

MG Mailbox

Letters to the Editors

[The Sound of....Nothing](#)

Dear IMG: Recently I upgraded to a Quadra 600 AV product from a Color Classic. One month ago I faxed Maxis three times asking for a sound patch for A-Train v1.0 and SimCity v1.3gc. Because of the new way the Quadra 600 AV handles sound, these games do not have any sound when played. So now my favorite games must be played without sound. Bummer!!!! I have heard nothing from Maxis; not even a "sorry we cannot help you." So much for Tech Support from Maxis. Darrel Cartwright via Internet

- We got in touch with Maxis and it turns out their Customer Service department deals with sending out patches and updates. You'll be glad to know that a patch for SimCity is on it's way to you. Unfortunately, there is no patch available for A-Train at this time. —TD

[Keep'em Coming!](#)

Dear IMG: If I've already got a game, then a review of it is always the most fascinating thing in the magazine. After that though comes the interviews with games programmers/designers. It doesn't matter if I've played the game that made the interviewer famous or not - the interviews are always fascinating. Please keep them coming! David Sattar via CIS

[Dying For Dynasty League Baseball](#)

Dear IMG:I have read about the game "Dynasty League Baseball" in your past two issues (release list). Wanting to buy the game, I've called Mac's Place, Warehouse, and Connection. All of these places say they do not carry software by Design Depot. How do I order this software (it should be out now or at least very soon). Do you have a phone number for Design Depot? Todd Haddaway via Internet

- Although the program won't be released until September or October, Design Depot is offering early purchasers beta versions of the game at a special price of \$59.95. If you order by August 15th, you'll get a beta version of the game plus other goodies. After the 15th, the price is \$69.95. —TD

Design Depot
5095 Heather Hill Lane, #4

Boca Raton, FL
33486
Tel: 407/395-2947

[More RPG's!](#)

Dear IMG: I have read many magazines that review a roleplaying game called The Elder Scrolls: Arena. Many of them say that it is the roleplaying game. Some of its features include: 1) real-time combat, not turn based, 2) excellent graphics, 3) 8 million square kilometers to explore, and 4) first person point of view (ala Pathways Into Darkness)

This game would be an exquisite addition to the Mac game lineup. Would some people out there please petition the company to make this game for the Mac? Dan Pride via Internet

- I totally agree, I fell in love with The Elder Scrolls: Arena when I began playing it a few weeks ago on my PC. It would be an exceptional game on the Mac and we would encourage all RPG fans to write Bethesda at the following address if you want it on the Mac. —TD

Bethesda Softworks
1370 Piccard Drive , Suite 120
Rockville, MD 20850-4304
301/926-8300

[PO'd at PoP2](#)

Dear IMG: I just read your review of Prince of Persia 2 in July's issue of IMG. I'm sure it is an excellent program and I am sure the designer is top notch (my kids still drag out the ol' Apple II to play Karateka). However, one major flaw - verified by Broderbund Tech Support: The SE/30 with external color monitor is not supported (read, cannot run the game!).

I know my hardware is a bit dated (although I do have a 50 Mhz accelerator, System 7.1, the Thrustmaster FCS/WCS, and a CD-300) but I am able to run all other 8-bit color programs/games. Needless to say I'm more than a bit po'd and have returned the game (again, as suggested by Broderbund!). Thanks for letting me vent and keep up the excellent work. Bill via AOL

Letters to IMG. If you have a question, problem, comment, suggestion, or idea, just drop us a line. All letters become property of Inside Mac Games. We reserve the right to edit any letters.