

PGS.MD5

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Chapter 1

PGS.MD5

1.1 savedocument

SAVEDOCUMENT

This saves an open document.

```
savedocument <DEFAULT | FILE filepath> [FILTER name]
[TEMPLATE] [progress] [mode] [DOCUMENT name]
```

DEFAULT	Saves using the existing filename and path.
FILE/s	The filename and path to which to save.
FILTER/s	The filter to use. Options: IFFDOC (default).
TEMPLATE/k	Saves the document as a template.
progress/k	Toggle to display a progress meter. Options: STATUS NOSTATUS (default).
mode/k	The user prompt mode. Options: FORCE ALERT QUIET (default). Force overwrites without asking for confirmation, alert opens an alert box for confirmation, and quiet overwrites without confirmation but returns an error if a file is overwritten.
DOCUMENT	The document name. (Default=current)

Notes:

If DEFAULT is used and the file has not been previously saved, the file dialog box will open.

Examples:

```
savedocument file 'Documents:Project' status
```

```
savedocument default nostatus force
```

1.2 savefontprefs

SAVEFONTPREFS

This saves the current font paths added in the Font Preferences dialog box.

```
savefontprefs <FILE filepath | DEFAULT>
```

FILE/s The filename and path of the fontprefs file to save.

DEFAULT Saves to PageStream3.fontprefs.

Examples:

```
savefontprefs file 'NewsletterFonts.fontprefs'
```

```
savefontprefs default
```

1.3 saveprintprefs

SAVEPRINTPREFS

This saves the current print settings in the Printing Preferences dialog box.

```
saveprintprefs <FILE filepath | DEFAULT>
```

FILE/s The filename and path of the preferences file to which to save.

DEFAULT Saves to the PageStream3 Preferences file.

Notes:

You can save printing preferences to a preferences file containing other preference items.

Examples:

```
saveprintprefs default
```

```
saveprintprefs file 'PageStream3:ServiceBureau.prefs'
```

1.4 savesettings

SAVESETTINGS

This saves all of the program preferences.

```
savesettings <FILE filepath | DEFAULT>
```

FILE/s The filename and path of the preferences file to save.

DEFAULT Saves to the PageStream3 Preferences file.

Examples:

```
savesettings default
```

```
savesettings file 'PageStream3:Letters.prefs'
```

1.5 savesnapshot

SAVESNAPSHOT

This saves the position and size of the current window and all palettes.

```
savesnapshot <FILE filepath | DEFAULT>
```

FILE/s The filename and path of the preferences file to which to save.

DEFAULT Saves to the PageStream3 Preferences file.

Examples:

```
savesnapshot default
```

```
savesnapshot file 'PageStream3:tiled.prefs'
```

1.6 savestyletags

SAVESTYLETAGS

This saves the current style tags in an IFF CTAG file.

```
savestyletags <FILE filepath | ASK> [type] [progress]  
[DOCUMENT name | WINDOW name | CHAPTER name]
```

FILE/s The filename and path of the style tag file to save.

ASK Opens a file selector to select the file.

type/k The type of style tags to save. Options: ALL (default)|CHARACTER|PARAGRAPH|OBJECT|COLOR.

progress/k Toggle to display a progress meter. Options: STATUS|NOSTATUS (default).

DOCUMENT/s The document name. Default=current.

WINDOW/s The window name. Default=current.

CHAPTER/s The document/chapter name. Default=current.

Notes:

Colors are stored as color style tags, so colors are

also saved in IFF CTAG files.

Examples:

```
savestyletags file 'Work:Documents/MyColors' color
```

```
savestyletags ask status
```

1.7 scaleobject

SCALEOBJECT

Scales objects by a percentage or relative amount.

```
scaleobject <[SCALE scalex scaley] |  
[OLDPOINT oldx oldy NEWPOINT newx newy]>  
[ROTATE angle | SKEW slantangle twistangle]  
[ABOUT <pointx | axisx> <pointy | axisy> |  
ABOUTCENTER]  
[DOCUMENT name | WINDOW name | OBJECTID number]
```

SCALE/d	The percentage scale.
OLDPOINT/d	The relative scale start point.
NEWPOINT/d	The relative scale end point.
ROTATE/d	The rotation angle. Default=0.
SKEW/d	The slant and twist angle.
SLANT/d	The slant angle.
TWIST/d	The twist angle.
ABOUT	The scale reference point.
pointx/d	The horizontal scale point.
axisx/k	The horizontal scale axis. Options: LEFT CENTER RIGHT.
pointy/d	The vertical scale point.
axisy/k	The vertical scale axis. Options: TOP MIDDLE BOTTOM.
ABOUTCENTER	Scales about its center. Default.
DOCUMENT/s	The document name. Default=current.
WINDOW/s	The window name. Default=current.
OBJECTID/i	The number of the object to manipulate. Default=current.

Notes:

When OLDPOINT and NEWPOINT are used to scale an object, the amount the object is scaled is determined by taking the differences between the horizontal and vertical positions of these points and relating them to the size of the object.

