

#47 Install externals either in the .res or proc.ext files

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Install any externals in either the .res or proc.ext files in order to prevent ID conflicts.

You are able to install 4th Dimension externals in 3 locations:

<i>location</i>	<i>method</i>	<i>where able to access</i>
System folder	proc.ext file	available for all 4d applications
Applications folder	proc.ext file	available for this application only
.res file	using the external mover	available for this application only

When installing externals, take care not to install the same external in more than one location. For example, do not install similarly ID's externals in the application's .res file and in the application's proc.ext file. The external will behave erratically if the above condition occurs.

If you discover any externals are installed in more than one location, merely remove any duplicates from either of the files mentioned above.

Be sure to leave the name the proc.ext file alone, as 4th Dimension looks for the name "proc.ext" upon opening the application.

