Freddi Fish 2 Demo

- Minimum System Requirements

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Windows CD-ROM
Windows 3.1, Windows 95 or higher
IBM PC or 100% Compatible
33 MHz 486
8MB of Ram
SVGA (640x480) 256 colors
Sound Card
Double-speed CD-ROM drive

Macintosh CD-ROM
System 7.0 or higher
Minimum 25MHz 68040 or PowerPC
8MB of Ram
640x480, 256 colors
Double-speed CD-ROM drive

Keyboard Commands

\<Spacebar>	Pauses the game, and opens the pause dialog box. To continue, just click the **Play** button.
\<Alt>\<F4>	Quit the game. You can also stop playing by pressing the **Spacebar**, then clicking the **Quit** button .
\<Esc>	Fast-forward through the current <u>cutscene</u>.
\<Period>	Same as the \<Esc> key, but skips only the current character's line -- not the entire scene.
\<F1>	Displays on-line documentation.
\<Shift>\<F5>	Toggles the game between running full-screen or in a window.
\<Shift>\<F7>	Increases the size of the game display if your screen resolution is 1280x1024 or higher. If the game display has already been expanded, \<Shift>\<F7> will toggle the display size back to normal.

Installing the Interactive Catalog

Windows 95
There is no need to run Install.   To start, simply insert the CD into the drive.   When the AutoPlay window pops up, click the **Humongous Entertainment Logo** button to start, then click on the picture of the **Demo** you want to play.   Click **Quit** button to exit the catalog without doing anything.   To run the game again, just open the My Computer window and double-click on the game icon.   The AutoPlay window will appear again.

If AutoPlay has been disabled, you can run the game by double-clicking **My Computer**, then double-clicking the **CD-ROM** icon, and finally double-clicking **AUTOFRED.EXE**.   Or, create a shortcut to **AUTOFRED.EXE** for a more permanent solution.

Windows 3.1
The Install program must be run before playing the game for the first time.   We install Microsoft's 32-bit Windows system files, <u>Win32s</u>, and <u>WinG</u> to the hard disk if they are not already present.   These files require only about 3MB of disk space.

To install Win32s and WinG, just follow these steps:

1. Insert the game CD into your CD-ROM drive.
2. Open the File menu in Program Manager and select **Run**...
3. Type **D:\INSTALL** and press **Enter**
    (Be sure to replace D: with the drive letter of your CD-ROM drive)
4. Click **Quick Install**, and follow the prompts
5. After installation is complete, click **Restart Windows** to enable Win32s and WinG

Install will create a Humongous group in Program Manager and add the game icons to it.   To run the game, just insert the CD and double-click the game icon.

Removing the Game, WinG, and Win32s

The game, Win32s, and WinG may all be removed from within the installation program.   Because installation of the product is only necessary under Windows 3.1, you should never have to uninstall the game with Windows 95.

Note: Removing WinG or Win32s will render the system unable to run Humongous Entertainment games, or **any other programs which require these libraries**.

To remove the game files, just follow these steps:

1. Insert the game CD into your CD-ROM drive.
2. Open the File menu in Program Manager and select **Run**...
3. Type **D:\INSTALL** and press **Enter**
   (Be sure to replace D: with the drive letter of your CD-ROM drive)
4. Click the **Advanced Options** button in the *Welcome to Install* dialog box.   This will open the Advanced Options dialog box.
5. Click on the **Uninstall Options** button to open the *Uninstall Options* dialog box.   Click **Yes** to continue.
6. Check the components (Game, WinG, or Win32s) which you wish to uninstall, then click **Continue**.

The selected components will be removed from the system, as will the icons which they created.   The computer may have to be restarted for these changes to take effect

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Win32s is Microsofts collection of 32-bit Windows system files.   These extensions to the operating system will allow a 32-bit application to be run under Windows 3.1 and 3.11.   Since Win32s does not ship with Windows 3.1 or 3.11, it must be installed prior to running Humongous Entertainment games.   We install version 1.3.

WinG is a Microsoft system component which can greatly increase display performance.   We install version 1.0.

A **cutscene** is one of the animated sequences in a Humongous Entertainment game which unfolds without any need for input from the player, like a movie.   A good example would be the animated introduction to the game.