModelType = Integer
```

**C++ Syntax**

```
HRESULT IHESessionTerminal::get_NewModelType([out, retval] short * pVal);
HRESULT IHESessionTerminal::put_NewModelType([in] short newVal);
```

## Parameters

*pVal*—For TN3270 terminals, the following returned values specify the model type for the session.

- 2—Model 2 (24x80)
- 3—Model 3 (32x80)
- 4—Model 4 (43x80)
- 5—Model 5 (27x132)

For TN5250 terminals, the following returned values specify the model type for the session:

- 2—Model 2 (24x80)
- 5—Model 5 (27x132)

For TNVT terminals, the following returned values specify the model type for the session:

- HOSTEX\_TERM\_MODEL\_VT52
- HOSTEX\_TERM\_MODEL\_VT100
- HOSTEX\_TERM\_MODEL\_VT101
- HOSTEX\_TERM\_MODEL\_VT102
- HOSTEX\_TERM\_MODEL\_VT220
- HOSTEX\_TERM\_MODEL\_VT320
- HOSTEX\_TERM\_MODEL\_VT420
- HOSTEX\_TERM\_MODEL\_ANSI
- HOSTEX\_TERM\_MODEL\_SCOANSI
- HOSTEX\_TERM\_MODEL\_TERMIBM3151

*newVal*—The set value, specifying the model type for the session.

Dim SessTerm As HESessionTerminal

Set SessTerm = Session.Terminal

Dim iVal As Integer

'Get value

iVal = SessTerm.NewModelType

If (iVal = 0) Then

'Set value

SessTerm.NewModelType = 6

End If

## Basic Example

## C++ Example

```
IHESessionTerminal *pTerm;

pSess->get_Terminal(&pTerm);

short sVal;

pTerm->get_NewModelType(&sVal);

if (sVal==0)

{

sVal = 6;

pTerm->put_NewModelType(sVal);

}
```

## Property: IHESessionTerminal::ReplyOEM 3270

This property returns or sets a value indicating whether HostExplorer sends an OEM reply field back to the host in response to receiving a Read Partition Query. If sent, the OEM reply contains information about the terminal session and features available for the host to use. Clear this option if you experience difficulty starting GDDM, SAS, or other mainframe applications. By default, this property is set to VARIANT\_TRUE.

### Basic Syntax

Boolean = SessionTerminal.**ReplyOEM**

SessionTerminal.**ReplyOEM** = Boolean

### C++ Syntax

```
HRESULT IHESessionTerminal::get_ReplyOEM([out, retval] VARIANT_BOOL *  
pVal);
```

```
HRESULT IHESessionTerminal::put_ReplyOEM([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer sends an OEM reply field back to the host. A returned value of VARIANT\_FALSE indicates that HostExplorer sends an OEM reply field back to the host.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer sends an OEM reply field back to the host. A value of VARIANT\_FALSE indicates that HostExplorer does not send an OEM reply field back to the host.

### Basic Example

```
Dim SessTerm As IHESessionTerminal
```

```
Set SessTerm = Session.Terminal
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = SessTerm.ReplyOEM
```

```
If (bVal = False) Then
```

```
'Set value
```

```
SessTerm.ReplyOEM = True
```

```
End If
```

**C++ Example**

```

IHESessionTerminal *pTerm;

pSess->get_Terminal(&pTerm);

VARIANT_BOOL bVal;

pTerm->get_ReplyOEM(&bVal);

if (bVal==VARIANT_FALSE)

{

bVal = VARIANT_TRUE;

pTerm->put_ReplyOEM(bVal);

}

```

**Property: IHESessionTerminal::SpecialModel** 3270

This property returns or sets a value indicating whether HostExplorer is running a special model of the mainframe terminal to emulate the session.

**Basic Syntax**

Boolean = SessionTerminal.**SpecialModel**  
SessionTerminal.**SpecialModel** = Boolean

**C++ Syntax**

HRESULT IHESessionTerminal::**get\_SpecialModel**([out, retval] VARIANT\_BOOL \*  
*pVal*);

**Parameters**

HRESULT IHESessionTerminal::**put\_SpecialModel**([in] VARIANT\_BOOL *newVal*);  
*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer is running a special model of the mainframe. A returned value of VARIANT\_FALSE indicates that HostExplorer is not running a special model of the mainframe.  
*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer is running a special model of the mainframe. A value of VARIANT\_FALSE indicates that HostExplorer is not running a special model of the mainframe.

**Basic Example**

```

Dim SessTerm As IHESessionTerminal

Set SessTerm = Session.Terminal

Dim bVal As Boolean

'Get value

bVal = SessTerm.SpecialModel

If (bVal = False) Then

'Set value

SessTerm.SpecialModel = True

End If

```

**C++ Example**

```

IHESessionTerminal *pTerm;

pSess->get_Terminal(&pTerm);

VARIANT_BOOL bVal;

pTerm->get_SpecialModel (&bVal);

if (bVal==VARIANT_FALSE)

{

    bVal = VARIANT_TRUE;

    pTerm->put_SpecialModel (bVal);

}

```

**Property: IHESessionTerminal::SpecialModelCols**
3270
5250
VT

This property returns or sets a value (Short integer) specifying the special model number of columns for the session.

**Basic Syntax**

Integer = SessionTerminal.**SpecialModelCols**  
 SessionTerminal.**SpecialModelCols** = Integer

**C++ Syntax**

HRESULT IHESessionTerminal::**get\_SpecialModelCols**([out, retval] short \* *pVal*);  
 HRESULT IHESessionTerminal::**put\_SpecialModelCols**([in] short *newVal*);

**Parameters**

*pVal*—The returned value, specifying the special model number of columns for the session.  
*newVal*—The set value, specifying the special model number of columns for the session.

**Basic Example**

```

Dim iVal As Integer

'Get value

iVal = SessTerm.SpecialModelCols

If (iVal = 0) Then

'Set value

    SessTerm.SpecialModelCols = 5

End If

```

**C++ Example**

```

IHESessionTerminal *pTerm;

pSess->get_Terminal(&pTerm);

short sVal;

pTerm->get_SpecialModelCols(&sVal);

if (sVal==0)

{

    sVal = 5;

    pTerm->put_SpecialModelCols(sVal);

}

```

## Property: IHESessionTerminal::SpecialModelRows 3270 5250 VT

This property returns or sets a value specifying the special model number of rows for the session.

**Basic Syntax** Integer = SessionTerminal.**SpecialModelRows**  
SessionTerminal.**SpecialModelRows** = Integer

**C++ Syntax** HRESULT IHESessionTerminal::get\_SpecialModelRows([out, retval] short \* *pVal*);  
HRESULT IHESessionTerminal::put\_SpecialModelRows([in] short *newVal*);

**Parameters** *pVal*—The returned value, specifying the special model number of rows for the session.  
*newVal*—The set value, specifying the special model number of rows for the session.

**Basic Example** Dim iVal As Integer

'Get value

iVal = SessTerm.SpecialModelRows

If (iVal = 0) Then

'Set value

SessTerm.SpecialModelRows = 5

End If

**C++ Example** IHESessionTerminal \*pTerm;

pSess->get\_Terminal(&pTerm);

short sVal;

pTerm->get\_SpecialModelRows (&sVal);

if (sVal==0)

{

sVal = 5;

pTerm->put\_SpecialModelRows (sVal);

}

## Property: IHESessionTerminal::VT8BitMode VT

This property returns or sets a value indicating whether HostExplorer uses the 8-bit transmission mode to connect to the host. This 8-bit mode supports 7-bit and 8-bit data formats.

**Basic Syntax** Boolean = SessionTerminal.**VT8BitMode**  
SessionTerminal.**VT8BitMode** = Boolean

**C++ Syntax** HRESULT IHESessionTerminal::get\_VT8BitMode([out, retval] VARIANT\_BOOL \* *pVal*);  
HRESULT IHESessionTerminal::put\_VT8BitMode([in] VARIANT\_BOOL *newVal*);

**Parameters** *pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer uses the 8-bit transmission mode. A returned value of VARIANT\_FALSE indicates that HostExplorer does not use the 8-bit transmission mode.  
*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer uses the 8-bit transmission mode. A value of VARIANT\_FALSE indicates that HostExplorer does not use the 8-bit transmission mode.

**Basic Example**

```

Dim SessTerm As HESessionTerminal

Set SessTerm = Session.Terminal

Dim bVal As Boolean

'Get value

bVal = SessTerm.VT8BitMode

If (bVal = False) Then

'Set value

SessTerm.VT8BitMode = True

End If

```

**C++ Example**

```

IHESessionTerminal *pTerm;

pSess->get_Terminal(&pTerm);

VARIANT_BOOL bVal;

pTerm->get_VT8BitMode (&bVal);

if (bVal==VARIANT_FALSE)

{

bVal = VARIANT_TRUE;

pTerm->put_VT8BitMode (bVal);

}

```

**Property: IHESessionTerminal::VTAnswerback** 

This property returns or sets a string specifying an Answerback message. You can enter special-character sequences in this field.

**Basic Syntax**

```

String = SessionTerminal.VTAnswerback
SessionTerminal.VTAnswerback = String

```

**C++ Syntax**

```

HRESULT IHESessionTerminal::get_VTAnswerback([out, retval] BSTR * pVal);
HRESULT IHESessionTerminal::put_VTAnswerback([in] BSTR newVal);

```

**Parameters**

*pVal*—The returned string, specifying the Answerback message.  
*newVal*—The set string, specifying the Answerback message.

**Basic Example**

```

Dim SessTerm As HESessionTerminal

Set SessTerm = Session.Terminal

Dim strVal As String

'Get string

strVal = SessTerm.VTAnswerback

If (Len(strVal) = 0) Then

'Set string

SessTerm.VTAnswerback = "ls -l"

End If

```

## C++ Example

```
IHESessionTerminal *pTerm;

pSess->get_Terminal(&pTerm);

BSTR bstr;

pTerm->get_VTAnswerback (&bstr);

if (strlen(OLE2A(bstr))==0)

{

if (bstr!=NULL)

SysFreeString(bstr);

bstr =

SysAllocString(OLESTR("Is -1"));

pTerm->put_VTAnswerback (bstr);

SysFreeString(bstr);

}
```

## Property: IHESessionTerminal::VTAUPSS

This property returns or sets an integer, which corresponds to the language of the terminal.

### Basic Syntax

```
Integer = SessionTerminal.VTAUPSS
SessionTerminal.VTAUPSS = Integer
```

### C++ Syntax

```
HRESULT IHESessionTerminal::get_VTAUPSS([out, retval] short * pVal);
HRESULT IHESessionTerminal::put_VTAUPSS([in] short newVal);
```

### Parameters

*pVal*—The returned integer, which indicates the language of the terminal.  
*newVal*—The set value, which indicates the language of the terminal.

### Basic Example

```
Dim SessTerm As IHESessionTerminal

Set SessTerm = Session.Terminal

Dim iVal As Integer

'Get value

iVal = SessTerm.VTAUPSS

If (iVal = 0) Then

'Set value. The number 123 corresponds

'to hex 0x007B, which corresponds to

'ISO Latin-1

SessTerm.VTAUPSS = 123

End If
```

```

C++ Example      IHESessionTerminal *pTerm;

                   pSess->get_Terminal(&pTerm);

                   short sVal;

                   pTerm->get_VTAUPSS(&sVal);

                   if (sVal==0)

                   {

                   sVal = 123;

                   pTerm->put_VTAUPSS (sVal);

                   }

```

## Related Topics

[TNVT UPSS Language-Conversion Table](#)

## Property: IHESessionTerminal::VTBSIsDel VT

This property returns or sets a value indicating the type of code that the Backspace key sends.

**Basic Syntax**      Boolean = SessionTerminal.VTBSIsDel  
 SessionTerminal.VTBSIsDel = Boolean

**C++ Syntax**      HRESULT IHESessionTerminal::get\_VTBSIsDel([out, retval] VARIANT\_BOOL \*  
*pVal*);

**Parameters**      HRESULT IHESessionTerminal::put\_VTBSIsDel([in] VARIANT\_BOOL *newVal*);  
*pVal*—A returned value of VARIANT\_TRUE indicates that the Backspace key sends a Del (127) code. A returned value of VARIANT\_FALSE indicates that the Backspace key sends a BS (8) code.  
*newVal*—A value of VARIANT\_TRUE indicates that the Backspace key sends a Del (127) code. A value of VARIANT\_FALSE indicates that the Backspace key sends a BS (8) code.

**Basic Example**      Dim SessTerm As IHESessionTerminal

Set SessTerm = Session.Terminal

Dim bVal As Boolean

'Get value

bVal = SessTerm.VTBSIsDel

If (bVal = False) Then

'Set value

SessTerm.VTBSIsDel = True

End If

## C++ Example

```
IHESessionTerminal *pTerm;

pSess->get_Terminal(&pTerm);

VARIANT_BOOL bVal;

pTerm->get_VTBSIsDel (&bVal);

if (bVal==VARIANT_FALSE)

{

    bVal = VARIANT_TRUE;

    pTerm->put_VTBSIsDel (bVal);

}
```

## Property: IHESessionTerminal::VTConcealAnswerback VT

This property returns or sets a value indicating whether HostExplorer clears the Answerback message field. By default, this property is set to VARIANT\_FALSE.

**Basic Syntax** Boolean = SessionTerminal.VTConcealAnswerback

SessionTerminal.VTConcealAnswerback = Boolean

**C++ Syntax** HRESULT IHESessionTerminal::get\_VTConcealAnswerback([out, retval]  
VARIANT\_BOOL \* pVal);

HRESULT IHESessionTerminal::put\_VTConcealAnswerback([in] VARIANT\_BOOL  
newVal);

**Parameters** *pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer clears the Answerback message field. A returned value of VARIANT\_FALSE indicates that HostExplorer does not clear the Answerback message field.  
*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer clears the Answerback message field. A value of VARIANT\_FALSE indicates that HostExplorer does not clear the Answerback message field.

**Basic Example** Dim SessTerm As IHESessionTerminal

```
Set SessTerm = Session.Terminal
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = SessTerm.VTConcealAnswerback
```

```
If (bVal = False) Then
```

```
'Set value
```

```
SessTerm.VTConcealAnswerback = True
```

```
End If
```

```

C++ Example      IHESessionTerminal *pTerm;

                   pSess->get_Terminal(&pTerm);

                   VARIANT_BOOL bVal;

                   pTerm->get_VTConcealAnswerback (&bVal);

                   if (bVal==VARIANT_FALSE)

                   {

                   bVal = VARIANT_TRUE;

                   pTerm->put_VTConcealAnswerback (bVal);

                   }

```

## Property: IHESessionTerminal::VTDisplayMode VT

This property returns or sets a value specifying the display mode. By default, this property is set to Optimized mode.

**Basic Syntax**        Integer = SessionTerminal.VTDisplayMode  
 SessionTerminal.VTDisplayMode = Integer

**C++ Syntax**        HRESULT IHESessionTerminal::get\_VTDisplayMode([out, retval] short \* *pVal*);  
 HRESULT IHESessionTerminal::put\_VTDisplayMode([in] short *newVal*);

**Parameters**        *pVal*—A returned value of Optimized mode indicates that HostExplorer performs “bulk” updates to the screen. Typically, the emulator performs bulk updates at the end of a data stream. A returned value of Realistic mode indicates that HostExplorer updates the screen as it receives new characters. Although this is a much slower option, it allows for smoother scrolling.

*newVal*—A value of Optimized mode indicates that HostExplorer performs “bulk” updates to the screen. Typically, the emulator performs bulk updates at the end of a data stream. A value of Realistic mode indicates that HostExplorer updates the screen as it receives new characters.

**Basic Example**     Dim SessTerm As IHESessionTerminal

                      Set SessTerm = Session.Terminal

                      Dim iVal As Integer

                      'Get value

                      iVal = SessTerm.VTDisplayMode

                      If (iVal = 0) Then

                      'Set value

                      SessTerm.VTDisplayMode = 1

                      End If

```

C++ Example      IHESessionTerminal *pTerm;

                   pSess->get_Terminal(&pTerm);

                   short sVal;

                   pTerm->get_VTDisplayMode(&sVal);

                   if (sVal==0)

                   {

                   sVal = 1;

                   pTerm->put_VTDisplayMode(sVal);

                   }

```

## Property: IHESessionTerminal::VTForce8Bit VT

This property returns or sets a value indicating whether HostExplorer supports 8-bit data transfers even when NRC support is enabled. Usually the high-order bit of incoming data is stripped when NRC is enabled. By default, this property is set to VARIANT\_FALSE.

**Basic Syntax** Boolean = SessionTerminal.VTForce8Bit  
 SessionTerminal.VTForce8Bit = Boolean

**C++ Syntax** HRESULT IHESessionTerminal::get\_VTForce8Bit([out, retval] VARIANT\_BOOL \* pVal);

**Parameters** HRESULT IHESessionTerminal::put\_VTForce8Bit([in] VARIANT\_BOOL newVal);  
*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer supports 8-bit data transfers. A returned value of VARIANT\_FALSE indicates that HostExplorer does not support 8-bit data transfers.  
*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer supports 8-bit data transfers. A value of VARIANT\_FALSE indicates that HostExplorer does not support 8-bit data transfers.

**Basic Example**

```

Dim SessTerm As IHESessionTerminal

Set SessTerm = Session.Terminal

Dim bVal As Boolean

'Get value

bVal = SessTerm.VTForce8Bit

If (bVal = False) Then

'Set value

SessTerm.VTForce8Bit = True

End If

```

## C++ Example

```
IHESessionTerminal *pTerm;

pSess->get_Terminal(&pTerm);

VARIANT_BOOL bVal;

pTerm->get_VTForce8Bit (&bVal);

if (bVal==VARIANT_FALSE)

{

    bVal = VARIANT_TRUE;

    pTerm->put_VTForce8Bit (bVal);

}
```

## Property: IHESessionTerminal::VTLocalEcho VT

This property returns or sets a value indicating whether HostExplorer enables local echo of characters that you type in the emulator. By default, this property is set to `VARIANT_FALSE`.

### Basic Syntax

```
Boolean = SessionTerminal.VTLocalEcho
SessionTerminal.VTLocalEcho = Boolean
```

### C++ Syntax

```
HRESULT IHESessionTerminal::get_VTLocalEcho([out, retval] VARIANT_BOOL *
pVal);
```

```
HRESULT IHESessionTerminal::put_VTLocalEcho([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of `VARIANT_TRUE` indicates that HostExplorer echoes all the data that you type. A returned value of `VARIANT_FALSE` indicates that HostExplorer does not echo any data that you type.

*newVal*—A value of `VARIANT_TRUE` indicates that HostExplorer echoes all the data that you type. A value of `VARIANT_FALSE` indicates that HostExplorer does not echo any data that you type.

### Basic Example

```
Dim SessTerm As IHESessionTerminal
```

```
Set SessTerm = Session.Terminal
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = SessTerm.VTLocalEcho
```

```
If (bVal = False) Then
```

```
'Set value
```

```
SessTerm.VTLocalEcho = True
```

```
End If
```

## C++ Example

```
IHESessionTerminal *pTerm;

pSess->get_Terminal(&pTerm);

VARIANT_BOOL bVal;

pTerm->get_VTLocalEcho (&bVal);

if (bVal==VARIANT_FALSE)

{

    bVal = VARIANT_TRUE;

    pTerm->put_VTLocalEcho (bVal);

}
```

## Property: IHESessionTerminal::VTNewTerminalType

This property returns or sets a value specifying the VT terminal type to use for the current session. After changing the terminal type, you must disconnect and reconnect to the host. Otherwise, HostExplorer does not update the the current session. VT220 is the most commonly supported terminal on most UNIX systems.

**Note:** Use VT320 or VT420 only if you have proper termcap entries on the host. Use SCO ANSI when connecting to SCO UNIX systems.

**Basic Syntax** Integer = SessionTerminal.VTNewTerminalType  
SessionTerminal.VTNewTerminalType = Integer

**C++ Syntax** HRESULT IHESessionTerminal::get\_VTNewTerminalType([out, retval] short \* *pVal*);  
HRESULT IHESessionTerminal::put\_VTNewTerminalType([in] short *newVal*);

**Parameters** *pVal*—The following returned values specify the VT terminal type to use for the current session:

· 2—MODEL 2

· 3—MODEL 3

· 4—MODEL 4

· 5—MODEL 5

· 6—VT52

· 7—VT100

· 8—VT101

· 9—VT102

· 10—VT220

· 11—VT320

· 12—VT420

· 13—ANSI

· 14—SCOANSI

· 15—TERM\_IBM3151

· 16—WYSE50

· 17—WYSE60

*newVal*—The set value, specifying the VT terminal type to use for the current session.

**Basic Example**

```
Dim SessTerm As HESessionTerminal
```

```
Set SessTerm = Session.Terminal
```

```
Dim iVal As Integer
```

```
'Get value
```

```
iVal = SessTerm.VTNewTerminalType
```

```
If (iVal = 5) Then
```

```
'Set value
```

```
SessTerm.VTNewTerminalType = 9
```

```
End If
```

**C++ Example**

```
IHESessionTerminal *pTerm;
```

```
pSess->get_Terminal(&pTerm);
```

```
short sVal;
```

```
pTerm->get_VTNewTerminalType (&sVal);
```

```
if (sVal==0)
```

```
{
```

```
sVal = 9;
```

```
pTerm->put_VTNewTerminalType (sVal);
```

```
}
```

**Property: IHESessionTerminal::VTOnline** 

This property returns or sets a value indicating whether HostExplorer sends data to the host. By default, this property is set to VARIANT\_TRUE.

**Basic Syntax**

```
Boolean = SessionTerminal.VTOnline
```

```
SessionTerminal.VTOnline = Boolean
```

**C++ Syntax**

```
HRESULT IHESessionTerminal::get_VTOnline([out, retval] VARIANT_BOOL *  
pVal);
```

```
HRESULT IHESessionTerminal::put_VTOnline([in] VARIANT_BOOL newVal);
```

**Parameters**

*pVal*—A returned value of VARIANT\_TRUE indicates that the terminal is online and sends data to the host. A returned value of VARIANT\_FALSE indicates that the terminal is offline, so you can type and move the cursor around the screen without sending data to the host.

*newVal*—A value of VARIANT\_TRUE indicates that the terminal is online and sends data to the host. A value of VARIANT\_FALSE indicates that the terminal is offline, so you can type and move the cursor around the screen without sending data to the host.

## Basic Example

```
Dim SessTerm As HESessionTerminal
```

```
Set SessTerm = Session.Terminal
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = SessTerm.VTOnLine
```

```
If (bVal = False) Then
```

```
'Set value
```

```
SessTerm.VTOnLine = True
```

```
End If
```

## C++ Example

```
IHESessionTerminal *pTerm;
```

```
pSess->get_Terminal(&pTerm);
```

```
VARIANT_BOOL bVal;
```

```
pTerm->get_VTOnLine (&bVal);
```

```
if (bVal==VARIANT_FALSE)
```

```
{
```

```
bVal = VARIANT_TRUE;
```

```
pTerm->put_VTOnLine (bVal);
```

```
}
```

## Property: IHESessionTerminal::VTScrollSpeed **VT**

This property returns or sets a value specifying the Smooth Scrolling speed. The value can range from 1 to 30. If the value is greater than the number of vertical pixels per cell, scrolling occurs in Line mode.

### Basic Syntax

```
Integer = SessionTerminal.VTScrollSpeed
```

```
SessionTerminal.VTScrollSpeed = Integer
```

### C++ Syntax

```
HRESULT IHESessionTerminal::get_VTScrollSpeed([out, retval] short * pVal);
```

```
HRESULT IHESessionTerminal::put_VTScrollSpeed([in] short newVal);
```

### Parameters

*pVal*—The returned value, specifying the Smooth Scrolling speed. The value can range from 2 to the value of the font height.

*newVal*—The set value, specifying the Smooth Scrolling speed. The value can range from 2 to the value of the font height.

**Basic Example**

```
Dim SessTerm As HESessionTerminal

Set SessTerm = Session.Terminal

Dim iVal As Integer

'Get value

iVal = SessTerm.VTScrollSpeed

If (iVal = 0) Then

'Set value

SessTerm.VTScrollSpeed = 4

End If
```

**C++ Example**

```
IHESessionTerminal *pTerm;

pSess->get_Terminal(&pTerm);

short sVal;

pTerm->get_VTScrollSpeed (&sVal);

if (sVal==0)

{

sVal = 4;

pTerm->put_VTScrollSpeed (sVal);

}
```

**Property: IHESessionTerminal::VTSmoothScroll** 

This property returns or sets a value indicating whether HostExplorer uses the Smooth Scrolling feature. Before setting this property, you have to set the VT Display mode to Realistic.

**Basic Syntax**

```
Boolean = SessionTerminal.VTSmoothScroll
SessionTerminal.VTSmoothScroll = Boolean
```

**C++ Syntax**

```
HRESULT IHESessionTerminal::get_VTSmoothScroll([out, retval] VARIANT_BOOL *
pVal);
```

```
HRESULT IHESessionTerminal::put_VTSmoothScroll([in] VARIANT_BOOL newVal);
```

**Parameters**

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer scrolls data using a smooth scroll method. A returned value of VARIANT\_FALSE indicates that HostExplorer does not scroll data line by line.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer scrolls data using a smooth scroll method. A value of VARIANT\_FALSE indicates that HostExplorer does not scroll data line by line.

## Basic Example

```
Dim SessTerm As HESessionTerminal

Set SessTerm = Session.Terminal

Dim bVal As Boolean

'Get value

bVal = SessTerm.VTSmoothScroll

If (bVal = False) Then

'Set value

SessTerm.VTSmoothScroll = True

End If
```

## C++ Example

```
IHESessionTerminal *pTerm;

pSess->get_Terminal(&pTerm);

VARIANT_BOOL bVal;

pTerm->get_VTSmoothScroll (&bVal);

if (bVal==VARIANT_FALSE)

{

bVal = VARIANT_TRUE;

pTerm->put_VTSmoothScroll (bVal);

}
```

## Property: IHESessionTerminal::VTTerminalID

This property returns or sets a value specifying the terminal ID or Device Attribute (DA) response that HostExplorer sends to the host. The DA contains the control sequences that define the terminal and its configuration and identifies the particular type of terminal to the host.

### Basic Syntax

```
Integer = SessionTerminal.VTTerminalID
SessionTerminal.VTTerminalID = Integer
```

### C++ Syntax

```
HRESULT IHESessionTerminal::get_VTTerminalID([out, retval] short * pVal);
HRESULT IHESessionTerminal::put_VTTerminalID([in] short newVal);
```

### Parameters

*pVal*—The following returned values specify the terminal ID or DA response that HostExplorer sends to the host:

- 0—VT100
- 1—VT101
- 2—VT102
- 3—VT220
- 4—VT320
- 5—VT420
- 6—VT80
- 7—VT100J
- 8—VT102J

· 9—VT220J

· 10—VT282

· 11—VT382

*newVal*—The set value, specifying the terminal ID or DA response that HostExplorer sends to the host.

#### Basic Example

```
Dim SessTerm As HESessionTerminal
```

```
Set SessTerm = Session.Terminal
```

```
Dim iVal As Integer
```

```
'Get value
```

```
iVal = SessTerm.VTTerminalID
```

```
If (iVal = 0) Then
```

```
'Set value
```

```
SessTerm.VTTerminalID = 6
```

```
End If
```

#### C++ Example

```
IHESessionTerminal *pTerm;
```

```
pSess->get_Terminal(&pTerm);
```

```
short sVal;
```

```
pTerm->get_VTTerminalID (&sVal);
```

```
if (sVal==0)
```

```
{
```

```
sVal = 6;
```

```
pTerm->put_VTTerminalID (sVal);
```

```
}
```

## Property: IHESessionTerminal::VTWrapLine

This property returns or sets a value indicating whether HostExplorer automatically wraps lines that extend past the last column on the screen. By default, this property is set to VARIANT\_FALSE.

**Basic Syntax** Boolean = SessionTerminal.**VTWrapLine**

SessionTerminal.**VTWrapLine** = Boolean

**C++ Syntax** HRESULT IHESessionTerminal::get\_VTWrapLine([out, retval] VARIANT\_BOOL \**pVal*);

HRESULT IHESessionTerminal::put\_VTWrapLine([in] VARIANT\_BOOL *newVal*);

#### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer automatically wraps lines. A returned value of VARIANT\_FALSE indicates that HostExplorer does not automatically wrap lines.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer automatically wraps lines. A value of VARIANT\_FALSE indicates that HostExplorer does not automatically wrap lines.

## Basic Example

```
Dim SessTerm As HESessionTerminal
```

```
Set SessTerm = Session.Terminal
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = SessTerm.VTWrapLine
```

```
If (bVal = False) Then
```

```
'Set value
```

```
SessTerm.VTWrapLine = True
```

```
End If
```

## C++ Example

```
IHESessionTerminal *pTerm;
```

```
pSess->get_Terminal(&pTerm);
```

```
VARIANT_BOOL bVal;
```

```
pTerm->get_VTWrapLine (&bVal);
```

```
if (bVal==VARIANT_FALSE)
```

```
{
```

```
bVal = VARIANT_TRUE;
```

```
pTerm->put_VTWrapLine (bVal);
```

```
}
```

## SessionGraphics Interface

The SessionGraphics interface lets you set configuration settings related to graphics.

### Properties

The SessionGraphics interface consists of the following properties:

[APL](#)

[GraphicsCursorType](#)

[GraphicsModel](#)

[LightPen](#)

[ProgramSymbols](#)

[PSCellSize](#)

## Property: IHESessionGraphics::APL 3270

This property returns or sets a value that indicates whether HostExplorer supports APL (A Program Language). By default, this property is set to VARIANT\_TRUE.

**Basic Syntax** Boolean = SessionGraphics.**APL**  
SessionGraphics.**APL** = Boolean

**C++ Syntax** HRESULT IHESessionGraphics::get\_APL([out, retval] VARIANT\_BOOL \* *pVal*);  
HRESULT IHESessionGraphics::put\_APL([in] VARIANT\_BOOL *newVal*);

**Parameters** *pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer supports APL. A returned value of VARIANT\_FALSE indicates that HostExplorer does not support APL.  
*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer supports APL. A value of VARIANT\_FALSE indicates that HostExplorer does not support APL.

**Basic Example** Dim SessGraph As IHESessionGraphics

```
Set SessGraph = Session.Graphics
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = SessGraph.APL
```

```
If (bVal = False) Then
```

```
'Set value
```

```
SessGraph.APL = True
```

```
End If
```

**C++ Example** IHESessionGraphics\* pGraphics;

```
pSess->get_Graphics(&pGraphics);
```

```
VARIANT_BOOL bVal;
```

```
pGraphics->get_APL(&bVal);
```

```
if (bVal=VARIANT_FALSE)
```

```
{
```

```
bVal=VARIANT_TRUE;
```

```
pGraphics->put_APL(bVal);
```

```
}
```

## Property: IHESessionGraphics::GraphicsCursorType 3270

This property lets you determine how the cursor appears in the terminal window.

**Basic Syntax** HOSTEX\_GRAPHICS\_CURSOR\_TYPE = SessionGraphics.**GraphicsCursorType**  
SessionGraphics.**GraphicsCursorType** = HOSTEX\_GRAPHICS\_CURSOR\_TYPE

**C++ Syntax** HRESULT IHESessionGraphics::get\_GraphicsCursorType([out, retval]  
HOSTEX\_GRAPHICS\_CURSOR\_TYPE \* *pVal*);  
HRESULT IHESessionGraphics::put\_GraphicsCursorType([in]  
HOSTEX\_GRAPHICS\_CURSOR\_TYPE *newVal*);

**Parameters** *pVal*—The returned value, which indicates how the cursor appears in the terminal window.  
*newVal*—The set value, which indicates how the cursor appears in the terminal window.

**Basic Example** Dim SessGraph As HESessionGraphics

```
Set SessGraph = Session.Graphics
```

```
Dim CurType As HOSTEX_GRAPHICS_CURSOR_TYPE
```

```
CurType = SessGraph.GraphicsCursorType
```

```
If (CurType <> HOSTEX_GRAPHICS_CURSOR_TYPE_LARGE_CROSS_WHITE)
```

```
Then
```

```
SessGraph.GraphicsCursorType =
```

```
HOSTEX_GRAPHICS_CURSOR_TYPE_LARGE_CROSS_WHITE
```

```
End If
```

**C++ Example** IHESessionGraphics\* pGraphics;

```
pSess->get_Graphics(&pGraphics);
```

```
HOSTEX_GRAPHICS_CURSOR_TYPE CurType;
```

```
pGraphics->
```

```
get_GraphicsCursorType(&CurType);
```

```
if (CurType!= HOSTEX_GRAPHICS_CURSOR_TYPE_LARGE_CROSS_WHITE)
```

```
{
```

```
CurType =
```

```
HOSTEX_GRAPHICS_CURSOR_TYPE_LARGE_CROSS_WHITE;
```

```
pGraphics->
```

```
put_GraphicsCursorType (CurType);
```

```
}
```

## Related Topics

[HOSTEX\\_GRAPHICS\\_CURSOR\\_TYPE Data Type](#)

## Property: IHESessionGraphics::GraphicsModel **3270**

This property lets you select the graphics terminal model to use during the next session.

**Basic Syntax** HOSTEX\_GRAPHICS\_MODEL = SessionGraphics.**GraphicsModel**

```
SessionGraphics.GraphicsModel = HOSTEX_GRAPHICS_MODEL
```

**C++ Syntax** HRESULT IHESessionGraphics::get\_GraphicsModel([out, retval]

```
HOSTEX_GRAPHICS_MODEL * pVal);
```

```
HRESULT IHESessionGraphics::put_GraphicsModel([in] HOSTEX_GRAPHICS_MODEL  
newVal);
```

**Parameters** *pVal*—The returned value, which indicates the graphics terminal model to use during the next session.

*newVal*—The set value, which indicates the graphics terminal model to use during the next session.

**Basic Example**

```

Dim SessGraph As HESessionGraphics

Set SessGraph = Session.Graphics

Dim GraphMod As HOSTEX_GRAPHICS_MODEL

GraphMod = SessGraph.GraphicsModel

If (GraphMod <>
HOSTEX_GRAPHICS_MODEL_3179G)
Then
SessGraph.GraphicsModel =
HOSTEX_GRAPHICS_MODEL_3179G

```

**C++ Example**

```

IHESessionGraphics* pGraphics;

pSess->get_Graphics(&pGraphics);

HOSTEX_GRAPHICS_MODEL GraphMod;

pGraphics->get_GraphicsModel(&GraphMod);

if (GraphMod!=HOSTEX_GRAPHICS_MODEL_3179G)
{
GraphMod = HOSTEX_GRAPHICS_MODEL_3179G;

pGraphics->
put_GraphicsModel (GraphMod);
}

```

## Related Topics

[HOSTEX\\_GRAPHICS\\_MODEL Data Type](#)

## Property: IHESessionGraphics::LightPen **3270**

This property returns or sets a value indicating whether HostExplorer allows you to use the keyboard and/or mouse to emulate light-pen functionality. This functionality allows you to use a light-sensitive device to select screen fields. By default, this property is set to VARIANT\_TRUE.

**Basic Syntax**

```

Boolean = SessionGraphics.LightPen
SessionGraphics.LightPen = Boolean

```

**C++ Syntax**

```

HRESULT IHESessionGraphics::get_LightPen([out, retval] VARIANT_BOOL *
pVal);

```

**Parameters**

```

HRESULT IHESessionGraphics::put_LightPen([in] VARIANT_BOOL newVal);

```

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer allows you to use the keyboard and/or mouse to emulate light-pen functionality. A returned value of VARIANT\_FALSE indicates that HostExplorer does not allow you to use the keyboard and/or mouse to emulate light-pen functionality.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer allows you to use the keyboard and/or mouse to emulate light-pen functionality. A value of VARIANT\_FALSE indicates that HostExplorer does not allow you to use the keyboard and/or mouse to emulate light-pen functionality.

**Basic Example**

```
Dim SessGraph As HESessionGraphics
```

```
Set SessGraph = Session.Graphics
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = SessGraph.LightPen
```

```
If (bVal = False) Then
```

```
'Set value
```

```
SessGraph.LightPen = True
```

```
End If
```

**C++ Example**

```
IHESessionGraphics* pGraphics;
```

```
pSess->get_Graphics(&pGraphics);
```

```
VARIANT_BOOL bVal;
```

```
pGraphics->get_LightPen(&bVal);
```

```
if (bVal=VARIANT_FALSE)
```

```
{
```

```
bVal=VARIANT_TRUE;
```

```
pGraphics->put_LightPen(bVal);
```

```
}
```

**Property: IHESessionGraphics::ProgramSymbols** 3270

This property lets you determine whether HostExplorer supports program symbols. By default, this property is set to VARIANT\_TRUE.

**Basic Syntax**

```
Boolean = SessionGraphics.ProgramSymbols
```

```
SessionGraphics.ProgramSymbols = Boolean
```

**C++ Syntax**

```
HRESULT IHESessionGraphics::get_ProgramSymbols([out, retval] VARIANT_BOOL *  
pVal);
```

```
HRESULT IHESessionGraphics::put_ProgramSymbols([in] VARIANT_BOOL newVal);
```

**Parameters**

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer supports program symbols. A returned value of VARIANT\_FALSE indicates that HostExplorer does not support program symbols.

*newVal*—A set value of VARIANT\_TRUE indicates that HostExplorer supports program symbols. A set value of VARIANT\_FALSE indicates that HostExplorer does not support program symbols.

**Basic Example**

```
Dim SessGraph As HESessionGraphics
```

```
Set SessGraph = Session.Graphics
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = SessGraph.ProgramSymbols
```

```
If (bVal = False) Then
```

```
'Set value
```

```
SessGraph.ProgramSymbols = True
```

```
End If
```

**C++ Example**

```
IHESessionGraphics* pGraphics;
```

```
pSess->get_Graphics(&pGraphics);
```

```
VARIANT_BOOL bVal;
```

```
pGraphics->get_ProgramSymbols (&bVal);
```

```
if (bVal=VARIANT_FALSE)
```

```
{
```

```
bVal=VARIANT_TRUE;
```

```
pGraphics->put_ProgramSymbols (bVal);
```

```
}
```

**Property: IHESessionGraphics::PSCellSize** 3270

This property returns or sets a value that determines the cell size when HostExplorer reports a fixed-coordinate space to the host. Because several host systems are sensitive to cell size, you need to select the appropriate size. By default, this property is set to HOSTEX\_GRAPHICS\_CELL\_SIZE\_AUTOMATIC.

**Basic Syntax**

```
HOSTEX_GRAPHICS_CELL_SIZE = SessionGraphics.PSCellSize
```

```
SessionGraphics.PSCellSize = HOSTEX_GRAPHICS_CELL_SIZE
```

**C++ Syntax**

```
HRESULT IHESessionGraphics::get_PSCellSize([out, retval]
```

```
HOSTEX_GRAPHICS_CELL_SIZE * pVal);
```

```
HRESULT IHESessionGraphics::put_PSCellSize([in] HOSTEX_GRAPHICS_CELL_SIZE
```

```
newVal);
```

**Parameters**

*pVal*—The returned value, which determines the cell size when HostExplorer reports a fixed-coordinate space to the host.

*newVal*—The set value, which determines the cell size when HostExplorer reports a fixed-coordinate space to the host.

## Basic Example

```
Dim SessGraph As HESessionGraphics

Set SessGraph = Session.Graphics

Dim CellSize As HOSTEX_GRAPHICS_CELL_SIZE

CellSize = SessGraph.PSCellSize

If (CellSize <>
HOSTEX_GRAPHICS_CELLSIZE_AUTOMATIC)

Then

SessGraph.PSCellSize =
HOSTEX_GRAPHICS_CELLSIZE_AUTOMATIC

End If
```

## C++ Example

```
IHESessionGraphics* pGraphics;

pSess->get_Graphics(&pGraphics);

HOSTEX_GRAPHICS_CELL_SIZE CellSize;

pGraphics->get_PSCellSize (&CellSize);

if (CellSize!= HOSTEX_GRAPHICS_CELLSIZE_AUTOMATIC)

{

CellSize = HOSTEX_GRAPHICS_CELLSIZE_AUTOMATIC;

pGraphics->put_PSCellSize(CellSize);

}
```

## Related Topics

[HOSTEX\\_GRAPHICS\\_CELLSIZE Data Type](#)

## SessionKeyboard Interface

The SessionKeyboard interface lets you set configuration settings related to the keyboard.

## Properties

The SessionKeyboard interface consists of the following properties:

[AllowAIDKeyRepeat](#)

[AllowDiac](#)

[CurrentKeyboard](#)

[KeyboardType](#)

[LockOnAttention](#)

[MapNumLock](#)

[RemapKeypad](#)

[VTCursorKeyApplMode](#)

[VTEnableBreak](#)

[VTKeypadApplMode](#)

[VTNewLineMode](#)

## Property: IHESessionKeyboard::AllowAIDKeyRepeat **3270**

This property returns or sets a value indicating whether HostExplorer can send multiple function key commands to the host without requiring you to lift and press a key again. By default, this property is set to VARIANT\_FALSE.

<b>Basic Syntax</b>	Boolean = SessionKeyboard. <b>AllowAIDKeyRepeat</b> SessionKeyboard. <b>AllowAIDKeyRepeat</b> = Boolean
<b>C++ Syntax</b>	HRESULT IHESessionKeyboard::get_AllowAIDKeyRepeat([out, retval] VARIANT_BOOL * pVal); HRESULT IHESessionKeyboard::put_AllowAIDKeyRepeat([in] VARIANT_BOOL newVal);
<b>Parameters</b>	<i>pVal</i> —A returned value of VARIANT_TRUE indicates that HostExplorer can send multiple function-key commands to the host. A returned value of VARIANT_FALSE indicates that HostExplorer does not send multiple function-key commands to the host. <i>newVal</i> —A value of VARIANT_TRUE indicates that HostExplorer can send multiple function-key commands to the host. A value of VARIANT_FALSE indicates that HostExplorer does not send multiple function-key commands to the host.
<b>Basic Example</b>	<pre>Dim SessKeyb As IHESessionKeyboard  Set SessKeyb = Session.Keyboard  Dim bVal As Boolean  'Get value  bVal = SessKeyb.AllowAIDKeyRepeat  If (bVal = False) Then  'Set value  SessKeyb.AllowAIDKeyRepeat = True  End If</pre>
<b>C++ Example</b>	<pre>IHESessionKeyboard* pKeyb;  pSess-&gt;get_Keyboard(&amp;pKeyb);  VARIANT_BOOL bVal;  pKeyb-&gt;get_AllowAIDKeyRepeat (&amp;bVal);  if (bVal=VARIANT_FALSE)  {  bVal=VARIANT_TRUE;  pKeyb-&gt;put_AllowAIDKeyRepeat (bVal);  }</pre>

## Property: IHESessionKeyboard::AllowDiac 3270 5250

This property returns or sets a value indicating whether HostExplorer supports accented and/or special characters. By default, this property is set to VARIANT\_FALSE.

### Basic Syntax

```
Boolean = SessionKeyboard.AllowDiac  
SessionKeyboard.AllowDiac = Boolean
```

### C++ Syntax

```
HRESULT IHESessionKeyboard::get_AllowDiac([out, retval] VARIANT_BOOL *  
pVal);  
HRESULT IHESessionKeyboard::put_AllowDiac([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer supports accented and/or special characters. A returned value of VARIANT\_FALSE indicates that HostExplorer does not support accented and/or special characters.  
*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer supports accented and/or special characters. A value of VARIANT\_FALSE indicates that HostExplorer does not support accented and/or special characters.

### Basic Example

```
Dim SessKeyb As IHESessionKeyboard
```

```
Set SessKeyb = Session.Keyboard
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = SessKeyb.AllowDiac
```

```
If (bVal = False) Then
```

```
'Set value
```

```
SessKeyb.AllowDiac = True
```

```
End If
```

### C++ Example

```
IHESessionKeyboard* pKeyb;
```

```
pSess->get_Keyboard(&pKeyb);
```

```
VARIANT_BOOL bVal;
```

```
pKeyb->get_AllowDiac (&bVal);
```

```
if (bVal=VARIANT_FALSE)
```

```
{
```

```
bVal=VARIANT_TRUE;
```

```
pKeyb->put_AllowDiac (bVal);
```

```
}
```

## Property: IHESessionKeyboard::CurrentKeyboard 3270 5250 VT

This property returns or sets a string specifying a keyboard map to use for the current session.

**Basic Syntax**      String = SessionKeyboard.**CurrentKeyboard**

SessionKeyboard.**CurrentKeyboard** = String

**C++ Syntax**      HRESULT IHESessionKeyboard::get\_CurrentKeyboard([out, retval] BSTR \* *pVal*);

HRESULT IHESessionKeyboard::put\_CurrentKeyboard([in] BSTR *newVal*);

**Parameters**      *pVal*—The returned string, specifying the keyboard map to use for the current session.

*newVal*—The set string, specifying the keyboard map to use for the current session.

**Basic Example**      Dim SessKeyb As IHESessionKeyboard

Set SessKeyb = Session.Keyboard

Dim strVal As String

'Get string

strVal = SessKeyb.CurrentKeyboard

If (Len(strVal) = 0) Then

'Set string

SessKeyb.CurrentKeyboard = "Default"

End If

**C++ Example**      IHESessionKeyboard\* pKeyb;

pSess->get\_Keyboard(&pKeyb);

BSTR bstr ;

pKeyb->get\_CurrentKeyboard (&bstr);

if (strlen(OLE2A(bstr))==0)

{

if (bstr!=NULL)

SysFreeString(bstr);

bstr =

SysAllocString(OLESTR("Default"));

pKeyb->put\_CurrentKeyboard (bstr);

SysFreeString(bstr);

}

## Property: IHESessionKeyboard::KeyboardType 3270 5250 VT

This property returns or sets a value that specifies the type of keyboard to use for the current session.

**Basic Syntax**            `HOSTEX_KEYBOARD_TYPE = SessionKeyboard.KeyboardType`  
`SessionKeyboard.KeyboardType = HOSTEX_KEYBOARD_TYPE`

**C++ Syntax**            `HRESULT IHESessionKeyboard::get_KeyboardType([out, retval]`  
`HOSTEX_KEYBOARD_TYPE * pVal);`  
`HRESULT IHESessionKeyboard::put_KeyboardType([in]`  
`HOSTEX_KEYBOARD_TYPE newVal);`

**Parameters**            *pVal*—The returned value, specifying the type of keyboard to use for the current session.  
*newVal*—The set value, specifying the type of keyboard to use for the current session.

**Basic Example**        `Dim SessKeyb As IHESessionKeyboard`

```
Set SessKeyb = Session.Keyboard
```

```
Dim kbType As HOSTEX_KEYBOARD_TYPE
```

```
kbType = SessKeyb.KeyboardType
```

```
If (kbType <> HOSTEX_KEYBOARD_TYPE_PC_101) Then
```

```
    SessKeyb.KeyboardType =
```

```
    HOSTEX_KEYBOARD_TYPE_PC_101
```

```
End If
```

### C++ Example

```
IHESessionKeyboard* pKeyb;
```

```
pSess->get_Keyboard(&pKeyb);
```

```
HOSTEX_KEYBOARD_TYPE kbType;
```

```
pKeyb->get_KeyboardType(&kbType);
```

```
if (kbType != HOSTEX_KEYBOARD_TYPE_PC_101)
```

```
{
```

```
    kbType = HOSTEX_KEYBOARD_TYPE_PC_101;
```

```
    pKeyb->put_KeyboardType (kbType);
```

```
}
```

### Related Topics

[HOSTEX\\_KEYBOARD\\_TYPE Data Type](#)

## Property: IHESessionKeyboard::LockOnAttention 3270 5250 VT

This property returns or sets a value that indicates whether the keyboard is locked after you send an Attention-key command. By default, this property is set to VARIANT\_FALSE.

**Basic Syntax** Boolean = SessionKeyboard.**LockOnAttention**  
SessionKeyboard.**LockOnAttention** = Boolean

**C++ Syntax** HRESULT IHESessionKeyboard::**get\_LockOnAttention**([out, retval] VARIANT\_BOOL \*  
*pVal*);  
HRESULT IHESessionKeyboard::**put\_LockOnAttention**([in] VARIANT\_BOOL *newVal*);

**Parameters** *pVal*—A returned value of VARIANT\_TRUE indicates that the keyboard is locked. A returned value of VARIANT\_FALSE indicates that the keyboard is not locked.  
*newVal*—A value of VARIANT\_TRUE indicates that the keyboard is locked. A value of VARIANT\_FALSE indicates that the keyboard is not locked.

**Basic Example** Dim SessKeyb As IHESessionKeyboard

```
Set SessKeyb = Session.Keyboard
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = SessKeyb.LockOnAttention
```

```
If (bVal = False) Then
```

```
'Set value
```

```
SessKeyb.LockOnAttention = True
```

```
End If
```

**C++ Example** IHESessionKeyboard\* pKeyb;

```
pSess->get_Keyboard(&pKeyb);  
VARIANT_BOOL bVal;  
pKeyb->get_LockOnAttention (&bVal);  
if (bVal=VARIANT_FALSE)  
{  
bVal=VARIANT_TRUE;  
pKeyb->put_LockOnAttention (bVal);  
}
```

## Property: IHESessionKeyboard::MapNumLock 3270 5250 VT

This property returns or sets a value indicating whether you can use the numeric keypad, regardless of the NumLock mode. By default, this property is set to VARIANT\_TRUE.

**Basic Syntax** Boolean = SessionKeyboard.**MapNumLock**  
SessionKeyboard.**MapNumLock** = Boolean

**C++ Syntax** HRESULT IHESessionKeyboard::**get\_MapNumLock**([out, retval] VARIANT\_BOOL \*  
*pVal*);  
HRESULT IHESessionKeyboard::**put\_MapNumLock**([in] VARIANT\_BOOL *newVal*);

**Parameters** *pVal*—A returned value of VARIANT\_TRUE indicates that you can use the numeric keypad. A returned value of VARIANT\_FALSE indicates that you cannot use the numeric keypad.

*newVal*—A value of VARIANT\_TRUE indicates that you can use the numeric keypad. A value of VARIANT\_FALSE indicates that you cannot use the numeric keypad.

**Basic Example** Dim SessKeyb As HESessionKeyboard

```
Set SessKeyb = Session.Keyboard
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = SessKeyb.MapNumLock
```

```
If (bVal = False) Then
```

```
'Set value
```

```
SessKeyb.MapNumLock = True
```

```
End If
```

**C++ Example** IHESessionKeyboard\* pKeyb;

```
pSess->get_Keyboard(&pKeyb);
```

```
VARIANT_BOOL bVal;
```

```
pKeyb->get_MapNumLock (&bVal);
```

```
if (bVal=VARIANT_FALSE)
```

```
{
```

```
bVal=VARIANT_TRUE;
```

```
pKeyb->put_MapNumLock (bVal);
```

```
}
```

## Property: IHESessionKeyboard::RemapKeypad 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer allows you to map the /, ", -, and + keys while in NumLock mode. By default, this property is set to VARIANT\_FALSE.

**Basic Syntax** Boolean = SessionKeyboard.**RemapKeypad**

```
SessionKeyboard.RemapKeypad = Boolean
```

**C++ Syntax** HRESULT IHESessionKeyboard::get\_RemapKeypad([out, retval] VARIANT\_BOOL \* pVal);

```
HRESULT IHESessionKeyboard::put_RemapKeypad([in] VARIANT_BOOL newVal);
```

**Parameters** *pVal*— A returned value of VARIANT\_TRUE indicates that HostExplorer allows you to map the /, ", -, and + keys while in NumLock mode. A returned value of VARIANT\_FALSE indicates that HostExplorer does not allow you to map those keys while in NumLock mode.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer allows you to map the /, ", -, and + keys while in NumLock mode. A value of VARIANT\_FALSE indicates that HostExplorer does not allow you to map those keys while in NumLock mode.

**Basic Example**

```
Dim SessKeyb As HESessionKeyboard
```

```
Set SessKeyb = Session.Keyboard
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = SessKeyb.RemapKeypad
```

```
If (bVal = False) Then
```

```
'Set value
```

```
SessKeyb.RemapKeypad = True
```

```
End If
```

**C++ Example**

```
IHESessionKeyboard* pKeyb;
```

```
pSess->get_Keyboard(&pKeyb);
```

```
VARIANT_BOOL bVal;
```

```
pKeyb->get_RemapKeypad (&bVal);
```

```
if (bVal=VARIANT_FALSE)
```

```
{
```

```
bVal=VARIANT_TRUE;
```

```
pKeyb->put_RemapKeypad (bVal);
```

```
}
```

**Property: IHESessionKeyboard::VTCursorKeyApplMode** VT

This property returns or sets a variable indicating the cursor-key mode. By default, this property is set to VARIANT\_FALSE.

**Basic Syntax**

```
Boolean = SessionKeyboard.VTCursorKeyApplMode
```

```
SessionKeyboard.VTCursorKeyApplMode = Boolean
```

**C++ Syntax**

```
HRESULT IHESessionKeyboard::get_VTCursorKeyApplMode([out, retval]
```

```
VARIANT_BOOL * pVal);
```

```
HRESULT IHESessionKeyboard::put_VTCursorKeyApplMode([in] VARIANT_BOOL
```

```
newVal);
```

**Parameters**

*pVal*—A returned value of VARIANT\_TRUE indicates that the cursor key is in Application mode. A returned value of VARIANT\_FALSE indicates that the cursor key operates in Normal mode.

*newVal*—A value of VARIANT\_TRUE indicates that the cursor key is in Application mode. A value of VARIANT\_FALSE indicates that the cursor key operates in Normal mode.

**Basic Example**

```

Dim SessKeyb As HESessionKeyboard

Set SessKeyb = Session.Keyboard

Dim bVal As Boolean

'Get value

bVal = SessKeyb.VTCursorKeyApplMode

If (bVal = False) Then

'Set value

SessKeyb.VTCursorKeyApplMode = True

End If

```

**C++ Example**

```

IHESessionKeyboard* pKeyb;

pSess->get_Keyboard(&pKeyb);

VARIANT_BOOL bVal;

pKeyb->get_VTCursorKeyApplMode (&bVal);

if (bVal==VARIANT_FALSE)

{

bVal=VARIANT_TRUE;

pKeyb->put_VTCursorKeyApplMode (bVal);

}

```

## Property: IHESessionKeyboard::VTEnableBreak VT

This property returns or sets a variable indicating whether HostExplorer enables the Break key to send a break signal to the host.

**Basic Syntax**

```

Boolean = SessionKeyboard.VTEnableBreak
SessionKeyboard.VTEnableBreak = Boolean

```

**C++ Syntax**

```

HRESULT IHESessionKeyboard::get_VTEnableBreak([out, retval] VARIANT_BOOL *
pVal);
HRESULT IHESessionKeyboard::put_VTEnableBreak([in] VARIANT_BOOL newVal);

```

**Parameters**

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer enables the Break key. A returned value of VARIANT\_FALSE indicates that HostExplorer does not enable the Break key.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer enables the Break key. A value of VARIANT\_FALSE indicates that HostExplorer does not enable the Break key.

## Basic Example

```
Dim SessKeyb As HESessionKeyboard
```

```
Set SessKeyb = Session.Keyboard
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = SessKeyb.VTEnableBreak
```

```
If (bVal = False) Then
```

```
'Set value
```

```
SessKeyb.VTEnableBreak = True
```

```
End If
```

## C++ Example

```
IHESessionKeyboard* pKeyb;
```

```
pSess->get_Keyboard(&pKeyb);
```

```
VARIANT_BOOL bVal;
```

```
pKeyb->get_VTEnableBreak (&bVal);
```

```
if (bVal==VARIANT_FALSE)
```

```
{
```

```
bVal=VARIANT_TRUE;
```

```
pKeyb->put_VTEnableBreak (bVal);
```

```
}
```

## Property: IHESessionKeyboard::VTKeypadApplMode VT

This property returns or sets a variable indicating the Keypad mode. When set to VARIANT\_TRUE, the keypad operates in Application mode. By default, this property is set to VARIANT\_FALSE.

### Basic Syntax

```
Boolean = SessionKeyboard.VTKeypadApplMode
```

```
SessionKeyboard.VTKeypadApplMode = Boolean
```

### C++ Syntax

```
HRESULT IHESessionKeyboard::get_VTKeypadApplMode([out, retval] VARIANT_BOOL  
* pVal);
```

```
HRESULT IHESessionKeyboard::put_VTKeypadApplMode([in] VARIANT_BOOL  
newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that the keypad operates in Application mode. A returned value of VARIANT\_FALSE indicates that the keypad operates in Numeric mode.

*newVal*—A value of VARIANT\_TRUE indicates that the keypad operates in Application mode. A value of VARIANT\_FALSE indicates that the keypad operates in Numeric mode.

**Basic Example**

```

Dim SessKeyb As HESessionKeyboard

Set SessKeyb = Session.Keyboard

Dim bVal As Boolean

'Get value

bVal = SessKeyb.VTKeypadApplMode

If (bVal = False) Then

'Set value

SessKeyb.VTKeypadApplMode = True

End If

```

**C++ Example**

```

IHESessionKeyboard* pKeyb;

pSess->get_Keyboard(&pKeyb);

VARIANT_BOOL bVal;

pKeyb->get_VTKeypadApplMode (&bVal);

if (bVal=VARIANT_FALSE)

{

bVal=VARIANT_TRUE;

pKeyb->put_VTKeypadApplMode (bVal);

}

```

## Property: IHESessionKeyboard::VTNewLineMode VT

This property returns or sets a variable that determines whether pressing Enter sends a carriage return (CR) or carriage return/line feed (CR/LF) to the host. By default, this property is set to VARIANT\_TRUE.

**Basic Syntax**      Boolean = SessionKeyboard.VTNewLineMode  
SessionKeyboard.VTNewLineMode = Boolean

**C++ Syntax**      HRESULT IHESessionKeyboard::get\_VTNewLineMode([out, retval] VARIANT\_BOOL \*  
*pVal*);

**Parameters**      HRESULT IHESessionKeyboard::put\_VTNewLineMode([in] VARIANT\_BOOL *newVal*);  
*pVal*—A returned value of VARIANT\_TRUE indicates that pressing Enter sends a CR to the host. A returned value of VARIANT\_FALSE indicates that pressing Enter sends a CR/LF to the host.

*newVal*—A value of VARIANT\_TRUE indicates that pressing Enter sends a CR to the host. A value of VARIANT\_FALSE indicates that pressing Enter sends a CR/LF to the host.

**Basic Example**

```
Dim SessKeyb As HESessionKeyboard

Set SessKeyb = Session.Keyboard

Dim bVal As Boolean

'Get value

bVal = SessKeyb.VTNewLineMode

If (bVal = False) Then

'Set value

SessKeyb.VTNewLineMode = True

End If
```

**C++ Example**

```
IHESessionKeyboard* pKeyb;

pSess->get_Keyboard(&pKeyb);

VARIANT_BOOL bVal;

pKeyb->get_VTNewLineMode (&bVal);

if (bVal=VARIANT_FALSE)

{

bVal=VARIANT_TRUE;

pKeyb->put_VTNewLineMode (bVal);

}
```

## SessionMouse Interface

The SessionMouse interface lets you set configuration settings related to the mouse.

### Properties

The SessionMouse interface consists of the following property:

[BlockSelect](#)

### Property: IHESessionMouse::BlockSelect **VT**

This property returns or sets a value indicating whether HostExplorer selects a rectangular region of the screen when selecting text. By default, this property is set to VARIANT\_TRUE.

**Basic Syntax**

```
Boolean = SessionMouse.BlockSelect
SessionMouse.BlockSelect = Boolean
```

**C++ Syntax**

```
HRESULT IHESessionMouse::get_ BlockSelect([out, retval] VARIANT_BOOL *
pVal);
HRESULT IHESessionMouse::put_ BlockSelect([in] VARIANT_BOOL newVal);
```

**Parameters**

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer selects a rectangular region of the screen when selecting text. A returned value of VARIANT\_FALSE indicates that HostExplorer selects text in a stream-like fashion.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer selects a rectangular region of the screen when selecting text. A value of VARIANT\_FALSE indicates that HostExplorer selects text in a stream-like fashion.

## Basic Example

```
Dim SessMouse As HESessionMouse

Set SessMouse = Session.Mouse

Dim bVal As Boolean

'Get value

bVal = SessMouse.BlockSelect

If (bVal = False) Then

'Set value

SessMouse.BlockSelect = True

End If
```

## C++ Example

```
IHESessionMouse* pMouse;

pSess->get_Mouse(&pMouse);

VARIANT_BOOL bVal;

pMouse->get_BlockSelect(&bVal);

if (bVal=VARIANT_FALSE)

{

bVal=VARIANT_TRUE;

pMouse->put_BlockSelect(bVal);

}
```

## SessionTrackMenu Interface

The SessionTrackMenu interface lets you set configuration settings related to the Track Menu.

### Properties

The SessionTrackMenu interface consists of the following properties:

[TrackCommands](#)

[TrackLabels](#)

## Property: IHESessionTrackMenu::TrackCommands 3270 5250 VT

This property returns or sets a string specifying the Track Menu functions, which are represented as predefined strings. To determine these strings, open a HostExplorer session, then open the Edit Session Properties dialog box. In the Track Menu section, the labels correspond to the functions. A function and label usually have the same string value.

**Basic Syntax**      String = SessionTrackMenu.**TrackCommands**  
SessionTrackMenu.**TrackCommands** = String

**C++ Syntax**        HRESULT IHESessionTrackMenu::get\_TrackCommands([out, retval] BSTR \* *pVal*);  
HRESULT IHESessionTrackMenu::put\_TrackCommands([in] BSTR *newVal*);

**Parameters**        *pVal*—The returned string, specifying the Track menu functions.  
*newVal*—The set string, specifying the Track menu functions. These functions must correspond to the labels that you chose in the "SessionTrackMenu.TrackLabels" property.

**Basic Example**     Dim strVal As String

```
'Get string  
  
strVal = SessTrk.TrackCommands  
  
If (Len(strVal) = 0) Then  
  
SessTrk.TrackCommands =  
  
"Edit-Copy, Edit-Paste,Select-Line"  
End If
```

**C++ Example**        IHESessionTrackMenu\* pTrack;

```
pSess->get_TrackMenu(&pTrack);  
  
BSTR bstr ;  
  
pTrack->get_TrackCommands(&bstr);  
  
if (strlen(OLE2A(bstr))==0)  
{  
  
if (bstr!=NULL)  
  
SysFreeString(bstr);  
  
bstr =  
  
SysAllocString(OLESTR  
  
("Edit-Copy, Edit-Paste,Select-Line"));  
  
pTrack->put_TrackCommands(bstr);  
  
SysFreeString(bstr);  
  
}
```

## Property: IHESessionTrackMenu::TrackLabels 3270 5250 VT

This property returns or sets a string specifying the Track menu labels.

**Basic Syntax**      String = SessionTrackMenu.**TrackLabels**

SessionTrackMenu.**TrackLabels** = String

**C++ Syntax**      HRESULT IHESessionTrackMenu::get\_TrackLabels([out, retval] BSTR \* *pVal*);

HRESULT IHESessionTrackMenu::put\_TrackLabels([in] BSTR *newVal*);

**Parameters**      *pVal*—The returned string, specifying the Track menu labels.

*newVal*—The set string, specifying the Track menu labels. These labels must correspond to the commands that you chose in the "SessionTrackMenu.TrackCommands" property.

**Basic Example**      Dim strVal As String

'Get string

strVal = SessTrk.TrackLabels

If (Len(strVal) <> 0) Then

SessTrk.TrackLabels = "Copy,Paste,Select"

End If

**C++ Example**      IHESessionTrackMenu\* pTrack;

pSess->get\_TrackMenu(&pTrack);

BSTR bstr ;

pTrack->get\_TrackLabels (&bstr);

if (strlen(OLE2A(bstr))==0)

{

if (bstr!=NULL)

SysFreeString(bstr);

bstr =

SysAllocString(OLESTR("""Copy,Paste,

Select ""));

pTrack->put\_TrackLabels (bstr);

SysFreeString(bstr);

}

## SessionTranslationTable Interface

The Translation Table interface lets you change the translation table (or host code page) used to display data received from the host. Because mainframe systems and midrange systems (such as the AS/400) support many host languages, you must select the correct translation table to display host data properly.

## Properties

The SessionTranslationTable interface consists of the following property:

[CurrentLanguage](#)

### Property: IHESessionTranslationTable::CurrentLanguage 3270 5250 VT

This property returns or sets a value specifying the host code page.

**Basic Syntax** SessionTranslationTable.**CurrentLanguage** = String

**C++ Syntax** HRESULT IHESessionTranslationTable::get\_CurrentLanguage([out, retval] BSTR \* *pVal*);

HRESULT IHESessionTranslationTable::put\_CurrentLanguage([in] BSTR *newVal*);

**Parameters** *pVal*—The returned value, specifying the host code page.

*newVal*—The set value, specifying the host code page.

**Basic Example** Dim SessTrans As IHESessionTranslationTable

```
Set SessTrans = Session.TranslationTable
```

```
Dim strVal As String
```

```
strVal = SessTrans.CurrentLanguage
```

```
if (Len(strVal)=0) Then
```

```
SessTrans.CurrentLanguage="Default"
```

```
End If
```

**C++ Example** IHESessionTranslationTable\* pTrans;

```
pSess->get_TranslationTable (&pTrans);
```

```
BSTR bstr ;
```

```
pTrans->get_CurrentLanguage(&bstr);
```

```
if (strlen(OLE2A(bstr))==0)
```

```
{
```

```
if (bstr!=NULL)
```

```
SysFreeString(bstr);
```

```
bstr =
```

```
SysAllocString(OLESTR("Default "));
```

```
pTrans->put_CurrentLanguage(bstr);
```

```
SysFreeString(bstr);
```

```
}
```

# SessionVTCharset Interface

The SessionVTCharset interface lets you set configuration settings related to the VT Character Set.

## Properties

The SessionVTCharset interface consists of the following properties:

[VTNRC](#)

[VTNRMode](#)

[VTUPSS](#)

## Property: IHESessionVTCharset::VTNRC

This property returns or sets the NRC (National Replacement Character) set.

### Basic Syntax

Integer = SessionVTCharset.VTNRC

SessionVTCharset.VTNRC = Integer

### C++ Syntax

HRESULT IHESessionVTCharset::get\_VTNRC([out, retval] short \* *pVal*);

HRESULT IHESessionVTCharset::put\_VTNRC([in] short *newVal*);

### Parameters

*pVal*—The returned NRC set.

*newVal*—The NRC set that you specify.

### Basic Example

Dim iVal As Integer

Dim VTCharSet As HESessionVTCharSet

Set VTCharSet = Session.VTCharSet

iVal = VTCharSet.VTNRC

'ISO French is hex 0x0052, which corresponds

'to 82 in base ten.

If (iVal = 82) Then

'DEC Finnish is hex 0x0043, which

' corresponds to 67 in base ten

VTCharSet.VTNRC = 67

End If

## C++ Example

```
IHESessionVTCharSet *pVtChSet;

pSess->get_VTCharSet(&pVtChSet);

short sVal;

pVtChSet->get_VTNRC (&sVal);

//ISO French is hex 0x0052, which

//corresponds to 82 in base ten.

if (sVal==82)

{

//DEC Finnish is hex 0x0043, which

//corresponds to 67 in base ten

sVal = 67;

pVtChSet->put_VTNRC (sVal);

}
```

## Related Topics

[TNVT NRC Language-Conversion Table](#)

## Property: IHESessionVTCharset::VTNRMode **VT**

This property returns or sets a value indicating whether NRC (National Replacement Character) 7-bit mode is set for the current VT session.

### Basic Syntax

Boolean = SessionVTCharset.VTNRCMode  
SessionVTCharset.VTNRCMode = Boolean

### C++ Syntax

```
HRESULT IHESessionVTCharset::get_VTNRCMode([out, retval] VARIANT_BOOL *  
pVal);  
HRESULT IHESessionVTCharset::put_VTNRCMode([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that NRC 7-bit mode is set for the current session. A returned value of VARIANT\_FALSE indicates that NRC 7-bit mode is not set for the current session.  
*newVal*—A value of VARIANT\_TRUE indicates that NRC 7-bit mode is set for the current session. A value of VARIANT\_FALSE indicates that NRC 7-bit mode is not set for the current session.

### Basic Example

```
Dim VTCharSet As IHESessionVTCharSet

Set VTCharSet = Session.VTCharSet

Dim bVal As Boolean

bVal = VTCharSet.VTNRCMode

If (bVal = False) Then

VTCharSet.VTNRCMode = True

End If
```

```

C++ Example      IHESessionVTCharSet * pVtChSet;

                   pSess->get_VTCharSet(&pVtChSet);

                   VARIANT_BOOL bVal;

                   pVtChSet->get_VTNRCMode(&bVal);

                   if (bVal==VARIANT_FALSE)

                   {

                   bVal = VARIANT_TRUE;

                   pVtChSet->put_VTNRCMode(bVal);

                   }

```

## Related Topics

[TNVT NRC Language-Conversion Table](#)

## Property: IHESessionVTCharset::VTUPSS **VT**

This property returns or sets the UPSS (User Preferred Supplemental Character Set).

**Basic Syntax** Integer = SessionVTCharset.VTUPSS  
SessionVTCharset.VTUPSS = Integer

**C++ Syntax** HRESULT IHESessionVTCharset::get\_VTUPSS([out, retval] short \* *pVal*);  
HRESULT IHESessionVTCharset::put\_VTUPSS([in] short *newVal*);

**Parameters** *pVal*—The returned UPSS in base ten.  
*newVal*—The set UPSS in base ten.

**Basic Example** Dim iVal As Integer

Dim VTCharSet As HESessionVTCharSet

Set VTCharSet = Session.VTUPSS

iVal = VTCharSet.VTNRC

‘ISO Cyrillic is hex 0x000C, which

‘ corresponds to 12 in base ten.

If (iVal = 12) Then

‘PC Estonian is hex 0x0019, which

‘ corresponds to 25 in base ten

VTCharSet.VTUPSS = 25

End If

## C++ Example

```
IHESessionVTCharSet *pVtChSet;

pSess->get_VTCharSet(&pVtChSet);

short sVal;

pVtChSet->get_VTUPSS (&sVal);

//PC Estonian is hex 0x0019, which

//corresponds to 25 in base ten

if (sVal==12)

{

//PC Estonian is hex 0x0019, which

//corresponds to 25 in base ten

sVal = 25;

pVtChSet->put_VTUPSS (sVal);

}
```

## Related Topics

[TNVT UPSS Language-Conversion Table](#)

# SessionEditing Interface

The SessionEditing interface lets you set configuration settings related to editing.

## Properties

The SessionEditing interface consists of the following properties:

[AutoCopy](#)

[AutoCopyKeepSelection](#)

[BellMargin](#)

[CellDelimited](#)

[ClipFormatBitmap](#)

[ClipFormatCSV](#)

[ClipFormatHE](#)

[ClipFormatPasteLink](#)

[ClipFormatRTF](#)

[ClipFormatText](#)

[CutChar](#)

[CutMode](#)

[EntryAssist](#)

[LeftMargin](#)

[MoveCursorAfterPaste](#)

[PasteChar](#)

[PasteMode](#)

[RightMargin](#)

[WordWrap](#)

## Property: IHESessionEditing::AutoCopy 3270 5250 VT

This property returns or sets a value that indicates whether HostExplorer automatically copies all selected text to the clipboard. By default, this property is set to VARIANT\_FALSE.

### Basic Syntax

Boolean = SessionEditing.**AutoCopy**

SessionEditing.**AutoCopy** = Boolean

### C++ Syntax

HRESULT IHESessionEditing::**get\_AutoCopy**([out, retval] VARIANT\_BOOL \*  
*pVal*);

HRESULT IHESessionEditing::**put\_AutoCopy**([in] VARIANT\_BOOL *newVal*);

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer automatically copies all selected text to the clipboard. A returned value of VARIANT\_FALSE indicates that HostExplorer does not automatically copy all selected text to the clipboard.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer automatically copies all selected text to the clipboard. A value of VARIANT\_FALSE indicates that HostExplorer does not automatically copy all selected text to the clipboard.

### Basic Example

```
Dim SessEd As IHESessionEditing
```

```
Set SessEd = Session.Editing
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = SessEd.AutoCopy
```

```
If (bVal = False) Then
```

```
'Set value
```

```
SessEd.AutoCopy = True
```

```
End If
```

## C++ Example

```
IHSessionEditing *pEdit;

pSess->get_Editing(&pEdit);

VARIANT_BOOL bVal;

pEdit->get_AutoCopy(&bVal);

if (bVal==VARIANT_FALSE)

{

    bVal = VARIANT_TRUE;

    pEdit->put_AutoCopy(bVal);

}
```

## Property: IHSessionEditing::AutoCopyKeepSelection 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer maintains the selection once you have copied or cut text. By default, this property is set to VARIANT\_FALSE.

### Basic Syntax

Boolean = SessionEditing.**AutoCopyKeepSelection**  
SessionEditing.**AutoCopyKeepSelection** = Boolean

### C++ Syntax

```
HRESULT IHSessionEditing::get_AutoCopyKeepSelection([out, retval]  
VARIANT_BOOL * pVal);  
HRESULT IHSessionEditing::put_AutoCopyKeepSelection([in] VARIANT_BOOL  
newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer maintains the selection. A returned value of VARIANT\_FALSE indicates that HostExplorer does not maintain the selection.  
*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer maintains the selection. A value of VARIANT\_FALSE indicates that HostExplorer does not maintain the selection.

### Basic Example

```
Dim SessEd As IHSessionEditing

Set SessEd = Session.Editing

Dim bVal As Boolean

'Get value

bVal = SessEd.AutoCopyKeepSelection

If (bVal = False) Then

    'Set value

    SessEd.AutoCopyKeepSelection = True

End If
```

```

C++ Example    IHESessionEditing *pEdit;

                pSess->get_Editing(&pEdit);

                VARIANT_BOOL bVal;

                pEdit->get_AutoCopyKeepSelection(&bVal);

                if (bVal==VARIANT_FALSE)

                {

                bVal = VARIANT_TRUE;

                pEdit->put_AutoCopyKeepSelection

                (bVal);

                }

```

## Property: IHESessionEditing::BellMargin 3270 5250 VT

This property creates a beeping sound when the cursor reaches the last column of an input field.

```

Basic Syntax    Integer = SessionEditing.BellMargin
                  SessionEditing.BellMargin = Integer

C++ Syntax      HRESULT IHESessionEditing::get_BellMargin([out, retval] short * pVal);
                  HRESULT IHESessionEditing::put_BellMargin([in] short newVal);

Parameters     pVal—The returned value, indicating the last column.
                  newVal—The set value, indicating the last column.

Basic Example   Dim SessEd As IHESessionEditing

                  Set SessEd = Session.Editing

                  Dim iVal As Integer

                  ‘Get value

                  iVal = SessEd.BellMargin

                  If (iVal = 0) Then

                  ‘Set value

                  SessEd.BellMargin = 7

                  End If

```

## C++ Example

```
IHSessionEditing *pEdit;

pSess->get_Editing(&pEdit);

short sVal;

pEdit->get_BellMargin(&sVal);

if (sVal==0)

{

sVal = 7;

pEdit->put_BellMargin(sVal);

}
```

## Property: IHSessionEditing::CellDelimited 3270 5250 VT

This property enables CSV (Comma Separated Value) and BIF (Binary Interchange File) formats when copying data to the clipboard and pasting data from other applications. When copying data to the clipboard in Cell Delimited format, HostExplorer can parse screen data at words or at field attributes. This lets you determine how data appears in cells in your spreadsheet application.

### Basic Syntax

```
HOSTEX_CELL_DELIMITED = SessionEditing.CellDelimited
SessionEditing.CellDelimited = HOSTEX_CELL_DELIMITED
```

### C++ Syntax

```
HRESULT IHSessionEditing::get_CellDelimited([out, retval]
HOSTEX_CELL_DELIMITED * pVal);
HRESULT IHSessionEditing::put_CellDelimited([in] HOSTEX_CELL_DELIMITED
newVal);
```

### Parameters

*pVal*—The returned value, which indicates how data appears in cells.  
*newVal*—The set value, which indicates how data appears in cells.

### Basic Example

```
Dim SessEd As IHSessionEditing

Set SessEd = Session.Editing

Dim CellDelim As HOSTEX_CELL_DELIMITED

CellDelim = SessEd.CellDelimited

If (CellDelim <>
HOSTEX_CELL_DELIMITED_FIELD) Then

SessEd.CellDelimited =
HOSTEX_CELL_DELIMITED_FIELD

End If
```

```

C++ Example      IHSessionEditing *pEdit;

                   pSess->get_Editing(&pEdit);

                   HOSTEX_CELL_DELIMITED CellDelim;

                   pEdit->get_CellDelimited(&CellDelim);

                   if (CellDelim!= HOSTEX_CELL_DELIMITED_FIELD)

                   {

                   CellDelim =

                   HOSTEX_CELL_DELIMITED_FIELD;

                   pEdit->put_CellDelimited(CellDelim);

                   }

```

## Related Topics

[HOSTEX\\_CELL\\_DELIMITED Data Type](#)

## Property: IHSessionEditing::ClipFormatBitmap 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer enables bitmap format when copying data to the clipboard. By default, this property is set to VARIANT\_TRUE.

**Basic Syntax** Boolean = SessionEditing.**ClipFormatBitmap**  
 SessionEditing.**ClipFormatBitmap** = Boolean

**C++ Syntax** HRESULT IHSessionEditing::**get\_ClipFormatBitmap**([out, retval] VARIANT\_BOOL \*  
*pVal*);

HRESULT IHSessionEditing::**put\_ClipFormatBitmap**([in] VARIANT\_BOOL *newVal*);

**Parameters** *pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer enables bitmap format. A returned value of VARIANT\_FALSE indicates that HostExplorer disables the Bitmap format.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer enables bitmap format. A value of VARIANT\_FALSE indicates that HostExplorer disables the Bitmap format.

**Basic Example** Dim SessEd As IHSessionEditing

```
Set SessEd = Session.Editing
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = SessEd.ClipFormatBitmap
```

```
If (bVal = False) Then
```

```
'Set value
```

```
SessEd.ClipFormatBitmap = True
```

```
End If
```

```

C++ Example      IHESessionEditing *pEdit;

                   pSess->get_Editing(&pEdit);

                   VARIANT_BOOL bVal;

                   pEdit->get_ClipFormatBitmap (&bVal);

                   if (bVal==VARIANT_FALSE)

                   {

                   bVal = VARIANT_TRUE;

                   pEdit->put_ClipFormatBitmap (bVal);

                   }

```

## Property: IHESessionEditing::ClipFormatCSV 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer enables CSV (Comma Separated Value) and BIF (Binary Interchange File) formats when copying data to the clipboard and pasting data from other applications. CSV and BI are common formats used by spreadsheet applications. When copying data to the clipboard in Cell Delimited format, HostExplorer can parse screen data at words or at field attributes. This lets you determine how data appears in cells in your spreadsheet application. By default, this property is set to VARIANT\_TRUE.

**Basic Syntax**      Boolean = SessionEditing.**ClipFormatCSV**  
 SessionEditing.**ClipFormatCSV** = Boolean

**C++ Syntax**        HRESULT IHESessionEditing::**get\_ClipFormatCSV**([out, retval] VARIANT\_BOOL \*  
*pVal*);

**Parameters**        HRESULT IHESessionEditing::**put\_ClipFormatCSV**([in] VARIANT\_BOOL *newVal*);  
*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer enables CSV and BIF formats. A returned value of VARIANT\_FALSE indicates that HostExplorer disables CSV and BIFF formats.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer enables CSV and BIF formats. A value of VARIANT\_FALSE indicates that HostExplorer disables CSV and BIFF formats.

**Basic Example**     Dim SessEd As IHESessionEditing

                      Set SessEd = Session.Editing

                      Dim bVal As Boolean

                      'Get value

                      bVal = SessEd.ClipFormatCSV

                      If (bVal = False) Then

                      'Set value

                      SessEd.ClipFormatCSV = True

                      End If

## C++ Example

```
IHESessionEditing *pEdit;

pSess->get_Editing(&pEdit);

VARIANT_BOOL bVal;

pEdit->get_ClipFormatCSV (&bVal);

if (bVal==VARIANT_FALSE)

{

bVal = VARIANT_TRUE;

pEdit->put_ClipFormatCSV (bVal);

}
```

## Property: IHESessionEditing::ClipFormatHE 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer enables its proprietary format when copying data to the clipboard. By default, this property is set to VARIANT\_TRUE.

### Basic Syntax

```
Boolean = SessionEditing.ClipFormatHE
SessionEditing.ClipFormatHE = Boolean
```

### C++ Syntax

```
HRESULT IHESessionEditing::get_ClipFormatHE([out, retval] VARIANT_BOOL *
pVal);
HRESULT IHESessionEditing::put_ClipFormatHE([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer enables its proprietary format when copying data to the clipboard. A returned value of VARIANT\_FALSE indicates that HostExplorer disables its proprietary format when copying data to the clipboard.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer enables its proprietary format when copying data to the clipboard. A value of VARIANT\_FALSE indicates that HostExplorer disables its proprietary format when copying data to the clipboard.

### Basic Example

```
Dim SessEd As IHESessionEditing

Set SessEd = Session.Editing

Dim bVal As Boolean

'Get value

bVal = SessEd.ClipFormatHE

If (bVal = False) Then

'Set value

SessEd.ClipFormatHE = True

End If
```

**C++ Example**

```

IHSessionEditing *pEdit;

pSess->get_Editing(&pEdit);

VARIANT_BOOL bVal;

pEdit->get_ClipFormatHE (&bVal);

if (bVal==VARIANT_FALSE)

{

    bVal = VARIANT_TRUE;

    pEdit->put_ClipFormatHE (bVal);

}

```

**Property: IHSessionEditing::ClipFormatPasteLink**
3270
5250
VT

This property returns or sets a value indicating whether HostExplorer enables Paste Link format when copying data to the clipboard. By default, this property is set to VARIANT\_TRUE.

**Basic Syntax**

Boolean = SessionEditing.**ClipFormatPasteLink**  
 SessionEditing.**ClipFormatPasteLink** = Boolean

**C++ Syntax**

```

HRESULT IHSessionEditing::get_ClipFormatPasteLink([out, retval] VARIANT_BOOL
* pVal);
HRESULT IHSessionEditing::put_ClipFormatPasteLink([in] VARIANT_BOOL
newVal);

```

**Parameters**

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer enables Paste Link format when copying data to the clipboard. A returned value of VARIANT\_FALSE indicates that HostExplorer disables Paste Link format.  
*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer enables the Paste Link format when copying data to the clipboard. A value of VARIANT\_FALSE indicates that HostExplorer disables Paste Link format.

**Basic Example**

```

Dim SessEd As HESessionEditing

Set SessEd = Session.Editing

Dim bVal As Boolean

'Get value

bVal = SessEd.ClipFormatPasteLink

If (bVal = False) Then

'Set value

SessEd.ClipFormatPasteLink = True

End If

```

```

C++ Example      IHESessionEditing *pEdit;

                   pSess->get_Editing(&pEdit);

                   VARIANT_BOOL bVal;

                   pEdit->get_ClipFormatPasteLink (&bVal);

                   if (bVal==VARIANT_FALSE)

                   {

                   bVal = VARIANT_TRUE;

                   pEdit->put_ClipFormatPasteLink (bVal);

                   }

```

## Property: IHESessionEditing::ClipFormatRTF 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer enables RTF (Rich Text Format) when copying data to the clipboard. By default, this property is set to VARIANT\_TRUE.

**Basic Syntax**      Boolean = SessionEditing.**ClipFormatRTF**  
                      SessionEditing.**ClipFormatRTF** = Boolean

**C++ Syntax**        HRESULT IHESessionEditing::get\_**ClipFormatRTF**([out, retval] VARIANT\_BOOL \*  
                      *pVal*);

**Parameters**        HRESULT IHESessionEditing::put\_**ClipFormatRTF**([in] VARIANT\_BOOL *newVal*);  
                      *pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer enables RTF when copying data to the clipboard. A returned value of VARIANT\_FALSE indicates that HostExplorer disables RTF.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer enables RTF when copying data to the clipboard. A value of VARIANT\_FALSE indicates that HostExplorer disables RTF.

**Basic Example**     Dim SessEd As IHESessionEditing

                     Set SessEd = Session.Editing

                     Dim bVal As Boolean

                     'Get value

                     bVal = SessEd.ClipFormatRTF

                     If (bVal = False) Then

                     'Set value

                     SessEd.ClipFormatRTF = True

                     End If

## C++ Example

```
IHESessionEditing *pEdit;

pSess->get_Editing(&pEdit);

VARIANT_BOOL bVal;

pEdit->get_ClipFormatRTF(&bVal);

if (bVal==VARIANT_FALSE)

{

    bVal = VARIANT_TRUE;

    pEdit->put_ClipFormatRTF(bVal);

}
```

## Property: IHESessionEditing::ClipFormatText 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer enables standard text format for clipboard use. By default, this property is set to VARIANT\_TRUE.

### Basic Syntax

```
Boolean = SessionEditing.ClipFormatText
SessionEditing.ClipFormatText = Boolean
```

### C++ Syntax

```
HRESULT IHESessionEditing::get_ClipFormatText([out, retval] VARIANT_BOOL *
pVal);
HRESULT IHESessionEditing::put_ClipFormatText([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer enables standard text format for clipboard use. A returned value of VARIANT\_FALSE indicates that HostExplorer disables standard text format for clipboard use.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer enables standard text format for clipboard use. A value of VARIANT\_FALSE indicates that HostExplorer disables standard text format for clipboard use.

### Basic Example

```
Dim SessEd As IHESessionEditing

Set SessEd = Session.Editing

Dim bVal As Boolean

'Get value

bVal = SessEd.ClipFormatText

If (bVal = False) Then

'Set value

SessEd.ClipFormatText = True

End If
```

## C++ Example

```
IHESessionEditing *pEdit;

pSess->get_Editing(&pEdit);

VARIANT_BOOL bVal;

pEdit->get_ClipFormatText (&bVal);

if (bVal==VARIANT_FALSE)

{

    bVal = VARIANT_TRUE;

    pEdit->put_ClipFormatText (bVal);

}
```

## Property: IHESessionEditing::CutChar 3270 5250

This property returns or sets a value indicating how HostExplorer replaces the field-attribute character when you use the Cut application.

### Basic Syntax

```
Integer = SessionEditing.CutChar
SessionEditing.CutChar = Integer
```

### C++ Syntax

```
HRESULT IHESessionEditing::get_CutChar([out, retval] short * pVal);
HRESULT IHESessionEditing::put_CutChar([in] short newVal);
```

### Parameters

*pVal*—One of the following returned values, which indicate how HostExplorer replaces the field-attribute character:

· 0—None

· 1—Tab

· 2—Comma

· 3—Paragraph

*newVal*—The set value, which indicates how HostExplorer replaces the field-attribute character.

### Basic Example

```
Dim SessEd As IHESessionEditing

Set SessEd = Session.Editing

Dim iVal As Integer

iVal = SessEd.CutChar

If (iVal = 0) Then

    SessEd.CutChar = 2

End If
```

## C++ Example

```
IHSessionEditing *pEdit;

pSess->get_Editing(&pEdit);

short sVal;

pEdit->get_CutChar (&sVal);

if (sVal==0)

{

sVal = 2;

pEdit->put_CutChar(sVal);

}
```

## Property: IHSessionEditing::CutMode 3270 5250 VT

This property returns or sets a value indicating how HostExplorer removes selected text from unprotected areas of the screen.

### Basic Syntax

```
Integer = SessionEditing.CutMode
SessionEditing.CutMode = Integer
```

### C++ Syntax

```
HRESULT IHSessionEditing::get_CutMode([out, retval] short * pVal);
HRESULT IHSessionEditing::put_CutMode([in] short newVal);
```

### Parameters

*pVal*—The following returned values specify how the selected text is removed:

- 0—Replace with Spaces
- 1—Replace with Nulls
- 2—Delete Text

*newVal*—The set value, which indicates how the selected text is removed.

### Basic Example

```
Dim SessEd As IHSessionEditing

Set SessEd = Session.Editing

Dim iVal As Integer

iVal = SessEd.CutMode

If (iVal = 0) Then

SessEd.CutMode = 2

End If
```

## C++ Example

```
IHESessionEditing *pEdit;

pSess->get_Editing(&pEdit);

short sVal;

pEdit->get_CutMode(&sVal);

if (sVal==0)

{

sVal = 2;

pEdit->put_CutMode(sVal);

}
```

## Property: IHESessionEditing::EntryAssist 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer enables Entry Assist. By default, this property is set to VARIANT\_FALSE.

### Basic Syntax

Boolean = SessionEditing.**EntryAssist**  
SessionEditing.**EntryAssist** = Boolean

### C++ Syntax

```
HRESULT IHESessionEditing::get_EntryAssist([out, retval] VARIANT_BOOL *  
pVal);
```

```
HRESULT IHESessionEditing::put_EntryAssist([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer enables Entry Assist. A returned value of VARIANT\_FALSE indicates that HostExplorer disables Entry Assist.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer enables Entry Assist. A value of VARIANT\_FALSE indicates that HostExplorer disables Entry Assist.

### Basic Example

```
Dim SessEd As IHESessionEditing
```

```
Set SessEd = Session.Editing
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = SessEd.EntryAssist
```

```
If (bVal = False) Then
```

```
'Set value
```

```
SessEd.EntryAssist = True
```

```
End If
```

## C++ Example

```
IHESessionEditing *pEdit;

pSess->get_Editing(&pEdit);

VARIANT_BOOL bVal;

pEdit->get_EntryAssist (&bVal);

if (bVal==VARIANT_FALSE)

{

    bVal = VARIANT_TRUE;

    pEdit->put_EntryAssist (bVal);

}
```

## Property: IHESessionEditing::LeftMargin 3270 5250

This property returns or sets a value specifying the left margin of the screen.

### Basic Syntax

```
Integer = SessionEditing.LeftMargin  
SessionEditing.LeftMargin = Integer
```

### C++ Syntax

```
HRESULT IHESessionEditing::get_LeftMargin([out, retval] short * pVal);  
HRESULT IHESessionEditing::put_LeftMargin([in] short newVal);
```

### Parameters

*pVal*—The returned value, specifying the left margin of the screen.  
*newVal*—The set value, specifying the left margin of the screen.

### Basic Example

```
Dim SessEd As IHESessionEditing
```

```
Set SessEd = Session.Editing
```

```
Dim iVal As Integer
```

```
'Get value
```

```
iVal = SessEd.LeftMargin
```

```
If (iVal = 0) Then
```

```
'Set value
```

```
SessEd.LeftMargin = 7
```

```
End If
```

### C++ Example

```
IHESessionEditing *pEdit;

pSess->get_Editing(&pEdit);

short sVal;

pEdit->get_LeftMargin (&sVal);

if (sVal==0)

{

    sVal = 2;

    pEdit->put_LeftMargin (sVal);

}
```

## Property: IHSessionEditing::MoveCursorAfterPaste 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer automatically repositions the cursor after pasting text. By default, this property is set to VARIANT\_TRUE.

<b>Basic Syntax</b>	Boolean = SessionEditing. <b>MoveCursorAfterPaste</b> SessionEditing. <b>MoveCursorAfterPaste</b> = Boolean
<b>C++ Syntax</b>	HRESULT IHSessionEditing::get_MoveCursorAfterPaste([out, retval] VARIANT_BOOL * <i>pVal</i> ); HRESULT IHSessionEditing::put_MoveCursorAfterPaste([in] VARIANT_BOOL <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —A returned value of VARIANT_TRUE indicates that HostExplorer automatically repositions the cursor after pasting text. A returned value of VARIANT_FALSE indicates that HostExplorer does not automatically reposition the cursor after pasting text. <i>newVal</i> —A value of VARIANT_TRUE indicates that HostExplorer automatically repositions the cursor after pasting text. A value of VARIANT_FALSE indicates that HostExplorer does not automatically reposition the cursor after pasting text.
<b>Basic Example</b>	<pre>Dim SessEd As IHSessionEditing  Set SessEd = Session.Editing  Dim bVal As Boolean  'Get value  bVal = SessEd.MoveCursorAfterPaste  If (bVal = False) Then  'Set value  SessEd.MoveCursorAfterPaste = True  End If</pre>
<b>C++ Example</b>	<pre>IHSessionEditing *pEdit;  pSess-&gt;get_Editing(&amp;pEdit);  VARIANT_BOOL bVal;  pEdit-&gt;get_MoveCursorAfterPaste(&amp;bVal);  if (bVal==VARIANT_FALSE)  {  bVal = VARIANT_TRUE;  pEdit-&gt;put_MoveCursorAfterPaste (bVal);  }</pre>

## Property: IHESessionEditing::PasteChar 3270 5250

This property returns or sets a value indicating how HostExplorer replaces the field-attribute character when you use the Paste application.

**Basic Syntax** Integer = SessionEditing.**PasteChar**

SessionEditing.**PasteChar** = Integer

**C++ Syntax** HRESULT IHESessionEditing::get\_PasteChar([out, retval] short \* *pVal*);

HRESULT IHESessionEditing::put\_PasteChar([in] short *newVal*);

**Parameters** *pVal*—The following returned values specify how HostExplorer replaces the field-attribute character:

· 0—None

· 1—Tab

· 2—Comma

· 3—Paragraph

*newVal*—The set value, which indicates how HostExplorer replaces the field-attribute character.

**Basic Example** Dim SessEd As IHESessionEditing

Set SessEd = Session.Editing

Dim iVal As Integer

iVal = SessEd.PasteChar

If (iVal = 0) Then

SessEd.PasteChar = 2

End If

**C++ Example** IHESessionEditing \*pEdit;

pSess->get\_Editing(&pEdit);

short sVal;

pEdit->get\_PasteChar (&sVal);

if (sVal==0)

{

sVal = 2;

pEdit->put\_PasteChar (sVal);

}

## Property: IHESessionEditing::PasteMode 3270 5250

This property lets you determine how HostExplorer pastes the contents of the clipboard to the current cursor location.

**Basic Syntax** Integer = SessionEditing.**PasteMode**

SessionEditing.**PasteMode** = Integer

**C++ Syntax** HRESULT IHESessionEditing::get\_PasteMode([out, retval] short \* *pVal*);

HRESULT IHESessionEditing::put\_PasteMode([in] short *newVal*);

**Parameters** *pVal*—The following returned values specify how HostExplorer pastes the contents of the clipboard to the current cursor location:

· 0—Replace with Spaces

· 1—Replace with Nulls

· 2—Delete Text

*newVal*—The set string, which indicates how HostExplorer pastes the contents of the clipboard to the current cursor location.

**Basic Example** Dim SessEd As IHESessionEditing

Set SessEd = Session.Editing

Dim iVal As Integer

iVal = SessEd.PasteMode

If (iVal = 0) Then

SessEd.PasteMode = 2

End If

**C++ Example** IHESessionEditing \*pEdit;

pSess->get\_Editing(&pEdit);

short sVal;

pEdit->get\_PasteMode (&sVal);

if (sVal==0)

{

sVal = 2;

pEdit->put\_PasteMode (sVal);

}

## Property: IHESessionEditing::RightMargin 3270 5250

This property returns or sets a value specifying the right margin of the screen.

**Basic Syntax** Integer = SessionEditing.**RightMargin**

SessionEditing.**RightMargin** = Integer

**C++ Syntax** HRESULT IHESessionEditing::get\_RightMargin([out, retval] short \* *pVal*);

HRESULT IHESessionEditing::put\_RightMargin([in] short *newVal*);

**Parameters** *pVal*—The returned value specifying the right margin of the screen.

*newVal*—The set value specifying the right margin of the screen.

**Basic Example**

```
Dim SessEd As HESessionEditing

Set SessEd = Session.Editing

Dim iVal As Integer

'Get value

iVal = SessEd.RightMargin

If (iVal = 0) Then

'Set value

SessEd.RightMargin = 7

End If
```

**C++ Example**

```
IHESessionEditing *pEdit;

pSess->get_Editing(&pEdit);

short sVal;

pEdit->get_RightMargin (&sVal);

if (sVal==0)

{

sVal = 2;

pEdit->put_RightMargin (sVal);

}
```

**Property: IHESessionEditing::WordWrap** 3270 5250

This property returns or sets a value indicating whether HostExplorer cuts text upon reaching the end of a field or wraps text to the next available field. By default, this property is set to VARIANT\_TRUE.

**Basic Syntax**

Boolean = SessionEditing.**WordWrap**  
 SessionEditing.**WordWrap** = Boolean

**C++ Syntax**

```
HRESULT IHESessionEditing::get_WordWrap([out, retval] VARIANT_BOOL *
pVal);
HRESULT IHESessionEditing::put_WordWrap([in] VARIANT_BOOL newVal);
```

**Parameters**

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer wraps text to the next available field. A returned value of VARIANT\_FALSE indicates that HostExplorer cuts text when it reaches the end of a field.  
*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer wraps text to the next available field. A value of VARIANT\_FALSE indicates that HostExplorer cuts text when it reaches the end of a field.

## Basic Example

```
Dim SessEd As HESessionEditing
```

```
Set SessEd = Session.Editing
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = SessEd.WordWrap
```

```
If (bVal = False) Then
```

```
'Set value
```

```
SessEd.WordWrap = True
```

```
End If
```

## C++ Example

```
IHESessionEditing *pEdit;
```

```
pSess->get_Editing(&pEdit);
```

```
VARIANT_BOOL bVal;
```

```
pEdit->get_WordWrap (&bVal);
```

```
if (bVal==VARIANT_FALSE)
```

```
{
```

```
bVal = VARIANT_TRUE;
```

```
pEdit->put_WordWrap(bVal);
```

```
}
```

## SessionFileTransfer Interface

The SessionFileTransfer interface lets you set configuration settings related to transferring files.

## Properties

The SessionFileTransfer interface consists of the following properties:

[Append](#)

[ASCII](#)

[AutoCC](#)

[AutoClearMonitor](#)

[BlkSize](#)

[CRLF](#)

[DefaultDownloadPath](#)

[DefaultProtocol](#)

[DefaultRecvDir](#)

[DefaultUploadPath](#)

[DownloadHostFileName](#)

[DownloadPCFileName](#)

[ExtraOptions](#)

[FileExistAction](#)

[Host](#)

[INDFileName](#)

[ShowRecvDir](#)

[UploadHostFileName](#)

[UploadPCFileName](#)

[UserDefinedDownload](#)

[UserDefinedUpload](#)

[XferBlockSize](#)

[XferDest](#)

[XferHostCodePage](#)

[XferPCCodePage](#)

[XferSource](#)

[XferStartAction](#)

[Xm1KPacket](#)

[XmAckTimeout](#)

[XmCRC](#)

[YmAckTimeout](#)

[YmUseFullPath](#)

[KmBinaryPrefix](#)

[KmRLE](#)

[KmTextMode](#)

[KmUseFullPath](#)

[Lrecl](#)

[QuickMode](#)

[Recfm](#)

[ZmAutoDownload](#)

[ZmCrashRecovery](#)

[ZmMaxErrors](#)

[ZmOverwriteMngmt](#)

[ZmSlideWindow](#)

[ZmUseFullPath](#)

[ZmWindowSize](#)

## Property: IHESessionFileTransfer::Append 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer appends a file to an existing file on the host.

### Basic Syntax

Boolean = SessionFileTransfer.**Append**

SessionFileTransfer.**Append** = Boolean

### C++ Syntax

HRESULT IHESessionFileTransfer::get\_Append([out, retval] VARIANT\_BOOL \**pVal*);

HRESULT IHESessionFileTransfer::put\_Append([in] VARIANT\_BOOL *newVal*);

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer appends the file. A returned value of VARIANT\_FALSE indicates that HostExplorer does not append the file.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer appends the file. A value of VARIANT\_FALSE indicates that HostExplorer does not append the file.

### Basic Example

```
Dim SessXfr As IHESessionFileTransfer
```

```
Set SessXfr = Session.FileTransfer
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = SessXfr.Append
```

```
If (bVal = False) Then
```

```
'Set value
```

```
SessXfr.Append = True
```

```
End If
```

### C++ Example

```
IHESessionFileTransfer *pXfr;
```

```
pSess->get_FileTransfer(&pXfr);
```

```
VARIANT_BOOL bVal;
```

```
pXfr->get_Append(&bVal);
```

```
if (bVal==VARIANT_FALSE)
```

```
{
```

```
bVal = VARIANT_TRUE;
```

```
pXfr->put_Append(bVal);
```

```
}
```

## Property: IHESessionFileTransfer::ASCII 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer translates an ASCII (a character set used on a personal computer) file to an EBCDIC (an IBM host character set) file.

