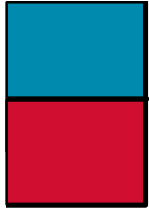


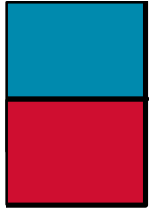
# Agenda

- Introduction
- ATM Fundamentals
  - Rudimentary ATM Concepts
  - ATM Reference Model
  - ATM Service Categories
  - Traffic Management**
- ATM Transport Standards
- Campus ATM Internetworking
- Wrap Up



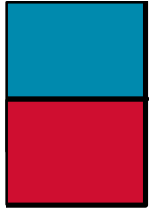
# Traffic Management

- **Why traffic management?**
- **Traffic control techniques**
- **ABR congestion feedback**



# Why Traffic Management?

- **Proactively combat congestion**
- **Provision for priority control**
- **Maintain well-behaved traffic**



# Why Traffic Management?

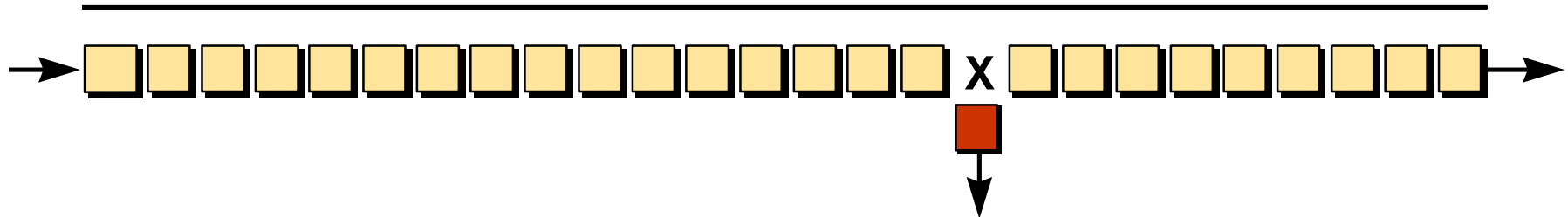
## Cell Loss—Data's Critical Enemy

Ethernet (1500 Bytes) = 32 Cells

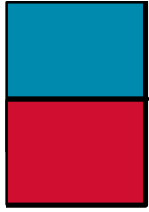
FDDI (4470 Bytes) = 96 Cells

IP over ATM-1577 (9180 Bytes) = 192 Cells

### TCP/IP Packet

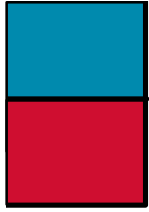


- Lose one cell and the rest are useless
- Need to re-transmit 32+ cells for one cell lost
- **Congestion collapse** is the result



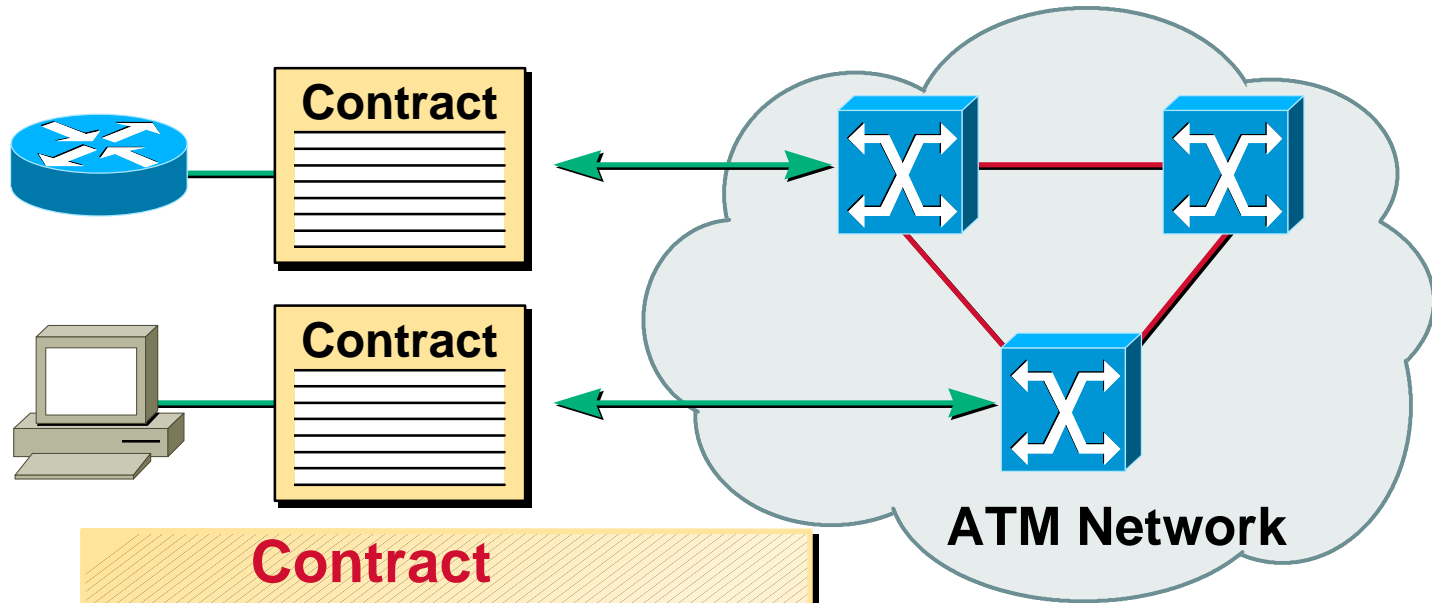
# Traffic Control Techniques

- **Connection management—Acceptance**
- **Traffic management—Policing**
- **Traffic smoothing—Shaping**



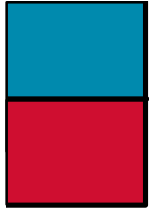
# Traffic Control Techniques

## Connection Management



### Contract

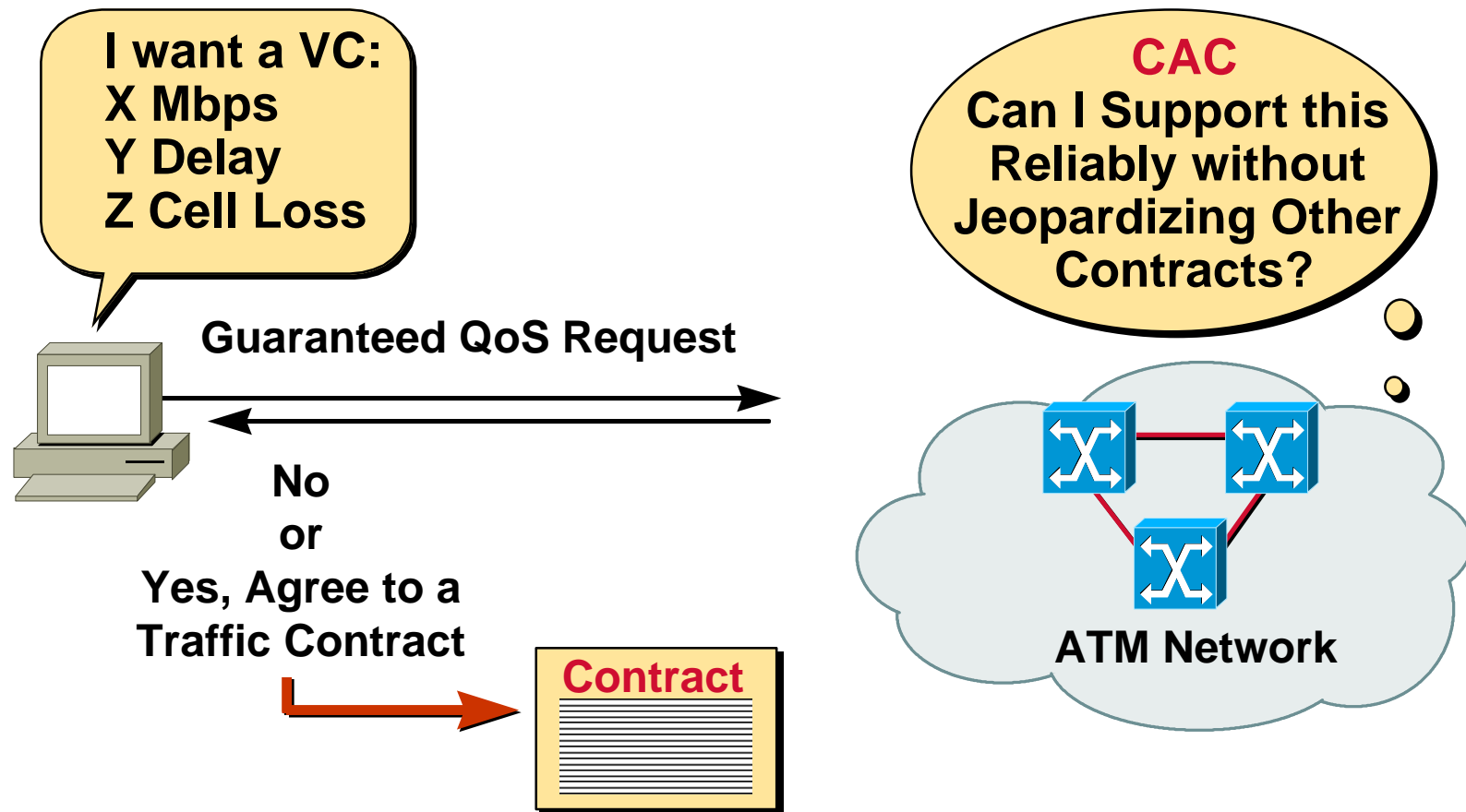
- Traffic Parameters
  - Peak cell rate
  - Sustainable cell rate
  - Burst tolerance
  - Etc.
- Quality of Service
  - Delay
  - Cell loss

