

Links ändern!

engl. ShareIt-Programm-Nr. (auch für order.txt, readmen.txt)

shipping mail/fax +\$3

statt Draw guides -> Draw shape

Ersetzen: Symbol für Blur von Fireworks

FontTwister

Create high impact text effects in seconds featuring glows, bevels, embossing, transparency, texture, edges, soft shadows, blurs and much more. Apply one of the dozens of predefined styles. Customize styles by adjusting simple intuitive controls.

```
{button Run assistant,JI('ftwister.hlp>Proc1','Assistant')}
```


Please register FontTwister. Registration is easy. You can order online via the Internet, by email, by fax, by phone or by ordinary mail.

Thank you for choosing to evaluate FontTwister. You were free to use it for the 30 days-trial period. Now it's your turn. Please [register](#) FontTwister for only \$39 today!

FontTwister create fancy text effects

FontTwister is not free software. Your 30-day evaluation period has expired. If you wish to continue using FontTwister, you should register for \$39 (35 Euro). As a registered user, you will receive:

- Single user license for the software
- Key that will work with future minor upgrades
- Manual as Word/Wordpad file
- Free technical support (via email or mail)
- Password for FontTwister resources on the Internet
(updates, free fonts, textures, styles, information)


For more informationen click here 

Welcome to FontTwister

We thank you for your registration.

FontTwister will help you to design dazzling text effects. With your registration the FontTwister resources on the Internet at your service. There you find updates, free fonts, textures, styles and information. Now you can print the manual as Word/Wordpad file. All nag screens and shareware limitations were turned off.


Please keep your registration key. That key will work with future minor upgrades.

If you have any questions please contact us .




Tip: Filling text and background

Text and background can be filled with a color gradient or a texture. It's simple to edit color gradient and texture.

Click the tab  **Surface** and then the corresponding buttons to choose a color gradient or a texture for the text surface or the background.



Tip: Making a text three-dimensional

Click the tab  **3D Bevel** to add a 3D effect to the letters. Select a predefined bevel and drag the following sliders to optimizing the 3D effect:



bevel height: larger values = higher contrast




inner bevel width: 100% = half letter width



outer bevel width: Increases the "fatness" of the letters




Tip: Changing the order of colors

The drag-and-drop feature lets you easily change any color position in a color gradient. Click the tab  **Surface** and then the **Color gradient** button. Now drag a color from the old position to the new position.





Tip: Restore the original Height to Width ratio of text

If the text is stretched or squeezed a lot, you can restore the the standard Height to Width ratio. For this click the tab  **Deform**. Then click the sample **normal**.



Tip: Drawing the text shape


Click the tab  **Deform** to draw the text shape with your mouse.

Click the button  **Draw guides**. Then draw the top guide line of the text shape. Afterwards draw the bottom guide line or press a key. If you press a key the bottom guide line is automatically drawn parallel to the bottom line.



Tip: Dragging and dropping to open a file

Drag and drop a FontTwister file (.ftw) into FontTwister to open it.

You can use FontTwister as browser if you want to preview your file collection on hard disk. For this click the tab  **Style** and then the button






Tip: Resizing, rotating and skewing the text

You can move the text effect and change the its size any time. Click the text effect to see the guide lines. Drag a corner handle to change the text size. Drag a side handles to squeeze the text. Shift-drag a side handle to change only height or width.

Click beside the text effect to make the guide lines invisible.



Tip: Editing the bevel profile

Click the tab  **3D Bevel** and then the button



to edit the current bevel profile. Click a bevel segment with the right mouse button to change segment camber and color, to delete or add a segment.




Tip: No tips please

To switch the **Tip of the day** and the **Short help** off, please click **Help** menu.



Tip: Applying additional text shapes

To bend the text out of shape and distort the text click the tab  **Deform**. You can Shift-click some sample shapes to get a shape variant. For example the wave and elliptical shapes.



Tip: Editing points of text shape



Click the tab **Deform** to edit the guide lines of the text shape point by point. For this click



Edit Points.

Click a guide line with the right mouse button to add or delete points or to make the opposite line parallel or mirrored.



Tip: Overlapping effect texts

To overlap two or more effect texts on Edit menu click **Copy**. Then click **Paste** on Edit menu. Now drag the effect text to a new position. The effect text you copied remains behind as new background.