### Basic Syntax

```
Boolean = SessionFileTransfer.Ascii  
SessionFileTransfer.Ascii = Boolean
```

### C++ Syntax

```
HRESULT IHESessionFileTransfer::get_Ascii([out, retval] VARIANT_BOOL * pVal);  
HRESULT IHESessionFileTransfer::put_Ascii([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer translates an ASCII file to an EBCDIC file. A returned value of VARIANT\_FALSE indicates that HostExplorer does not translate an ASCII file to an EBCDIC file.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer translates an ASCII file to an EBCDIC file. A value of VARIANT\_FALSE indicates that HostExplorer does not translate an ASCII file to an EBCDIC file.

### Basic Example

```
Dim SessXfr As IHESessionFileTransfer
```

```
Set SessXfr = Session.FileTransfer
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = SessXfr.Ascii
```

```
If (bVal = False) Then
```

```
'Set value
```

```
SessXfr.Ascii = True
```

```
End If
```

### C++ Example

```
IHESessionFileTransfer *pXfr;
```

```
pSess->get_FileTransfer(&pXfr);
```

```
VARIANT_BOOL bVal;
```

```
pXfr->get_Ascii (&bVal);
```

```
if (bVal==VARIANT_FALSE)
```

```
{
```

```
bVal = VARIANT_TRUE;
```

```
pXfr->put_Ascii (bVal);
```

```
}
```

## Property: IHESessionFileTransfer::AutoCC 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer converts carriage control on the host to carriage control on your computer. This property applies only when you download files from the host.

**Basic Syntax** Boolean = SessionFileTransfer.**AutoCC**

SessionFileTransfer.**AutoCC** = Boolean

**C++ Syntax** HRESULT IHESessionFileTransfer::get\_**AutoCC**([out, retval] VARIANT\_BOOL \**pVal*);

HRESULT IHESessionFileTransfer::put\_**AutoCC**([in] VARIANT\_BOOL *newVal*);

**Parameters**  
*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer converts carriage control on the host to carriage control on your computer. A returned value of VARIANT\_FALSE indicates that HostExplorer does not convert carriage control on the host to carriage control on your computer.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer converts carriage control on the host to carriage control on your computer. A value of VARIANT\_FALSE indicates that HostExplorer does not convert carriage control on the host to carriage control on your computer.

**Basic Example** Dim SessXfr As HESessionFileTransfer

Set SessXfr = Session.FileTransfer

Dim bVal As Boolean

'Get value

bVal = SessXfr.AutoCC

If (bVal = False) Then

'Set value

SessXfr.AutoCC = True

End If

**C++ Example** IHESessionFileTransfer \*pXfr;

pSess->get\_FileTransfer(&pXfr);

VARIANT\_BOOL bVal;

pXfr->get\_AutoCC (&bVal);

if (bVal==VARIANT\_FALSE)

{

bVal = VARIANT\_TRUE;

pXfr->put\_AutoCC (bVal);

}

## Property: IHESessionFileTransfer::AutoClearMonitor 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer automatically exits the File Transfer Monitor when it has finished transferring a file.

**Basic Syntax** Boolean = SessionFileTransfer.**AutoClearMonitor**

SessionFileTransfer.**AutoClearMonitor** = Boolean

**C++ Syntax** HRESULT IHESessionFileTransfer::get\_AutoClearMonitor([out, retval] VARIANT\_BOOL \* *pVal*);

HRESULT IHESessionFileTransfer::put\_AutoClearMonitor([in] VARIANT\_BOOL *newVal*);

**Parameters** *pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer automatically exits the File Transfer Monitor. A returned value of VARIANT\_FALSE indicates that HostExplorer does not automatically exit the File Transfer Monitor.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer automatically exits the File Transfer Monitor. A value of VARIANT\_FALSE indicates that HostExplorer does not automatically exit the File Transfer Monitor.

**Basic Example** Dim SessXfr As HESessionFileTransfer

```
Set SessXfr = Session.FileTransfer
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = SessXfr.AutoClearMonitor
```

```
If (bVal = False) Then
```

```
'Set value
```

```
SessXfr.AutoClearMonitor = True
```

```
End If
```

**C++ Example** IHESessionFileTransfer \*pXfr;

```
pSess->get_FileTransfer(&pXfr);
```

```
VARIANT_BOOL bVal;
```

```
pXfr->get_AutoClearMonitor (&bVal);
```

```
if (bVal==VARIANT_FALSE)
```

```
{
```

```
bVal = VARIANT_TRUE;
```

```
pXfr->put_AutoClearMonitor (bVal);
```

```
}
```

## Property: IHESessionFileTransfer::BlkSize 3270

This property returns or sets a value indicating the block size that HostExplorer uses when it transfers files. The size of the block ranges from 256 bytes to 32768 bytes. By default, this property is set to 2048 bytes.

**Basic Syntax** Long = SessionFileTransfer.**BlkSize**  
SessionFileTransfer.**BlkSize** = Long

**C++ Syntax** HRESULT IHESessionFileTransfer::get\_BlkSize([out, retval] long \* *pVal*);  
HRESULT IHESessionFileTransfer::put\_BlkSize([in] long *newVal*);

**Parameters** *pVal*—The returned value, which indicates the block size of a file.  
*newVal*—The set value, which indicates the block size of a file.

**Basic Example** Dim SessXfr As HESessionFileTransfer

```
Set SessXfr = Session.FileTransfer
```

```
Dim IVal As Long
```

```
'Get value
```

```
IVal = SessXfr.BlkSize
```

```
If (IVal = 256) Then
```

```
'Set value
```

```
SessXfr.BlkSize = 1024
```

```
End If
```

**C++ Example** IHESessionFileTransfer \*pXfr;

```
pSess->get_FileTransfer(&pXfr);
```

```
long IVal;
```

```
pXfr->get_BlkSize(&IVal);
```

```
if (IVal==256)
```

```
{
```

```
IVal = 1024;
```

```
pXfr->put_BlkSize(IVal);
```

```
}
```

## Property: IHESessionFileTransfer::CRLF 3270

This property returns or sets a value indicating whether HostExplorer translates CR/LF (carriage return/line feed) characters to records on the host file system. This property is normally required when you transfer text files.

**Basic Syntax** Boolean = SessionFileTransfer.**CRLF**  
SessionFileTransfer.**CRLF** = Boolean

**C++ Syntax** HRESULT IHESessionFileTransfer::get\_CRLF([out, retval] VARIANT\_BOOL \* *pVal*);  
HRESULT IHESessionFileTransfer::put\_CRLF([in] VARIANT\_BOOL *newVal*);

**Parameters** *pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer translates CR/LF characters. A returned value of VARIANT\_FALSE indicates that HostExplorer does not translate CR/LF characters.  
*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer translates CR/LF characters. A value of VARIANT\_FALSE indicates that HostExplorer does not translate CR/LF characters.

**Basic Example**

```
Dim SessXfr As HESessionFileTransfer

Set SessXfr = Session.FileTransfer

Dim bVal As Boolean

'Get value

bVal = SessXfr.CRLF

If (bVal = False) Then

'Set value

SessXfr.CRLF = True

End If
```

**C++ Example**

```
IHESessionFileTransfer *pXfr;

pSess->get_FileTransfer(&pXfr);

VARIANT_BOOL bVal;

pXfr->get_CRLF (&bVal);

if (bVal==VARIANT_FALSE)

{

bVal = VARIANT_TRUE;

pXfr->put_CRLF (bVal);

}
```

## Property: IHESessionFileTransfer::DefaultDownloadPath 3270 5250 VT

This property returns or sets a string specifying the default directory for downloaded files.

**Basic Syntax**

```
String = SessionFileTransfer.DefaultDownloadPath
SessionFileTransfer.DefaultDownloadPath = String
```

**C++ Syntax**

```
HRESULT IHESessionFileTransfer::get_DefaultDownloadPath([out, retval] BSTR * pVal);
HRESULT IHESessionFileTransfer::put_DefaultDownloadPath([in] BSTR newVal);
```

**Parameters**

*pVal*—The returned string, specifying the default download directory.  
*newVal*—The set string, specifying the default download directory.

**Basic Example**

```
Dim SessXfr As HESessionFileTransfer

Set SessXfr = Session.FileTransfer

Dim strVal As String

strVal = SessXfr.DefaultDownloadPath

If (Len(strVal) = 0) Then

SessXfr.DefaultDownloadPath

= "C:\\"

End If
```

```

C++ Example    IHESessionFileTransfer *pXfr;

                pSess->get_FileTransfer(&pXfr);

                BSTR bstr;

                pXfr->get_DefaultDownloadPath (&bstr);

                if (strlen(OLE2A(bstr))==0)

                {

                if (bstr!=NULL)

                SysFreeString(bstr);

                bstr =

                SysAllocString(OLESTR("C:\"));

                pXfr->put_DefaultDownloadPath (bstr);

                SysFreeString(bstr);

                }

```

## Property: IHESessionFileTransfer::DefaultProtocol VT

This property returns or sets a value indicating the default file-transfer protocol.

**Basic Syntax** Integer = SessionFileTransfer.**DefaultProtocol**  
 SessionFileTransfer.**DefaultProtocol** = Integer

**C++ Syntax** HRESULT IHESessionFileTransfer::get\_DefaultProtocol([out, retval] short \* *pVal*);  
 HRESULT IHESessionFileTransfer::put\_DefaultProtocol([in] short *newVal*);

**Parameters** *pVal*—The following returned values indicate the default file-transfer protocol:

· 0—Xmodem

· 1—Ymodem

· 2—Kermit

· 3—Zmodem

*newVal*—The set value, which indicates the default file-transfer protocol.

**Basic Example** Dim SessXfr As HESessionFileTransfer

Set SessXfr = Session.FileTransfer

Dim iVal As Integer

'Get value

iVal = SessXfr.DefaultProtocol

If (iVal=2) Then

'Set value

SessXfr.DefaultProtocol = 3

End If

**C++ Example**

```

IHESessionFileTransfer *pXfr;

pSess->get_FileTransfer(&pXfr);

short sVal;

pXfr->get_DefaultProtocol(&sVal);

if (sVal==2)

{

sVal = 3;

pXfr->put_DefaultProtocol(sVal);

}

```

## Property: IHESessionFileTransfer::DefaultRecvDir 3270 5250 VT

This property returns or sets a string indicating the default directory for received files.

**Basic Syntax** String = SessionFileTransfer.**DefaultRecvDir**  
SessionFileTransfer.**DefaultRecvDir** = String

**C++ Syntax** HRESULT IHESessionFileTransfer::**get\_DefaultRecvDir**([out, retval] BSTR \* *pVal*);  
HRESULT IHESessionFileTransfer::**put\_DefaultRecvDir**([in] BSTR *newVal*);

**Parameters** *pVal*—The returned string, which indicates the default receive directory.  
*newVal*—The set string, which indicates the default receive directory.

**Basic Example** Dim SessXfr As IHESessionFileTransfer

```
Set SessXfr = Session.FileTransfer
```

```
Dim strVal As String
```

```
strVal = SessXfr.DefaultRecvDir
```

```
If (Len(strVal) = 0) Then
```

```
SessXfr.DefaultRecvDir
```

```
= "C:\"
```

```
End If
```

**C++ Example**

```

IHESessionFileTransfer *pXfr;

pSess->get_FileTransfer(&pXfr);

BSTR bstr;

pXfr->get_DefaultRecvDir (&bstr);

if (strlen(OLE2A(bstr))==0)

{

if (bstr!=NULL)

SysFreeString(bstr);

bstr =

SysAllocString(OLESTR("C:\"));

```

```

pXfr->put_DefaultRecvDir (bstr);

SysFreeString(bstr);

}

```

## Property: IHESessionFileTransfer::DefaultUploadPath 3270 5250 VT

This property returns or sets a string specifying the default directory for uploaded files.

**Basic Syntax** String = SessionFileTransfer.**DefaultUploadPath**

SessionFileTransfer.**DefaultUploadPath** = String

**C++ Syntax** HRESULT IHESessionFileTransfer::get\_DefaultUploadPath([out, retval] BSTR \* *pVal*);

HRESULT IHESessionFileTransfer::put\_DefaultUploadPath([in] BSTR *newVal*);

**Parameters** *pVal*—The returned string, specifying the default upload directory.

*newVal*—The set string, specifying the default upload directory.

**Basic Example** Dim SessXfr As IHESessionFileTransfer

```
Set SessXfr = Session.FileTransfer
```

```
Dim strVal As String
```

```
strVal = SessXfr.DefaultUploadPath
```

```
If (Len(strVal) = 0) Then
```

```
SessXfr.DefaultUploadPath = "C:\\"
```

```
End If
```

**C++ Example** IHESessionFileTransfer \*pXfr;

```
pSess->get_FileTransfer(&pXfr);
```

```
BSTR bstr;
```

```
pXfr->get_DefaultUploadPath (&bstr);
```

```
if (strlen(OLE2A(bstr))==0)
```

```
{
```

```
if (bstr!=NULL)
```

```
SysFreeString(bstr);
```

```
bstr =
```

```
SysAllocString(OLESTR("C:\\"));
```

```
pXfr->put_DefaultUploadPath (bstr);
```

```
SysFreeString(bstr);
```

```
}
```

## Property: IHESessionFileTransfer::DownloadHostFileName 3270 5250 VT

This property returns or sets a string specifying the name of a host file to download to your computer.

**Basic Syntax**      String = SessionFileTransfer.**DownloadHostFileName**

SessionFileTransfer.**DownloadHostFileName** = String

**C++ Syntax**      HRESULT IHESessionFileTransfer::get\_DownloadHostFileName([out, retval] BSTR \* *pVal*);

HRESULT IHESessionFileTransfer::put\_DownloadHostFileName([in] BSTR *newVal*);

**Parameters**      *pVal*—The returned string specifying the name of a host file to download.

*newVal*—The set string specifying the name of a host file to download.

**Basic Example**      Dim SessXfr As HESessionFileTransfer

Set SessXfr = Session.FileTransfer

Dim strVal As String

strVal = SessXfr.DownloadHostFileName

If (Len(strVal) = 0) Then

SessXfr.DownloadHostFileName

= "C:\a.txt"

End If

**C++ Example**      IHESessionFileTransfer \*pXfr;

pSess->get\_FileTransfer(&pXfr);

BSTR bstr;

pXfr->get\_DownloadHostFileName (&bstr);

if (strlen(OLE2A(bstr))==0)

{

if (bstr!=NULL)

SysFreeString(bstr);

bstr =

SysAllocString(OLESTR("C:\a.txt"));

pXfr->put\_DownloadHostFileName (bstr);

SysFreeString(bstr);

}

## Property: IHESessionFileTransfer::DownloadPCFileName 3270 5250 VT

This property returns or sets a string specifying the file name to which HostExplorer saves a downloaded file on your computer.

**Basic Syntax**      String = SessionFileTransfer.**DownloadPCFileName**

SessionFileTransfer.**DownloadPCFileName** = String

**C++ Syntax**      HRESULT IHESessionFileTransfer::get\_DownloadPCFileName([out, retval] BSTR \* *pVal*);

HRESULT IHESessionFileTransfer::put\_DownloadPCFileName([in] BSTR *newVal*);

**Parameters**      *pVal*—The returned string, specifying the file name to which HostExplorer saves a downloaded file.

*newVal*—The set string, specifying the file name to which HostExplorer saves a downloaded file.

**Basic Example**      Dim SessXfr As IHESessionFileTransfer

Set SessXfr = Session.FileTransfer

Dim strVal As String

strVal = SessXfr.DownloadPCFileName

If (Len(strVal) = 0) Then

SessXfr.DownloadPCFileName

= "C:\b.txt"

End If

**C++ Example**      IHESessionFileTransfer \*pXfr;

pSess->get\_FileTransfer(&pXfr);

BSTR bstr;

pXfr->get\_DownloadPCFileName(&bstr);

if (strlen(OLE2A(bstr))==0)

{

if (bstr!=NULL)

SysFreeString(bstr);

bstr =

SysAllocString(OLESTR("C:\b.txt"));

pXfr->put\_DownloadPCFileName(bstr);

SysFreeString(bstr);

}

## Property: IHESessionFileTransfer::ExtraOptions 3270 5250 VT

This property returns or sets a string specifying options that are specific to the operating system. You must specify these custom options in the appropriate format.

**Basic Syntax** String = SessionFileTransfer.**ExtraOptions**

SessionFileTransfer.**ExtraOptions** = String

**C++ Syntax** HRESULT IHESessionFileTransfer::get\_ExtraOptions([out, retval] BSTR \* *pVal*);

HRESULT IHESessionFileTransfer::put\_ExtraOptions([in] BSTR *newVal*);

**Parameters** *pVal*—The returned string, specifying options that are specific to the operating system.

*newVal*—The set string, specifying options that are specific to the operating system.

**Basic Example** Dim SessXfr As HESessionFileTransfer

```
Set SessXfr = Session.FileTransfer
```

```
Dim strVal As String
```

```
strVal = SessXfr.ExtraOptions
```

```
If (Len(strVal) = 0) Then
```

```
    'APND is a parameter that the host
```

```
    'application is customized to process
```

```
SessXfr.ExtraOptions
```

```
= "APND"
```

```
End If
```

**C++ Example** IHESessionFileTransfer \*pXfr;

```
pSess->get_FileTransfer(&pXfr);
```

```
BSTR bstr;
```

```
pXfr->get_ExtraOptions (&bstr);
```

```
if (strlen(OLE2A(bstr))==0)
```

```
{
```

```
    if (bstr!=NULL)
```

```
        SysFreeString(bstr);
```

```
        bstr = SysAllocString(OLESTR("APND"));
```

```
        pXfr->put_ExtraOptions (bstr);
```

```
        SysFreeString(bstr);
```

```
}
```

## Property: IHESessionFileTransfer::FileExistAction 3270 5250 VT

This property returns or sets a string specifying what action HostExplorer performs if the name of a downloaded file already exists in the destination directory.

**Basic Syntax** Integer = SessionFileTransfer.**FileExistAction**

SessionFileTransfer.**FileExistAction** = Integer

**C++ Syntax** HRESULT IHESessionFileTransfer::get\_**FileExistAction**([out, retval] short \* *pVal*);

HRESULT IHESessionFileTransfer::put\_**FileExistAction**([in] short *newVal*);

**Parameters** *pVal*—One of the following returned values, which indicates the action to perform if the name of a downloaded file already exists in the destination directory:

· 0—Overwrite

· 1—Rename

· 2—Skip

*newVal*—The set value, which indicates the action to perform if the name of a downloaded file already exists in the destination directory.

**Basic Example** Dim SessXfr As IHESessionFileTransfer

Set SessXfr = Session.FileTransfer

Dim iVal As Integer

'Get value

iVal = SessXfr.FileExistAction

If (iVal=2) Then

'Set value

SessXfr.FileExistAction = 0

End If

**C++ Example** IHESessionFileTransfer \*pXfr;

pSess->get\_FileTransfer(&pXfr);

short sVal;

pXfr->get\_FileExistAction (&sVal);

if (sVal==2)

{

sVal = 0;

pXfr->put\_FileExistAction (sVal);

}

## Property: IHESessionFileTransfer::Host 3270

This property returns or sets a value indicating the operating system run by the host.

**Basic Syntax** Integer = SessionFileTransfer.**Host**  
SessionFileTransfer.**Host** = Integer

**C++ Syntax** HRESULT IHESessionFileTransfer::get\_Host([out, retval] short \* *pVal*);  
HRESULT IHESessionFileTransfer::put\_Host([in] short *newVal*);

**Parameters** *pVal*—One of the following returned values, indicating the address of the current host:

· 257—CMS

· 258—TSO/MUSIC

· 259—CICS

*newVal*—The address that you set for the current host.

**Basic Example** Dim SessXfr As HESessionFileTransfer

```
Set SessXfr = Session.FileTransfer
```

```
Dim iVal As Integer
```

```
'Get value
```

```
iVal = SessXfr.Host
```

```
If (iVal=257) Then
```

```
'Set value
```

```
SessXfr.Host = 259
```

```
End If
```

**C++ Example** IHESessionFileTransfer \*pXfr;

```
pSess->get_FileTransfer(&pXfr);
```

```
short sVal;
```

```
pXfr->get_Host (&sVal);
```

```
if (sVal==257)
```

```
{
```

```
sVal = 259;
```

```
pXfr->put_Host (sVal);
```

```
}
```

## Property: IHESessionFileTransfer::INDFileName 3270 5250 VT

This property returns or sets a string specifying the name of the file-transfer program to use when uploading and/or downloading files.

**Basic Syntax**       String = SessionFileTransfer.**INDFileName**  
SessionFileTransfer.**INDFileName** = String

**C++ Syntax**       HRESULT IHESessionFileTransfer::get\_**INDFileName**([out, retval] BSTR \* *pVal*);  
HRESULT IHESessionFileTransfer::put\_**INDFileName**([in] BSTR *newVal*);

**Parameters**  
*pVal*—The returned string, specifying the name of the file-transfer program.  
*newVal*—The set string, specifying the name of the file-transfer program.

**Basic Example**     Dim SessXfr As HESessionFileTransfer

```
Set SessXfr = Session.FileTransfer
```

```
Dim str As String
```

```
'Get value
```

```
str = SessXfr.INDFileName
```

```
If (Len(strVal) = 0) Then
```

```
'Set value
```

```
SessXfr.INDFileName = "IND$FILE"
```

```
End If
```

**C++ Example**     IHESessionFileTransfer \*pXfr;

```
pSess->get_FileTransfer(&pXfr);
```

```
BSTR bstr;
```

```
pXfr->get_INDFileName (&bstr);
```

```
if (strlen(OLE2A(bstr))==0)
```

```
{
```

```
if (bstr!=NULL)
```

```
SysFreeString(bstr);
```

```
bstr=SysAllocString(OLESTR("IND$FILE"));
```

```
pXfr->put_INDFileName (bstr);
```

```
SysFreeString(bstr);
```

```
}
```

## Property: IHESessionFileTransfer::KmBinaryPrefix VT

This property returns or sets a value indicating whether HostExplorer attempts to send 8-bit data characters over a 7-bit channel by prefixing non-printable characters (that is, using a binary prefix).

<b>Basic Syntax</b>	Boolean = SessionFileTransfer. <b>KmBinaryPrefix</b> SessionFileTransfer. <b>KmBinaryPrefix</b> = Boolean
<b>C++ Syntax</b>	HRESULT IHESessionFileTransfer::get_ <b>KmBinaryPrefix</b> ([out, retval] VARIANT_BOOL * <i>pVal</i> ); HRESULT IHESessionFileTransfer::put_ <b>KmBinaryPrefix</b> ([in] VARIANT_BOOL <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —A returned value of VARIANT_TRUE indicates that HostExplorer attempts to send 8-bit data characters over a 7-bit channel. A returned value of VARIANT_FALSE indicates that HostExplorer does not attempt to send 8-bit characters over a 7-bit channel. <i>newVal</i> —A value of VARIANT_TRUE indicates that HostExplorer attempts to send 8-bit data characters over a 7-bit channel. A value of VARIANT_FALSE indicates that HostExplorer does not attempt to send 8-bit characters over a 7-bit channel.
<b>Basic Example</b>	<pre>Dim SessXfr As IHESessionFileTransfer  Set SessXfr = Session.FileTransfer  Dim bVal As Boolean  'Get value  bVal = SessXfr.KmBinaryPrefix  If (bVal = False) Then  'Set value  SessXfr.KmBinaryPrefix= True  End If</pre>
<b>C++ Example</b>	<pre>IHESessionFileTransfer *pXfr;  pSess-&gt;get_FileTransfer(&amp;pXfr);  VARIANT_BOOL bVal;  pXfr-&gt;get_KmBinaryPrefix (&amp;bVal);  if (bVal==VARIANT_FALSE)  {  bVal = VARIANT_TRUE;  pXfr-&gt;put_KmBinaryPrefix (bVal);  }</pre>

## Property: IHESessionFileTransfer::KmRLE 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer uses run-length limited encoding (RLL) to compress data, thereby transferring files more efficiently. By default, this property is set to VARIANT\_TRUE.

<b>Basic Syntax</b>	Boolean = SessionFileTransfer. <b>KmRLE</b> SessionFileTransfer. <b>KmRLE</b> = Boolean
<b>C++ Syntax</b>	HRESULT IHESessionFileTransfer::get_KmRLE([out, retval] VARIANT_BOOL * <i>pVal</i> ); HRESULT IHESessionFileTransfer::put_KmRLE([in] VARIANT_BOOL <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —A returned value of VARIANT_TRUE indicates that HostExplorer uses RLL. A returned value of VARIANT_FALSE indicates that HostExplorer does not use RLL. <i>newVal</i> —A value of VARIANT_TRUE indicates that HostExplorer uses RLL. A value of VARIANT_FALSE indicates that HostExplorer does not use RLL.
<b>Basic Example</b>	Dim SessXfr As IHESessionFileTransfer  Set SessXfr = Session.FileTransfer  Dim bVal As Boolean  'Get value  bVal = SessXfr.KmRLE  If (bVal = False) Then  'Set value  SessXfr.KmRLE = True  End If
<b>C++ Example</b>	IHESessionFileTransfer *pXfr;  pSess->get_FileTransfer(&pXfr);  VARIANT_BOOL bVal;  pXfr->get_KmRLE (&bVal);  if (bVal==VARIANT_FALSE)  {  bVal = VARIANT_TRUE;  pXfr->put_KmRLE (bVal);  }

## Property: IHESessionFileTransfer::KmTextMode VT

This property returns or sets a value indicating whether HostExplorer strips the upper bit of each byte as it is received, thus preventing any non-ASCII characters from being saved.

<b>Basic Syntax</b>	Boolean = SessionFileTransfer. <b>KmTextMode</b> SessionFileTransfer. <b>KmTextMode</b> = Boolean
<b>C++ Syntax</b>	HRESULT IHESessionFileTransfer::get_KmTextMode([out, retval] VARIANT_BOOL * <i>pVal</i> ); HRESULT IHESessionFileTransfer::put_KmTextMode([in] VARIANT_BOOL <i>newVal</i> );

**Parameters**

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer strips the upper bit of each byte and saves only ASCII characters. A returned value of VARIANT\_FALSE indicates that HostExplorer does not strip the upper bit of each byte and saves non-ASCII characters.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer strips the upper bit of each byte and saves only ASCII characters. A value of VARIANT\_FALSE indicates that HostExplorer does not strip the upper bit of each byte and saves non-ASCII characters.

**Basic Example**

```
Dim SessXfr As HESessionFileTransfer
```

```
Set SessXfr = Session.FileTransfer
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = SessXfr.KmTextMode
```

```
If (bVal = False) Then
```

```
'Set value
```

```
SessXfr.KmTextMode = True
```

```
End If
```

**C++ Example**

```
IHESessionFileTransfer *pXfr;
```

```
pSess->get_FileTransfer(&pXfr);
```

```
VARIANT_BOOL bVal;
```

```
pXfr->get_KmTextMode (&bVal);
```

```
if (bVal==VARIANT_FALSE)
```

```
{
```

```
bVal = VARIANT_TRUE;
```

```
pXfr->put_KmTextMode (bVal);
```

```
}
```

## Property: IHESessionFileTransfer::KmUseFullPath VT

This property returns or sets a value indicating whether HostExplorer saves a file to the current UNIX host directory. This property also lets you keep the entire path name as the file name.

**Basic Syntax**

```
Boolean = SessionFileTransfer.KmUseFullPath
```

```
SessionFileTransfer.KmUseFullPath = Boolean
```

**C++ Syntax**

```
HRESULT IHESessionFileTransfer::get_KmUseFullPath([out, retval] VARIANT_BOOL *  
pVal);
```

```
HRESULT IHESessionFileTransfer::put_KmUseFullPath([in] VARIANT_BOOL newVal);
```

**Parameters**

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer saves a file to the current UNIX host directory, and keeps the entire pathname as the file name. A returned value of VARIANT\_FALSE indicates that HostExplorer does not save a file to the current UNIX host directory, and does not keep the entire pathname as the file name.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer saves a file to the current UNIX host directory, and keeps the entire pathname as the file name. A value of VARIANT\_FALSE indicates that HostExplorer does not save a file to the current UNIX host directory, and does not keep the entire pathname as the file name.

**Basic Example**

```

Dim SessXfr As HESessionFileTransfer

Set SessXfr = Session.FileTransfer

Dim bVal As Boolean

'Get value

bVal = SessXfr.KmUseFullPath

If (bVal = False) Then

'Set value

SessXfr.KmUseFullPath = True

End If

```

**C++ Example**

```

IHESessionFileTransfer *pXfr;

pSess->get_FileTransfer(&pXfr);

VARIANT_BOOL bVal;

pXfr->get_KmUseFullPath (&bVal);

if (bVal==VARIANT_FALSE)

{

bVal = VARIANT_TRUE;

pXfr->put_KmUseFullPath (bVal);

}

```

## Property: IHESessionFileTransfer::Lrecl 3270 5250 VT

This property returns or sets a value indicating the logical record size of a file that you send to the host.

**Basic Syntax**      Long = SessionFileTransfer.**Lrecl**  
SessionFileTransfer.**Lrecl** = Long

**C++ Syntax**      HRESULT IHESessionFileTransfer::get\_**Lrecl**([out, retval] long \* *pVal*);  
HRESULT IHESessionFileTransfer::put\_**Lrecl**([in] long *newVal*);

**Parameters**      *pVal*—The returned value, which indicates the logical record size of a file.  
*newVal*—The set value, indicating the logical record size of a file.

**Basic Example**

```

Dim SessXfr As HESessionFileTransfer

Set SessXfr = Session.FileTransfer

Dim iVal As Integer

'Get value

iVal = SessXfr.Lrecl

If (iVal=0) Then

'Set value

SessXfr.Lrecl = 5

End If

```

## C++ Example

```
IHESessionFileTransfer *pXfr;

pSess->get_FileTransfer(&pXfr);

short sVal;

pXfr->get_Lrecl (&sVal);

if (sVal==0)

{

sVal = 5;

pXfr->put_Lrecl (sVal);

}
```

## Property: IHESessionFileTransfer::QuickMode 3270 5250 VT

This property returns or sets a value indicating the file-transfer mode (text, binary, or custom).

### Basic Syntax

```
Integer = SessionFileTransfer.QuickMode  
SessionFileTransfer.QuickMode = Integer
```

### C++ Syntax

```
HRESULT IHESessionFileTransfer::get_QuickMode([out, retval] short * pVal);  
HRESULT IHESessionFileTransfer::put_QuickMode([in] short newVal);
```

### Parameters

*pVal*—The following returned values indicate the file-transfer mode:

· 0—Text

· 1—Binary

· 2—Custom

*newVal*—The set value, which indicates the file-transfer mode.

### Basic Example

```
Dim SessXfr As IHESessionFileTransfer
```

```
Set SessXfr = Session.FileTransfer
```

```
Dim iVal As Integer
```

```
'Get value
```

```
iVal = SessXfr.QuickMode
```

```
If (iVal=0) Then
```

```
'Set value
```

```
SessXfr.QuickMode = 2
```

```
End If
```

## C++ Example

```
IHESessionFileTransfer *pXfr;

pSess->get_FileTransfer(&pXfr);

short sVal;

pXfr->get_QuickMode (&sVal);

if (sVal==0)

{

sVal = 2;

pXfr->put_QuickMode (sVal);

}
```

## Property: IHESessionFileTransfer::Recfm 3270

This property returns or sets a value indicating the type of record format (default, fixed, or variable) to use when you transfer a file.

### Basic Syntax

```
Integer = SessionFileTransfer.Recfm
SessionFileTransfer.Recfm = Integer
```

### C++ Syntax

```
HRESULT IHESessionFileTransfer::get_Recfm([out, retval] short * pVal);
HRESULT IHESessionFileTransfer::put_Recfm([in] short newVal);
```

### Parameters

*pVal*—The following returned values indicate the type of record format:

· 253—Default

· 254—Fixed

· 255—Variable

· 256—Undefined

*newVal*—The set value, indicating the type of record format.

### Basic Example

```
Dim SessXfr As IHESessionFileTransfer
```

```
Set SessXfr = Session.FileTransfer
```

```
Dim iVal As Integer
```

```
'Get value
```

```
iVal = SessXfr.Recfm
```

```
If (iVal=256) Then
```

```
'Set value
```

```
SessXfr.Recfm = 253
```

```
End If
```

**C++ Example**

```

IHESessionFileTransfer *pXfr;

pSess->get_FileTransfer(&pXfr);

short sVal;

pXfr->get_Recfm (&sVal);

if (sVal==256)

{

sVal = 253;

pXfr->put_Recfm (sVal);

}

```

**Property: IHESessionFileTransfer::ShowRecvDir**
3270
5250
VT

This property returns or sets a value indicating whether the Receive File dialog box opens each time you receive a file.

**Basic Syntax**

Boolean = SessionFileTransfer.**ShowRecvDir**  
SessionFileTransfer.**ShowRecvDir** = Boolean

**C++ Syntax**

HRESULT IHESessionFileTransfer::**get\_ShowRecvDir**([out, retval] VARIANT\_BOOL \*  
*pVal*);

**Parameters**

HRESULT IHESessionFileTransfer::**put\_ShowRecvDir**([in] VARIANT\_BOOL *newVal*);  
*pVal*—A returned value of VARIANT\_TRUE indicates that the Receive File dialog box opens each time you receive a file. A returned value of VARIANT\_FALSE indicates that a file begins to be transferred as soon as you select Receive File From Host from the menu. In this case, for the transfer to complete properly, you must have previously selected a default receive directory and a default protocol.  
*newVal*—A value of VARIANT\_TRUE indicates that the Receive File dialog box opens each time you receive a file. A value of VARIANT\_FALSE indicates that a file begins to be transferred as soon as you select Receive File From Host from the menu.

**Basic Example**

```

Dim SessXfr As IHESessionFileTransfer

Set SessXfr = Session.FileTransfer

Dim bVal As Boolean

'Get value

bVal = SessXfr.ShowRecvDir

If (bVal = False) Then

'Set value

SessXfr.ShowRecvDir = True

End If

```

**C++ Example**

```

IHESessionFileTransfer *pXfr;

pSess->get_FileTransfer(&pXfr);

VARIANT_BOOL bVal;

pXfr->get_ShowRecvDir (&bVal);

if (bVal==VARIANT_FALSE)

{

bVal = VARIANT_TRUE;

pXfr->put_ShowRecvDir (bVal);

}

```

**Property: IHESessionFileTransfer::UploadHostFileName**
3270
5250
VT

This property returns or sets a string specifying the name HostExplorer applies to a file uploaded on the host.

**Basic Syntax**

```
String = SessionFileTransfer.UploadHostFileName
SessionFileTransfer.UploadHostFileName = String
```

**C++ Syntax**

```
HRESULT IHESessionFileTransfer::get_UploadHostFileName([out, retval] BSTR * pVal);
HRESULT IHESessionFileTransfer::put_UploadHostFileName([in] BSTR newVal);
```

**Parameters**

*pVal*—The returned string specifying the name HostExplorer applies to a file uploaded on the host.

*newVal*—The set string specifying the name HostExplorer applies to a file uploaded on the host.

**Basic Example**

```
Dim SessXfr As IHESessionFileTransfer

Set SessXfr = Session.FileTransfer

Dim strVal As String

strVal = SessXfr.UploadHostFileName

If (Len(strVal) = 0) Then

SessXfr.UploadHostFileName

= "C:\b.txt"

End If
```

```

C++ Example    IHESessionFileTransfer *pXfr;

                pSess->get_FileTransfer(&pXfr);

                BSTR bstr;

                pXfr->get_UploadHostFileName (&bstr);

                if (strlen(OLE2A(bstr))==0)

                {

                if (bstr!=NULL)

                SysFreeString(bstr);

                bstr=SysAllocString(OLESTR("C:\\b.txt"));

                pXfr->put_UploadHostFileName (bstr);

                SysFreeString(bstr);

                }

```

## Property: IHESessionFileTransfer::UploadPCFileName 3270 5250 VT

This property returns or sets a string specifying the name HostExplorer applies to a file uploaded on your computer.

**Basic Syntax**      String = SessionFileTransfer.**UploadPCFileName**  
 SessionFileTransfer.**UploadPCFileName** = String

**C++ Syntax**        HRESULT IHESessionFileTransfer::**get\_UploadPCFileName**([out, retval] BSTR \* *pVal*);  
 HRESULT IHESessionFileTransfer::**put\_UploadPCFileName**([in] BSTR *newVal*);

**Parameters**        *pVal*—The returned string, specifying the name HostExplorer applies to a file uploaded on your computer.  
*newVal*—The set string, specifying the name HostExplorer applies to a file uploaded on your computer.

**Basic Example**     Dim SessXfr As HESessionFileTransfer

                      Set SessXfr = Session.FileTransfer

                      Dim strVal As String

                      strVal = SessXfr.UploadPCFileName

                      If (Len(strVal) = 0) Then

                          SessXfr.UploadPCFileName

                          = "C:\\b.txt"

                      End If

```

C++ Example    IHESessionFileTransfer *pXfr;

                pSess->get_FileTransfer(&pXfr);

                BSTR bstr;

                pXfr->get_UploadPCFileName (&bstr);

                if (strlen(OLE2A(bstr))==0)

                {

                if (bstr!=NULL)

                SysFreeString(bstr);

                bstr=SysAllocString(OLESTR("C:\\b.txt"));

                pXfr->put_UploadPCFileName (bstr);

                SysFreeString(bstr);

                }

```

## Property: IHESessionFileTransfer::UserDefinedDownload 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer performs a user-defined download or a default download.

**Basic Syntax**      Boolean = SessionFileTransfer.**UserDefinedDownload**  
 SessionFileTransfer.**UserDefinedDownload** = Boolean

**C++ Syntax**      HRESULT IHESessionFileTransfer::get\_UserDefinedDownload([out, retval]  
 VARIANT\_BOOL \* *pVal*);  
 HRESULT IHESessionFileTransfer::put\_UserDefinedDownload([in] VARIANT\_BOOL  
*newVal*);

**Parameters**      *pVal*—A returned value of VARIANT\_TRUE indicates a user-defined download. A returned value of VARIANT\_FALSE indicates a default download.  
*newVal*—A value of VARIANT\_TRUE indicates a user-defined download. A value of VARIANT\_FALSE indicates a default download.

**Basic Example**      Dim SessXfr As IHESessionFileTransfer

```

                Set SessXfr = Session.FileTransfer

                Dim bVal As Boolean

                'Get value

                bVal = SessXfr.UserDefinedDownload

                If (bVal = False) Then

                'Set value

                SessXfr.UserDefinedDownload = True

                End If

```

```

C++ Example    IHESessionFileTransfer *pXfr;

                pSess->get_FileTransfer(&pXfr);

                VARIANT_BOOL bVal;

                pXfr->get_UserDefinedDownload (&bVal);

                if (bVal==VARIANT_FALSE)

                {

                bVal = VARIANT_TRUE;

                pXfr->put_UserDefinedDownload (bVal);

                }

```

## Property: IHESessionFileTransfer::UserDefinedUpload 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer performs a user-defined upload or a default upload.

**Basic Syntax**      Boolean = SessionFileTransfer.**UserDefinedUpload**  
 SessionFileTransfer.**UserDefinedUpload** = Boolean

**C++ Syntax**      HRESULT IHESessionFileTransfer::get\_UserDefinedUpload([out, retval]  
 VARIANT\_BOOL \* *pVal*);  
 HRESULT IHESessionFileTransfer::put\_UserDefinedUpload([in] VARIANT\_BOOL  
*newVal*);

**Parameters**      *pVal*—A returned value of VARIANT\_TRUE indicates a user-defined upload. A returned value of VARIANT\_FALSE indicates a default upload.  
*newVal*—A value of VARIANT\_TRUE indicates a user-defined upload. A value of VARIANT\_FALSE indicates a default upload.

**Basic Example**      Dim SessXfr As IHESessionFileTransfer

```

                Set SessXfr = Session.FileTransfer

                Dim bVal As Boolean

                'Get value

                bVal = SessXfr.UserDefinedUpload

                If (bVal = False) Then

                'Set value

                SessXfr.UserDefinedUpload = True

                End If

```

```

C++ Example    IHESessionFileTransfer *pXfr;

                 pSess->get_FileTransfer(&pXfr);

                 VARIANT_BOOL bVal;

                 pXfr->get_UserDefinedUpload (&bVal);

                 if (bVal==VARIANT_FALSE)

                 {

                 bVal = VARIANT_TRUE;

                 pXfr->put_UserDefinedUpload (bVal);

                 }

```

## Property: IHESessionFileTransfer::XferBlockSize 3270 5250 VT

This property returns or sets a value specifying the block size that HostExplorer uses when you transfer files. You can select a block size between 256 and 32768 bytes. By default, this property is set to 2048.

**Basic Syntax**      Integer = SessionFileTransfer.**XferBlockSize**  
 SessionFileTransfer.**XferBlockSize** = Integer

**C++ Syntax**      HRESULT IHESessionFileTransfer::get\_XferBlockSize([out, retval] short \* *pVal*);  
 HRESULT IHESessionFileTransfer::put\_XferBlockSize([in] short *newVal*);

**Parameters**      *pVal*—The returned value, specifying the block size that HostExplorer uses when you transfer files.  
*newVal*—The set value, specifying the block size that HostExplorer uses when you transfer files.

**Basic Example**      Dim SessXfr As IHESessionFileTransfer

                          Set SessXfr = Session.FileTransfer

                          Dim iVal As Integer

                          'Get value

                          iVal = SessXfr.XferBlockSize

                          If (iVal = 256) Then

                          'Set value

                          SessXfr.XferBlockSize = 1024

                          End If

## C++ Example

```
IHESessionFileTransfer *pXfr;

pSess->get_FileTransfer(&pXfr);

short sVal;

pXfr->get_XferBlockSize(&sVal);

if (sVal==256)

{

sVal = 1024;

pXfr->put_XferBlockSize (sVal);

}
```

## Property: IHESessionFileTransfer::XferDest 3270

This property returns or sets a value indicating whether a file is being transferred to a file system or the clipboard.

### Basic Syntax

```
Integer = SessionFileTransfer.XferDest
SessionFileTransfer.XferDest = Integer
```

### C++ Syntax

```
HRESULT IHESessionFileTransfer::get_ XferDest([out, retval] short * pVal);
HRESULT IHESessionFileTransfer::put_ XferDest([in] short newVal);
```

### Parameters

*pVal*—The following returned values specify where a file is being transferred:

· 430—File system

· 431—Clipboard

*newVal*—The set value, specifying where a file is being transferred.

### Basic Example

```
Dim SessXfr As IHESessionFileTransfer
```

```
Set SessXfr = Session.FileTransfer
```

```
Dim iVal As Integer
```

```
'Get value
```

```
iVal = SessXfr.XferDest
```

```
If (iVal=430) Then
```

```
'Set value
```

```
SessXfr.XferDest = 431
```

```
End If
```

## C++ Example

```
IHESessionFileTransfer *pXfr;

pSess->get_FileTransfer(&pXfr);

short sVal;

pXfr->get_XferDest (&sVal);

if (sVal==430)

{

sVal = 431;

pXfr->put_XferDest (sVal);

}
```

## Property: IHESessionFileTransfer::XferHostCodePage 3270

This property returns or sets a value indicating the code page for the host data file.

### Basic Syntax

Integer = SessionFileTransfer.**XferHostCodePage**  
SessionFileTransfer.**XferHostCodePage** = Integer

### C++ Syntax

HRESULT IHESessionFileTransfer::**get\_XferHostCodePage**([out, retval] short \* *pVal*);  
HRESULT IHESessionFileTransfer::**put\_XferHostCodePage**([in] short *newVal*);

### Parameters

*pVal*—The following returned values indicate the code page for the host data file:

- 0—Austrian (273)
- 1—Belgian (037)
- 2—Brazilian (037)
- 3—Canadian French (037)
- 4—Danish (277)
- 5—English UK (285)
- 6—English US (1047)
- 7—English US (037)
- 8—Finnish (278)
- 9—French (297)
- 10—German (273)
- 11—Italian (280)
- 12—Multinational (500)
- 13—Dutch (037)
- 14—Norwegian (277)
- 15—Portuguese (037)
- 16—Spanish (Latin America)
- 17—Swedish (278)

*newVal*—The set value, specifying the code page for the host data file.

**Basic Example**

```

Dim SessXfr As HESessionFileTransfer

Set SessXfr = Session.FileTransfer

Dim iVal As Integer

'Get value

iVal = SessXfr.XferHostCodePage

If (iVal=0) Then

'Set value

SessXfr.XferHostCodePage = 6

End If

```

**C++ Example**

```

IHESessionFileTransfer *pXfr;

pSess->get_FileTransfer(&pXfr);

short sVal;

pXfr->get_XferHostCodePage (&sVal);

if (sVal==0)

{

sVal = 6;

pXfr->put_XferHostCodePage (sVal);

}

```

## Property: IHESessionFileTransfer::XferPCCodePage 3270

This property returns or sets a value specifying the code page for a data file on your computer. This value determines the location of non-ASCII characters such as é. Windows uses the ANSI (American National Standards Institute) code page; DOS systems use other code pages.

**Basic Syntax** Integer = SessionFileTransfer.**XferPCCodePage**  
SessionFileTransfer.**XferPCCodePage** = Integer

**C++ Syntax** HRESULT IHESessionFileTransfer::**get\_XferPCCodePage**([out, retval] short \* *pVal*);  
HRESULT IHESessionFileTransfer::**put\_XferPCCodePage**([in] short *newVal*);

**Parameters** *pVal*—One of the following returned values, indicating the code page for a data file on your computer:

- 0—ANSI (Latin-1) (1252/819)
- 1—English US (437)
- 2—Canadian French (863)
- 3—Western European/Latin 1 (850)

*newVal*—The set value, specifying the code page for a data file on your computer.

**Basic Example**

```
Dim SessXfr As HESessionFileTransfer

Set SessXfr = Session.FileTransfer

Dim iVal As Integer

'Get value

iVal = SessXfr.XferPCCodePage

If (iVal=0) Then

'Set value

SessXfr.XferPCCodePage = 2

End If
```

**C++ Example**

```
IHESessionFileTransfer *pXfr;

pSess->get_FileTransfer(&pXfr);

short sVal;

pXfr->get_XferPCCodePage (&sVal);

if (sVal==0)

{

sVal = 2;

pXfr->put_XferPCCodePage (sVal);

}
```

**Property: IHESessionFileTransfer::XferSource** 3270

This property returns or sets a value indicating whether a file has been transferred from a file system or the clipboard.

**Basic Syntax**

```
Integer = SessionFileTransfer.XferSource
SessionFileTransfer.XferSource = Integer
```

**C++ Syntax**

```
HRESULT IHESessionFileTransfer::get_XferSource([out, retval] short * pVal);
HRESULT IHESessionFileTransfer::put_XferSource([in] short newVal);
```

**Parameters**

*pVal*—The following returned values specify where a file has been transferred from:

· 430—File system

· 431—Clipboard

*newVal*—The set value, specifying where a file has been transferred from.

## Basic Example

```
Dim SessXfr As HESessionFileTransfer
```

```
Set SessXfr = Session.FileTransfer
```

```
Dim iVal As Integer
```

```
'Get value
```

```
iVal = SessXfr.XferSource
```

```
If (iVal=430) Then
```

```
'Set value
```

```
SessXfr.XferSource = 431
```

```
End If
```

## C++ Example

```
IHESessionFileTransfer *pXfr;
```

```
pSess->get_FileTransfer(&pXfr);
```

```
short sVal;
```

```
pXfr->get_XferSource (&sVal);
```

```
if (sVal==430)
```

```
{
```

```
sVal = 431;
```

```
pXfr->put_XferSource (sVal);
```

```
}
```

## Property: IHESessionFileTransfer::XferStartAction 3270 5250 VT

This property returns or sets a value indicating how HostExplorer performs before uploading or downloading a file.

### Basic Syntax

```
Integer = SessionFileTransfer.XferStartAction
```

```
SessionFileTransfer.XferStartAction = Integer
```

### C++ Syntax

```
HRESULT IHESessionFileTransfer::get_XferStartAction([out, retval] short * pVal);
```

```
HRESULT IHESessionFileTransfer::put_XferStartAction([in] short newVal);
```

### Parameters

*pVal*—The following returned values indicate how HostExplorer performs before uploading or downloading a file:

· 200—No Action

· 201—Home

· 202—Enter

· 203—Clear

*newVal*—The set value, which indicates how HostExplorer performs before uploading or downloading a file.

**Basic Example**

```
Dim SessXfr As HESessionFileTransfer

Set SessXfr = Session.FileTransfer

Dim iVal As Integer

'Get value

iVal = SessXfr.XferStartAction

If (iVal=200) Then

'Set value

SessXfr.XferStartAction = 203

End If
```

**C++ Example**

```
IHESessionFileTransfer *pXfr;

pSess->get_FileTransfer(&pXfr);

short sVal;

pXfr->get_XferStartAction (&sVal);

if (sVal==200)

{

sVal = 203;

pXfr->put_XferStartAction(sVal);

}
```

**Property: IHESessionFileTransfer::Xm1KPacket** VT

This property returns or sets a value indicating whether HostExplorer uses 1024 or 128 bytes as the packet size. Using 1024 bytes is good practice because it is faster. You may find the 128-byte setting useful if you have a communication problem such as a noisy telephone line.

**Basic Syntax**

```
Boolean = SessionFileTransfer.Xm1KPacket
SessionFileTransfer.Xm1KPacket = Boolean
```

**C++ Syntax**

```
HRESULT IHESessionFileTransfer::get_Xm1KPacket([out, retval] VARIANT_BOOL *
pVal);
HRESULT IHESessionFileTransfer::put_Xm1KPacket([in] VARIANT_BOOL newVal);
```

**Parameters**

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer uses 1024 bytes as the packet size. A returned value of VARIANT\_FALSE indicates that HostExplorer uses 128 bytes as the packet size.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer uses 1024 bytes as the packet size. A value of VARIANT\_FALSE indicates that HostExplorer uses 128 bytes as the packet size.

**Basic Example**

```
Dim SessXfr As HESessionFileTransfer

Set SessXfr = Session.FileTransfer

Dim bVal As Boolean

'Get value

bVal = SessXfr.XmlKpacket

If (bVal = False) Then

'Set value

SessXfr.XmlKpacket = True

End If
```

**C++ Example**

```
IHESessionFileTransfer *pXfr;

pSess->get_FileTransfer(&pXfr);

VARIANT_BOOL bVal;

pXfr->get_XmlKpacket (&bVal);

if (bVal==VARIANT_FALSE)

{

bVal = VARIANT_TRUE;

pXfr->put_XmlKpacket (bVal);

}
```

**Property: IHESessionFileTransfer::XmlAckTimeout** VT

This property returns or sets a value specifying the length of time in milliseconds before a file transfer times out. Transfer delays are common. If a delay becomes too long, HostExplorer cancels the transfer, allowing you to try again later.

**Basic Syntax**

```
Long = SessionFileTransfer.XmlAckTimeout
SessionFileTransfer.XmlAckTimeout = Long
```

**C++ Syntax**

```
HRESULT IHESessionFileTransfer::get_XmAckTimeout([out, retval] long * pVal);
HRESULT IHESessionFileTransfer::put_XmAckTimeout([in] long newVal);
```

**Parameters**

*pVal*—The returned value, specifying the length of time before a file transfer times out.  
*newVal*—The set value, specifying the length of time before a file transfer times out.

**Basic Example**

```
Dim SessXfr As HESessionFileTransfer

Set SessXfr = Session.FileTransfer

Dim lVal As Long

'Get value

lVal = SessXfr.XmlAckTimeout

If (lVal=0) Then

'Set value

SessXfr.XmlAckTimeout = 15000

End If
```

```

C++ Example      IHESessionFileTransfer *pXfr;

                   pSess->get_FileTransfer(&pXfr);

                   long lVal;

                   pXfr->get_XmAckTimeout (&lVal);

                   if (lVal==0)

                   {

                   lVal = 15000;

                   pXfr->put_XmAckTimeout (lVal);

                   }

```

## Property: IHESessionFileTransfer::XmCRC VT

This property returns or sets a value indicating whether HostExplorer enables CRC (Cyclical Redundancy Check) to detect errors.

**Basic Syntax**      Boolean = SessionFileTransfer.**XmCRC**  
 SessionFileTransfer.**XmCRC** = Boolean

**C++ Syntax**      HRESULT IHESessionFileTransfer::get\_**XmCRC**([out, retval] VARIANT\_BOOL \*  
*pVal*);  
 HRESULT IHESessionFileTransfer::put\_**XmCRC**([in] VARIANT\_BOOL *newVal*);

**Parameters**  
*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer enables CRC. A returned value of VARIANT\_FALSE indicates that HostExplorer uses Checksum to check errors. (Use Checksum only when communicating with older Xmodem products.)  
*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer enables CRC. A value of VARIANT\_FALSE indicates that HostExplorer uses Checksum to check errors.

**Basic Example**      Dim SessXfr As IHESessionFileTransfer

```
Set SessXfr = Session.FileTransfer
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = SessXfr.XmCRC
```

```
If (bVal = False) Then
```

```
'Set value
```

```
SessXfr.XmCRC = True
```

```
End If
```

**C++ Example**

```

IHESessionFileTransfer *pXfr;

pSess->get_FileTransfer(&pXfr);

VARIANT_BOOL bVal;

pXfr->get_XmCRC (&bVal);

if (bVal==VARIANT_FALSE)

{

bVal = VARIANT_TRUE;

pXfr->put_XmCRC (bVal);

}

```

## Property: IHESessionFileTransfer::YmAckTimeout VT

This property returns or sets a value specifying the length of time in milliseconds before a file transfer times out. Transfer delays are common. If a delay becomes too long, HostExplorer cancels the transfer, allowing you to try again later.

**Basic Syntax**      Long = SessionFileTransfer.**YmAckTimeout**  
SessionFileTransfer.**YmAckTimeout** = Long

**C++ Syntax**      HRESULT IHESessionFileTransfer::get\_YmAckTimeout([out, retval] long \* *pVal*);  
HRESULT IHESessionFileTransfer::put\_YmAckTimeout([in] long *newVal*);

**Parameters**  
*pVal*—The returned value, specifying the length of time before a file transfer times out.  
*newVal*—The set value, specifying the length of time before a file transfer times out.

**Basic Example**      Dim SessXfr As IHESessionFileTransfer

```
Set SessXfr = Session.FileTransfer
```

```
Dim lVal As Long
```

```
'Get value
```

```
lVal = SessXfr.YmAckTimeout
```

```
If (lVal=0) Then
```

```
'Set value
```

```
SessXfr.YmAckTimeout = 15000
```

```
End If
```

**C++ Example**

```

IHESessionFileTransfer *pXfr;

pSess->get_FileTransfer(&pXfr);

long lVal;

pXfr->get_YmAckTimeout (&lVal);

if (lVal==0)

{

lVal = 15000;

pXfr->put_YmAckTimeout(lVal);

}

```

## Property: IHESessionFileTransfer::YmUseFullPath VT

This property returns or sets a value indicating whether HostExplorer saves a file to the current UNIX host directory and lets you keep the entire path name as the file name.

**Basic Syntax** Boolean = SessionFileTransfer.**YmUseFullPath**  
SessionFileTransfer.**YmUseFullPath** = Boolean

**C++ Syntax** HRESULT IHESessionFileTransfer::get\_YmUseFullPath([out, retval] VARIANT\_BOOL \*  
*pVal*);

**Parameters** HRESULT IHESessionFileTransfer::put\_YmUseFullPath([in] VARIANT\_BOOL *newVal*);  
*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer saves a file to the current UNIX host directory and keeps the entire pathname as the filename. A returned value of VARIANT\_FALSE indicates that HostExplorer excludes the directory path from the file name.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer saves a file to the current UNIX host directory and keeps the entire pathname as the filename. A value of VARIANT\_FALSE indicates that HostExplorer excludes the directory path from the file name.

**Basic Example** Dim SessXfr As IHESessionFileTransfer

```
Set SessXfr = Session.FileTransfer
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = SessXfr.YmUseFullPath
```

```
If (bVal = False) Then
```

```
'Set value
```

```
SessXfr.YmUseFullPath = True
```

```
End If
```

**C++ Example** IHESessionFileTransfer \*pXfr;

```
pSess->get_FileTransfer(&pXfr);
```

```
VARIANT_BOOL bVal;
```

```
pXfr->get_YmUseFullPath (&bVal);
```

```
if (bVal==VARIANT_FALSE)
```

```
{
```

```
bVal = VARIANT_TRUE;
```

```
pXfr->put_YmUseFullPath (bVal);
```

```
}
```

## Property: IHESessionFileTransfer::ZmAutoDownload VT

This property returns or sets a value indicating whether HostExplorer detects the initial header of a request to receive files and automatically starts the receiving process.

<b>Basic Syntax</b>	Boolean = SessionFileTransfer. <b>ZmAutoDownload</b> SessionFileTransfer. <b>ZmAutoDownload</b> = Boolean
<b>C++ Syntax</b>	HRESULT IHESessionFileTransfer::get_ZmAutoDownload([out, retval] VARIANT_BOOL * <i>pVal</i> ); HRESULT IHESessionFileTransfer::put_ZmAutoDownload([in] VARIANT_BOOL <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —A returned value of VARIANT_TRUE indicates that HostExplorer detects the initial header of a request to receive files and automatically starts the receiving process. A returned value of VARIANT_FALSE indicates that HostExplorer does not detect the initial header of a request to receive files and does not automatically start the receiving process. <i>newVal</i> —A value of VARIANT_TRUE indicates that HostExplorer detects the initial header of a request to receive files and automatically starts the receiving process. A value of VARIANT_FALSE indicates that HostExplorer does not detect the initial header of a request to receive files and does not automatically start the receiving process.
<b>Basic Example</b>	<pre>Dim SessXfr As IHESessionFileTransfer  Set SessXfr = Session.FileTransfer  Dim bVal As Boolean  'Get value  bVal = SessXfr.ZmAutoDownload  If (bVal = False) Then  'Set value  SessXfr.ZmAutoDownload = True  End If</pre>
<b>C++ Example</b>	<pre>IHESessionFileTransfer *pXfr;  pSess-&gt;get_FileTransfer(&amp;pXfr);  VARIANT_BOOL bVal;  pXfr-&gt;get_ZmAutoDownload (&amp;bVal);  if (bVal==VARIANT_FALSE)  {  bVal = VARIANT_TRUE;  pXfr-&gt;put_ZmAutoDownload (bVal);  }</pre>

## Property: IHESessionFileTransfer::ZmCrashRecovery VT

This property returns or sets a value indicating whether HostExplorer sets a computer to automatically resume receiving files if the computer crashed when the files were being transferred.

**Basic Syntax** Boolean = SessionFileTransfer.**ZmCrashRecovery**  
SessionFileTransfer.**ZmCrashRecovery** = Boolean

**C++ Syntax** HRESULT IHESessionFileTransfer::get\_ZmCrashRecovery([out, retval] VARIANT\_BOOL \* *pVal*);  
HRESULT IHESessionFileTransfer::put\_ZmCrashRecovery([in] VARIANT\_BOOL *newVal*);

**Parameters** *pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer sets a computer to automatically resume receiving files. A returned value of VARIANT\_FALSE indicates that a computer does not automatically resume receiving files.  
*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer sets a computer to automatically resume receiving files. A value of VARIANT\_FALSE indicates that a computer does not automatically resume receiving files.

**Basic Example** Dim SessXfr As IHESessionFileTransfer

```
Set SessXfr = Session.FileTransfer
```

```
Dim bVal As Boolean
```

```
'Get value
```

```
bVal = SessXfr.ZmCrashRecovery
```

```
If (bVal = False) Then
```

```
'Set value
```

```
SessXfr.ZmCrashRecovery = True
```

```
End If
```

**C++ Example** IHESessionFileTransfer \*pXfr;

```
pSess->get_FileTransfer(&pXfr);  
  
VARIANT_BOOL bVal;  
  
pXfr->get_ZmCrashRecovery (&bVal);  
  
if (bVal==VARIANT_FALSE)  
{  
  
bVal = VARIANT_TRUE;  
  
pXfr->put_ZmCrashRecovery (bVal);  
  
}
```

## Property: IHESessionFileTransfer::ZmMaxErrors VT

This property returns or sets a value indicating how many times HostExplorer attempts to recover from errors before canceling a file transfer.

**Basic Syntax** Integer = SessionFileTransfer.**ZmMaxErrors**  
SessionFileTransfer.**ZmMaxErrors** = Integer

**C++ Syntax** HRESULT IHESessionFileTransfer::get\_ZmMaxErrors([out, retval] short \* *pVal*);  
HRESULT IHESessionFileTransfer::put\_ZmMaxErrors([in] short *newVal*);

**Parameters** *pVal*—The returned value, which indicates how many times HostExplorer attempts to recover from errors before canceling a file transfer.

*newVal*—The set value, which indicates how many times HostExplorer attempts to recover from errors before canceling a file transfer.

```
Dim SessXfr As HESessionFileTransfer
```

```
Set SessXfr = Session.FileTransfer
```

```
Dim iVal As Integer
```

```
'Get value
```

```
iVal = SessXfr.ZmMaxErrors
```

```
If (iVal= 0) Then
```

```
'Set value
```

```
SessXfr.ZmMaxErrors = 10
```

```
End If
```

```
IHESessionFileTransfer *pXfr;
```

```
pSess->get_FileTransfer(&pXfr);
```

```
short sVal;
```

```
pXfr->get_ZmMaxErrors (&sVal);
```

```
if (sVal==0)
```

```
{
```

```
sVal = 10;
```

```
pXfr->put_ZmMaxErrors (sVal);
```

```
}
```

## Property: IHESessionFileTransfer::ZmOverwriteMngmt VT

This property returns or sets a value specifying how files are written to the host. In order for this feature to function properly, the receiving host must also support this feature.

**Basic Syntax** Integer = SessionFileTransfer.**ZmOverwriteMngmt**

SessionFileTransfer.**ZmOverwriteMngmt** = Integer

**C++ Syntax** HRESULT IHESessionFileTransfer::**get\_ZmOverwriteMngmt**([out, retval] short \* *pVal*);

HRESULT IHESessionFileTransfer::**put\_ZmOverwriteMngmt**([in] short *newVal*);

**Parameters** *pVal*—One of the following returned values, specifying how files are written to the host:

- 0—Newer or longer
- 1—Append
- 2—Always overwrite
- 3—File size or date differ
- 4—Never overwrite
- 5—Newer

*newVal*—The set value, specifying how files are written to the host.

**Basic Example**

```

Dim SessXfr As HESessionFileTransfer

Set SessXfr = Session.FileTransfer

Dim iVal As Integer

'Get value

iVal = SessXfr.ZmOverwriteMngmt

If (iVal= 2) Then

'Set value

SessXfr.ZmOverwriteMngmt = 4

End If

```

**C++ Example**

```

IHESessionFileTransfer *pXfr;

pSess->get_FileTransfer(&pXfr);

short sVal;

pXfr->get_ZmOverwriteMngmt (&sVal);

if (sVal==2)

{

sVal = 4;

pXfr->put_ZmOverwriteMngmt (sVal);

}

```

## Property: IHESessionFileTransfer::ZmSlideWindow VT

This property returns or sets a value indicating whether HostExplorer uses the Sliding Window option to send all files simultaneously. By default, this property is set to VARIANT\_TRUE.

**Basic Syntax** Boolean = SessionFileTransfer.**ZmSlideWindow**  
SessionFileTransfer.**ZmSlideWindow** = Boolean

**C++ Syntax** HRESULT IHESessionFileTransfer::get\_ZmSlideWindow([out, retval] VARIANT\_BOOL \* pVal);  
HRESULT IHESessionFileTransfer::put\_ZmSlideWindow([in] VARIANT\_BOOL newVal);

**Parameters** *pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer sends all files simultaneously using the Sliding Window option. A returned value of VARIANT\_FALSE indicates that HostExplorer sends files without using the Sliding Window option.  
*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer sends all files simultaneously using the Sliding Window option. A value of VARIANT\_FALSE indicates that HostExplorer sends files without using the Sliding Window option.

## Basic Example

```
Dim SessXfr As HESessionFileTransfer

Set SessXfr = Session.FileTransfer

Dim bVal As Boolean

'Get value

bVal = SessXfr.ZmSlideWindow

If (bVal = False) Then

'Set value

SessXfr.ZmSlideWindow = True

End If
```

## C++ Example

```
IHESessionFileTransfer *pXfr;

pSess->get_FileTransfer(&pXfr);

VARIANT_BOOL bVal;

pXfr->get_ZmSlideWindow (&bVal);

if (bVal==VARIANT_FALSE)

{

bVal = VARIANT_TRUE;

pXfr->put_ZmSlideWindow (bVal);

}
```

## Property: IHESessionFileTransfer::ZmUseFullPath VT

This property returns or sets a value indicating whether HostExplorer saves a file to the current UNIX host directory and lets you keep the entire pathname as the file name.

### Basic Syntax

```
Boolean = SessionFileTransfer.ZmUseFullPath
SessionFileTransfer.ZmUseFullPath = Boolean
```

### C++ Syntax

```
HRESULT IHESessionFileTransfer::get_ZmUseFullPath([out, retval] VARIANT_BOOL *
pVal);
HRESULT IHESessionFileTransfer::put_ZmUseFullPath([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer saves a file to the current UNIX host directory, and keeps the entire pathname as the file name. A returned value of VARIANT\_FALSE indicates that HostExplorer does not save a file to the current UNIX host directory.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer saves a file to the current UNIX host directory, and keeps the entire pathname as the file name. A value of VARIANT\_FALSE indicates that HostExplorer does not save a file to the current UNIX host directory.

**Basic Example**

```
Dim SessXfr As HESessionFileTransfer

Set SessXfr = Session.FileTransfer

Dim bVal As Boolean

'Get value

bVal = SessXfr.ZmUseFullPath

If (bVal = False) Then

'Set value

SessXfr.ZmUseFullPath = True

End If
```

**C++ Example**

```
IHESessionFileTransfer *pXfr;

pSess->get_FileTransfer(&pXfr);

VARIANT_BOOL bVal;

pXfr->get_ZmUseFullPath (&bVal);

if (bVal==VARIANT_FALSE)

{

bVal = VARIANT_TRUE;

pXfr->put_ZmUseFullPath (bVal);

}
```

**Property: IHESessionFileTransfer::ZmWindowSize** VT

This property returns or sets a value indicating the byte size of files transferred using the Sliding Window option. By default, HostExplorer sends 8192 bytes at a time, thereby allowing the receiver enough time to receive the data.

**Basic Syntax**

```
Integer = SessionFileTransfer.ZmWindowSize
SessionFileTransfer.ZmWindowSize = Integer
```

**C++ Syntax**

```
HRESULT IHESessionFileTransfer::get_ZmWindowSize([out, retval] short * pVal);
HRESULT IHESessionFileTransfer::put_ZmWindowSize([in] short newVal);
```

**Parameters**

*pVal*—The returned value, which indicates the byte size of files transferred using the Sliding Window option.

*newVal*—The set value, which indicates the byte size of files transferred using the Sliding Window option.

### Basic Example

```
Dim SessXfr As HESessionFileTransfer

Set SessXfr = Session.FileTransfer

Dim iVal As Integer

'Get value

iVal = SessXfr.ZmWindowSize

If (iVal= 0) Then

'Set value

SessXfr.ZmWindowSize = 8192

End If
```

### C++ Example

```
IHESessionFileTransfer *pXfr;

pSess->get_FileTransfer(&pXfr);

short sVal;

pXfr->get_ZmWindowSize(&sVal);

if (sVal==0)

{

sVal = 8192;

pXfr->put_ZmWindowSize(sVal);

}
```

## SessionSecurity Interface

The SessionSecurity interface lets you set configuration settings related to security.

### Properties

The SessionSecurity interface consists of the following properties:

[Kerberos](#)

[KerberosAltName](#)

[KerberosEncryption](#)

[KerberosForwardTkt](#)

[KerberosVersion](#)

[SecurityOption](#)

## Property: IHESessionSecurity::Kerberos 3270 VT

This property returns or sets a value indicating whether HostExplorer uses Kerberos as a network authentication protocol.

<b>Basic Syntax</b>	Boolean = SessionSecurity. <b>Kerberos</b> SessionSecurity. <b>Kerberos</b> = Boolean
<b>C++ Syntax</b>	HRESULT IHESessionSecurity::get_Kerberos([out, retval] VARIANT_BOOL * <i>pVal</i> ); HRESULT IHESessionSecurity::put_Kerberos([in] VARIANT_BOOL <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —A returned value of VARIANT_TRUE indicates that HostExplorer uses Kerberos as a network authentication protocol. A returned value of VARIANT_FALSE indicates that HostExplorer does not use Kerberos as a network authentication protocol. <i>newVal</i> —A value of VARIANT_TRUE indicates that HostExplorer uses Kerberos as a network authentication protocol. A value of VARIANT_FALSE indicates that HostExplorer does not use Kerberos as a network authentication protocol.
<b>Basic Example</b>	<pre>Dim SessSec As HESessionSecurity  Set SessSec = Session.Security  Dim bVal As Boolean  'Get value  bVal = SessSec.Kerberos  If (bVal = False) Then  'Set value  SessSec.Kerberos = True  End If</pre>
<b>C++ Example</b>	<pre>IHESessionSecurity *pSec;  pSess-&gt;get_Security(&amp;pSec);  VARIANT_BOOL bVal;  pSec-&gt;get_Kerberos (&amp;bVal);  if (bVal==VARIANT_FALSE)  {  bVal = VARIANT_TRUE;  pSec-&gt;put_Kerberos (bVal);  }</pre>

## Property: IHESessionSecurity::KerberosAltName 3270 VT

This property returns or sets a string that specifies the alternate user name when you are setting Kerberos authentication.

**Basic Syntax** String = SessionSecurity.**KerberosAltName**

SessionSecurity.**KerberosAltName** = String

**C++ Syntax** HRESULT IHESessionSecurity::get\_KerberosAltName([out, retval] BSTR \* *pVal*);

HRESULT IHESessionSecurity::put\_KerberosAltName([in] BSTR *newVal*);

**Parameters** *pVal*—The returned string, specifying the alternate Kerberos user name.

*newVal*—The set string, specifying the alternate Kerberos user name.

**Basic Example** Dim SessSec As IHESessionSecurity

Set SessSec = Session.Security

Dim str As String

'Get value

str = SessSec.KerberosAltName

If (Len(str) = 0) Then

'Set value

SessSec.KerberosAltName = "Camelot56"

End If

**C++ Example** IHESessionSecurity \*pSec;

pSess->get\_Security(&pSec);

BSTR bstr;

pSec->get\_KerberosAltName (&bstr);

if (strlen(OLE2A(bstr))==0)

{

if (bstr!=NULL)

SysFreeString(bstr);

bstr=SysAllocString(OLESTR("Camelot56"));

pSec->put\_KerberosAltName (bstr);

SysFreeString(bstr);

}

## Property: IHESessionSecurity::KerberosEncryption 3270 VT

This property returns or sets a value that specifies whether you need to use Kerberos encryption for your current session.

<b>Basic Syntax</b>	<code>Boolean = SessionSecurity.<b>KerberosEncryption</b></code> <code>SessionSecurity.<b>KerberosEncryption</b> = Boolean</code>
<b>C++ Syntax</b>	<code>HRESULT IHESessionSecurity::get_KerberosEncryption([out, retval] VARIANT_BOOL * pVal);</code> <code>HRESULT IHESessionSecurity::put_KerberosEncryption([in] VARIANT_BOOL newVal);</code>
<b>Parameters</b>	<i>pVal</i> —A returned value of VARIANT_TRUE indicates that you need to use Kerberos encryption for your current session. A returned value of VARIANT_FALSE indicates that you do not need to use Kerberos encryption for your current session. <i>newVal</i> —A value of VARIANT_TRUE indicates that you need to use Kerberos encryption for your current session. A value of VARIANT_FALSE indicates that you do not need to use Kerberos encryption for your current session.
<b>Basic Example</b>	<pre>Dim SessSec As HESessionSecurity  Set SessSec = Session.Security  Dim bVal As Boolean  'Get value  bVal = SessSec.KerberosEncryption  If (bVal = False) Then  'Set value  SessSec.KerberosEncryption = True  End If</pre>
<b>C++ Example</b>	<pre>IHESessionSecurity *pSec;  pSess-&gt;get_Security(&amp;pSec);  VARIANT_BOOL bVal;  pSec-&gt;get_KerberosEncryption(&amp;bVal);  if (bVal==VARIANT_FALSE)  {  bVal = VARIANT_TRUE;  pSec-&gt;put_KerberosEncryption(bVal);  }</pre>

## Property: IHESessionSecurity::KerberosForwardTkt 3270 VT

This property returns or sets a value that enables or disables Kerberos ticket forwarding.

<b>Basic Syntax</b>	Boolean = SessionSecurity. <b>KerberosForwardTkt</b> SessionSecurity. <b>KerberosForwardTkt</b> = Boolean
<b>C++ Syntax</b>	HRESULT IHESessionSecurity::get_KerberosForwardTkt([out, retval] VARIANT_BOOL * <i>pVal</i> ); HRESULT IHESessionSecurity::put_KerberosForwardTkt([in] VARIANT_BOOL <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —A returned value of VARIANT_TRUE indicates that Kerberos ticket forwarding is enabled. A returned value of VARIANT_FALSE indicates that Kerberos ticket forwarding is disabled. <i>newVal</i> —A value of VARIANT_TRUE indicates that Kerberos ticket forwarding is enabled. A value of VARIANT_FALSE indicates that Kerberos ticket forwarding is disabled.
<b>Basic Example</b>	<pre>Dim SessSec As HESessionSecurity  Set SessSec = Session.Security  Dim bVal As Boolean  'Get value  bVal = SessSec.KerberosForwardTkt  If (bVal = False) Then  'Set value  SessSec.KerberosForwardTkt = True  End If</pre>
<b>C++ Example</b>	<pre>IHESessionSecurity *pSec;  pSess-&gt;get_Security(&amp;pSec);  VARIANT_BOOL bVal;  pSec-&gt;get_KerberosForwardTkt (&amp;bVal);  if (bVal==VARIANT_FALSE)  {  bVal = VARIANT_TRUE;  pSec-&gt;put_KerberosForwardTkt (bVal);  }</pre>

## Property: IHESessionSecurity::KerberosVersion 3270 VT

This property returns or sets the Kerberos version for the current session.

**Basic Syntax** Integer = SessionSecurity.**KerberosVersion**  
SessionSecurity.**KerberosVersion** = Integer

**C++ Syntax** HRESULT IHESessionSecurity::get\_**KerberosVersion**([out, retval] short \* *pVal*);  
HRESULT IHESessionSecurity::put\_**KerberosVersion**([in] short *newVal*);

**Parameters** *pVal*—The returned value, which indicates the Kerberos version of the current session.  
*newVal*—The set value, which indicates the Kerberos version of the current session.

**Basic Example** Dim SessSec As IHESessionSecurity

```
Set SessSec = Session.Security
```

```
Dim iVal As Integer
```

```
'Get value
```

```
iVal = SessSec.KerberosVersion
```

```
If (iVal=3) Then
```

```
'Set value
```

```
SessSec.KerberosVersion = 4
```

```
End If
```

**C++ Example** IHESessionSecurity \*pSec;

```
pSec->get_Security(&pSec);
```

```
short sVal;
```

```
pSec->get_KerberosVersion(&sVal);
```

```
if (sVal ==3)
```

```
{
```

```
sVal = 4;
```

```
pSec->put_KerberosVersion(sVal);
```

```
}
```

## Property: IHESessionSecurity::SecurityOption

This property returns or sets a value that specifies the method for securing the traffic between the server and the client.

**Basic Syntax** HOSTEX\_SECURITY\_OPTIONS = SessionSecurity.**SecurityOption**  
SessionSecurity.**SecurityOption** = HOSTEX\_SECURITY\_OPTIONS

**C++ Syntax** HRESULT IHESessionSecurity::get\_**SecurityOption**([out, retval] HOSTEX\_SECURITY\_OPTIONS \* *pVal*);  
HRESULT IHESessionSecurity::put\_**SecurityOption**([in] HOSTEX\_SECURITY\_OPTIONS *newVal*);

**Parameters** *pVal*—The returned value, specifying the security option.  
*newVal*—The set value, specifying the security method.

## Basic Example

```
Dim Session As HESession  
Dim Security As HESessionSecurity  
Dim SecurityVal As HOSTEX_SECURITY_OPTIONS
```

```
Set Session =  
CreateObject("HESession.HESession")
```

```
Set Security = Session.Security
```

```
SecurityVal = Security.SecurityOption
```

## C++ Example

```
IHESession* pSession;  
IHESessionSecurity* pSecurity;  
HOSTEX_SECURITY_OPTIONS SecurityOption;
```

```
HRESULT hr = HECoCreateInstance(CLSID_HESession,  
IID_IHESession,  
(LPVOID*)&pSession,  
"HESession");
```

```
if (SUCCEEDED(hr))  
{  
    pSession->get_Security(&pSecurity);  
    pSecurity->get_SecurityOption(&SecurityOption);  
}
```

## SessionDisplay Interface

The SessionDisplay interface lets you set configuration settings related to screen display.

### Properties

The SessionDisplay interface consists of the following properties:

[AlwaysAutoskip](#)

[BlinkToItalic](#)

[ConvertNulls](#)

[DisplayRowCol](#)

[DisplayUpperCase](#)

[EnableWorkspaceBackgroundBitmap](#)

[InsertResetByAttn](#)

[MultiLineDelete](#)

[MultiLineInsert](#)

[NoLockKeyb](#)

[RespectNumeric](#)

[ShowHotspots](#)

[ShowNulls](#)

[StatusLineMode](#)

[VTDefColsPerScreen](#)

[VTDefLinesPerScreen](#)

[VTHostWritableStatusLine](#)

[VTISOCOLORS](#)

[VTMaxScrollBufferSize](#)

[VTSaveAttribsInScrollback](#)

[VTSaveEraseScreens](#)

[VTScrollNoBlanks](#)

[WorkSpaceBackgroundBitmap](#)

[WorkspaceBackgroundColor](#)

[WorkspaceForegroundColor](#)

## Property: **IHESessionDisplay::AlwaysAutoskip** **3270** **5250**

This property returns or sets a value indicating whether HostExplorer defines the field attribute that follows an unprotected field on the screen. By default, this property is set to VARIANT\_FALSE.

<b>Basic Syntax</b>	Boolean = SessionDisplay. <b>AlwaysAutoskip</b> SessionDisplay. <b>AlwaysAutoskip</b> = Boolean
<b>C++ Syntax</b>	HRESULT IHESessionDisplay::get_AlwaysAutoskip([out, retval] VARIANT_BOOL * <i>pVal</i> ); HRESULT IHESessionDisplay::put_AlwaysAutoskip([in] VARIANT_BOOL <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —A returned value of VARIANT_TRUE indicates that HostExplorer defines the field attribute that follows an unprotected field on the screen. A returned value of VARIANT_FALSE indicates that HostExplorer does not define the field attribute that follows an unprotected field on the screen.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer defines the field attribute that follows an unprotected field on the screen. A value of VARIANT\_FALSE indicates that HostExplorer does not define the field attribute that follows an unprotected field on the screen.

#### Basic Example

```
Dim SessDisp As HESessionDisplay

Set SessDisp = Session.Display

Dim bVal As Boolean

bVal = SessDisp.AlwaysAutoskip

If (bVal = False) Then

    SessDisp.AlwaysAutoskip = True

End If
```

#### C++ Example

```
IHESessionDisplay *pDisp;

pSess->get_Display(&pDisp);

VARIANT_BOOL bVal;

pDisp->get_AlwaysAutoskip(&bVal);

if (bVal==VARIANT_FALSE)

{

    bVal = VARIANT_TRUE;

    pDisp->put_AlwaysAutoskip (bVal);

}
```

## Property: IHESessionDisplay::BlinkToItalic **VT**

This property returns or sets a value indicating whether HostExplorer maps the Blink attribute to an italicized font. This property is independent of the cursor mode. By default, this property is set to VARIANT\_FALSE.

#### Basic Syntax

```
Boolean = SessionDisplay.BlinkToItalic
SessionDisplay.BlinkToItalic = Boolean
```

#### C++ Syntax

```
HRESULT IHESessionDisplay::get_BlinkToItalic([out, retval] VARIANT_BOOL *
pVal);
HRESULT IHESessionDisplay::put_BlinkToItalic([in] VARIANT_BOOL newVal);
```

#### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer maps the Blink attribute to an italicized font. A returned value of VARIANT\_FALSE indicates that HostExplorer does not map the Blink attribute to an italicized font.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer maps the Blink attribute to an italicized font. A value of VARIANT\_FALSE indicates that HostExplorer does not map the Blink attribute to an italicized font.

#### Basic Example

```
Dim SessDisp As HESessionDisplay

Set SessDisp = Session.Display

Dim bVal As Boolean

bVal = SessDisp.BlinkToItalic

If (bVal = False) Then

    SessDisp.BlinkToItalic = True

End If
```

**C++ Example**

```

IHSessionDisplay *pDisp;

pSess->get_Display(&pDisp);

VARIANT_BOOL bVal;

pDisp->get_BlinkToItalic (&bVal);

if (bVal==VARIANT_FALSE)

{

bVal = VARIANT_TRUE;

pDisp->put_BlinkToItalic (bVal);

}

```

## Property: IHSessionDisplay::ConvertNulls 3270 5250

This property converts zeros (nulls) to blank characters in input fields when copying and pasting text. By default, this property is set to VARIANT\_FALSE.

**Basic Syntax** Boolean = SessionDisplay.**ConvertNulls**  
SessionDisplay.**ConvertNulls** = Boolean

**C++ Syntax** HRESULT IHSessionDisplay::**get\_ConvertNulls**([out, retval] VARIANT\_BOOL \*  
*pVal*);

**Parameters** HRESULT IHSessionDisplay::**put\_ConvertNulls**([in] VARIANT\_BOOL *newVal*);  
*pVal*—A returned value of VARIANT\_TRUE indicates that the computer converts nulls to blank characters in input fields. A returned value of VARIANT\_FALSE indicates that the computer does not convert nulls to blank characters in input fields.  
*newVal*—A value of VARIANT\_TRUE indicates that the computer converts nulls to blank characters in input fields. A value of VARIANT\_FALSE indicates that the computer does not convert nulls to blank characters in input fields.

**Basic Example** Dim SessDisp As HESessionDisplay

Set SessDisp = Session.Display

Dim bVal As Boolean

bVal = SessDisp.ConvertNulls

If (bVal = False) Then

SessDisp.ConvertNulls = True

End If

**C++ Example**

```

IHSessionDisplay *pDisp;

pSess->get_Display(&pDisp);

VARIANT_BOOL bVal;

pDisp->get_ConvertNulls (&bVal);

if (bVal==VARIANT_FALSE)

{

bVal = VARIANT_TRUE;

pDisp->put_ConvertNulls (bVal);

}

```

## Property: IHESessionDisplay::DisplayRowCol **VT**

This property returns or sets a value indicating whether HostExplorer displays the row and column indicator in the right-hand corner of the OIA (Operator Information Area). By default, this property is set to VARIANT\_TRUE.

**Basic Syntax**      Boolean = SessionDisplay.**DisplayRowCol**  
SessionDisplay.**DisplayRowCol** = Boolean

**C++ Syntax**      HRESULT IHESessionDisplay::get\_**DisplayRowCol**([out, retval] VARIANT\_BOOL \*  
*pVal*);

**Parameters**      HRESULT IHESessionDisplay::put\_**DisplayRowCol**([in] VARIANT\_BOOL *newVal*);  
*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer displays the row and column indicator in the OIA. A returned value of VARIANT\_FALSE indicates that HostExplorer does not display the row and column indicator in the OIA.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer displays the row and column indicator in the OIA. A value of VARIANT\_FALSE indicates that HostExplorer does not display the row and column indicator in the OIA.

**Basic Example**      Dim SessDisp As IHESessionDisplay

```
Set SessDisp = Session.Display
```

```
Dim bVal As Boolean
```

```
bVal = SessDisp.DisplayRowCol
```

```
If (bVal = False) Then
```

```
SessDisp.DisplayRowCol = True
```

```
End If
```

**C++ Example**      IHESessionDisplay \*pDisp;

```
pSess->get_Display(&pDisp);
```

```
VARIANT_BOOL bVal;
```

```
pDisp->get_DisplayRowCol (&bVal);
```

```
if (bVal==VARIANT_FALSE)
```

```
{
```

```
bVal = VARIANT_TRUE;
```

```
pDisp->put_DisplayRowCol (bVal);
```

```
}
```

## Property: IHESessionDisplay::DisplayUpperCase 3270 5250

This property returns or sets a value indicating whether HostExplorer displays all output in upper case. By default, this property is set to VARIANT\_FALSE.

<b>Basic Syntax</b>	Boolean = SessionDisplay. <b>DisplayUpperCase</b> SessionDisplay. <b>DisplayUpperCase</b> = Boolean
<b>C++ Syntax</b>	HRESULT IHESessionDisplay:: <b>get_DisplayUpperCase</b> ([out, retval] VARIANT_BOOL * <i>pVal</i> ); HRESULT IHESessionDisplay:: <b>put_DisplayUpperCase</b> ([in] VARIANT_BOOL <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —A returned value of VARIANT_TRUE indicates that HostExplorer displays all output in upper case. A returned value of VARIANT_FALSE indicates that HostExplorer does not change the output. <i>newVal</i> —A value of VARIANT_TRUE indicates that HostExplorer displays all output in upper case. A value of VARIANT_FALSE indicates that HostExplorer does not change the output.
<b>Basic Example</b>	<pre>Dim SessDisp As IHESessionDisplay  Set SessDisp = Session.Display  Dim bVal As Boolean  bVal = SessDisp.DisplayUpperCase  If (bVal = False) Then      SessDisp.DisplayUpperCase = True  End If</pre>
<b>C++ Example</b>	<pre>IHESessionDisplay *pDisp;  pSess-&gt;get_Display(&amp;pDisp);  VARIANT_BOOL bVal;  pDisp-&gt;get_DisplayUpperCase(&amp;bVal);  if (bVal==VARIANT_FALSE)  {      bVal = VARIANT_TRUE;      pDisp-&gt;put_DisplayUpperCase(bVal);  }</pre>

## Property: IHESessionDisplay::EnableWorkspaceBackgroundBitmap 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer enables the bitmap for the background of the terminal screen.

<b>Basic Syntax</b>	Boolean = SessionDisplay. <b>EnableWorkspaceBackgroundBitmap</b> SessionDisplay. <b>EnableWorkspaceBackgroundBitmap</b> = Boolean
<b>C++ Syntax</b>	HRESULT IHESessionDisplay:: <b>get_EnableWorkspaceBackgroundBitmap</b> ([out, retval] VARIANT_BOOL * <i>pVal</i> ); HRESULT IHESessionDisplay:: <b>put_EnableWorkspaceBackgroundBitmap</b> ([in] VARIANT_BOOL <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —A returned value of VARIANT_TRUE indicates that HostExplorer enables the bitmap for the background of the terminal screen. A returned value of VARIANT_FALSE indicates that HostExplorer uses the default terminal screen.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer enables the bitmap for the background of the terminal screen. A value of VARIANT\_FALSE indicates that HostExplorer uses the default terminal screen.

**Basic Example** Dim SessDisp As HESessionDisplay

```
Set SessDisp = Session.Display
```

```
Dim bVal As Boolean
```

```
bVal = SessDisp.EnableWorkspaceBackgroundBitmap
```

```
If (bVal = False) Then
```

```
SessDisp.EnableWorkspaceBackgroundBitmap = True
```

```
End If
```

**C++ Example** IHESessionDisplay \*pDisp;

```
pSess->get_Display(&pDisp);
```

```
VARIANT_BOOL bVal;
```

```
pDisp-> get_EnableWorkspaceBackgroundBitmap(&bVal);
```

```
if (bVal==VARIANT_FALSE)
```

```
{
```

```
bVal = VARIANT_TRUE;
```

```
pDisp->
```

```
put_EnableWorkspaceBackgroundBitmap(bVal);
```

```
}
```

## Property: IHESessionDisplay::InsertResetByAttn 3270

This property lets you determine when the Insert key is toggled on. By default, this property is set to VARIANT\_TRUE.

**Note:** When this property is set to VARIANT\_TRUE, the Insert key remains on until you press an action key.

**Basic Syntax** Boolean = SessionDisplay.**InsertResetByAttn**

```
SessionDisplay.InsertResetByAttn = Boolean
```

**C++ Syntax** HRESULT IHESessionDisplay::**get\_InsertResetByAttn**([out, retval] VARIANT\_BOOL \*  
*pVal*);

```
HRESULT IHESessionDisplay::put_InsertResetByAttn([in] VARIANT_BOOL newVal);
```

**Parameters** *pVal*—A returned value of VARIANT\_TRUE indicates that the Insert key is toggled on. A returned value of VARIANT\_FALSE indicates that the Insert key remains toggled on until you press the Reset key.

*newVal*—A value of VARIANT\_TRUE indicates that the Insert key is toggled on. A value of VARIANT\_FALSE indicates that the Insert key remains toggled on until you press the Reset key.

**Basic Example**

```
Dim SessDisp As HESessionDisplay

Set SessDisp = Session.Display

Dim bVal As Boolean

bVal = SessDisp.InsertResetByAttn

If (bVal = False) Then

SessDisp.InsertResetByAttn = True
```

**C++ Example**

```
IHESessionDisplay *pDisp;

pSess->get_Display(&pDisp);

VARIANT_BOOL bVal;

pDisp->get_InsertResetByAttn(&bVal);

if (bVal==VARIANT_FALSE)

{

bVal = VARIANT_TRUE;

pDisp->put_InsertResetByAttn (bVal);

}
```

## Property: IHESessionDisplay::MultiLineDelete 3270 5250

This property returns or sets a value indicating whether the Delete and Backspace keys remove characters from the current and subsequent lines. By default, this property is set to VARIANT\_FALSE.

**Basic Syntax**

```
Boolean = SessionDisplay.MultiLineDelete
SessionDisplay.MultiLineDelete = Boolean
```

**C++ Syntax**

```
HRESULT IHESessionDisplay::get_MultiLineDelete([out, retval] VARIANT_BOOL *
pVal);
```

**Parameters**

```
HRESULT IHESessionDisplay::put_MultiLineDelete([in] VARIANT_BOOL newVal);
```

*pVal*—A returned value of VARIANT\_TRUE indicates that the Delete and Backspace keys remove characters from the current and subsequent lines. A returned value of VARIANT\_FALSE indicates that the Delete and Backspace keys remove characters only from the current line.

*newVal*—A value of VARIANT\_TRUE indicates that the Delete and Backspace keys remove characters from the current and subsequent lines. A value of VARIANT\_FALSE indicates that the Delete and Backspace keys remove characters only from the current line.

**Basic Example**

```
Dim SessDisp As HESessionDisplay

Set SessDisp = Session.Display

Dim bVal As Boolean

bVal = SessDisp.MultiLineDelete

If (bVal = False) Then

SessDisp.MultiLineDelete = True

End If
```

## C++ Example

```
IHESessionDisplay *pDisp;

pSess->get_Display(&pDisp);

VARIANT_BOOL bVal;

pDisp->get_MultiLineDelete (&bVal);

if (bVal==VARIANT_FALSE)

{

bVal = VARIANT_TRUE;

pDisp->put_MultiLineDelete (bVal);

}
```

## Property: IHESessionDisplay::MultiLineInsert 3270 5250

This property returns or sets a value indicating whether the Insert key inserts characters on the current and subsequent lines. By default, this property is set to VARIANT\_TRUE.

### Basic Syntax

```
Boolean = SessionDisplay.MultiLineInsert
SessionDisplay.MultiLineInsert = Boolean
```

### C++ Syntax

```
HRESULT IHESessionDisplay::get_MultiLineInsert([out, retval] VARIANT_BOOL *
pVal);
```

### Parameters

```
HRESULT IHESessionDisplay::put_MultiLineInsert([in] VARIANT_BOOL newVal);
```

*pVal*—A returned value of VARIANT\_TRUE indicates that the Insert key inserts characters on the current and subsequent lines. A returned value of VARIANT\_FALSE indicates that the Insert key inserts characters and stops when the cursor reaches the end of the current line.

*newVal*—A value of VARIANT\_TRUE indicates that the Insert key inserts characters on the current and subsequent lines. A value of VARIANT\_FALSE indicates that the Insert key inserts characters and stops when the cursor reaches the end of the current line.

### Basic Example

```
Dim SessDisp As IHESessionDisplay

Set SessDisp = Session.Display

Dim bVal As Boolean

bVal = SessDisp.MultiLineInsert

If (bVal = False) Then

SessDisp.MultiLineInsert = True

End If
```

## C++ Example

```
IHESessionDisplay *pDisp;

pSess->get_Display(&pDisp);

VARIANT_BOOL bVal;

pDisp->get_MultiLineInsert(&bVal);

if (bVal==VARIANT_FALSE)

{

    bVal = VARIANT_TRUE;

    pDisp->put_MultiLineInsert(bVal);

}
```

## Property: IHESessionDisplay::NoLockKeyb 3270 5250

This property returns or sets a value indicating whether HostExplorer sends a Never Lock the Keyboard command to the host. By default, this property is set to VARIANT\_TRUE.

### Basic Syntax

```
Boolean = SessionDisplay.NoLockKeyb
SessionDisplay.NoLockKeyb = Boolean
```

### C++ Syntax

```
HRESULT IHESessionDisplay::get_NoLockKeyb([out, retval] VARIANT_BOOL *
pVal);
HRESULT IHESessionDisplay::put_NoLockKeyb([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer sends a Never Lock The Keyboard command to the host. A returned value of VARIANT\_FALSE indicates that HostExplorer does not send a Never Lock The Keyboard command to the host.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer sends a Never Lock The Keyboard command to the host. A value of VARIANT\_FALSE indicates that HostExplorer does not send a Never Lock The Keyboard command to the host.

### Basic Example

```
Dim SessDisp As IHESessionDisplay

Set SessDisp = Session.Display

Dim bVal As Boolean

bVal = SessDisp.NoLockKeyb

If (bVal = False) Then

    SessDisp.NoLockKeyb = True

End If
```

```

C++ Example      IHESessionDisplay *pDisp;

                   pSess->get_Display(&pDisp);

                   VARIANT_BOOL bVal;

                   pDisp->get_NoLockKeyb(&bVal);

                   if (bVal==VARIANT_FALSE)

                   {

                   bVal = VARIANT_TRUE;

                   pDisp->put_NoLockKeyb(bVal);

                   }

```

## Property: IHESessionDisplay::RespectNumeric 3270

This property returns or sets a value indicating whether HostExplorer forces data entry on numeric fields to be validated. By default, this property is set to VARIANT\_FALSE.

**Basic Syntax**      Boolean = SessionDisplay.**RespectNumeric**  
 SessionDisplay.**RespectNumeric** = Boolean

**C++ Syntax**        HRESULT IHESessionDisplay::get\_RespectNumeric([out, retval] VARIANT\_BOOL \*  
*pVal*);

**Parameters**        HRESULT IHESessionDisplay::put\_RespectNumeric([in] VARIANT\_BOOL *newVal*);  
*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer forces data entry on numeric fields to be validated. A returned value of VARIANT\_FALSE indicates that HostExplorer does not force data entry on numeric fields to be validated.  
*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer forces data entry on numeric fields to be validated. A value of VARIANT\_FALSE indicates that HostExplorer does not force data entry on numeric fields to be validated.

**Basic Example**     Dim SessDisp As IHESessionDisplay

```
Set SessDisp = Session.Display
```

```
Dim bVal As Boolean
```

```
bVal = SessDisp.RespectNumeric
```

```
If (bVal = False) Then
```

```
SessDisp.RespectNumeric = True
```

```
End If
```

```

C++ Example      IHESessionDisplay *pDisp;

                   pSess->get_Display(&pDisp);

                   VARIANT_BOOL bVal;

                   pDisp->get_RespectNumeric(&bVal);

                   if (bVal==VARIANT_FALSE)

                   {

                   bVal = VARIANT_TRUE;

                   pDisp->put_RespectNumeric(bVal);

                   }

```

## Property: IHESessionDisplay::ShowHotspots 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer displays hotspots, or "hot text" on the terminal screen. By default, this property is set to VARIANT\_TRUE.

**Basic Syntax** Boolean = SessionDisplay.**ShowHotspots**

SessionDisplay.**ShowHotspots** = Boolean

**C++ Syntax** HRESULT IHESessionDisplay::get\_ShowHotspots([out, retval] VARIANT\_BOOL \*  
*pVal*);

HRESULT IHESessionDisplay::put\_ShowHotspots([in] VARIANT\_BOOL *newVal*);

**Parameters** *pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer displays hotspots on the terminal screen. A returned value of VARIANT\_FALSE indicates that HostExplorer does not display hotspots on the terminal screen.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer displays hotspots on the terminal screen. A value of VARIANT\_FALSE indicates that HostExplorer does not display hotspots on the terminal screen.

**Basic Example** Dim SessDisp As IHESessionDisplay

```
Set SessDisp = Session.Display
```

```
Dim bVal As Boolean
```

```
bVal = SessDisp.ShowHotspots
```

```
If (bVal = False) Then
```

```
SessDisp.ShowHotspots = True
```

```
End If
```

**C++ Example** IHESessionDisplay \*pDisp;

```
pSess->get_Display(&pDisp);
```

```
VARIANT_BOOL bVal;
```

```
pDisp->get_ShowHotspots (&bVal);
```

```
if (bVal==VARIANT_FALSE)
```

```
{
```

```
bVal = VARIANT_TRUE;
```

```
pDisp->put_ShowHotspots (bVal);
```

```
}
```

## Property: IHESessionDisplay::ShowNulls 3270 5250

This property returns or sets a value indicating whether HostExplorer displays null characters in unprotected fields as centered dots. By default, this property is set to VARIANT\_FALSE.

<b>Basic Syntax</b>	Boolean = SessionDisplay. <b>ShowNulls</b> SessionDisplay. <b>ShowNulls</b> = Boolean
<b>C++ Syntax</b>	HRESULT IHESessionDisplay:: <b>get_ShowNulls</b> ([out, retval] VARIANT_BOOL * <i>pVal</i> ); HRESULT IHESessionDisplay:: <b>put_ShowNulls</b> ([in] VARIANT_BOOL <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —A returned value of VARIANT_TRUE indicates that HostExplorer displays null characters as centered dots. A returned value of VARIANT_FALSE indicates that HostExplorer displays null characters as spaces. <i>newVal</i> —A value of VARIANT_TRUE indicates that HostExplorer displays null characters as centered dots. A value of VARIANT_FALSE indicates that HostExplorer displays null characters as spaces.
<b>Basic Example</b>	Dim SessDisp As HESessionDisplay  Set SessDisp = Session.Display  Dim bVal As Boolean  bVal = SessDisp.ShowNulls  If (bVal = False) Then  SessDisp.ShowNulls = True  End If
<b>C++ Example</b>	IHESessionDisplay *pDisp;  pSess->get_Display(&pDisp);  VARIANT_BOOL bVal;  pDisp->get_ShowNulls (&bVal);  if (bVal==VARIANT_FALSE) {  bVal = VARIANT_TRUE;  pDisp->put_ShowNulls (bVal);  }

## Property: IHESessionDisplay::StatusLineMode 3270 5250 VT

This property returns or sets the type of status-line mode (either terminal or window).

<b>Basic Syntax</b>	HOSTEX_STATUS_LINE_MODE = SessionDisplay. <b>StatusLineMode</b> SessionDisplay. <b>StatusLineMode</b> = HOSTEX_STATUS_LINE_MODE
<b>C++ Syntax</b>	HRESULT IHESessionDisplay:: <b>get_StatusLineMode</b> ([out, retval] HOSTEX_STATUS_LINE_MODE * <i>pVal</i> ); HRESULT IHESessionDisplay:: <b>put_StatusLineMode</b> ([in] HOSTEX_STATUS_LINE_MODE <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —The returned value, which indicates the type of status-line mode. <i>newVal</i> —The set value, which indicates the type of status-line mode.

**Basic Example**

```
Dim SessDisp As HESessionDisplay

Set SessDisp = Session.Display

Dim slMode As HOSTEX_STATUS_LINE_MODE

slMode = SessDisp.StatusLineMode

If (slMode =

HOSTEX_STATUS_LINE_MODE_NOSTATUSLINE)

Then

SessDisp.StatusLineMode =

HOSTEX_STATUS_LINE_MODE_TERMINALSTATUSLINE
```

**C++ Example**

```
IHESessionDisplay *pDisp;

pSess->get_Display(&pDisp);

HOSTEX_STATUS_LINE_MODE slMode;

pDisp->get_StatusLineMode(&slMode);

if (slMode == HOSTEX_STATUS_LINE_MODE_NOSTATUSLINE)

{

slMode = HOSTEX_STATUS_LINE_MODE_TERMINALSTATUSLINE;

pDisp->put_StatusLineMode(slMode);

}
```

## Related Topics

[HOSTEX\\_STATUS\\_LINE\\_MODE Data Type](#)

## Property: IHESessionDisplay::VTDefColsPerScreen VT

This property returns or sets a value specifying the default screen width that HostExplorer uses when it launches a new session. The available screen widths are:

- 80 columns
- 132 columns
- Custom—between 80 and 200 columns

**Basic Syntax**

```
Integer = SessionDisplay.VTDefColsPerScreen
SessionDisplay.VTDefColsPerScreen = Integer
```

**C++ Syntax**

```
HRESULT IHESessionDisplay::get_VTDefColsPerScreen([out, retval] short * pVal);
HRESULT IHESessionDisplay::put_VTDefColsPerScreen([in] short newVal);
```

**Parameters**

*pVal*—The returned value, specifying the default screen width that HostExplorer uses when it launches a new session.

*newVal*—The set value, specifying the default screen width that HostExplorer uses when it launches a new session.

**Basic Example**

```
Dim SessDisp As HESessionDisplay

Set SessDisp = Session.Display

Dim iVal As Integer

iVal = SessDisp.VTDefColsPerScreen

If (iVal = 80) Then

SessDisp.VTDefColsPerScreen = 120
```

**C++ Example**

```
IHESessionDisplay *pDisp;

pSess->get_Display(&pDisp);

short sVal;

pDisp->

get_VTDefColsPerScreen(&sVal);

if (sVal == 80)

{

sVal = 120;

pDisp->

put_VTDefColsPerScreen (sVal);

}
```

## Property: IHESessionDisplay::VTDefLinesPerScreen

This property returns or sets a value specifying the default screen height that HostExplorer uses when it launches a new session. By default, this property is set to 24.

**Basic Syntax** Integer = SessionDisplay.VTDefLinesPerScreen  
SessionDisplay.VTDefLinesPerScreen = Integer

**C++ Syntax** HRESULT IHESessionDisplay::get\_VTDefLinesPerScreen([out, retval] short \* *pVal*);  
HRESULT IHESessionDisplay::put\_VTDefLinesPerScreen([in] short *newVal*);

**Parameters** *pVal*—The returned value, specifying the default screen height.  
*newVal*—The set value, specifying the default screen height.

**Basic Example**

```
Dim SessDisp As HESessionDisplay

Set SessDisp = Session.Display

Dim iVal As Integer

iVal = SessDisp.VTDefLinesPerScreen

If (iVal = 24) Then

SessDisp.VTDefLinesPerScreen = 40

End If
```

```

C++ Example      IHESessionDisplay *pDisp;

                   pSess->get_Display(&pDisp);

                   short sVal;

                   pDisp->

                   get_VTDefLinesPerScreen (&sVal);

                   if (sVal == 24)

                   {

                   sVal = 40;

                   pDisp->

                   put_VTDefLinesPerScreen(sVal);

                   }

```

## Property: IHESessionDisplay::VTHostWritableStatusLine VT

This property returns or sets a value indicating whether you want HostExplorer to display messages on the status line. By default, this property is set to VARIANT\_FALSE.

**Basic Syntax**      Boolean = SessionDisplay.VTHostWritableStatusLine  
 SessionDisplay.VTHostWritableStatusLine = Boolean

**C++ Syntax**      HRESULT IHESessionDisplay::get\_VTHostWritableStatusLine([out, retval]  
 VARIANT\_BOOL \* *pVal*);  
 HRESULT IHESessionDisplay::put\_VTHostWritableStatusLine([in] VARIANT\_BOOL  
*newVal*);

**Parameters**      *pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer displays messages on the status line. A returned value of VARIANT\_FALSE indicates that HostExplorer does not display messages on the status line.  
*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer displays messages on the status line. A value of VARIANT\_FALSE indicates that HostExplorer does not display messages on the status line.

**Basic Example**    Dim SessDisp As IHESessionDisplay

```

Set SessDisp = Session.Display

Dim bVal As Boolean

bVal = SessDisp.VTHostWritableStatusLine

If (bVal = False) Then

SessDisp.VTHostWritableStatusLine = True

End If

```

```

C++ Example    IHESessionDisplay *pDisp;

                pSess->get_Display(&pDisp);

                VARIANT_BOOL bVal;

                pDisp->

                get_VTHostWritableStatusLine(&bVal);

                if (bVal==VARIANT_FALSE)

                {

                bVal = VARIANT_TRUE;

                pDisp->

                put_VTHostWritableStatusLine(bVal);

                }

```

## Property: IHESessionDisplay::VTISOCOLORS VT

This property returns or sets a value indicating whether HostExplorer enables support for ISO colors for ANSI (American National Standards Institute) color-escape sequences on VT100, VT101, VT220, VT320, and VT420 models. By default, this property is set to VARIANT\_FALSE.

**Basic Syntax**      Boolean = SessionDisplay.VTISOCOLORS  
 SessionDisplay.VTISOCOLORS = Boolean

**C++ Syntax**      HRESULT IHESessionDisplay::get\_VTISOCOLORS([out, retval] VARIANT\_BOOL \*  
*pVal*);  
 HRESULT IHESessionDisplay::put\_VTISOCOLORS([in] VARIANT\_BOOL *newVal*);

**Parameters**  
*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer enables support for ISO colors. A returned value of VARIANT\_FALSE indicates that HostExplorer disables support for ISO colors.  
*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer enables support for ISO colors. A value of VARIANT\_FALSE indicates that HostExplorer disables support for ISO colors.

**Basic Example**  
 Dim SessDisp As IHESessionDisplay  
  
 Set SessDisp = Session.Display  
  
 Dim bVal As Boolean  
  
 bVal = SessDisp.VTISOCOLORS  
  
 If (bVal = False) Then  
  
 SessDisp.VTISOCOLORS = True  
  
 End If

```

C++ Example      IHESessionDisplay *pDisp;

                   pSess->get_Display(&pDisp);

                   VARIANT_BOOL bVal;

                   pDisp->get_VTISOColors(&bVal);

                   if (bVal==VARIANT_FALSE)

                   {

                   bVal = VARIANT_TRUE;

                   pDisp->put_VTISOColors(bVal);

                   }

```

## Property: IHESessionDisplay::VTMaxScrollBufferSize VT

This property returns or sets the number of lines that HostExplorer maintains in the Scrollback buffer. This number ranges from 1 to 9,999. By default, this property is set to 100. To disable the Scrollback buffer, set the property to 0.

**Basic Syntax** Integer = SessionDisplay.VTMaxScrollBufferSize  
 SessionDisplay.VTMaxScrollBufferSize = Integer

**C++ Syntax** HRESULT IHESessionDisplay::get\_VTMaxScrollBufferSize([out, retval] short \* *pVal*);  
 HRESULT IHESessionDisplay::put\_VTMaxScrollBufferSize([in] short *newVal*);

**Parameters**  
*pVal*—The returned value, indicating the number of lines that HostExplorer maintains in the Scrollback buffer.  
*newVal*—The set value, indicating the number of lines that HostExplorer maintains in the Scrollback buffer.

**Basic Example**

```

Dim SessDisp As IHESessionDisplay

Set SessDisp = Session.Display

Dim iVal As Integer

iVal = SessDisp.VTMaxScrollBufferSize

If (iVal = 0) Then

SessDisp.VTMaxScrollBufferSize = 2000

End If

```

**C++ Example**

```

IHESessionDisplay *pDisp;

pSess->get_Display(&pDisp);

short sVal;

pDisp->

get_VTMaxScrollBufferSize(&sVal);

if (sVal == 0)

{

sVal = 2000;

pDisp->

put_VTMaxScrollBufferSize(sVal);

```

```
}
```

## Property: IHESessionDisplay::VTSaveAttribsInScrollback **VT**

This property returns or sets a value indicating whether HostExplorer saves the Telnet screen attributes in the Scrollback buffer. By default, this property is set to VARIANT\_FALSE.

**Basic Syntax** Boolean = SessionDisplay.VTSaveAttribsInScrollback  
SessionDisplay.VTSaveAttribsInScrollback = Boolean

**C++ Syntax** HRESULT IHESessionDisplay::get\_VTSaveAttribsInScrollback([out, retval]  
VARIANT\_BOOL \* *pVal*);  
HRESULT IHESessionDisplay::put\_VTSaveAttribsInScrollback([in] VARIANT\_BOOL  
*newVal*);

**Parameters** *pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer saves the Telnet screen attributes in the Scrollback buffer. A returned value of VARIANT\_FALSE indicates that HostExplorer does not save the Telnet screen attributes in the Scrollback buffer.  
*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer saves the Telnet screen attributes in the Scrollback buffer. A value of VARIANT\_FALSE indicates that HostExplorer does not save the Telnet screen attributes in the Scrollback buffer.

**Basic Example** Dim SessDisp As HESessionDisplay  
  
Set SessDisp = Session.Display  
  
Dim bVal As Boolean  
  
bVal = SessDisp.VTSaveAttribsInScrollback  
  
If (bVal = False) Then  
  
SessDisp.VTSaveAttribsInScrollback = True  
  
End If

**C++ Example** IHESessionDisplay \*pDisp;  
  
pSess->get\_Display(&pDisp);  
  
VARIANT\_BOOL bVal;  
  
pDisp->  
  
get\_VTSaveAttribsInScrollback(&bVal);  
  
if (bVal==VARIANT\_FALSE)  
  
{  
  
bVal = VARIANT\_TRUE;  
  
pDisp->  
  
put\_VTSaveAttribsInScrollback(bVal);  
  
}

## Property: IHESessionDisplay::VTSaveEraseScreens VT

This property returns or sets a value indicating whether HostExplorer saves the screen to the Scrollback buffer before performing the Erase-Screen Host command. By default, this property is set to VARIANT\_FALSE.

<b>Basic Syntax</b>	Boolean = SessionDisplay.VTSaveEraseScreens SessionDisplay.VTSaveEraseScreens = Boolean
<b>C++ Syntax</b>	HRESULT IHESessionDisplay::get_VTSaveEraseScreens([out, retval] VARIANT_BOOL * pVal); HRESULT IHESessionDisplay::put_VTSaveEraseScreens([in] VARIANT_BOOL newVal);
<b>Parameters</b>	<i>pVal</i> —A returned value of VARIANT_TRUE indicates that HostExplorer saves the screen to the Scrollback buffer before performing the Erase-Screen Host command. A returned value of VARIANT_FALSE indicates that HostExplorer does not save the screen to the Scrollback buffer before performing the Erase-Screen Host command. <i>newVal</i> —A value of VARIANT_TRUE indicates that HostExplorer saves the screen to the Scrollback buffer before performing the Erase-Screen Host command. A value of VARIANT_FALSE indicates that HostExplorer does not save the screen to the Scrollback buffer before performing the Erase-Screen Host command.
<b>Basic Example</b>	Dim SessDisp As IHESessionDisplay  Set SessDisp = Session.Display  Dim bVal As Boolean  bVal = SessDisp.VTSaveEraseScreens  If (bVal = False) Then  SessDisp.VTSaveEraseScreens = True  End If

<b>C++ Example</b>	<pre>IHESessionDisplay *pDisp;  pSess-&gt;get_Display(&amp;pDisp);  VARIANT_BOOL bVal;  pDisp-&gt;get_VTSaveEraseScreens (&amp;bVal);  if (bVal==VARIANT_FALSE) {  bVal = VARIANT_TRUE;  pDisp-&gt;put_VTSaveEraseScreens (bVal);  }</pre>
--------------------	--

## Property: IHESessionDisplay::VTScrollNoBlanks VT

This property returns or sets a value indicating whether to prevent HostExplorer from adding blank lines to the Scrollback buffer. By default, this property is set to VARIANT\_TRUE.

<b>Basic Syntax</b>	Boolean = SessionDisplay.VTScrollNoBlanks SessionDisplay.VTScrollNoBlanks = Boolean
<b>C++ Syntax</b>	HRESULT IHESessionDisplay::get_VTScrollNoBlanks([out, retval] VARIANT_BOOL * pVal); HRESULT IHESessionDisplay::put_VTScrollNoBlanks([in] BOOL newVal);
<b>Parameters</b>	<i>pVal</i> —A returned value of VARIANT_TRUE indicates that HostExplorer cannot add blank lines to the Scrollback buffer, so you can compress new lines to create more space in the buffer. A returned value of VARIANT_FALSE indicates that HostExplorer can add blank lines to the Scrollback buffer.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer cannot add blank lines to the Scrollback buffer, so you can compress new lines to create more space in the buffer. A value of VARIANT\_FALSE indicates that HostExplorer can add blank lines to the Scrollback buffer.

#### Basic Example

```
Dim SessDisp As HESessionDisplay

Set SessDisp = Session.Display

Dim bVal As Boolean

bVal = SessDisp.VTScrollNoBlanks

If (bVal = False) Then

    SessDisp.VTScrollNoBlanks = True

End If
```

#### C++ Example

```
IHESessionDisplay *pDisp;

pSess->get_Display(&pDisp);

VARIANT_BOOL bVal;

pDisp->get_VTScrollNoBlanks(&bVal);

if (bVal==VARIANT_FALSE)

{

    bVal = VARIANT_TRUE;

    pDisp->put_VTScrollNoBlanks(bVal);

}
```

## Property: IHESessionDisplay::WorkspaceBackgroundBitmap

This property returns or sets a string specifying the bitmap file for the background of the terminal screen.

**Basic Syntax** String = SessionDisplay.**WorkspaceBackgroundBitmap**

SessionDisplay.**WorkspaceBackgroundBitmap** = String

**C++ Syntax** HRESULT IHESessionDisplay::get\_WorkspaceBackgroundBitmap([out, retval] BSTR \**pVal*);

HRESULT IHESessionDisplay::put\_WorkspaceBackgroundBitmap([in] BSTR *newVal*);

**Parameters** *pVal*—The returned value, specifying the bitmap file for the background of the terminal screen.

*newVal*—The set value, specifying the bitmap file for the background of the terminal screen.

#### Basic Example

```
Dim SessDisp As HESessionDisplay

Set SessDisp = Session.Display

Dim bVal As Boolean

bVal = SessDisp.WorkspaceBackgroundBitmap

If (bVal = False) Then

    SessDisp.WorkspaceBackgroundBitmap = True

End If
```

```

C++ Example    IHESessionDisplay *pDisp;

                pSess->get_Display(&pDisp);

                VARIANT_BOOL bVal;

                pDisp->

                get_WorkSpaceBackgroundBitmap(&bVal);

                if (bVal==VARIANT_FALSE)

                {

                bVal = VARIANT_TRUE;

                pDisp->

                put_WorkSpaceBackgroundBitmap(bVal);

                }

```

## Property: IHESessionDisplay::WorkspaceBackgroundColor 3270 5250 VT

This property returns or sets a value specifying the background color of the terminal screen in OLE\_COLOR format.

**Basic Syntax**     OLE\_COLOR = SessionDisplay.**WorkspaceBackgroundColor**  
 SessionDisplay.**WorkspaceBackgroundColor** = OLE\_COLOR

**C++ Syntax**     HRESULT IHESessionDisplay::get\_WorkspaceBackgroundColor([out, retval] OLE\_COLOR \* *pVal*);

HRESULT IHESessionDisplay::put\_WorkspaceBackgroundColor([in] OLE\_COLOR *newVal*);

**Parameters**     *pVal*—The returned value, specifying the background color of the terminal screen.  
*newVal*—The set value, specifying the background color of the terminal screen.

**Basic Example**     Dim SessDisp As IHESessionDisplay

Set SessDisp = Session.Display

Dim color As OLE\_COLOR

color = SessDisp.WorkspaceBackgroundColor

'White is hex FFFFFFFF which is 16777215 'when converted to Long

If (color = 16777215) Then

'Change from white to Green, which

'is hex FF00, which converts to

'Long 65280

SessDisp.WorkspaceBackgroundColor =

65280

End If

