Adding a graphic image to a question

There are times when a picture is worth a thousand words. You may find it necessary, therefore, to include a graphic image along with a particular question.   You may add a graphic image assuming that you already have a graphic image in the current working directory in Windows .BMP bitmap format.   You can create .BMP files using one of many paint programs on the market today, some of which are Softkey's PCPaintbrush, Adobe's PhotoShop, Corel's PhotoPaint, or even Microsoft's Windows utilities Paintbrush or Paint95.

Create A Quiz supports 16 color and 256 color images ASSUMING that the student's PC video driver likewise supports these colors.   In other words, you cannot expect a 256 color image to display properly on another computer if the other computer is using a 16 color video driver.   You will have to give some consideration to the least common denominator among those PCs that you will be using Create A Quiz on.   Note: You can place multiple copies of Create A Quiz on multiple PCs **ONLY IF YOU HAVE PURCHASED A SITE LICENSE FIRST**. Contact the author for more details on site licenses and distribution rights.

To add a graphic image to a question, simply place your mouse cursor in the "Image file:" input field.   Immediately a pop-up list will appear to the right of this input field.   In this list will contain all the available .BMP files in the current directory.   Double-click a .BMP filename and it will be placed automatically in the "Image file:" input field:

Image file:
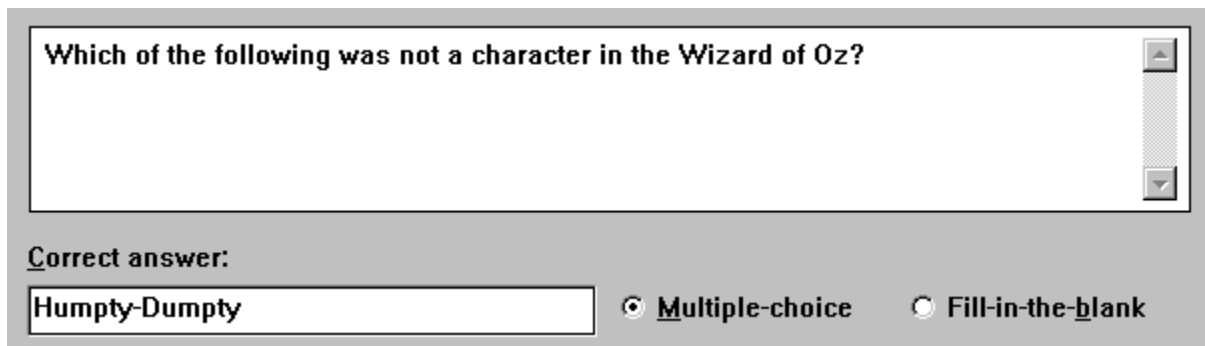
wizard.bmp

Next: Reference files

Return to Main Menu

Adding questions to your quiz

Entering new questions into your quiz is easy.   The editor window allows you to add, edit and delete multiple choice and fill-in-the-blank questions.

At the top of the editor is a row of buttons.   The buttons should be self-explanatory. The picture, word and fly-over hints make it easy to identify each button's function.

Below the buttons is a large window where you will enter your questions (see example below):

Which of the following was not a character in the Wizard of Oz?

Correct answer:

Humpty-Dumpty   ⦿ Multiple-choice   ○ Fill-in-the-blank

Each question can contain up to 255 characters.   During the interactive on-screen quiz, the questions will appear exactly as you enter them in the editor.

Hint: When entering your questions it is wise to turn off the CAPS LOCK key function (see your keyboard).   Using all UPPERCASE LETTERS IS NOT ATTRACTIVE AND MAKES IT DIFFICULT FOR YOUR STUDENTS TO READ.   All uppercase letters gives the student the impression that you are angry and are shouting, or that you are too dumb to notice that the CAPS LOCK is on.

You can use the TAB key to move from one field to the next. After you have entered a question, press the TAB key to move the cursor to the "Correct answer:" input field.   Here you will enter the correct response or answer to the question your just

entered.   In the example above, "*Humpty-Dumpty*" would be the correct response to the question "*Which of the following was not a character in the Wizard of Oz?*"

Next:

It is beyond the scope of this document to explain how to create Windows .HLP files.

In respect to *context numbers*, it is assumed that you know how to compile WinHelp files.   If you are interested in incorporating .HLP files into your quizzes, but do not have the tools or knowledge to do so, the author can create custom .HLP files for you or your organization at reasonable prices.

Another Notepad

You can obtain a free, evaluation copy of Another Notepad from our Internet World Wide Web site:

http://members.aol.com/shareware/anotepad.htm

Acts of the Apostles

An interactive Bible atlas and quiz based on the New Testament book of Acts. Visually follow the journeys of the 1st century apostles as you read each chapter on the screen.   Maps can be printed out. Quizzes are available to test one's knowledge as you progress.   An excellent learning tool for serious Bible students.

A Bible Companion

An electronic Bible handbook.   A handy and informative Bible study tool containing: 1) daily Bible reading plan - using this plan for one year will take the reader through the entire Bible. The reading plan can be printed to bookmarkers. 2) Charts - weights and mesaures, Solomon's temple, the Tabernacle in the wilderness, 3) Maps of the Holy Land and Mediterannean (with city/ region word search), 4) Dictionary of archaic/difficult KJV words, 5) Poetry & riddles, 6) Many articles on Bible study, translations, and hermeneutics + more...

Bible Crossword Puzzles

What's the six letter word for the name of a Christian prophet who forewarned of a great famine in the days of Paul?

What's a four letter word by which the city of Jerusalem has been known by?

Now you can SOLVE electronic crossword puzzles on your computer interactively!   Many puzzles have been included for your enjoyment.   All clues are related to the Bible. Includes references to the King James version.   Features include: Answer peek, save your work to disk for later retrieval, help screens. A fun way to increase your knowledge of the Bible.

Frontlets *(for DOS)*

FRONTLETS is an inspirational memory resident program (TSR) that can be popped-up any time over any DOS based text program. Also functions as an attractive screen saver. After a user specified time interval of keyboard inactivity, FRONTLETS will pop-up on your screen, and then alternates a different Bible verse every ten seconds until interrupted by keyboard activity.   Verses are displayed in very LARGE letters, making this an eye-catcher and nice witnessing tool.

Frontlets *(for Windows)*

An inspirational Bible screen saver for Windows 3.x and 95. Frontlets will randomly display Bible verses in large, colorful letters.   The screen saver will activate after a user specified time interval of keyboard inactivity.   When the screen saver activates, a different Bible verse appears every 5-30 seconds until interrupted by keyboard or mouse activity.   The Bible verses are displayed in large letters, and can be seen by others clearly halfway across a room.   Frontlets will surely attract a passerby's attention.   The screen saver can also be customized to display your choice of background colors and fonts.

Gospel Parallels

Any Bible student who studies the Gospels knows how valuable a cross reference can be. GOSPEL PARALLELS goes beyond a typical cross reference. By displaying the 4 books of Matthew, Mark, Luke and John side by side, you can find any matching parallel passages in any of the books at the press of one key! KJV. Features include: 1) chronological index, 2) table of parallel passages (handy for printing), 3) word search, 4) cut/paste text to internal full screen editor for printing or saving to disk, 5) VGA maps

The Grape Vine

THE GRAPE VINE is a delightfully challenging, graphical Bible word game. Very similar in play to "Wheel Of Fortune" and "Hangman", but now with a new twist!   Uncover the missing letters to a Bible verse or phrase before the grapes turn to raisins!   3 skill levels, makes the program suitable even for children. Play against the clock. Colorful, clean, educational program for the whole family.

