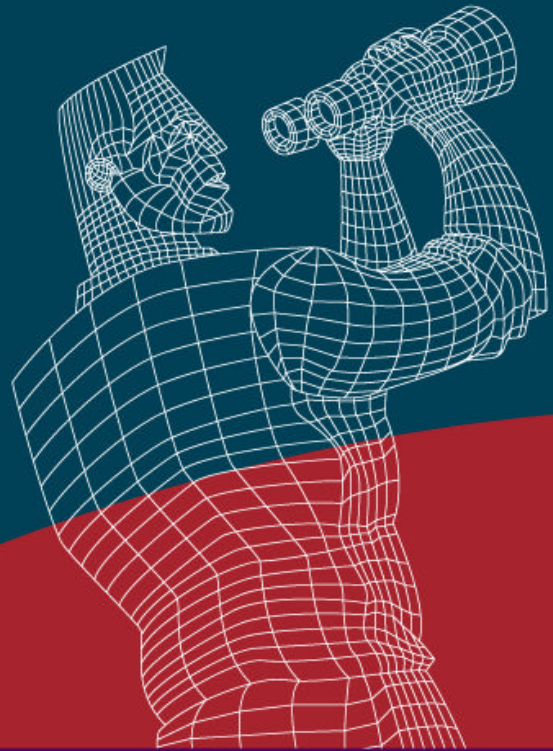


Networkers



Router Architecture and Performance



Agenda

- **Perception versus Reality**
- **Layered Switching**
- **Router Architectures/Switching Paths**
- **Features Affecting Performance**
- **Optimized Network Design**
- **Troubleshooting**



Perception

Bigger = Better



... going 200 MPH



Media Characteristics

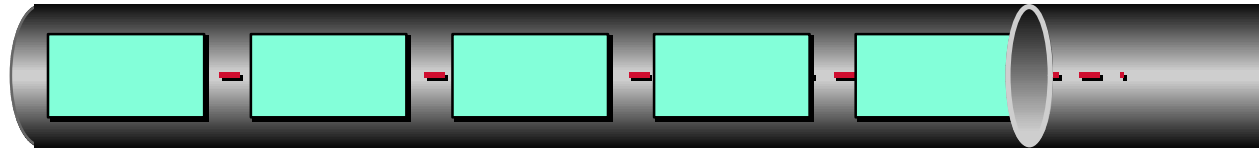
	IFG	Minimum Valid Frame	Maximum Valid Frame	Bandwidth
Ethernet	96 bits	64 Bytes	1,518 Bytes	10 Mbps
Fast Ethernet	96 bits	64 Bytes	1,518 Bytes	100 Mbps
FDDI	0	34 Bytes	4,500 Bytes	100 Mbps
Token Ring	4 bit	32 Bytes	16K Bytes	16 Mbps
BRI	0	24 Bytes	1500 Bytes	128 Kbps
PRI	0	24 Bytes	1500 Bytes	1.472 Mbps
T1	0	14 Bytes	4500 Bytes	1.5 Mbps
ATM	0	30 Bytes (AAL5)	16K Bytes (AAL5)	155 Mbps



Theoretical Values

**Bandwidth ÷ Packet Size =
Theoretical Performance**

Smaller Packets (Less Efficient, Not Real)

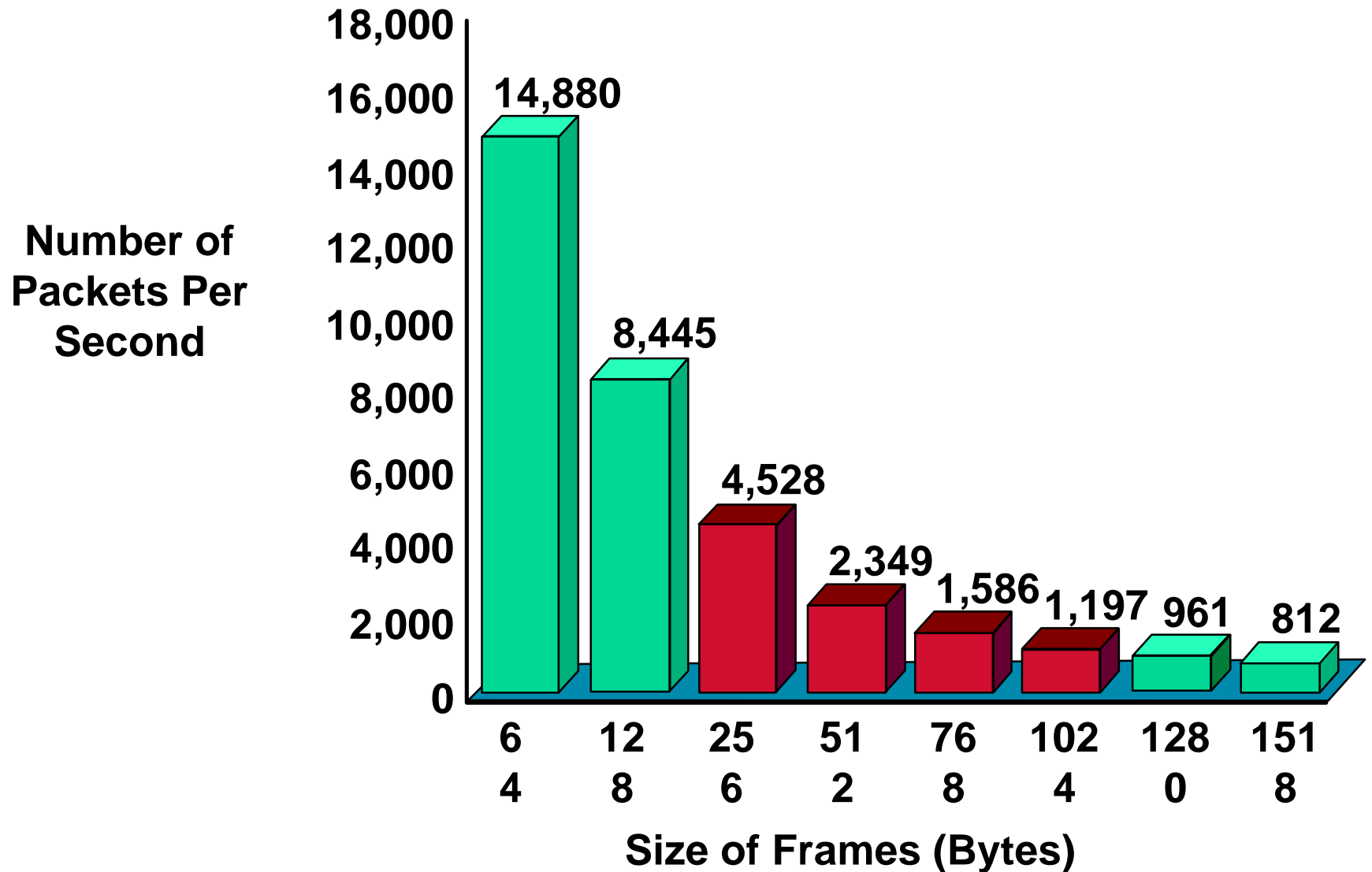


Bigger Packets (Better Utilization)





Ethernet Maximum Theoretical PPS



Analysis of Real Network Traffic

Ethernet Load = 40% (Real Heavy)

30% of Traffic = 64-Byte Frames

40% of Traffic = 512-Byte Frames

30% of Traffic = 1,280-Byte Frames



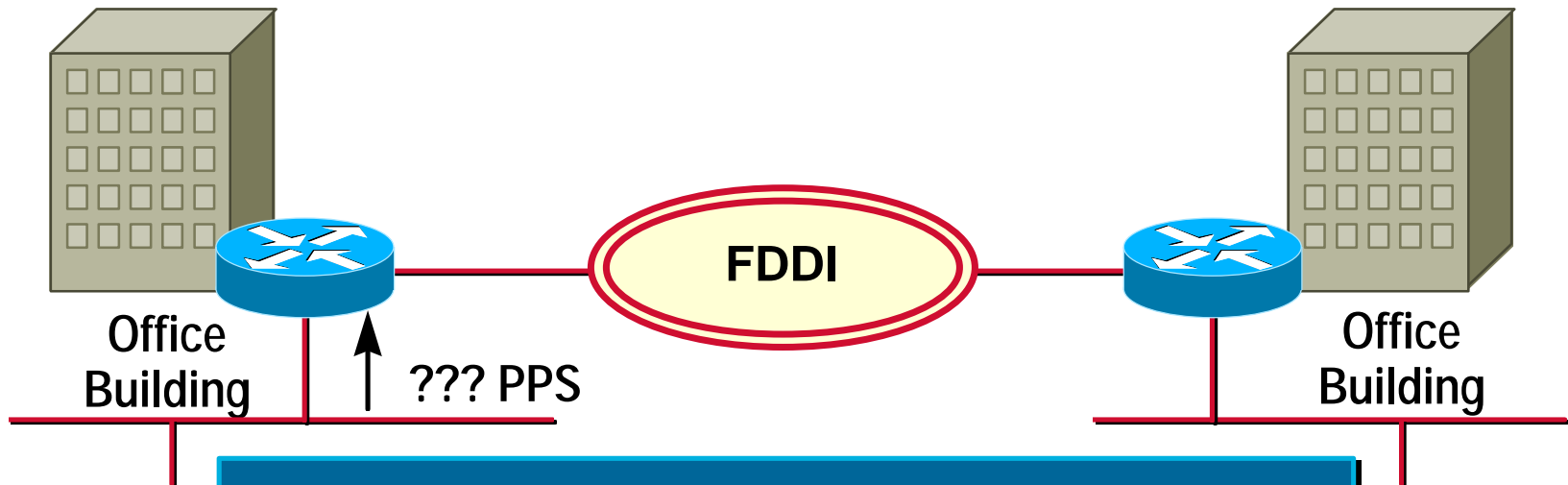
$(BW \times \%) \div \text{Frame Size (bits)} = \text{PPS}$

2,343 PPS

390 PPS

117 PPS

= 2,850 PPS



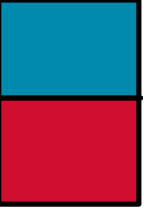
80/20 Rule $\rightarrow 2,850 \times 20\% = 570 \text{ PPS}$

30/70 Rule $\rightarrow 2,850 \times 70\% = 1,995 \text{ PPS}$

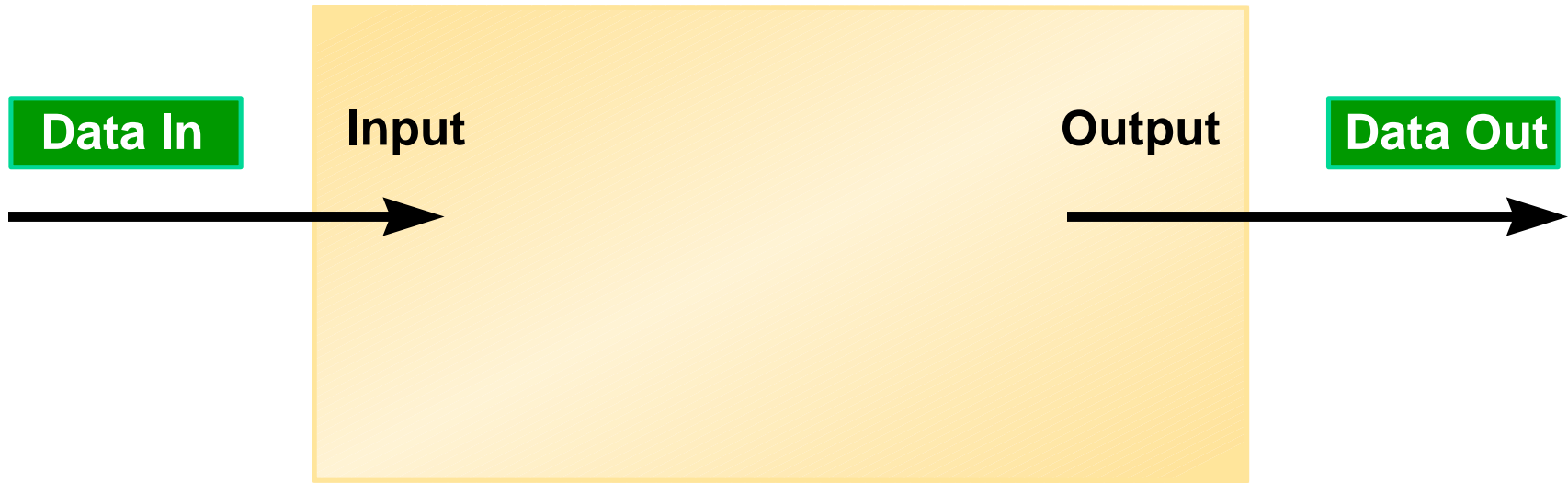


Agenda

- Perception versus Reality
- **Layered Switching**
- Router Architectures/Switching Paths
- Features Affecting Performance
- Optimized Network Design
- Troubleshooting



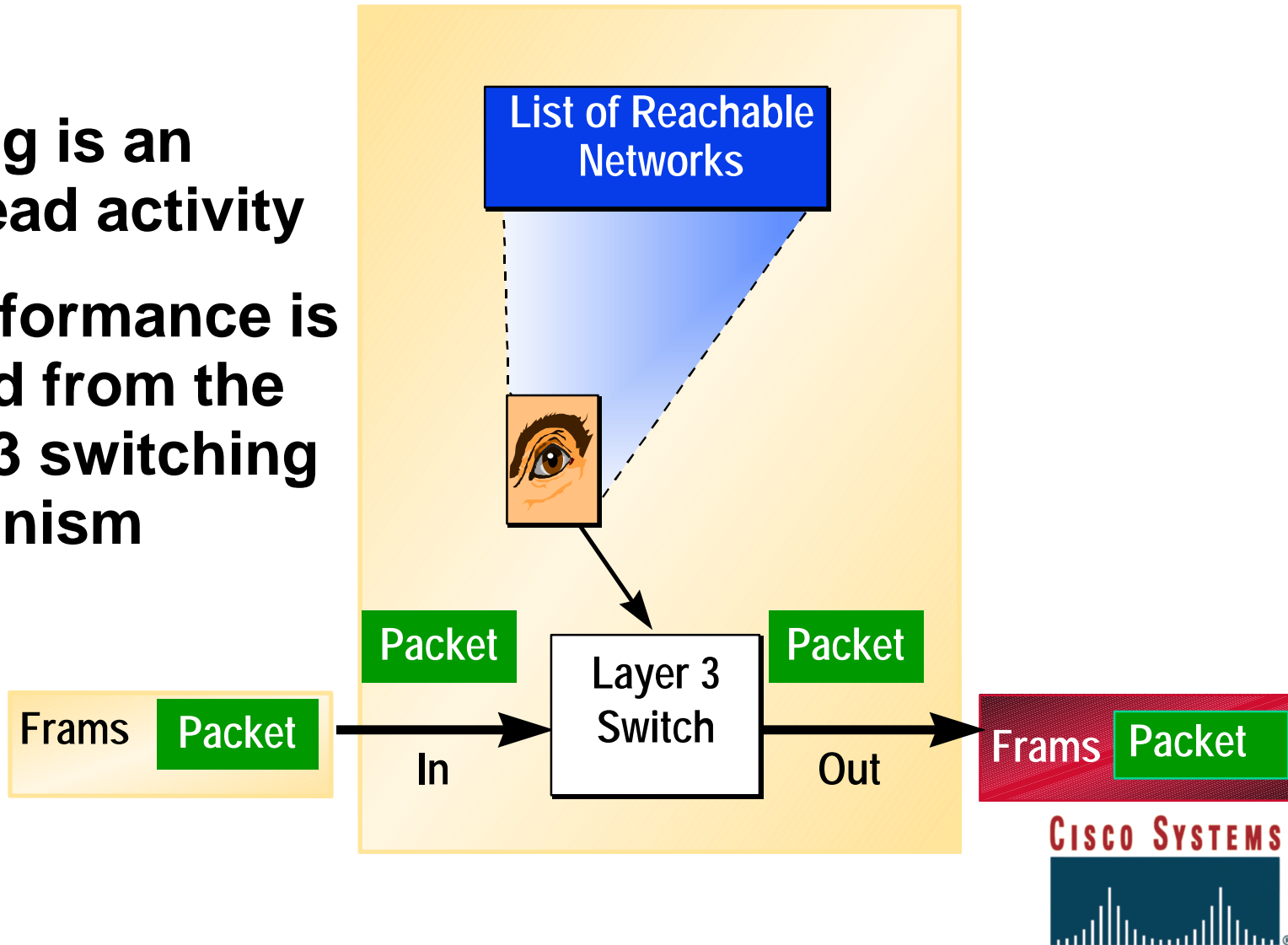
Definition



- **Switching**—process of transferring data from an input interface to an output interface

What Is a Router?

- Routing is an overhead activity
- All performance is derived from the Layer 3 switching mechanism





Agenda

- **Perception versus Reality**
- **Layered Switching**
- **Router Architectures/Switching Paths**
- **Features Affecting Performance**
- **Optimized Network Design**
- **Troubleshooting**



Platform Architectures and Switching Paths

7500 Series
7000 Series
4000
4700
2500 Series
4500

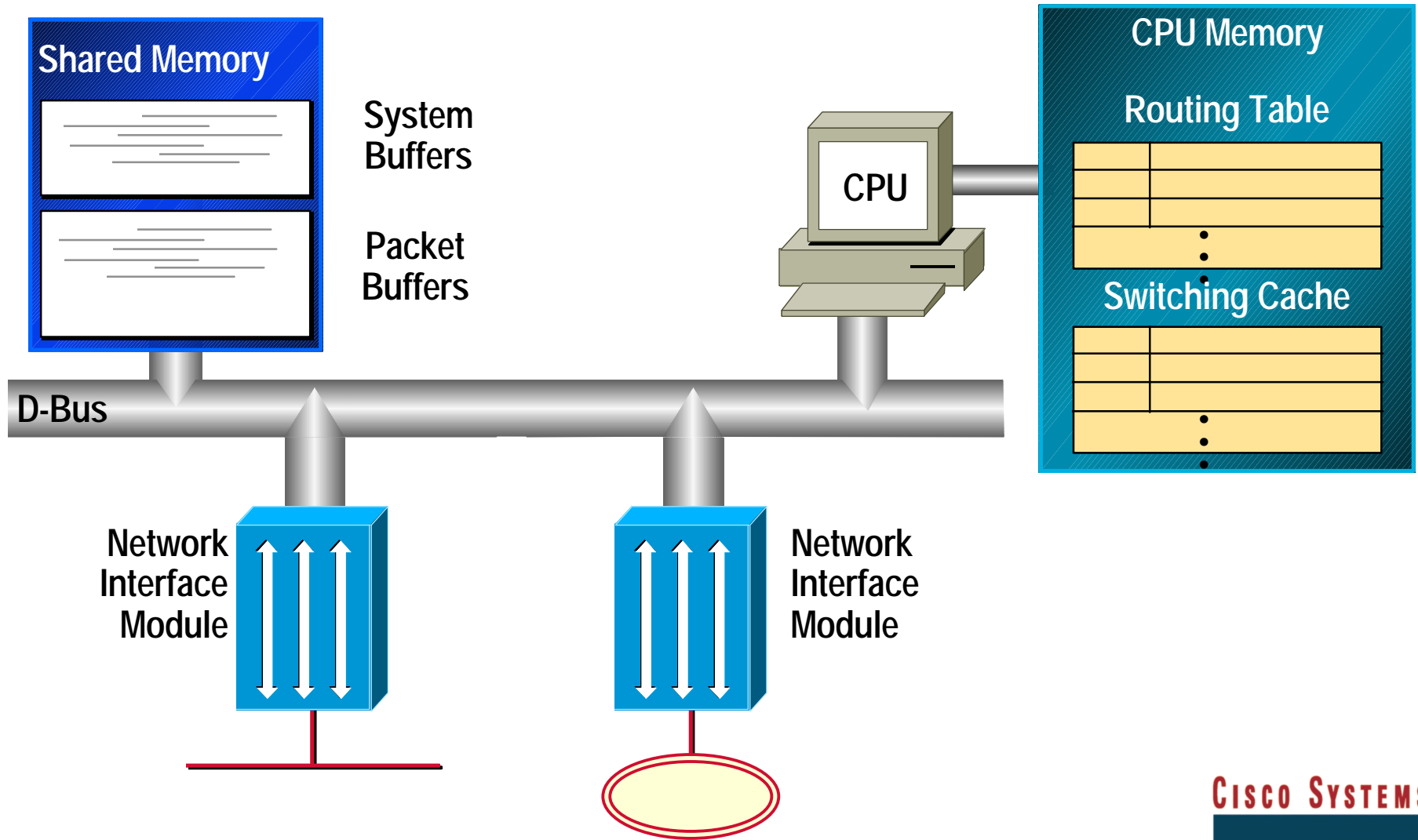


Process
Autonomous
Fast
NetFlow™
Optimum
Silicon



Cisco Low-End/MidRange Architecture

Low-End/Mid-Range Architecture





Cisco 2500 Series Hardware Configuration

	Cisco 2500	Used For:
Processor Type	20-MHz 68040	Main System Processor
System Flash Flash EPROM	4 -> 8 MB	System Software Image
Boot Flash	N/A	N/A
Shared DRAM	1 -> 2 MB	Incoming/Outgoing Packets
Main DRAM	1 -> 16 MB	Stores Operating Configuration, Routing Tables and Caches for All Protocols
NVRAM	128 KB	Configuration File



Cisco 3600 Series Hardware Configuration

	Cisco 3620	Cisco 3640	Used For:
Processor Type	80 MHz RISC-IDT4600	133 MHz RISC-IDT4700	Main Processor
System Flash Flash SIMM	4 -> 32 MB	4 -> 32 MB	System Software Image
Boot Flash (PCMCIA)	4 -> 32 MB	4 -> 32MB	System Software Image
DRAM	4 -> 64 MB	4 -> 128 MB	Data and Packet Memory
Boot ROM	1MB	1MB	ROM Monitor
NVRAM	32 KB	128 KB	Configuration



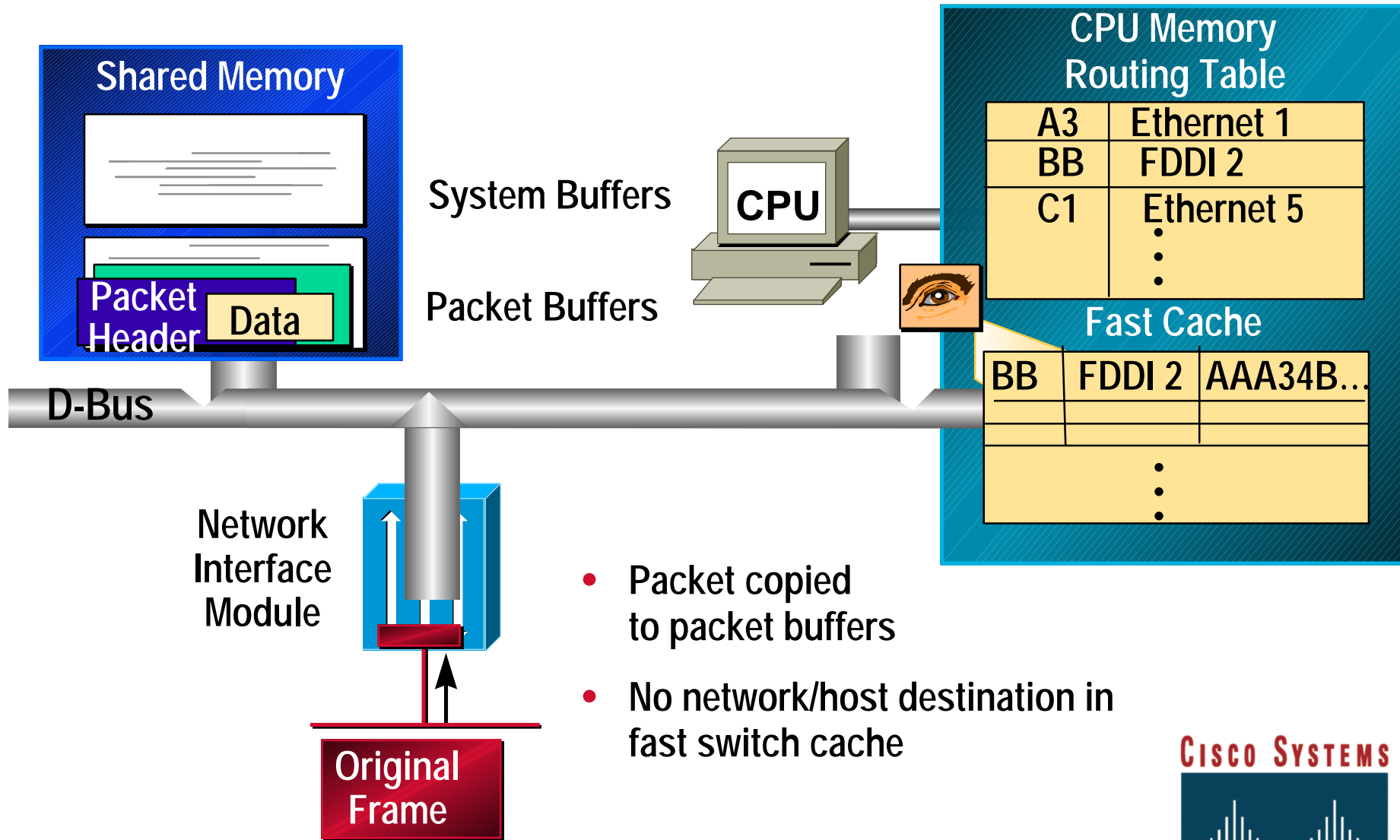
Cisco 4000 Series Hardware Configuration

	Cisco 4000-M	Cisco 4500-M	Cisco 4700
Processor Type	40 MHz Motorola 68030	100 MHz IDT Orion RLSC	133 MHz IDT Orion RLSC
System Flash Flash EPROM	4 → 16 MB	4 → 8 or 16 MB	4 → 8 or 16 MB
Boot Flash	N/A	4 → 8 or 16 MB	4 → 8 or 16 MB
Shared DRAM	4 → 16 MB	4 → 8 or 16 MB	4 → 8 or 16 MB
Main DRAM	8 → 16 or 32 M	8 → 16 or 32 MB	16 → 32 MB
Secondary Memory Cache	—	—	512 KB
NVRAM	128 KB	128 KB	128 KB



Cisco Low-End/ Mid-Range Switching Paths

Low-End/Mid-Range Process Switching



A 2x2 grid with a blue top-left cell and a red bottom-right cell.