Tip: Creating random effects

FontTwister can automatically create random text effects.



Click the tab



to start the effect generator.

Style.

Then click the button




Tip: FontTwister on the web

To check whether you have the most recent version of FontTwister, please check <http://www.neuber.com>. There you can inform about newest versions.




Tip: Switching advanced options on

On toolbar click the Fox button . Then advanced options are available and you can manipulate **all** text effects in detail.



Tip: Making text transparent

Click the tab  **Text** and then click the button



to adjust the opacity. A value of 0 makes the text completely transparent; a value of 100 makes it completely opaque.



Tip: Changing the FontTwister background

The FontTwister background is light gray as default. To use a texture as program background please open the ftwister.ini file. Under the section [Options] add following entry:

FormBG=- (default background)

FormBG=\16 (index of a built-in texture)

FormBG=%16 (1 means black, larger values cause a lighter color)

FormBG=:c:\images\texture.jpg (a BMP- or JPG-file you want)

Move (short help)

You can now move, stretch, rotate or skew the text effect. Shift-drag a side handle to change only height or width. Click beside the text effect to make the guide lines invisible.



Edit points (short help)

You can now drag the points of a guide line. Click a guide line with the right mouse button to add or delete points or to make the opposite line parallel or mirrored.



Draw guides (short help)



- 1 Draw the top guide line.
- 2 Take your finger off the mouse button.
- 3 Then draw the bottom guide line.

Redraw line (short help)


Move your mouse over one of the four guide lines. That guide line is displayed in red color. Now you can draw a new line which is used instead the old one.



Edit bevel profile (short help)

Drag the green point ■ to alter the cross section of the letters.

Click a bevel segment with the right mouse button to edit color or camber or to delete this segment.

For more information click [here](#) 

Features of FontTwister

FontTwister lets you create impressive text effects for web pages, illustration, multimedia projects and presentations in seconds. Add glows, bevels, embossing, transparency, texture, edges, soft shadows and blurs to your text or apply one of the dozens of built-in styles.

{button ,JI(`ftwister.hlp>Referenz`,`Konzept`)} [Concept of FontTwister](#)

{button ,JI(`ftwister.hlp>Proc1`,`Assistent`)} [Text effect assistant](#)

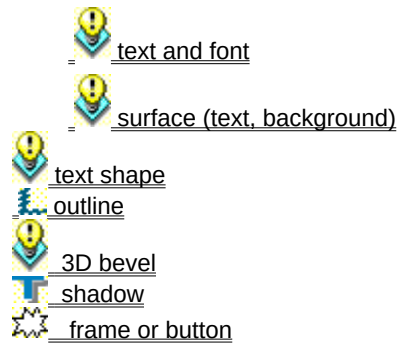
Simple intuitive controls let you interactively real-time view and select your desired effect. You can reedit text and effects at any time.


{button Text effect assistant,JI(`ftwister.hlp>Proc1`,`Assistent`)}

{button ,AL("Info")} [Related Topics](#)

Concept of FontTwister

FontTwister is the fastest and easiest way to create dazzling text effects. You can edit all attributes of a text effect on the panel at the bottom of the FontTwister window. Attributes are:



The attributes are easy to customize in detail if you select the advanced options. A composition of attributes of a text effect is called Style. Apply a predefined styles comes with FontTwister to your text by clicking it on the panel  **Style**.

All changes are instantly displayed on the work sheet. The work sheet (*id est the image*) can be resized by dragging one of the handles. If you simultaneously press the Shift key the size of the text effect is not changed.


Save the text effect as FontTwister file (*.ftw) to make it editable. Id est you can edit the text and all effects at any time. In addition you can save your work as BMP, JPG, WMF oder EMF file.

{button ,AL("Info;Anleitung")} Related Topics


To switch Advanced options on

If you switch advanced options on, you can manipulate all text effects in detail. For example you can determine the color gradient, the bevel profile or the shadow position.

To switch Advanced options on:

- 1 On toolbar click the Fox button .
- 2 Now you can see the advanced options on all panels.

Note

- To switch Advanced options off, please click the pressed Fox button .


{button ,AL("Info")} [Related Topics](#)



Advanced options

On toolbar click the Fox button. Then you can manipulate **all** text effects in detail.

To apply a predefined style

- 1 Click the tab  **Style**.
- 2 Select a style you want to apply.