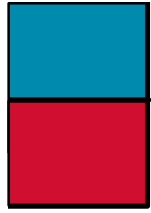


# Traffic Control Techniques

## Connection Management

### Connection Admission Control (CAC)

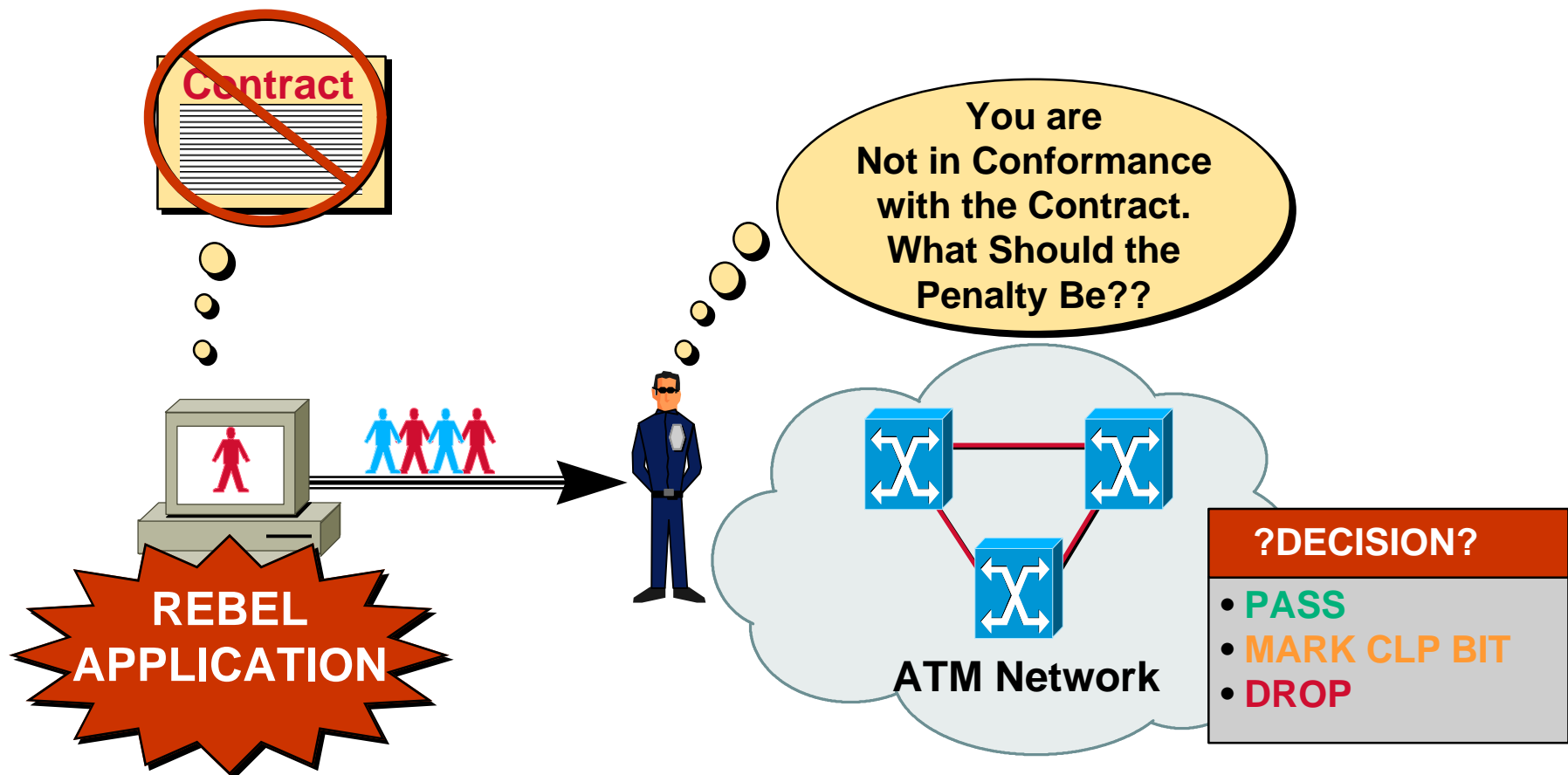




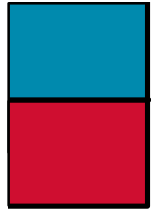
# Traffic Control Techniques

## Traffic Management

Usage Parameter Control (UPC) aka **Policing**

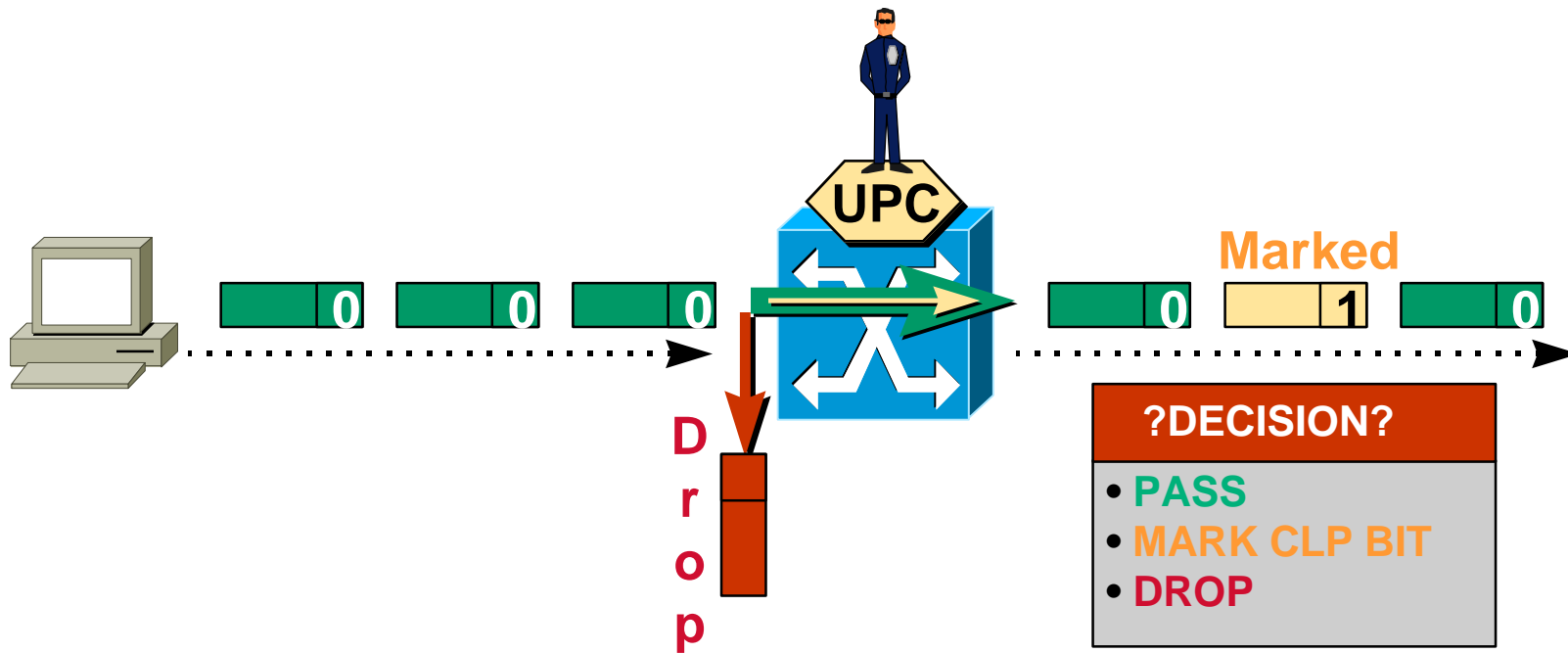




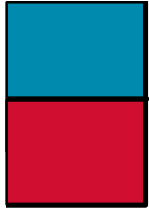


# Traffic Control Techniques

## Traffic Management

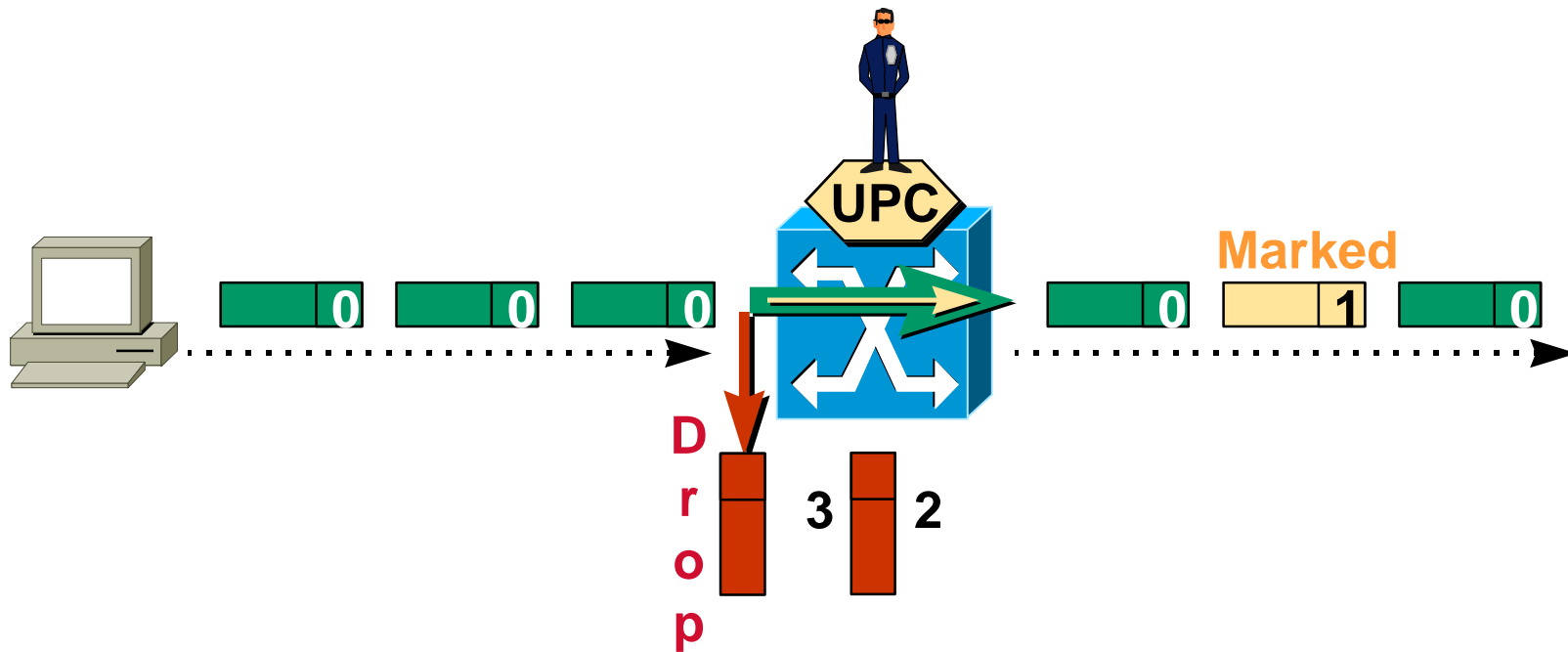


- CLP Control—When congested, **drop marked** cells
- Public UNI—Generic Cell Rate Algorithm (GCRA)

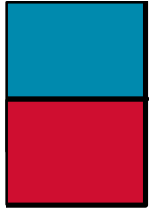


# Traffic Control Techniques

## Traffic Management



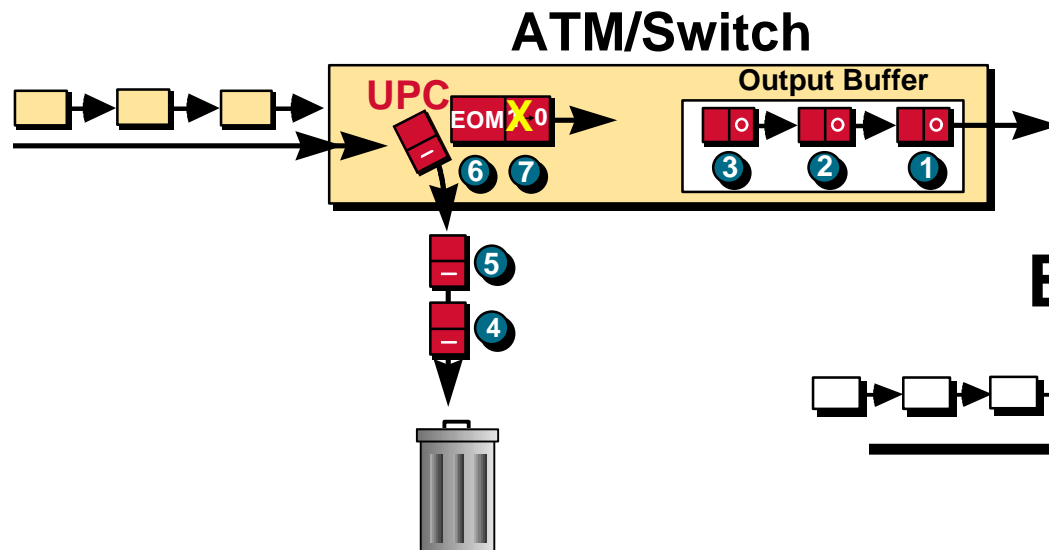
- Tail Packet Discard (TPD)
- Discard cells from same **'bad'** packet