Examples:

```
scaleobject scale 80 100
```

```
scaleobject oldpoint 1.25 newpoint 4.15
```

scaleobject scale 50 50 about left top

1.8 screentoback

SCREENTOBACK

Sends the screen on which PageStream is open to the back of all screens.

screentoback (no parameters)

Examples:

screentoback

1.9 screentofront

SCREENTOFRONT

Brings the screen on which PageStream is open to the front of all screens.

screentofront (no parameters)

Examples:

screentofront

1.10 scriptpalette

SCRIPTPALETTE

Displays the Script palette.

scriptpalette [status] [AT pointx pointy]
[SIZE width height] [COLLAPSED state] [SAVE]

status/k The palette's display status. Options:
 SHOW|HIDE|TOGGLE.

AT/i The palette position in pixels.

SIZE/i The palette size in pixels.

COLLAPSED/k The collapsed state of the palette.
 Options: ON|OFF.

SAVE Saves the palette settings to the
 PageStream3 Preferences file.

Notes:

TOGGLE may not be used in conjunction with SAVE.

Examples:

```
scriptpalette toggle
```

```
scriptpalette show at 500 300 size 180 172 save
```

```
scriptpalette hide
```

1.11 selectmasterpage

SELECTMASTERPAGE

Select the master page for a page and set how to show its objects.

```
selectmasterpage <NAME name> [PAGE number]
[stack] [status] [RIPPLE | TO number]
```

NAME/s The master page name to use for the page.
 PAGE/s The number of the page to set.
 Default=current.
 stack/k The stack position. Options: INFRONT|INBACK.
 status/k The master page's objects' display status.
 Options: SHOW|HIDE. Default=current.
 RIPPLE Sets the master page for all following pages
 until the next page which has been
 specifically set.
 TO/s Sets the master page for pages from PAGE to
 this page number.

Examples:

```
selectmasterpage name 'Default MPage' page 5 inback
```

```
selectmasterpage name '2 Column Layout' ripple
```

```
selectmasterpage 'Newsletter pages' page 3 to 9
```

1.12 selectobject

SELECTOBJECT

Selects object(s).

```
selectobject <NONE | ALL |
<OBJECTID [number] [how]> |
<RANGE left top right bottom [stack] [how]> |
<AT pointx pointy> [stack] [how]>>
[PAGE number | MPG name | WINDOW name]
```

NONE Deselects all objects.
 ALL Selects all the objects on the page.

OBJECTID/i Selects an object by its ID.
 RANGE/d Selects objects inside these coordinates.
 AT/d Selects the objects at this point.

 how/K Specifies how to add new objects to an existing selection. Options:
 REPLACE Replaces selected objects with these objects.
 ADD Adds to the selected object list.
 REMOVE Removes these objects from the selected object list.
 TOGGLE Adds these objects to the selected object list if they are not already selected; removes them if they are selected.
 AND Selects only the objects common to the new selected objects and to the previous selection list.
 stack/k Specifies which objects to select. Options:
 FRONTMOST Selects the frontmost object at the point. Default for AT.
 BACKMOST Selects the backmost object at the point.
 EVERY Selects all the objects in the stack at the point. Default for RANGE.
 PAGE/s The page number.
 MPG/s The master page name and side.
 WINDOW/s The window name. Default=current.

Notes:

You cannot select objects on more than one page simultaneously. If an object is selected, selecting an object on another page will deselect the first object.

Examples:

```
selectobject at 4.24 5.382 backmost
```

```
selectobject range 1 1 5 5 remove
```

```
selectobject all
```

1.13 selectonpaste

SELECTONPASTE

Automatically selects text when imported or pasted. This is useful if you want to apply text immediately after importing it or pasting it.

selectonpaste [status] [SAVE]

status/k Select on paste status. Options:
ON|OFF|TOGGLE.

SAVE Saves to the PageStream3 Preferences file.

Examples:

selectonpaste on save

selectonpaste toggle

1.14 selectpoint

SELECTPOINT

Selects a path point.

selectpoint [neighbor] [POINTINDEX point]
[DOCUMENT name | WINDOW name | OBJECTID number]

neighbor/k Selects a neighboring point. Options:
NEXT|PREVIOUS.

POINTINDEX/i The number of the point to select.
Default=selected point(s).

DOCUMENT/s The document name. Default=current.

WINDOW/s The window name. Default=current.

OBJECTID/i The number of the object to manipulate.
Default=current.

Notes:

Pointindex identification numbers are numbered from 0
starting with the first moveto in a path.