- **Initialize fast cache**

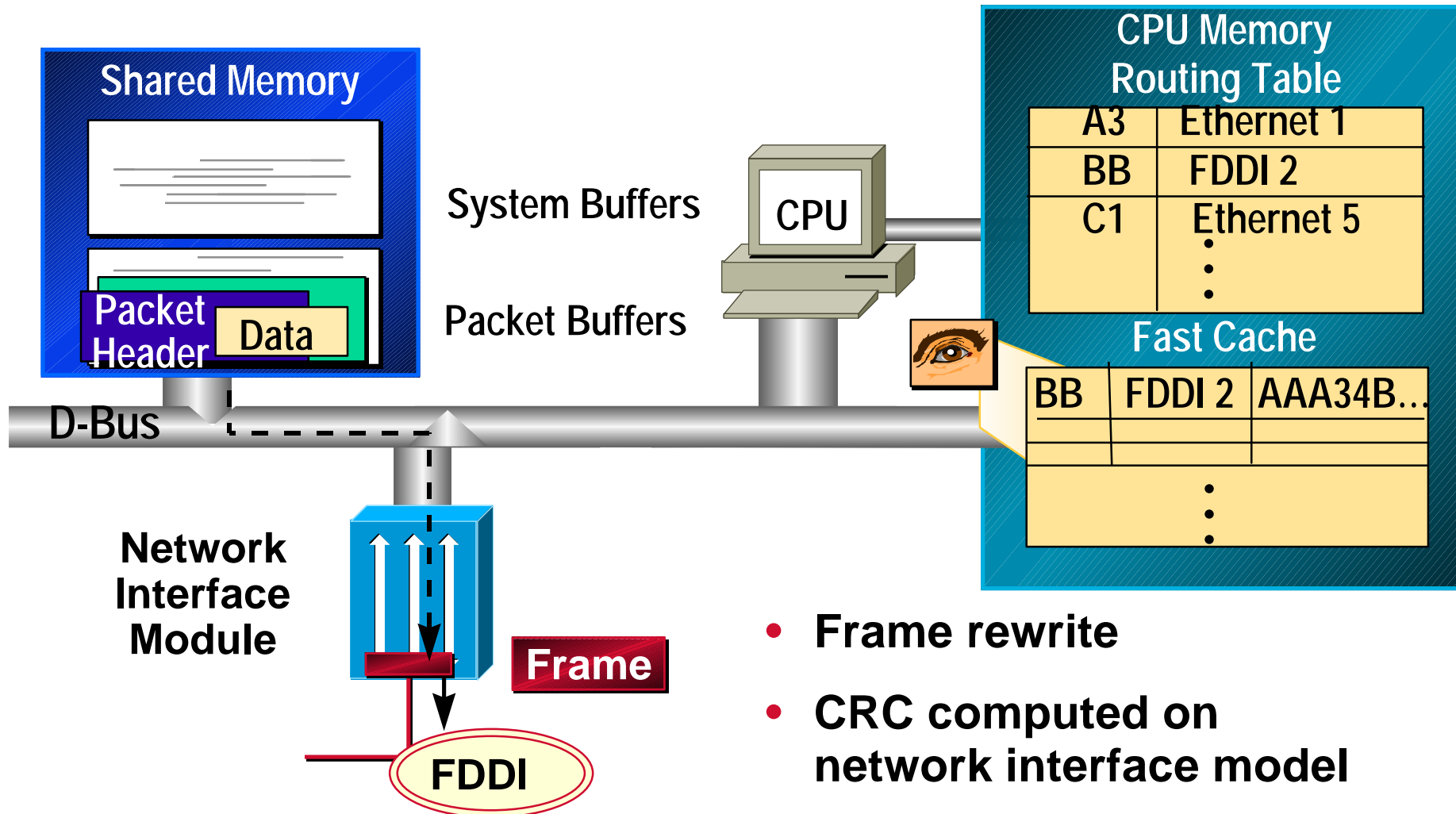
Low-End Initializing Fast Switching

Oban# show apple cache

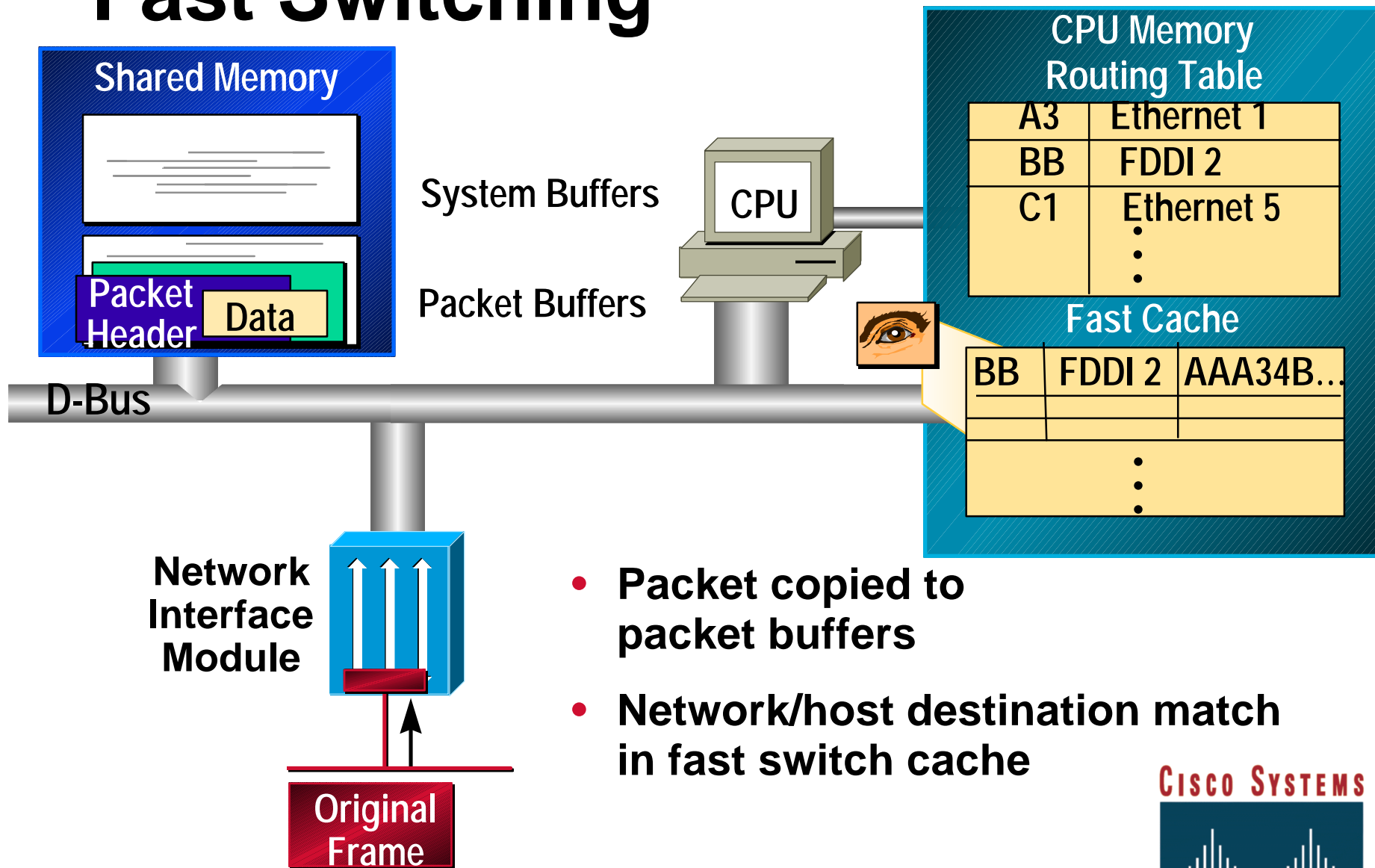
AppleTalk Routing Cache, * = active entry,
cache version is 195

Destination	Interface	MAC Header
* 8.100	Ethernet0	00000C35EDED00000C064146
* 7043.42	Fddi0	00000C0DFDD800000C064146
* 7070.28	Fddi0	00000C0DFDD800000C064146
* 7101.105	Fddi0	00000C0DFDD800000C064146
* 7207.1	Fddi0	00000C0DFDD800000C064146
* 7364.2	Ethernet0	00000C37140800000C064146
* 7364.22	Ethernet0	00000C37140800000C064146
* 7369.131	Ethernet11	0800097F6A8900000C064121

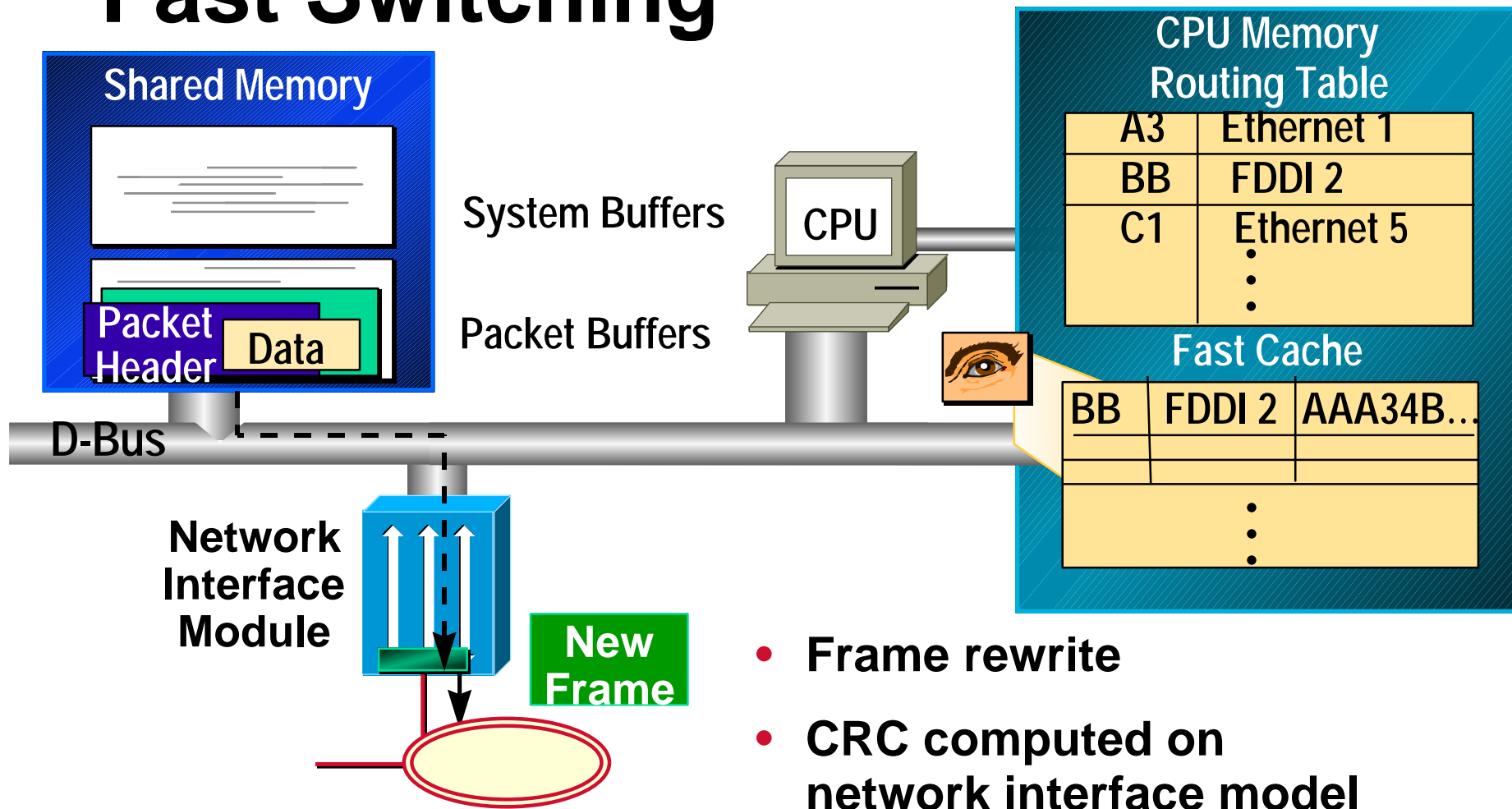
Low-End/Mid-Range Process Switching



Low-End/Mid-Range Fast Switching



Low-End/Mid-Range Fast Switching





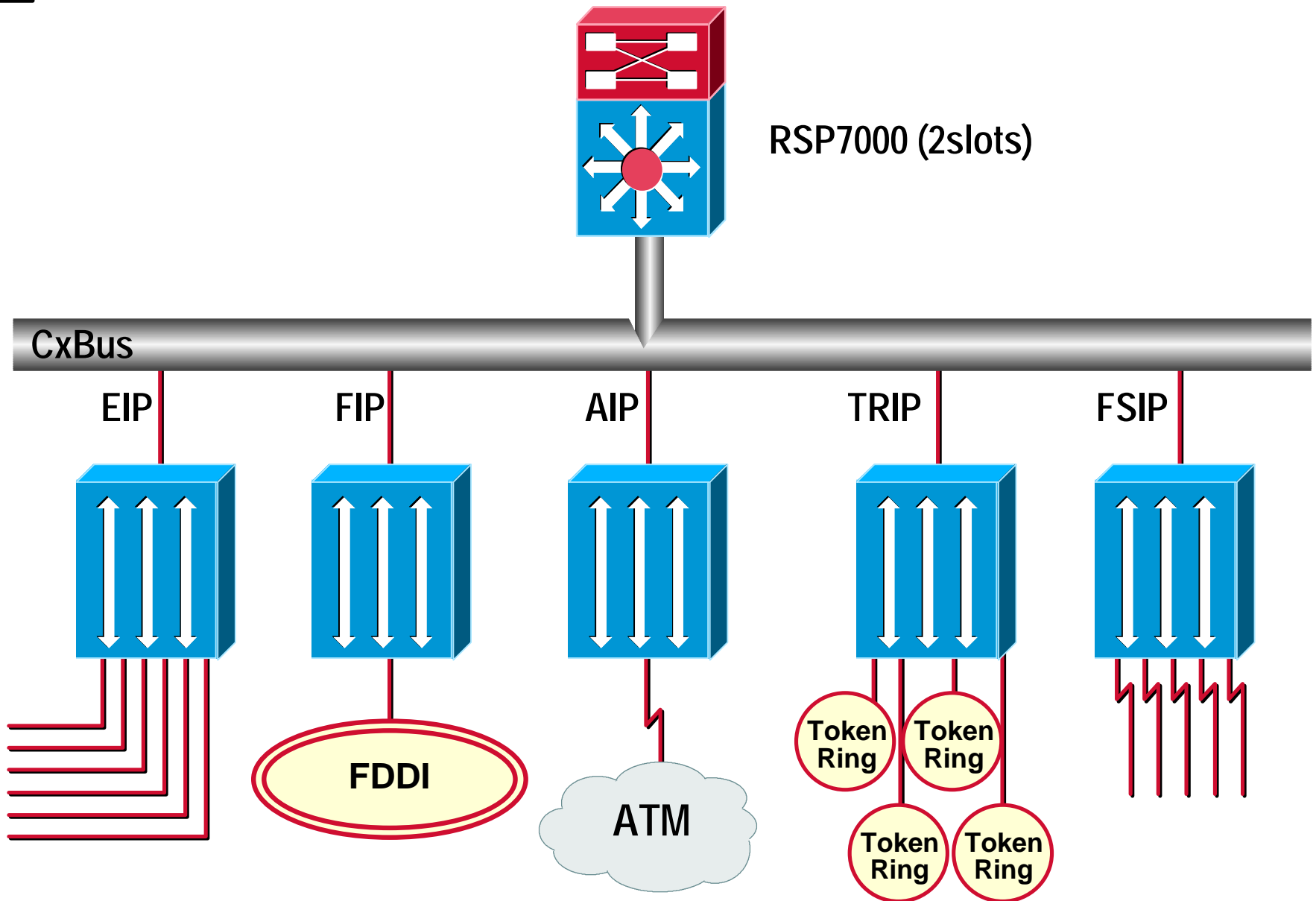
Low-End/Mid-Range Aggregate Switching Summary

Platform	Process	Fast
	no <protocol> route cache	<protocol> route cache
Cisco 2500 Series	1,800	6,000
Cisco 3620	2,000	16,000
Cisco 3640	4,000	40,000
Cisco 4000	1,800	14,000
Cisco 4500	10,000	45,000
Cisco 4700	11,000	50,000



Cisco 7000 Series Architecture

Cisco 7000 Architecture





Cisco 7000 Series— Summary of Hardware Features

Characteristics	Cisco 7000	Cisco 7010
Number of Slots	7	5
Processor Type (RP)	25 MHz 68040 CPU	25 MHz 68040 CPU
System Bandwidth	533 Mbps	533 Mbps
Number of Interface Processor Slots	5	3
Power Supplies	2	1



Cisco 7000 Series—RP/SP (SSP) Memory Components

Type	Size	Description
DRAM (RP)	16–64 MB	4- or 8-Mb SIMMs
NVRAM (RP)	128 KB	Non-Volatile EPROM for System Configuration File
Flash EPROM (RP)	4–16 MB	Cisco IOS™ Images and Downloadable Micro-Code
ROM (RP)	8 MB	
Packet Memory (SP)	512 KB	Interface Buffers
Packet Memory (SSP)	512 KB–2 MB	Interface Buffers
Flash Memory Card (PCMCIA)	8–16 MB	Cisco IOS Images and Configuration Files



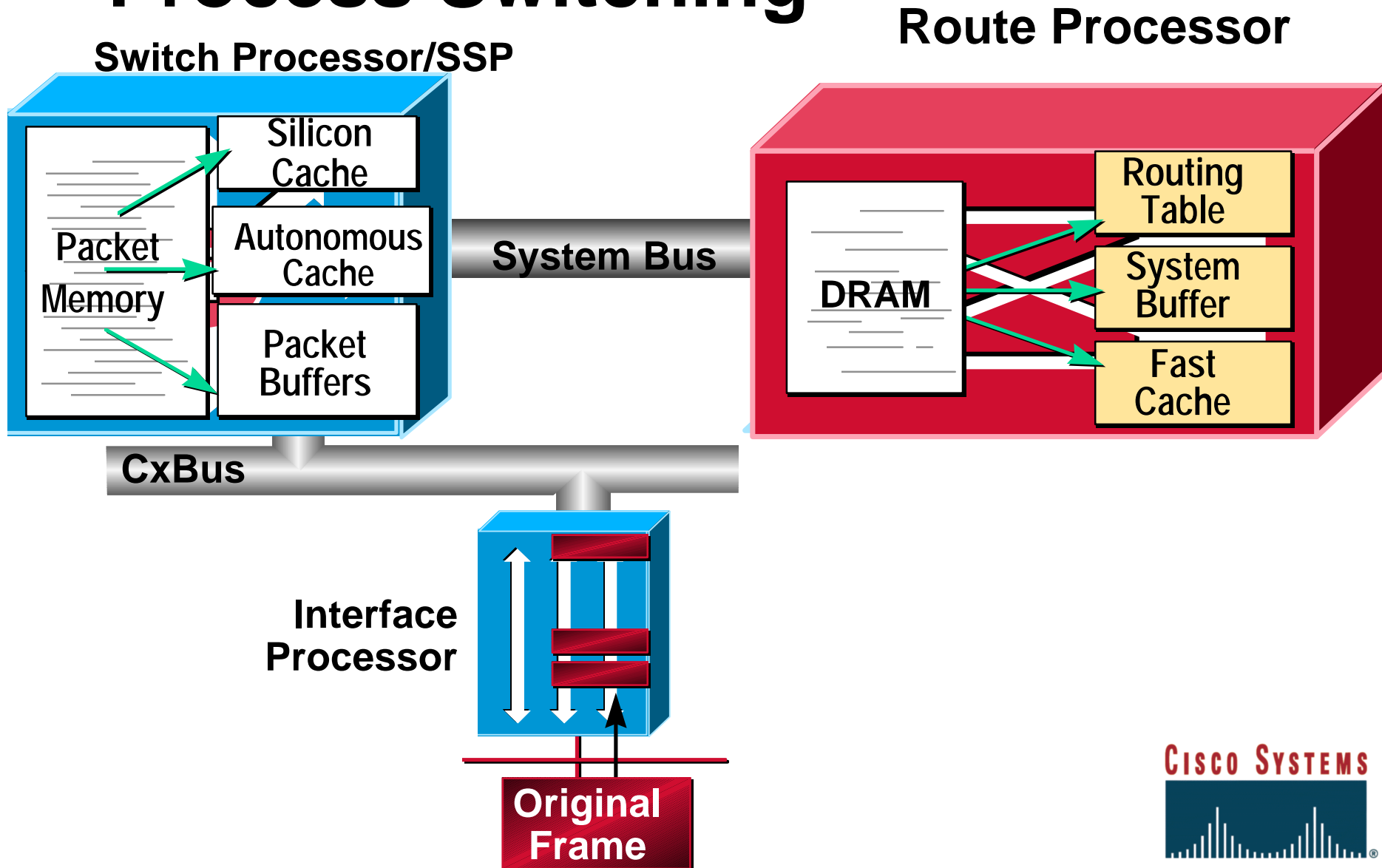
Cisco 7000 Series Switching Paths



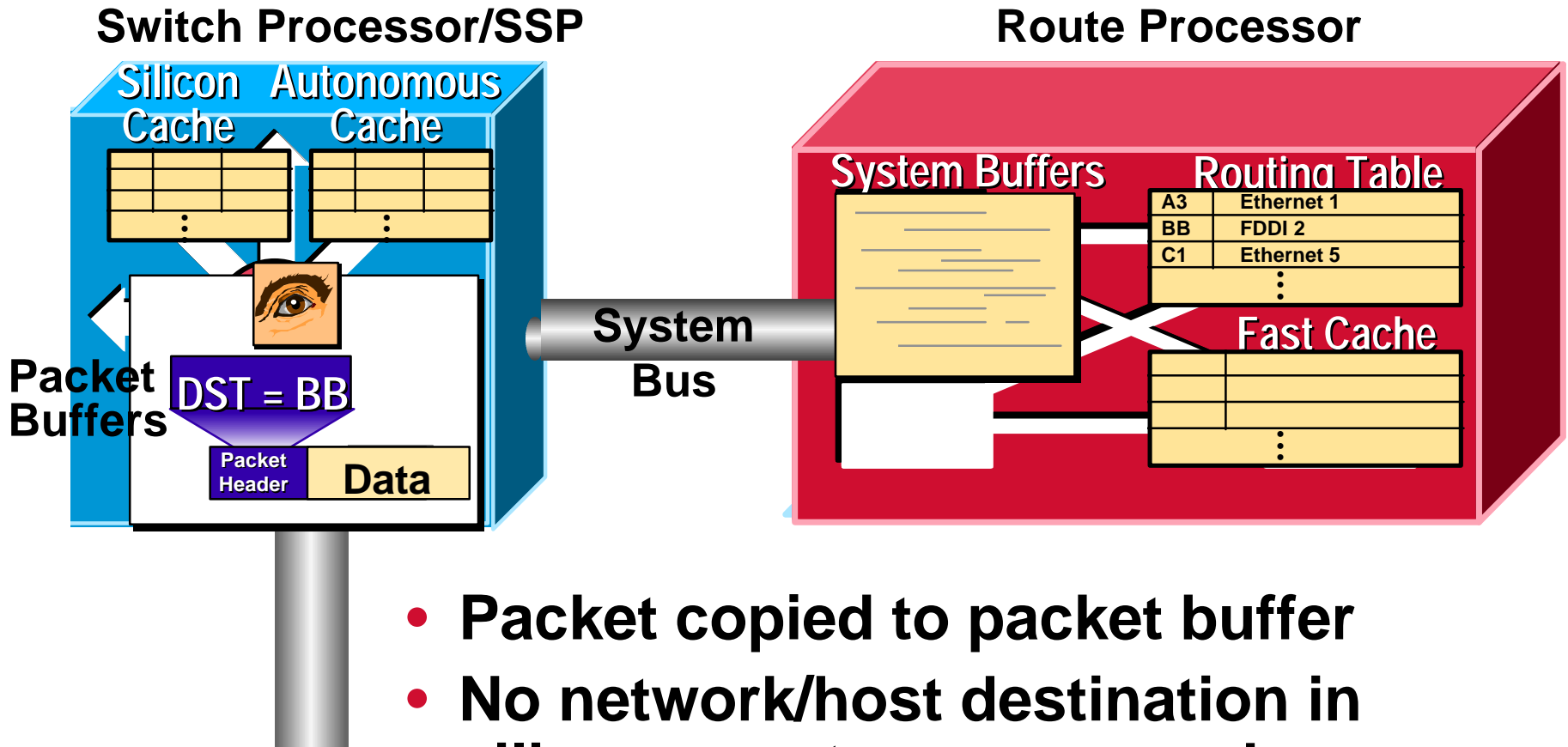
Cisco 7000 Series— Switching Paths

Process Switching	→	Initializes Switching Caches
Fast Switching	→	Default for All Protocols
Autonomous Switching	→	Enable per Interface/Protocol
Silicon Switching	→	Need Silicon Switch Processor
RSP7000 Optimum	→	Need RSP7000 Processor
RSP7000 Netflow	→	Need RSP7000 Processor

Cisco 7000 Series— Process Switching



Cisco 7000 Series— Process Switching

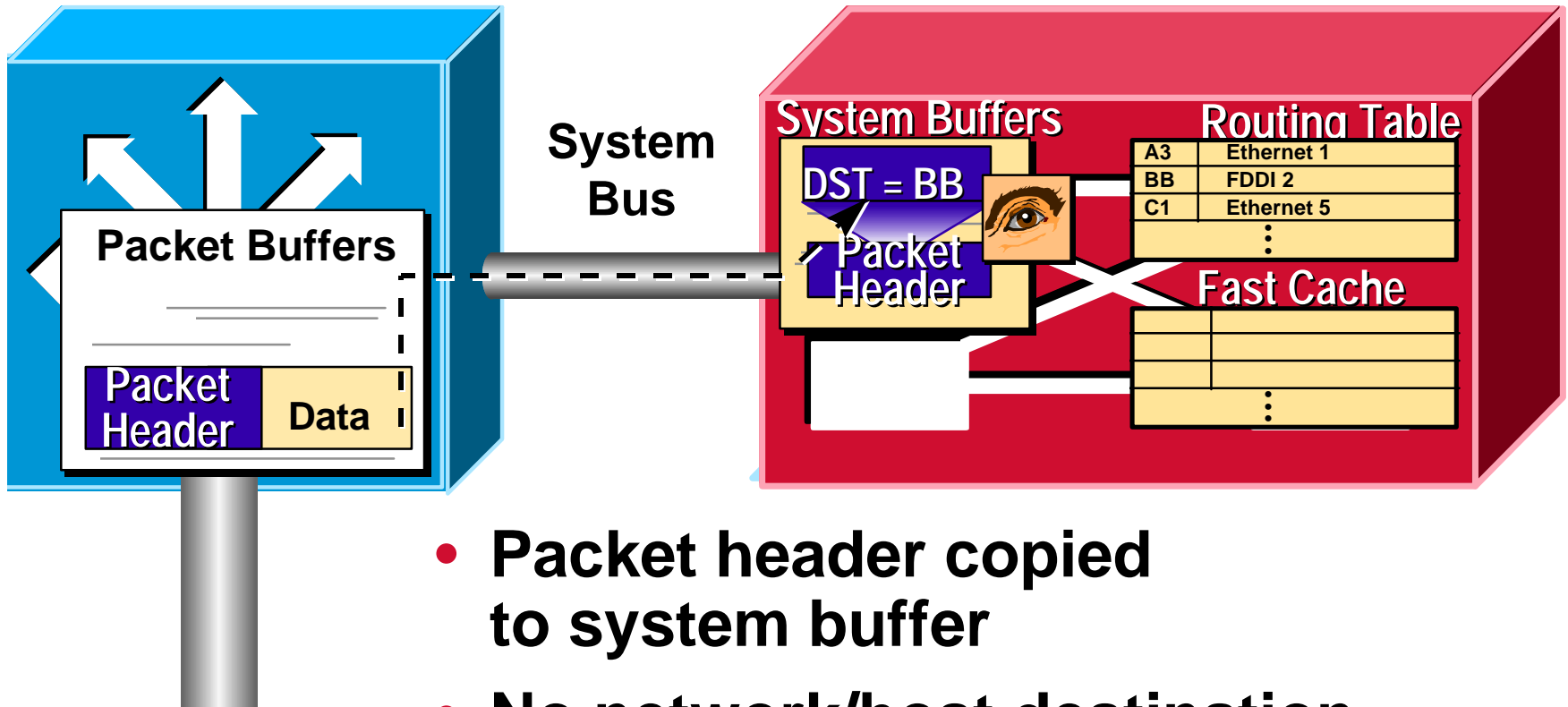


- Packet copied to packet buffer
- No network/host destination in silicon or autonomous cache

Cisco 7000 Series— Process Switching

Switch Processor/SSP

Route Processor

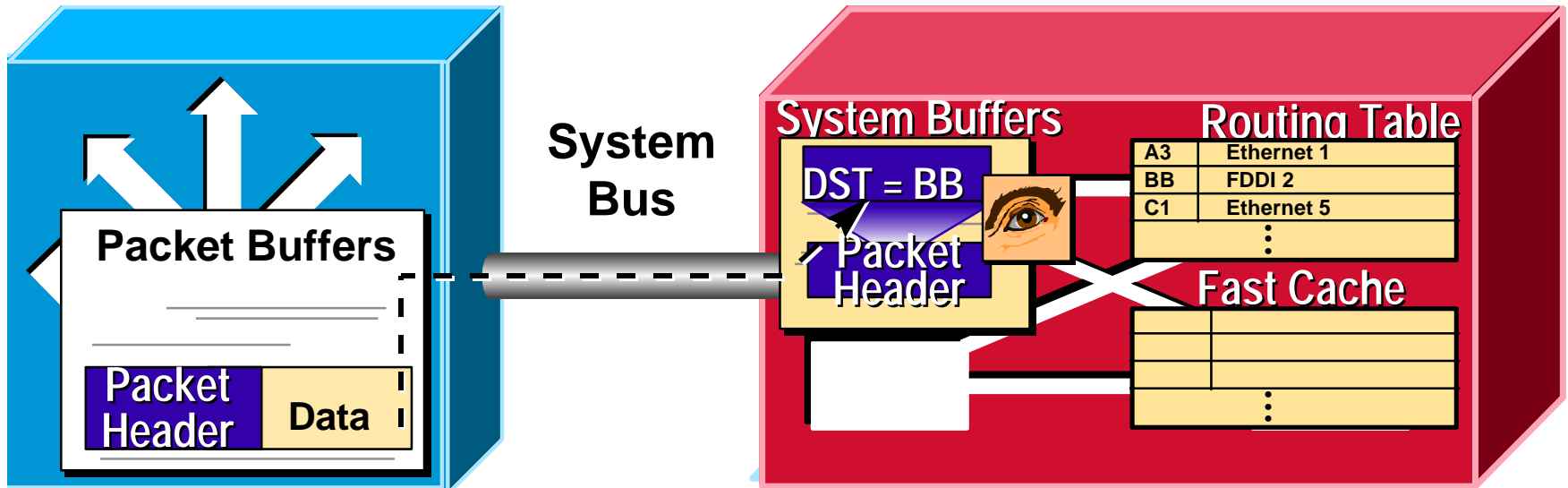


- Packet header copied to system buffer
- No network/host destination in fast switch cache

Cisco 7000 Series— Process Switching

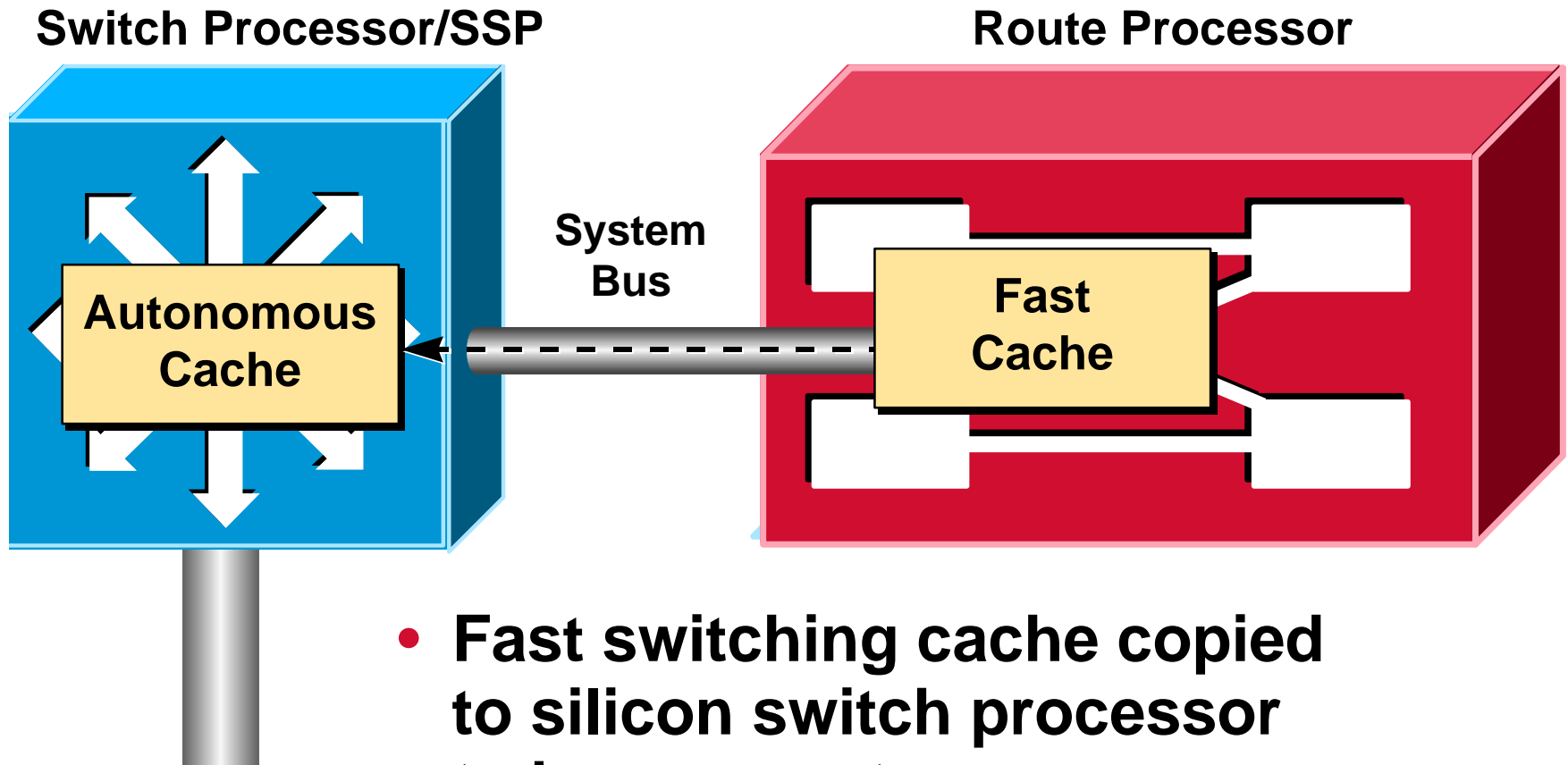
Switch Processor/SSP

Route Processor



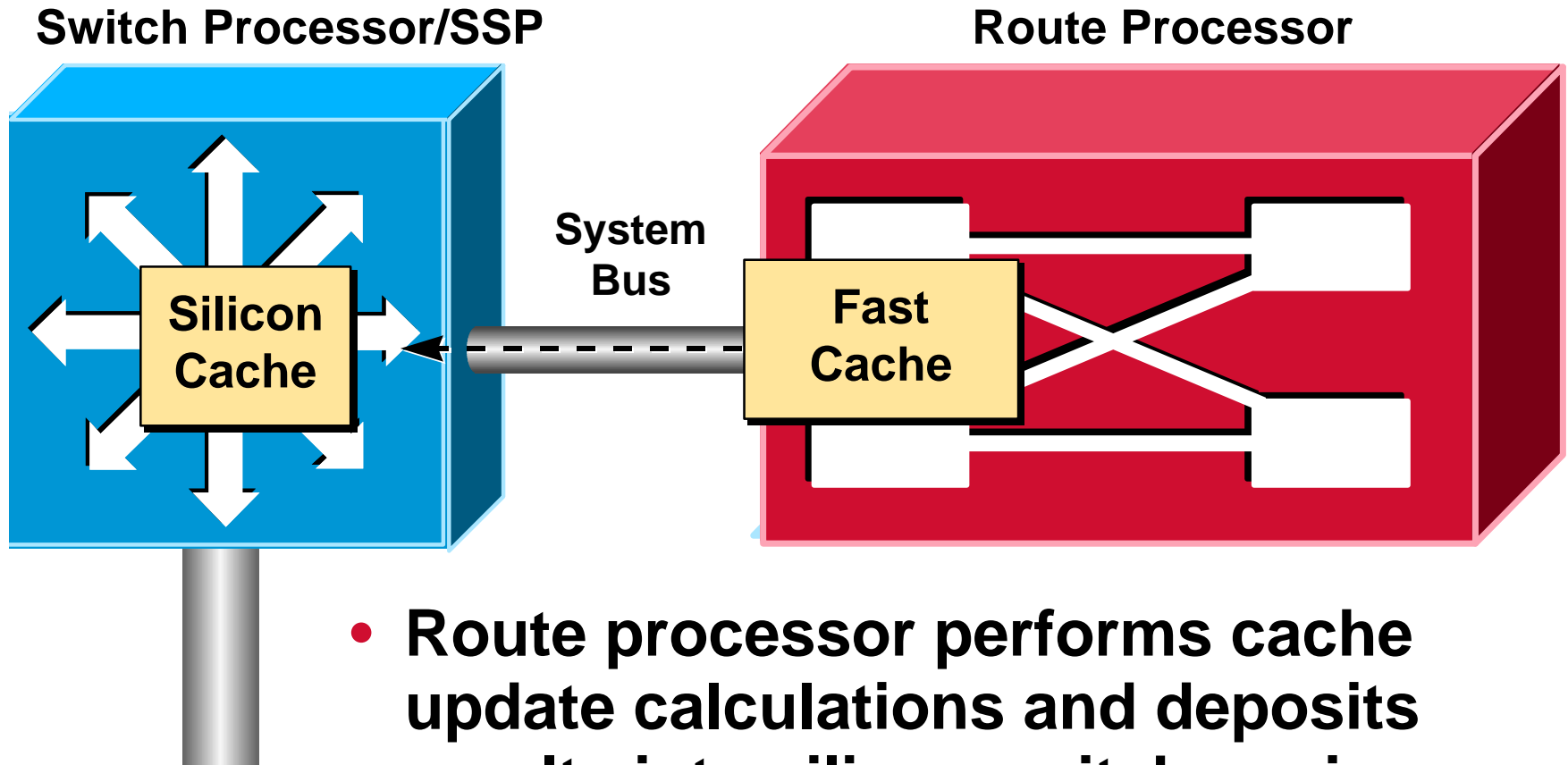
- Entire packet copied to system buffer
- Look up destination in routing table and initialize fast switch cache

