

Q: I am using the function **NXGetNamedObject**(const char \* *aname*, id *owner*) to find the **id** of my NXBrowser object. My main program containing the **loadNibSection:owner:** was created by InterfaceBuilder and had NXApp in the **owner:** argument. However, passing NXApp as the owner always returns a nil **id**. What am I doing wrong?

A: By default, InterfaceBuilder assigns the Application object (NXApp) as the owner of a Window, and a View's Window as the owner of that View. Since NXBrowser is a subclass of View, you must use the NXBrowser's Window id instead of NXApp as owner in the function **NXGetNamedObject()**.

Below is a code snippet for illustration:

```
id myWindow, myBrowser;

/* Get the id for the browser's window */
myWindow = NXGetNamedObject("MyWindow", NXApp);
/* Get the id of the browser itself */
myBrowser = NXGetNamedObject("MyBrowser", myWindow);
```

Note that named objects are a big performance loser because of the memory it takes to keep track of all the names of the objects. For this reason, we would recommend that you use **loadNibSection:owner:withNames:NO** when loading in nib files. Try to use outlets instead of named objects whenever possible.

QA816

Valid for 2.0, 3.0