```

C++ Example    IHESessionDisplay *pDisp;

                pSess->get_Display(&pDisp);

                long lVal;

                //Get value

                pDisp

                ->get_WorkspaceBackgroundColor (&lVal);

                //White is hex FFFFFFFF which is 16777215

                //when converted to Long

                if (lVal = 16777215)

                {

                //Change from white to Green, which

                //is hex FF00,which converts to

                //Long 65280

                lVal = 65280;

                pDisp

                ->put_WorkspaceBackgroundColor (lVal);

                }

```

## Related Topics

[OLE\\_COLOR Data Type](#)

## Property: IHESessionDisplay::WorkspaceForegroundColor 3270 5250 VT

This property returns or sets a value specifying the foreground color of the terminal screen in OLE\_COLOR format.

**Basic Syntax**      OLE\_COLOR = SessionDisplay.**WorkspaceForegroundColor**

SessionDisplay.**WorkspaceForegroundColor** = OLE\_COLOR

**C++ Syntax**      HRESULT IHESessionDisplay::**get\_WorkspaceForegroundColor**([out, retval] OLE\_COLOR \* *pVal*);

HRESULT IHESessionDisplay::**put\_WorkspaceForegroundColor**([in] OLE\_COLOR *newVal*);

**Parameters**      *pVal*—The returned value, specifying the foreground color of the terminal screen.  
*newVal*—The returned value, specifying the foreground color of the terminal screen.

**Basic Example**

```
Dim SessDisp As HESessionDisplay
Set SessDisp = Session.Display
Dim color As OLE_COLOR
color = SessDisp.WorkspaceForegroundColor
'White is hex FFFFFFFF which is 16777215 'when converted to Long
If (color = 16777215) Then
'Change from white to Green, which
'is hex FF00,which converts to
'Long 65280
SessDisp.WorkspaceForegroundColor =
65280
```

End If

**C++ Example**

```
IHESessionDisplay *pDisp;
pSess->get_Display(&pDisp);
long lVal;
'Get value
pDisp
->get_WorkspaceForegroundColor(&lVal);
//White is hex FFFFFFFF which is 16777215
//when converted to Long
if (lVal = 16777215)
{
//Change from white to Green, which
//is hex FF00,which converts to
//Long 65280
lVal = 65280;
pDisp
->put_WorkspaceForegroundColor(lVal);
}
```

**Related Topics**

[OLE\\_COLOR Data Type](#)

# SessionCursor Interface

The SessionCursor interface lets you set configuration settings related to the cursor.

## Properties

The SessionCursor interface consists of the following properties:

[CursorMode](#)

[CursorType](#)

[VTMoveCursorOnMouseClicked](#)

## Property: IHESessionCursor::CursorMode 3270 5250 VT

This property returns or sets a value specifying the cursor mode (solid or blink) to use for the current session.

### Basic Syntax

Integer = SessionCursor.**CursorMode**

SessionCursor.**CursorMode** = Integer

### C++ Syntax

HRESULT IHESessionCursor::get\_CursorMode([out, retval] short \* *pVal*);

HRESULT IHESessionCursor::put\_CursorMode([in] short *newVal*);

### Parameters

*pVal*—The following returned values specify the cursor mode:

· 0—Solid

· 1—Blink

*newVal*—The set value, specifying the cursor mode.

### Basic Example

```
Dim SessCur As IHESessionCursor
```

```
Set SessCur = Session.Cursor
```

```
Dim iVal As Integer
```

```
iVal = SessCur.CursorMode
```

```
If (iVal = 0) Then
```

```
SessCur.CursorMode = 1
```

```
End If
```

### C++ Example

```
IHESessionCursor *pCursor;
```

```
pSess->get_Cursor(&pCursor);
```

```
short sVal;
```

```
pCursor->get_CursorMode(&sVal);
```

```
if (sVal == 0)
```

```
{
```

```
sVal = 1;
```

```
pCursor->put_CursorMode(sVal);
```

```
}
```

## Property: IHESessionCursor::CursorType 3270 5250 VT

This property returns or sets a value specifying the cursor type (vertical bar, underscore, or block) to use for the current session.

**Basic Syntax** Integer = SessionCursor.**CursorType**  
SessionCursor.**CursorType** = Integer

**C++ Syntax** HRESULT IHESessionCursor::get\_CursorType([out, retval] short \* *pVal*);  
HRESULT IHESessionCursor::put\_CursorType([in] short *newVal*);

**Parameters** *pVal*—The following returned values specify the cursor type:

· 0—Vertical bar

· 1—Underscore

· 2—Block

*newVal*—The set value, specifying the cursor type.

**Basic Example** Dim SessCur As IHESessionCursor

Set SessCur = Session.Cursor

Dim iVal As Integer

iVal = SessCur.CursorType

If (iVal = 0) Then

SessCur.CursorType = 1

End If

**C++ Example** IHESessionCursor \*pCursor;

pSess->get\_Cursor(&pCursor);

short sVal;

pCursor->get\_CursorType(&sVal);

if (sVal == 0)

{

sVal = 1;

pCursor->put\_CursorType (sVal);

}

## Property: IHESessionCursor::VTMoveCursorOnMouseClicked VT

This property lets you force HostExplorer to automatically move the cursor when you click the mouse. By default, this property is set to VARIANT\_FALSE.

**Basic Syntax** Boolean = SessionCursor.**VTMoveCursorOnMouseClicked**  
SessionCursor.**VTMoveCursorOnMouseClicked** = Boolean

**C++ Syntax** HRESULT IHESessionCursor::get\_VTMoveCursorOnMouseClicked([out, retval] VARIANT\_BOOL \* *pVal*);  
HRESULT IHESessionCursor::put\_VTMoveCursorOnMouseClicked([in] VARIANT\_BOOL *newVal*);

**Parameters** *pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer automatically moves the cursor when you click the mouse. A returned value of VARIANT\_FALSE indicates that HostExplorer does not automatically move the cursor when you click the mouse.  
*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer automatically moves the cursor when you click the mouse. A value of VARIANT\_FALSE indicates that HostExplorer does not automatically move the cursor when you click the mouse.

**Basic Example** Dim SessCur As HESessionCursor

```
Set SessCur = Session.Cursor
```

```
Dim iVal As Integer
```

```
Dim bVal As Boolean
```

```
bVal = SessCur.VTMoveCursorOnMouseClicked
```

```
If (bVal = False) Then
```

```
SessCur.VTMoveCursorOnMouseClicked = True
```

```
End If
```

**C++ Example**

```
IHESessionCursor *pCursor;
```

```
pSess->get_Cursor(&pCursor);
```

```
VARIANT_BOOL bVal;
```

```
pCursor->
```

```
get_VTMoveCursorOnMouseClicked(&bVal);
```

```
if (bVal == VARIANT_FALSE)
```

```
{
```

```
bVal = VARIANT_TRUE;
```

```
pCursor->
```

```
put_VTMoveCursorOnMouseClicked (bVal);
```

```
}
```

## SessionFonts Interface

The SessionFonts interface lets you set configuration settings related to fonts.

### Properties

The SessionFonts interface consists of the following properties:

[DisplayBorder](#)

[ProportionalFonts](#)

[SaveFontOnExit](#)

[SnapFrameBack](#)

[SwitchScreenType](#)

## Property: IHESessionFonts::DisplayBorder 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer fills the empty space between the terminal window and the window frame with a gray border. By default, this property is set to VARIANT\_TRUE.

**Basic Syntax** Boolean = SessionFonts.**DisplayBorder**  
SessionFonts.**DisplayBorder** = Boolean

**C++ Syntax** HRESULT IHESessionFonts::get\_DisplayBorder([out, retval] VARIANT\_BOOL \*  
*pVal*);  
HRESULT IHESessionFonts::put\_DisplayBorder([in] VARIANT\_BOOL *newVal*);

**Parameters** *pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer creates a gray border between the terminal window and the window frame. A returned value of VARIANT\_FALSE indicates that HostExplorer does not display a border, so that the screen display closely matches any resized window.  
*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer creates a gray border between the terminal window and the window frame. A value of VARIANT\_FALSE indicates that HostExplorer does not display a border, so that the screen display closely matches any resized window.

**Basic Example** Dim SessFonts As HESessionFonts

```
Set SessFonts = Session.Fonts
```

```
Dim bVal As Boolean
```

```
bVal = SessFonts.DisplayBorder
```

```
If (bVal = False) Then
```

```
SessFonts.DisplayBorder = True
```

```
End If
```

**C++ Example**

```
IHESessionFonts* pFonts;
```

```
pSess->get_Fonts(&pFonts);
```

```
VARIANT_BOOL bVal;
```

```
pFonts->get_DisplayBorder (&bVal);
```

```
if (bVal=VARIANT_FALSE)
```

```
{
```

```
bVal=VARIANT_TRUE;
```

```
pFonts->put_DisplayBorder (bVal);
```

```
}
```

## Property: IHESessionFonts::ProportionalFonts 3270 5250 VT

This property returns or sets a value indicating whether to force HostExplorer to keep all fonts within a normal aspect ratio. This property lets HostExplorer better match fonts to the current window size. By default, this property is set to VARIANT\_TRUE.

**Basic Syntax** Boolean = SessionFonts.**ProportionalFonts**  
SessionFonts.**ProportionalFonts** = Boolean

**C++ Syntax** HRESULT IHESessionFonts::get\_ProportionalFonts([out, retval] VARIANT\_BOOL \*  
*pVal*);  
HRESULT IHESessionFonts::put\_ProportionalFonts([in] VARIANT\_BOOL *newVal*);

**Parameters** *pVal*—A returned value of VARIANT\_TRUE forces HostExplorer to keep all fonts within a normal aspect ratio. A returned value of VARIANT\_FALSE allows HostExplorer to create extra-wide or extra-tall fonts.

*newVal*—A value of VARIANT\_TRUE forces HostExplorer to keep all fonts within a normal aspect ratio. A value of VARIANT\_FALSE allows HostExplorer to create extra-wide or extra-tall fonts.

**Basic Example** Dim SessFonts As HESessionFonts

```
Set SessFonts = Session.Fonts
```

```
Dim bVal As Boolean
```

```
bVal = SessFonts.ProportionalFonts
```

```
If (bVal = False) Then
```

```
SessFonts.ProportionalFonts = True
```

```
End If
```

**C++ Example** IHESessionFonts\* pFonts;

```
pSess->get_Fonts(&pFonts);
```

```
VARIANT_BOOL bVal;
```

```
pFonts->get_ProportionalFonts (&bVal);
```

```
if (bVal=VARIANT_FALSE)
```

```
{
```

```
bVal=VARIANT_TRUE;
```

```
pFonts->put_ProportionalFonts (bVal);
```

```
}
```

## Property: IHESessionFonts::SaveFontOnExit 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer automatically saves any changes you make to either the font or the window size to the current session profile. By default, this property is set to VARIANT\_TRUE.

**Basic Syntax** Boolean = SessionFonts.**SaveFontOnExit**

```
SessionFonts.SaveFontOnExit = Boolean
```

**C++ Syntax** HRESULT IHESessionFonts::**get\_SaveFontOnExit**([out, retval] VARIANT\_BOOL \* *pVal*);

```
HRESULT IHESessionFonts::put_SaveFontOnExit([in] VARIANT_BOOL newVal);
```

**Parameters** *pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer automatically saves any changes you make to either the font or the window size. A returned value of VARIANT\_FALSE indicates that HostExplorer does not automatically save any changes you make to either the font or the window size.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer automatically saves any changes you make to either the font or the window size. A value of VARIANT\_FALSE indicates that HostExplorer does not automatically save any changes you make to either the font or the window size.

**Basic Example**

```
Dim SessFonts As HESessionFonts

Set SessFonts = Session.Fonts

Dim bVal As Boolean

bVal = SessFonts.SaveFontOnExit

If (bVal = False) Then

SessFonts.SaveFontOnExit = True
```

**C++ Example**

```
End If
IHESessionFonts* pFonts;

pSess->get_Fonts(&pFonts);

VARIANT_BOOL bVal;

pFonts->get_SaveFontOnExit(&bVal);

if (bVal==VARIANT_FALSE)

{

bVal=VARIANT_TRUE;

pFonts->put_SaveFontOnExit(bVal);

}
```

**Property: IHESessionFonts::SnapFrameBack** 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer displays borders on the terminal screen.

**Basic Syntax**

```
Boolean = Session.Fonts.SnapFrameBack
Session.Fonts.SnapFrameBack = Boolean
```

**C++ Syntax**

```
HRESULT IHESessionFonts::get_SnapFrameBack([out, retval] VARIANT_BOOL *
pVal);
```

**Parameters**

```
HRESULT IHESessionFonts::put_SnapFrameBack([in] VARIANT_BOOL newVal);
pVal—A returned value of VARIANT_TRUE indicates that HostExplorer displays borders
on the terminal screen. A returned value of VARIANT_FALSE indicates that
HostExplorer does not display borders on the terminal screen.
newVal—A value of VARIANT_TRUE indicates that HostExplorer displays borders on
the terminal screen. A value of VARIANT_FALSE indicates that HostExplorer does not
display borders on the terminal screen.
```

**Basic Example**

```
Dim SessFonts As HESessionFonts

Set SessFonts = Session.Fonts

Dim bVal As Boolean

bVal = SessFonts.SnapFrameBack

If (bVal = False) Then

SessFonts.SnapFrameBack = True

End If
```

## C++ Example

```
IHESessionFonts* pFonts;

pSess->get_Fonts(&pFonts);

VARIANT_BOOL bVal;

pFonts->get_SnapFrameBack (&bVal);

if (bVal=VARIANT_FALSE)

{

    bVal=VARIANT_TRUE;

    pFonts->put_SnapFrameBack (bVal);

}
```

## Property: IHESessionFonts::SwitchScreenType 3270 5250 VT

This property returns or sets a value specifying the type of information that HostExplorer retains when you resize the screen.

### Basic Syntax

```
HOSTEX_SWITCHSCREENTYPE = SessionFonts.SwitchScreenType
SessionFonts.SwitchScreenType = HOSTEX_SWITCHSCREENTYPE
```

### C++ Syntax

```
HRESULT IHESessionFonts::get_SwitchScreenType([out, retval]
HOSTEX_SWITCHSCREENTYPE * pVal);
HRESULT IHESessionFonts::put_SwitchScreenType([in]
HOSTEX_SWITCHSCREENTYPE newVal);
```

### Parameters

*pVal*—The returned value, specifying the type of information that HostExplorer retains when you resize the screen.  
*newVal*—The set value, specifying the type of information that HostExplorer retains when you resize the screen.

### Basic Example

```
Dim SessFonts As IHESessionFonts

Dim ScreenType As HOSTEX_SWITCHSCREENTYPE

Set SessFonts = Session.Fonts

ScreenType = SessFonts.SwitchScreenType

If(ScreenType=
HOSTEX_SWITCHSCREENTYPE_KEEPPFONT) then

SessFonts.SwitchScreenType =
HOSTEX_SWITCHSCREENTYPE_KEEPPOLDINFO

End If
```

```

C++ Example      IHESessionFonts* pFonts;

                   pSess->get_Fonts(&pFonts);

                   HOSTEX_SWITCHSCREENTYPE ScreenType;

                   pFonts->

                   get_SwitchScreenType (&ScreenType);

                   if (ScreenType =

                   HOSTEX_SWITCHSCREENTYPE_KEEPPFONT)

                   {

                   ScreenType =

                   HOSTEX_SWITCHSCREENTYPE_KEEPPOLDINFO;

                   pFonts->

                   put_SwitchScreenType (ScreenType);

                   }

```

## Related Topics

[HOSTEX\\_SWITCHSCREENTYPE Data Type](#)

## SessionPCPrint Interface

The SessionPCPrint interface lets you set configuration settings related to the PCPRINT program.

## Properties

The SessionPCPrint interface consists of the following properties:

[7171PrintMode](#)

[PrinterDeinit](#)

[PrinterInit](#)

[TprintMode](#)

## Property: IHESessionPCPrint::7171PrintMode **3270**

This property returns or sets a value specifying what sequences the emulator searches for in PassThru mode.

**Basic Syntax** Integer = SessionPCPrint.**7171PrintMode**

SessionPCPrint.**7171PrintMode** = Integer

**C++ Syntax** HRESULT IHESessionPCPrint::**get\_7171PrintMode**([out, retval] short \* *pVal*);

HRESULT IHESessionPCPrint::**put\_7171PrintMode**([in] short *newVal*);

**Parameters** *pVal*—The following returned values specify the sequences that the emulator searches for in pass-through mode:

· 0—VT100

· 1—IBM 3164

*newVal*—The set value, specifying the sequences that the emulator searches for in pass-through mode.

**Basic Example** Dim SessFonts As HESessionFonts

```
Set SessFonts = Session.Fonts
```

```
Dim iVal As Integer
```

```
iVal = SessFonts.7171PrintMode
```

```
If (iVal =0) Then
```

```
SessFonts.7171PrintMode = 1
```

```
End If
```

**C++ Example** IHESessionPCPrint \*pPCPrint;

```
pSess->get_PCPrint(&pPCPrint);
```

```
short sVal;
```

```
pPCPrint->get_7171PrintMode (&sVal);
```

```
if (sVal == 0)
```

```
{
```

```
sVal = 1;
```

```
pPCPrint->put_7171PrintMode (sVal);
```

```
}
```

## Property: IHESessionPCPrint::PrinterDeinit [3270](#)

This property returns or sets a string specifying the escape sequences that you can send to the printer at the end of a PCPRINT/TPRINT job. The string can contain up to 255 characters and is printer-specific.

**Basic Syntax** String = SessionPCPrint.**PrinterDeinit**  
SessionPCPrint.**PrinterDeinit** = String

**C++ Syntax** HRESULT IHESessionPCPrint::get\_**PrinterDeinit**([out, retval] BSTR \* *pVal*);  
HRESULT IHESessionPCPrint::put\_**PrinterDeinit**([in] BSTR *newVal*);

**Parameters** *pVal*—The returned de-initialization string that is sent to the printer for pass-through printing.

*newVal*—The set de-initialization string that is sent to the printer for pass-through printing.

**Basic Example**

```
Dim SessPCPrint As HESessionPCPrint

Set SessPCPrint = Session.PCPrint

Dim str As String

'Get value

str = SessPCPrint.PrinterDeinit

If (Len(str) = 0) Then

'Set value

SessPCPrint.PrinterDeinit=

“^M-AT&C1&D2Q0V1X4E1S0=0^M”
```

**C++ Example**

```
IHESessionPCPrint *pPCPrint;

pSess->get_PCPrint(&pPCPrint);

BSTR bstr;

pPCPrint->get_PrinterDeinit(&bstr);

if (strlen(OLE2A(bstr))==0)

{

if (bstr!=NULL)

SysFreeString(bstr);

bstr =

SysAllocString(OLESTR

("^M-AT&C1&D2Q0V1X4E1S0=0^M"));

pPCPrint->put_PrinterDeinit(bstr);

SysFreeString(bstr);

}
```

**Property: IHESessionPCPrint::PrinterInit** 3270

This property returns or sets a string specifying the escape sequences that you can send to the printer at the beginning of a PCPRINT/TPRINT job. The string can contain up to 255 characters and is printer-specific.

**Basic Syntax**

```
String = SessionPCPrint.PrinterInit
SessionPCPrint.PrinterInit = String
```

**C++ Syntax**

```
HRESULT IHESessionPCPrint::get_PrinterInit([out, retval] BSTR * pVal);
HRESULT IHESessionPCPrint::put_PrinterInit([in] BSTR newVal);
```

**Parameters**

*pVal*—The returned initialization string that is sent to the printer for pass-through printing.  
*newVal*—The set initialization string that is sent to the printer for pass-through printing.

**Basic Example**

```
Dim SessPCPrint As HESessionPCPrint

Set SessPCPrint = Session.PCPrint

Dim str As String

'Get value

str = SessPCPrint.PrinterInit

If (Len(str) = 0) Then

'Set value

SessPCPrint.PrinterInit =

"^^M-NT&C1&89ROCYX84X4E1S0=7^M"
```

**C++ Example**

```
IHESessionPCPrint *pPCPrint;

pSess->get_PCPrint(&pPCPrint);

BSTR bstr;

pPCPrint->get_PrinterInit (&bstr);

if (strlen(OLE2A(bstr))==0)

{

if (bstr!=NULL)

SysFreeString(bstr);

bstr =

SysAllocString(OLESTR

("^^M-NT&C1&89ROCYX84X4E1S0=7^M"));

pPCPrint->put_PrinterInit (bstr);

SysFreeString(bstr);

}
```

**Property: IHESessionPCPrint::TprintMode** 3270 5250 VT

This property returns or sets a value specifying the output destination for TPRINT.

**Basic Syntax**

```
Integer = SessionPCPrint.TprintMode
SessionPCPrint.TprintMode = Integer
```

**C++ Syntax**

```
HRESULT IHESessionPCPrint::get_TprintMode([out, retval] short * pVal);
HRESULT IHESessionPCPrint::put_TprintMode([in] short newVal);
```

## Parameters

*pVal*—The following returned values specify the output destination for TPRINT:

- 425—The default Windows printer.
- 426—The printer connected to an LPT1 parallel port.
- 427—The printer connected to an LPT2 parallel port.
- 428—The printer connected to an LPT3 parallel port.
- 429—The Windows clipboard.

*newVal*—The set value, specifying the output destination for TPRINT.

## Basic Example

```
Dim SessFonts As HESessionFonts
```

```
Set SessFonts = Session.Fonts
```

```
Dim iVal As Integer
```

```
iVal = SessFonts.TprintMode
```

```
If (iVal =426) Then
```

```
SessFonts.TprintMode = 425
```

```
End If
```

## C++ Example

```
IHESessionPCPrint *pPCPrint;
```

```
pSess->get_PCPrint(&pPCPrint);
```

```
short sVal;
```

```
pPCPrint->get_TprintMode(&sVal);
```

```
if (sVal == 426)
```

```
{
```

```
sVal = 425;
```

```
pPCPrint->put_TprintMode(sVal);
```

```
}
```

## SessionPrintScreen Interface

The SessionPrintScreen interface lets you set configuration settings for printing a screen.

## Properties

The SessionPrintScreen interface consists of the following properties:

[AddFormFeed](#)

[DisplayAbortDlg](#)

[DisplayPrintDlg](#)

[PrintBlackAndWhite](#)

[PrintBorder](#)

[PrinterDocname](#)

[PrinterFooter](#)

[PrinterHeader](#)

[PrintLocation](#)

[PrintOIA](#)

[PrintReversedColors](#)

[PrintScreenFontName](#)

[PrintScreenFontPointSize](#)

[UseSpecificPrinter](#)

## Property: IHESessionPrintScreen::AddFormFeed 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer disables automatic form feed after HostExplorer sends a "screen image" to the printer.

**Basic Syntax** Boolean = SessionPrintScreen.**AddFormFeed**  
SessionPrintScreen.**AddFormFeed** = Boolean

**C++ Syntax** HRESULT IHESessionPrintScreen::get\_AddFormFeed([out, retval] VARIANT\_BOOL \* pVal);

**Parameters** HRESULT IHESessionPrintScreen::put\_AddFormFeed([in] VARIANT\_BOOL newVal);  
*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer enables automatic form feed. A returned value of VARIANT\_FALSE indicates that HostExplorer disables automatic form feed.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer enables automatic form feed. A value of VARIANT\_FALSE indicates that HostExplorer disables automatic form feed.

**Basic Example** Dim PrintScrn As HESessionPrintScreen

```
Set PrintScrn = Session.PrintScreen
```

```
Dim bVal As Boolean
```

```
bVal = PrintScrn.AddFormFeed
```

```
If (bVal = False) Then
```

```
PrintScrn.AddFormFeed = True
```

```
End If
```

**C++ Example** IHESessionPrintScreen \*pPrtScrn;

```
pSess->get_PrintScreen(&pPrtScrn);
```

```
VARIANT_BOOL bVal;
```

```
pPrtScrn->get_AddFormFeed(&bVal);
```

```
if (bVal==VARIANT_FALSE)
```

```
{
```

```
bVal = VARIANT_TRUE;
```

```
pPrtScrn->put_AddFormFeed (bVal);
```

```
}
```

## Property: IHESessionPrintScreen::DisplayAbortDlg 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer displays the Abort dialog box while printing. By default, this property is set to VARIANT\_FALSE.

<b>Basic Syntax</b>	Boolean = SessionPrintScreen. <b>DisplayAbortDlg</b> SessionPrintScreen. <b>DisplayAbortDlg</b> = Boolean
<b>C++ Syntax</b>	HRESULT IHESessionPrintScreen::get_ <b>DisplayAbortDlg</b> ([out, retval] VARIANT_BOOL * <i>pVal</i> ); HRESULT IHESessionPrintScreen::put_ <b>DisplayAbortDlg</b> ([in] VARIANT_BOOL <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —A returned value of VARIANT_TRUE indicates that HostExplorer displays the Abort dialog box. A returned value of VARIANT_FALSE indicates that HostExplorer does not display the Abort dialog box. <i>newVal</i> —A value of VARIANT_TRUE indicates that HostExplorer displays the Abort dialog box. A value of VARIANT_FALSE indicates that HostExplorer does not display the Abort dialog box.
<b>Basic Example</b>	<pre>Dim PrintScrn As IHESessionPrintScreen  Set PrintScrn = Session.PrintScreen  Dim bVal As Boolean  bVal = PrintScrn.DisplayAbortDlg  If (bVal = False) Then  PrintScrn.DisplayAbortDlg = True  End If</pre>
<b>C++ Example</b>	<pre>IHESessionPrintScreen *pPrtScrn;  pSess-&gt;get_PrintScreen(&amp;pPrtScrn);  VARIANT_BOOL bVal;  pPrtScrn-&gt;get_DisplayAbortDlg (&amp;bVal);  if (bVal==VARIANT_FALSE)  {  bVal = VARIANT_TRUE;  pPrtScrn-&gt;put_DisplayAbortDlg (bVal);  }</pre>

## Property: IHESessionPrintScreen::DisplayPrintDlg 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer displays the Print Screen dialog box when it begins printing. By default, this property is set to VARIANT\_FALSE.

**Basic Syntax** Boolean = SessionPrintScreen.**DisplayPrintDlg**  
SessionPrintScreen.**DisplayPrintDlg** = Boolean

**C++ Syntax** HRESULT IHESessionPrintScreen::get\_DisplayPrintDlg([out, retval] VARIANT\_BOOL \* *pVal*);  
HRESULT IHESessionPrintScreen::put\_DisplayPrintDlg([in] VARIANT\_BOOL *newVal*);

**Parameters** *pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer displays the PrintScreen dialog box when it begins printing. A returned value of VARIANT\_FALSE indicates that HostExplorer does not display the PrintScreen dialog box.  
*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer displays the PrintScreen dialog box when it begins printing. A value of VARIANT\_FALSE indicates that HostExplorer does not display the PrintScreen dialog box.

**Basic Example** Dim PrintScrn As HESessionPrintScreen

```
Set PrintScrn = Session.PrintScreen
```

```
Dim bVal As Boolean
```

```
bVal = PrintScrn.DisplayPrintDlg
```

```
If (bVal = False) Then
```

```
PrintScrn.DisplayPrintDlg = True
```

```
End If
```

**C++ Example** IHESessionPrintScreen \*pPrtScrn;

```
pSess->get_PrintScreen(&pPrtScrn);
```

```
VARIANT_BOOL bVal;
```

```
pPrtScrn->get_DisplayPrintDlg(&bVal);
```

```
if (bVal==VARIANT_FALSE)
```

```
{
```

```
bVal = VARIANT_TRUE;
```

```
pPrtScrn->put_DisplayPrintDlg(bVal);
```

```
}
```

## Property: IHESessionPrintScreen::PrintBlackAndWhite 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer forces black-and-white printing on color printers by automatically converting colors to gray-scale. By default, this property is set to VARIANT\_FALSE.

**Basic Syntax** Boolean = SessionPrintScreen.**PrintBlackAndWhite**  
SessionPrintScreen.**PrintBlackAndWhite** = Boolean

**C++ Syntax** HRESULT IHESessionPrintScreen::get\_PrintBlackAndWhite([out, retval] VARIANT\_BOOL \* *pVal*);  
HRESULT IHESessionPrintScreen::put\_PrintBlackAndWhite([in] VARIANT\_BOOL *newVal*);

**Parameters** *pVal*—A returned value of VARIANT\_TRUE forces black-and-white printing. A returned value of VARIANT\_FALSE indicates color printing.

*newVal*—A value of VARIANT\_TRUE forces black-and-white printing. A value of VARIANT\_FALSE indicates color printing.

#### Basic Example

```
Dim PrintScrn As HESessionPrintScreen
```

```
Set PrintScrn = Session.PrintScreen
```

```
Dim bVal As Boolean
```

```
bVal = PrintScrn.PrintBlackAndWhite
```

```
If (bVal = False) Then
```

```
PrintScrn.PrintBlackAndWhite = True
```

```
End If
```

#### C++ Example

```
IHESessionPrintScreen *pPrtScrn;
```

```
pSess->get_PrintScreen(&pPrtScrn);
```

```
VARIANT_BOOL bVal;
```

```
pPrtScrn->get_PrintBlackAndWhite(&bVal);
```

```
if (bVal==VARIANT_FALSE)
```

```
{
```

```
bVal = VARIANT_TRUE;
```

```
pPrtScrn->
```

```
put_PrintBlackAndWhite(bVal);
```

```
}
```

## Property: IHESessionPrintScreen::PrintBorder 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer prints a thick border around the printed screen image. You can set this property only if you specify Centered On Page in the PrintLocation property.

#### Basic Syntax

```
Boolean = SessionPrintScreen.PrintBorder
```

```
SessionPrintScreen.PrintBorder = Boolean
```

#### C++ Syntax

```
HRESULT IHESessionPrintScreen::get_PrintBorder([out, retval] VARIANT_BOOL *  
pVal);
```

```
HRESULT IHESessionPrintScreen::put_PrintBorder([in] VARIANT_BOOL newVal);
```

#### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer prints a thick border around the printed screen image. A returned value of VARIANT\_FALSE indicates that HostExplorer does not print a border.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer prints a thick border around the printed screen image. A value of VARIANT\_FALSE indicates that HostExplorer does not print a border.

**Basic Example**

```
Dim PrintScrn As HESessionPrintScreen

Set PrintScrn = Session.PrintScreen

Dim bVal As Boolean

bVal = PrintScrn.PrintBorder

If (bVal = False) Then

PrintScrn.PrintBorder = True

End If
```

**C++ Example**

```
IHESessionPrintScreen *pPrtScrn;

pSess->get_PrintScreen(&pPrtScrn);

VARIANT_BOOL bVal;

pPrtScrn->get_PrintBorder(&bVal);

if (bVal==VARIANT_FALSE)

{

bVal = VARIANT_TRUE;

pPrtScrn->put_PrintBorder(bVal);

}
```

**Property: IHESessionPrintScreen::PrinterDocname** 3270 5250 VT

This property returns or sets a string specifying the name of the document to be printed.

**Basic Syntax**

```
String = SessionPrintScreen.PrinterDocname
SessionPrintScreen.PrinterDocname = String
```

**C++ Syntax**

```
HRESULT IHESessionPrintScreen::get_PrinterDocname([out, retval] BSTR * pVal);
HRESULT IHESessionPrintScreen::put_PrinterDocname([in] BSTR newVal);
```

**Parameters**

*pVal*—The returned string, specifying the name of the document to be printed.  
*newVal*—The set string, specifying the name of the document to be printed.

**Basic Example**

```
Dim PrintScrn As HESessionPrintScreen

Set PrintScrn = Session.PrintScreen

Dim str As String

str = PrintScrn.PrinterDocname

If (Len(str) = 0) Then

PrintScrn.PrinterDocname = "MyDoc.txt"

End If
```

**C++ Example**

```

IHESessionPrintScreen *pPrtScrn;

pSess->get_PrintScreen(&pPrtScrn);

BSTR bstr;

pPrtScrn->get_PrinterDocname(&bstr);

if (strlen(OLE2A(bstr))==0)

{

if (bstr!=NULL)

SysFreeString(bstr);

bstr =

SysAllocString(OLESTR("MyDoc.txt"));

pPrtScrn->put_PrinterDocname(bstr);

SysFreeString(bstr);

}

```

## Property: IHESessionPrintScreen::PrinterFooter 3270 5250 VT

This property returns or sets a string specifying the information to appear in the document footer.

**Basic Syntax**

```
String = SessionPrintScreen.PrinterFooter
SessionPrintScreen.PrinterFooter = String
```

**C++ Syntax**

```
HRESULT IHESessionPrintScreen::get_PrinterFooter([out, retval] BSTR * pVal);
HRESULT IHESessionPrintScreen::put_PrinterFooter([in] BSTR newVal);
```

**Parameters**

*pVal*—The returned string, specifying the information to appear in the document footer.  
*newVal*—The set string, specifying the information to appear in the document footer.

**Basic Example**

```
Dim PrintScrn As IHESessionPrintScreen

Set PrintScrn = Session.PrintScreen

Dim str As String

str = PrintScrn.PrinterFooter

If (Len(str) = 0) Then

PrintScrn.PrinterFooter = "Hummingbird"

End If
```

## C++ Example

```
IHESessionPrintScreen *pPrtScrn;

pSess->get_PrintScreen(&pPrtScrn);

BSTR bstr;

pPrtScrn->get_PrinterFooter(&bstr);

if (strlen(OLE2A(bstr))==0)

{

if (bstr!=NULL)

SysFreeString(bstr);

bstr =

SysAllocString(OLESTR("Hummingbird"));

pPrtScrn->put_PrinterFooter(bstr);

SysFreeString(bstr);

}
```

## Property: IHESessionPrintScreen::PrinterHeader 3270 5250 VT

This property returns or sets a value specifying the information to appear in the document header.

### Basic Syntax

```
String = SessionPrintScreen.PrinterHeader
SessionPrintScreen.PrinterHeader = String
```

### C++ Syntax

```
HRESULT IHESessionPrintScreen::get_PrinterHeader([out, retval] BSTR * pVal);
HRESULT IHESessionPrintScreen::put_PrinterHeader([in] BSTR newVal);
```

### Parameters

*pVal*—The returned string, specifying the information to appear in the document header.  
*newVal*—The set string, specifying the information to appear in the document header.

### Basic Example

```
Dim PrintScrn As IHESessionPrintScreen

Set PrintScrn = Session.PrintScreen

Dim str As String

str = PrintScrn.PrinterHeader

If (Len(str) = 0) Then

PrintScrn.PrinterHeader = "Hummingbird"

End If
```

## C++ Example

```
IHESessionPrintScreen *pPrtScrn;

pSess->get_PrintScreen(&pPrtScrn);

BSTR bstr;

pPrtScrn->get_PrinterHeader (&bstr);

if (strlen(OLE2A(bstr))==0)

{

if (bstr!=NULL)

SysFreeString(bstr);

bstr =

SysAllocString(OLESTR("Hummingbird"));

pPrtScrn->put_PrinterHeader (bstr);

SysFreeString(bstr);

}
```

## Property: IHESessionPrintScreen::PrintLocation 3270 5250 VT

This property returns or sets a value specifying how a screen appears on a printed page (either in the center or in the upper left-hand corner).

### Basic Syntax

```
Integer = SessionPrintScreen.PrintLocation
SessionPrintScreen.PrintLocation = Integer
```

### C++ Syntax

```
HRESULT IHESessionPrintScreen::get_PrintLocation([out, retval] short * pVal);
HRESULT IHESessionPrintScreen::put_PrintLocation([in] short newVal);
```

### Parameters

*pVal*—The following returned values specify how a screen appears on a printed page:

· 485—Centered

· 486—Upper left

*newVal*—The set value, specifying how a screen appears on a printed page.

### Basic Example

```
Dim PrintScrn As IHESessionPrintScreen
```

```
Set PrintScrn=Session.PrintScreen
```

```
Dim iVal As Integer
```

```
iVal = PrintScrn.PrintLocation
```

```
If (iVal=486) Then
```

```
PrintScrn.PrintLocation = 485
```

```
End If
```

## C++ Example

```
IHESessionPrintScreen *pPrtScrn;

pSess->get_PrintScreen(&pPrtScrn);

short sVal;

pPrtScrn->

get_PrintLocation (&sVal);

if (sVal == 486)

{

sVal = 485;

pPrtScrn->

put_PrintLocation (sVal);

}
```

## Property: IHESessionPrintScreen::PrintOIA 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer prints the OIA (Operator Information Area) on the printed screen image.

### Basic Syntax

```
Boolean = SessionPrintScreen.PrintOIA
SessionPrintScreen.PrintOIA = Boolean
```

### C++ Syntax

```
HRESULT IHESessionPrintScreen::get_PrintOIA([out, retval] VARIANT_BOOL *
pVal);
```

```
HRESULT IHESessionPrintScreen::put_PrintOIA([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer prints the OIA on the printed screen image. A returned value of VARIANT\_FALSE indicates that HostExplorer does not print the OIA on the printed screen image.

*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer prints the OIA on the printed screen image. A value of VARIANT\_FALSE indicates that HostExplorer does not print the OIA on the printed screen image.

### Basic Example

```
Dim PrintScrn As IHESessionPrintScreen
```

```
Set PrintScrn=Session.PrintScreen
```

```
Dim bVal As Boolean
```

```
bVal = PrintScrn.PrintOIA
```

```
If (bVal = False) Then
```

```
PrintScrn.PrintOIA = True
```

```
End If
```

```

C++ Example      IHESessionPrintScreen *pPrtScrn;

                   pSess->get_PrintScreen(&pPrtScrn);

                   VARIANT_BOOL bVal;

                   pPrtScrn->get_PrintOIA(&bVal);

                   if (bVal==VARIANT_FALSE)

                   {

                   bVal = VARIANT_TRUE;

                   pPrtScrn->put_PrintOIA(bVal);

                   }

```

## Property: IHESessionPrintScreen::PrintReversedColors 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer prints reverse-color modes. This property forces the print engine to swap black and white colors while printing images. By default, this property is set to VARIANT\_FALSE.

**Basic Syntax**      Boolean = SessionPrintScreen.**PrintReversedColors**  
 SessionPrintScreen.**PrintReversedColors** = Boolean

**C++ Syntax**      HRESULT IHESessionPrintScreen::get\_PrintReversedColors([out, retval]  
 VARIANT\_BOOL \* *pVal*);  
 HRESULT IHESessionPrintScreen::put\_PrintReversedColors([in] VARIANT\_BOOL  
*newVal*);

**Parameters**      *pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer prints reverse-color modes. A returned value of VARIANT\_FALSE indicates that HostExplorer does not print reverse-color modes.  
*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer prints reverse-color modes. A value of VARIANT\_FALSE indicates that HostExplorer does not print reverse-color modes.

**Basic Example**    Dim PrintScrn As HESessionPrintScreen

                  Set PrintScrn=Session.PrintScreen

                  Dim bVal As Boolean

                  bVal = PrintScrn.PrintReversedColors

                  If (bVal = False) Then

                  PrintScrn.PrintReversedColors = True

                  End If

```

C++ Example    IHESessionPrintScreen *pPrtScrn;

                pSess->get_PrintScreen(&pPrtScrn);

                VARIANT_BOOL bVal;

                pPrtScrn->get_PrintReversedColors(&bVal);

                if (bVal==VARIANT_FALSE)

                {

                bVal = VARIANT_TRUE;

                pPrtScrn->

                put_PrintReversedColors(bVal);

                }

```

## Property: IHESessionPrintScreen::PrintScreenFontName 3270 5250 VT

This property lets you change the default printer font used to print screen images (or the keyboard template) from Times New Roman to any TrueType font of your choice.

**Basic Syntax**      String = SessionPrintScreen.**PrintScreenFontName**  
 SessionPrintScreen.**PrintScreenFontName** = String

**C++ Syntax**        HRESULT IHESessionPrintScreen::get\_PrintScreenFontName([out, retval] BSTR \* *pVal*);  
 HRESULT IHESessionPrintScreen::put\_PrintScreenFontName([in] BSTR *newVal*);

**Parameters**        *pVal*—The returned string, which indicates the TrueType font.  
*newVal*—The set string, which indicates the TrueType font.

**Basic Example**     Dim PrintScrn As IHESessionPrintScreen

```
Set PrintScrn=Session.PrintScreen
```

```
Dim str As String
```

```
str = PrintScrn.PrinterHeader
```

```
If (Len(str) = 0) Then
```

```
PrintScrn.PrintScreenFontName = "Arial"
```

```
End If
```

**C++ Example**      IHESessionPrintScreen \*pPrtScrn;

```
pSess->get_PrintScreen(&pPrtScrn);
```

```
BSTR bstr;
```

```
pPrtScrn->
```

```
get_PrintScreenFontName (&bstr);
```

```
if (strlen(OLE2A(bstr))==0)
```

```
{
```

```
if (bstr!=NULL)
```

```
SysFreeString(bstr);
```

```
bstr =
```

```

SysAllocString(OLESTR("Arial"));

pPrtScrn->

put_PrintScreenFontName (bstr);

SysFreeString(bstr);

}

```

## Property: IHESessionPrintScreen::PrintScreenFontPointSize 3270 5250 VT

This property returns or sets a value indicating the font size for printing.

**Basic Syntax** Integer = SessionPrintScreen.**PrintScreenFontPointSize**  
SessionPrintScreen.**PrintScreenFontPointSize** = Integer

**C++ Syntax** HRESULT IHESessionPrintScreen::get\_PrintScreenFontPointSize([out, retval] short \* *pVal*);  
HRESULT IHESessionPrintScreen::put\_PrintScreenFontPointSize([in] short *newVal*);

**Parameters** *pVal*—The returned value, which indicates the font size for printing.  
*newVal*—The set value, which indicates the font size for printing.

**Basic Example**

```

Dim PrintScrn As HESessionPrintScreen

Set PrintScrn = Session.PrintScreen

Dim iVal As Integer

iVal = PrintScrn.PrintScreenFontPointSize

If (iVal=0) Then

PrintScrn.PrintScreenFontPointSize=12

End If

```

**C++ Example**

```

IHESessionPrintScreen *pPrtScrn;

pSess->get_PrintScreen(&pPrtScrn);

short sVal;

pPrtScrn->

get_PrintScreenFontPointSize (&sVal);

if (sVal == 0)

{

sVal = 12;

pPrtScrn->

put_PrintScreenFontPointSize(sVal);

}

```

## Property: IHESessionPrintScreen::UseSpecificPrinter 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer prints using the printer displayed in the Selected Printer Info box or the default printer. By default, this property is set to VARIANT\_FALSE.

<b>Basic Syntax</b>	Boolean = SessionPrintScreen. <b>UseSpecificPrinter</b> SessionPrintScreen. <b>UseSpecificPrinter</b> = Boolean
<b>C++ Syntax</b>	HRESULT IHESessionPrintScreen::get_UseSpecificPrinter([out, retval] VARIANT_BOOL * <i>pVal</i> ); HRESULT IHESessionPrintScreen::put_UseSpecificPrinter([in] VARIANT_BOOL <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —A returned value of VARIANT_TRUE indicates that HostExplorer prints using the specified printer. A returned value of VARIANT_FALSE indicates that HostExplorer prints using the default printer. <i>newVal</i> —A value of VARIANT_TRUE indicates that HostExplorer prints using the specified printer. A value of VARIANT_FALSE indicates that HostExplorer prints using the default printer.
<b>Basic Example</b>	<pre>Dim PrintScrn As IHESessionPrintScreen  Set PrintScrn = Session.PrintScreen  Dim bVal As Boolean  bVal = PrintScrn.UseSpecificPrinter  If (bVal = False) Then  PrintScrn.UseSpecificPrinter = True  End If</pre>
<b>C++ Example</b>	<pre>IHESessionPrintScreen *pPrtScrn;  pSess-&gt;get_PrintScreen(&amp;pPrtScrn);  VARIANT_BOOL bVal;  pPrtScrn-&gt;get_UseSpecificPrinter(&amp;bVal);  if (bVal==VARIANT_FALSE)  {  bVal = VARIANT_TRUE;  pPrtScrn-&gt;  put_UseSpecificPrinter(bVal);  }</pre>

## SessionPrintExplorer Interface

The SessionPrintExplorer interface lets you set configuration settings related to general output.

### Properties

The SessionPrintExplorer interface consists of the following properties:

[PEHostName](#)

[PELUName](#)

[PELUType](#)

[PEProfileName](#)

[PEStartPrinter](#)

[PEStopPrinter](#)

## Property: IHESessionPrintExplorer::PEHostName 3270 5250

This property returns or sets a string specifying the host name or IP address that PrintExplorer uses to establish a connection.

<b>Basic Syntax</b>	String = SessionPrintExplorer. <b>PEHostName</b> SessionPrintExplorer. <b>PEHostName</b> = String
<b>C++ Syntax</b>	HRESULT IHESessionPrintExplorer::get_ <b>PEHostName</b> ([out, retval] BSTR * <i>pVal</i> ); HRESULT IHESessionPrintExplorer::put_ <b>PEHostName</b> ([in] BSTR <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —The returned string, specifying the host name or IP address. <i>newVal</i> —The set string, specifying the host name or IP address.
<b>Basic Example</b>	<pre>Dim PrintEx As HESessionPrintExplorer  Set PrintEx = Session.PrintExplorer  Dim str As String  'Get value  str = PrintEx.PEHostName  If (Len(strVal) = 0) Then  'Set value  PrintEx.PEHostName = "vm1.mcgill.ca"  End If</pre>
<b>C++ Example</b>	<pre>IHESessionPrintExplorer *pPrintEx;  pSess-&gt;get_PrintExplorer(&amp;pPrintEx);  BSTR bstr;  pPrintEx-&gt;  get_<b>PEHostName</b>(&amp;bstr);  if (strlen(OLE2A(bstr))==0)  {  if (bstr!=NULL)  SysFreeString(bstr);  bstr =  SysAllocString(OLESTR("vm1.mcgill.ca"));  pPrintEx-&gt;  put_<b>PEHostName</b>(bstr);</pre>

```

SysFreeString(bstr);
}

```

## Property: IHESessionPrintExplorer::PELUName 3270 5250

This property returns or sets a string specifying the LU (Logical Units) name for the current print session.

**Basic Syntax**      String = SessionPrintExplorer.**PELUName**  
SessionPrintExplorer.**PELUName** = String

**C++ Syntax**      HRESULT IHESessionPrintExplorer::get\_PELUName([out, retval] BSTR \* *pVal*);  
HRESULT IHESessionPrintExplorer::put\_PELUName([in] BSTR *newVal*);

**Parameters**      *pVal*—The returned string, specifying the LU name.  
*newVal*—The set string, specifying the LU name.

**Basic Example**      Dim PrintEx As HESessionPrintExplorer

```
Set PrintEx = Session.PrintExplorer
```

```
Dim str As String
```

```
'Get value
```

```
str = PrintEx.PELUName
```

```
If (Len(strVal) = 0) Then
```

```
'Set value
```

```
PrintEx.PELUName = "LUName1"
```

```
End If
```

**C++ Example**      IHESessionPrintExplorer \*pPrintEx;

```
pSess->get_PrintExplorer(&pPrintEx);
```

```
BSTR bstr;
```

```
pPrintEx->get_PELUName(&bstr);
```

```
if (strlen(OLE2A(bstr))==0)
```

```
{
```

```
if (bstr!=NULL)
```

```
SysFreeString(bstr);
```

```
bstr =
```

```
SysAllocString(OLESTR("LUName1"));
```

```
pPrintEx->put_PELUName(bstr);
```

```
SysFreeString(bstr);
```

```
}
```

## Property: IHESessionPrintExplorer::PELUType 3270 5250

This property returns or sets a value specifying how the LU (Logical Units) type is determined.

**Basic Syntax** Integer = SessionPrintExplorer.**PELUType**

SessionPrintExplorer.**PELUType** = Integer

**C++ Syntax** HRESULT IHESessionPrintExplorer::get\_PELUType([out, retval] short \* *pVal*);

HRESULT IHESessionPrintExplorer::put\_PELUType([in] short *newVal*);

**Parameters** *pVal*—The following returned values indicate how the LU type is determined:

· 460—ConnectLU

· 461—LUName

· 462—AssociateLU

· 463—ProfileLU

*newVal*—The set string, which indicates how the LU type is determined.

**Basic Example** Dim PrintEx As IHESessionPrintExplorer

Set PrintEx = Session.PrintExplorer

Dim iVal As Integer

iVal = PrintEx.PELUType

If (iVal=462) Then

PrintEx.PELUType =464

End If

**C++ Example** IHESessionPrintExplorer \*pPrintEx;

pSess->get\_PrintExplorer(&pPrintEx);

short sVal;

pPrintEx->get\_PELUType (&sVal);

if (sVal == 462)

{

sVal = 464;

pPrintEx->put\_PELUType (sVal);

}

## Property: IHESessionPrintExplorer::PEProfileName 3270 5250

This property returns or sets a string specifying the LU (Logical Units) name for the Base PrintExplorer profile.

<b>Basic Syntax</b>	String = SessionPrintExplorer. <b>PEProfileName</b> SessionPrintExplorer. <b>PEProfileName</b> = String
<b>C++ Syntax</b>	HRESULT IHESessionPrintExplorer::get_ <b>PEProfileName</b> ([out, retval] BSTR * <i>pVal</i> ); HRESULT IHESessionPrintExplorer::put_ <b>PEProfileName</b> ([in] BSTR <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —The returned string, specifying the LU name for the Base PrintExplorer profile. <i>newVal</i> —The set string, specifying the LU name for the Base PrintExplorer profile.
<b>Basic Example</b>	<pre>Dim PrintEx As HESessionPrintExplorer  Set PrintEx = Session.PrintExplorer  Dim str As String  'Get value  str = PrintEx.PEProfileName  If (Len(strVal) = 0) Then  'Set value  PrintEx.PEProfileName = "test.HPR"  End If</pre>
<b>C++ Example</b>	<pre>IHESessionPrintExplorer *pPrintEx;  pSess-&gt;get_PrintExplorer(&amp;pPrintEx);  BSTR bstr;  pPrintEx-&gt;get_PEProfileName (&amp;bstr);  if (strlen(OLE2A(bstr))==0)  {  if (bstr!=NULL)  SysFreeString(bstr);  bstr =  SysAllocString(OLESTR("test.HPR "));  pPrintEx-&gt;put_PEProfileName(bstr);  SysFreeString(bstr);  }</pre>

## Property: IHESessionPrintExplorer::PEStartPrinter 3270 5250

This property returns or sets a value indicating whether HostExplorer starts the printer automatically.

<b>Basic Syntax</b>	Boolean = SessionPrintExplorer. <b>PEStartPrinter</b> SessionPrintExplorer. <b>PEStartPrinter</b> = Boolean
<b>C++ Syntax</b>	HRESULT IHESessionPrintExplorer::get_ <b>PEStartPrinter</b> ([out, retval] VARIANT_BOOL * <i>pVal</i> ); HRESULT IHESessionPrintExplorer::put_ <b>PEStartPrinter</b> ([in] VARIANT_BOOL <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —A returned value of VARIANT_TRUE indicates that HostExplorer starts the printer automatically. A returned value of VARIANT_FALSE indicates that HostExplorer does not start the printer automatically. <i>newVal</i> —A value of VARIANT_TRUE indicates that HostExplorer starts the printer automatically. A value of VARIANT_FALSE indicates that HostExplorer does not start the printer automatically.
<b>Basic Example</b>	<pre>Dim PrintEx As IHESessionPrintExplorer  Set PrintEx = Session.PrintExplorer  Dim bVal As Boolean  bVal = PrintEx.PEStartPrinter  If (bVal = False) Then  PrintEx.PEStartPrinter = True  End If</pre>
<b>C++ Example</b>	<pre>IHESessionPrintExplorer *pPrintEx;  pSess-&gt;get_PrintExplorer(&amp;pPrintEx);  VARIANT_BOOL bVal;  pPrintEx-&gt;get_PESStartPrinter (&amp;bVal);  if (bVal==VARIANT_FALSE)  {  bVal = VARIANT_TRUE;  pPrintEx-&gt;put_PESStartPrinter (bVal);  }</pre>

## Property: IHESessionPrintExplorer::PEStopPrinter 3270 5250

This property returns or sets a value indicating whether HostExplorer stops the printer.

<b>Basic Syntax</b>	Boolean = SessionPrintExplorer. <b>PEStopPrinter</b> SessionPrintExplorer. <b>PEStopPrinter</b> = Boolean
<b>C++ Syntax</b>	HRESULT IHESessionPrintExplorer::get_ <b>PEStopPrinter</b> ([out, retval] VARIANT_BOOL * <i>pVal</i> ); HRESULT IHESessionPrintExplorer::put_ <b>PEStopPrinter</b> ([in] VARIANT_BOOL <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —A returned value of VARIANT_TRUE indicates that HostExplorer stops the printer. A returned value of VARIANT_FALSE indicates that HostExplorer does not stop the printer. <i>newVal</i> —A value of VARIANT_TRUE indicates that HostExplorer stops the printer. A value of VARIANT_FALSE indicates that HostExplorer does not stop the printer.

**Basic Example**

```
Dim PrintEx As HESessionPrintExplorer
```

```
Set PrintEx = Session.PrintExplorer
```

```
Dim bVal As Boolean
```

```
bVal = PrintEx.PEStopPrinter
```

```
If (bVal = False) Then
```

```
PrintEx.PEStopPrinter = True
```

```
End If
```

**C++ Example**

```
IHESessionPrintExplorer *pPrintEx;
```

```
pSess->get_PrintExplorer(&pPrintEx);
```

```
VARIANT_BOOL bVal;
```

```
pPrintEx->get_PESopPrinter(&bVal);
```

```
if (bVal==VARIANT_FALSE)
```

```
{
```

```
bVal = VARIANT_TRUE;
```

```
pPrintEx->put_PESopPrinter(bVal);
```

```
}
```

## SessionSaveFile Interface

The SessionSaveFile interface lets you set configuration settings related to the saving of files.

### Properties

The SessionSaveFile interface consists of the following properties:

[SaveAppend](#)

[SaveConfirm](#)

[SaveFileName](#)

[SaveMode](#)

[VTCaptureMode](#)

## Property: IHESessionSaveFile::SaveAppend 3270 5250 VT

This property returns or sets a value indicating whether HostExplorer adds a new file to the end of an existing file. By default, this property is set to VARIANT\_TRUE.

<b>Basic Syntax</b>	Boolean = SessionSaveFile. <b>SaveAppend</b> SessionSaveFile. <b>SaveAppend</b> = Boolean
<b>C++ Syntax</b>	HRESULT IHESessionSaveFile:: <b>get_SaveAppend</b> ([out, retval] VARIANT_BOOL * <i>pVal</i> ); HRESULT IHESessionSaveFile:: <b>put_SaveAppend</b> ([in] VARIANT_BOOL <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —A returned value of VARIANT_TRUE indicates that HostExplorer adds a new file to the end of an existing file. A returned value of VARIANT_FALSE indicates that HostExplorer does not add a new file to the end of an existing file. <i>newVal</i> —A value of VARIANT_TRUE indicates that HostExplorer adds a new file to the end of an existing file. A returned value of VARIANT_FALSE indicates that HostExplorer does not add a new file to the end of an existing file.
<b>Basic Example</b>	<pre>Dim SessSave As IHESessionSaveFile  Set SessSave = Session.SaveFile  Dim bVal As Boolean  bVal = SessSave.SaveAppend  If (bVal = False) Then      SessSave.SaveAppend = True  End If</pre>
<b>C++ Example</b>	<pre>IHESessionSaveFile *pSaveFile;  pSess-&gt;get_SaveFile(&amp;pSaveFile);  VARIANT_BOOL bVal;  pSaveFile-&gt;get_SaveAppend(&amp;bVal);  if (bVal==VARIANT_FALSE)  {      bVal = VARIANT_TRUE;      pSaveFile-&gt;put_SaveAppend(bVal);  }</pre>

## Property: IHESessionSaveFile::SaveConfirm 3270 5250 VT

This property returns or sets a value indicating whether to force the Save Screen command to prompt for a file name.

<b>Basic Syntax</b>	Boolean = SessionSaveFile. <b>SaveConfirm</b> SessionSaveFile. <b>SaveConfirm</b> = Boolean
<b>C++ Syntax</b>	HRESULT IHESessionSaveFile:: <b>get_SaveConfirm</b> ([out, retval] VARIANT_BOOL * <i>pVal</i> ); HRESULT IHESessionSaveFile:: <b>put_SaveConfirm</b> ([in] VARIANT_BOOL <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —A returned value of VARIANT_TRUE forces the Save Screen command to prompt for a file name. A returned value of VARIANT_FALSE does not force the Save Screen command to prompt for a file name.

*newVal*—A value of VARIANT\_TRUE forces the Save Screen command to prompt for a file name. A value of VARIANT\_FALSE does not force the Save Screen command to prompt for a file name.

#### Basic Example

```
Dim SessSave As HESessionSaveFile

Set SessSave = Session.SaveFile

Dim bVal As Boolean

bVal = SessSave.SaveConfirm

If (bVal = False) Then

    SessSave.SaveConfirm = True

End If
```

#### C++ Example

```
IHESessionSaveFile *pSaveFile;

pSess->get_SaveFile(&pSaveFile);

VARIANT_BOOL bVal;

pSaveFile->get_SaveConfirm (&bVal);

if (bVal==VARIANT_FALSE)

{

    bVal = VARIANT_TRUE;

    pSaveFile->put_SaveConfirm (bVal);

}
```

## Property: IHESessionSaveFile::SaveFileName 3270 5250 VT

This property returns or sets a string specifying the default path and file name that HostExplorer uses for saved and captured files. Unless otherwise specified, HostExplorer uses the same file name for all captured and saved screens.

#### Basic Syntax

```
String = SessionSaveFile.SaveFileName  
SessionSaveFile.SaveFileName = String
```

#### C++ Syntax

```
HRESULT IHESessionSaveFile::get_SaveFileName([out, retval] BSTR * pVal);  
HRESULT IHESessionSaveFile::put_SaveFileName([in] BSTR newVal);
```

#### Parameters

*pVal*—The returned string, specifying the default path and file name.  
*newVal*—The set string, specifying the default path and file name.

#### Basic Example

```
Dim SessSave As HESessionSaveFile

Set SessSave = Session.SaveFile

Dim str As String

'Get value

str = SessSave.SaveFileName

If (Len(strVal) = 0) Then

    'Set value

    SessSave.SaveFileName = "test.SAV"

End If
```

## C++ Example

```
IHESessionSaveFile *pSaveFile;

pSess->get_SaveFile(&pSaveFile);

BSTR bstr;

pSaveFile->get_SaveFileName (&bstr);

if (strlen(OLE2A(bstr))==0)

{

if (bstr!=NULL)

SysFreeString(bstr);

bstr =

SysAllocString(OLESTR("test.SAV"));

pSaveFile->put_SaveFileName (bstr);

SysFreeString(bstr);

}
```

## Property: IHESessionSaveFile::SaveMode 3270 5250 VT

This property returns or sets a value specifying the format in which HostExplorer saves the .SAV file.

### Basic Syntax

Integer = SessionSaveFile.**SaveMode**

SessionSaveFile.**SaveMode** = Integer

### C++ Syntax

HRESULT IHESessionSaveFile::**get\_SaveMode**([out, retval] short \* *pVal*);

HRESULT IHESessionSaveFile::**put\_SaveMode**([in] short *newVal*);

### Parameters

*pVal*—The following returned values specify the format for saved files:

· 447—ASCII

· 448—ANSI

*newVal*—The set value, specifying the save mode.

### Basic Example

```
Dim SessSave As IHESessionSaveFile
```

```
Set SessSave = Session.SaveFile
```

```
Dim iVal As Integer
```

```
'Get value
```

```
iVal = SessSave.Savemode
```

```
If (iVal= 448) Then
```

```
'Set value
```

```
SessSave.Savemode = 447
```

```
End If
```

## C++ Example

```
IHESessionSaveFile *pSaveFile;

pSess->get_SaveFile(&pSaveFile);

short sVal;

pSaveFile->get_Savemode(&sVal);

if sVal==448)

{

sVal = 447;

pSaveFile->put_Savemode(sVal);

}
```

## Property: IHESessionSaveFile::VTCaptureMode **VT**

This property returns or sets a value specifying how to capture selected text.

### Basic Syntax

```
Integer = SessionSaveFile.VTCaptureMode
SessionSaveFile.VTCaptureMode = Integer
```

### C++ Syntax

```
HRESULT IHESessionSaveFile::get_VTCaptureMode([out, retval] short * pVal);
HRESULT IHESessionSaveFile::put_VTCaptureMode([in] short newVal);
```

### Parameters

*pVal*—The following returned values specify how to capture selected text:

· 546—Raw

· 547—Text

*newVal*—The set value, specifying how to capture selected text.

### Basic Example

```
Dim SessSave As HESessionSaveFile
```

```
Set SessSave = Session.SaveFile
```

```
Dim iVal As Integer
```

```
'Get value
```

```
iVal = SessSave.VTCaptureMode
```

```
If (iVal= 546) Then
```

```
'Set value
```

```
SessSave.VTCaptureMode = 547
```

```
End If
```

## C++ Example

```
IHESessionSaveFile *pSaveFile;

pSess->get_SaveFile(&pSaveFile);

short sVal;

pSaveFile->get_VTCaptureMode (&sVal);

if sVal==546)

{

sVal = 547;

pSaveFile->put_VTCaptureMode (sVal);

}
```

## SessionVTPrint Interface

The SessionVTPrint interface lets you set configuration settings related to VTPrint.

### Properties

The SessionVTPrint interface consists of the following properties:

[VTPrinterTimeout](#)

[VTUseSpecificPrinter](#)

## Property: IHESessionVTPrint::VTPrinterTimeout **VT**

This property returns or sets a value specifying the delay (in seconds) before the printer prints a page.

### Basic Syntax

```
Integer = SessionVTPrint.VTPrinterTimeout
SessionVTPrint.VTPrinterTimeout = Integer
```

### C++ Syntax

```
HRESULT IHESessionVTPrint::get_VTPrinterTimeout([out, retval] short * pVal);
HRESULT IHESessionVTPrint::put_VTPrinterTimeout([in] short newVal);
```

### Parameters

*pVal*—The returned value, specifying the printer delay.  
*newVal*—The set value, specifying the printer delay.

### Basic Example

```
Dim VTPrint As IHESessionVTPrint

Set VTPrint= Session.VTPrint

Dim iVal As Integer

'Get value

iVal = VTPrint.VTPrinterTimeout

If (iVal= 0) Then

'Set value

VTPrint.VTPrinterTimeout = 500

End If
```

**C++ Example**

```

IHESessionVTPrint *pVTPrint;

pSess->get_VTPrint(&pVTPrint);

short sVal;

pVTPrint->get_VTPrinterTimeout(&sVal);

if sVal==0)

{

sVal = 500;

pVTPrint->put_VTPrinterTimeout(sVal);

}

```

**Property: IHESessionVTPrint::VTUseSpecificPrinter** VT

This property determines whether HostExplorer prints using the printer displayed in the Selected Printer Info box. When this option is disabled, HostExplorer uses the default printer. By default, this property is set to VARIANT\_FALSE.

**Basic Syntax**

Boolean = SessionVTPrint.**VTUseSpecificPrinter**  
SessionVTPrint.**VTUseSpecificPrinter** = Boolean

**C++ Syntax**

```

HRESULT IHESessionVTPrint::get_VTUseSpecificPrinter([out, retval] VARIANT_BOOL
* pVal);
HRESULT IHESessionVTPrint::put_VTUseSpecificPrinter([in] VARIANT_BOOL
newVal);

```

**Parameters**

*pVal*—A returned value of VARIANT\_TRUE indicates that HostExplorer prints using the specified printer. A returned value of VARIANT\_FALSE indicates that HostExplorer prints using the default printer.  
*newVal*—A value of VARIANT\_TRUE indicates that HostExplorer prints using the specified printer. A value of VARIANT\_FALSE indicates that HostExplorer prints using the default printer.

**Basic Example**

```

Dim VTPrint As IHESessionVTPrint

Set VTPrint= Session.VTPrint

Dim bVal As Boolean

'Get value

bVal = VTPrint.VTUseSpecificPrinter

If (bVal= False) Then

'Set value

VTPrint.VTUseSpecificPrinter = True

End If

```

```

C++ Example      IHESessionVTPrint *pVTPrint;

                   pSess->get_VTPrint(&pVTPrint);

                   VARIANT_BOOL bVal;

                   pVTPrint->

                   get_VTUseSpecificPrinter (&bVal);

                   if bVal == VARIANT_FALSE)

                   {

                   bVal = VARIANT_TRUE;

                   pVTPrint->

                   put_VTUseSpecificPrinter (bVal);

                   }

```

## SessionSchemes Interface

The SessionSchemes interface lets you configure settings for a scheme (Color Schemes, File Transfer Schemes and Hotspot Schemes). A scheme is a collection of settings.

### Properties

The SessionSchemes interface consists of the following properties:

[Color](#)

[FileTransfer](#)

[Hotspot](#)

### Property: IHESessionSchemes::Color 3270 5250 VT

This property returns or sets a value indicating the color scheme to use for the current session.

**Basic Syntax**      String = SessionSchemes.**Color**  
 SessionSchemes.**Color** = String

**C++ Syntax**        HRESULT IHESessionSchemes::get\_Color([out, retval] BSTR \* *pVal*);  
 HRESULT IHESessionSchemes::put\_Color([in] BSTR *newVal*);

**Parameters**        *pVal*—The returned value, which indicates the color scheme.  
*newVal*—The set value, which indicates the color scheme.

## Basic Example

```
Dim Schemes As HESessionSchemes
```

```
Set Schemes = Session.Schemes
```

```
Dim str As String
```

```
'Get value
```

```
str = Schemes.Color
```

```
If (Len(strVal) = 0) Then
```

```
'Set value
```

```
Schemes.Color = "color1.CS3"
```

```
End If
```

## C++ Example

```
IHESessionSchemes *pSchemes;
```

```
pSess->get_Schemes(&pSchemes);
```

```
BSTR bstr;
```

```
pSchemes->get_Color (&bstr);
```

```
if (strlen(OLE2A(bstr))==0)
```

```
{
```

```
if (bstr!=NULL)
```

```
SysFreeString(bstr);
```

```
bstr =
```

```
SysAllocString(OLESTR("color1.CS3"));
```

```
pSchemes->put_Color (bstr);
```

```
SysFreeString(bstr);
```

```
}
```

## Property: IHESessionSchemes::FileTransfer 3270 5250 VT

This property returns or sets a string indicating the file-transfer scheme for the current session.

### Basic Syntax

```
String = SessionSchemes.FileTransfer
```

```
SessionSchemes.FileTransfer = String
```

### C++ Syntax

```
HRESULT IHESessionSchemes::get_FileTransfer([out, retval] BSTR * pVal);
```

```
HRESULT IHESessionSchemes::put_FileTransfer([in] BSTR newVal);
```

### Parameters

*pVal*—The returned string, which indicates the file-transfer scheme.

*newVal*—The set string, which indicates the file-transfer scheme.

## Basic Example

```
Dim Schemes As HESessionSchemes
```

```
Set Schemes = Session.Schemes
```

```
Dim str As String
```

```
'Get value
```

```
str = Schemes.FileTransfer
```

```
If (Len(strVal) = 0) Then
```

```
'Set value
```

```
Schemes.FileTransfer = "color1.CST"
```

```
End If
```

## C++ Example

```
IHESessionSchemes *pSchemes;
```

```
pSess->get_Schemes(&pSchemes);
```

```
BSTR bstr;
```

```
pSchemes->get_FileTransfer (&bstr);
```

```
if (strlen(OLE2A(bstr))==0)
```

```
{
```

```
if (bstr!=NULL)
```

```
SysFreeString(bstr);
```

```
bstr =
```

```
SysAllocString(OLESTR("color1.CST"));
```

```
pSchemes->put_FileTransfer (bstr);
```

```
SysFreeString(bstr);
```

```
}
```

## Property: IHESessionSchemes::Hotspot 3270 5250 VT

This property returns or sets a string indicating the hotspot scheme for the current session.

### Basic Syntax

```
String = SessionSchemes.Hotspot
```

```
SessionSchemes.Hotspot = String
```

### C++ Syntax

```
HRESULT IHESessionSchemes::get_Hotspot([out, retval] BSTR * pVal);
```

```
HRESULT IHESessionSchemes::put_Hotspot([in] BSTR newVal);
```

### Parameters

*pVal*—The returned string, which indicates the hotspot scheme.

*newVal*—The set string, which indicates the hotspot scheme.

## Basic Example

```
Dim Schemes As HESessionSchemes
```

```
Set Schemes = Session.Schemes
```

```
Dim str As String
```

```
'Get value
```

```
str = Schemes.Hotspot
```

```
If (Len(strVal) = 0) Then
```

```
'Set value
```

```
Schemes.Hotspot = "color1.CS3"
```

```
End If
```

## C++ Example

```
IHESessionSchemes *pSchemes;
```

```
pSess->get_Schemes(&pSchemes);
```

```
BSTR bstr;
```

```
pSchemes->get_Hotspot(&bstr);
```

```
if (strlen(OLE2A(bstr))==0)
```

```
{
```

```
if (bstr!=NULL)
```

```
SysFreeString(bstr);
```

```
bstr =
```

```
SysAllocString(OLESTR("color1.CS3"));
```

```
pSchemes->put_Hotspot(bstr);
```

```
SysFreeString(bstr);
```

```
}
```

## Data Types of the Session Object

The Session object contains the following data types:

[HOSTEX\\_ATN\\_FORMAT](#)

[HOSTEX\\_CAPTURE\\_MODE](#)

[HOSTEX\\_CELL\\_DELIMITED](#)

[HOSTEX\\_CONNECT\\_BY](#)

[HOSTEX\\_CUT\\_MODE](#)

[HOSTEX\\_FIELD\\_ATTR\\_REPLACEMENT](#)

[HOSTEX\\_GRAPHICS\\_CELL\\_SIZE](#)

[HOSTEX\\_GRAPHICS\\_CURSOR\\_TYPE](#)

[HOSTEX\\_GRAPHICS\\_MODEL](#)

[HOSTEX\\_INSERT\\_KEY\\_STYLE](#)

[HOSTEX\\_KEYBOARD\\_TYPE](#)

[HOSTEX\\_LINEMODE](#)

[HOSTEX\\_NEXT\\_FIELD\\_KEY](#)

[HOSTEX\\_PASTE\\_MODE](#)

[HOSTEX\\_SELECTION\\_MODE](#)

[HOSTEX\\_STATUS\\_LINE\\_MODE](#)

[HOSTEX\\_SWITCHSCREENTYPE](#)

[HOSTEX\\_TELNETECHO](#)

[HOSTEX\\_TERMINAL\\_ID](#)

[HOSTEX\\_TERM\\_MODEL](#)

## HOSTEX\_ATN\_FORMAT Data Type 3270 5250 VT

The HOSTEX\_ATN\_FORMAT data type consists of the type of sequences that you want to send to the host.

It has the following values:

**HOSTEX\_ATN\_FORMAT\_IBM**

Indicates that the format is compatible with IBM emulators.

**HOSTEX\_ATN\_FORMAT\_WALLDATA**

Indicates that the format is compatible with WallData emulators.

**HOSTEX\_ATN\_FORMAT\_ATTACHMATE**

Indicates that the format is compatible with AttachMate® emulators.

### Related Topics

[Property: IHETransport::AttentionFormat](#)

[Property: IHESession::AttnFormat](#)

# About the Transport Objects

The Transport objects are tools for communication exchange and negotiation between your terminal and the host. The Transport objects receive and send data in EBCDIC format (for TN3270 and TN5250 terminals) or ASCII format (for TNVT terminals) from the host. This data is eventually displayed on the terminal.

The Transport objects consist of the following objects:

- HETP3270—A TN3270 terminal emulator that connects to an IBM mainframe.
- HETP5250—A TN5250 terminal emulator that connects to an AS/400 mainframe.
- HETPVT—A TNVT terminal emulator that connects to a UNIX or DEC machine.
- HETPSNA—An SNA terminal emulator that connects to a local server (Microsoft SNA), which connects you to the host.
- HETPSAA—An SAA terminal emulator that connects to a local server (Novell Netware), which connects you to the host.
- HETAPI—A telephone dial-up emulator that connects to a server.

For properties and/or data types specific to:

- only the [HETP3270 object](#)
- only the [HETP5250 object](#)
- only the [HETPVT object](#)
- both the [HETP3270 and the VT objects](#)

There are also methods and properties common to the [HETP3270, HETP5250, and HETPVT objects](#)

## Related Topics

[Methods of the Transport Objects](#)

[Properties of the Transport Objects](#)

[Data Types of the Transport Objects](#)

## Properties of the HETP3270 Object

The following properties are specific to the HETP3270 object:

[EnableEMode](#)

[TNESession](#)

## Properties of the HETP5250 Object

The following properties are specific to the HETP5250 object:

[DeviceName](#)

[Keyboard](#)

[MessageQueueLibrary](#)

[MessageQueueName](#)

[Password](#)

[Username](#)

## Properties and Data Types of the HETPVT Object

The following properties and data types are specific to the HETPVT object:

### Properties

[VTLineMode](#)

### Data Types

[HOSTEX\\_LINEMODE](#)

[HOSTEX\\_TELNETECHO](#)

## Properties of the HETP3270/VT Objects

The following properties are specific to both the HETP3270 and the HETPVT objects:

[EnableKerberosAuthentication](#)

[EnableKerberosEncryption](#)

[EnableKerberosTicketForwarding](#)

[IsEncrypted](#)

[KerberosAlternateUsername](#)

[KerberosUsername](#)

[KerberosVersion](#)

## Properties and Data Types of the HETP3270/5250/VT Objects

The following properties and data types are common to the HETP3270, HETP5250, and HETPVT objects:

### Properties

[AttentionFormat](#)

[CharSet](#)

[CodePage](#)

[Connected](#)

[ConnectionStatus](#)

[DeviceType](#)

[EnableFeatures](#)

[EnableTracing](#)

[HostName](#)

[IsReceiveBlocked](#)

[LockOnAttention](#)

[ModelColumns](#)

[ModelRows](#)

[Port](#)

[TelnetEcho](#)

[TelnetIsLineMode](#)

[TelnetIsLocalEcho](#)

[TelnetName](#)

[TerminalModel](#)

[TraceFilename](#)

## Data Types

[HOSTEX\\_ATN\\_FORMAT](#)

[HOSTEX\\_CON\\_STATUS](#)

[HOSTEX\\_DEVICE\\_TYPE](#)

[HOSTEX\\_FUNCTION\\_KEY](#)

[HOSTEX\\_TERM\\_MODEL](#)

[HOSTEX\\_TOGGLE\\_RECEIVE](#)

## Methods of the Transport Objects

The following properties are methods of the Transport objects:

[AddFeature](#)

[GetStatusString](#)

[RemoveFeature](#)

[SendData](#)

[SendFunctionKey](#)

[SendKeepAlive](#)

[ToggleBlockReceive](#)

## Related Topics

[Properties of the Transport Objects](#)

[Data Types of the Transport Objects](#)

## Method: IHETransport::AddFeature 3270 5250 VT

This method sets one property at a time in the Transport object.

**Basic Syntax**            `IHETransport.AddFeature(IFeature As Long)`  
**C++ Syntax**             `HRESULT IHETransport::AddFeature(long IFeature);`  
**Parameters**            *IFeature*—The feature that you set.  
**Basic Example**         `Dim Transport As IHETransport`

`Dim IFeature As Long`

`Set Transport =  
CreateObject("IHETransport.IHETransport")`

`IFeature = HOSTEX_TAB`

`Transport.AddFeature (IFeature)`

**C++ Example**            `IHETransport * m_pTransport = NULL;`

`HRESULT hr = CoCreateInstance(CLSID_IHETransport, NULL,  
CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&m_pTransport);`

`if (FAILED(hr))`

`{`

`// add code`

`return S_FALSE;`

`}`

`m_pTransport->AddFeature(HOSTEX_EAB);`

## Method: IHETransport::GetStatusString 3270 5250 VT

This method specifies the status of the connection to the host.

<b>Basic Syntax</b>	<code>HETransport.GetStatusString(<i>lparam1</i> As Long, <i>lparam2</i> As Long) As String</code>
<b>C++ Syntax</b>	<code>HRESULT IHETransport::GetStatusString([in] long <i>lparam1</i>, [in] long <i>lParam2</i>, [out, retval] BSTR * <i>pStatus</i>);</code>
<b>Parameters</b>	<p><i>lparam1</i>—The user must set this parameter to 0.</p> <p><i>lparam2</i>—The user must set this parameter to 0.</p> <p><i>pStatus</i>—The returned string, indicating the current connection status, or the last error that occurred.</p>
<b>Basic Example</b>	<pre>Dim Transport As HETransport  Dim strStatus As String  Set Transport = CreateObject("HETransport.HETransport")  strStatus = Transport.GetStatusString(0, 0) IHETransport * m_pTransport = NULL;</pre>
<b>C++ Example</b>	<pre>HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL, CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&amp;m_pTransport);  if (FAILED(hr)) { // add code  return S_FALSE; }  BSTR bstrStatus = NULL;  m_pTransport-&gt;GetStatusString (0, 0, &amp;bstrStatus);  SysFreeString(bstrStatus);</pre>

## Method: IHETransport::RemoveFeature 3270 5250 VT

This method resets one property at a time in the Transport objects.

<b>Basic Syntax</b>	<code>HETransport.RemoveFeature(<i>lFeature</i> As Long)</code>
<b>C++ Syntax</b>	<code>HRESULT IHETransport::RemoveFeature(long <i>lFeature</i>);</code>
<b>Parameters</b>	<p><i>lFeature</i>—The feature that is being removed or reset.</p>

**Basic Example**

```
Dim Transport As HETransport

Dim IFeature As Long

Set Transport =
CreateObject("HETransport.HETransport")

IFeature = HOSTEX_TAB
```

**C++ Example**

```
Transport.RemoveFeature (IFeature)
IHETransport * m_pTransport = NULL;

HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL,
CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&m_pTransport);

if (FAILED(hr))

{

// add code

return S_FALSE;

}

m_pHETransport->RemoveFeature(HOSTEX_EAB);
```

**Method: IHETransport::SendData** 3270 5250 VT

This method sends the formatted data to the host.

**Basic Syntax**

HETransport.**SendData**(*pBuffer* As String)

**C++ Syntax**

HRESULT IHETransport::**SendData**(BSTR *pBuffer*);

**Parameters**

*pBuffer*—The modified fields being sent.

**Basic Example**

```
Dim Transport As HETransport

Set Transport =
CreateObject("HETransport.HETransport")
```

**C++ Example**

```
Transport.SendData ("UserName")
IHETransport * m_pTransport = NULL;

HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL,
CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&m_pTransport);

if (FAILED(hr))

{

// add code

return S_FALSE;

}

m_pTransport->SendData("UserName");
```

## Method: IHETransport::SendFunctionKey 3270 5250 VT

This method sends a particular function to the host.

**Basic Syntax** HETransport.**SendFunctionKey**(*IKey* As HOSTEX\_FUNCTION\_KEY)

**C++ Syntax** HRESULT IHETransport::SendFunctionKey(HOSTEX\_FUNCTION\_KEY *IKey*);

**Parameters** *IKey*—The function key that is sent to the host.

**Basic Example** Dim Transport As HETransport

```
Set Transport =  
CreateObject("HETransport.HETransport")
```

```
Transport.SendFunctionKey (HOSTEX_FUNCTION_KEY_SYSTEM_REQUEST)
```

**C++ Example** IHETransport \* m\_pTransport = NULL;

```
HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL, CLSCTX_INPROC_SERVER,  
IID_IHETransport, (LPVOID *)&m_pTransport);
```

```
if (FAILED(hr))
```

```
{
```

```
// add code
```

```
return S_FALSE;
```

```
}
```

```
m_pTransport->SendFunctionKey(HOSTEX_FUNCTION_KEY_SYSTEM_REQUEST)
```

## Related Topics

[HOSTEX\\_FUNCTION\\_KEY Data Type](#)

## Method: IHETransport::SendKeepAlive 3270 5250 VT

A repeated message that is sent to the host, indicating that you are still connected.

**Basic Syntax** HETransport.**SendKeepAlive**

**C++ Syntax** HRESULT IHETransport::SendKeepAlive();

**Parameters** This method has no parameters.

**Basic Example** Dim Transport As HETransport

```
Set Transport =  
CreateObject("HETransport.HETransport")
```

```
Transport.SendKeepAlive
```

**C++ Example** IHETransport \* m\_pTransport = NULL;

```
HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL,  
CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&m_pTransport);
```

```
if (FAILED(hr))
```

```
{
```

```
// add code
```

```
return S_FALSE;
```

```
}
```

```
m_pTransport->SendKeepAlive();
```

## Method: IHTransport::ToggleBlockReceive 3270 5250 VT

This method toggles the blocking of the receipt of data from the Transport objects.

**Basic Syntax** `IHTransport.ToggleBlockReceive(ToggleMode As HOSTEX_TOGGLE_RECEIVE) As Boolean`

**C++ Syntax** `HRESULT IHTransport::ToggleBlockReceive([in] HOSTEX_TOGGLE_RECEIVE ToggleMode, [out, retval] VARIANT_BOOL * pVal);`

**Parameters** *ToggleMode*—The toggle mode.  
*pVal*—The returned value of the state after executing the method.

**Basic Example** `Dim Transport As IHTransport`

```
Dim bHoldState As Boolean
```

```
Set Transport =  
CreateObject("IHTransport.IHTransport")
```

```
bHoldState = Transport.ToggleBlockReceive(HOSTEX_TOGGLE_RECEIVE_STATE)
```

```
If (bHoldState = True) Then
```

```
'Add code
```

```
Else
```

```
'Add code
```

```
End If
```

**C++ Example** `IHTransport * m_pTransport = NULL;`

```
HRESULT hr = CoCreateInstance(CLSID_IHTransport, NULL, CLSCTX_INPROC_SERVER,  
IID_IHTransport, (LPVOID *)&m_pTransport);
```

```
if (FAILED(hr))
```

```
{
```

```
// add code
```

```
return S_FALSE;
```

```
}
```

```
VARIANT_BOOL bHoldState = VARIANT_FALSE;
```

```
m_transport->ToggleBlockReceive(HOSTEX_TOGGLE_RECEIVE_STATE, &bHoldState);
```

```
if(bHoldState == VARIANT_TRUE)
```

```
//Add code
```

```
else
```

```
//Add code
```

## Properties of the Transport Objects

Properties define the characteristics of an object. The Transport objects have the following properties.

**Note:** These properties apply to all of the Transport objects unless specified in the property description.

<a href="#">AttentionFormat</a>	<a href="#">MaxRecvBlockSize</a>
<a href="#">CharSet</a>	<a href="#">MessageQueueLibrary</a>
<a href="#">CodePage</a>	<a href="#">MessageQueueName</a>
<a href="#">Connected</a>	<a href="#">ModelColumns</a>
<a href="#">ConnectionStatus</a>	<a href="#">ModelRows</a>
<a href="#">DeviceName</a>	<a href="#">Password</a>
<a href="#">DeviceType</a>	<a href="#">PerformingTransfer</a>
<a href="#">EnableEMode</a>	<a href="#">Port</a>
<a href="#">EnableFeatures</a>	<a href="#">SecurityOption</a>
<a href="#">EnableKerberosAuthentication</a>	<a href="#">SessionKeepAlive</a>
<a href="#">EnableKerberosEncryption</a>	<a href="#">TelnetEcho</a>
<a href="#">EnableKerberosTicket</a>	<a href="#">TelnetIsLineMode</a>
<a href="#">Forwarding</a>	
<a href="#">EnableTracing</a>	<a href="#">TelnetIsLocalEcho</a>
<a href="#">HostName</a>	<a href="#">TelnetName</a>
<a href="#">IsReceiveBlocked</a>	<a href="#">TerminalModel</a>
<a href="#">KerberosAlternateUsername</a>	<a href="#">TNESession</a>
<a href="#">KerberosUsername</a>	<a href="#">TraceFilename</a>
<a href="#">KerberosVersion</a>	<a href="#">Username</a>
<a href="#">Keyboard</a>	<a href="#">VTLineMode</a>
<a href="#">LockOnAttention</a>	

### Related Topics

[Methods of the Transport Objects](#)

[Data Types of the Transport Objects](#)

## Property: IHETransport::AttentionFormat **3270** **5250** **VT**

This property returns or sets a value that enables compatibility with other servers or gateways. By default, this property is set to HOSTEX\_ATN\_FORMAT\_ATTACHMATE.

<b>Basic Syntax</b>	HOSTEX_ATN_FORMAT = HETransport. <b>AttentionFormat</b> HETransport. <b>AttentionFormat</b> = HOSTEX_ATN_FORMAT
<b>C++ Syntax</b>	HRESULT IHETransport::get_ <b>AttentionFormat</b> ([out, retval] HOSTEX_ATN_FORMAT * <i>pVal</i> ); HRESULT IHETransport::put_ <b>AttentionFormat</b> ([in] HOSTEX_ATN_FORMAT <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —The returned value, which enables compatibility with other application formats. <i>newVal</i> —The set value, which enables compatibility with other application formats.

## Basic Example

```
Dim Transport As HETransport

Dim HostFormat As HOSTEX_ATN_FORMAT

Set Transport =
CreateObject("HETransport.HETransport")

'get attention format

HostFormat = Transport.AttentionFormat
```

```
'set attention format

HostFormat = HOSTEX_ATN_FORMAT_IBM
```

```
Transport.AttentionFormat = HostFormat
IHETransport * m_pTransport = NULL;
```

## C++ Example

```
HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL,
CLSCCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&m_pTransport);

if (FAILED(hr))

{

// add code

return S_FALSE;

}

HOSTEX_ATN_FORMAT Format;

//get attention format

m_pTransport->get_AttentionFormat(&Format);

//put attention format

Format = HOSTEX_ATN_FORMAT_IBM;

m_pTransport->put_AttentionFormat(Format);
```

## Related Topics

[HOSTEX\\_ATN\\_FORMAT Data Type](#)

## Property: IHETransport::CharSet 5250

This property returns or sets character-set information to the host.

**Basic Syntax**       String = HETransport.**CharSet**  
HETransport.**CharSet** = String

**C++ Syntax**        HRESULT IHETransport::get\_CharSet([out, retval] BSTR \* *pVal*);  
HRESULT IHETransport::put\_CharSet([in] BSTR *newVal*);

**Parameters**        *pVal*—The returned string, indicating the character-set information.  
*newVal*—The set string, indicating the character-set information.

**Basic Example**     Dim Transport As HETransport

```
Dim strCharSet As String

Set Transport =
CreateObject("HETransport.HETransport")
```

```
'get code page
```

```
strCharSet = Transport.CharSet
```

```
'set code page
```

```
strCharSet = "CSID5250"
```

```
Transport.CharSet = strCharSet
IHETransport * m_pTransport = NULL;
```

```
HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL,
CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&m_pTransport);
```

```
if (FAILED(hr))
```

```
{
```

```
// add code
```

```
return S_FALSE;
```

```
}
```

```
BSTR bstrCharSet = NULL;
```

```
//get char set
```

```
m_pTransport->get_CharSet(&bstrCharSet);
```

```
//put char set
```

```
bstrCharSet = SysAllocString(OLESTR("CSID5250"));
```

```
m_pTransport->put_AttentionFormat(bstrCharSet);
```

```
SysFreeString(bstrCharSet);
```

### C++ Example

## Related Topics

[TN5250 Language-Conversion Table](#)

## Property: IHETransport::CodePage 5250

This property returns or sets a string that specifies what code page to use.

**Basic Syntax**       String = HETransport.**CodePage**  
                      HETransport.**CodePage** = String

**C++ Syntax**         HRESULT IHETransport::get\_CodePage([out, retval] BSTR \* *pVal*);  
                      HRESULT IHETransport::put\_CodePage([in] BSTR *newVal*);

**Parameters**  
*pVal*—The returned string, specifying the code page.  
*newVal*—The set string, specifying the code page.

**Basic Example**

```
Dim Transport As HETransport

Dim strCodePage As String

Set Transport =
CreateObject("HETransport.HETransport")
```

```
'get code page
```

```
strCodePage = Transport.CodePage
```

```
'set code page
```

```
strCodePage = "English US"
```

```
Transport.CodePage = strCodePage
```

**C++ Example**

```
IHETransport * m_pTransport = NULL;

HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL,
CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&m_pTransport);
```

```
if (FAILED(hr))
```

```
{
```

```
  // add code
```

```
  return S_FALSE;
```

```
}
```

```
BSTR bstrCodePage = NULL;
```

```
  //get code page
```

```
  m_pTransport->get_CodePage(&bstrCodePage);
```

```
  //set code page
```

```
  bstrCodePage = SysAllocString(OLESTR("English US"));
```

```
m_pTransport->put_AttentionFormat(bstrCodePage);
```

```
SysFreeString(bstrCodePage);
```

## Related Topics

[TN5250 Language-Conversion Table](#)

## Property: IHETransport::Connected 3270 5250 VT

This property returns or sets a value that indicates whether you are connected to the host.

**Basic Syntax** Boolean = HETransport.**Connected**  
HETransport.**Connected** = Boolean

**C++ Syntax** HRESULT IHETransport::get\_Connected([out, retval] VARIANT\_BOOL \* *pVal*);  
HRESULT IHETransport::put\_Connected([in] VARIANT\_BOOL *newVal*);

**Parameters** *pVal*—A returned value of VARIANT\_TRUE indicates that you want to connect to the host. A returned value of VARIANT\_FALSE indicates that you want to disconnect from the host.  
*newVal*—A value of VARIANT\_TRUE indicates that you want to connect to the host. A value of VARIANT\_FALSE indicates that you want to disconnect from the host.

**Basic Example** Dim Transport As HETransport

```
Dim bConnected As Boolean
```

```
Set Transport = CreateObject("HETransport.HETransport")
```

```
'get connected status
```

```
bConnected = Transport.Connected
```

```
'set connected status
```

```
bConnected = False
```

```
Transport.Connected = bConnected
```

**C++ Example** IHETransport \* m\_pTransport = NULL;

```
HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL,  
CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&m_pTransport);
```

```
if (FAILED(hr))
```

```
{
```

```
// add code
```

```
return S_FALSE;
```

```
}
```

```
VARIANT_BOOL bConnected;
```

```

//get connected status
m_pTransport->get_Connected(&bConnected);

//put connected status
m_pTransport->put_Connected(VARIANT_FALSE);
m_pTransport->Release();
m_pTransport = NULL;

```

## Property: IHETransport::ConnectionStatus 3270 5250 VT

This property returns a value that indicates the status of the connection to the host.

<b>Basic Syntax</b>	HOSTEX_CON_STATUS = HETransport. <b>ConnectionStatus</b>
<b>C++ Syntax</b>	HRESULT IHETransport:: <b>get_ConnectionStatus</b> ([out, retval] HOSTEX_CON_STATUS * <i>pVal</i> );
<b>Parameters</b>	<i>pVal</i> —The returned value, indicating the connection status to the host.
<b>Basic Example</b>	<pre> Dim Transport As HETransport  Dim ConnectStatus As HOSTEX_CON_STATUS  Set Transport = CreateObject("HETransport.HETransport")  ConnectStatus = Transport.ConnectionStatus </pre>
<b>C++ Example</b>	<pre> IHETransport * m_pTransport = NULL;  HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL, CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&amp;m_pTransport);  if (FAILED(hr)) { // add code  return S_FALSE; }  HOSTEX_CON_STATUS ConStat;  m_pHETransport-&gt;get_ConnectionStatus(&amp;ConStat); </pre>

### Related Topics

[HOSTEX\\_CON\\_STATUS Data Type](#)

## Property: IHETransport::DeviceName 5250

This property returns or sets a value indicating whether you want to connect to a default or specific device name.

**Basic Syntax** String = HETransport.**DeviceName**

HETransport.**DeviceName** = String

**C++ Syntax** HRESULT IHETransport::get\_DeviceName([out, retval] BSTR \* *pVal*);

HRESULT IHETransport::put\_DeviceName([in] BSTR *newVal*);

**Parameters** *pVal*—The returned value, indicating whether you want to connect to a default or specific device name.

*newVal*—The set value, indicating whether you want to connect to a default or specific device name.

**Basic Example** Dim Transport As HETransport

Dim strDeviceName As String

Set Transport = CreateObject("HETransport.HETransport")

'get device name

strDeviceName = Transport.DeviceName

'set device name

strDeviceName = "ValidName"

Transport.DeviceName = strDeviceName

**C++ Example** IHETransport \* m\_pTransport = NULL;

HRESULT hr = CoCreateInstance(CLSID\_HETransport, NULL,  
CLSCTX\_INPROC\_SERVER, IID\_IHETransport, (LPVOID \*)&m\_pTransport);

if (FAILED(hr))

{

// add code

return S\_FALSE;

}

BSTR bstrDeviceName = NULL;

//get device name

m\_pTransport->get\_DeviceName(&bstrDeviceName);

//put device name

bstrDeviceName = SysAllocString(OLESTR("ValidDeviceName"));

m\_pTransport->put\_DeviceName(bstrDeviceName);

SysFreeString(bstrDeviceName);

## Property: IHETransport::DeviceType 3270 5250 VT

This property returns or sets a value that specifies whether the device type to be used with the Transport objects is a printer or display device.

**Basic Syntax**            HOSTEX\_DEVICE\_TYPE = HETransport.**DeviceType**  
HETransport.**DeviceType** = HOSTEX\_DEVICE\_TYPE

**C++ Syntax**            HRESULT IHETransport::**get\_DeviceType**([out, retval] HOSTEX\_DEVICE\_TYPE \*  
*pVal*);

**Parameters**            HRESULT IHETransport::**put\_DeviceType**([in] HOSTEX\_DEVICE\_TYPE *newVal*);  
*pVal*—The returned value, indicating the device type to be used.  
*newVal*—The set value, indicating the device type to be used.

**Basic Example**        Dim Transport As HETransport  
  
Dim DeviceType As HOSTEX\_DEVICE\_TYPE  
  
Set Transport = CreateObject("HETransport.HETransport")

'get device type

DeviceType = Transport.DeviceType

'set device type

DeviceType = HOSTEX\_DEVICE\_TYPE\_DISPLAY

Transport.DeviceType = DeviceType

**C++ Example**        IHETransport \* m\_pTransport = NULL;

HRESULT hr = CoCreateInstance(CLSID\_HETransport, NULL,  
CLSCTX\_INPROC\_SERVER, IID\_IHETransport, (LPVOID \*)&m\_pTransport);

if (FAILED(hr))

{

// add code

return S\_FALSE;

}

HOSTEX\_DEVICE\_TYPE DeviceType;

//get device type

m\_pTransport->get\_DeviceType(&DeviceType);

//put device type

deviceType = HOSTEX\_DEVICE\_TYPE\_DISPLAY;

m\_pTransport->put\_DeviceType(DeviceType);

## Related Topics

[HOSTEX\\_DEVICE\\_TYPE Data Type](#)

## Property: IHETTransport::EnableEMode 3270

This property returns or sets a value that enables the features for the TN3270E (Enhanced) terminal. By default, this property is set to VARIANT\_TRUE.

**Basic Syntax** Boolean = HETransport.**EnableEMode**  
HETransport.**EnableEMode** = Boolean

**C++ Syntax** HRESULT IHETTransport::**get\_EnableEMode** ([out, retval] VARIANT\_BOOL \* *pVal*);  
HRESULT IHETTransport::**put\_EnableEMode** ([in] VARIANT\_BOOL *newVal*);

**Parameters** *pVal*—The returned value, which enables the features for the TN3270E terminal.  
*newVal*—The set value, which enables the features for the TN3270E terminal.

**Basic Example**

```
Dim Transport As HETransport

Dim bMode As Boolean

Set Transport = CreateObject("HETransport.HETransport")
```

```
'get the mode
```

```
bMode = Transport.EnableEMode
```

```
'set the mode
```

```
bMode = False
```

```
Transport.EnableEMode = bMode
```

**C++ Example**

```
IHETransport * m_pTransport = NULL;

HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL,
CLSCCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&m_pTransport);
```

```
if (FAILED(hr))
```

```
{
```

```
// add code
```

```
return S_FALSE;
```

```
}
```

```
VARIANT_BOOL vbEMode;
```

```
//get mode
```

```
vbEMode = m_pTransport->get_EnableEMode();
```

```
//set mode
```

```
m_pTransport->put_EnableEMode(VARIANT_TRUE);
```

## Property: IHETTransport::EnableFeatures 3270 5250 VT

This property lets you set multiple transport properties simultaneously.

### Basic Syntax

```
Long = HETTransport.EnableFeatures  
HETTransport.EnableFeatures = Long
```

### C++ Syntax

```
HRESULT IHETTransport::get_EnableFeatures([out, retval] long * pVal);  
HRESULT IHETTransport::put_EnableFeatures([in] long newVal);
```

### Parameters

*pVal*—The returned value, indicating the transport properties being set.  
*newVal*—The set value, indicating the transport properties being set.

### Basic Example

```
Dim Transport As HETTransport
```

```
Dim IFeature As Long
```

```
Set Transport = CreateObject("HETTransport.HETTransport")
```

```
'get the feature
```

```
IFeature = Transport.EnableFeatures
```

```
'set the feature
```

```
IFeature = HOSTEX_SSCP_LU_MODE
```

```
Transport.EnableFeatures = IFeature
```

```
IHETTransport * m_pTransport = NULL;
```

```
HRESULT hr = CoCreateInstance(CLSID_HETTransport, NULL,  
CLSCTX_INPROC_SERVER, IID_IHETTransport, (LPVOID *)&m_pTransport);
```

```
if (FAILED(hr))
```

```
{
```

```
// add code
```

```
return S_FALSE;
```

```
}
```

```
long IFeature;
```

```
//get enablefeatures
```

```
m_pTransport->get_EnableFeatures(&IFeature);
```

```
//put enablefeatures
```

```
IFeature = HOSTEX_SSCP_LU_MODE;
```

```
m_pTransport->put_EnableFeatures (IFeature);
```

### C++ Example

## Property: IHETransport::EnableKerberosAuthentication 3270 VT

This property returns or sets a value that specifies whether you need to use Kerberos authentication for your current session. By default, this property is set to VARIANT\_FALSE.

**Basic Syntax** Boolean = HETransport. **EnableKerberosAuthentication**  
HETransport.**EnableKerberosAuthentication** = Boolean

**C++ Syntax** HRESULT IHETransport::**get\_EnableKerberosAuthentication**([out, retval]  
VARIANT\_BOOL \* *pVal*);  
HRESULT IHETransport::**put\_EnableKerberosAuthentication**([in] VARIANT\_BOOL  
*newVal*);

**Parameters** *pVal*—A returned value of VARIANT\_TRUE indicates that you need to use Kerberos authentication. A returned value of VARIANT\_FALSE indicates that you do not need to use Kerberos authentication.  
*newVal*—A value of VARIANT\_TRUE indicates that you need to use Kerberos authentication. A value of VARIANT\_FALSE indicates that you do not need to use Kerberos authentication.

**Basic Example** Dim Transport As HETransport  
  
Dim bStatus As Boolean  
  
Set Transport = CreateObject("HETransport.HETransport")

'get authentication status

bStatus = Transport.EnableKerberosAuthentication

'set authentication status

bStatus = False

Transport.EnableKerberosAuthentication = bStatus

**C++ Example** IHETransport \* m\_pTransport = NULL;

```
HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL,  
CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&m_pTransport);
```

```
if (FAILED(hr))
```

```
{
```

```
// add code
```

```
return S_FALSE;
```

```
}
```

```
VARIANT_BOOL bVal;
```

```
//get kerberos authentication status
```

```
m_pTransport-> get_EnableKerberosAuthentication(&bVal);
```

```
//set kerberos authentication status
```

```
bVal = BOOL_FALSE;

m_pTransport-> put_EnableKerberosAuthentication(bVal);
```

## Property: IHETransport::EnableKerberosEncryption 3270 VT

This property returns or sets a value that specifies whether you need to use Kerberos encryption for your current session. By default, this property is set to VARIANT\_FALSE.

**Basic Syntax** Boolean = HETransport.**EnableKerberosEncryption**  
HETransport.**EnableKerberosEncryption** = Boolean

**C++ Syntax** HRESULT IHETransport::**get\_EnableKerberosEncryption**([out, retval] VARIANT\_BOOL \* pVal);  
HRESULT IHETransport::**put\_EnableKerberosEncryption**([in] VARIANT\_BOOL newVal);

**Parameters** *pVal*—A returned value of VARIANT\_TRUE indicates that you need to use Kerberos encryption for your current session. A returned value of VARIANT\_FALSE indicates that you do not need to use Kerberos encryption for your current session.  
*newVal*—A value of VARIANT\_TRUE indicates that you need to use Kerberos encryption for your current session. A value of VARIANT\_FALSE indicates that you do not need to use Kerberos encryption for your current session.

**Basic Example**

```
Dim Transport As HETransport

Dim bStatus As Boolean

Set Transport = CreateObject("HETransport.HETransport")
```

```
'get encryption status

bStatus = Transport.EnableKerberosEncryption
```

```
'set encryption status
```

```
bStatus = False
```

```
Transport.EnableKerberosEncryption = bStatus
```

**C++ Example**

```
IHETransport * m_pTransport = NULL;

HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL,
CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&m_pTransport);
```

```
if (FAILED(hr))
```

```
{
```

```
// add code
```

```
return S_FALSE;
```

```
}
```

```
VARIANT_BOOL bVal;
```

```

//get kerberos encryption status

m_pTransport-> get_EnableKerberosEncryption(&bVal);

//set kerberos encryption status

bVal = BOOL_FALSE;

m_pTransport-> put_EnableKerberosEncryption(bVal);

```

## Property: IHETTransport::EnableKerberosTicketForwarding 3270 VT

This property returns or sets a value which enables or disables Kerberos ticket forwarding. By default, this property is set to VARIANT\_FALSE.

<b>Basic Syntax</b>	<pre> Boolean = HETransport.<b>EnableKerberosTicketForwarding</b> HETransport.<b>EnableKerberosTicketForwarding</b> = Boolean </pre>
<b>C++ Syntax</b>	<pre> HRESULT IHETransport::get_EnableKerberosTicketForwarding([out, retval] VARIANT_BOOL * pVal); HRESULT IHETransport::put_EnableKerberosTicketForwarding([in] VARIANT_BOOL * newVal); </pre>
<b>Parameters</b>	<p><i>pVal</i>—A returned value of VARIANT_TRUE indicates that Kerberos ticket forwarding is enabled. A returned value of VARIANT_FALSE indicates that Kerberos ticket forwarding is disabled.</p> <p><i>newVal</i>—A value of VARIANT_TRUE indicates that Kerberos ticket forwarding is enabled. A value of VARIANT_FALSE indicates that Kerberos ticket forwarding is disabled.</p>
<b>Basic Example</b>	<pre> Dim Transport As HETransport  Dim bStatus As Boolean  Set Transport = CreateObject("HETransport.HETransport")  'get ticket forwarding status  bStatus = Transport.EnableKerberosTicketForwarding  'set ticket forwarding status  bStatus = False  Transport.EnableKerberosTicketForwarding = bStatus </pre>

## C++ Example

```
IHETransport * m_pTransport = NULL;

HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL,
    CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&m_pTransport);

if (FAILED(hr))

{

// add code

return S_FALSE;

}

VARIANT_BOOL bVal;

//get kerberos ticket forwarding status

m_pTransport-> get_EnableKerberosTicketForwarding(&bVal);

//set kerberos ticket forwarding status

bVal = BOOL_FALSE;

m_pTransport-> put_EnableKerberosTicketForwarding(bVal);
```

## Property: IHETransport::EnableTracing 3270 5250 VT

This property returns or sets a value that specifies whether you want to enable tracing. Tracing is the process of writing the information that is sent to and received from the host into a file. By default, this property is set to VARIANT\_FALSE.