Examples:

selectpoint previous

selectpoint pointindex 23

1.15 selecttext

SELECTTEXT

Selects a block of text.

selecttext <what | AT pointx pointy [how] [stack] |
RANGE left top right bottom [how] [stack]>
[PAGE number | MPG name | DOCUMENT name | WINDOW name]

what/k Specifies what text to select. Options:

	ALL	Selects all the text in the article.
	PARAGRAPH	Selects the current paragraph(s).
	WORD	Selects the current word(s).
	FRAME	Selects the current frame(s).
	LINE	Selects the current line(s).
	NONE	Deselects selected text.
AT/d		Places the insertion point and selects the article at this position.
RANGE/d		Selects all the text in this area.
how/K		Specifies how to add new text to an existing selection. Options:
	REPLACE	Replaces selected text with this text. Default.
	ADD	Adds to the selected text.
stack/k		Specifies which articles to select in. Options:
	FRONTMOST	Selects in the frontmost article at the point. Default.
	BACKMOST	Selects in the backmost article at the point.
PAGE/s		The page number. Default=current insertion point.
MPG/s		The master page name and side.
DOCUMENT/s		The document name. Default=current.
WINDOW/s		The window name. Default=current.

Examples:

```
selecttext all
```

```
selecttext range 1.25 3.3 1.75 5.25 add
```

1.16 sendbackward

SENDBACKWARD

Sends selected object(s) backward one level in the stack.

```
sendbackward [DOCUMENT name | WINDOW name |
OBJECTID number]
```

DOCUMENT/s The document name. Default=current.

WINDOW/s The window name. Default=current.

OBJECTID/i The number of the object to manipulate. Default=current.

Examples:

```
sendbackward
```

```
sendbackward document 'project.doc'
```

1.17 sendtoback

SENDBACK

Sends selected object(s) backward to the bottom of the stack.

sendtoback [DOCUMENT name | WINDOW name |
OBJECTID number]

DOCUMENT/s The document name. Default=current.

WINDOW/s The window name. Default=current.

OBJECTID/i The number of the object to manipulate.
Default=current.

Examples:

sendtoback

sendtoback document 'project.doc'

1.18 setalignment

SETALIGNMENT

Sets the paragraph alignment for the paragraph at the insertion point, for selected paragraphs or for a style tag.

setalignment <alignment>
[DOCUMENT name | WINDOW name | STYLETAG name]

alignment/k Sets the alignment type. Options:
JUSTIFY Sets justified alignment.
LEFT Sets flush left alignment.
CENTER Sets centered alignment.
RIGHT Sets flush right alignment.

DOCUMENT/s The document name. Default=current.

WINDOW/s The window name. Default=current.

STYLETAG/s Sets the attribute for a style tag.

Examples:

setalignment left styletag 'Body Text'

setalignment justify document 'project.doc'

1.19 setarcdefaults

SETARCDEFAULTS

Sets the default type of arcs drawn.

```
setarcdefaults [type] [ANGLES start end] [SAVE]
```

```
type/k      Sets the ellipse type. Options:
             PIE   A closed arc of an ellipse.
             ARC   An open arc of an ellipse
ANGLES/d    The starting and ending angles.
             Default=90\textdegree{},360\textdegree{}.
SAVE        Saves the values to the PageStream3
             Preferences file.
```

Examples:

```
setarcdefaults pie angles 90 155.3 save
```

1.20 setarexxgadget

SETAREXXGADGET

Resets a control's parameters. The dialog box and control must first be added.

```
setarexxgadget <dbox chandle> [LEFT left] [TOP top]
[WIDTH width] [HEIGHT height] [LABEL name]
[LABELPOS pos] [STRING text] [BORDER style]
[CHECKED status] [LIST handle] [CURRENT value]
[TOTAL value]
```

```
dbox/i      The dialog box handle.
dhandle/i   The control handle.
LEFT/i      The left edge of the control.
TOP/i       The top edge of the control.
WIDTH/i     The width of the control.
HEIGHT/i    The height of multiline and scrolllist
             controls. Minimum=36
LABEL/s     The control's label.
LABELPOS/s  The label position relative to the
             control. Options: LEFT|RIGHT|ABOVE|
             ABOVELEFT|ABOVERIGHT|BELOW|BELOWLEFT|
             BELOWRIGHT|CENTER|CENTERLEFT|CENTERRIGHT|
             LEFTABOVE|LEFTBELOW|RIGHTABOVE|RIGHTBELOW.
             Default=left except for checkbox=right.
STRING/s    The default text of a string, multiline
             or text control.
BORDER/k    The border type of a text control.
             Options: NONE|RAISED|RECESSED|SHINE|
             SHADOW|TEXT.
CHECKED/k   The default state of a checkbox. Options:
             TRUE|FALSE.
LIST/i      The list handle for a popup, cycle or
             scrolllist control.
CURRENT/i   The default list item for a popup, cycle
             or scrolllist, or the default slider
             position (decimal).
TOTAL/d     The range of a slider.
```


Notes:

The width and position of controls does not include the label. Position is not applicable to exit buttons because the label is centered on the button.

String controls are editable text fields; multilines allow multiple lines of text. Text controls are non-editable text displays.

Precede the character to underscore as a keyboard shortcut in the label name. For example, "_Add" would make "A" the keyboard shortcut for an "Add" control.