Note

- Click one of the three buttons to display following styles:



Standard FontTwister Styles



FontTwister files on your computer



Random created text effects

{button ,AL("Style;Konzept")} Related Topics



Standard

Displays all styles contained in FontTwister.



FontTwister files


Displays a preview of all FontTwister files in the selected directory. Click a preview image to open the corresponding file.




Demo

Starts a slide show with random created text effects. The slide show will automatically stop when you click a mouse button or press a key. Then you can click a preview image to load the text effect.






To enter a text and choose a font

Once you have type a text, you can edit the contents, attributes, and effects at any time. To restore the standard height to width ratio of the text, click the tab  **Deform**. Then click the sample **normal**. To enter a single or multi line text:

- 1 Click the tab  **Text**.
- 2 Enter a text and choose a font.

Note


- With advanced options you can change:


 opacity
 range kerning
 leading
 baseline shift
 rotation


{button ,AL("Text;Konzept")} Related Topics

To fill text surface and background

You can fill the text surface or background with a color, a color gradient, a texture or image.

- 1 Click the tab  **Surface**.
- 2 Choose the object which you want to fill. For this click one of the following buttons:

 Text surface

 Background

- 3 Afterwards choose the filling:
 - {button ,PI(`,`Farbe`)} color
 - {button ,PI(`,`Farbverlauf`)} color gradient
 - {button ,PI(`,`Textur`)} textur
 - {button ,PI(`,`Aufdruck`)} imprint pattern


Note

- With advanced options you can edit color gradients and textures.

{button ,AL("Surface;Konzept")} Related Topics

To deform the text shape

You can bend the text out of shape and distort the text. Choose a sample form or draw a own shape.

- 1 Click the tab  **Deform**.
- 2 Click a sample shape.

Note

- With advanced options you can change the text shape by:



moving




editing points



drawing guides



redrawing line

- Even if you don't be on the panel  **Deform**, you can change text size and position. For this click the text object. Then drag and drop the text to the new position.
Drag any of the corner handle to change the text size. Aspect ratio of the text will be maintained. Drag the side handles to give the text a dressing down. Shift-drag a side handle to change only height or width.
- Using the mouse you can change the size of the entire image.

{button ,AL("Deform;Konzept")} Related Topics

To fray letter edges

It's easy to fray or roughen the letters.

- 1 Click the tab  **Outline**.
- 2 Click a sample to alter the letter contours.

Note

- With advanced options you can alter the letter edges by:



kind of edge effect



fineness of edge effect



intensity in x direction




intensity in y direction

{button ,AL("Outline;Konzept")} Related Topics

To create 3-D effects

To make a text three-dimensional then letter edges will be cut on the bias. FontTwister provides different examples of bevel profiles for this.

- 1 Click the tab  **3D Bevel**.
- 2 Click a bevel sample you want to apply.

Note

- With advanced options you can increase the 3D effect by:



bevel height





inner bevel size



outer bevel size




light direction

- Click  to edit the current cross section. Click a bevel segment with the right mouse button to change segment camber and color, to delete or add a segment.
- Click the pressed button , to display the bevel samples instead of the current bevel profile.

{button ,AL("3dBevel;Konzept")} Related Topics

To create shadow

Shadows easily add a 3-D quality to any image. Drop shadow is useful for making a text spring to the foreground. With FontTwister you can add any shadow you like to a text.

- 1 Click the tab  **Shadow**.
- 2 Click a sample shadow.

Note

- With advanced options you can create your own shadow by changing:



shadow color



opacity



blur



x offset



y offset



direction




shadow lenght

{button ,AL("Shadow;Konzept")} Related Topics


To create frames and buttons


You simple can create a button, a fade out effect or frame the text.


- 1 Click the tab  **Frame**.
- 2 Click a sample frame


Note

- Shift-drag a handle of the entire image to adjust the frame to the text.
- With advanced options you can change following frame properties:

 frame thickness

 frame color

 button height

 number of teeth


{button ,AL("Frame;Konzept")} Related Topics

To print the image

You can change the size of the text or of the entire image using the [mouse](#) or changing the settings in the print dialog.

- 1 On **File** menu click **Print**.
- 2 Click the **Print** button to print the image. Click **Printer setup** to change advanced printing options.

