

Q: I'm trying to use the `pasteFont:` method of the `Text` object to extract font information from the Font Pasteboard. The trouble is, when I try to do this, I always get the default font information—Helvetica 12pt. What am I doing wrong?

A: The solution is easy but perhaps not obvious. In order for the paste operation to have any effect, the `Text` object must contain a selection. It is not even strictly necessary that it contain any text. The following code illustrates the <sup>a</sup>low-pain<sup>o</sup> method of extracting font values from the Pasteboard. (The alternative <sup>a</sup>high-pain<sup>o</sup> method would involve parsing the rich text format from the Pasteboard):

```
#import <appkit/Text.h>
#import <appkit/Font.h>

id      font, myText;

/* Allocate a temporary Text object */
myText = [[Text alloc] init];
```

```
/* It must allow multiple fonts -- i.e. rich text */
[myText setMonoFont: NO];

/* Stick in some text -- optional */
[myText setText:"hello"];

/* And select it -- any selection will do so long */
/* as something is selected */
[myText setSel:0 :1];

/* pasteFont: will copy the font info from the Pasteboard
/* to the font in the Text object */
[myText pasteFont:sender];

/* Do what you need to with the font */
font = [myText font];

/* Then free up the Text object */
[myText free];
```

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Valid for 2.0, 3.0