

misc

COLLABORATORS

	<i>TITLE :</i> misc		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
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REVISION HISTORY

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Chapter 1

misc

1.1 misc.doc

MR_ALLOCMISCRESOURCE
MR_FREEMISCRESOURCE

1.2 misc.resource/MR_ALLOCMISCRESOURCE

NAME

MR_ALLOCMISCRESOURCE - allocate one of the misc resources

SYNOPSIS

```
CurrentUser = MR_ALLOCMISCRESOURCE( unitNum, name ), misc.resource  
D0                                D0          A1          A6
```

```
STRPTR CurrentUser;  
LONG unitNum;  
STRPTR name;
```

FUNCTION

This routine allocates one of the miscellaneous resources.
If the resource is currently allocated, an error is returned.
If you do get it, your name is associated with the resource
(so a user can see who has it allocated).

This routine may not be called from an interrupt routine

DESCRIPTION

There are certain parts of the hardware that a multitasking-friendly program may need to take over. The serial port is a good example. By grabbing the misc.resource for the serial port, the caller would "own" the hardware registers associated with that function. Nobody else, including the system serial driver is allowed to interfere.

The misc.resource must be accessed using assembly language. The set of currently defined units and the function offsets from the resource base are listed in the resources/misc.i include file.

INPUTS

unitNum - the number of the resource you want to allocate
(eg. MR_SERIALBITS).
name - a mnemonic name that will help the user figure out
what piece of software is hogging a resource.
(havoc breaks out if a name of null is passed in...)

RESULTS

CurrentUser - if the resource is busy, then the name of
the current user is returned. If the resource is
free, then null is returned.

BUGS

SEE ALSO

resources/misc.i
misc.resource/MR_FREEMISCRESOURCE

1.3 misc.resource/MR_FREEMISCRESOURCE

NAME

MR_FREEMISCRESOURCE - make a resource available for reallocation

SYNOPSIS

```
MR_FREEMISCRESOURCE( unitNum ), misc.resource
                     D0          A6
LONG unitNum;
```

FUNCTION

This routine frees one of the resources allocated
by MR_ALLOCMISCRESOURCE. The resource is made available
for reuse.

This routine may not be called from an interrupt routine.

INPUTS

unitNum - the number of the miscellaneous resource to be freed.

RESULTS

Frees the appropriate resource.

BUGS

SEE ALSO