Here A Little, There A Little...

Here A Little, There A Little... is a Tetris style Bible word game that requires quick thinking and action.   The player must position the falling words into a Bible verse before time expires. 2 skills levels available. Attractive VGA graphics.   Challenging, fun, educational.

Hebrew Flashcards

HEBREW FLASHCARDS was written for the beginning student desiring to learn the Hebrew language.   Learn the order of the Hebrew alphabet, simple word   definitions, English transliterations, and where applicable Strong's   concordance numbers, are available to the user within this program. Interactive, on-screen quizzes are also available.   Hebrew letters are displayed in large graphic characters.

King James Dictionary *(for Windows)*

How many of the following words do you know? avouch; bruit; collop; durst; emerods; firkin; gainsay; habergeon...   That's what we thought!   Not so easy is it?   These are just a few among hundreds of obscure words found in the King James translation of the Bible.

King James Dictionary is a dictionary containing many of the archaic, obscure words found in the Authorized Version (aka 'King James Version') of the Bible.

Includes over 800 definitions, from "Anon" to "Wist".

Each word is accompanied with a definition and Bible verse showing the context of how the word is used.

This is a handy, useful resource for Bible students that will assist you in understanding the Bible better.

KJVocabulary

KJVocabulary is a King James Bible quiz and dictionary.

Is the King James Version full of hard to understand, archaic words?   Through a quiz format you can learn the meaning of all those tough Bible words, like "concupiscence," "greaves" and "wist".   Or you can go directly to a handy on-line dictionary. The entire dictionary can be printed out for use with your Bible reading.   An interesting and fun way to increase one's knowledge of this classic Bible translation. Included are several essays on the history and background of the King James Version, and its importance in the modern age.

The Proverbs of Solomon

The Proverbs of Solomon is a menu-driven program that tests and increases one's knowledge of the Old Testament book of Proverbs.   The program features 2 different interactive quizzes that challenge your memory: 1) match proverbial couplets together, 2) fill in the blanks.   Also included are numerous textual commentaries (resource notes).   Also includes the complete text to all 31 chapters for easy viewing.   Educational and challenging

Questions from the Bible

QUESTIONS FROM THE BIBLE is an in-depth storehouse of questions gathered from the Old and New Testaments. Thousands of interesting facts are presented as questions in a quiz-like environment, prompting the user for the correct answers.   The questions are grouped into dozens of categories, from "Word meanings" to "Geography of the Bible". The DELUXE VERSION (available upon registration) allows the user to add, modify or delete the existing questions, and even create new categories.

Return back to previous page

Our Another Notepad features... Hot keys for nearly every function. (Why did Microsoft not include something so simple and essential   as hot-keys?) CTL+S to Save, CTL+O to Open a file, CTL+A to Select all text, and many more)

Easily merge a second file into the notepad. You no longer need to open two copies of Notepad to clipboard cut and paste the contents of one notepad into another!

Wordstar key commands! For programmers who cut their teeth on programmer's editors and the Wordstar key command set...relief is here!

Sort the contents of the notepad in ascending or descending order!

Maintains a list of the last 7 files you opened for quick reloading! If you work on the same files over and over again, oh what a joy a "recently used file list" is!

Where did that notepad go?! Stop searching... Another Notepad has an option to make it stay on top of all other applications.

Tired of the default font that Microsoft forces you to use? No longer! Another Notepad lets you choose the font style and size. Itsy bitsy or mammoth LARGE!

Auto-save and auto-restore your custom settings. Resize our Another Notepad, move it around on the desktop, change the fonts...then exit the program. When you restart Another Notepad it will look exactly the way you left it...in the very same spot on the screen...the same window dimensions (height/width)...the same fonts, etc! It remembers!

Automatically inserts the date and/or time and/or your name and/or your address at the current cursor position!

Set and retrieve up to 10 bookmarkers.

Convert a block of text to UPPERCASE or lowercase.

Strip all numbers from a highlighted block of characters.

Whoops! Microsoft's Notepad says the file you attempted to load is too large! Another Notepad is more flexible and allows you to load text files up to 16 megabytes in size.

Views binary files in hexadecimal read-only mode automatically. Great for peeking safely inside .DLLs and .EXEs without damaging these files.

Smart tabs! Auto-indentation! User definable word wrapping! and more!
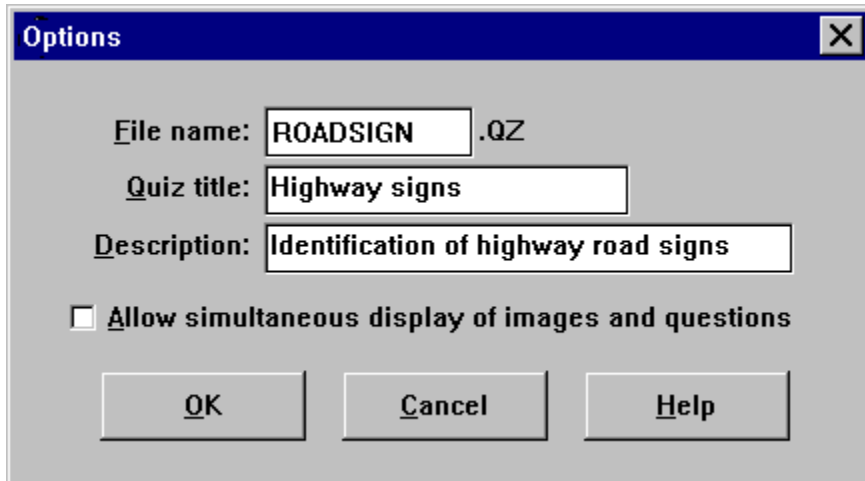
Creating your own quizzes

Create A Quiz allows you to create on-screen, interactive quizzes easily.

From the Main Menu, click on the "Create a new quiz" button...

File name:

First, you must give your new quiz a file name so that the program knows where to store your questions.   The file name must follow conventional MS-DOS rules (no spaces and no **?*>/<|\:+** characters).   The file name will consist of up to eight characters that you specify, plus the default .QZ file extension.

Quiz title:

In addition to the file name you will need to give your quiz a title. You are allowed up to 20 characters for your quiz's title.

Description:

If your quiz title is not descriptive enough, you may enter a more detailed summary of your quiz in the "Description:" field. This field is optional and can be left blank if you so choose.

Allow simultaneous display of images and questions:

If you have not yet discovered it, Create A Quiz allows you to add bitmap graphics to each question in your quiz.   When you or your student attempts to use the quiz that has bitmap graphics, the "Allow simultaneous display of images and questions" will determine how the images are displayed. Turning this option "ON" (checked) will allow the graphic image AND the question to appear on the screen at the same time in two separate windows.   Turning this option "OFF" (unchecked) will cause the graphic image to appear first.   The window in which the image is displayed will not allow the question window to appear UNTIL you click the "OK" button and close the image window.   In other words, when this option is "OFF" you will <u>not</u> be able to view both the graphic image and question <u>at the same time</u> during the quiz session.

Next: <u>Adding questions to your quiz</u>

<u>Return to Main Menu</u>

The differences between the Lite and Professional Versions can be seen in chart below:

	Lite Version	Professional Version
Quizzes can be printed out	No	Yes
Supports QUIZ.CFG file (allows you to customize your quizzes)	No	Yes
Supports .BMP graphic images	No	Yes
Supports QUIZ.HI and QUIZ.BYE introductory and closing text message displays	No	Yes
Supports .TXT/.HLP reference files	No	Yes

Big Math Attack!

