

trackdisk

COLLABORATORS

	<i>TITLE :</i> trackdisk		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
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REVISION HISTORY

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Chapter 1

trackdisk

1.1 trackdisk.doc

TD_ADDCHANGEINT	TD_GETDRIVETYPE	TD_RAWREAD
TD_CHANGENUM	TD_GETNUMTRACKS	TD_RAWWRITE
TD_CHANGESTATE	TD_MOTOR	TD_REMCHANGEINT
TD_FORMAT	TD_PROTSTATUS	TD_SEEK

1.2 trackdisk.device/TD_ADDCHANGEINT

NAME

TD_ADDCHANGEINT - add a new change software int

SYNOPSIS

```
TDUAddChangeInt( IORequest ), UnitPtr
                 A1          A3
```

FUNCTION

Alas, the old TDURemove call was not robust enough. This routine supports an extensible list of software interrupts for use by many different supporting drivers.

The call does not "complete" (e.g. TermIO). The request is stashed until TDURemChangeInt is called, when it is finally replied.

INPUTS

IORequest - a standard IO Request block (IO_DATA-> soft int struct).

RESULTS

EXCEPTIONS

SEE ALSO

BUGS

1.3 trackdisk.device/TD_CHANGENUM

NAME

TD_CHANGENUM - return the current disc change number

SYNOPSIS

```
TDUChangeNum( IORequest ), UnitPtr
              A1          A3
```

FUNCTION

This routine checks to see if there is a disc in the drive of the specified unit.

INPUTS

IORequest - a standard IO Request block

RESULTS

EXCEPTIONS

SEE ALSO

BUGS

1.4 trackdisk.device/TD_CHANGESTATE

NAME

TD_CHANGESTATE - Return the current state of the disc

SYNOPSIS

```
TDUChangeState( IORequest ), UnitPtr
                A1          A3
```

FUNCTION

This routine checks to see if there is a disc in the drive one the specified unit.

INPUTS

IORequest - a standard IO Request block

RESULTS

IO_ACTUAL -- nonzero if there is no diskette in the drive

EXCEPTIONS

SEE ALSO

BUGS

1.5 trackdisk.device/TD_FORMAT

NAME

TD_FORMAT -- format the entire disc

SYNOPSIS

```
TDUFormat( iOBlock ), DevNode
D0          A1          A6
```

FUNCTION

The function formats the entire disc, destroying all data. It fills all the sectors with the contents of the iOBlock. The iOBlock must point to (at least) one sector worth of information. Any info greater than one sector is ignored. NO ERROR CHECKING is done

INPUTS

RESULTS

SEE ALSO

1.6 trackdisk.device/TD_GETDRIVETYPE

NAME

TD_GETDRIVETYPE - return the type of the disk drive to the user

FUNCTION

This routine returns the type of the disk to the user. This number will be a small integer. It will come from the set of DRIVE... defines in trackdisk.h or trackdisk.i.

The only way you can get to this call is if the trackdisk device understands the drive type of the hardware that is plugged in. This is because the OpenDevice call will fail if the trackdisk device does not understand the drive type. To find raw drive identifiers see the disk resource's DR_GETUNITID entry point.

IO REQUEST

```
io_Command      TD_GETDRIVETYPE
```

RESULTS

```
io_Actual       the drive type connected to this unit.
```

SEE ALSO

TD_GETNUMTRACKS

1.7 trackdisk.device/TD_GETNUMTRACKS

NAME

TD_GETNUMTRACKS - return the number of tracks on this type of disk

FUNCTION

This routine returns the number of tracks that are available on this disk unit. This call obsoletes the older NUMTRACKS hard coded constant.

IO REQUEST

io_Command TD_GETNUMTRACKS

RESULTS

io_Actual number of tracks accessible on this unit

SEE ALSO

TD_GETDRIVETYPE

1.8 trackdisk.device/TD_MOTOR

NAME

TD_MOTOR - user visible control for motor

SYNOPSIS

```
TDUMotor( IOBlock ), UnitPtr, DevPtr
           A1         A3         A6
```

FUNCTION

This routine allows the user to control the disc motor. He may turn it either on or off. Note that the motor will be automatically turned on during an I/O request, but is never turned of except by this command.

INPUTS

IOBlock - the command block for this IO operation.
IO_ACTUAL -- returns the previous state of the motor
IO_LENGTH -- the requested state of the motor
 0 ==> turn motor off
 1 ==> turn motor on

EXCEPTIONS

SEE ALSO

BUGS

1.9 trackdisk.device/TD_PROTSTATUS

NAME

TD_PROTSTATUS -- return whether the current disk is write protected

SYNOPSIS

```
TDUProtstatus( IOBlock ), UnitPtr, DevPtr
               A1         A3         A6
```

FUNCTION

This routine tells whether the current disk is write protected.

INPUTS

IOBlock - the command block for this IO operation.
 IO_ACTUAL - nonzero if the disk is protected, 0 otherwise
 If there is no disk in the drive, then IO_ERROR is set
 to TDERR_DiskChanged

EXCEPTIONS

SEE ALSO

BUGS

1.10 trackdisk.device/TD_RAWREAD

NAME

TD_RAWREAD - read a raw sector from the disk

FUNCTION

This routine performs a raw read for the track disk.
 It seeks to the specified track and reads it in to the
 user's buffer. This buffer MUST be in chip memory.