Examples:

```
setarexxgadget reqhandle check1 checked true

setarexxgadget req iList1 list fonts current 'Times'

setarexxgadget iDBox nametext 'Simple'

setarexxgadget req cyanslider current 15 total 100
```

1.21 setarticle

SETARTICLE

Sets an article to be internal or external. Internal articles are saved in the document file. External articles store only the article filename and path in the document file.

```
setarticle [stored] [FILE filepath] [ARTICLE name |
DOCUMENT name | WINDOW name | ARTICLEID number]
```

stored/k	Specifies if the article is internal. Options: INTERNAL EXTERNAL.
FILE/s	The filepath and name of the article.
ARTICLE/s	The name of the article to set.
DOCUMENT/s	The document name. Default=current.
WINDOW/s	The window name. Default=current.
ARTICLEID/i	The number of the article. Default=current.

Examples:

```
setarticle internal

setarticle external article 'Story1'

setarticle external file 'Essay.2'
```

```
setarticle external path 'Text:Essay.2'
```

1.22 setarticledesc

SETARTICLEDESC

Sets the description of an article.

```
setarticledesc <description> [ARTICLE name |  
DOCUMENT name | WINDOW name | ARTICLEID number]
```

description/s The article description.
ARTICLE/s The name of the article to set.
DOCUMENT/s The document name. Default=current.
WINDOW/s The window name. Default=current.
ARTICLEID/i The number of the article.
Default=current.

Examples:

```
setarticledesc 'Lead story on Olympics'
```

```
setarticledesc '1996 Olympics' article 'Story1'
```

1.23 setarticlename

SETARTICLENAME

Sets the name of an article.

```
setarticlename <name> [ARTICLE name |  
DOCUMENT name | WINDOW name | ARTICLEID number]
```

name/s The new name of the article.
ARTICLE/s The name of the article to set.
DOCUMENT/s The document name. Default=current.
WINDOW/s The window name. Default=current.
ARTICLEID/i The number of the article.
Default=current.

Examples:

```
setarticlename 'LeadStory'
```

```
setarticlename 'LeadStory' article 'Story1'
```

1.24 setautocolumns

SETAUTOCOLUMNS

Set the automatic column frame creation feature for importing text.

setmeasurements [status] [SAVE]

status/k Automatic text frames status. Options:
ON|OFF|TOGGLE.

SAVE Saves to the PageStream3 Preferences file.

Examples:

setautocolumns on save

setautocolumns toggle

1.25 setbackup

SETBACKUP

Changes the autobackup and autosave status.

setbackup [AUTOBACKUP status [COUNT number]]
[AUTOSAVE status [INTERVAL time]] [PATH filepath]
[SAVE]

status/k Sets the feature status. Options:
ON|OFF|TOGGLE.

AUTOBACKUP/k Sets the autobackup status.

COUNT/i Sets the number of backup copies.

AUTOSAVE/k Sets the autosave status.

INTERVAL/i Sets the autosave interval in minutes.

PATH/s Sets the autosave and autobackup path.

SAVE Saves to the PageStream3 Preferences
file.

Notes:

The TOGGLE parameter may not be used in conjunction with the SAVE parameter.

Examples:

setbackup autobackup toggle count 3 path 'work:back'

setbackup autosave off

setbackup autobackup on autosave on interval 5 save

1.26 setbaseline

SETBASELINE

Sets the baseline offset at the insertion point, for selected text or for a style tag. This command has no menu equivalent since super and subscripts can be created with Type Style commands.

```
setbaseline <offset>
[DOCUMENT name | WINDOW name | STYLETAG name]
```

offset/d The baseline offset.
DOCUMENT/s The document name. Default=current.
WINDOW/s The window name. Default=current.
STYLETAG/s Sets the attribute for a style tag.

Examples:

```
setbaseline 6
setbaseline '0p2'
setbaseline '0.5"' document 'project.doc'
setbaseline 8 styletag 'Superior Text'
```

1.27 setbaselineleading

SETBASELINELEADING

Sets the leading method at the insertion point, for selected text or for a style tag.

```
setbaselineleading <method amount>
[DOCUMENT name | WINDOW name | STYLETAG name]
```

method/k The leading method. Options:

- RELATIVE Sets the baseline to a relative value from the top of the slug.
- TRELATIVE Sets to relative top of caps leading. The baseline is a relative value measured from the highest point of any character in the font.
- TFIXED Sets to top of caps leading. The baseline is a fixed value measured from the highest point of any character in the font. No interface equivalent.
- FIXED Sets the baseline to a fixed value offset from the top of the slug. No interface equivalent.

amount/d The baseline or top of caps offset.
DOCUMENT/s The document name. Default=current.

WINDOW/s The window name. Default=current.
STYLETAG/s Sets the attribute for a style tag.