# Traffic Control Techniques

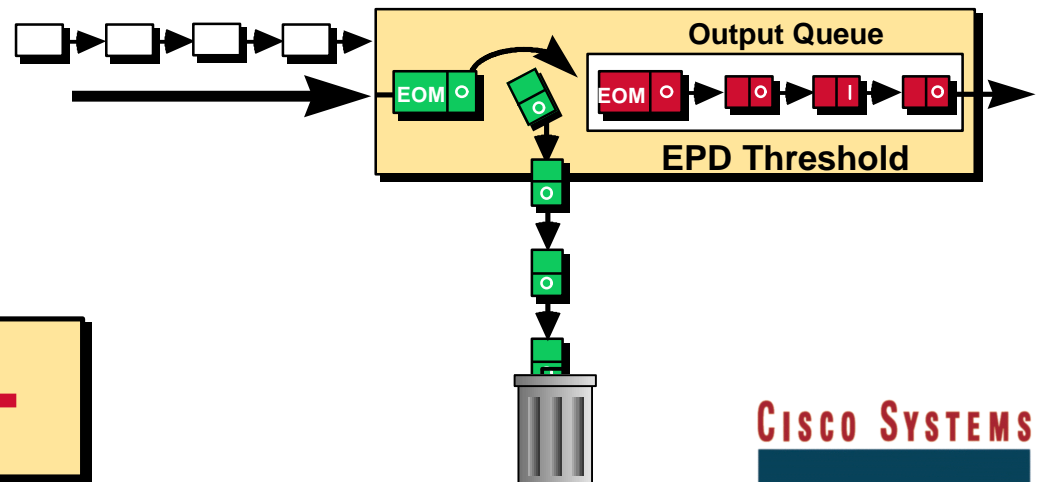
## Traffic Management

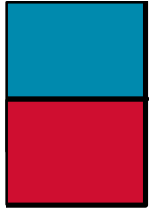
### Intelligent Tail Packet Discard



aka UBR+

### Early Packet Discard

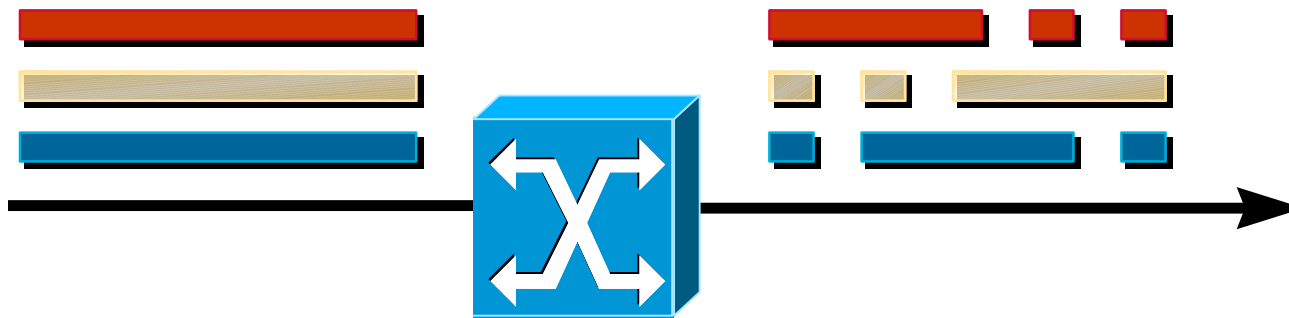




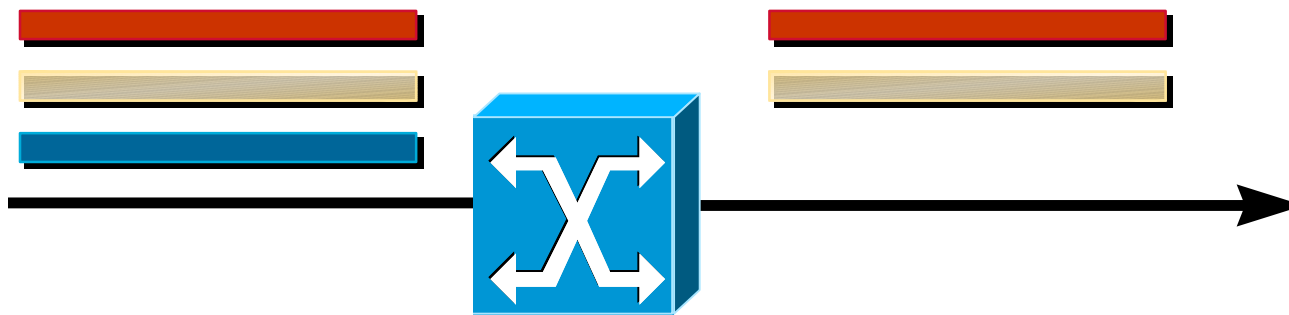
# Traffic Control Techniques

## Traffic Management

Switch without Packet Discard

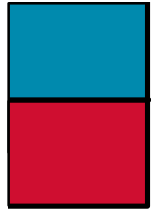


Switch with Intelligent Packet Discard



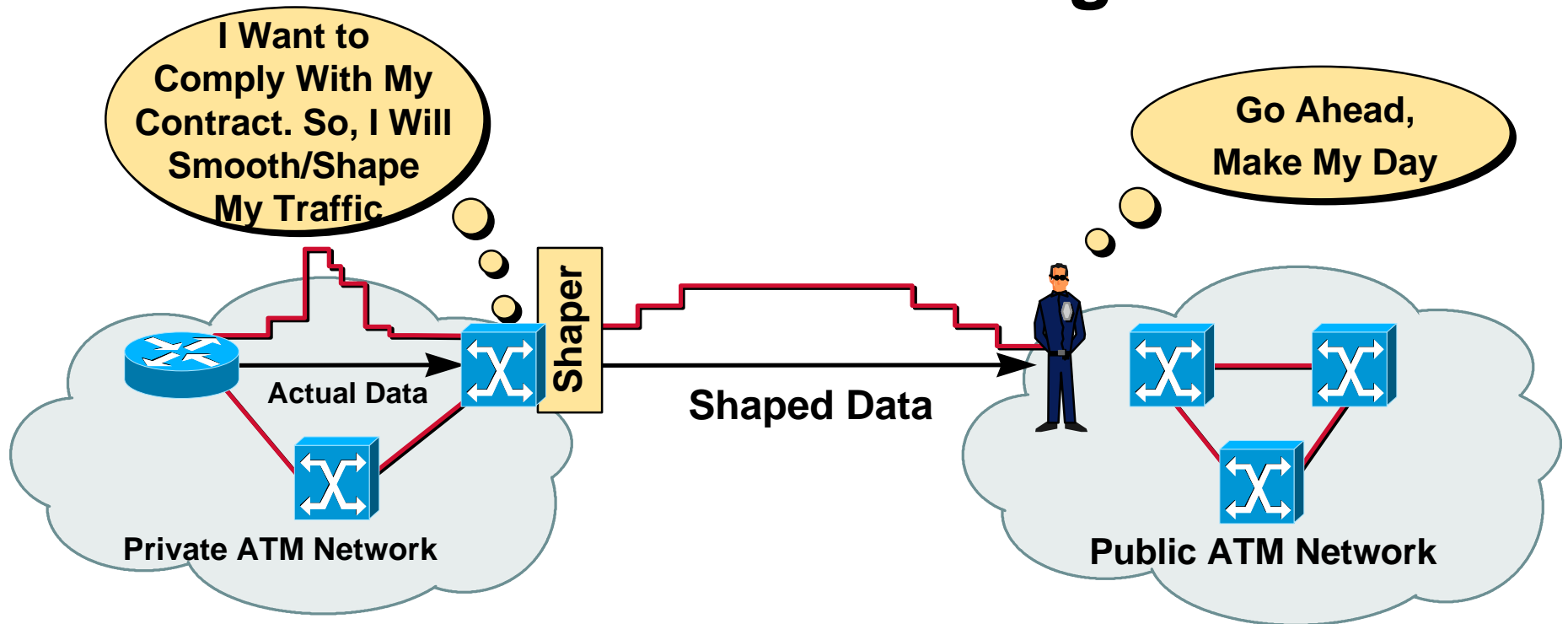
Maximize “Goodput”



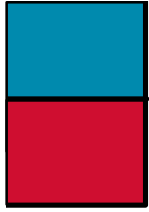


# Traffic Control Techniques

## Traffic Smoothing



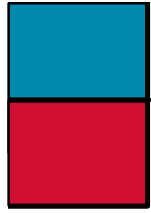
- Traffic shaper at customer site
- Changes traffic characteristics
- Leaky bucket algorithm



# Traffic Control Techniques

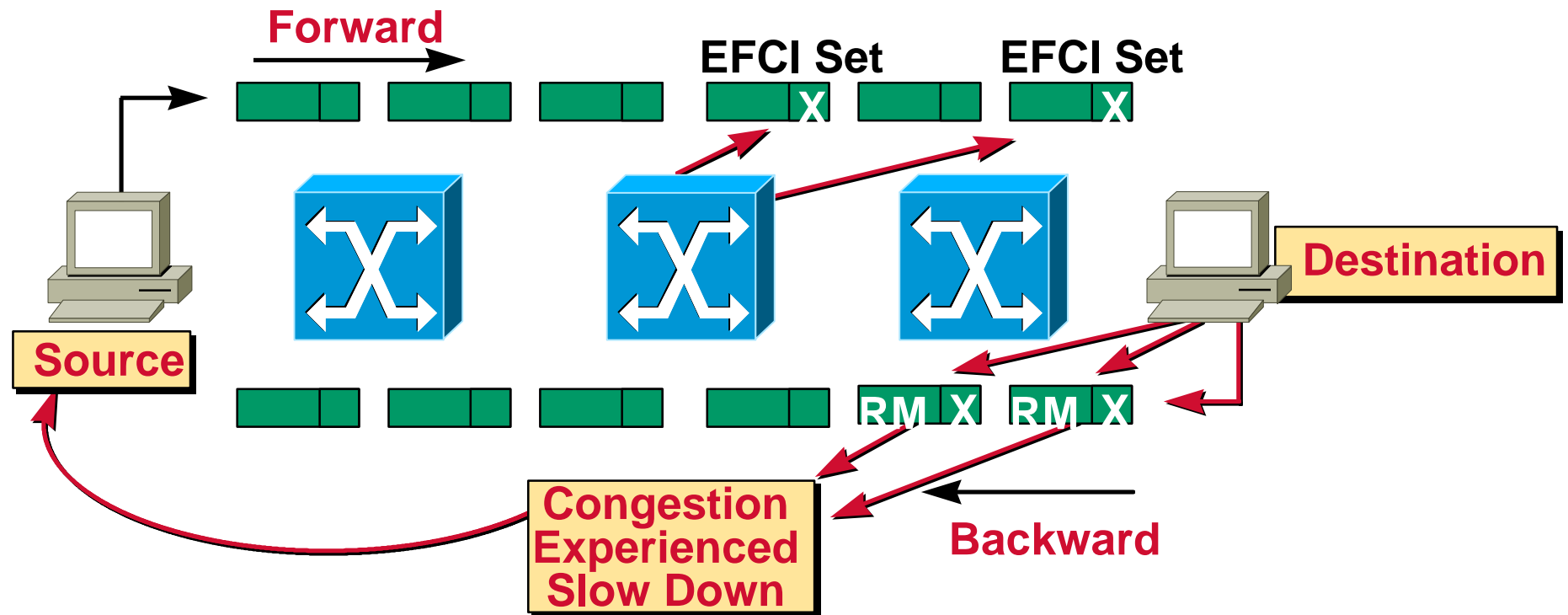
## ABR Congestion Feedback

- **RM—Resource Management cells**
- **Rate-based feedback mechanisms:**
  - EFCl marking**
  - Relative rate marking**
  - Explicit rate marking**
  - VS/VD**

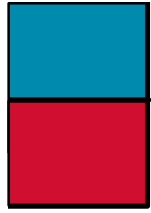


# Traffic Control Techniques

## ABR Congestion Feedback

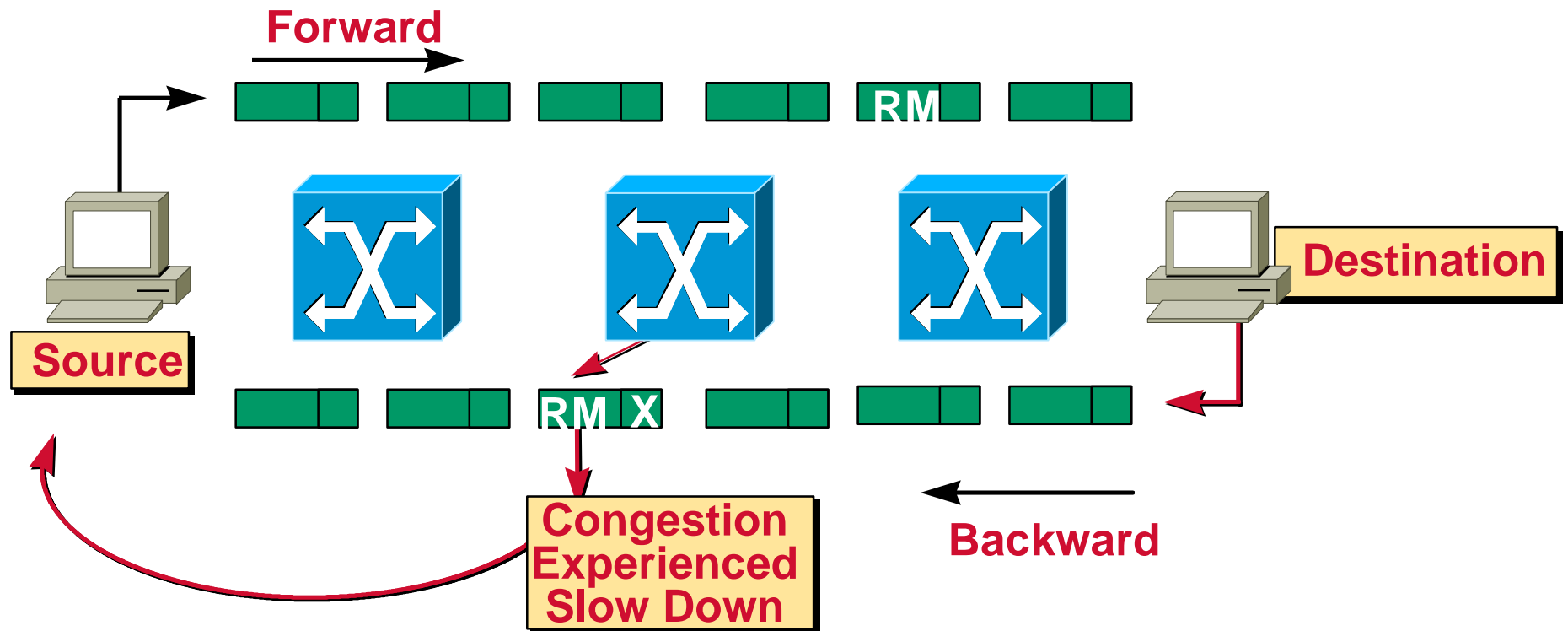


- **EFCI Marking**—Explicit Forward Congestion Indicator  
Congestion flag set on forward cells only  
Destination end-system sends RM cells back to source



# Traffic Control Techniques

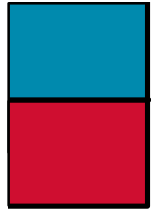
## ABR Congestion Feedback



- **Relative rate marking**

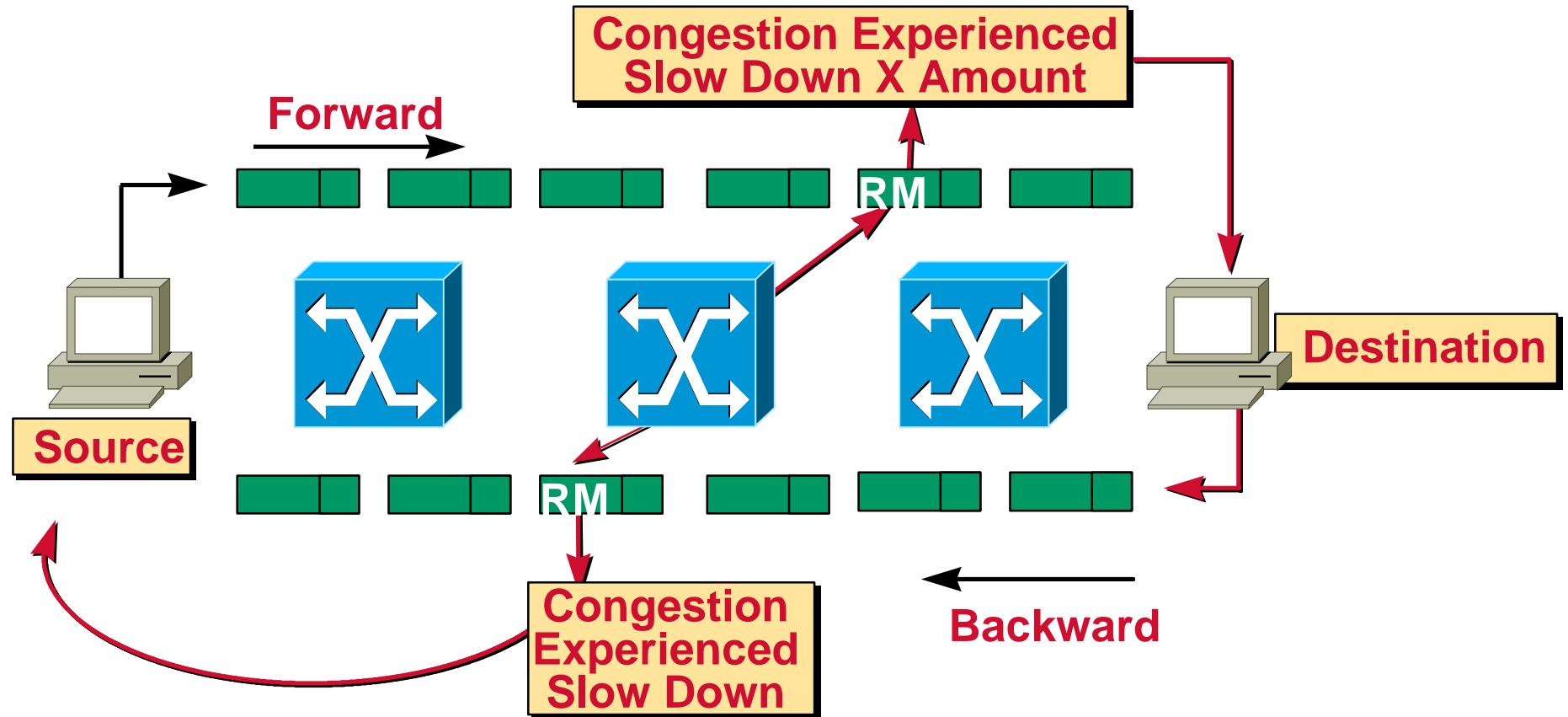
Switches can set congestion flag in backward RM cells





