Warlords Battlery is a combination of elements taken from SSG's original and popular turn based Warlords series and nicking the real-time idea from games like Microsoft's Ages of Empires. To make the game more interesting you create a hero at the beginning of the game and try and develop the character throughout game making for a more involved action strategy game. As you progress through the campaigns or Internet multiplayer games your hero gains experience he will be able to choose a speciality class that will strengthen his attributes.