

**trackdisk**

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| <b>COLLABORATORS</b> |
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|               |                             |                |                  |
|---------------|-----------------------------|----------------|------------------|
|               | <i>TITLE :</i><br>trackdisk |                |                  |
| <i>ACTION</i> | <i>NAME</i>                 | <i>DATE</i>    | <i>SIGNATURE</i> |
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| <b>REVISION HISTORY</b> |
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| NUMBER | DATE | DESCRIPTION | NAME |
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# Chapter 1

## trackdisk

### 1.1 trackdisk.doc

|                 |                 |                 |
|-----------------|-----------------|-----------------|
| TD_ADDCHANGEINT | TD_GETDRIVETYPE | TD_RAWREAD      |
| TD_CHANGENUM    | TD_GETNUMTRACKS | TD_RAWWRITE     |
| TD_CHANGESTATE  | TD_MOTOR        | TD_REMCHANGEINT |
| TD_FORMAT       | TD_PROTSTATUS   | TD_SEEK         |

### 1.2 trackdisk.device/TD\_ADDCHANGEINT

#### NAME

TD\_ADDCHANGEINT - add a new change software int

#### SYNOPSIS

```
TDUAddChangeInt( IORequest ), UnitPtr
                  A1          A3
```

#### FUNCTION

Alas, the old TDURemove call was not robust enough. This routine supports an extensible list of software interrupts for use by many different supporting drivers.

The call does not "complete" (e.g. TermIO). The request is stashed until TDURemChangeInt is called, when it is finally replied.

#### INPUTS

IORequest - a standard IO Request block (IO\_DATA-> soft int struct).

#### RESULTS

#### EXCEPTIONS

#### SEE ALSO

#### BUGS

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### 1.3 trackdisk.device/TD\_CHANGENUM

#### NAME

TD\_CHANGENUM - return the current disc change number

#### SYNOPSIS

```
TDUChangeNum( IORequest ), UnitPtr
              A1          A3
```

#### FUNCTION

This routine checks to see if there is a disc in the drive of the specified unit.

#### INPUTS

IORequest - a standard IO Request block

#### RESULTS

#### EXCEPTIONS

#### SEE ALSO

#### BUGS

### 1.4 trackdisk.device/TD\_CHANGESTATE

#### NAME

TD\_CHANGESTATE - Return the current state of the disc

#### SYNOPSIS

```
TDUChangeState( IORequest ), UnitPtr
                A1          A3
```

#### FUNCTION

This routine checks to see if there is a disc in the drive one the specified unit.

#### INPUTS

IORequest - a standard IO Request block

#### RESULTS

IO\_ACTUAL -- nonzero if there is no diskette in the drive

#### EXCEPTIONS

#### SEE ALSO

#### BUGS

### 1.5 trackdisk.device/TD\_FORMAT

---

## NAME

TD\_FORMAT -- format the entire disc

## SYNOPSIS

```
TDUFormat( iOBlock ), DevNode
D0          A1          A6
```

## FUNCTION

The function formats the entire disc, destroying all data. It fills all the sectors with the contents of the iOBlock. The iOBlock must point to (at least) one sector worth of information. Any info greater than one sector is ignored. NO ERROR CHECKING is done

## INPUTS

## RESULTS

## SEE ALSO

## 1.6 trackdisk.device/TD\_GETDRIVETYPE

## NAME

TD\_GETDRIVETYPE - return the type of the disk drive to the user

## FUNCTION

This routine returns the type of the disk to the user. This number will be a small integer. It will come from the set of DRIVE... defines in trackdisk.h or trackdisk.i.

The only way you can get to this call is if the trackdisk device understands the drive type of the hardware that is plugged in. This is because the OpenDevice call will fail if the trackdisk device does not understand the drive type. To find raw drive identifiers see the disk resource's DR\_GETUNITID entry point.