# Traffic Control Techniques

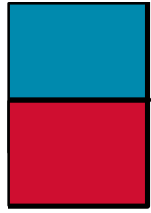
## ABR Congestion Feedback



- **Explicit rate marking**

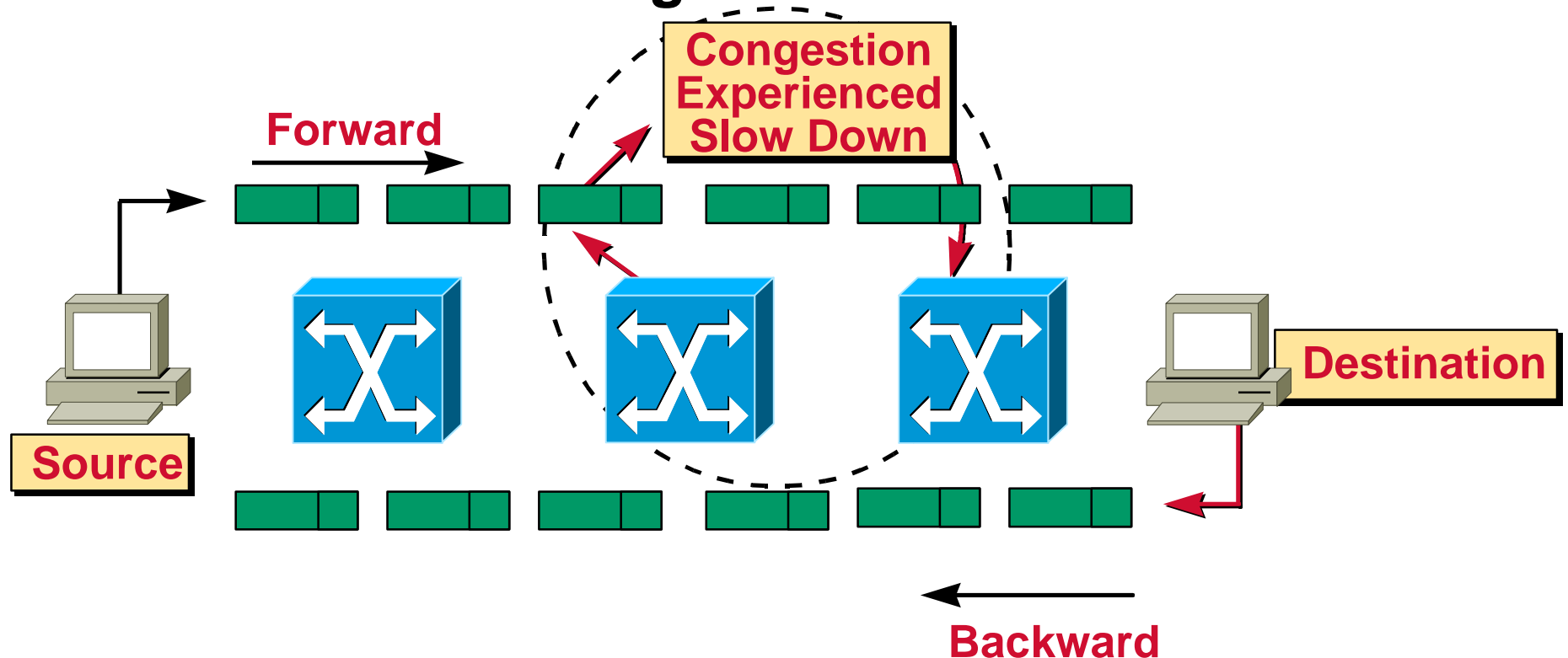
Switches can tell source at exactly what rate to transmit



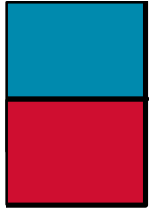


# Traffic Control Techniques

## ABR Congestion Feedback



- **VS/VD—Virtual source/virtual destination**  
Breaks the feedback loop into separate segments  
Shortens length of feedback loop

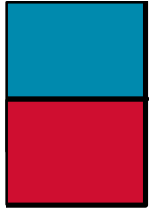


# Traffic Control Techniques

## Buffers Are Your Friend

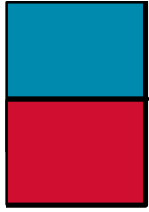
- Absorb traffic bursts from simultaneous connections
- Switches schedule traffic based on priority of traffic according to QoS
- Switch must reallocate buffers as the traffic mix changes
- **Effective buffering** maximizes throughput of usable cells as opposed to raw cells (aka goodput)





# Agenda

- **Introduction**
- **ATM Fundamentals**
  - Rudimentary ATM Concepts
  - ATM Reference Model
  - ATM Service Categories
  - Traffic Management
- **ATM Transport Standards**
- **Campus ATM Internetworking**
- **Wrap Up**



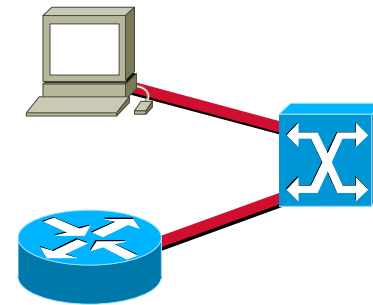
# ATM Transport Standards

- The ATM forum

- ATM UNI

UNI-3.0, 3.1, 4.0

ILMI and address management

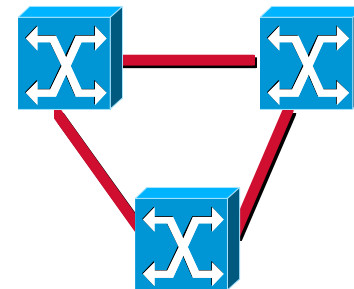


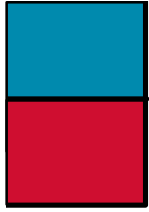
- ATM NNI

Path determination

IISP

PNNI

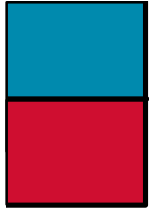




# The ATM Forum

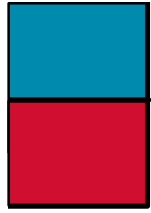
- **Founded in fall of 1991**
- **Founding members: Cisco Systems, NET, Nortel, Sprint**
- **Now over 700 members**
- **Working Groups: Signaling, UNI, PNNI, LANE, MPOA**
- **<http://www.atmforum.com>**





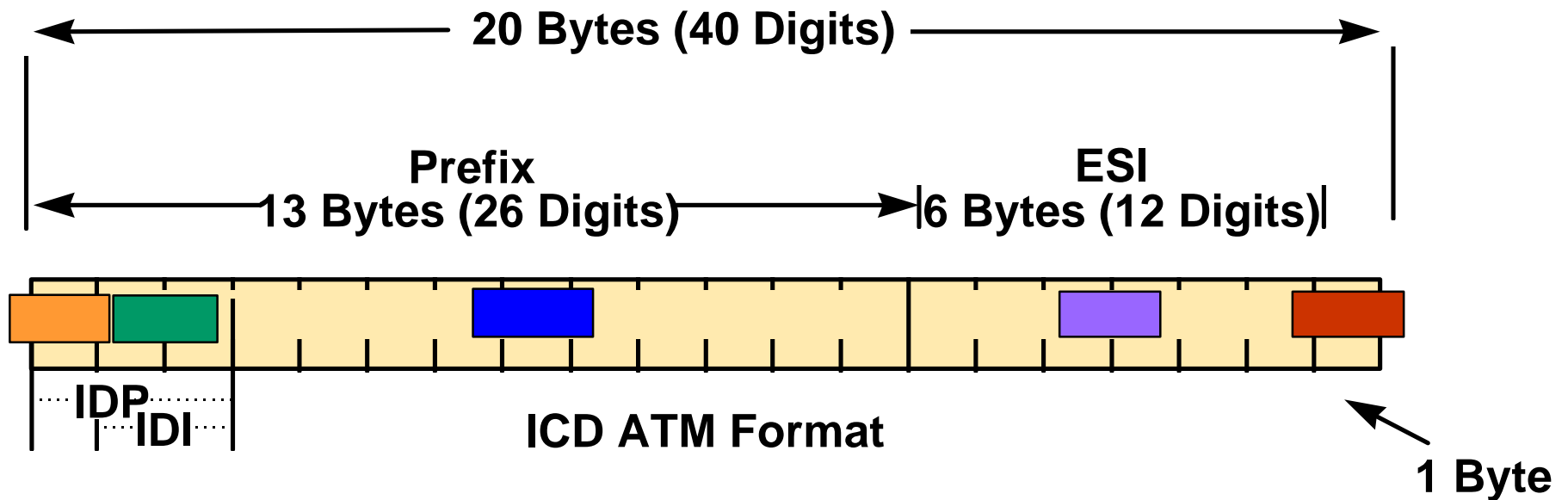
# ATM Transport Standards

- UNI 3.0 and 3.1 **not interoperable** because they use different data link signaling protocols: Q.SAAL vs. SSCOP



# ATM Transport Standards

## Address Management



AFI = Authority and Format Identifier

DSP = Domain Specific Part

ICD = International Code Designator

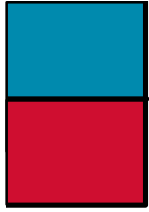
ESI = End System Identifier  
(MAC Address)

IDP = Initial Domain Part

SEL = Selector

IDI = Initial Domain Identifier





# ATM Transport Standards

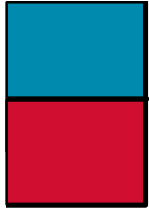
## Address Management

- Real life ATM address example:

47.0091.0000.0000.0000.0000.1111.1111.1111.00

-----ATM Prefix-----MAC-----SEL

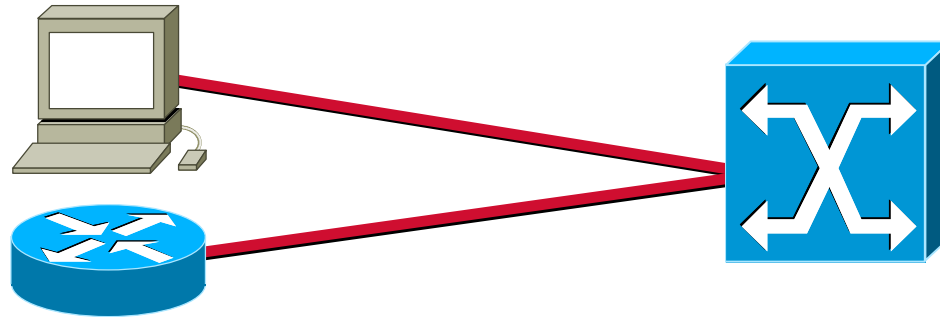
- Also referred to as an NSAP address



# ATM Transport Standards

## Address Management

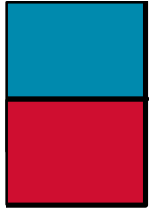
### ILMI Automatic Address Management



Here is My MAC Address (ESI)  
(acdc.3124.efa8)  
What is My ATM Prefix?

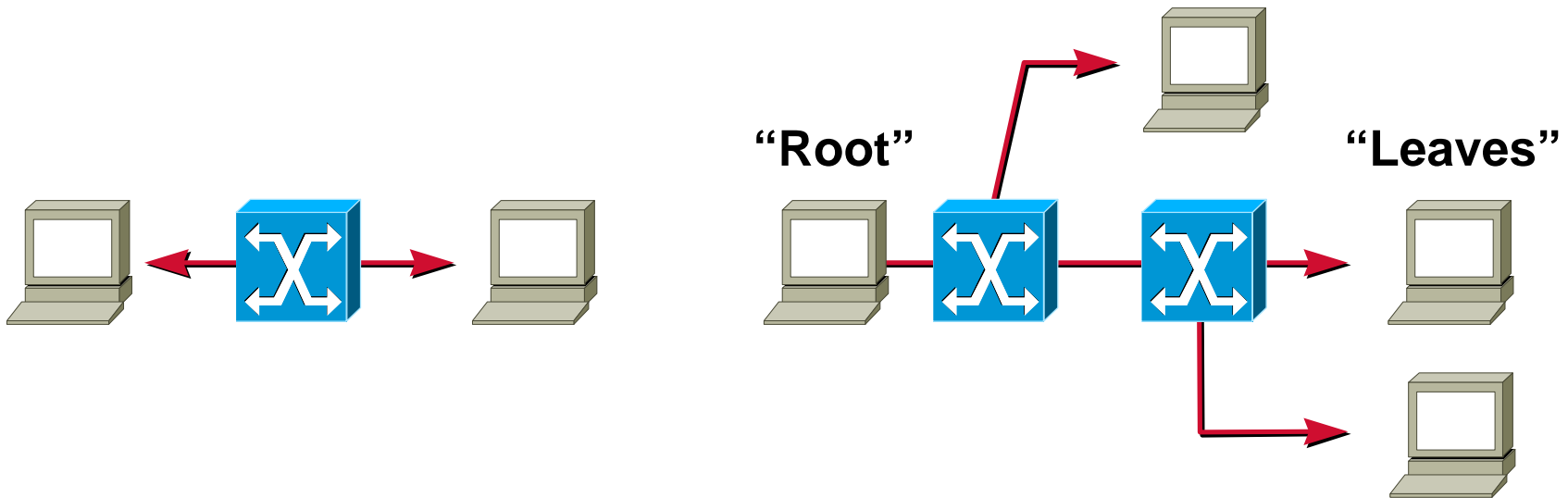
Here is Your ATM Prefix  
47.0090.....

