

80 Background processing

Written by Claus Rautenstrauch, West Germany
 Modified by Todd Carper

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In multi-user mode, "sleeping Macs" can work as background processors

Printing reports, calculations and sequential searches in large databases may take a lot of time and the user will have to wait for his Mac to finish. Normally, not every Mac in a network will be used, so the idea is to let the unused Macs do the time-consuming work. To accomplish this, when a user leaves his Mac after his work is done he does not shut down the Mac, but enables a menu option which calls the following procedure:

```

ON ERROR CALL (Problem)           `if system error encountered, call
ON EVENT CALL (EventDrv)          `pressing RETURN will abort the endless loop
Loop:=True
While (Loop)                        `start of "endless loop"
  MESSAGE (" I'm sleeping, press RETURN to wake me up ")
  vNow := Current time
  While ((Current time-vNow) < 60)    `wait one minute, until looking for "ToDo"
  End while

  While (Semaphore ("PleaseWait"))    `maybe more than one sleeping Mac wants to
  End While                          `read "ToDo"

  LOAD VARIABLE ("ToDo";ToDo)
  If (Undefined (ToDo))               `ToDo is not there
    CLEAR SEMAPHORE ("PleaseWait")
  Else
    DELETE DOCUMENT ("ToDo")         `First free ToDo, ...
    CLEAR SEMAPHORE ("PleaseWait")
    EXECUTE (ToDo)                   `then execute ToDo
    CLEAR VARIABLE ("ToDo")
  End If
End While

```

The idea of this procedure is following: if a user who wants a time-consuming procedure to be executed by a sleeping Mac, he creates a variable (called "ToDo"), assigns to this variable the name of the procedure (maybe with a parameter list) which should be executed, and saves it on the server volume of his application. The sleeping Mac executes an "endless loop" (beginning with "**While**(Loop)"), which tests every minute if the variable "ToDo" was saved on the volume. If this variable was saved, the contents of it would be interpreted as a procedure name and this procedure would be executed.

The so called "endless loop" isn't really an endless loop because it can be interrupted by pressing the RETURN-key. This is managed by the **ON EVENT CALL** (EventDrv).

```

` Global Procedure: EventDrv
If (Keycode=13)

```



```
CLEAR SEMAPHORE ("PleaseWait")  
CLEAR VARIABLE ("ToDo")  
Loop:=False  
End If
```



` Global procedure: Problem

ok:=1

CONFIRM("A problem has been encountered, press OK to continue, Cancel to abort")

If(ok=**FALSE**)

Loop:=**FALSE**

End if

