NASCAR 2000

Product Description

NASCAR® 2000 puts you in the cockpit of your favorite NASCAR driver's ride. Compete for the NASCAR Championship on 18 official NASCAR-sanctioned tracks as any one of 40 current and legendary drivers. Thunder down the straights with 750+ horses under your hood, bump and grind in the corners, and master the nuances of short tracks, superspeedways and road courses to take home the Championship.

Key Features

- 33 active drivers and cars updated for the 1999 season including Jeff Gordon, Dale Earnhardt, Dale Earnhardt Jr., Mark Martin, Dale Jarrett, Terry Labonte, Bobby Labonte, Jeff Burton, Jeremy Mayfield, Rusty Wallace, John Andretti, Kyle Petty, Adam Petty, Mike Skinner, Tony Stewart, Ernie Irvan, Kenny Irwin Jr., Kenny Wallace, Ted Musgrave, Johnny Benson, Ken Schrader, Ricky Rudd, Darrell Waltrip, Michael Waltrip, Bill Elliott, Sterling Marlin, Bobby Hamilton, Ward Burton, Ricky Craven, Steve Park, Geoffrey Bodine, Wally Dallenbach and Hut Stricklin.
- 18 official NASCAR tracks are in the game, including Atlanta, California, Charlotte, Bristol, Darlington, Homestead, Indianapolis, Las Vegas, Martinsville, Michigan, North Carolina, Phoenix, Pocono, Richmond, Sears Point, Talledega, Texas and Watkins Glen.
- Exclusive TV-style commentary by Benny Parsons and broadcast legend Bob Jenkins.
- Adjustable features on the cars include:
  N64—wedge, downforce, gear ratio and tires (hard or soft).
  PSX—wedge, downforce, gear ratio, individual tire pressure, fuel load, wheel lock, individual shock adjustments and car weight distribution (front/back and left/right).
- Adjust game play focus and difficulty from an arcade experience to deeper simulation.
- Historical racing buffs can attempt to grab the checkered flag racing as past legends such as "The King" Richard Petty, Cale Yarborough, Alan Kulwicki, Davey and Bobby Allison, David Pearson and Benny Parsons.

- Night driving at Charlotte Motor Speedway, Bristol Motor Speedway and Richmond International Raceway.
- Dynamic lighting and shading both during day and night races. In day races sun reflections shift over the duration of the race.
- Communication between crew chief and driver sharing crucial track and car information.
- Multiple view choices inside or outside the car, with varying sounds depending on viewpoint.
- Race through the season on various tracks to earn the NASCAR Championship.
- New engine sounds.
- Split-screen racing allows for head-to-head driving against six other computer-driven cars.
- PSX version has a short pit option, so pit stops are necessary on short races.
- Drive from 3% to 100% of a race, depending on time available and personal preference.
- Race head-to-head against a friend or a pack of competitive computer-controlled opponents.
- Intense racing with sparks, car damage and wall marking during collisions.

New PlayStation-only features

- New high-res car models.
- New car physics and computer driver AI for greater realism.
- New create-a-driver feature.
- Interactive pit stops—control your crew's performance in the pits.
- New Two-Player Season mode.
- 5 new fantasy road course tracks for greater driving variety.
- New Ghost mode—race against "The King" Richard Petty or your own best laps in an effort to learn the best line around a track.

Product Specifications

Publisher:	Electronic Arts
Developer:	Stormfront Studios
Ship Date:	Fall 1999