Cisco 7000 Series—Initializing Autonomous Switching Cache



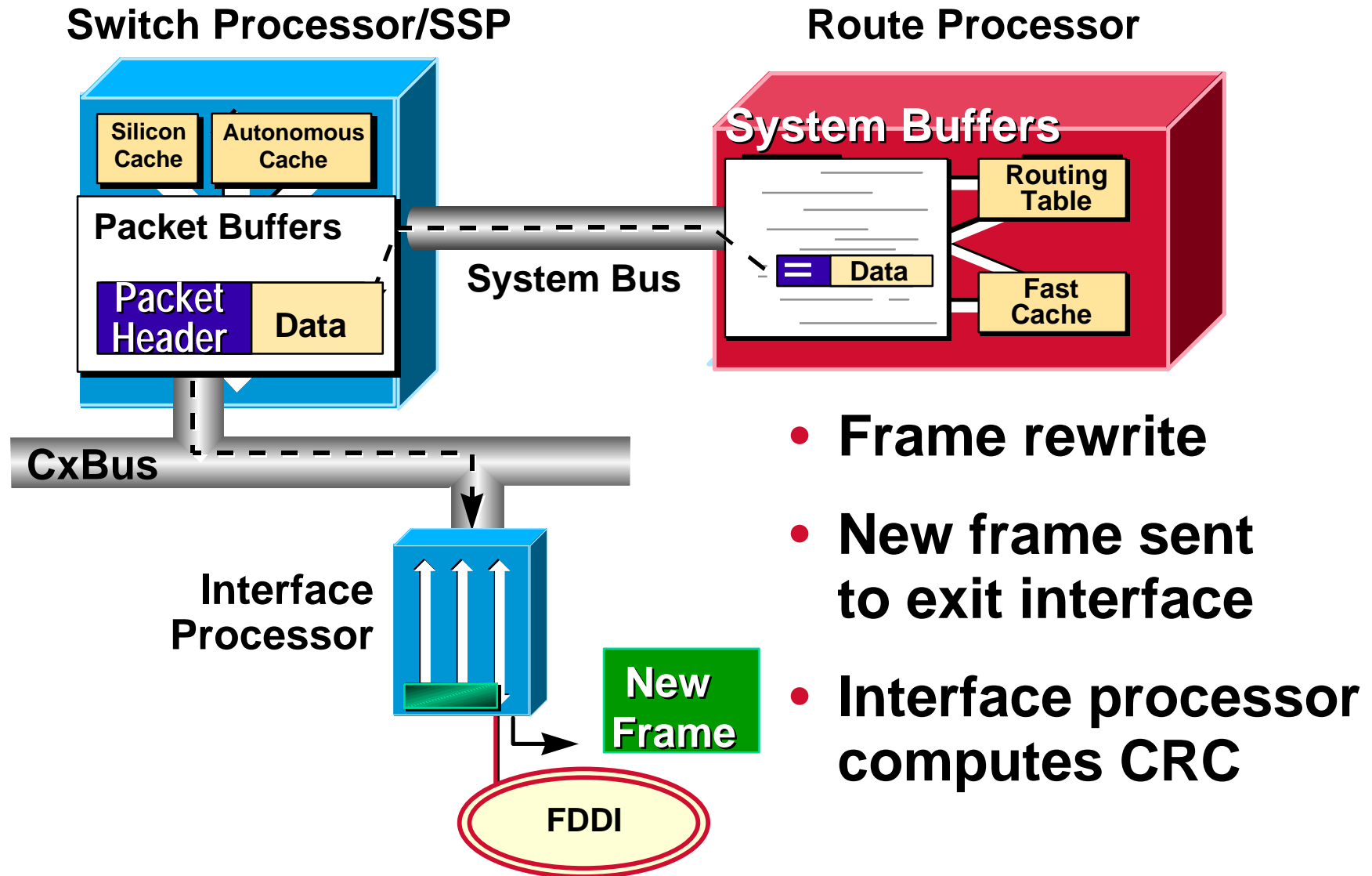
- Fast switching cache copied to silicon switch processor to become autonomous switch cache

Cisco 7000 Series—Initializing Silicon Switching Code



- Route processor performs cache update calculations and deposits results into silicon switch engine

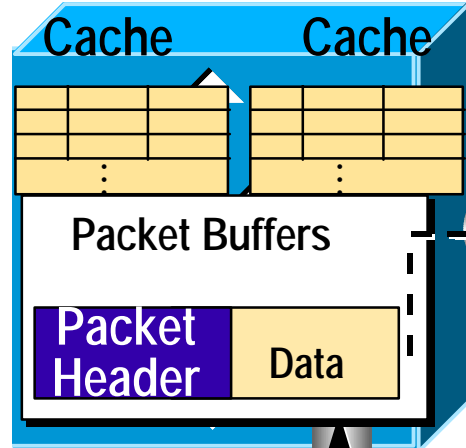
Cisco 7000 Series— Process Switching



Cisco 7000 Series—Fast Switching

Switch Processor/SSP

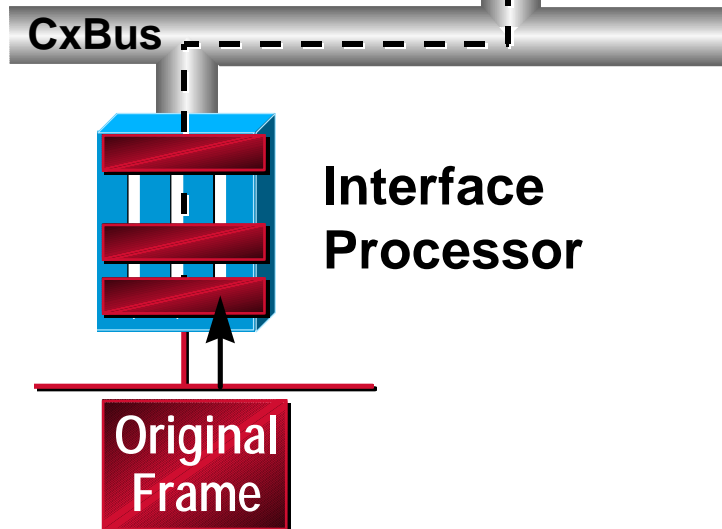
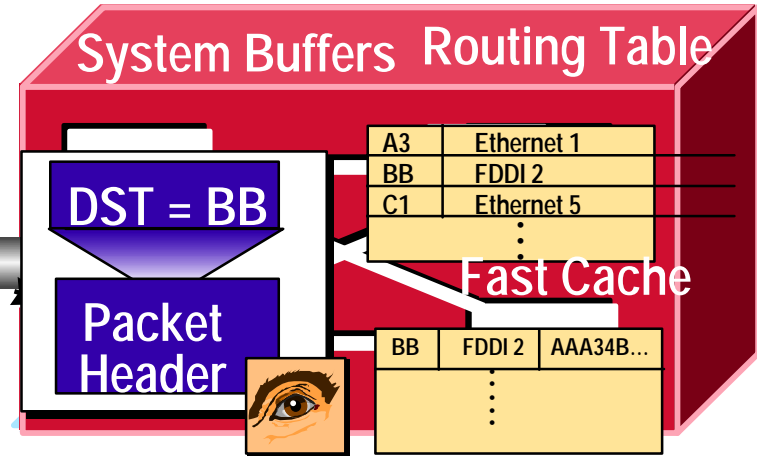
Silicon Cache Autonomous Cache



System Bus

Route Processor

System Buffers Routing Table

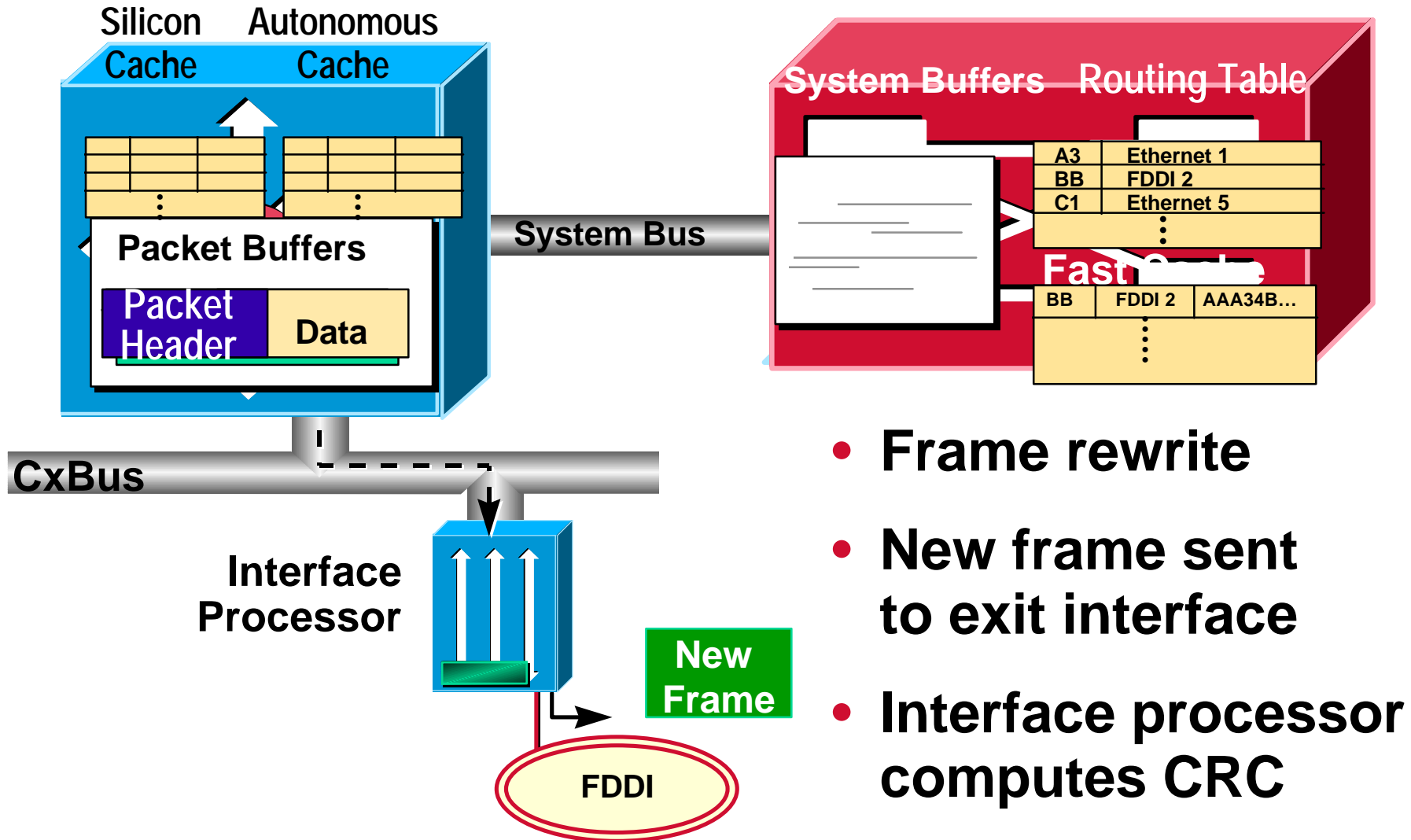


- Packet copied to packet buffer
- No network/host destination in silicon or autonomous switching cache
- Packet header copied to system buffer
- Look up network/host destination in fast switching cache

Cisco 7000 Series—Fast Switching

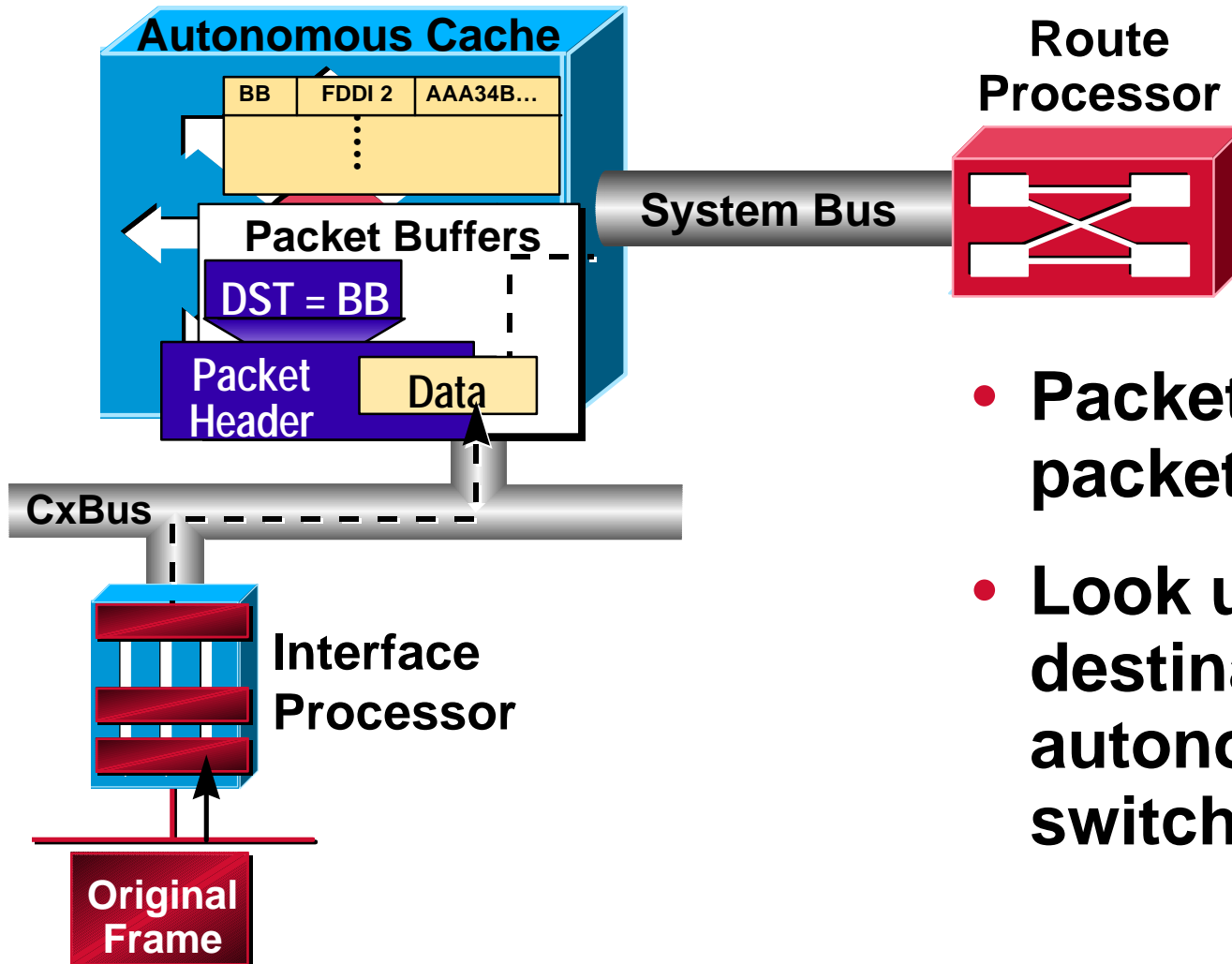
Switch Processor/SSP

Route Processor



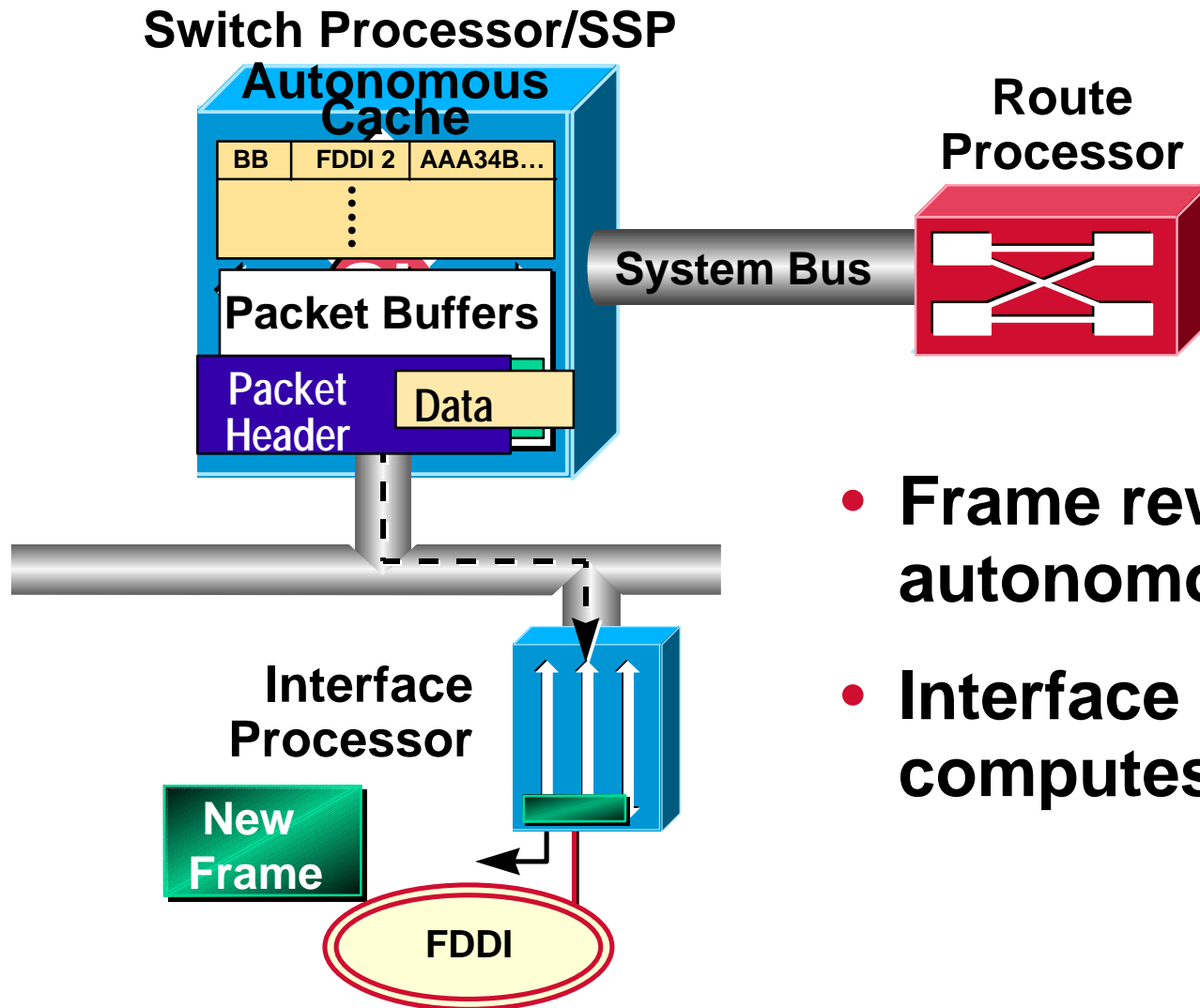
Cisco 7000 Series Autonomous Switching

Switch Processor/SSP



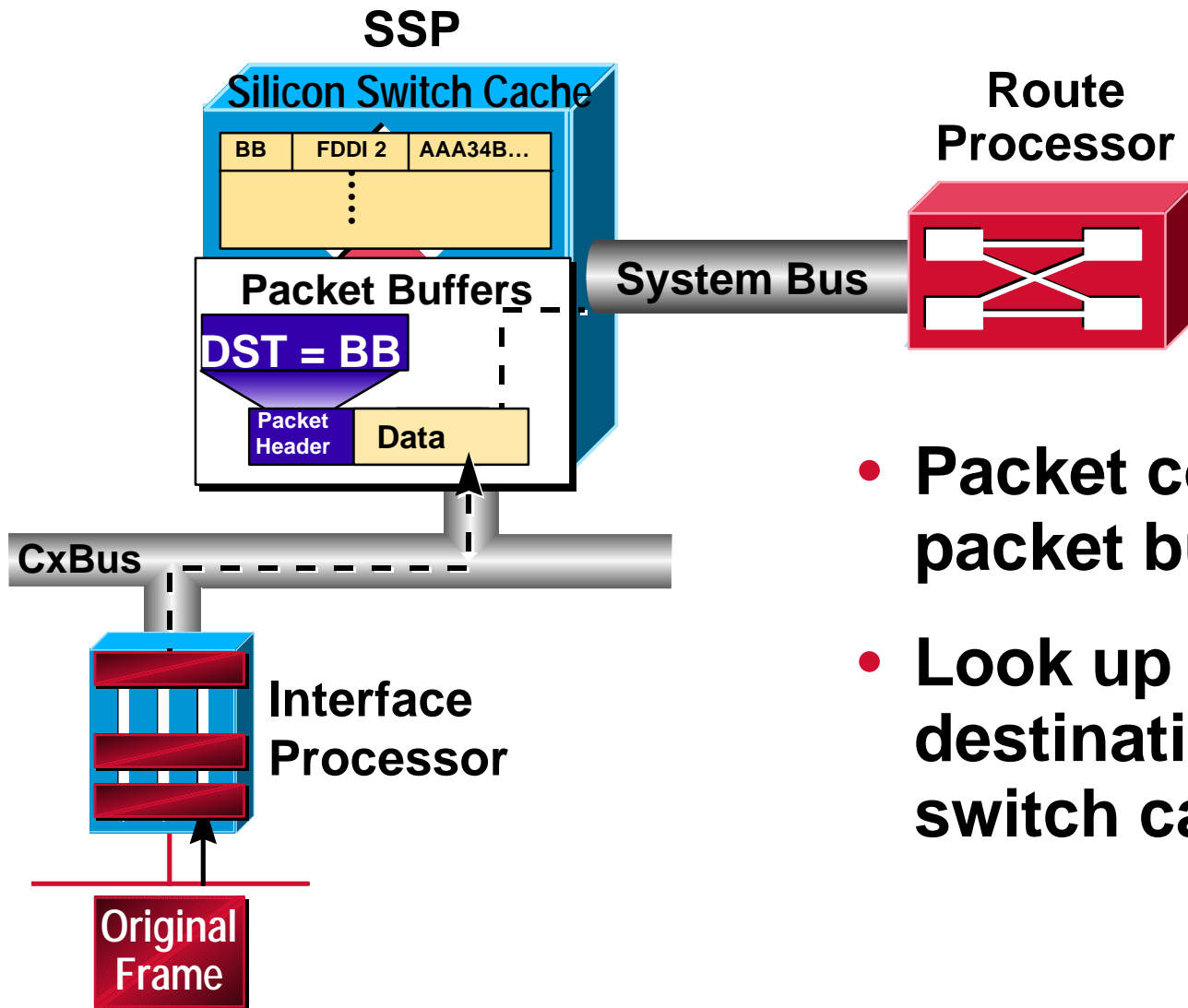
- Packet copied to packet buffer
- Look up Layer 3 destination in autonomous switch cache

Cisco 7000 Series Autonomous Switching



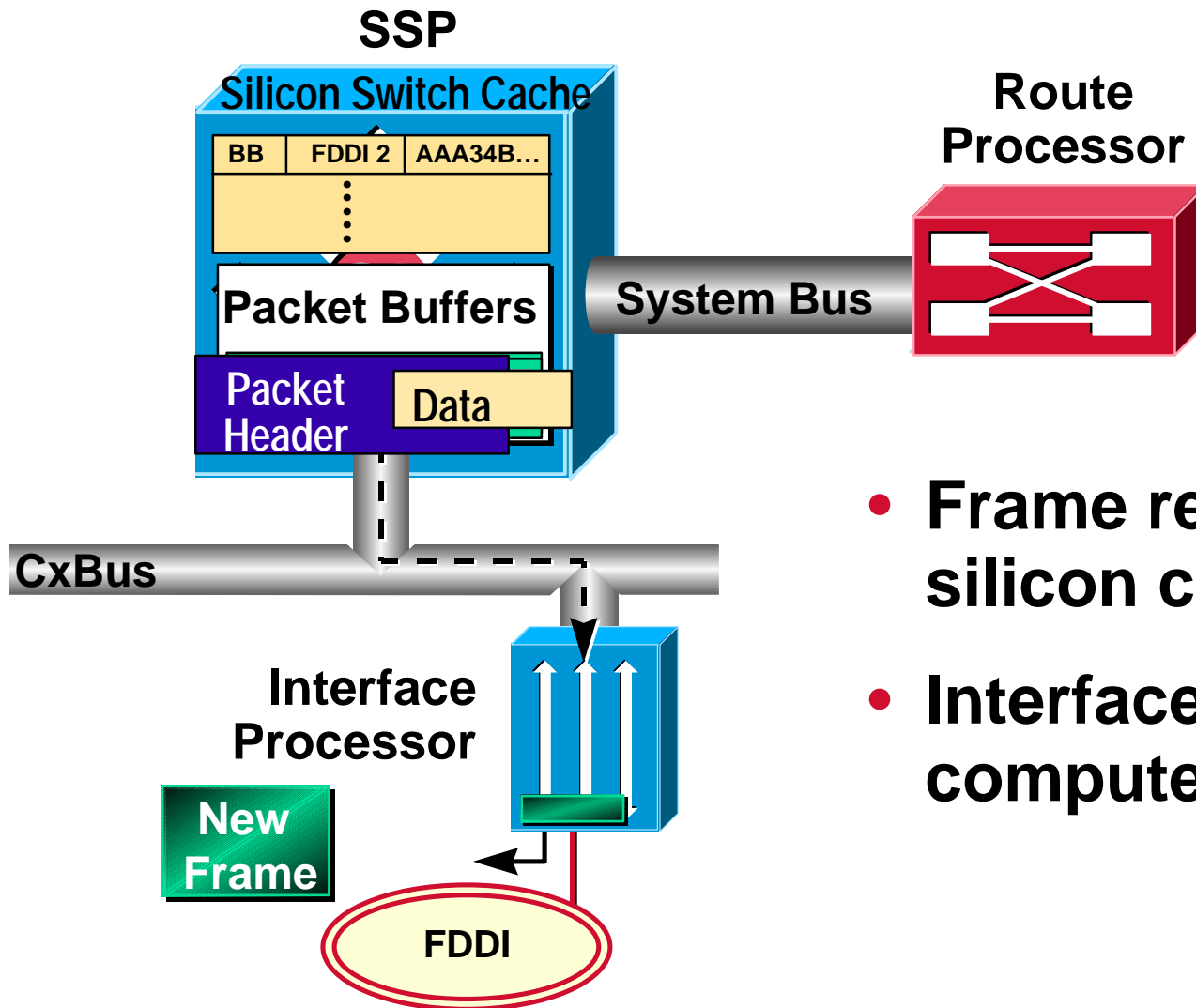
- Frame rewrite using autonomous cache entry
- Interface processor computes CRC

Cisco 7000 Series Silicon Switching



- Packet copied to packet buffer
- Look up Layer 3 destination in silicon switch cache