## IO REQUEST

```
io_Command      TD_GETDRIVETYPE
```

## RESULTS

```
io_Actual       the drive type connected to this unit.
```

## SEE ALSO

TD\_GETNUMTRACKS

## 1.7 trackdisk.device/TD\_GETNUMTRACKS

## NAME

TD\_GETNUMTRACKS - return the number of tracks on this type of disk

---

## FUNCTION

This routine returns the number of tracks that are available on this disk unit. This call obsoletes the older NUMTRACKS hard coded constant.

## IO REQUEST

io\_Command            TD\_GETNUMTRACKS

## RESULTS

io\_Actual            number of tracks accessible on this unit

## SEE ALSO

TD\_GETDRIVETYPE

## 1.8 trackdisk.device/TD\_MOTOR

## NAME

TD\_MOTOR - user visible control for motor

## SYNOPSIS

```
TDUMotor( IOBlock ), UnitPtr, DevPtr
           A1         A3         A6
```

## FUNCTION

This routine allows the user to control the disc motor. He may turn it either on or off. Note that the motor will be automatically turned on during an I/O request, but is never turned off except by this command.

## INPUTS

IOBlock - the command block for this IO operation.  
 IO\_ACTUAL -- returns the previous state of the motor  
 IO\_LENGTH -- the requested state of the motor  
     0 ==> turn motor off  
     1 ==> turn motor on

## EXCEPTIONS

## SEE ALSO

## BUGS

## 1.9 trackdisk.device/TD\_PROTSTATUS

## NAME

TD\_PROTSTATUS -- return whether the current disk is write protected

## SYNOPSIS

```
TDUProtstatus( IOBlock ), UnitPtr, DevPtr
               A1         A3         A6
```

## FUNCTION

This routine tells whether the current disk is write protected.

## INPUTS

IOBlock - the command block for this IO operation.  
 IO\_ACTUAL - nonzero if the disk is protected, 0 otherwise  
 If there is no disk in the drive, then IO\_ERROR is set  
 to TDERR\_DiskChanged

## EXCEPTIONS

## SEE ALSO

## BUGS

## 1.10 trackdisk.device/TD\_RAWREAD

## NAME

TD\_RAWREAD - read a raw sector from the disk

## FUNCTION

This routine performs a raw read for the track disk.  
 It seeks to the specified track and reads it in to the  
 user's buffer. This buffer MUST be in chip memory.

NO PROCESSING OF THE TRACK IS DONE. It will appear exactly  
 as the bits come out off the disk -- hopefully in some legal MFM  
 format (if you don't know what MFM is, you shouldn't be using  
 this call...). Caveat Programmer.

This interface is intended for sophisticated programmers  
 only. Commodore-Amiga may make enhancements to the disk  
 format in the future. We will provide compatibility  
 within the trackdisk device. Anyone who uses this routine  
 is bypassing this upwards compatibility. If your application  
 breaks, TOUGH!

If this warning is not enough, then add suitable additional  
 harrassment of your choice.

## IO REQUEST

|            |  |
|------------|--|
| io_Flags   | if the IOTDB_INDEXSYNC bit is set then the driver<br>will make a best effort attempt to start reading<br>from the index mark. Note that there<br>will be at least some delay, and perhaps a great<br>deal, of delay (if, for example, interrupts have<br>been Disabled()). |
| io_Command | TD_RAWREAD or ETD_RAWREAD.   |
| io_Length  | Length of buffer (in bytes). The maximum allowable<br>length is 32K bytes.   |
| io_Data    | Pointer to buffer in chip memory where raw track<br>will be read into.   |
| io_Offset  | The track number to read in (not this is different<br>from a normal trackdisk io call which is given<br>in terms of logical bytes from the beginning of  |



the disk. This is because the trackdisk driver has no idea what the format of the disk is).

iotd\_Count (ETD\_RAWREAD only) maximum allowable change counter value

#### RESULTS

io\_Error non-zero if there was an error

#### LIMITATIONS for synced reads and writes

There is a delay between the index pulse and the start of bits coming in from the drive (e.g. dma started). This delay is in the range of 135-200 micro seconds. This delay breaks down as follows: 55 microsecs is software interrupt overhead (this is the time from interrupt to the write of the DSKLEN register). 66 microsecs is one horizontal line delay (remember that disk io is synchronized with agnus' display fetches). The last variable (0-65 microsecs) is an additional scan line since DSKLEN is poked anywhere in the horizontal line. This leaves 15 microsecs unaccounted for... Sigh.

