

TOPICS

**The Nature and History of Software
Development**

Problems with Software Development

**Software Engineering Paradigms and
Technology**

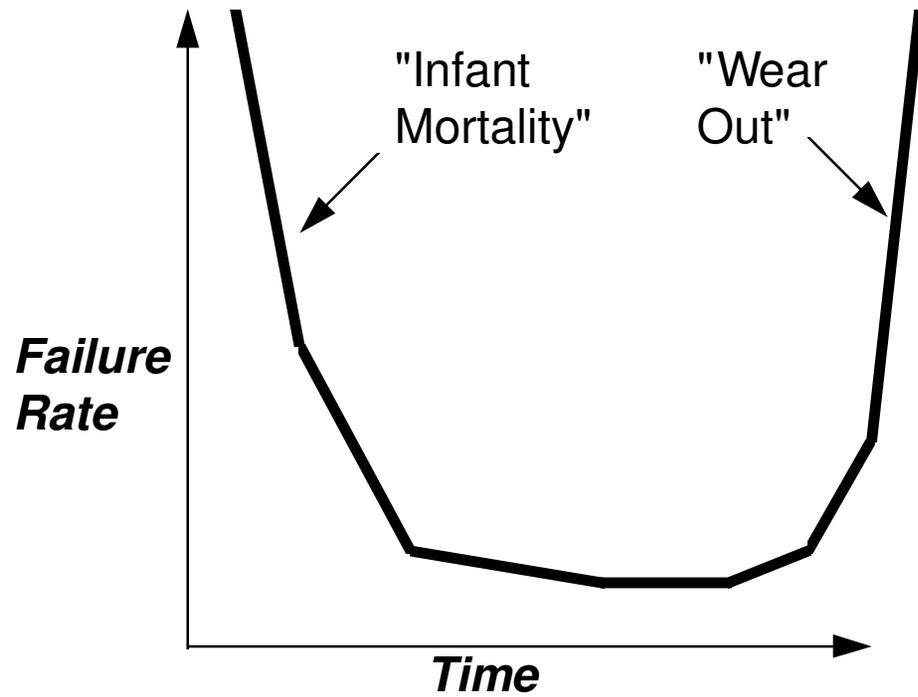
THE NATURE OF SOFTWARE

- **Characteristics of Software**
- **Failure Curves for Hardware and Software**
- **Software Components**
- **Software Configuration**
- **Software Application Areas**

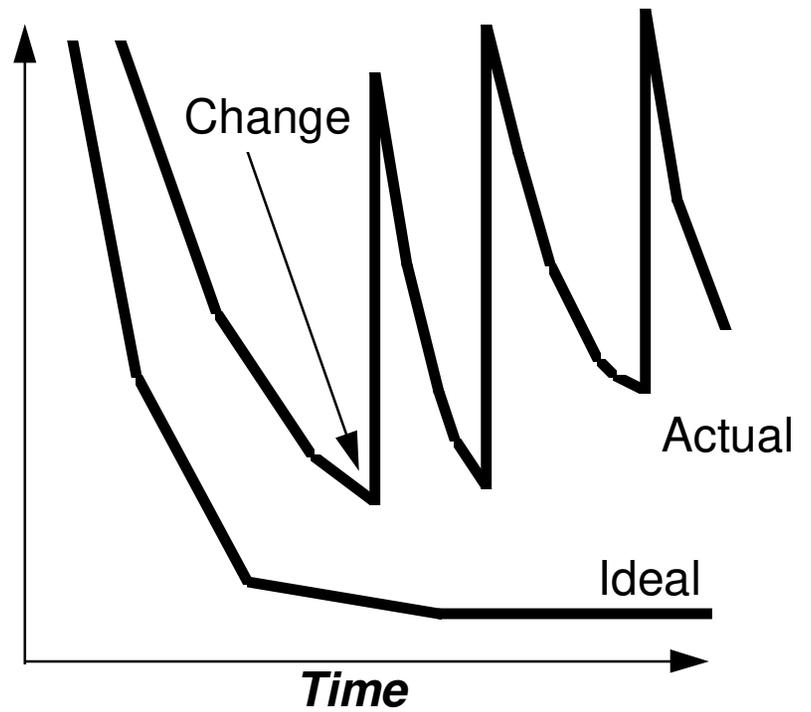
Characteristics of Software

- **Software is *programs, documents, and data.***
- **Software is developed or engineered; it is not manufactured like hardware.**
- **Software does not wear out, but it does *deteriorate.***
- **Most software is custom-built, rather than being assembled from existing components.**
- **Software is a *business opportunity.***