**Goal: No manual configuration of end stations**



# ATM Transport Standards

## UNI 3.X Connection Types

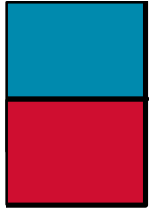


- **Point-to-point**

Uni-directional or  
bi-directional traffic

- **Point-to-multipoint**

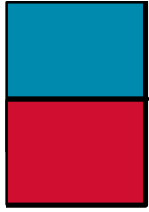
Uni-directional  
(root-to-leaves) only  
Only Root can add leaves



# ATM Transport Standards

## UNI 4.0

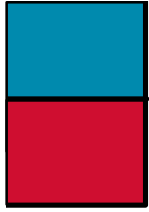
- **Multicast support**
  - Leaf initiated joins
  - Group addressing
- **Better QoS definitions**



# ATM Transport Standards

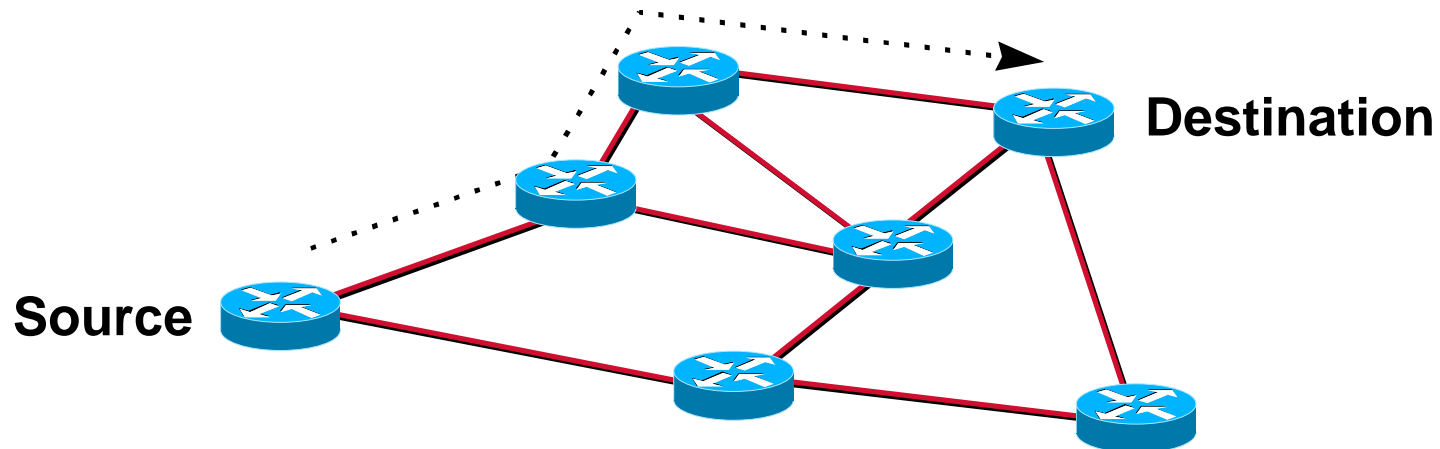
## Path Determination

- What is path determination?
- Static routing: IISp  
(aka PNNI Phase0)
- Dynamic routing: PNNI  
(aka PNNI Phase1)



# ATM Transport Standards

## What Is Path Determination?



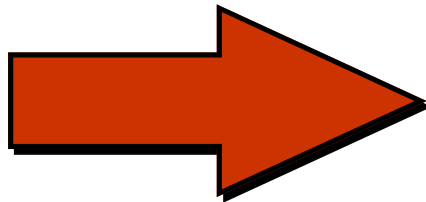
- Traditionally router-based:

RIP

IGRP

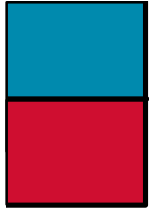
OSPF

EIGRP



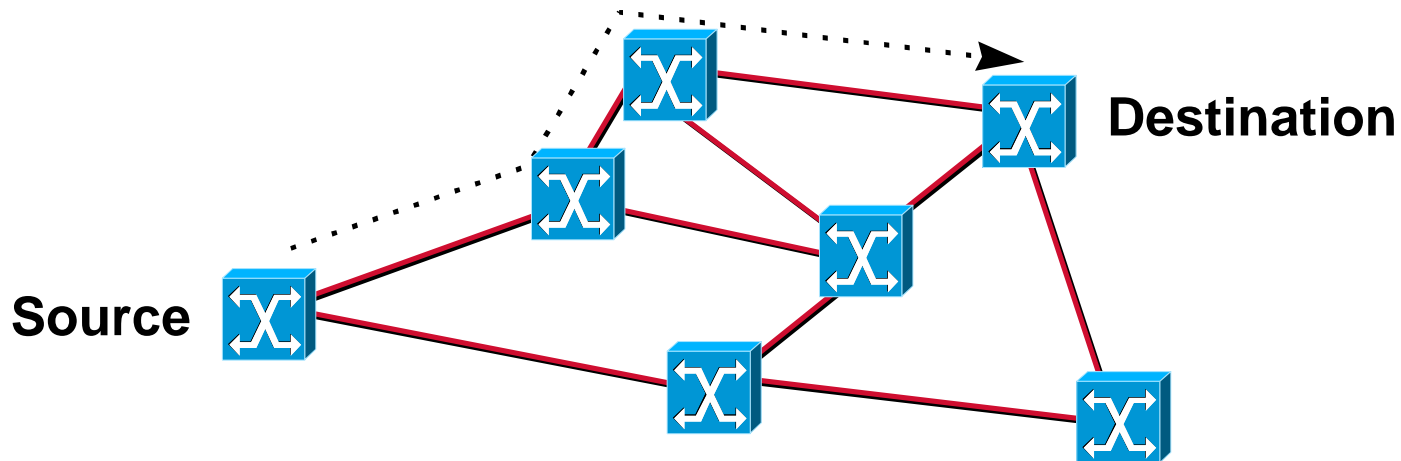
**Cisco IOS™**





# ATM Transport Standards

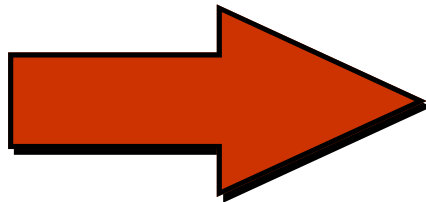
## What Is Path Determination?



- Now ATM switch-based:

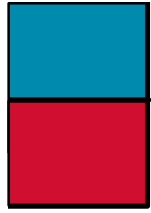
IISP

PNNI



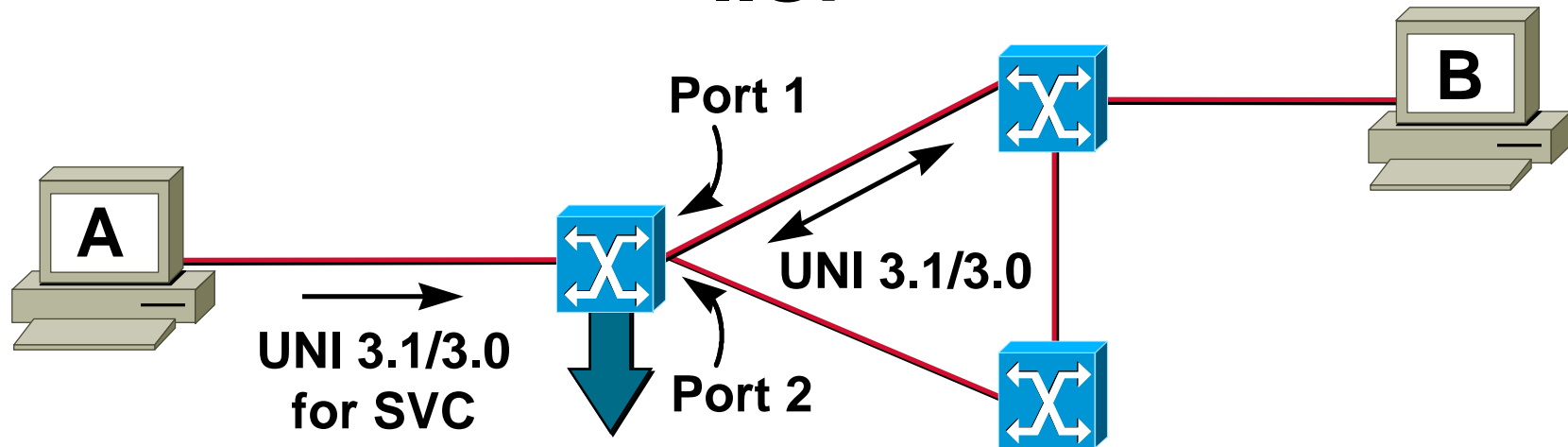
**Cisco IOS™**





# ATM Transport Standards

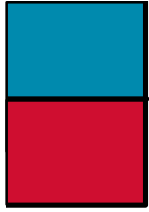
## IISP



Destination	Primary	Secondary
B	Port 1	Port 2

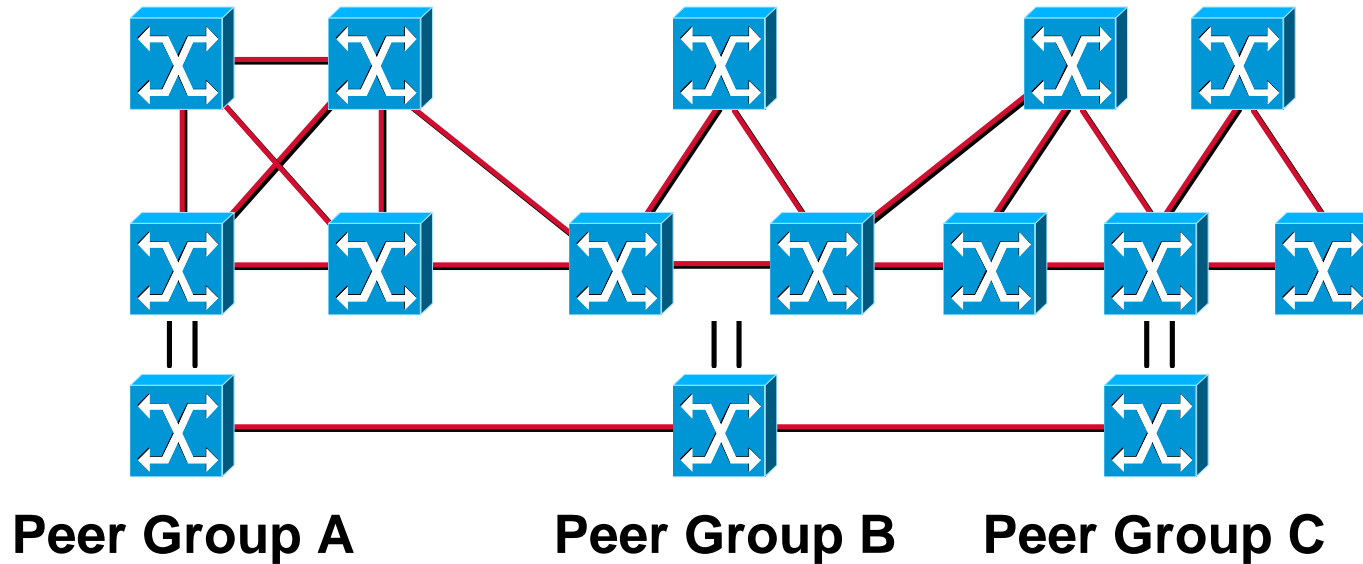
- **Interim Inter-switch Signaling Protocol (IISP)**
  - Static route defined in ATM switches
  - Dynamic call setup via UNI signaling
  - Suitable for small ATM networks





