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**To the person in charge of the archive:** the file *MahJong.app.tar.Z* contains a compressed and tarred version of the MahJong game:

- Only the executable is present;
- The code of this application is not related with the NeXTmj already in the archive;
- This software is distributed as shareware.

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**FROM THE README FILE:**

## Welcome to the game of MahJong !

I know that there is already a MahJong game available at public archive sites; but because I wanted more functionalities and I was looking for a good example in order to learn NeXTSTEP programming environment, I decided to write again this application from scratch. I did it on a NeXTStation Color, for this reason the tiles look far better in color than in black&white. However redrawing the tiles is straightforward (all images are in the MahJong.app folder), you only need some patience!

So here is the result ð have a look and enjoy!

**This is a shareware software.** Feel free to copy and distribute it, but if you like it and use it send me the following fee:

Single license (one machine) US\$ 10

Site license US\$ 10 for the first machine

US\$ 5 for every supplementary machine

I will not support this program. Moreover this program is distributed without any warranty, expressed or implied. However I would appreciate any feedback (bugs report, suggestions,<sup>1/4</sup>).

Thanks a lot!

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## **Credits**

I used the "Animator" class by R.E. Crandall and the "Subprocess" class by C. L. Oei. Thanks to both of them!

The chinese characters are borrowed from a previous MahJong game found on the server.

Of course I am grateful to NeXT Inc. for their great job!

## **History**

Version 1.0 , June 1992: First Official Release