Examples:

```
setbaselineleading relative 66
```

```
setbaselineleading fixed 8 styletag 'Body Text'
```

1.28 setbitmapeditor

SETBITMAPEDITOR

Set the default picture editor script for the Sned to Editor command.

```
setbitmapeditor <script> [SAVE]
```

script/s The filename and path of the script to use.
SAVE Saves to the PageStream3 Preferences file.

Examples:

```
setbitmapeditor 'Scripts/SendtoBME.rexx'
```

1.29 setbold

SETBOLD

Sets the bold style option at the insertion point, for selected text or for a style tag.

```
setbold <toggle> [DOCUMENT name | WINDOW name |  
STYLETAG name]
```

toggle/k Toggles on or off the style.
Options: on|off.

DOCUMENT/s The document name. Default=current.
WINDOW/s The window name. Default=current.
STYLETAG/s Sets the attribute for a style tag.

Examples:

```
setnormal on
```

```
setnormal off document 'project.doc'
```

1.30 setboxdefaults

SETBOXDEFAULTS

Sets the default radii for round cornered boxes.

```

setboxdefaults [type]
[CORNER radius | ECORNER radiusx radiusy] [SAVE]

type/k      Sets the corner type. Options:
             NORMAL   Square corners. Corner radii=0.
             ROUND    Outward rounded corners.
             SCALLOP   Inward rounded corners.
             BEVEL     Angled corners.
             INSET     Square insert corners.
CORNER/d     The corner radius.
ECORNER/d    The elliptical corner radius.
SAVE        Saves to the PageStream3 Preferences file.

```

Examples:

```
setboxdefaults round corner 0.25 save
```

1.31 setbullet

SETBULLET

Sets the bullet paragraph type for the paragraph at the insertion point, for selected paragraphs or for a style tag.

```

setbullet <OFF | ON <character/S
[FONT name] [STYLE name]>>
[DOCUMENT name | WINDOW name | STYLETAG name]

OFF          Toggles automatic bullets off.
ON           Toggles automatic bullets on
FONT/s       The name of the font. Default=current.
STYLE/s      The style of the font. Default=current.
DOCUMENT/s   The document name. Default=current.
WINDOW/s     The window name. Default=current.
STYLETAG/s   Sets the attribute for a style tag.

```

Notes:

To set the paragraph type to Normal, set the bullet and drop cap options to off.

You can enter a unicode value if the character for the bullet is not part of the standard character set. Type a backslash followed by the unicode value for a unicode character.

Examples:

```
setbullet on \8226
```

```
setbullet on '..' font 'AGaramond-Semibold'
```

```
setbullet off styletag 'Body Text'
```

1.32 setbusyrequester

SETBUSYREQUESTER

Sets the thermometer and message for an open busy dialog box.

```
setbusyrequester <handle> [MESSAGE text]
[THERMOMETER status] [ABORT status] [TOTAL value]
[CURRENT value]
```

handle/i	The handle of the dialog box to set.
MESSAGE/s	The single line of text to display.
THERMOMETER/k	Specifies whether the thermometer is used. Options: ENABLED DISABLED.
ABORT	Specifies whether the Stop button is available. Options: ENABLED DISABLED.
TOTAL/i	Sets the thermometer's total value.
CURRENT/i	Sets the thermometer's current value.

Examples:

```
openbusyrequester message 'Thinking...' thermometer \ensuremath{\lnot}
  enabled total 100 current 0
  bh=RESULT
do for i = 1 to 100
  /* script does something here */
  /* abort if stop is clicked else set mometer */
  getbusyrequester bh
  if result=1 then break else setbusyrequester bh \ensuremath{\lnot}
    current i
end i
closebusyrequester bh
```

1.33 setcase

SETCASE

Sets the case of text at the insertion point or for selected text. Unlike the MAKERUPPERCASE and related commands, this command does not change the case of the letters, but merely displays and prints them as the set case because the original case is retained. If the OFF parameter is later used, the original case will be re-applied. This command has no interface equivalent.

setcase <case>

case/k Sets the case. Options:

OFF	Does not force set the case.
UPPER	Sets the text to uppercase.
LOWER	Sets the text to lowercase.
CAPITALIZED	Sets the text to capitalized.

Examples:

setcase capitalized

1.34 setchapterdesc

SETCHAPTERDESCRIPTION

Sets the description of an open chapter.

setchapterdesc <text> [CHAPTER name | WINDOW name]

text/s The chapter description.

CHAPTER/s The document/chapter name. Default=current.

WINDOW/s The window name. Default=current.

Examples:

setchapterdescription 'For discussion of particles.'

1.35 setchaptername

SETCHAPTERNAME

Sets the name of an open chapter.

setchaptername <name> [CHAPTER name | WINDOW name]

name/s The new name of the chapter.

CHAPTER/s The document/chapter name. Default=current.

WINDOW/s The window name. Default=current.