BIG MATH ATTACK! is a colorful, graphic program that tests your math solving, spelling, typing and metric conversions skills in a fun arcade environment.   Several skill levels are available that makes this program suitable for both children and adults. Top scores in each category are recorded to track one's progress.

The objective of the game is to protect your city from falling meteorites. The only defense that you have is to fire missiles at the descending meteorites.   Problems fall from the sky at increasing frequency and must be solved before they pummel your town into dust.

Don't let the program name fool you...this program tests typing skills (like Letterfall) AND spelling words.   You can even add custom spelling word lists and make the falling meteorites turn into spelling words.

Crayon Box

Crayon Box is a collection of fun activities and educational tools for young children.   This one program features a coloring book with over 450 colors/patterns, drawing tools, and spiral designs.

On the educational side...Crayon Box features + - / and x drills with large, easy to see numbers, at 10 skill levels.

Also included is a color recognition and counting game, and a USA game that prompts the user to identify a state or capital on a color map.   Along with a Concentration type memory game where you find matching pairs.   Llotsa music and a player piano keyboard where your young Beethovens can practice their music skills.

This collection will keep your young ones busy for hours!   Fun,

educational, and easy to use.

Create A Quiz

Create A Quiz allows you to generate your own on-screen interactive quizzes. Supports multiple choice and fill in the blank style tests.   Quizzes can also be printed out for use in conventional pencil/paper tests, however its specialty is "on-screen" quizzing.   If you have ever wanted to create your own trivia games, or in-house training, Create A Quiz makes your job easier.   Point and shoot menu interface, mouse support. Great also for home schooling parents. Comes with sample quizzes to test your knowledge of plants, animals, math, capitols, and more.

The quizzes are graded automatically as the user takes a quiz behind a computer.   Yes, your very own on-line, interactive teaching tutor!   Dozens of different configuration options allow you to customize each quiz to your specifications. Supports 16-color .PCX images.   Even functions as an online "survey" - prompting user for input and logging results to disk.

Very flexible, easy to use, and can be used in many different settings.

Crossword Challenge

Now you can SOLVE electronic crossword puzzles on your computer interactively!   Many puzzles have already been included for your enjoyment.   Features include: Answer peek, save your work to disk for later retrieval, help screens. A fun way to increase your vocabulary.   A cruciverbalist's delight.

Lil' Picasso

LIL' PICASSO is a coloring and creativity package for children. Your children will spend hours coloring the pre-drawn pictures

with a paintbrush of over 300 colors and patterns.   Children can also choose from a variety of drawing tools to create their own masterpieces.   Fun, simple to use.   Colorful point and click icons make understanding the interface easy (ideal for little children who can't read yet). Artwork can be saved to disk or printed.

Show 'N Spell

SHOW 'N SPELL is a high-resolution graphic spelling bee for children (and adults?).

Over a thousand different large 2" graphic images appear for the user to spell correctly.   For example, fist a picture of a horse will appear, and then the program prompts the user to correctly spell the object before continuing on to the next picture.   Options include: Playing against the clock; 3 different skill levels (beginner, intermediate and advanced); "Top 10" score board records best work;

Customized word lists can also be created and imported into the program.   Words from such lists then can be displayed in flashcard method, or for fun, scramble each word and have the user try to unscramble the letters to find the original.

Supports mouse for those who may be physically impaired and unable to type.

A fun yet educational program.

Fill-in-the-blanks questions

To make a question a "fill-in-the-blank" type, simply toggle the format option to...

○ <u>M</u>ultiple-choice   ● Fill-in-the-<u>b</u>lank

When you do this you will notice that the distractor fields will darken and it will be impossible to enter distractors.   You must provide the correct response or responses in the "Correct answer:" input field.   If there is more than one correct response, then enter all the possible correct answers separated by commas.   For example, if the question was "John had $1.90 to spend.   He bought 2 candy bars at 40 cents each and was required to pay 10 cents in sales tax.   How much money did John have after his purchase?"   After a little mental math work you say, "$1" is how much John had left! But is this the only correct response?   Are these not correct answers also?:

$1.00
100 pennies
4 quarters
1.00
1 dollar

Do you see the predicament?   To be fair to your student(s) you must make provision for alternative correct responses.   You provide alternatives by using commas, as seen in the example below:

<u>C</u>orrect answer:

$1, $1.00, 1 dollar, one dollar, 100 cents

In this way you have made provision should the student enter ANY of the answers above.   The student will receive a "successful" confirmation as a result.

Next: <u>Adding a graphic image to a question</u>

Configuration file

On-screen testing can be customized by including a QUIZ.CFG configuration file.   This file can be created by the teacher administering the on-screen quiz.   The QUIZ.CFG file is a simple ASCII text file that contains parameters that will change various aspects of the quiz session once the student begins a test.
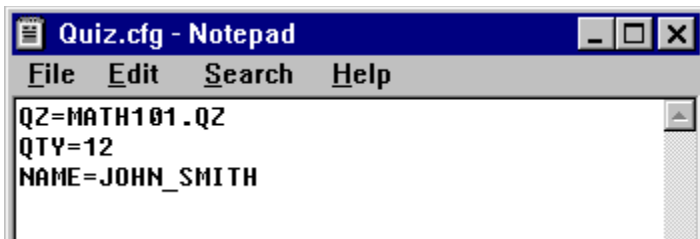
In the example above you will notice that the parameter **NAME=JOHN_SMITH** exists (snapshot taken from Windows' Notepad text editor). This parameter allows you to pass the name of a single student/user to Create A Quiz.   By using this parameter the "Please enter your name:" prompt will <u>not</u> appear when a student selects a quiz.

Another example of how you can use a configuration parameter is seen above in regards to the **QTY=12** reference.   **QTY=12** will cause the on-screen quiz to proceed for 12 questions before forcing an end to the quiz.   For this to be practical, of course, you must have more than 12 questions in your MATH101.QZ file (in this example).

There are many more configuration parameters that can be used to customize the quiz session.   The following is a summary of all parameters that are available to you:

CONFIRM

For those students who are heavy handed, or all thumbs, you can give them the opportunity to change their answer/response to a question by using the parameter "CONFIRM".   After the

student selects/inputs his response, a confirmation window will appear asking the student if they are sure that they want to accept the response, with an option to return to the question and choose/input a different answer.   After the student has confirmed their answer, the answer will be judged "Correct" or "Incorrect".

ENFORCE   QTY=15

The command line parameter "ENFORCE" when used with "STOPAT=" or "STARTAT=" or "QTY=" parameters (see below) will prevent a student from exiting the program/quiz until the specified range or quantity of questions have been attempted.

LOGFILE=xxxx

The parameter LOGFILE=xxxx will save ALL questions and choices presented to the student, AND the student's response. Replace "xxxx" with a legal DOS file name.   Included in this log file will be the student's name, quiz name, date, time, and a summary of attempts, correct responses, etc.

NAME=xxxx

This parameter allows you to pass the name of a single student/user to Create A Quiz.   By using this parameter the "Please enter your name:" prompt will not appear when a student selects a quiz.   Example: NAME=MIKE

Note: If the name you are using consists of more than one name, then use an underscore character "_" to connect each name (example: QUIZ NAME=MIKE_R._JONES).

NODUPES

The parameter when used in conjunction with random question

mode (the default) will ensure that no duplicating questions will be given to the student.   In other words, each question presented to the student will appear only once (i.e., no duplicates).

NOERRS

The parameter NOERRS will suppress all error messages (i.e, all messages that normally display "Correct!" or "Incorrect!" will not be shown to the student).