Cisco 7000 Series Silicon Switching



- Frame rewrite using silicon cache entry
- Interface processor computes CRC



Cisco 7000 Series— Switching Summary

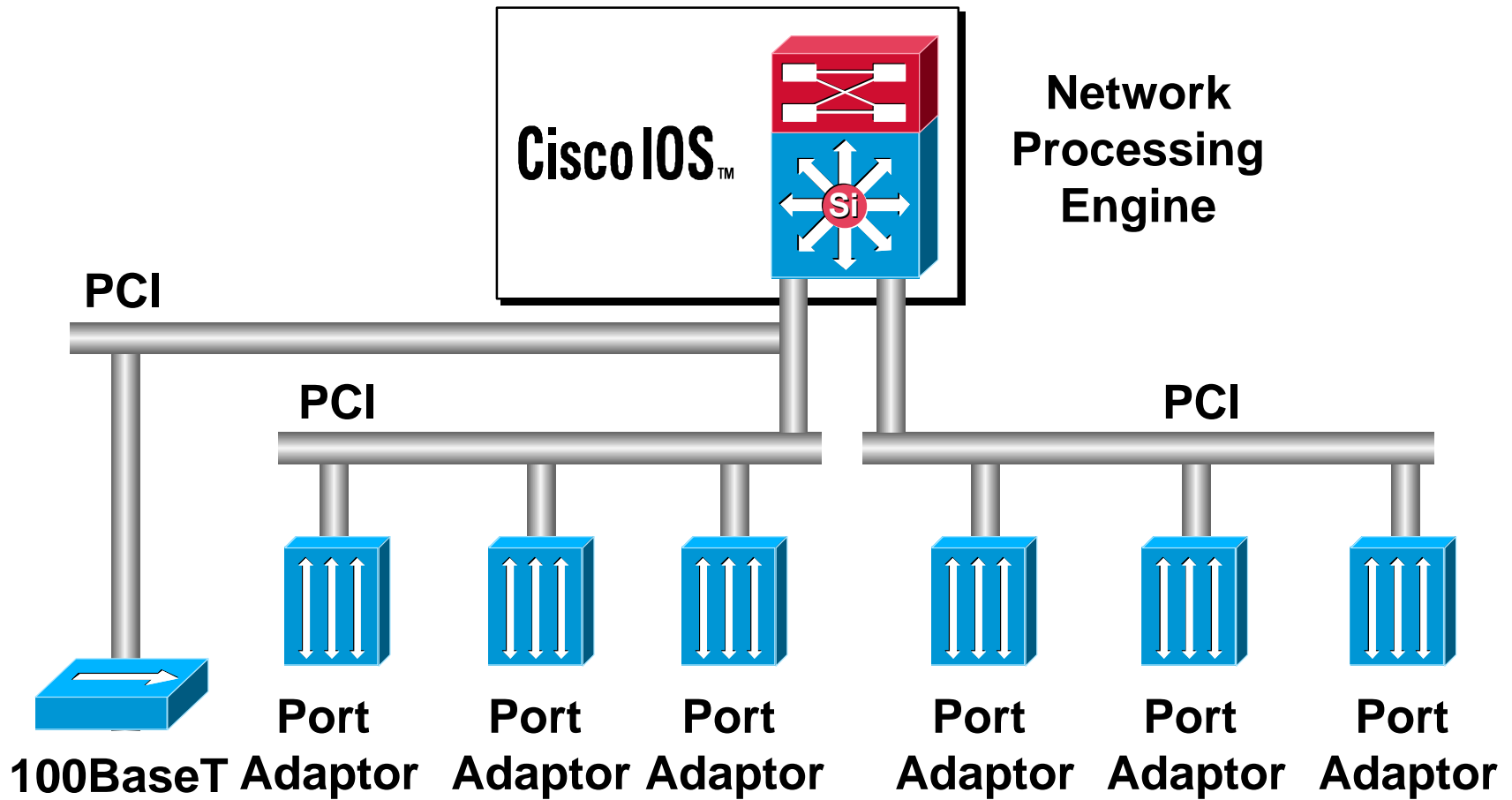
Process	2,500 pps no <protocol> route-cache
Fast	30,000 pps <protocol> route-cache
Autonomous	200,000 pps <protocol> route-cache Cisco bus
Silicon	271,000 pps <protocol> route-cache SSE



Cisco 7200/7500 Series Architecture



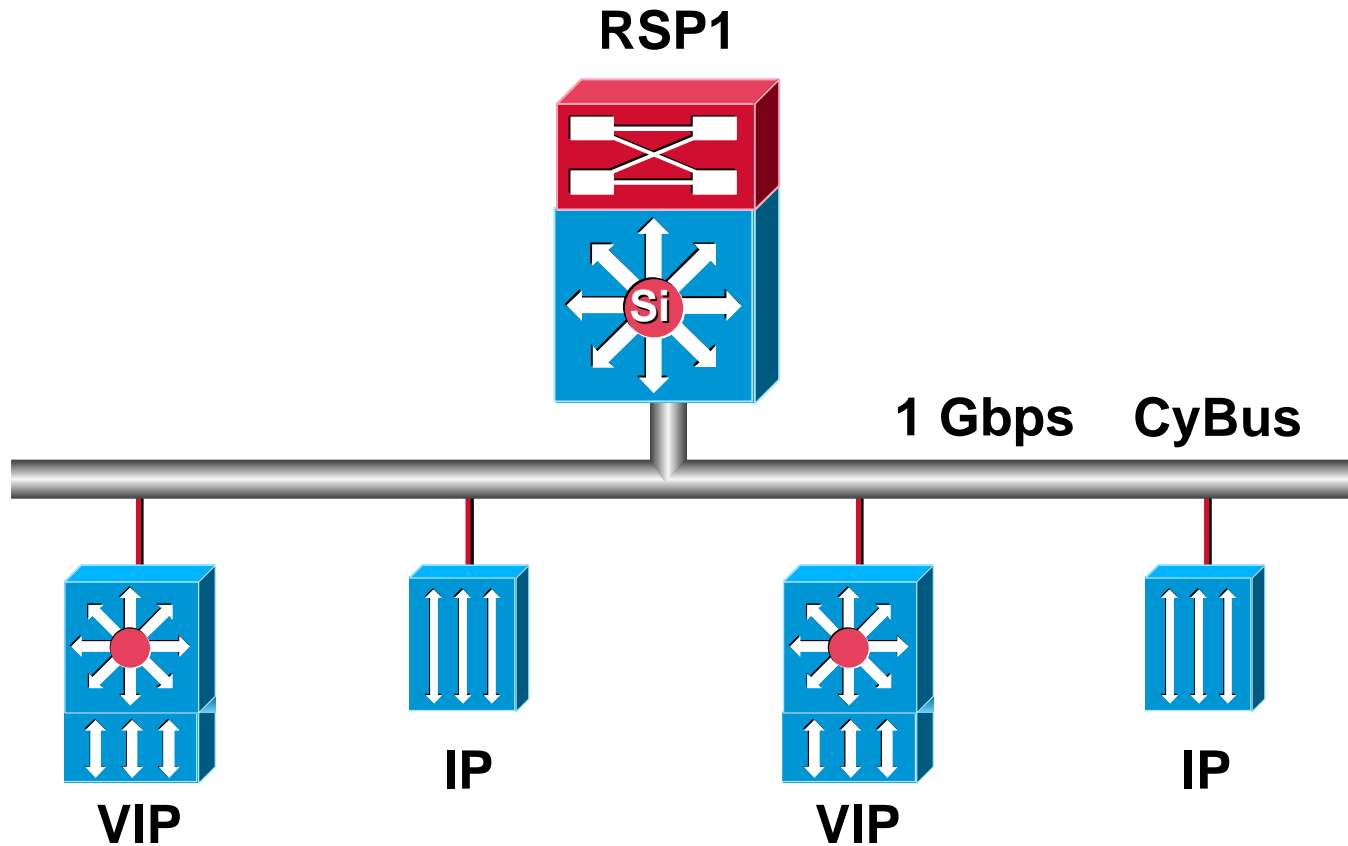
Cisco 7206 Architecture



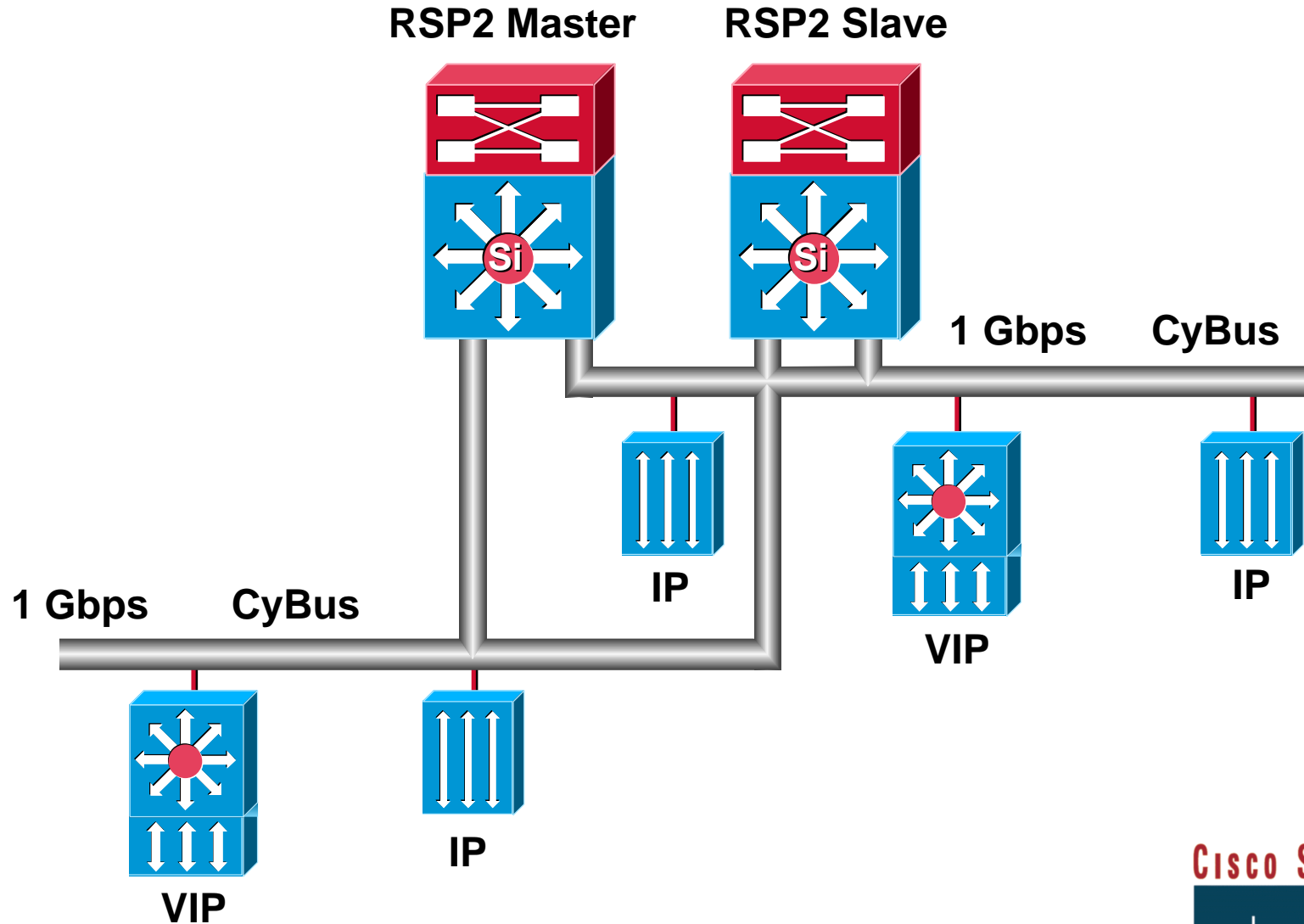
Network Processing Engine

	NPE 100	NPE 150	NPE 200
Processor Type	150 MHz Orion R4700 RISC	150 MHz Orion R4700 RISC	200 MHz Orion R5000 RISC
System Controller	Galileo GT-64010	Galileo GT-64010	Galileo GT-64010
Aggregate Bus	200 Mbps	600 Mbps	600 Mbps
Bandwidth			
DRAM	16 -> 128 MB	16 -> 128 MB	16 -> 128 MB
SRAM	N/A	1 MB	1 MB

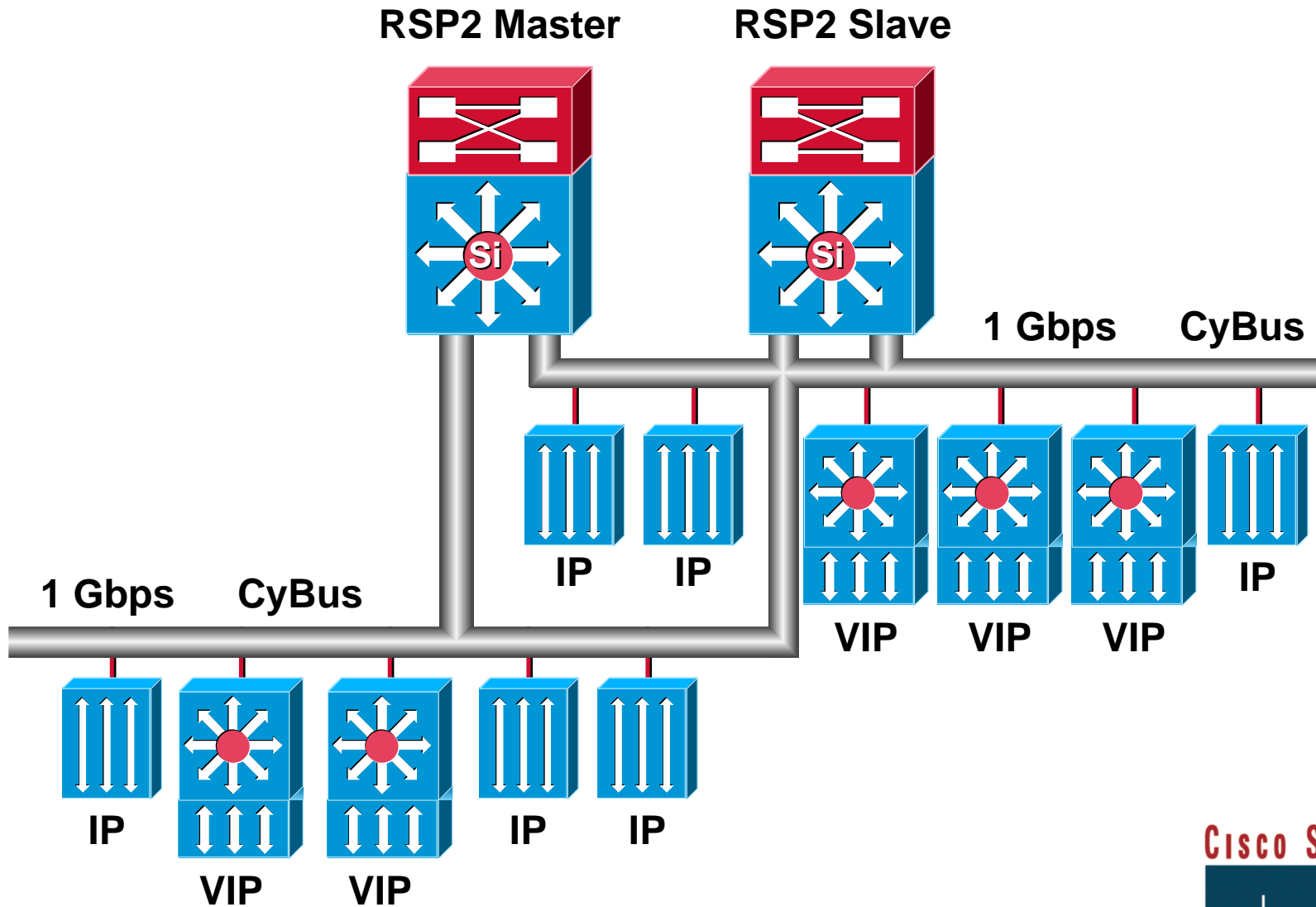
Cisco 7505 Architecture



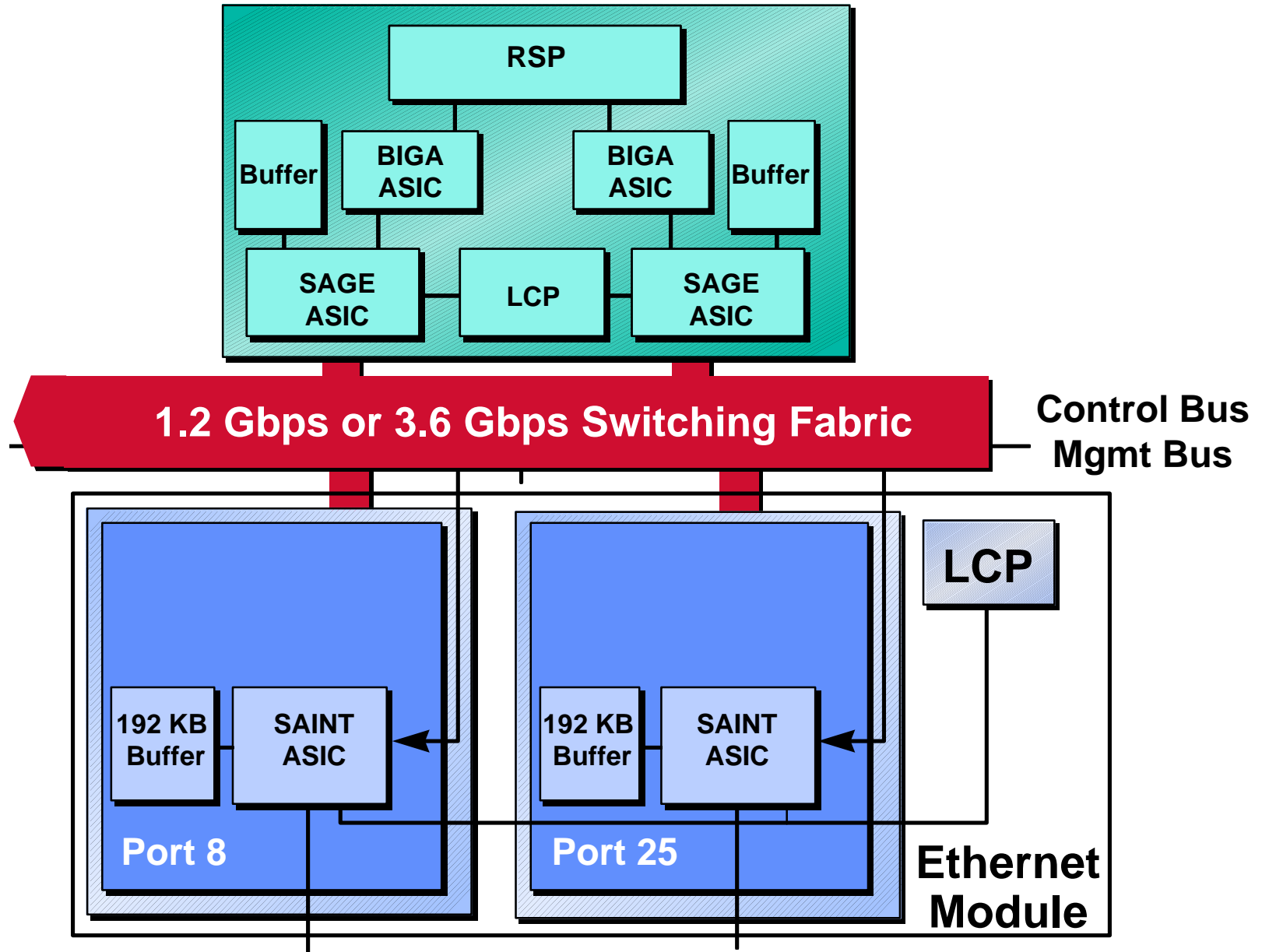
Cisco 7507 Architecture



Cisco 7513 Architecture

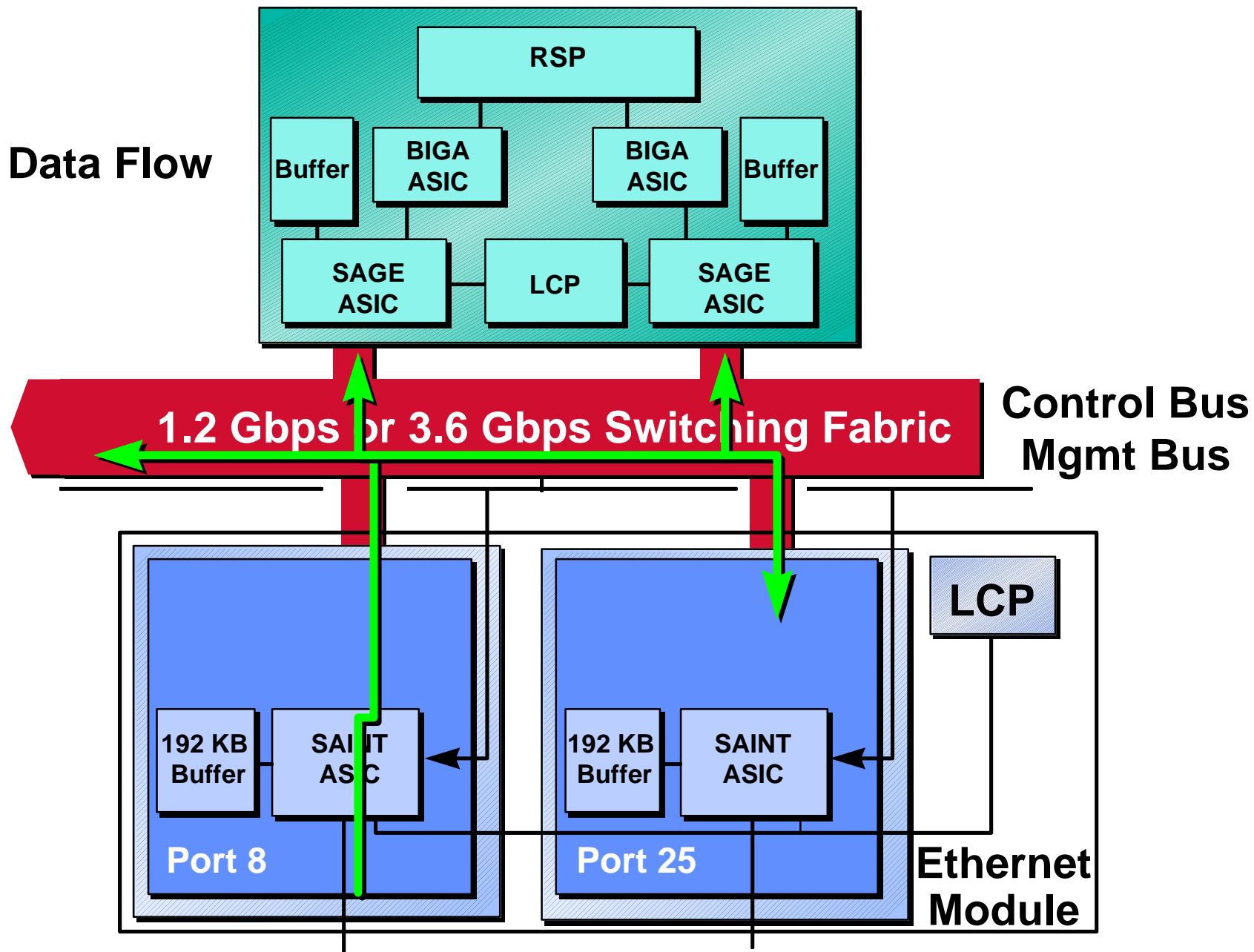


Route Switch Module



Route Switch Module

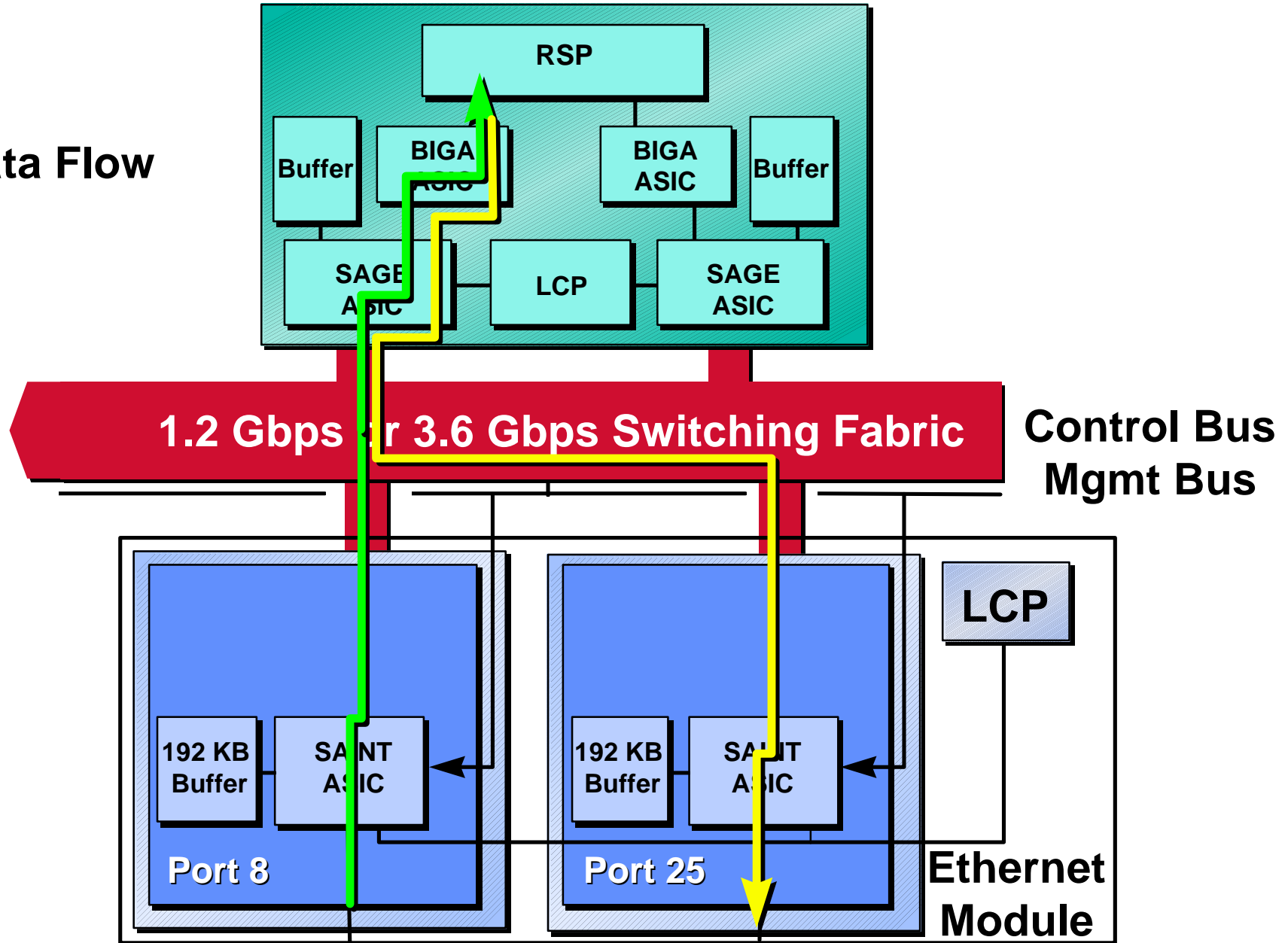
Data Flow





Route Switch Module

Data Flow





Cisco 7500 Series— Summary of Hardware Features

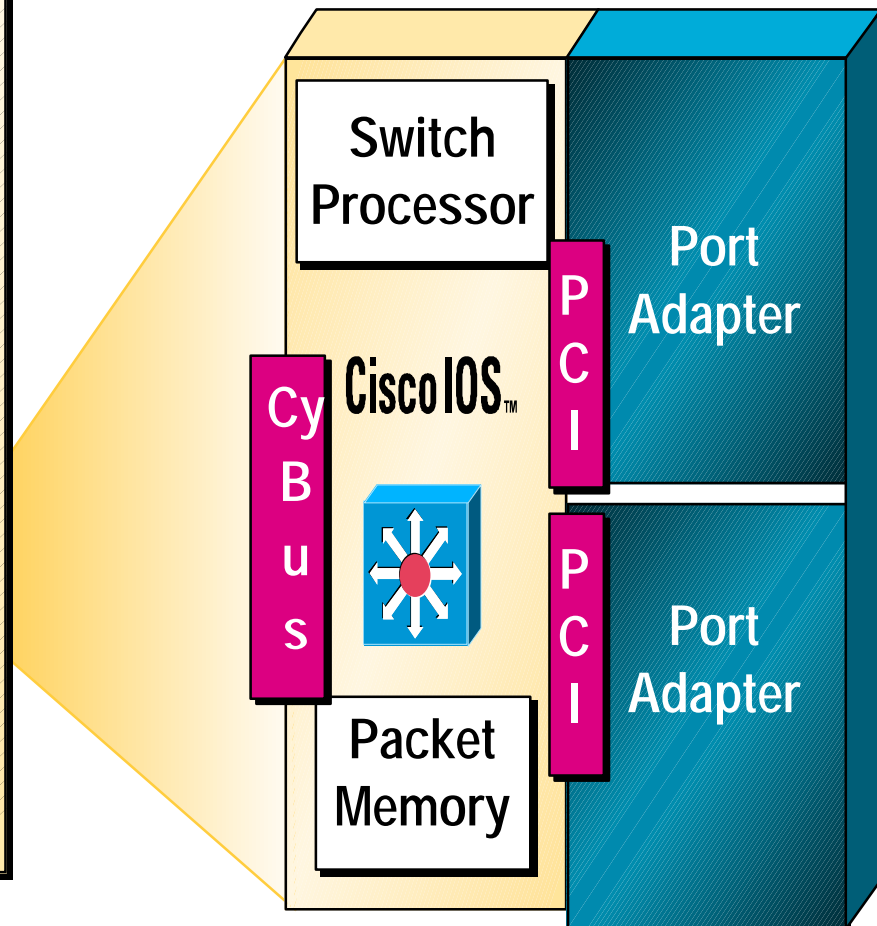
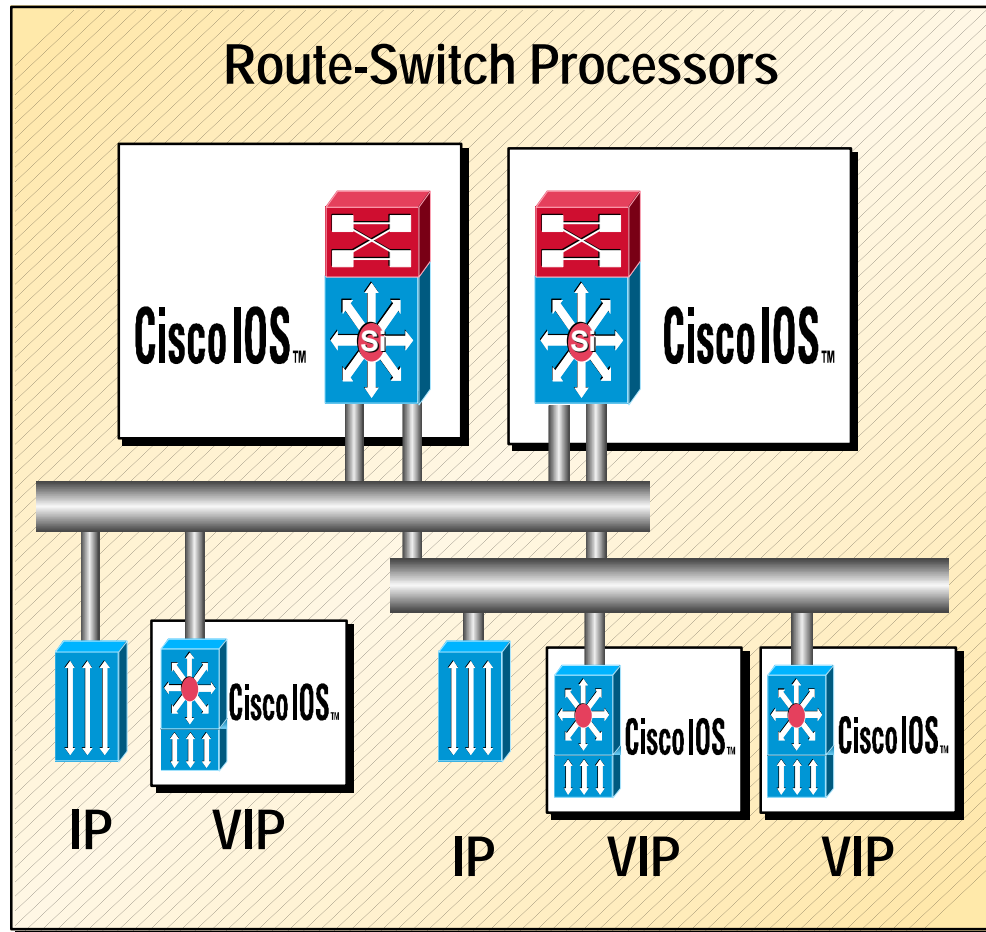
Characteristics	Cisco 7513	Cisco 7507	Cisco 7505
Number of Slots	13	7	5
Number of Route/Switch Processors	2-RSP2/4s	2-RSP2/4s	1-RSP1
Processor Type	MIPS RISC 100/200 MHz R4600/R5000v	MIPS RISC 100/200 MHz R4600/R5000	MIPS RISC 100 MHz R4600
System Bandwidth	2.132 Gbps	2.132 Gbps	1.066 Gbps
Number of Interface Processor Slots	11	5	4
Power Supplies	2	2	1