### Basic Syntax

```
Boolean = IHETransport.EnableTracing  
IHETransport.EnableTracing = Boolean
```

### C++ Syntax

```
HRESULT IHETransport::get_EnableTracing([out, retval] VARIANT_BOOL * pVal);  
HRESULT IHETransport::put_EnableTracing([in] VARIANT_BOOL newVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE enables tracing. A returned value of VARIANT\_FALSE disables tracing.

*newVal*—A value of VARIANT\_TRUE enables tracing. A value of VARIANT\_FALSE disables tracing.

**Basic Example**

```
Dim Transport As HETransport  
Dim bStatus As Boolean  
Set Transport = CreateObject("HETransport.HETransport")
```

```
'get tracing status  
bStatus = Transport.EnableTracing
```

```
'set tracing status
```

```
bStatus = False
```

```
Transport.EnableTracing = bStatus
```

**C++ Example**

```
IHETransport * m_pTransport = NULL;
```

```
HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL,  
CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&m_pTransport);
```

```
if (FAILED(hr))
```

```
{
```

```
// add code
```

```
return S_FALSE;
```

```
}
```

```
VARIANT_BOOL bTrace;
```

```
//get tracing status
```

```
m_pTransport->get_EnableTracing(&bTrace);
```

```
//set tracing status
```

```
bTrace = BOOL_FALSE;
```

```
m_pTransport->put_EnableTracing(bTrace);
```

## Property: IHETransport::HostName 3270 5250 VT

This property returns or sets a string that specifies the name of the host to which you are trying to connect.

**Basic Syntax** String = HETransport.**HostName**

HETransport.**HostName** = String

**C++ Syntax** HRESULT IHETransport::get\_\*\*HostName\*\*([out, retval] BSTR \* *pVal*);

HRESULT IHETransport::put\_\*\*HostName\*\*([in] BSTR *newVal*);

**Parameters** *pVal*—The returned string indicating the host name.

*newVal*—The set string indicating the host name.

**Basic Example** Dim Transport As HETransport

Dim strHostName As String

Set Transport = CreateObject("HETransport.HETransport")

'get host name

strHostName = Transport.HostName

'set host name

strHostName = "ValidName"

Transport.HostName = strHostName

IHETransport \* m\_pTransport = NULL;

HRESULT hr = CoCreateInstance(CLSID\_HETransport, NULL,  
CLSCTX\_INPROC\_SERVER, IID\_IHETransport, (LPVOID \*)&m\_pTransport);

if (FAILED(hr))

{

// add code

return S\_FALSE;

}

BSTR bstrHost = NULL;

//get host name

m\_pTransport->get\_\*\*HostName\*\*(&bstrHost);

//set host name

bstrHost = SysAllocString(OLESTR("HostName"));

m\_pTransport->put\_\*\*HostName\*\*(bstrHost);

SysFreeString(bstrHost);

### C++ Example

## Property: IHETTransport::IsEncrypted 3270 VT

This property returns the level of encryption of the message that is sent from the terminal to the host.

**Basic Syntax**        HOSTEX\_ENCRYPTED = HETransport.**IsEncrypted**  
**C++ Syntax**         HRESULT IHETTransport::get\_IsEncrypted([out, retval] HOSTEX\_ENCRYPTED \* pVal);  
**Parameters**         pVal—The returned value, which indicates the level of encryption.  
**Basic Example**       Dim Transport As HETransport

```
Dim EncryptedStatus As HOSTEX_ENCRYPTED
```

```
Set Transport =  
CreateObject("HETPVT.HETransportVT")
```

**C++ Example**

```
EncryptedStatus = Transport.IsEncrypted  
IHETransport * m_pTransport = NULL;  
  
HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL,  
CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&m_pTransport);  
  
if (FAILED(hr))  
{  
// add code  
return S_FALSE;  
}  
  
HOSTEX_ENCRYPTED EncryptedStatus;  
  
m_pTransport->get_IsEncrypted(&EncryptedStatus);  
  
switch(EncryptedStatus)  
{  
//add code  
}
```

## Property: IHETransport::IsReceiveBlocked 3270 5250 VT

This property returns the state of whether the receive is blocked.

**Basic Syntax** Boolean = HETransport.**IsReceiveBlocked**  
**C++ Syntax** HRESULT IHETransport::get\_IsReceiveBlocked([out, retval] VARIANT\_BOOL \* *pVal*);  
**Parameters** *pVal*—A returned value of VARIANT\_TRUE indicates that the receive is blocked. A returned value of VARIANT\_FALSE indicates that the receive is not blocked.

**Basic Example**

```
Dim Transport As HETransport

Dim bStatus As Boolean

Set Transport = CreateObject("HETransport.HETransport")
```

**C++ Example**

```
bStatus = Transport.IsReceiveBlocked
IHETransport * m_pTransport = NULL;

HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL,
CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&m_pTransport);

if (FAILED(hr))

{

// add code

return S_FALSE;

}

VARIANT_BOOL bReceived;

m_pTransport->IsReceiveBlocked(&bReceived);
```

### Related Topics

[HOSTEX\\_TOGGLE\\_RECEIVE Data Type](#)

## Property: IHETransport::KerberosAlternateUsername 3270 VT

This property returns or sets a string that specifies the alternate user name when Kerberos authentication is being set.

**Basic Syntax** String = HETransport.**KerberosAlternateUsername**  
HETransport.**KerberosAlternateUsername** = String  
**C++ Syntax** HRESULT IHETransport::get\_KerberosAlternateUsername([out, retval] BSTR \* *pVal*);  
HRESULT IHETransport::put\_KerberosAlternateUsername([in] BSTR \* *newVal*);  
**Parameters** *pVal*—The returned string, indicating the alternate Kerberos user name.  
*newVal*—The set string, indicating the alternate Kerberos user name.

**Basic Example** Dim Transport As HETransport

```
Dim strUserName As String  
Set Transport = CreateObject("HETransport.HETransport")  
  
'get alternate user name  
strUserName = Transport.KerberosAlternateUsername
```

```
'set alternate user name  
strUserName = "ValidName"  
Transport.KerberosAlternateUsername = strUserName
```

**C++ Example**

```
IHETransport * m_pTransport = NULL;  
  
HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL, CLSCTX_INPROC_SERVER,  
IID_IHETransport, (LPVOID *)&m_pTransport);  
  
if (FAILED(hr))  
{  
    // add code  
    return S_FALSE;  
}  
  
BSTR bstrKerberosAltName = NULL;  
  
//get kerberos alternate user name  
m_pTransport->get_KerberosAlternateUsername(&bstrKerberosAltName);  
  
//set kerberos alternate user name  
bstrKerberosAltName = SysAllocString(OLESTR("ValidName"));  
m_pTransport->put_KerberosAlternateUsername(bstrKerberosAltName);  
  
SysFreeString(bstrKerberosAltName);
```

## Property: IHETransport::KerberosUsername 3270 VT

This property returns or sets a value that specifies the user name when Kerberos authentication is being set.

**Basic Syntax** String = HETransport.**KerberosUsername**

HETransport.**KerberosUsername** = String

**C++ Syntax** HRESULT IHETransport::get\_KerberosUsername([out, retval] BSTR \* *pVal*);

HRESULT IHETransport::put\_KerberosUsername([in] BSTR *newVal*);

**Parameters** *pVal*—The returned string, indicating the user name for Kerberos authentication.

*newVal*—The set string, indicating the user name for Kerberos authentication.

**Basic Example** Dim Transport As HETransport

Dim strUserName As String

Set Transport = CreateObject("HETransport.HETransport")

'get kerberos user name

strUserName = Transport.KerberosUsername

'set kerberos user name

strUserName = "ValidName"

Transport.KerberosUsername = strUserName

**C++ Example** IHETransport \* m\_pTransport = NULL;

HRESULT hr = CoCreateInstance(CLSID\_HETransport, NULL, CLSCTX\_INPROC\_SERVER, IID\_IHETransport, (LPVOID \*)&m\_pTransport);

if (FAILED(hr))

{

// add code

return S\_FALSE;

}

BSTR bstrKerberosUserName = NULL;

//get kerberos user name

m\_pTransport->get\_KerberosUsername(&bstrKerberosUserName);

//set kerberos user name

bstrKerberosUserName = SysAllocString(OLESTR("ValidName"));

m\_pTransport->put\_KerberosUsername(bstrKerberosUserName);

SysFreeString(bstrKerberosUserName);

## Property: IHETTransport::KerberosVersion 3270 VT

This property returns or sets the Kerberos version to use for the current session. By default, this property is set to 4.

<b>Basic Syntax</b>	<code>Integer = HETransport.<b>KerberosVersion</b></code> <code>HETransport.<b>KerberosVersion</b> = Integer</code>
<b>C++ Syntax</b>	<code>HRESULT IHETTransport::get_KerberosVersion([out, retval] short * <i>pVal</i>);</code> <code>HRESULT IHETTransport::put_KerberosVersion([in] short * <i>newVal</i>);</code>
<b>Parameters</b>	<i>pVal</i> —The returned value, indicating the Kerberos version of the current session. <i>newVal</i> —The set value, indicating the Kerberos version of the current session.
<b>Basic Example</b>	<pre>Dim Transport As HETransport  Dim iVersion As Integer  Set Transport = CreateObject("HETransport.HETransport")  'get kerberos version  iVersion = Transport.KerberosVersion  'set kerberos version  iVersion = 0  Transport.KerberosVersion = iVersion</pre>
<b>C++ Example</b>	<pre>IHETransport * m_pTransport = NULL;  HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL, CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&amp;m_pTransport);  if (FAILED(hr))  {  // add code  return S_FALSE;  }  short iKerberosVersion;  //get kerberos version  m_pTransport-&gt;get_KerberosVersion(&amp;iKerberosVersion);  'set kerberos version  iKerberosVersion = 0  m_pTransport-&gt;put_KerberosVersion(iKerberosVersion);</pre>

## Property: IHETransport::Keyboard 5250

This property returns or sets a value that specifies the type of keyboard being used.

### Basic Syntax

```
String = HETransport.Keyboard  
HETransport.Keyboard = String
```

### C++ Syntax

```
HRESULT IHETransport::get_Keyboard([out, retval] BSTR * pVal);  
HRESULT IHETransport::put_Keyboard([in] BSTR newVal);
```

### Parameters

*pVal*—The returned value, specifying the keyboard type.  
*newVal*—The set value, specifying the keyboard type.

### Basic Example

```
Dim Transport As HETransport  
  
Dim strKeyboard As String  
  
Set Transport = CreateObject("HETransport.HETransport")  
  
'get keyboard  
  
strKeyboard = Transport.Keyboard  
  
'set keyboard  
  
strKeyboard = "ValidValue"
```

### C++ Example

```
Transport.Keyboard = strKeyboard  
IHETransport * m_pTransport = NULL;  
  
HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL,  
CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&m_pTransport);  
  
if (FAILED(hr))  
{  
    // add code  
  
    return S_FALSE;  
}  
  
BSTR bstrKeyboard = NULL;  
  
// get keyboard  
m_pTransport->get_Keyboard(&bstrKeyboard);  
  
//set keyboard  
bstrKeyboard = SysAllocString(OLESTR("ValidValue"));  
m_pTransport->put_Keyboard(bstrKeyboard);  
  
SysFreeString(bstrKeyboard);
```

## Property: IHETransport::LockOnAttention 3270 5250 VT

This property returns or sets a value that indicates whether the keyboard is locked after you send an attention key command. By default, this property is set to VARIANT\_FALSE.

**Basic Syntax** Boolean = HETransport.**LockOnAttention**  
HETransport.**LockOnAttention** = Boolean

**C++ Syntax** HRESULT IHETransport::**get\_LockOnAttention**([out, retval] VARIANT\_BOOL \* *pVal*);  
HRESULT IHETransport::**put\_LockOnAttention**([in] VARIANT\_BOOL *newVal*);

**Parameters**  
*pVal*—A returned value of VARIANT\_TRUE indicates that the keyboard is locked. A returned value of VARIANT\_FALSE indicates that the keyboard is not locked.  
*newVal*—A value of VARIANT\_TRUE indicates that the keyboard is locked. A value of VARIANT\_FALSE indicates that the keyboard is not locked.

**Basic Example** Dim Transport As HETransport

Dim bStatus As Boolean

Set Transport = CreateObject("HETransport.HETransport")

'get the lock status

bStatus = Transport.LockOnAttention

'set the lock status

bStatus = False

Transport.LockOnAttention = bStatus

**C++ Example** IHETransport \* m\_pTransport = NULL;

```
HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL,  
CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&m_pTransport);
```

```
if (FAILED(hr))
```

```
{
```

```
// add code
```

```
return S_FALSE;
```

```
}
```

```
VARIANT_BOOL bLock;
```

```
//get lock on attention status
```

```
m_pTransport->get_LockOnAttention(&bLock);
```

```
//set lock on attention status
```

```
bLock = BOOL_FALSE;
```

```
m_pTransport->put_LockOnAttention(bLock);
```

## Property: IHETransport::MaxRecvBlockSize 3270 5250 VT

This property returns or sets the maximum Winsock receive block size.

**Basic Syntax**      Long = HETransport.**MaxRecvBlockSize**  
HETransport. **MaxRecvBlockSize** = Long

**C++ Syntax**      HRESULT IHETransport::get\_MaxRecvBlockSize([out, retval] long \* *pVal*);  
HRESULT IHETransport::put\_MaxRecvBlockSize([in] long *newVal*);

**Parameters**  
*pVal*—The returned value, indicating the maximum Winsock receive block size.  
*newVal*—The set value, indicating the maximum Winsock receive block size.

**Basic Example**      Dim Transport As HETransport

Dim BlockSize As Long

Set Transport =  
CreateObject("HETransport.HETransport")

BlockSize = 0

BlockSize = Transport.MaxRecvBlockSize  
IHETransport\* pTransport;

### C++ Example

long BlockSize = 0;

HRESULT hr = HECoCreateInstance(CLSID\_HETransport,  
IID\_IHETransport,  
(LPVOID\*)&pTransport,  
"HETransport");

if (SUCCEEDED(hr))

{  
  
pTransport ->  
get\_MaxRecvBlockSize(&BlockSize);  
}

## Property: IHETransport::MessageQueueLibrary 5250

This property returns or sets a value that specifies the library containing the queue object that directs the print output.

**Basic Syntax**      String = HETransport.**MessageQueueLibrary**  
HETransport.**MessageQueueLibrary** = String

**C++ Syntax**        HRESULT IHETransport::get\_MessageQueueLibrary([out, retval] BSTR \* *pVal*);  
HRESULT IHETransport::put\_MessageQueueLibrary([in] BSTR *newVal*);

**Parameters**        *pVal*—The returned value, indicating the library that contains the queue object.  
*newVal*—The set value, indicating the library that contains the queue object.

**Basic Example**     Dim Transport As HETransport

```
Dim strLibrary As String
```

```
Set Transport = CreateObject("HETransport.HETransport")
```

```
'get the library
```

```
strLibrary = Transport.MessageQueueLibrary
```

```
'set the library
```

```
strLibrary = "ValidValue"
```

```
Transport.MessageQueueLibrary = strLibrary
```

**C++ Example**

```
IHETransport * m_pTransport = NULL;
```

```
HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL,  
CLSCCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&m_pTransport);
```

```
if (FAILED(hr))
```

```
{
```

```
    // add code
```

```
    return S_FALSE;
```

```
}
```

```
BSTR bstrLibrary = NULL;
```

```
    //get message queue library
```

```
    m_pTransport->get_MessageQueueLibrary(&bstrLibrary);
```

```
    //set message queue library
```

```
    bstrLibrary = SysAllocString(OLESTR("ValidValue"));
```

```
    m_pTransport->put_MessageQueueLibrary(bstrLibrary);
```

```
    SysFreeString(bstrLibrary);
```

## Property: IHETransport::MessageQueueName 5250

This property returns or sets a value that specifies the queue object that directs the print output.

<b>Basic Syntax</b>	<pre>String = HETransport.MessageQueueName HETransport.MessageQueueName = String</pre>
<b>C++ Syntax</b>	<pre>HRESULT IHETransport::get_MessageQueueName([out, retval] BSTR * pVal); HRESULT IHETransport::put_MessageQueueName([in] BSTR newVal);</pre>
<b>Parameters</b>	<p><i>pVal</i>—The returned value, indicating the queue object. <i>newVal</i>—The set value, indicating the queue object.</p>
<b>Basic Example</b>	<pre>Dim Transport As HETransport  Dim strName As String  Set Transport = CreateObject("HETransport.HETransport")  'get the name  strName = Transport.MessageQueueName  'set the name  strName = "ValidName"  Transport.MessageQueueName = strName</pre>
<b>C++ Example</b>	<pre>IHETransport * m_pTransport = NULL;  HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL, CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&amp;m_pTransport);  if (FAILED(hr))  {  // add code  return S_FALSE;  }  BSTR bstrName = NULL;  //get message queue name  m_pTransport-&gt;get_MessageQueueName(&amp;bstrName);  //set message queue name  bstrName = SysAllocString(OLESTR("ValidName"));  m_pTransport-&gt;put_MessageQueueName(bstrName);  SysFreeString(bstrName);</pre>

## Property: IHETransport::ModelColumns 3270 5250 VT

This property returns or sets the number of columns required for the terminal. By default, this property is set to 80 columns.

**Basic Syntax** Integer = HETransport.**ModelColumns**

HETransport.**ModelColumns** = Integer

**C++ Syntax** HRESULT IHETransport::get\_ModelColumns([out, retval] short \* *pVal*);

HRESULT IHETransport::put\_ModelColumns([in] short *newVal*);

**Parameters** *pVal*—The returned number of columns required for the terminal.

*newVal*—The set number of columns required for the terminal.

**Basic Example** Dim Transport As HETransport

Dim iColumns As Integer

Set Transport = CreateObject("HETransport.HETransport")

'get model column

iColumns = Transport.ModelColumns

'set model column

iColumns = 35

Transport.ModelColumns = iColumns

**C++ Example** IHETransport \* m\_pTransport = NULL;

```
HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL,  
CLSCCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&m_pTransport);
```

```
if (FAILED(hr))
```

```
{
```

```
// add code
```

```
return S_FALSE;
```

```
}
```

```
short iModelCol;
```

```
//get model column number
```

```
m_pTransport->get_ModelColumns(&iModelCol);
```

```
//set model column number
```

```
iModelCol = 35;
```

```
m_pTransport->put_ModelColumns(iModelCol);
```

## Property: IHETransport::ModelRows 3270 5250 VT

This property returns or sets the number of rows required for the terminal. By default, this property is set to 24 rows.

**Basic Syntax** Integer = HETransport.**ModelRows**

HETransport.**ModelRows** = Integer

**C++ Syntax** HRESULT IHETransport::get\_ModelRows([out, retval] short \* *pVal*);

HRESULT IHETransport::put\_ModelRows([in] short *newVal*);

**Parameters** *pVal*—The returned number of rows required for the terminal.

*newVal*—The set number of rows required for the terminal.

**Basic Example** Dim Transport As HETransport

Dim iRows As Integer

Set Transport = CreateObject("HETransport.HETransport")

'get model rows

iRows = Transport.ModelRows

'set model rows

iRows = 80

Transport.ModelRows = iRows

**C++ Example** IHETransport \* m\_pTransport = NULL;

```
HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL,  
CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&m_pTransport);
```

```
if (FAILED(hr))
```

```
{
```

```
// add code
```

```
return S_FALSE;
```

```
}
```

```
short iModelRows;
```

```
//get model row number
```

```
m_pTransport->get_ModelRows(&iModelRows);
```

```
//set model row number
```

```
iModelRows = 80;
```

```
m_pTransport->put_ModelRows(iModelRows);
```

## Property: IHETransport::Password 5250

This property returns or sets a string that specifies the password used to connect to the host.

### Basic Syntax

```
String = HETransport.Password
```

```
HETransport.Password = String
```

### C++ Syntax

```
HRESULT IHETransport::get_Password([out, retval] BSTR * pVal);
```

```
HRESULT IHETransport::put_Password([in] BSTR newVal);
```

### Parameters

*pVal*—The returned string which specifies the password.

*newVal*—The set string which specifies the password.

### Basic Example

```
Dim Transport As HETransport
```

```
Dim strPassword As String
```

```
Set Transport = CreateObject("HETransport.HETransport")
```

```
'get password
```

```
strPassword = Transport.Password
```

```
'set password
```

```
strPassword = "ValidPassword"
```

```
Transport.Password = strPassword
```

### C++ Example

```
IHETransport * m_pTransport = NULL;
```

```
HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL,  
CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&m_pTransport);
```

```
if (FAILED(hr))
```

```
{
```

```
// add code
```

```
return S_FALSE;
```

```
}
```

```
BSTR bstrPassW = NULL;
```

```
//get password
```

```
m_pTransport->get_Password(&bstrPassW);
```

```
//set password
```

```
bstrPassW = SysAllocString(OLESTR("ValidValue"));
```

```
m_pTransport->put_Password(bstrPassW);
```

```
SysFreeString(bstrPassW);
```

## Property: IHETransport::PerformingTransfer VT

This property returns or sets a value that indicates whether the Transport object is in file transfer mode.

<b>Basic Syntax</b>	Boolean = HETransport. <b>PerformingTransfer</b> HETransport. <b>PerformingTransfer</b> = Boolean
<b>C++ Syntax</b>	HRESULT IHETransport::get_PerformingTransfer([out, retval] VARIANT_BOOL * <i>pVal</i> ); HRESULT IHETransport::put_PerformingTransfer([in] VARIANT_BOOL <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —A returned value of VARIANT_TRUE indicates that the Transport object is in file transfer mode. A returned value of VARIANT_FALSE indicates that the Transport object is not in file transfer mode. <i>newVal</i> —A value of VARIANT_TRUE indicates that the Transport object is in file transfer mode. A value of VARIANT_FALSE indicates that the Transport object is not in file transfer mode.
<b>Basic Example</b>	<pre>Dim Transport As HETransport  Dim bStatus As Boolean  Set Transport = CreateObject("HETransport.HETransport")  'get transfer status  bStatus = Transport.PerformingTransfer  'set transfer status  bStatus = True  Transport.PerformingTransfer = bStatus</pre>
<b>C++ Example</b>	<pre>IHETransport * m_pTransport = NULL;  HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL, CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&amp;m_pTransport);  if (FAILED(hr))  {  // add code  return S_FALSE;  }  VARIANT_BOOL bPerform;  //get transfer status  m_pTransport-&gt;get_PerformingTransfer(&amp;bPerform);  //set transfer status  bPerform = VARIANT_TRUE;  m_pTransport-&gt;put_PerformingTransfer(bPerform);</pre>

## Property: IHETransport::Port 3270 5250 VT

This property returns or sets a value that specifies the Internet port to which you are connected. You can select a number between 1 and 65534. By default, this option is set to 23.

### Basic Syntax

Long = HETransport.**Port**

HETransport.**Port** = Long

### C++ Syntax

HRESULT IHETransport::get\_Port([out, retval] long \* *pVal*);

HRESULT IHETransport::put\_Port([in] long *newVal*);

### Parameters

*pVal*—The returned value, specifying the Internet port.

*newVal*—The set value, specifying the Internet port.

### Basic Example

```
Dim Transport As HETransport
```

```
Dim IPort As Long
```

```
Set Transport = CreateObject("HETransport.HETransport")
```

```
'get port
```

```
IPort = Transport.Port
```

```
'set port
```

```
IPort = 1
```

```
Transport.Port = 1
```

### C++ Example

```
IHETransport * m_pTransport = NULL;
```

```
HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL,  
CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&m_pTransport);
```

```
if (FAILED(hr))
```

```
{
```

```
// add code
```

```
return S_FALSE;
```

```
}
```

```
Long PortNum;
```

```
// get port
```

```
PortNum = m_pTransport->get_Port();
```

```
//set port
```

```
IHETransport * m_pTransport;
```

```
Long PortNum = 1;
```

```
m_pTransport->put_Port(PortNum);
```

## Property: IHETransport::SecurityOption 3270 5250 VT

This property returns or sets a value that specifies the traffic for securing the channel between the server and the client. By default, this option is set to HOSTEX\_SECURITY\_NO\_SECURITY.

**Basic Syntax**           HOSTEX\_SECURITY\_OPTIONS = HETransport.**SecurityOption**  
HETransport.**SecurityOption** = HOSTEX\_SECURITY\_OPTIONS

**C++ Syntax**            HRESULT IHETransport::**get\_SecurityOption**([out, retval]  
HOSTEX\_SECURITY\_OPTIONS \* *pVal*);  
HRESULT IHETransport::**put\_SecurityOption**([in] HOSTEX\_SECURITY\_OPTIONS  
*newVal*);

**Parameters**            *pVal*—The returned value, specifying the security option.  
*newVal*—The set value, specifying the security method.

**Basic Example**        Dim Transport As HETransport  
  
Dim SecVal As HOSTEX\_SECURITY\_OPTIONS

```
Set Transport =  
CreateObject("HETransport.HETransport")  
  
SecVal = HOSTEX_SECURITY_KERBEROS  
  
Transport.SecurityOption = SecVal  
IHETransport* pTransport;  
  
HOSTEX_SECURITY_OPTIONS SecurityOption;  
  
HRESULT hr = HETransport.CoCreateInstance(CLSID_HETransport,  
IID_IHETransport,  
(LPVOID*)&pTransport,  
"HETransport");  
  
SecurityOption = HOSTEX_SECURITY_KERBEROS  
  
if (SUCCEEDED(hr))  
{  
  
pTransport ->  
put_SecurityOption(&SecurityOption);  
  
}
```

### Related Topics

[HOSTEX\\_SECURITY\\_OPTIONS Data Type](#)

## Property: IHETransport::SessionKeepAlive 3270 5250 VT

This property returns or sets a value that indicates the time interval (in seconds) before the Transport object sends Keep Alive messages to the host. By default, this property is set to 30 seconds.

<b>Basic Syntax</b>	<code>Long = HETransport.SessionKeepAlive</code> <code>HETransport.SessionKeepAlive = Long</code>
<b>C++ Syntax</b>	<code>HRESULT IHETransport::get_SessionKeepAlive([out, retval] long * pVal);</code> <code>HRESULT IHETransport::put_SessionKeepAlive([in] long newVal);</code>
<b>Parameters</b>	<i>pVal</i> —The returned value, indicating the time interval before the Transport object sends Keep Alive messages to the host. <i>newVal</i> —The set value, indicating the time interval before the Transport object sends Keep Alive messages to the host.
<b>Basic Example</b>	<pre>Dim Transport As HETransport  Dim lSessionAlive As Long  Set Transport = CreateObject("HETransport.HETransport")  'get the session value  lSessionAlive = Transport.SessionKeepAlive  'set the session value  lSessionAlive = 10  Transport.SessionKeepAlive = lSessionAlive</pre>
<b>C++ Example</b>	<pre>IHETransport * m_pTransport = NULL;  HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL, CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&amp;m_pTransport);  if (FAILED(hr)) { // add code  return S_FALSE; }  long lSessionAlive;  //get the session value  m_pTransport-&gt;get_SessionKeepAlive(&amp;lSessionAlive);  //set the session value  lSessionAlive = 10;  m_pTransport-&gt;put_SessionKeepAlive(lSessionAlive);</pre>

## Property: IHTransport::TelnetEcho 3270 5250 VT

This property returns or sets a value that indicates how HostExplorer responds to remote echo negotiation with a Telnet host. By default, this property is set to HOSTEX\_TELNETECHO\_AUTOMATIC.

**Basic Syntax**      HOSTEX\_TELNETECHO = HETransport.**TelnetEcho**  
HETransport.**TelnetEcho** = HOSTEX\_TELNETECHO

**C++ Syntax**      HRESULT IHTransport::get\_**TelnetEcho**([out, retval] HOSTEX\_TELNETECHO \*  
*pVal*);

**Parameters**      HRESULT IHTransport::put\_**TelnetEcho**([in] HOSTEX\_TELNETECHO *newVal*);  
*pVal*—The returned value, indicating how HostExplorer responds to remote echo negotiation with a Telnet host.  
*newVal*—The set value, indicating how HostExplorer responds to remote echo negotiation with a Telnet host.

**Basic Example**      Dim Transport As HETransport  
  
Dim EchoValue As HOSTEX\_TELNETECHO  
  
Set Transport = CreateObject("HETransport.HETransport")  
  
'get telnet echo  
  
EchoValue = Transport.TelnetEcho  
  
'set telnet echo  
  
EchoValue = HOSTEX\_TELNETECHO\_YES

**C++ Example**      Transport.TelnetEcho = EchoValue  
IHTransport \* m\_pTransport = NULL;  
  
HRESULT hr = CoCreateInstance(CLSID\_HETransport, NULL,  
CLSCTX\_INPROC\_SERVER, IID\_IHETransport, (LPVOID \*)&m\_pTransport);  
  
if (FAILED(hr))  
{  
    // add code  
    return S\_FALSE;  
}  
  
HOSTEX\_TELNETECHO telnetEcho;  
  
//get telnet echo  
m\_pTransport->get\_TelnetEcho(&telnetEcho);  
  
//set telnet echo  
telnetEcho = HOSTEX\_TELNETECHO\_YES;  
m\_pTransport->put\_TelnetEcho(telnetEcho);

## Related Topics

## Property: IHETTransport::TelnetIsLineMode

This property returns a value that indicates whether HostExplorer stores characters in a buffer until you send a carriage return to the host. When enabled, Linemode forces HostExplorer to send characters one line at a time rather than as individual characters.

**Basic Syntax** Boolean = HETransport.**TelnetIsLineMode**

**C++ Syntax** HRESULT IHETTransport::get\_TelnetIsLineMode([out, retval] VARIANT\_BOOL \* *pVal*);

**Parameters** *pVal*—A returned value of VARIANT\_TRUE indicates that you are in Linemode. A returned value of VARIANT\_FALSE indicates that you are not in Linemode.

**Basic Example** Dim Transport As HETransport

```
Dim bLineMode As Boolean
```

```
Set Transport = CreateObject("HETransport.HETransport")
```

```
bLineMode = Transport.TelnetIsLineMode
```

**C++ Example** IHETransport \* m\_pTransport = NULL;

```
HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL,  
CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&m_pTransport);
```

```
if (FAILED(hr))
```

```
{
```

```
// add code
```

```
return S_FALSE;
```

```
}
```

```
VARIANT_BOOL bLineMode;
```

```
m_pTransport->get_TelnetIsLineMode(&bLineMode);
```

## Property: IHETTransport::TelnetIsLocalEcho

This property returns a value that indicates whether you are currently in local echo mode.

**Basic Syntax** Boolean = HETransport.**TelnetIsLocalEcho**

**C++ Syntax** HRESULT IHETTransport::get\_TelnetIsLocalEcho([out, retval] VARIANT\_BOOL \* *pVal*);

**Parameters** *pVal*—A returned value of VARIANT\_TRUE indicates that you are in local echo mode. A returned value of VARIANT\_FALSE indicates that you are not in local echo mode.

**Basic Example** Dim Transport As HETransport

```
Dim bLocalEcho As Boolean
```

```
Set Transport = CreateObject("HETransport.HETransport")
```

```
bLocalEcho = Transport.TelnetIsLocalEcho
```

```

C++ Example      IHETransport * m_pTransport = NULL;

                    HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL,
                    CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&m_pTransport);

                    if (FAILED(hr))

                    {

                    // add code

                    return S_FALSE;

                    }

                    VARIANT_BOOL bLocalEcho;

                    m_pTransport->get_TelnetIsLocalEcho(&bLocalEcho);

```

## Property: IHETransport::TelnetName 3270 5250 VT

This property returns or sets a string that specifies a name to override the name used during Telnet negotiation with the host.

```

Basic Syntax      String = HETransport.TelnetName
                    HETransport.TelnetName = String

C++ Syntax        HRESULT IHETransport::get_TelnetName([out, retval] BSTR * pVal);
                    HRESULT IHETransport::put_TelnetName([in] BSTR newVal);

Parameters        pVal—The returned string, specifying a Telnet name.
                    newVal—The set string, specifying a Telnet name.

Basic Example    Dim Transport As HETransport

```

```

                    Dim strName As String

                    Set Transport = CreateObject("HETransport.HETransport")

                    'get telnet name

                    strName = Transport.TelnetName

                    'set telnet name

                    strName = "ValidTelnetName"

```

```

C++ Example      IHETransport * m_pTransport = NULL;

                    HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL,
                    CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&m_pTransport);

                    if (FAILED(hr))

                    {

                    // add code

                    return S_FALSE;

                    }

                    BSTR bstrName = NULL;

```

```

//get telnet name

m_pTransport->get_TelnetName(&bstrName);

//set telnet name

bstrName = SysAllocString(OLESTR("ValidName"));

m_pTransport->put_ TelnetName(bstrName);

SysFreeString(bstrName);

```

## Property: IHETTransport::TerminalModel 3270 5250 VT

This property returns or sets a value that indicates the type of terminal that you are using to connect to the host. For TN3270 and TN5250 terminals, the default for this property is set to HOSTEX\_TERM\_MODEL\_2. For TNVT terminals, the default is set to HOSTEX\_TERM\_MODEL\_VT220.

**Basic Syntax**      HOSTEX\_TERM\_MODEL = HETransport.**TerminalModel**  
HETransport.**TerminalModel** = HOSTEX\_TERM\_MODEL

**C++ Syntax**      HRESULT IHETransport::get\_**TerminalModel**([out, retval] HOSTEX\_TERM\_MODEL \*  
*pVal*);  
HRESULT IHETransport::put\_**TerminalModel**([in] HOSTEX\_TERM\_MODEL *newVal*);

**Parameters**  
*pVal*—The returned value, indicating the terminal type.  
*newVal*—The set value, indicating the terminal type.

**Basic Example**  
Dim Transport As HETransport  
  
Dim Model As HOSTEX\_TERM\_MODEL  
  
Set Transport = CreateObject("HETransport.HETransport")

```

'get terminal model

Model = Transport.TerminalModel

'set terminal model

Model = HOSTEX_TERM_MODEL_3

Transport.TerminalModel = Model

```

## C++ Example

```
IHETransport * m_pTransport = NULL;

HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL,
CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&m_pTransport);

if (FAILED(hr))

{

// add code

return S_FALSE;

}

HOSTEX_TERM_MODEL Model;

//get terminal model

m_pTransport->get_TerminalModel(&Model);

//set terminal model

Model = HOSTEX_TERM_MODEL_3;

m_pTransport->put_TerminalModel(Model);
```

## Related Topics

[HOSTEX\\_TERM\\_MODEL Data Type](#)

## Property: IHETransport::TNESession **3270**

This property returns or sets a value that indicates whether the terminal is in TN3270E mode.

### Basic Syntax

Boolean = HETransport.**TNESession**

### C++ Syntax

HRESULT IHETransport::get\_TNESession([out, retval] VARIANT\_BOOL \* *pVal*);

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that the terminal is in TN3270E mode. A returned value of VARIANT\_FALSE indicates that the terminal is not in TN3270E mode.

### Basic Example

```
Dim Transport As HETransport
```

```
Dim bTNESession As Boolean
```

```
Set Transport = CreateObject("HETransport.HETransport")
```

```
bTNESession = Transport.TNESession
```

## C++ Example

```
IHETransport * m_pTransport = NULL;

HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL,
    CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&m_pTransport);

if (FAILED(hr))
{
    // add code

    return S_FALSE;
}

VARIANT_BOOL bTNESession;

m_pTransport->get_TNESession(&bTNESession);
```

## Property: IHETransport::TraceFilename 3270 5250 VT

This property returns or sets a string that specifies the name of the file that contains the information that is sent to and received from the host. By default, this property is set to C:\HETRACE.TRC.

**Basic Syntax** String = HETransport.**TraceFilename**

HETransport.**TraceFilename** = String

**C++ Syntax** HRESULT IHETransport::get\_TraceFilename([out, retval] BSTR \* *pVal*);

HRESULT IHETransport::put\_TraceFilename([in] BSTR *newVal*);

**Parameters** *pVal*—The returned string, specifying the file name.

*newVal*—The set string, specifying the file name.

**Basic Example** Dim Transport As HETransport

Dim strName As String

Set Transport = CreateObject("HETransport.HETransport")

'get trace file name

strName = Transport.TraceFilename

'set trace file name

strName = "ValidFileName"

Transport.TraceFilename = strName

## C++ Example

```
IHETransport * m_pTransport = NULL;

HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL,
    CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&m_pTransport);

if (FAILED(hr))

{

// add code

return S_FALSE;

}

BSTR bstrFile = NULL;

//get trace file name

m_pTransport->get_TraceFilename(&bstrFile);

//set trace file name

bstrFile = SysAllocString(OLESTR("ValidFileName"));

m_pTransport->put_TraceFilename(bstrFile);

SysFreeString(bstrFile);
```

## Property: IHETransport::Username 5250

This property returns or sets a string that specifies the user name that you use to connect to the host.

### Basic Syntax

```
String = HETransport.Username
HETransport.Username = String
```

### C++ Syntax

```
HRESULT IHETransport::get_Username([out, retval] BSTR * pVal);
HRESULT IHETransport::put_Username([in] BSTR newVal);
```

### Parameters

*pVal*—The returned string, specifying your user name.  
*newVal*—The set string, specifying your user name.

**Basic Example**

```
Dim Transport As HETransport  
  
Dim strName As String  
  
Set Transport = CreateObject("HETransport.HETransport")
```

```
'get user name  
  
strName = Transport.Username  
  
'set user name  
  
strName = "ValidUserName"
```

```
Transport.Username = strName
```

**C++ Example**

```
IHETransport * m_pTransport = NULL;  
  
HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL,  
CLSCCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&m_pTransport);  
  
if (FAILED(hr))  
{  
    // add code  
  
    return S_FALSE;  
}  
  
BSTR bstrName = NULL;  
  
//get user name  
  
m_pTransport->get_Username(&bstrName);  
  
//set user name  
  
bstrName = SysAllocString(OLESTR("ValidUserName"));  
  
m_pTransport->put_Username(bstrName);  
  
SysFreeString(bstrName);
```

## Property: IHETransport::VTLineMode VT

This property returns or sets a value that indicates whether or not you are currently in Linemode. By default, this property is set to HOSTEX\_LINEMODE\_DONTDOLINEMODE.

**Basic Syntax**           HOSTEX\_LINEMODE = HETransport.VTLineMode  
HETransport.VTLineMode = HOSTEX\_LINEMODE

**C++ Syntax**            HRESULT IHETransport::get\_VTLineMode([out, retval] HOSTEX\_LINEMODE \* *pVal*);  
HRESULT IHETransport::put\_VTLineMode([in] HOSTEX\_LINEMODE *newVal*);

**Parameters**            *pVal*—A returned value of TRUE indicates that you are currently in Linemode. A returned value of FALSE indicates you are not currently in Linemode.  
*newVal*—A value of TRUE indicates that you are currently in Linemode. A value of FALSE indicates you are not currently in Linemode.

**Basic Example**        Dim Transport As HETransport

```
Dim LineMode As HOSTEX_LINEMODE

Set Transport = CreateObject("HETransport.HETransport")

'get VT line mode
```

```
LineMode = Transport.VTLineMode

'set VT line mode

LineMode = HOSTEX_LINEMODE_ALWAYS
```

```
Transport.VTLineMode = LineMode
IHETransport * m_pTransport = NULL;

HRESULT hr = CoCreateInstance(CLSID_HETransport, NULL,
CLSCTX_INPROC_SERVER, IID_IHETransport, (LPVOID *)&m_pTransport);

if (FAILED(hr))

{

// add code

return S_FALSE;

}

HOSTEX_LINEMODE LineMode;

//get VT line mode

m_pTransport->get_VTLineMode(&LineMode);

//set VT line mode

LineMode = HOSTEX_LINEMODE_ALWAYS;

m_pTransport->put_VTLineMode(LineMode);
```

## Related Topics

[HOSTEX\\_LINEMODE Data Type](#)

# Data Types of the Transport Objects

The Transport objects contain the following data types:

[HOSTEX\\_ATN\\_FORMAT](#)

[HOSTEX\\_CON\\_STATUS](#)

[HOSTEX\\_DEVICE\\_TYPE](#)

[HOSTEX\\_ENCRYPTED](#)

[HOSTEX\\_FUNCTION\\_KEY](#)

[HOSTEX\\_LINEMODE](#)

[HOSTEX\\_SECURITY\\_OPTIONS](#)

[HOSTEX\\_TELNETECHO](#)

[HOSTEX\\_TERM\\_MODEL](#)

[HOSTEX\\_TOGGLE\\_RECEIVE](#)

## **Related Topics**

[Methods of the Transport Objects](#)

[Properties of the Transport Objects](#)

## HOSTEX\_LINEMODE Data Type VT

The HOSTEX\_LINEMODE data type specifies how HostExplorer stores characters in a buffer until you send a carriage return to the host. When enabled, Line mode forces HostExplorer to send characters one line at a time rather than as individual characters. Using line mode is useful when you are trying to reduce costs on networks that charge per packet or when you are experiencing long network delays. By default, this data type is set to HOSTEX\_LINEMODE\_DONTDOLINEMODE.

It has the following values:

**HOSTEX\_LINEMODE\_DONTDOLINEMODE**

Disables Line mode.

**HOSTEX\_LINEMODE\_ALWAYS**

Enables Line mode continuously.

**HOSTEX\_LINEMODE\_DURINGLOCALECHO**

Enables Line mode when the host tells HostExplorer to do the echoing.

**HOSTEX\_LINEMODE\_WHENNOTINSGA**

Enables Line mode when the host does not Suppress Go Ahead (SGA).

**HOSTEX\_LINEMODE\_LOCALECHOORNOTSGA**

Enables Line mode when the host tells HostExplorer to do the echoing or when the host does not SGA.

### Related Topics

[Property: IHESession::VTLineMode](#)

## HOSTEX\_TELNETECHO Data Type **VT**

The HOSTEX\_TELNETECHO data type specifies how HostExplorer responds to remote echo negotiation with a Telnet host. By default, this data type is set to HOSTEX\_TELNETECHO\_AUTOMATIC.

It has the following values:

**HOSTEX\_TELNETECHO\_NO**

Indicates that HostExplorer negotiates remote echo with the host without local echoing.

**HOSTEX\_TELNETECHO\_YES**

Indicates that HostExplorer negotiates local echo with the host and always echoes.

**HOSTEX\_TELNETECHO\_AUTOMATIC**

Indicates that HostExplorer uses host commands to negotiate remote or local echoing.

### Related Topics

[Property: IHETransport::TelnetEcho](#)

[Property: IHESession::TelnetEcho](#)

## HOSTEX\_CON\_STATUS Data Type 3270 5250 VT

The HOSTEX\_CON\_STATUS data type specifies the current status of your connection to the host.

It has the following values:

**HOSTEX\_CON\_STATUS\_DISCONNECTED**

Indicates when you are fully disconnected from the host.

**HOSTEX\_CON\_STATUS\_CONNECTED**

Indicates when you are fully connected to the host.

**HOSTEX\_CON\_STATUS\_CONNECTING**

Indicates the status from the time you issue a Connect command to the host to the time you are actually connected to the host.

**HOSTEX\_CON\_STATUS\_DISCONNECTING**

Indicates the status from the time you issue a Disconnect command to the host to the time you are fully disconnected from the host.

### Related Topics

[Property: IHETransport::ConnectionStatus](#)

## HOSTEX\_DEVICE\_TYPE Data Type 3270 5250 VT

The HOSTEX\_DEVICE\_TYPE data type specifies the device type to be used with the Transport objects.

It has the following values:

**HOSTEX\_DEVICE\_TYPE\_DISPLAY**

Indicates that the Transport objects are used with a display terminal.

**HOSTEX\_DEVICE\_TYPE\_PRINTER**

Indicates that the Transport objects are used with a printer device.

### Related Topics

[Property: IHETransport::DeviceType](#)

## HOSTEX\_FUNCTION\_KEY Data Type 3270 5250 VT

The HOSTEX\_FUNCTION\_KEY data type specifies the value that you can request the Transport object to send to the host.

It has the following values:

**HOSTEX\_FUNCTION\_KEY\_SYSTEM\_REQUEST**

Executes a system-request command to the host.

**HOSTEX\_FUNCTION\_KEY\_SEND\_ATTENTION**

Executes an attention command to the host.

**HOSTEX\_FUNCTION\_KEY\_SEND\_ABORT\_OUTPUT**

Executes an abort-output command to the host; this command stops the process.

### Related Topics

[Method: IHETransport::SendFunctionKey](#)

## HOSTEX\_TERM\_MODEL Data Type 3270 5250 VT

The HOSTEX\_TERM\_MODEL data type specifies the type of terminal that you are using to connect to the host. By default, this data type is set to HOSTEX\_TERM\_MODEL\_2.

It has the following values:

<b>HOSTEX_TERM_MODEL_2</b>	Indicates that the terminal consists of 24 lines by 80 columns.
<b>HOSTEX_TERM_MODEL_3</b>	Indicates that the terminal consists of 32 lines by 80 columns.
<b>HOSTEX_TERM_MODEL_4</b>	Indicates that the terminal consists of 27 lines by 80 columns.
<b>HOSTEX_TERM_MODEL_5</b>	Indicates that the terminal consists of 27 lines by 132 columns.
<b>HOSTEX_TERM_MODEL_VT100</b>	Indicates that you are using a VT100 terminal to connect to the host.
<b>HOSTEX_TERM_MODEL_VT101</b>	Indicates that you are using a VT101 terminal to connect to the host.
<b>HOSTEX_TERM_MODEL_VT102</b>	Indicates that you are using a VT102 terminal to connect to the host.
<b>HOSTEX_TERM_MODEL_VT220</b>	Indicates that you are using a VT220 terminal to connect to the host.
<b>HOSTEX_TERM_MODEL_VT320</b>	Indicates that you are using a VT320 terminal to connect to the host.
<b>HOSTEX_TERM_MODEL_VT420</b>	Indicates that you are using a VT420 terminal to connect to the host.
<b>HOSTEX_TERM_MODEL_ANSI</b>	Indicates that you are using an ANSI/BBS terminal to connect to the host.
<b>HOSTEX_TERM_MODEL_SCOANSI</b>	Indicates that you are using a SCO-ANSI terminal to connect to the host.
<b>HOSTEX_TERM_MODEL_TERM_IBM3151</b>	Indicates that you are using an IBM 3151 terminal to connect to the host.

### Related Topics

[Property: IHETransport::TerminalModel](#)

## HOSTEX\_TOGGLE\_RECEIVE Data Type 3270 5250 VT

The HOSTEX\_TOGGLE\_RECEIVE data type specifies how HostExplorer toggles the state of the receipt of data from the Transport objects.

It has the following values:

**HOSTEX\_TOGGLE\_RECEIVE\_RETURNS\_STATE**

Indicates that HostExplorer returns only the actual state (whether or not the receipt is already blocked).

**HOSTEX\_TOGGLE\_RECEIVE\_STATE**

Indicates that HostExplorer toggles the current state. If the state is TRUE, it is toggled to FALSE. If the state is FALSE, it is toggled to TRUE.

**HOSTEX\_TOGGLE\_RECEIVE\_OFF**

Indicates that if the state is ON, HostExplorer toggles it to OFF.

**HOSTEX\_TOGGLE\_RECEIVE\_ON**

Indicates that if the state is OFF, HostExplorer toggles it to ON.

### Related Topics

[Method: IHETransport::ToggleBlockReceive](#)

## TN5250 Language-Conversion Table

The following list consists of the available languages and the associated [language index](#) for TN5250 terminals. This list is a subset of the contents in the language-conversion table. Refer to Hex5250.hxl, a file that is shipped with the HostExplorer product, for the complete table.

A sample of the Hex5250.hxl file is available. 

<b>5250 Languages</b>	<b>Language Index</b>
Albania-MNCS	0x0142
Austrian/German-273	0x0100
Austrian/German-1141	0x0101
Austrian/German-MNCS	0x0102
Belgian-MNCS	0x0103
Belgian-1148	0x0103
Bosnian/Herzegovinian-870	0x014C
Brazilian Portuguese-037	0x0105
Brazilian Portuguese-1140	0x0141
Bulgarian-1025	0x010A
Canadian French-MNCS	0x0106
Canadian French-037	0x0107
Canadian French-1140	0x0108
Croatian-870	0x0109
Cyrillic-880	0x010B
Czech-870	0x010C
Danish-277	0x010D
Danish-1142	0x010E
Danish-MNCS	0x0143
Dutch-037	0x010F
Dutch-1140	0x0144
Dutch-MNCS	0x0110
UK English-285	0x0111
UK English-1146	0x0112
UK English-MNCS	0x0145
US English-037	0x0113
US English-1140	0x014D
US English-MNCS	0x0146
Estonian-1122	0x0115
Finnish-278	0x0116
Finnish-MNCS	0x0114
Finnish-1143	0x0117
French (Azerty)-297	0x0118
French (Azerty)-1147	0x0119
French (Azerty)-MNCS	0x011A
French (Qwerty)-297	0x0147
French (Qwerty)-1147	0x0148
French (Qwerty)-MNCS	0x0149
Greek New-875	0x011F
Hungarian-870	0x0120
Icelandic-1149	0x0121
Icelandic-871	0x0122
Icelandic-MNCS	0x011B
Italian-280	0x0123
Italian-1144	0x0124
Italian-MNCS	0x0125
Latin-2-870	0x0126
Latvian-1112	0x0127
Lithuanian-1112	0x0128
FYR Macedonia	0x011C
Norwegian-277	0x012B
Norwegian-1142	0x012C
Norwegian-MNCS	0x011D

Polish-870	0x012D
Portuguese-037	0x012E
Portuguese-MNCS	0x012F
Portuguese-1140	0x0130
Romanian-870	0x0131
Russian-1025	0x0133
Serbian Cyrillic-1025	0x0134
Serbian/Montenegro Latin-870	0x0129
Slovenian-870	0x0135
Slovakian-870	0x012A
Spanish-284	0x0136
Spanish-MNCS	0x012A
Spanish-1145	0x0132
Spanish Speaking-284	0x0137
Spanish Speaking-1145	0x0138
Spanish Speaking-MNCS	0x014A
Swedish-278	0x0139
Swedish-1143	0x013A
Swedish-MNCS	0x014B
Swiss French-MNCS	0x013B
Swiss French-1148	0x013C
Swiss German-MNCS	0x013D
Swiss German-1148	0x013E
Turkish-1026	0x013F
Ukrainian-1123	0x0140

## Sample of Hex5250.hxl

The following is a sample of Hex5250.hxl, the language-conversion table for TN5250 terminals:

[US English-037]

HostCodepage=037

AnsiCodePage=1252

KBDID5250=USB

CSID5250=00697

CPID5250=00037

INIFILE=037.HXL

IndexCharset=0x0113

The language string as it appears in the Translation Table Options dialog box under the Terminal interface.

The host code page.

The ANSI code page.

The host keyboard ID.

The host character set ID.

The host code page ID.

The .hxl file containing the EBCDIC-to-ASCII and EBCDIC-to-Unicode conversion tables.

The language index for the conversion tables.

## HOSTEX\_SECURITY\_OPTIONS Data Type

The HOSTEX\_SECURITY\_OPTIONS data type specifies the type of security method used to secure the traffic between the server and the client. By default, this data type is set to HOSTEX\_SECURITY\_NO\_SECURITY.

It has the following values:

**HOSTEX\_SECURITY\_NO\_SECURITY**

Indicates that there is no security of traffic between the server and the client.

**HOSTEX\_SECURITY\_SSL\_TLS**

Encrypts all traffic between the server and the client for 3270, 5250, and Telnet terminals using Secure Socket Layer.

**HOSTEX\_SECURITY\_KERBEROS**

Provides authentication and encrypts all traffic between the server and the client for 3270 and Telnet terminals using Kerberos software.

**HOSTEX\_SECURITY\_SECURESHELL**

Encrypts all traffic between the server and the client for Telnet terminals using Secure Shell software.

### Related Topics

[Property: IHETransport::SecurityOption](#)

[Property: IHESessionSecurity::SecurityOption](#)

## HOSTEX\_ENCRYPTED Data Type 3270 5250 VT

The HOSTEX\_ENCRYPTED data type specifies the encryption level of the session.

It has the following values:

**HOSTEX\_IS\_NOT\_ENCRYPTED**

Indicates that the session is not encrypted.

**HOSTEX\_IS\_PARTIALLY\_ENCRYPTED**

Indicates that the session is partially encrypted.

**HOSTEX\_IS\_ENCRYPTED**

Indicates that the session is fully encrypted.

### Related Topics

[Property: IHETransport::IsEncrypted](#)

## TNVT UPSS Language-Conversion Table

The following list consists of the available UPSS (User Preferred Supplemental Character Set) and the associated [language index](#) for TNVT terminals. This list is a subset of the contents in the language-conversion table. Refer to VT\_UPS.hxl, a file that is shipped with the HostExplorer product, for the complete table.

A sample of the VT\_UPS.hxl file is available.



<b>VT UPSS Languages</b>	<b>Language Index</b>
DEC Special	0x0030
DEC Supplemental	0x005B
DEC Technical	0x003E
Europa3 (333)	0x0007
DEC Greek (373)	0x0008
ISO Latin-1 (8859-1)	0x007B
ISO Latin-2 (8859-2)	0x0002
ISO Latin-4 (8859-4)	0x000B
ISO Cyrillic (8859-5)	0x000C
ISO Greek (8859-7)	0x000D
ISO Latin-5 (8859-9)	0x0006
ISO Latin 9 (8859-15)	0x0009
PC English (437)	0x0001
PC Icelandic (861)	0x000E
PC Modern Greek (869)	0x000F
PC Modern Turkish (857)	0x0010
PC Multilingual (850)	0x0011
PC Nordic (865)	0x0012
PC Portuguese (860)	0x0013
PC Slavic (852)	0x0014
PC Canadian-French (863)	0x0015
PC Cyrillic (855)	0x0016
PC Cyrillic (866)	0x0017
PC Baltic (921)	0x0018
PC Estonian (922)	0x0019
PC Greek (851)	0x001A
HP Roman 8 (1051)	0x001B
PC Greek (437G, 210)	0x001C
HP Roman 9	0x001D
ISO Latin-3 (8859-3)	0x001E
PC Baltic (775)	0x0021
Windows Latin-2 (1250)	0x0022
Windows Cyrillic (1251)	0x0023
Windows Latin-1 (1252)	0x0024
Windows Greek (1253)	0x0025
Windows Latin-5 Turkish (1254)	0x0026
Windows Baltic (1257)	0x0027
ISO Latin-6 (8859-10)	0x0028
ISO Latin-7 (8859-13)	0x0029
ISO Latin-8 (8859-14)	0x002A
IBM3151 (Special Graphics)	0x002B
Slovenian 7-Bit	0x002C

## Sample of VT\_UPS.hxl

The following is a sample of VT\_UPS.hxl, the UPSS language-conversion table for TNVT terminals:

[PC English (437)]

DEFINE=VTCS\_PCENGLISH437

INIFILE=437.HXL

IndexCharset=0x0001

The language string as it appears in the VT Character Set dialog box under the Terminal interface.

An internal string.

The .hxl file that contains the host-to-ASCII and host-to-Unicode conversion tables.

The language index for the conversion tables.

## HOSTEX\_GRAPHICS\_CURSOR\_TYPE Data Type **3270**

The HOSTEX\_GRAPHICS\_CURSOR\_TYPE data type specifies how the cursor appears in the terminal window. By default, this data type is set to HOSTEX\_GRAPHICS\_CURSOR\_TYPE\_SMALL\_CROSS\_WHITE.

It has the following values:

**HOSTEX\_GRAPHICS\_CURSOR\_TYPE\_SMALL\_CROSS\_WHITE**

Displays the cursor as a small white cross.

**HOSTEX\_GRAPHICS\_CURSOR\_TYPE\_LARGE\_CROSS\_WHITE**

Displays the cursor as a large white cross.

**HOSTEX\_GRAPHICS\_CURSOR\_TYPE\_SMALL\_CROSS\_GREEN**

Displays the cursor as a small green cross.

**HOSTEX\_GRAPHICS\_CURSOR\_TYPE\_LARGE\_CROSS\_GREEN**

Displays the cursor as a large green cross.

### Related Topics

[Property: IHEParser::GraphicsCursorType](#)

[Property: IHESessionGraphics::GraphicsCursorType](#)

## HOSTEX\_GRAPHICS\_MODEL Data Type **3270**

The HOSTEX\_GRAPHICS\_MODEL data type sets general graphic options. By default, this data type is set to HOSTEX\_GRAPHICS\_MODEL\_3270PCG.

It has the following values:

**HOSTEX\_GRAPHICS\_MODEL\_NOGRAPHICS**

Indicates that HostExplorer displays only text.

**HOSTEX\_GRAPHICS\_MODEL\_3179G**

Indicates that HostExplorer displays the IBM 3179G graphics terminal model.

**HOSTEX\_GRAPHICS\_MODEL\_3472G**

Indicates that HostExplorer displays the IBM 3472G graphics terminal model.

**HOSTEX\_GRAPHICS\_MODEL\_3270PCG**

Indicates that HostExplorer displays the IBM 3270G graphics terminal model.

### Related Topics

[Property: IHEParser::GraphicsModel](#)

[Property: IHESessionGrahics::GraphicsModel](#)

## HOSTEX\_KEYBOARD\_TYPE Data Type 3270 5250 VT

The HOSTEX\_KEYBOARD\_TYPE data type specifies the type of keyboard to use for the current session.

It has the following values:

**HOSTEX\_KEYBOARD\_TYPE\_PC\_84**

Indicates that the PC keyboard has 84 keys.

**HOSTEX\_KEYBOARD\_TYPE\_PC\_101**

Indicates that the PC keyboard has 101 keys.

**HOSTEX\_KEYBOARD\_TYPE\_PC\_102**

Indicates that the PC keyboard has 102 keys.

**HOSTEX\_KEYBOARD\_TYPE\_DEC\_LK450**

Indicates that the DEC keyboard is an LK450 model.

**HOSTEX\_KEYBOARD\_TYPE\_IBM\_3270**

Indicates that the IBM keyboard is a 3270 model.

**HOSTEX\_KEYBOARD\_TYPE\_PC\_104**

Indicates that the PC keyboard has 104 keys.

### Related Topics

[Property: IHESessionKeyboard::KeyboardType](#)

## TNVT NRC Language-Conversion Table

The following list consists of the available NRC (National Replacement Character) support languages and the associated [language index](#) for TNVT terminals. This list is a subset of the contents in the language-conversion table. Refer to VT\_NRC.hxl, a file that is shipped with the HostExplorer product, for the complete table.

A sample of the VT\_NRC.hxl file is available. 

<b>VT NRC Support Languages</b>	<b>Language Index</b>
None	0x0000
DEC Swedish	0x0037
DEC French Canadian	0x0039
DEC Swiss	0x003D
ISO United Kingdom	0x0041
DEC Finnish	0x0043
DEC Norwegian/Danish	0x0045
ISO German	0x004B
ISO French	0x0052
ISO Italian	0x0059
DEC Portuguese	0x005D
ISO Spanish	0x005A
ISO Norwegian/Danish	0x0060

## Sample of VT\_NRC.hxl

The following is a sample of VT\_NRC.hxl, the NRC language-conversion table for TNVT terminals:

[ISO German]

IndexCharset=0x004B

Hex23=0x23

Hex23U=0x0023

The language string as it appears in the VT Character Set dialog box under the Terminal interface.

The language index for the conversion tables.

The new byte character that replaces the original value at the same character position.

The new Unicode character that replaces the original value at the same character position.

## HOSTEX\_CELL\_DELIMITED Data Type 3270 5250

The HOSTEX\_CELL\_DELIMITED data type specifies how HostExplorer parses screen data when copying data to the Clipboard in cell-delimited format.

It has the following values:

**HOSTEX\_CELL\_DELIMITED\_WORD**

Indicates that HostExplorer parses screen data at words.

**HOSTEX\_CELL\_DELIMITED\_FIELD**

Indicates that HostExplorer parses screen data at field attributes.

### Related Topics

[Property: IHEParser::CellDelimited](#)

[Property: IHESessionEditing::CellDelimited](#)

## HOSTEX\_STATUS\_LINE\_MODE Data Type 3270 5250

The HOSTEX\_STATUS\_LINE\_MODE data type indicates where the status line appears.

It has the following values:

**HOSTEX\_STATUS\_LINE\_MODE\_ NOSTATUSLINE**

Indicates that no status line is displayed.

**HOSTEX\_STATUS\_LINE\_MODE\_ TERMINALSTATUSLINE**

Indicates that the status line appears at the bottom of the terminal screen.

**HOSTEX\_STATUS\_LINE\_MODE\_ WINDOWSTATUSBAR**

Indicates that the status line appears at the bottom of the window.

### Related Topics

[Property: IHEParser::StatusLineMode](#)

[Property: IHESessionDisplay::StatusLineMode](#)

## OLE\_COLOR Data Type 3270 5250 VT

The OLE\_COLOR data type is used for properties that return colors. When a property is declared as OLE\_COLOR, the Properties window displays a color palette, which you can use to select the color for the property rather than using the numeric equivalent.

This data type consists of a long value that is converted from a hexadecimal value. The hexadecimal value returns the corresponding values for BGR (Blue, Green, Red). The first two hexadecimal numbers refer to Blue; the middle two numbers refer to Green, and the last two numbers refer to Red. For example:

- Blue—hexadecimal FF0000; long 16711680
- Green—hexadecimal FF00; long 65280
- Red—hexadecimal FF; long 255

**Note:** A hexadecimal value must be converted to a long value so that you can use it in a property.

### Related Topics

[Property: IHESessionDisplay::WorkspaceBackgroundColor](#)

[Property: IHESessionDisplay::WorkspaceForegroundColor](#)

## HOSTEX\_SWITCHSCREENTYPE Data Type 3270 5250 VT

The HOSTEX\_SWITCHSCREENTYPE data type specifies the type of information that HostExplorer retains when the host switches the screen between standard and alternate sizes. By default, this data type is set to HOSTEX\_SWITCHSCREENTYPE\_KEEPSIZE.

It has the following values:

**HOSTEX\_SWITCHSCREENTYPE\_KEEPSIZE**

Indicates that when HostExplorer switches between screen sizes, if the current font is not available, HostExplorer selects another font within given parameters.

**HOSTEX\_SWITCHSCREENTYPE\_KEEPPFONT**

Indicates that when HostExplorer switches between screen sizes, it keeps the font size constant.

**HOSTEX\_SWITCHSCREENTYPE\_KEEPPOLDINFO**

Indicates that when HostExplorer switches between screen sizes, it saves the font and window information separately for the default and alternate modes.

### Related Topics

[Property: IHESessionFonts::SwitchScreenType](#)

## HOSTEX\_CAPTURE\_MODE Data Type **VT**

The HOSTEX\_CAPTURE\_MODE data type specifies how to capture selected text.

It has the following values:

**HOSTEX\_CAPTURE\_MODE\_RAW**

Indicates that the system captures all data, including escape sequences, received by the emulator.

**HOSTEX\_CAPTURE\_MODE\_BINARY**

Indicates that escape sequences are removed so that what appears on the screen is what is sent to the printer. In this mode, the system captures every line that is terminated by a line feed, thereby allowing you to capture line-by-line output.

### Related Topics

[Property: IHEParser::CaptureMode](#)

## HOSTEX\_CUT\_MODE Data Type 3270 5250

The HOSTEX\_CUT\_MODE data type indicates what occurs on the screen after you cut text. By default, this data type is set to HOSTEX\_CUT\_MODE\_DELETE\_TEXT.

It has the following values:

**HOSTEX\_CUT\_MODE\_REPLACE\_WITH\_SPACES**

Indicates that the cut text is replaced with blank characters.

**HOSTEX\_CUT\_MODE\_REPLACE\_WITH\_NULLS**

Indicates that the cut text is replaced with nulls (or zeros).

**HOSTEX\_CUT\_MODE\_DELETE\_TEXT**

Indicates that the cut text is deleted and not replaced by any characters.

### Related Topics

[Property: IHEParser::Cutmode](#)

## HOSTEX\_FIELD\_ATTR\_REPLACEMENT Data Type 3270 5250

The HOSTEX\_FIELD\_ATTR\_REPLACEMENT data type specifies how HostExplorer replaces the field attribute when copying information to the clipboard. By default, this data type is set to HOSTEX\_FIELD\_ATTR\_REPLACEMENT\_COMMA.

It has the following values:

**HOSTEX\_FIELD\_ATTR\_REPLACEMENT\_NONE**

Indicates that HostExplorer does not replace the field attribute with anything.

**HOSTEX\_FIELD\_ATTR\_REPLACEMENT\_TAB**

Indicates that HostExplorer replaces the field attribute with a tab stop on the screen.

**HOSTEX\_FIELD\_ATTR\_REPLACEMENT\_COMMA**

Indicates that HostExplorer replaces the field attribute with a comma on the screen.

**HOSTEX\_FIELD\_ATTR\_REPLACEMENT\_PARAGRAPH**

Indicates that HostExplorer replaces the field attribute with a paragraph mark on the screen.

## HOSTEX\_INSERT\_KEY\_STYLE Data Type 3270

The HOSTEX\_INSERT\_KEY\_STYLE data type specifies how the Insert key option operates.

It has the following values:

**HOSTEX\_INSERT\_KEY\_STYLE\_RESET**

Indicates that the Insert-key option is on until you press the Reset key.

**HOSTEX\_INSERT\_KEY\_STYLE\_ACTION**

Indicates that the Insert-key option is on until you press an action key, such as Enter or Clear.

### Related Topics

[Property: IHEParser::InsertKeyStyle](#)

## HOSTEX\_NEXT\_FIELD\_KEY Data Type 3270 5250

The HOSTEX\_NEXT\_FIELD\_KEY data type specifies how HostExplorer tabs to the next field on the screen. By default, this data type is set to HOSTEX\_NEXT\_FIELD\_KEY\_COMMA. You can set this data type only when the HOSTEX\_PASTE\_MODE data type is set to HOSTEX\_PASTE\_MODE\_PASTE\_FIELD.

It has the following values:

**HOSTEX\_NEXT\_FIELD\_KEY\_NONE**

Indicates that HostExplorer does not interpret any of the characters as the next field key.

**HOSTEX\_NEXT\_FIELD\_KEY\_TAB**

Indicates that HostExplorer tabs to the next field using the Tab character.

**HOSTEX\_NEXT\_FIELD\_KEY\_COMMA**

Indicates that HostExplorer tabs to the next field using the Comma character.

**HOSTEX\_NEXT\_FIELD\_KEY\_PARAGRAPH**

Indicates that HostExplorer tabs to the next field using the Paragraph Mark or Enter key.

### Related Topics

[Property: IHEParser::NextFieldKey](#)

[HOSTEX\\_PASTE\\_MODE Data Type](#)

## HOSTEX\_PASTE\_MODE Data Type 3270 5250

The HOSTEX\_PASTE\_MODE data type specifies how HostExplorer pastes the contents of the Clipboard to the current cursor location. By default, this data type is set to HOSTEX\_PASTE\_MODE\_PASTE\_BLOCK.

It has the following values:

**HOSTEX\_PASTE\_MODE\_PASTE\_BLOCK**

Indicates that HostExplorer stops pasting text when it reaches a protected field on the screen.

**HOSTEX\_PASTE\_MODE\_PASTE\_OVERLAY**

Indicates that HostExplorer ignores pasted characters that overlay protected fields.

**HOSTEX\_PASTE\_MODE\_PASTE\_STREAM**

Indicates that HostExplorer pastes text one character at a time and stops when it reaches a protected field.

**HOSTEX\_PASTE\_MODE\_PASTE\_STREAMWORDWRAP**

Indicates that HostExplorer pastes text using wordwrap. In this case, HostExplorer pastes text, stops at a protected field, and continues pasting at the next available unprotected field.

**HOSTEX\_PASTE\_MODE\_PASTE\_FIELD**

Indicates that HostExplorer pastes text in a stream-like fashion, and moves to the next field when a HOSTEX\_NEXT\_FIELD\_KEY character is encountered.

### Related Topics

[Property: IHEParser::PasteMode](#)

[HOSTEX\\_NEXT\\_FIELD\\_KEY Data Type](#)

## HOSTEX\_SELECTION\_MODE Data Type 3270 5250 VT

The HOSTEX\_SELECTION\_MODE data type specifies how you select text. By default, this data type is set to HOSTEX\_SELECTION\_MODE\_BLOCK.

It has the following values:

**HOSTEX\_SELECTION\_MODE\_BLOCK**

Indicates that you can select text as a block.

**HOSTEX\_SELECTION\_MODE\_STREAM**

Indicates that you can select text as a stream.

### Related Topics

[Property: IHEParser::SelectionMode](#)

## HOSTEX\_TERMINAL\_ID Data Type **VT**

The HOSTEX\_TERMINAL\_ID data type specifies the terminal ID response that HostExplorer sends to the host.

It has the following values:

<b>HOSTEX_TERMINAL_ID_VT100</b>	Indicates that the terminal ID response is VT100.
<b>HOSTEX_TERMINAL_ID_VT101</b>	Indicates that the terminal ID response is VT101.
<b>HOSTEX_TERMINAL_ID_VT102</b>	Indicates that the terminal ID response is VT102.
<b>HOSTEX_TERMINAL_ID_VT220</b>	Indicates that the terminal ID response is VT220.
<b>HOSTEX_TERMINAL_ID_VT320</b>	Indicates that the terminal ID response is VT320.
<b>HOSTEX_TERMINAL_ID_VT420</b>	Indicates that the terminal ID response is VT420.
<b>HOSTEX_TERMINAL_ID_VT80</b>	Indicates that the terminal ID response is VT80.
<b>HOSTEX_TERMINAL_ID_VT100J</b>	Indicates that the terminal ID response is VT100J.
<b>HOSTEX_TERMINAL_ID_VT102J</b>	Indicates that the terminal ID response is VT102J.
<b>HOSTEX_TERMINAL_ID_VT220J</b>	Indicates that the terminal ID response is VT220J.
<b>HOSTEX_TERMINAL_ID_VT282</b>	Indicates that the terminal ID response is VT282.
<b>HOSTEX_TERMINAL_ID_VT382</b>	Indicates that the terminal ID response is VT382.

### Related Topics

[Property: IHEParser::TerminalID](#)

## HOSTEX\_TRANSFER\_HOSTTYPE Data Type **3270**

The HOSTEX\_TRANSFER\_HOSTTYPE data type specifies the operating system run by the host. By default, this data type is set to HOSTEX\_TRANSFER\_HOSTTYPE\_CMS.

It has the following values:

**HOSTEX\_TRANSFER\_HOSTTYPE\_CMS**

Indicates that you are uploading files to a host that is running CMS.

**HOSTEX\_TRANSFER\_HOSTTYPE\_TSO\_MUSIC**

Indicates that you are uploading files to a host that is running TSO/MUSIC.

**HOSTEX\_TRANSFER\_HOSTTYPE\_CICS**

Indicates that you are uploading files to a host that is running CICS.

## HOSTEX\_TRANSFER\_INITIALACTION Data Type **3270**

The HOSTEX\_TRANSFER\_INITIALACTION data type specifies the action that HostExplorer performs before uploading or downloading files. By default, this data type is set to HOSTEX\_TRANSFER\_INITIALACTION\_NONE.

It has the following values:

**HOSTEX\_TRANSFER\_INITIALACTION\_NONE**

Indicates that HostExplorer is not to perform an action before transferring a file.

**HOSTEX\_TRANSFER\_INITIALACTION\_HOMEKEY**

Indicates that HostExplorer is to send a Home-key command to the host before transferring a file.

**HOSTEX\_TRANSFER\_INITIALACTION\_ENTERKEY**

Indicates that HostExplorer is to send an Enter key or carriage return (CR) to the host before transferring a file.

## HOSTEX\_TRANSFER\_RECORDFORMAT Data Type 3270

The HOSTEX\_TRANSFER\_RECORDFORMAT data type specifies general record formats.

It has the following values:

**HOSTEX\_TRANSFER\_RECORDFORMAT\_DEFAULT**

Indicates that the host portion of the file transfer must use the default record format.

**HOSTEX\_TRANSFER\_RECORDFORMAT\_FIXED**

Indicates that HostExplorer must upload the file to a fixed-record-format file.

**HOSTEX\_TRANSFER\_RECORDFORMAT\_VARIABLE**

Indicates that HostExplorer must upload the file to a variable-record-format file.

**HOSTEX\_TRANSFER\_RECORDFORMAT\_UNDEFINED**

Indicates that the record format is undefined; it applies only to Multiple Virtual Storage (MVS).

# HOSTEX\_TRANSFER\_TARGET Data Type 3270 VT

The HOSTEX\_TRANSFER\_TARGET data type specifies where the file transfer occurs.

It has the following values:

**HOSTEX\_TRANSFER\_PC\_FILESYSTEM**

Indicates that the file transfer occurs on the file system.

**HOSTEX\_TRANSFER\_PC\_CLIPBOARD**

Indicates that the file transfer occurs on the Clipboard.

## HOSTEX\_TRANSFER\_TYPE Data Type **3270** **VT**

The HOSTEX\_TRANSFER\_TYPE data type specifies the name of the host file transfer program to use when uploading and/or downloading files.

It has the following values:

<b>HOSTEX_TRANSFER_TYPE_INDFILE</b>	Indicates that the name of the file-transfer program for TN3270 terminals is IND\$File. You can use IND\$File to send and receive TN3270 files.
<b>HOSTEX_TRANSFER_TYPE_ZMODEM</b>	Indicates that the name of the file-transfer program is Zmodem. This VT protocol provides end-to-end data security between program applications while significantly eliminating file-transfer errors.
<b>HOSTEX_TRANSFER_TYPE_YMODEM</b>	Indicates that the name of the file-transfer program is Ymodem. This VT protocol supports batch file transfers and can send the file name and file size before the actual data.
<b>HOSTEX_TRANSFER_TYPE_XMODEM</b>	Indicates that the name of the file-transfer program is Xmodem. This VT protocol is one of the original protocols written for asynchronous communications.
<b>HOSTEX_TRANSFER_TYPE_XMODEM1K</b>	Indicates that the name of the file-transfer program is Xmodem-1K. This VT protocol is part of Xmodem.
<b>HOSTEX_TRANSFER_TYPE_KERMIT</b>	Indicates that the name of the file-transfer program is Kermit. This VT protocol sends batch files with the name and time stamp of each file in small packet sizes. These packets contain fields that mark the beginning, length, type, and sequence number of the packet.

## HOSTOVERWRITE\_BEHAVIOUR Data Type **VT**

The HOSTOVERWRITE\_BEHAVIOUR data type specifies how files are written to the host.

It has the following values:

**OVERWRITE\_BEHAVIOUR\_NEWERORLONGER**

Indicates that HostExplorer overwrites the existing file only if the file you are sending is newer or longer.

**OVERWRITE\_BEHAVIOUR\_APPEND**

Indicates that HostExplorer adds the file you are sending to the end of the existing file.

**OVERWRITE\_BEHAVIOUR\_ALWAYS**

Indicates that HostExplorer always overwrites the existing file.

**OVERWRITE\_BEHAVIOUR\_FILESIZEDATEDIFFER**

Indicates that HostExplorer overwrites the existing file only if the file you are sending is a different size and/or is newer.

**OVERWRITE\_BEHAVIOUR\_NEVER**

Indicates that HostExplorer never overwrites the existing file.

**OVERWRITE\_BEHAVIOUR\_NEWER**

Indicates that HostExplorer overwrites the existing file only if the file you are sending is newer.

## HEPARSER\_FEATURE Data Type

The HEPARSER\_FEATURE data type indicates the type of feature that is enabled or disabled.

It has the following values:

**HOSTEX\_8BIT\_MODE**

Determines whether the communication mode used to connect to the host supports the 8-bit data format. This data type value applies only to TNVT terminals.

**HOSTEX\_ALA\_ENABLED**

Determines whether HostExplorer enables ALA (A Program Language) support. By default, this data type value is FALSE, and applies only to TN3270 terminals.

**HOSTEX\_ALA\_KEY\_TABLE**

Determines whether HostExplorer uses the ALA keys definition. By default, this data type value is FALSE, and applies only to TN3270 terminals.

**HOSTEX\_ALLOW\_AID\_KEY\_REPEAT**

Determines whether HostExplorer sends multiple function-key commands to the host without you having to press a key again. By default, this data type value is FALSE.

**HOSTEX\_ALWAYS\_OUTLINE**

Determines whether HostExplorer automatically sets all input fields to full outline. By default, this data type value is FALSE and applies only to TN3270 terminals.

**HOSTEX\_AUTO\_COPY\_KEEP\_SELECTION**

Determines whether HostExplorer maintains the selection once you have copied or cut the text. By default, this data type value is FALSE.

**HOSTEX\_AUTO\_COPY\_SELECTED\_TEXT**

Determines whether HostExplorer automatically copies all selected text to the Clipboard. By default, this data type value is FALSE.

**HOSTEX\_AUTO\_DIACRITIC\_COMPOSITION**

Determines whether HostExplorer can compose accented and/or special characters. By default, this data type value is FALSE.

**HOSTEX\_BACKSPACE\_IS\_DELETE**

Determines whether HostExplorer sends a Delete character to the host when you press the Backspace key. This data type value applies only to TNVT terminals.

**HOSTEX\_CAN\_CHANGE\_SCREEN**

Determines whether you can update the screen. This data type value is set by code processing.

**HOSTEX\_CAPTURE\_SCREEN**

Determines whether HostExplorer saves all information on the screen. By default, this data type value is FALSE.

**HOSTEX\_CLIPBOARD\_FORMAT\_BITMAP**

Determines whether HostExplorer enables bitmap format when copying data to the Clipboard. By default, this data type value is TRUE.

**HOSTEX\_CLIPBOARD\_FORMAT\_CSV**

Determines whether HostExplorer enables CSV format when copying data to the Clipboard and pasting data from other applications. By default, this data type value is TRUE.

<b>HOSTEX_CLIPBOARD_FORMAT_HE</b>	Determines whether HostExplorer enables its proprietary format when copying data to the Clipboard. By default, this data type value is TRUE.
<b>HOSTEX_CLIPBOARD_FORMAT_PASTE_LINK</b>	Determines whether HostExplorer enables Paste Link format when copying data to the Clipboard. By default, this data type value is TRUE.
<b>HOSTEX_CLIPBOARD_FORMAT_RTF</b>	Determines whether HostExplorer enables Rich Text Format (RTF) when copying data to the Clipboard. By default, this data type value is TRUE.
<b>HOSTEX_CLIPBOARD_FORMAT_TEXT</b>	Determines whether HostExplorer enables standard text format when copying data to the Clipboard and pasting data from other applications. By default, this data type value is TRUE.
<b>HOSTEX_CONTROLCODES</b>	Determines whether HostExplorer acts on control codes or displays them using a special character set. This data type value is set by the host and applies only to TNVT terminals.
<b>HOSTEX_CURSOR_KEY_MODE</b>	Determines the cursor-key mode (Normal or Application), which affects the sequences HostExplorer sends to the host. This data type value applies only to TNVT terminals.
<b>HOSTEX_ENABLE_NOTIFY</b>	Determines whether HostExplorer beeps and the session window is not the active or highlighted window. By default, this data type value is FALSE.
<b>HOSTEX_ENABLE_SOUND</b>	Determines whether HostExplorer emits all program sounds. By default, this data type value is FALSE.
<b>HOSTEX_ENTRY_ASSIST</b>	Determines whether HostExplorer enables Entry Assist, which lets you set general editing options. By default, this data type value is FALSE and applies only to TN3270 and TN5250 terminals.
<b>HOSTEX_FORCE_ALT_SIZE</b>	Determines whether you can change the window to the alternate size when the host receives an Erase Write command. By default, this data type value is FALSE and applies only to TN3270 terminals.
<b>HOSTEX_HOST_WRITABLE_STATUS_LINE</b>	Determines whether the host displays messages within the status line. By default, this data type value is FALSE and applies only to TNVT terminals.
<b>HOSTEX_IGNORE_ATTRIBUTE</b>	Determines whether the field attribute is displayed. By default, this data type value is FALSE.
<b>HOSTEX_INSERT_MODE</b>	Determines whether the Insert key inserts characters in the current and subsequent lines. By default, this data type value is FALSE and applies only to TN3270 and TN5250 terminals.

<b>HOSTEX_ISO_COLORS</b>	Determines whether HostExplorer enables support for ISO colors for ANSI color escape sequences when using VT100, VT101, VT220, VT320, and VT420 models. By default, this data type value is FALSE and applies only to TNVT terminals.
<b>HOSTEX_KEYPAD_APPLICATION_MODE</b>	Determines whether HostExplorer sends application sequences to the host. This data type value applies only to TNVT terminals.
<b>HOSTEX_MONO_TRANSITION_MODE</b>	Determines whether the screen is in monochrome transition mode. If it is, the screen is black, and the characters are green. This data type value is set by the host and applies only to TN3270 terminals.
<b>HOSTEX_MOVE_CURSOR_AFTER_PASTE</b>	Determines whether HostExplorer automatically repositions the cursor after pasting text. By default, this data type is FALSE and applies only to TN3270 and TN5250 terminals.
<b>HOSTEX_NEW_LINE_MODE</b>	Determines whether pressing the Enter key sends a carriage-return (CR) or carriage return/line feed (CR/LF) command to the host. By default, the CR option is on. This data type value applies only to TNVT terminals.
<b>HOSTEX_NO_LOCK_KEYBOARD</b>	Determines whether HostExplorer sends a Never Lock the Keyboard command to the host. By default, this data type value is TRUE and applies only to TN3270 terminals.
<b>HOSTEX_PAR_LOCAL_ECHO</b>	Determines whether HostExplorer enables local echo of characters typed in the emulator. This data type value applies only to TNVT terminals.
<b>HOSTEX_PAR_VTONLINE</b>	Determines whether you can type, and move the cursor around the screen without sending data to the host. By default, this data type value is FALSE and applies only to TNVT terminals.
<b>HOSTEX_PS_RESERVE</b>	Lets you reserve a session to prevent user input. By default, this data type value is FALSE.
<b>HOSTEX_SAVE_ATTR_IN_SCROLLBACK</b>	Determines whether HostExplorer saves the Telnet screen attributes within data in the Scrollback buffer. By default, this data type value is FALSE and applies only to TNVT terminals.
<b>HOSTEX_SAVE_ERASE_SCREEN</b>	Determines whether HostExplorer saves a screen to the Scrollback buffer before performing the Erase-Screen Host command. By default, this data type value is FALSE and applies only to TNVT terminals.
<b>HOSTEX_SCROLL_NO_BLANKS</b>	Determines whether HostExplorer prevents adding blank lines to the Scrollback buffer. By default, this data type value is TRUE and applies only to TNVT terminals.

**HOSTEX\_SMOOTH\_SCROLL**

Determines whether HostExplorer scrolls data using a smooth scroll method. By default, this data type value is FALSE and applies only to TNVT terminals.

**HOSTEX\_TYPE\_AHEAD**

Determines whether you can continue typing even when the keyboard is locked. HostExplorer enables you to continue typing by buffering typed characters. By default, this data type value is FALSE and applies only to TN3270 and TN5250 terminals.

**HOSTEX\_UNICODE\_FONT**

Determines whether you are using Unicode font. By default, this data type value is TRUE.

**HOSTEX\_UNICODE\_MODE**

Determines whether the Translate object was loaded in the Parser object. By default, this data type value is FALSE.

**HOSTEX\_VT\_ENABLE\_BREAK**

Determines whether you can send the Break key to the host. By default, this data type value is FALSE and applies only to TNVT terminals.

**HOSTEX\_VT\_NRC\_MODE**

Determines whether HostExplorer enables the NRC (National Replacement Character) set. By default, this data type value is FALSE and applies only to TNVT terminals.

**HOSTEX\_WHAT\_THIS**

Verifies whether “What’s this?” or context-sensitive Help is enabled. By default, this data type value is FALSE.

**HOSTEX\_WORD\_WRAP**

Determines whether HostExplorer automatically wraps text around the screen. Text wrapping occurs when the terminal attempts to display a character beyond the last column of the emulator. By default, this data type value is FALSE and applies only to TNVT terminals.

## TN3270 Language-Conversion Table

The following list consists of the available languages and the associated [language index](#) for TN3270 terminals. This list is a subset of the contents in the language-conversion table. Refer to Hex3270.hxl, a file that is shipped with the HostExplorer product, for the complete table.

A sample of the Hex3270.hxl file is available. 

<b>3270 Languages</b>	<b>Language Index</b>
Austrian ECECP (1141)	0x0200
Austrian CECP (273)	0x0201
Austrian (273)	0x0202
Belgian ECECP (1148)	0x0203
Belgian CECP (500)	0x0204
Belgian (500)	0x0205
Brazilian (275)	0x0206
Canadian Bilingual ECECP (1140)	0x0207
Canadian Bilingual CECP (037)	0x0208
Canadian Bilingual (037)	0x0209
Croatian	0x020A
Cyrillic (880)	0x0241
Cyrillic (1025)	0x020B
Czech (870)	0x020C
Danish ECECP (1142)	0x020D
Danish CECP (277)	0x020E
Danish (277)	0x020F
Dutch CECP (037)	0x0245
Dutch ECECP (1140)	0x024F
English-UK ECECP (1146)	0x0210
English-UK CECP (285)	0x0211
English-UK (285)	0x0212
English-US C370 CECP V2 (1047)	0x0213
English-US C370 CECP (037)	0x0214
English-US CECP (037)	0x0215
English-US (037)	0x0216
Estonian (1122)	0x024B
Finnish ECECP (1143)	0x0217
Finnish CECP (278)	0x0218
Finnish (278)	0x0219
French ECECP (1147)	0x021A
French CECP (297)	0x021B
French (297)	0x021C
German ECECP (1141)	0x0248
German CECP (273)	0x0249
German (273)	0x024A
Greek (423)	0x0240
Greek New (875)	0x021D
Hungarian (870)	0x021E
Icelandic ECECP (1149)	0x023E
Icelandic CECP (871)	0x023F
Italian ECECP (1144)	0x0220
Italian (280)	0x0221
Latin-2 (870)	0x0222
Latin-9 (924)	0x0250
Latvian (1112)	0x024C
Lithuanian (1112)	0x024D
Netherlands ECECP (1140)	0x0224
Netherlands CECP (037)	0x0225
Netherlands (037)	0x0226
Norwegian CECP (1142)	0x0227
Norwegian CECP (277)	0x0228
Norwegian (277)	0x0229

Polish (870)	0x022A
Portuguese ECECP (1140)	0x022B
Portuguese CECP (037)	0x022C
Portuguese (037)	0x022D
ROECE Latin/Yugoslav (870)	0x022E
Romanian (870)	0x022F
Russian (1025)	0x0247
Serbian (870)	0x0243
Slovenian (870)	0x0244
Spanish Speaking ECECP (1145)	0x0231
Spanish Speaking CECP (284)	0x0232
Spanish Speaking (284)	0x0233
Spanish CECP (284)	0x0234
Swedish ECECP (1143)	0x0235
Swedish CECP (278)	0x0236
Swedish (278)	0x0237
Swiss French ECECP (1148)	0x0238
Swiss French CECP (500)	0x0239
Swiss French (500)	0x023A
Swiss German ECECP (1148)	0x023B
Swiss German CECP (500)	0x023C
Swiss German (500)	0x023D
Turkish (905)	0x0242
Turkish New (1026)	0x0223
Ukrainian (1123)	0x024E

## Sample of Hex3270.hxl

The following is a sample of Hex3270.hxl, the language-conversion table for TN3270 terminals:

[English-US C370 CECP V2 (1047)]

HostCodepage=037

AnsiCodePage=1252

acCECP0=0x00

acCECP1=0x65

acCECP2=0x00

acCECP3=0x25

INIFILE=037.HXL

IndexCharset=0x0216

The language string as it appears in the Translation Table Options dialog box under the Terminal interface.

The host code page.

The ANSI code page.

The first CECP byte ID.

The second CECP byte ID.

The third CECP byte ID.

The fourth CECP byte ID.

The .hxl file containing the EBCDIC-to-ASCII and EBCDIC-to-Unicode conversion tables.

The language index for the conversion tables.

## HOSTEX\_TPRINT\_OUTPUT Data Type 3270

The HOSTEX\_TPRINT\_OUTPUT data type specifies where a host TPRINT or PCPRINT print job is being sent.

It has the following values:

<b>HOSTEX_TPRINT_OUTPUT_DEFAULT_WIN_PRINTER</b>	Indicates that the print job is being sent to the default printer specified on your machine.
<b>HOSTEX_TPRINT_OUTPUT_LPT1</b>	Indicates that the print job is being sent to the LPT1 port.
<b>HOSTEX_TPRINT_OUTPUT_LPT2</b>	Indicates that the print job is being sent to the LPT2 port.
<b>HOSTEX_TPRINT_OUTPUT_LPT3</b>	Indicates that the print job is being sent to the LPT3 port.
<b>HOSTEX_TPRINT_OUTPUT_CLIPBOARD</b>	Indicates that the print job is being sent to the Clipboard.

### Related Topics

[Property: IHEParser::TPrintOutput](#)

## HOSTEX\_TRANSFER Data Type **3270**

The HOSTEX\_TRANSFER data type specifies whether to download or upload files.

It has the following values:

**HOSTEX\_TRANSFER\_DOWNLOAD**

Indicates that HostExplorer downloads files.

**HOSTEX\_TRANSFER\_UPLOAD**

Indicates that HostExplorer uploads files.

### Related Topics

[Property: IHEParser::XferMode](#)

## PC\_OVERWRITE\_BEHAVIOUR Data Type 3270 VT

The PC\_OVERWRITE\_BEHAVIOUR data type specifies how files are written to the PC.

It has the following values:

**OVERWRITE\_BEHAVIOUR\_OVERWRITE**

Indicates that HostExplorer overwrites the existing file with the file you are sending.

**OVERWRITE\_BEHAVIOUR\_RENAME**

Indicates that HostExplorer renames the file you are sending and leaves the existing file unchanged.

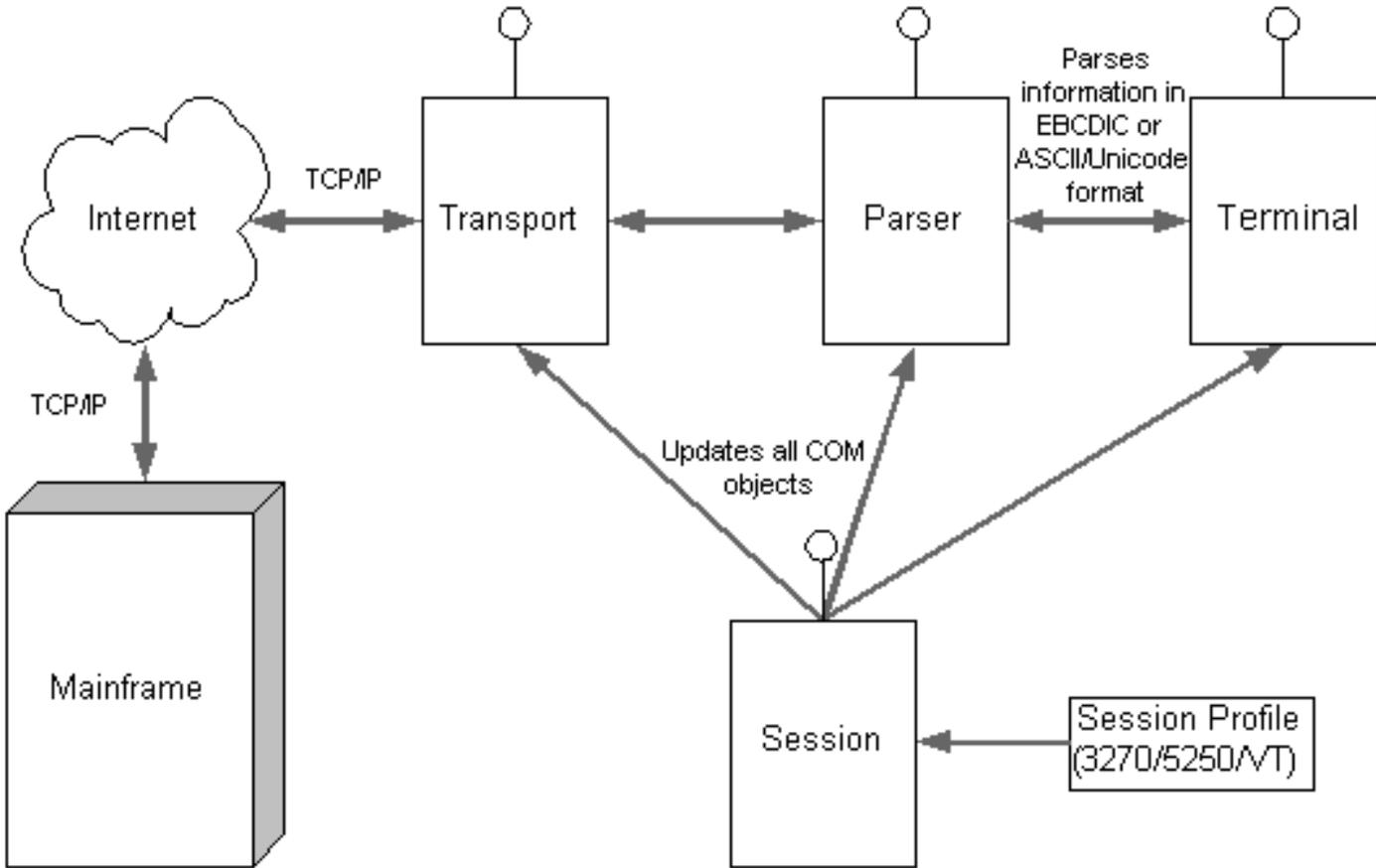
**OVERWRITE\_BEHAVIOUR\_SKIP**

Indicates that HostExplorer transfers all of the files except for those that already exist.

# Relationship Between COM Objects

The following diagram illustrates the relationships between the following four COM objects:

- Terminal
- Session
- Parser
- Transport



## Related Topics

[About COM Objects](#)

# About COM Objects

Common Object Model (COM) is an efficient object-oriented programming methodology that documents all of the standard functions that reside in DLLs. COM allows programmers to develop objects that can be accessed by any COM-compliant application.

COM is one type of application programming interface (API), which is a widely known document standard used to write applications. COM is also a new form of Object Linking and Embedding (OLE), a document standard that lets you create objects within one application and embed them in another application.

In COM, an individual object is assigned discrete and logical functionality. As well, you can create relationships between objects. Because objects can be independent of one another, you can create an object that inherits many of its features from existing objects, rather than changing a module when a new object is added. Using small and flexible COM objects, you can:

- improve application performance
- reduce application size
- reuse code to develop applications more rapidly

The COM interface displays the available API methods and properties with the corresponding syntax. The interface executes the code in a dynamic-link library (DLL), and the COM object returns the corresponding value or data.

An ActiveX object (for example, Terminal objects within HostExplorer) is a specific type of COM object and is associated with the GUI. ActiveX objects support a number of standard methods and properties.

Sample files of COM objects are available in the HostExplorer\SDK\Samples\COMObjects directory where the program files are stored on your machine.

## Related Topics

[About the Terminal Objects](#)

[About the Session Object](#)

[About the Parser Objects](#)

[About the Transport Objects](#)

# About OHIO

OHIO (Open Host Interface Objects) is a standardized programming interface to the host data. OHIO provides a common access method to the data when it arrives at the client and divides the data into logical objects. Using OHIO, you can write a script that can run in any type of emulator that supports OHIO.

The HostExplorer object Ohio is a base interface for eight Ohio interfaces, which use a specific inheritance hierarchy.

Ohio is used to create a screen that lets you communicate with, and connect to or disconnect from, the host. Ohio functions are used to call Transport and Parser functions.

Sample files of Ohio are available in the HostExplorer\SDK\Samples\OHIO directory where the program files are stored on your machine.

## OhioManager Interface

The OhioManager interface is a central repository that provides a list of all available OhioSession objects. It allows you to open and close sessions.

### Methods

The OhioManager interface consists of the following methods:

[CloseSession](#)

[OpenSession](#)

### Properties

The OhioManager interface consists of the following properties:

[OhioVersion](#)

[Sessions](#)

[VendorName](#)

[VendorObject](#)

[VendorProductVersion](#)

## Method: IOhioManager::CloseSession

This method closes an OhioSession object. The OhioSession is considered invalid and is removed from the list of OhioSession objects.

#### Basic Syntax

OhioManager.**CloseSession**(*inSession* As Variant)

#### C++ Syntax

HRESULT IOhioManager::**CloseSession**([in] VARIANT *inSession*);

#### Parameters

*inSession*—The IOhioSession that you want to close.

#### Basic Example

Dim OManager As OhioManager

Dim OSession As OhioSession

...

OManager.CloseSession (OSession)

'close by session name

OManager.CloseSession ("aix")

## C++ Example

```
IOhioSession* pOhioSession;  
  
IOhioManager* pOhioManager;  
  
VARIANT vr;  
  
...  
  
vr.vt = VT_DISPATCH;  
  
pOhioSession->QueryInterface  
(IID_IDispatch, (void **)  
&vr.pdispVal);  
  
vr.pdispVal->Release();  
  
pOhioManager->CloseSession(vr);
```

## Method: IOhioManager::OpenSession

This method creates an OhioSession object.

**Basic Syntax**      OhioManager.**OpenSession**(*inConfigResource* As String, *inSessionName* As String) As OhioSession

**C++ Syntax**      HRESULT IOhioManager::OpenSession([in] BSTR *inConfigResource*, [in]BSTR *inSessionName*, [out, retval] IOhioSession \* \* *outSession*);

**Parameters**  
*inConfigResource*—The Hummingbird profile name.  
*inSessionName*—The name of the IOhioSession object to be created.  
*outSession*—The returned address of the IOhioSession object that is created.

### Basic Example

```
Dim OManager As Object  
  
Dim OSession As Object  
  
Dim strProfile, strSessionName As String  
  
...  
  
strProfile = "C:\\Aix.hep"  
  
strSessionName = "aix"  
  
Set OManager =  
CreateObject("HEOhio.OhioManager")  
  
Set OSession = OManager.OpenSession  
(strProfile,strSessionName)
```

## C++ Example

```
IOhioManager* pOhioManager = NULL;

...

HRESULT hr = CoCreateInstance

(CLSID_OhioManager, NULL,

CLSCTX_INPROC_SERVER, IID_IOhioManager,

reinterpret_cast<void**>

(&pOhioManager));

if (FAILED(hr)) { ... } //error

BSTR l_bstrHEProfile, l_bstrSessionName;

l_bstrSessionName = SysAllocString

(OLESTR("aix"));

l_bstrHEProfile = SysAllocString

(OLESTR("C:\\Aix.hep"));

hr = pOhioManager->OpenSession

(l_bstrHEProfile, l_bstrSessionName,

&pOhioSession);

if (FAILED(hr)) { ... } //error

SysFreeString(l_bstrHEProfile);

SysFreeString(l_bstrSessionName);
```

## Property: IOhioManager::OhioVersion

This property returns the Ohio version level of the implementation.

### Basic Syntax

```
String = OhioManager.OhioVersion
```

### C++ Syntax

```
HRESULT IOhioManager::get_OhioVersion([out, retval] BSTR * pVal);
```

### Parameters

*pVal*—The returned Ohio version level.

### Basic Example

```
Dim OManager As OhioManager
```

```
Dim strVersion As String
```

```
...
```

```
strVersion = OManager.OhioVersion
```

## C++ Example

```
IOhioManager* pOhioManager;

...

BSTR bstrVersion;

HRESULT hr = pIOhioManager->

get_OhioVersion(&bstrVersion);

if (FAILED (hr)) {...} //error
```

## Property: IOhioManager::Sessions

This property returns an OhioSessions object containing the OhioSession objects available on the system. Once the OhioSessions object is created, the list of objects is static. Use the OhioSessions.Refresh method to update the list.

### Basic Syntax

```
OhioSessions = OhioManager.Sessions
```

### C++ Syntax

```
HRESULT IOhioManager::get_Sessions([out, retval] IOhioSessions * * pVal);
```

### Parameters

*pVal*—The returned address of the IOhioSessions object.

### Basic Example

```
Dim OManager As OhioManager

Dim OSessions As OhioSessions

Dim OSess1, OSess2 As OhioSession

Set OSessions = OManager.Sessions

'retrieve OhioSession object by session

'name

Set OSess = OManager.Sessions("aix")

'retrieve OhioSession object by index

Set OSess2 = OManager.Sessions(2)

IOhioManager* pOhioManager;

IOhioSessions* pIOhioSessions = NULL;

...

HRESULT = pIOhioManager->

get_Sessions(&pIOhioSessions);

if (FAILED(hr)) {...} //error

long iCount;

pIOhioSessions->get_Count(&iCount);
```

## C++ Example

## Property: IOhioManager::VendorName

This property returns the name of the vendor that is providing the OHIO implementation.

<b>Basic Syntax</b>	String = OhioManager. <b>VendorName</b>
<b>C++ Syntax</b>	HRESULT IOhioManager::get_VendorName([out, retval] BSTR * <i>pVal</i> );
<b>Parameters</b>	<i>pVal</i> —The returned name of the vendor.
<b>Basic Example</b>	Dim OManager As OhioManager  Dim strVendorName As String  ...  strVendorName = OManager.VendorName
<b>C++ Example</b>	IOhioManager* pOhioManager;  BSTR bstrVendorName;  ...  HRESULT hr = pOhioManager-> get_VendorName(&bstrVendorName);  if {FAILED(hr)} { ... } //error  printf("vendor name is %s\n",OLE2A(bstrVendorName));  SysFreeString(bstrVendorName);

## Property: IOhioManager::VendorObject

This property returns the address of the vendor object that provides non-standard, vendor-specific extensions to the Ohio object.

<b>Basic Syntax</b>	Dispatch = OhioManager. <b>VendorObject</b>
<b>C++ Syntax</b>	HRESULT IOhioManager::get_VendorObject([out, retval] IDispatch * * <i>pVal</i> );
<b>Parameters</b>	<i>pVal</i> —There are currently no extensions implemented in the property VendorObject; therefore, this property returns a null pointer.

## Property: IOhioManager::VendorProductVersion

This property returns the vendor product version that is providing the OHIO implementation.

<b>Basic Syntax</b>	String = OhioManager. <b>VendorProductVersion</b>
<b>C++ Syntax</b>	HRESULT OhioManager.get_VendorProductVersion([out, retval] BSTR * <i>pVal</i> );
<b>Parameters</b>	<i>pVal</i> —The returned vendor product version.
<b>Basic Example</b>	Dim OManager As OhioManager  Dim strVendorProdVer As String  ...  strVendorProdVer =  OManager.VendorProductVersion

## C++ Example

```
BSTR bstrVendorProdVer;  
  
IOhioManager* pOhioManager;  
  
...  
  
pOhioManager->get_VendorProductVersion  
(&bstrVendorProdVer);  
  
Printf("Product version is %d\n", bstrVendorProdVer);  
  
SysFreeString(bstrVendorProdVer);
```

## OhioSessions Interface

The OhioSessions interface contains a collection of all the available sessions. You can use this interface to request a specific session or determine the number of sessions available. Because the list of sessions is static, you can use a refresh function to get an updated list.

### Methods

The OhioSessions interface consists of the following method:

[Refresh](#)

### Properties

The OhioSessions interface consists of the following properties:

[Count](#)

[Item](#)

## Method: IOhioSessions::Refresh

This method updates the list of sessions with all the available OhioSession objects. Updating does not preserve the indexing of OhioSession objects.

### Basic Syntax

IOhioSessions.**Refresh**

### C++ Syntax

```
HRESULT IOhioSessions::Refresh();
```

### Parameters

This method has no parameters.

### Basic Example

'Here we refresh the IOhioSessions object

'before retrieving its third OhioSession

'element, if any

```
Dim OSessions As IOhioSessions
```

```
Dim OSess As OhioSession
```

...

```
OSessions.Refresh
```

'get the OhioSession object at index 3

```
Set OSess = OSessions(3)
```

```
If (OSess Is Nothing) Then
```

```
'no session at index
```

```
Else
```

```
'session at index
```

```
//CloseSession decrements the count. If
```

```
//we do not call refresh, the previous
```

```
//count will be retrieved.
```

```
IOhioManager* pIOhioManager;
```

```
IOhioSessions* pIOhioSessions
```

```
long lCount;
```

```
pIOhioManager->CloseSession(vr); pIOhioSessions->Refresh();
```

```
HRESULT hr = pIOhioSessions->get_Count
```

```
(&lCount);
```

```
if (FAILED(hr)) {...} //error
```

## C++ Example

## Property: IOhioSessions::Count

This property returns the number of OhioSession objects contained in the collection.

### Basic Syntax

```
Long = OhioSessions.Count
```

### C++ Syntax

```
HRESULT IOhioSessions::get_Count([out, retval] long * pVal);
```

### Parameters

*pVal*—The returned value of the IOhioSession objects contained in the collection.

### Basic Example

```
Dim OManager As OhioManager
```

```
Dim OSessions As OhioSessions
```

```
Dim num As Long
```

```
...
```

```
'access the count from OhioSessions object
```

```
num = OSessions.Count
```

```
'access count directly from OhioManager
```

```
num = OManager.OSessions.Count
```

```
long lCount;
```

```
IOhioSessions* pIOhioSessions;
```

```
...
```

```
pIOhioSessions->Refresh();
```

```
HRESULT hr = pIOhioSessions->get_Count
```

```
(&lCount);
```

```
if (FAILED (hr)) {...} //error
```

## C++ Example

## Property: IOhioSessions::Item

This property returns the OhioSession object at the specified index (one-based indexing) or name of the session.

**Basic Syntax** OhioSession = OhioSessions.**Item**  
OhioSessions.**Item** = VARIANT

**C++ Syntax** HRESULT IOhioSessions::get\_Item([in] VARIANT *inIndexOrKey*, [out, retval] IOhioSession \* \* *pVal*);

**Parameters** *inIndexOrKey*—The index of the session.  
*IOhioSession*—The name of the session.  
*pVal*—The returned address of the IOhioSession object.

**Basic Example** Dim OSessions As OhioSessions

Dim OManager As OhioManager

Dim OSess As OhioSession

...

OSessions.Refresh

'access OhioSession object by numeric

'index

Set OSess = OSessions.Item("1")

'access OhioSession object by session name

Set OSess = OSessions.Item("aix")

'access OhioSession object directly from

'OhioManager

Set OSess = OManager.Sessions.Item("1");

IOhioSessions\* pIOhioSessions;

IOhioSession\* pOSess;

...

BSTR bstrSessName;

VARIANT vrSessions;

vrSessions.vt=VT\_I4;

vrSessions.IVal=1;

pIOhioSessions->get\_Item

(vrSessions,&pOSess);

pOSess->get\_SessionName(&bstrSessName);

USES\_CONVERSION;

char\* szSessName = OLE2A(bstrSessName);

printf("Session Name is %s\n",szSessName);

SysFreeString(bstrSessName)

**C++ Example**

# OhioSession Interface

The OhioSession interface allows you to connect to or disconnect from the host and access the host through the screen. It can provide you with the following data:

- session type (for example, 3270, 5250, VT)
- session name (for example, Session 1, Session 2)
- session status (for example, connected or disconnected)

## Methods

The OhioSession interface consists of the following methods:

[Connect](#)

[Disconnect](#)

[isConnected](#)

[OnSessionChanged](#)

## Properties

[CanChangeScreen](#)

[ConfigurationResource](#)

[Screen](#)

[SessionName](#)

[SessionType](#)

## Method: IOhioSession::Connect

This method starts the communications link to the host.

<b>Basic Syntax</b>	OhioSession. <b>Connect</b>
<b>C++ Syntax</b>	HRESULT IOhioSession::Connect();
<b>Parameters</b>	This method has no parameters.
<b>Basic Example</b>	Dim OManager As Object  Dim OSession As Object  Dim strProfile, strSessionName As String  ...  strProfile = "C:\\Aix.hep"  strSessionName = "aix"  Set OManager = CreateObject  ("HEOhio.OhioManager")  Set OSession = OManager.OpenSession  (strProfile, strSessionName)  OSession.Connect

## C++ Example

```
IOhioManager* pIOhioManager;

IOhioSession* pIOhioSession;

...

HRESULT hr = CoCreateInstance

(CLSID_OhioManager, NULL,

CLSCTX_INPROC_SERVER, IID_IOhioManager,

reinterpret_cast<void**>

(&pIOhioManager));

if (FAILED(hr)) { ... } //error

BSTR bstrHEProfile, bstrSessionName;

bstrSessionName = SysAllocString

(OLESTR("aix"));

bstrHEProfile = SysAllocString

(OLESTR("C:\\Aix.hep"));

pIOhioManager->OpenSession

(l_bstrHEProfile, bstrSessionName,

&pIOhioSession);

SysFreeString(bstrHEProfile);

SysFreeString(bstrSessionName);

pIOhioSession->Connect();

pIOhioSession->Disconnect();
```

## Method: IOhioSession::Disconnect

This method stops the communications link to the host.

### Basic Syntax

```
IOhioSession.Disconnect
```

### C++ Syntax

```
HRESULT IOhioSession::Disconnect();
```

### Parameters

This method has no parameters.

## Basic Example

```
Dim OManager As Object
Dim OSession As Object
Dim strProfile, strSessionName As String
...
strProfile = "C:\\Aix.hep"
strSessionName = "aix"
Set OManager = CreateObject
("HEOhio.OhioManager")
Set OSession = OManager.OpenSession
(strProfile, strSessionName)
OSession.Connect
```

## C++ Example

```
OSession.Disconnect
IOhioSession* pIOhioSession;

IOhioManager* pIOhioManager;
...
HRESULT hr = CoCreateInstance
(CLSID_OhioManager, NULL,
CLSCTX_INPROC_SERVER, IID_IOhioManager,
reinterpret_cast<void**>
(&pIOhioManager));

if (FAILED(hr)) { ... } //error

BSTR bstrHEProfile, bstrSessionName;
bstrSessionName = SysAllocString
(OLESTR("aix"));
bstrHEProfile = SysAllocString
(OLESTR("C:\\Aix.hep"));

pIOhioManager->OpenSession
(l_bstrHEProfile, bstrSessionName,
&pIOhioSession);

SysFreeString(bstrHEProfile);
SysFreeString(bstrSessionName);
```

```
pIOhioSession->Connect();
```

```
pIOhioSession->Disconnect();
```

## Method: IOhioSession::isConnected

This method indicates whether the OhioSession object is connected to a host.

<b>Basic Syntax</b>	Boolean = OhioSession. <b>isConnected</b>
<b>C++ Syntax</b>	HRESULT IOhioSession::isConnected([out, retval] VARIANT_BOOL * <i>outValue</i> );
<b>Parameters</b>	<i>outValue</i> —A value of VARIANT_TRUE indicates that the object is connected to a host. A value of VARIANT_FALSE indicates that the object is not connected to a host.
<b>Basic Example</b>	<pre>Dim OSession As OhioSession  Dim bIsConnected As Boolean  ...  bIsConnected = OSession.isConnected  If (bIsConnected = True) Then     'connected  Else     'not connected  End If</pre>
<b>C++ Example</b>	<pre>IOhioSession* pIOhioSession;  VARIANT_BOOL bConnected;  ...  pIOhioSession-&gt;isConnected(&amp;bConnected);  if (bConnected == VARIANT_FALSE) {     printf("Session disconnected.\n"); }</pre>

## Method: IOhioSession::OnSessionChanged

This method is called when the state of the session changes.

<b>Basic Syntax</b>	OhioSession. <b>OnSessionChanged</b> ( <i>inState</i> As OHIO_STATE)
<b>C++ Syntax</b>	HRESULT IOhioSession::OnSessionChanged([in] OHIO_STATE <i>inState</i> );
<b>Parameters</b>	<i>inState</i> —The changed state of the session.

## Basic Example

```
Dim WithEvents oOhioScr As
HEOHIOLib.OhioScreen

Dim WithEvents oOhioSess As
HEOHIOLib.OhioSession

Dim OManager As OhioManager

.....

Private Sub Form_Load()
strProfile = "C:\Aix.hep"
strSessionName = "aix"

Set OManager = CreateObject
("HEOhio.OhioManager")

Set OSession = OManager.OpenSession
(strProfile, strSessionName)

Set oOhioSess = OSession

End Sub

.....

Private Sub oOhioSess_OnSessionChanged
(ByVal inState As HEOHIOLib.OHIO_STATE)
Debug.Print "OnSessionChanged called."