NOPCT

The teacher can customize what appears on the status line (i.e, the information that appears at the top of the quiz session window) with the parameters "NOPCT" or "NOSTATS".   The former will NOT display the percentage of correct answers.

If you wish to suppress all of the status line (i.e, do not show the number of attempted questions, nor the percentage of questions answered correctly) then use "NOSTATS".

NOSCORE

If you do NOT want your student's progress or scores recorded via the scoreboard, use "NOSCORE".   This will bypass the score chart that appears at the end of each quiz.

QTY=x

"QTY=" can be used to force the quiz to stop and close the program after "x" number of random questions have been attempted by the student.   You can replace the "x" with any positive number that you wish.   For example, "QTY=20".

QZ=*filename*

The "QZ=" parameter will instruct Create A Quiz to automatically load and display the quiz specified by *filename* (you must include the .QZ file extension!) and will bypass the normal file menu. In fact, all buttons from the Main Menu will be unavailable and the Main Menu will turn into a "splash screen". Once the "splash screen" disappears, the quiz specified by *QZ=filename* will appear automatically for the student to begin using. Note: This feature is only available with the Student's Version.

SOURCE=*pathname*

This parameter would be used on occasions when your quiz files (.QZ) and any additional files used by your quizzes (.TXT and .BMP) are NOT located in the same directory as the QUIZ.EXE program file. For example, if you were placing your quiz files on a floppy diskette you would use "SOURCE=A:\"

If you wanted to create new subdirectories on your hard disk drive for the purpose of keeping all your quiz files separate from one another (e.g., math quizzes are kept in C:\QUIZ\MATH and your spelling quizzes in C:\QUIZ\SPELL), then you would use "SOURCE=C:\QUIZ\MATH" whenever you wanted to access just the math quiz files, and "SOURCE=C:\QUIZ\SPELL" when you were ready to use your spelling quizzes.

STARTAT=*x*   STOPAT=*x*

The above combination of "STARTAT=10" and "STOPAT=20" will instruct Create A Quiz to start at a specific question number (10 in this example) and to display subsequent questions sequentially (10, 11, 12,...19, 20). Once the number designated by "STOPAT=" is reached, the quiz will halt and the program will close. If you use "STARTAT=" without a "STOPAT=" statement, the program will still proceed with questions sequentially until the very last question is reach, and

then will terminate.

SURVEY

You can transform Create A Quiz into a survey using the parameter "SURVEY".   What this parameter does is turn off all scoring (no score header at the top of the window and no scoreboard), and records all user input from the student during a quiz to an ASCII file "RECORD.LOG".   The student's name, the quiz, the date and time, in addition to all the responses to the questions are maintained in the RECORD.LOG file on the default disk.   There are no right or wrong answer messages displayed when "SURVEY" is used.

TIMEOUT=x

The "TIMEOUT=x" parameter can be used to force Create A Quiz to halt and exit after "x" number of minutes have elapsed since the first question was attempted by the student.   You can replace the "x" with any positive number that you wish.   For instance, "TIMEOUT=5" will cause the program to end after 5 minutes of usage has elapsed.

4AGRADE

If you, as a teacher, would like to grade your student's knowledge of a quiz but do not want them to know how they scored, then use the parameter "4AGRADE". This command will instruct Create A Quiz to 1) suppress the "Correct" or "Wrong" result displayed after each question; 2) suppress the status header from displaying "Correct:" and "Percent:". The teacher will find the student's answers/responses in a file called "RECORD.LOG".

Return to Main Menu

Frequently Asked Questions

Q: Is it possible to display an introductory message before Create A Quiz starts?   I would like to display a message to the student using the program prior a quiz, giving them special introductory instructions.

A: Yes, this can be done.   Simply create an ASCII text file containing whatever introductory message you wish to display, and then save that file with the name "QUIZ.HI".   When this has been done, the next time Create A Quiz is started the contents of QUIZ.HI will be displayed in a scrollable text viewer with a "Continue" button.   Click on "Continue" and the Create A Quiz Main Menu screen will appear.

You can also include a closing "good-bye" message too, if you wish.   Follow the same procedure above, however save the file as "QUIZ.BYE".   Note: These supplemental messages are not supported in the "Lite" version of Create A Quiz, however.
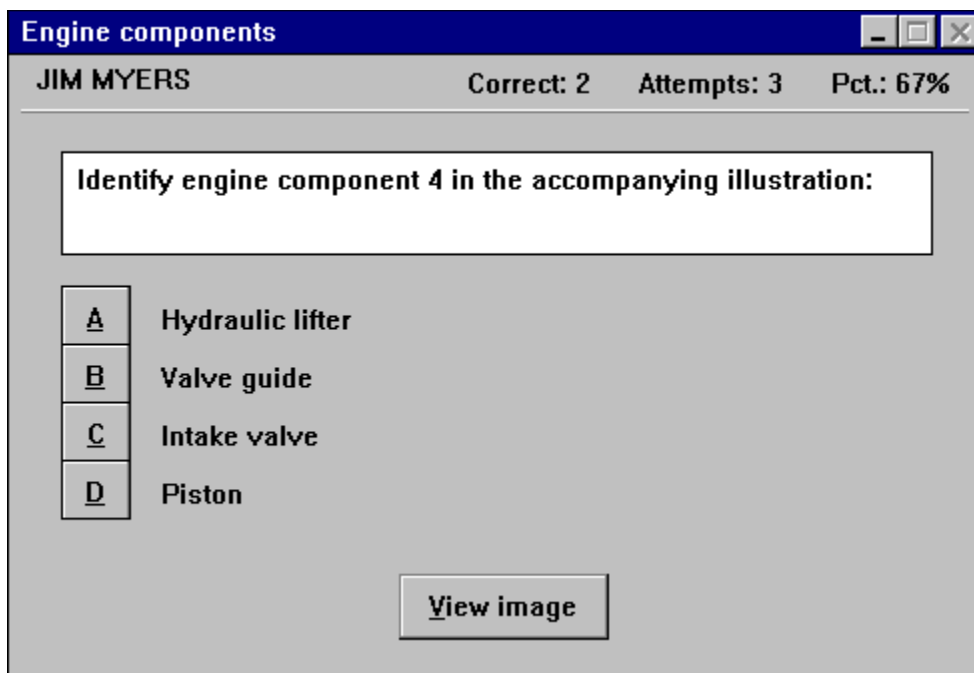
Return to Main Menu

Getting started:

During the course of an on-screen test you may find two different types of questions presented - 1) multiple choice or 2) fill-in-the-blank.

Multiple choice questions:

Here's an example of a multiple choice question:

Select the correct response by pressing the corresponding letter on your keyboard (e.g., press **C** for *Intake valve*), **_OR_** use your mouse and left click on the corresponding button next to the correct answer.