NO PROCESSING OF THE TRACK IS DONE. It will appear exactly
 as the bits come out off the disk -- hopefully in some legal MFM
 format (if you don't know what MFM is, you shouldn't be using
 this call...). Caveat Programmer.

This interface is intended for sophisticated programmers
 only. Commodore-Amiga may make enhancements to the disk
 format in the future. We will provide compatibility
 within the trackdisk device. Anyone who uses this routine
 is bypassing this upwards compatibility. If your application
 breaks, TOUGH!

If this warning is not enough, then add suitable additional
 harrassment of your choice.

IO REQUEST

io_Flags	if the IOTDB_INDEXSYNC bit is set then the driver will make a best effort attempt to start reading from the index mark. Note that there will be at least some delay, and perhaps a great deal, of delay (if, for example, interrupts have been Disabled(...)).
io_Command	TD_RAWREAD or ETD_RAWREAD.
io_Length	Length of buffer (in bytes). The maximum allowable length is 32K bytes.
io_Data	Pointer to buffer in chip memory where raw track will be read into.
io_Offset	The track number to read in (not this is different from a normal trackdisk io call which is given in terms of logical bytes from the beginning of

the disk. This is because the trackdisk driver has no idea what the format of the disk is).
 iodtd_Count (ETD_RAWREAD only) maximum allowable change counter value

RESULTS

io_Error non-zero if there was an error

LIMITATIONS for synced reads and writes

There is a delay between the index pulse and the start of bits coming in from the drive (e.g. dma started). This delay is in the range of 135-200 micro seconds. This delay breaks down as follows: 55 microsecs is software interrupt overhead (this is the time from interrupt to the write of the DSKLEN register). 66 microsecs is one horizontal line delay (remember that disk io is synchronized with agnus' display fetches). The last variable (0-65 microsecs) is an additional scan line since DSKLEN is poked anywhere in the horizontal line. This leaves 15 microsecs unaccounted for... Sigh.

In short, You will almost never get bits withing the first 135 microseconds of the index pulse, and may not get it until 200 microseconds. At 4 microsecs/bit, this works out to be between 4 and 7 bytes of user data of delay.

SEE ALSO

TD_RAWWRITE

1.11 trackdisk.device/TD_RAWWRITE

NAME

TD_RAWWRITE - write a raw sector to the disk

FUNCTION

NO PROCESSING OF THE TRACK IS DONE. The disk will appear exactly as the bits come out of memory -- hopefully in some legal MFM format (if you don't know what MFM is, you shouldn't be using this call...). Caveat Programmer.

NO PROCESSING OF THE TRACK IS DONE. It will exactly as the bits come out off the disk. Caveat Programmer.

This interface is intended for sophisticated programmers only. Commodore-Amiga may make enhancements to the disk format in the future. We will provide compatibility within the trackdisk device. Anyone who uses this routine is bypassing this upwards compatibility. If your application breaks, TOUGH!

If this warning is not enough, then add suitable additional harrassment of your choice.

IO REQUEST

io_Flags if the IOTDB_INDEXSYNC bit is set then the driver will make a best effort attempt to start writing

from the index mark. Note that there will be at least some delay, and perhaps a great deal, of delay (if, for example, interrupts have been Disabled()).

io_Command TD_RAWWRITE or ETD_RAWWRITE.

io_Length Length of buffer (in bytes). The maximum allowable length is 32K bytes.

io_Data Pointer to buffer in chip memory where raw track will be read into.

io_Offset The track number to read in (not this is different from a normal trackdisk io call which is given in terms of logical bytes from the beginning of the disk. This is because the trackdisk driver has no idea what the format of the disk is).

iotd_Count (ETD_RAWWRITE only) maximum allowable change counter value

RESULTS

io_Error non-zero if there was an error

LIMITATIONS for synced reads and writes

There is a delay between the index pulse and the start of bits going out to the drive (e.g. write gate enabled). This delay is in the range of 135-200 micro seconds. This delay breaks down as follows: 55 microsecs is software interrupt overhead (this is the time from interrupt to the write of the DSKLEN register). 66 microsecs is one horizontal line delay (remember that disk io is synchronized with agnus' display fetches). The last variable (0-65 microsecs) is an additional scan line since DSKLEN is poked anywhere in the horizontal line. This leaves 15 microsecs unaccounted for... Sigh.

In short, You will almost never get bits withing the first 135 microseconds of the index pulse, and may not get it until 200 microseconds. At 4 microsecs/bit, this works out to be between 4 and 7 bytes of user data of delay.

SEE ALSO

TD_RAWREAD

1.12 trackdisk.device/TD_REMCHANGEINT

NAME

TD_REMCHANGEINT - remove a change software int

SYNOPSIS

```
TDURemChangeInt( IORequest ), UnitPtr
                A1           A3
```

FUNCTION

This function unlinks the IORegest stashed by AddChangeInt. It also replies it to the user.

INPUTS

IORequest - a standard IO Request block

RESULTS

EXCEPTIONS

SEE ALSO

BUGS

1.13 trackdisk.device/TD_SEEK

NAME

TD_SEEK - user visible control for the heads

SYNOPSIS

```
TDUSeek( IOBlock ), TDLib
          A1         A6
```

FUNCTION

This routine allows the user to control the seek position. Note that the heads will be automatically sought during an I/O request; this command allows the heads to be preseeked if the next position is known prior to the I/O being ready.

INPUTS

IOBlock - the command block for this IO operation.
IO_OFFSET -- the location to seek to

EXCEPTIONS

SEE ALSO

BUGS