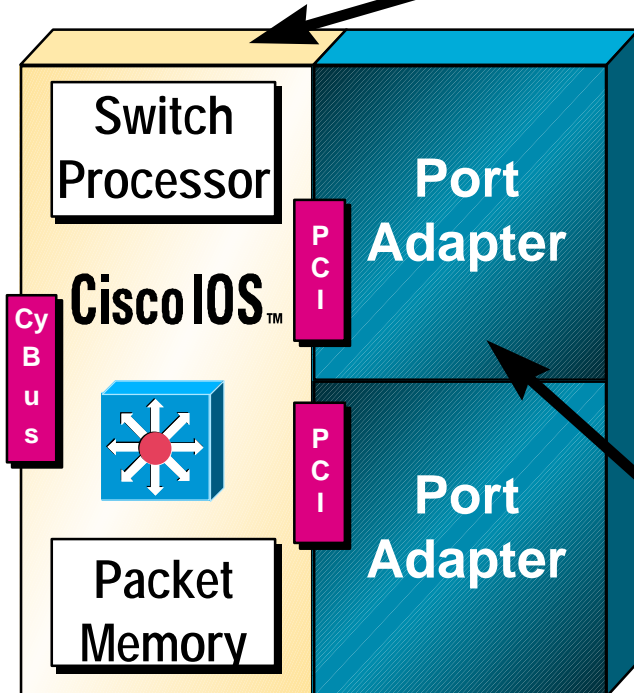
Cisco 7500 Series RSP Comparison

Memory Type	Size (RSP1/2)	Size (RSP4)	Description
DRAM	16–128 MB	32-256MB	8-, 16-, or 32-Mb SIMMs
NVRAM	128 Kb	128kb	Non-Volatile EPROM for System Configuration File
Flash SIMM	8MB	16MB	Cisco IOS Boot Images
Flash Memory Card (PCMCIA)	8, 16, 20 MB	8,16,20MB	Cisco IOS Images on Up to Two (2) PCMCIA Cards
Boot ROM	256 Kb	256	EPROM for ROM Monitor Program
Packet Memory	2 MB	2MB	Packet Buffers
Processor Type	100MHz MIPS	200MHz MIPS	Main Processor

Versatile Interface Processor (VIP)



VIP2—Variety of Choices



Mother Board Options

<u>PRODUCT</u>	<u>SRAM</u>	<u>DRAM</u>	<u>Dist Sw</u>	<u>Dist Svcs</u>
VIP2-15	1MB	8MB	No	No
VIP2-40	2MB	32MB	Yes	Yes
VIP2-50	8MB	32MB	Yes	Yes

Port Adapter Options

WAN

4 and 8 Serial
2 PRI—ISDN
2 Channelized T1/E1
1 and 2 HSSI

LAN

4 and 8 Ethernet
5 Ethernet (10BaseFL)
1 Fast Ethernet (TX/FX)
4 Token Ring (HD/FD)
1 FDDI (HD/FD)
1 100VG
1 ATM OC-3

Service Adapter Options

Compression

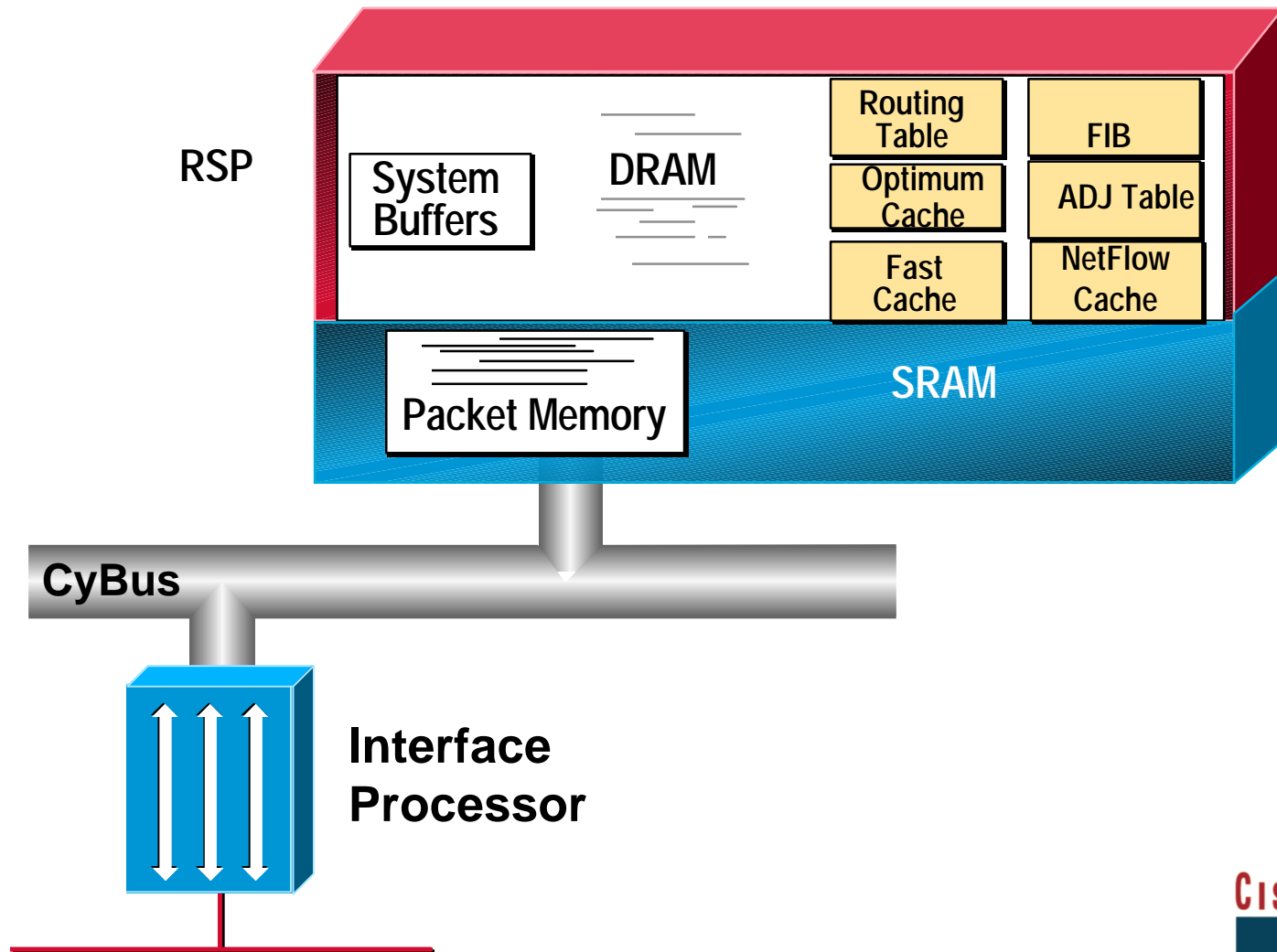


RSP-Based Router Switching Paths

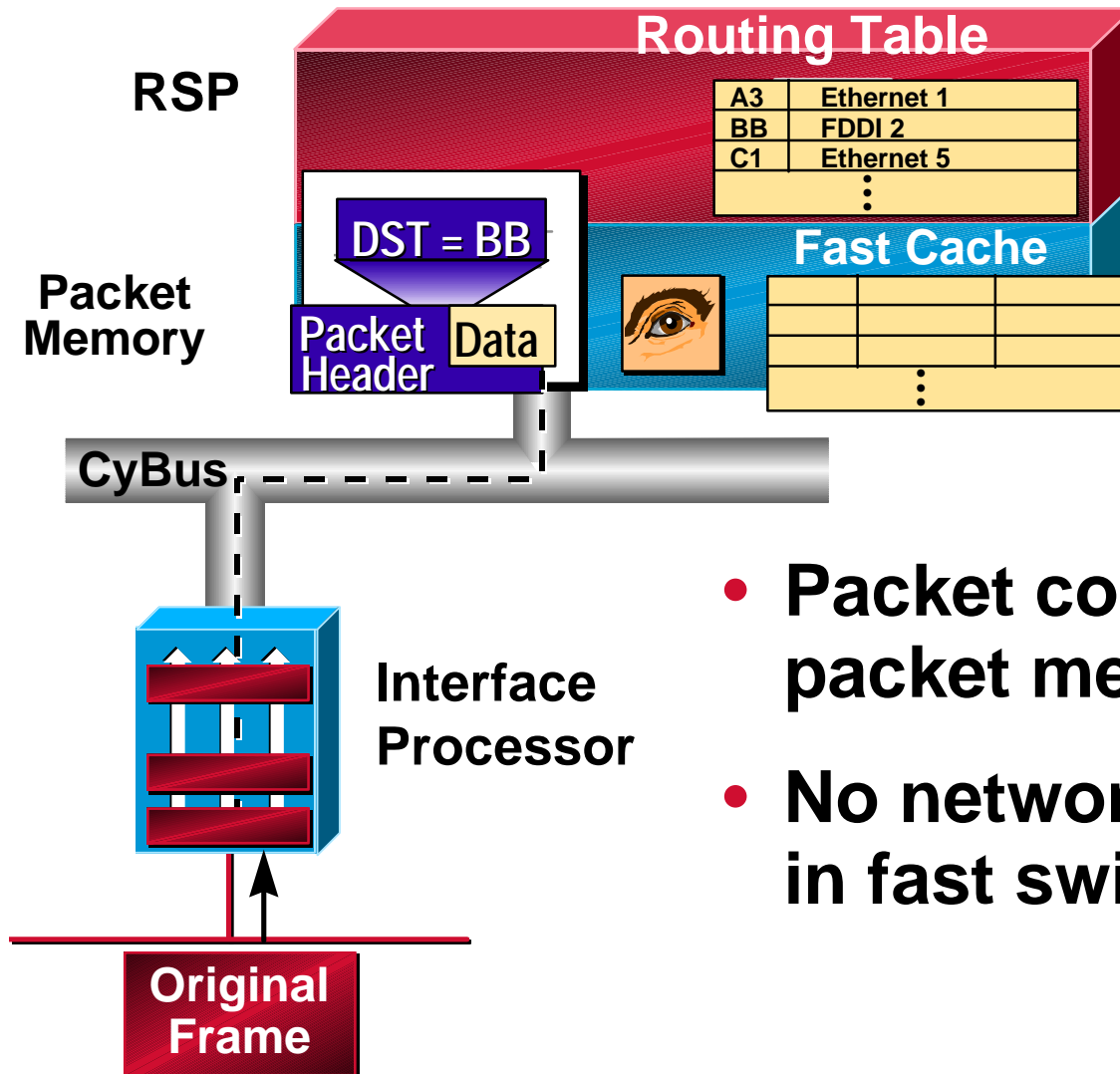
RSP-Based Router Switching Paths

Switching Path	Cisco 7000 w/RSP	Cisco 7200	Cisco 7500	Comments
Process Switching	Yes	Yes	Yes	Initializes Switching Caches
Fast Switching	Yes	Yes	Yes	Default (except IP)
Optimum Switching	Yes	Yes	Yes	Default for IP
NetFlow Switching	Yes	Yes	Yes	Configurable per interface
Distributed Switching	Yes	No	Yes	Using VIP2-20/VIP2-40
CEF	Yes	Yes	Yes	New IP default (IOS 12.0)

Cisco 7500 Series— Memory Allocations



Cisco 7500 Series— Process Switching



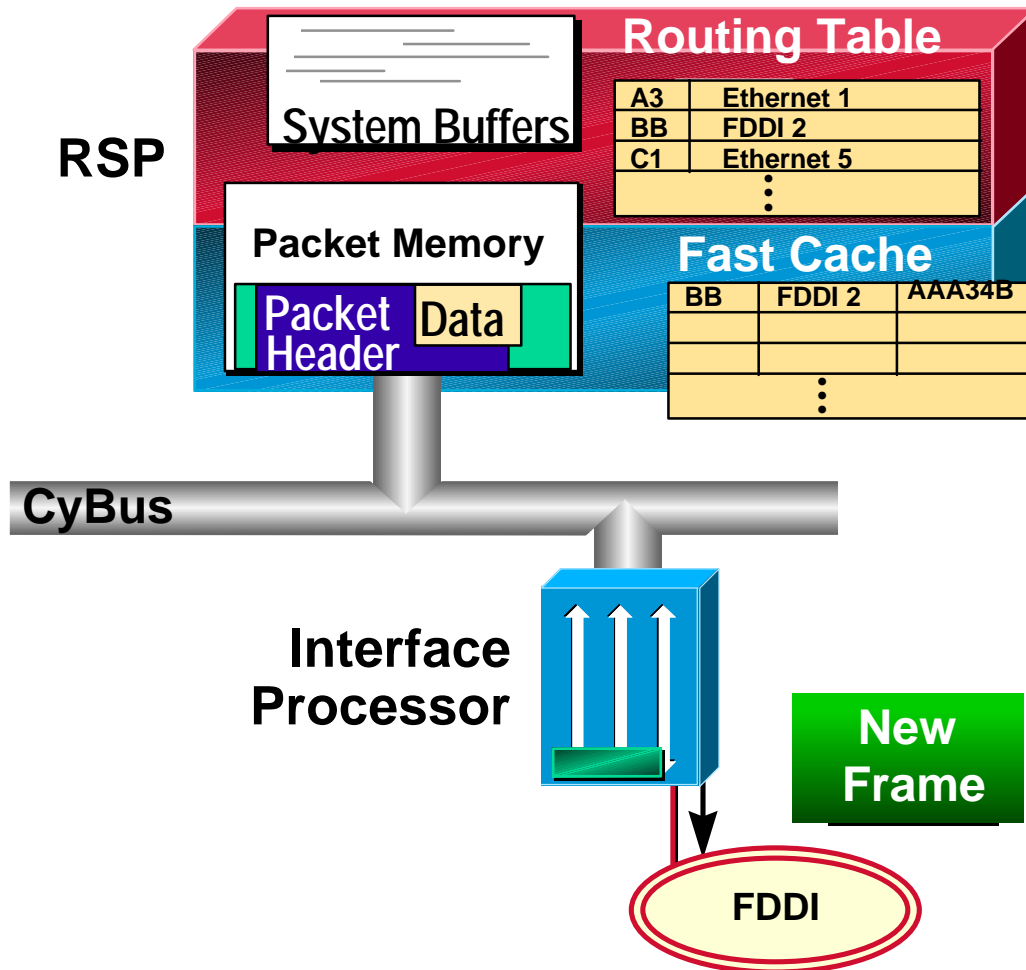
- Packet copied to packet memory
- No network/host destination in fast switching cache

A 2x2 grid with a blue top-left cell and a red bottom-right cell.



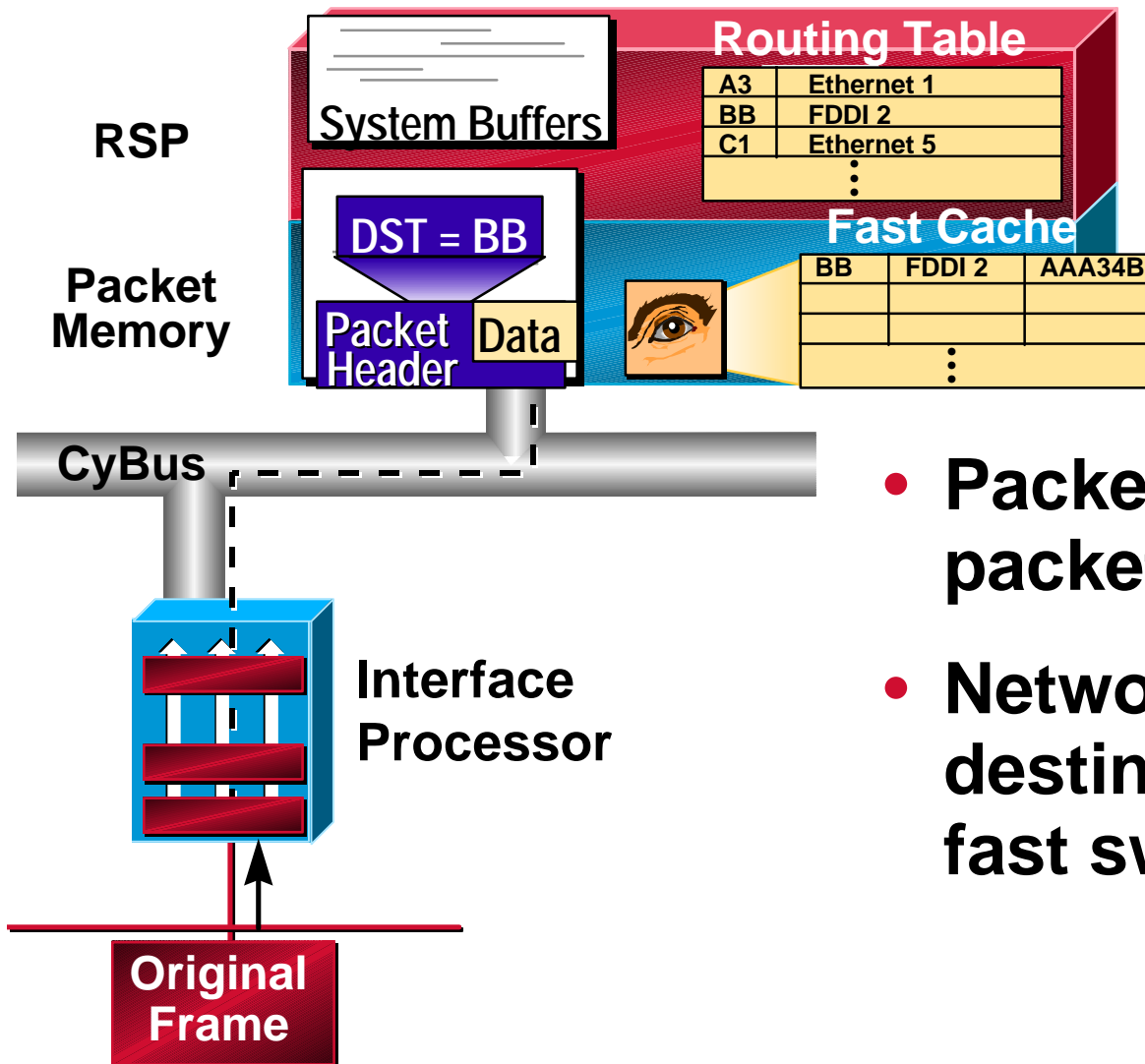
- **Packet copied to system buffer**
- **Look up Layer 3 network address in routing table**
- **Initialize fast switch cache**

Cisco 7500 Series— Process Switching



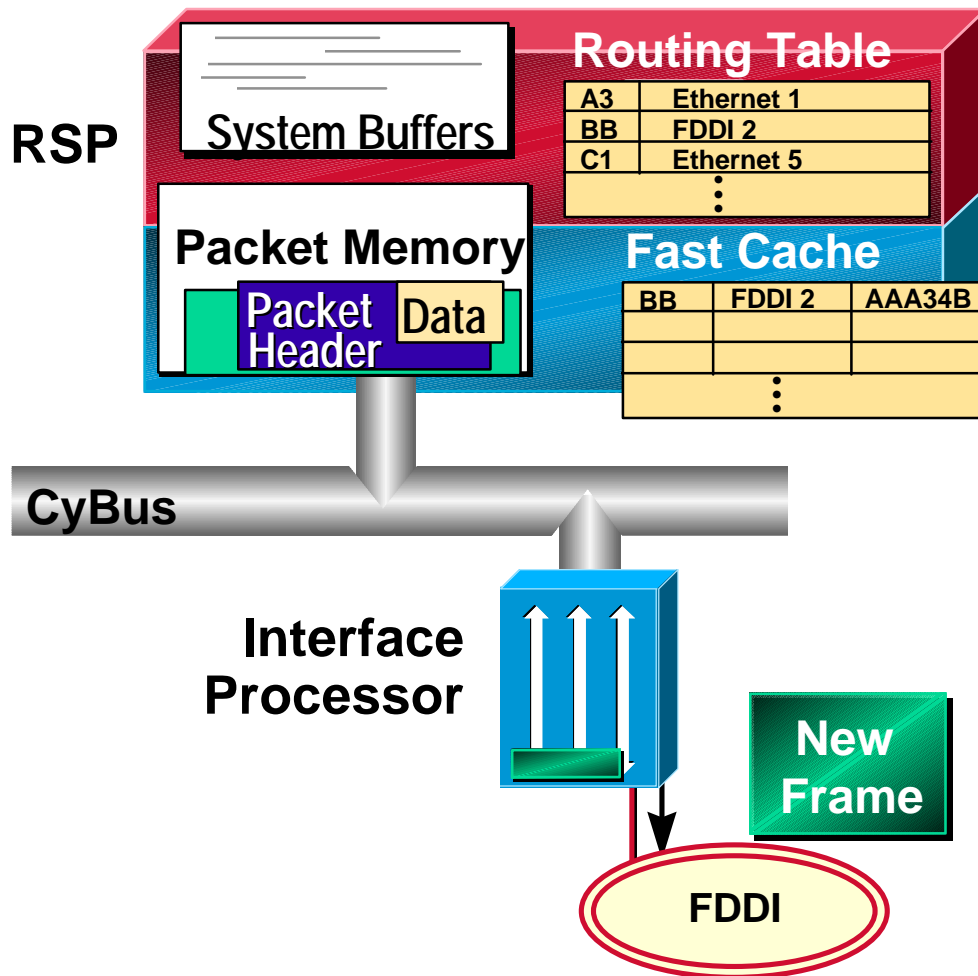
- Frame rewrite
- New frame sent to exit interface
- Interface processor computes CRC

Cisco 7500 Series— Fast Switching



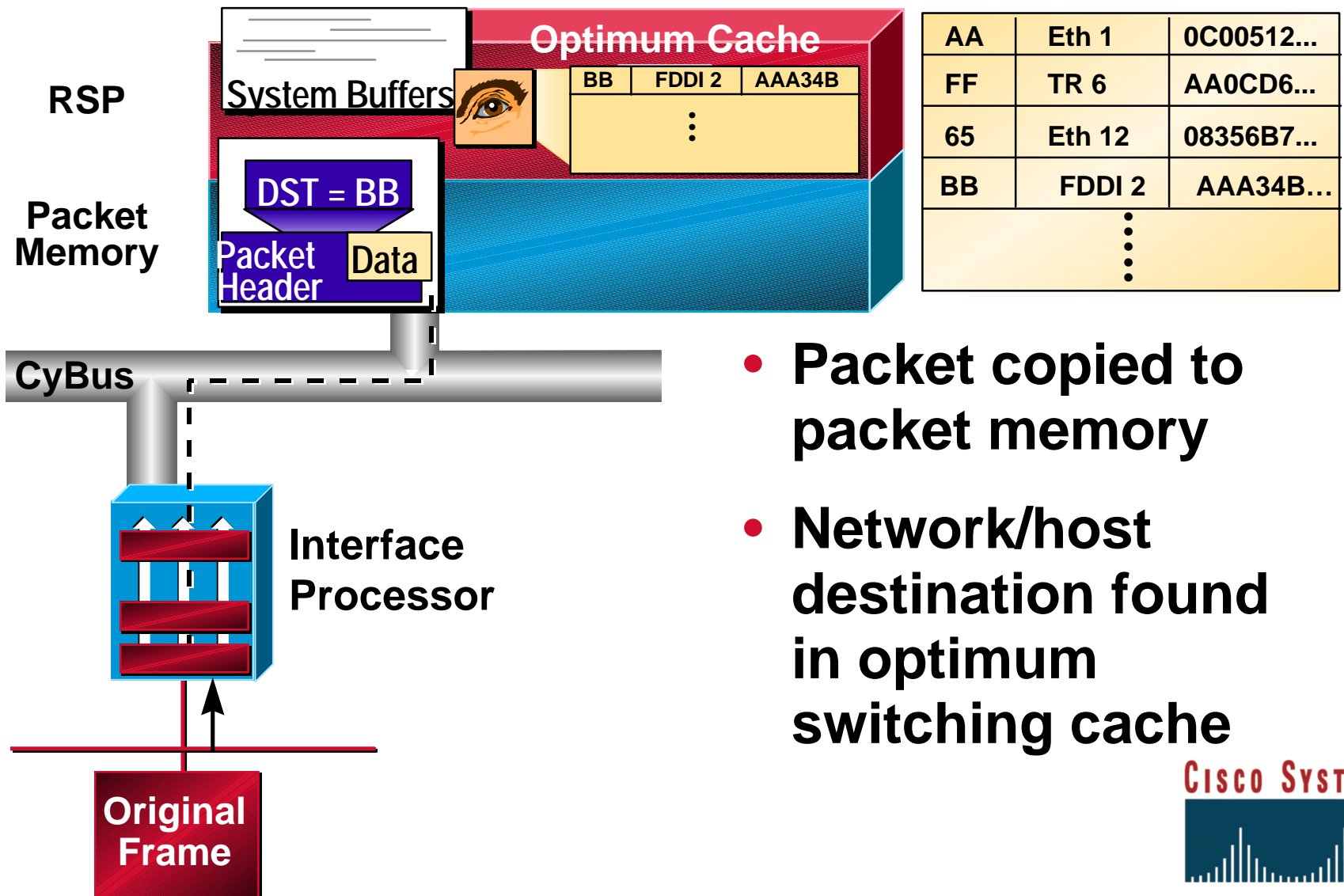
- Packet copied to packet memory
- Network/host destination found in fast switching cache

Cisco 7500 Series— Fast Switching

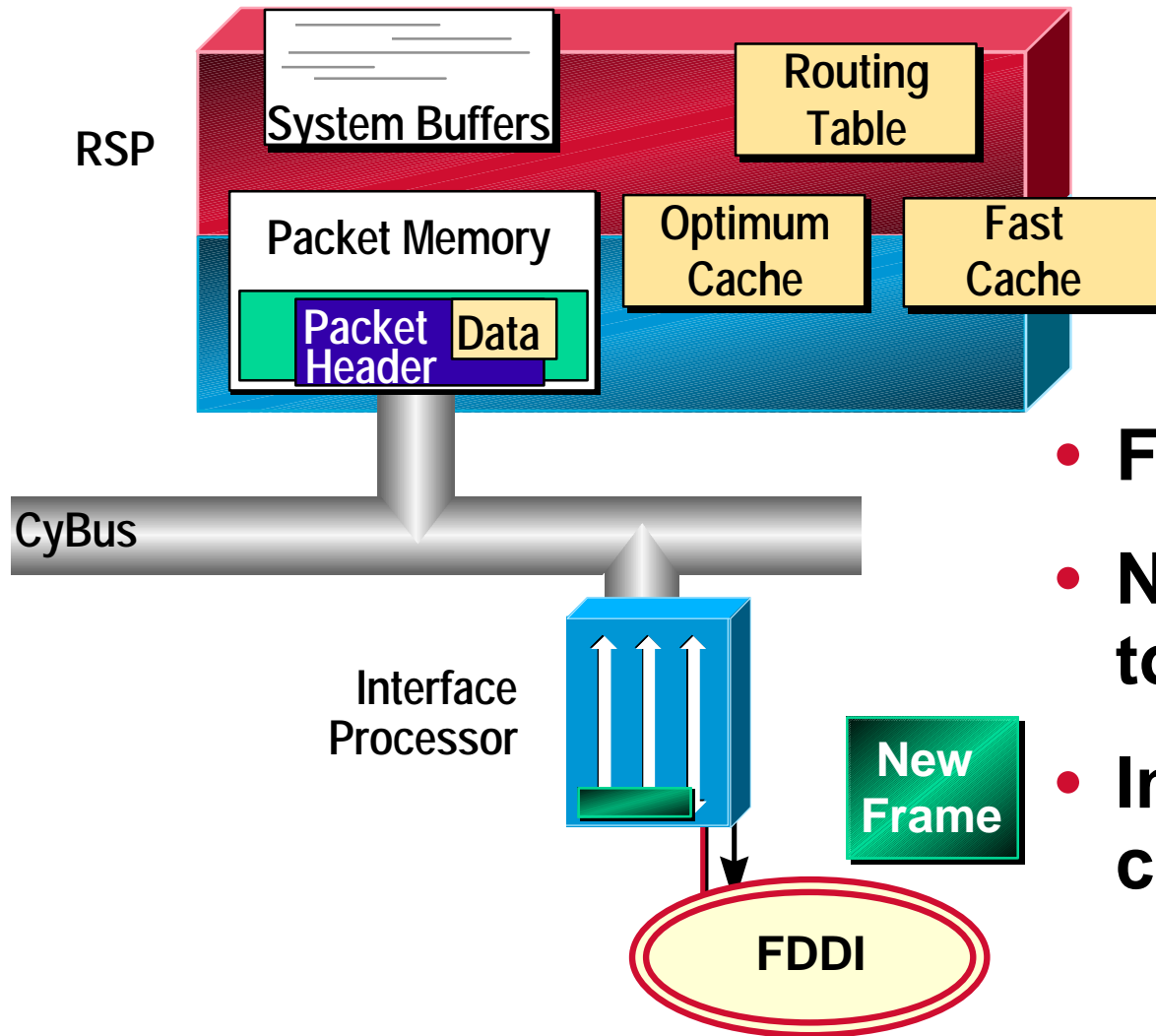


- Frame rewrite
- New frame sent to exit interface
- Interface processor computes CRC

Cisco 7500 Series— Optimum Switching

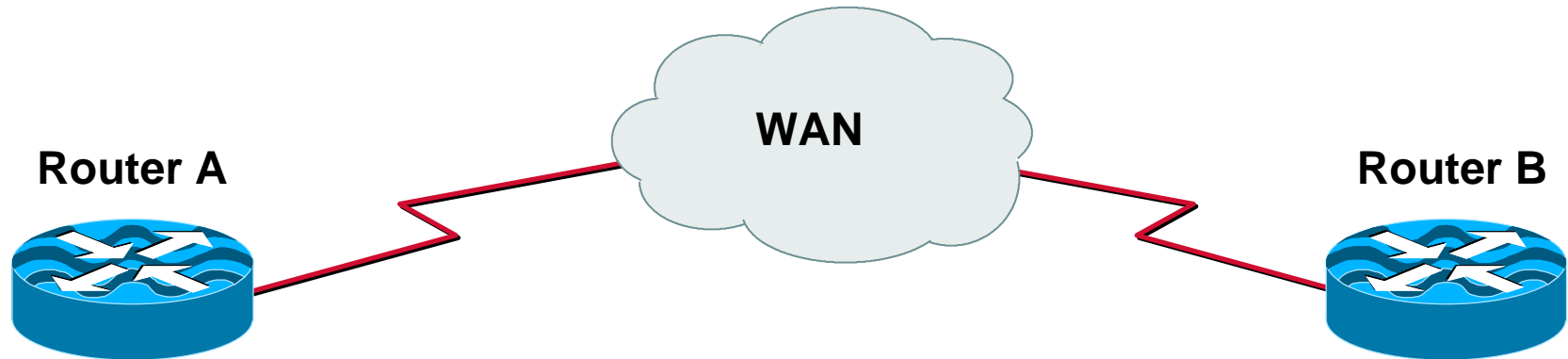


Cisco 7500 Series— Optimum Switching



- Frame rewrite
- New frame sent to exit interface
- Interface processor computes CRC

Definition of NetFlow



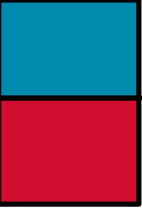
DST=B

DST=B

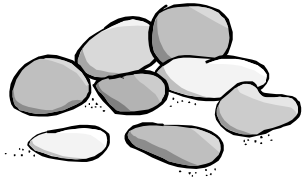
DST=B

DST=B

- A unidirectional sequence of packets between a given source and destination

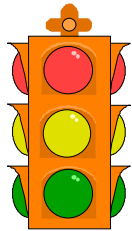


Characterizing NetFlows



Granularity

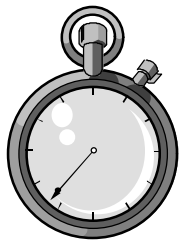
What do I use to define my NetFlow?



