

Gravity II

Created by Geoffrey V. Brown and Jason Hobson Using Tracked v.8
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Use PKunzip to Unzip a1.zip and a2.zip into your simdata/misc directory
You should know the rest by now.

These tracks continue the saga of the "Gravity" series. Segments 1 and 2 are mostly straight
aways with unreal hills. Segment three is very curvy at the beginning..... but don't get too
aggravated, the fun is yet to come. Be warned, I don't actually know how big the hills are in
course three.... I haven't tested it yet. You can find the first Gravity course (the city series) at my
nfs page at <http://www.nmc.edu/~browng/nfspeed.htm>
or
http://members.aol.com/speed1racr/html/nfs_main.htm