

in

COLLABORATORS

	TITLE : in		
ACTION	NAME	DATE	SIGNATURE
WRITTEN BY		March 28, 2025	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

in

1.1 ModuleInformation

```
ShowModule v1.10 (c) 1992 $#%!
now showing: "graphics/sprite.m"
NOTE: don't use this output in your code, use the module instead.
```

```
(----) OBJECT extsprite
(  0)   simplesprite:simplesprite (or ARRAY OF simplesprite)
( 12)   wordwidth:INT
( 14)   flags:INT
(----) ENDOBJECT      /* SIZEOF=16 */

(----) OBJECT simplesprite
(  0)   posctldata:PTR TO INT
(  4)   height:INT
(  6)   x:INT
(  8)   y:INT
( 10)   num:INT
(----) ENDOBJECT      /* SIZEOF=12 */
```

```
CONST GSTAG_SOFTSPRITE=$82000024,
GSTAG_ATTACHED=$82000022,
SPRITEA_ATTACHED=$81000008,
SPRITEA_OLDATAFORMAT=$8100000A,
GSTAG_SCANDOUBLED=$83000000,
SPRITEA_YREPLICATION=$81000004,
SPRITEA_XREPLICATION=$81000002,
GSTAG_SPRITE_NUM=$82000020,
SPRITEA_OUTPUTHEIGHT=$81000006,
SPRITEA_WIDTH=$81000000
```