Starting and Stopping

What determines the start of my NetFlow?

What determines the end of my NetFlow?

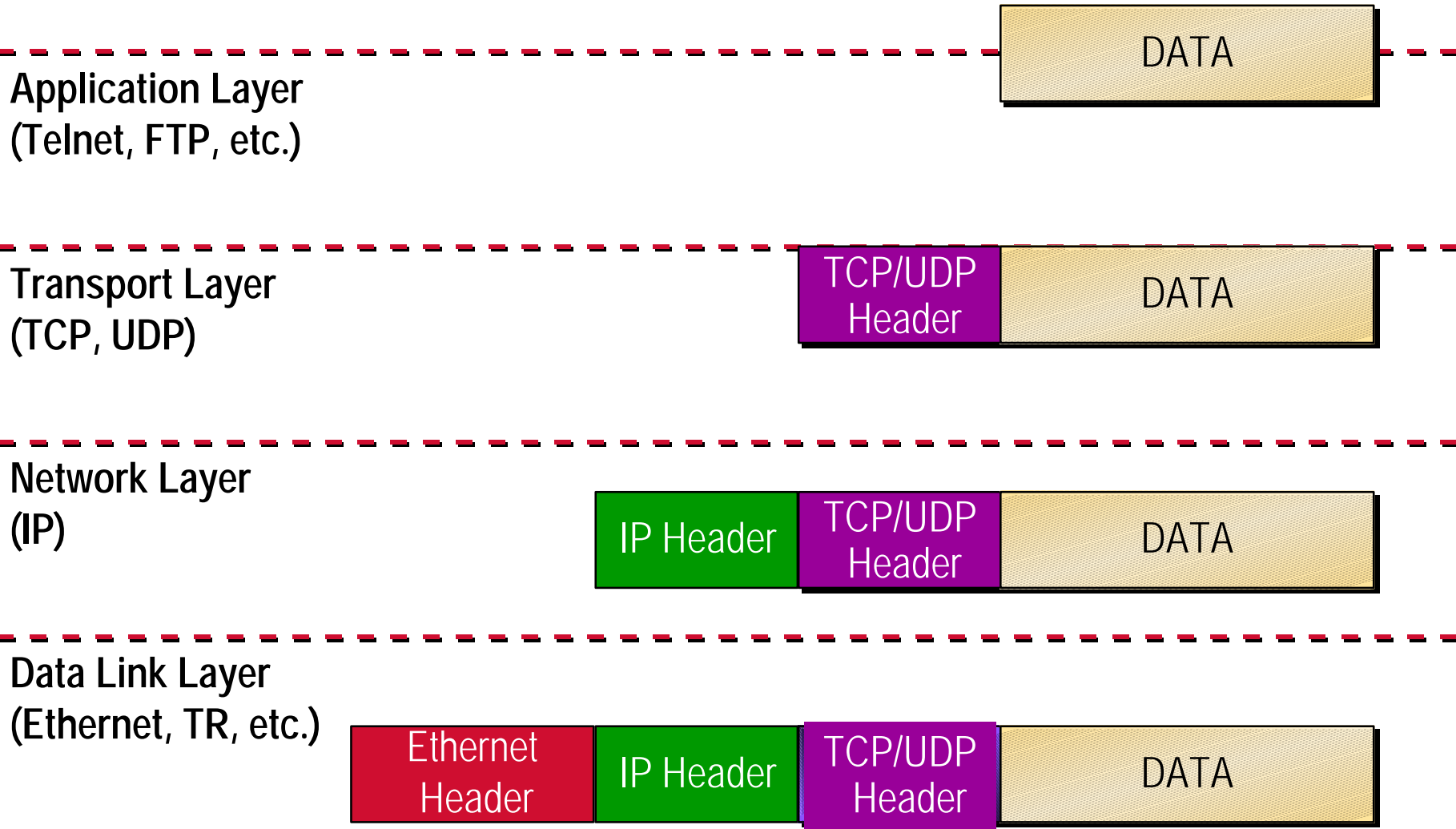
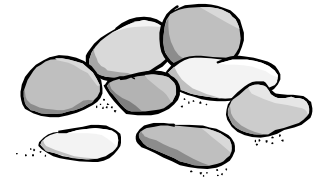


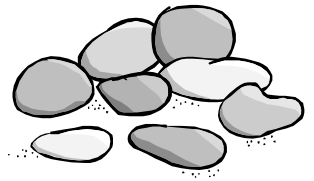
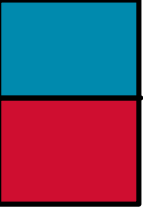
Timeout

When do I get rid of my NetFlow entry?

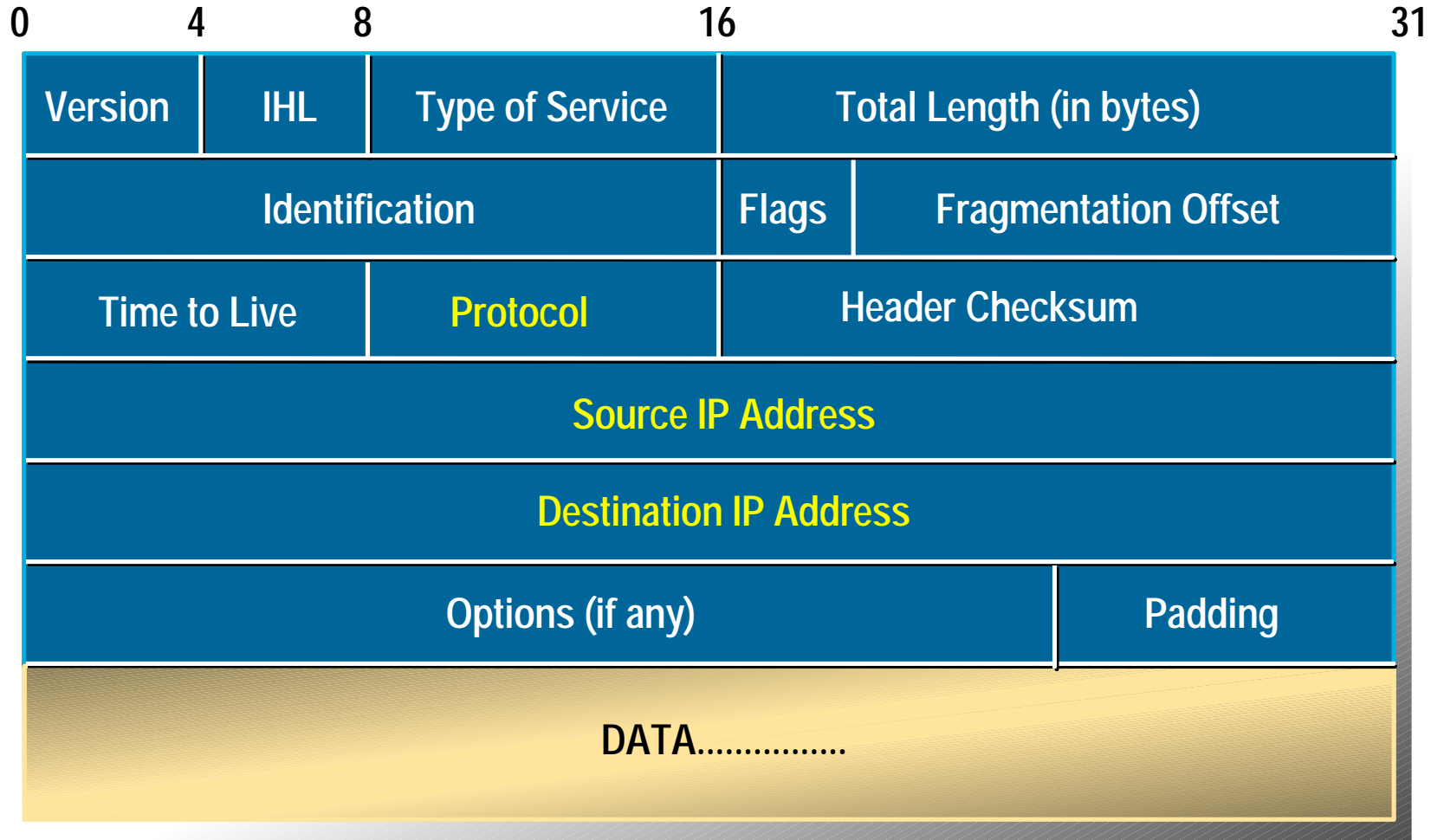


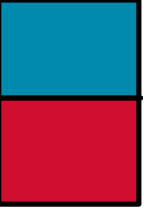
NetFlow Granularity Data Encapsulation



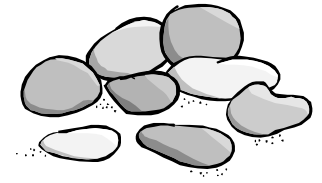


IP Header





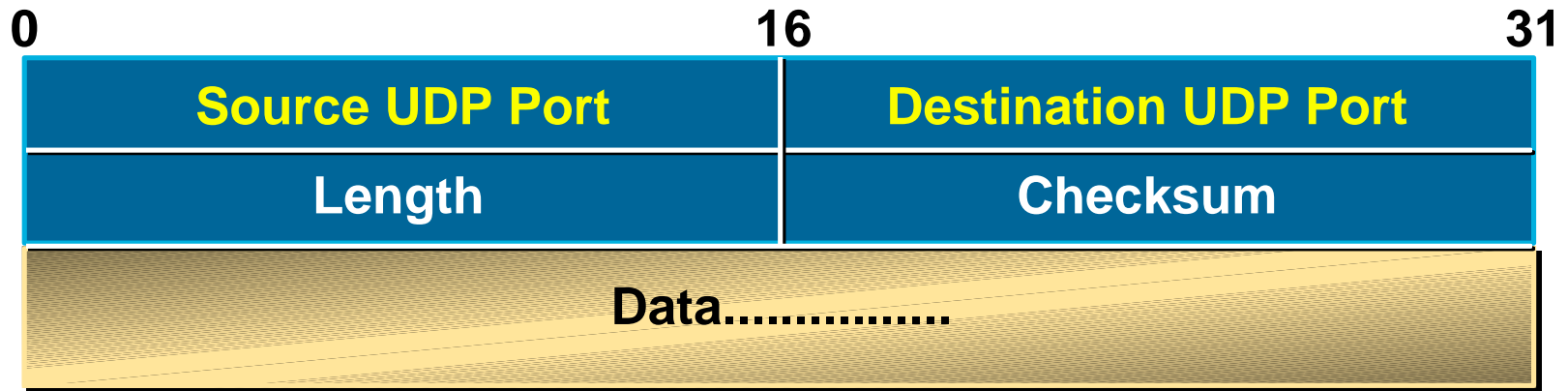
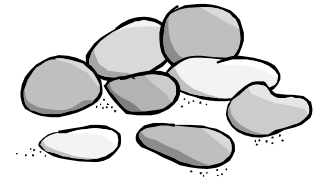
IP Protocol Numbers




Number	Protocol
1	ICMP—Internet Control Message Protocol
2	IGMP—Internet Group Message Protocol
6	TCP—Transmission Control protocol
7	UDP—User Datagram Protocol

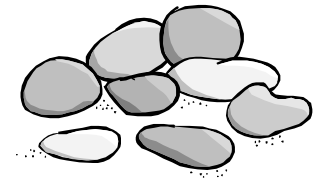


UDP Header

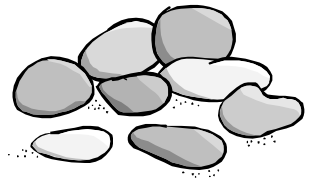




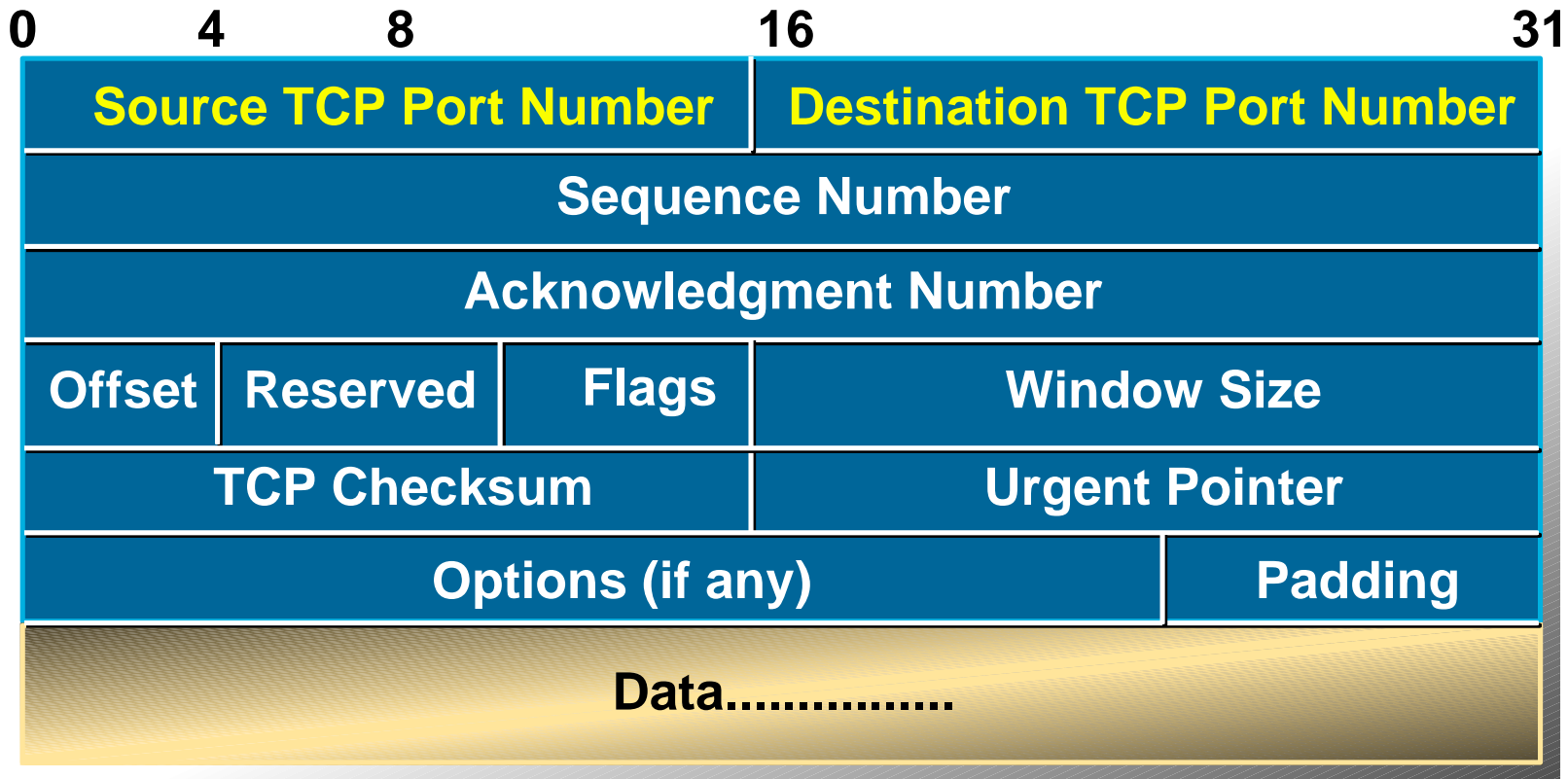
UDP Port Numbers (0-65535)



Port Number	Protocol
53	DNS—Domain Name Service
520	RIP—Routing Information Protocol
161	SNMP—Simple Network Management Protocol
69	TFTP—Trivial File Transfer Protocol

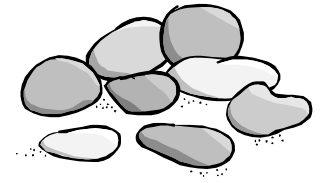


TCP Header





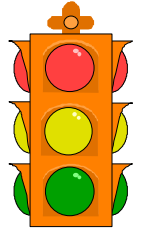
TCP Port Numbers (0-65535)



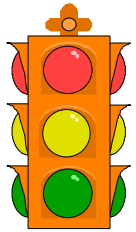
Port Number	Protocol
23	Telnet—Remote Login
21	FTP—File Transfer Protocol
25	SMTP—Simple Mail Transfer Protocol
80	WWW—World Wide Web
179	BGP—Border Gateway Protocol



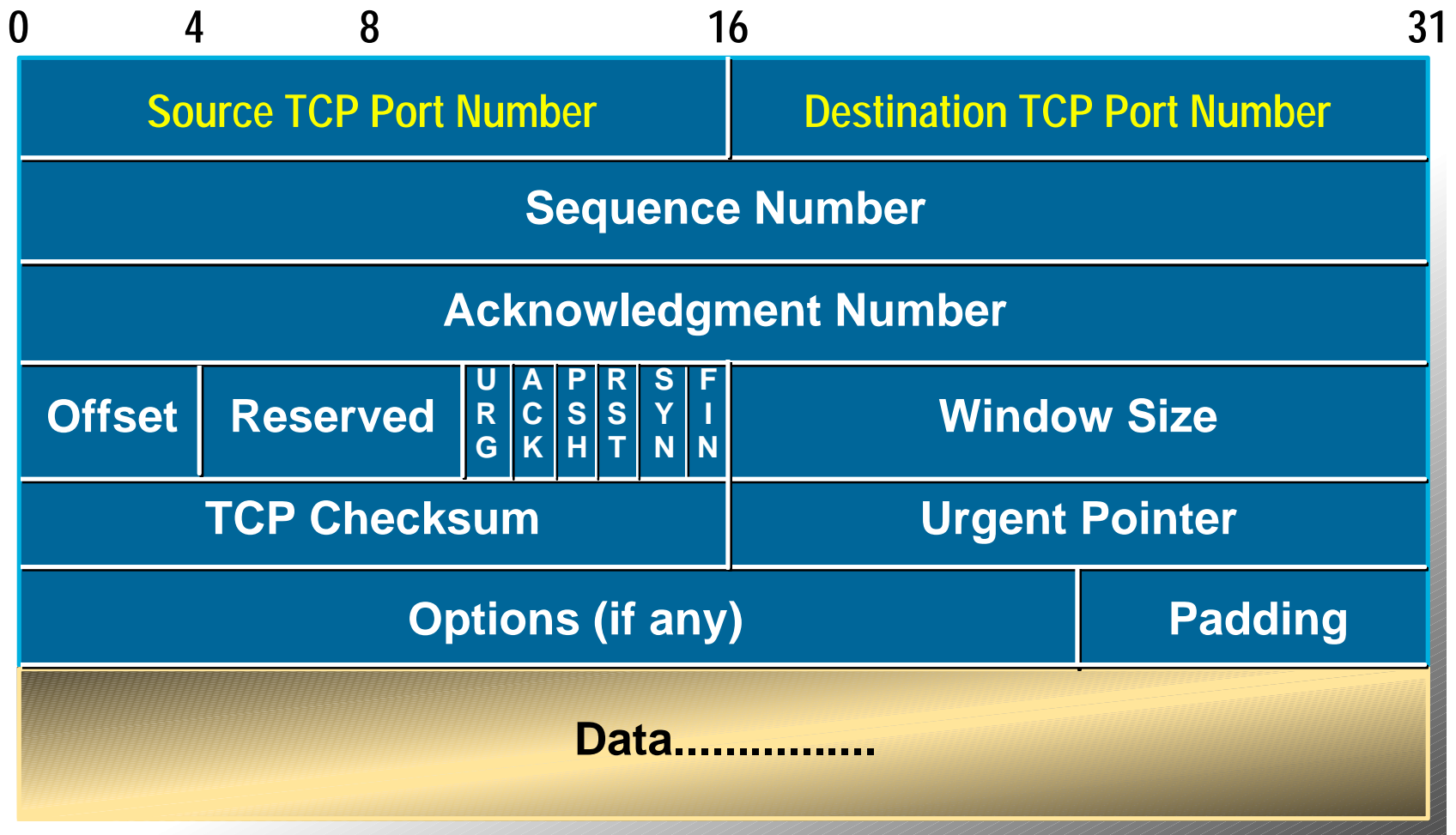
NetFlow Start/Stop

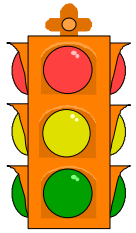
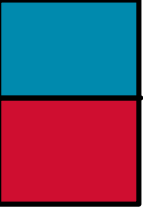


- **Start of a NetFlow**
New NetFlow entry
- **Stop of a NetFlow**
Protocol flags (TCP FIN)
Cache entry age



TCP Flags: Initialization





TCP Flags: Initialization

Bob



Jane



SYN

(Can I talk to you?)

New Cache Entry (Bob-Jane)

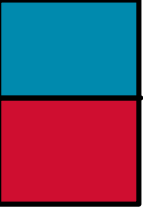
SYN, ACK

(Sure, what's up?)

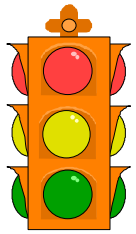
New Cache Entry (Jane-Bob)

ACK, Data

(Cool...have you heard blah blah..)



New NetFlow

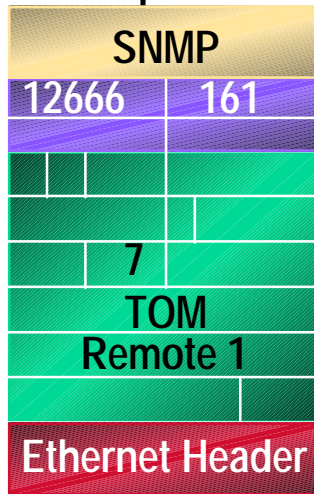
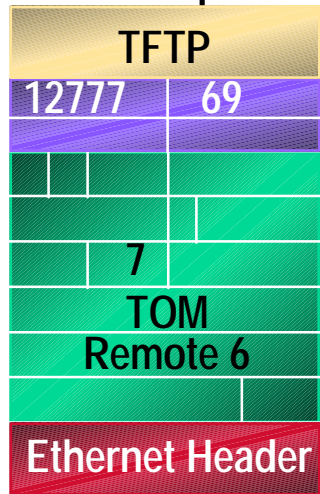


Tom

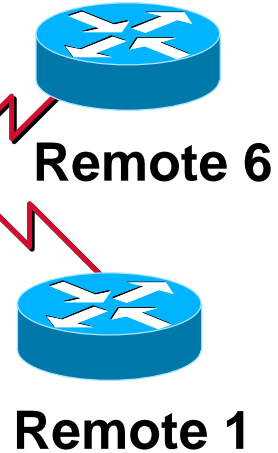


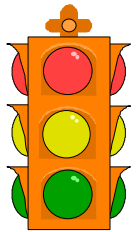
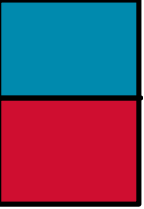
2 2 2

1 1 1

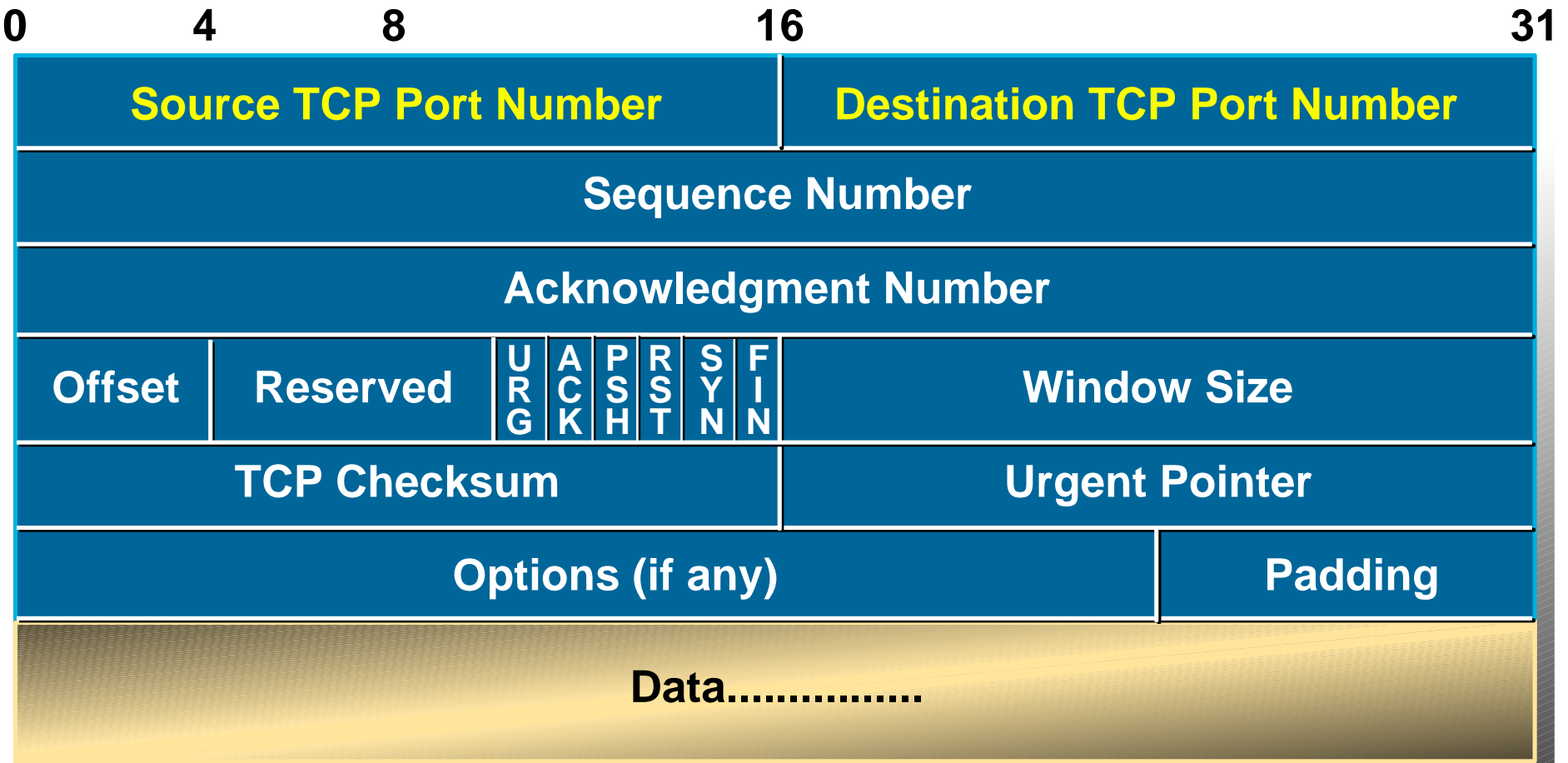


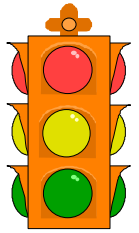
Destination Address	Source Address	Protocol	Destination Port	Source Port
Remote 1	Tom	UDP	SNMP	12666
Remote 6	Tom	UDP	TFTP	12777





TCP Flags: Termination





TCP Flags: Termination

Bob



Jane



FIN

(That's all for now, Bye)



Clear Cache Entry (Bob-Jane)

**FIN, ACK
(OK, Bye)**



Clear Cache Entry (Jane-Bob)

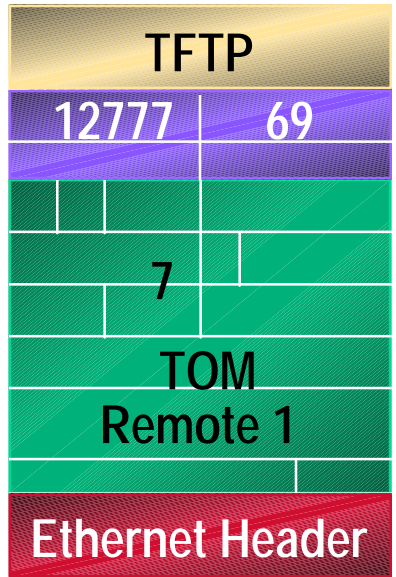
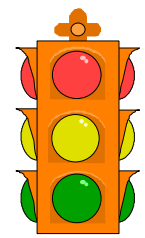
(FIN)

(Connection Closed)