In short, You will almost never get bits withing the first 135 microseconds of the index pulse, and may not get it until 200 microseconds. At 4 microsecs/bit, this works out to be between 4 and 7 bytes of user data of delay.

#### SEE ALSO

TD\_RAWWRITE

## 1.11 trackdisk.device/TD\_RAWWRITE

#### NAME

TD\_RAWWRITE - write a raw sector to the disk

#### FUNCTION

NO PROCESSING OF THE TRACK IS DONE. The disk will appear exactly as the bits come out of memory -- hopefully in some legal MFM format (if you don't know what MFM is, you shouldn't be using this call...). Caveat Programmer.

NO PROCESSING OF THE TRACK IS DONE. It will exactly as the bits come out off the disk. Caveat Programmer.

This interface is intended for sophisticated programmers only. Commodore-Amiga may make enhancements to the disk format in the future. We will provide compatibility within the trackdisk device. Anyone who uses this routine is bypassing this upwards compatibility. If your application breaks, TOUGH!

If this warning is not enough, then add suitable additional harrassment of your choice.

#### IO REQUEST

io\_Flags if the IOTDB\_INDEXSYNC bit is set then the driver will make a best effort attempt to start writing

from the index mark. Note that there will be at least some delay, and perhaps a great deal, of delay (if, for example, interrupts have been Disabled()).

|            |   |
|------------|---|
| io_Command | TD_RAWWRITE or ETD_RAWWRITE.  |
| io_Length  | Length of buffer (in bytes). The maximum allowable length is 32K bytes.   |
| io_Data    | Pointer to buffer in chip memory where raw track will be read into.   |
| io_Offset  | The track number to read in (not this is different from a normal trackdisk io call which is given in terms of logical bytes from the beginning of the disk. This is because the trackdisk driver has no idea what the format of the disk is). |
| iotd_Count | (ETD_RAWWRITE only) maximum allowable change counter value  |

## RESULTS

|          |                                |
|----------|--------------------------------|
| io_Error | non-zero if there was an error |
|----------|--------------------------------|

## LIMITATIONS for synced reads and writes

There is a delay between the index pulse and the start of bits going out to the drive (e.g. write gate enabled). This delay is in the range of 135-200 micro seconds. This delay breaks down as follows: 55 microsecs is software interrupt overhead (this is the time from interrupt to the write of the DSKLEN register). 66 microsecs is one horizontal line delay (remember that disk io is synchronized with agnus' display fetches). The last variable (0-65 microsecs) is an additional scan line since DSKLEN is poked anywhere in the horizontal line. This leaves 15 microsecs unaccounted for... Sigh.

In short, You will almost never get bits withing the first 135 microseconds of the index pulse, and may not get it until 200 microseconds. At 4 microsecs/bit, this works out to be between 4 and 7 bytes of user data of delay.

## SEE ALSO

TD\_RAWREAD

## 1.12 trackdisk.device/TD\_REMCHANGEINT

## NAME

TD\_REMCHANGEINT - remove a change software int

## SYNOPSIS

```
TDURemChangeInt( IORequest ), UnitPtr
                  A1          A3
```

## FUNCTION

This function unlinks the IORegeest stashed by AddChangeInt. It also replies it to the user.

## INPUTS

IORequest - a standard IO Request block

---

RESULTS

EXCEPTIONS

SEE ALSO

BUGS

## 1.13 trackdisk.device/TD\_SEEK

NAME

TD\_SEEK - user visible control for the heads

SYNOPSIS

```
TDUSeek( IOBlock ), TDLib
          A1          A6
```

FUNCTION

This routine allows the user to control the seek position. Note that the heads will be automatically seeked during an I/O request; this command allows the heads to be preseeked if the next position is known prior to the I/O being ready.

INPUTS

IOBlock - the command block for this IO operation.  
IO\_OFFSET -- the location to seek to

EXCEPTIONS

SEE ALSO

BUGS

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