

Physics Package #1

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Solar System for Windows

Light for Windows

Vectors for Windows

Version 1.11

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Distribution Company: LawrenceSoft

Web Site: <http://users.aol.com/lsoft/>

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Welcome to Physics Package #1. Below are some helpful links to parts of the help file on this software, how to use it, and commands.

About Physics Package #1

[Installation](#)

[License Agreement](#)

[System Requirements](#)

[Application Files](#)

[**Registering Physics Package #1**](#)

[Getting Technical Support](#)

Installation

Installing Physics Package #1:

1. Go to the drive (probably is A:\) or directory containing the setup files.
2. Run SETUP.EXE.
3. Follow the instructions given by the setup program to install this program.

Running Physics Package #1:

Windows 3.1 and NT 3.51:

1. Open the Program Manager.
2. Open up the group Physics Package #1.
3. Double-click one of the program icons.

Windows 95 and NT 4.0:

1. Open the Start Menu.
2. Open up the Programs menu.
3. Select the Physics Package #1 group.
4. Select one of the program icons.

Thank you for using Physics Package #1!

License Agreement

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This program is **SHAREWARE** and must follow all rules governing the use of shareware. Distribution of this software is allowed under the following conditions:

- no fee is charged

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- all files listed in the [list of program files](#) are distributed

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System Requirements

Here are the system requirements for this software.

Requirements:

486SX-25 MHz CPU

8 MB of RAM

For 16-Bit Versions: Microsoft® Windows® 3.1 or above

For 32-Bit Versions: Microsoft® Windows® 95 or Windows® NT 3.51 or above

Keyboard

Mouse

2 MB of disk space

VGA

Recommended:

Pentium-90 MHz CPU or better

16 MB of RAM

Microsoft® Windows® 95 or Windows® NT 3.51 or above

Keyboard (any type)

Mouse

5 MB of disk space

VGA or higher

Program Files

The list below contains the files that come with this software. Either the 16-bit or the 32-bit versions of the files are present on the disk. Never both.

Setup Disk Layout - Setup Files

Disk #1 of 2:

* COMDLG16.OC_	System DLL (copied to Windows System directory) - 16-bit
* COMDLG32.OC_	System DLL (copied to Windows System directory) - 32-bit
* CTL3D32.DL_	System DLL (copied to Windows System directory) - 32-bit only
* LICENSE.TXT	License Agreement
* README.TXT	Readme File
* SETUP.EXE	Setup Program
* SETUP.LST	Setup Script
* SETUP116.EX_	Setup Program (16-bit)
* SETUP132.EX_	Setup Program (32-bit)
* STKIT416.DL_	System DLL (copied to Windows System directory) - 16-bit
* STKIT432.DL_	System DLL (copied to Windows System directory) - 32-bit
* ST4UNST.EX_	Uninstall Program (copied to Windows directory)
* TABCTL16.OC_	System DLL (copied to Windows System directory) - 16-bit
* TABCTL32.OC_	System DLL (copied to Windows System directory) - 32-bit
* VB40016.DL_	System DLL (copied to Windows System directory) - 16-bit
* VB40032.DL_	System DLL (copied to Windows System directory) - 32-bit

Disk #2 of 2:

(Contains the files listed below.)

Program Files - Installed in program directory

For Solar System:

- *Solar System Main Program - 32-bit (SOLAR32.EXE)
- *Solar System Main Program - 16-bit (SOLAR16.EXE)
- *Solar System Help file (SOLARSYS.HLP)
- *Solar System Help Contents file (SOLARSYS.CNT) - 32-bit only
- *Tutorial for Windows - 32-bit (TUTOR32.EXE)
- *Tutorial for Windows - 16-bit (TUTOR16.EXE)
- *Solar System Tutorial Script File (SOLARSYS.TSF)
- *Solar System ID File (SOLARSYS.ID)
- *Tutorial Bitmaps (stored in the TUTORIAL directory)

For Light:

- *Light Main Program - 32-bit (LIGHT32.EXE)
- *Light Main Program - 16-bit (LIGHT16.EXE)
- *Light Help File (LIGHT.HLP)
- *Light Help Contents Help (LIGHT.CNT) - 32-bit only
- *Light ID File (LIGHT.ID)
- *Light Initialization File (LIGHT.INI)
- Light Sample Experiment (EXAMPLE.EXP)
- Light Default Game File (DEF_GAME.GAM)
- Light Game Files (LGAME*.GAM - There are 12 of them)

For Vectors:

- *Vectors Main Program - 32-bit (VECTOR32.EXE)
- *Vectors Main Program - 16-bit (VECTOR16.EXE)
- *Vectors Help file (VECTORS.HLP)
- *Vectors Help Contents file (VECTORS.CNT) - 32-bit only
- *Vectors ID File (VECTORS.ID)
- *Vectors Tutorial Data File (TUTORIAL.DAT) (needed for tutorial)
- Default Vectors INI File (VECTORS.INI)
- Tutorial Compressed Bitmaps (Required for Tutorial):
 - T01BMP_01.BMP, T01BMP_02.BMP, T02BMP_01.BMP, etc.
 - There are 22 bitmaps in all.

*** Required File**

Registering Physics Package #1

Physics Package #1 is a SHAREWARE application. So if you like this software, it would be nice if you would register it. By registering, you will also receive many benefits.

Benefits

When you register Physics Package #1, you will receive the following:

- The **latest registered** version of this software

- This softwares **manual**

- Free technical support** from Lawrencesoftware (via e-mail or mail)

- Free add-ons/patches** to this software (found at the Lawrencesoftware web site)

- Information on other Lawrencesoftware programs (including discounts on them).

The registered version of this software will contain **more features** than the shareware version.

It definitely will **not** have the **annoying registration screen**.

Pricing

The cost for the **first** registered copy of this software is \$20.00.

Each **additional** copy will cost \$12.50.

For every separate order, you must pay a \$2.50 shipping & handling cost. If you order several Lawrencesoftware programs at the same time, you will only need to pay **one** shipping & handling cost.

How to Register

To register this software, run the **SHAREWARE** version of this software. At the beginning, a window will appear to notify you that you are using an UNREGISTERED copy. Click Register and enter the information needed. Then click Print to print out the information.

The information you provide will be used by Lawrencesoftware ONLY. None of the information will be released to an individual or company. Your orders will also be confidential.

Please send the top half of the printed information and the registration fee to the address below.

John Sheu
2400 Westdale Road
Lawrence, KS 66049
(United States for America)

Please allow 2-4 weeks for delivery. We will process your orders as fast as possible!

Getting Technical Support

Technical Support

Technical support from Lawrencesoftware is available to **registered** users via e-mail or mail for **free**.

To get the e-mail address for technical support, please go to Lawrencesoftware's home page which is displayed in this help's contents. The place to send a message to Lawrencesoftware is on the front page.

When requesting technical support, please provide your name, the software in question, and the serial number (i.e. 00000-000-000000-000000) that is found in the About Box of your registered software. You must provide this information in order to verify you are a registered user.

Reporting Bugs

You may report possible bugs in Lawrencesoftware program through the Lawrencesoftware technical support e-mail address even if you are **not** a registered user. Please provide your name, e-mail address, and the name of the software in question. If the program crashes (a General Fault Protection error), please send us the data that Windows displays when the program crashes. (Like in Windows 95, when a program crashes, it will give you a Details section that tells you where exactly the program crashed.)

We cannot provide technical support to unregistered users, but please feel free to report any bugs to us at Lawrencesoftware. If there is a bug, we **will** place a patch for the program at our home page. The patch can be downloaded with **no charge**, since it is a problem with our software and we will fix it.