Inter-Frame Gap



Tom



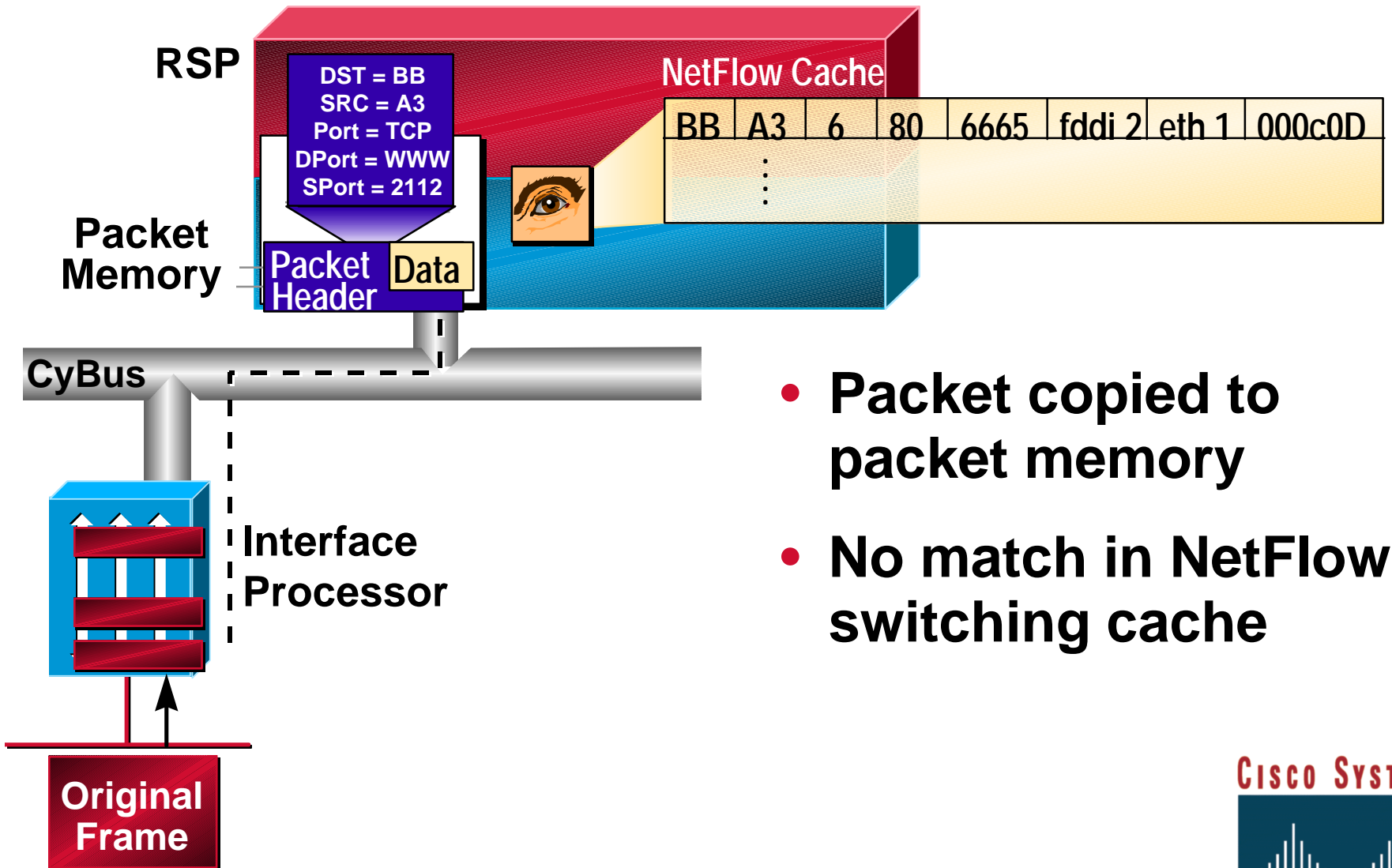
Remote 1

Too Long

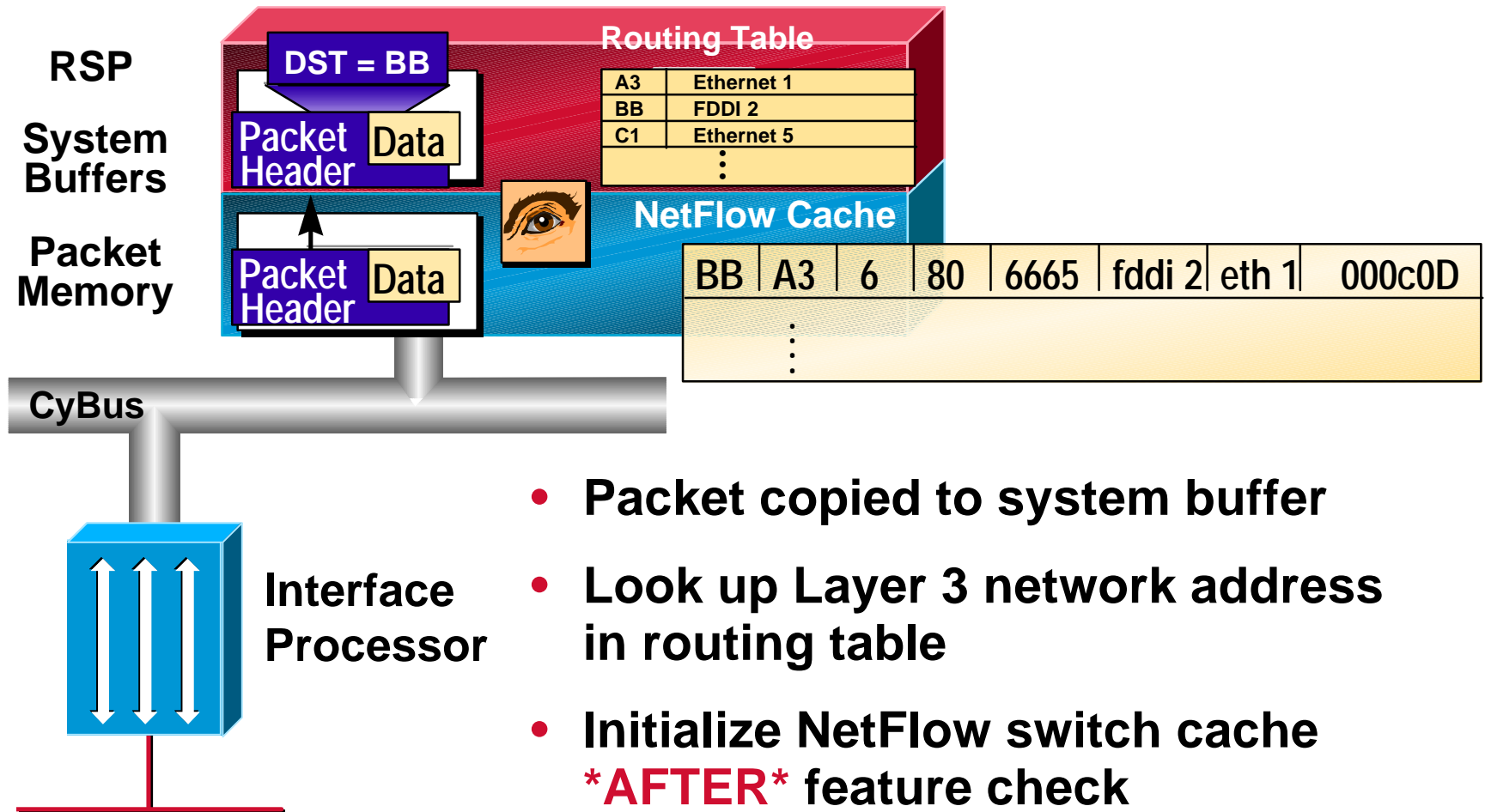
OK



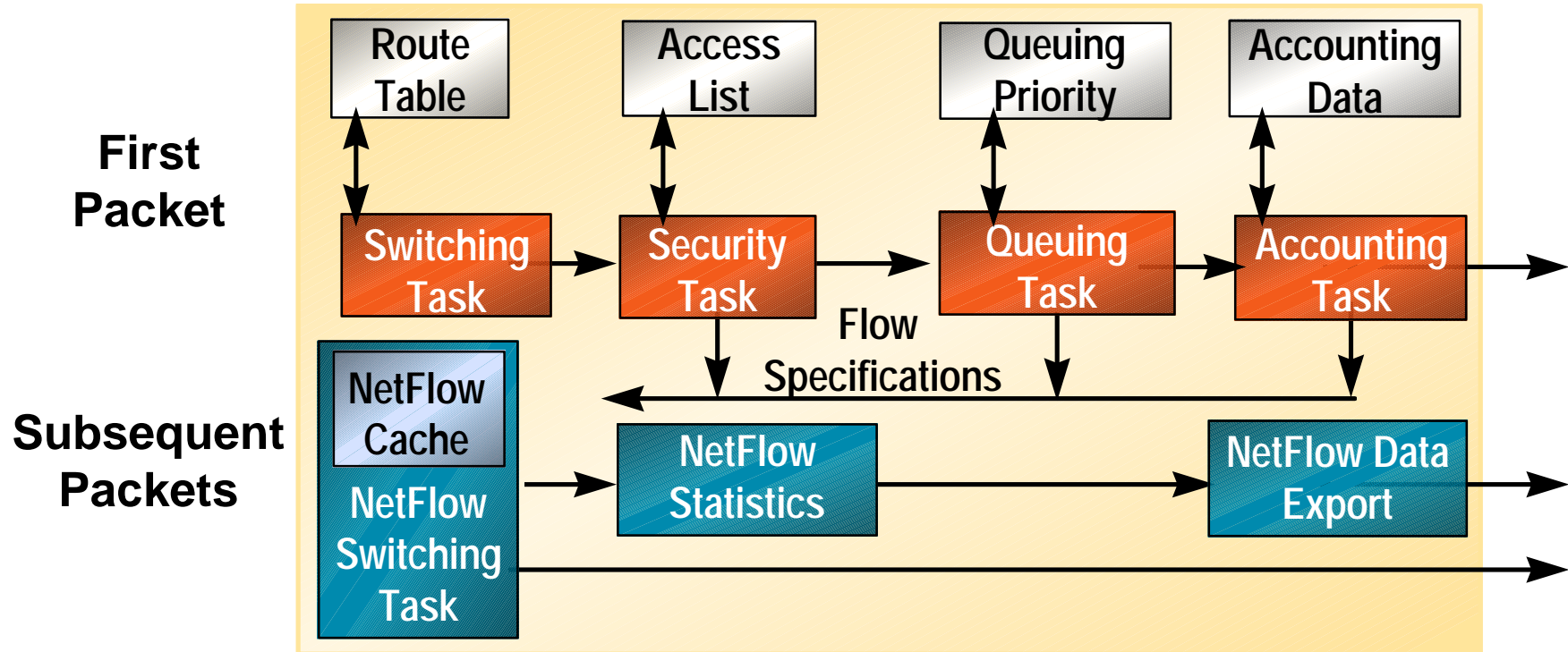
Cisco 7500 Series— NetFlow Switching



Cisco 7500 Series— NetFlow Switching

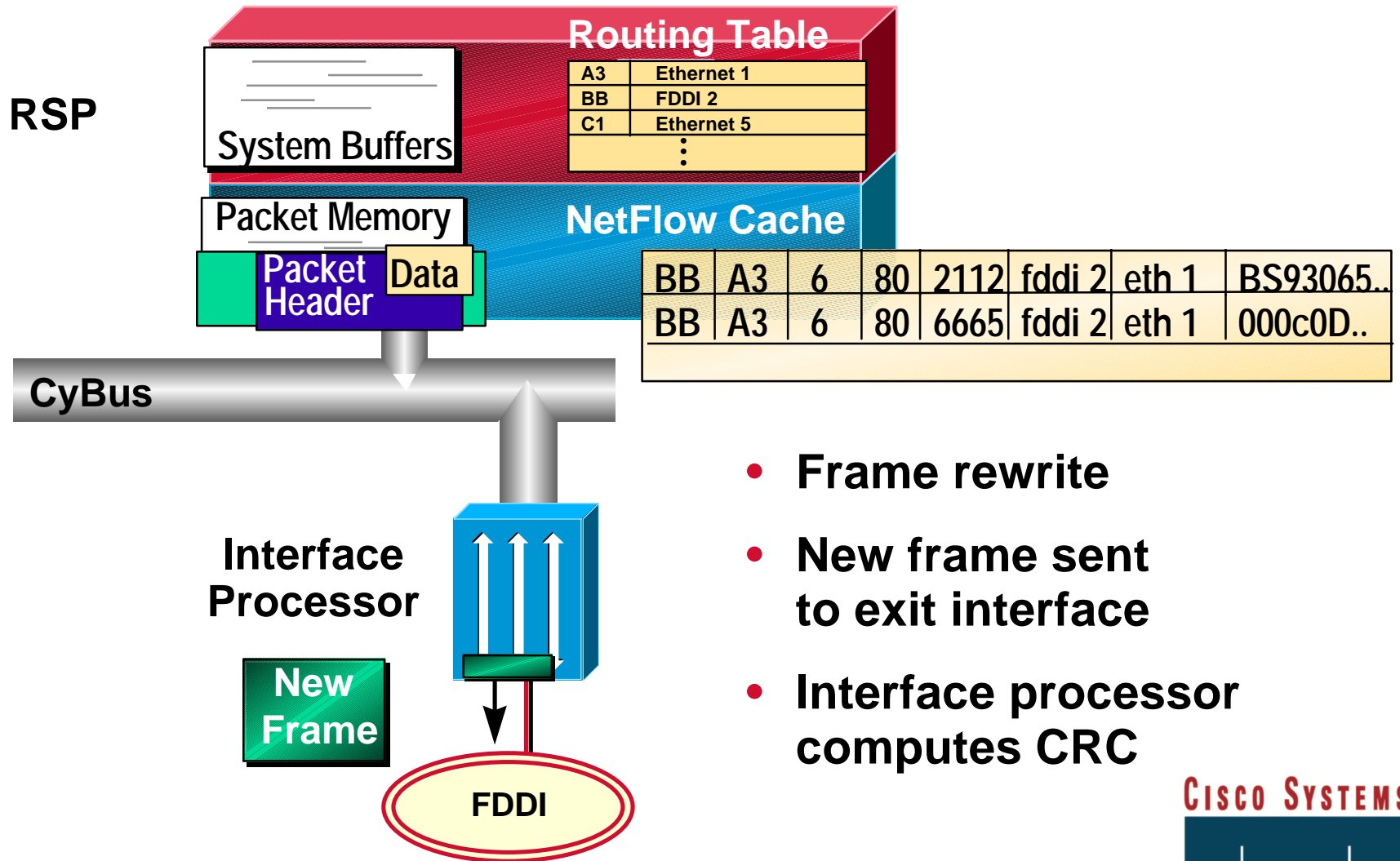


NetFlow Switching

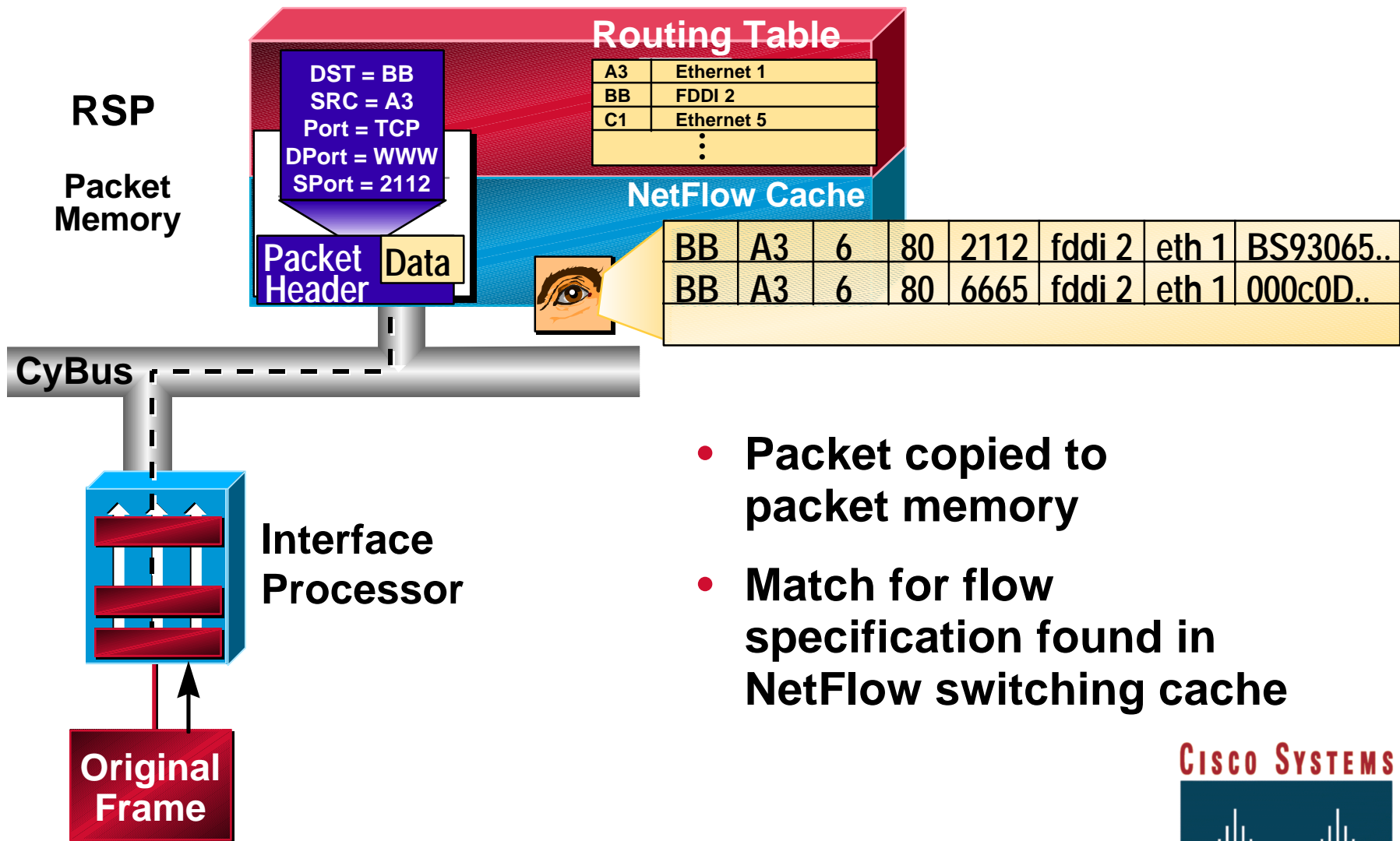


- Only first packet is processed by multiple tasks
- Connection-oriented NetFlow is defined with specific service requirements based on source/destination network address and transport layer port numbers
- Single switching task applies network services and collects traffic statistics

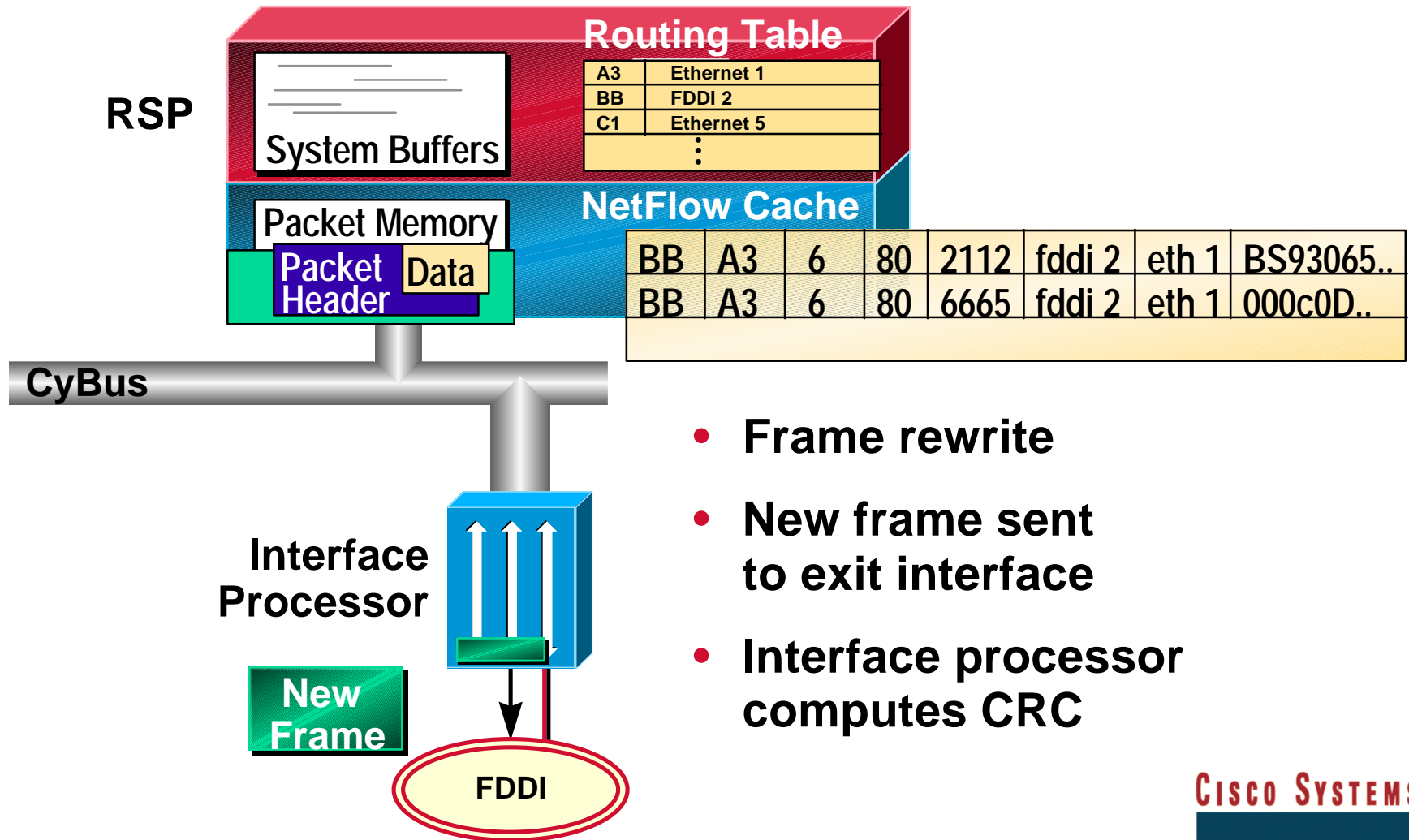
Cisco 7500 Series— NetFlow Switching



Cisco 7500 Series— NetFlow Switching



Cisco 7500 Series— NetFlow Switching



NetFlow Switching—Statistics

- Detailed traffic statistics on each flow:

Input/output interface
port on router

Source/destination address

Source/destination
transport port number

Linked to applications

Packets and bytes/packet

Active sec./flow

CoS precedence per flow

Packets per CoS
precedence

Encryption (crypto map)

NetFlow Statistics

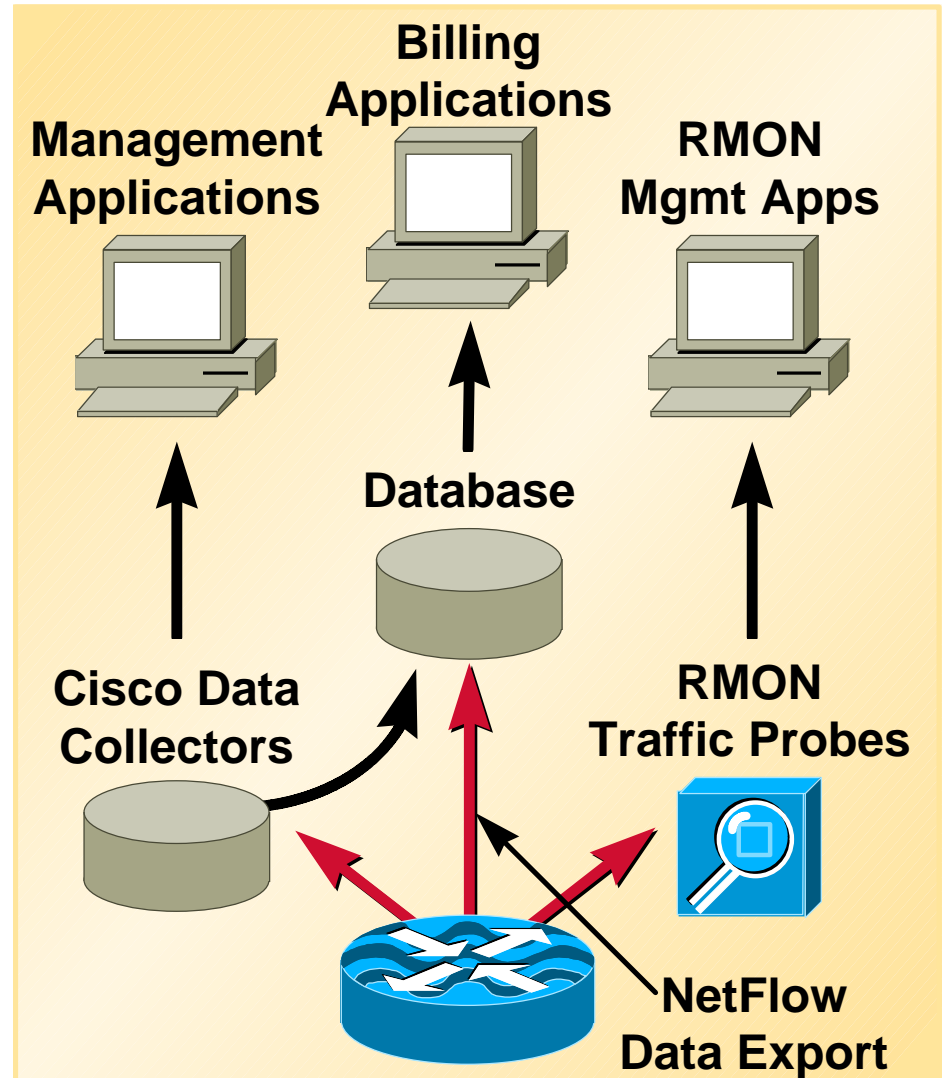
IP NetFlow Switching Cache, 29999 active, 2769 inactive, 58411388 added
statistics cleared 141949 seconds ago

	Total Flows	Flows / Sec.	Packets	Bytes	Packets / Sec.		
TCP -	267,034	1.8	233		439.3	182.6	36.5
FTP	1,030,837	7.2	10	78	76.6	22.6	43.7
FTPD	554,967	3.9	164	345	641.3	52.7	15.7
WWW		226.2		247			
	3,526,231	24.8	13	159	323.1		
X	9,600	0.0	121	129	8.2	148.2	
BGP	111,096	0.7			11.5	229.2	61.1
other	5,729,172	40.3	70	220	2858.1		
UDP -	2,398	0.0	3	62	0.0	13.4	69.5
DNS			2	110	195.4	5.4	
other	1,489,072	10.4	30	293	321.8	28.5	68.7
ICMP	665,771	4.6	13	259	62.8	75.7	66.8
IGMP	5,144	0.0	18	278	0.6	82.4	64.3
IPINIP	4,450	0.0	933	377	29.2	166.7	61.0
IP - other	2,693	0.0	11	136	0.2	80.8	65.7
TOTAL		411.3		227		0.0	0.0

Src	Source IP Address	Dest Intf	Dest IP Address	Prt	Src	Bytes/ / Pkt	Act Sec / Flow	Idle Sec / Flow
Hs3/0204.119.134.49	Fd0/0	142.35.4.36	6	0050	0610	1	0.0	0.6
Fd0/0	Hs3/0	206.52.126.29	6			105	9.1	1.0
Hs3/0125.160.1.24	Fd0/0	200.246.225.8	6			745	542	323.0
...

