

DOpusPakken

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COLLABORATORS

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Chapter 1

DOpusPakken

1.1 Main

Some ARexx scripts for use with DOpus V4.x

By Allan `Duff` Odgaard (11-Jul-95).

In this archive you'll find the following ARexx scripts:

[AssignAdd](#)

[ComToName](#)

[DeleteTempDir](#)

[Dev-Detective](#)

[DirName](#)

[Diz-Respect](#)

Choose one of the buttons for further information!

1.2 About AssignAdd.Rexx

AssignAdd.Rexx is a script for making an "Add" assignment.

You could just write:

Command: C:Assign "{RsEnter device name}:" "{s}" Add

But the rexx script will put in the last path in the source dir, e.g. if your dir is "T:MUI3.0/Libs/" the default string in the requester is "Libs", this will, in most cases, save you for some typing.

The script needs REXXREQTOOLS.LIBRARY and should be runned as an ARexx:

ARexx: REXX:DirectoryOpus/AssignAdd.Rexx

No flags should be set!

1.3 About ComToName.Rexx

If you down alot of stuff from the scene you'll notice that its name is only 8 chars, you'll also find out that a description of the archive is stored as File_Id.Diz, you'll have to unpack this and comment the file with it, see [DizRespect](#)

Then you run this script on the files you wan't to have a real name, a string requester will appear (almost like if you choose the rename button) but the contents of that string requester will be the files comment!!! Then cut out the stuff you don't want and press return, you can also skip or cancel the hole operation - Errors are handled just like DOpus would do (Retry, Skip, Cancel).

The script needs RexxReqTools.Library and should be runned as an ARexx:

```
ARexx: Rexx:DirectoryOpus/ComToName.Rexx
```

No flags should be set!

1.4 About DeleteTempDir.Rexx

After you have tested some new stuff in T:, you might want to run this script, it deletes the contents of T:, but as a bonus it CD's to the root of T: if one of the listers starts with T:, e.g. if right listers path is "T:DefProtect/Help/" it'll change this to "T:" only.

Should be installed like this:

```
ARexx: Rexx:DirectoryOpus/DeleteTempDir.Rexx
```

No flags should be set!

1.5 About DevDetective.Rexx

If you're using PS0 disks (or DS0/PFS/???) you'll see that DOpus only acts on DFx/PCx, this script should be runned by FKey/-ToolManager/MCP/Etc with hotkey set to "DiskInserted", run it like an ARexx script or with the "Sys:RexxC/Rx" command, then it'll be runned every time you insert a disk into a drive, then it checks if there is any new disk, in that case it'll update DOpus' lister, or bring up a requester asking "...Read disk in left/right window..."

Should be installed like this:

Either

```
ARexx/Script: Rexx:DirectoryOpus/DevDetective.Rexx PortName/A Device/A/M
```

```
AmigaDOS: Sys:RexxC/RX Rexx:DirectoryOpus/DevDetective.Rexx PortName/A Device/A/M
```

With hotkey set to "DiskInserted"

This could be:

```
FKey/Script: Rexx:DirectoryOpus/DeleteTempDir.Rexx DOPUS.1 PS0: PC0: DF0:
```

Needs RexxReqTools.Library

1.6 About DirName.Rexx

If you get alot of new stuff, you probably place it in a new directory for each day, a good idea is to name the directory after the date of when you got the stuff, and do this reverse so that DOpus will sort the dirs after how new the dir is.

This script will make a dir, but will put in the current date in reverse order, in the string gadget.

Install it like this:

```
ARexx: Rexx:DirectoryOpus/DirName.Rexx
```

No Flags!

Needs RexxReqTools.Library

1.7 About DizRespect

This is an Executable AmigaDOS command, it'll strip all non Alpha/Num chars (except '.'), from the specified input file, this should remove all the logos from the File_Id.Diz's, after this you can comment the file to the output of DizRespect, include this in some of the many ARexx scripts (Diz2Comment etc.) or simply do it like this:

```
AmigaDOS: C:LhA x -q {ou} File_Id.Diz >Pipe:Diz
```

```
AmigaDOS: C:Comment {o} "C:DizRespect Pipe:Diz`"
```

If you like to do this on LZX/DMS as well you could define the above as User1 in the LhA-FileType, modify it to LZX and make it User1 in the LZX-FileType, the same with DMS etc, atlast make a button named "Diz2Comment" and let the command be User1.

The template of DizRespect is: "File/A, Output"

Where file is the File_Id.Diz file and OutPut is the output file, tyou may specify the same as File, if not present it'll be printed to default output