# ATM Transport Standards

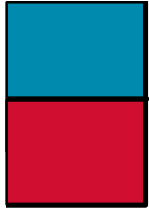
## PNNI Phase 1



**Routing Protocol**  
**+ Signaling Protocol**

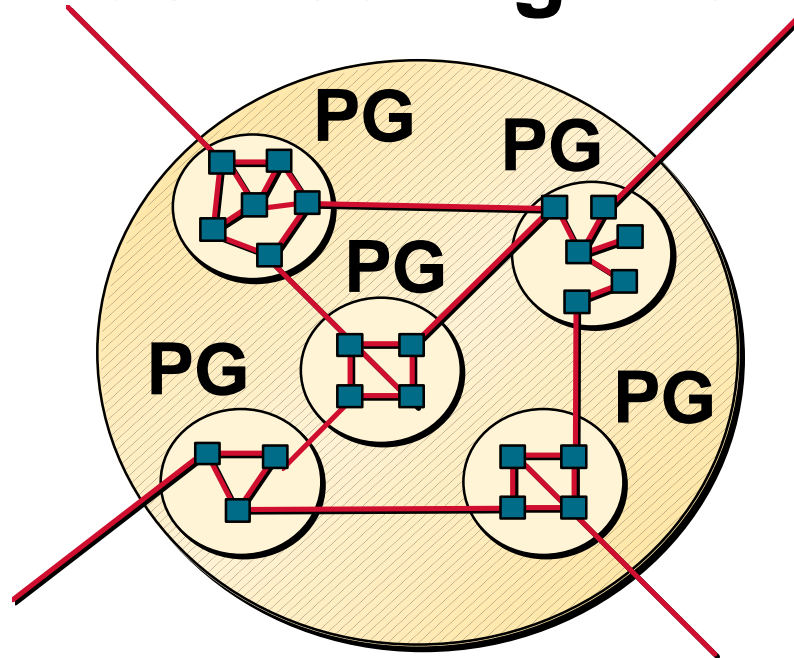
**PNNI**



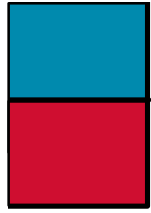


# ATM Transport Standards

## PNNI as Routing Protocol

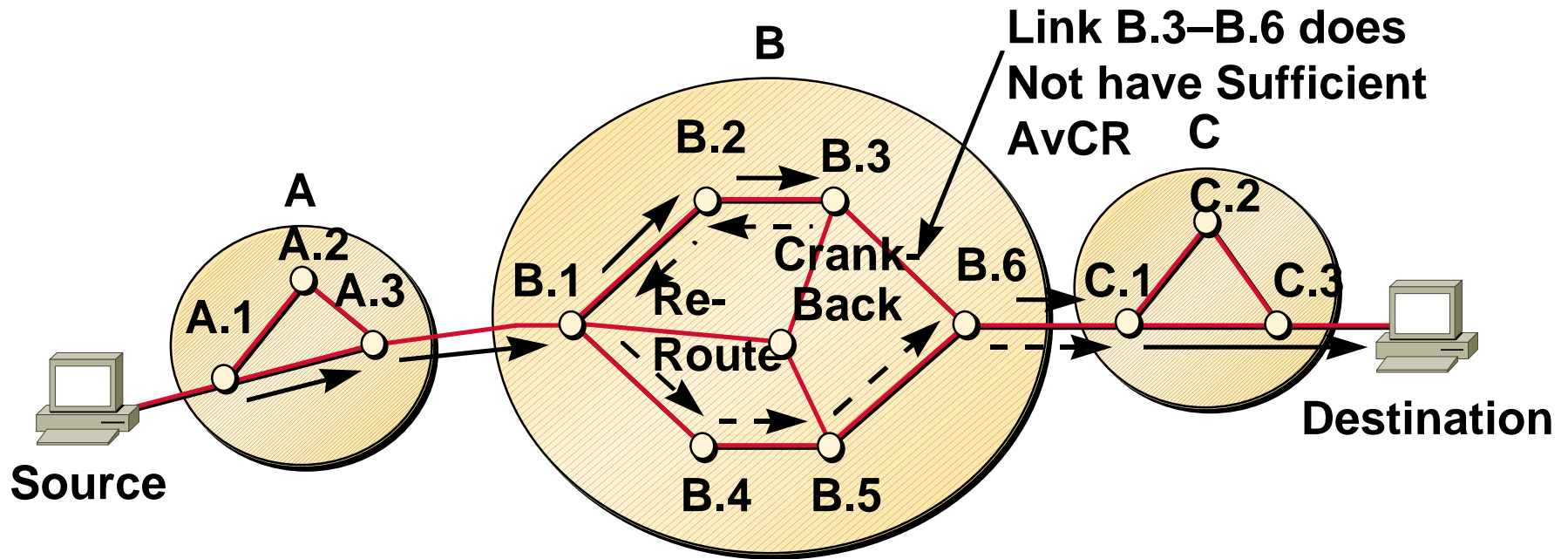


- Distributes reachability and topology information between switches
- Dynamic re-routing around failures
- Routing for reachability based on OSPF
- Peer groups are analogous to an OSPF area
- PNNI allows hierarchical organization of network

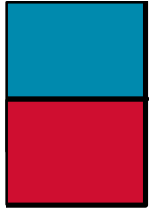


# ATM Transport Standards

## PNNI as Signaling Protocol

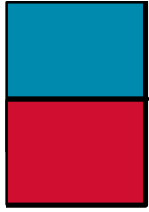


- PNNI—provides a path that satisfies the request QoS
- Negotiates metrics such as AvCR, MCTD, MCLR
- Uses Connection Admission Control (CAC)
- Uses Crankback for re-routing to alternate path



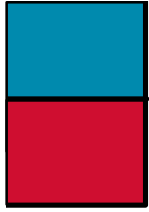
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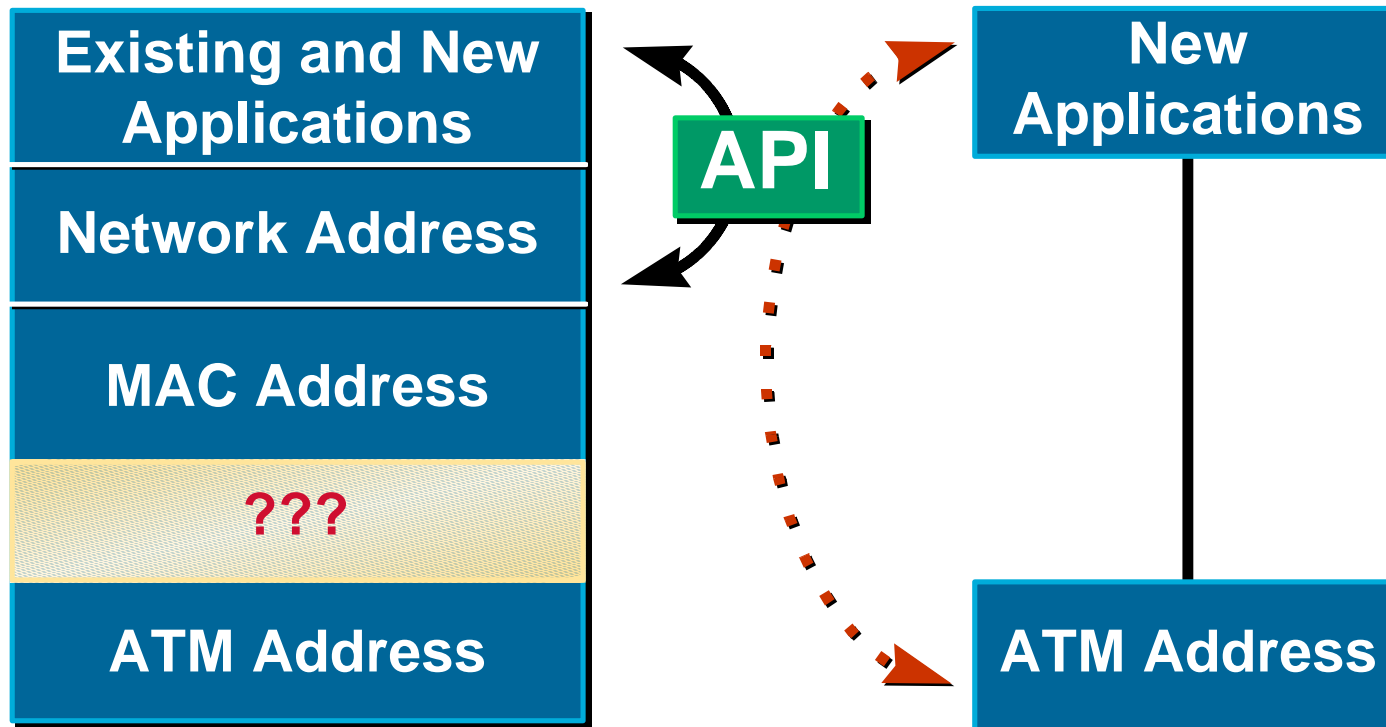
# ATM Internetworking

- **Challenges**
- **LANE 1.0**
- **LANE 2.0**
- **MPOA**

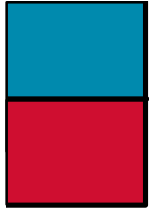


# ATM Internetworking

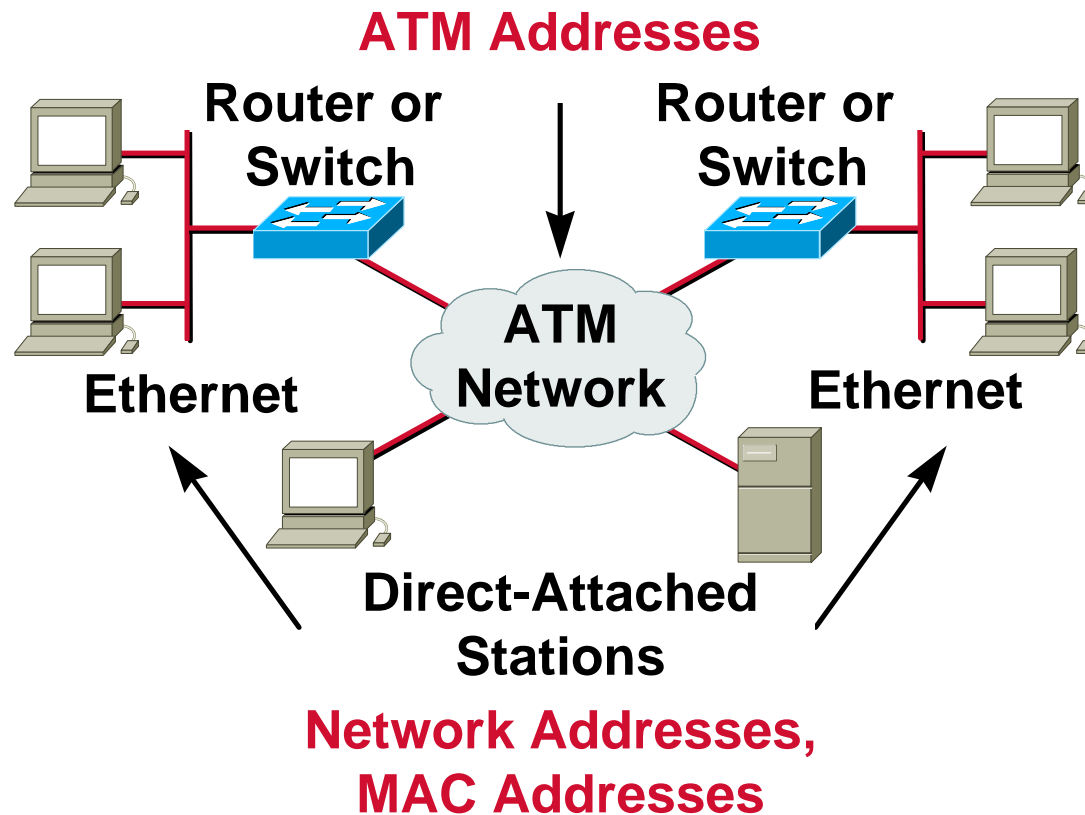
## The Challenges



- MAC address to ATM address resolution
- No Standard ATM API
- Broadcast handling