Examples:

setchaptername 'Part IV' window 'Book.doc~View.1'

1.36 setchapternumbering

SETCHAPTERNUMBERING

Sets the chapter numbering system for chapters in a chapter or document. All chapters inside the

specified (or current) chapter or document will be affected.

```
setchapternumbering [START <AUTOMATIC |
CUSTOM number>] [MASTERPAGE name] [FORMAT type]
[LANGUAGE name] [PREFIX string]
[DOCUMENT name | CHAPTER name | WINDOW name]
```

START/k The numbering method. Options:
 AUTOMATIC Automatic numbering.
 CUSTOM/i Manual numbering and the start
 number.
MASTERPAGE The master page to use for blank pages.
FORMAT/k The number format: DEFAULT|LONG|ARABIC|
 ROMANUPPER|ROMANLOWER|ALPHAUPPER|
 ALPHALOWER.
LANGUAGE/s The number language:
 DEFAULT Document/chapter default.
 AMERICAN (English) | DEUTSCH (German) |
 NEDERLANDS (Dutch) | SUOMI (Finnish) |
 ITALIANO (Italian) | ESPAÑOL (Italian) |
 SVENSKA (Swedish)
PREFIX/s The prefix string.
DOCUMENT/s The document name. Default=current.
WINDOW/s The window name. Default=current.
CHAPTER/s The document/chapter name.
 Default=current.

Notes:

The START parameter is required because you can actually set the ending chapter number. This feature is not supported at this time, but the START parameter is required for future compatibility.

Examples:

```
setchapternumbering start manual 2
```

1.37 setcharacterstyle

SETCHARACTERSTYLE

Sets the character style for the text at the insertion point or for selected text.

```
setcharacterstyle <style>
[DOCUMENT name | WINDOW name | STYLETAG name]
```

style/s The character style to set.
DOCUMENT/s The document name. Default=current.
WINDOW/s The window name. Default=current.
STYLETAG/s --unknown--

Examples:

```
setcharacterstyle 'Body Text'
```

1.38 setcolor

SETCOLOR

Sets the color for an object or text, or for a style tag. If object or text is chosen and nothing is selected, it sets the color for future objects or text, as applicable.

```
setcolor [TINT value] [method] [type]
<BLACK | WHITE | GRAY value | RGB red green blue |
CMYK cyan magenta yellow black | PANTONE name |
HLS hue lightness saturation | HSV hue saturation
value> [ALL | FILL | STROKENUMBER number]
[COLORNUMBER number] [what] [DOCUMENT name |
WINDOW name | OBJECTID number | STYLETAG name]
```

TINT/d	The tint percentage.
method/k	The print method. Options: KNOCKOUT Knocks out the background. OVERPRINT Prints over the background.
type/k	The color type. Options: PROCESS A process (separable) color. SPOT A spot (mechanical) color.
BLACK	Sets the color to black.
WHITE	Sets the color to white.
GRAY/d	Sets the color to a grayscale.
RGB/d	Defines a RGB color.
CMYK/d	Defines a CMYK color.
PANTONE/s	Selects a PANTONE color.
HLS/d	Defines an HLS color.
HSV/d	Defines an HSV color.
ALL	Sets the fill and stroke. Default.
FILL	Sets the fill only.
STROKENUMBER/i	Sets a stroke only. See notes.
COLORNUMBER	Sets a gradient's TO color.
what/k	Specifies what to set. Options: OBJECT The object. Default. TEXT The text. SHADOW The text shadow. REVERSE The text reverse. UNDERLINE The text underline. OUTLINE The text outline.
DOCUMENT/s	The document name. Default=current.
WINDOW/s	The window name. Default=current.
OBJECTID/i	The number of the object to manipulate. Default=current.
STYLETAG/s	Sets the attribute for a style tag.

Notes:

STROKENUMBER: Strokes are numbered from 0. This is different than the program interface which numbers

them from 1.

COLORNUMBER: If Basic fills are used, or if you are setting stroke color, the color number is always 0 and does not need to be specified. This is used for gradient, radial and shape fills. Color number 0 is the From color and 1 is the To color.

TINT: This parameter is equivalent to the Tint control in the Edit Color dialog box, and not the Tint controls in the Line & Fill dialog box.

Examples:

```
setcolor black
```

```
setcolor tint 50 PANTONE 'PANTONE 120 CV' \ensuremath{\lnot}
  strokenumber 1 object
```

```
setcolor cmyk 25 43 0 12 shadow
```

1.39 setcolorcount

SETCOLORCOUNT

Sets the number of colors for the fill or stroke of an object or text, or for a style tag. If object or text is chosen and nothing is selected, it sets the number of colors for future objects or text, as applicable.

