

in

COLLABORATORS

	<i>TITLE :</i> in		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
WRITTEN BY		March 28, 2025	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

1	in	1
1.1	ModuleInformation	1

Chapter 1

in

1.1 ModuleInformation

ShowModule v1.10 (c) 1992 \$#%!
now showing: "graphics/clip.m"
NOTE: don't use this output in your code, use the module instead.

```
(----) OBJECT cliprect
(  0)  next:PTR TO cliprect
(  4)  prev:PTR TO cliprect
(  8)  lobs:PTR TO layer
( 12)  bitmap:PTR TO bitmap
( 16)  minx:INT
( 18)  miny:INT
( 20)  maxx:INT
( 22)  maxy:INT
( 24)  p1_:LONG
( 28)  p2_:LONG
( 32)  reserved:LONG
( 36)  flags:LONG
(----) ENDOBJECT      /* SIZEOF=40 */

(----) OBJECT layer
(  0)  front:PTR TO layer
(  4)  back:PTR TO layer
(  8)  cliprect:PTR TO cliprect
( 12)  rp:PTR TO rastport
( 16)  minx:INT
( 18)  miny:INT
( 20)  maxx:INT
( 22)  maxy:INT
( 24)  reserved[4]:ARRAY OF CHAR
( 28)  priority:INT
( 30)  flags:INT
( 32)  superbitmap:PTR TO bitmap
( 36)  supercliprect:PTR TO cliprect
( 40)  window:LONG
( 44)  scroll_x:INT
( 46)  scroll_y:INT
( 48)  cr:PTR TO cliprect
( 52)  cr2:PTR TO cliprect
```

```
( 56)    crnew:PTR TO cliprect
( 60)    supersavercliprects:PTR TO cliprect
( 64)    cliprects_:PTR TO cliprect
( 68)    layerinfo:PTR TO layer_info
( 72)    lock:ss (or ARRAY OF ss)
( 118)   backfill:PTR TO hook
( 122)   reserved1:LONG
( 126)   clipregion:PTR TO region
( 130)   savecliprects:PTR TO region
( 134)   reserved2[22]:ARRAY OF CHAR
( 156)   damagelist:PTR TO region
(----) ENDOBJECT      /* SIZEOF=160 */
```

```
CONST LR_RASTPORT=12,
      LR_BACK=4,
      CR_PREV=4,
      CR_LOBS=8,
      CR_NEEDS_NO_LAYERBLIT_DAMAGE=2,
      LR_FRONT=0,
      ISGRTRX=4,
      ISGRTRY=8,
      ISLESSX=1,
      ISLESSY=2,
      NEWLOCKS=1,
      CR_NEEDS_NO_CONCEALED_RASTERS=1
```