Rapid Prototype Evaluation
Sample Questions

Use these questions to check the effectiveness of the instructional design and the clarity of directions and interactions. Adapt the questions to suite your prototype. Ask different questions to evaluate a paper prototype from the ones to evaluate a fully functioning prototype.

Instructional Design
1. Are the objectives clear? Which ones caused confusion?

2. Did this lesson provide the skills and knowledge required to master the objectives? If not, identify the objectives that were missed.

3. Did the lesson hold your interest? What parts caused you to lose interest?

4. Was the structure of the lesson clear and easy to follow?   Which parts were poorly structured?

5. Is the feedback for correct answers in the quiz helpful? If not, how can it be improved?

6. Is the feedback for incorrect answers in the quiz helpful? If not, how can it be improved?

7. How would you describe the time required to complete this lesson? Too long? Too short? About right?

8. Did the interaction [describe which one] help you understand the concept more fully? Explain how it helped/did not help.

9. Was the language used to present the lesson clear and easy to understand? Was the language too technical? Condescending?

10. Do you have recommendations to improve this lesson? Please explain them.

Clarity of Directions and Interactions

1. Was it easy to log in and out? If not, what problems did you encounter?

2. Were you able to navigate the lesson? Find help? Move backward and forward? Give me examples of any problems.

3. Do the icons and buttons clearly relate to their functions? Which ones were easiest/most difficult to identify?

4. Were the directions related to sending the instructor e-mail clear? What, if anything was confusing?

5. Did the hypertext links provide relevant and valuable information? If not, how would you change it?

6. Were you able to return easily to the lesson from a hypertext link? If not, describe a link that was difficult to use.

7. Were you able to skip the sections for which you did not require training? How can the ability to skip sections be made known to learners?

8. When you wanted to take a break from the lesson was it clear how to book mark your place?   Can you describe this feature in a better way?

9. Were the directions to download the plug-in clear and easy to follow? What could be done to make them easier to follow?

10. Did you understand how to access the threaded discussion? If you used the threaded discussion, tell me about your experience. If you did not use the threaded discussion, tell me why not?