Basic fills have one color, while gradient, radial and shape fills have two colors. This command is necessary because future versions may support more than two colors.

```
setcolorcount <count> [ALL | FILL | STROKENUMBER
number] [COLORNUMBER number] [what] [DOCUMENT name |
WINDOW name | OBJECTID number | STYLETAG name]
```

count/i	The number of colors. Default=1.
ALL	Sets the fill and stroke. Default.
FILL	Sets the fill only.
STROKENUMBER/i	Sets a stroke only. See notes.
COLORNUMBER	Sets a gradient's TO color.
what/k	Specifies what to set. Options:
	OBJECT The object. Default.
	TEXT The text.
	SHADOW The text shadow.
	REVERSE The text reverse.
	UNDERLINE The text underline.
	OUTLINE The text outline.
DOCUMENT/s	The document name. Default=current.
WINDOW/s	The window name. Default=current.
OBJECTID/i	The number of the object to manipulate. Default=current.

STYLETAG/s Sets the attribute for a style tag.
Notes:

Use the SETFILL command to set the fill type to gradient, radial or shape, then use this command to set the color count to 2. If you set the fill to basic, then set the color count to 1.

If Basic fills are used, or if you are setting stroke color, the color number is always 0 and does not need to be specified. This is used for gradient, radial and shape fills. Color number 0 is the From color and 1 is the To color.

STROKENUMBER: Strokes are numbered from 0. This is different than the program interface which numbers them from 1.

Examples:

```
setcolorcount 2
```

```
setcolorcount 1 strokenumber 1 object
```

1.40 setcolorstyle

SETCOLORSTYLE

Sets the color style tag for the selected object(s) or text, as specified. If no objects or text is selected, it sets the color style for future objects or text.

```
setcolorstyle <color> [ALL | FILL | STROKENUMBER  
number] [COLORNUMBER number] [what] [DOCUMENT name |  
WINDOW name | OBJECTID number | STYLETAG name]
```

color/s	The color style to set.
ALL	Sets the fill and stroke. Default.
FILL	Sets the fill only.
STROKENUMBER/i	Sets a stroke only. See notes.
COLORNUMBER	Sets a gradient's TO color.
what/k	Specifies what to set. Options:
	OBJECT The object. Default.
	TEXT The text.
	SHADOW The text shadow.
	REVERSE The text reverse.
	UNDERLINE The text underline.
	OUTLINE The text outline.
DOCUMENT/s	The document name. Default=current.
WINDOW/s	The window name. Default=current.
OBJECTID/i	The number of the object to manipulate. Default=current.
STYLETAG/s	--unknown--

Notes:

STROKENUMBER: Strokes are numbered from 0. This is different than the program interface which numbers them from 1.

COLORNUMBER: If Basic fills are used, or if you are setting stroke color, the color number is always 0 and does not need to be specified. This is used for gradient, radial and shape fills. Color number 0 is the From color and 1 is the To color. This format is used to allow future expansion. Default=0.

Examples:

```
setcolorstyle 'NeonPink'
```

```
setcolorstyle 'Orange' all text
```

```
setcolorstyle 'Red' strokenumber 2
```

```
setcolorstyle 'Blue' colornumber 1 object
```

1.41 setcolortint

SETCOLORTINT

Sets the color tint for an object or text, or for a style tag. If object or text is chosen and nothing is selected, it sets the color for future objects or text, as applicable.

```
setcolortint <value> [ALL | FILL | STROKENUMBER
number] [COLORNUMBER number] [what] [DOCUMENT name |
WINDOW name | OBJECTID number | STYLETAG name]
```

value/d	The tint percentage.
ALL	Sets the fill and stroke. Default.
FILL	Sets the fill only.
STROKENUMBER/i	Sets a stroke only. See notes.
COLORNUMBER	Sets a gradient's TO color.
what/k	Specifies what to set. Options:
	OBJECT The object. Default.
	TEXT The text.
	SHADOW The text shadow.
	REVERSE The text reverse.
	UNDERLINE The text underline.
	OUTLINE The text outline.
DOCUMENT/s	The document name. Default=current.
WINDOW/s	The window name. Default=current.
OBJECTID/i	The number of the object to manipulate. Default=current.
STYLETAG/s	Sets the attribute for a style tag.
Notes:	

STROKENUMBER: Strokes are numbered from 0. This is

different than the program interface which numbers them from 1.

COLORNUMBER: If Basic fills are used, or if you are setting stroke color, the color number is always 0 and does not need to be specified. This is used for gradient, radial and shape fills. Color number 0 is the From color and 1 is the To color.

This command is equivalent to the Tint controls in the Line & Fill dialog box.

Examples:

```
setcolortint 50
```

1.42 setcolumndefaults

SETCOLUMNDEFAULTS

Sets the default type of columns drawn.

```
setcolumndefaults [COLUMNS number] [GUTTER space]
[fill] [SAVE]
```

COLUMNS/i The number of columns in the frame.
 GUTTER/d The space between columns.
 fill/k Sets the column fill type. Options:
 OPAQUE Sets the fill to solid white.
 TRANSPARENT Sets the fill to none.
 SAVE Saves to the PageStream3 Preferences file.