You will notice in the example above that the question is prompting you to view a graphic image that accompanies the question.   If an image exists, a   **View image**   button will appear.   Click on this button to view the image:

Engine components
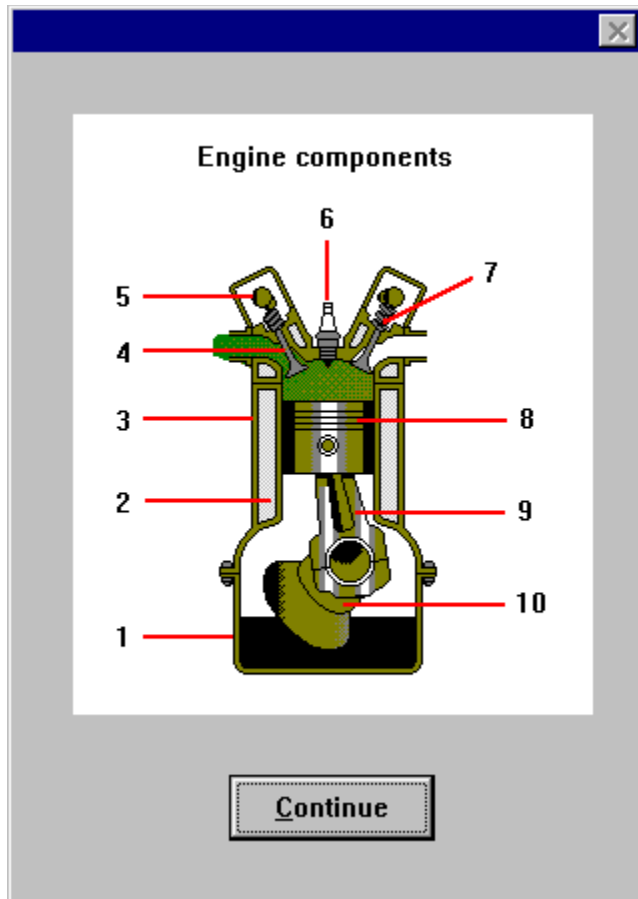
Continue

Once you are finished viewing the image, click on the "Continue" button to close the image window.

Fill-in-the-blank questions:

"Fill-in-the-blank" type questions require the participant to type in a correct answer.   Correct spelling is vital with these type of questions.   Type your answer in the field provided (see below) then press the ENTER key on your keyboard or click on the "Enter" button.

Engine components

JIM MYERS   Correct: 2   Attempts: 3   Pct.: 67%

The power stroke begins just before the piston reaches the top, and the _____ ignites the mixture, which forces the piston down, turning the crankshaft.

Type your response below then press [ENTER] when complete:

[Enter]

Scoring
Return to Main Menu

<u>How to register Create A Quiz:</u>

To view the registration form, click on the picture glyph below:

Create A Quiz is distributed as shareware software.   Shareware
is a software concept that allows users to evaluate software for a
trial period.   If during this trial period you find the software useful
and plan to continue using it, you are then legally obligated to
financially support the author.   If you do not support the author
with your registration, then you must delete the program and
cease using it.   Shareware relies totally on the honor system.

The author of Create A Quiz receives no royalties from the
distribution of this program and relies totally upon users like
yourself to support the shareware concept.   If users do not
support the author the author goes <u>unpaid</u> for his labors.

A single license for the Professional Version <u>for use on one PC</u>
costs $37.95 (U.S.A.)   The <u>Lite Version</u> costs $17.95.   In return
for your registration you will receive a personalized copy of this
program with all registration reminders and nag screens removed.

If you are still not convinced to support this software project <u>click
here for additional incentives to register</u>.

For further information or questions, Email inquiries can be sent to
any of these addresses: 74170.3550@compuserve.com
info@pc-shareware.com

Visit our Internet Web sites for more great programs that you can
download and try!

http://www.pc-shareware.com/
http://members.aol.com/shareware/

Also, visit our software forum on America Online (keyword

SOFTWORD)

[Exit](#)

Multiple choice questions

You will notice in the "Wizard of Oz" example that the question implies that you are asking your student a multiple-choice question.   Make sure that the "Multiple-choice" button has been toggled "ON" in such cases.

⊙ **Multiple-choice**   ○ Fill-in-the-**b**lank

This will allow you to enter false answers or "distractors" in the input fields below the correct answer:

Correct answer:

Humpty-Dumpty

Distractors:

The Lion

The Tin-Man

The Strawman

The Wicked Witch of the West

You can enter up to six distractors here.   You can enter 1, 2, 3, 4, 5 or 6 distractors.   There is nothing that prohibits you from leaving some of the input fields blank.   Multiple-choice questions, however, must have at least one distractor.   If you fail to enter any distractors, the editor will warn you that you cannot continue until this discrepancy has been corrected.

The order in which you enter the distractors makes no difference.   When the actual quiz session begins, the correct answer and the distractors are randomly shuffled and will not appear in the same order as they appeared in the editor.   For example, if your question was "*Solve: 5 + 2 - 1*" and your distractors were entered in the order:

2
4
8

...at quiz time the choices <u>may</u> appear in the order:

8
2
4
6

One word of caution must therefore be given since you cannot predict the order in which the answer and distractors appear in a multiple-choice question at quiz time.   Do <u>not</u> use the answers "*All of the above*" or "*None of the above*" since you may end up with the following at quiz time:

A) None of the above
B) The Tin-Man
C) Humpty-Dumpty
D) The Lion
E) The Strawman

See the problem?

Next: <u>Fill-in-the-blank questions</u>

<u>Return to Main Menu</u>

Create A Quiz is just one of our many affordable educational software titles.

If you like Create A Quiz then you may be interested in trying some of our other programs.   For free shareware evaluation copies, you can obtain our software from the following sources:

If you have Internet access and a Web browser, jump to our Softword Technology Web site, at:

http://members.aol.com/shareware/

Or, if you are an America Online member, use the keyword **SOFTWORD** to visit our software forum on AOL.

The following is a summary of our other programs that you may find of interest:

Bible and inspirational software

Educational software

Productivity and utilities

Return to Main Menu

To contact us at Softword Technology:

Author: Philip Kapusta
Address: 406 Monroe Avenue, Falmouth, VA 22405
Email: 74170.3550@compuserve.com   or   info@pc-shareware.com
Voice: (540) 371-5746

To print this form, click on the printer glyph:

Create A Quiz - Registration Form:

Please select the version you wish to receive from the choices below:

   ___   Create A Quiz - Lite Version: $17.95*
   ___   Create A Quiz - <u>Pro Version</u>: $37.95

I understand that in return for my registration I will receive a personalized copy with all registration reminders removed.

Your name: _____

Address: _____

City: _____ State: _____

Zip code: _____ Phone: _____

Email address (if any): _____

* Please print very, <u>VERY</u> clearly! *

Make funds payable in U.S.A. dollars to:

Philip Kapusta
406 Monroe Avenue
Falmouth, VA 22405   USA

* Note: Customers living outside the U.S.A. must include $1.50 additional for Air Mail costs. Registrants who live in Canada, Australia, the United Kingdom or Europe may choose to pay in their native currency IF you mail CASH, otherwise a money order in U.S. $ will be required.   If mailing foreign cash, CONVERT FIRST to U.S. dollars using the correct exchange rate, and wrap well in paper.   No coins!

Virginia residents must add 4.5% Va. sales tax.