If (inState = OHIO_STATE_CONNECTED) Then
Debug.Print "Connected"

Else
Debug.Print "Disconnected"

End If

End Sub
```

## Related Topics

[OHIO\\_STATE Data Type](#)

## Property: IOhioSession::CanChangeScreen

This property indicates whether you or the host can change the contents of the screen.

**Basic Syntax** Boolean = OhioSession.**CanChangeScreen**  
OhioSession.**CanChangeScreen** = Boolean

**C++ Syntax** HRESULT IOhioSession::get\_**CanChangeScreen**([out, retval] VARIANT\_BOOL \* *pVal*);  
HRESULT IOhioSession::put\_**CanChangeScreen**([in] VARIANT\_BOOL *newVal*);

**Parameters** *pVal*—The system returns a value of VARIANT\_TRUE if you or the host can change the screen contents. It returns VARIANT\_FALSE if you or the host cannot change the screen contents.  
*newVal*—A value of VARIANT\_TRUE indicates that you or the host can change the screen contents. A value of VARIANT\_FALSE indicates that you or the host cannot change the screen contents.

**Basic Example**

```
Dim bOSession As OhioSession

Dim bCanChangeScreen As Boolean

...

bCanChangeScreen=OSession.CanChangeScreen

If (bCanChangeScreen = True) Then
...
Else
...
End If

'Set the value of OSession.CanChangeScreen
'to False as default
```

**C++ Example**

```
OSession.CanChangeScreen = False
IOhioSession* pIOhiosession;

VARIANT_BOOL bCanChangeScreen;

...

HRESULT hr = pIOhioSession->
get_CanChangeScreen(&bCanChangeScreen);

if (FAILED(hr)) { ... } //error

if (bCanChangeScreen)

printf("Can change screen.\n");

else

printf("Cannot change screen.\n");

//set to false

bCanChangeScreen = FALSE;

pIOhioSession->put_CanChangeScreen
(bCanChangeScreen);
```

## Property: IOhioSession::ConfigurationResource

This property returns a vendor-specific string (Hummingbird profile) used to indicate configuration information.

<b>Basic Syntax</b>	String = OhioSession. <b>ConfigurationResource</b>
<b>C++ Syntax</b>	HRESULT IOhioSession::get_ConfigurationResource([out, retval] BSTR * pVal);
<b>Parameters</b>	<i>pVal</i> —The returned vendor-specific string.
<b>Basic Example</b>	Dim OSession As OhioSession  Dim strConfigRes As String  strConfigRes=OSession.ConfigurationResource()
<b>C++ Example</b>	IOhioSession* pIOhioSession;  ...  BSTR bstrConfigurationResource;  HRESULT hr = pIOhioSession-> get_ConfigurationResource (&bstrConfigurationResource);  if (FAILED(hr)) { ... } //error  SysFreeString(bstrSessName);

## Property: IOhioSession::Screen

This property returns the OhioScreen object for the session.

<b>Basic Syntax</b>	OhioScreen = OhioSession. <b>Screen</b>
<b>C++ Syntax</b>	HRESULT IOhioSession::get_Screen([out, retval] IOhioScreen * * pVal);
<b>Parameters</b>	<i>pVal</i> —The returned address of the IOhioScreen object.
<b>Basic Example</b>	Dim OSession As OhioSession  Dim OScreen As OhioScreen  ...  Set OScreen = OSession.Screen
<b>C++ Example</b>	IOhioScreen* pIOhioScreen=NULL;  IOhioPosition* pIOhioPosition=NULL;  ...  BSTR bstrWaitFor;  bstrWaitFor = SysAllocString (OLESTR("login"));  HRESULT hr = pIOhioSession->get_Screen (&pIOhioScreen);  if (SUCCEEDED(hr)) {  hr = pIOhioScreen (pIOhioScreen->

```

WaitForString(bstrWaitFor,24,1,2,20,
TRUE, &pIOhioPosition);

if (FAILED(hr)) { ... } //error

}

SysFreeString(bstrWaitFor);

```

## Property: IOhioSession::SessionName

This property returns a unique name associated with an OhioSession object.

<b>Basic Syntax</b>	String = OhioSession. <b>SessionName</b>
<b>C++ Syntax</b>	HRESULT IOhioSession::get_SessionName([out, retval] BSTR * <i>pVal</i> );
<b>Parameters</b>	<i>pVal</i> —The returned name of the IOhioSession object.
<b>Basic Example</b>	<pre> Dim OSess As OhioSession  Dim strSessName As String  ...  strSessName = OSess.SessionName IOhioSession* pIOhioSession;  ...  BSTR bstrSessName;  HRESULT hr = pIOhioSession-&gt; get_SessionName(&amp;bstrSessName);  if (FAILED(hr)) { ... } //error  USES_CONVERSION;  char* szSessName = OLE2A(bstrSessName);  printf("Session Name is %s\n",szSessName);  SysFreeString(bstrWaitFor); </pre>
<b>C++ Example</b>	

## Property: IOhioSession::SessionType

This property returns the session type for the OhioSession object.

<b>Basic Syntax</b>	OHIO_TYPE = OhioSession. <b>SessionType</b>
<b>C++ Syntax</b>	HRESULT IOhioSession::get_SessionType([out, retval] OHIO_TYPE * <i>pVal</i> );
<b>Parameters</b>	<i>pVal</i> —The returned session type for the IOhioSession object.

## Basic Example

```
Dim OSession As OhioSession

Dim OType As OHIO_TYPE

...

OType = OSession.SessionType

If (OType = OHIO_TYPE_VT) Then

...

Else

...

End If
```

## C++ Example

```
IOhioSession* pOhioSession;

OHIO_TYPE pSessionType;

...

HRESULT hr = pIOhioSession->

get_SessionType(&pSessionType);

if (FAILED(hr)) {...} //error

if (pSessionType==OHIO_TYPE_VT)

...

else

...

...
```

## Related Topics

[OHIO\\_TYPE Data Type](#)

## OhioScreen Interface

The OhioScreen interface is the host's virtual screen. It contains all the characters and attributes that would be seen on a traditional emulator screen. This interface is the primary object for text-based interactions with the host.

The interface provides methods such as manipulating text, searching the screen, sending keystrokes to the host, and handling the cursor. It lets you request an object that contains a collection of fields. Specifically, it can return the OIA (Operator Information Area) object.

**Note:** You can obtain an OhioScreen object from the Screen property of an instance of OhioSession.

The data on the screen is maintained in a series of planes, which can be accessed by various methods within the OhioScreen interface. Most of the methods in this interface work with the text plane, which contains the actual characters in the presentation plane. The remaining planes (color, field, and extended) contain the corresponding attributes for each character in the text plane.

## Methods

The OhioScreen interface consists of the following methods:

[FindString](#)

[GetData](#)

[OnCursorMoved](#)

[OnScreenChanged](#)

[OnSizeChanged](#)

[PutString](#)

[SendKeys](#)

[WaitForInput](#)

[WaitForString](#)

[WaitIdle](#)

## Properties

The OhioScreen interface consists of the following properties:

[Columns](#)

[Cursor](#)

[Fields](#)

[OIA](#)

[Rows](#)

[String](#)

## Method: IOhioScreen::FindString

This method searches the text plane for the target string. If it finds the string, the method returns an OhioPosition object containing the target location. If it does not find the string, the method returns a null. The target string must be completely contained in the target area for the search to be successful.

**Basic Syntax**      OhioScreen.**FindString**(*inText* As String, *inStart* As IOhioPosition, *inLen* As Long, *inDir* As OHIO\_DIRECTION, *inIgnoreCase* As Boolean) As OhioPosition

**C++ Syntax**      HRESULT IOhioScreen::**FindString**([in] BSTR *inText*, [in] IOhioPosition \* *inStart*, [in] long *inLen*, [in] OHIO\_DIRECTION *inDir*, [in] VARIANT\_BOOL *inIgnoreCase*, [out, retval] IOhioPosition \*\* *outPos*);

**Parameters**

*inText*—The target string.

*inStart*—The row and column where the search is to start. The position is inclusive.

*inLen*—The length from the starting position to include in the search.

*inDir*— An OHIO\_DIRECTION data type value.

*inIgnoreCase*—A value of VARIANT\_TRUE indicates that the search ignores case sensitivity. A value of VARIANT\_FALSE indicates that the search is case-sensitive.

*outPos*—The returned address of the IOhioPosition object.

**Basic Example**

```
Dim OSession As OhioSession
Dim OScreen As OhioScreen
Dim ODir As OHIO_DIRECTION
Dim OPos, OPosStart As OhioPosition
Dim iLen As Long
...
ODir = OHIO_DIRECTION_FORWARD
iLen = 100

Set OPosStart = OSession.CreateOhioPosition(0, 0)
Set OPos = OScreen.FindString("login", OPosStart, 100, ODir, True)
```

```
If (OPos Is Nothing) Then
```

```
    'String not found
```

```
Else
```

```
    'Found String
```

```
End If
```

**C++ Example**

```
IOhioSession* pIOhioSession;
IOhioScreen* pIOhioScreen=NULL;
IOhioPosition* pIOhioPosition=NULL;
...
BSTR bstrWaitFor;
bstrWaitFor = SysAllocString(OLESTR("login"));
pIOhioSession->get_Screen(&pIOhioScreen);
HRESULT hr = pIOhioSession->
CreateOhioPosition
(20,1,&pIOhioPosition);
if (FAILED(hr)) {...} //error
pIOhioScreen->FindString(bstrWaitFor
,pIOhioPosition, 1000,
OHIO_DIRECTION_FORWARD, TRUE,
&pIOhioPosition);

if (pIOhioPosition==NULL)
//String not found
```

```
else
```

```
...
```

```
SysFreeString(bstrWaitFor);
```

## Related Topics

[OHIO\\_DIRECTION Data Type](#)

## Method: IOhioScreen::GetData

This method returns a byte array from the text, color, field, or extended plane of the virtual screen by specifying the starting and ending position.

**Basic Syntax**      `IOhioScreen.GetData(inStart As IOhioPosition, inEnd As IOhioPosition, inPlane As OHIO_PLANE) As VARIANT`

**C++ Syntax**      `HRESULT IOhioScreen::GetData([in] IOhioPosition * inStart, [in] IOhioPosition * inEnd, [in] OHIO_PLANE inPlane, [out, retval] VARIANT * outData);`

**Parameters**

*inStart*—The row and column where the search is to begin. The position is inclusive.

*inEnd*—The row and column where the search is to end. The position is inclusive.

*inPlane*—The type of plane of the virtual screen.

*outData*—The data contained in the plane.

**Basic Example**      `Dim OSession As OhioSession`

```
Dim OScreen As OhioScreen
```

```
Dim OPosEnd As OhioPosition
```

```
Dim strPlane As String
```

```
Dim ByteArray As Variant
```

```
...
```

```
Set OPosStart = OSession.CreateOhioPosition(0, 0)
```

```
Set OPosEnd = OSession.CreateOhioPosition(24, 1)
```

```
ByteArray = OScreen.GetData(OPosStart, OPosEnd, OHIO_PLANE_TEXT)
```

**C++ Example**      `IOhioSession* pIOhioSession;`

```
IOhioScreen* pIOhioScreen;
```

```
IOhioPosition* pOhioPosStart, pOhioPosEnd;
```

```
VARIANT ByteArray;
```

```
...
```

```
pIOhioSession->CreateOhioPosition(0,0,&pOhioPosStart);
```

```
pIOhioSession->CreateOhioPosition(24,1,
```

```
&pOhioPosEnd);
```

```
pIOhioScreen->GetData(pOhioPosStart,
```

```
pOhioPosEnd, OHIO_PLANE_TEXT,
```

```
&ByteArray);
```

## Related Topics

[OHIO\\_COLOR Data Type](#)

[OHIO\\_EXTENDED Data Type](#)

[OHIO\\_FIELD Data Type](#)

[OHIO\\_PLANE Data Type](#)

## Method: IOhioScreen::OnCursorMoved

This method is called when the cursor moves.

<b>Basic Syntax</b>	OhioScreen. <b>OnCursorMoved</b> ( <i>inNewPosition</i> As IOhioPosition)
<b>C++ Syntax</b>	HRESULT IOhioScreen:: <b>OnCursorMoved</b> ([in] IOhioPosition * * <i>inNewPosition</i> );
<b>Parameters</b>	<i>inNewPosition</i> —The address of the new cursor position.
<b>Basic Example</b>	Dim WithEvents oIOhioScr As  HEOHIOLib.OhioScreen  Dim OManager As OhioManager  Dim OSession As OhioSession  .....  Private Sub Form_Load()  strProfile = "C:\Aix.hep"  strSessionName = "Aix"  Set OManager = CreateObject  ("HEOhio.OhioManager")  Set OSession = OManager.OpenSession  (strProfile, strSessionName)  Set oIOhioScr = OSession.Screen  End Sub  .....  Private Sub oIOhioScr_OnCursorMoved  (ByVal inNewPosition As  HEOHIOLib.IOhioPosition)  Debug.Print(vbCrLf & "OnCursorMoved called")  Debug.Print(vbCrLf & " inUpdate: " & inUpdate)  Debug.Print(vbCrLf & " newPos (rc): " & inNewPosition.Row & ", " &

```
inNewPosition.Column)
```

```
End Sub
```

## Method: IOhioScreen::OnScreenChanged

This method is called when the screen changes.

**Basic Syntax**      OhioScreen.**OnScreenChanged**(inUpdate As OHIO\_UPDATE, inStart As IOhioPosition, inEnd As IOhioPosition)

**C++ Syntax**      HRESULT IOhioScreen::OnScreenChanged([in] OHIO\_UPDATE inUpdate, [in] IOhioPosition \* inStart, [in] IOhioPosition \* inEnd);

**Parameters**      *inUpdate*—Whether you or the host changed the screen.  
*inStart*—The starting position of the location where the screen changed.  
*inEnd*—The ending position of the location where the screen changed.

**Basic Example**      Dim WithEvents oOhioScr As

```
HEOHIOLib.OhioScreen

Dim OManager As OhioManager

Dim OSession As OhioSession

...

Private Sub Form_Load()

    strProfile = "C:\Aix.hep"

    strSessionName = "aix"

    Set OManager = CreateObject

        ("HEOhio.OhioManager")

    Set OSession = OManager.OpenSession

        (strProfile, strSessionName)

    Set oIOhioScr = OSession.Screen

End Sub

...

Private Sub

    oIOhioScr_OnScreenChanged(ByVal

        inUpdate As HEOHIOLib.OHIO_UPDATE,

        ByVal inStart As

            HEOHIOLib.IOhioPosition, ByVal

        inEnd As HEOHIOLib.IOhioPosition)

        Debug.Pring (vbCrLf &

            "OnScreenChanged called")

        Debug.Pring (vbCrLf & vbCrLf & "

            inUpdate: " & inUpdate)
```

```

Debug.Pring (vbCrLf & vbCrLf & "
instart (rc): " & inStart.Row & ", " &
inStart.Column)

Debug.Pring (vbCrLf & vbCrLf & "
inEnd (rc): " & inEnd.Row & ", " &
inEnd.Column)

End Sub

```

## Related Topics

[OHIO\\_UPDATE Data Type](#)

## Method: IOhioScreen::OnSizeChanged

This method is called when the size of the screen changes.

**Basic Syntax**      `IOhioScreen.OnSizeChanged(inNewRows As Long, inNewColumns As Long)`

**C++ Syntax**      `HRESULT IOhioScreen::OnSizeChanged([in] long inNewRows, [in] long inNewColumns);`

**Parameters**      *inNewRows*—The number of rows in the changed screen.  
*inNewColumns*—The number of columns in the changed screen.

**Basic Example**      `Dim WithEvents oIOhioScr As`

```

HEOHIOLib.OhioScreen

Dim OManager As OhioManager

Dim OSession As OhioSession

.....

Private Sub Form_Load()

strProfile = "C:\Aix.hep"

strSessionName = "aix"

Set OManager = CreateObject

("HEOhio.OhioManager")

Set OSession = OManager.OpenSession

(strProfile, strSessionName)

Set oIOhioScr = OSession.Screen

End Sub

.....

Private Sub oIOhioScr_OnSizeChanged(ByVal

inNewRows As Long, ByVal inNewColumns As

Long)

Debug.Print (vbCrLf & " OnSizeChanged

called")

```

```

Debug.Pring (vbCrLf & vbCrLf & "
inNewRows: " & inUpdate)

Debug.Pring (vbCrLf & vbCrLf & "
inNewColumns: " & inUpdate)

End Sub

```

## Method: IOhioScreen::PutString

This method sends a string to the virtual screen at the specified location. The string displays in only unprotected fields; any parts of the string in protected fields are discarded.

**Basic Syntax**      `IOhioScreen.PutString(inText As String, inStart As IOhioPosition)`  
**C++ Syntax**      `HRESULT IOhioScreen::PutString([in] BSTR inText, [in] IOhioPosition * inStart);`  
**Parameters**      *inText*—The string to place in the virtual screen.  
                     *inStart*—The starting position of the string.

**Basic Example**

```

Dim OScreen As IOhioScreen

Dim OPos As IOhioPosition

...

'get current cursor location
Set OPos = OScreen.Cursor

'send to current cursor location

OScreen.PutString "jack123", OPos

'OR

'Easier way to send to current cursor
'location

OScreen.PutString "jack123", Nothing
//Send string to specific cursor location

```

**C++ Example**

```

IOhioSession* pIOhioSession;

IOhioScreen* pIOhioScreen;

IOhioPosition* pIOhioPos;

...

HRESULT hr = pIOhioSession->
CreateOhioPosition(0, 0, &pIOhioPos);

if (FAILED(hr)) { ... } //error

BSTR bstrText;

bstrText=SysAllocString(OLESTR("jack123"));

pIOhioScreen->PutString(bstrText,

```

```

pOhioPos);

//Send string to current cursor location
pIOhioScreen->PutString(bstrText,NULL);

SysFreeString(bstrText);

```

## Method: IOhioScreen::SendKeys

This method sends a string of keys to the virtual screen as if keystrokes were being typed from the keyboard. The keystrokes are sent to the location you specify. If you do not provide a location, the keystrokes are sent to the current cursor location.

**Basic Syntax**      `IOhioScreen.SendKeys(inText As String, inPos As IOhioPosition)`  
**C++ Syntax**        `HRESULT IOhioScreen::SendKeys([in] BSTR inText, [in] IOhioPosition * inPos);`  
**Parameters**        *inText*—The text that is typed from the keyboard.  
                         *inPos*—The position where the keystrokes will appear.

**Basic Example**

```

Dim OScreen As IOhioScreen

Dim OPos As IOhioPosition

...

'get current cursor location
Set OPos = OScreen.Cursor

OScreen.SendKeys "ls -lrt[enter]", OPos

if (FAILED(hr)) { ... } //error

'Tip -When Nothing is the second
'parameter, by default the keys are sent
'to the current cursor location

OScreen.SendKeys "ls -lrt[enter]", Nothing

'send the [pf1] key

OScreen.SendKeys [pf1], Nothing

```

## C++ Example

```
IOhioScreen* pIOhioScreen

IOhioSession* pIOhioSession

IOhioPosition* pOhioPos;

...

//if the second parameter is NULL, the
//keys will be sent to the current cursor
//location

BSTR bstrText, bstrEnter;

bstrText=SysAllocString(OLESTR("tester"));
bstrEnter=SysAllocString(OLESTR("[enter]"));

HRESULT hr = pIOhioScreen->SendKeys
(bstrText,NULL);

if (FAILED(hr)) { ... } //error

hr = pIOhioScreen->SendKeys
(bstrEnter,NULL);

if (FAILED(hr)) { ... } //error

//send both strings together

bstrText= SysAllocString(OLESTR("tester[enter]"));
pIOhioScreen->SendKeys(bstrText,NULL);

//send to a cursor location different from
//the current location

pIOhioSession->CreateOhioPosition(0, 0, &pOhioPos);

hr = pIOhioScreen->SendKeys
(bstrText,pOhioPos);

if (FAILED(hr)) { ... } //error

SysFreeString(bstrText);

SysFreeString(bstrEnter);
```

## Related Topics

[Mnemonic Keywords for Method IOhioScreen.SendKeys](#)

## Mnemonic Keywords

In the method OhioScreen.SendKeys, HostExplorer sends a string of keys so that it appears on the virtual screen. You can use mnemonic keywords to send special

functions or AID keys.

The following rules apply to mnemonic keywords:

- Enclose keywords in square brackets ([ ]).
- Keywords are not case-sensitive. For example, [Attn] is identical to [attn].
- Square brackets that should appear as literal values need to be escaped by doubling them (for example, ]]). The first bracket escapes the second.

Examples of strings for the SendKeys method are as follows:

abc [pf1] Sends the characters a-b-c

[backspace] [[x]] Sends the 3270 backspace key followed by three “[x]” characters.

xyz[[[CLEAR] Sends the characters x-y-z-[ followed by the 3270 Clear AID key.

The following list contains mnemonic keywords that are valid for the method OhioScreen.SendKeys:

### **Mnemonic 3270 Function Description**

[attn] Attention AID key

[clear] Clear AID key

[cursorselect] Cursor Select AID key

[enter] Enter AID key

[sysreq] System Request

[pa1] Program Attention 1 AID key

[pa2] Program Attention 2 AID key

[pa3] Program Attention 3 AID key

[pf1] Program Function 1 AID key

[pf2] Program Function 2 AID key

[pf3] Program Function 3 AID key

[pf4] Program Function 4 AID key

[pf5] Program Function 5 AID key

[pf6] Program Function 6 AID key

[pf7] Program Function 7 AID key

[pf8] Program Function 8 AID key

[pf9] Program Function 9 AID key

[pf10] Program Function 10 AID key

[pf11] Program Function 11 AID key

[pf12] Program Function 12 AID key

[pf13] Program Function 13 AID key

[pf14] Program Function 14 AID key

[pf15] Program Function 15 AID key

[pf16] Program Function 16 AID key

[pf17] Program Function 17 AID key

[pf18] Program Function 18 AID key

[pf19] Program Function 19 AID key

[pf20] Program Function 20 AID key

[pf21] Program Function 21 AID key

[pf22] Program Function 22 AID key

[pf23] Program Function 23 AID key

[pf24] Program Function 24 AID key

[tab] Tab forward to next unprotected field

[backtab] Tab backward to previous unprotected field

[up] Cursor up

[down] Cursor down

[right] Cursor right

[left] Cursor left

[fastup] Cursor up two rows

[fastdown] Cursor down two rows

[fastright] Cursor right two positions

[fastleft] Cursor left two positions

[home] Home

[newline] New line—move to first unprotected field on next or  
subsequent line

[reset] Reset—clear keyboard lock and clear insert mode

[insert] Insert mode—turns on insert mode for all subsequent

keystrokes until [reset]

[backspace] Destructive Backspace—move cursor one position left,  
delete character, shift remainder of field one position left

[delete] Delete at cursor, shift remainder of field one position left

[eraseinput] Erase input—clear all unprotected fields

[eraseof] Erase from cursor to end of field, inclusive

[dup] Duplicate

[fieldmark] Field Mark

## Method: IOhioScreen::WaitForInput

This method allows HostExplorer to wait for the keyboard to be unlocked.

<b>Basic Syntax</b>	OhioScreen. <b>WaitForInput</b> ( <i>inTimeOut</i> As Long)
<b>C++ Syntax</b>	HRESULT IOhioScreen:: <b>WaitForInput</b> (long <i>inTimeOut</i> , IOhioPosition * * <i>outPos</i> );
<b>Parameters</b>	<i>inTimeOut</i> —The specified expiry time (in seconds). <i>outPos</i> —The returned value, indicating the current cursor position of the session. If the time expires, the value returned is null.
<b>Basic Example</b>	<pre>Dim OScreen As OhioScreen  Dim OPos As OhioPosition  Dim iTimeOut As Long  ...  iTimeOut = 10  Set OPos = OScreen.WaitForInput(iTimeOut)  If (OPos Is Nothing) Then      Debug.Print "null value returned"  End If</pre>

## Method: IOhioScreen::WaitForString

This method allows HostExplorer to wait for the specified string to appear on the screen.

<b>Basic Syntax</b>	OhioScreen. <b>WaitForString</b> ( <i>inString</i> As String, <i>inRow</i> As Integer, <i>inCol</i> As Integer, <i>inFlag</i> As Long, <i>inTimeOut</i> As Long, <i>inIgnoreCase</i> As Boolean) As OhioPosition
<b>C++ Syntax</b>	HRESULT IOhioScreen:: <b>WaitForString</b> (BSTR <i>inString</i> , short <i>inRow</i> , short <i>inCol</i> , long <i>inFlag</i> , long <i>inTimeOut</i> , VARIANT_BOOL <i>inIgnoreCase</i> , IOhioPosition * * <i>outPos</i> );
<b>Parameters</b>	<i>inString</i> —The specified string. <i>inRow</i> —The row that contains the specified string. <i>inCol</i> —The column that contains the specified string. <i>inFlag</i> —If you set this parameter to 1, HostExplorer searches for the string in the row specified in the <i>inRow</i> parameter only. If you set this parameter to 2, HostExplorer searches for the string starting from the row specified in the <i>inRow</i> parameter. <i>inTimeOut</i> —The specified expiry time (in seconds). <i>inIgnoreCase</i> —A value of VARIANT_TRUE indicates that the search is not case-sensitive. A value of VARIANT_FALSE indicates that the search is case-sensitive. <i>outPos</i> —The returned value, indicating the position of the string. If the time has expired, or if no string is found, the value returned is null.

## Basic Example

```
Dim OPos As OhioPosition
Dim iRow, iCol, iFlag As Integer
Dim iTimeOut As Long
Dim bIgnoreCase As Boolean
Dim searchStr As Str
...
iRow = 24
iCol = 1
iFlag = 2
iTimeOut = 100
bIgnoreCase = True
searchStr = "Password"
Set OPos = OScreen.WaitForString
(searchStr, iRow, iCol, iFlag, iTimeOut,
bIgnoreCase)
```

```
If (OPos Is Nothing) Then
```

```
    'String not found
```

```
Else
```

```
    'String found
```

```
End If
```

## C++ Example

```
IOhioSession* pIOhioSession;
IOhioScreen* pIOhioScreen;
IOhioPosition* pIOhioPosition=NULL;
...
BSTR bstrWaitFor;
bstrWaitFor = SysAllocString
(OLESTR("login"));
HRESULT hr = pIOhioSession->get_Screen
(&pIOhioScreen);
if (FAILED(hr)) { ... } //error
pIOhioScreen->WaitForString(bstrWaitFor,24,
1,2,20,TRUE,&pIOhioPosition);
if (pIOhioPosition==NULL)
```

```

//String not found

else

//String found

SysFreeString(bstrWaitFor);

```

## Method: IOhioScreen::WaitIdle

This method allows the session to idle for a specified number of seconds.

<b>Basic Syntax</b>	OhioScreen. <b>WaitIdle</b> ( <i>inIdleTime</i> As Long)
<b>C++ Syntax</b>	HRESULT IOhioScreen:: <b>WaitIdle</b> (long <i>inIdleTime</i> );
<b>Parameters</b>	<i>inIdleTime</i> —The number of seconds that the session is idle.
<b>Basic Example</b>	Dim iTimeOut As Long  Dim OScreen As OhioScreen  ...  iTimeOut = 10  OScreen.WaitIdle(iTimeOut)

## Property: IOhioScreen::Columns

This property returns the number of columns in the virtual screen.

<b>Basic Syntax</b>	Long = OhioScreen. <b>Columns</b>
<b>C++ Syntax</b>	HRESULT IOhioScreen:: <b>get_Columns</b> ([out, retval] long * <i>pVal</i> );
<b>Parameters</b>	<i>pVal</i> —The returned number of columns in the screen.
<b>Basic Example</b>	Dim OScreen As OhioScreen  Dim nCol As Long  ...  nCol = OScreen.Columns  strText ="number of columns is " & nCol IOhioScreen* pIOhioScreen  ...  long numCols;  HRESULT hr = pIOhioScreen->get_Columns  (&numCols);  if SUCCEEDED(hr)  printf("number of cols is %d",numCols);
<b>C++ Example</b>	

## Property: IOhioScreen::Cursor

This property returns or sets the location of the cursor in the virtual screen. The OhioPosition object contains the row and column of the cursor.

<b>Basic Syntax</b>	OhioPosition = OhioScreen. <b>Cursor</b> OhioScreen. <b>Cursor</b> = IOhioPosition
<b>C++ Syntax</b>	HRESULT IOhioScreen::get_Cursor([out, retval] IOhioPosition * * <i>pVal</i> ); HRESULT IOhioScreen::put_Cursor([in] IOhioPosition * <i>newVal</i> );
<b>Parameters</b>	<i>pVal</i> —The returned address of the cursor position. <i>newVal</i> —The address of the cursor position that you set.
<b>Basic Example</b>	‘Get the current cursor position

```
Dim OScreen As OhioScreen
Dim OSession As OhioSession
Dim OPos As OhioPosition
...
Set OPos = OScreen.Cursor
‘Set the current cursor position
Set OPos =
OSession.CreateOhioPosition(0, 0)
```

<b>C++ Example</b>	OScreen.Cursor = OPos //get current cursor position  IOhioSession* pIOhioSession;  IOhioScreen* pIOhioScreen;  IOhioPosition* pOhioPos;  ...  pIOhioScreen->get_Cursor(&pOhioPos);  //set current cursor position  pIOhioSession->CreateOhioPosition(0, 0,  &pOhioPos);  pIOhioScreen->put_Cursor(pOhioPos);
--------------------	---

## Property: IOhioScreen::Fields

This property returns the OhioFields object associated with the virtual screen, providing another way to access the data on the screen. The OhioFields object contains a static view of all the fields in the current virtual screen. Fields provide methods for interpreting the data in the non-text planes.

**Note:** Zero-length fields (caused by adjacent field attributes) are not returned in the OhioFields collection. For unformatted screens, the returned collection contains only one OhioField object, which contains the whole virtual screen.

<b>Basic Syntax</b>	OhioFields = OhioScreen. <b>Fields</b>
<b>C++ Syntax</b>	HRESULT IOhioScreen::get_Fields([out, retval] IOhioFields * * <i>pVal</i> );
<b>Parameters</b>	<i>pVal</i> —The returned address of the IOhioFields object.

## Basic Example

```
Dim OScreen As OhioScreen

Dim OFields As OhioFields

Dim OField As OhioField

Dim iFieldCount As Integer

...

Set OFields = OScreen.Fields

iFCount = 0

For Each OField In OFields

iFieldCount = iFieldCount + 1

Next

strText = strText & "Number of Fields is " & str(iFieldCount)
```

## C++ Example

```
long lIndex = 1;

long lLen;

IOhioScreen* pIOhioScreen;

IOhioFields* pIOhioFields;

IOhioField* pIOhioField;

...

HRESULT hr = pIOhioScreen->get_Fields

(&pIOhioFields);

if (FAILED(hr)) {...} //error

pIOhioFields->get_Item

(lIndex,&pIOhioField);

if (pIOhioField != NULL)

{

pIOhioField->get_Length(&lLen);

printf("length of field is %d\n",lLen);

}

else

//error
```

## Property: IOhioScreen::OIA

This property returns the OhioOIA object associated with the virtual screen. You can use this object to query the status of the Operator Information Area (OIA).

**Basic Syntax** OhioOIA = OhioScreen.**OIA**  
**C++ Syntax** HRESULT IOhioScreen::get\_OIA([out, retval] IOhioOIA \*\* *pVal*);  
**Parameters** *pVal*—The returned address of the IOhioOIA object.  
**Basic Example**

```
Dim bAlphaNumeric As Boolean

...

Set OIA = OScreen.OIA

bAlphaNumeric = OIA.AlphaNumeric

If (bAlphaNumeric = True) Then

    'cursor is in an alphanumeric field

Else

    'cursor is in a non-alphanumeric field

End If
```

**C++ Example**

```
IOhioOIA* pIOhioOIA;

VARIANT_BOOL bAlphanumeric;

...

HRESULT hr = pIOhioScreen->get_OIA

(&pIOhioOIA);

if (FAILED(hr)) {...} //error

pIOhioOIA->

get_Alphanumeric(&bAlphanumeric);

if (bAlphanumeric)

    //cursor is in an alphanumeric field

else

    //cursor is in a non-alphanumeric field
```

## Property: IOhioScreen::Rows

This property returns the number of rows in the virtual screen.

**Basic Syntax** Long = OhioScreen.**Rows**  
**C++ Syntax** HRESULT IOhioScreen::get\_Rows([out, retval] long \* *pVal*);  
**Parameters** *pVal*—The returned number of rows in the screen.

## Basic Example

```
Dim OScreen As OhioScreen

Dim nRows As Long

...

nRows = OScreen.Rows

strText = strText & "Rows =" & nRows
```

## C++ Example

```
long lRows;

IOhioScreen* pIOhioScreen;

...

HRESULT hr = pIOhioScreen->get_Rows

(&lRows);

if (FAILED(hr)) { ... } //error

printf("number of rows: %d\n",lRows);
```

## Property: IOhioScreen::String

This property returns the entire text plane of the virtual screen as a string. This property returns all null characters and field attribute characters as blank space characters.

### Basic Syntax

```
String = OhioScreen.String
```

### C++ Syntax

```
HRESULT IOhioScreen::get_String([out, retval] BSTR * pVal);
```

### Parameters

*pVal*—The returned text plane.

### Basic Example

```
Dim OScreen As OhioScreen

Dim strDisplayScreen As String
```

```
...
```

```
StrDisplayScreen = OScreen.String
```

```
IOhioScreen* pIOhioScreen;
```

```
BSTR bstrString;
```

```
...
```

```
HRESULT hr = pIOhioScreen->get_String
```

```
(&bstrString);
```

```
if (FAILED(hr)) { ... } //error
```

```
USES_CONVERSION
```

```
printf("text plane: %s\n",OLE2A
```

```
(bstrString));
```

```
SysFreeString(bstrString);
```

## C++ Example

# OhioOIA Interface

The OhioOIA interface returns the Operator Information Area (OIA) object of a host session. The OhioOIA object contains the information displayed at the bottom of the screen, which provides the user with the session name, IP address, column and row numbers, and cursor position.

## Properties

The OhioOIA interface consists of the following properties:

[Alphanumeric](#)

[APL](#)

[CommCheckCode](#)

[Inputinhibited](#)

[InsertMode](#)

[MachineCheckCode](#)

[Numeric](#)

[Owner](#)

[ProgCheckCode](#)

## Property: IOhioOIA::Alphanumeric

This property indicates whether the cursor is in an alphanumeric field.

### Basic Syntax

Boolean = OhioOIA.**Alphanumeric**

### C++ Syntax

HRESULT IOhioOIA::get\_ **Alphanumeric**([out, retval] VARIANT\_BOOL \* *pVal*);

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that the field that contains the cursor is an alphanumeric field. A returned value of VARIANT\_FALSE indicates that the field that contains the cursor is not an alphanumeric field.

### Basic Example

```
Dim OScreen As OhioScreen

Dim OIA As OhioOIA

Dim bAlphaNumeric As Boolean

...

Set OIA = OScreen.OIA

bAlphaNumeric = OIA.AlphaNumeric

If (bAlphaNumeric = True) Then

    'cursor is in an alphanumeric field

Else

    'cursor is in a non-alphanumeric field

End If
```

## Property: IOhioOIA::APL

This property indicates whether the session is in A Program Language (APL) input mode.

**Basic Syntax** Boolean = OhioOIA.APL  
**C++ Syntax** HRESULT IOhioOIA::get\_APL([out, retval] VARIANT\_BOOL \* *pVal*);  
**Parameters** *pVal*—A returned value of VARIANT\_TRUE indicates that the session is in APL input mode. A returned value of VARIANT\_FALSE indicates that the session is not in APL input mode.

**Basic Example** Dim OScreen As OhioScreen

```
Dim OIA As OhioOIA
```

```
...
```

```
Set OIA = OScreen.OIA
```

```
Dim bAPL As Boolean
```

```
bAPL = OIA.APL
```

```
If (bAPL = True) Then
```

```
    'in APL input mode
```

```
Else
```

```
    'not in APL input mode
```

```
End If
```

**C++ Example** IOhioScreen\* pIOhioScreen;

```
IOhioOIA* pIOhioOIA;
```

```
VARIANT_BOOL bAPL;
```

```
...
```

```
pIOhioScreen->get_OIA(&pIOhioOIA);
```

```
pIOhioOIA->get_APL(&bAPL);
```

```
if (bAPL)
```

```
    //in APL input mode
```

```
else
```

```
    //not in APL input mode
```

## Property: IOhioOIA::CommCheckCode

This property returns the communication check code if the InputInhibited property returns OHIO\_INPUTINHIBITED\_COMMCHECK.

**Basic Syntax** Long = OhioOIA.CommCheckCode  
**C++ Syntax** HRESULT IOhioOIA::get\_CommCheckCode([out, retval] long \* *pVal*);  
**Parameters** *pVal*—The returned communication check code.

## Basic Example

```
Dim OIA As OhioOIA

Dim InputInhibited As OHIO_INPUTINHIBITED

Dim ChkCode As Long

...

InputInhibited = OIA.InputInhibited

If (InputInhibited =
OHIO_INPUTINHIBITED_COMMCHECK) Then

ChkCode = OIA.CommCheckCode

...


```

## C++ Example

```
End If
IOhioOIA* pIOhioOIA;

long lCommCheckCode;

OHIO_INPUTINHIBITED InputInhibited;

...

pIOhioOIA->get_InputInhibited
(&InputInhibited);

if(InputInhibited == OHIO_INPUTINHIBITED_COMMCHECK)
{
pIOhioOIA->get_CommCheckCode
(&lCommCheckCode);

...

}


```

## Related Topics

[OHIO\\_INPUTINHIBITED Data Type](#)

## Property: IOhioOIA::InputInhibited

This property indicates whether input is inhibited. If input is inhibited, the system prohibits SendKeys or SendAid methods to the OhioScreen interface. The returned value can indicate the reason that input is inhibited. If input is inhibited for more than one reason, the highest value is returned.

### Basic Syntax

```
OHIO_INPUTINHIBITED = OhioOIA.InputInhibited
```

### C++ Syntax

```
HRESULT IOhioOIA::get_InputInhibited([out, retval] OHIO_INPUTINHIBITED *  
pVal);
```

### Parameters

*pVal*— The returned value, indicating whether input is inhibited.

## Basic Example

```
Dim OIA As OhioOIA

Dim ChkCode As Long

Dim InputInhibited As OHIO_INPUTINHIBITED

...

InputInhibited = OIA.InputInhibited

If (InputInhibited = OHIO_INPUTINHIBITED_COMMCHECK) Then

    'input inhibited

    ChkCode = OIA.CommCheckCode

    ...

End If
```

## C++ Example

```
IOhioOIA* pIOhioOIA;

long lChkCode;

OHIO_INPUTINHIBITED InputInhib;

...

pIOhioOIA->get_InputInhibited

(&InputInhib);

if (InputInhib ==

OHIO_INPUTINHIBITED_COMMCHECK)

{

    pIOhioOIA->get_CommCheckCode

    (&lChkCode);

    ...

}
```

## Related Topics

[OHIO\\_INPUTINHIBITED Data Type](#)

## Property: IOhioOIA::InsertMode

This property indicates if the session is in Insert mode.

### Basic Syntax

Boolean = OhioOIA.**InsertMode**

### C++ Syntax

HRESULT IOhioOIA::**get\_InsertMode**([out, retval] VARIANT\_BOOL \* *pVal*);

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that the session is in Insert mode. A returned value of VARIANT\_FALSE indicates that the session is not in Insert mode.

**Basic Example**

```
Dim OIA As OhioOIA

Dim bInsertMode As Boolean

...

bInsertMode = OIA.InsertMode

If (bInsertMode = True) Then

'session in insert mode

Else

'session not in insert mode

End If
```

**C++ Example**

```
IOhioScreen* pIOhioScreen;

IOhioOIA* pIOhioOIA;

VARIANT_BOOL bInsert;

...

pIOhioScreen->get_OIA(&pIOhioOIA);

pIOhioOIA->get_InsertMode(&bInsert);

if (bInsert)

//session in insert mode

else

//session not in insert mode
```

## Property: IOhioOIA::MachineCheckCode

This property returns the machine check code if the InputInhibited property returns OHIO\_INPUTINHIBITED\_MACHINECHECK.

**Basic Syntax**

```
Long = OhioOIA.MachineCheckCode
```

**C++ Syntax**

```
HRESULT IOhioOIA::get_MachineCheckCode([out, retval] long * pVal);
```

**Parameters**

*pVal*—The returned machine check code.

**Basic Example**

```
Dim OIA As OhioOIA

Dim InputInhibited As OHIO_INPUTINHIBITED

Dim ChkCode As Long

...

InputInhibited = OIA.InputInhibited

If (InputInhibited = OHIO_INPUTINHIBITED_MACHINECHECK) Then

ChkCode = OIA.MachineCheckCode

...

End If
```

## C++ Example

```
IOhioOIA* pIOhioOIA;

long lChkCode;

OHIO_INPUTINHIBITED Inhib;

...

pIOhioOIA->get_InputInhibited(&Inhib);

if

(Inhib==OHIO_INPUTINHIBITED_MACHINECHECK)

{

pIOhioOIA->get_MachineCheckCode

(&lChkCode);

...

}
```

## Related Topics

[OHIO\\_INPUTINHIBITED Data Type](#)

## Property: IOhioOIA::Numeric

This property indicates whether the field that contains the cursor is a numeric-only field.

### Basic Syntax

Boolean = OhioOIA.Numeric

### C++ Syntax

HRESULT IOhioOIA::get\_Numeric([out, retval] VARIANT\_BOOL \* *pVal*);

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that the field that contains the cursor is a numeric-only field. A returned value of VARIANT\_FALSE indicates that the field is not a numeric-only field.

### Basic Example

```
Dim OIA As OhioOIA

Dim bNumeric As Boolean

...

bNumeric = OIA.Numeric

If (bNumeric = True) Then

'cursor is in a numeric-only field

End If
```

**C++ Example**

```

IOhioScreen* pIOhioScreen;

IOhioOIA* pIOhioOIA;

VARIANT_BOOL bNumeric;

...

HRESULT hr = pIOhioScreen->get_OIA
(&pIOhioOIA);

if (FAILED(hr)) { ... } //error

pIOhioOIA->get_Numeric(&bNumeric);

if (bNumeric)

//cursor is in a numeric-only field

else

//cursor is not in a numeric-only field

```

## Property: IOhioOIA::Owner

This property specifies the owner of the host connection.

**Basic Syntax**

OHIO\_OWNER = OhioOIA.**Owner**

**C++ Syntax**

HRESULT IOhioOIA::get\_Owner([out, retval] OHIO\_OWNER \* *pVal*);

**Parameters**

*pVal*—The returned owner of the host connection.

**Basic Example**

```

Dim OIA As OhioOIA

Dim Owner As OHIO_OWNER

...

Owner = OIA.Owner

If (Owner = OHIO_OWNER_UNKNOWN) Then

'Add code

Else

'Add code

End If

```

**C++ Example**

```

IOhioOIA* pIOhioOIA;

OHIO_OWNER OwnerOIA;

...

HRESULT hr = pIOhioOIA->get_Owner
(&OwnerOIA);

if (FAILED(hr)) { ... } //error

if (OwnerOIA==OHIO_OWNER_UNKNOWN)

//Add code

```

## Related Topics

[OHIO\\_OWNER Data Type](#)

## Property: IOhioOIA::ProgCheckCode

This property returns the program check code if the InputInhibited property returns OHIO\_INPUTINHIBITED\_PROGCHECK.

### Basic Syntax

```
Long = OhioOIA.ProgCheckCode
```

### C++ Syntax

```
HRESULT IOhioOIA::get_ProgCheckCode([out, retval] long * pVal);
```

### Parameters

*pVal*—The returned program check code.

### Basic Example

```
Dim OIA As OhioOIA
```

```
Dim InputInhibited As OHIO_INPUTINHIBITED
```

```
Dim ChkCode As Long
```

```
...
```

```
InputInhibited = OIA.InputInhibited
```

```
If (InputInhibited = OHIO_INPUTINHIBITED_PROGCHECK) Then
```

```
    ChkCode = OIA.ProgCheckCode
```

```
Else
```

```
    'handle other codes
```

```
End If
```

### C++ Example

```
IOhioOIA* pIOhioOIA;
```

```
long lChkCode;
```

```
OHIO_INPUTINHIBITED InputInhibited;
```

```
...
```

```
HRESULT hr = pIOhioOIA->get_InputInhibited
```

```
(&InputInhibited);
```

```
if (FAILED(hr)) { ... } //error
```

```
if (InputInhibited==
```

```
OHIO_INPUTINHIBITED_PROGCHECK)
```

```
    pIOhioOIA->get_ProgCheckCode
```

```
    (&lChkCode);
```

## Related Topics

[OHIO\\_INPUTINHIBITED Data Type](#)

# OhioFields Interface

The OhioFields interface contains a collection of the fields in the virtual screen. Each element of the collection is an instance of OhioField. Through this interface, you can iterate through the fields and find fields based on location and string.

You can access the OhioFields interface only through the OhioScreen interface using the Fields property.

**Note:** OhioFields is a static view of the virtual screen. It does not reflect your changes until you update the field list with a new view of the virtual screen using the Refresh method.

The OhioFields interface returns the number of fields in the screen.

## Methods

The OhioFields interface consists of the following methods:

[FindByPosition](#)

[FindByString](#)

[Refresh](#)

## Properties

The OhioFields interface consists of the following properties:

[Count](#)

[Item](#)

## Method: IOhioFields::FindByPosition

This method searches the collection for the requested position and returns the OhioField object containing that position. If the position is not found, the method returns a null.

### Basic Syntax

```
OhioFields.FindByPosition(inPosition As IOhioPosition) As OhioField
```

### C++ Syntax

```
HRESULT IOhioFields::FindByPosition([in] IOhioPosition * inPosition, [out, retval]  
IOhioField ** outField);
```

### Parameters

*inPosition*—The target row and column.

*outField*—The returned address of the IOhioField object.

### Basic Example

```
Dim OSession As OhioSession
```

```
Dim OFields As OhioFields
```

```
Dim OField As OhioField
```

```
...
```

```
Set OFields = OScreen.Fields
```

```
Set OPos = OSession.CreateOhioPosition(15, 15)
```

```
Set OField = OFields.FindByPosition(OPos)
```

## C++ Example

```
long lLen;

IOhioSession* pIOhioSession;

IOhioPosition* inPos;

...

pIOhioSession->CreateOhioPosition

(24,1,&inPos);

HRESULT hr = pIOhioFields->FindByPosition

(inPos, &pIOhioField);

if (FAILED(hr)) {...} //error

pIOhioField->get_Length(&lLen);
```

## Method: IOhioFields::FindByString

This method searches the collection for the requested string and returns the OhioField object containing that string. To be considered a match, the string must be contained completely within the field. If the string is not found, the method returns a null.

You can also specify case-sensitivity and whether the search is performed backward or forward.

### Basic Syntax

IOhioFields.**FindByString**(*inString* As String, *inStart* As IOhioPosition, *inLen* As Long, *inIgnoreCase* As Boolean) As OhioField

### C++ Syntax

```
HRESULT IOhioFields::FindByString([in] BSTR inString, [in] IOhioPosition * inStart, [in] long inLen, [in] OHIO_DIRECTION inDir, [in] VARIANT_BOOL inIgnoreCase, [out, retval] IOhioField * * outField
```

### Parameters

*inString*—The target string.

*inStart*—The row and column where the search is to start.

*inLen*—The length, from the starting position, to include in the search.

*inDir*—The OHIO\_DIRECTION data type value.

*inIgnoreCase*—Whether the search is case-sensitive. VARIANT\_TRUE indicates that case will be ignored. VARIANT\_FALSE indicates that the search will be case-sensitive.

*outField*—The returned address of the OhioField object.

### Basic Example

```
Dim OSession As OhioSession
```

```
Dim OFields As OhioFields
```

```
Dim OField As OhioField
```

```
...
```

```
Set OFields = OSession.Fields
```

```
Set OPos = OSession.CreateOhioPosition(1, 1)
```

```
Set OField = OFields.FindByString("Next", OPos, 2000, OHIO_DIRECTION_FORWARD, True)
```

```
If (OField Is Nothing) Then
```

```
    'the string is not found
```

```
Else
```

```
    'string found
```

```
End If
```

## C++ Example

```
IOhioSession* pIOhioSession;

IOhioFields* pIOhioFields;

long lLen;

BSTR bstrSearch;

IOhioPosition* inPos;

...

bstrSearch=SysAllocString(OLESTR("test"));

pIOhioSession->CreateOhioPosition

(24,1,&inPos);

HRESULT hr = pIOhioFields->FindByString

(bstrSearch,inPos,400,

OHIO_DIRECTION_FORWARD,TRUE,&pIOhioField);

if (FAILED(hr)) { ... } //error

pIOhioField->get_Length(&lLen);

SysFreeString(bstrSearch);
```

## Method: IOhioFields::Refresh

This method updates the collection of OhioField objects, adding all OhioField objects in the current virtual screen to the collection. This method does not preserve indexing of OhioField objects.

### Basic Syntax

OhioFields.**Refresh**

### C++ Syntax

```
HRESULT IOhioFields::Refresh();
```

### Parameters

This method has no parameters.

### Basic Example

```
Dim OSession As OhioSession

Dim OFields As OhioFields

Dim OField As OhioField

...

Set OPos = OSession.CreateOhioPosition(1, 1)

'update OFields collection before

'accessing it

OFields.Refresh

Set OField = OFields.FindByPosition(OPos)
```

## C++ Example

```
IOhioSession* pIOhioSession;

IOhioFields* pIOhioFields;

IOhioField* pIOhioField;

long lLen;

BSTR bstrSearch;

IOhioPosition* inPos;

...

bstrSearch=SysAllocString(OLESTR("test"));

pIOhioSession->CreateOhioPosition(24, 1,

&inPos);

pIOhioFields->Refresh();

HRESULT hr = pIOhioFields->FindByString

(bstrSearch,inPos,400,

OHIO_DIRECTION_FORWARD, TRUE,

&pIOhioField);

if (FAILED(hr)) { ... } //error

pIOhioField->get_Length(&lLen);

SysFreeString(bstrSearch);
```

## Property: IOhioFields::Count

This property returns the number of OhioField objects contained in the OhioFields collection.

### Basic Syntax

```
Long = OhioFields.Count
```

### C++ Syntax

```
HRESULT IOhioFields::get_Count([out, retval] long * pVal);
```

### Parameters

*pVal*—The returned number of IOhioField objects.

### Basic Example

```
Dim OFields As OhioFields
```

```
Dim nCount As Integer
```

```
...
```

```
nCount = OFields.Count
```

```
strText = "Number of fields is " & nCount
```

## C++ Example

```
IOhioScreen* pIOhioScreen;

long lcount;

IOhioFields* pIOhioFields;

...

HRESULT hr = pIOhioScreen->get_Fields
(&pIOhioFields);

if (FAILED(hr)) { ... } //error

pIOhioFields->get_Count(&lcount);
```

## Property: IOhioFields::Item

This property returns the OhioField object at the specified index (one-based indexing).

### Basic Syntax

```
Long = OhioFields.Item
```

```
OhioFields.Item = Long
```

### C++ Syntax

```
HRESULT IOhioFields::get_Item([in] long inIndexOrKey, [out, retval] IOhioField  
* * pVal);
```

### Parameters

*inIndexOrKey*—The index of the returned IOhioField object.

*pVal*—The returned address of the IOhioField object.

### Basic Example

```
Dim OField As OhioField
```

```
Dim strFieldText As String
```

```
...
```

```
Set OField = OFields.Item(4)
```

```
'retrieve text from field number 4
```

```
strFieldText = OField.String
```

### C++ Example

```
long lIndex = 1;
```

```
long lLen=0;
```

```
IOhioFields* pIOhioFields;
```

```
IOhioField* pIOhioField;
```

```
...
```

```
HRESULT hr = pIOhioScreen->get_Fields
```

```
(&pIOhioFields);
```

```
if (FAILED(hr)) { ... } //error
```

```
pIOhioFields->get_Item
```

```
(lIndex,&pIOhioField);
```

```
pIOhioField->get_Length(&lLen);
```

# OhioField Interface

The OhioField interface is a virtual-screen field that includes both data and attributes describing the field. The interface provides methods for accessing and manipulating field attributes and data.

**Note:** For VT terminals, the interface returns the entire screen because the VT terminal does not have fields.

You can access OhioField methods and properties only through the OhioFields interface.

## Methods

The OhioField interface consists of the following method:

[GetData](#)

## Properties

The OhioField interface consists of the following properties:

[Attribute](#)

[End](#)

[HighIntensity](#)

[Length](#)

[Modified](#)

[Normal](#)

[Numeric](#)

[PenSelectable](#)

[Protected](#)

[Start](#)

[String](#)

## Method: IOhioField::GetData

This method lets you request different types of data, such as text, color, and field.

<b>Basic Syntax</b>	OhioField. <b>GetData</b> ( <i>inPlane</i> As OHIO_PLANE) As Variant
<b>C++ Syntax</b>	HRESULT IOhioField:: <b>GetData</b> ([in] OHIO_PLANE <i>inPlane</i> , [out, retval] VARIANT * <i>outData</i> );
<b>Parameters</b>	<i>inPlane</i> —The type of plane. <i>outData</i> —The returned data contained in the plane.
<b>Basic Example</b>	Dim OField As OhioField  Dim aByteArray As Variant  ...  ByteArray = OField.GetData  (OHIO_PLANE_TEXT)

## C++ Example

```
IOhioField* pIOhioField;

VARIANT ByteArray;

OHIO_PLANE OhioPlane;

OhioPlane = OHIO_PLANE_TEXT;

pIOhioField->GetData(OhioPlane,

&ByteArray);
```

## Related Topics

[OHIO\\_PLANE Data Type](#)

## Property: IOhioField::Attribute

This property returns the attribute byte for the field.

### Basic Syntax

```
OHIO_FIELD = OhioField.Attribute
```

### C++ Syntax

```
HRESULT IOhioField::get_Attribute([out, retval] OHIO_FIELD * pVal);
```

### Parameters

*pVal*—The returned attribute byte for the field.

### Basic Example

```
Dim OField As OhioField
```

```
Dim OAtt As OHIO_FIELD
```

```
OAtt = OField.Attribute
```

```
Dim IResult As Long
```

```
'check if an attribute is enabled with a
```

```
'bitwise And
```

```
IResult = OAtt And
```

```
OHIO_FIELD_PEN_SELECTABLE
```

```
If (IResult = 0) Then
```

```
'Attribute not enabled
```

```
Else
```

```
'Attribute enabled
```

```
End If
```

```
'Another way of doing the same thing
```

```
IResult = OAtt And
```

```
OHIO_FIELD_PEN_SELECTABLE
```

```
If (IResult = OHIO_FIELD_PEN_SELECTABLE) Then
```

```
'Attribute enabled
```

```

Else
    'Attribute not enabled
End If
IOhioField* pIOhioField;

long lResult;

OHIO_FIELD OAtt;

...

HRESULT hr = pIOhioField->
get_Attribute(&OAtt);
if (SUCCEEDED(hr)
{
    lResult = OAtt &&
    OHIO_FIELD_PEN_SELECTABLE;

    if (lResult ==
    OHIO_FIELD_PEN_SELECTABLE)
        //Attribute enabled
    else
        //Attribute not enabled

    //Another way of doing the same thing
    lResult = OAtt &&
    OHIO_FIELD_PEN_SELECTABLE;
    if (lResult == 0)
        //Attribute not enabled
    else
        //Attribute enabled
}

```

## C++ Example

## Related Topics

[OHIO\\_FIELD Data Type](#)

## Property: IOhioField::End

This property returns the ending position of the field, which is the last character in the field. The position can range from 1 to the size of the virtual screen.

**Basic Syntax**                   OhioPosition = OhioField.**End**  
**C++ Syntax**                    HRESULT IOhioField::get\_End([out, retval] IOhioPosition \* \* *pVal*);  
**Parameters**                    *pVal*—The returned value of the ending position of the field.  
**Basic Example**

```
Dim OField As OhioField  
  
Dim OPos As OhioPosition  
  
Dim row, col As Long
```

...

```
Set OPos = OField.End
```

```
row = OPos.row
```

```
col = OPos.Column
```

**C++ Example**                   IOhioField\* pIOhioField;

```
IOhioPosition* PosEnd;
```

```
long row,col;
```

...

```
HRESULT hr = pIOhioField->get_End
```

```
(&PosEnd);
```

```
if (FAILED(hr)) { ... } //error
```

```
PosEnd->get_Row(&row);
```

```
PosEnd->get_Column(&col);
```

## Property: IOhioField::HighIntensity

This property indicates whether the field is high-intensity.

**Basic Syntax**                   Boolean = OhioField.**HighIntensity**  
**C++ Syntax**                    HRESULT IOhioField::get\_HighIntensity([out, retval] VARIANT\_BOOL \* *pVal*);  
**Parameters**                    *pVal*—A returned value of VARIANT\_TRUE indicates that the field is high-intensity.  
A returned value of VARIANT\_FALSE indicates that the field is not high-intensity.  
**Basic Example**

```
Dim OField As OhioField
```

```
Dim bHighIntensity As Boolean
```

...

```
bHighIntensity = OField.HighIntensity
```

```
If (bHighIntensity = True) Then
```

```
  'field is high-intensity
```

```
Else
```

```
  'field is not high-intensity
```

```
End If
```

## C++ Example

```
IOhioField* pIOhioField;

VARIANT_BOOL bHighIntensity;

...

HRESULT hr=pIOhioField->get_HighIntensity

(&bHighIntensity);

if (FAILED(hr)) { ... } //error

if (bHighIntensity)

//field is high-intensity

else

//field is not high-intensity
```

## Property: IOhioField::Length

This property returns the length of the field. The length of a field can range from 1 to the size of the virtual screen.

### Basic Syntax

Long = OhioField.**Length**

### C++ Syntax

```
HRESULT IOhioField::get_Length([out, retval] long * pVal);
```

### Parameters

*pVal*—The returned value of the length of the field.

### Basic Example

```
Dim OField As OhioField
```

```
Dim Length As Long
```

```
...
```

```
Length = OField.Length
```

## C++ Example

```
IOhioField* pIOhioField;
```

```
Long lLen;
```

```
...
```

```
HRESULT hr = pIOhioField->get_Length
```

```
(&lLen);
```

```
if (FAILED(hr)) { ... } //error
```

## Property: IOhioField::Modified

This property indicates whether the field has been modified.

### Basic Syntax

Boolean = OhioField.**Modified**

### C++ Syntax

```
HRESULT IOhioField::get_Modified([out, retval] VARIANT_BOOL * pVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that the field has been modified. A returned value of VARIANT\_FALSE indicates that the field has not been modified.

## Basic Example

```
Dim OField As OhioField

Dim bModified As Boolean

...

bModified = OField.Modified

If (bModified = True) Then

    'field has been modified

Else

    'field not modified

End If
```

## C++ Example

```
IOhioField* pIOhioField;

VARIANT_BOOL bModified;

...

HRESULT hr=pIOhioField->get_HighIntensity

(&bModified);

if (FAILED(hr)) {...} //error

if (bModified)

    //field has been modified

else

    //field not modified
```

## Property: IOhioField::Normal

This property indicates whether the field is normal (that is, not protected and not high-intensity).

### Basic Syntax

```
Boolean = OhioField.Normal
```

### C++ Syntax

```
HRESULT IOhioField::get_Normal([out, retval] VARIANT_BOOL * pVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that the field is normal. A returned value of VARIANT\_FALSE indicates that the field is not normal.

### Basic Example

```
Dim OField As OhioField

Dim bNormal As Boolean

...

bNormal = OField.Normal

If (bNormal = True) Then

    'field is normal

Else

    'field is not normal

End If
```

## C++ Example

```
IOhioField* pIOhioField;

VARIANT_BOOL bNormal;

...

HRESULT hr = pIOhioField->get_Normal

(&bNormal);

if (FAILED(hr)) {...} //error

if (bNormal)

//field is normal

else

//field is not normal
```

## Property: IOhioField::Numeric

This property indicates whether the field is numeric-only.

### Basic Syntax

Boolean = OhioField.**Numeric**

### C++ Syntax

```
HRESULT IOhioField::get_Numeric([out, retval] VARIANT_BOOL * pVal);
```

### Parameters

*pVal*—A returned value of VARIANT\_TRUE indicates that the field is numeric-only. A returned value of VARIANT\_FALSE indicates that the field is not numeric-only.

### Basic Example

```
Dim OField As OhioField

Dim bNumeric As Boolean

...

bNumeric = OField.Numeric

If (bNumeric = True) Then

'field is numeric-only

Else

'field is not numeric-only

End If
```

## C++ Example

```
IOhioField* pIOhioField;

VARIANT_BOOL bNumeric;

...

HRESULT hr = pIOhioField->get_Numeric

(&bNumeric);

if (FAILED(hr)) {...} //error

if (bNumeric)

//field is numeric-only

else

//field is not numeric-only
```

## Property: IOhioField::PenSelectable

This property indicates whether the field is pen-selectable.

**Basic Syntax** Boolean = OhioField.**PenSelectable**  
**C++ Syntax** HRESULT IOhioField::get\_PenSelectable([out, retval] VARIANT\_BOOL \* *pVal*);  
**Parameters** *pVal*—A returned value of VARIANT\_TRUE indicates that the field is pen-selectable. A returned value of VARIANT\_FALSE indicates that the field is not pen-selectable.

**Basic Example**

```
Dim OField As OhioField

Dim bPenSelectable As Boolean

...

bPenSelectable = OField.PenSelectable

If (bPenSelectable = True) Then
    'field is pen-selectable
Else
    'field is not pen-selectable
End If
```

**C++ Example**

```
IOhioField* pIOhioField;

VARIANT_BOOL bPenSelectable;

...

HRESULT hr = pIOhioField->get_Numeric
(&bPenSelectable);

if (FAILED(hr)) { ... } //error

if (bPenSelectable)
    //field is pen-selectable
else
    //field is not pen-selectable
```

## Property: IOhioField::Protected

This property indicates whether the field is protected.

**Basic Syntax** Boolean = OhioField.**Protected**  
**C++ Syntax** HRESULT IOhioField::get\_Protected([out, retval] VARIANT\_BOOL \* *pVal*);  
**Parameters** *pVal*—A returned value of VARIANT\_TRUE indicates that the field is protected. A returned value of VARIANT\_FALSE indicates that the field is not protected.

## Basic Example

```
Dim OField As OhioField

Dim bProtected As Boolean

...

bProtected = OField.Protected

If (bProtected = True) Then

    'Field is protected

Else

    'Field is unprotected

End If
```

## C++ Example

```
IOhioField* pIOhioField;

VARIANT_BOOL bProtected;

...

HRESULT hr = pIOhioField->get_Numeric

(&bProtected);

if (FAILED(hr)) {...} //error

if (bProtected)

    //Field is protected

else

    //Field is unprotected
```

## Property: IOhioField::Start

This property returns the starting position of the field, which is the first character of the field. The position can range from 1 to the size of the virtual screen.

### Basic Syntax

```
OhioPosition = OhioField.Start
```

### C++ Syntax

```
HRESULT IOhioField::get_Start([out, retval] IOhioPosition * * pVal);
```

### Parameters

*pVal*—The returned starting position of the field.

### Basic Example

```
Dim OField As OhioField

Dim OPos As OhioPosition

Dim row, col As Long

...

Set OPos = OField.Start

row = OPos.row

col = OPos.Column
```

## C++ Example

```
IOhioField* pIOhioField;

IOhioPosition* PosStart;

long row,col;

...

HRESULT hr = pIOhioField->get_Start
(&PosStart);

if (FAILED(hr)) { ... } //error

PosStart->get_Row(&row);

PosStart->get_Column(&col);
```

## Property: IOhioField::String

This property returns or sets the text-plane data for the field as a string. If you set the property with a value shorter than the field, the system clears the rest of the field. If you set the property with a value longer than the field, the text is shortened. To view the changed text, you need to refresh the OhioFields collection.

### Basic Syntax

```
String = OhioField.String
OhioField.String = String
```

### C++ Syntax

```
HRESULT IOhioField::get_String([out, retval] BSTR * pVal);
HRESULT IOhioField.put_String([in] BSTR newVal);
```

### Parameters

*pVal*—The returned text-plane data for the field.  
*newVal*—The data to appear in the text plane.

### Basic Example

```
Dim OField As OhioField

Dim OFields As OhioFields

Dim strFieldText As String

...

Set OField = OFields(4)
```

## C++ Example

```
strFieldText = OField.String
IOhioField* pIOhioField;

//get string

BSTR bstrString;

HRESULT hr = pIOhioField->get_String
(&bstrString);

if (FAILED(hr)) { ... } //error

printf("field-get_string is: %s\n",OLE2A(bstrString));

SysFreeString(bstrString);

//put string

VARIANT_BOOL bProtected;

hr = pIOhioField->get_Protected
```

```
(&bProtected);  
if (FAILED(hr)) { ... } //error  
if (bProtected)  
//Add code  
else  
{  
    BSTR inBstr;  
    inBstr=SysAllocString(OLESTR  
("sample text"));  
    hr = pIOhioField->put_String(inBstr);  
    if (FAILED(hr)) { ... } //error  
    SysFreeString(inBstr);  
}
```

## OhioPosition Interface

The OhioPosition interface provides the row and column coordinates of the cursor position. You can create an OhioPosition by using the CreateOhioPosition method. 

The interface is used by the following sub-interfaces:

- [OhioScreen](#)
- [OhioFields](#)
- [OhioField](#)

## Methods

The OhioPosition interface consists of the following method:

[CreateOhioPosition](#)

## Properties

The OhioPosition interface consists of the following properties:

[Column](#)

[Row](#)

## Method: IOhioPosition::CreateOhioPosition

This method allows you to create an OhioPosition object that can be passed to all interfaces. The object consists of a row and column coordinate.

**Basic Syntax** OhioPosition.**CreateOhioPosition**(*inRow* As Long, *inCol* As Long) As OhioPosition  
**C++ Syntax** HRESULT IOhioPosition::**CreateOhioPosition** ([in] long *inRow*, [in] long *inCol*, [out, retval] IOhioPosition \* \* *outPosition*);

**Parameters**  
*inRow*—The row coordinate.  
*inCol*—The column coordinate.  
*outPosition*—The address of the new OhioPosition object.

**Basic Example**  
Dim OSession As OhioSession  
  
Dim OFields As OhioFields  
  
Dim OField As OhioField  
  
...  
  
Set OFields = OScreen.Fields  
  
Set OPos = OSession.CreateOhioPosition(1, 1)

**C++ Example**  
IOhioSessions\* pIOhioSessions;  
  
IOhioFields\* pIOhioFields;  
  
IOhioField\* pIOhioField;  
  
IOhioPosition\* inPos;  
  
...  
  
pIOhioSession->CreateOhioPosition  
  
(24,1,&inPos);  
  
HRESULT hr = pIOhioFields->FindByPosition  
  
(inPos, &pIOhioField);  
  
if (FAILED(hr)) { ... } //error

## Property: IOhioPosition::Column

This property returns or sets the column coordinate of the OhioPosition object.

**Basic Syntax** Long = OhioPosition.**Column**  
OhioPosition.**Column** = Long  
**C++ Syntax** HRESULT IOhioPosition::**get\_Column**([out, retval] long \* *pVal*);  
HRESULT IOhioPosition::**put\_Column**([in] long *newVal*);  
**Parameters**  
*pVal*—The returned column coordinate.  
*newVal*—The value of the column coordinate.

## Basic Example

```
Dim OSession As OhioSession

Dim OPos As OhioPosition

Dim iCol As Long

...

Set OPos = OSession.CreateOhioPosition(1, 1)

'set column

OPos.Column = 5

'get column

iCol = OPos.Column
```

## C++ Example

```
long outCol, inCol;

IOhioSession* pIOhioSession;

IOhioPosition* OPos;

...

pIOhioSession->CreateOhioPosition

(5,8,&OPos);

//get the current Column

OPos->get_Column(&outCol);

//set the Column to another value

inCol = 14;

OPos->put_Column(inCol);
```

## Property: IOhioPosition::Row

This property returns or sets the row coordinate of the OhioPosition object.

### Basic Syntax

```
Long = OhioPosition.Row
OhioPosition.Row = Long
```

### C++ Syntax

```
HRESULT IOhioPosition::get_Row([out, retval] long * pVal);
HRESULT IOhioPosition::put_Row([in] long newVal);
```

### Parameters

*pVal*—The returned row coordinate.  
*newVal*—The value of the row coordinate.

## Basic Example

```
Dim OSession As OhioSession  
  
Dim OPos As OhioPosition  
  
Dim iRow As Long  
  
...  
  
Set OPos =  
  
OSession.CreateOhioPosition(1, 1)  
  
'set row  
  
OPos.row = 5  
  
'get row
```

## C++ Example

```
iRow = OPos.Row  
IOhioSession* pIOhioSession;  
  
long outRow, inRow;  
  
IOhioPosition* OPos;  
  
...  
  
pIOhioSession->CreateOhioPosition  
  
(5,8,&OPos);  
  
//get the current row value  
  
OPos->get_Row(&outRow);  
  
//set the row value  
  
inRow = 14;  
  
OPos->put_Row(inRow);
```

## Data Types of OHIO

Ohio contains the following read-only data types:

### Ohio interface

[OHIO\\_DIRECTION](#)

### OhioSession interface

[OHIO\\_STATE](#)

[OHIO\\_TYPE](#)

## OhioScreen interface

[OHIO\\_COLOR](#)

[OHIO\\_EXTENDED](#)

[OHIO\\_FIELD](#)

[OHIO\\_PLANE](#)

[OHIO\\_UPDATE](#)

## OhioOIA interface

[OHIO\\_INPUTINHIBITED](#)

[OHIO\\_OWNER](#)

## OHIO\_COLOR Data Type

The OHIO\_COLOR data type specifies the color of the text in the entire field.

It has the following values:

**OHIO\_COLOR\_BLACK**

Indicates that the color of the text is black.

**OHIO\_COLOR\_BLUE**

Indicates that the color of the text is blue.

**OHIO\_COLOR\_GREEN**

Indicates that the color of the text is green.

**OHIO\_COLOR\_CYAN**

Indicates that the color of the text is cyan.

**OHIO\_COLOR\_RED**

Indicates that the color of the text is red.

**OHIO\_COLOR\_MAGENTA**

Indicates that the color of the text is magenta.

**OHIO\_COLOR\_WHITE**

Indicates that the color of the text is white.

**OHIO\_COLOR\_YELLOW**

Indicates that the color of the text is yellow.

## Related Topics

[Method: IOhioField::GetData](#)

[Method: IOhioScreen::GetData](#)

## OHIO\_DIRECTION Data Type

The OHIO\_DIRECTION data type specifies the direction of the search.

It has the following values:

**OHIO\_DIRECTION\_FORWARD**

Indicates that the direction of the search is forward (from the beginning to the end).

**OHIO\_DIRECTION\_BACKWARD**

Indicates that the direction of the search is backward (from the end to the beginning).

## Related Topics

[Method: IOhioFields::FindByString](#)

[Method: IOhioScreen::FindString](#)

## OHIO\_EXTENDED Data Type

The OHIO\_EXTENDED data type specifies the extended attribute of the field.

It has the following values:

[OHIO\\_EXTENDED\\_HILITE](#)

[OHIO\\_EXTENDED\\_COLOR](#)

[OHIO\\_EXTENDED\\_RESERVED](#)

Indicates the bitmask for highlighting bits.

Indicates the bitmask for color bits.

Indicates the bitmask for reserved bits.

### Related Topics

[Method: IOhioField::GetData](#)

[Method: IOhioScreen::GetData](#)

## OHIO\_EXTENDED\_COLOR Data Type

The OHIO\_EXTENDED\_COLOR data type specifies the color of the individual character and overrides the OHIO\_COLOR data type.

The OHIO\_EXTENDED\_COLOR data type has the following values:

[OHIO\\_EXTENDED\\_COLOR\\_DEFAULT](#)

[OHIO\\_EXTENDED\\_COLOR\\_BLUE](#)

[OHIO\\_EXTENDED\\_COLOR\\_RED](#)

[OHIO\\_EXTENDED\\_COLOR\\_PINK](#)

[OHIO\\_EXTENDED\\_COLOR\\_GREEN](#)

[OHIO\\_EXTENDED\\_COLOR\\_TURQUOISE](#)

[OHIO\\_EXTENDED\\_COLOR\\_YELLOW](#)

[OHIO\\_EXTENDED\\_COLOR\\_WHITE](#)

Indicates that the color of the text is the default color.

Indicates that the color of the text is blue.

Indicates that the color of the text is red.

Indicates that the color of the text is pink.

Indicates that the color of the text is green.

Indicates that the color of the text is turquoise.

Indicates that the color of the text is yellow.

Indicates that the color of the text is white.

### Related Topics

[Method: IOhioField::GetData](#)

[Method: IOhioScreen::GetData](#)

## OHIO\_EXTENDED\_HILITE Data Type

The OHIO\_EXTENDED\_HILITE data type specifies the type of the highlighted text.

It has the following values:

**OHIO\_EXTENDED\_HILITE\_NORMAL**

Indicates normal highlighting.

**OHIO\_EXTENDED\_HILITE\_BLINK**

Indicates that the highlighted text is flashing.

**OHIO\_EXTENDED\_HILITE\_REVERSEVIDEO**

Reverses the foreground and background color.

**OHIO\_EXTENDED\_HILITE\_UNDERSCORE**

Indicates that the field is underscored.

### Related Topics

[Method: IOhioField::GetData](#)

[Method: IOhioScreen::GetData](#)

## OHIO\_FIELD Data Type

The OHIO\_FIELD data type specifies the field type.

It has the following values:

**OHIO\_FIELD\_ATTRIBUTE**

Indicates that the byte in the data stream (buffer) contains a field attribute.

**OHIO\_FIELD\_PROTECTED**

Indicates that the field is not writable.

**OHIO\_FIELD\_NUMERIC**

Indicates that you can enter only numbers in the field.

**OHIO\_FIELD\_PEN\_SELECTABLE**

Indicates that you can select the field.

**OHIO\_FIELD\_HIGH\_INTENSITY**

Indicates that the field is highlighted, bold, and bright.

**OHIO\_FIELD\_HIDDEN**

Indicates that the field cannot be displayed.

**OHIO\_FIELD\_RESERVED**

Indicates that the field is reserved.

**OHIO\_FIELD\_MODIFIED**

Indicates that the field has been modified by a host.

### Related Topics

[Method: IOhioScreen::GetData](#)

## OHIO\_INPUTINHIBITED Data Type

The OHIO\_INPUTINHIBITED data type specifies what is inhibiting the input.

It has the following values:

**OHIO\_INPUTINHIBITED\_NOTINHIBITED**

Indicates that the input is not inhibited.

**OHIO\_INPUTINHIBITED\_SYSTEM\_WAIT**

Indicates that the input is inhibited by a system wait state.

**OHIO\_INPUTINHIBITED\_COMMCHECK**

Indicates that the input is inhibited by a communications check state.

**OHIO\_INPUTINHIBITED\_PROGCHECK**

Indicates that the input is inhibited by a program check state.

**OHIO\_INPUTINHIBITED\_MACHINECHECK**

Indicates that the input is inhibited by a machine check state.

**OHIO\_INPUTINHIBITED\_OTHER**

Indicates that the input is inhibited by a state other than those listed above.

## Related Topics

[Property: IOhioOIA::InputInhibited](#)

## OHIO\_OWNER Data Type

The OHIO\_OWNER data type specifies the owner of the Ohio session.

It has the following values:

**OHIO\_OWNER\_UNKNOWN**

Indicates that the owner is uninitialized.

**OHIO\_OWNER\_APP**

Indicates that the owner is an application or 5250 host.

**OHIO\_OWNER\_MYJOB**

Indicates that the owner is an application or 3270 host.

**OHIO\_OWNER\_NVT**

Indicates that the owner is a 3270 host (NVT or VT-XXX terminal).

**OHIO\_OWNER\_UNOWNED**

Indicates that the owner is a 3270 host (unowned).

**OHIO\_OWNER\_SSCP**

Indicates that the owner is a 3270 host (SSCP).

## Related Topics

[Property: IOhioOIA::Owner](#)

## OHIO\_PLANE Data Type

The OHIO\_PLANE data type specifies the plane from which to retrieve the data.

It has the following values:

**OHIO\_PLANE\_TEXT**

Indicates the text plane that contains character data.

**OHIO\_PLANE\_COLOR**

Indicates the color of each character in the particular field. This value uses the standard HLLAPI CGA color values.

**OHIO\_PLANE\_FIELD**

Returns the attribute of the field.

**OHIO\_PLANE\_EXTENDED**

Returns the extended attributes of the field. These attributes extend the function of OHIO\_PLANE\_FIELD.

## Related Topics

[Method: IOhioField::GetData](#)

[Method: IOhioScreen::GetData](#)

## OHIO\_STATE Data Type

The OHIO\_STATE data type specifies the status of the communication link to the host.

It has the following values:

**OHIO\_STATE\_DISCONNECTED**

Indicates that the communication link to the host is disconnected.

**OHIO\_STATE\_CONNECTED**

Indicates that the communication link to the host is connected.

### Related Topics

[Method: IOhioSession::OnSessionChanged](#)

## OHIO\_TYPE Data Type

The OHIO\_TYPE data type specifies the type of host.

It has the following values:

**OHIO\_TYPE\_UNKNOWN**

Indicates that the host type is unknown.

**OHIO\_TYPE\_3270**

Indicates that the host type is 3270.

**OHIO\_TYPE\_5250**

Indicates that the host type is 5250.

**OHIO\_TYPE\_VT**

Indicates that the host type is VT.

### Related Topics

[Property: IOhioSession::SessionType](#)

## OHIO\_UPDATE Data Type

The OHIO\_UPDATE data type specifies whether the host or client initiated the update of the screen.

It has the following values:

**OHIO\_UPDATE\_HOST**

Indicates that the host initiated the update.

**OHIO\_UPDATE\_CLIENT**

Indicates that the client initiated the update.

### Related Topics

[Method: IOhioScreen::OnScreenChanged](#)

## About Legacy APIs

HostExplorer provides the following existing or “legacy” APIs:

- [OLE Automation](#)—A Windows tool that lets you automate the exchange of data between applications, and lets you access and control HostExplorer.
- [EHLLAPI \(Extended High Level Language Application Programming Interface\) and WinHLLAPI \(Windows HLLAPI\)](#)—Allow other Windows programs (for example, Attachmate® Extra! for Windows) to communicate and control HostExplorer terminal emulators.
- [DDE \(Dynamic Data Exchange\)](#)—A tool that allows programs (for example, Microsoft Excel, Word, and Visual Basic) to communicate with the HostExplorer 3270 emulator.

While these APIs are less efficient and use larger and more rigid objects than COM and OHIO, you can still use them to write applications and thus avoid rewriting your own code. HostExplorer’s support of these earlier APIs helps maximize an organization’s investment in its development.

OLE Automation is a facility provided by Windows that lets you exchange data between applications. You can use OLE Automation to automate these tasks.

You can also use OLE Automation to access and control HostExplorer. You can write OLE Automation clients using a variety of tools, including Hummingbird Basic, Visual Basic, C++, and other languages.

The name of the Automation object is "HostExplorer."

The following example uses Visual Basic:

```
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )
```

Now, use the language extensions as you would in the built-in macro editor

```
HE.CurrentHost.Keys "Login JOHN@E"  
...
```

If you need to add OLE objects to a project during development, add the HOSTEX32.EXE executable file as a reference. Visual Basic then adds the objects, properties, and methods to your project. You can view the objects using the Object Browser.

Some sample macros are provided in the EB folder located in the main HostExplorer program folder.

## **Related Topics**

[OLE Objects](#)

[Methods and Properties of the Application Object](#)

[Methods and Properties of the Field Object](#)

[Methods and Properties of the Host Object](#)

[Methods and Properties of the Hosts Object](#)

[Methods and Properties of the Cfg3270, Cfg5250 and CfgVT Objects](#)

## OLE Objects 3270 5250 VT

HostExplorer provides methods and properties for the following OLE objects:

[Application](#)

[Field](#)

[Host](#)

[Hosts](#)

[Cfg3270, Cfg5250, and CfgVT](#)

A method is a construct that, when executed, performs an action and possibly returns a value. For example, you can use the Keys method to simulate pressing keys in HostExplorer. This method returns the value of the return code, indicating whether you pressed the keys successfully. A method can optionally take parameters.

A property is an interface to a variable in HostExplorer. Unlike a method, it does not perform an action or take any parameters. You can use a property to retrieve or set the value of its associated variable in HostExplorer. For example, you can use the AllowUpdates host property to get or set the value of the Screen Updates flag, which determines whether the program updates the screen. Properties that you can retrieve, but not alter, are called read-only properties.

### Related Topics

[OLE Automation](#)

## Methods and Properties of the Application Object **3270** **5250** **VT**

The methods and properties of the Application object let you manipulate various aspects of a HostExplorer session.

The following methods and properties are available:

[CurrentHost Property](#)

[DelSession Method](#)

[ExitAll Application Method](#)

[GetCurrentDir Method](#)

[GetFilePath Method](#)

[GetProfileString Method](#)

[Hosts Collection Object](#)

[NewSession Method](#)

[StartSession Method](#)

[Word Method](#)

[WriteProfileString Method](#)

## CurrentHost Property 3270 5250 VT

The CurrentHost property is a pointer to the current host object, which is the session with the last focus. If there is only one session, this object represents a pointer to that session.

**Note:** Because this object represents the session that last had the focus, the value of CurrentHost may change throughout your program when you start new sessions. To prevent this, use the Host object by assigning a static reference to the current session. For example:

```
Dim Host as Object
Set Host = HE.CurrentHost
... Now use Host.* object ...
```

<b>Syntax</b>	CurrentHost
<b>Group</b>	Application Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Dim Host as Object  Set HE = CreateObject( "HostExplorer" ) Set Host = HE.CurrentHost  Host.PrintScreen End Sub

### Related Topics

[Hosts Collection Object](#)

## Hosts Collection Object 3270 5250 VT

The Hosts Collection object is a collection of Host objects that represents all the screens in HostExplorer. Although it is not an array, you may think of it as a dynamic array. You must use this object to select a specific terminal session with which to communicate. The first session is session 0

Although the Hosts object contains its own set of properties, the particularly useful ones are the Hosts(n), and Hosts.Count properties. Hosts(n) returns a pointer to the *n*th session available. Hosts.Count returns the total number of sessions available.

To enumerate or find all active sessions, see "Enumerating Active Sessions". 

**Syntax** Set Host = Hosts( index% ) Hosts.Count

Index%: index of session

**Group** Application Object

**Mode** 3270, 5250, VT

**Example** Sub Main  
Dim Host as Object  
Dim HE as Object

```
Set HE = CreateObject( "HostExplorer" )  
Set Host = HE.Hosts( 0 )
```

```
Num% = HE.Hosts.Count  
MsgBox "The total number of sessions
```

```
available is " & Num%
```

```
End Sub
```

## Related Topics

[CurrentHost Object](#)

## Enumerating Active Sessions **3270** **5250** **VT**

You can use the following sample code to find active sessions:

```
Sub Main
Dim HE as Object
Dim Host as Object

Set HE = CreateObject( "HostExplorer" )

For i = 0 to 25
Set Host = HE.Hosts(i)

If Not Host Is Nothing Then
' Do whatever you need here...
End If
Next i
End Sub
```

## DelSession Method **3270** **5250** **VT**

You can use the DelSession method to delete a session created with the NewSession method but only when you have never started and used the session. If you create a new session with NewSession and then connect to a host, the system deletes the session after the window closes. The first available session has index 0. Use the Close host method to close a session properly.

**Note:** Do not use this method to terminate an existing session. This method does not terminate network links. Disconnect the session before deleting it.

<b>Syntax</b>	DelSession index%
	Index%: Index of session to delete
<b>Group</b>	Application Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim Host as Object Dim HE as Object  Set HE = CreateObject( "HostExplorer" )  index% = HE.NewSession Set Host = HE.Hosts( index% ) ... some work ... HE.CurrentHost.Disconnect HE.DelSession index% End Sub

### Related Topics

[NewSession Method](#)

[StartSession Method](#)

## NewSession Method **3270** **5250** **VT**

You can use the NewSession method to create a new session control block within HostExplorer. You use this method if you want to create a new session from scratch without using a previously saved profile. NewSession returns a value representing the index number of the new session. The first available session has index 0.

**Syntax** index% = NewSession  
**Group** Application Object  
**Mode** 3270, 5250, VT  
**Example** '\$Include:"-E\hebasic.ebh"

```
Sub Main
Dim Host as Object
Dim HE as Object
Dim Cfg as Object
Set HE = CreateObject( "HostExplorer" )

index% = HE.NewSession
Set Host = HE.Hosts(index%)
Set Cfg = Host.CfgVT ' Use CfgVT,

Cfg3270, or Cfg5250
Host.TerminalMode =TERMINAL_TELNET '

Set terminal mode first!
Host.Model =TELNET_VT220 ' Set terminal

model next
Host.ConnectBy = IO_TELNET ' Set

transport next

Cfg.Host = "myhost.mydomain"
Cfg.ConnectTimeout = 30
Cfg.TCPPort = 23

Host.Connect
End Sub
```

### Related Topics

[StartSession Method](#)



## Default Locations for User Files

Hummingbird Setup Wizard installs per-user files (current user and "All Users") to various directories depending on the Windows platform.

For Windows NT/2000 platforms, the wizard prompts you to choose between installing the product on the computer for the currently logged in user, or for all users. For the current user, shortcuts are created in the appropriate user profile folder, along with copies of all other user files. For all users (anyone who uses the computer), shortcuts are created in the "All Users" profile folder, along with copies of all other user files.

The following are the default locations for user files:

### Operating System Per-User Files—Default Location (Current User)

Windows 95/98/Me	C:\Windows\Application Data
Windows 95/98/Me (user profiles enabled)	C:\Windows\Profiles\ %USERNAME%\Application Data
Windows NT 4.0	C:\Winnt\Profiles\ %USERNAME%\Application Data
Windows 2000	C:\Documents and Settings\ %USERNAME%\Application Data (hidden)

### Operating System Per-User Files—Default Location (All Users)

Windows 95/98/Me	C:\Windows\Application Data
Windows 95/98/Me (user profiles enabled)	C:\Windows\Profiles\ All Users\Application Data
Windows NT 4.0	C:\Winnt\Profiles\ All Users\Application Data
Windows 2000	C:\Documents and Settings\ All Users\Application Data (hidden)

## ExitAll Application Method **3270** **5250** **VT**

You can use this method to immediately terminate and close all active sessions. Make this method the last call to HostExplorer because it automatically unloads the emulator.

<b>Syntax</b>	ExitAll
<b>Group</b>	Application Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  ... some work ... HE.ExitAll End Sub

### Related Topics

[Close Host Method](#)

## Close Host Method 3270 5250 VT

You can use this method to close (terminate) the host session and object. This method immediately terminates any host connection and closes the session window.

<b>Syntax</b>	Close
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	<pre>Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  ' Close the current host session HE.CurrentHost.Close End Sub</pre>

## GetCurrentDir Method 3270 5250 VT

The GetCurrentDir method returns the current working directory.

<b>Syntax</b>	szDir\$ = GetCurrentDir
	szDir\$: current working directory
<b>Group</b>	Application Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  Path\$ = HE.GetCurrentDir Print Path\$ End Sub

## GetFilePath Method 3270 5250 VT

The GetFilePath method displays a dialog box that prompts you for a file path. The returned string is a complete path and file name. If you click the Cancel button, the system returns a null string.

**Syntax**

```
szPath$ = GetFilePath ( [szDefName$], [szDefExt$], [szDefDir$], [szTitle$],  
[iOption%] )
```

szDefName\$: used to set the initial file name. If you omit this, \*.szDefExt\$ is used.

szDefExt\$: used to initially show files whose extension matches this string value. You can specify multiple extensions by using a comma (,) as the separator. If you omit this, \* is used.

szDefDir\$: used to set the initial directory. If you omit this, the system used the current directory. You can useTitle\$ to set the title of the dialog box. If you omit this, "Open" is used.

iOption%: numeric value which determines the file selection options. If you omit this, the system uses a zero.

The available options are:

0 - Only allow the user to select a file that exists

1 - Confirm creation when the user selects a file that does not exist

2 - Allow the user to select any file whether it exists or not

3 - Confirm overwrite when the user selects a file that exists

szPath\$: path string returned from the dialog box if the user pressed OK.

Selecting a different directory changes the application's current directory.

### Group Mode

### Example

```
Application Object  
3270, 5250, VT  
Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
Print HE.GetFilePath( "Hostex32.exe",  
"EXE",  
"Hostex32.exe"  
"Program Files"  
"Get Directory",0)  
End Sub
```

## GetProfileString Method 3270 5250 VT

You can use the GetProfileString method to retrieve a value from any INI file.

The szSection\$ parameter is the section name. This parameter must always be present. The szKey\$ parameter is the key name. You can pass an empty string as this parameter to read all the keys in the section. The system separates all keys by newline characters. The szINIFilename\$ parameter is the file name. If you omit a path, the system looks for the file in the Windows directory.

**Syntax**                    szValue\$ = GetProfileString( szSection\$, szKey\$, szINIFilename\$ )

szSection\$: section of the file (the name is square brackets)

szKey\$: key to read

szINIFilename\$: name of the INI file to read

szValue\$: string value read from the INI file

### Group

Application Object

### Mode

3270, 5250, VT

### Example

```
Sub Main
```

```
Dim HE as Object
```

```
Set HE = CreateObject( "HostExplorer" )
```

```
szBeep$ = HE.GetProfileString( "Windows",
```

```
"Beep", "WIN.INI" )
```

```
MsgBox "The content of that key is: " &
```

```
szBeep$, , "Output"
```

```
End Sub
```

## Related Topics

[WriteProfileString Method](#)

## WriteProfileString Method 3270 5250 VT

You can use the WriteProfileString method to write an INI key value to a file. The szSection\$ parameter is the section name and is mandatory. The szKey\$ parameter is the key name. If you pass an empty string as the szKey\$ and szValue\$ parameters, the entire section is deleted. The szValue\$ parameter is the value for the key. If you pass an empty string as the szValue\$, then the key is deleted from the section. The szINIFileName\$ parameter is the file name. If you omit a path, the system looks for the file in the Windows directory.

**Syntax** WriteProfileString szSection\$, szKey\$, szValue\$, szINIFileName\$

szSection\$: section of the file (the name in square brackets)

szKey\$: key to write

szINIFileName\$: is the name of the INI file to write

**Group** Application Object

**Mode** 3270, 5250, VT

**Example** Sub Main

Dim HE as Object

Set HE = CreateObject( "HostExplorer" )

HE.WriteProfileString "Windows", "Beep",

"No", "WIN.INI"

End Sub

## Related Topics

[GetProfileString Method](#)

## Word Method **3270** **5250** **VT**

You can use the Word method to parse out the nth word of a string. The first parameter is the string that you want to parse. The second parameter contains a string of valid delimiters to parse the words. The third parameter is the index of the word to retrieve. Unlike other methods, the first word of a string has an index of 1.

### Syntax

```
szWord$ = Word( szString$, szParse$, index% )
```

szString\$: string to parse

szParse\$: string of delimiters to parse szString\$

index%: index of word to parse out

szWord\$: word parsed by method

### Group

Application Object

### Mode

3270, 5250, VT

### Example

```
Sub Main
```

```
Dim HE as Object
```

```
Set HE = CreateObject( "HostExplorer" )
```

```
szWord$ = HE.Word("I have a lazy brown
```

```
dog", " ", 2 )
```

```
MsgBox "The second word in the string is
```

```
" & "" & szWord$ & ""
```

```
End Sub
```

## Methods and Properties of the Field Object 3270 5250 VT

The field object methods and properties let you manipulate all aspects of a field. You can access field methods directly, using the With statement or by creating an object for easy reference.

### Example:

```
Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )
HE.CurrentHost.Fields(7).Text = "Hello World"
End Sub
```

```
Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )
With HE.CurrentHost.Fields(7)
.Text = "Hello World"
End With
End Sub
```

```
Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )
Dim Fld as Object
Set Fld = HE.CurrentHost.Fields(7)
Fld.Text = "Hello World"
End Sub
```

The following field object methods and properties are available:

[Hosts.Fields Collection Object](#)

[Fields Collection Object](#)

[Attr Field Property](#)

[ExtAttr Field Property](#)

[Length Field Property](#)

[IsBold Field Property](#)

[IsHidden Field Property](#)

[IsModified Field Property](#)

[IsNumeric Field Property](#)

[IsPenSelectable Field Property](#)

[IsProtected Field Property](#)

[Pos Field Property](#)

[Text Field Property](#)

## Hosts.Fields Collection Object **3270** **5250**

The Hosts.Fields Collection Object is a collection of Field objects. It represents all fields on the current host screen in a logical fashion. Although it is not an array, you may think of it as a dynamic array. Although the object contains its own set of properties, the particularly useful ones are the Fields(n), and Fields.Count properties. The Fields(n) return a pointer to the *n*th field available. The Field index starts at 0. Fields.Count returns the total number of fields.

In 3270 mode, fields can be protected or unprotected. In a screen that contains at least one attribute, you can typically represent the entire screen by a collection of fields.

In 5250 mode, fields can only be unprotected. They represent the entries in the format table, areas in which you can type. You cannot use a field object to get data from a protected portion of the screen.

<b>Syntax</b>	Dim Fld as Object Set Fld = CurrentHost.Fields(n) iNumFields = CurrentHost.Fields.Count
<b>Group</b>	Field Object
<b>Mode</b>	3270, 5250
<b>Example</b>	Sub Main Dim Fld as Object Dim HE as Object Set HE = CreateObject( "HostExplorer" ) Set Fld = HE.CurrentHost.Fields(2)  MsgBox "Value of 2'nd field is: " + Fld.Text End Sub

### Related Topics

[FieldID Host Method](#)

## FieldID Host Method **3270** **5250**

This method returns the field index for a given position on the screen. You can use this method to access the field object directly. The first position on the screen is 1, whereas the first Field ID index is 0.

**Syntax**                    iFieldID% = FieldID( iPos% )

                              iPos%: position to query

                              iFieldID%: field ID returned for queried position

**Group**                     Host Object

**Mode**                     3270, 5250

**Example**

```
Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )

iFldID = HE.CurrentHost.FieldID( 1760 )
MsgBox "The ID of the field at position 1760 is " & "" + iFldID & "", ,
"Information"
End Sub
```

### Related Topics

[Methods and Properties of the Field Object](#)

## Fields Collection Object **3270** **5250**

The Fields Collection object lets you manipulate a field through a series of methods and properties. This interface provides a device-independent way of dealing with data on the host screen. The first field is Field 0.

**Syntax**  
Dim Fld as Object  
Set Fld = CurrentHost.Fields( iFieldNum% )

**Group**  
iFieldNum%: field index to return

**Host Object**  
Host Object

**Mode**  
3270, 5250

**Example**  
Sub Main  
Dim Fld as Object  
Dim HE as Object

```
Set HE = CreateObject( "HostExplorer" )  
Set Fld = HE.CurrentHost.Fields(2)
```

```
MsgBox "Field 2 has length: " + Str$(Fld.Length) + ", Position: " + Str$(Fld.Pos) + ",  
Value: " + Fld.Text  
End Sub
```

### Related Topics

[Methods and Properties of the Field Object](#)

## Attr Field Property **3270** **5250**

Within TN3270, this read-only property returns the 3270 attribute of the field selected by the Field object. You can use the following literals to test the bit options:

- ATTR\_MODIFIED
- ATTR\_BOLD
- ATTR\_NUMERIC
- ATTR\_PROTECTED
- ATTR\_NONDISPLAY

Within TN5250, this read-only property returns the Field Format Word of the field selected by the Field object.

You can use the following literals to test the bit options:

- FFW\_BYPASS
- FFW\_ALLOWDUP
- FFW\_MDT
- FFW\_SHIFTEDITMASK
- FFW\_ALPHASHIFT
- FFW\_ALPHAONLY
- FFW\_NUMERICSHIFT
- FFW\_NUMERICONLY
- FFW\_KATASHIFT
- FFW\_DIGITSONLY
- FFW\_IO
- FFW\_SIGNEDNUMERIC
- FFW\_AUTOENTERONEXIT
- FFW\_FIELDEXITREQUIRED
- FFW\_MONOCASE
- FFW\_MANDATORYENTRY
- FFW\_RIGHTFILLMASK
- FFW\_NOADJUST
- FFW\_RIGHTADJUSTZEROFILL
- FFW\_RIGHTADJUSTBLANKFILL
- FFW\_MANDATORYFILL

<b>Syntax</b>	iAttr% = Attr
<b>Group</b>	Field Object
<b>Mode</b>	3270, 5250

**Example**

```
"$Include:"-E\hebasic.ebh"
```

```
Sub Main  
Dim Fld as Object  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
' Get second field object  
Set Fld = HE.CurrentHost.Fields(2)  
  
MsgBox "Field 2 has an attribute of: " + Str$(Fld.Attr)  
End Sub
```

**Related Topics**

[ExtAttr Field Property](#)

## ExtAttr Field Property **3270** **5250**

Within TN3270, this read-only property returns the extended 3270 attribute of the field selected by the Field object. The extended attribute defines the color and highlighting for the field. You can use the following literals to test the bit options:

- ATTR\_REVERSE
- ATTR\_BLINK
- ATTR\_UNDERLINE

Within TN5250, this read-only property returns the Field Control Word of the field selected by the Field object.

You can use the following literals to test the bit options:

- FCW\_LIGHTPEN
- FCW\_STRIPEANDLIGHTPEN

<b>Syntax</b>	iExtAttr% = ExtAttr
<b>Group</b>	Field Object
<b>Mode</b>	3270, 5250
<b>Example</b>	"\$Include:"-E\hebasic.ebh"

```
Sub Main
Dim Fld as Object
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )
' Get second field object
Set Fld = HE.CurrentHost.Fields(2)

MsgBox "Field 2 has an extended attribute of: " + Str$(Fld.ExtAttr)
End Sub
```

## Related Topics

[Attr Field Property](#)

## Length Field Property 3270 5250

This read-only property returns the length of the field selected by the Field object.

**Syntax**                    iLen% = Length

**Group**                     Field Object

**Mode**                      3270, 5250

**Example**                  Sub Main

Dim Fld as Object

Dim HE as Object

Set HE = CreateObject( "HostExplorer" )

' Get second field object

Set Fld = HE.CurrentHost.Fields(2)

MsgBox "Field 2 has length: " + Str\$(Fld.Length)

End Sub

## IsBold Field Property **3270**

This read-only property returns TRUE (-1) if the field is bold or FALSE (0) if it is not.

<b>Syntax</b>	bVal = IsBold
<b>Group</b>	Field Object
<b>Mode</b>	3270
<b>Example</b>	<pre>Sub Main Dim Fld as Object Dim HE as Object Set HE = CreateObject( "HostExplorer" ) ' Get second field object Set Fld = HE.CurrentHost.Fields(2)  MsgBox "Field is Bold " + Fld.IsBold End Sub</pre>

### Related Topics

[IsHidden Field Method](#)

[IsModified Field Method](#)

[IsNumeric Field Method](#)

[IsPenSelectable Field Method](#)

[IsProtected Field Method](#)

## IsHidden Field Property **3270** **5250**

This read-only property returns TRUE (-1) if the field is hidden (non-visible) or FALSE (0) if it is not (visible).

<b>Syntax</b>	bVal = IsHidden
<b>Group</b>	Field Object
<b>Mode</b>	3270, 5250
<b>Example</b>	<pre>Sub Main Dim Fld as Object Dim HE as Object Set HE = CreateObject( "HostExplorer" ) ' Get second field object Set Fld = HE.CurrentHost.Fields(2)  MsgBox "Field is Hidden " + Fld.IsHidden End Sub</pre>

### Related Topics

[IsBold Field Method](#)

[IsModified Field Method](#)

[IsNumeric Field Method](#)

[IsPenSelectable Field Method](#)

[IsProtected Field Method](#)

## IsModified Field Property **3270**

This read-only property returns TRUE (-1) if the field is modified or FALSE (0) if it is not.

<b>Syntax</b>	bVal = IsModified
<b>Group</b>	Field Object
<b>Mode</b>	3270
<b>Example</b>	Sub Main Dim Fld as Object Dim HE as Object Set HE = CreateObject( "HostExplorer" ) ' Get second field object Set Fld = HE.CurrentHost.Fields(2)  MsgBox "Field is Modified " + Fld.IsModified End Sub

### Related Topics

[IsBold Field Method](#)

[IsHidden Field Method](#)

[IsNumeric Field Method](#)

[IsPenSelectable Field Method](#)

[IsProtected Field Method](#)

## IsNumeric Field Property **3270**

This read-only property returns TRUE (-1) if the field is numeric or FALSE (0) if it is not.

<b>Syntax</b>	bVal = IsNumeric
<b>Group</b>	Field Object
<b>Mode</b>	3270
<b>Example</b>	Sub Main Dim Fld as Object Dim HE as Object Set HE = CreateObject( "HostExplorer" ) ' Get second field object Set Fld = HE.CurrentHost.Fields(2)  MsgBox "Field is Numeric " + Fld.IsNumeric End Sub

### Related Topics

[IsBold Field Method](#)

[IsHidden Field Method](#)

[IsModified Field Method](#)

[IsPenSelectable Field Method](#)

[IsProtected Field Method](#)

## IsPenSelectable Field Property **3270**

This read-only property returns TRUE (-1) if the field is pen selectable or FALSE (0) if it is not.

<b>Syntax</b>	bVal = IsPenSelectable
<b>Group</b>	Field Object
<b>Mode</b>	3270
<b>Example</b>	<pre>Sub Main Dim Fld as Object Dim HE as Object Set HE = CreateObject( "HostExplorer" ) ' Get second field object Set Fld = HE.CurrentHost.Fields(2)  MsgBox "Field is PenSelectable " + Fld.IsPenSelectable End Sub</pre>

### Related Topics

[IsBold Field Method](#)

[IsHidden Field Method](#)

[IsModified Field Method](#)

[IsNumeric Field Method](#)

[IsProtected Field Method](#)

## IsProtected Field Property **3270**

This read-only property returns TRUE (-1) if the field is protected or FALSE (0) if it is not.

<b>Syntax</b>	bVal = IsProtected
<b>Group</b>	Field Object
<b>Mode</b>	3270
<b>Example</b>	<pre>Sub Main Dim Fld as Object Dim HE as Object Set HE = CreateObject( "HostExplorer" ) ' Get second field object Set Fld = HE.CurrentHost.Fields(2)  MsgBox "Field is Protected " + Fld.IsProtected End Sub</pre>

### Related Topics

[IsBold Field Method](#)

[IsHidden Field Method](#)

[IsModified Field Method](#)

[IsNumeric Field Method](#)

[IsPenSelectable Field Method](#)

## Pos Field Property **3270** **5250**

This read-only property returns the position of the field selected by the Field object. The first position on the screen is 1.

<b>Syntax</b>	iPos% = Pos
<b>Group</b>	Field Object
<b>Mode</b>	3270, 5250
<b>Example</b>	<pre>Sub Main Dim Fld as Object Dim HE as Object Set HE = CreateObject( "HostExplorer" ) ' Get second field object Set Fld = HE.CurrentHost.Fields(2)  MsgBox "Field 2 has position: " + Str\$(Fld.Pos) End Sub</pre>

### Related Topics

[Length Field Property](#)

## Text Field Property **3270** **5250**

You can use this property to get or set the contents of the field as a string. The system converts all Nulls to Blanks and removes all trailing blanks.

<b>Syntax</b>	szText\$ = Text
<b>Group</b>	Field Object
<b>Mode</b>	3270, 5250
<b>Example</b>	Sub Main Dim Fld as Object Dim HE as Object Set HE = CreateObject( "HostExplorer" ) ' Get second field object Set Fld = HE.CurrentHost.Fields(2)  MsgBox "Field 2 has value: " + Fld.Text End Sub

## Methods and Properties of the Host Object 3270 5250 VT

The Host Object methods and properties let you configure and manipulate all aspects of a screen. You can access a host screen in two ways. You can use the CurrentHost object, which always refers to the screen which has or last had the focus, or the Hosts(n) object where *n* is a value from 1 to Hosts.Count (the total number of available sessions). The latter is the method used to access the *n*'th session available. If you are writing scripts that simply access one session, use of the CurrentHost object is the recommended method. You can access host methods directly using the With statement, or by creating an object for easy reference.

The following Host Object methods and properties are available:

<a href="#">Activate Host Method</a>	<a href="#">OIAUpdated Host Property</a>
<a href="#">AllowClose Host Property</a>	<a href="#">Pause Host Method</a>
<a href="#">AllowUpdates Host Property</a>	<a href="#">PrintScreen Host Method</a>
<a href="#">BFPress Host Method</a>	<a href="#">ProtectedText Host Method</a>
<a href="#">BFStatus Host Method</a>	<a href="#">PSReserved Host Property</a>
<a href="#">Bytes Host Property</a>	<a href="#">PSUpdated Host Property</a>
<a href="#">Capture Host Property</a>	<a href="#">PutText Method</a>
<a href="#">CaptureOIA Host Property</a>	<a href="#">QueryCloseRequest Host Property</a>
<a href="#">Close Host Method</a>	<a href="#">QuickKeyFile Host Property</a>
<a href="#">Columns Host Property</a>	<a href="#">ReceiveFile Host Method</a>
<a href="#">Connect Host Method</a>	<a href="#">Restore Host Method</a>
<a href="#">ConnectBy Host Property</a>	<a href="#">Row Host Method</a>
<a href="#">ConnectErrorStatus Host Property</a>	<a href="#">Rows Host Property</a>
<a href="#">ConnectRC Host Property</a>	<a href="#">RunCmd Host Method</a>
<a href="#">Cursor Host Property</a>	<a href="#">RunQuickKey Host Method</a>
<a href="#">CursorRC Host Property</a>	<a href="#">SaveQuickKeyFile Host Method</a>
<a href="#">Device3270 Host Property</a>	<a href="#">SaveScreen Host Method</a>
<a href="#">Disconnect Host Method</a>	<a href="#">Search Host Method</a>
<a href="#">EAB Host Property</a>	<a href="#">SendFile Host Method</a>
<a href="#">FieldID Host Method</a>	<a href="#">SetFont Host Method</a>
<a href="#">FontLarger Host Method</a>	<a href="#">ShortName Host Property</a>
<a href="#">FontSmaller Host Method</a>	<a href="#">Show Host Method</a>
<a href="#">GetIOBuffer Host Method</a>	<a href="#">ShowPoppad Host Property</a>
<a href="#">Hide Host Method</a>	<a href="#">ShowToolbar Host Method</a>
<a href="#">HideToolbar Host Method</a>	<a href="#">SilentConnect Host Property</a>
<a href="#">HighlightText Host Method</a>	<a href="#">SystemColor Method</a>
<a href="#">Hosts Collection Object</a>	<a href="#">TerminalMode Host Property</a>
<a href="#">Host Object Methods and Properties</a>	<a href="#">Text Host Property</a>
<a href="#">Index Host Property</a>	<a href="#">TextRC Host Method</a>
<a href="#">InsertMode Host Property</a>	<a href="#">TN3270 Host Property</a>
<a href="#">IsConnected Host Property</a>	<a href="#">TrackMenu Host Method</a>
<a href="#">IsXfer Host Property</a>	<a href="#">Update Host Method</a>
<a href="#">Keyboard Host Property</a>	<a href="#">WaitConnected Host Method</a>
<a href="#">Keys Host Method</a>	<a href="#">WaitForIO Host Method</a>
<a href="#">LoadQuickKeyFile Host Method</a>	<a href="#">WaitForString Host Method</a>
<a href="#">LoadSlideShowFile Host Method</a>	<a href="#">WaitForStringRC Host Method</a>
<a href="#">Maximize Host Method</a>	<a href="#">WaitIdle Host Method</a>
<a href="#">Minimize Host Method</a>	<a href="#">WaitPSUpdated Host Method</a>
<a href="#">Model Host Property</a>	<a href="#">WaitXfer Host Method</a>
<a href="#">MouseToCursor Host Property</a>	<a href="#">XferCount Host Property</a>
<a href="#">OIA Host Property</a>	<a href="#">XferRC Host Property</a>

## Host Activate Method 3270 5250 VT

You can use this method to activate the host object. This brings the host object to focus by making the screen window the top-level window on the desktop.

<b>Syntax</b>	Activate
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  ' Bring this window to the top HE.CurrentHost.Activate End Sub

### Related Topics

[Hide Host Method](#)

[Show Host Method](#)

## Hide Host Method 3270 5250 VT

You can use this method to hide the host object. This will hide the screen whether it is minimized, normal, or maximized. When the screen is hidden, it no longer appears in the taskbar.

<b>Syntax</b>	Hide
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  ' Hide the current host screen HE.CurrentHost.Hide End Sub

### Related Topics

[Activate Host Method](#)

[Show Host Method](#)

## Show Host Method 3270 5250 VT

You can use this method to show the Host object. This displays the screen whether it is minimized, normal, or maximized.

<b>Syntax</b>	Show
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  ' Show the current host screen HE.CurrentHost.Show End Sub

### Related Topics

[Hide Host Method](#)

## OIAUpdated Host Property **3270** **5250** **VT**

If the system returns a TRUE value (Updated), and the operator information area (OIA) was updated since the last call, the system will reset the internal flag to FALSE (Not Updated) after the call. This is a read-only property.

<b>Syntax</b>	bVal = OIAUpdated
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  bUpdated = HE.CurrentHost.OIAUpdated MsgBox "OIA Return Value is " & bUpdated, , "Information" End Sub

### Related Topics

[OIA Host Property](#)

## OIA Host Property 3270 5250 VT

This property returns the operator information area (OIA) as a text string. This is a read-only property.

<b>Syntax</b>	szOIA\$ = OIA
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  szOIA = HE.CurrentHost.OIA MsgBox szOIA, , "Content of Operator Information Area (OIA)" End Sub

### Related Topics

[OIAUpdated Host Property](#)

## AllowClose Host Property **3270** **5250** **VT**

You can use this property to allow, or to disallow the user from closing the current session. To prevent the session from closing, set the AllowClose property to FALSE. To allow the user to close the session, set the AllowClose property to TRUE.

<b>Syntax</b>	AllowClose = TRUE/FALSE
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  bAllowClose = HE.CurrentHost.AllowClose HE.CurrentHost.AllowClose = FALSE End Sub

### Related Topics

[AllowUpdates Host Property](#)

[QueryCloseRequest Host Property](#)

## AllowUpdates Host Property **3270** **5250** **VT**

You can use this property to return or set the screen updates flag. When disabled, the system does not perform screen updates. Use this flag to optimize performance or prevent a user from seeing updates while you are performing transactions.

<b>Syntax</b>	AllowUpdates = TRUE/FALSE
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  bUpdates = HE.CurrentHost.AllowUpdates HE.CurrentHost.AllowUpdates = FALSE End Sub

### Related Topics

[AllowClose Host Property](#)

[PSUpdated Host Property](#)

## PSUpdated Host Property 3270 5250 VT

This read-only property returns a TRUE value if the presentation space was updated since the last call to this property. This property resets the internal flag to FALSE (not updated) after each call.

Use this function to synchronize with host applications.

**Syntax**                    bVal = PSUpdated  
**Group**                     Host Object  
**Mode**                     3270, 5250, VT  
**Example**                   Sub Main  
                             Dim HE as Object  
                             Set HE = CreateObject( "HostExplorer" )  
  
                             bUpdated = HE.CurrentHost.PSUpdated  
                             MsgBox "Presentation Space Value is " & bUpdated, , "Information"  
                             End Sub

### Related Topics

[AllowUpdates Host Property](#)

## QueryCloseRequest Host Property 3270 5250 Vt

You can use this property to see if the user attempted to close the session. The R/O property returns TRUE if the user attempted to close the session (File/Close Session, File/Exit All, Alt-F4). This query is valid only if you disabled the session close using the AllowClose property.

<b>Syntax</b>	bCloseRequested = QueryCloseRequest
<b>Mode</b>	3270, 5250, Vt
<b>Group</b>	This property has no group.
<b>Example</b>	<pre>Sub Main Dim HE as Object Set HE = CreateObject( "HostExplore" )  HE.CurrentHost.AllowClose = FALSE bCloseRequest = HE.CurrentHost.QueryCloseRequest End Sub</pre>

### Related Topics

[AllowClose Host Property](#)

## Pause Host Method **3270** **5250** **VT**

You can use this method to pause the macro for the specified time in milliseconds.

<b>Syntax</b>	PrintScreen
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  ' Pause for 5 seconds HE.CurrentHost.Pause 5000 End Sub

## PrintScreen Host Method 3270 5250 VT

You can use this method to print the current host session to the Windows printer specified in the profile for the session.

<b>Syntax</b>	PrintScreen
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  HE.CurrentHost.PrintScreen End Sub

## BFPRESS Host Method **3270**

You can use this method to send the modified data to the host system. The parameter allows you to specify the actual AID (Attention Identifier) sent to the host system in the 3270 datastream. This method is used to support RPQ 7J0048.

**Syntax**                    BFPRESS iAIDValue%

                              iAIDValue%: AID key value for host datastream

**Group**                     Host Object

**Mode**                      3270

**Example**                   Sub Main  
                              Dim HE as Object  
                              Set HE = CreateObject( "HostExplorer" )

                              HE.CurrentHost.BFPRESS &h7D ' Press Enter key  
                              End Sub

### Related Topics

[BFSTATUS Host Method](#)

## BFStatus Host Property **3270**

This read-only property is used to return the status of the extended function keys used to support RPQ 7J0048. The string returned contains the status for each extended function key. There are 48 function keys. The status character for each key can be: '0' - Key is Off, '1' - Key is On, '2' - Key is flashing. Therefore, to check the status of BF Key 10, you would check the tenth character in the string.

<b>Syntax</b>	szStatus\$ = BFStatus
	szStatus\$: status string for all BF keys
<b>Group</b>	Host Object
<b>Mode</b>	3270
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  status\$ = HE.CurrentHost.BFStatus End Sub

### Related Topics

[BFPress Host Method](#)

## ProtectedText Host Method **3270** **5250**

You can use this method to replace text in protected locations of the screen. Use this method carefully since you can overwrite field attributes.

<b>Syntax</b>	ProtectedText iRow%, iCol%, szText\$
	iRow%: row to write text
	iCol%: column to write text
	szText\$: text to write
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  HE.CurrentHost.ProtectedText 2, 2, "Hello World" End Sub

## PSReserved Host Property 3270 5250 VT

You can use this property to get or set the session-reserved flag. When you reserve a session (TRUE), the system does not allow user input. When the flag is FALSE (default), the user can type and use the menu. This makes the screen read-only.

<b>Syntax</b>	PSReserved = TRUE/FALSE
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  bReserved = HE.CurrentHost.PSReserved HE.CurrentHost.PSReserved = FALSE End Sub

### Related Topics

[AllowClose Host Property](#)

[AllowUpdates Host Property](#)

## Bytes Host Property 3270 5250 VT

This read-only property returns the number of bytes in the presentation space of the host object. It is equal to the number of columns multiplied by the number of rows.

<b>Syntax</b>	iBytes% = Bytes
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  iBytes = HE.CurrentHost.Bytes MsgBox "The number of Bytes in the presentation space is " & iBytes, , "Information" End Sub

### Related Topics

[Columns Host Property](#)

[Rows Host Property](#)

## Columns Host Property 3270 5250 VT

This read-only property returns the number of columns currently defined in the Host object.

**Syntax**                    iCols% = Columns  
**Group**                     Host Object  
**Mode**                      3270, 5250, VT  
**Example**                    Sub Main  
                              Dim HE as Object  
                              Set HE = CreateObject( "HostExplorer" )  
  
                              iColumns = HE.CurrentHost.Columns  
                              MsgBox "The number of Columns in presentation space is " & iColumns, ,  
                              "Information"  
                              End Sub

### Related Topics

[Bytes Host Method](#)

[Rows Host Method](#)

## Rows Host Property 3270 5250 VT

This read-only property returns the number of rows currently defined in the host object.

**Syntax** Rows  
**Group** Host Object  
**Mode** 3270, 5250, VT  
**Example**