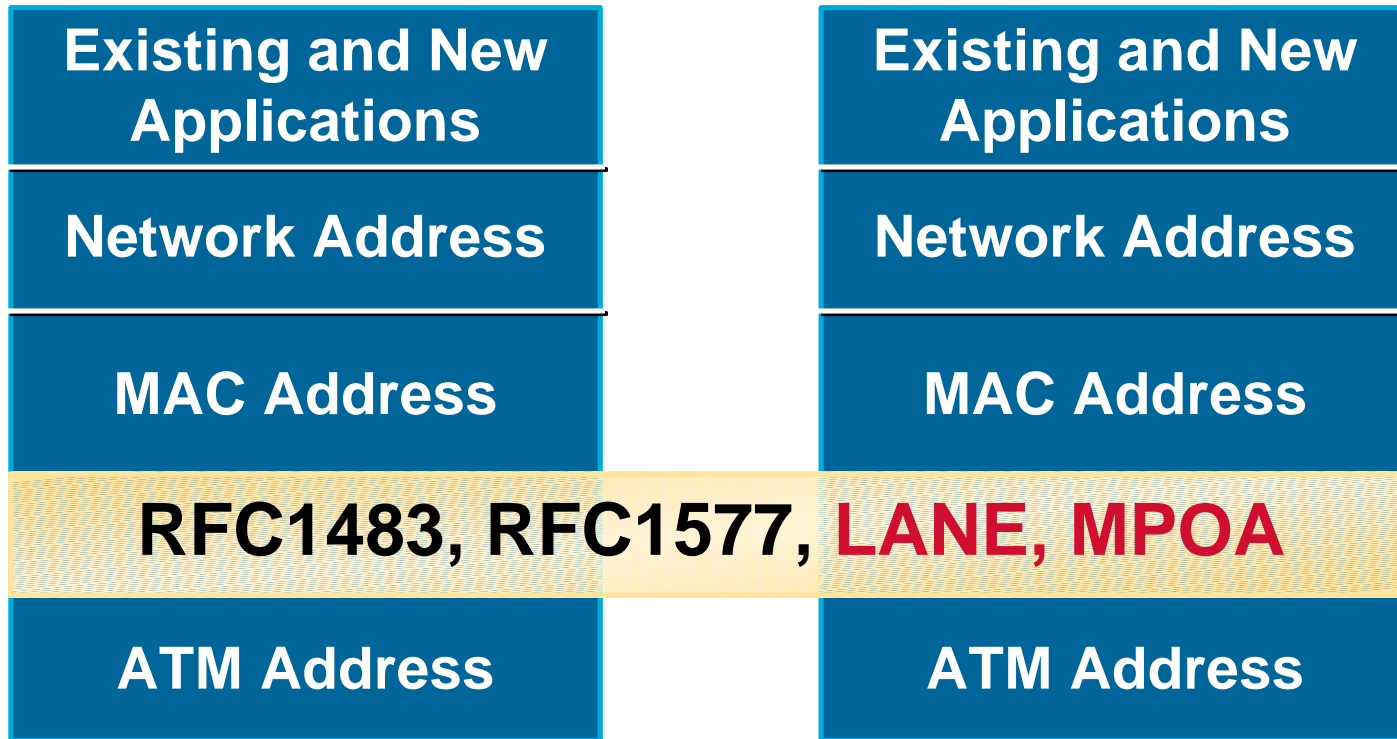
# ATM Internetworking Overlay Model



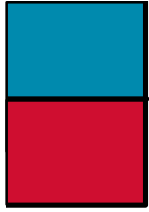
- Multiple layers of addressing



# ATM Internetworking Solutions

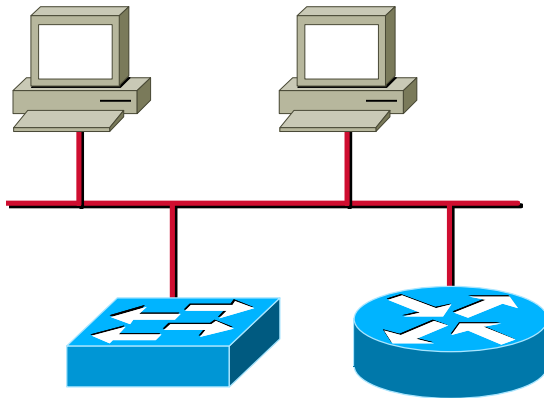




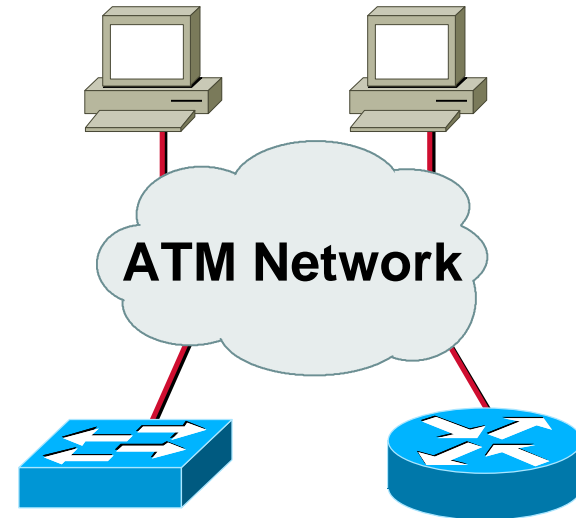


# ATM Internetworking

## LANE 1.0

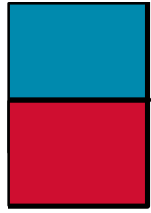


**Today's Physical LAN Segment**



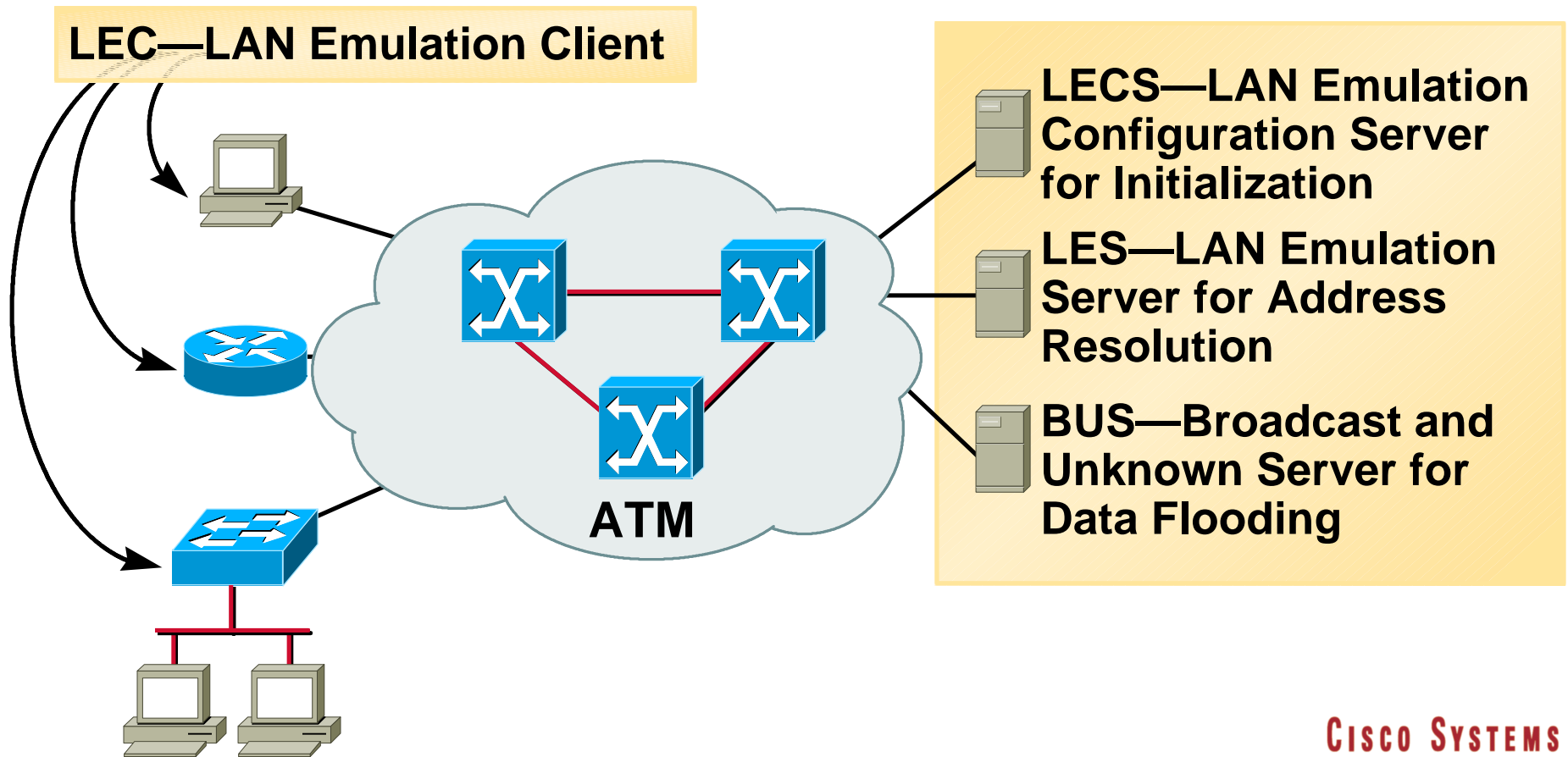
**Emulated LAN (ELAN) Segment**

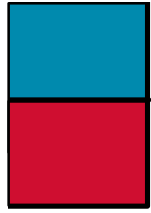
- Hides ATM to upper layers
- Makes ATM look like Ethernet/Token Ring
- Supported in NICs, LAN switches, ATM routers
- Allows ATM hosts connectivity with legacy LANs



# ATM Internetworking

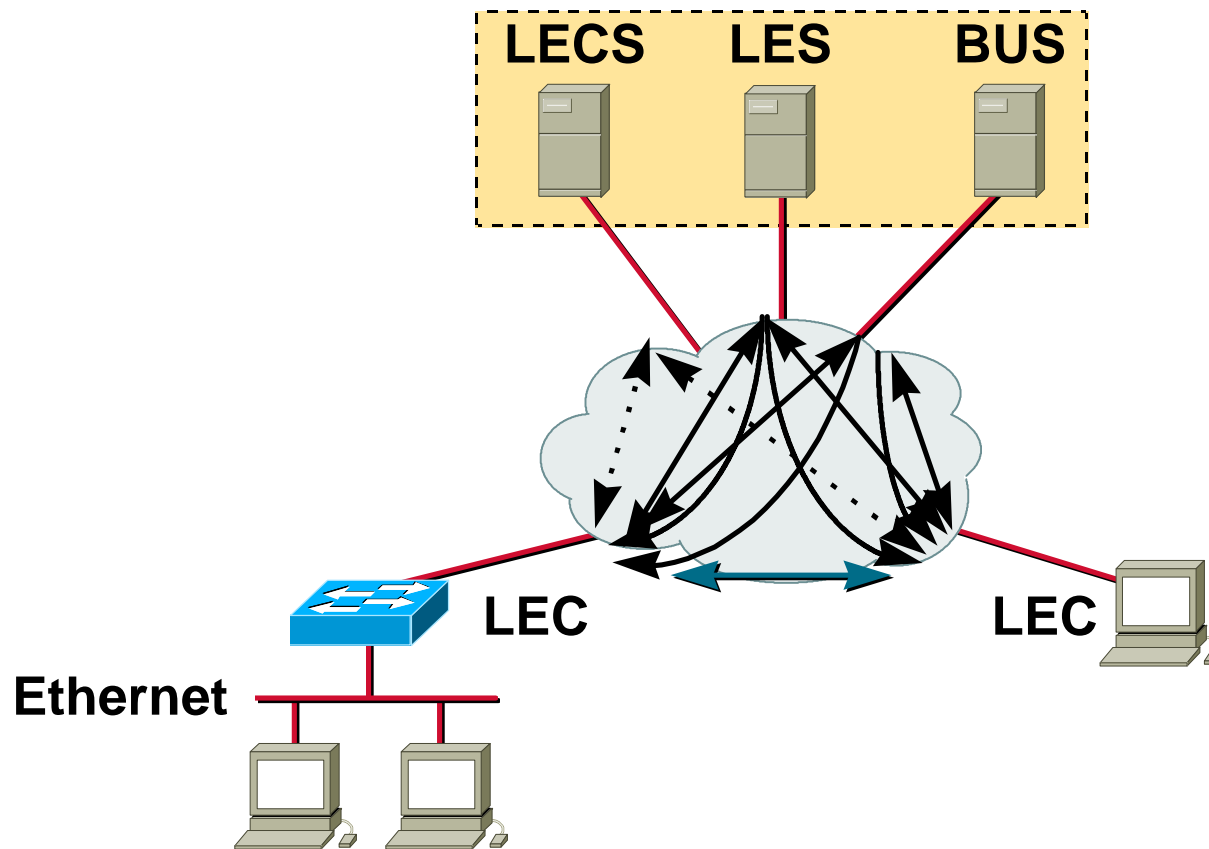
## LANE Terminology

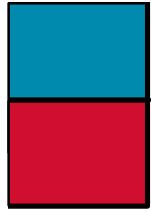




# LANE in Operation

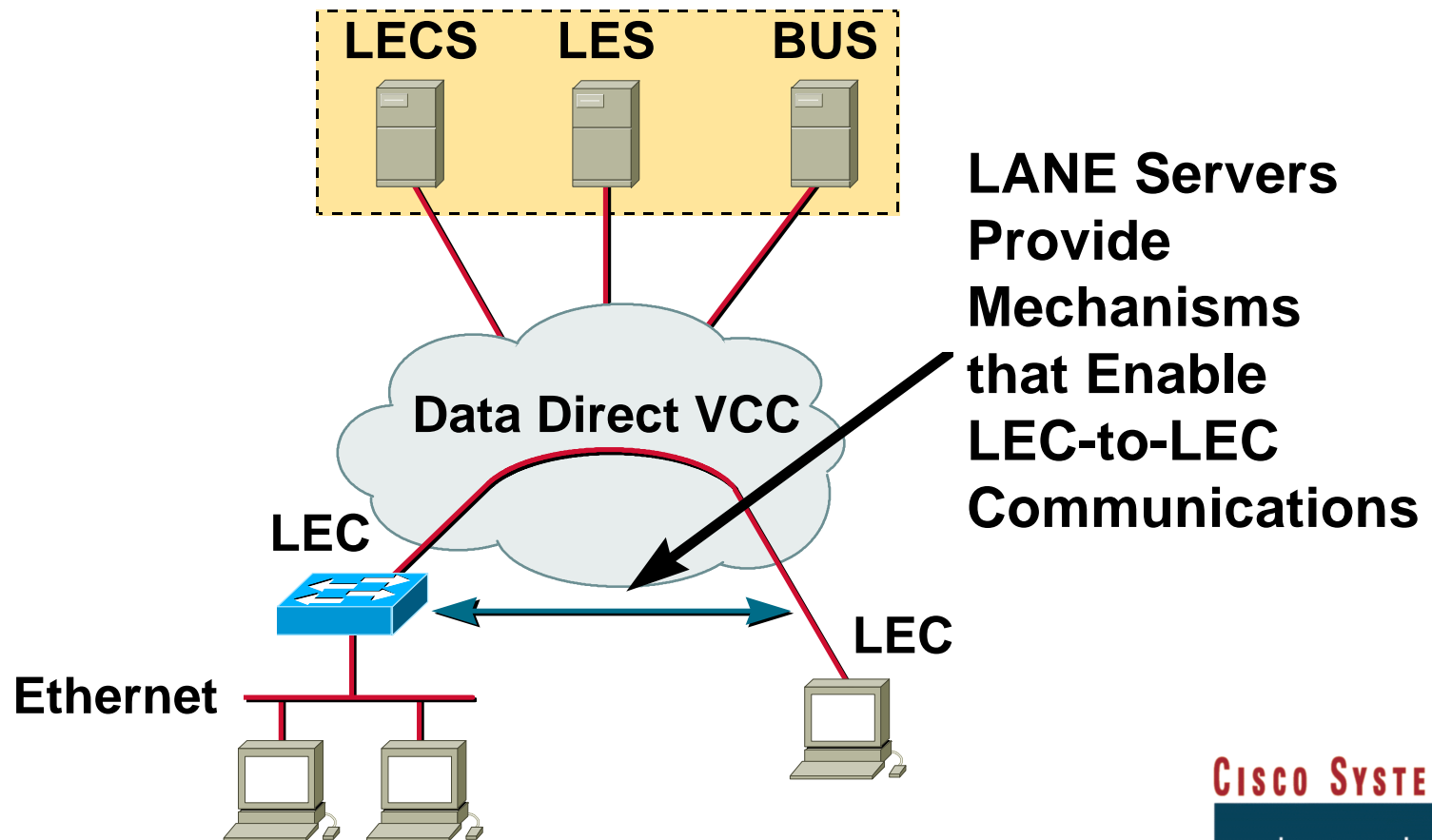
- SVC are required to make this a viable technology
- Setup of all VCC are **automatic**

