

# This is a quick port of IconKit 1.2 to OPENSTEP 4.2 MacOS.

Installation instructions:

- 1) open the PB.project in ./IconKit-4.2/Framework
- 2) make install (the Framework installs to /LocalLibrary/Frameworks)
- 3) open the PB.project in ./IconKit-4.2/FileViewer
- 4) make
- 5) run, the FileViewer should come up
- 6) open the PB.project in ./IconKit-4.2/Palette
- 7) make palette
- 8) open the Palette in IB...

I've tested only a little piece of the entire source. The FileViewer app is running, and that's it.

Please do not ask for support or any further enhancements.

Greetings from Germany,

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