Please check with author before submitting your registration AFTER December 31, 1997 for current pricing.   At that time send a self-addressed U.S. stamped envelope or international postal coupon for a reply, or contact us by Internet email: 74170.3550@compuserve.com.
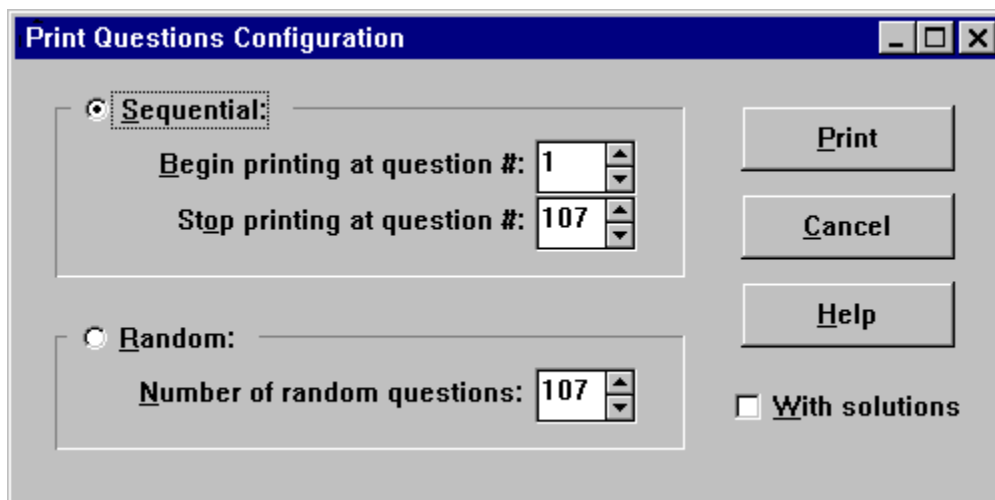
Printing your quiz

Create A Quiz is unique in that it can be used to create on-screen, interactive tests **PLUS** it can print fantastic traditional hardcopy quizzes.   Teachers may use Create A Quiz as a databank for questions and then quickly print tests for distribution in a regular classroom environment.
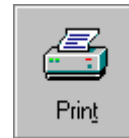
To generate a hardcopy printed quiz, select the button located at the top of the editor.

Before you actually begin to print you will have to specify the number of questions that you want to appear in the hardcopy printout.   The Print Configuration dialog window allows you to do this:

If you wish to print a "teacher's" copy, which includes the answers to each question, then toggle the "With solutions" check box "ON".   This will print the answer below each question.

When you are ready to begin printing, click the "Print" button. This will cause the Printout Editor preview window to appear, and in it you will find a copy of your quiz.   From this preview window you may make any last minute changes that you feel

are necessary, such as:

Changing the font,
Modifying the top, bottom, left and right print margins,
Defining a custom header or footer,
Deleting any questions you feel should be removed.

Printout Editor

The Printout Editor is in reality a text editor with which you can cut, paste, type over, and delete portions of your quiz prior to printing.   You can even export your quiz and save it as a .TXT file if you so choose, or you may   merge another pre-saved quiz into your current quiz.   You have great flexibility as a result.

When you are pleased with the appearance of your quiz, press

the   button from the Printout Editor and your quiz will be sent to your printer.

Also see: Printout Editor key commands

Return to Main Menu

Printout Editor key commands

Cursor movement:

Ctrl+Left	Move to next word left
Ctrl+Right	Move to next word right
Ctrl+PgUp	Go to top of screen
Ctrl+PgDn	Go to bottom of screen
Ctrl+Home	Go to top of file
Ctrl+End	Go to end of file
Ctrl+Q+S	Go to column 1
Ctrl+Q+D	Go to end of line

Cut and paste:

Ctrl+V	Paste from clipboard
Shift+Ins	Paste from clipboard
Ctrl+C	Copy to clipboard
Ctrl+Ins	Copy to clipboard
Ctrl+X	Cut to clipboard
Shift+Del	Cut to clipboard

Delete:

Ctrl+Del	Delete to end of line
Ctrl+H	Delete character left (backspace)
Ctrl+T	Delete word
Ctrl+Q+Y	Delete to end of line from cursor
Ctrl+Y	Delete line

Undo/Redo:

Alt+Backspace	Undo
Alt+Shift+Backspace	Redo
Alt+Insert	Redo

Ctrl+Q+L	Undo
Ctrl+Z	Undo
Shift+Ctrl+Z	Redo

Block/highlighting:

Shift+Left	Start marking block from cursor to left
Shift+Right	Start marking block from cursor to right
Shift+End	Start marking block from cursor to end
of line	
Shift+Ctrl+PgUp	Start marking block from cursor to top of
screen	
Shift+Ctrl+PgDn	Start marking block from cursor to
bottom of screen	
Shift+Ctrl+Home	Start marking block from cursor to top of
file	
Shift+Ctrl+End	Start marking block from cursor to end
of file	

Setting bookmarks:

Ctrl+K+0	Place bookmarker 0
Ctrl+K+1	Place bookmarker 1
Ctrl+K+2	Place bookmarker 2
Ctrl+K+3	Place bookmarker 3
Ctrl+K+4	Place bookmarker 4
Ctrl+K+5	Place bookmarker 5
Ctrl+K+6	Place bookmarker 6
Ctrl+K+7	Place bookmarker 7
Ctrl+K+8	Place bookmarker 8
Ctrl+K+9	Place bookmarker 9
Ctrl+Q+0	Go to bookmarker 0
Ctrl+Q+1	Go to bookmarker 1
Ctrl+Q+2	Go to bookmarker 2
Ctrl+Q+3	Go to bookmarker 3
Ctrl+Q+4	Go to bookmarker 4
Ctrl+Q+5	Go to bookmarker 5

Ctrl+Q+6	Go to bookmarker 6
Ctrl+Q+7	Go to bookmarker 7
Ctrl+Q+8	Go to bookmarker 8
Ctrl+Q+9	Go to bookmarker 9

Another Notepad

"Why another notepad?" you may ask. "What's wrong with the notepad utility that Microsoft provides?" We're glad that you asked. Click here to see a host of features that Microsoft forgot.

Disk Note Librarian

DISK NOTE LIBRARIAN is a file and disk cataloging utility that allows you to add descriptions & comments to each file name, including directories, on a disk. Descriptions can be up to 300 characters in length, & can easily be edited at a later date. Some of the features included are; on screen editing, a hot key for instant access to DOS, file view utility, file compression utilities, and many more. There's also file management utilities like; copy, delete, sort, attribute control, & quick glance. This program is ideal the home user and professional, who needs control of their software libraries.

The Disk Vendor

THE DISK VENDOR catalog on diskette authoring software

For businesses that would like an alternative to a printed product catalog THE DISK VENDOR offers a solution.   THE DISK VENDOR is a software authoring system that allows your company to easily create professional looking menu driven catalogs for your customers that can be distributed via computer floppy diskette.   Sell anything from "anchors" to "zippers".   The program handles credit cards, large volume discounts, shipping and handling charges, printed order forms, custom opening & closing screens.   Complete instructions are included with the program (on-disk) and a sample catalog.   If you know how to use a word processor, then you have all the skill necessary to create your own on-line electronic catalog on a disk!

The DeskJet Survival Kit

A collection of useful utilities and tips for Hewlett-Packard DeskJet series printer. Includes instructions and diagrams for refilling empty inkjet cartridges, saving you $$$'s!   Also prints 2, 4 or 8 pages of micro text on 1 sheet!   Also sets ESC codes. Includes TSR address grabber utility that will grab an address off the screen and send it to an envelope.   A must have collection of utilities if you own a H/P DeskJet series printer.

Envelopes Plus...

ENVELOPES PLUS... is an easy to use, menu driven database for printing envelopes of all sizes, for printing 1 to 4 column mailing labels, and for printing Rolodex cards.   The program can even dial phone numbers.   Works with dot matrix, H/P DeskJet inkjets, and H/P laser printers.   The program even allows the user to attach a 100 line memo field/file!   Calculator, lots of extras.   Intuitive DOS interface.   Great for the beginner or novice (and even small businesses) to establish a database of names/contacts.   The program does not require the user to know anything about database setup. Forget about indexes, data fields, and record names...the program allows you to begin entering data within 30 seconds after start-up. Supports Avery piggyback and sheet labels..

Electronic Text Publishing System

The Electronic Text Publishing System is used to make "electronic" books or magazines, such as tutorials, training manuals, or even works of literature.