Failure Curves for Hardware and Software



FAILURE CURVE FOR HARDWARE

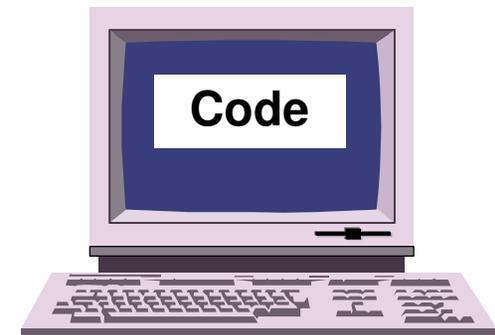
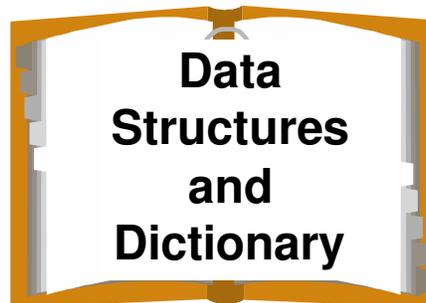
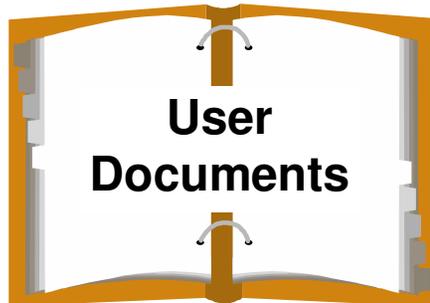


FAILURE CURVE FOR SOFTWARE

Software Components

- Software programs, or software systems, consist of *components*.
- A set of components which comprise a logical unit of software is called a *software configuration item*.
- Reuse and development of reliable, trusted software components improves software *quality* and *productivity*.
- Computer language forms:
 - Machine level (microcode, digital signal generators)
 - Assembly language (PC assembler, controllers)
 - High-order languages (FORTRAN, Pascal, C, Ada, ...)
 - Specialized languages (LISP, OPS5, Prolog, ...)
 - Fourth generation languages (databases, windows apps)

Software Configuration



Software Development Activities

- **Planning Activity**
 - **Software Project Plan**
- **Requirements Definition Activity**
 - **Software Requirements Specification**
 - **Software Test Plan and Procedures**
 - **Data Structures and Dictionary**
 - **User Documents**
- **Design Activity**
 - **Software Design Documents**
 - **Software Test Plan and Procedures**
 - **Data Structures and Dictionary**
- **Coding and Testing Activity**
 - **Code**
 - **Software Test Plan and Procedures**
- **Delivery and Maintenance Activity**
 - **User Documents**
 - **Others as needed**