```
Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )

iRows = HE.CurrentHost.Rows
MsgBox "The number of rows in the presentation space is " & iRows &
"Information"
End Sub
```

### Related Topics

[Columns Host Method](#)

## Capture Host Property **3270** **5250** **VT**

You can use this read/write property to get or set the capture mode for the host object. You can retrieve the current setting for the capture mode or you can set a new value.

You can enable constant capturing of TN3270 and TN5250 panels as they are received from the host. In Telnet, you can capture data in Text or Raw Mode. The capture file is set using the SaveFile Cfgxxxx property. 

<b>Syntax</b>	Capture = TRUE/FALSE
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  bMode = HE.CurrentHost.Capture HE.CurrentHost.Capture = TRUE End Sub

### Related Topics

[SaveScreen Host Method](#)

## SaveFile Cfgxxxx Property **3270** **5250** **VT**

You can use this property to get or set the Save Filename option.

<b>Syntax</b>	SaveFile = szSaveFile\$
<b>Group</b>	Cfg3270, Cfg5250, and CfgVT
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	<pre>Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  szValue = HE.CurrentHost.Cfg3270.SaveFile HE.CurrentHost.Cfg3270.SaveFile = "C:\SAVED.TXT" End Sub</pre>

## SaveScreen Host Method 3270 5250 VT

You can use this method to save the session screen to a file.

<b>Syntax</b>	SaveScreen szFileName\$
	szFileName\$: filename to save screen
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  HE.CurrentHost.SaveScreen "C:\SCREEN.TXT" End Sub

### Related Topics

[CaptureOIA Host Property](#)

## CaptureOIA Host Property **3270** **5250**

You can use this read/write property to get or set the capture operator information area (OIA) flag for the host object. When the value is TRUE, the system captures the OIA in every screen. When the value is FALSE, the system does not capture the OIA.

<b>Syntax</b>	CaptureOIA = TRUE/FALSE
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  bMode = HE.CurrentHost.CaptureOIA HE.CurrentHost.CaptureOIA = TRUE HE.CurrentHost.SaveScreen "C:\SCREEN.TXT" End Sub

### Related Topics

[SaveScreen Host Method](#)

## PutText Method **3270** **5250** **VT**

You can use this method to write text to any unprotected location on the screen. In VT mode, the iRow and iCol parameters are ignored and can be omitted. The first location on the screen is Row 1 Column 1. This method is identical to the Keys method but it allows you to specify the location to write the text.

<b>Syntax</b>	PutText szText\$, iRow%, iCol%
	szText\$: text to write
	iRow%: row to write text
	iCol%: column to write text
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  HE.CurrentHost.PutText "Hello World", 2, 2, End Sub

### Related Topics

[Keys Host Method](#)

[RunCmd Host Method](#)

## Keys Host Method 3270 5250 VT

You can use this method to press keys while in HostExplorer. You can insert special sequences in 3270, 5250, or VT mode to press system keys such as Tab, Reset, and so on. Valid return codes are:

- 0—String processed successfully
- 5—Error processing string. Keyboard locked.

**Note:** The Keys method is affected by the Type Ahead setting. If you send a 3270/5250 AID key and Type Ahead is enabled, the function will not return until the keyboard is unlocked by the host system. If Type Ahead is disabled, the function will always return immediately.

**Syntax**                    iRc% = Keys( keystring\$ )

                              keyString\$: string to type

                              iRc%: return code

**Group**                    Host Object

**Mode**                    3270, 5250, VT

**Example**                Sub Main

                              Dim HE as Object

                              Set HE = CreateObject( "HostExplorer" )

                              ' Send USERID, Tab, PASSWORD, Enter

                              HE.CurrentHost.Keys "USERID@TPASSWORD@E"

                              End Sub

### Related Topics

[3270/5250 Special Sequences](#)

[VT Special Sequences](#)

[PutText Host Property](#)

[RunCmd Host Method](#)

## 3270/5250 Special Sequences

The format of the string is identical to the one used in the EHLLAPI, DDE, and VB interfaces. Listed below are special-character combinations. Keep in mind that they are case-sensitive. This method returns 0 if all keys were processed successfully. The Keys method is not the most efficient method of transferring large amounts of information to the screen buffer. For faster access, use the Fields.Text property.

@B Backtab

@C Clear

@D Delete

@E Enter

@F Erase EOF

@H 5250 Help

@I Insert

@J Next-Session

@L Cursor Left

@N Newline

@P 5250Print

@R Reset

@T Tab

@U Cursor Up

@V Cursor Down

@Z Cursor Right

@0 Home

@< Backspace

@1 PF1

@2 PF2

@3 PF3

@4 PF4

@5 PF5

@6 PF6

@7 PF7

@8 PF8

@9 PF9

@a PF10

@b PF11

@c PF12

@d PF13

@e PF14

@f PF15

@g PF16

@h PF17

@i PF18

@j PF19

@k PF20

@l PF21

@m PF22

@n PF23

@o PF24

@u Roll Up

@v Roll Down

@x PA1

@y PA2

@z PA3

@A@E Field Exit

@A@F Erase Input

@A@H Test Request

@A@J Cursor Select

@A@L Fast Left

@A@Q Attention

@A@- Field Minus

@A@+ Field Plus

@A@< Record Backspace

@A@Z Fast Right

@A@t Print Screen

@A@y Next Word

@A@z Prev Word

@S@x Duplicate

@S@y Field Mark

## **Related Topics**

[VT Special Sequences](#)

# VT Special Sequences

VT mode string formats are different to allow for special characters such as control characters and escape sequences. Enter Escape and binary codes in C-style syntax using the backslash character (\). The system treats in-line spaces as part of the sequence.

The sequence `\xhh` lets you specify any ASCII character as a hexadecimal character code. For example, you can give the ASCII backspace character as the normal C escape sequence `(\b)`, or you can code it as `\x08` hexadecimal.

You must use at least one digit for a hexadecimal escape sequence, but you can omit the second digit. Therefore, you can specify the hexadecimal escape sequence for the backspace as either `\x8` or `\x08`.

## Related Topics

[3270/5250 Terminal Modes](#)

[Entering Control Sequences](#)

## Entering Control Sequences VT

The system treats the following in-line spaces as part of a sequence:

- \a—Bell (alert)
- \b—Backspace
- \e—Escape
- \f—Formfeed
- \n—Newline
- \r—Carriage Return
- \t—Horizontal Tab
- \v—Vertical Tab
- \'—Single quotation mark
- \"—Double quotation mark
- \\—Backslash
- \xhh — ASCII character in hexadecimal notation

When you type control sequences, you can use caret format. For example, to type a Ctrl-A value, you would type ^A. To type a caret, type the caret character twice, for example, (^).

### Example:

```
Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )
```

```
' Press tab key twice
HE.CurrentHost.Keys "\t\tTab Twice"
```

```
' Press Ctrl-C
HE.CurrentHost.Keys "^C"
End Sub
```

## RunCmd Host Method 3270 5250 VT

You can use this method to run a system command within the session. You can assign system commands to keys, tool items and poppads. You can also use system commands within a macro.

**Note:** The RunCmd method is affected by the Type Ahead setting. If you send a 3270/5250 AID key (for example, Enter, PFx, and so on) and Type Ahead is enabled, the function will not return until the keyboard is unlocked by the host system. If Type Ahead is disabled, the function will always return immediately.

**Syntax** RunCmd szCommandName\$

szCommandName\$: name of command to execute

**Group** Host Object

**Mode** 3270, 5250, VT

**Example**

```
Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )

' Show the Session Profile dialog
HE.CurrentHost.RunCmd "Dlg-Edit-Session-Profile"
End Sub
```

### Related Topics

[Keys Host Method](#)

## QuickKeyFile Host Property 3270 5250 VT

You can use this read-only property to return the set of Quick-Keys that are currently loaded.

<b>Syntax</b>	szQuickKey\$ = QuickKeyFile
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  szQuickKeys\$ = HE.CurrentHost.QuickKeyFile End Sub

### Related Topics

[LoadQuickKeyFile Host Property](#)

[RunQuickKey Host Method](#)

[SaveQuickKeyFile Host Method](#)

## LoadQuickKeyFile Host Method 3270 5250 VT

You can use this method to load a new set of Quick-Keys for this session. Quick-Keys are shared between sessions and loading a new set of Quick-Keys from one session will affect other sessions. Valid return codes are:

· 0—Successfully loaded Quick-Keys.

· 1—Error loading Quick-Keys.

**Syntax**                    iRc% = LoadQuickKeyFile( szFileName\$ )

                              szFileName\$: Quick-Key file to load. No path or extension specified.

                              iRc%: return code for method

**Group**                    Host Object

**Mode**                    3270, 5250, VT

**Example**                 Sub Main

                              Dim HE as Object

                              Set HE = CreateObject( "HostExplorer" )

                              iRc% = HE.CurrentHost.LoadQuickKeyFile( "MYQUICKKEYS" )

                              End Sub

### Related Topics

[QuickKeyFile Host Property](#)

[RunQuickKey Host Method](#)

[SaveQuickKeyFile Host Method](#)

## RunQuickKey Host Method 3270 5250 VT

You can use this method to run a Quick-Key within the session.

**Syntax** RunQuickKey szQuickKeyName\$  
szQuickKeyName\$: name of Quick-Key to execute

**Group** Host Object

**Mode** 3270, 5250, VT

**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )

'Make sure you create a quick-key before running this macro  
HE.CurrentHost.RunQuickKey "dothis"  
End Sub

### Related Topics

[LoadQuickKeyFile Host Property](#)

[QuickKeyFile Host Property](#)

[SaveQuickKeyFile Host Method](#)

## SaveQuickKeyFile Host Method 3270 5250 VT

You can use this method to save Quick-Keys to disk. Do not supply a path or extension for the filename.

<b>Syntax</b>	Save QuickKeyFile szQuickKeyFileName\$
	szQuickKeyFileName\$: file name of Quick-Keys to save
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  HE.CurrentHost.SaveQuickKeyFile "VMCMS" End Sub

### Related Topics

[LoadQuickKeyFile Host Property](#)

[QuickKeyFile Host Property](#)

[RunQuickKey Host Method](#)

## ReceiveFile Host Method **3270** **VT**

You can use this method to initiate a file transfer (download) from the host system.

In 3270 mode, the first parameter specifies the local file to receive the data, the second parameter specifies the host filename to download, and the last parameter specifies the host. 

In VT mode, the first parameter specifies the local file to receive the data and the second parameter specifies the file transfer protocol to use. When using ZModem, this parameter should be a path since the filename will be provided by the ZModem protocol.

**Syntax**                    3270 ReceiveFile pcfilename\$, hostfilename\$, options\$

                              VT ReceiveFile pcfilename\$, iXferProtocol%

                              pcfilename\$: PC filename to receive host file

                              hostfilename\$: Host filename to download

                              options\$: options for this file transfer

                              iXferProtocol%: File transfer protocol to use. Refer to HEBASIC.EBH for values.

**Group**                    Host Object

**Mode**                     3270

**Example**                 Sub Main

                              Dim HE as Object

                              Set HE = CreateObject( "HostExplorer" )

                              ' 3270 mode download

                              HE.CurrentHost.ReceiveFile "C:\PROFILE.TXT", "PROFILE EXEC A1", "( ASCII

                              CRLF"

                              HE.CurrentHost.WaitXfer

                              ' VT mode download

                              HE.CurrentHost.ReceiveFile "C:\VTFILE.TXT", XFER\_TYPE\_ZMODEM

                              HE.CurrentHost.WaitXfer

                              End Sub

### Related Topics

[IsXfer Host Property](#)

[SendFile Host Method](#)

[WaitXfer Host Method](#)

[XferCount Host Property](#)

[XferRC Host Property](#)

# Differences between Hummingbird Basic and WinWrap Basic

This section lists the differences between Hummingbird Basic and WinWrap Basic.

**Note:** WinWrap Basic was used in HostExplorer v4.x.

Differences between Hummingbird Basic and WinWrap:

[Assignment Group](#)

[Constant Group](#)

[Conversion Group](#)

[Data Type Group](#)

[DDE Group](#)

[Declaration Group](#)

[DefType Statement](#)

[Dialog Methods and Statements](#)

[Error Handling Group](#)

[File Group](#)

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[Miscellaneous Group](#)

[Object Group](#)

[Operators Group](#)

[Settings Group](#)

[String Group](#)

[TimeDate Group](#)

[User Dialog Group](#)

[User Input Group](#)

[Variable Info Group](#)

## Assignment Group

**Erase**—Reinitializes the elements of fixed-size arrays and releases dynamic storage space. Not supported by Hummingbird Basic. Supported by Microsoft Visual Basic.

**Let**—Assign the value of an expression to a variable or property. Not supported by Hummingbird Basic. Supported by Microsoft Visual Basic.

**Lset**—Left aligns a string variable or copies a variable of one user-defined type to another variable of a different user-defined type.

**Set**—Assign an object reference to a variable or property.

**Erase**—Reinitializes the contents of a fixed array and frees the storage associated with a dynamic array.

**Let**—Assigns the value of an expression to a variable or property.

**Lset**—Left aligns a string variable or copies a variable of one user-defined type to another variable of a different user-defined type.

**New**—In the Set statement, New allocates and initializes a new object of the named class.

**Rset**—Right aligns a string within a string variable.

**Set**—Assigns an object reference to a variable or property.

## Constant Group

**Empty**—A variant that does not have any value. Not supported by Hummingbird Basic.

**FALSE**—An expression is false when its value is zero. Not supported by Hummingbird Basic, instead an integer value zero is used.

**Nothing**—An object value that does not refer to an object.

**Null**—The Null method returns a variant value set to the null value. Null is used to explicitly set a variant to the null value.

**TRUE**—An expression is TRUE when its value is non-zero. Not supported by Hummingbird Basic, instead an integer value not equal to zero is used.

**Win16**—TRUE if running in 16-bits. FALSE if running in 32-bits. Not supported by Hummingbird Basic.

**Win32**— TRUE if running in 32-bits. FALSE if running in 16-bits. Not supported by Hummingbird Basic.

## Conversion Group

**Array**—Returns a variant containing an array. Declaring the dimension for WinWrap Basic and Hummingbird Basic is very similar, but there are differences in Microsoft Visual Basic.

**Cbool**—Converts a number or string to a Boolean value.

**Note:** Boolean is not supported by Hummingbird Basic.

**Cbyte**—Converts a number or string value to a byte value.

**Note:** Boolean is not supported by Hummingbird Basic.

**Ccur**—Converts a number or string value to a currency value.

**Cdate**—Converts a number or string value to a date value.

**Note:** Boolean is not supported by Hummingbird Basic.

**CDbl**—Converts a number or string value to a double-precision real value.

**Cint**—Converts a value to an integer by rounding.

**CLng**—Converts a value to a Long by rounding.

**CSng**—Converts a value to a single-precision float point.

**CStr**—Converts a number or string value to a string value.

**Cvar**—Converts a value to a variant.

**CVDate**—Converts a value to a variant date.

**CVErr**—Converts to a variant that contains an error code. Not supported by Hummingbird Basic. Supported by Microsoft Visual Basic.

## Data Type Group

**Boolean**—A true or false value. It uses integer values to represent true and false.

**Byte**—An 8-bit unsigned integer value.

**Currency**—Currency variables are stored as 64-bit numbers in an integer format.

**Date**—The whole part represents the date, while the fractional part is the time of day.

**Double**—A 64-bit real value.

**Integer**—A 16-bit integer value.

**Long**—A 32-bit integer value.

**Object**—An object reference value.

**PortInt**—A portable integer value.

**Single**—A 32-bit real value.

**String**—An arbitrary-length string value.

**String\*n**—A fixed-length (n) string value. Not supported by Hummingbird Basic.

**Variant**—An empty, numeric, currency, date, string, object, error code, null, or array value.

## DDE Group

**DDEExecute**—Sends one or more commands to an application using a Dynamic Data Exchange (DDE) channel.

**DDEInitiate**—Opens a DDE channel and returns the DDE channel number (1,2, and so on).

**DDEPoke**—Sends data to an application on an open DDE channel.

**DDERequest**—Returns data from an application on an open DDE channel.

**DDETerminate**—Closes the specified DDE channel.

**DDETerminateAll**—Terminates all open DDE channels. Not supported by Hummingbird Basic.

# Declaration Group

**Attributes**—Sets or returns a value that indicates one or more characteristics of a Field, Relation. Not supported by Hummingbird Basic. Supported by Microsoft Visual Basic.

**Declare**—Used at the module level to declare references to external procedures in a dynamic-link library (DLL).

**Class\_Initialize**—A class module-initialization subroutine. Each time a new instance is created for a class module, the Class\_Initialize subroutine is called. Not supported by Hummingbird Basic. Supported by Microsoft Visual Basic.

**Class\_Terminate**—A class module-termination subroutine. Each time an instance is destroyed for a class module, the Class\_Terminate subroutine is called. Not supported by Hummingbird Basic. Supported by Microsoft Visual Basic.

**Const**—Declares constants for use in place of literal values.

**Deftype**—Specifies the default data type for one or more variables.

**Dim**—Declares variables and allocates storage space.

**Enum**—Declares a type for an enumeration. Not supported by Hummingbird Basic. Supported by Microsoft Visual Basic

**Friend**—Modifies the definition of a procedure in a class module to make the procedure callable from modules that are outside the class, but part of the project within which the class is defined.

**Functions**—Declares the name, argument, and code that forms the body of a function procedure.

**Global**—An Application object that enables you to access application-level properties and methods.

**Option Explicit**—Specifies that all variables in a module must be explicitly declared.

**Object\_Initialize**—An object module-initialization subroutine. Not supported by Hummingbird Basic.

**Object\_Terminate**—An object module-termination subroutine. Not supported by Hummingbird Basic.

**Private**—Creates arrays (or simple variables) that are available to an entire macro or module, but not other macros or modules. Not supported by Hummingbird Basic. Supported by Microsoft Visual Basic.

**Public**—Creates arrays (or simple variables) that are available to an entire macro or module, but not other macros or modules. Not supported by Hummingbird Basic. Supported by Microsoft Visual Basic.

**ReDim**—Changes the upper and lower bounds of a dynamic array's dimension.

**Static**—Used inside procedures to declare variables and allocate storage space.

**Sub**—Declares the name, arguments, and code that form the body of a subprocedure.

**Type**—Declares a user-defined type, which can then be used in the Dim statement to declare a record variable.

## DefType Statement

Used at the module level to set the default data type for variables, arguments passed to procedures, and the return type for Function and Property Get procedures whose names start with the specified characters.

**DefBool**—Boolean is not supported by Hummingbird Basic.

**DefByte**—Byte is not supported by Hummingbird Basic.

**DefCur**—Currency.

**DefDate**—Date is not supported by Hummingbird Basic.

**DefDb**—Double.

**DefInt**—Integer.

**DefLong**—Long.

**DefObj**—Object is not supported by Hummingbird Basic.

**DefVar**—Variant.

**DeleteSetting**—Deletes a section or key setting from an application's entry in the Windows registry. Not supported by Hummingbird Basic. Supported by Microsoft Visual Basic.

## Dialog Methods and Statements

You can use Dialog methods and statements only when there is an active dialog box on the screen. In other words, only the method that was associated with the active dialog box in the BeginDialog statement can call these methods.

**DialogFunc**—Implements the dynamic dialog capabilities. Not supported by Hummingbird Basic.

**DlgControlId**—Returns the numeric ID of a dialog box control.

**DlgCount**—Returns the number of dialog box items in the dialog box. Not supported by Hummingbird Basic.

**DlgEnable** (method)—Indicates whether a control is enabled or disabled.

**DlgEnable** (statement)—Enables or disables a dialog box control.

**DlgEnd**—Closes the dialog box.

**DlgFocus**—Sets the focus to a dialog box control.

**DlgListBoxArray** (method)—Returns the contents of a list box or combo box.

**DlgListBoxArray** (statement)—Sets the contents of a list box or combo box.

**DlgName**—Returns the field name. Not supported by Hummingbird Basic.

**DlgNumber**—Returns the number of the expression that returns a string result. Not supported by Hummingbird Basic.

**DlgSetPicture**—Changes the picture in a picture dialog box control for the current dialog box. Not supported by Hummingbird Basic.

**DlgText** (method)—Returns the text associated with a dialog box control.

**DlgText** (statement)—Sets the text associated with a dialog box control.

**DlgType**—Returns a string value indicating the type of expression that returns a numeric result. Not supported by Hummingbird Basic.

**DlgValue** (method)—Returns the value associated with a dialog box control.

**DlgValue** (statement)—Sets the value associated with a dialog box control.

**DlgVisible** (method)—Indicates whether a control is enabled or disabled.

**DlgVisible** (statement)—Shows or hides a dialog box control.

## Error Handling Group

**Err Object**—The following is not supported by Hummingbird Basic. Can be found in Microsoft Visual Basic (simulates the occurrence of an error).

**Err.[Number]**—The error code for the last error event.

**Err.Description**—The description of the last error event.

**Err.Source**—The error-source file name of the last error event.

**Err.HelpFile**—The Help file name of the last error event.

**Err.HelpContext**—The Help context ID of the last error event.

**Err.Clear**—Clears the last error event.

**Err.Raise**—Raises an error event.

**Err.LastDLLError**—For 32-bit Windows, returns the error code for the last DLL call. For 16-bit Windows, always returns 0.

**Error**—Returns the error message that corresponds to the specified error code.

**On Error**—Specifies the location of an error-handling routine within the current procedure.

**Resume**—Resumes execution after an error-handling routine is finished.

## File Group

- ChDir**—Changes the default directory for the specified drive. It does not change the default drive.
- ChDrive**—Changes the default drive.
- Close**—Closes a file, concluding input/output to that file.
- CurDir**—Returns the path (including the drive letter) of the current default directory for the specified drive.
- Dir**—Returns a string representing the name of a file, directory, or folder that matches a specified pattern or file attribute or the volume label of a drive.
- EOF**—Returns a value indicating whether the end of a file has been reached.
- FileAttr**—Returns information about an open file. Depending on the attribute chosen, this information is either the file mode or the operating system handle.
- FileCopy**—Copies a file.
- FileDateTime**—Returns a string that indicates when a specified file was last modified.
- FileLen**—Returns a Long that indicates the length of the specified file.
- FreeFile**—Returns the lowest unused file number.
- Get**—Reads a variable from a file opened in Random or Binary mode.
- GetAttr**—Returns an integer representing the attributes of a file, directory, or folder.
- Input** (method)—Returns a string containing characters from a file opened in Input or Binary mode.
- Input** (statement)—Reads data from an open sequential file and assigns the data to variables.
- Kill**—Deletes files from a disk.
- LineInput**—Reads a single line from an open sequential file and assigns it to a string variable.
- Loc**—Returns a Long specifying the current read/write position within an open file.
- Lock**—Controls access by other processes to all or part of a file opened using the Open statement.
- LOF**—Returns a Long representing the size, in bytes, of a file opened using the Open statement.
- MkDir**—Makes a new directory.
- Name**—Renames a file.
- Open**—Opens a file or device for input or output.
- Print**—Writes display-formatted data to a sequential file.
- Put**—Writes a variable to a file opened in Random or Binary mode.
- Reset**—Closes all open disk files and writes any data still remaining in the operating-system buffer to disk.
- Rmdir**—Removes an existing directory or folder.
- Seek** (method)—Returns a Long specifying the current read/write position within a file opened using the Open Statement.
- Seek**(statement)—Sets the position for the next read/write operation within a file opened using the Open statement.
- SetAttr**—Sets attribute information for a file.
- UnLock**—Controls access to an open file.
- Write**—Writes data to an open sequential file.

## Flow Control Group

**Call**—Transfers control to a subprogram procedure.

**Case**—Executes one of a series of statement blocks, depending on the value of an expression.

**Choose**—Selects and returns a value from a list of arguments. Not supported by Hummingbird Basic. Supported by Microsoft Visual Basic.

**Do Loop**—Repeats a block of statements while a condition is TRUE or until a condition becomes TRUE.

**Note:** Hummingbird Basic does not support Boolean values, so it interprets TRUE as non-zero and FALSE as zero.

**Each**—Repeats a group of statements for each element in an array or collection.

**Note:** The For Each Next Statement part is not supported by Hummingbird Basic.

**End**—An instruction that causes a macro to terminate immediately.

**Exit**—An instruction that causes a macro to continue without carrying out some or all of the remaining instructions.

**For Next Each**—Repeats a group of statements for each element in an array or collection. Not supported by Hummingbird Basic. Supported by Microsoft Visual Basic.

**For Next**—Repeats a group of statements a specified number of times.

**Goto**—The Goto statement sends control to a label.

**If Then**—Executes alternative blocks of program code based on one or more expressions.

**MacroDir**—Returns the directory of the current macro. A run-time error occurs if the current macro has never been saved. Not supported by Hummingbird Basic.

**MacroRun**—Plays a macro. Execution continues at the following statement after the macro has completed. Not supported by Hummingbird Basic.

**Select Case**—Executes one of a series of statement blocks, depending on the value of an expression.

**Stop**—Halts program execution.

**While**—Controls a repetitive action.

## Math Group

**Abs**—Returns the absolute value.

**Atn**—Returns the angle (in radians) corresponding to the arc tangent of the specified numeric expression.

**Cos**—Returns the cosine of an angle.

**Exp**—Returns the exponential.

**Fix**—Returns the integer value of the number value.

**Int**—Returns a value of the type passed to it containing the integer portion of a number.

**Log**—Returns a Double specifying the natural logarithm of a number.

**Randomize**—Initializes the random-number generator.

**Rnd**—Returns a random number greater than or equal to zero and less than one.

**Sgn**—Returns a value indicating the sine of the number.

**Sin**—Returns a Double specifying the sine of an angle.

**Sqr**—Returns a Double specifying the square root of a number.

**Tan**—Returns a Double specifying the tangent of an angle.

**TimeValue**—Returns a variant (vate) containing the time.

## Miscellaneous Group

'—Used to include explanatory remarks in a program.

**AboutWinWrapBasic**—Shows the WinWrap Basic About box. Not supported by Hummingbird Basic.

**AppActivate**—Activates an application window. Activates an application's top-level window title window.

**Beep**—Produces a single, short beeping tone through the computer's speaker.

**CallersLine**—Returns the line of a caller as a text string. Not supported by Hummingbird Basic.

**Clipboard**—Provides access to the system Clipboard.

**Command**—Returns a string containing the command line specified when the MAIN subprogram was invoked.

**Debug**—Sends output to the Immediate window at run time. Not supported by Hummingbird Basic. Supported by Microsoft Visual Basic

**DoEvents**—Yields execution so that the operating system can process other events.

**Environ**—Returns the string associated with an operating system environment variable.

**IIf**—Returns the value of the indicated by an expression that returns a numerical result. Not supported by Hummingbird Basic.

**QBColor**—Returns a Long representing the RGB color code corresponding to the specified color. Not supported by Hummingbird Basic. Supported by Microsoft Visual Basic.

**RGB**—Returns a Long whole number representing an RGB color value. Not supported by Hummingbird Basic. Supported by Microsoft Visual Basic.

**SendKeys**—Sends one or more keystrokes to an active window as if they were typed at the keyboard.

**Shell**—Runs an executable program. If successful, it returns a variant (Double) representing the program's task ID; otherwise, it returns zero.

**Wait**—Waits for delay seconds. Not supported by Hummingbird Basic.

## Object Group

**CreateObject**—Creates a new Ole2 automation.

**GetObject**—Returns an Ole2 object associated with the file name or the application name.

**With**—Executes a series of statements on a specified variable.

# Operators Group

**^**—Exponentiation.

**-,+**—Unary minus and plus. The **+** operator is also used for string concatenation.

**\*,/**—Numeric multiplication or division. For division, the result is a Double.

**\**—Integer division. The operand can be Integer or Long.

**Mod**—Modulus or Remainder. The operand can be Integer or Long.

**&**—String concatenation.

**>,<,<=,>=,==**—Numeric or string comparison.

**Not**—Unary Not.

**And**—Operands can be Integer or Long.

**Or**—Inclusive Or.

**Xor**—Exclusive Or.

**Eqv**—Equivalence.

**Imp**—Implication.

**Is**—Compares two object reference variables.

**Like**—Compares two strings.

**Rem**—Includes explanatory remarks in a program.

## Settings Group

**DeleteSetting**—Deletes a section or key setting from an application's entry in the Windows registry.

**GetAllSettings**—Returns a list of key settings and their respective values from an application's entry in the Windows registry. Not supported by Hummingbird Basic. Supported by Microsoft Visual Basic.

**GetSetting**—Returns a key setting value from an application's entry in the Windows registry. Not supported by Hummingbird Basic. Supported by Microsoft Visual Basic.

**Save Setting**—Saves or creates an application entry in the Windows registry. Not supported by Hummingbird Basic. Supported by Microsoft Visual Basic.

# String Group

**Asc**—Returns an integer corresponding to the ANSI code of the first character in the specified string.

**AscB**—Returns the first byte. Not supported by Hummingbird Basic.

**AscW**—Returns the Unicode number.

**Chr**—Returns a one-char string for the ASCII value.

**ChrB**—Returns a single-byte ASCII string. Not supported by Hummingbird Basic. Supported by Microsoft Visual Basic.

**ChrW**—Returns a single char Unicode string. Not supported by Hummingbird Basic. Supported by Microsoft Visual Basic.

**Format**—Returns a formatted string of an expression based on a given format.

**Hex**—Returns the hexadecimal representation of a number, as a string.

**InStr**—Returns a variant (Long) specifying the position of the first occurrence of one string within another.

**IntStrB**—Returns the byte index specifying the position of the first occurrence of one string within another. Not supported by Hummingbird Basic.

**LCCase**—Returns a string that has been converted to lowercase.

**Left**—Returns a variant (string) containing a specified number of characters from the left side of a string.

**LeftB**—Returns bytes containing a specified number of characters from the left side of a string. Not supported by Hummingbird Basic.

**Len**—Returns a Long containing the number of characters in a string.

**LenB**—Returns a byte containing the number of characters in a string. Not supported by Hummingbird Basic.

**LTrim**—Returns a copy of the source string, with all leading spaces removed.

**Mid** (method)—Returns a variant (string) containing a specified number of characters from a string.

**Mid** (statement)—Replaces a specified number of characters in a variant (string) variable with characters from another string.

**MidB**—Returns a byte containing a specified number of characters from a string. Not supported by Hummingbird Basic.

**Oct**—Returns a variant (string) representing the octal value of a number.

**Right**—Returns a string of a specified length copied from the right-most character of the string expression.

**RightB**—Returns a byte of a specified length copied from the right-most character of the string expression. Not supported by Hummingbird Basic.

**Rtrim**—Returns a copy of the source expression with all trailing spaces removed.

**Space**—Returns a variant (string) consisting of the specified number of spaces.

**Str**—Returns a string representation of a number.

**StrConv**—Returns a variant (string) converted as specified. Not supported by Hummingbird Basic. Supported by Microsoft Visual Basic.

**String**—Returns a variant (string) containing a repeating character string of the length specified.

**Trim**—Returns the string with leading and trailing spaces removed.

**UCase**—Returns a copy of a string after all lowercase letters have been converted to uppercase.

**Val**—Returns the numeric value of the first number found in the specified string.

# TimeDate Group

**Date**—Returns a string representing the current date.

**DateAdd**—Returns a variant (date) containing a date to which a specified time interval has been added. Not supported by Hummingbird Basic. Supported by Microsoft Visual Basic.

**DateDiff**—Returns a variant (Long) specifying the number of time intervals between two specified dates. Not supported by Hummingbird Basic. Supported by Microsoft Visual Basic.

**DatePart**—Returns a variant (integer) containing the specified part of a given date. Not supported by Hummingbird Basic. Supported by Microsoft Visual Basic.

**DateSerial**—Returns a variant (date) for the specified year, month, and day.

**DateValue**—Returns a date value for the string specified.

**Day**—Returns the day-of-the-month component of a date-time value.

**Hour**—Returns the hour-of-day component (0–23) of a date-time value.

**Minute**—Returns the minute component of a date-time value.

**Month**—Returns the month component of a date-time value.

**Now**—Returns the current date and time.

**Second**—Returns the second component of a date-time value.

**Time**—Returns a string representing the current time.

**Timer**—Returns the number of seconds past midnight.

**TimerSerial**—Returns a variant (date) containing the time for a specific hour, minute and second.

**WeekDay**—Returns the day of the week for the specified date-time value.

**Year**—Returns the year component (1–12) of a date-time value.

# User Dialog Group

**Begin**—Starts the dialog-box declaration for a user-defined dialog box.

**Begin Dialog**—Begins and ends a dialog-box declaration.

**CancelButton**—Used in the interactive dialog box.

**CheckBox**—Used in the interactive dialog box.

**ComboBox**—Used in the interactive dialog box.

**Dialog** (statement)—Displays a dialog box.

**DialogFunc**—Implements the dynamic dialog capabilities. Not supported by Hummingbird Basic. Supported by Microsoft Visual Basic.

**DropListBox**—Defines a drop-down list box item.

**GroupBox**—Defines and draws a box that encloses sets of dialog box items, such as option boxes and check boxes.

**ListBox**—Displays a list of items from which the user can select one or more.

**OKButton**—Defines an OK button dialog box control. See Dialog Box Definition.

**OptionButton**—Defines an option button item.

**OptionGroup**—Groups a series of option buttons under one heading in a dialog box.

**Picture**—Defines a picture control in a custom dialog box.

**PushButton**—Defines a custom push button.

**Text**—Places lines of text in a dialog box.

**TextBox**—Sometimes called an edit field or edit control. Displays information entered at design time, entered by a user, or assigned to the control in the code at run time.

## User Input Group

**Dialog** (method)—Displays a dialog box and returns a number for the button selected.

**GetFilePath**—Displays a dialog box and gets a file path from the user. The returned string is a complete path and file name. Not supported by Hummingbird Basic.

**InputDialog**—Displays a prompt in a dialog box, waits for the user to input text or click a button, and returns a string containing the contents of the text box.

**MsgBox** (method)—Returns an integer value indicating which button the user selected.

**MsgBox** (statement)—Displays a message in a dialog box. If a message box requires buttons in addition to OK, use the MsgBox method instead.

## Variable Info Group

**IsArray**—Returns a Boolean value indicating whether a variable is an array. Not supported by Hummingbird Basic. Supported by Microsoft Visual Basic.

**IsDate**—Determines whether a value is a legal date.

**IsEmpty**—Returns a value that identifies whether a variant has been initialized.

**IsError**—Returns a Boolean value indicating whether a variable has been initialized. Not supported by Hummingbird Basic. Supported by Microsoft Visual Basic.

**IsMissing**—Returns a Boolean value indicating whether an optional variant argument has been passed to a procedure. Not supported by Hummingbird Basic. Supported by Microsoft Visual Basic.

**IsNull**—Returns a value that identifies whether an expression has resulted in a null value.

**IsNumeric**—Returns a value that signifies whether a variant is of numeric type.

**IsObject**—Returns a Boolean value indicating whether an identifier represents an object variable. Not supported by Hummingbird Basic. Supported by Microsoft Visual Basic.

**Lbound**—Returns a Long containing the smallest available subscript for the indicating dimension of an array.

**TypeName**—Returns a string indicating the type of value stored. Not supported by Hummingbird Basic.

**Ubound**—Returns the upper bound of the subscript range for the specified array.

**VarType**—Returns the ordinal number representing the type of data currently stored in the variant. A string representation with a prefix of vb of the value is used in WinWrap Basic but not in Hummingbird Basic. Instead, Hummingbird Basic includes the MsgBox Instruction/Method, String Data Type, Attribute definition, Shell Method, Var Type, Weekday Method, and StrConv Method. It also uses the numerical values of the string representation with prefix vb.

## File Transfer Options

You can use this option to set file-transfer options. Remember that if you are using CMS, you must precede the options list with an open parenthesis.

**Example**

```
SendFile "C:\CONFIG.SYS" "CONFIG SYS A1" "( ASCII CRLF"
```

### Related Topics

[General Options](#)

[CMS-specific Options on Upload](#)

[TSO-specific Options on Upload](#)

[MUSIC-specific Options on Upload](#)

## General Options

The General Options group box lets you specify whether you are transferring text or binary files or whether you want to append the file you are transferring to an existing file.

**ASCII**—Specifies ASCII to EBCDIC translation. Check this option when transferring files.

**CRLF**—This is the carriage return and line feed code. This code is necessary for viewing and editing text and source files, such as **SCRIPT** files. It is not required for binary files. Check this option when transferring text files.

**APPEND**—Specifies that you want to add the file you are sending to the end of the host file. Omit this option if you want the file to replace an existing host file.

### Related Topics

[CMS-specific Options on Upload](#)

[TSO-specific Options on Upload](#)

[MUSIC-specific Options on Upload](#)

## CMS-Specific Options on Upload

The following CMS-specific options let you set the record format.

**RECFM x**—The record format of the resulting CMS file where  $x = V$  (variable) or  $F$  (fixed). If you omit this option, the file will contain variable-length records if you specify CRLF; otherwise, it will contain fixed-length records.

**RECL n**—The record length of the resulting CMS file, where  $n$  is the logical record length. Include a record length only if you want the resulting file to have a record length other than 80. If you omit this option, the file will have a record length of 80.

### Related Topics

[General Options](#)

[Xfer Options](#)

[TSO-specific Options on Upload](#)

[MUSIC-specific Options on Upload](#)

# TSO-Specific Options on Upload

The following TSO-specific options let you set transfer options:

**(MEMBER)**—If you are uploading the file to a partitioned data set, you can append the member name to the host file name.

**/PASSWORD**—If the data set contains a password, you can append it to the host file name.

**RECFM( x )**—The record format of the resulting TSO data set, where x = V (variable), F (fixed), or U (undefined). If you omit this option, the file will contain variable-length records if you specified CRLF; otherwise, it will contain fixed-length records. Do not use this option with the MEMBER option.

**LRECL( n )**—The record length of the resulting TSO data set, where n = 1 through 132. If you omit this option, the record length is set at 80. Do not use this option with the MEMBER option.

**BLKSIZE( n )**—The block size of the resulting TSO data set. If you omit this option, the block size will be the same as the record length. Do not use this option with the MEMBER option.

**SPACE(n1,n2) units**—The amount of space to be allocated for the resulting TSO data set (assuming it is a new one), where:

- n1 = primary quantity in the units specified
- n2 = increment in the units specified (if the primary space is insufficient)
- units = AVBLOCKS, TRACKS, or CYLINDERS

The units parameter is optional. These values are similar to the values in the TSO ALLOCATE command. If you omit this option, you will get the space for one block, with the length of the block being set by the BLKSIZE or LRECL options. Do not use this option with the MEMBER option.

## Related Topics

[General Options](#)

[Xfer Options](#)

[CMS-specific Options on Upload](#)

[MUSIC-specific Options on Upload](#)

# MUSIC-Specific Options on Upload

The following MUSIC-specific options let you set transfer options:

**LRECL( n )**—The record length of the resultant MUSIC save file where n = 1 through 32767. If you omit this option, the record length is set at 80.

**RECFM( x )**—The record format of the resultant MUSIC save file where x = V (variable), F (fixed), VC (variable compressed), or FC (fixed compressed). If you omit this option, the file will have variable length records.

**SPACE( n )**—The primary space allocation for the resultant MUSIC save file where n = 1 through 8000 (Kb). If you omit this option, the default primary allocation will be 40.

## Related Topics

[General Options](#)

[Xfer Options](#)

[CMS-specific Options on Upload](#)

[TSO-specific Options on Upload](#)

## IsXfer Host Property **3270**

This read-only property returns a TRUE value if a file transfer is currently taking place.

<b>Syntax</b>	bVal = IsXfer
<b>Group</b>	Host Object
<b>Mode</b>	3270
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  HE.CurrentHost.SendFile "C:\CONFIG.SYS", "CONFIG SYS A1", "( ASCII CRLF" If HE.CurrentHost.IsXfer Then MsgBox "Wait until File Transfer is complete" End If End Sub

### Related Topics

[ReceiveFile Host Method](#)

[SendFile Host Method](#)

[WaitXfer Host Method](#)

[XferCount Host Property](#)

[XferRC Host Property](#)

## SendFile Host Method **3270** **VT**

You can use this method to initiate a file transfer (upload) to the host system.

In 3270 mode, the first parameter specifies the local file to be uploaded, the second parameter specifies the host filename to receive the file, and the last parameter specifies the host file transfer options. 

In VT mode, the first parameter specifies the local file to receive the data and the second parameter specifies the file transfer protocol to use.

**Syntax**                    SendFile pcfilename\$, hostfilename\$, options\$  
                              SendFile pcfilename\$, iXferProtocol%

pcfilename\$: PC filename to upload to host

hostfilename\$: Host filename to receive file

options\$: optionsXFEROPTIONS for this file transfer

iXferProtocol%: File transfer protocol to use. Refer to HEBASIC.EBH for values.

**Group**                    Host Object

**Mode**                    3270

**Example**                Sub Main  
                              Dim HE as Object  
                              Set HE = CreateObject( "HostExplorer" )

                              ' 3270 mode upload  
                              HE.CurrentHost.SendFile "C:\CONFIG.SYS", "CONFIG SYS A1", "( ASCII CRLF"  
                              HE.CurrentHost.WaitXfer

                              ' VT mode upload  
                              HE.CurrentHost.SendFile "C:\CONFIG.SYS", ZMODEM  
                              HE.CurrentHost.WaitXfer  
                              End Sub

### Related Topics

[IsXfer Host Property](#)

[ReceiveFile Host Method](#)

[WaitXfer Host Method](#)

[XferCount Host Property](#)

[XferRC Host Property](#)

## WaitXfer Host Method **3270**

You can use this method to wait until a file transfer is completed. This synchronizes the macro with the file transfer.

<b>Syntax</b>	WaitXfer
<b>Group</b>	Host Object
<b>Mode</b>	3270
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  HE.CurrentHost.SendFile "C:\CONFIG.SYS", "CONFIG SYS A1", "( ASCII CRLF" HE.CurrentHost.WaitXfer End Sub

### Related Topics

[IsXfer Host Property](#)

[XferCount Host Property](#)

[XferRC Host Property](#)

## XferCount Host Property 3270 5250 VT

You can use this property to return the number of bytes transferred in the current or last file transfer.

**Syntax**                    iBytes& = XferCount  
**Mode**                      3270, 5250, VT  
**Example**                    Sub Main  
                              Dim HE as Object  
                              Set HE = CreateObject( "HostExplorer" )  
  
                              iBytes& = HE.CurrentHost.XferCount  
                              End Sub

### Related Topics

[IsXfer Host Property](#)

[WaitXfer Host Method](#)

[XferRC Host Property](#)

## XferRC Host Property **3270**

This read-only property returns the error code for the last file transfer. The return codes are consistent with those found in the EHLAPI and DDE application program interfaces.

**Syntax**                   iRc% = XferRC  
**Group**                    Host Object  
**Mode**                     3270  
**Example**                  Sub Main  
                          Dim HE as Object  
                          Set HE = CreateObject( "HostExplorer" )  
  
                          HE.CurrentHost.SendFile "C:\CONFIG.SYS", "CONFIG SYS A1", "( ASCII CRLF"  
                          HE.CurrentHost.WaitXfer  
  
                          If HE.CurrentHost.XferRC <> 3 Then  
                          MsgBox "Some error occurred during file transfer. Rc: " + Str\$(HE.CurrentHost.XferRC)  
                          End If  
                          End Sub

### Related Topics

[IsXfer Host Property](#)

[WaitXfer Host Method](#)

[XferCount Host Property](#)

## Connect Host Method **3270** **5250** **VT**

You can use this method to connect a session to a host system. You can only make this call if your current session does not already have a host connection. This method maps directly to the File, Connect menu.

You can set the host system name and other connection parameters through the Cfg3270 and CfgVT objects.

<b>Syntax</b>	Connect
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  HE.CurrentHost.Cfg3270.Host = "MyHost" HE.CurrentHost.Cfg3270.TCPPort = 23 HE.CurrentHost.Connect End Sub

### Related Topics

[Cfg3270 Objects List](#)

[CfgVT Objects List](#)

[ConnectErrorStatus Host Property](#)

[ConnectRC Host Property](#)

[Disconnect Host Property](#)

[WaitConnected Host Method](#)

## Cfg3270 Objects List **3270**

The Cfg3270 object lets you configure all aspects of a 3270 session. Unlike other objects, the Cfg3270 object exists only to group 3270 configuration methods. It has no properties of its own. You can access configuration methods directly using the With statement or by creating an object for easy reference.

### Example

```
'$include:"-E\hebasic.ebh"

Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )

He.CurrentHost.Cfg3270.CursorType = CURSOR_BLOCK
End Sub

'$include:"-E\hebasic.ebh"

Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )

With He.CurrentHost.Cfg3270
.CursorType = CURSOR_BLOCK
End With
End Sub

'$include:"-E\hebasic.ebh"

Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )
Dim Cfg as Object
Set Cfg = HE.CurrentHost.Cfg3270

Cfg.CursorType = CURSOR_BLOCK
End Sub
```

## CfgVT Objects List **VT**

The CfgVT object lets you configure all aspects of a VT session. Unlike other objects, the CfgVT object exists only to group VT configuration methods. It has no properties of its own. You can access configuration methods directly, using the With statement or by creating an object for easy reference.

### Example

```
'$include:"-E\hebasic.ebh"  
  
Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
HE.CurrentHost.CfgVT.CursorType = CURSOR_BLOCK  
End Sub  
  
'$include:"-E\hebasic.ebh"  
  
Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
With HE.CurrentHost.CfgVT  
.CursorType = CURSOR_BLOCK  
End With  
End Sub  
  
'$include:"-E\hebasic.ebh"  
  
Sub Main  
Dim Cfg as Object  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
Set Cfg = HE.CurrentHost.CfgVT  
  
Cfg.CursorType = CURSOR_BLOCK  
End Sub
```

## ConnectErrorStatus Host Property **VT**

This read-only property returns the error status for the last connect request. Valid return codes are:

- 0—No error
- 1—Busy signal
- 2—No answer
- 3—No dial tone
- 4—Unspecified problem after dialing

**Syntax**            iRc% = ConnectErrorStatus

**Group**             Host Object

**Mode**              3270, 5250, VT

**Example**           Sub Main  
                     Dim HE as Object  
                     Set HE = CreateObject( "HostExplorer" )

                     HE.StartSession "Default.VT"

                     If HE.CurrentHost.ConnectRC = 0 Then  
                     MsgBox "Error occurred during connect. Rc: " + Str\$(HE.CurrentHost.ConnectErrorStatus)  
                     End If  
                     End Sub

### Related Topics

[Connect Host Property](#)

[ConnectRC Host Property](#)

[Disconnect Host Property](#)

[WaitConnected Host Method](#)

## ConnectRC Host Property **3270** **5250** **VT**

This read-only property returns the connection status for the last connect request. Valid return codes are:

- 0—Not Connected
- 1—Connecting
- 2—Connected

**Syntax**            iRc% = ConnectRC  
**Group**            Host Object  
**Mode**             3270, 5250, VT  
**Example**          Sub Main  
                    Dim HE as Object  
                    Set HE = CreateObject( "HostExplorer" )  
  
                    HE.StartSession "Default.3270"  
  
                    If HE.CurrentHost.ConnectRC <> 2 Then  
                    MsgBox "Error occurred during connect. Rc: " + Str\$(HE.CurrentHost.ConnectRC)  
                    End If  
                    End Sub

### Related Topics

[Connect Host Property](#)

[ConnectErrorStatus Host Property](#)

[Disconnect Host Property](#)

[WaitConnected Host Method](#)

## Disconnect Host Method **3270** **5250** **VT**

You can use this method to disconnect a session from a host system. You can call this method only if your session is currently connected. This method maps directly to the Disconnect item on the File menu.

<b>Syntax</b>	Disconnect
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  HE.CurrentHost.Disconnect End Sub

### Related Topics

[Connect Host Method](#)

## WaitConnected Host Method 3270 5250 VT

You can use this method to synchronize the connection process to a host. This method will wait until the connection is complete or for up to 'iTimeout' seconds. Valid return codes are:

- 0—Connection complete.
- 1—Timer expired. Emulator is not connected.

<b>Syntax</b>	iRc% = WaitConnected( iTimeout& )
	iTimeout&: timeout for method in seconds
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  HE.StartSession "Default.3270" iRc% = HE.CurrentHost.WaitConnected( 60 ) End Sub

### Related Topics

[Connect Host Method](#)

[ConnectErrorStatus Host Property](#)

[ConnectRC Host Property](#)

## Restore Host Method **3270** **5250** **VT**

You can use this method to restore the host object. This is a non-maximized mode.

<b>Syntax</b>	Restore
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  ' Restore the current host screen HE.CurrentHost.Restore End Sub

### Related Topics

[Maximize Host Method](#)

[Minimize Host Method](#)

## Maximize Host Method 3270 5250 VT

You can use this method to maximize the host session window.

<b>Syntax</b>	Maximize
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  ' Maximize the current host screen HE.CurrentHost.Maximize End Sub

### Related Topics

[Maximize Host Method](#)

[Restore Host Method](#)

## Minimize Host Method **3270** **5250** **VT**

You can use this method to minimize the host session window.

<b>Syntax</b>	Minimize
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  ' Minimize the current host screen HE.CurrentHost.Minimize End Sub

### Related Topics

[Minimize Host Method](#)

[Restore Host Method](#)

## ConnectBy Host Property **3270** **5250** **VT**

You can use this property to set or retrieve the connection type. The following definitions exist in the HEBASIC.EBH header:

```
Const IO_TELNET = 0 ' All terminal types
```

```
Const IO_MODEM = 1 ' VT Only
```

```
Const IO_MSSNA = 2 ' 3270 Only
```

```
Const IO_NWSAA = 3 ' 3270 Only
```

```
Const IO_DEMOLINK = 4 ' All terminal types
```

<b>Syntax</b>	iMode% = ConnectBy
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	'\$Include:"-E\hebasic.ebh"

```
Sub Main
```

```
Dim HE as Object
```

```
Dim Host as Object
```

```
Set HE = CreateObject( "HostExplorer" )
```

```
Set Host = HE.Host( HE.NewSession)
```

```
Host.TerminalMode = TERMINAL_3270 ' Set terminal mode first!
```

```
Host.Model = TN3270_MODEL_2 ' Set terminal model next
```

```
Host.ConnecBy = IO_TELNET ' Set connection method
```

```
Host.Cfg3270.Host = "MyHost" ' Set host name
```

```
Host.Connect ' OK, connect to host saved
```

```
End Sub
```

## Row Host Method **3270** **5250** **VT**

You can use this method to retrieve the contents of the screen row-by-row. The numeric parameter specifies which row to retrieve. The value for the parameter can range between 1 and the number of rows in the presentation space. Here, you can convert nulls to blanks.

**Syntax**                    szRowText\$ = Row( iRow% )

                              iRow%: row to retrieve text

                              szRowText\$: string for row retrieved

**Group**                     Host Object

**Mode**                     3270, 5250, VT

**Example**                   Sub Main  
                              Dim HE as Object  
                              Set HE = CreateObject( "HostExplorer" )

                              SecondRow\$ = HE.CurrentHost.Row(2)  
                              MsgBox "The content of the specified row in the presentation space is " &  
                              SecondRow, , "Output"  
                              End Sub

### Related Topics

[Text Host Property](#)

[TextRC Host Property](#)

## Text Host Property 3270 5250 VT

You can use this property to retrieve and update the entire screen as a string. Nulls are converted to blanks. The size of the string returned is the number of columns \* the number of bytes.

<b>Syntax</b>	szText\$ = Text
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  szTxt\$ = HE.CurrentHost.Text MsgBox szTxt\$, "Screen Content" End Sub

### Related Topics

[Row Host Method](#)

[TextRC Host Property](#)

## TextRC Host Method 3270 5250 VT

You can use this method to retrieve part of the screen as a string. You must specify a valid row and column. The first position on the screen is Row 1 Column 1. The iLength% value can be:

- 0—Copy to End of Field.
- -1—Copy to End of Line.
- -2—Copy to End of Word.
- -3—Copy to End of Screen.
- >0—Exact length specified.

### Syntax

```
szText$ = TextRC( iRow%, iCol%, iLength% )
```

iRow%: row of text to retrieve

iCol%: column of text to retrieve

iLength%: length of text to retrieve

### Group

Host Object

### Mode

3270, 5250, VT

### Example

```
Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )
```

```
szTxt$ = HE.CurrentHost.TextRC( 5, 5, 20 )  
End Sub
```

## Related Topics

[Row Host Method](#)

[Text Host Property](#)

## Cursor Host Property **3270** **5250** **VT**

You can use this property to get or set the cursor location. The location is expressed with an absolute number from 1 to the screen size. If the value is outside this range, the system ignores the call. In VT mode, the Cursor property is read-only.

<b>Syntax</b>	Cursor = iPos%
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT (Read-Only)
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  iPos = HE.CurrentHost.Cursor HE.CurrentHost.Cursor = 1760 MsgBox "The position of the cursor is at " + iPos, , "Information" End Sub

### Related Topics

[CursorRC Host Property](#)

## CursorRC Host Property 3270 5250 VT

You can use this property to set the cursor location using row and column values. If a value is outside the valid range, the system ignores the call. The first position on the screen is row 1 column 1.

**Syntax** CursorRC iRow%, iCol%

iRow%: row position

iCol%: column position

**Group** Host Object

**Mode** 3270, 5250

**Example**  
Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )

HE.CurrentHost.CursorRc 5, 6 ' Set cursor to Row 5, Col 6  
End Sub

## Related Topics

[Cursor Host Property](#)

## Device3279 Host Property **3270**

This read/write property lets you set the 3270 device as FALSE (3278) or TRUE (3279). For this value to take effect, you must first disconnect and reconnect the session.

<b>Syntax</b>	b3279Device = Device3279
<b>Group</b>	Host Object
<b>Mode</b>	3270
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  b3279Device = HE.CurrentHost.Device3279 MsgBox "The 3270 Device is set to " + b3270Device, , "Information" End Sub

### Related Topics

[EAB Host Property](#)

[Model Host Property](#)

## EAB Host Property **3270**

You can use this read/write property to get or set Extended Attribute support. If the value is TRUE, the system enables Extended Attributes. Changing this value takes effect only after you disconnect and reconnect the session.

<b>Syntax</b>	bVal = EAB
<b>Group</b>	Host Object
<b>Mode</b>	3270
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  bEAB = HE.CurrentHost.EAB MsgBox "The Extended Attribute support has a value of " + bEAB End Sub

### Related Topics

[Device3279 Host Property](#)

## Model Host Property **3270** **5250** **VT**

This read/write property returns the model type for the session or sets the model for the session. Changing this value will take effect only after you disconnect and reconnect a session.

**Syntax** iModel% = Model  
**Group** Host Object  
**Mode** 3270, 5250, VT

3270—Values are: 2, 3, 4, or 5.

5250—Values are: 2 or 5.

TELNET—Values are:

· TELNET\_VT52

· TELNET\_VT100

· TELNET\_VT101

· TELNET\_VT102

· TELNET\_VT220

· TELNET\_VT320

· TELNET\_VT420

· TELNET\_ANSI

**Example** `"$Include:"-E\hebasic.ebh"`

```
Sub Main
```

```
Dim HE as Object
```

```
Set HE = CreateObject( "HostExplorer" )
```

```
iModel = HE.CurrentHost.Model
```

```
MsgBox "This session is of Model Type " + iModel, , "Information"
```

```
End Sub
```

### Related Topics

[Device3279 Host Property](#)

[EAB Host Property](#)



## SetFont Host Method **3270** **5250** **VT**

You can use this method to change the session font to a specific name, width, and size. If you specify a width of 0, the system will select a visually proportioned font. The font generated may not actually match the characteristics of those you requested.

<b>Syntax</b>	SetFont fontname\$, width%, height%
	fontname\$: name of font
	width%: width of font in pixels
	height%: height of font in pixels
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  HE.CurrentHost.SetFont "Courier New",0, 12 End Sub

### Related Topics

[FontLarger Host Method](#)

[FontSmaller Host Method](#)

## FontLarger Host Method 3270 5250 VT

You can use this method to change the session font to the next largest font.

<b>Syntax</b>	FontLarger
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  HE.CurrentHost.FontLarger End Sub

### Related Topics

[FontSmaller Host Method](#)

[SetFont Host Method](#)

## FontSmaller Host Method 3270 5250 VT

You can use this method to change the session font to the next smallest font.

<b>Syntax</b>	FontSmaller
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  HE.CurrentHost.FontSmaller End Sub

### Related Topics

[FontLarger Host Method](#)

[SetFont Host Method](#)

## ShortName Host Property 3270 5250 VT

You can use this property to get or set the session short name. The session short name is used primarily by HLLAPI applications. Changing the shortname of a session will take effect immediately and does not require the emulator or session to be restarted.

<b>Syntax</b>	ShortName = "c" strVal\$ = ShortName
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  ' Assign letter 'A' to this session HE.CurrentHost.ShortName = "A" End Sub

## GetIOBuffer Host Method **3270**

This method is used when simulating a Host connectoin through the OLE interface. When you create a connection using the Demo Link, you can retrieve the host data stream, which would normally be sent to the host. This method retrieves the host data stream field-by-field. The first field is field 1. If you pass a iFieldNum% of -1, the AID value is returned as an integer string. For example, "Enter", which is AID 0x7D, would return the string "125".

**Syntax**                    strVal\$ = GetIOBuffer( iFieldNum% )

                              iFieldNum%: field to query

                              strVal\$: string returned from I/O buffer

**Group**                    Host Object

**Mode**                     3270

**Example**                 Sub Main

                              Dim HE as Object

                              Set HE = CreateObject( "HostExplorer" )

                              ' Wait for 60 seconds for user to press action key

                              iRc% = HE.CurrentHost.WaitForIO( 60 )

                              If iRc% == 0 Then

                              cAID\$ = HE.CurrentHost.GetIOBuffer( -1 )

                              strField1\$ = HE.CurrentHost.GetIOBuffer( 1 )

                              End If

                              End Sub

### Related Topics

[LoadSlideShowFile Host Property](#)

[WaitForIO Host Method](#)

## LoadSlideShowFile Host Method 3270 5250 VT

You can use this method to load a datastream image for the current session. The file must contain the datastream in the correct binary format. You can create a datastream by using the Dlg-Save-Demo-File System Command from the emulator. Valid return codes are:

· 0—Successfully loaded datastream image.

· 1—Error loading datastream image.

**Syntax**                    iRc% = LoadSlideShowFile( szFileName\$ )

                              szFileName\$: path/filename to load

                              iRc%: return code for method

**Group**                    Host Object

**Mode**                    3270, 5250, VT

**Example**                Sub Main

                              Dim HE as Object

                              Set HE = CreateObject( "HostExplorer" )

                              iRc% = HE.CurrentHost.LoadSlideShowFile( "C:\TEST.DEM" )

                              End Sub

### Related Topics

[GetIOBuffer Host Method](#)

[WaitForIO Host Method](#)

## WaitForIO Host Method **3270** **5250**

You can use this method (when using the Demo Link) to wait for the user to press an action key such as Enter or PFx. Valid return codes are:

- 0—Action key pressed.
- 1—Timer expired.

**Syntax**                    iRc% = WaitForIO( iTimeout& )

                              iTimeout&: timeout for method in seconds

**Group**                     Host Object

**Mode**                      3270, 5250

**Example**                   Sub Main  
                              Dim HE as Object  
                              Set HE = CreateObject( "HostExplorer" )

                              ' Wait for 60 seconds for user to press action key  
                              iRc% = HE.CurrentHost.WaitForIO( 60 )

                              If iRc% == 0 Then  
                              cAID\$ = HE.CurrentHost.GetIOBuffer( -1 )  
                              strField1\$ = HE.CurrentHost.GetIOBuffer( 1 )  
                              End If  
                              End Sub

### Related Topics

[GetIOBuffer Host Property](#)

## ShowPoppad Host Property **3270** **5250** **VT**

You can use this property to display a poppad. Valid return codes are:

- 0—Poppad is displayed.
- 1—Poppad is empty.
- 2—Poppad is already active.
- 3—Too many poppads already active.

<b>Syntax</b>	<code>iRc% = ShowPoppad( szPoppad\$ )</code>
	<code>szPoppad\$:</code> name of poppad to display
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	<code>Sub Main</code> <code>Dim HE as Object</code> <code>Set HE = CreateObject( "HostExplorer" )</code>  <code>iRc = HE.CurrentHost.ShowPoppad( "VMCMS" )</code> <code>End Sub</code>

## ShowToolbar Host Method **3270** **5250** **VT**

You can use this method to show the session toolbar. The toolbar cannot be shown if a mouse is not installed on the Windows system.

<b>Syntax</b>	ShowToolbar
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  HE.CurrentHost.ShowToolbar End Sub

### Related Topics

[HideToolbar Host Method](#)

## HideToolbar Host Method 3270 5250 VT

You can use this method to hide the session toolbar.

<b>Syntax</b>	HideToolbar
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  HE.CurrentHost.HideToolbar End Sub

### Related Topics

[ShowToolbar Host Method](#)

## SilentConnect Host Property **3270** **5250** **VT**

You can use this property to get or set the Silent Connect option. This option is useful only when you construct a session manually by using the NewSession method. 

When this flag is enabled, there are no informational or error messages. These messages appear during the connection process.

**Syntax** SilentConnect  
**Group** Host Object  
**Mode** 3270, 5250, VT  
**Example** '\$Include:"-E\hebasic.ebh"

```
Sub Main
Dim Host as Object
Dim HE as Object
Dim Cfg as Object
Set HE = CreateObject( "HostExplorer" )

index% = HE.NewSession
Set Host = HE.Hosts(index%)
Set Cfg = Host.CfgVT ' Use CfgVT, Cfg3270, or Cfg5250
Host.TerminalMode =TERMINAL_TELNET ' Set terminal mode first!
Host.Model =TELNET_VT220 ' Set terminal model next
Host.ConnectBy = IO_TELNET ' Set transport next
Host.SilentConnect = TRUE ' Silent connection

Cfg.Host = "myhost.mydomain"
Cfg.ConnectTimeout = 30
Cfg.TCPPort = 23

Host.Connect
End Sub
```

## HighlightText Host Method 3270 5250 VT

You can use this method to return text that you have highlighted on the screen by using your mouse. The parameter row% selects the row of highlighted text to return. Row 1 is the first highlighted row, row 2 is the second, and so on. Passing a row number of 0 will result in the entire highlighted block being returned with newline characters "\n" as line separators. If you specify an invalid row number, you will get a null string.

**Syntax**                    szText\$ = HighlightText( row% )

row%: highlighted row to return

szText\$: string returned

**Group**                    Host Object

**Mode**                    3270, 5250, VT

**Example**                Sub Main

Dim HE as Object

Set HE = CreateObject( "HostExplorer" )

szText\$ = HE.CurrentHost.HighlightText( 0 )

MsgBox "The content of the highlighted area is " & szText\$, "Hummingbird Basic  
Output"

End Sub

## SystemColor Host Method **3270** **5250** **VT**

You can use the SystemColor Host method to change the color composition for one of the 16 base colors used by HostExplorer. This performs the same function as accessing the Color Palette category in the Session Profile dialog box. The values for the iRed, iGreen, and iBlue parameters can vary between 0 and 255. The value for the iColor parameter can range from 0 to 15 which maps to the normal VGA base colors or you can use the following reserved names:

BLACK BLUE GREEN CYAN  
RED MAGENTA BROWN WHITE  
GRAY LIGHT\_BLUE LIGHT\_GREEN LIGHT\_CYAN  
LIGHT\_RED LIGHT\_MAGENTA YELLOW BRIGHT\_WHITE

<b>Syntax</b>	SystemColor iColor%, iRed%, iGreen%, iBlue%
	iColor%: color index to set color mix
	iRed%: red color mix value
	iGreen%: green color mix value
	iBlue%: blue color mix value
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	'\$Include:"-E\hebasic.ebh"  Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  HE.CurrentHost.SystemColor LIGHT_BLUE, 64, 64, 255 End Sub

### Related Topics

[HostBGColor Cfgxxxx Method](#)

[HostColor Cfgxxxx Method](#)

[HostFGColor Cfgxxxx Method](#)

## HostBGColor Cfgxxxx Method **3270** **5250** **VT**

You can use this method to retrieve the background color for a given 3270, 5250, or Telnet system color.

**Syntax** iBG% = .HostBGColor( iColor% )

**Group** CfgVT

**Mode** 3270, 5250, VT

**Example**  
Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )

```
iBG% = HE.CurrentHost.Cfg3270.HostBGColor( 2 )  
MsgBox "The value for that specified background system color is " & "" & iBG% & "", "Color  
Information"  
End Sub
```

### Related Topics

[SystemColor Method](#)

[HostColor Cfgxxxx Method](#)

[HostFGColor Cfgxxxx Method](#)

## HostColor Cfgxxxx Method **3270** **5250** **VT**

You can use this method to set the foreground and background colors for 3270, 5250, or Telnet system color.

<b>Syntax</b>	HostColor iColor%, iFG%, iBG%
<b>Group</b>	CfgVT
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  HE.CurrentHost.Cfg3270.HostColor 2, 5, 1 End Sub

### Related Topics

[SystemColor Method](#)

[HostBGColor Cfgxxxx Method](#)

[HostFGColor Cfgxxxx Method](#)

## HostFGColor Cfgxxxx Method **3270** **5250** **VT**

You can use this method to retrieve the foreground color for a given 3270, 5250, or Telnet system color.

**Syntax** iFG% = .HostFGColor( iColor% )

**Group** CfgVT

**Mode** 3270, 5250, VT

**Example** Sub Main

Dim HE as Object

Set HE = CreateObject( "HostExplorer" )

iFG% = HE.CurrentHost.Cfg3270.HostFGColor( 2 )

MsgBox "The value for that specified foreground system color is " & "" & iFG% & "" , "Color Information"

End Sub

### Related Topics

[SystemColor Method](#)

[HostBGColor Cfgxxxx Method](#)

[HostColor Cfgxxxx Method](#)

## TerminalMode Host Property 3270 5250 VT

This read/write property returns the terminal type that is currently defined for the session. You can set this value to change the base terminal type for an unconnected session only. Changing this value takes effect only after a session is disconnected and reconnected. You can use the following literals to test the returned value:

- TERMINAL\_3270
- TERMINAL\_TELNET
- TERMINAL\_5250

**Syntax**            iMode% = TerminalMode  
**Group**             Host Object  
**Mode**               3270, 5250, VT  
**Example**           '\$Include:"-E\hebasic.ebh"

```
Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )

iMode = HE.CurrentHost.TerminalMode
MsgBox "The current Terminal Mode is " + iMode, , "Information"
End Sub
```

### Related Topics

[Device3279 Host Property](#)

[EAB Host Property](#)

## Host Object Methods and Properties 3270 5250 VT

The methods and properties of the Host object let you configure and manipulate all aspects of a screen. You can access a host screen in two ways.:

- use the CurrentHost object (applies to the currently or previously active screen). This method is useful if you are writing scripts that access only one session.
- use the Hosts(n) object, where 'n' is a value from 1 to Hosts.Count (the total number of available sessions). You can use this method to access the nth session available.

**Note:** You can access host methods directly using the "With" statement, or by creating an object for easy reference.

### Example

```
Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )

HE.CurrentHost.InsertMode = FALSE
End Sub

Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )

With HE.CurrentHost
.InsertMode = FALSE
End With
End Sub

Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )

Dim Host as Object
Set Host = HE.Hosts(1) ' Access 1'st session

Host.InsertMode = FALSE
End Sub
```

## Index Host Property 3270 5250 VT

You can use this property to return the index for the current session. This is the session control block index used internally. This corresponds to the value used in the Hosts(n) property. The first session has an index value of 0.

<b>Syntax</b>	Index
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  index% = HE.CurrentHost.Index MsgBox "The index of the current session is " & index%, , "Information" End Sub

### Related Topics

[ShortName Host Property](#)

## InsertMode Host Property **3270** **5250**

This property is used to get or set insert mode for the host session.

<b>Syntax</b>	InsertMode = TRUE/FALSE
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  bMode = HE.CurrentHost.InsertMode HE.CurrentHost.InsertMode = TRUE End Sub

## TN3270 Host Property **3270** **5250**

This read-only property returns TRUE if HostExplorer is currently in 3270 or 5250 mode. It returns FALSE if HostExplorer is in VT or NVT terminal mode.

**Syntax**                    bVal = TN3270  
**Group**                     Host Object  
**Mode**                      3270, 5250  
**Example**                    Sub Main  
                              Dim HE as Object  
                              Set HE = CreateObject( "HostExplorer" )  
  
                              bMode = HE.CurrentHost.TN3270  
                              If bMode = TRUE then  
                              MsgBox "The current session is in 3270 or 5250 Mode."  
                              Else  
                              MsgBox "The current session is in VT Mode."  
                              End If  
                              End Sub

## IsConnected Host Property 3270 5250 VT

This read-only property returns the value TRUE if the session is connected to a host system. It returns the value FALSE if the session is not in use.

**Syntax**                    bVal = IsConnected

**Group**                     Host Object

**Mode**                     3270, 5250, VT

**Example**                  Sub Main

Dim HE as Object

Set HE = CreateObject( "HostExplorer" )

If HE.CurrentHost.IsConnected = FALSE Then

MsgBox "Not connected to host system!", , "Information"

Else

MsgBox "Connected to host system!", , "Information"

End If

End Sub

### Related Topics

[Connect Host Method](#)

[ConnectErrorStatus Host Property](#)

[ConnectRC Host Property](#)

[WaitConnected Host Method](#)

## TrackMenu Host Method 3270 5250 VT

You can use this method to display the track menu at the current mouse pointer location.

<b>Syntax</b>	TrackMenu
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  HE.CurrentHost.TrackMenu End Sub

## Update Host Method **3270** **5250** **VT**

You can use this method to force a repaint of the session window.

<b>Syntax</b>	Update
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  HE.CurrentHost.Update End Sub

## Keyboard Host Property 3270 5250 VT

You can use this property to get or set the locked keyboard mode. When set to TRUE, the host keyboard locks, preventing user input. You can unlock the host keyboard by setting this value to FALSE.

<b>Syntax</b>	Keyboard = TRUE/FALSE
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  iKeybLocked = HE.CurrentHost.Keyboard HE.CurrentHost.Keyboard = FALSE End Sub

## WaitForString Host Method 3270 5250 VT

You can use this method to wait for a string to appear on the screen. This function is provided for compatibility purposes and has been superseded by the

WaitForStringRC method 

Valid return codes are:

- 0—The string was not found.
- > 0—The row where the string was found.

**Syntax**                    iRc% = WaitForString( szString\$, iRow%, iTimeout&, bCaseSensitive )

szString\$: string to search

iRow%: >0 - row to search for string

0 - search entire screen

-1 - search the row containing the cursor

iTimeout&: timeout for method in seconds

bCaseSensitive: TRUE/FALSE if search is case sensitive

**Group**

Host Object

**Mode**

3270, 5250, VT

**Example**

Sub Main

Dim HE as Object

Set HE = CreateObject( "HostExplorer" )

HE.StartSession "Solaris.VT"

HE.CurrentHost.WaitConnected 120

iRc% = HE.CurrentHost.WaitForString( "login", -1, 1, FALSE )

If iRc% > 0 Then

HE.CurrentHost.Keys "myuserid\r"

iRc% = HE.CurrentHost.WaitForString( "password", -1, 1, FALSE )

If iRc% > 0 Then

HE.CurrentHost.Keys "mypassword\r"

MsgBox "Login successful!"

End If

End If

End Sub

## Related Topics

[WaitForStringRC Host Method](#)

## WaitForStringRC Host Method 3270 5250 VT

You can use this method to wait for a string to appear on the screen. For example, this method is useful when logging in or writing macros for UNIX systems running in Linemode. Valid return codes are:

- 0—The string was not found.
- >0—The row where the string was found.

**Syntax**                    iRc% = WaitForStringRC( szString\$, iRow%, iCol%, iFlag%, iTimeout&, bCaseSensitive )

szString\$: string to search

iRow%: >0 - row to start search  
0 - search entire screen  
-1 - search the row containing the cursor

iCol%: column to start search

iFlag%: 0 - Search using iRow% value  
iFlag%: 1 - Search only at iRow% / iCol%  
(Requires iRow% >= 1 )  
iFlag%: 2 - Search beginning at iRow% / iCol%  
(Requires iRow% >= 1 )

iTimeout&: timeout for method in seconds

bCaseSensitive: TRUE/FALSE if search is case sensitive

**Group**                    Host Object  
**Mode**                    3270, 5250, VT

**Example**                Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )

```
HE.StartSession "Solaris.VT"  
HE.CurrentHost.WaitConnected 120
```

```
iRc% = HE.CurrentHost.WaitForStringRC( "login", -1, 1, 1, 0, FALSE )
```

```
If iRc% > 0 Then  
HE.CurrentHost.Keys "myuserid\r"  
iRc% = HE.CurrentHost.WaitForString( "password", -1, 1, 1, 0, FALSE )
```

```
If iRc% > Then  
HE.CurrentHost.Keys "mypassword\r"  
MsgBox "Login successful!"  
End If  
End If  
End Sub
```

## Related Topics

[WaitForString Host Method](#)

## WaitIdle Host Method **3270** **5250** **VT**

You can use this method to wait until the screen is idle for 'IdleTime' milliseconds. An idle screen is one that does not change in any fashion for the elapsed time. Valid return codes are:

- 0—Idletime has elapsed.
- 1—Session is closed during the waiting period.

**Syntax**                    iRc% = WaitIdle( iIdleTime& )

                              iIdleTime&: timeout for method in milliseconds

**Group**                     Host Object

**Mode**                      3270, 5250, VT

**Example**                  Sub Main  
                              Dim HE as Object  
                              Set HE = CreateObject( "HostExplorer" )

                              HE.CurrentHost.RunCmd( "PF1" )  
                              WaitTime = HE.CurrentHost.WaitIdle( 1500 )  
                              MsgBox WaitTime, , "Output"  
                              End Sub

### Related Topics

[WaitForString Host Method](#)

[WaitForStringRC Host Method](#)

## WaitPSUpdated Host Method 3270 5250 VT

You can use this method to synchronize events with the Host system. This method will wait until the PS is updated, for up to 'iTimeout' seconds. Valid return codes are:

· 0—PS was updated within the timeout period.

· 1—Timer expired. PS was not updated.

**Syntax**                    iRc% = WaitPSUpdated( iTimeout& )

                              iTimeout&: timeout for method in seconds

**Group**                     Host Object

**Mode**                     3270, 5270, VT

**Example**                  Sub Main  
                              Dim HE as Object  
                              Set HE = CreateObject( "HostExplorer" )

                              ' Press Enter key  
                              HE.CurrentHost.Keys "@E"

                              ' Wait for host to update screen  
                              iRc% = He.CurrentHost.WaitPSUpdated( 30 )

                              If iRc% > 0 Then  
                              MsgBox "PS updated within interval specified"  
                              End If  
                              End Sub

### Related Topics

[PSUpdated Host Property](#)

## MouseToCursor Host Property 3270 5250 VT

You can use this R/O property to return the position of the mouse in screen coordinates. If the mouse is not in the screen area, the value returned is -1. Otherwise, the value returned is between 1 and the screen size. The screen size is the number of rows multiplied by the number of columns.

<b>Syntax</b>	iPos% = MouseToCursor
<b>Group</b>	Host Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  iPos = HE.CurrentHost.MouseToCursor End Sub

## Methods and Properties of the Hosts Object 3270 5250 VT

The Hosts object consists of a collection of hosts. You can use the object to cycle through the sessions and perform actions. The following Hosts Object methods and properties are available:

**Note:** These methods and properties are valid for all terminal types (that is, TN3270, TN5250, and TNVT).

[CloseAll Method](#)

[Count Property](#)

[Item Property](#)

[Next Property](#)

[Open Method](#)

## CloseAll Method

You can use this method to immediately terminate and close all active sessions. Make this method the last call to HostExplorer because it automatically unloads the emulator.

<b>Syntax</b>	Hosts.CloseAll
<b>Group</b>	Hosts Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  ... HE.Hosts.CloseAll End Sub

## Count Property

This property returns the total number of sessions available.

<b>Syntax</b>	<code>count% = Hosts.Count</code>
<b>Group</b>	Hosts Object
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	<pre>Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  ... count% = HE.Hosts.Count End Sub</pre>



## Next Property

This property returns the next session after the specified session. If you specify "Null", it returns the first session.

**Syntax**                      Set Host = Hosts.Next (HostX)

HostX: the specified host

**Group**                         Hosts Object

**Mode**                         3270, 5250, VT

**Example**                      Sub Main

Dim HE as Object

Dim HostX as Object

Dim Host as Object

Set HE = CreateObject( "HostExplorer" )

Set HostX = HE.CurrentHost

...

Set Host = HE.Hosts.Next(HostX)

End Sub

## Open Method

You can use the Open method to start a new session from a profile saved on disk or to create a new session from scratch without using a previously saved profile. This method takes one parameter that is the name of the profile. You can specify the ProfileName in one of two ways:

- Specify a complete directory path to the MyProfile.HEP file in the Profile\3270 directory where the user files are stored on your machine. For the appropriate directory path for your platform, refer to the list of the default locations for the user files. 

- Specify the older format if the profile is in a first level folder "MyProfile.MyFolder".

### Syntax

```
Set Host = Hosts.Open( szProfileName$ )
```

```
Set Host = Hosts.Open (TERMINAL_TELNET)
```

szProfileName\$: name of profile to load and connect

Hosts Object

3270, 5250, VT

Sub Main

Dim HE as Object

Dim Host as Object

```
Set HE = CreateObject( "HostExplorer" )
```

```
Set Host = HE.Hosts.Open( szProfileName$ )
```

```
End Sub
```

### Group

### Mode

### Example

# Methods and Properties of the Cfg3270, Cfg5250, and CfgVT Objects 3270 5250 VT

The Cfg3270, Cfg5250, and CfgVT objects let you configure all aspects of their respective sessions. These objects have no properties of their own. These objects let you access configuration methods directly, using the With statement or by creating an object for easy reference.

The following object lists let you configure all aspects of a 3270, 5250, or VT session;

· [Cfg3270 Objects List](#)

· [Cfg5250 Objects List](#)

· [CfgVT](#)

The following methods and properties are available:

[ActionOnExist CfgVT Property](#)

[ALA Cfg3270 Property](#)

[ALADisplayMode Cfg3270 Property](#)

[ALAInputMode Cfg3270 Property](#)

[ALAKeypadProfileName Cfg Method](#)

[AlwaysAutoSkip Cfg3270 Property](#)

[Answerback CfgVT Property](#)

[AreaCode CfgVT Property](#)

[AutoClearXferMonitor Cfg3270 Property](#)

[AutoCopySelectedText Cfgxxxx Property](#)

[AutoMacro Cfgxxxx Property](#)

[AutoUnlockKeyboard Cfg3270 Property](#)

[AutoWrap CfgVT Property](#)

[BellMargin Cfgxxxx Property](#)

[BitMode CfgVT Property](#)

[BlinkToItalic Cfgxxxx Property](#)

[BSIsDel CfgVT Property](#)

[ClearAllTabStops Cfgxxxx Method](#)

[ClearScreenOnSizeChange CfgVT Property](#)

[ColorDisplay Cfg5250 Property](#)

[CompressBlankLinesIn](#)

[Scrollbar CfgVT Property](#)

[ConcealAnswerback CfgVT Property](#)

[ConnectTimeout Cfgxxxx Property](#)

[ConvertNulls Cfg3270 Property](#)

[Country CfgVT Property](#)

[CRTtoCRLF CfgVT Property](#)

[CursorKeyMode CfgVT Property](#)

[CursorMode Cfgxxxx Property](#)

[CursorSelectionMode Cfgxxxx Property](#)

[CursorType Cfgxxxx Property](#)

[DefaultRecvDir CfgVT Property](#)

[DefaultHeight CfgVT Property](#)

[DefaultWidth CfgVT Property](#)

[Dev7171Terminal Cfg3270 Property](#)

[DirectToModem CfgVT Property](#)

[Display3DBorder Cfgxxxx Property](#)

[DisplayAttr Cfg3270 Property](#)

[DisplayControlCodes CfgVT Property](#)

[MultiLineInsert Cfgxxxx Property](#)

[Notify Cfgxxxx Property](#)

[NRCSet CfgVT Property](#)

[OnDisconnect Cfgxxxx Property](#)

[Online CfgVT Property](#)

[OptimizedDisplayMode CfgVT Property](#)

[Password Cfgxxxx Method](#)

[PrintBorder Cfgxxxx Property](#)

[PrintDocumentName Cfgxxxx Property](#)

[PrinterDeInit Cfg3270 Property](#)

[PrinterInit Cfg3270 Property](#)

[PrintFooter Cfgxxxx Property](#)

[PrintHeader Cfgxxxx Property](#)

[PrintLocation Cfgxxxx Property](#)

[PrintOIA Cfgxxxx Property](#)

[Profile Cfgxxxx Property](#)

[ProportionalFonts Cfgxxxx Property](#)

[RawAddFormFeed Cfgxxxx Property](#)

[RawCaptureMode CfgVT Property](#)

[ReplyOEM Cfg3270 Property](#)

[ReRunAutoMacro Cfgxxxx Property](#)

[RespectNumeric Cfg3270 Property](#)

[RightMargin Cfgxxxx Property](#)

[SaveAppend Cfgxxxx Property](#)

[SaveAttrsInScrollbar CfgVT Property](#)

[SaveConfirm Cfgxxxx Property](#)

[SaveFile Cfgxxxx Property](#)

[SaveFontOnExit Cfgxxxx Property](#)

[SaveMode Cfgxxxx Property](#)

[SaveProfile Cfgxxxx Method](#)

[SaveProfileOnClose Cfgxxxx Property](#)

[ShowDialUpDlg CfgVT Property](#)

[ShowHotspots Cfgxxxx Property](#)

[ShowNulls Cfgxxxx Property](#)

[ShowRecvDialog CfgVT Property](#)

[SmoothScrolling CfgVT Property](#)

[SmoothScrollSpeed CfgVT Property](#)

[Sound Cfgxxxx Property](#)

[DisplayRowCol Cfgxxxx Property](#)  
[DisplayUpperCase Cfgxxxx Property](#)  
[EntryAssist Cfgxxxx Property](#)  
[FileXferProtocol CfgVT Property](#)  
[ForceAltSize Cfg3270 Property](#)  
[ForceExactSize Cfgxxxx Property](#)  
[FTPApplicationName Cfgxxxx Property](#)  
[Host Cfgxxxx Property](#)  
[HostBGColor Cfgxxxx Method](#)  
[HostColor Cfgxxxx Method](#)  
[HostFGColor Cfgxxxx Method](#)  
[KermitBinPrefix CfgVT Property](#)  
[KermitCompression CfgVT Property](#)  
[KermitTextMode CfgVT Property](#)  
[KermitUseFullPath CfgVT Property](#)  
[KeyboardProfileName Cfgxxxx Method](#)  
[KeypadMode CfgVT Property](#)  
[LeftMargin Cfgxxxx Property](#)  
[LinesInScrollback CfgVT Property](#)  
[Linemode CfgVT Property](#)  
[LoadProfile Cfgxxxx Method](#)  
[LocalEcho CfgVT Property](#)  
[LongName Cfgxxxx Property](#)  
[LUName Cfgxxxx Property](#)  
[Modem CfgVT Property](#)  
[MultiLineDelete Cfgxxxx Property](#)

[StatusLineMode CfgVT Property](#)  
[TabStop Cfgxxxx Method](#)  
[TCPPort Cfgxxxx Property](#)  
[TelnetEcho CfgVT Property](#)  
[TelnetName Cfgxxxx Property](#)  
[TPRINTDestination Cfg3270 Property](#)  
[TypeAhead Cfgxxxx Property](#)  
[UPSSet CfgVT Property](#)  
[UseDialProperties CfgVT Property](#)  
[WordWrap Cfgxxxx Property](#)  
[XferBlockSize Cfg3270 Property](#)  
[XferHostSystem Cfg3270 Property](#)  
[XferProgramName Cfg3270 Property](#)  
[XferStartAction Cfg3270 Property](#)  
[XModem16BitCrc CfgVT Property](#)  
[XModemPkt1024 CfgVT Property](#)  
[XModemSendTimeout CfgVT Property](#)  
[YModemSendTimeout CfgVT Property](#)  
[YModemUseFullPath CfgVT Property](#)  
[ZModemAutoDownload CfgVT Property](#)  
[ZModemCrashRecovery CfgVT Property](#)  
[ZModemMaxErr CfgVT Property](#)  
[ZModemOverwrite CfgVT Property](#)  
[ZModemSlidingBytes CfgVT Property](#)  
[ZModemSlidingWin CfgVT Property](#)  
[ZModemUseFullPath CfgVT Property](#)

## Cfg5250 Objects List **5250**

The Cfg5250 object lets you configure all aspects of a 5250 session. Unlike other objects, the Cfg5250 object only exists to group 5250 configuration methods. It has no properties of its own.

You can access configuration methods directly, using the With statement or by creating an object for easy reference.

### **Example**

```
'$include:"-E\hebasic.ebh"

Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )
HE.CurrentHost.Cfg5250.CursorType = CURSOR_BLOCK
End Sub

'$include:"-E\hebasic.ebh"

Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )

With HE.CurrentHost.Cfg5250
.CursorType = CURSOR_BLOCK
End With
End Sub

'$include:"-E\hebasic.ebh"

Sub Main
Dim Cfg as Object
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )
Set Cfg = HE.CurrentHost.Cfg5250

Cfg.CursorType = CURSOR_BLOCK
End Sub
```

## ActionOnExist CfgVT Property **VT**

You can use this property to get or set the Action On Exist setting. Possible values are:

· XFER\_OVERWRITE

· XFER\_RENAME

· XFER\_SKIP

**Syntax** iAction% = ActionOnExist%

**Group** CfgVT

**Mode** VT

**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )

```
iValue% = HE.CurrentHost.CfgVT.ActionOnExist
HE.CurrentHost.CfgVT.ActionOnExist = XFER_OVERWRITE
End Sub
```

### Related Topics

[DefaultRecvDir CfgVT Property](#)

[FileXferProtocol CfgVT Property](#)

[ShowRecvDialog CfgVT Property](#)

## DefaultRecvDir CfgVT Property **VT**

You can use this property to get or set the default receive path for file downloads.

**Syntax**                szPath\$ = DefaultRecvDir  
**Group**                 CfgVT  
**Mode**                  VT  
**Example**                Sub Main  
                         Dim HE as Object  
                         Set HE = CreateObject( "HostExplorer" )  
  
                         szPath = HE.CurrentHost.CfgVT.DefaultRecvDir  
                         HE.CurrentHost.CfgVT.DefaultRecvDir = "C:\TEMP"  
                         End Sub

### Related Topics

[ActionOnExist CfgVT Property](#)

[FileXferProtocol CfgVT Property](#)

[ShowRecvDialog CfgVT Property](#)

# FileXferProtocol CfgVT Property **VT**

You can use this property to get or set the default file transfer protocol used in VT mode. Possible values are:

- XFER\_TYPE\_XMODEM
- XFER\_TYPE\_YMODEM
- XFER\_TYPE\_ZMODEM
- XFER\_TYPE\_KERMIT

**Syntax** FileXferProtocol = iValue%

**Group** CfgVT

**Mode** VT

**Example**

```
Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )

iValue = HE.CurrentHost.CfgVT.FileXferProtocol
HE.CurrentHost.CfgVT.FileXferProtocol = XFER_TYPE_ZMODEM
End Sub
```

## Related Topics

[ActionOnExist CfgVT Property](#)

[DefaultRecvDir CfgVT Property](#)

[ShowRecvDialog CfgVT Property](#)

## ShowRecvDialog CfgVT Property **VT**

You can use this property to get or set the Show Receive Dialog flag.

**Syntax** ShowRecvDialog = TRUE/FALSE  
**Group** CfgVT  
**Mode** VT  
**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
bValue = HE.CurrentHost.CfgVT.ShowRecvDialog  
HE.CurrentHost.CfgVT.ShowRecvDialog = TRUE  
End Sub

### Related Topics

[ActionOnExist CfgVT Property](#)

[DefaultRecvDir CfgVT Property](#)

[FileXferProtocol CfgVT Property](#)

## MultiLineInsert Cfgxxxx Property **3270** **5250**

You can use this property to get or set the Multiline Insert Mode option.

**Syntax** MultiLineInsert = TRUE/FALSE  
**Group** Cfg3270, Cfg5250  
**Mode** 3270, 5250  
**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
bValue = HE.CurrentHost.Cfg3270.MultiLineInsert  
HE.CurrentHost.Cfg3270.MultiLineInsert = TRUE  
End Sub

### Related Topics

[MultiLineDelete Cfgxxxx Property](#)

## MultiLineDelete Cfgxxxx Property **3270** **5250**

You can use this property to get or set the Multiline Delete Mode option.

**Syntax** MultiLineDelete = TRUE/FALSE

**Group** Cfg3270, Cfg5250

**Mode** 3270, 5250

**Example**  
Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )

```
bValue = HE.CurrentHost.Cfg3270.MultiLineDelete  
HE.CurrentHost.Cfg3270.MultiLineDelete = TRUE  
End Sub
```

### Related Topics

[MultiLineInsert Cfgxxxx Property](#)

## ALA Cfg3270 Property **3270**

This property is used to enable or disable ALA support.

<b>Syntax</b>	ALA = TRUE/FALSE
<b>Group</b>	Cfg3270
<b>Mode</b>	3270
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  HE.CurrentHost.Cfg3270.ALA = TRUE bValue = HE.CurrentHost.Cfg3270.ALA End Sub

### Related Topics

[ALADisplayMode Cfg3270 Property](#)

[ALAInputMode Cfg3270 Property](#)

[ALAKeyboardProfileName Cfg Method](#)

## ALADisplayMode Cfg3270 Property **3270**

You can use this property to get or set the ALA Display Mode used to display host ALA combinations on the screen. The setting can be either ALA\_DISPLAY\_SUPERIMPOSED or ALA\_DISPLAY\_SIDE BYSIDE.

**Note:** Always use the literal for assigning or comparing this value. Do not assume that the value of the literal will never change between program releases.

**Syntax** ALADisplayMode = iNewMode%

**Group** Cfg3270

**Mode** 3270

**Example** '\$include:"-E\hebasic.ebh"

```
Sub Main
```

```
Dim HE as Object
```

```
Set HE = CreateObject( "HostExplorer" )
```

```
iValue = HE.CurrentHost.Cfg3270.ALADisplayMode
```

```
HE.CurrentHost.Cfg3270.ALADisplayMode = ALA_DISPLAY_SUPERIMPOSED
```

```
End Sub
```

### Related Topics

[ALA Cfg3270 Property](#)

[ALAInputMode Cfg3270 Property](#)

[ALAKeyboardProfileName Cfg Method](#)

## ALAInputMode Cfg3270 Property **3270**

You can use this property to get or set the ALA Input Mode used to display ALA combinations on the screen. The value can be either ALA\_INPUT\_SUPERIMPOSED or ALA\_INPUT\_SIDE BYSIDE.

Always use the literal for assigning or comparing this value. Do not assume that the value of the literal will never change between program releases.

**Syntax** ALAInputMode = iNewMode%

**Group** Cfg3270

**Mode** 3270

**Example** '\$include:"-E\hebasic.ebh"

```
Sub Main
```

```
Dim HE as Object
```

```
Set HE = CreateObject( "HostExplorer" )
```

```
iValue = HE.CurrentHost.Cfg3270.ALAInputMode
```

```
HE.CurrentHost.Cfg3270.ALAInputMode = ALA_INPUT_SUPERIMPOSED
```

```
End Sub
```

### Related Topics

[ALA Cfg3270 Property](#)

[ALADisplayMode Cfg3270 Property](#)

[ALAKeyboardProfileName Cfg Method](#)

## ALAKeypboardProfileName Cfg Method **3270**

You can use this method to change the current ALA keyboard profile. This method loads the specified keyboard profile as the active session ALA keyboard profile.

**Syntax** ALAKeypboardProfileName szKeyProfile\$  
**Group** Cfg3270  
**Mode** 3270  
**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
HE.CurrentHost.ALAKeypboardProfileName = "MYKEYBOARD"  
End Sub

### Related Topics

[ALA Cfg3270 Property](#)

[ALADisplayMode Cfg3270 Property](#)

[ALAInputMode Cfg3270 Property](#)

## Notify Cfgxxxx Property **3270** **5250** **VT**

You can use this property to get or set the Notify (Update Alarm) option.

<b>Syntax</b>	Notify = TRUE/FALSE
<b>Group</b>	Cfg3270, Cfg5250, CfgVT
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	<pre>Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  bValue = He.CurrentHost.Cfg3270.Notify HE.CurrentHost.Cfg3270.Notify = TRUE End Sub</pre>

## NRCSet CfgVT Property **VT**

You can use this property to get or set the National Replacement Character (NRC) set. The following string values can be set:

- None
- ISO United Kingdom
- DEC Finnish
- ISO French
- DEC French Canadian
- ISO German
- ISO Italian
- ISO Norwegian/Danish
- DEC Norwegian/Danish
- DEC Portuguese
- ISO Spanish
- DEC Swedish
- DEC Swiss

**Syntax** NRCSet = iNewValue\$

**Group** CfgVT

**Mode** VT

**Example**  
Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )

```
szValue = HE.CurrentHost.CfgVT.NRCSet  
HE.CurrentHost.CfgVT.NRCSet = "None"  
End Sub
```

## OnDisconnect Cfgxxxx Property **3270** **5250** **VT**

You can use this property to get or set the Upon Disconnect option. You can use the following literals to read or change the value:

- ONDISC\_CLOSEWINDOW
- ONDISC\_KEEPWINDOWOPEN
- ONDISC\_RESTARTSESSION
- ONDISC\_SHOWNEWSESSION

**Syntax** OnDisconnect = iNewDisconnectMode%

**Group** Cfg3270, Cfg5250, CfgVT

**Mode** 3270, 5250, VT

**Example** '\$include:"-E\hebasic.ebh"

```
Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )
```

```
iValue = HE.CurrentHost.Cfg3270.OnDisconnect
HE.CurrentHost.Cfg3270.OnDisconnect= ONDISC_CLOSEWINDOW
End Sub
```

## Online CfgVT Property **VT**

You can use this property to get or set the Online option. When set to TRUE, the terminal is online and sends data to the remote system. When reset to FALSE, the terminal is offline and does not send any data to the remote system.

<b>Syntax</b>	Online = TRUE/FALSE
<b>Group</b>	CfgVT
<b>Mode</b>	VT
<b>Example</b>	<pre>Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  bValue = HE.CurrentHost.CfgVT.Online HE.CurrentHost.CfgVT.Online = TRUE End Sub</pre>

## AlwaysAutoSkip Cfg3270 Property **3270**

You can use this property to get or set the Always Auto Skip option.

**Syntax** AlwaysAutoSkip = TRUE/FALSE  
**Group** Cfg3270  
**Mode** 3270  
**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
bValue = HE.CurrentHost.Cfg3270.AlwaysAutoSkip  
HE.CurrentHost.Cfg3270.AlwaysAutoSkip = TRUE  
End Sub

## OptimizedDisplayMode CfgVT Property **VT**

You can use this property to get or set the Display Mode option. When set (TRUE), HostExplorer operates in Optimized Display Mode. In this mode, the system updates the screen only at the end of telnet buffers received. When reset (FALSE), HostExplorer operates in Realistic Display Mode. In this mode, as HostExplorer receives data, it is displayed. Due to the overhead, Realistic Display Mode is much slower than Optimized mode.

**Syntax**            OptimizedDisplayMode = TRUE/FALSE

**Group**             CfgVT

**Mode**                VT

**Example**            Sub Main

Dim HE as Object

Set HE = CreateObject( "HostExplorer" )

bValue = HE.CurrentHost.CfgVT.OptimizedDisplayMode

HE.CurrentHost.CfgVT.OptimizedDisplayMode = TRUE

End Sub

# Answerback CfgVT Property **VT**

You can use this property to get or set the Answerback string.

<b>Syntax</b>	Answerback = szNewAnswerbackMsg\$
<b>Group</b>	CfgVT
<b>Mode</b>	VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  szValue\$ = HE.CurrentHost.CfgVT.Answerback HE.CurrentHost.CfgVT.Answerback = "Hello World" End Sub

## Related Topics

[ConcealAnswerback CfgVT Property](#)

## ConcealAnswerback CfgVT Property **VT**

You can use this property to get or set the Conceal Answerback option. If you set this property to FALSE and it was previously set to TRUE, the Answerback message will be automatically cleared to nulls.

**Syntax**            ConcealAnswerback = TRUE/FALSE  
**Group**             CfgVT  
**Mode**              VT  
**Example**            Sub Main  
                      Dim HE as Object  
                      Set HE = CreateObject( "HostExplorer" )  
  
                      bValue = HE.CurrentHost.CfgVT.ConcealAnswerback  
                      HE.CurrentHost.CfgVT.ConcealAnswerback = TRUE  
                      End Sub

### Related Topics

[Answerback CfgVT Property](#)

## Password Cfgxxxx Method **3270** **5250** **VT**

You can use this method to set the contents of the Password variable used in the macro system.

**Syntax** Password = szNewPassword\$  
**Group** Cfg3270, Cfg5250, CfgVT  
**Mode** 3270, 5250, VT  
**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
HE.CurrentHost.Cfg3270.Password = "givemeaccess"  
End Sub

## AreaCode CfgVT Property **VT**

You can use this property to get or set the Area Code when using a Modem connection.

<b>Syntax</b>	AreaCode = iNewAreaCode%
<b>Group</b>	CfgVT
<b>Mode</b>	VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  iAreaCode% = HE.CurrentHost.CfgVT.AreaCode HE.CurrentHost.CfgVT.AreaCode = 514 End Sub

### Related Topics

[Country CfgVT Property](#)

[DirectToModem CfgVT Property](#)

[Modem CfgVT Property](#)

[ShowDialUpDlg CfgVT Property](#)

[UseDialProperties CfgVT Property](#)

# Country Cfg3270 Property **VT**

You can use this property to get or set the country from which you are dialing.

<b>Syntax</b>	Country = szCountry\$
<b>Group</b>	CfgVT
<b>Mode</b>	VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  szCountry\$ = HE.CurrentHost.CfgVT.Country HE.CurrentHost.CfgVT.Country = "Canada" End Sub

## Related Topics

[AreaCode CfgVT Property](#)

[DirectToModem CfgVT Property](#)

[Modem CfgVT Property](#)

[ShowDialUpDlg CfgVT Property](#)

[UseDialProperties CfgVT Property](#)

## DirectToModem CfgVT Property **VT**

You can use this property to get or set the DirectToModem flag. When set, this flag causes the emulator to connect to the modem immediately and bypass the dialing stage. This allows you to use a modem link as if it were a COM port.

**Syntax** DirectToModem = TRUE/FALSE  
**Group** CfgVT  
**Mode** VT  
**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
bValue = HE.CurrentHost.CfgVT.DirectToModem  
HE.CurrentHost.CfgVT. DirectToModem = TRUE  
End Sub

### Related Topics

[AreaCode CfgVT Property](#)

[Country CfgVT Property](#)

[Modem CfgVT Property](#)

[ShowDialUpDlg CfgVT Property](#)

[UseDialProperties CfgVT Property](#)

## Modem CfgVT Property **VT**

You can use this property to get or set the modem used for the current connection. You can supply the full string as located in the Modem applet in the Control Panel or any unique substring of the modem string.

**Syntax** Modem = szNewModem\$  
**Group** CfgVT  
**Mode** VT  
**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
szCurrentModem\$ = HE.CurrentHost.CfgVT.Modem  
HE.CurrentHost.CfgVT.Modem = "MyModem"  
End Sub

### Related Topics

[AreaCode CfgVT Property](#)

[Country CfgVT Property](#)

[DirectToModem CfgVT Property](#)

[Modem CfgVT Property](#)

[ShowDialUpDlg CfgVT Property](#)

[UseDialProperties CfgVT Property](#)

## ShowDialupDlg CfgVT Property **VT**

You can use this property to get or set the Always Show Connect Dialog flag. This property has no effect for connections that are started from OLE Automation. This property is only used to get/set values so that you can load/save profiles.

**Syntax** ShowDialupDlg = TRUE/FALSE  
**Group** CfgVT  
**Mode** VT  
**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
bValue = HE.CurrentHost.CfgVT.ShowDialupDlg  
HE.CurrentHost.CfgVT.ShowDialupDlg = TRUE  
End Sub

### Related Topics

[AreaCode CfgVT Property](#)

[Country CfgVT Property](#)

[DirectToModem CfgVT Property](#)

[Modem CfgVT Property](#)

[UseDialProperties CfgVT Property](#)

## UseDialProperties CfgVT Property **VT**

You can use this property to get or set the Use Area Code and Country Code flag.

**Syntax** UseDialProperties = TRUE/FALSE  
**Group** CfgVT  
**Mode** VT  
**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
bVal = HE.CurrentHost.CfgVT.UseDialProperties  
HE.CurrentHost.CfgVT.UseDialProperties = FALSE  
End Sub

### Related Topics

[AreaCode CfgVT Property](#)

[Country CfgVT Property](#)

[DirectToModem CfgVT Property](#)

[Modem CfgVT Property](#)

[ShowDialUpDlg CfgVT Property](#)

## PrintBorder Cfgxxxx Property **3270** **5250** **VT**

You can use this property to get or set the Print Border setting.

<b>Syntax</b>	PrintBorder = TRUE/FALSE
<b>Group</b>	Cfg3270, Cfg5250, CfgVT
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	<pre>Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  bValue = HE.CurrentHost.Cfg3270.PrintBorder HE.CurrentHost.Cfg3270.PrintBorder = TRUE End Sub</pre>

## AutoClearXferMonitor Cfg3270 Property **3270**

You can use this property to get or set the Auto Clear File Transfer Monitor option.

**Syntax** AutoClearXferMonitor = TRUE/FALSE  
**Group** Cfg3270  
**Mode** 3270  
**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
bValue = HE.CurrentHost.Cfg3270.AutoClearXferMonitor  
HE.CurrentHost.Cfg3270.AutoClearXferMonitor = TRUE  
End Sub

### Related Topics

[XferBlockSize Cfg3270 Property](#)

[XferHostSystem Cfg3270 Property](#)

[XferProgramName Cfg3270 Property](#)

[XferStartAction Cfg3270 Property](#)

## XferBlockSize Cfg3270 Property **3270**

You can use this property to get or set the File Transfer Block Size option.

<b>Syntax</b>	XferBlockSize = iNewBlockSize%
<b>Group</b>	Cfg3270
<b>Mode</b>	3270
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  iValue = HE.CurrentHost.Cfg3270.XferBlockSize HE.CurrentHost.Cfg3270.XferBlockSize = 8000 End Sub

### Related Topics

[AutoClearXferMonitor Cfg3270 Property](#)

[XferHostSystem Cfg3270 Property](#)

[XferProgramName Cfg3270 Property](#)

[XferStartAction Cfg3270 Property](#)

## XferHostSystem Cfg3270 Property **3270**

You can use this property to get or set the 3270 Host System option. The string value can be CMS, TSO, or CICS.

**Syntax** XferHostSystem = szNewSystem\$  
**Group** Cfg3270  
**Mode** 3270  
**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
szValue = HE.CurrentHost.Cfg3270.XferHostSystem  
HE.CurrentHost.Cfg3270.XferHostSystem = "CMS"  
End Sub

### Related Topics

[AutoClearXferMonitor Cfg3270 Property](#)

[XferBlockSize Cfg3270 Property](#)

[XferProgramName Cfg3270 Property](#)

[XferStartAction Cfg3270 Property](#)

## XferProgramName Cfg3270 Property **3270**

You can use this property to get or set the File Transfer Program Name option.

**Syntax** XferProgramName = szNewXferName\$  
**Group** Cfg3270  
**Mode** 3270  
**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
szValue = HE.CurrentHost.Cfg3270.XferProgramName  
HE.CurrentHost.Cfg3270.XferProgramName = "IND\$FILE"  
End Sub

### Related Topics

[AutoClearXferMonitor Cfg3270 Property](#)

[XferBlockSize Cfg3270 Property](#)

[XferHostSystem Cfg3270 Property](#)

[XferStartAction Cfg3270 Property](#)

## XferStartAction Cfg3270 Property **3270**

You can use this property to get or set the File Transfer Initial Action option. The possible values are:

- XFER\_NOACTION
- XFER\_HOME
- XFER\_ENTER
- XFER\_CLEAR

**Syntax** XferStartAction = iNewAction%

**Group** Cfg3270

**Mode** 3270

**Example** '\$include:"-E\hebasic.ebh"