The E-Text system allows you to create professional looking, royalty-free programs with minimal effort.   E-Text uses text files that you create and compiles them into a menu driven "electronic" book, complete with a table of contents.   If you

know how to use a word processor, then you have all the skills necessary to publish your own "electronic" books on a disk.

E-Text also supports the use of 256-color .PCX images, submenus, executing DOS commands.

A sample electronic document has been included "Aesop's Fables".   To view, just type: READ   [press ENTER].   Once you have seen what E-Text can do, take a look at the COMPILE.DOC documentation on how to create your own E-Texts using the included compiler.

Home Loan Diary

Want to earn 1729% on your money by investing in your home mortgage?   Want to see what an extra $25 principal per month will do to the length of your mortgage?   HOME LOAN DIARY is one of the easiest to use mortgage amortization calculators around!   Scroll back and forth through an amortization table just like a Lotus 1-2-3 spreadsheet. Great for playing "what-if". Powerful, yet very practical, for it shows you how much $$$ you can save by prepaying a loan.   Even tracks escrow accounts and allows user notes/comments to be attached to each loan. Written specifically for home owners.

The Paper Saver

The Paper Saver is a printer utility for all laser printers & Hewlett Packard DeskJet printers.   It is a great solution for reducing the paper glut that comes when printing large ASCII text files. Prints up to 8 pages of text on every sheet in a tiny, but very readable font.   Or you can use a standard 10 cpi font in various layouts (landscape, back and front sides, etc.)   The program can print 1, 2, 4 or 8 pages on every sheet in single or double columns, front and/or back, collated.   It even prints booklets. Menu driven, easy to navigate.

Password Keeper

Having a hard time remembering all those passwords, PINs and combinations? Here's a great database to securely keep them!

Sentry 95

Sentry 95 will prevent unauthorized users from accessing your computer.   Think of it as a personal guard standing beside your computer, asking all who approach for a password in order to gain access.

Sheet Music Designer

Sheet Music Designer is a utility to print blank music paper on letter size (8.5" x 11") paper.   With this program you can print treble and bass staves, along with guitar tablature. You have the ability   to adjust left and right margins, line thickness, and closing brackets.
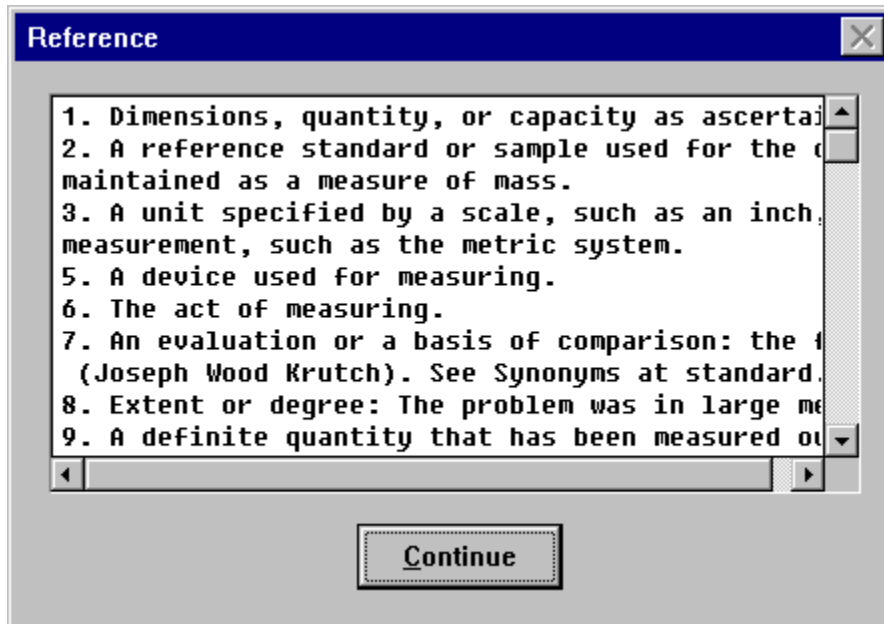
Type-It

TYPE-IT - Converts your dot matrix or daisy wheel printer into a typewriter.   This utility allows you to print out notes, envelopes, etc. quickly, just as if your printer was a typewriter.

Return to previous page

Reference files

A reference file is similar to a graphic image file in the sense that it is an <u>external</u> file that can be displayed: a) prior to; b) after, or; c) along side any question in your quiz. Instead of a graphic image appearing in a separate window a text (.TXT) file will appear in a window (see example below).

Reference   ☒

```
1. Dimensions, quantity, or capacity as ascertai▲
2. A reference standard or sample used for the
maintained as a measure of mass.
3. A unit specified by a scale, such as an inch
measurement, such as the metric system.
5. A device used for measuring.
6. The act of measuring.
7. An evaluation or a basis of comparison: the
 (Joseph Wood Krutch). See Synonyms at standard
8. Extent or degree: The problem was in large me
9. A definite quantity that has been measured ou▼
◄                                                        ►
```

                         [<u>C</u>ontinue]

Since it is a separate file from your quiz, you must create a reference file using a third party utility such as Windows' Notepad, or the author's <u>Another Notepad</u>. Word processors like WordPerfect, Word, WordPro, AmiPro, etc. can also export or "Save as..." to ASCII .TXT file format.

Once you have created an ASCII text file you can associate the file with any question in your quiz by entering the name of the reference file in the "Reference file:" input field:

<u>R</u>eference file:

| include.txt | <u>B</u>egin line: 1 |
| | <u>E</u>nd line: 9999 |

Begin and End lines

You can restrict the contents of the reference file by entering values in the "Begin line" and "End line" input fields. The "line" value is the physical line number in the reference file.

If you wanted to only display lines 1 through 10 of the reference file, then enter a "Begin line" value of 1 and an "End line" value of 10. If the reference file in this example had 100 lines in it, then the student taking the on-screen quiz would never see anything past line #10. In this way you can maintain just one reference file and yet display many different portions of text to assist the student.

If you do not want to restrict the reference file, you can either: a) leave these two fields blank or; b) you can enter a "Begin line" of 1 and an "End line" of 9999. This will allow the reference file to be scrolled up and down in its entirety.

Help Files - Advanced topic

As mentioned above, the most common type of reference file will be an ASCII .TXT file. However, you are not limited to .TXT files only. Create A Quiz also supports Windows .HLP help files. If you have compiled your own WinHelp .HLP file, then select or enter the name of the .HLP file you wish to use in the "Reference file:" field:

Reference file:

QUIZ.HLP 9

If your .HLP file contains context numbers for any topics, you can add the context number after the name of the .HLP file. In the example above, context number 9 will cause the help file (when displayed) to jump to context topic 9. If you do not use a context number the help file will display the topic that you have designated as the "Contents" topic instead.

Notes

"Notes" are short comments that are displayed at "quiz time" only AFTER the student has responded to a question.   The purpose of these "notes" is to provide a brief resource where the student can find more information related to the question they just responded to.

For instance, in a quiz related to the Early Roman Empire, you may have asked a question related to the assassination of Julius Caesar.   After the student has responded with their answer, the note "See Gibbon's History page 31" will appear on the screen (assuming you - the teacher - typed this note in the "Notes:" input field - see above example).

Searching for text

When working with large, existing quiz files that contain hundreds of questions, there may be times when you need to find a key word or phrase.   You can perform a "Search" by right mouse clicking anywhere in the editor window.

Next: Printing your quiz

Return to Main Menu

Scores:

Your progress is maintained and displayed at the top of the quiz session window.   At the conclusion of each quiz, your score will be saved to disk, and entered into the ***Score history*** table. The ***Score history*** table displays the last 255 progress records for each quiz.