Software Application Domains

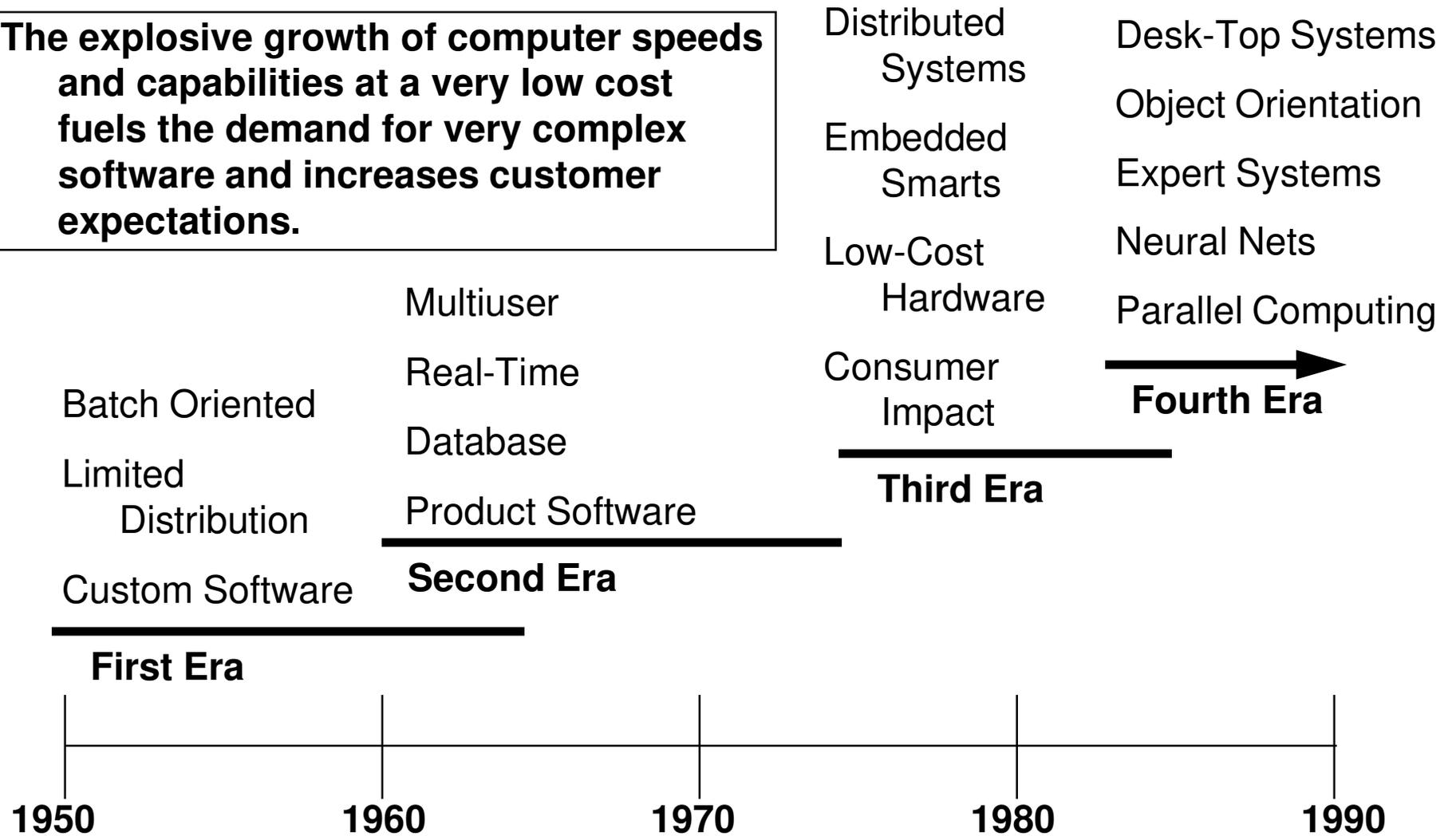
- **System**
 - compilers
 - editors
 - Operating Systems
- **Real Time**
 - machine control
 - auto controls
- **Business**
 - databases
 - stock management
- **Personal Computer**
 - all non-realtime above
- **Embedded**
 - appliance control
 - FPGA programs
 - auto controls
- **Engineering and Scientific**
 - simulation
 - computer-aided design
 - "number crunching"
- **Artificial Intelligence**
 - expert systems
 - neural networks

HISTORY OF SOFTWARE DEVELOPMENT

- **Role of Software**
- **Industrial View**

Role of Software

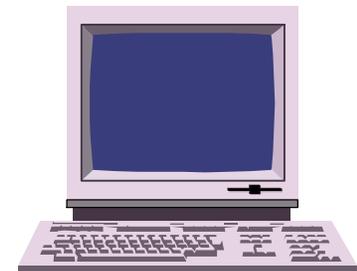
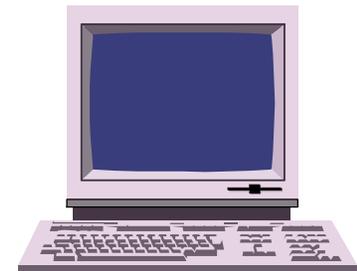
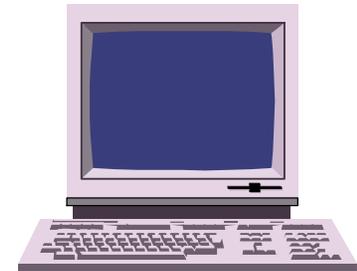
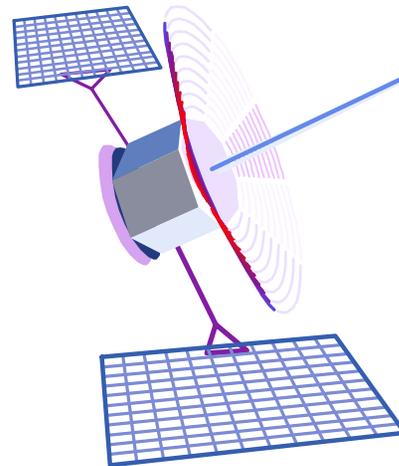
The explosive growth of computer speeds and capabilities at a very low cost fuels the demand for very complex software and increases customer expectations.



Role of Software, Continued

Where Do We Go From Here?

- **Parallel computing to extend speed of computation**
- **Object-oriented methods of software design**
- **Software frameworks evolve to handle larger and multiprogram systems**
- **Heavy dependence on graphics interfaces**
- **Artificial intelligence and neural computing become useful**
- **National computing motivates huge software systems**
- **Advanced programming languages**



Industrial View



- Why does it take so long to finish a working software system?
- Why are development costs so high?
- Why can't we find all software errors before software is delivered?
- How can we measure the progress of software development?
- How can we survive in the global economy?