```
Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )

iValue = HE.CurrentHost.Cfg3270.XferStartAction
HE.CurrentHost.Cfg3270.XferStartAction = XFER_NOACTION
End Sub
```

### Related Topics

[AutoClearXferMonitor Cfg3270 Property](#)

[XferBlockSize Cfg3270 Property](#)

[XferHostSystem Cfg3270 Property](#)

[XferProgramName Cfg3270 Property](#)

## PrintDocumentName Cfgxxxx Property 3270 5250 VT

You can use this property to set or retrieve the document name. You can insert the document name in the print header or print footer using the &F variable.

**Syntax**      PrintDocumentName = szNewDocumentName\$  
**Mode**         3270, 5250, VT  
**Example**      Sub Main  
                 Dim HE as Object  
                 Set HE = CreateObject( "HostExplorer" )  
  
                 szValue\$ = HE.CurrentHost.Cfg3270.PrintDocumentName  
                 HE.CurrentHost.Cfg3270.PrintDocumentName = "Test Document"  
                 End Sub

### Related Topics

[PrintFooter Cfgxxxx Property](#)

[PrintHeader Cfgxxxx Property](#)

## PrintFooter Cfgxxxx Property 3270 5250 VT

You can use this property to set or retrieve the Print Screen footer string. This string can contain the following special variables:

&C—Insert computer name.

&D—Insert current date.

&F—Insert document name string.

&P—Insert page number.

&T—Insert current line.

&U—Insert user name.

<b>Syntax</b>	PrintFooter = szNewPrintFooter\$
<b>Mode</b>	3270, 5270, VT
<b>Example</b>	Sub Main Dim He as Object Set He = CreateObject( "HostExplorer" )  szValue\$ = He.CurrentHost.Cfg3270.PrintFooter = "&U - &D" End Sub

### Related Topics

[PrintDocumentName Cfgxxxx Property](#)

[PrintHeader Cfgxxxx Property](#)

## PrintHeader Cfgxxxx Property 3270 5250 VT

You can use this property to set or retrieve the Print Screen header string. This string can contain the following special variables:

&C—Insert computer name.

&D—Insert current date.

&F—Insert document name string.

&P—Insert page number.

&T—Insert current line.

&U—Insert user name.

<b>Syntax</b>	PrintHeader = szNewPrintHeader\$
<b>Mode</b>	3270, 5270, VT
<b>Example</b>	Sub Main Dim He as Object Set He = CreateObject( "HostExplorer" )  szValue = He.Current.Cfg3270.PrintHeader ="&U - &D" End Sub

### Related Topics

[PrintDocumentName Cfgxxxx Property](#)

[PrintFooter Cfgxxxx Property](#)

## AutoCopySelectedText Cfgxxxx Property **3270** **5250** **VT**

You can use this property to get or set the Auto Copy Selected Text option.

**Syntax** AutoCopySelectedText = TRUE/FALSE

**Group** Cfg3270 , Cfg5250 , CfgVT

**Mode** 3270, 5250, VT

**Example**  
Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )

```
bValue = HE.CurrentHost.Cfg3270.AutoCopySelectedText  
HE.CurrentHost.Cfg3270.AutoCopySelectedText = TRUE  
End Sub
```

## PrinterDeInit Cfg3270 Property **3270**

You can use this property to get or set the Printer Deinitialization String.

**Syntax** PrinterDeInit = szNewDeInit\$  
**Group** Cfg3270  
**Mode** 3270  
**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
szValue = HE.CurrentHost.Cfg3270.PrinterDeInit  
HE.CurrentHost.Cfg3270.PrinterDeInit = "\eE"  
End Sub

### Related Topics

[PrinterInit Cfg3270 Property](#)

## PrinterInit Cfg3270 Property **3270**

You can use this property to get or set the Printer Initialization String.

<b>Syntax</b>	PrinterInit = szNewInit\$
<b>Group</b>	Cfg3270
<b>Mode</b>	3270
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  szValue = HE.CurrentHost.Cfg3270.PrinterInit HE.CurrentHost.Cfg3270.PrinterInit = "\eE" End Sub

### Related Topics

[PrinterDeInit Cfg3270 Property](#)

## AutoMacro Cfgxxxx Property 3270 5250 VT

You can use this property to get or set the Auto Quick-Key/Macro Name option. The value can be the name of a Quick-Key or the name of a macro file (\*.EBS or \*.EBX).

<b>Syntax</b>	AutoMacro = autoMacroName\$
<b>Group</b>	Cfg3270 , Cfg5250 , CfgVT
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	<pre>Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  szAutoMacro\$ = HE.CurrentHost.Cfg3270.AutoMacro HE.CurrentHost.Cfg3270.AutoMacro = "RunMeFirst" End Sub</pre>

## AutoUnlockKeyboard Cfg3270 Property 3270

You can use this property to get or set the Automatic Keyboard Unlock option.

<b>Syntax</b>	AutoUnlockKeyboard = TRUE/FALSE
<b>Group</b>	Cfg3270
<b>Mode</b>	3270
<b>Example</b>	<pre>Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  bValue = HE.CurrentHost.Cfg3270.AutoUnlockKeyboard HE.CurrentHost.Cfg3270.AutoUnlockKeyboard = TRUE End Sub</pre>

## AutoWrap CfgVT Property **VT**

You can use this property to get or set the Auto Wrap option. When set (TRUE), HostExplorer automatically wraps lines that extend past the last column on the screen. When reset (FALSE), HostExplorer discards data that extends past the end of the screen.

<b>Syntax</b>	AutoWrap = TRUE/FALSE
<b>Group</b>	CfgVT
<b>Mode</b>	VT
<b>Example</b>	<pre>Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  bValue = HE.CurrentHost.CfgVT.AutoWrap HE.CurrentHost.CfgVT.AutoWrap = TRUE End Sub</pre>

## BellMargin Cfgxxxx Property 3270 5250 VT

You can use this property to get or set the Bell Margin column. The column value must be between 1 and the total number of columns.

**Syntax**            BellMargin = iNewColumn%  
**Group**             Cfg3270 , Cfg5250  
**Mode**               3270, 5250  
**Example**            Sub Main  
                      Dim HE as Object  
                      Set HE = CreateObject( "HostExplorer" )  
  
                      iValue% = HE.CurrentHost.Cfg3270.BellMargin  
                      HE.CurrentHost.Cfg3270.BellMargin = 72  
                      End Sub

### Related Topics

[LeftMargin Cfgxxxx Property](#)

[RightMargin Cfgxxxx Property](#)

## LeftMargin Cfgxxxx Property **3270** **5250**

You can use this property to get or set the Left Margin column. The column value must be between 1 and the number of columns.

**Syntax** LeftMargin = iColumn%  
**Group** Cfg5250  
**Mode** 3270, 5250  
**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
iValue = HE.CurrentHost.Cfg3270.LeftMargin  
HE.CurrentHost.Cfg3270.LeftMargin = 5  
End Sub

### Related Topics

[BellMargin Cfgxxxx Property](#)

[RightMargin Cfgxxxx Property](#)

## RightMargin Cfgxxxx Property **3270** **5250**

You can use this property to get or set the Right Margin column. The column value must be between 2 and the total number of columns.

**Syntax** RightMargin = iNewColumn%  
**Group** Cfg3270, Cfg5250  
**Mode** 3270, 5250  
**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
iValue = HE.CurrentHost.Cfg3270.RightMargin  
HE.CurrentHost.Cfg3270.RightMargin = 72  
End Sub

### Related Topics

[BellMargin Cfgxxxx Property](#)

[LeftMargin Cfgxxxx Property](#)

## PrintLocation Cfgxxxx Property **3270** **5250** **VT**

You can use this property to get or set the Print Location setting. You can use the following literals to test the values returned:

· PRINT\_CENTERED

· PRINT\_UPPERLEFT

<b>Syntax</b>	PrintLocation
<b>Group</b>	Cfg3270, Cfg5250, CfgVT
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	'\$include:"-E\hebasic.ebh"

```
Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )

iValue = HE.CurrentHost.Cfg3270.PrintLocation
HE.CurrentHost.Cfg3270.PrintLocation = Print_Centered
End Sub
```

## BitMode CfgVT Property **VT**

You can use this property to get or set the 8-Bit Transmission Mode option.

<b>Syntax</b>	BitMode = TRUE/FALSE
<b>Group</b>	CfgVT
<b>Mode</b>	VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  bValue = HE.CurrentHost.CfgVT.BitMode HE.CurrentHost.CfgVT.BitMode = TRUE End Sub

## PrintOIA Cfgxxxx Property **3270** **5250** **VT**

You can use this property to get or set the Print OIA (Operator Information Area) setting.

**Syntax** PrintOIA = TRUE/FALSE  
**Group** Cfg3270, Cfg5250, CfgVT  
**Mode** 3270, 5250, VT  
**Example**

```
Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )

bValue = HE.CurrentHost.Cfg3270.PrintOIA
HE.CurrentHost.Cfg3270.PrintOIA = TRUE
End Sub
```

## BlinkToItalic Cfgxxxx Property 3270 5250 VT

You can use this property to get or set the Convert Blink to Italic option.

<b>Syntax</b>	BlinkToItalic = TRUE/FALSE
<b>Group</b>	Cfg3270 , Cfg5250 , CfgVT
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  bValue = HE.CurrentHost.Cfg3270.BlinkToItalic HE.CurrentHost.Cfg3270.BlinkToItalic = TRUE End Sub

## Profile Cfgxxxx Property **3270** **5250** **VT**

You can use this property to get or set the profile name for the session. This method takes one parameter that is the name of the profile followed by the name of the folder separated by a period. For example, to set a profile called "VMCMS" in the "3270" folder, pass a string of "VMCMS.3270". You can also pass a complete path/file specification (including extension).

<b>Syntax</b>	Profile = szNewProfile\$
<b>Group</b>	Cfg3270, Cfg5250, CfgVT
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  szValue = He.CurrentHost.Cfg3270.Profile HE.CurrentHost.Cfg3270.Profile = "ProfileName.FolderName" End Sub

## BSIsDel CfgVT Property **VT**

You can use this property to get or set the Backspace Key option. When set (TRUE), the Backspace key will send a Del (127) code. When reset (FALSE), the Backspace key sends a BS (8) code.

**Syntax** BSIsDel = TRUE/FALSE

**Group** CfgVT

**Mode** VT

**Example** Sub Main

```
Dim HE as Object
```

```
Set HE = CreateObject( "HostExplorer" )
```

```
bValue = HE.CurrentHost.CfgVT.BSIsDel
```

```
HE.CurrentHost.CfgVT.BSIsDel = TRUE
```

```
End Sub
```

## ProportionalFonts Cfgxxxx Property **3270** **5250** **VT**

You can use this property to get or set the Proportional Fonts option.

**Syntax** ProportionalFonts = TRUE/FALSE

**Group** Cfg3270, Cfg5250, CfgVT

**Mode** 3270, 5250, VT

**Example**  
Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )

```
bValue = HE.CurrentHost.Cfg3270.ProportionalFonts  
HE.CurrentHost.Cfg3270.ProportionalFonts = TRUE  
End Sub
```

## ClearAllTabStops Cfgxxxx Method 3270 5250 VT

You can use this method to clear all tab stops.

<b>Syntax</b>	ClearAllTabStops
<b>Group</b>	Cfg3270 , Cfg5250 , CfgVT
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  HE.CurrentHost.Cfg3270.ClearAllTabStops End Sub

### Related Topics

[TabStop Cfgxxxx Method](#)

## TabStop Cfgxxxx Method **3270** **5250** **VT**

You can use this method to set a tabstop at a given column. The column value must be between 1 and the total number of columns.

<b>Syntax</b>	TabStop iColumn%
<b>Group</b>	Cfg3270, Cfg5250, CfgVT
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  HE.CurrentHost.Cfg3270.TabStop 23 End Sub

### Related Topics

[ClearAllTabStops Cfgxxxx Method](#)

## RawAddFormFeed Cfgxxxx Property **3270** **5250** **VT**

You can use this property to get or set the Add FormFeed after Raw Print Screen option.

**Syntax** RawAddFormFeed = TRUE/FALSE

**Group** Cfg3270, Cfg5250, CfgVT

**Mode** 3270, 5250, VT

**Example**  
Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )

```
bValue = HE.CurrentHost.Cfg3270.RawAddFormFeed
HE.CurrentHost.Cfg3270.RawAddFormFeed = TRUE
End Sub
```

## ClearScreenOnSizeChange CfgVT Property VT

You can use this property to get or set the Clear Screen on Size Change option. When set (TRUE), the screen is automatically cleared when the screen dimension changes (rows and/or columns). When reset (FALSE), the screen is not cleared when the dimensions change.

**Syntax** ClearScreenOnSizeChange = TRUE/FALSE

**Group** CfgVT

**Mode** VT

**Example**

```
Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )
```

```
bValue = HE.CurrentHost.CfgVT.ClearScreenOnSizeChange
HE.CurrentHost.CfgVT.ClearScreenOnSizeChange = TRUE
End Sub
```

## RawCaptureMode CfgVT Property **VT**

You can use this property to get or set the Capture Mode option. When set to TRUE and capturing is enabled, HostExplorer captures the raw data as it receives it. When reset to FALSE and capturing is enabled, HostExplorer captures only lines that are terminated by LF, VT, or FF.

**Syntax** RawCaptureMode = TRUE/FALSE

**Group** CfgVT

**Mode** VT

**Example** Sub Main

Dim HE as Object

Set HE = CreateObject( "HostExplorer" )

bValue = HE.CurrentHost.CfgVT.RawCaptureMode

HE.CurrentHost.CfgVT.RawCaptureMode = TRUE

End Sub

## ColorDisplay Cfg5250 Property **5250**

You can use this property to get or set the Color Display option for a 5250 terminal. This determines whether HostExplorer will use the values in the color attributes as a color map (TRUE) or as highlighting options (FALSE).

**Syntax** ColorDisplay = TRUE/FALSE

**Group** Cfg5250

**Mode** 5250

**Example** Sub Main

Dim HE as Object

Set HE = CreateObject( "HostExplorer" )

bValue = HE.CurrentHost.Cfg5250.ColorDisplay

HE.CurrentHost.Cfg5250.ColorDisplay = TRUE

End Sub

## ReplyOEM Cfg3270 Property **3270**

You can use this property to get or set the Send OEM Reply to RPQ option.

<b>Syntax</b>	ReplyOEM = TRUE/FALSE
<b>Group</b>	Cfg3270
<b>Mode</b>	3270
<b>Example</b>	<pre>Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  bValue = HE.CurrentHost.Cfg3270.ReplyOEM HE.CurrentHost.Cfg3270.ReplyOEM = TRUE End Sub</pre>

## CompressBlankLinesInScrollback CfgVT Property **VT**

You can use this property to get or set the Compress Blank Lines In Scrollback option. When enabled, HostExplorer does not add blank lines to the scrollback buffer. Changing this option does not affect the current contents of the scrollback buffer.

**Syntax** CompressBlankLinesInScrollback = TRUE/FALSE

**Group** CfgVT

**Mode** VT

**Example** Sub Main

Dim HE as Object

Set HE = CreateObject( "HostExplorer" )

bValue = HE.CurrentHost.CfgVT.CompressBlankLinesInScrollback

HE.CurrentHost.CfgVT.CompressBlankLinesInScrollback = TRUE

End Sub

## ReRunAutoMacro Cfgxxxx Property **3270** **5250** **VT**

You can use this property to get or set the ReRun Auto Macro option.

**Syntax** ReRunAutoMacro = TRUE/FALSE

**Group** Cfg3270, Cfg5250, CfgVT

**Mode** 3270, 5250, VT

**Example**  
Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )

```
bValue = HE.CurrentHost.Cfg3270.ReRunAutoMacro  
HE.CurrentHost.Cfg3270.ReRunAutoMacro = TRUE  
End Sub
```

## RespectNumeric Cfg3270 Property **3270**

You can use this property to get or set the Respect Numeric Fields option.

**Syntax**            RespectNumeric = TRUE/FALSE

**Group**             Cfg3270

**Mode**              3270

**Example**           Sub Main

Dim HE as Object

Set HE = CreateObject( "HostExplorer" )

bValue = HE.CurrentHost.Cfg3270.RespectNumeric

HE.CurrentHost.Cfg3270.RespectNumeric = TRUE

End Sub

## ConnectTimeout Cfgxxxx Property **3270** **5250** **VT**

You can use this property to get or set the connect-timeout option. Use this option when establishing a new session.

**Syntax** ConnectTimeout = iNewTimeout%

**Group** Cfg3270 , Cfg5250 , CfgVT

**Mode** 3270, 5250, VT

**Example**  
Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )

```
iValue = HE.CurrentHost.Cfg3270.ConnectTimeout  
HE.CurrentHost.Cfg3270.ConnectTimeout = 60  
End Sub
```

## ConvertNulls Cfg3270 Property **3270**

You can use this property to get or set the Convert Nulls to Blanks option.

<b>Syntax</b>	ConvertNulls = TRUE/FALSE
<b>Group</b>	Cfg3270
<b>Mode</b>	3270
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  bValue = HE.CurrentHost.Cfg3270.ConvertNulls HE.CurrentHost.Cfg3270.ConvertNulls = TRUE End Sub

## SaveAppend Cfgxxxx Property 3270 5250 VT

You can use this property to get or set the Save Mode Append option.

<b>Syntax</b>	SaveAppend = TRUE/FALSE
<b>Group</b>	Cfg3270, Cfg5250, CfgVT
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	<pre>Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  bValue = HE.CurrentHost.Cfg3270.SaveAppend HE.CurrentHost.Cfg3270.SaveAppend = TRUE End Sub</pre>

## SaveAttrsInScrollback CfgVT Property **VT**

You can use this property to get or set the Save Attrs In Scrollback option.

**Syntax** SaveAttrsInScrollback = TRUE/FALSE

**Group** CfgVT

**Mode** VT

**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )

```
bValue = HE.CurrentHost.CfgVT.SaveAttrsInScrollback
HE.CurrentHost.CfgVT.SaveAttrsInScrollback = TRUE
End Sub
```

## CRTToCRLF CfgVT Property **VT**

You can use this property to get or set the CR to CR/LF option. When set to TRUE, the return key will send a CR/LF sequence. When reset to FALSE, the return key sends CR.

<b>Syntax</b>	CRTToCRLF = TRUE/FALSE
<b>Group</b>	CfgVT
<b>Mode</b>	VT
<b>Example</b>	<pre>Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  bValue = HE.CurrentHost.CfgVT.CRTToCRLF HE.CurrentHost.CfgVT.CRTToCRLF = TRUE End Sub</pre>

## SaveConfirm Cfgxxxx Property **3270** **5250** **VT**

You can use this property to get or set the Confirm All Saves option.

<b>Syntax</b>	SaveConfirm = TRUE/FALSE
<b>Group</b>	Cfg3270, Cfg5250, CfgVT
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	<pre>Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  bValue = HE.CurrentHost.Cfg3270.SaveConfirm HE.CurrentHost.Cfg3270.SaveConfirm = TRUE End Sub</pre>

## CursorKeyMode CfgVT Property **VT**

You can use this property to get or set the Cursor Key Mode. When set to TRUE, the cursor key is in Application Mode. When reset to FALSE, the cursor keys operate in normal mode.

**Syntax** CursorKeyMode = TRUE/FALSE  
**Group** CfgVT  
**Mode** VT  
**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
bValue = HE.CurrentHost.CfgVT.CursorKeyMode  
HE.CurrentHost.CfgVT.CursorKeyMode = TRUE  
End Sub

### Related Topics

[KeypadMode CfgVT Property](#)

## KeypadMode CfgVT Property **VT**

You can use this property to get or set the Keypad mode. With a value of TRUE, the keypad operates in Application mode. When reset to FALSE, the keypad operates in Numeric mode.

**Syntax** KeypadMode = TRUE/FALSE  
**Group** CfgVT  
**Mode** VT  
**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
bValue = HE.CurrentHost.CfgVT.KeypadMode  
HE.CurrentHost.CfgVT.KeypadMode = TRUE  
End Sub

### Related Topics

[CursorKeyMode CfgVT Property](#)

## CursorMode Cfgxxxx Property 3270 5250 VT

You can use this property to get or set the Cursor Mode option. The values can be CURSOR\_BLINK or CURSOR\_SOLID.

<b>Syntax</b>	CursorMode = iNewMode%
<b>Group</b>	Cfg3270 , Cfg5250 , CfgVT
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	'\$include:"-E\hebasic.ebh"  Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  iValue = HE.CurrentHost.Cfg3270.CursorMode HE.CurrentHost.Cfg3270.CursorMode = CURSOR_BLINK End Sub

### Related Topics

[CursorType Cfgxxxx Property](#)

## CursorType Cfgxxxx Property 3270 5250 VT

You can use this property to get or set the Cursor Type option. The value can be CURSOR\_UNDERSCORE, CURSOR\_BLOCK, or CURSOR\_LINE.

**Syntax** CursorType = iNewType%

**Group** CfgVT

**Mode** 3270, 5250, VT

**Example** '\$include:"-E\hebasic.ebh"

```
Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )
iValue = HE.CurrentHost.Cfg3270.CursorType
HE.CurrentHost.Cfg3270.CursorType = CURSOR_BLOCK
End Sub
```

### Related Topics

[CursorMode Cfgxxxx Property](#)

## SaveFontOnExit Cfgxxxx Property **3270** **5250** **VT**

You can use this property to get or set the Save Font Information on Exit option.

**Syntax** SaveFontOnExit = TRUE/FALSE

**Group** Cfg3270, Cfg5250, CfgVT

**Mode** 3270, 5250, VT

**Example**  
Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )

```
bValue = HE.CurrentHost.Cfg3270.SaveFontOnExit  
HE.CurrentHost.Cfg3270.SaveFontOnExit = TRUE  
End Sub
```

## CursorSelectMode Cfgxxxx Property **3270** **5250** **VT**

You can use this property to get or set the Cursor Select Mode option. The value can be CURSOR\_RUBBERBAND or CURSOR\_HIGHLIGHT.

**Syntax** CursorSelectMode = iMode%

**Group** CfgVT

**Mode** 3270, 5250, VT

**Example** '\$include:"-E\hebasic.ebh"

```
Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )

iValue = HE.CurrentHost.Cfg3270.CursorSelectMode
HE.CurrentHost.Cfg3270.CursorSelectMode = CURSOR_RUBBERBAND
End Sub
```

## SaveMode Cfgxxxx Property **3270** **5250** **VT**

You can use this property to set the Save As option. You can set the value as SAVE\_ASCII or SAVE\_ANSI.

**Syntax** SaveMode = iNewMode%  
**Group** Cfg3270, Cfg5250, CfgVT  
**Mode** 3270, 5250, VT  
**Example** '\$include:"-E\hebasci.ebh"

```
Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )

iValue = HE.CurrentHost.Cfg3270.SaveMode
HE.CurrentHost.Cfg3270.SaveMode = SAVE_ANSI
End Sub
```

## SaveProfile Cfgxxx Method **3270** **5250** **VT**

You can use this method to save the current session settings to a profile on disk. This method takes one parameter that is the name of the profile followed by the name of the folder separated by a period. For example, to save a profile called "VMCMS" in the "3270" folder, pass a string of "VMCMS.3270". You can also pass a complete path/file specification (including extension).

<b>Syntax</b>	SaveProfile szProfileName\$
<b>Group</b>	Cfg3270, Cfg5250, CfgVT
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  HE.CurrentHost.Cfg3270.SaveProfile "ProfileName.FolderName" End Sub

## SaveProfileOnClose Cfgxxxx Property **3270** **5250** **VT**

You can use this property to get or set the Save Profile on Window Close option.

**Syntax** SaveProfileOnClose = TRUE/FALSE

**Group** Cfg3270, Cfg5250, CfgVT

**Mode** 3270, 5250, VT

**Example**  
Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )

```
bValue = HE.CurrentHost.Cfg3270.SaveProfileOnClose  
HE.CurrentHost.Cfg3270.SaveProfileOnClose = TRUE  
End Sub
```

## DefaultHeight CfgVT Property **VT**

You can use this property to get or set the Default Height of the session. The possible values are 24 to 72.

<b>Syntax</b>	DefaultHeight = iNewValue%
<b>Group</b>	CfgVT
<b>Mode</b>	VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  iValue = HE.CurrentHost.CfgVT.DefaultHeight HE.CurrentHost.CfgVT.DefaultHeight = 24 End Sub

### Related Topics

[DefaultWidth CfgVT Property](#)

## DefaultWidth CfgVT Property **VT**

You can use this property to get or set the Default Width of the session. The possible values are 80 to 200.

<b>Syntax</b>	DefaultWidth = iNewValue%
<b>Group</b>	CfgVT
<b>Mode</b>	VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  Value = HE.CurrentHost.CfgVT.DefaultWidth HE.CurrentHost.CfgVT.DefaultWidth = 80 End Sub

### Related Topics

[DefaultHeight CfgVT Property](#)

## ShowHotspots Cfgxxx Property **3270** **5250** **VT**

You can use this property to get or set the Show Hotspots option.

<b>Syntax</b>	ShowHotspots = TRUE/FALSE
<b>Group</b>	Cfg3270, Cfg5250, CfgVT
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  bValue = HE.CurrentHost.Cfg3270.ShowHotspots HE.CurrentHost.Cfg3270.ShowHotspots = TRUE End Sub

## Dev7171Terminal Cfg3270 Property **3270**

You can use this property to get or set the 7171 Passthru Printing terminal type option. The value can be DEV7171\_VT100, or DEV7171\_IBM3164.

**Syntax** Dev7171Terminal =iNewTermType%

**Group** Cfg3270

**Mode** 3270

**Example** '\$include:"-E\hebasic.ebh"

```
Sub Main
```

```
Dim HE as Object
```

```
Set HE = CreateObject( "HostExplorer" )
```

```
iValue = HE.CurrentHost.Cfg3270.Dev7171Terminal
```

```
HE.CurrentHost.Cfg3270.Dev7171Terminal = DEV7171_VT100
```

```
End Sub
```

## ShowNulls Cfgxxxx Property **3270** **5250**

You can use this property to get or set the Show Nulls option.

<b>Syntax</b>	ShowNulls = TRUE/FALSE
<b>Group</b>	Cfg3270, Cfg5250
<b>Mode</b>	3270, 5250
<b>Example</b>	<pre>Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  bValue = HE.CurrentHost.Cfg3270.ShowNulls HE.CurrentHost.Cfg3270.ShowNulls = TRUE End Sub</pre>

## Display3DBorder Cfgxxxx Property 3270 5250 VT

You can use this property to get or set the Display 3D Borders option.

**Syntax** Display3DBorder = TRUE/FALSE

**Group** CfgVT

**Mode** 3270, 5250, VT

**Example**  
Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )

```
bValue = HE.CurrentHost.Cfg3270.Display3DBorder
HE.CurrentHost.Cfg3270.Display3DBorder = TRUE
End Sub
```

## SmoothScrolling CfgVT Property **VT**

You can use this property to get or set the Smooth Scrolling option. When set (TRUE), HostExplorer scrolls data using a smooth scroll method. When reset to FALSE, HostExplorer scrolls data line-by-line.

Before setting the SmoothScrolling Statement, activate the CfgVT.OptimizedDisplayMode=FALSE statement and manually set the DisplayMode statement to Realistic.

<b>Syntax</b>	SmoothScrolling = TRUE/FALSE
<b>Group</b>	CfgVT
<b>Mode</b>	VT
<b>Example</b>	<pre>Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  bValue = HE.CurrentHost.CfgVT.SmoothScrolling HE.CurrentHost.CfgVT.SmoothScrolling = TRUE End Sub</pre>

## DisplayAttr Cfg3270 Property **3270**

You can use this property to get or set the Display Attributes option.

<b>Syntax</b>	DisplayAttr = TRUE/FALSE
<b>Group</b>	Cfg3270
<b>Mode</b>	3270
<b>Example</b>	<pre>Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  bValue = HE.CurrentHost.Cfg3270.DisplayAttr HE.CurrentHost.Cfg3270.DisplayAttr = TRUE End Sub</pre>

## SmoothScrollSpeed CfgVT Property VT

You can use this property to get or set the Smooth Scrolling Speed option. The value can be from 1 to 30. If the value is greater than the number of vertical pixels per cell, then scrolling occurs in Linemode.

**Syntax** SmoothScrollSpeed = iNewValue%

**Group** CfgVT

**Mode** VT

**Example** Sub Main

Dim HE as Object

Set HE = CreateObject( "HostExplorer" )

iValue = HE.CurrentHost.CfgVT.SmoothScrollSpeed

HE.CurrentHost.CfgVT.SmoothScrollSpeed = 2

End Sub

## DisplayControlCodes CfgVT Property **VT**

You can use this property to get or set the Display Control Codes option. When set to TRUE, the system displays control codes, which are received. When reset to FALSE, HostExplorer acts upon the control codes it receives.

**Syntax** DisplayControlCodes = TRUE/FALSE

**Group** CfgVT

**Mode** VT

**Example** Sub Main

Dim HE as Object

Set HE = CreateObject( "HostExplorer" )

bValue = HE.CurrentHost.CfgVT.DisplayControlCodes

HE.CurrentHost.CfgVT.DisplayControlCodes = TRUE

End Sub

## Sound Cfgxxxx Property **3270** **5250** **VT**

You can use this property to get or set the Sound option.

**Syntax**                    Sound = TRUE/FALSE  
**Group**                     Cfg3270, Cfg5250, CfgVT  
**Mode**                      3270, 5250, VT  
**Example**                   Sub Main  
                             Dim HE as Object  
                             Set HE = CreateObject( "HostExplorer" )  
  
                             bValue = HE.CurrentHost.Cfg3270.Sound  
                             HE.CurrentHost.Cfg3270.Sound = TRUE  
                             End Sub

## DisplayRowCol Cfgxxxx Property **3270** **5250** **VT**

You can use this property to get or set the Display Row/Col Indicator option.

**Syntax** DisplayRowCol = TRUE/FALSE

**Group** CfgVT

**Mode** 3270, 5250, VT

**Example**  
Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )

```
bValue = He.CurrentHost.Cfg3270.DisplayRowCol  
HE.CurrentHost.Cfg3270.DisplayRowCol = TRUE  
End Sub
```

## StatusLineMode CfgVT Property **VT**

You can use this property to get or set the Status Linemode option. You can use the following literals to test values:

- STATUS\_NONE
- STATUS\_HOSTWRITABLE
- STATUS\_INDICATOR

**Syntax**            StatusLineMode = iNewValue%

**Group**            CfgVT

**Mode**             VT

**Example**          '\$include:"-E\hebasic.ebh"

```
Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )

iValue = HE.CurrentHost.CfgVT.StatusLineMode
HE.CurrentHost.CfgVT.StatusLineMode = STATUS_INDICATOR
End Sub
```

## DisplayUpperCase Cfgxxxx Property **3270** **5250** **VT**

You can use this property to get or set the All Upper Case option.

**Syntax**            DisplayUpperCase = TRUE/FALSE

**Group**             CfgVT

**Mode**              3270, 5250

**Example**           Sub Main  
                     Dim HE as Object  
                     Set HE = CreateObject( "HostExplorer" )

```
bValue = HE.CurrentHost.Cfg3270.DisplayUpperCase
HE.CurrentHost.Cfg3270.DisplayUpperCase = TRUE
End Sub
```

## EntryAssist Cfgxxxx Property 3270 5250 VT

You can use this property to get or set the Entry Assist option.

<b>Syntax</b>	EntryAssist = TRUE/FALSE
<b>Group</b>	CfgVT
<b>Mode</b>	3270, 5250
<b>Example</b>	<pre>Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  bValue = HE.CurrentHost.Cfg3270.EntryAssist HE.CurrentHost.Cfg3270.EntryAssist = TRUE End Sub</pre>

### Related Topics

[WordWrap Cfgxxxx Property](#)

## WordWrap Cfgxxxx Property 3270 5250 VT

You can use this property to get or set the Word Wrap option.

**Syntax** WordWrap = TRUE/FALSE  
**Group** Cfg3270, Cfg5250  
**Mode** 3270, 5250  
**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
bValue = HE.CurrentHost.Cfg3270.WordWrap  
HE.CurrentHost.Cfg3270.WordWrap = TRUE  
End Sub

### Related Topics

[EntryAssist Cfgxxxx Property](#)

## TCPPort Cfgxxxx Property **3270** **5250** **VT**

You can use this property to get or set the TCP Port value. The default value is 23 for telnet.

**Syntax**            TCPPort = iNewPort%

**Group**            Cfg3270, Cfg5250, CfgVT

**Mode**             3270, 5250, VT

**Example**          Sub Main  
                    Dim HE as Object  
                    Set HE = CreateObject( "HostExplorer" )  
  
                    iValue = HE.CurrentHost.Cfg3270.TCPPort  
                    HE.CurrentHost.Cfg3270.TCPPort = 23  
                    End Sub

## TelnetEcho Cfgxxx Property **VT**

You can use this property to get or set the Telnet Echo option. Possible values are:

- 0—No.
- 1—Yes.
- 2—Automatic.

<b>Syntax</b>	TelnetEcho = iNewEchoMode%
<b>Group</b>	CfgVT
<b>Mode</b>	VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  iValue = HE.CurrentHost.CfgVT.TelnetEcho HE.CurrentHost.CfgVT.TelnetEcho = 2 End Sub

### Related Topics

[LineMode CfgVT Property](#)

## Linemode CfgVT Property **VT**

You can use this property to get or set the Telnet Linemode option. This option is used during telnet option negotiation with a host. Possible values are:

- 0—Don't do linemode.
- 1—Always do linemode.
- 2—During Local Echo.
- 3—When Not in SGA.
- 4—When Local Echo or Not SGA.

**Syntax**                Linesmode = iLineMode%  
**Group**                CfgVT  
**Mode**                 VT  
**Example**              Sub Main  
                         Dim HE as Object  
                         Set HE = CreateObject( "HostExplorer" )  
  
                         iValue = HE.CurrentHost.CfgVT.Linemode  
                         HE.CurrentHost.CfgVT.Linemode = 0  
                         End Sub

### Related Topics

 [TelnetEcho CfgVT Property](#)

## ForceAltSize Cfg3270 Property **3270**

You can use this property to get or set the Force Alternate Size option.

<b>Syntax</b>	ForceAltSize = TRUE/FALSE
<b>Group</b>	Cfg5250
<b>Mode</b>	3270, 5250
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  bValue = HE.CurrentHost.Cfg3270.ForceAltSize HE.CurrentHost.Cfg3270.ForceAltSize = TRUE End Sub

## TelnetName Cfgxxxx Property **3270** **5250** **VT**

You can use this property to get or set the Telnet Name Override option.

**Syntax**            TelnetName = szNewName\$  
**Group**            Cfg3270, Cfg5250, CfgVT  
**Mode**             3270, 5250, VT  
**Example**         Sub Main  
                    Dim HE as Object  
                    Set HE = CreateObject( "HostExplorer" )  
  
                    szValue = HE.CurrentHost.Cfg3270.TelnetName  
                    HE.CurrentHost.Cfg3270.TelnetName = "IBM-3278-2"  
                    End Sub

## ForceExactSize Cfgxxxx Property 3270 5250 VT

You can use this property to get or set the Force Exact Size Font option.

**Syntax** ForceExactSize = TRUE/FALSE  
**Group** CfgVT  
**Mode** 3270, 5250, VT  
**Example**

```
Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )

bValue = HE.CurrentHost.Cfg3270.ForceExactSize
HE.CurrentHost.Cfg3270.ForceExactSize = TRUE
End Sub
```

## TPRINTDestination Cfg3270 Property **3270**

You can use this property to get or set the Send PCPRINT/TPRINT Output To option. Possible values are:

- TPRINT\_DEFAULT
- TPRINT\_CLIPBOARD
- TPRINT\_LPT1
- TPRINT\_LPT2
- TPRINT\_LPT3

**Syntax** TPRINTDestination = iNewMode%  
**Group** Cfg3270  
**Mode** 3270  
**Example** '\$include:"-E\hebasic.ebh"

```
Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )

iValue = HE.CurrentHost.Cfg3270.TPRINTDestination
HE.CurrentHost.Cfg3270.TPRINTDestination = TPRINT_CLIPBOARD
End Sub
```

## FTPApplicationName Cfgxxxx Property **3270** **5250** **VT**

You can use this property to get or set the FTP Application Name option.

**Syntax** FTPApplicationName = newFTPApplicationName\$

**Group** CfgVT

**Mode** 3270, 5250, VT

**Example** Sub Main

Dim HE as Object

Set HE = CreateObject( "HostExplorer" )

szOldValue\$ = HE.CurrentHost.Cfg3270.FTPApplicationName

HE.CurrentHost.Cfg3270.FTPApplicationName = "C:\WS\_FTP32.EXE"

End Sub

## TypeAhead Cfgxxxx Property **3270** **5250**

You can use this property to retrieve or set the Type Ahead option.

**Syntax**           TypeAhead = TRUE/FALSE  
**Group**            Cfg3270, Cfg5250  
**Mode**             3270, 5250  
**Example**          Sub Main  
                  Dim HE as Object  
                  Set HE = CreateObject( "HostExplorer" )  
  
                  bValue = HE.CurrentHost.Cfg3270.TypeAhead  
                  HE.CurrentHost.Cfg3270.TypeAhead = TRUE  
                  End Sub

### Related Topics

[Host Keys Method](#)

[Host RunCmd Method](#)

## Host Cfgxxxx Property **3270** **5250** **VT**

You can use this property to get or set the IP Host/Gateway option (for Telnet connections) or the phone number to dial (for Modem connections).

**Syntax** Host = szNewHost\$  
**Group** CfgVT  
**Mode** 3270, 5250, VT  
**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
szValue\$ = HE.CurrentHost.Cfg3270.Host  
HE.CurrentHost.Cfg3270.Host = "myhost.mydomain"  
End Sub

## UPSSet CfgVT Property **VT**

You can use this property to get or set the User Preferred Supplemental Character Set. The following string values can be set:

- "DEC Supplemental"
- "ISO Latin-1 (8859-1)"
- "PC English (437)"
- "Europa3 (333)"
- "Nomos (373)"
- "ISO Latin-9 (8859-15)"

<b>Syntax</b>	UPSSet = iNewValue\$
<b>Group</b>	CfgVT
<b>Mode</b>	VT
<b>Example</b>	<pre>Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  szValue = HE.CurrentHost.CfgVT.UPSSet HE.CurrentHost.CfgVT.UPSSet = "DEC Supplemental" End Sub</pre>

## KermitBinPrefix CfgVT Property **VT**

You can use this property to get or set the Binary Prefix flag.

<b>Syntax</b>	KermitBinPrefix = TRUE/FALSE
<b>Group</b>	CfgVT
<b>Mode</b>	VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  bVal = HE.CurrentHost.CfgVT.KermitBinPrefix HE.CurrentHost.CfgVT.KermitBinPrefix = FALSE End Sub

### Related Topics

[KermitCompression CfgVT Property](#)

[KermitTextMode CfgVT Property](#)

[KermitUseFullPath CfgVT Property](#)

## KermitCompression CfgVT Property VT

You can use this property to get or set the RLE Compression flag.

<b>Syntax</b>	KermitCompression = TRUE/FALSE
<b>Group</b>	CfgVT
<b>Mode</b>	VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  bVal = HE.CurrentHost.CfgVT.KermitCompression HE.CurrentHost.CfgVT.KermitCompression = FALSE End Sub

### Related Topics

[KermitBinPrefix CfgVT Property](#)

[KermitTextMode CfgVT Property](#)

[KermitUseFullPath CfgVT Property](#)

## KermitTextMode CfgVT Property **VT**

You can use this property to get or set the Text Mode flag.

**Syntax** KermitTextMode = TRUE/FALSE  
**Group** CfgVT  
**Mode** VT  
**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
bVal = HE.CurrentHost.CfgVT.KermitTextMode  
HE.CurrentHost.CfgVT.KermitTextMode = FALSE  
End Sub

### Related Topics

[KermitBinPrefix CfgVT Property](#)

[KermitCompression CfgVT Property](#)

[KermitUseFullPath CfgVT Property](#)

## KermitUseFullPath CfgVT Property **VT**

You can use this property to get or set the Use Full Path Name to/from Host flag.

<b>Syntax</b>	KermitUseFullPath = TRUE/FALSE
<b>Group</b>	CfgVT
<b>Mode</b>	VT
<b>Example</b>	<pre>Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  bVal = HE.CurrentHost.CfgVT.KermitUseFullPath HE.CurrentHost.CfgVT.KermitUseFullPath = FALSE End Sub</pre>

### Related Topics

[KermitBinPrefix CfgVT Property](#)

[KermitCompression CfgVT Property](#)

[KermitTextMode CfgVT Property](#)

## XModem16BitCrc CfgVT Property **VT**

You can use this property to get or set the 16-bit CRC flag. This enables 16-bit Cyclic Redundancy Checksum for XModem file transfers.

**Syntax** XModem16BitCrc = TRUE/FALSE  
**Group** CfgVT  
**Mode** VT  
**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
bVal = HE.CurrentHost.CfgVT.XModem16BitCrc  
HE.CurrentHost.CfgVT.XModem16BitCrc = TRUE/FALSE  
End Sub

### Related Topics

[XModemPkt1024 CfgVT Property](#)

[XModemSendTimeout CfgVT Property](#)

## XModemPkt1024 CfgVT Property **VT**

You can use this property to get or set the 1024-byte packet flag. This enables XModem to use 1024-byte packets if the host software supports this option.

**Syntax** XModemPkt1024 = TRUE/FALSE  
**Group** CfgVT  
**Mode** VT  
**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
bVal = HE.CurrentHost.CfgVT.XModemPkt1024  
HE.CurrentHost.CfgVT.XModemPkt1024 = TRUE/FALSE  
End Sub

### Related Topics

[XModem16BitCrc CfgVT Property](#)

[XModemSendTimeout CfgVT Property](#)

## XModemSendTimeout CfgVT Property **VT**

You can use this property to get or set the send timeout for XModem file transfers. The time set is in milliseconds.

**Syntax** XModemSendTimeout = ITimeout&  
**Group** CfgVT  
**Mode** VT  
**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
IVal& = HE.CurrentHost.CfgVT.XModemSendTimeout  
HE.CurrentHost.CfgVT.XModemSendTimeout = 15000  
End Sub

### Related Topics

[XModem16BitCrc CfgVT Property](#)

[XModemPkt1024 CfgVT Property](#)

## KeyboardProfileName Cfgxxxx Method 3270 5250 VT

You can use this method to change the current keyboard profile. This method loads the specified keyboard profile as the active session keyboard profile.

**Syntax** KeyboardProfileName szKeyProfile\$

**Group** CfgVT

**Mode** 3270, 5250, VT

**Example**  
Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )

```
HE.CurrentHost.Cfg3270.KeyboardProfileName = "MYKEYBOARD"  
End Sub
```

## YModemSendTimeout CfgVT Property **VT**

You can use this property to get or set the send timeout for Y-Modem file transfers. The time set is in milliseconds.

**Syntax** YModemSendTimeout = ITimeout&  
**Group** CfgVT  
**Mode** VT  
**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
IVal& = HE.CurrentHost.CfgVT.YModemSendTimeout  
HE.CurrentHost.CfgVT.YModemSendTimeout = 15000  
End Sub

### Related Topics

[YModemUseFullPath CfgVT Property](#)

## YModemUseFullPath CfgVT Property **VT**

You can use this property to get or set the Use Full Path Name to/from Host flag.

**Syntax** YModemUseFullPath = TRUE/FALSE  
**Group** CfgVT  
**Mode** VT  
**Example**

```
Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )

bVal = HE.CurrentHost.CfgVT.YModemUseFullPath
HE.CurrentHost.CfgVT.YModemUseFullPath = FALSE
End Sub
```

### Related Topics

[YModemSendTimeout CfgVT Property](#)

## LinesInScrollback CfgVT Property **VT**

You can use this property to get or set the Lines Attrs In Scrollback option. This is the number of lines available in the Scrollback buffer. Use a value of 0 to disable the scrollback buffer.

**Syntax**            LinesInScrollback = iNewLines%

**Group**             CfgVT

**Mode**              VT

**Example**

```
Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )

iValue = HE.CurrentHost.CfgVT.LinesInScrollback
HE.CurrentHost.CfgVT.LinesInScrollback= 120
End Sub
```

## ZModemAutoDownload CfgVT Property **VT**

You can use this property to get or set the Auto Download flag.

**Syntax** ZModemAutoDownload = TRUE/FALSE  
**Group** CfgVT  
**Mode** VT  
**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
bVal = HE.CurrentHost.CfgVT.ZModemAutoDownload  
HE.CurrentHost.CfgVT.ZModemAutoDownload = FALSE  
End Sub

### Related Topics

[ZModemCrashRecovery CfgVT Property](#)

[ZModemMaxErr CfgVT Property](#)

[ZModemOverwrite CfgVT Property](#)

[ZModemSlidingBytes CfgVT Property](#)

[ZModemSlidingWin CfgVT Property](#)

[ZModemUseFullPath CfgVT Property](#)

## ZModemCrashRecovery CfgVT Property **VT**

You can use this property to get or set the Crash Recovery flag.

**Syntax**            ZModemCrashRecovery = TRUE/FALSE  
**Group**             CfgVT  
**Mode**              VT  
**Example**            Sub Main  
                      Dim HE as Object  
                      Set HE = CreateObject( "HostExplorer" )  
  
                      bVal = HE.CurrentHost.CfgVT.ZModemCrashRecovery  
                      HE.CurrentHost.CfgVT.ZModemCrashRecovery = FALSE  
                      End Sub

### Related Topics

[ZModemAutoDownload CfgVT Property](#)

[ZModemMaxErr CfgVT Property](#)

[ZModemOverwrite CfgVT Property](#)

[ZModemSlidingBytes CfgVT Property](#)

[ZModemSlidingWin CfgVT Property](#)

[ZModemUseFullPath CfgVT Property](#)

## ZModemMaxErr CfgVT Property **VT**

You can use this property to get or set the Crash Recovery value.

**Syntax** ZModemMaxErr = iVal  
**Group** CfgVT  
**Mode** VT  
**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
iVal = HE.CurrentHost.CfgVT.ZModemMaxErr  
HE.CurrentHost.CfgVT.ZModemMaxErr = 15  
End Sub

### Related Topics

[ZModemAutoDownload CfgVT Property](#)

[ZModemCrashRecovery CfgVT Property](#)

[ZModemOverwrite CfgVT Property](#)

[ZModemSlidingBytes CfgVT Property](#)

[ZModemSlidingWin CfgVT Property](#)

[ZModemUseFullPath CfgVT Property](#)

## ZModemOverwrite CfgVT Property **VT**

You can use this property to get or set the Overwrite Management Option. Possible values are:

- Z\_ALWAYS
- Z\_APPEND
- Z\_NEWER\_LONGER
- Z\_NEWER
- Z\_NEVER
- Z\_SIZE\_DATE\_DIFFER

**Syntax** ZModemOverwrite = iVal%

**Group** CfgVT

**Mode** VT

**Example** '\$include:"-E\hebasic.ebh"

```
Sub Main
Dim HE as Object
Set HE = CreateObject( "HostExplorer" )
```

```
iVal% = HE.CurrentHost.CfgVT.ZModemOverwrite
HE.CurrentHost.CfgVT.ZModemOverwrite = Z_ALWAYS
End Sub
```

### Related Topics

[ZModemAutoDownload CfgVT Property](#)

[ZModemCrashRecovery CfgVT Property](#)

[ZModemMaxErr CfgVT Property](#)

[ZModemSlidingBytes CfgVT Property](#)

[ZModemSlidingWin CfgVT Property](#)

[ZModemUseFullPath CfgVT Property](#)

## ZModemSlidingBytes CfgVT Property **VT**

You can use this property to get or set the Sliding Window Size value.

**Syntax**            ZModemSlidingBytes = iVal  
**Group**             CfgVT  
**Mode**                VT  
**Example**            Sub Main  
                      Dim HE as Object  
                      Set HE = CreateObject( "HostExplorer" )  
  
                      iVal = HE.CurrentHost.CfgVT.ZModemSlidingBytes  
                      HE.CurrentHost.CfgVT.ZModemSlidingBytes = 8192  
                      End Sub

### Related Topics

[ZModemAutoDownload CfgVT Property](#)

[ZModemCrashRecovery CfgVT Property](#)

[ZModemMaxErr CfgVT Property](#)

[ZModemOverwrite CfgVT Property](#)

[ZModemSlidingWin CfgVT Property](#)

[ZModemUseFullPath CfgVT Property](#)

## ZModemSlidingWin CfgVT Property **VT**

You can use this property to get or set the Sliding Window flag.

**Syntax**            ZModemSlidingWin = TRUE/FALSE  
**Group**             CfgVT  
**Mode**              VT  
**Example**            Sub Main  
                      Dim HE as Object  
                      Set HE = CreateObject( "HostExplorer" )  
  
                      bVal = HE.CurrentHost.CfgVT.ZModemSlidingWin  
                      HE.CurrentHost.CfgVT.ZModemSlidingWin = FALSE  
                      End Sub

### Related Topics

[ZModemAutoDownload CfgVT Property](#)

[ZModemCrashRecovery CfgVT Property](#)

[ZModemMaxErr CfgVT Property](#)

[ZModemOverwrite CfgVT Property](#)

[ZModemSlidingBytes CfgVT Property](#)

[ZModemUseFullPath CfgVT Property](#)

## ZModemUseFullPath CfgVT Property **VT**

You can use this property to get or set the Use Full Path Name to/from Host flag.

**Syntax**            ZModemUseFullPath = TRUE/FALSE  
**Group**             CfgVT  
**Mode**                VT  
**Example**            Sub Main  
                      Dim HE as Object  
                      Set HE = CreateObject( "HostExplorer" )  
  
                      bVal = HE.CurrentHost.CfgVT.ZModemUseFullPath  
                      HE.CurrentHost.CfgVT.ZModemUseFullPath = FALSE  
                      End Sub

### Related Topics

[ZModemAutoDownload CfgVT Property](#)

[ZModemCrashRecovery CfgVT Property](#)

[ZModemMaxErr CfgVT Property](#)

[ZModemOverwrite CfgVT Property](#)

[ZModemSlidingBytes CfgVT Property](#)

[ZModemSlidingWin CfgVT Property](#)

## LoadProfile Cfgxxxx Method **3270** **5250** **VT**

You can use this method to load a saved profile into the current session. There are several ways to specify the profile path.

· If the profile file is in the Profile directory where the user files are stored on your machine, specify the relative path to this directory. For example: DefaultVT\My Profile.hep.

**Note:** Specifying the .hep extension is optional.

· You can specify the full directory path and file name of the profile file. If the file is in the Profile directory where your user files are stored on your machine, specify the full path. For example: C:\WINNT\Profiles\All Users\Application Data\Hummingbird\

Connectivity\7.10\Profile\My Profile.hep. For the appropriate directory path for your platform, refer to the list of default locations for the user files. 

**Note:** Specifying the .hep extension is optional.

· For compatibility with HostExplorer versions prior to V7.1, you can specify a string that consists of the profile name (without the .hep extension) followed by the name of the folder separated by a period. For example: My Profile.DefaultVT.

<b>Syntax</b>	LoadProfile szProfileName\$
<b>Group</b>	CfgVT
<b>Mode</b>	3270, 5250, VT
<b>Example</b>	Sub Main Dim HE as Object Set HE = CreateObject( "HostExplorer" )  HE.CurrentHost.Cfg3270.LoadProfile _ DefaultVT\My Profile End Sub

## LocalEcho CfgVT Property **VT**

You can use this property to get or set the Local Echo option. When set to TRUE, HostExplorer echoes all data entered. When reset to FALSE, HostExplorer does not echo any data entered.

**Syntax** LocalEcho = TRUE/FALSE  
**Group** CfgVT  
**Mode** VT  
**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
bValue = HE.CurrentHost.CfgVT.LocalEcho  
HE.CurrentHost.CfgVT.LocalEcho = TRUE  
End Sub

## LongName Cfgxxxx Property **3270** **5250** **VT**

You can use this property to get or set the Session Long Name option. This property will accept only the first 8 characters.

**Syntax** LongName = szNewName\$  
**Group** Cfg3270, Cfg5250, CfgVT  
**Mode** 3270, 5250, VT  
**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
szValue = HE.CurrentHost.Cfg3270.LongName  
HE.CurrentHost.Cfg3270.LongName = "VM/CMS"  
End Sub

## LUName Cfgxxx Property **3270** **5250**

You can use this property to get or set the LU (Logical Units) Name option.

**Syntax** LUName = szNewLUName\$  
**Group** Cfg3270, Cfg5250  
**Mode** 3270, 5250  
**Example** Sub Main  
Dim HE as Object  
Set HE = CreateObject( "HostExplorer" )  
  
szValue = HE.CurrentHost.Cfg3270.LUName  
HE.CurrentHost.Cfg3270.LUName = "LU1234"  
End Sub

# EHLLAPI and WinHLLAPI DLL Support

HostExplorer supports the multiple HLLAPI (High Level Language Application Programming Interface) dynamic-link libraries (DLLs) for complete compatibility with Attachmate® Extra! for Windows. These interfaces allow other Windows programs to communicate and control the 3270 and 5250 emulators and partially control the Telnet emulator.

**Note:** Unless specified explicitly, the term HLLAPI refers to all supported DLLs.

The HLLAPI DLLs are contained in the following modules:

- [EHLLAPI \(Extended HLLAPI\) module](#)
- [WinHLLAPI \(Windows HLLAPI\) module](#)

The EHLLAPI interface includes:

- a new Window Close (201) function 
- an extended ConnectPS(1) function 

## Related Topics

[Irma Compatibility Mode](#)

[Configuration Tips](#)

## EHLLAPI Module

The EHLLAPI module (16-Bit=ACS3EHAP.DLL, 32-Bit=EHLAP32.DLL, EHLAPI32.DLL) is compatible with Attachmate® Extra! for Windows. Because most vendors' products support multiple HLLAPI DLLs, always choose Attachmate® Extra! for Windows EHLLAPI. Check the Compatibility option to ensure that the emulator you are using is compatible. This interface is available with both the 16-bit and the 32-bit versions of HostExplorer.

**Note:** If you choose an Irma Workstation for Windows setting, make sure to set the Irma compatibility in the EHLLAPI dialog box.

### Related Topics

[EHLLAPI Development Files](#)

[EHLLAPI Calls](#)

# EHLLAPI Development Files

To develop new applications that need to communicate with the 3270 or 5250 emulator, use the WinHLLAPI interface. This is the only standardized interface for 16-bit and 32-bit platforms. The development and online documentation files are installed on your system.

The following EHLLAPI development files are available:

- ACS3EHAP.H—EHLLAPI 'C' header file
- ACS3EHAP.LIB—EHLLAPI 16-bit link library
- EHLLAP32.LIB—EHLLAPI 32-bit link library
- ACS3EHAP.DLL—EHLLAPI DLL (16-bit)
- EHLLAP32.DLL—EHLLAPI DLL (32-bit)
- EHLLTEST.EXE—EHLLAPI Interactive test program (16-bit)

## Related Topics

[Special HLLAPI and WinHLLAPI Flags](#)

[EHLLAPI Support in VT and NVT Modes](#)

[WinHLLAPI Development Files](#)

## Special EHLLAPI and WinHLLAPI Flags

When the HLLAPI spawns a new session automatically by starting a profile, it may have trouble synchronizing with the initial Host Logon panel. Although the TCP/IP connection is complete, it may take extra time for the host to paint the logon panel (HostExplorer waits for the first host update). You may need to insert an additional wait before the ConnectPS actually returns.

The following special EHLLAPI flags are available:

[Auto Start Delay](#)

[Start Minimized](#)

[Auto Unload](#)

[Yield Wait](#)

[Return Extra Session Info](#)

[Auto Sync](#)

[Allow Connect Physical](#)

[Convert Nulls](#)

[Update Screen After Copy](#)

### **Related Topics**

[EHLLAPI Support in VT and NVT Mode](#)

[EHLLAPI Development Files](#)

[NVT Mode Functions](#)

[NVT Mode Exceptions](#)

## Auto Start Delay

To add an additional wait command:

1. Launch HostExplorer, then establish a remote host connection.
2. Add the following line to the EHLLAPI.Settings section in the HOSTEX.INI file:

```
[EHLLAPI.Settings]
```

```
Auto Start Delay = x
```

This delays the ConnectPS return after the connection is complete.

3. Replace x with the number of seconds.

**Note:** x is the number of seconds you want the system to wait. By default, this value is 1.

## Start Minimized

When HLLAPI spawns a new session automatically by starting a profile, that window is kept hidden by the emulator because it is under HLLAPI control.

To force newly spawned sessions in minimized mode (iconized and visible), add the following line to the EHLLAPI.Settings section in the HOSTEX.INI file:

```
[EHLLAPI.Settings]  
Start Minimized = On
```

## Auto Unload

When you issue a DisconnectPS, HLLAPI terminates that terminal session automatically if the session was spawned by HLLAPI.

To prevent HLLAPI from terminating the session, add the following line to the EHLLAPI.Settings section in the HOSTEX.INI file:

```
[EHLLAPI.Settings]  
Auto Unload = Off
```

## Yield Wait

By default, the functions that require the DLL to wait for some event to complete (such as Wait, Pause, Send File, and Receive File) use a PeekMessage loop in order to let all applications process messages. However, you can set a loop call to yield the wait.

To set a loop call, set the following line in the EHLLAPI.Settings section of the HOSTEX.INI file:

```
[EHLLAPI.Settings]  
Yield Wait = On
```

## Return Extra Session Info

To set the last byte of the 18-byte structure:

1. Add one of the following lines to the EHLLAPI.Settings section in the HOSTEX.INI file:

'I' — Idle - Configured but not loaded and not connected.

'R' — Ready - Session connected to host but not connected to HLLAPI.

'C' — Connect - Session connected to host and connected to HLLAPI (Connect PS).

This sets the last byte of the 18-byte structure, normally reserved to a flag providing this information.

2. Add the following lines to the EHLLAPI.Settings section in the HOSTEX.INI file:

```
[EHLLAPI.Settings]
```

```
Return Extra Session Info = On
```

This enables this extra flag byte.

**Note:** By default, the HLLAPI standard interface does not provide any mechanism to know whether a session is: connected (with HLLAPI), loaded and connected to a host but not to HLLAPI, or simply configured and not connected at all.

## Auto Sync

The SendKey function (in its current design) does not allow for automatic pacing when you press AID generating keys. Therefore, if you want to send two sets of strings in a row, such as *XYZ@E*, you must place a WAIT(TWAIT) command between them. You can instruct HLLAPI to wait until the keyboard unlocks before returning from the SendKey function when you press an AID key. This extension provides an automatic synchronization with the host and simplifies your HLLAPI application.

To enable Auto Sync:

1. Enable the Type Ahead feature in the profile assigned to the HLLAPI short name. You can set the Type Ahead feature by double-clicking the Session folder and clicking General in the Session Profile dialog box.
2. Add the following line to the EHLLAPI.Settings section in the HOSTEX.INI file:

```
[EHLLAPI.Settings]
```

```
Auto Sync = On
```

## Allow Connect Physical

According to common specifications, the CONPHYS flag that is used in DOS to perform a physical connect (bring window to front) is not supported in EHLLAPI (ACS3EHAP.DLL).

To bring the window to the front, add the following line to the EHLLAPI.Settings section in the HOSTEX.INI file:

```
[EHLLAPI.Settings]  
Allow Connect Physical= On
```

## Convert Nulls

The CopyPS and CopyPSToString functions normally convert 3270/5250 Nulls to ASCII blanks when you copy text.

To prevent HLLAPI from converting nulls, add the following line to the EHLLAPI.Settings section in the HOSTEX.INI file.

```
[EHLLAPI.Settings]  
Convert Nulls = Off
```

**Note:** If you disable the Convert Nulls HLLAPI feature, you must use the STRLEN option to use explicit string lengths or change the EOT character from the default value of Null.

## Update Screen After Copy

This option forces the emulator to repaint the screen when an HLLAPI application copies data to the screen buffer using the CopyString to PS and CopyStringToField functions.

To force the emulator to repaint the screen, add the following line to the EHLLAPI.Settings section in the HOSTEX.INI file:

```
[EHLLAPI.Settings]
Update Screen After Copy = On
```

**Note:** This function dramatically reduces performance. Enable this option for debugging purposes only.

# EHLLAPI Support in VT and NVT Modes

HostExplorer supports the EHLLAPI interface while in VT and NVT (Network Virtual Terminal), or ANSI terminal modes. This allows your application to interact with a front-end system without requiring a new interface to work with the ANSI-terminal portion of the emulator.

While in NVT mode, only a subset of the EHLLAPI functions are supported. This is mainly because the NVT screen does not contain 3270 information and does not have a concept of fields.

EHLLAPI no longer supports extended return codes for NVT mode. To enable support for extended return codes, add the following line in the EHLLAPI.Settings section in the HOSTEX.INI file:

```
[EHLLAPI.Settings]  
Enhanced RC = On
```

## Related Topics

[Special EHLLAPI and WinHLLAPI Flags](#)

[EHLLAPI Development Files](#)

[NVT Mode Functions](#)

[NVT Mode Exceptions](#)

# WinHLLAPI Development Files

To develop new applications that need to communicate with the 3270 or 5250 emulator, use the WinHLLAPI interface. This is the only standardized interface for 16-bit and 32-bit platforms. The development and online documentation files are installed on your system.

The following WinHLLAPI development files are available:

- WHLLAPI.HLP—WinHLLAPI on-line Help
- WHLLAPI.H—WinHLLAPI 'C' header file
- WHLLAPI.LIB—WinHLLAPI 16-bit link library
- WHLLAP32.LIB—WinHLLAPI 32-bit link library
- WHLLAPI.DLL—WinHLLAPI DLL (16-bit)
- WHLLAP32.DLL—WinHLLAPI DLL (32-bit)
- WHLLTEST.EXE—WinHLLAPI interactive test program (16-bit)
- WHLTST32.EXE—WinHLLAPI interactive test program (32-bit)

## Related Topics

[EHLLAPI Development Files](#)

# NVT Mode Functions

The following functions are supported normally while in NVT mode:

- Connect Presentation Space (1)
- Convert Position or RowCol (99)
- Disconnect Presentation Space (2)
- Pause (18)
- Query Close Intercept (42)
- Query Cursor Location (7)
- Query Sessions (10)
- Query System (20)
- Release (12)
- Reserve (11)
- Reset System (21)
- Search Presentation Space (6)
- Set Session (9)
- Start Close Intercept (41)
- Start Host Notification (23)
- Stop Close Intercept (43)
- Stop Host Notification (25)

## Related Topics

[Special EHLLAPI and WinHLLAPI Flags](#)

[EHLLAPI Development Files](#)

[EHLLAPI Support in VT and NVT Modes](#)

## NVT Mode Exceptions

The following functions perform differently while in NVT mode. The host may enter and exit NVT mode during your session, so do not assume that you will be in NVT mode only at the beginning of a session. Your application must be able to handle both modes.

**Copy OIA (13)**—The return value in the `data_string` is slightly different to let you determine whether the terminal is in NVT mode. Byte 82, labeled On-line and screen ownership (group 1), has the 0x01 bit on if the terminal is in NVT mode. This bit is normally reserved.

**Copy Presentation Space (5) and Copy Presentation Space to String (8)**—The return code in the `ps_position` value contains a 101 (decimal) if the terminal is in NVT mode. If the terminal is in 3270 mode, the standard values of 0, 1, 4, 5, and 9 apply.

**Query Host Update (24)**—The return code in the `ps_position` value contains a 101 (decimal) if the terminal is in NVT mode and the PS has not changed. It contains a 102 (decimal) if the terminal is in NVT mode and the PS has changed since the last time the query host was updated. If the terminal is in 3270 mode, the standard values of 0, 1, 8, 9, 21, 22, and 23 apply.

**Query Session Status (22)**—The return value in the `data_string` is slightly different to let you determine whether the terminal is in NVT mode. Byte 11, which provides the session characteristics, has the 0x01 bit on if the terminal is in NVT mode. This bit is normally reserved.

**Send Key (3)**—This function does not support any of the standard keyboard mnemonics except @E–(carriage return) and @D–(backspace).

**Note:** Do not send more than one carriage return per operation. Use the Query Host Update between CRs to synchronize with the host.

### Related Topics

[Special EHLLAPI and WinHLLAPI Flags](#)

[EHLLAPI Development Files](#)

[EHLLAPI Support in VT and NVT Modes](#)

# EHLLAPI Calls

When you program in Visual Basic, you can control the emulator by using the OLE Automation interface (recommended) or the EHLLAPI/WinHLLAPI interface. If you use the EHLLAPI/WinHLLAPI interface, include the HLLCALLS.TXT file (which is in the DEVKITS directory) in your project.

Edit the top of the HLLCALLS.TXT file to call either EHLLAPI or WinHLLAPI. If you use WinHLLAPI, remember that you must call EHLLAPIStartup before calling any EHLLAPI function and call EHLLAPICleanup as the last call in your program.

The following EHLLAPI calls are available with HostExplorer:

<a href="#">EHLLAPIConnect</a>	<a href="#">EHLLAPIQueryFieldAttribute</a>
<a href="#">EHLLAPIConvertPosToRowCol</a>	<a href="#">EHLLAPIQuerySessions</a>
<a href="#">EHLLAPIConvertRowColToPos</a>	<a href="#">EHLLAPIQuerySessionStatus</a>
<a href="#">EHLLAPICopyFieldToString</a>	<a href="#">EHLLAPIReceiveFile</a>
<a href="#">EHLLAPICopyOIA</a>	<a href="#">EHLLAPIRelease</a>
<a href="#">EHLLAPICopyPS</a>	<a href="#">EHLLAPIReserve</a>
<a href="#">EHLLAPICopyPSToString</a>	<a href="#">EHLLAPIReset</a>
<a href="#">EHLLAPICopyStringToField</a>	<a href="#">EHLLAPISearchField</a>
<a href="#">EHLLAPICopyStringToPS</a>	<a href="#">EHLLAPISearchPS</a>
<a href="#">EHLLAPIDisconnect</a>	<a href="#">EHLLAPISendFile</a>
<a href="#">EHLLAPIFindFieldPosition</a>	<a href="#">EHLLAPISendKey</a>
<a href="#">EHLLAPIGetRowString</a>	<a href="#">EHLLAPISetCursorLocation</a>
<a href="#">EHLLAPIGetVersion</a>	<a href="#">EHLLAPISetSessionParameters</a>
<a href="#">EHLLAPIPause</a>	<a href="#">EHLLAPIWait</a>
<a href="#">EHLLAPIQueryCursorLocation</a>	

## Related Topics

[EHLLAPI and WinHLLAPI DLL support](#)

[EHLLAPI Development Files](#)

[Visual Basic Interface](#)

This function is used to download a file from the host system. The valid options are ASCII, CRLF, and APPEND. Separate all options with spaces, not commas.

**Function** EHLAPIReceiveFile (strPCFileName As String, idSession As String,  
StrHostFilename As String, strOptions As String) As Integer

**Input** StrPCFileName—contains the name of the computerfile to receive the data.

IdSession—the session short-name identifier. It must be a single, uppercase letter.

StrHostFileName—contains the name of the HOST file to be downloaded.

StrOptions—contains the file-transfer options, separated by spaces.

**Example** The following example transfers the host file PROFILE EXEC to the computer file C:\PROF.AUT:

```
IRc% = EHLAPIReceiveFile( "C:\PROF.AUT", "A", "PROFILE EXEC",  
"ASCII CRLF" )
```

## EHLLAPIQueryFieldAttribute 3270 5250 VT

This function is used to get the attribute of the field at the location specified.

**Function** EHLLAPIQueryFieldAttribute (iPos As Integer, iAttr As Integer) As Integer

**Input** iPos—the presentation-space (PS) position to search for the field attribute.

**Output** iAttr—the 3270 attribute returned.

**Example** The following example retrieves the attribute at position 1920:

```
iRc% = EHLLAPIQueryFieldAttribute( 1920, iAttr% )
```

## EHLLAPIConvertPosToRowCol 3270 5250 VT

This function is used to convert a presentation-space (PS) value to a row-and-column value.

**Function** EHLLAPIConvertPositionToRowCol (idSession As String, iPos As Integer, iRow As Integer, iColumn As Integer) As Integer

**Input** IdSession—the session short-name identifier. It must be a single, uppercase letter.

IPos—the PS (1 to screen size) to be converted.

**Output** IRow—the row position.

IColumn—the column position.

**Example** The following example converts the PS position 1761 on session "A" to a row-and-column value:

```
Rc% = EHLLAPIConvertPositionToRowCol( "A", 1761, iRow%, iCol% )
```

## EHLLAPIQuerySessions 3270 5250 VT

This function returns a string containing the short names of all available sessions. For example, if the system returns an "AC" string, sessions "A" and "C" are available.

**Function**

EHLLAPIQuerySessions (strAllSessions As String) As Integer

**Output**

StrAllSessions—the VB string to receive the session short names.

**Example**

The following example retrieves the list of sessions.

```
iRc% = EHLLAPIQuerySessions( strAll$ )
```

## EHLLAPIConvertRowColToPosition 3270 5250 VT

This function is used to convert a row-and-column value to a presentation-space (PS) value. Unlike other functions, the return code of this function is the new PS position.

**Function** EHLLAPIConvertRowColToPosition (idSession As String, iRow As Integer, iColumn As Integer) As Integer

**Input** IdSession—the session short-name identifier. It must be a single, uppercase letter.

IRow—the row value between 1 and the maximum number of rows (typically 24).

IColumn—the column value between 1 and the maximum number of columns (typically 80).

IPos—the PS (1 to screen size) to be converted.

**Output** The following example converts the row-and-column on session "A" value to a PS position:

**Example** IPos% = EHLLAPIConvertRowColToPosition( "A", 24, 1 )

## EHLLAPIQuerySessionStatus 3270 5250 VT

This function returns the session long name and the session screen size.

**Function** EHLLAPIQuerySessionStatus (idSession As String, strLongName As String, IRows As Integer, iColumns As Integer) As Integer

**Input** IdSession—the session short-name identifier. It must be a single, uppercase letter.

**Output** StrLongName—contains the session long name (up to 8 characters).

IRows—contains the number of rows in the presentation-space (PS).

IColumns—contains the number of columns in the PS.

**Example** The following example retrieves the info for session "A".

```
iRc% = EHLLAPIQuerySessionStatus( "A", strLongName$, iRows%, iCols%)
```

## EHLLAPICopyFieldToString 3270 5250 VT

This function copies a field (or portion of a field) to a Visual Basic (VB) string. Attributes are translated to blanks, and no extended attributes are returned.

<b>Function</b>	EHLLAPICopyFieldToString (strString As String, iMaxLen As Integer, iPos As Integer) As Integer
<b>Input</b>	IPos—the presentation-space (PS) position (1 to the maximum screen size) of the field to copy.  iMaxLen—the length of data to copy from iPos.
<b>Output</b>	StrString—the VB string to receive the field content. If the screen is unformatted, the result of this may be up to 3564 bytes.
<b>Example</b>	This example copies the contents of the field at position 81 for a maximum length of 80 bytes:  IRc% = EHLLAPICopyFieldToString( strDest\$, 80, 81 )

## EHLLAPIReceiveFile 3270 5250 VT

This function is used to download a file from the host. Valid options are ASCII, CRLF, and APPEND. Separate all options with spaces, not commas.

**Function** EHLLAPIReceiveFile (strPCFileName As String, idSession As String,  
StrHostFilename As String, strOptions As String) As Integer

**Input** StrPCFileName—contains the name of the computer file to receive the data.

IdSession—the session short-name identifier. It must be a single, uppercase letter.

StrHostFileName—contains the name of the HOST file to be downloaded.

StrOptions—contains the file-transfer options, separated by spaces.

**Example** The following example transfers the host file PROFILE EXEC to the computer file C:\PROF.AUT:

```
iRc% = EHLLAPIReceiveFile( "C:\PROF.AUT", "A", "PROFILE EXEC", "ASCII  
CRLF" )
```

## EHLLAPICopyOIA 3270 5250 VT

This function copies the Operator Information Area (OIA) to a string. The contents of this string are in the special EBCDIC format, as described in the *EHLLAPI Programming Guide*.

**Function**

EHLLAPICopyOIA (strOIA As String) As Integer

**Output**

StrOIA—the VB string to receive the OIA string. Length is always 103 bytes.

**Example**

This example copies the current OIA into a string:

```
iRc% = EHLLAPICopyOIA( strOIA$ )
```

## EHLLAPIRelease **3270** **5250** **VT**

This function is used to release the 3270 keyboard. Make this call only after a call to EHLLAPIReserve.

**Function** EHLLAPIRelease () As Integer

**Example** The following example releases the keyboard:

```
iRc% = EHLLAPIRelease()
```

## EHELLAPICopyPS 3270 5250 VT

This function copies the entire presentation space (PS) to a Visual Basic (VB) string. Attributes are translated to blanks, and no extended attributes are returned.

**Function** EHELLAPICopyPS (strScreen As String) As Integer  
**Output** StrScreen—the VB string to receive the screen image. The screen sizes are Model 2 (24x80) 1920, Model 3 (32x80) 2560, Model 4 (43x80) 3440, and Model 5 (27x132) 3564.

**Example** This example copies the entire PS to a VB string:

```
iRc% = EHELLAPICopyPS( strPSS )
```

## EHLLAPIReserve **3270** **5250** **VT**

This function is used to reserve the 3270 keyboard. This prevents the user from accessing the 3270 session from the keyboard.

**Function** EHLLAPIReserve () As Integer

**Example** The following example reserves the keyboard:

```
iRc% = EHLLAPIReserve()
```

## EHLLAPICopyPSToString 3270 5250 VT

This function copies a portion of the presentation space (PS) to a Visual Basic (VB) string. Attributes are translated to blanks, and no extended attributes are returned.

**Function** EHLLAPICopyPSToString (strString As String, iMaxLen As Integer, iPos As Integer)  
As Integer

**Input** iPos—the PS position (1 to the maximum screen size) to start copying.

iMaxLen—the length of data to copy from iPos.

StrString—the VB string to receive the partial screen image.

**Output** This example copies the PS space at starting at position 1700 for 220 bytes:

`iRc% = EHLLAPICopyPS( strPartial$, 220, 1700 )`

## EHLLAPIReset **3270** **5250** **VT**

This function is used to reset the EHLLAPI interface back to the default values.

**Function** EHLLAPIReset () As Integer

**Example** The following example resets the interface:

```
iRc% = EHLLAPIReset()
```

## EHLLAPICopyStringToField 3270 5250 VT

This function copies a Visual Basic (VB) string to a 3270 field. Attributes are translated to blanks, and no extended attributes are returned.

**Function** EHLLAPICopyStringToField (strString As String, iPos As Integer) As Integer

**Input** StrString—the VB string to copy to the 3270 field.

iPos—the PS position (1 to the maximum screen size) to which the information is copied.

**Example** This example copies a string to position 1761:

```
iRc% = EHLLAPICopyStringToField( "Hello World", 1761 )
```

## EHLLAPISearchField 3270 5250 VT

This function is used to search a field for a given string.

**Function** EHLLAPISearchField (strString As String, iPos As Integer) As Integer

**Input** strString—the Visual Basic (VB) string to search.

iPos—the presentation-space (PS) position to begin the search.

**Output** iPos—the PS position of the text, if found (if iRc = 0).

**Example** The following example searches for the string "More..." in the field, starting at position 1841:

```
iPos% = 1841
```

```
iRc% = EHLLAPISearchField( "More...", iPos% )
```

## EHLLAPICopyStringToPS 3270 5250 VT

This function copies a string to the presentation space (PS) at the location specified. Attributes are translated to blanks, and no extended attributes are returned.

**Function** EHLLAPICopyStringToPS (strString As String, iPos As Integer) As Integer

**Input** StrString—the Visual Basic (VB) string to copy to the PS.

iPos—the PS position (1 to the maximum screen size) to copy the info to.

**Example** This example copies a string to position 1761:

```
iRc% = EHLLAPICopyStringToPS( "Hello World", 1761 )
```

## EHLLAPISearchPS 3270 5250 VT

This function is used to search the entire presentation space (PS) for a given string.

**Function** EHLLAPISearchPS (strString As String, iPos As Integer) As Integer

**Input** StrString—the Visual Basic (VB) string to search.

**Output** iPos—the PS position of the text, if found (if iRc = 0).

**Example** The following example searches for the string "CP READ":

```
iRc% = EHLLAPISearchField( "More...", iPos% )
```

## EHLLAPIDisconnect 3270 5250 VT

This function disconnects the Visual Basic (VB) interface from a session.

**Function** EHLLAPIDisconnect (idSession As String) As Integer  
**Input** IdSession—the session short-name identifier. It must be a single, uppercase letter.  
**Example** The following example disconnects from session "A":

```
iRc% = EHLLAPIDisconnect( "A" )
```

## EHLLAPISendFile 3270 5250 VT

This function is used to upload a file to the host. Common valid options are ASCII, CRLF, and APPEND. Other options are specific to the operating system. Separate all options with spaces, not commas.

**Function** EHLLAPISendFile (strPCFileName As String, strSessionID As String,  
StrHostFilename As String, strOptions As String) As Integer

**Input** StrPCFileName—contains the name of the computer file to upload.

IdSession—the session short-name identifier. It must be a single, uppercase letter.

StrHostFileName—contains the name of the HOST file to receive the data.

StrOptions—contains the file-transfer options, separated by spaces.

**Example** The following example transfers the computer file C:\AUTOEXEC.BAT to the host file PROFILE EXEC:

```
iRc% = EHLLAPIReceiveFile( "C:\AUTOEXEC.BAT", "A", "PROFILE EXEC",  
"ASCII CRLF" )
```

## EHLLAPIFindFieldPosition 3270 5250 VT

This function is used to get the presentation-space (PS) position of the previous or next protected or unprotected field. The search types are defined in the Declarations section of the HLLCALLS.BAS module.

**Function** EHLLAPIFindFieldPosition (strSearchType As String, iPos As Integer) As Integer  
**Input** StrSearchType—the string-search type, which corresponds to the direction and field type.

iPos—the PS position (1 to the maximum screen size) to begin the search.

**Output** iPos—the PS position of the field.

**Example** The following example searches for the next unprotected field starting at position 81:

```
iPos% = 81
```

```
iRc% = EHLLAPIFindFieldPosition( EHLLAPI_NEXTUNPROT, iPos)
```

## EHLLAPISendKey 3270 5250 VT

This function is used to send a sequence of keystrokes to the session. Although you can transfer data into the session using the CopyString functions, only this function allows you to press action keys such as Enter and PFxx.

**Function** EHLLAPISendKey (strKeyString As String) As Integer  
**Input** StrKeyString—the VB string that contains the list of keys to press.  
**Example** The following example types the string "LOGIN PIERRE" and then presses the Enter key:

```
iRc% = EHLLAPISendKey( "LOGIN PIERRE@E" )
```

### Related Topics

[Creating Special Key Strings](#)

## Creating Special Key Strings

The following entries assume that the ESC (escape) key is mapped to the '@' symbol.

To use a special key string, insert the @ symbol twice in the string by pressing the ESC key twice.

For example, type:

"PIERRE@@CC0" as "PIERRE@CC0", not "PIERRE", followed by the Clear key.

## EHLLAPIGetRowString 3270 5250 VT

This function (which is not a true EHLLAPI call) is used to retrieve the contents of a specific row in the PS. Attributes are translated to blanks and no extended attributes are returned.

**Function** EHLLAPIGetRowString (idSession As String, strString As String, iRow As Integer)  
As Integer

**Input** IdSession—the session short-name identifier. It must be a single, uppercase letter.

iRow—the row value between 1 and the maximum number of rows.

**Output** StrString—the VB string to receive the contents of the row.

**Example** The following example retrieves the contents of row 23 into a VB string:

```
iRc% = EHLLAPIGetRowString( "A", strRow$, 23)
```

## EHLLAPISetCursorPosition 3270 5250 VT

This function is used to set the cursor position.

**Function** EHLLAPISetCursorPosition (iNewPos As Integer) As Integer

**Input** iPos—the presentation-space (PS) position of the cursor.

**Example** The following example sets the cursor position:

```
iRc% = EHLLAPISetCursorPosition( 1761 )
```

## EHLLAPIGetVersion 3270 5250 VT

This function is used to retrieve the version of the EHLLAPI interface.

**Function** EHLLAPIGetVersion (hiVer As Integer, loVer As Integer) As Integer

**Output** HiVer—the high-order digit of the version.

LoVer—the low-order digit of the version.

**Example** The following example retrieves the current version of the EHLLAPI interface:

```
iRc% = EHLLAPIGetVersion( hiVer%, loVer% )
```

# EHLLAPISetSessionParameters 3270 5250 VT

This function is used to set the current session parameters.

**Function** EHLLAPISetSessionParameters (strParameters As String) As Integer  
**Input** StrParameters—the Visual Basic (VB) string containing the comma-separated options.  
**Example** The following example translates Extended Attributes (EABs) into CGA colors:

```
iRc% = EHLLAPISetSessionParameters( "XLATE,NOEAB" )
```

## Related Topics

[Valid Options](#)

You can use the following options when setting current session parameters:

**ATTRB**—Return attributes in Copy functions.

**NOATTRB**—Convert attributes to blanks.

**EAB**—Return extended attributes in functions. Although supported by EHLLAPI, the current VB functions currently disable this option.

**NOEAB**—Do not return extended attributes.

**XLATE**—Translate all unknown EBCDIC data to blanks.

**NOXLATE**—Do not translate any PS data.

**AUTORESET**—Unlock the keyboard before executing any EHLLAPISendKey function.

**NORESET**—Do not unlock the keyboard before executing EHLLAPISendKey.

**SRCHALL**—Search the entire PS space for strings.

**SRCHFROM**—Search from the specified position for strings.

**SRCHFRWD**—Search forward for a string.

**SRCHBKWD**—Search backward for a string.

**FPAUSE**—Insert a full pause for EHLLAPIPause.

**IPAUSE**—Insert an interruptible pause (if the PS is updated) for EHLLAPIPause.

**QUIET**—Perform Quiet mode file transfers.

**NOQUIET**—Perform a normal file transfer (a dialog box appears).

**ESC=x**—Set the EHLLAPISendKey escape character. The default value is @.

**TIMEOUT=x**—Specify the timeout for a file transfer, for example:

0—None

1—30 seconds

2—1 minute

3—1.5 minutes

4—2 minutes

5—2.5 minutes

6—3 minutes

7—3.5 minutes

8—4 minutes

9—4.5 minutes

J—5 minutes

K—5.5 minutes

L—6 minutes

M—6.5 minutes

N—7 minutes

## EHLLAPIPause **3270** **5250** **VT**

This function is used to pause for a specific number of half-second increments.

**Function** EHLLAPIPause (iHalfSeconds As Integer) As Integer

**Input** iHalfSeconds—the number of half-seconds to wait.

**Example** The following example waits for 1.5 seconds:

```
iRc% = EHLLAPIPause( 3 )
```

## EHLLAPIWait 3270 5250 VT

This function is used to wait for an event to occur on the host session. The function can check the status, wait for a certain amount of time, or wait indefinitely for the host PS to change. The wait types are defined in the Declarations section of the HLLCALLS.BAS module. Use the EHLLAPISetSessionParameters call to set the timeout used by the EHLLAPI\_TWAIT option.

**Function** EHLLAPIWait (iWaitType As Integer) As Integer  
**Input** iWaitType—the wait type as defined in the Declarations section of HLLCALLS.BAS.  
**Example** The following example checks if the PS updates:

```
iRc% = EHLLAPIWait( EHLLAPI_NWAIT )
```

**Valid Options** EHLLAPI\_NWAIT—no wait. Check module status and return immediately.

EHLLAPI\_TWAIT—timed wait. Wait until the host updates or wait up to 60 seconds, whichever comes first.

EHLLAPI\_LWAIT—wait until the host system updates (forever).

## EHLLAPIQueryCursorLocation 3270 5250 VT

This function returns the current cursor location.

**Function** EHLLAPIQueryCursorLocation (iPos As Integer) As Integer

**Output** iPos—the presentation-space (PS) position of the cursor.

**Example** The following example retrieves the cursor position:

```
iRc% = EHLLAPIQueryCursorLocation( iPos% )
```

# Visual Basic Interface

HostExplorer implements support for Visual Basic (VB) using a number of helper functions. These functions extend the EHLLAPI interface into VB, allowing you to communicate with the emulator and control it.

VB functions shield VB from improper data manipulation and prevent general protection faults.

## Related Topics

[Using the Visual Basic Interface](#)

[Visual Basic Return Codes](#)

## Using the Visual Basic Interface

To use the Visual Basic interface:

1. Include the HLLCALLS.BAS file in your project.
2. Before calling any EHLLAPI functions, call EHLLAPIQuerySessions. This determines which, if any, 3270 sessions are available. The returned string contains the short names of the available sessions.

All EHLLAPI functions return the EHLLAPI return code, as described in the EHLLAPI Programming Guide.

## Visual Basic Return Codes

All EHLLAPI functions return the EHLLAPI return code, as described in the EHLLAPI Programming Guide. Before calling any EHLLAPI functions, call EHLLAPIQuerySessions. This determines which, if any, 3270 sessions are available. The returned string contains the short names of the available sessions.

### Return codes:

0—Function completed successfully; PS is unlocked and ready for input.

1—Invalid PS position (null or blank with no connection).

2—File not sent. Command line is not valid or one or more unrecognized parameters; all recognized values accepted.

3—File transfer complete.

4—Successful connection, but PS is busy or timed out on TWAIT or LWAIT; or OIA copied, PS is busy.

5—Successful connection, but PS is locked or not all keystrokes could be sent or OIA copied, PS is locked.

6—Copy was completed, but data was truncated.

7—Invalid PS position.

8—No prior Function 23 or 50 call for this PS position.

9—System error, function failed. Emulator not loaded.

21—OIA was updated.

22—PS was updated.

23—OIA and/or PS was updated.

24—Search string was not found.

26—PS or OIA has been updated.

27—File transfer ended by user request.

28—Field length of 0 bytes.

## WinHLLAPI Module

The WinHLLAPI module (WHLLAPI.DLL) fully implements Windows HLLAPI version 1.1 as defined in the Windows Open Services Architecture. The documentation (WHLLAPI.HLP) and development files (WHLLAPI.H, WHLLAPI.LIB, WHLLAP32.LIB) are installed on your system. This interface is available with both the 16-bit and 32-bit versions of HostExplorer.

Make sure that the appropriate DLL file (ACS3EHAP.DLL/EHLLAP32.DLL, HLLAPI.DLL, or WHLLAPI.DLL/WHLLAP32.DLL) is in your path by copying the appropriate DLL to your client application directory. This allows Windows to load the DLL when you run your client application.

**Note:** You may have to rename the 32-bit WHLLAP32.DLL to WHLAPI32.DLL to be compatible with the Attachmate® file name.

## Window Close (201)

HostExplorer includes a special EHLLAPI/WinHLLAPI function to close a given window, regardless of any of the system flags. You can use Function 201 to close a specific short name window. The calling sequence is:

<b>Function Number</b>	201
<b>Data String</b>	A one-character presentation space name. Short name must be a letter of the alphabet (A–Z) or a number (1 to 5) for dynamic sessions.
<b>Length</b>	Not applicable.
<b>PS Position</b>	Not applicable.
<b>Return</b>	0—Window closed successfully. 1—Invalid PS short name specified. 9—No sessions active. Emulator not loaded.
<b>Example</b>	<pre>HLLFunc = 201; HLLDataString[0] = 'A'; HLLAPI(&amp;HLLFunc, HLLDataString, &amp;HLLDataLength, &amp;PsPos );</pre>

### Related Topics

[Special EHLLAPI and WinHLLAPI Flags](#)

[EHLLAPI Support in VT and NVT mode](#)

[EHLLAPI Development files](#)

[NVT Mode Functions](#)

[NVT Mode Exceptions](#)

## ConnectPS (1)

HostExplorer supports a modified version of the ConnectPS function, which lets you dynamically create a new session to any host from EHLLAPI/WinHLLAPI. The calling sequence is:

<b>Function Number</b>	1
<b>Data String</b>	Pointer to the following structure:  <pre>typedef struct _AUTOSTART_ { char cPSID; // Sessions ID = '*' (Asterisk) char cModelType; // Emulation Type = '3' for 3270, '5' for 5250, or 'V'      for VT char cReserved1; char cReserved2; char cReserved3; char acHostName[128]; // Name/IP Address of host } AUTOSTART, FAR *LPAUTOSTART;</pre>
<b>Length</b>	Not applicable.
<b>PS Position</b>	Not applicable.
<b>Return</b>	0—ConnectPS successful.  1—Invalid PS short name specified  9—No sessions active. Emulator not loaded.

<b>Example</b>	<pre>HLLFunc = 1;  HLLDataString[0] = '*';  HLLDataString[1] = '3';  strcpy( &amp;HLLDataString[5], "1.2.3.4" );  HLLAPI(&amp;HLLFunc, HLLDataString, &amp;HLLDataLength, &amp;PsPos );</pre>
----------------	---

## Irma Compatibility Mode

By default, the EHLLAPI (ACS3EHAP.DLL) module is compatible with the Attachmate® Extra! for Windows specifications.

To enable Irma compatibility, add the following line to the EHLLAPI.Setting section in the HOSTEX.INI file:

```
[EHLLAPI.Settings]  
Compatibility = Irma
```

## Configuration Tips

HostExplorer enables you to associate a PS short name with a specific profile. This enables HLLAPI to spawn (start) a new session when you issue a ConnectPS command. Issuing a ConnectPS command lets you start your HLLAPI application without pre-loading the emulator. To associate a PS short name with a profile, select the Save Profile option from the File menu. The Save Profile dialog box lets you change the HLLAPI short name.

If you want the emulator to automatically assign valid HLLAPI letters to new sessions, add the following line to the System.Settings section in the global hostex.ini file, located in the HostEx directory where the user files are stored on your machine. For the appropriate directory path for your platform, refer to the list of the default locations for the user files. 

```
[System.Settings]
HLLAPI Auto Assign = On
```

In the event that HLLAPI automatically loads the emulator, it tries to spawn hostex32.exe. If this is not the program name or if the program name is not in the path, the Windows directory or Windows System directory specifies the program name.

To specify the program name, add the following line to the hostex.ini file in the HostEx directory where the user files are stored on your machine.

```
[EHLLAPI.Settings]
Auto Start Name = [path]programname.exe
```

**Note:** The user specifies the user directory when you install HostExplorer.

## What is DDE?

You can use Dynamic Data Exchange (DDE) to carry out interprocess communication. It allows programs such as Excel, Word for Windows, and Visual Basic to interact with the 3270 emulator. The DDE interface enables you to create new terminal sessions, enter data, run macros, retrieve screens, and transfer files.

Unlike the EHLLAPI interface, a low-level programmatic interface that uses C or C++, the DDE interface in HostExplorer is designed to be used with high-level languages such as Visual Basic or Word Basic. For example, using DDE, you can write macros in Word for Windows that log you into the mainframe, transfer a file to the mainframe, then send the file automatically as e-mail.

The DDE interface included with HostExplorer is almost completely compatible with the Attachmate® EXTRA! for Windows DDE interface. This compatibility reduces the amount of work involved when you move applications to HostExplorer.

### Related Topics

[How Does DDE Work?](#)

# DDE Terminology

In DDE, the screen is called the presentation space (PS). When copying information to or from the PS, the indices used always begin at 1 and end at the last value of the PS. For example, a 24x80 screen has 1920 addressable positions, which range from 1 to 1920.

Some of the requests return multiple items back to you in a single string. Each item is delimited using the carriage return byte (“\r” in standard C syntax), value 0x0D, or 13 decimal.

DDE lets you start a conversation with:

- [HostExplorer](#)
- [Word for Windows](#)
- [Microsoft Excel](#)

## Related Topics

[DDE Samples](#)

## Starting a Conversation with HostExplorer

To start a conversation with HostExplorer, send an INITIATE message with HOSTEX as the application name and a topic that can be one of the session short names or System.

## Starting a Conversation with Word for Windows

To start a conversation with Word for Windows, use the following syntax in a macro:

```
iChanNum = DDEInitiate( "HOSTEX", "A" )
```

You can replace the topic "A" with any existing session short name or "System" to access the system topic.

## Starting a Conversation with Microsoft Excel

To start a conversation with Microsoft Excel, use the following syntax in a cell:

```
=INITIATE("HOSTEX", "A")
```

## DDE Sample Code

The following is an example of logging in to a CMS account, written in Word for Windows Basic language. You can use the sample WordBasic macro to copy the current screen image from HostExplorer (configured as EHLLAPI session "A") to your Word document at the current insertion point. The macro uses DDE to connect to the emulator and copy the emulator line by line.

In the DDE sample code, HostExplorer lets you create login scripts to connect to remote hosts.

The first command is the On Error Command. Always include an On Error Command to make sure that the DDE link is terminated when the macro is finished. If you do not use the command, you may use all available DDE sources and be unable to execute the macro properly.

The macro begins by retrieving the number of rows and columns in the current presentation space. Because data returned by DDE is always in string format, you must use the Val() function to convert the data to numeric values. The macro proceeds to copy the screen line by line. The *request\$ = ...* line is where all the work is prepared.

This command builds a string of the format *PxxLyy*, where *xx* is the screen position (based from 1) and *yy* is the line length. Because of this, the macro issues requests for data such as *P1L80*, *P81L80*, and *P161L80*, to copy line by line. The data is then inserted into the current document using the Insert command. The last step of the macro is to close down the DDE connection.

```
Sub Main
ChanNum = DDEInitiate( "HOSTEX", "A" )
DDEPoke ChanNum, "Keystroke", "LOGIN PIERRE@E"
DDEExecute ChanNum, "[Wait Unlock(6)]"
DDEPoke ChanNum, "Keystroke", password@E
DDETerminate ChanNum
MessageBox "Logged into CMS successful", "Information"
End Sub
```

```
Sub Main
On Error Goto ErrorHandler
CrLf$ = Chr$(13) + Chr$(10)
iChanNum = DDEInitiate("HOSTEX", "A")
iNumRows = Val(DDERequest$(iChanNum, "Rows"))
iNumCols = Val(DDERequest$(iChanNum, "Columns"))
If iChanNum Then
For row = 1 To iNumRows
request$ = "P" + Mid$(Str$(1 + ((row - 1) * iNumCols), 2) + "L" + LTrim$(Str$(iNumCols))
Data$ = Data$ + DDERequest$(iChanNum, request$) + CrLf$
Next row
Insert Data$
Else 'could not open session
MsgBox "Could not open DDE Session with program."
End If
ErrorHandler:
DDETerminate iChanNum
End Sub
```

## Related Topics

[DDE Terminology](#)

# DDE Terminology

In DDE, the screen is called the presentation space (PS). When copying information to or from the PS, the indices used always begin at 1 and end at the last value of the PS. For example, a 24x80 screen has 1920 addressable positions, which range from 1 to 1920.

Some of the requests return multiple items back to you in a single string. Each item is delimited using the carriage return byte (“\r” in standard C syntax), value 0x0D, or 13 decimal.

DDE lets you start a conversation with:

- [HostExplorer](#)
- [Word for Windows](#)
- [Microsoft Excel](#)

## Related Topics

[DDE Samples](#)

## How Does DDE Work?

DDE transfers information in conversations. A conversation occurs between a client application and a server application, such as HostExplorer.

When HostExplorer is loaded, it broadcasts to DDE that its services are available. Then a client application, such as Word for Windows, can initiate a conversation with HostExplorer. The procedure is similar to a telephone conversation: you must call a friend in order to have a conversation. Once the client and server applications begin a conversation, the client application can request information, run macros, press keys, and transfer files.

A client application can issue the following four types of DDE messages:

[Advise](#)

[Execute](#)

[Poke](#)

[Request](#)

To have a DDE conversation, you need the following fields:

[Application Name](#)

[Topic](#)

### **Related Topics**

[System Topic](#)

## Advise Message

You can use the Advise message to receive feedback about when certain events take place, such as updates to cursor movement or presentation space. In DDE terminology, these updates are known as warm links and hot links. They allow your application to receive updated information when a specified event takes place.

Hot links update your client information automatically whenever changes occur in HostExplorer, whereas warm links require additional steps to update your client information. Hot links are used to provide continuous, up-to-date information.

### Example

#### Word for Windows

The following function requests feedback when the cursor changes position.

Insert a field in your document by pressing the INSERT FIELD key, then Ctrl+F9.

Type the DDE command below for a warm or hot link. Do not type the curly brackets; they are simply the field-delimiter characters.

```
{ dde HOSTEX session name item name }
```

```
{ ddeauto HOSTEX session name item name }
```

### Example

```
{ dde HOSTEX A Cursor }
```

## Related Topics

[Advise Commands](#)

## Advise Commands

You can send the following Advise commands to a session topic:

**Alarm**—Informs you that the terminal alarm has been sounded.

**Cursor**—Informs you that the cursor position has changed in the presentation space. HostExplorer returns the new cursor position in a hot link.

**File Transfer**— Informs you when a file transfer terminates in the presentation space. The first string returned is the PS short name followed by a “0”. This indicates that the file has been transferred.

**OIA**—Informs you that you have made changes to the operator information area (OIA) and returns the updated OIA string.

**Power**—Always returns "On".

**PS**—Informs you when the presentation space has changed and returns the complete PS as a string.

## Related Topics

[Execute Commands](#)

[Poke Commands](#)

[Request Commands](#)

## Execute Commands

You can issue the following commands to a session topic:

**Allow Emulator Updates**—Enables HostExplorer to update the 3270 window when it receives information from the host.

**Block Emulator Updates**—Prevents HostExplorer from updating its window when it receives information from the host.

**End Session**—Terminates the current terminal session. This command is identical to selecting Close Session from the File menu in HostExplorer.

**Pause**—Pauses for the specified time in half-second increments. The following example pauses for 2 seconds: [pause(4)]

**Receive File**—Downloads the specified file from the host to your computer. This requires command syntax. 

**Send File**—Uploads the specified file to the host from your computer. This requires command syntax. 

**Run Macro**—Runs the specified macro. The following example runs the macro dothis: [run macro(dothis)]

**Wait Unlock**—Pauses for the specified time in half-second increments until the 3270 keyboard is unlocked. If the keyboard is already unlocked, the function returns immediately. The following example pauses for up to three seconds: [Wait Unlock(6)]

## Related Topics

[Advise Commands](#)

[Poke Commands](#)

[Request Commands](#)

## Receive File command syntax

### Command Syntax

The command syntax for TSO and MUSIC is:  
[receive file(PC\_filename host\_filename transfer\_options)]

### Examples

The command syntax for CMS and CICS is:  
[receive file(PC\_filename host\_filename ( transfer\_options ))]

TSO or MUSIC

[receive file(c:\martin host.martin ASCII CRLF)]

CMS

[receive file(c:\vincent.txt vincent text ( ASCII CRLF)]

CICS

[receive file(c:\test.txt test ( ASCII CRLF))]

## Send File command syntax

### Command Syntax

The command syntax for TSO and MUSIC is:  
[send file(PC\_filename host\_filename transfer\_options)]

### Examples

The command syntax for CMS and CICS is:  
[send file(PC\_filename host\_filename ( transfer\_options ) )]

TSO or MUSIC  
[send file(c:\martin host.martin ASCII CRLF)]

CMS:  
[send file(c:\vincent.txt vincent text ( ASCII CRLF)]

CICS  
[send file(c:\test.txt test ( ASCII CRLF)]

## Poke Commands

You can send the following items to a Session topic:

**Cursor**—Sets the cursor position to the new value in the presentation space. The syntax for the value field is either `nnn` or `Fnn[U/P]`. `nnn` sets the position to the numeric value specified whereas `Fnn[U/P]` sets the position to the first position of the specified field. For additional information, see the Cursor example. 

**EscChar**—Sets the escape character used for sending keys. The default escape character is '@'.

**Keystroke**—Presses a collection of keystrokes. The string can contain up to 255 characters. The string format for keys is in HLLAPI mnemonic format. This allows you to enter normal text and press 3270 action keys such as Home, Pfx, and Clear. For additional information, see the Keystroke example. 

**PS**—Inserts the string into the entire presentation space. In this mode, data over protected fields is ignored. Therefore, you can retrieve the entire PS, update certain portions, then replace the entire PS.

**Pnnnn[F/Lmmm]**—Inserts the string into a specific position in the presentation space. Data is inserted until the end of the field or end of the data string, whichever comes first.

**P100**—Inserts the string at position 100 until the end of field.

**P100F**—Inserts the string in the field that contains position 100.

**P100L20**—Inserts the string at position 100 for a maximum length of 20 characters, regardless of the length of the string.

**Fnn[U]**—Inserts the string into a specific field in the presentation space. Data is inserted until the end of the field or end of the data string, whichever comes first.

**F2**—Inserts the string starting in the first position of the second field.

**F2U**—Inserts the string starting in the first position of the second unprotected field.

**Rxx**—Inserts the string into the specified row in the presentation space. Data is written only into unprotected fields.

**R2**—Inserts the string into the second row of the presentation space.

**Search**—Sets the search string for the Search request command.

## Related Topics

[Advise Commands](#)

[Execute Commands](#)

[Request Commands](#)

## Cursor Example

The following is a Cursor example:

"1"—sets the cursor to position 1.

"F2"—sets the cursor to the first position of the second field in the presentation space.

"F2U"—sets the cursor to the first position of the second unprotected field in the presentation space.

"F2P"—sets the cursor to the first position of the second protected field in the presentation space.

## Keystroke Example

The following is a Keystroke example:

```
"LOGIN PIERRE@E"
```

## Request Commands

You can request the following items from a Session topic:

**Columns**—Returns the number of columns in the current presentation space.

**Cursor**—Returns the current cursor location in the presentation space. 1 is the first position.

**Emulator**—Returns the window handle of the window displaying the presentation space.

**File Transfer**—Returns the short name of the presentation space and either 0 if no transfer is occurring or 1 if a transfer is occurring. For additional information, see the File Transfer example. 

**Keyboard**—Returns the status of the 3270 keyboard. Valid return values are Clear and Locked.

**Model**—Returns the 3270 model for the presentation space. Valid values are 2, 3, 4, and 5.

**OIA**—Returns the operator information area (OIA) in ASCII format.

**Power**—Always returns “On”.

**Profile Name**—Returns the name of the profile used for the presentation space; for example, DEFAULT.

**Rows**—Returns the number of rows in the current presentation space.

**Search**—Returns the position of the search string in the presentation space (PS). The search string is defined using the POKE command.

**PS**—Returns the entire contents of the PS. The entire space is returned as one string. Nulls are converted to blanks. Therefore, if you are using a Model 2 terminal (24x80), a string of 1920 bytes is returned.

**Pnnnn[F/Lmmm]**—Returns a portion of the PS. Nulls are converted to blanks. For additional information, refer to the Pnnnn[F/Lmmm] example. 

**Fnn[U/P]**—Returns the contents of the field specified. Nulls are converted to blanks. For additional information, refer to the Fnn example. 

**Rnn**—Returns the contents of the specified row. Nulls are converted to blanks.

**R2**—Returns the contents of the second row in the presentation space. The length is dependent on which 3270 model you are using. Models 2, 3, and 4 return 80 characters, whereas a model 5 returns 132 characters.

## Related Topics

[Advise Commands](#)

[Execute Commands](#)

[Poke Commands](#)

## File Transfer Example

The following is a File Transfer example:

A 1—Transfer occurring on session A.

## **Pnnnn[F/Lmmm] Examples**

The following list consists of Pnnnn[F/Lmmm] examples:

P100—Returns the presentation space from position 100 to the end of the field containing position 100.

P100F—Returns the entire field that contains position 100.

P100L20—Returns data from position 100 for a length of 20 characters regardless of field positions.

## Fnn Examples

The following list consists of Fnn examples:

F2— Returns the contents of the second field (unprotected or protected) in the presentation space.

F2U—Returns the contents of the second unprotected field in the presentation space.

F2P—Returns the contents of the second protected field in the presentation space.

## Execute Message

You can use an Execute message to instruct HostExplorer how to perform commands, such as running macros and transferring files. An Execute message does not return any information.

### Examples

The following function pauses the system for 1.5 seconds. The variable ChanNum represents the DDE conversation ID.

### Word for Windows

```
DDEExecute ChanNum, "[pause(3)]"
```

### Microsoft Excel

```
=EXECUTE( A1, "[pause(3)]" )
```

## Related Topics

[Execute Commands](#)

## Poke Message

You can use a Poke message to send information to the DDE server HOSTEX. The Poke message lets you send information to identify a new cursor position, press keys, and set the search string. Poke does not return any information.

### Examples

The following function sets the cursor position to position 1761. The variable ChanNum represents the DDE conversation ID.

### Word for Windows

```
DDEPoke ChanNum, "Cursor", "1761"
```

### Microsoft Excel 4.0

```
=POKE( A1, "Cursor", B1 )
```

### Microsoft Excel 5.0 and 7.0

You can poke only data that exists in a cell.