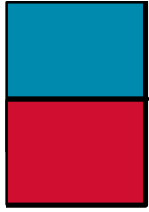




# LANE—End Goal (Logical View)

- End goal—communication between LECs

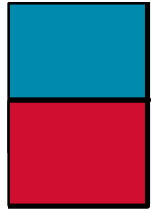




# **ATM Internetworking**

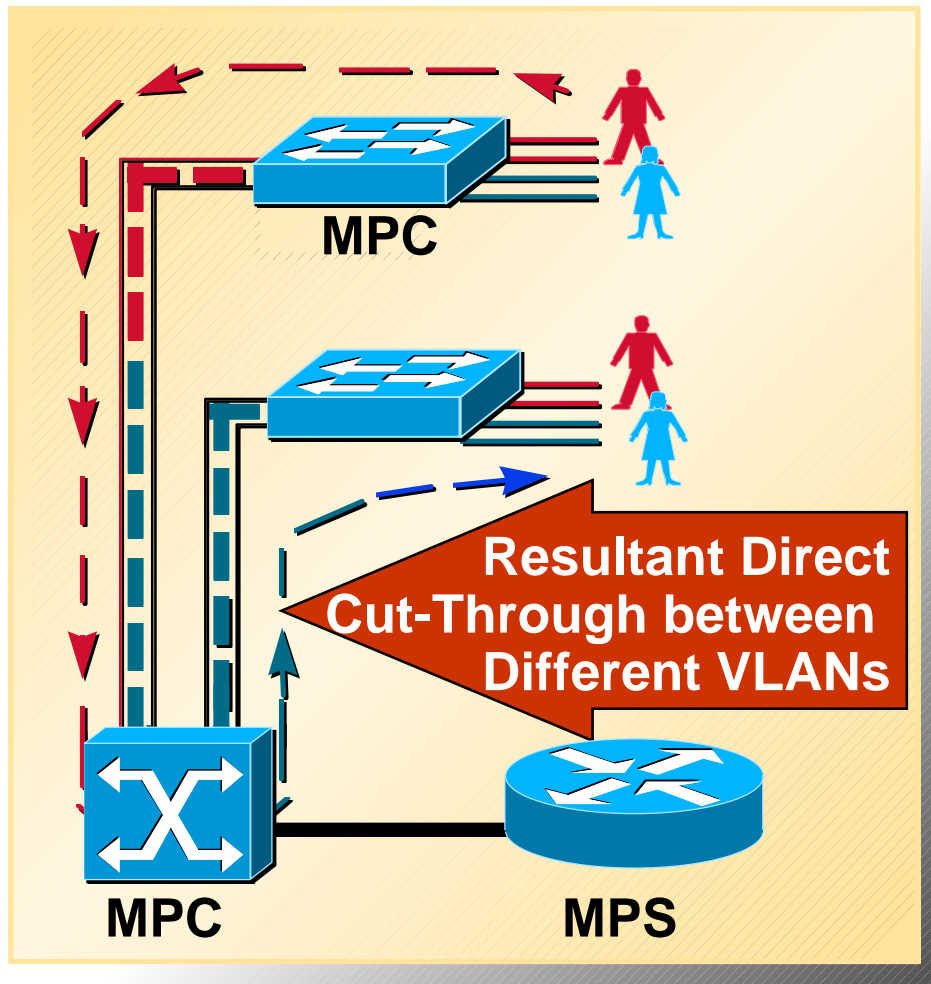
## **LANE 2.0**

- **LUNI and LNNI**
- **Better efficiency of VC's**
- **Use of ATM QoS**
- **Special multicast servers**
- **Server redundancy**

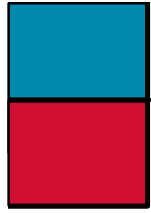


# ATM Internetworking

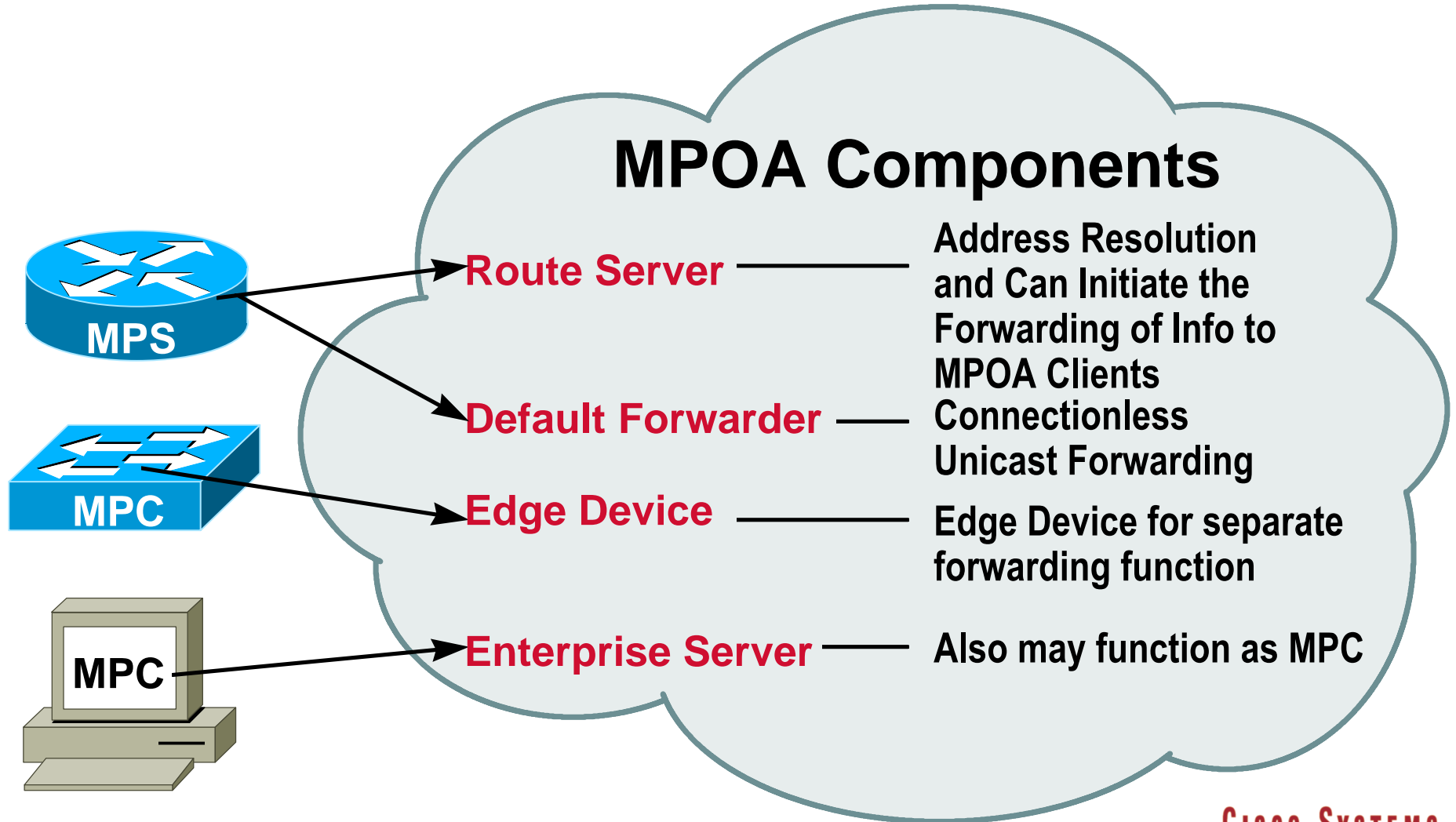
## MPOA—Multi-Protocol over ATM

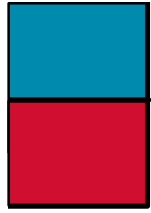


- For seamless transport of layer 3 protocols across ATM networks
- Goes beyond LANE by allowing direct ATM connectivity between hosts in different subnets
- Architecture consists of edge devices and route servers

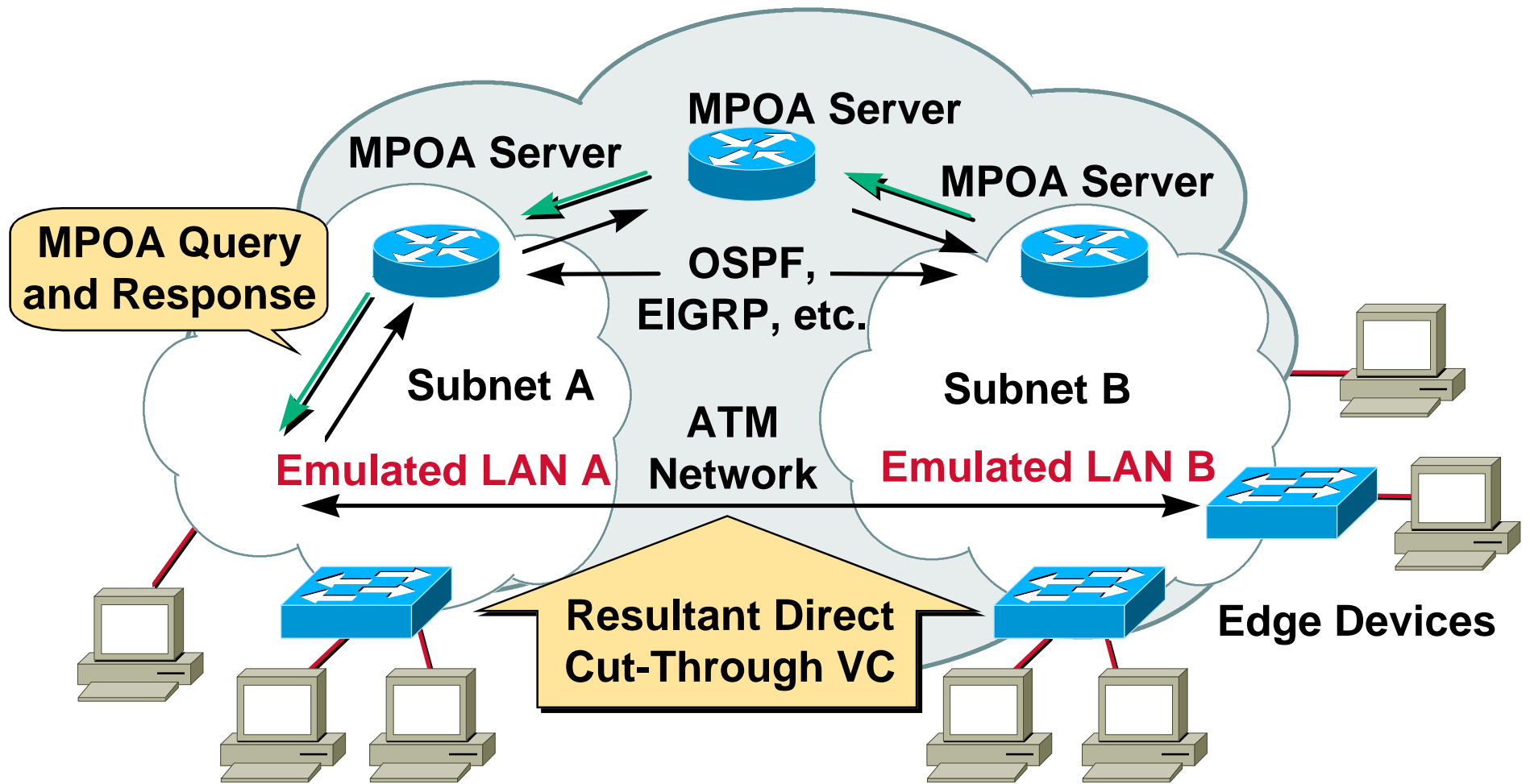


# MPOA Service Basics

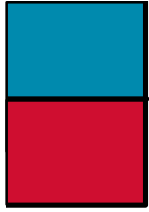




# MPOA—Query and Response

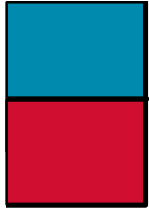






# Agenda

- **Introduction**
- **ATM Fundamentals**
  - Rudimentary ATM Concepts
  - ATM Reference Model
  - ATM Service Categories
  - Traffic Management
- **ATM Transport Standards**
- **Campus ATM Internetworking**
- **Wrap Up**



# Wrap Up

## ATM References

- <http://www.cisco.com>
- <http://www.atmforum.com>
- e-mail [info@atmforum.com](mailto:info@atmforum.com)
- <http://cell-relay.indiana.edu>
- <http://www.atmreport.com>
- <http://www.atm-user.com>

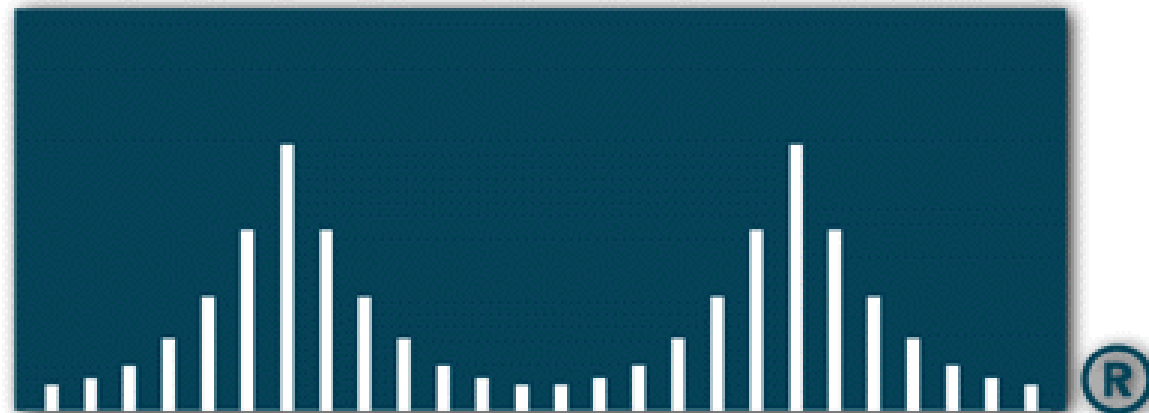


# **Wrap Up**

## **Thank You Q&A**



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