Note

- Click  to enlarge or reduce the size of the image on the paper. Drag the image to a position you want.
- You can change following settings in addition to image size, format and margins of the page:
 - {button ,PI(`,`PrintRatio') } [maintain aspect ratio](#)
 - {button ,PI(`,`PrintFull') } [use full page](#)
 - {button ,PI(`,`PrintCenter') } [center on page](#)

{button ,AL("Datei")} [Related Topics](#)

Select this to maintain image proportions (ratio height to width). If you enter a new value for Width, the Height will automatically be updated. So the image cannot be distorted.

The image is stretched. So the whole page will be uses. Select the option **Maintain aspect ratio** so the image will be not distorted.

The image is printed in the middle of the page.

To use Copy and Paste

To insert a text effect you created into an other program or to use the current clipboard image as background please do the following:

- 1 Click **Edit** menu.
- 2 Click **Copy** to copy the current image into the clipboard. Click **Paste** to insert the current clipboard image as the new background of the FontTwister image.


Note

- To overlap two or more effect texts on Edit menu click **Copy**. Then click **Paste** on Edit menu. Now drag the effect text to a new position. The effect text you copied remains behind as new background.


{button ,AL("Datei")} [Related Topics](#)

To change hue, brightness, saturation and sharpness

You can change the brightness, contrast, saturation, or tint of colors. If you want you can also sharpen, blur, rotate or reflect the entire image.

- 1 On **Edit** menu click **Modify image...**
- 2 Or on FontTwister toolbar you can click the symbol .
- 3 Now change the desired settings. The alteration have an effect on the entire image, on the text and on the background.

Note

- Please click the tab  **Oberfläche** to change brightness, hue and saturation only of the text or of the background.

{button ,AL("Datei;Surface")} Related Topics

To change the image size

You can change the size of the text or of the entire image using the mouse or changing the settings in the following dialog.

- 1 On **Edit** menu click **Image size...**
- 2 Enter new values for height and width of the entire image in pixels.

Note

- Following options are available:
{button ,PI(`,`SizeRatio')} Maintain aspect ratio
{button ,PI(`,`SizeSkal')} Scale text



Minimize image size

Maximize text

- The current height and width of the image are displayed on the statusbar.

{button ,AL("Datei")} Related Topics

Select this to maintain image proportions (ratio height to width). If you enter a new value for Width, the Height is automatically updated.

Changes the text size proportional to the new image size. If you double the image width so the text effect width will be doubled.

The text effect won't be distorted if this option isn't selected.

Height and width of the entire image (background) are adapted to the text effect size. The image size is the equivalent of text effect size. The size of the text won't be changed.

The text effect size are adapted to the image size. While doing this the text effect can be distorted. The image size won't be changed.

To start the effect generator

FontTwister can automatically create random text effects and displays these as a slide show. So you run the effect generator:


- 1 On **View** menu click **Effekt generator**.
- 2 Stop the slide show by pressing a key or clicking a mouse button.
- 3 Click a generated preview image to load the corresponding text effect.

Note

- Click the tab  **Style**. Then click the button



to simply start the effect generator.

- Click the button  to see the standard styles instead of the random created styles.
- On **View** menu click **SlideShow (full screen)** to run the slide show in full screen mode like a screensaver.

{button ,AL("Style")} [Related Topics](#)



To open and save your work

The FontTwister file format saves your work so that you can edit the text and all effects at any time. The file extension of a FontTwister file is **.ftw**. Please save the graphics as JPG, BMP, WMF or EMF file in order to use these in other programs.

Before saving the image you can adjust the image size and determine an optimum rendering quality. With saving as JPG file the JPEG Optimizer is started. The JPEG Optimizer helps you to find the best ratio between file size and quality. Rule: the smaller the file size (id est the better the compression) the worse the quality.

On **File** menu click **Open** or **Save / Save as...** to open or save files.

Note

- Click the tab  **Style** and then click the button  to see a preview of FontTwister files on your computer.
- FontTwister supports following formats:

<u>File format</u>	<u>Characteristic</u>
FTW (FontTwister)	vector format, text and effects always changeable
BMP	Windows bitmap, compatible with all Windows programs
JPG	internet standard, smallest file size through compression
PNG	new internet standard, 255 levels of transparency
TIFF	supported by all layout and image processing software
WMF	vector format (Windows Meta File) only outlines are saved
EMF	vector format (Enhance Meta File) incl. bezier curves only outlines are saved

Furthermore settings like color gradient, shapes, bevel profile and shadow can be saved. These settings can be applied to other texts.