Examples:

```
setcolumndefaults columns 3 gutter 0.25 transparent \ensuremath{\lnot}
save
```

1.43 setcolumnguides

SETCOLUMNGUIDES

Change the column guides of a master page in a document or chapter.

```
setcolumnguides <columns gutter>
[SAVE] [MASTERPAGE name]
```

columns/i The number of columns in the layout.
 gutter/d The space between columns.
 SAVE Saves to the PageStream3 Preferences file.
 MASTERPAGE/s The master page name. Default=current.

Examples:

```
setcolumnguides 3 0.25 masterpage '3 Column Layout'
```

1.44 setdefaulttabstop

SETDEFAULTTABSTOP

Sets the default tab spacing at the insertion point, for selected paragraphs or for a style tag.

```
setdefaulttabstop <amount>
[DOCUMENT name | WINDOW name | STYLETAG name]
```

amount/d The tab spacing.
DOCUMENT/s The document name. Default=current.
WINDOW/s The window name. Default=current.
STYLETAG/s Sets the attribute for a style tag.

Examples:

```
setdefaulttabstop 0.333in
```

```
setdefaulttabstop 10mm styletag 'Body Text'
```

1.45 setdimensions

SETDIMENSIONS

Change the dimensions of a master page in a document or chapter.

```
setdimensions <width height> [orientation] [sides]
[spread] [SAVE] [MASTERPAGE name]
```

width The master page width.
height The master page height.
orientation/k The orientation: PORTRAIT|LANDSCAPE.
sides/k The number of sides: SINGLE|DOUBLE.
spread/k The facing pages setting: FACING|INDIVIDUAL.
SAVE Saves to the PageStream3 Preferences file.
MASTERPAGE/s The master page name. Default=current.

Examples:

```
setdimensions 8.5 14 portrait double
```

```
setdimensions 17 11 masterpage 'Ledger Sheet'
```

1.46 setdocumentdesc

SETDOCUMENTDESCRIPTION

Sets the description of an open document.

setdocumentdesc <text> [DOCUMENT name]

text/s The document description.

DOCUMENT/s The document name. Default=current.

Examples:

setdocumentdescription 'Lesson 3 exam'

1.47 setdocumentname

SETDOCUMENTNAME

Changes the name of an open document.

setdocumentname <name> [DOCUMENT name]

name/s The new name of the document.

DOCUMENT/s The document name. Default=current.

Examples:

setdocumentname 'Project.doc' document 'Untitled 1'

1.48 setdocumentpath

SETDOCUMENTPATH

Sets the default file path for opening and saving documents.

setdocumentpath <filepath> [SAVE]

filepath/s The path for the files.

SAVE Saves to the PageStream3 Preferences file.

Examples:

setdocumentpath 'PageStream3:Documents'

1.49 setdocumentstatus

SETDOCUMENTSTATUS

Changes the saved status of an open document.

```
setdocumentstatus <status> <DOCUMENT name>
```

status/k Sets the document status. Options:
CHANGED Marks the document as changed.
UNCHANGED Marks the document as unchanged.
DOCUMENT/s The document name. Default=current.

Examples:

```
setdocumentstatus changed document 'Project.doc'
```

1.50 setdoubleclick

SETDOUBLECLICK

Set the action to be performed when an object is double clicked.

```
setdoubleclick [OFF | MACRO name | REQUESTER name]  
[SAVE]
```

OFF Sets to no action.
MACRO Sets to any internal PageStream script.
REQUESTER/k Sets to a command. Options: LINEFILL|
RUNAROUND|DUPLICATE|TRANSFORM|ROTATE|
MOVE|ALIGN|LOCK|UNLOCK|BRINGTOFRONT|
BRINGFORWARD|SENDBACK|SENDBACKWARD.
SAVE Saves to the PageStream3 Preferences file.

Examples:

```
setdoubleclick rotate
```

```
setdoubleclick macro 'ToggleFill' save
```

1.51 setdrawing

SETDRAWING

Sets the name and description of a drawing object.

```
setdrawing [NAME name] [DESC description]  
[DOCUMENT name | WINDOW name | OBJECTID number]
```

NAME/s The new name of the object.
DESC/s The new description of the object.
DOCUMENT/s The document name. Default=current.

WINDOW/s The window name. Default=current.
OBJECTID/i The number of the object to manipulate.
 Default=current.

Examples:

```
setdrawing name 'CorporateLogo'
```

1.52 setdrawingeditor

SETDRAWINGEDITOR

Set the default drawing editor script for the Send to Editor command.

```
setdrawingeditor <script> [SAVE]
```

script/s The filename and path of the script to use.
SAVE Saves to the PageStream3 Preferences file.

Examples:

```
setdrawingeditor 'Scripts/SendtoArtExp.rexx'
```

1.53 setduplicatedefaults

SETDUPLICATEDEFAULTS

Set the default duplicate offset.

```
setduplicatedefaults <offsetx offsety> [SAVE]
```

offsetx/d The horizontal offset.
offsety/d The vertical offset.
SAVE Saves to the PageStream3 Preferences file.

Examples:

```
setduplicatedefaults 0.25 0.25 save
```
