

MiscArrowButton

Inherits From: NSButton
Declared In: MiscAppKit/MiscArrowButton.h

Class Description

MiscArrowButton is a recreation of a button from Websters.app (in Preferences). We are basically just a control that displays a MiscArrowButtonCell instance.

To get a feel for the arrow button and see what the arrow alignment settings do, just load up it's palette in IB and try it out. For more information also check out the documentation for MiscArrowButtonCell where most of the work is done.

Method Types

Class initialization	+ initialize + cellClass + setCellClass:
Initialization/deallocation	- initWithFrame:
Our alignment	- arrowAlignment - setArrowAlignment:

Class Methods

cellClass

+ (Class)**cellClass**

Returns the class of the cell we'll use. It is probably a good idea to use a subclass of MiscArrowButtonCell (or the class itself which is the default).

initialize

+ (void)**initialize**

Class initializer. Sets our cell class to be MiscArrowButtonCell. We don't set our class version because we don't have any instance variables.

setCellClass:

+ (void)**setCellClass:(Class)classId**

Sets the cell class that we use. For best results it should be a subclass of MiscArrowButtonCell (the default).

Instance Methods

arrowAlignment

- (MiscArrowAlignment)**arrowAlignment**

Returns either MiscArrowAlignmentRelative or MiscArrowAlignmentAbsolute. See **setArrowAlignment:** for more information.

initWithFrame:

- (id)**initWithFrame:**(NSRect)*frameRect*

Our designated initializer. Sets our left title to "Left" and our right title to (yes you guessed it) "Right". Returns **self** if successful and **nil** if not.

setArrowAlignment:

- (void)**setArrowAlignment:**(MiscArrowAlignment)*alignment*

Sets our arrow's *alignment* to be centered either relative to the title and alternate title (MiscArrowAlignmentRelative) or absolute (MiscArrowAlignmentAbsolute). The absolute setting sets the arrow to be in the center of the cell regardless of the title and alternate title.