Rendering quality

To determine the quality of the text effect click on the FontTwister toolbar one of the following buttons:



Draft

Displays the outlines. This vector graphic can be saved as WMF or EMF file



Standard

Standard quality for fast rendering



Best Quality

text effect including smoothness and antialiasing

To contact the FontTwister Team

Technical Contact:

address: Neuber GbR
Bauernweg 25
D-06429 Gerbitz
Germany
Fax: +49-34721-22147
Internet:
WWW: www.neuber.com/twister
FTP: ftp.neuber.com
email: info@neuber.com

The registration is executed by the international registration service ShareIt (Greensburg/U.S.A, Köln/Germany).

Eine deutsche Version erhalten Sie unter <http://www.neuber.com/twister/deutsch>

{button ,AL("Info;Shareware;NView")} [Related Topics](#)

FontTwister on the web

On the web you can inform about

FontTwister

newest information about the program, download the most recent shareware version

Updates

details of the current version, what's new, how to update

FontTwister resources on the web

gallery: take part in the competition of the most exciting text effects

free download of fonts, textures, styles and documentation

update information service by email

Online registration

Simple and fast order of your registration code

You find FontTwister on the web at

WWW: www.neuber.com/twister

FTP: [ftp.neuber.com](ftp://ftp.neuber.com)

email: info@neuber.com

{button ,AL("Team")} [Related Topics](#)

Remarks about the shareware version

FontTwister is distributed as shareware. Shareware is a distribution method based on honor, and is not a type of software. You are free to use it for a trial period of up to 30 days. If you find this program useful and would like to continue using RapidKey, then you are required to [register](#) for only **\$39** (35 Euro). You will receive a registration code that you can use to [unlock the shareware](#). The registration code will turn off all nag screens and shareware limitations, and work with future minor upgrades.

As a registered user, you will get:

- Single user license for the software
- Key that will work with future minor upgrades
- Manual as Word/Wordpad file
- [Free technical support \(via email or mail\)](#)
- Password for FontTwister [resources on the Internet](#)
(updates, free fonts, textures, styles, information)

On **Help** menu click **Info...** to see whether your version is registered.

{button ,AL("Team;Shareware")} [Related Topics](#)

To register FontTwister

You can order your own registration code for only \$39 (35 Euro) from our distributor ShareIt (Greensburg/U.S.A., Köln/Germany). ShareIt accept Visa, Eurocard, MasterCard, American Express, Diner's Club, money order and checks. After registration you will receive your registration code by email within 24 hours.

You can order



via
internet:

[Secure Order Form](#)



via
mail/fax:

[Order Form](#)



via
phone:

1-800-903-4152 (orders only,

24 hours)

724-850-8186 (ShareIt
customer support)
program ID for FontTwister:
103107

Note

- After registration you will receive a registration code that you can use to [unlock the shareware](#).

<u>Shipping</u>	<u>Cost</u>
email	free
mail/fax	+ \$3

- You can register RapidKey [via Internet](#)
- If you have questions about the program please ask [us](#).
- If you have question about ordering please ask: ShareIt! Inc., PO Box 844, Greensburg, PA 15601-0844, U.S.A., phone: 724-850-8186, register@shareit.com

{button ,AL("Shareware;Team")} [Related Topics](#)

To switch the shareware version to a registered version


- 1 On **REGISTER** click **Unlock the shareware version**.
- 2 Enter the Name and Code in the registration dialog **exactly** as shown in the information sent to you.
- 3 Click **Unlock**.

Note

- [Martin JR.](#) is the same as [Martin j r](#)
- If you have question please ask [us](#).
- You can order your registration code for \$39 (35 Euro).

{button ,AL("Shareware")} [Related Topics](#)

Enter the Name and Code in the registration dialog **exactly** as shown in the information sent to you. Then click Unlock to switch the shareware version to a registered version.

For more information click [here](#) .

To uninstall FontTwister

- 1 Click Start-Settings-Control panel.
- 2 Click **Software**.
- 3 Click the **Remove** button to delete FontTwister from your Computer.

Note

- You can also run uninstal.exe in the FontTwister directory

Text effect assistant

This assistant introduces you to key features of FontTwister and takes about ten minutes to complete. You learn step by step how to create a professional text effect.




