

TOPICS

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SOFTWARE PROJECT ESTIMATION

Overview

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Overview

Estimation of:

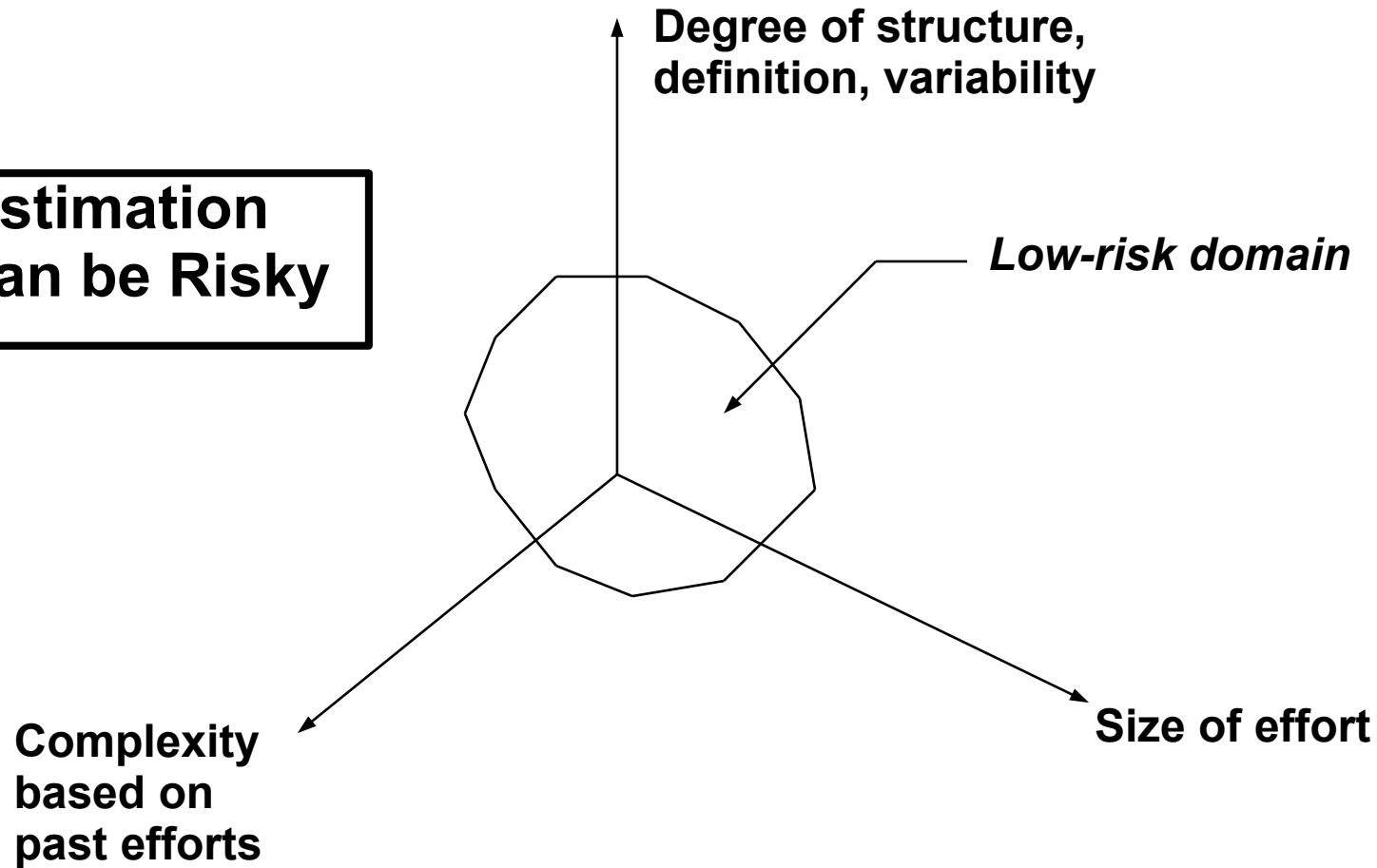
- **resources**
- **costs**
- **schedules**

Requires:

- **experience**
- **historical information**
- **quantitative measures of qualitative data**

Overview, Continued

**Estimation
can be Risky**



Resources

Planning Task 1: Software Scope

1. Statement of software scope must be bounded
2. Software scope describes:

function

performance

constraints

interfaces

reliability



Resources, Continued

Planning Task 2: Estimation of Needed Resources

Specify:

Required skills

Availability

Duration of tasks

Start date

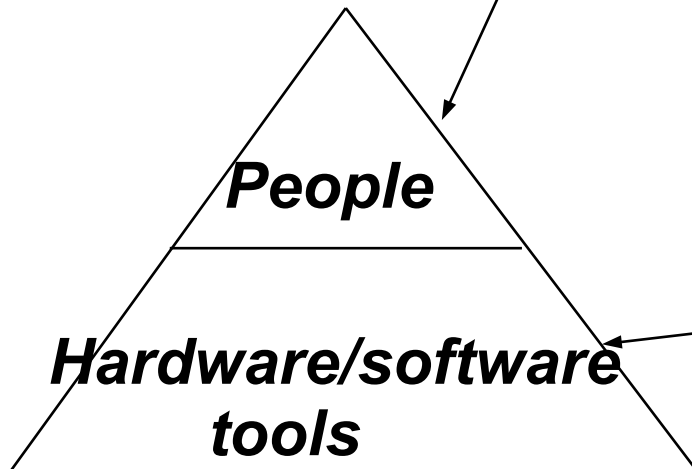
Specify:

Description

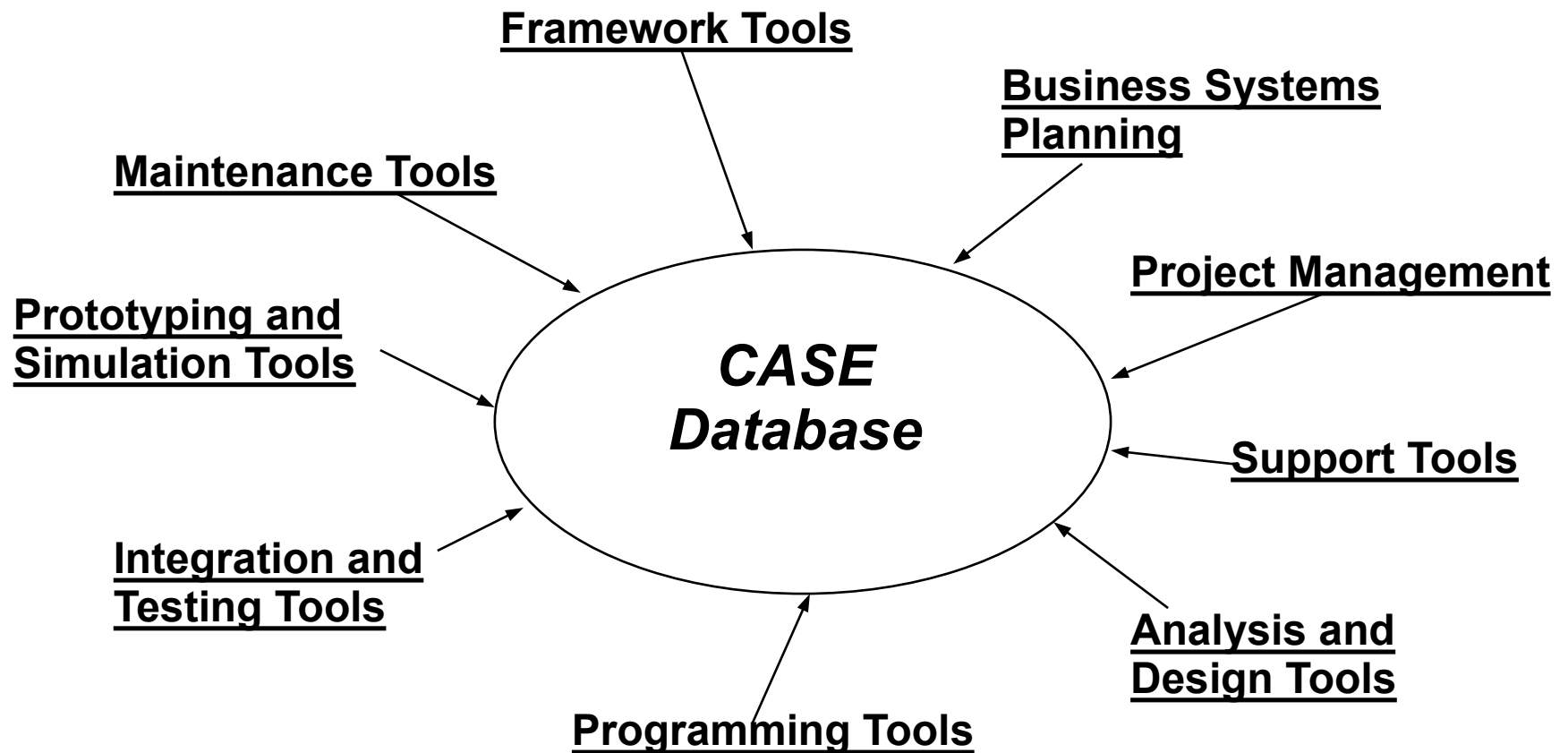
Availability

Duration of use

Delivery date



Resources, Continued



CASE - Computer-Aided Software Engineering

Resources, Continued

Reuse - A Resource

Two rules:

1. If existing software meets requirements, then

acquire and use it!

2. If existing software can meet requirements with some modification, then

be careful!

The cost of modification can exceed the cost of new development!