When the Score history table is displayed at the conclusion of a quiz, you will see the past scores in chronological order (by date).   You can sort or reorder the table by a) high score, b) by high percentage, or c) by time elapsed, simply by clicking on the appropriate "Sort history by:" radio button.

If you wish to wipe the entire ***Score history*** table clear, removing all entries, then you must manually delete the .SCB file associated with that quiz.   You may use Window's 3.x File Manager, or Windows 95's Explorer to accomplish this.   Or you can delete the .SCB file from a DOS prompt.

Return to Main Menu

Create A Quiz

Topics: *(click on one of the green underlined links below to jump to that topic)*

What is Create A Quiz?

For students:

Getting started
Scoring

For teachers:

How to create your own quizzes
Configuration file
Frequently asked questions

More programs
Is this program free?

Exit

What is Create A Quiz?

Create A Quiz allows you to generate your own on-screen interactive quizzes. The program supports multiple choice and fill-in-the-blank style tests.   Quizzes can also be printed out for conventional paper and pencil tests.

If you have ever wanted to create your own trivia games, or perform computer assisted learning and testing, Create A Quiz makes your job easier.   A great program for home schooling parents also!

Program features:

- Both multiple-choice and fill-in-the blank questions can be used in the same quiz.

- Quizzes and/or questions can be printed out in several formats to meet the needs of both teacher and student. The solutions to each question can be suppressed or displayed on a printout.   Teachers can review their database of questions by printing out all the questions or by defining a range (from # to #) to print.

- Dozens of parameters and configuration options allow the program to be customized by a teacher to meet the needs of a student.   As an example, the teacher can force a student to answer "x" number of questions before they are permitted to exit the program.   Or the teacher can set up a time limit for the student where after "x" number of minutes have elapsed the program will quit.   Over a dozens additional configuration options are available.

- Progress charts are kept for each quiz that will record the best 10 students' quiz results. This is an excellent way for a teacher to track the progress of a student.   A separate progress chart is maintained for each quiz created.

- Display ASCII text files or Windows help (.HLP) files in conjunction with each question.

- Display graphic images (.BMP format) in conjunction with each question.

Return to Main Menu

For those are new to Windows, what you are looking at right now _**IS**_ an example of a Windows help file.   You can find this file on your disk drive as QUIZ.HLP.

Shareware is based on the honor system.   You are allowed a reasonable evaluation period in which to try this program (30 days).   If you like the program, and continue to use it on a regular basis, then you are legally responsible for supporting the author financially.   We do not receive any royalties from this program, and unless users like yourself support the program, the author goes unpaid for his labors.   The author of Create A Quiz has spent nearly a year developing this program, and can only continue with your financial support.

Some additional benefits that come with your registration include...

1) If you find any bugs in the program you will receive a free program update within 72 hours.

2) You will entitled to a 25% discount on any of our dozens of other software titles.

3) If you are registering the Lite Version you can purchase the Educational Software Cooperative's shareware collection on CD-ROM for only $4.95.

4) If you are registering the Professional Version, the ESC CD-ROM is FREE just for the asking (you MUST ask for it, however).

The Educational Software Cooperative (ESC) is a non-profit forum whose goal is to promote educational shareware as a low-cost, high-quality alternative to retail educational software. The ESC consists of shareware program authors, teachers, and software vendors.

As a member of the ESC, Philip P. Kapusta can provide this high-quality collection of educational shareware to registrants at a special price (or free - see above).   If you take advantage of this offer AT THE SAME TIME YOU REGISTER THIS PROGRAM then the price for the Educational Software Coop. CD-ROM is only $4.95 (for Lite Version registrants) or for free

(for Professional Version registrants). In either case, shipping is free!

The price of $4.95 applies only to those who are registering Create A Quiz - Lite, and your request must accompany your registration payment to the author. If you are interested in this offer but are not planning on registering the shareware program you just evaluated, or if you discover this offer AFTER registering, then the cost of the CD is $15.95.

Over 150 educational programs are included on this CD-ROM. They are direct from the authors so they are very current versions and virus free. The CD-ROM contains an easy to use graphical, point and shoot menu system that helps you find, install, and browse through the programs. Contains many hundreds of hours of fun and education for you and your children. With everything from simple DOS programs that teach a four-year-old basic spelling to complicated Windows hypertexts that cover the Chemistry periodic table!

Most of the programs on this CD-ROM are shareware and require registrations for continued use beyond the trial period specified. The price paid for this CD is for the purchase of the CD-ROM disk only and does not cover the registration of any of the included software.

Some of the categories and programs found on this CD-ROM disk:

ABC's - ABC-Talk; Animated Words; Crossword Challenge; Jurassic Spelling; Show 'N Spell; Talking ABC's; Word Rescue; and many others..

123's - 123-Talk; Animated Money; Animated Multiplication and Division; Big Math Attack!; Basic Algebra; Math Challenge; Math Rescue.

Drawing - Crayon Box; EGA Mouse Paint; KidArt; Magic Crayon; Lil' Picasso.

Miscellaneous - Algebra Equation Generator; Animal Quest; Animated Clock; Animated Shapes; Create A Quiz; Creativity Package; Gradebook Power; Melissa's Music Flashcards; Quizmaker; School Mom; Touch Type Tutor; Tutorial Writer; Vocabulary Power; and many, many more...

Games - Animated Memory Game; Acrostix; PC Jigsaw; Simple Simon's Photo Scramble; VGA Concentration; Wordtrix!; and many more...

Religion - A Bible Companion; Acts of the Apostles; Animated New Testament; Bible-IQ Challenge; Frontlets screen saver; Gospel Parallels; The Grape Vine; Here A Little, There A Little; Israel - The Land of Promise; King James Dictionary; KJVocabulary; Scripture Quest; Bible Crossword Puzzles; Questions from the Bible; and many, many more...

Please note that most of our other shareware programs are included on this CD, and therefore this CD-ROM is a great way to try out other software programs by Philip Kapusta.

Return to previous page

Context numbers are defined in your .HPJ file within the [MAP] section:

[MAP]
#define Table_of_Contents   0
#define Reference_files 4
#define Printout_Editor_key_commands   6
#define Printing_your_quiz   5
#define Print_Registration_Form 9
#define Multiple_choice_questions   7
#define How_to_Register_Create_A_Quiz   10
#define Fill_in_the_blank_questions   8
#define Creating_your_own_quizzes   1
#define click_here_for_additional_incentives_to_register
#define Adding_questions_to_your_quiz   2
#define Adding_a_graphic_image_to_a_question   3

Although you own all rights to the quizzes that you create, the program itself is the property of <u>Philip Kapusta (dba Softword Technology)</u>, and it is being licensed to you for use on one computer.   You are not permitted to redistribute the licensed version of Create A Quiz that you purchase, nor are you permitted to sell it.   By submitting your registration payment for this program you fully agree to abide to these terms.

If you are a teacher interested in installing Create A Quiz on a network, or on multiple PCs, please contact us for a site license agreement.   We also have a Student's Version of Create A Quiz which features a limited Main Menu - the "Create a new quiz" and "Edit an existing quiz" buttons are concealed.   The removal of these two buttons ensures that your students won't go peeking at the answers or try messing around, changing or deleting your quizzes.

If you wish to sell your quizzes on a diskette and distribute Create A Quiz by including it on the diskette, you must obtain a publisher's license.

<u>Return to previous page</u>

Warning: If the author starves to death due to lack of financial support by users, he will have no choice but to cease work immediately on future enhancements of this program.