Please click **Start** to run the assistant.

{button Cancel,CW('Proc1')} {button Start >>,JI('ftwister.hlp>Proc1','Schritt1')}

Step 1: Choosing a predefined sample style

FontTwister allows you to edit all attributes of a text effect. You also can however choose a predefined graphical style. So you see how to work every single one of the attributes.

To apply a predefined style as template

- 1 Click the tab  **Stile**.
- 2 Click a sample style you want.


```
{button More...,AL("Style")} {button << Back,JI('ftwister.hlp>Proc1','Assistent')} {button Next  
>>,JI('ftwister.hlp>Proc1','Schritt2')}
```








Style

A composition of attributes of a text effect is called Style. Attributes are for example color, shadow and 3D effects.

Step 2: Entering a text

- 1 Click the tab  **Text**.
- 2 Type a single or multi line text and select a font.
- 3 If you want you can change as advanced options:

-  opacity
-  range kerning
-  leading
-  baseline shift
-  rotation

```
{button More...,AL("Text")} {button << Back,JI('ftwister.hlp>Proc1','Schritt1')} {button Next  
>>,JI('ftwister.hlp>Proc1','Schritt3')}
```



Opacity

The opacity value controls the degree to which the text surface is opaque. This is the opposite of transparent. The larger the opacity the better the text color covers. Lower values make the text transparent.

**Range kerning**

Adjusts the spacing between characters. Positive tracking values move letters apart; negative values move letters closer together.



Leading

Adjusts the spacing between baselines. Positive values move lines apart; negative values move lines closer together.

Baseline shift


The letters are put more highly and more deeply by chance. Larger values increase the effect.





rotation

The letters are tilted to the right and to the left. Larger values increase the effect.

Step 3: Filling text surface and background

- 1 Click the tab  **Surface**.
- 2 You can change the filling for:

 text surface

 background

If the text-surface button is pressed you can select a color, a color gradient or a texture as new text surface. If the background button is pressed the selected filling is applied to the background.

- 3 Following fillings are available:

{button ,PI(`,`Farbe')} Farbe

{button ,PI(`,`Farbverlauf')} Farbverlauf

{button ,PI(`,`Textur')} Textur

{button ,PI(`,`Aufdruck')} Aufdruck

```
{button More...,AL("Surface")} {button << Back,JI('ftwister.hlp>Proc1',`Schritt2')} {button Next  
>>,JI('ftwister.hlp>Proc1',`Schritt4')}
```



Text surface

Click that button to fill the text with color, color gradient, texture or an image. All **Surface** settings are applied to the text surface.



Background

Click that button to change the background. Then select a background color, color gradient, texture or image.

Color

Click the **Color** button to choose any colour you like.

Color gradient

Click the **Color gradient** button to select two or more colors as gradient. Click **<neu>** to add a additional color. Press Del key to delete a color from the gradient. Drag a color to change ist position in the gradient.

Texture

Click the **Texture** button to choose a texture or image as filling. You can also ...




search for texturen and image files on your computer








edit textures

Imrint pattern

Select this option to stamp a pattern on the text surface.


Click  to choose a bitmap you want as imprint pattern.

Step 4: Deforming the text shape

- 1 Click the tab  **Deform**.
- 2 Click a predefined text shape.
and / or
- 3 Edit the text shape as advanced options by:
 -  moving
 -  editing points
 -  drawing guides
 -  redrawing line

```
{button More...,AL("Deform")} {button << Back,JI(`ftwister.hlp>Proc1',`Schritt3')} {button Next  
>>,JI(`ftwister.hlp>Proc1',`Schritt5')}
```

Step 5: Editing the outline

- 1 Click the tab  **Outline**.
- 2 Click a predefined sample to fray or roughen the letter edge.
and / or

- 3 Dress character edges as advanced options by:



kind of edge effect



fineness of edge effect



intensity in x direction



intensity in y direction

{button More...,AL("Outline")} {button << Back,JI('ftwister.hlp>Proc1','Schritt4')} {button Next
>>,JI('ftwister.hlp>Proc1','Schritt6')}



Kind of edge effect

Choose between regular, random, angular or rounded edge effect.



Fineness

Lower values cause a large ruggedness. Larger values make the ruggedness more finly.