Decomposition Techniques

LOC and FP Estimation
Effort Estimation

Decomposition Techniques, Continued

LOC and FP Estimation

The idea is that the person planning the software project:

creates a bounded statement of the scope of the software

decomposes the scope into smaller subfunctions

estimates LOC or FP for each subfunction

**applies baseline productivity metrics (e.g., LOC/person-month) to
LOC or FP estimates to produce a cost or effort estimate for each
subfunction**

**combines estimates for each subfunction to derive estimates for the
entire project**

Decomposition Techniques, Continued

Differences Between LOC and FP

FP estimation techniques require less detail than LOC

LOC is estimate directly while FP is estimated indirectly

Using LOC or FP to Estimate Effort

1. Estimate LOC or FP values for each subfunction

Use historical data (or intuition, if necessary)

Three estimates: optimistic (o), most likely (m), and pessimistic (b)

2. Calculate expected value for each subfunction $E = \frac{a + 4m + b}{6}$

3. Apply productivity data to get effort to be expended; two ways:

1. Total expected LOC or FP for all subfunctions and divide this by the expected LOC or FP completed per person-month (estimated from past projects); example:

*Effort = 310 expected FP for project / 5.5 expected FP per person-month
= 56 person-months*

2. Multiply each subfunction LOC or FP by the adjusted productivity value (based on the estimated complexity of the function) and sum the results for all subfunctions in the project

Effort Estimation by Function

CAD Program Example

<i>Function</i>	<i>Optimistic</i>	<i>Most Likely</i>	<i>Pessimistic</i>	<i>Expected</i>	<i>\$/Line</i>	<i>Line/Month</i>	<i>Cost</i>	<i>Months</i>
User interface control	1800	2400	2650	2,340	\$14	315	\$ 32,760	7.4
2-D geometric analysis	4100	5200	7400	5,380	\$20	220	\$107,600	24.4
3-D geometric analysis	4600	6900	8600	6,800	\$20	220	\$136,000	30.9
Data structure mgmt	2950	3400	3600	3,350	\$18	240	\$ 60,300	13.9
Graphics display	4050	4900	6200	4,950	\$22	200	\$108,900	24.7
Peripheral control	2000	2100	2450	2,140	\$28	140	\$ 59,920	15.2
Design analysis	6600	8500	9800	8,400	\$18	300	\$151,200	28.0
Estimated Effort				33,360			\$656,680	144.5

Estimated Cost: \$ 656,680

Estimated Effort: 144.5 person-months

Effort Estimation by Task

CAD Program Example

<i>Function</i>	<i>RA</i>	<i>Design</i>	<i>Code</i>	<i>Test</i>	<i>Total</i>
User interface control	1.0	2.0	0.5	3.5	7.0
2-D geometric analysis	2.0	10.0	4.5	9.5	26.0
3-D geometric analysis	2.5	12.0	6.0	11.0	31.5
Data structure mgmt	2.0	6.0	3.0	4.0	15.0
Graphics display	1.5	11.0	4.0	10.5	27.0
Peripheral control	1.5	6.0	3.5	5.0	16.0
Design analysis	4.0	14.0	5.0	7.0	30.0
Total	14.5	61.0	26.5	50.5	152.5
Rate	\$ 708,075	5200	4800	4250	4500
Estimated Cost: \$ 708,075	79,100	252,800	112,625	227,250	708,075
Estimated Effort: 152.5 person-months					

Empirical Estimation Models

Static single-variable model (example: COCOMO)

$$\text{Resource} \propto cx^d$$

where

x is the estimated characteristic (LOC, FP, effort, etc.)

c and d are constants derived from data collected from past projects

Static multivariable model

$$\text{Resource} \propto cx^a dy^b \dots$$

where

x, y, ... and c, d, ... are as above

Dynamic multivariable model

Project resource requirements are determined over a series of time steps

Theoretical (example: Putman Estimation Model)

Uses equations derived from hypothesized expenditure curves

COCOMO

Involves basic, intermediate, and advanced models

Basic model:

$$\text{Effort} = a(b)KLOC^{b(b)} \text{ person - months}$$

$$\text{Development_Time} = c(b)\text{Effort}^{d(b)} \text{ months}$$

$a(b)$, $b(b)$, $c(b)$, and $d(b)$ are determined from the table:

<i>Software Project</i>	<i>a(b)</i>	<i>b(b)</i>	<i>c(b)</i>	<i>d(b)</i>
Organic	2.4	1.05	2.5	0.38
Semidetached	3.0	1.12	2.5	0.35
Embedded	3.6	1.20	2.5	0.32

COCOMO, Continued

Example of COCOMO basic model on the CAD program:

$$\begin{aligned}\text{Effort} &= 3.0 (\text{LOC}) ^{1.12} \\ &= 3.0 (33.3) ^{1.12} \\ &= 152 \text{ person-months}\end{aligned}$$

$$\begin{aligned}\text{Development Time} &= 2.5 (\text{Effort}) ^{0.35} \\ &= 2.5 (152) ^{0.35} \\ &= 14.5 \text{ months}\end{aligned}$$

Thus, estimated number of people N is:

$$\begin{aligned}N &= \text{Effort} / \text{Development Time} \\ &= 152 / 14.5 \\ &= 11 \text{ people}\end{aligned}$$

Putman Estimation Model

Data is derived from large projects

Model is applicable to smaller projects as well

The distribution of effort is described by the Rayleigh-Norden curve

