The Kool Krack Tootoriul

Who's It For?

What Do You Need?

**Programming Languages You'll Be Working With,

  and Ones You Won't**
(nice titles, huh...)

(Ed. Note - not real important, but he's wrong - machine language is binary
so it only uses 0s and 1s - this is Hexadecimal which uses base sixteen or
the characters 0-9 and A-F)

The Toolbox Traps & MacsBug

(Ed. Note - One command I haven't seen in any of these, but that is really useful is the
 log <filename> which lets you save macsbugs output to a file)

Aside - Ya Gotta Know Some Assembly Language

Bcc Instruction

CMP Instruction

TST Instruction

JSR and BSR Instructions

RTS Instruction

MOVE Instruction

NOP Instruction