Intensity in x direction


Determines how big is the effect in x direction.



Intensity in y direction

Determines how big is the effect in y direction.

Step 6: Making the text three-dimensional

- 1 Click the tab  **3D Bevel**.
- 2 Click a bevel sample you want to apply.
- 3 Increase the 3D effect as advanced options by:



bevel height



inner bevel size





outer bevel size



light direction

Note

- Click  to edit the current cross section. Click a bevel segment with the right mouse button to change segment camber and color, to delete or add a segment.
- Click the pressed button , to display the bevel samples instead of the current bevel profile.

```
{button More...,AL("3DBevel")} {button << Back,JI('ftwister.hlp>Proc1','Schritt5')} {button Next  
>>,JI('ftwister.hlp>Proc1','Schritt7')}
```



Bevel height

Adjusts the bevel height. Lower values decrease the 3D effect. Larger values increase the contrast and make the bevel appear steeper.



Inner bevel size

Adjusts the bevel width relative to the letter width. The lower this value the narrower the 3D letter edge. With 100% there is only the left and the right bevel of the three-dimensional letter. The flat plateau in the middle fade into insignificance beside the left and the right bevel.



Outer bevel size


The letters are widened. By this means the bevel is widened too. That increases the 3D effect. The larger the value the wider the letters.



Light direction

Determines where the light come from. With an angle of 0° the light come from the top.

Schritt 7: Adding Shadow

- 1 Click the tab  **Shadow**.
- 2 Click a predefined shadow
and / or
- 3 Create your own shadow as advanced options by:



shadow color



opacity



blur



x offset



y offset



direction



shadow lenght

```
{button More...,AL("Shadow")} {button << Back,JI(`ftwister.hlp>Proc1',`Schritt6')} {button Next  
>>,JI(`ftwister.hlp>Proc1',`Schritt8')}
```



Shadow color

Determines the color of the shadow.



Opacity

The opacity value controls the degree to which the shadow is opaque. This is the opposite of transparent. The larger the opacity the better the shadow color covers. Lower values make the shadow transparent.

**Blur**

Adjusts how the outer edges of the shadow is blurred and hazy respectively. Larger values caused a diffused and soft shadow.



x offset

Adjusts the shift of the shadow to the right (relative to the text).



x offset

Adjusts the shift of the shadow to the top (relative to the text). With negative values the shadow is shifted to bottom.

**direction**


Determines in which direction the shadow is cast. A angle of 0° project the shadow on a wall behind the text.



Shadow lenght

Adjusts the lenght of the shadow. A value of 100% creates a shadow in the correct perspective.

Step 8: Creating frames and buttons

- 1 Click the tab  **frame**.
- 2 Adjust the image size to the text effect.
- 3 Click a sample frame
and / or
- 4 Change with advanced options following frame properties:



frame thickness



frame color



button height



number of teeth

```
{button More...,AL("Frame")} {button << Back,JI('ftwister.hlp>Proc1','Schritt7')} {button Next  
>>,JI('ftwister.hlp>Proc1','Schritt9')}
```

You can change the image size without changing the size of the text effect. Shift-drag a image border handle to changing the image size. If you don't press the Shift key the size of the text effect is also scaled.

**Frame thickness**

Adjusts the width of the frame.

**Frame color**

Selects the color of the frame.

**Button height**

Adjusts the height of the button. Lower values decrease the 3D effect. Larger values increase the contrast and make the bevel appear steeper.



Number of teeth

Select the number of teeth (points).

Last Step 9: Saving the text effect

Now you can save your work as FontTwister file (*.ftw). So you can reedit your text effect at any time.

File format	Characteristic
FTW (FontTwister)	vector format, text and effects always changeable
BMP	Windows bitmap, compatible with all Windows programs
JPG	internet standard, smallest file size through compression
PNG	new internet standard, 255 levels of transparency
TIFF	supported by all layout and image processing software
WMF, EMF	vector format (Windows Meta File) only outlines are saved

You saw how you can easily design impressive text effects with FontTwister. You're welcome to toy with the software. FontTwister doesn't limit your imagination.



The Effect generator helps you, if you are out of ideas.

```
{button More...,AL("Speichern;Demo")}} {button << Back,JI(^ftwister.hlp>Proc1',`Schritt8')}} {button  
Close,CW(^Proc1')}
```