```
DDEPoke ChanNum," Cursor ",Range("a1")
```

If you want to Poke data in a text string, you must use the v4.0 macros.

## Related Topics

[Poke Commands](#)

## Request Message

You can use a Request message to retrieve information from the DDE server HOSTEX. The Request message lets you retrieve information such as the screen format, cursor position, and presentation space. Request messages retrieve information only. They do not perform any actions on the emulator or system.

### Examples

The following function requests the third line of data from the presentation space. The variable ChanNum represents the DDE conversation ID.

### Word for Windows

```
Data$ = DDERequest( ChanNum, "P160L80" )
```

### Microsoft Excel

```
=REQUEST( A1, "P160L80" )
```

## Related Topics

[Request Commands](#)

## Application Name Field

The Application Name directs the DDE conversation to a particular application. The application name for HostExplorer is HOSTEX.

## Topic Field

The Topic field specifies the terminal session, or session short name, assigned in the session profile. The terminal session is always a single letter and usually starts with A.

A special topic field called a SYSTEM topic field lets you perform functions that are not session-oriented. The Item field is a third and often used field. It usually specifies the request or command issued to the session or system.

# System Topic

You can use the System Topic item to locate information about the system. For example, you can use the item to see which sessions are currently in use. To request any of the following, use the Request command.

The System Topic supports the following:

**Formats**—Returns the name of the DDE formats supported. Always returns "Text".

**Profiles**—Returns the list of defined profile names. Each item is separated by a carriage return character (0x0D).

**Session Started**—Returns the topic letter for the session last started with the Start Session EXECUTE command.

**SysItems**—Returns the list of system items that you can request. Each item is separated by a carriage return character (0x0D).

**Topics**—Returns the list of system topics that are currently available for conversations. Each item is separated by a carriage return character (0x0D).

## Related Topics

[System Topic commands](#)

[What is DDE?](#)

# System Topic Commands

The following is a list of available commands that you can issue to a SYSTEM topic:

**Start Session**—Starts a new session using the specified profile and connect options. For additional information, refer to the Start Session example. 

**Profile Name**—The profile name is always required along with its associated Profile Folder. For example:

```
[Start Session(VMTCP.3270_Profiles)]
```

```
[Start Session(VMTCP.a_folder,132.206.27.2)]
```

```
[Start Session(VMTCP.a_folder2,132.206.27.2,1023)]
```

**Topic Name**—The topic name for the session that just started can be retrieved from a System Request with the item "Session Started".

## Related Topics

[System Topic](#)

[What is DDE?](#)

## Start Session Example

The following is a Start Session example:

```
[Start Session(Profile_Name.Profile_Folder [,IP Host/Gateway Name [,IP Port] ])]
```



## Sample client source code

The source code for sample scripts is included in the EB subdirectory of your common applications *home* directory.

These samples demonstrate the Syntax and usage of Hummingbird Basic Language commands and API commands. You may find it useful to refer to these script files for help when you are creating your own script files. To open the source file (.ebs) in Hummingbird Basic Workbench, click Open on the File menu.

To print or run the loaded source file click Print or Run on the File menu.

## Sample Scripts

**TestFTP.ebs**—is a sample script that demonstrates the usage of Hummingbird File Transfer Protocol Application Programming Interface.

**Note:** The X client sample scripts are available only if you purchased Exceed.

## ASCIIType setting

This setting changes the current file transfer type to ASCII format. The default transfer type for FTP scripts is AUTO.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax** call ASCIIType()  
**Parameters** This method has no parameters.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## BinaryType setting

This setting changes the current file transfer type to binary format. The default transfer type for FTP scripts is AUTO.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax** call BinaryType()  
**Parameters** This setting has no parameters.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## ChangeHostDir function

This function changes the current directory to the specified directory. You cannot leave the argument empty.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax** call ChangeHostDir(BYVAL dirName\$)  
**Parameters** dirName—specifies the directory name or full path to which to change the Host Directory.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## ConnectToHost function

This function connects to a remote host. You must supply the server port in order for this command to make the connection. The host name can either be an IP address or a server name specified in the host table.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax** call ConnectToHost(BYVAL host\$, BYVAL serverPort as portint)  
**Parameters** host—specifies the remote host string name or IP address to which you want to connect.  
serverPort—specifies the port you want to use to make the connection.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## CreateValidFATFiles setting

This function sets a flag which the FTP script uses during PC file creation to create valid FAT file names. If the parameter is nonzero the flag is set, otherwise it is reset. By default this flag is set and the FTP script creates valid FAT file names. The CreateValidFATFiles method returns a nonzero value upon a successful setting, or zero to indicate an error.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax**                   returnVal=CreateValidFATFiles(BYVAL setVal as portint)  
**Parameters**                   setVal—specifies an integer that turns valid file creation on the PC on or off.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## CTRLZStatus setting

This function determines whether or not the CTRL-Z character is being inserted at the end of ASCII files, when they are transferred from the PC to the server. A nonzero value indicates that the FTP session will insert a CTRL-Z character at the end of transferred files. Otherwise, a returned zero indicates that CTRL-Z is not inserted at the end of transferred files.

**BASIC Syntax**                   returnVal=CTRLZStatus()  
**Parameters**                   This setting has no parameters.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## DeinitFTP function

This function de-initializes the environment of the FTP-specific environment variables, and must be the last method executed in the Basic main method.

**BASIC Syntax**                   call DeinitFTP()  
**Parameters**                   This function has no parameters.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## DeleteHostFile function

This function deletes the specified file from the host. The argument may include any wildcard characters supported by the host.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax**                   call DeleteHostFile(BYVAL sourcePath\$)  
**Parameters**                   SourcePath—specifies the path of the file to be deleted from the host.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## DelTree function

This function deletes an entire tree from the host. You cannot leave the argument empty.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax**                   call DelTree(BYVAL dirName\$)  
**Parameters**                   dirName—specifies the directory name and its subdirectories that you will delete

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## DisconnectFromHost function

This function disconnects the current connection. It generates an error if there are no established connections. You can retrieve the text associated with the function using the error-handling routine.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax** call DisconnectFromHost()

**Parameters** This function has no parameters.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## FTPActive setting

This setting forces the FTP client session to establish the data connection actively. This makes the server (host) passive. By default, FTP scripting sessions are active.

**BASIC Syntax** call FTPActive()

**Parameters** This setting has no parameters.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## FTPDIR function

This function gets the directory listing of the specified directory with or without options in the argument. The returned text will include a full description of each file on the host. If required, you can further process the returned text using the script.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax** Text\$ = FTPDIR(BYVAL options\$)

**Parameters** options—specifies the full path, or options that may be supplied to the host (this varies with each host ).

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## FTPPassive setting

This setting forces the FTP session to establish the data connection passively. This makes the server (host) active and the FTP client passive. By default, FTP scripting sessions are active.

**BASIC Syntax** call FTPPassive()

**Parameters** This setting has no parameters.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## GetErrorText function

This function retrieves the error text associated with the last FTP subroutine or function call. The FTP scripting engine generates the text.

**BASIC Syntax** Text\$ = GetErrorText(BYVAL errorCode as portint)

**Parameters** ErrorCode—specifies the trapped error code generated as a result of the previous FTP functions or subroutines.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## GetFile function

This function gets a single file from the host to the PC. To specify the destination as the current directory on the PC, pass an empty string as the destination path. If the current host directory does not include the source file, you should specify the full path. GetFile does not accept wildcard specifications.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

### BASIC Syntax

call GetFile(BYVAL sourcePath\$, BYVAL destPath\$)

### Parameters

*source path*—specifies the full path to the file on the host.

*Destination path*—specifies the full path to where you want to put the file on the PC.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## GetLocalFileNamesStatus setting

This setting returns the current state of the flag which FTP scripting uses to transfer local files with lowercase file names during a PUT operation. The function will either return a nonzero value indicating that the flag is set, or a zero value to indicate that the flag is not set.

### BASIC Syntax

returnVal = GetLocalFileNamesStatus()

### Parameters

This setting has no parameters.

## GetOutputText function

This function retrieves the replies made by the server with respect to any other FTP API function.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

### BASIC Syntax

Text\$ = GetOutputText

### Parameters

This function has no parameters.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

The GetOutputText function is used to retrieve the replies made by the server to any used subroutines or functions. It returns the string echoed by the server when a command is sent, allowing you to see what the server has returned.

## GetReplyTimeoutValue setting

This setting returns the current timeout value used by the FTP scripting tool. The value returned represents how long the FTP scripting tool waits for a reply from the remote host after an FTP command is sent. The GetReplyTimeoutValue function returns a long value indicating the timeout.

### BASIC Syntax

ReturnVal = GetReplyTimeoutValue()

### Parameters

This setting has no parameters.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## GetTransferType setting

This function returns the current transfer type. One of the following values will be returned: ASCII, BINARY or AUTO DETECT. In AUTO DETECT transfer type reverts to ASCII when transferring text files, and to BINARY when transferring binary files (e.g. executables).

The default transfer type for FTP scripts is AUTO.

### BASIC Syntax

ReturnVal = GetTransferType()

### Parameters

This setting has no parameters.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## GetTree function

This function gets an entire tree from the host to the PC. To specify the current directory as the destination on the PC, pass an empty string as the destination path. If the current host directory does not include the source directory, you should specify the full path. GetTree does not accept wildcard specifications.

### BASIC Syntax

call GetTree(BYVAL sourcePath\$, BYVAL destPath\$)

### Parameters

SourcePath—specifies the full source path to be received from the host.

destPath—specifies the full destination path on the PC.

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## InitFTP function

This function initializes the environment for the FTP scripting functions. This function must be called before you make any FTP scripting request. Otherwise, the scripting subroutines behave abnormally. A nonzero integer return value specifies a successful initialization, otherwise a zero value is returned.

### BASIC Syntax

ReturnVal = InitFTP()

### Parameters

This function has no parameters.

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## LocalDelTree function

This function deletes an entire tree from the local PC. The argument must not be empty. LocalDelTree is a supplement to the current Hummingbird Scripting Language API. No connection to any host is required, however, you must use the FTPInit and Deinit API.

Errors should be trapped by the provided error-handling function.

### BASIC Syntax

call LocalDelTree(BYVAL dirName\$)

### Parameters

dirName—specifies the path of the tree to be deleted from the PC.

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## LS function

This function gets the directory listing of the specified directory, with or without options in the argument. If required, you can process the returned text further using the script.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

### BASIC Syntax

Text\$ = LS(BYVAL options\$)

### Parameters

options—specifies the full path, or options that may be supplied to the host (this varies with each host).

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## MakeHostDir function

This function makes a new directory on the host. The argument must not be empty.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax** call MakeHostDir(BYVAL dirName\$)  
**Parameters** dirName—specifies the new directory name or full path.

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## MGet function

This function gets multiple files from the host to the current PC directory.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax** call Mget(BYVAL pattern\$)  
**Parameters** pattern—specifies the pattern used by the host to get all matching file. The pattern may include wildcards native to the host.

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## MPut function

This function puts multiple files to the current directory on the host from the PC.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax** call Mput(BYVAL pattern\$)  
**Parameters** pattern—specifies the pattern used by the PC to get all matching file. The pattern may include wildcards native to the local operating system.

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## PrintWorkingDir function

This function acquires the full path of the current directory on the host. The returned string may include FTP command codes, and can be processed further, if required.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax** Text\$ = PrintWorkingHostDir  
**Parameters** This function has no parameters.

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## PutFile function

This function moves a single file from the PC to the host. To specify the destination as the current directory on the host, pass an empty string as the destination path.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

### **BASIC Syntax**

call PutFile(BYVAL sourcePath\$, BYVAL destPath\$)

### **Parameters**

SourcePath—specifies the full source path of the PC file name to be sent to the remote host.

destPath—specifies the full destination path of the host file name.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## PutTree function

This function puts an entire tree from the PC to the host. To specify the destination as the current directory on the host, pass an empty string as the destination path.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

### **BASIC Syntax**

call PutTree(BYVAL sourcePath\$, BYVAL destPath\$)

### **Parameters**

SourcePath—specifies the full source path of the PC path to be sent to the remote host.

destPath—specifies the full destination path on the host.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## QuoteCommand function

This function sends arbitrary FTP commands to the host. The returned string may include FTP command codes, and, if required, can be processed further.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

### **BASIC Syntax**

Text\$ = QuoteCommand( BYVAL commandText\$ )

### **Parameters**

CommandText—specifies the command text to be sent to the host

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## RemoveHostDir function

This function removes the specified directory from the host. You cannot leave the argument empty.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

### **BASIC Syntax**

call RemoveHostDir(BYVAL dirName\$)

### **Parameters**

dirName—specifies the directory name or full path to be removed.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## RenameHostFile function

This function renames the specified file to a new name. The subroutine does not attempt to rename files unless you specify both arguments.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax** call RenameHostFile(BYVAL sourcePath\$, BYVAL destPath\$)  
**Parameters** SourcePath—specifies the path of the file to be renamed.  
destPath—specifies the path of the file with the new name.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## SessionType setting

This setting determines the active/passive status of the FTP client session. If the function returns a nonzero value, then the FTP client session is active and the remote host (server) is passive. Otherwise, a zero value indicates that the remote host (server) is active and the FTP client session is passive.

**BASIC Syntax** ReturnVal=SessionType()  
**Parameters** This setting has no parameters.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script.

## SetReplyTimeoutValue setting

This setting sets how many seconds FTP scripting waits for a reply from the remote host after a command is sent. If the parameter is a positive, nonzero, long integer, the timeout value will be set. Otherwise, the function returns a zero, which indicates an error. By default the timeout value is set to 120 (secs).

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax** ReturnVal = SetReplyTimeoutValue(BYVAL value as long)  
**Parameters** value—specifies a long value to be set as the timeout.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script.

## SetLocalFileNamesLowercase setting

This setting sets a flag that FTP scripting uses during a put operation in order to transfer local files to the host with lowercase file names. If the parameter is nonzero, the flag sets. Otherwise, it resets. By default this flag is set, and FTP scripting will transfer lowercase file names.

**BASIC Syntax** ReturnVal = SetTransferType(BYVAL transferType as portint)  
**Parameters** TransferType—specifies an integer that turns lowercase transfer on or off.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script.

## SetTransferType setting

This setting sets the current transfer type to ASCII, BINARY or AUTO DETECT type. If the function is successful, the previous transfer type is returned; otherwise, a negative value returns. In AUTO DETECT, transfer type reverts to ASCII when transferring text files, and to BINARY when transferring binary files (e.g. executables). The default transfer type for FTP scripts is AUTO.

**BASIC Syntax** ReturnVal = SetTransferType(BYVAL transferType as portint)  
**Parameters** TransferType—specifies a valid integer value to be set as transfer type.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script.

## StripCtrlZ setting

This setting removes the CTRL-Z if it is at the end of ASCII files being transferred from the PC to the server. This ensures that CTRL-Z does not exist in the server's file. When this flag is set, hclftp.dll ignores the state of the WriteCtrlZ flag. By default, CTRL-Z is inserted at the end of files.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax** call StripCtrlZ(BYVAL setVal as portint)  
**Parameters** setVal—specifies the Boolean variable used to set or reset the option..

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## SystemType function

This function requests the host to specify the underlying operating system of the host. The subroutine sends an FTP (SYST) command to the host. The server either returns an error specifying that the command has not been implemented, or returns the text that includes the server system type. This text can be retrieved with the GetOutputText function, and can be processed further by the script.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax** call SystemType()  
**Parameters** This function has no parameters.

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## UserLogin function

This function logs you on to the remote server. If your server requires a password or account, you should type them as specified below; otherwise, leave these strings empty. This function generates an error if there are no established connections.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax** call UserLogin(BYVAL userName\$, BYVAL password\$, BYVAL account\$)  
**Parameters** userName—specifies the username that should be used to log on to the remote host.  
  
password—specifies the password to be used for login.  
  
account—specifies the account to be used for login.

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## ValidFATFileCreate setting

This setting returns the current state of the flag that FTP scripting uses during PC file creation to create valid FAT file names. The function either returns a nonzero value indicating that the flag is set, or a zero value indicating that the flag is not set

**BASIC Syntax** ReturnVal = ValidFATFileCreate()  
**Parameters** This setting has no parameters.

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script.

## WriteCtrlZ setting

This setting controls whether or not a CTRL-Z end-of-file marker is inserted at the end of ASCII files being transferred from the PC to the server. By default, CTRL-Z is inserted at the end of files.

### BASIC Syntax

call WriteCtrlZ(BYVAL setVal as portint)

### Parameters

setVal—specifies the Boolean variable used to set or reset the option.

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

# Introducing FTP OLE API

The FTP API is a OLE interface that lets you build Hummingbird Basic scripts to perform local disk and directory operations. The FTP API methods and properties correspond to functionality in the current version of FTP. For information on FTP API for versions 5.2 or earlier, see [Introducing FTP API](#). If you require more information on the function of a specific FTP API scripting command, refer to the FTP online Help.

**Note:** You should also familiarize yourself with the following reference manuals for HLLAPI from IBM:

- IBM 3270 Personal Computer High Level Language Application Programming Interface
- AIX Version 3.2 High Level Application Programming Interface (HLLAPI) Programming .

## FTP OLE Objects

The FTP OLE API includes three objects:

- [IHclFtpEngine](#)
- [IHclFtpSession](#)
- [IHclFtpSessions](#)

These objects implement the standard IDispatch interface, and include a group of user-defined types common to all three objects.

All methods generate an error if there are no established connections. The text associated with the error can be retrieved with the error-handling routine. All errors that occur on the host side are generated, and must be trapped with the error-handling routine.



## ASCIIType setting

This setting changes the current file transfer type to ASCII format. The default transfer type for FTP scripts is AUTO.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax** call ASCIIType()  
**Parameters** This method has no parameters.

**Note:** This function is prototyped in the ftpnrs.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## BinaryType setting

This setting changes the current file transfer type to binary format. The default transfer type for FTP scripts is AUTO.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax** call BinaryType()  
**Parameters** This setting has no parameters.

**Note:** This function is prototyped in the ftpnrs.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## ChangeHostDir function

This function changes the current directory to the specified directory. You cannot leave the argument empty.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax** call ChangeHostDir(BYVAL dirName\$)  
**Parameters** dirName—specifies the directory name or full path to which to change the Host Directory.

**Note:** This function is prototyped in the ftpnrs.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## ConnectToHost function

This function connects to a remote host. You must supply the server port in order for this command to make the connection. The host name can either be an IP address or a server name specified in the host table.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax** call ConnectToHost(BYVAL host\$, BYVAL serverPort as portint)  
**Parameters** host—specifies the remote host string name or IP address to which you want to connect.  
serverPort—specifies the port you want to use to make the connection.

**Note:** This function is prototyped in the ftpnrs.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## CreateValidFATFiles setting

This function sets a flag which the FTP script uses during PC file creation to create valid FAT file names. If the parameter is nonzero the flag is set, otherwise it is reset. By default this flag is set and the FTP script creates valid FAT file names. The CreateValidFATFiles method returns a nonzero value upon a successful setting, or zero to indicate an error.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax**                   returnVal=CreateValidFATFiles(BYVAL setVal as portint)  
**Parameters**                   setVal—specifies an integer that turns valid file creation on the PC on or off.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## CTRLZStatus setting

This function determines whether or not the CTRL-Z character is being inserted at the end of ASCII files, when they are transferred from the PC to the server. A nonzero value indicates that the FTP session will insert a CTRL-Z character at the end of transferred files. Otherwise, a returned zero indicates that CTRL-Z is not inserted at the end of transferred files.

**BASIC Syntax**                   returnVal=CTRLZStatus()  
**Parameters**                   This setting has no parameters.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## DeinitFTP function

This function de-initializes the environment of the FTP-specific environment variables, and must be the last method executed in the Basic main method.

**BASIC Syntax**                   call DeinitFTP()  
**Parameters**                   This function has no parameters.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## DeleteHostFile function

This function deletes the specified file from the host. The argument may include any wildcard characters supported by the host.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax**                   call DeleteHostFile(BYVAL sourcePath\$)  
**Parameters**                   SourcePath—specifies the path of the file to be deleted from the host.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## DelTree function

This function deletes an entire tree from the host. You cannot leave the argument empty.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax**                   call DelTree(BYVAL dirName\$)  
**Parameters**                   dirName—specifies the directory name and its subdirectories that you will delete

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## DisconnectFromHost function

This function disconnects the current connection. It generates an error if there are no established connections. You can retrieve the text associated with the function using the error-handling routine.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax** call DisconnectFromHost()  
**Parameters** This function has no parameters.

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## FTPActive setting

This setting forces the FTP client session to establish the data connection actively. This makes the server (host) passive. By default, FTP scripting sessions are active.

**BASIC Syntax** call FTPActive()  
**Parameters** This setting has no parameters.

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## FTPDIR function

This function gets the directory listing of the specified directory with or without options in the argument. The returned text will include a full description of each file on the host. If required, you can further process the returned text using the script.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax** Text\$ = FTPDIR(BYVAL options\$)  
**Parameters** options—specifies the full path, or options that may be supplied to the host (this varies with each host ).

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## FTPPassive setting

This setting forces the FTP session to establish the data connection passively. This makes the server (host) active and the FTP client passive. By default, FTP scripting sessions are active.

**BASIC Syntax** call FTPPassive()  
**Parameters** This setting has no parameters.

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## GetErrorText function

This function retrieves the error text associated with the last FTP subroutine or function call. The FTP scripting engine generates the text.

**BASIC Syntax** Text\$ = GetErrorText(BYVAL errorCode as portint)  
**Parameters** ErrorCode—specifies the trapped error code generated as a result of the previous FTP functions or subroutines.

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## GetFile function

This function gets a single file from the host to the PC. To specify the destination as the current directory on the PC, pass an empty string as the destination path. If the current host directory does not include the source file, you should specify the full path. GetFile does not accept wildcard specifications.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

### BASIC Syntax

call GetFile(BYVAL sourcePath\$, BYVAL destPath\$)

### Parameters

*source path*—specifies the full path to the file on the host.

*Destination path*—specifies the full path to where you want to put the file on the PC.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## GetLocalFileNamesStatus setting

This setting returns the current state of the flag which FTP scripting uses to transfer local files with lowercase file names during a PUT operation. The function will either return a nonzero value indicating that the flag is set, or a zero value to indicate that the flag is not set.

### BASIC Syntax

returnVal = GetLocalFileNamesStatus()

### Parameters

This setting has no parameters.

## GetOutputText function

This function retrieves the replies made by the server with respect to any other FTP API function.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

### BASIC Syntax

Text\$ = GetOutputText

### Parameters

This function has no parameters.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

The GetOutputText function is used to retrieve the replies made by the server to any used subroutines or functions. It returns the string echoed by the server when a command is sent, allowing you to see what the server has returned.

## GetReplyTimeoutValue setting

This setting returns the current timeout value used by the FTP scripting tool. The value returned represents how long the FTP scripting tool waits for a reply from the remote host after an FTP command is sent. The GetReplyTimeoutValue function returns a long value indicating the timeout.

### BASIC Syntax

ReturnVal = GetReplyTimeoutValue()

### Parameters

This setting has no parameters.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## GetTransferType setting

This function returns the current transfer type. One of the following values will be returned: ASCII, BINARY or AUTO DETECT. In AUTO DETECT transfer type reverts to ASCII when transferring text files, and to BINARY when transferring binary files (e.g. executables).

The default transfer type for FTP scripts is AUTO.

### BASIC Syntax

ReturnVal = GetTransferType()

### Parameters

This setting has no parameters.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## GetTree function

This function gets an entire tree from the host to the PC. To specify the current directory as the destination on the PC, pass an empty string as the destination path. If the current host directory does not include the source directory, you should specify the full path. GetTree does not accept wildcard specifications.

### BASIC Syntax

call GetTree(BYVAL sourcePath\$, BYVAL destPath\$)

### Parameters

SourcePath—specifies the full source path to be received from the host.

destPath—specifies the full destination path on the PC.

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## InitFTP function

This function initializes the environment for the FTP scripting functions. This function must be called before you make any FTP scripting request. Otherwise, the scripting subroutines behave abnormally. A nonzero integer return value specifies a successful initialization, otherwise a zero value is returned.

### BASIC Syntax

ReturnVal = InitFTP()

### Parameters

This function has no parameters.

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## LocalDelTree function

This function deletes an entire tree from the local PC. The argument must not be empty. LocalDelTree is a supplement to the current Hummingbird Scripting Language API. No connection to any host is required, however, you must use the FTPInit and Deinit API.

Errors should be trapped by the provided error-handling function.

### BASIC Syntax

call LocalDelTree(BYVAL dirName\$)

### Parameters

dirName—specifies the path of the tree to be deleted from the PC.

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## LS function

This function gets the directory listing of the specified directory, with or without options in the argument. If required, you can process the returned text further using the script.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

### BASIC Syntax

Text\$ = LS(BYVAL options\$)

### Parameters

options—specifies the full path, or options that may be supplied to the host (this varies with each host).

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## MakeHostDir function

This function makes a new directory on the host. The argument must not be empty.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax** call MakeHostDir(BYVAL dirName\$)  
**Parameters** dirName—specifies the new directory name or full path.

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## MGet function

This function gets multiple files from the host to the current PC directory.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax** call Mget(BYVAL pattern\$)  
**Parameters** pattern—specifies the pattern used by the host to get all matching file. The pattern may include wildcards native to the host.

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## MPut function

This function puts multiple files to the current directory on the host from the PC.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax** call Mput(BYVAL pattern\$)  
**Parameters** pattern—specifies the pattern used by the PC to get all matching file. The pattern may include wildcards native to the local operating system.

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## PrintWorkingDir function

This function acquires the full path of the current directory on the host. The returned string may include FTP command codes, and can be processed further, if required.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax** Text\$ = PrintWorkingHostDir  
**Parameters** This function has no parameters.

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## PutFile function

This function moves a single file from the PC to the host. To specify the destination as the current directory on the host, pass an empty string as the destination path.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

### **BASIC Syntax**

call PutFile(BYVAL sourcePath\$, BYVAL destPath\$)

### **Parameters**

SourcePath—specifies the full source path of the PC file name to be sent to the remote host.

destPath—specifies the full destination path of the host file name.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## PutTree function

This function puts an entire tree from the PC to the host. To specify the destination as the current directory on the host, pass an empty string as the destination path.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

### **BASIC Syntax**

call PutTree(BYVAL sourcePath\$, BYVAL destPath\$)

### **Parameters**

SourcePath—specifies the full source path of the PC path to be sent to the remote host.

destPath—specifies the full destination path on the host.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## QuoteCommand function

This function sends arbitrary FTP commands to the host. The returned string may include FTP command codes, and, if required, can be processed further.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

### **BASIC Syntax**

Text\$ = QuoteCommand( BYVAL commandText\$ )

### **Parameters**

CommandText—specifies the command text to be sent to the host

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## RemoveHostDir function

This function removes the specified directory from the host. You cannot leave the argument empty.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

### **BASIC Syntax**

call RemoveHostDir(BYVAL dirName\$)

### **Parameters**

dirName—specifies the directory name or full path to be removed.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## RenameHostFile function

This function renames the specified file to a new name. The subroutine does not attempt to rename files unless you specify both arguments.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax** call RenameHostFile(BYVAL sourcePath\$, BYVAL destPath\$)  
**Parameters** SourcePath—specifies the path of the file to be renamed.  
destPath—specifies the path of the file with the new name.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## SessionType setting

This setting determines the active/passive status of the FTP client session. If the function returns a nonzero value, then the FTP client session is active and the remote host (server) is passive. Otherwise, a zero value indicates that the remote host (server) is active and the FTP client session is passive.

**BASIC Syntax** ReturnVal=SessionType()  
**Parameters** This setting has no parameters.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script.

## SetReplyTimeoutValue setting

This setting sets how many seconds FTP scripting waits for a reply from the remote host after a command is sent. If the parameter is a positive, nonzero, long integer, the timeout value will be set. Otherwise, the function returns a zero, which indicates an error. By default the timeout value is set to 120 (secs).

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax** ReturnVal = SetReplyTimeoutValue(BYVAL value as long)  
**Parameters** value—specifies a long value to be set as the timeout.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script.

## SetLocalFileNamesLowercase setting

This setting sets a flag that FTP scripting uses during a put operation in order to transfer local files to the host with lowercase file names. If the parameter is nonzero, the flag sets. Otherwise, it resets. By default this flag is set, and FTP scripting will transfer lowercase file names.

**BASIC Syntax** ReturnVal = SetTransferType(BYVAL transferType as portint)  
**Parameters** TransferType—specifies an integer that turns lowercase transfer on or off.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script.

## SetTransferType setting

This setting sets the current transfer type to ASCII, BINARY or AUTO DETECT type. If the function is successful, the previous transfer type is returned; otherwise, a negative value returns. In AUTO DETECT, transfer type reverts to ASCII when transferring text files, and to BINARY when transferring binary files (e.g. executables). The default transfer type for FTP scripts is AUTO.

**BASIC Syntax** ReturnVal = SetTransferType(BYVAL transferType as portint)  
**Parameters** TransferType—specifies a valid integer value to be set as transfer type.

**Note:** This function is prototyped in the ftptrns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script.

## StripCtrlZ setting

This setting removes the CTRL-Z if it is at the end of ASCII files being transferred from the PC to the server. This ensures that CTRL-Z does not exist in the server's file. When this flag is set, hclftp.dll ignores the state of the WriteCtrlZ flag. By default, CTRL-Z is inserted at the end of files.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax** call StripCtrlZ(BYVAL setVal as portint)  
**Parameters** setVal—specifies the Boolean variable used to set or reset the option..

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## SystemType function

This function requests the host to specify the underlying operating system of the host. The subroutine sends an FTP (SYST) command to the host. The server either returns an error specifying that the command has not been implemented, or returns the text that includes the server system type. This text can be retrieved with the GetOutputText function, and can be processed further by the script.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax** call SystemType()  
**Parameters** This function has no parameters.

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## UserLogin function

This function logs you on to the remote server. If your server requires a password or account, you should type them as specified below; otherwise, leave these strings empty. This function generates an error if there are no established connections.

Errors generated vary with each host, but the errors should be trapped by the provided error-handling function.

**BASIC Syntax** call UserLogin(BYVAL userName\$, BYVAL password\$, BYVAL account\$)  
**Parameters** userName—specifies the username that should be used to log on to the remote host.  
  
password—specifies the password to be used for login.  
  
account—specifies the account to be used for login.

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

## ValidFATFileCreate setting

This setting returns the current state of the flag that FTP scripting uses during PC file creation to create valid FAT file names. The function either returns a nonzero value indicating that the flag is set, or a zero value indicating that the flag is not set

**BASIC Syntax** ReturnVal = ValidFATFileCreate()  
**Parameters** This setting has no parameters.

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script.

## WriteCtrlZ setting

This setting controls whether or not a CTRL-Z end-of-file marker is inserted at the end of ASCII files being transferred from the PC to the server. By default, CTRL-Z is inserted at the end of files.

### BASIC Syntax

call WriteCtrlZ(BYVAL setVal as portint)

### Parameters

setVal—specifies the Boolean variable used to set or reset the option.

**Note:** This function is prototyped in the ftprtns.ebh header file. In order to access the prototype for this API command, you must include this header file in your script file.

# IHclFtpEngine Object

IHclFtpEngine Object provides information on the current application such as its name, parent and the state of the main window. Create IHclFtpEngine Object before you create any other object.

The methods and properties of this object are for use with this object and for version 6.0 or later only.

## Related Topics

[IHclFtpEngine Object properties](#)

[IHclFtpEngine Object methods](#)

# IHclFtpEngine Object properties

[Application property](#)

[FullName property](#)

[Name property \(IHclFtpEngine\)](#)

[Parent property](#)

[Sessions property](#)

[Visible property](#)

## Related Topics

[IHclFtpEngine Object method](#)

## Application property

This property returns the application object of IHclFtpEngine type.

**BASIC Syntax**

*variable* = Application

**Parameters**

This property has no parameters.

**Data Type**

IhclFtpSession

**Property Type**

Read Only

## FullName property

This property returns the full name of the application.

### BASIC Syntax

*variable* = FullName

### Parameters

This property has no parameters.

### Data Type

String

### Property Type

Read Only

## Name property (IHclFtpEngin)

This property returns the name of the application.

<b>BASIC Syntax</b>	<i>variable</i> = Name
<b>Parameters</b>	This property has no parameters.
<b>Data Type</b>	String
<b>Property Type</b>	Read Only

## Parent property

This property returns the application object of `IhclFtpEngine` type.

**BASIC Syntax**

*variable* = Parent

**Parameters**

This property has no parameters.

**Data Type**

`IhclFtpEngine`

**Property Type**

Read Only

## Sessions property

This is the most useful of the IHclFtpEngine properties. Returns an object of IHclFtpSessions type. This is the collection of IHclFtpSession objects.

<b>BASIC Syntax</b>	<i>variable</i> = Sessions
<b>Parameters</b>	This property has no parameters.
<b>Data Type</b>	IhclFtpSessions
<b>Property Type</b>	Read Only

## Visible property

This property returns the state of the main window. If the window is visible, then the boolean is TRUE; if the window is not visible, then the boolean is FALSE.

### **BASIC Syntax**

*variable* = Visible

### **Parameters**

This property has no parameters.

### **Data Type**

Boolean

### **Property Type**

Read Only

# IHciFtpEngine Object method

[Quit method](#)

## Related Topics

[IHciFtpEngine Object properties](#)

## Quit method

This method exits the application.

### **BASIC Syntax**

#### **Parameters**

#### **Property Type**

Quit

This property has no parameters.

None

# IHclFtpSession Object

IHclFtpSession Object includes methods for executing a wide range of commands for managing files, printing, and connecting to the host. IHclFtpSession properties provide information on accounts, firewalls, servers, and passwords.

The methods and properties of this object are for use with this object and for version 6.0 or later only.

## Related Topics

[IHclFtpSession Object methods](#)

[IHclFtpSession Object properties](#)

# IHciFtpSession Object methods

[AppendFile method](#)

[ChangeHostDir method](#)

[ConnectToHost method](#)

[DeleteHostFile method](#)

[DelTree method](#)

[DisconnectFromHost method](#)

[FTPDIR method](#)

[GetFile method](#)

[GetTree method](#)

[HostToHostFileAppend method](#)

[HostToHostFileTransfer method](#)

[HostToHostMultipleFileTransfer method](#)

[HostToHostTreeTransfer method](#)

[LS method](#)

[MakeHostDir method](#)

[MGet method](#)

[MPut method](#)

[NewUserLogIn method](#)

[ParentDir method](#)

[PrintHostFile method](#)

[PutFile method](#)

[PutTree method](#)

[QuoteCommand method](#)

[RemoteHelp method](#)

[RemoveHostDir method](#)

[RenameHostFile method](#)

[ReplyText method](#)

[SendAccountCommand method](#)

[ServerBanner method](#)

[SystemType method](#)

[UserLogIn method](#)

[WorkingHostDirectory method](#)

## Related Topics

[IHciFtpSession Object properties](#)

## AppendFile method

This method appends a PC file to a host file. If the destination path is empty, the script sends the file to the current host working directory.

### BASIC Syntax

AppendFile [*source path*, *destination path*]

### Parameters

*source Path*—specifies the full source path of the PC file name you want to append to the remote host file. (String)

*destination Path*—specifies the full destination path of the host file to which you want to append the PC file. (String)

### Return Value

None

## MPut method

This method sends multiple files from the PC to the host working directory.

### BASIC Syntax

MPut [*pattern*]

### Parameters

*pattern*—specifies the pattern used by the PC to get all matching files. The pattern may include wildcards native to the PC. (String)

### Return Value

None

## ChangeHostDir method

This method changes to another directory on the host.

### BASIC Syntax

ChangeHostDir [*directory path*]

### Parameters

*Directory path*—specifies the path of the directory to which you want to change. (String)

### Return Value

None

## NewUserLogin method

This method uses the parameters to authenticate another login with the new user name. All required parameters must be included.

### BASIC Syntax

NewUserLogIn [*username*, *password*, *account*, *initialhost directory*]

### Parameters

*userName*—specifies the username that should be used to log on to the remote host.

*password*—specifies the password to be used for login.

*account*—specifies the account to be used for login.

*Initialhost directory*— specifies the directory to which the initial host directory is changed after the connection is made to the server at login

### Return Value

None

## ConnectToHost method

This method connects to the host. It uses the values of the properties.

<b>BASIC Syntax</b>	N/A
<b>Parameters</b>	This method has no parameters.
<b>Return Value</b>	None

## ParentDir method

This method changes from the current directory to the nearest parent directory.

### BASIC Syntax

ParentDir

### Parameters

This method has no parameters.

### Return Value

None

## DeleteHostFile method

This method deletes a file on the host.

### BASIC Syntax

#### Parameters

DeleteHostFile[*the file path*]

*the file path*—specifies the path of the file you want to delete.  
(String)

#### Return Value

None

## PrintHostFile method

This method prints a host file.

### BASIC Syntax

#### Parameters

PrintHostFile [*file path*]

*file path*— specifies the full path of the file you want to print.  
(String)

#### Return Value

None

## DelTree method

This method removes an entire local tree structure.

### BASIC Syntax

DelTree[*directory path*]

### Parameters

*Directory path*—specifies the path of the directory tree you want to delete. (String)

### Return Value

None

## PutFile method

This method puts a single file from the PC to the host. If the destination path is empty, the script sends the file to the current host working directory.

### BASIC Syntax

PutFile [*source path*, *destination path*]

### Parameters

*source Path*—specifies the full source path of the PC file name you want to send to the remote host. (String)

*destination Path*—specifies the full destination path of the host file name. (String)

### Return Value

None

## DisconnectFromHost method

This method disconnects from the host.

### **BASIC Syntax**

N/A

### **Parameters**

This method has no parameters.

### **Return Value**

None

## PutTree method

This method sends an entire directory tree from the PC to the host. If the destination path is empty, the script uses the local default directory.

### BASIC Syntax

PutTree [*source, destination*]

### Parameters

Source—specifies the full source path of the PC file name you want to send to the remote host. (String)

Destination—specifies the full destination path of the host file name. (String)

### Return Value

None

## FTPDIR method

This method gets the directory listing of the specified directory, with or without options in the argument. The returned text includes a full description for each file on the host. The script can process the text further if required.

### BASIC Syntax

*variable* = FTPDIR [*options*]

### Parameters

*options*—options are defined by the FTP server and are different from server to server.

### Return Value

String

## QuoteCommand method

This method enables the user to send arbitrary protocol commands to the server.

### BASIC Syntax

*variable* = QuoteCommand [*command text*]

### Parameters

*command text*— the protocol commands you want to send to the server.

### Return Value

String

## GetFile method

This method retrieves a file from the host to the PC. If the destination path is empty, the script sends the file to the current working directory.

### BASIC Syntax

GetFile [*source path*, *destination path*]

### Parameters

*source path*—specifies the full path to the file on the host.

*Destination path*—specifies the full path to where you want to put the file on the PC.

### Return Value

None

## RemoteHelp method

This method returns help text from the server.

### BASIC Syntax

*variable* = RemoteHelp

### Parameters

(String) Remote help argument

### Return Value

String

## GetTree method

This method retrieves an entire directory tree structure from the host to the PC. If the destination is empty, the script uses the local default directory.

### BASIC Syntax

GetTree [*source path*, *destination path*]

### Parameters

*source path*—specifies the full path of the directory tree on the host.  
(String)

*destination path*—specifies the full path to where you want to put the directory tree on the PC. (String)

### Return Value

None

## RemoveHostDir method

This method removes a directory from the host.

### BASIC Syntax

RemoveHostDir [*directory path*]

### Parameters

(*directory path*—specifies the path of the directory you want to delete. (String))

### Return Value

None

## HostToHostFileAppend method

This method appends a session file to another session file.

### BASIC Syntax

HostToHostFileAppend [*source*, *destination*, *path*, *destination session object*]

### Parameters

*source*—specifies the full source path of the files you want to append to another session file. (String)

*destination*—specifies the full destination path of the file that you want to append. (String)

*destination session object*—specifies the object you want to transfer. (Session object)

### Return Value

None

## RenameHostFile method

This method renames a file on the host.

### BASIC Syntax

RenameHostFile [*sourcepath*, *destination path*]

### Parameters

*source*—(String) path to the file to be renamed is stored

*destination path*—path to where the renamed file will be stored

### Return Value

None

## HostToHostFileTransfer method

This method transfers a file from one session to another.

### BASIC Syntax

HostToHostFileTransfer [*source path*,

*Destination path*, *destination session object*]

### Parameters

*source Path*—specifies the full source path of the file name you want to transfer to another session. (String)

*destination Path*—specifies the full destination path of the file name that you want to transfer. (String)

*destination session object*—specifies the object you want the file to be transferred to. (Session object)

### Return Value

None

## ReplyText method

This method returns the server reply text for the last FTP command.

**BASIC Syntax** `variable = ReplyText`

**Parameters** This method has no parameters.

**Return Value** String

## HostToHostMultipleFileTransfer method

This method transfers multiple files from one session to the other.

### BASIC Syntax

*HostToHostMultipleFileTransfer [pattern, destination session object]*

### Parameters

*Pattern*—specifies the pattern used by the current host to get all matching files. The pattern may be dependant on the server.

*Destination session object*—specifies the object you want to transfer. (Session object)

### Return Value

None

## SendAccountCommand method

This method sends the account information to the server.

### BASIC Syntax

SendAccountCommand [*account info*]

### Parameters

*account info*—the account information you want to send to the host. (String)

### Return Value

None

## HostToHostTreeTransfer method

This method transfers an entire directory tree to another session.

### BASIC Syntax

HostToHostTreeTransfer [source path,

*Destination path, destination session object*]

### Parameters

*Source Path*—specifies the full source path of the tree you want to transfer to another session. (String)

*Destination Path*—specifies the full destination path of the tree that you want to transfer. (String)

*Destination session object*—specifies the object you want the file to be transferred to. (Session object)

### Return Value

None

## ServerBanner method

This method returns the server banner. The ServerBanner method returns an error when there is no connection.

### **BASIC Syntax**

*Variable* = ServerBanner

### **Parameters**

This method has no parameters.

### **Return Value**

String

## LS method

This method returns the host directory listing with the specified options. The script can process the returned text if required.

### BASIC Syntax

*variable* = LS [*options*]

### Parameters

*options*—options are defined by the FTP server and are different from server to server.

### Return Value

String

## SystemType method

This method returns the name of the host's operating system.

### **BASIC Syntax**

*variable* = SystemType

### **Parameters**

This method has no parameters.

### **Return Value**

String

## MakeHostDir method

This method creates a host directory.

### BASIC Syntax

MakeHostDir[*directory path*]

### Parameters

*Directory path*— specifies the full path of the directory you want to create. (String)

### Return Value

None

## UserLogin method

This method logs in to the remote server. If your server requires a password use the values in UserName, Password, Account, and InitialHostDirectory to authenticate login.

**BASIC Syntax**

N/A

**Parameters**

This method has no parameters.

**Return Value**

None

## MGet method

This method retrieves multiple files from the host to the PC default local directory.

### BASIC Syntax

MGet [*pattern*]

### Parameters

*pattern*—specifies the pattern used by the host to get all matching file. The pattern may include wildcards native to the host. (String)

### Return Value

None

## WorkingHostDirectory method

This method returns the path of the current working host directory.

### **BASIC Syntax**

*Variable* = WorkingHostDirectory

### **Parameters**

This method has no parameters.

### **Return Value**

String

# IHclFtpSession Object properties

[Account property](#)

[Connected property](#)

[DefaultSystemType property](#)

[DropExtension property](#)

[DropVersion property](#)

[FirewallPassword property](#)

[FirewallServerName property](#)

[FirewallServerPort property](#)

[FirewallType property](#)

[FirewallUserName property](#)

[ForceDefaultSystemType property](#)

[InitialHostDirectory property](#)

[Name property \(IHclFtpSession\)](#)

[Password property](#)

[PASVMode property](#)

[ReplyTimeout property](#)

[ServerName property](#)

[ServerPort property](#)

[SSHMode property](#)

[StripCtrlZ property](#)

[TraceFileName property](#)

[TraceMode property](#)

[TransferType property](#)

[UseFirewall property](#)

[UserName property](#)

[WriteCtrlZ property](#)

## Related Topics

[IHclFtpSession Object methods](#)

## Account property

This property sends an FTP account command to the host. In order to transfer files, you must supply the account command to some hosts. The default string value is empty.

### BASIC Syntax

*variable* = Account

Account = *variable*

### Parameters

This property has no parameters.

### Data Type

String

### Property Type

Read/Write

## Password property

This property determines the login authentication password . The default string value is empty.

### BASIC Syntax

*variable* = Password

### Parameters

Password = *variable*

### Data Type

This property has no parameters.

### Property Type

String

Read/Write

## Connected property

This property determines if there is a connection. A TRUE value means there is a connection; a FALSE value means there is no connection. The default is FALSE.

### **BASIC Syntax**

*variable* = Connected

### **Parameters**

This property has no parameters.

### **Data Type**

Boolean

### **Property Type**

Read only

## PASVMode property

This property helps transfer data through any possible firewalls. The default is TRUE.

**BASIC Syntax**

*variable* = PASVMode

**Parameters**

PASVMode = *variable*

**Data Type**

This property has no parameters.

**Property Type**

Boolean

Read/Write

## DefaultSystemType property

This property determines the default system type. The default is UNIX. If FTP cannot detect the system type, it will use the value you set as the system default.

### BASIC Syntax

*variable* = DefaultSystemType

### Parameters

DefaultSystemType = *variable*

### Data Type

This property has no parameters.

### Property Type

[TDSsystem](#)

Read/Write

## ReplyTimeout property

This property identifies the amount of time in seconds the FTP engine waits to get a reply to the command sent to the FTP server, before terminating. The default value is 120 seconds

### BASIC Syntax

*variable* = ReplyTimeout

### Parameters

ReplyTimeout = *variable*

### Data Type

This property has no parameters.

### Property Type

Long

Read/Write

## DropExtension property

This property determines if it is going to drop file extensions from file names transferred from PC to server. The default is FALSE. Use this property with mainframes (IBM, TANDEM etc) only.

### BASIC Syntax

*variable* = DropExtension

DropExtension = *variable*

### Parameters

This property has no parameters.

### Data Type

Boolean

### Property Type

Read/Write

## ServerName property

This property returns the name of the FTP server to which the session is connected. The default string value is empty.

### BASIC Syntax

*variable* = ServerName

### Parameters

ServerName = *variable*

### Data Type

This property has no parameters.

### Property Type

String

Read/Write

## DropVersion property

This property determines if FTPAPI is going to drop file version numbers from VMS file names transferred to a PC. The default is FALSE.

### BASIC Syntax

*Variable* = DropVersion

### Parameters

DropVersion = *variable*

### Data Type

This property has no parameters.

### Property Type

Boolean

Read/Write

## ServerPort property

This property identifies the port used for FTP connections. The default port is 21.

### BASIC Syntax

*variable* = ServerPort

### Parameters

ServerPort = *variable*

### Data Type

This property has no parameters.

### Property Type

Long

Read/Write

## FirewallPassword property

This property determines the string for firewall login authentication. The default string is empty.

### BASIC Syntax

*variable* = FirewallPassword

### Parameters

FirewallPassword = *variable*

### Data Type

This property has no parameters.

### Property Type

String

Read/Write

## SSHMode property

Determines if the FTP communications and file transfers are encrypted.

**BASIC Syntax** SSHMode=*variable*

*Variable*=SSHMode

**Parameters** True—The FTP client encrypts data connections. The default is True

False—The server does not encrypt the data connection.

**Data Type** Boolean

**Property Type** Read/Write

## FirewallServerName property

This property determines the FTP firewall server to which the session is connected. The default string is empty.

### BASIC Syntax

*variable* = FirewallServerName

### Parameters

FirewallServerName = *variable*

### Data Type

This property has no parameters.

### Property Type

String

Read/Write

## StripCtrlZ property

This property determines if CTRL-Z characters are stripped from the end of ASCII files transferred from PC to server. If StripCtrlZ is set to TRUE, then FTP ignores the WriteCtrlZ value. The default is FALSE.

**BASIC Syntax** *variable* = StripCtrlZ

StripCtrlZ = *variable*

**Parameters** This property has no parameters.

**Data Type** Boolean

**Property Type** Read/Write

## FirewallServerPort property

This property determines the server ports used to connect to the firewall. The default port is 21.

### BASIC Syntax

*variable* = FirewallServerPort

### Parameters

FirewallServerPort = *variable*

### Data Type

This property has no parameters.

### Property Type

Long

Read/Write

## TraceFileName property

This property determines the trace file name used for tracing. The default string is empty.

### BASIC Syntax

*variable* = TraceFileName

### Parameters

TraceFileName = *variable*

### Data Type

This property has no parameters.

### Property Type

String

Read/Write

## FirewallType property

This property determines the firewall type.

### BASIC Syntax

*variable* = FirewallType

### Parameters

FirewallType = *variable*

### Data Type

This property has no parameters.

### Property Type

[TFirewall](#)

Read/Write

## TraceMode property

This property determines if the script is going to perform tracing of FTP protocol commands. The default is FALSE.

### BASIC Syntax

*Variable* = TraceMode

### Parameters

TraceMode = *variable*

### Data Type

This property has no parameters.

### Property Type

Boolean

Read/Write

## FirewallUserName property

This property determines the user name used to authenticate the firewall login. The default string is empty.

**BASIC Syntax**

variable = FirewallUserName

**Parameters**

FirewallUserName = *variable*

**Data Type**

This property has no parameters.

**Property Type**

String

Read/Write

## TransferType property

This property identifies the transfer type. The default is AUTO\_TRANSFER.

### BASIC Syntax

*variable* = TransferType

### Parameters

TransferType = *variable*

### Data Type

This property has no parameters.

### Property Type

[TTransfer](#)

Read/Write

## ForceDefaultSystemType property

This property forces the client to accept the default system type you define. The default is FALSE.

**BASIC Syntax**                      *Variable* = ForceDefaultSystemType

ForceDefaultSystemType = *variable*

**Parameters**                      This property has no parameters.

**Data Type**                      Boolean

**Property Type**                    Read/Write

## UseFirewall property

This property determines if firewall support is needed, or if the script is going to use firewall support. The default is FALSE.

### BASIC Syntax

*variable* = UseFirewall

### Parameters

UseFirewall = *variable*

### Data Type

This property has no parameters.

### Property Type

Boolean

Read/Write

## InitialHostDirectory property

This property identifies the directory to which the initial host directory is changed after the connection is made to the server at login. As soon as you log in, the host directory is changed automatically.

### BASIC Syntax

*variable* = InitialHostDirectory

### Parameters

InitialHostDirectory = *variable*

### Data Type

This property has no parameters.

### Property Type

String

Read/Write

## UserName property

This property determines the login user name . The default string value is empty.

### BASIC Syntax

*variable* = UserName

### Parameters

UserName = *variable*

### Data Type

This property has no parameters.

### Property Type

String

Read/Write

## Name property (IHclFtpSession)

This property sets and returns the session name. The default value is Session [index in the collection].

### BASIC Syntax

*variable* = Name

Name = *variable*

### Parameters

This property has no parameters.

### Data Type

String

### Property Type

Read/Write

## WriteCtrlZ property

This property controls whether or not a CTRL-Z end-of-file marker is inserted at the end of ASCII files being transferred from the PC to the server. A TRUE value indicates that the character is inserted. A FALSE value indicates the character is not inserted. The default is FALSE.

### BASIC Syntax

*variable* = WriteCtrlZ

WriteCtrlZ = *variable*

### Parameters

This property has no parameters.

### Data Type

Boolean

### Property Type

Read/Write

# IHclFtpSessions Object

IHclFtpSessions Object creates and manages IHclFtpSession objects (a collection of Ftp sessions). IHclFtpSessions includes methods for deleting the local tree, and creating and removing sessions.

The methods and properties of this object are for use with this object and for version 6.0 or later only.

## Related Topics

[IHclFtpSessions Object properties](#)

[IHclFtpSessions Object methods](#)

# IHciFtpSessions Object properties

[Count property](#)

[EMailAddress property](#)

[LocalDefaultDirectory property](#)

[LocalFileNamesCase property](#)

[SessionByName property](#)

[SessionByNumber property](#)

[ValidLocalFileNames property](#)

## **Related Topics**

[IHciFtpSessions Object methods](#)

## Count property

This property returns the number of current sessions.

### **BASIC Syntax**

*variable* = Count

### **Parameters**

This property has no parameters.

### **Data Type**

Long Integer

### **Property Type**

Read Only

## EEmailAddress property

This property sets/returns E-mail address. The EEmailAddress property is used as the password for anonymous sessions. The default string is empty.

### BASIC Syntax

EEmailAddress = *variable*

### Parameters

*variable* = EEmailAddress

### Data Type

This property has no parameters.

### Property Type

String

Read/Write

## LocalDefaultDirectory property

This property identifies and sets the local default directory for all sessions. If the file name or directory name does not include the full path, the script automatically sends files to or retrieves files from the default directory.

### BASIC Syntax

LocalDefaultDirectory = *variable*

### Parameters

*variable* = LocalDefaultDirectory

### Data Type

This property has no parameters.

### Property Type

String

Read/Write

## LocalFileNamesCase property

This property defines the case of the PC file names sent to the host. The default is lowercase.

**BASIC Syntax** LocalFileNamesCase = *variable*

*variable* = LocalFileNamesCase

**Parameters** This property has no parameters.

**Data Type** [TLocalCase](#)

**Property Type** Read/Write

## SessionByName property

This property returns the session object identified by the name you provide.

### BASIC Syntax

*variable* = SessionByName (ByVal name as String)

### Parameters

This property has no parameters.

### Data Type

IhclFtpSession

### Property Type

Read Only

## SessionByNumber property

This property returns the session object identified by the index you provide.

<b>BASIC Syntax</b>	<i>variable</i> = SessionByNumber(ByVal index As Long)
<b>Parameters</b>	This property has no parameters.
<b>Data Type</b>	IhclFtpSession
<b>Property Type</b>	Read Only

## ValidLocalFileNames property

This property creates valid local file names when files are transferred from the host to the PC. If the value is TRUE, the script creates the valid local file names. If the value is FALSE, the script does not check for valid names.

**BASIC Syntax**                      ValidLocalFileNames = *variable*

*variable* = ValidLocalFileNames

**Parameters**                      This property has no parameters.

**Data Type**                      Boolean

**Property Type**                  Read/Write

# IHciFtpSessions Object methods

[NewSession method](#)

[RemoveAllSessions method](#)

[RemoveSession method](#)

[RemoveSessionByName method](#)

[RemoveSessionByNumber method](#)

## Related Topics

[IHciFtpSessions Object properties](#)

## NewSession method

This method creates a new FTP session with default properties.

<b>BASIC Syntax</b>	<i>variable</i> = NewSession
<b>Parameters</b>	This method has no parameters.
<b>Return Value</b>	IhclFtpSession object

## RemoveAllSessions method

This method disconnects and removes all sessions.

### **BASIC Syntax**

RemoveAllSessions

### **Parameters**

This method has no parameters.

### **Return Value**

None

## RemoveSession method

This method disconnects and removes a session identified by IHclFtpSession Object.

<b>BASIC Syntax</b>	RemoveSession <i>variable</i>
<b>Parameters</b>	IhclFtpSession object
<b>Return Value</b>	None

## RemoveSessionByName method

This method disconnects and removes a session identified by the name.

<b>BASIC Syntax</b>	RemoveSessionByName <i>variable</i>
<b>Parameters</b>	String
<b>Return Value</b>	None

## RemoveSessionByNumber method

This method disconnects and removes a session identified by the index number.

<b>BASIC Syntax</b>	RemoveSessionByNumber <i>index</i>
<b>Parameters</b>	Long Integer
<b>Return Value</b>	None

# Introducing WyseTerm API

WyseTerm is a communications and terminal emulation program that supports ANSI-BBS, SCO ANSI, WYSE-50, WYSE-60, VT320, and VT220 (also supports VT220 7-bit or 8-bit, VT100, or VT52) terminal modes. WyseTerm allows a user at one site to access a remote host as if the user's display station was locally attached.

You can use The WyseTerm API to customize your WyseTerm terminal emulation settings by using DDE and OLE to create dynamic links between Telnet and any other application.

DDE and OLE are mechanisms that allow applications to work together. DDE lets the applications talk to each other: one as the server and the other as the client. In Telnet, DDE can only act as a server. OLE lets the secondary application communicate with Telnet and define a set of properties and methods in it. As a result, OLE gives programmatic access to Telnet components from high-level programming languages and application scripting systems like Hummingbird Basic.

## Using DDE and Telnet

Since Telnet is the server, the client application must establish a communications channel with Telnet. Communication takes place on a topic basis. This means that Telnet sets itself up as the server for a defined topic. The client then communicates with the server on a particular item of that topic. Normally, the client requests data on a particular item from Telnet, or simply makes a request that does not require the return of data.

To use DDE as a server, you must first click the Telnet DDE Server command on the Settings menu of the WyseTerm application. You cannot use Telnet as a DDE client to another application. For more information on using Telnet, see Related Topics below:

### Related Topics

[Conversing with Telnet using DDE](#)

[Automating Telnet using OLE](#)

## Conversing with Telnet using DDE

In a DDE client/server conversation, Telnet can be used only as a DDE server. To use DDE as a server, you must first choose the Telnet DDE Server command on the Settings menu of the WyseTerm application. You cannot use Telnet as a DDE client to another application.

In order for a DDE client to establish a connection with Telnet, you must specify the following in the order listed:

- The server's name (in the case of Telnet, htelnets).
- The topic it wants to have a conversation about.

You can represent this application-topic pair using the following command:

*Appname|topic*

For example,

Telnet|System

Once the client has established a connection, Telnet responds to the request transaction items issued. Some items return information, while other items perform functions. The most commonly used transaction items in Telnet include the following:

- request transaction items
- execute transaction items

**Note:** Check all execute transactions using the ExecReturn request transaction item.

- poke transaction items

### Related Topics

[Request and Execute Syntax](#)

## Request and Execute syntax

After you have started Telnet in automation mode, you can begin to configure it using request and execute items. The syntax for these items is described below.

### Request Syntax

Use the following command to set a property to a value:

```
anyrequest=value
```

where *anyrequest* is any request item, and *value* is a setting you can make for that item.

Use the following command to get a request and store the value:

```
value=anyexecute(parameter list)
```

where *anyexecute* is any execute item and *parameter list* is the appropriate values that the execute item requires. Commas separate multiple parameters.

### Execute Syntax

Use the following command to call the Telnet topic request with *value* as its parameter:

```
anyexecute=value
```

where *anyexecute* is any execute item and *value* is a setting you can make for that item.

## DDE Topics Available in Telnet

If you are trying to establish a connection with the Telnet application, you must pre-specify all conversation topics at the beginning of a connection attempt. You can choose any combination of the following DDE topics in Telnet:

[System](#)—lets the client determine what topics are available and assess the format types of the messages. The System topic is a standard DDE server topic.

[Terminal](#)—lets the client control the terminal emulation mode (ANSI-BBS, SCOANSI, VT220, VT320, WYSE50, WYSE60, or DG210) and other connection settings in the Telnet program. It also lets the client load previously saved settings files.

[Emulation](#)—lets the client make changes to the settings in the Telnet program. You can set all options available on the Property tab of the Modify Terminal Setup dialog box in WyseTerm. To view these settings, open WyseTerm and click Terminal on the Settings menu.

[Page Topic](#)—lets the client control the current displayable properties such as color and attribute settings that can be changed manually in Telnet in the Modify Terminal Setup dialog box. It also allows the client to retrieve blocks of characters from anywhere on the display screen.

## System Topic Request Items (HTelnet|System)

The System topic is a standard DDE server topic, which lets clients determine what topics are available and assess the format types of the messages. The System topic has the following request transaction items:

[Topics item](#)

[SysItems item](#)

[Formats item](#)

## Topics Item

Lists the available topics as follows:

- System
- Terminal
- EmulationType
- Page

### **Syntax**

Topics

### **Parameters**

This method has no parameters.

## Related Topics

[System Topic Request items \(HTelnet/System\)](#)

## SysItems Item

Lists the available request items in the System Topic. You can choose one of the following:

- Topics item
- SysItems item
- Formats item

### Syntax

SysItems

### Parameters

This method has no parameters.

## Related Topics

[System Topic request items \(HTelnet|System\)](#)



# Terminal Topic Items (HTelnet|Terminal)

The Terminal topic lets the client control the terminal emulation mode (ANSI-BBS, SCOANSI, VT220, VT320, WYSE50, WYSE60, or DG210) and other connection settings in the Telnet program. It also lets the client load previously saved settings files. The Terminal topic includes both request and execute items.

## Request Items

Terminal Topic has following request transaction items:

[ConnectionStatus item](#)

[EmulationType item](#)

[ExecReturn item](#)

[Formats item](#)

[SaveData item](#)

[TopicItemList item](#)

## Execute Items

To perform an execute transaction, you must fill the data with text corresponding to the command. To confirm that the command succeeded, you must perform a request transaction using the ExecReturn item (see the preceding list) to confirm that the execute transaction was successful.

The Exec command should consist only of the command name and any parameters. Do not include any spaces.

Terminal Topic has the following Execute transaction items:

[LoadSetupFile item](#)

[ConnectRlogin item](#)

[ConnectTelnet item](#)

[Disconnect item](#)

[SendString item](#)

[SendStringToTerminal item](#)

[LookForString item](#)

[StartDataSave item](#)

[StopDataSave item](#)

## ConnectionStatus Item

Returns the current state of the connection to the Telnet application. Telnet returns one of the following three states:

- connected
- connecting
- disconnecting

**Syntax** ConnectionStatus

**Parameters** This method has no parameters.

Related Topics

[Terminal Topic items \(HTelnet/Terminal\)](#)

## EmulationType Item

Returns the current emulation type. Telnet supports the following types:

- ANSI-BBS
- SCIANSI
- VT220
- VT320
- Wyse50
- Wyse60
- DG210

### Syntax

EmulationType

### Parameters

This method has no parameters.

## Related Topics

[Terminal Topic items \(HTelnet/Terminal\)](#)

## ExecReturn Item

Returns the result of the last called Execute transaction.

**Syntax** ExecReturn

**Parameters** This method has no parameters.

## Related Topics

[Terminal Topic items \(HTelnet|Terminal\)](#)

[Emulation Type Topic items\(HTelnet|EmulationType\)](#)

# Emulation Type Topic Items (HTelnet|EmulationType)

The Emulation Type topic lets the client make changes to the settings in the Telnet program. You can set all options available on the property tab of the Modify Terminal Setup dialog box in WyseTerm. The Emulation Type topic includes both request and execute items.

## Request Items

The following request transaction items exist for the Emulation Type topic.

[TopicsItemList Item](#)

[Formats item](#)

[CursorPosition item](#)

[ExecReturn item](#)

## Execute Items

To perform an execute transaction, you must fill the data with text corresponding to the command. To confirm that the command succeeded, you must perform a request transaction using the ExecReturn item (see the preceding list) to confirm that the execute transaction was successful.

The Exec command should consist only of the command name and any parameters. Do not include any spaces.

The Emulation Type topic has the following Execute transaction items.

[GetOption item](#)

[SetOption item](#)

[ReadKeyboardFile item](#)

[SetAttributeColor item](#)

[SetAttributeUsage item](#)

## TopicItemList Item

Lists the available request items in the Terminal Topic. You can choose one of the following:

- TopicItemList
- Formats
- EmulationType
- ConnectionStatus
- ExecReturn
- SaveData

**Syntax** TopicItemList

**Parameters** This method has no parameters.

## Related Topics

[Terminal Topic items \(HTelnet|Terminal\)](#)

[Emulation Type Topic items\(HTelnet|EmulationType\)](#)

## CursorPosition Item

Returns the current cursor position as a row, column or string. You can change the cursor position with a poke transaction to this item name. Specify the row and column position as the poke data.

**Syntax** CursorPosition

**Parameters** This method has no parameters.

## Related Topics

[Emulation Type Topic items\(HTelnetEmulationType\)](#)



## Emulation Options

The `GetOption()` and `SetOption()` items require that you specify generic emulation options. Some of the options you can use with these items are listed below by category:

- Generic options—These options are available for all emulation modes.
- VT 220 and VT320 options
- Wyse50 and Wyse60 options

See the appropriate section for a complete listing of available options.

## Generic Options

Option Name	Return Values
<b>Interpret</b>	<b>TRUE</b> —control codes are interpreted and not displayed <b>FALSE</b> —control codes are displayed and not interpreted
AutoWrap	<b>TRUE</b> —lines are automatically wrapped <b>FALSE</b> —no autowrap is used
BackSpaceDelete	<b>TRUE</b> —backspace sends delete <b>FALSE</b> —backspace sends backspace
WarningBell	<b>TRUE</b> —rings bell <b>FALSE</b> —does not ring bell
NewLine	<b>TRUE</b> —CRLF (Carriage Return - Line Feed) <b>FALSE</b> —CR (Carriage Return only)
TermStringId	<b>The terminal string ID</b> —the host uses this string to identify what type of terminal emulation the client (Telnet) is using
LocalEcho	<b>TRUE</b> —characters typed are displayed locally at the client (Telnet) <b>FALSE</b> —characters typed are sent to the host and the host determines if the client displays the character locally
Online	<b>TRUE</b> —characters are sent to the host and the terminal receives these characters <b>FALSE</b> —characters are sent to the host only
DisplayLines	<b>1-100</b> —the number of lines that can be displayed at one time
DisplayWidth80	<b>TRUE</b> —80 columns are displayed <b>FALSE</b> —132 columns are displayed
SmoothScroll	<b>TRUE</b> —scrolls smoothly <b>FALSE</b> —scrolls jump
JumpScrollNumber	<b>2-10</b> —the number of lines jumpscroll uses. Only applicable when Smooth Scroll option is <b>FALSE</b> .
History	<b>TRUE</b> —saves the scrolled data in a scroll back buffer <b>FALSE</b> —does not save the scrolled data
HistSize	<b>1-1000</b> —the number of lines to keep in the history buffer. Only applicable when History option is <b>TRUE</b> .
CaptureMode	<b>OFF/ON/ONHOSTCONTROL</b> —determines if the incoming data is captured to a file
CaptureDestination	<b>FILE PATHNAME</b> —the destination of the capture output. Only applicable when CaptureMode is <b>ON</b>

## VT220 and VT320 Options

Option Name	Return Values
UfLock	<b>TRUE</b> —user features are locked
	<b>FALSE</b> —user features are not locked
UdkLock	<b>TRUE</b> —user-defined keys are locked
	<b>FALSE</b> —user-defined keys are not locked
EmulationMode	<b>VT52/VT100/VT2007bit/VT2008bit</b> —emulation mode is set to one of the corresponding settings
NationalSet	<b>North American/UK/Dutch/Finnish/French/French Canadian/German/Italian/Norwegian or Danish/Portuguese/Spanish/Swedish/Swiss</b> National Character Set is set to one of the corresponding settings
Multinational	<b>TRUE</b> —DEC multinational character set is used
	<b>FALSE</b> —only National character set is used
*UserPrefCharSetISO	<b>TRUE</b> —ISO LATIN1 is used
	<b>FALSE</b> —DEC multinational is used
*StatusLineMode	<b>OFF</b> —terminal information is not designated to be displayed
	<b>ON</b> —terminal information is designated to be displayed
	<b>HOSTWRITEABLE</b> —the host has been designated to change what is displayed in the status line directly

\* VT320 options only.

## WYSE50 and WYSE60 Options

Option Name	Return Values
ApplicationMode	<b>TRUE</b> —keys are in application mode
	<b>FALSE</b> —keys are in normal mode
EditModeLocal	<b>TRUE</b> —the client (Telnet) is working in local edit mode (that is, they can make local edits to a remote file)
	<b>FALSE</b> —the client (Telnet) is not working in local mode
BlockEndUSCR	<b>TRUE</b> —the USCR is used as the block terminator
	<b>FALSE</b> —the USCR character is not used as the block terminator
AutoPageMode	<b>TRUE</b> —moves to the next page automatically
	<b>FALSE</b> —does not move to the next page automatically
AutoScroll	<b>TRUE</b> —when text reaches the bottom of the page, the page scrolls so that the new text appears on a new bottom line
	<b>FALSE</b> —when text reaches the bottom of the page, the new text wraps to the top of the page
CommMode	<b>FULL DUPLEX/HALF DUPLEX/BLOCK</b> —the current communication mode is set to one of the corresponding settings
ActivePage	<b>0-3</b> —the number of Wyse pages that are active. There are four total pages
ActivePageSize	<b>0-100</b> —the page size of the active page. Note that each page can have a different size

## Related Topics

[GetOption item](#)

[SetOption item](#)



## SetOption Item

Sets the value of the option specified by the emulation option parameter. Generic options are available in all emulation modes. Each mode has specific options that are available only when you select that mode.

**Syntax** `SetOption (emulationoption, value)`

**Parameters** *emulationoption*—is any terminal emulation-specific setting.

*value*—is the value assigned to the option.

## Related Topics

[Emulation Type Topic items\(HTelnet|EmulationType\)](#)

[Emulation options](#)

## ReadKeyboardFile Item

Reads a keyboard file in order to change the mapping of the PC key combination that is needed to forward host keys to the host.

Note: The HKeyMap program must create these keyboard files. This program can be started only in Telnet. The HKeyMap program is not DDE enabled. As a result, this item can read only existing keyboard files.

**Syntax** ReadKeyboardFile(*filename*)

**Parameters** *emulationoption*—is any terminal emulation-specific setting.

*filename*—is the name and path of the keyboard file you want to read.

## Related Topics

[Emulation Type Topic items\(HTelnetEmulationType\)](#)

## SetAttributeColor Item

Sets the color you want shown for the attribute you specify. The screen updates to reflect this change. The color consists of the foreground color and the background color. For example, `SetAttributeColor(bold,red,blue)` causes all bolded characters to display with red text and blue background. You can define the characteristics of this attribute using the `SetAttributeUsage` command.

**Syntax** `SetAttributeColor(attr,fgcolor,bgcolor)`

**Parameters** *attr*—is the name of the attribute.

*fgcolor*—is the foreground color.

*bgcolor*—is the background color.

## Related Topics

[Emulation Type Topic items\(HTelnetEmulationType\)](#)

[Emulation options](#)

[SetAttributeUsage item](#)

## SetAttributeUsage Item

Sets the display of the attribute you specify. You can change the foreground color or the actual screen attribute characteristic itself. For example, you can change all bold characters to display underlined. The screen updates to reflect this change.

**Syntax**                      `SetAttributeUsage(attr,realAttrib,realcolor)`

**Parameters**                *attr*—is the name of the attribute.

*realAttr*—is the attribute characteristic you want to assign.

*bgcolor*—is the foreground color of the attribute.

## Related Topics

[Emulation Type Topic items\(HTelnetEmulationType\)](#)

[Emulation options](#)

## SaveData Item

Returns text that was previously saved with the StartDataSave execute item.

**Syntax** SaveData

**Parameters** This method has no parameters.

## Related Topics

[Terminal Topic items \(HTelnet/Terminal\)](#)

[StartDataSave](#)

## LoadSetupFile Item

Loads a Telnet settings file. If you do not specify the path, the script uses the USER directory. If the file loads, the item returns a TRUE value. If the file does not load, the script returns a FALSE value.

**Syntax** LoadSetupFile (*Filename.hts*)

**Parameters** *Filename.hts*—is the name of the settings file you want to load.

## Related Topics

[Terminal Topic items \(HTelnet/Terminal\)](#)

## ConnectRlogin Item

Establishes a connection using the RLOGIN protocol. Use the ConnectStatus request item to determine if the connection is successful. The item returns a TRUE value if the connection is successful and a FALSE value if the connection fails.

**Syntax** `ConnectRlogin (hostname.port)`

**Parameters** *hostname*—is the name of the host to which you want to connect.

*port*—is the port you through which you want to make the connection.

## Related Topics

[Terminal Topic items \(HTelnet/Terminal\)](#)

## ConnectTelnet Item

Establishes a connection using the TELNET protocol. Use the ConnectStatus request item to determine if the connection is successful. The item returns a TRUE value if the connection is successful and a FALSE value if the connection fails.

**Syntax** ConnectTelnet (*hostname*.*port*)

**Parameters** *hostname*—is the name of the host to which you want to connect.

*port*—is the port you through which you want to make the connection.

## Related Topics

[Terminal Topic items \(HTelnet/Terminal\)](#)

## Disconnect Item

Disconnects you from your current host session. Use the ConnectStatus request item to determine if the disconnection is successful. The item returns a TRUE value if the disconnection was successful and a FALSE value if the disconnection fails.

**Syntax**                      Disconnect()

## Related Topics

[Terminal Topic items \(HTelnet/Terminal\)](#)

## SendString Item

Sends the character string to the host as it appears in the *str* argument. This item returns a TRUE value if successful and a FALSE value if not successful.

**Syntax** SendString (*str*)

**Parameters** *str*—is any character string consisting of letters, numbers, and symbols.

## Related Topics

[Terminal Topic items \(HTelnet/Terminal\)](#)

## SendStringToTerminal Item

Sends the character string to a terminal as if sent by the host. This item sends the string as it appears in the *str* argument. This item returns a TRUE value if successful and a FALSE value if not successful.

**Syntax** SendStringToTerminal (*str*)

**Parameters** *str*—is any character string consisting of letters, numbers, and symbols.

## Related Topics

[Terminal Topic items \(HTelnet|Terminal\)](#)

## LookForString Item

Looks for a string (as it appears in the *str* argument) in the incoming data stream from the host. This item creates a new item with the same name as *str*. To delete the new item, set its value to an empty string. This item returns a TRUE value if successful and a FALSE value if not successful.

**Syntax** LookForString (*str*)

**Parameters** *str*—is any character string consisting of letters, numbers, and symbols.

## Related Topics

[Terminal Topic items \(HTelnet|Terminal\)](#)

## StartDataSave Item

Initializes the SaveData item (to blank) and starts saving the host data stream to it. This item returns a TRUE value if successful and a FALSE value if not successful.

**Syntax** StartDataSave

**Parameters** This method has no parameters.

## Related Topics

[Terminal Topic items \(HTelnet/Terminal\)](#)

## StopDataSave Item

Stops saving the data stream to the SaveData item. This item returns a TRUE value if successful and a FALSE value if not successful.

**Syntax** StopDataSave

**Parameters** This method has no parameters.

## Related Topics

[Terminal Topic items \(HTelnet/Terminal\)](#)

## Page Topic Items (HTelnet|Page)

The Page topic lets the client control the current displayable properties such as color and attribute settings. These can be changed manually in Telnet in the Modify Terminal Setup dialog box. It also lets the client retrieve blocks of characters from anywhere on the display screen.

The Page topic has the following request transaction items:

[TopicItemList item](#)

[Formats item](#)

[CurrentFGColor item](#)

[CurrentBGColor item](#)

[CurrentAttribute item](#)

[CharacterAt item](#)

[CharacterAttributeAt item](#)

[CharacterFGColorAt item](#)

[CharacterBGColorAt item](#)

## CurrentFGColor Item

Determines the current foreground color given to new characters. Nocolor is the default.

**Syntax** CurrentFGColor

**Parameters** This method has no parameters.

## Related Topics

[Page Topic Items \(HTelnetPage\)](#)

## CurrentBGColor Item

Determines the current background color given to new characters. Nocolor is the default.

**Syntax** CurrentBGColor

**Parameters** This method has no parameters.

## Related Topics

[Page Topic Items \(HTelnetPage\)](#)

## CurrentAttribute Item

Determines the current attribute applied to new characters.

**Syntax** CurrentAttribute

**Parameters** This method has no parameters.

## Related Topics

[Page Topic Items \(HTelnetPage\)](#)

## CharacterAt Item

Returns all the characters between the first and second R?C?. The top left corner of the screen has a value of r,c=1,1, and the bottom right is R,C=24,80, or R,C=24,132 depending upon the current column width. For Example, CharacterAtR1C1R24C80 returns all characters between the x, y coordinates of (1,1) and (24,80).

**Note:** You can access the history buffer by specifying a number between 0 and -HistorySize+1.

**Syntax** CharacterAtR?C?R?C?

**Parameters** This method has no parameters.

## Related Topics

[Page Topic Items \(HTelnetPage\)](#)

[Valid Colors and Attributes](#)

## Valid Colors and Attributes

Various items require that you specify either a valid color and/or attribute as parameter of its function. In other cases, a color or an attribute may be returned as part of a transaction. The supported colors and attributes, with their numeric values, are listed below.

**Note:** To create a multi-characteristic attribute in C/C++, attributes are bit ORed together for the final attribute. To create a multi-characteristic attribute in Basic, they are added together to generate a final attribute.

### Colors

Color	DDE String Values	OLE Decimal Values
black	Black	0
blue	Blue	1
green	Green	2
cyan	Cyan	3
red	Red	4
magenta	Magenta	5
brown	Brown	6
dark white	Dkwhite	7
grey	grey	8
light blue	light blue	9
light green	light green	10
light cyan	light cyan	11
light red	light red	12
light magenta	light magenta	13
yellow	yellow	14
white	white	15
nocolor	nocolor	16

### Attributes

Attribute	DDE String Values	OLE Decimal Value	OLE Hex Value
normal	normal	0	0x0
bold	bold	1	0x01
blink	blink	2	0x02
underline	underline	4	0x04
reverse	reverse	8	0x08
protected	protected	16	0x10
hidden	hidden	128	0x20

## CharacterAttributeAt Item

Returns the attribute of all characters between the first and second R?C?. The top left corner of the screen has a value of R,C=1,1, and the bottom right is R,C=24,80, or R,C=24,132 depending upon the current column width. For example, CharacterAttributeAtR1C1R24C80 returns the attribute of all characters between the x, y coordinates of (1,1) and (24,80).

**Note:** You can access the history buffer by specifying a number between 0 and -HistorySize+1.

**Syntax** CharacterAttributeAtR?c?R?C?

**Parameters** R?—is the number of the row.

C?—is the number of the column.

## Related Topics

[Page Topic Items \(HTelnet|Page\)](#)

[Valid Colors and Attributes](#)

## CharacterFGColorAt Item

Returns all the foreground colors of the characters between the first and second R?C?. The top left corner of the screen has a value of R,C=1,1 and the bottom right is , c=24,80, or r,c,=24,132 depending on the current column width. For example, CharacterFGColorAtR1C1R24C80 returns the foreground color of all characters between the x,y coordinates of (1,1) and (24,80).

**Note:** You can access the history buffer by specifying a number between 0 and -HistorySize+1.

**Syntax** CharacterFGColorAtR?C?R?C?

**Parameters** R?—is the number of the row.

C?—is the number of the column.

## Related Topics

[Page Topic Items \(HTelnet|Page\)](#)

[Valid Colors and Attributes](#)

## CharacterBGColorAt Item

Returns all the background colors of the characters between the first and second R?C?. The top left corner of the screen has a values of r,c=1,1, and the bottom right is r,c,+24,80, or r,c=24,132 depending on the current column width.

**Syntax** CharacterBGColorAtR?C?R?C?

**Parameters** R?—is the number of the row.

C?—is the number of the column.

## Related Topics

[Page Topic Items \(HTelnetPage\)](#)

[Valid Colors and Attributes](#)

# Automating Telnet using OLE

Use Hummingbird Basic to automate Telnet using OLE. Hummingbird Basic programs, like other client programs that are OLE automation controllers, can take control of certain settings in the Telnet application.

## To automate Telnet using OLE:

1. Start Telnet in OLE automation mode using Hummingbird Basic. To start Telnet in OLE you must:

- declare Telnet as the object
- create a new object, or connect to an existing one

2. Use one of the three objects available in Telnet to control some of the settings in Telnet:

- Telnet Object
- Emulation Object
- Page Object

3. Specify the appropriate [property and/or method](#) corresponding to the object you want to use.

## Related Topics

[Starting Telnet in Hummingbird Basic using OLE](#)

[Available OLE Objects in Telnet](#)

# Property and Method Syntax

After you have started Telnet in automation mode, you can configure properties and perform method calls. The syntax for these commands is outlined below:

## Property Syntax

Use the following command to set the property value:

```
Telnet.property=value
```

where *property* is any property item and *value* is a setting you can make for that property.

Use the following command to get a property and store the values.

```
value=Telnet.method(parameter list)
```

where *method* is any method item and *parameter list* is the appropriate values that the method item requires. Commas separate multiple parameters.

All properties have a VarType. A VarType is the associate variable type in which the Property fits.

## Method Syntax

Use the following command to call the Telnet object's method with value as its parameter:

```
Telnet.method=value
```

where *method* is any method item and *value* is a setting you can make for that method.

## Related Topics

[Available OLE Objects in Telnet](#)

# Available OLE Objects in Telnet

You can use OLE objects to configure Telnet settings. In Telnet, there are four OLE objects available:

[Telnet Object](#)—This object holds pre-connection and configuration management information. You can specify a settings file to use through this object, as well as determine the current emulation type in use. As well, you can send characters to the terminal and search for incoming characters using this object.

[Emulation Object](#)—This object is referenced through the Telnet Object as the LPDISPATCH emulationObject property. This object holds all emulation type information and controls the emulation-specific settings found on the Emulation-specific tab in the Modify Terminal Setup dialog box. The object contents depend on the current emulation type. Depending on which emulation type is selected, ANSI-BBS, SCOANSI, VT220, VT320, WYSE50 or WYSE60, the content of this property sheet changes.

[Page Object](#)—The Page object is referenced through the Telnet Object as the LPDISPATCH pageObject property. Use this object to control all information related to the screen and its contents.

[Title Object](#)—The Title object is referenced through the Telnet Object as the LPDISPATCH title property. This property holds all information related to the title and its contents, and is both readable and writeable.

**Note:** The Emulation object and the Page objects are always referenced through the Telnet object

# Telnet Object

The Telnet object holds pre-connection basic configuration management information. You can specify a settings file to use through this object, as well as determine the current emulation type in use. As well, you can send characters to the terminal and search for incoming characters using this object.

The Telnet object has the creatable name of hummingbird.telnet, and consists of the following properties and methods.

## Properties

[EmulationType property](#)

[ConnectionStatus property](#)

[EmulationObject property](#)

[Page Object](#)

[Title Object](#)

## Methods

[LoadSetupFile method](#)

[ConnectRlogin method](#)

[ConnectTelnet method](#)

[Disconnect method](#)

[Visible BOOL method](#)

[Name method](#)

[Fullname method](#)

[SendString method](#)

[SendStringToTerminal method](#)

[LookForString method](#)

[GetEventStatus method](#)

[RemoveEvent method](#)

[StartDataSave method](#)

[ReadData method](#)

[StopDataSave method](#)

## EmulationType Property

Returns the current emulation type. The following list details the types Telnet supports and the values for each type:

- ANSI-BBS—1
- SCOANSI—2
- VT220—3
- VT320—4
- WYSE50—5
- WYSE60—6

**Syntax**

EmulationType

**Parameters**

This property has no parameters.

**VarType**

short

## Related Topics

[Telnet Object](#)

## ConnectionStatus Property

Returns the current connection state of the Telnet application. The following list details the three states Telnet can return and the values for each type:

- Connected—2
- Connecting—1
- Disconnecting—0

### Syntax

ConnectionStatus

### Parameters

This property has no parameters.

### VarType

Short

## Related Topics

[Telnet Object](#)

## EmulationObject Property

This property is an object reference to the Emulation object. The following list details the possible object types:

<b>Syntax</b>	EmulationObject
<b>Parameters</b>	This property has no parameters.
<b>VarType</b>	LPDISPATCH

### Related Topics

[Telnet Object](#)

# Page Object

The Page object is referenced through the Telnet Object as the LPDISPATCH pageObject property. Use this object to control all information related to the screen and its contents.

The Page Object has the following properties and methods.

## Properties

[FGColor](#)

[BGColor](#)

[Attribute](#)

## Methods

[GetCharacter](#)

[GetCharacterString](#)

[GetCharacterAttrib](#)

[GetCharacterFGColor](#)

[GetCharacterBGColor](#)

[SetCharacter](#)

[SetCharacterAttrib](#)

[SetCharacterFGColor](#)

[SetCharacterBGColor](#)

## FGColor Property

Determines the current foreground color given to all new characters. Default is Nocolor.

**Syntax** FGColor

**Parameters** This property has no parameters.

**VarType** SHORT

## Related Topics

[Page Object](#)

## BGColor Property

Determines the current background color given to all new characters. Default is Nocolor.

**Syntax** BGColor

**Parameters** This property has no parameters.

**VarType** SHORT

## Related Topics

[Page Object](#)

## Attribute Property

Determines the current attribute given to all new characters. Attributes can be ORed together to generate a whole attribute.

**Syntax** Attribute

**Parameters** This property has no parameters.

**VarType** SHORT

## Related Topics

[Page Object](#)

## GetCharacter Method

Returns the character from the *r*, *c* coordinates. For example `GetCharacter(2,75)` returns the character from the second row and the 75th column.

**Syntax** `GetCharacter(short r, short c)`

**Parameters** *short r*—is the number of the row where the character is located.

*short c*—is the number of the column where the character is located.

**VarType** UNSIGNED CHAR

## Related Topics

[Page Object](#)

## GetCharacterString Method

Returns the characters from the r, c coordinate pair. The top left corner of the screen has a value of r,c=1,1, and the bottom right is r,c=24,80, or r,c=24,132 depending upon the current column width. For example, StrBuf=Telnet.GetCharacterString (1,1,24,80) returns all characters between the r, c coordinates of (1,1) and (24,80).

**Note:** To access the history buffer, specify a number between 0 and -HistorySize+1.

### Syntax

GetCharacterString(*short r*, *short c*, *short r*, *short c*)

### Parameters

*short r short c*—is the row and column where the string selection begins.

*short r short c*—is the row and column where the string selection finishes.

### VarType

UNSIGNED CHAR

## Related Topics

[Page Object](#)

## GetCharacterAttrib Method

Returns the attribute of a character. The top left corner of the screen has a value of r,c=1,1, and the bottom right is r,c=24,80, or r,c=24,132 depending upon the current column width. For example, GetCharacterAttrib(1,1) returns the attribute of the character between the r, c coordinates of (1,1).

**Note:** To access the history buffer, specify a number between 0 and -HistorySize+1.

<b>Syntax</b>	GetCharAttrib( <i>short r</i> , <i>short c</i> )
<b>Parameters</b>	<i>short r</i> —is the number of the row where the character is located.
	<i>short c</i> —is the number of the column where the character is located.
<b>VarType</b>	UNSIGNED CHAR

## Related Topics

[Page Object](#)

## GetCharacterFGColor Method

Returns the foreground color of a character. The top left corner of the screen has a value of  $r,c=1,1$ , and the bottom right is  $r,c=24,80$ , or  $r,c=24,132$  depending upon the current column width. For example, `GetCharacterFGColor(1,1)` returns the foreground color of the character between the  $r, c$  coordinates of (1,1).

**Note:** To access the history buffer, specify a number between 0 and `-HistorySize+1`.

**Syntax** `GetCharacterFGColor(short r, short c)`

**Parameters** *short r*—is the number of the row where the character is located.

*short c*—is the number of the column where the character is located.

**VarType** UNSIGNED CHAR

## Related Topics

[Page Object](#)

## GetCharacterBGColor Method

Returns the background color of a character. The top left corner of the screen has a value of  $r,c=1,1$ , and the bottom right is  $r,c=24,80$ , or  $r,c=24,132$  depending upon the current column width. For example, `GetCharacterBGColor(1,1)` returns the background color of the character between the  $r, c$  coordinates of (1,1).

**Note:** To access the history buffer, specify a number between 0 and `-HistorySize+1`.

**Syntax** `GetCharacterBGColor(short r, short c)`

**Parameters** *short r*—is the number of the row where the character is located.

*short c*—is the number of the column where the character is located.

**VarType** UNSIGNED CHAR

## Related Topics

[Page Object](#)

## SetCharacter Method

Changes the character at the r, c coordinates. Changes the character at the r, c coordinates. For example, SetCharacter(1,1,"q") changes the character between the r, c coordinates of (1,1) to "q".

**Note:** To access the history buffer, specify a number between 0 and -HistorySize+1.

**Syntax** SetCharacter(*short r, short c unsigned char ch*)  
**Parameters** *short r*—is the number of the row where the character is located.

*short c*—is the number of the column where the character is located.

*unsigned char ch*—is the character you want to set.

**VarType** VOID

## Related Topics

[Page Object](#)

## SetCharacterAttrib Method

Sets a character attribute at the *r, c* coordinates. The top left corner of the screen has a value of *r,c=1,1*, and the bottom right is *r,c=24,80*, or *r,c=24,132* depending upon the current column width. For example, `SetCharacterAttrib(1,1,"0x40")` changes the character attribute between the *r, c* coordinates of (1,1) to "0x40"--a private attribute.

**Note:** To access the history buffer, specify a number between 0 and `-HistorySize+1`.

**Syntax** `SetCharacterAttrib(short r, short c unsigned char attrib)`  
**Parameters** *short r*—is the number of the row where the character is located.

*short c*—is the number of the column where the character is located.

*unsigned char attrib*—is the character attribute you want to set.

**VarType** VOID

## Related Topics

[Page Object](#)

## SetCharacterFGColor Method

Sets the foreground color of the character at the *r, c* coordinates. The top left corner of the screen has a value of *r,c=1,1*, and the bottom right is *r,c=24,80*, or *r,c=24,132* depending upon the current column width. For example, `SetCharacterFGColor(1,1,7)` changes the character's foreground color between the *r, c* coordinates of (1,1) to 7--a dark white color.

**Note:** To access the history buffer, specify a number between 0 and `-HistorySize+1`.

**Syntax** `SetCharacterFGColor(short r, short c unsigned char color)`  
**Parameters** *short r*—is the number of the row where the character is located.  
*short c*—is the number of the column where the character is located.  
*unsigned char color*—is the character color you want to set.  
**VarType** VOID

## Related Topics

[Page Object](#)

## SetCharacterBGColor Method

Sets the background color of the character at the *r, c* coordinates. The top left corner of the screen has a value of *r,c=1,1*, and the bottom right is *r,c=24,80*, or *r,c=24,132* depending upon the current column width. For example, `SetCharacterBGColor(1,1,7)` changes the character's background color between the *r, c* coordinates of (1,1) to 7--a dark white color.

**Syntax** `SetCharacterBGColor(short r, short c unsigned char color)`

**Parameters** *short r*—is the number of the row where the character is located.

*short c*—is the number of the column where the character is located.

*unsigned char color*—is the character color you want to set.

**VarType** VOID

## Related Topics

[Page Object](#)

[Telnet Object](#)

## Title Object

The Title object is referenced through the Telnet Object as the LPDISPATCH title property. This property holds all information related to the title and its contents, and is both readable and writeable.

After the OLE client changes the title property, it cannot be changed again until you set its value to empty (null) and reset the title. If you want a blank title, use a single space.

The default title is:

```
Telnet Hostname[IP]
```

where *hostname* is the name of the PC to which you want to connect, and *IP* is its IP address.

Or:

```
Telnet
```

if no connection has been established.

## Changing the Title

The following script changes a title:

```
'Sample Hummingbird Basic snippit to do this (Same for Visual Basic)
```

```
Set Term=CreateObject ("Hummingbird.Telnet")
```

```
Term.visible=1
```

```
"Telnet is now visible
```

```
Term.title="Personalized Telnet"
```

```
'do something with new title being shown
```

```
Term.title=""
```

```
'empty title reverts to default
```

```
Term.title=Chr$(32)'space character
```

```
'appears as blank
```

'You can get the value of the property as well:

```
Dim titlestring
```

```
titlestring=Term.title
```

## LoadSetupFile Method

Loads a Telnet settings file. If you do not specify a path, the script uses the USER directory.

<b>Syntax</b>	LoadSetupFile( <i>str</i> )
<b>Parameters</b>	<i>str</i> —is the name of the settings file you want to load.
<b>VarType</b>	BOOL

## Related Topics

[Telnet Object](#)

## ConnectRlogin Method

Establishes a connection using the RLOGIN protocol. Use the `ConnectStatus` property to determine if the connection is successful.

**Syntax** `ConnectRlogin(str host,str port)`

**Parameters** *str host*—is the name of the host to which you want to connect.

*str port*—is the port you want to use to establish the connection.

**Return Type** BOOL

## Related Topics

[Telnet Object](#)

## ConnectTelnet Method

Establishes a connection using the TELNET protocol. Use the `ConnectStatus` property to determine if the connection is successful.

**Syntax** *ConnectTelnet(str host, str port)*

**Parameters** *str host*—is the name of the host to which you want to connect.

*str port*—is the port you want to use to establish the connection.

**Return Type** BOOL

## Related Topics

[Telnet Object](#)

## Disconnect Method

Disconnects you from your current host session. Use the `ConnectStatus` property to determine if the disconnection is successful.

**Syntax** `Disconnect()`

**Parameters** This method has no parameters.

**Return Type** `BOOL`

## Related Topics

[Telnet Object](#)

## Visible BOOL Method

Shows or hides the Telnet window.

### Syntax

### Parameters

### Return Type

Visible BOOL

This method has no parameters.

True=visible

False=hide

## Related Topics

[Telnet Object](#)

## Name Method

Returns the Telnet application file name. This is a read only command. Use this method if you have multiple applications running to determine from where the Telnet session is running.

**Syntax** Name

**Parameters** This method has no parameters.

**Return Type** BSTR

## Related Topics

[Telnet Object](#)

## Fullname Method

Returns the Telnet application path and file name. This is a read only commands. Use this method if you have multiple applications running to determine from where the Telnet session is running.

**Syntax** Fullname

**Parameters** This method has no parameters.

**Return Type** BSTR

## Related Topics

[Telnet Object](#)

## SendString Method

Sends the character string to the host as it appears in the STR *str* argument.

### Syntax

SendString(*STR str*)

### Parameters

*STR str*—is any character string consisting of letters, numbers, and symbols.

### Return Type

BOOL

## Related Topics

[Telnet Object](#)

## SendStringToTerminal Method

Sends the character string to a terminal as if sent by the host. This item sends the string as it appears in the *STR str* argument.

**Syntax** SendStringToTerminal(*STR str*)

**Parameters** *Str str*—is any character string consisting of letters, numbers, and symbols.

**Return Type** BOOL

## Related Topics

[Telnet Object](#)

## LookForString Method

Looks for a string (as it displays in the *STR str* argument) in the incoming data stream from the host. This method creates a new item with the same name as *STR*. To find the result of the search, use the event number returned, and call `GetEventStatus` using this number. To delete the event, use this same number with `RemoveEvent`.

### Syntax

`LookForString(STR str)`

### Parameters

*Str str*—is any character string consisting of letters, numbers, and symbols.

### Return Type

SHORT EVENT—representing a number that is initially false.

## Related Topics

[Telnet Object](#)

## GetEventStatus Method

Returns the status of an event. To remove the event, use the event number returned with RemoveEvent.

<b>Syntax</b>	GetEventStatus( <i>short event</i> )
<b>Parameters</b>	<i>short event</i> —is the number between 0 and 65535 returned in the LookForString method..
<b>Return Type</b>	BOOL

## Related Topics

[Telnet Object](#)

## RemoveEvent Method

Removes the event for which you are looking.

### Syntax

RemoveEvent(*short event*)

### Parameters

*short event*—is the number between 0 and 65535 returned in the LookForString method..

### Return Type

VOID

## Related Topics

[Telnet Object](#)

## StartDataSave Method

Starts saving the data stream for the ReadData method to read.

**Syntax** StartDataSave()

**Parameters** This method has no parameters.

**Return Type** VOID

## Related Topics

[Telnet Object](#)

## ReadData Method

Reads data that you captured using the StartDataSave method.

<b>Syntax</b>	ReadData
<b>Parameters</b>	This method has no parameters.
<b>Return Type</b>	STRING

## Related Topics

[Telnet Object](#)

## StopDataSave Method

Stops saving the data stream to ReadData.

### Syntax

StopDataSave

### Parameters

This method has no parameters.

### Return Type

VOID

## Related Topics

[Telnet Object](#)

# Emulation Object

The Emulation object is referenced through the Telnet Object as the LPDISPATCH emulationObject property. This object holds all emulation type information and controls the emulation-specific settings found on the Emulation-specific tab in the Modify Terminal Setup dialog box. The object contents depend on the current emulation type. Depending on which emulation type is selected, ANSI-BBS, SCOANSI, VT220, VT320, WYSE50 or WYSE60, the content of this property sheet changes.

This object contains properties and methods common to all emulation type objects. For some emulation types there are specific additional properties and methods.

[Generic Properties and Methods](#)

[VT220 and VT320 Properties](#)

[WYSE50 and WYSE60 Properties](#)

# Generic Properties and Methods

The properties and methods listed below are available for all emulation modes.

## Properties

[Interpret property](#)

[Autowrap property](#)

[BackSpaceDelete property](#)

[WarningBell property](#)

[NewLine property](#)

[TermStringId property](#)

[LocalEcho property](#)

[Online property](#)

[DisplayLines property](#)

[DisplayWidth80 property](#)

[SmoothScroll property](#)

[JumpScrollNumber property](#)

[History property](#)

[HistorySize property](#)

[CaptureMode property](#)

[CaptureDestination property](#)

[CurrentRow property](#)

[CurrentCol property](#)

## Methods

[ReadKeyboardFile method](#)

[SetAttributeColor method](#)

[SetAttributeUsage method](#)

## Interpret Property

Interprets or displays control codes. The default is TRUE.

<b>Syntax</b>	Interpret
<b>Parameters</b>	This property has no parameters.
<b>VarType</b>	BOOL

## Related Topics

[Emulation Object](#)

## Autowrap Property

Determines if lines wrap or not. The default is FALSE.

**Syntax** AutoWrap

**Parameters** This property has no parameters.

**VarType** BOOL

## Related Topics

[Emulation Object](#)

## BackSpaceDelete Property

Determines if the backspace key sends a delete command or a backspace command. TRUE sends delete, and FALSE sends backspace.

**Syntax** BackSpaceDelete

**Parameters** This property has no parameters.

**VarType** BOOL

## Related Topics

[Emulation Object](#)

## WarningBell Property

Determines if a bell rings or not. The default is TRUE.

**Syntax** WarningBell

**Parameters** This property has no parameters.

**VarType** BOOL

## Related Topics

[Emulation Object](#)

## NewLine Property

Determines if the Return key sends a CRLF command. True sends a CRLF command, and FALSE sends a CR only. The default is TRUE.

**Syntax** `NewLine`

**Parameters** This property has no parameters.

**VarType** BOOL

## Related Topics

[Emulation Object](#)

## TermStringId Property

Determines the string ID of a Terminal. The string is different for each terminal type.

**Syntax** TermStringId

**Parameters** This property has no parameters.

**VarType** STR

## Related Topics

[Emulation Object](#)

## LocalEcho Property

Determines if typed characters are displayed locally by the client terminal. The default is FALSE.

<b>Syntax</b>	LochalEcho
<b>Parameters</b>	This property has no parameters.
<b>VarType</b>	BOOL

## Related Topics

[Emulation Object](#)

## Online Property

Determines if typed characters are forwarded to the host, or just reflected on the client terminal. The default is TRUE.

**Syntax** Online

**Parameters** This property has no parameters.

**VarType** BOOL

## Related Topics

[Emulation Object](#)

## DisplayLines Property

Determines the number of lines used in the terminal's display (range or 1-100). The default number of lines is 24.

**Syntax** DisplayLines

**Parameters** This property has no parameters.

**VarType** SHORT

## Related Topics

[Emulation Object](#)

## DisplayWidth80 Property

Determines the width, in columns, of the terminal's display. TRUE is 80 columns, and FALSE is 132 columns. The default is TRUE.

**Syntax** DisplayWidth80

**Parameters** This property has no parameters.

**VarType** BOOL

## Related Topics

[Emulation Object](#)

## SmoothScroll Property

Determines how the terminal scrolls through data. TRUE scrolls smoothly through the data, and FALSE jump scrolls through it. The default is FALSE.

**Syntax** SmoothScroll

**Parameters** This property has no parameters.

**VarType** BOOL

## Related Topics

[Emulation Object](#)

## JumpScrollNumber Property

Determines the number of lines that are jumped when scrolling through data. The value can be between 2-10.

<b>Syntax</b>	JumpScrollNumber
<b>Parameters</b>	This property has no parameters.
<b>VarType</b>	SHORT

## Related Topics

[Emulation Object](#)

## History Property

Determines if the scroll back history buffer is used. TRUE keeps the scroll back buffer, and FALSE does not. The default is TRUE.

**Syntax** History

**Parameters** This property has no parameters.

**VarType** BOOL

## Related Topics

[Emulation Object](#)

## HistorySize Property

Determines the size of the scroll back history buffer. The number can be between 1-1000. The default is 200.

**Syntax** HistorySize

**Parameters** This property has no parameters.

**VarType** SHORT

## Related Topics

[Emulation Object](#)

## CaptureMode Property

Determines if the incoming data is captured to a file. The values are as follows:

- 0=off
- 1=on
- 2=on with host control

### Syntax

CaptureMode

### Parameters

This property has no parameters.

### VarType

SHORT

## Related Topics

[Emulation Object](#)

## CaptureDestination Property

Determines the destination file of the captured output.

<b>Syntax</b>	CaptureDestination
<b>Parameters</b>	This property has no parameters.
<b>VarType</b>	STR

### Related Topics

[Emulation Object](#)

## CurrentRow Property

Determines the current row on the page.

### Syntax

CurrentRow

### Parameters

This property has no parameters.

### VarType

SHORT

## Related Topics

[Emulation Object](#)

## CurrentCol Property

Determines the current column on the page.

### Syntax

CurrentCol

### Parameters

This property has no parameters.

### VarType

SHORT

## Related Topics

[Emulation Object](#)

## ReadKeyboardFile Method

Reads a keyboard file to change the mapping of the PC key combinations needed to forward host keys to the host.

**Note:** The HKeyMap program must create these keyboard files. This program can be started only in Telnet. The HKeyMap program is not DDE enabled. As a result, this item can read only existing keyboard files.

<b>Syntax</b>	ReadKeyboardFile( <i>STR filename</i> )
<b>Parameters</b>	<i>STR filename</i> —is the name and path of the keyboard file you want to read.
<b>VarType</b>	BOOL

## Related Topics

[Emulation Object](#)



## SetAttributeUsage Method

Sets the display for the attribute you specify. You can change the foreground color or the actual screen attribute characteristic. For example, you can change all bold characters to display underlined, or use any other valid attribute. The screen updates to reflect this change.

**Note:** Attributes can not be ORed together.

**Syntax** SetAttributeUsage(*unsigned char attr*, *realAttrib*, *color*)

**Parameters** *unsigned char attr*—is the name of the attribute.

*realAttrib*—is the attribute characteristic you want to set.

*color*—is the foreground color you want to set for the attribute.

**Return Type** VOID

## Related Topics

[Emulation Object](#)

## VT220 and VT320 Properties

The properties listed below are available for either the VT220 or VT320 emulation modes.

### VT220

[UFLock property](#)

[UDKLock property](#)

[EmulationMode property](#)

[NationalSet property](#)

[Multinational property](#)

### VT320

[UserPrefCharSetISO property](#)

[StatusLine property](#)

## UfLock Property

Determines if user features are locked or not. If TRUE, the user features are locked, and if FALSE, the user features are not locked.

**Syntax** UfLock

**Parameters** This property has no parameters.

**VarType** BOOL

## Related Topics

[Emulation Object](#)

## UDKLock Property

Determines if the user-defined keys are locked or not. If TRUE, the user-defined keys are locked, and if FALSE, the user-defined keys are not locked.

**Syntax** UDKfLock

**Parameters** This property has no parameters.

**VarType** BOOL

### Related Topics

[Emulation Object](#)

## EmulationMode Property

Determines the emulation mode. The following list details the possible emulation modes and their values:

- VT52—0
- VT100—1
- VT200 7bit—2
- VT200 8bit—3

### Syntax

EmulationMode

### Parameters

This property has no parameters.

### VarType

SHORT

## Related Topics

[Emulation Object](#)

## NationalSet Property

Determines which National Character Set is used. The following list details the available National Character Set modes and their values:

- North American—0
- UK—1
- Dutch—2
- Finish—3
- French—4
- French Canadian—5
- German—6
- Italian—7
- Norwegian/Danish—8
- Portuguese—9
- Spanish—10
- Swedish—11
- Swiss—12

### Syntax

### Parameters

### VarType

NationalSet

This property has no parameters.

SHORT

## Related Topics

[Emulation Object](#)

## Multinational Property

Determines if DEC multinational characters are used. If TRUE, DEC characters are used, and if FALSE, only the National Character Set is used.

**Note:** If this value is TRUE and UserPrefCharSetISO is TRUE, then ISO Latin 2 is the character set used.

<b>Syntax</b>	Multinational
<b>Parameters</b>	This property has no parameters.
<b>VarType</b>	BOOL

## Related Topics

[Emulation Object](#)

## UserPrefCharSetISO Property

Determines which character set is used. If TRUE, ISO LATIN 1 is used, and if FALSE, DEC multinational is used.

<b>Syntax</b>	UserPrefCharSetISO
<b>Parameters</b>	This property has no parameters.
<b>VarType</b>	BOOL

### Related Topics

[Emulation Object](#)

## StatusLine Property

Determines how terminal information displays. The following list details the possible StatusLine settings and their values:

- Off—0
- On—1
- host writable—2

### Syntax

StatusLine

### Parameters

This property has no parameters.

### VarType

SHORT

## Related Topics

[Emulation Object](#)

## WYSE50 and WYSE60 Properties

The properties listed below are available for both the WYSE50 or WySE60 emulation modes.

[ApplicationMode](#) property

[EditModeLocal](#) property

[BlockEndUSCR](#) property

[AutoPageMode](#) property

[AutoScroll](#) property

[CommMode](#) property

[ActivePage](#) property

[ActivePageSize](#) property

## ApplicationMode Property

Determines if keys are in application mode. TRUE means the keys are in application mode, and FALSE means they are not. The default mode is FALSE.

<b>Syntax</b>	ApplicationMode
<b>Parameters</b>	This property has no parameters.
<b>VarType</b>	BOOL

### Related Topics

[Emulation Object](#)

## EditModeLocal Property

Determines if a remote file can be edited on the client terminal. If TRUE, the client is working in local mode and can edit the file, and if FALSE, it is not in local mode and cannot edit the file. The default mode is FALSE.

**Syntax** EditModeLocal

**Parameters** This property has no parameters.

**VarType** BOOL

## Related Topics

[Emulation Object](#)

## BlockEndUSCR Property

Determines if the USCR is used as the block terminator. If TRUE, USCR is used, and if FALSE, it is not.

<b>Syntax</b>	BlockEndUSCR
<b>Parameters</b>	This property has no parameters.
<b>VarType</b>	BOOL

### Related Topics

[Emulation Object](#)

## AutoPageMode Property

Determines if the client terminal moves to the next page. If TRUE, the client terminal moves to the next page automatically; if FALSE, it does not.

**Syntax** AutoPageMode

**Parameters** This property has no parameters.

**VarType** BOOL

## Related Topics

[Emulation Object](#)

## AutoScroll Property

Determines if the page scrolls so that new text appears on a new bottom line. If TRUE, text automatically scrolls; if FALSE, text wraps to the top of the page.

**Syntax** AutoScroll

**Parameters** This property has no parameters.

**VarType** BOOL

## Related Topics

[Emulation Object](#)

## CommMode Property

Determines the current communication mode. The following list details the possible communication modes and their values:

- Full Duplex—0
- Half Duplex—1
- Block—2

### Syntax

CommMode

### Parameters

This property has no parameters.

### VarType

SHORT

## Related Topics

[Emulation Object](#)

## ActivePage Property

Determines the number of Wyse pages that are active. You can have any number of active pages between 0 and 3.

**Note:** Changing this value changes the state of PageObject to correspond to this new active page. As a result, PageObject is the only current active page in WYSE50 or WYSE60 mode.

<b>Syntax</b>	ActivePage
<b>Parameters</b>	This property has no parameters.
<b>VarType</b>	SHORT

## Related Topics

[Emulation Object](#)

## ActivePageSize Property

Determines the page size of the active page. You can have active page size in the range 0 to100.

**Note:** Each page can have a different size.

<b>Syntax</b>	ActivePageSize
<b>Parameters</b>	This property has no parameters.
<b>VarType</b>	SHORT

## Related Topics

[Emulation Object](#)

# Starting Telnet in Hummingbird Basic using OLE

To start Telnet in OLE automation mode, you must create an object variable and associate that variable with the application on your system.

1. Declare Telnet as the object. For example:

```
Dim Telnet as object
```

2. Start the application, if it is not already running, using the Telnet object. For example,

```
set Telnet=CreateObject("Hummingbird.Telnet")
```

If the application is already running, connect to it using the following statement:

```
set Telnet=GetObject(",Hummingbird.Telnet")
```

**Note:** The comma preceding "Hummingbird Telnet".

3. Configure Telnet using the [properties and methods](#) included.

## Related Topics

[Available OLE Objects in Telnet](#)