NetFlow Data Collection

- **RMON TrafficProbes:**
 - Collect and store data from local devices
 - For analysis by RMON applications
- **Cisco data collectors:**
 - Convert individual flow records to aggregated flow data
 - By traffic source/destination:
 - Host/subnet, router or interface
 - By traffic type:
 - By protocol, QoS
 - By configurable time period





CEF Drivers

The Current Demand based Cache systems have the following characteristics:

- **They are traffic driven—i.e. wait for first packet to get full information needed to forward**
- **The caches can get larger than routing table and consume lots of memory**
- **Periodic aging consumes significant cpu if cache is large**
- **Cache invalidation after a route flap causes process switching to repopulate cache**
- **Time is required to distribute cache to VIPs, packets must be RSP switched until caches-VIP synchronisation**
- **The inability to do per packet load sharing from interrupt level**



CEF Concepts

The following describe the functions involved in CEF

- **Build adjacencies with neighbors**
- **Pre-calculate all information needed to forward packets to VIP's**
- **Create Forwarding Information Base (FIB)**
- **Distribute full forwarding information to line cards**
- **Preclude RSP from switching packets**
- **Reduce aggregate system memory utilization**



CEF Structures and Function

Adjacencies

Nodes are adjacent if they can be reached by one layer 2 hop

The adjacency table is populated by routing protocols and ARP since we hear updates from our neighbors

Types of adjacency

Normal—connected routers

Null—for packets that we want to drop

Glean—for connected interfaces and the hosts on them

Punt—packets that we must send to RSP—Punt order is DFIB → FIB →

Fast → Process Drop—drop packet but do accounting

Incomplete—mac rewrite not available

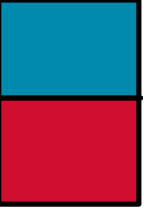


CEF Structures and Function

Adjacency table

A table indexed by layer 3 address (populated when entries are added to ARP table containing):

- New MAC rewrite string
- Connecting Interface
- MTU
- Counters

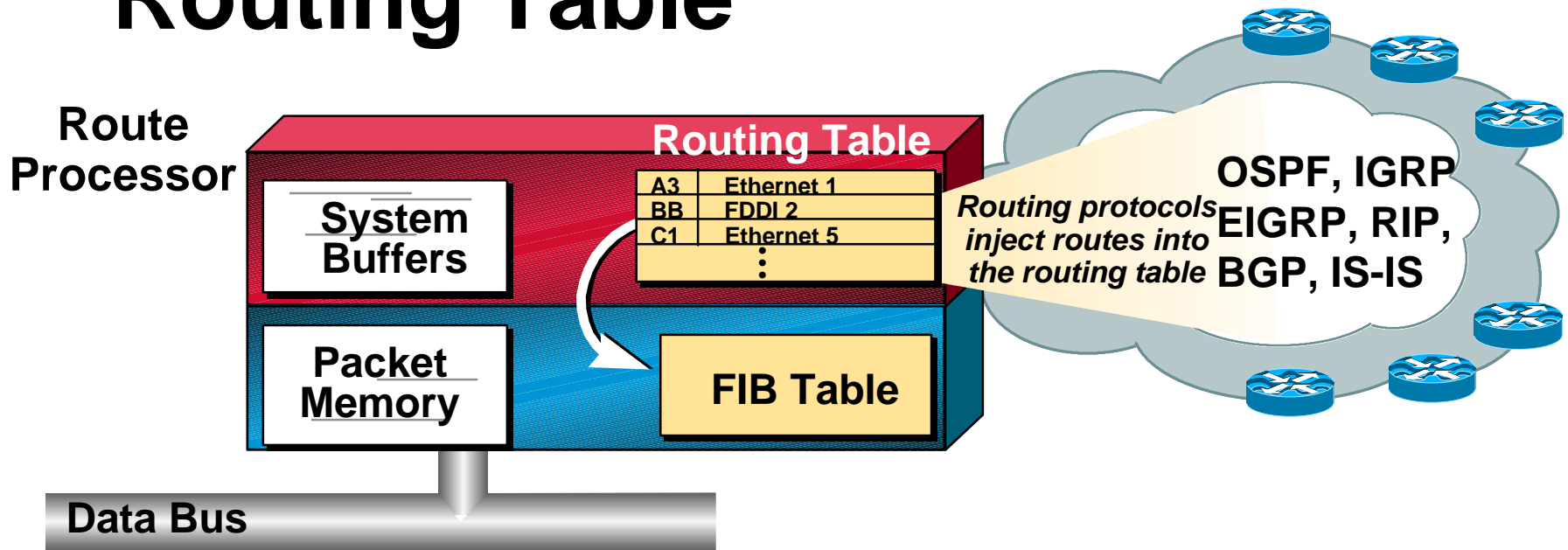


FIB Table

The following describes the contents and structure of the FIB

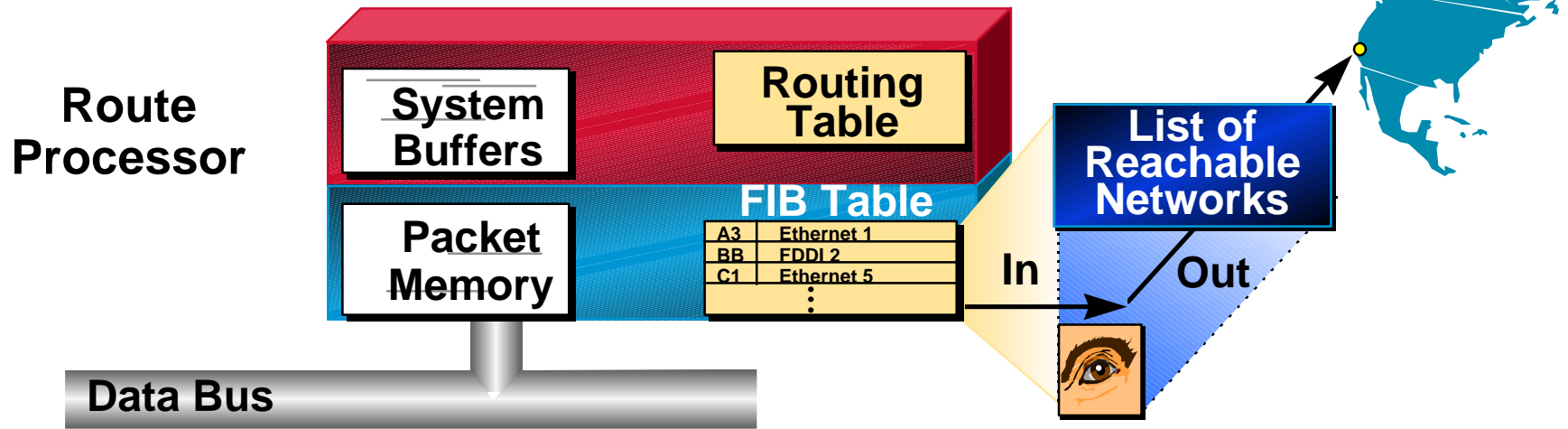
- **mtrie indexed by IP address**
- **Indexed with 8 bits at each level for 4 level max depth with 32 bit address**
- **Entries point to adjacency table**
- **Allows overlapping entries (ie 171.68.118.0 /24 and 171.68.0.0 /16)**

Cisco Express Forwarding: Routing Table



- The routing table contains a list of reachable networks
- The routing information is passed down to the Forwarding Information Base (FIB) manipulated, into an optimized software look-up tree (mtree)

Cisco Express Forwarding: Forwarding Table



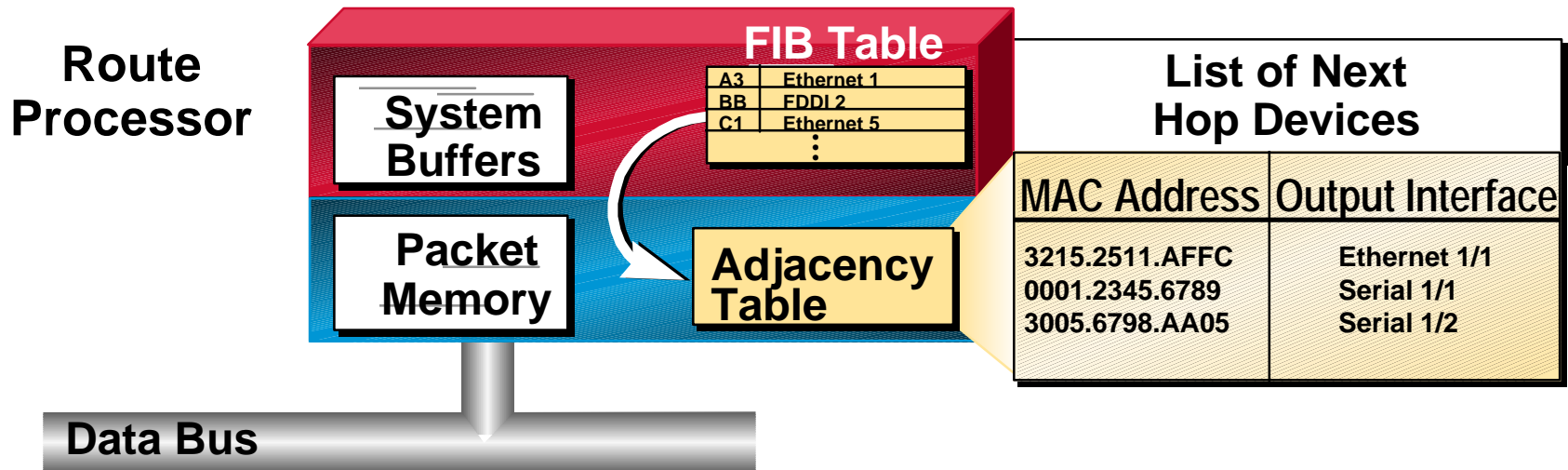
- **The FIB is a database of information which is used when making a packet-forwarding decision**

Updated when a route is added, removed, or changed in the routing table

The FIB s/w tree contains a list of destination IP prefixes

Pointer to the adjacency database

Cisco Express Forwarding: Adjacency Table

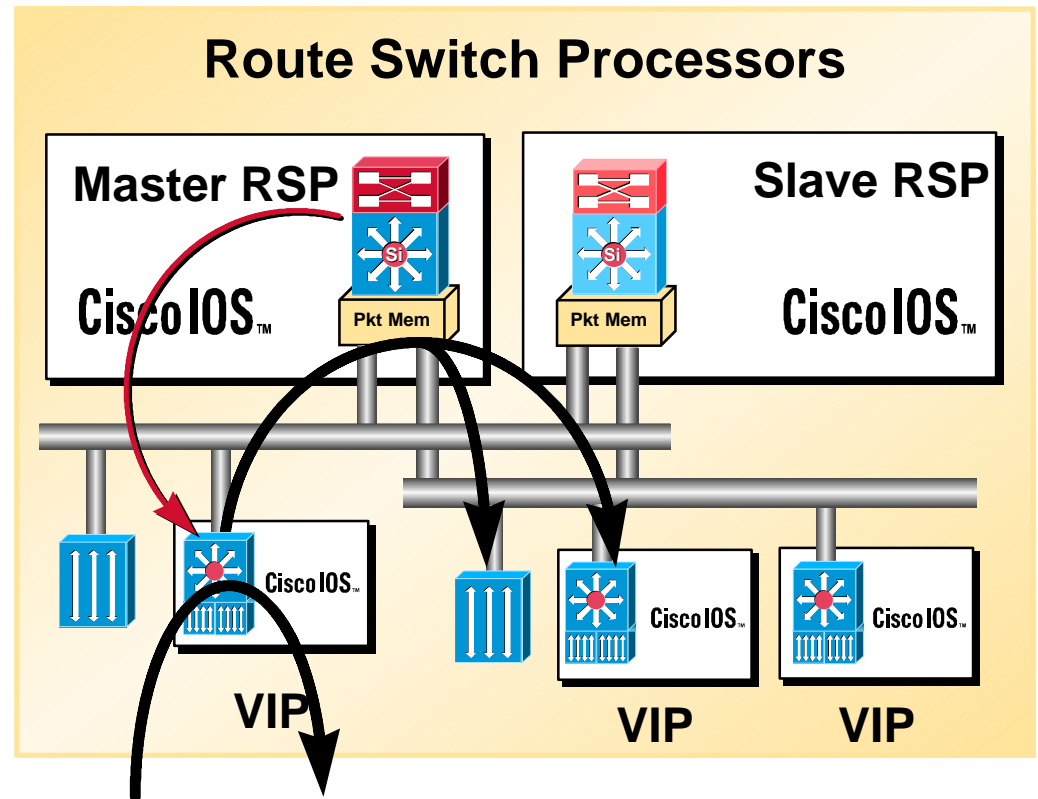


- A list of adjacent nodes and their status up/down
- Adjacency table is populated as it discovers adjacent nodes

On the creation of an adjacency, a link-layer header to reach the node is computed and stored in the database

Cisco 7500 Series Distributed Switching VIP Distributed/Local Switching

- Distributed 'fast' and NetFlow switching for IP traffic
- Locally switched traffic does **not** cross system bus
- System performance is optimized with both xIPs **and** VIPs





Cisco RSP-Based Router Aggregate Switching Summary

Switching Path	Cisco 7000RSP	Cisco 7200	Cisco 7500	Configuration Command
Process Switching	8,000	10,000	10,000	no <protocol> route-cache
Fast Switching	70,000	120,000	150,000	<protocol> route-cache
Optimum Switching	120,000	150,000	275,000	<protocol> route-cache optimum
NetFlow Switching	120,000	150,000	250,000	<protocol> route-cache flow
Distributed Switching	300,000	N/A	> 1 million	<protocol> route-cache distributed



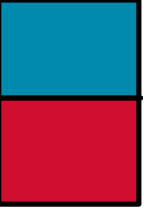
Agenda

- **Perception versus Reality**
- **Layered Switching**
- **Router Architectures/Switching Paths**
- **Features Affecting Performance**
- **Optimized Network Design**
- **Troubleshooting**



Features Affecting Performance

- **Queuing**
- **Compression**
- **Filtering**
- **Encryption**
- **Accounting**

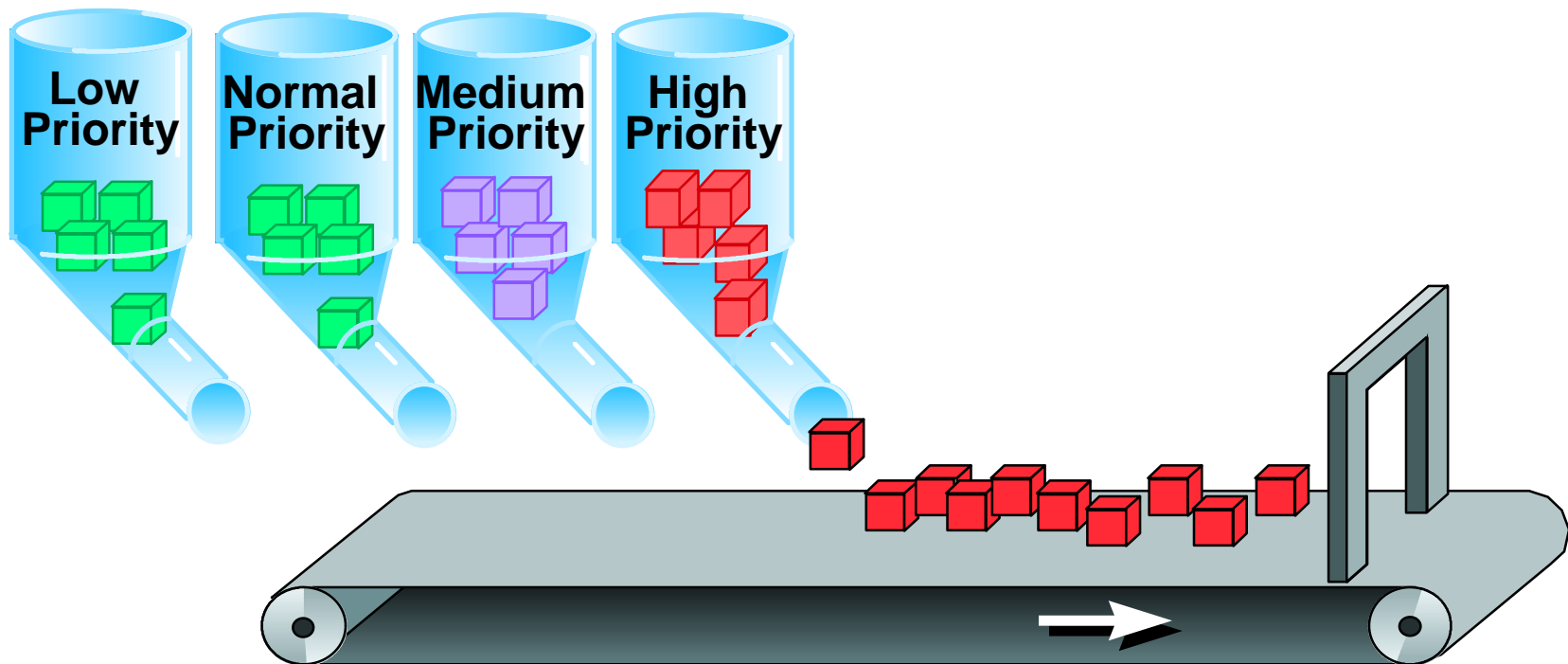


Queuing

- **The Cisco IOS implements four different queuing algorithms today:**
 - First in, First Out (FIFO) Queuing
 - Priority Queuing
 - Custom Queuing
 - Weighted Fair Queuing
- **Queuing occurs when network congestion occurs (i.e., the queue depth \Rightarrow 1), else all packets are sent as they arrive at the interface**

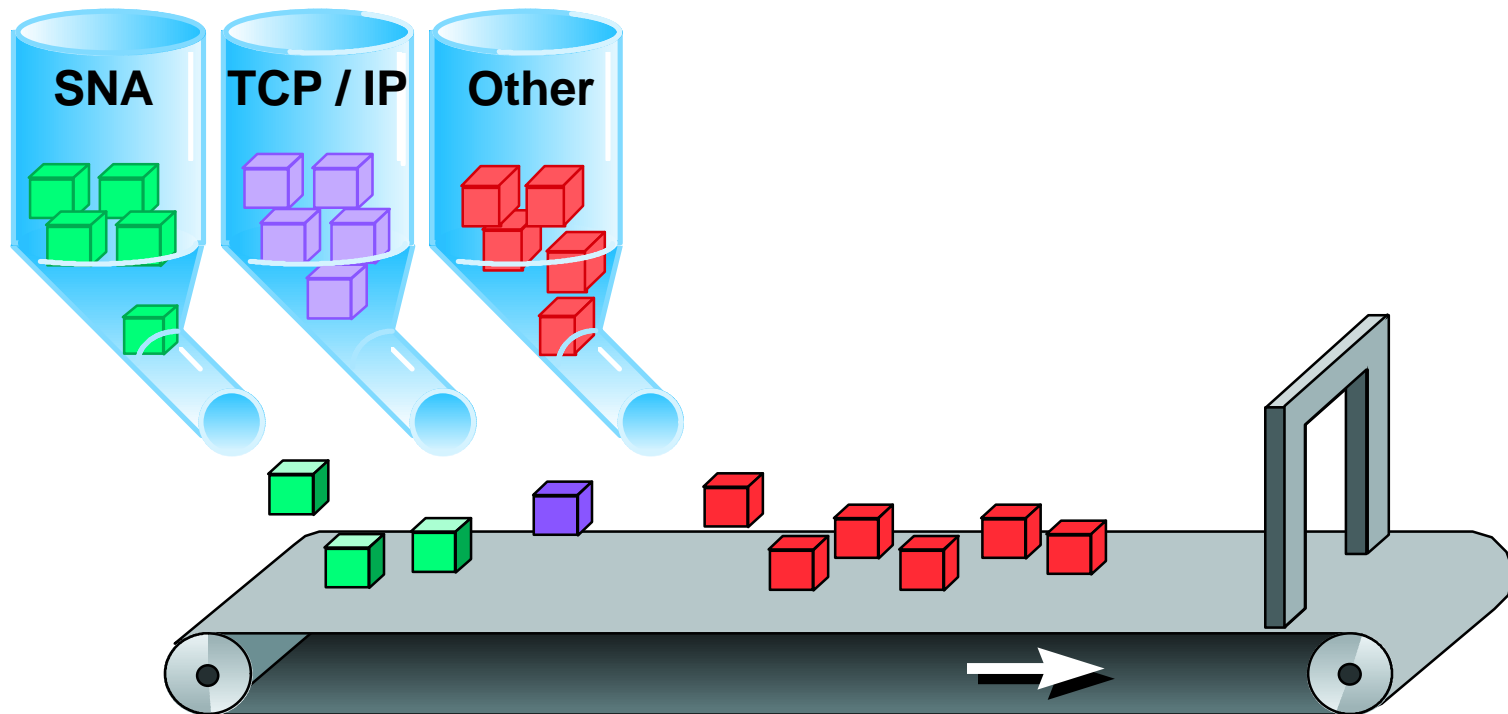
Priority Queuing

- Four queues: high, medium, normal and low
- **Priority-list** global and **priority-group** interface command defines rules for assignment of packets to priority queues



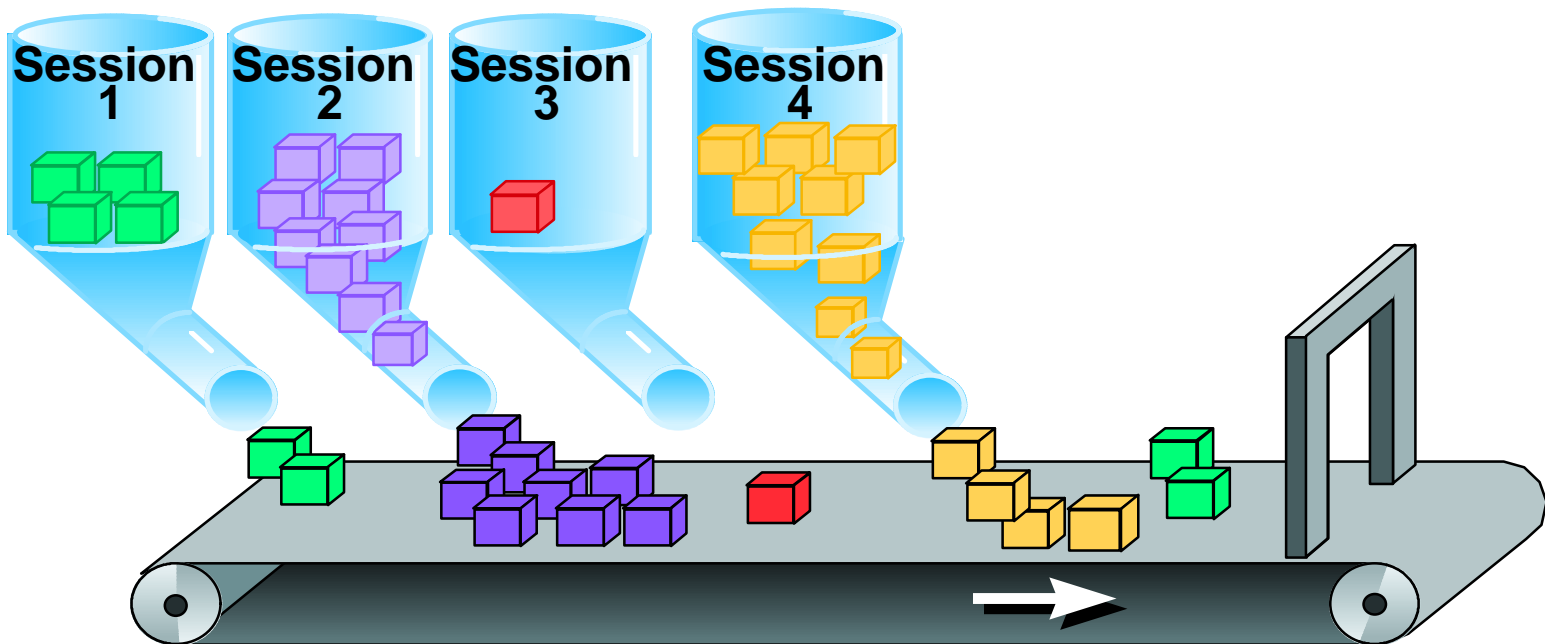
Custom Queuing

- Control % of interface bandwidth for specified traffic
- 17 output queues for each interface [16 configurable]
- **Queue-list** global and **custom-queue-list** interface commands



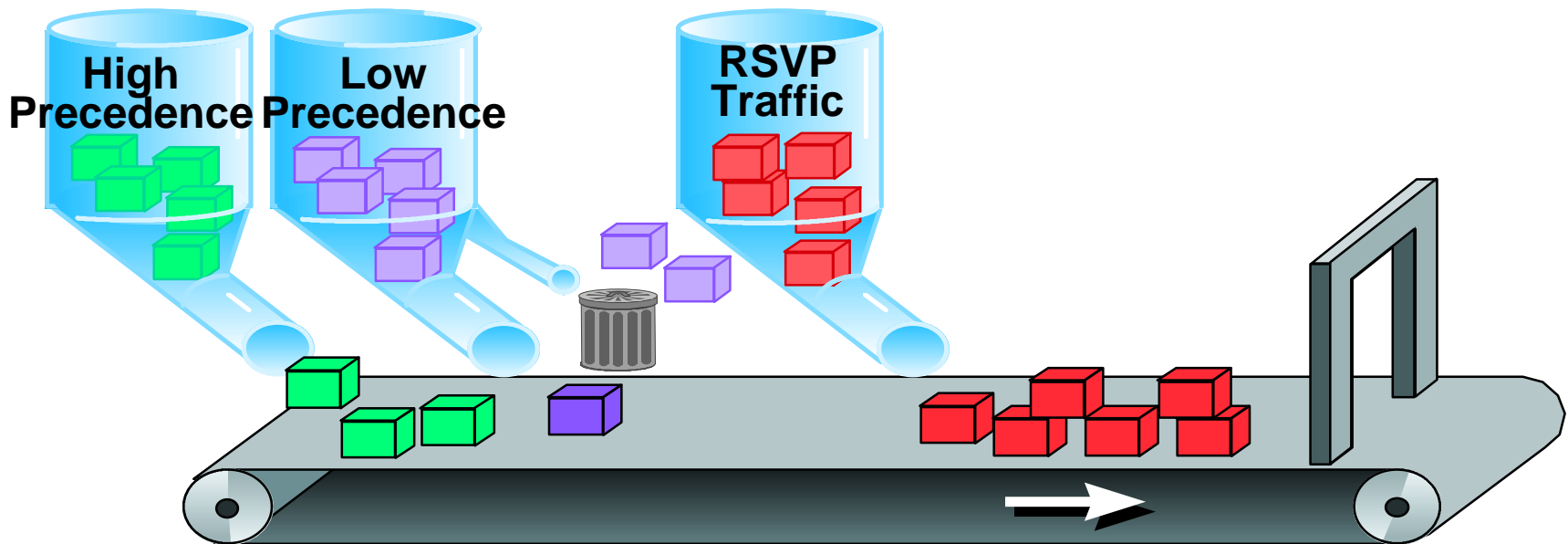
Weighted Fair Queuing

- Automatic traffic priority management
- Low-bandwidth sessions have priority over high-bandwidth sessions
- High-bandwidth sessions assigned weights
- Default for <2.048 Mbps interfaces
- **Fair-queue** interface command



Random Early Detection

- Designed for congestion avoidance
- Prioritize traffic based on TOS (precedence)
- T3, OC-3, ATM
- **Random-detect** interface command



Cisco IOS Compression Solutions

Data Compression Method	Supported WAN Encapsulation	Characteristics
TCP/IP Header <ul style="list-style-type: none">• Uses Van Jacobson algorithm (rfc 1144)	Frame Relay PPP X.25	<ul style="list-style-type: none">• Up to 50% throughput improvement• Saves retransmission of redundant information in header• Delivers bandwidth savings for small-sized packets• Uses standard TCP/IP frames
Per Interface <ul style="list-style-type: none">• STAC or Predictor• PPP/CCP supports STAC and Predictor	PPP HDLC LAPB	<ul style="list-style-type: none">• Point-to-point lines or ISDN connections• Allows a mix of packet sizes and types• Provides good compression ratio• Protocol independent
Per-Virtual Circuit <ul style="list-style-type: none">• STAC or Predictor	Frame Relay X.25	<ul style="list-style-type: none">• Individual control of compression on each virtual circuit saves system resources• Protocol independent



STAC vs Predictor

- **STAC**

Stac performs a little better than predictor at low speeds. (i.e., over ISDN B channels)

Stac is very CPU intensive but uses little memory

- **Predictor**

Predictor uses more memory but is not as CPU intensive

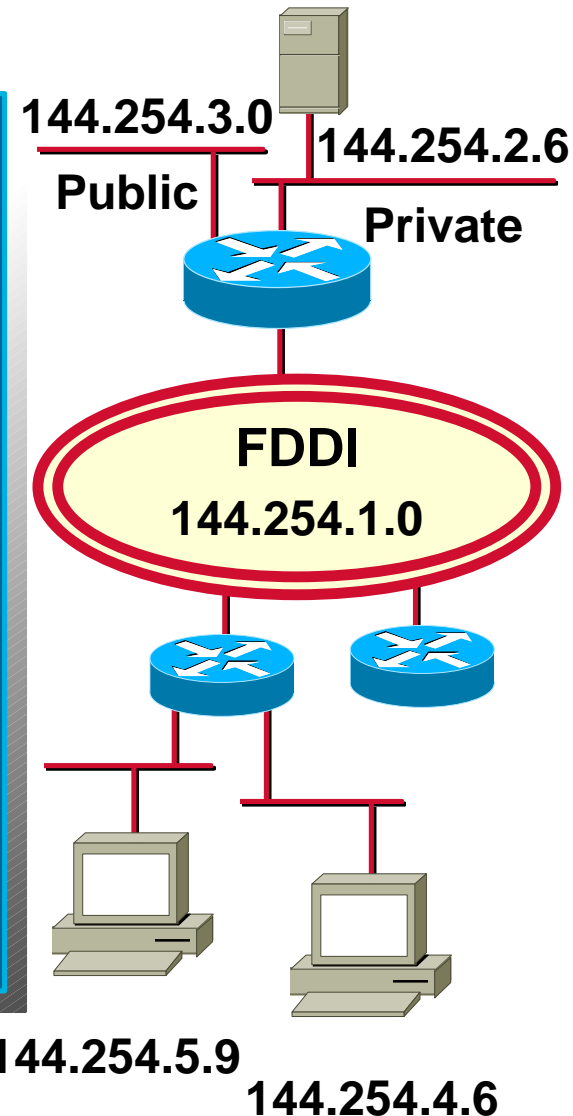
Filtering (Access Lists)

Taliskar# config terminal

```
access-list 101 permit igrp 144.254.1.0 0.0.0.255 144.254.1.0 0.0.0.255
access-list 101 permit tcp host 144.254.4.6 host 144.254.2.6 eq 80
access-list 101 permit tcp host 144.254.5.9 host 144.254.2.6 eq 80
access-list 101 deny tcp any any eq 80
access-list 101 permit tcp any 144.254.3.0 0.0.0.255
access-list 101 permit udp any 144.254.3.0 0.0.0.255
```

```
access-list 121 permit tcp 144.254.2.6 0.0.0.0 any eq 80
access-list 121 deny tcp any any eq 80
access-list 121 permit tcp any any
access-list 121 permit udp any any
```

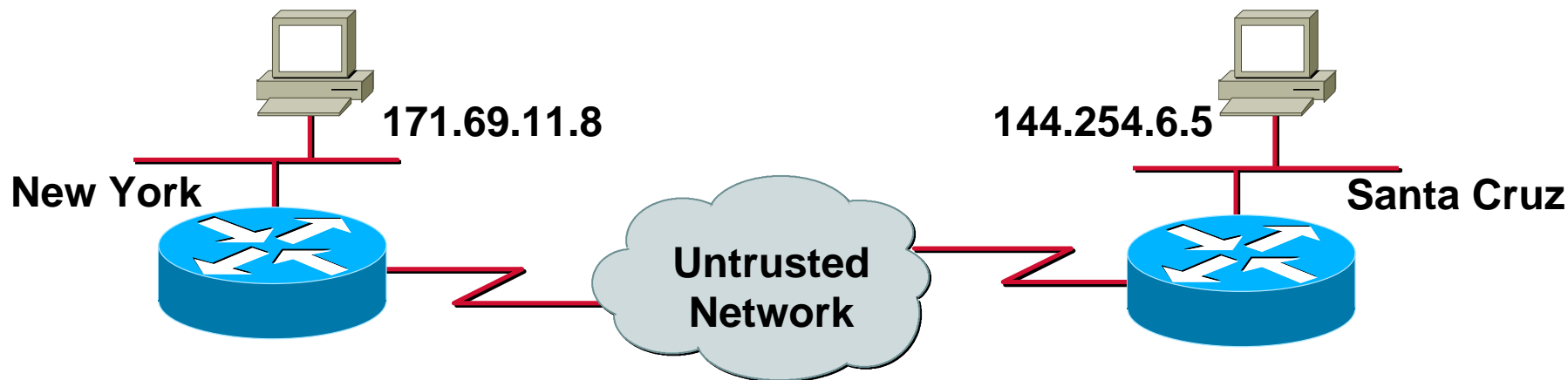
```
interface FDDI 0/0
ip address 144.254.1.1 255.255.255.0
ip rout-cache sse
ip access-group 101 in
ip access-group 121 out
```



Enhancements to Access Lists

Cisco IOS Release	Performance Enhancement
9.21	Inbound and Outbound Access Lists Can Be Fast Switched
10.0	Standard Outbound Access Lists Can Be SSE Switched on Cisco 7000-Series Routers
10.3	Extended Outbound Access Lists Can Be SSE Switched on Cisco 7000-Series Routers
11.0 (3)	Inbound and Outbound, Standard and Extended Lists Can Be SSE Switched on Cisco 7000-Series Routers
11.1	Access Lists Can Use NetFlow Switching on Cisco 7500 and Cisco 7000-Series Routers with an RSP
11.1(5)	Access Lists Can Use NetFlow Switching on Cisco 7200-Series Routers

Encryption



```
access-list 161 permit tcp  
host  
171.69.11.8 host  
144.254.6.5
```

```
crypto-map NY2SC  
set algorithm des cfb-8  
set peer SantaCruz  
match address 161
```

```
interface serial0  
ip unnumbered e0  
crypto map NY2SC
```

```
access-list 161 permit tcp  
host  
144.254.6.5 host  
171.69.11.8
```

```
crypto-map SC2NY  
set algorithm des cfb-8  
set peer NewYork  
match address 161
```

```
interface serial2/0  
ip address 144.254.118.17  
crypto map SC2NY
```

Accounting (IP and IPX)

Fast Switch Path...

Ardbeg(config-if)# **ip accounting ?**

access-violations Account for IP packets violating access lists on this interface

output-packets Account for IP packets output on this interface

Ardbeg# **show ip accounting output-packets**

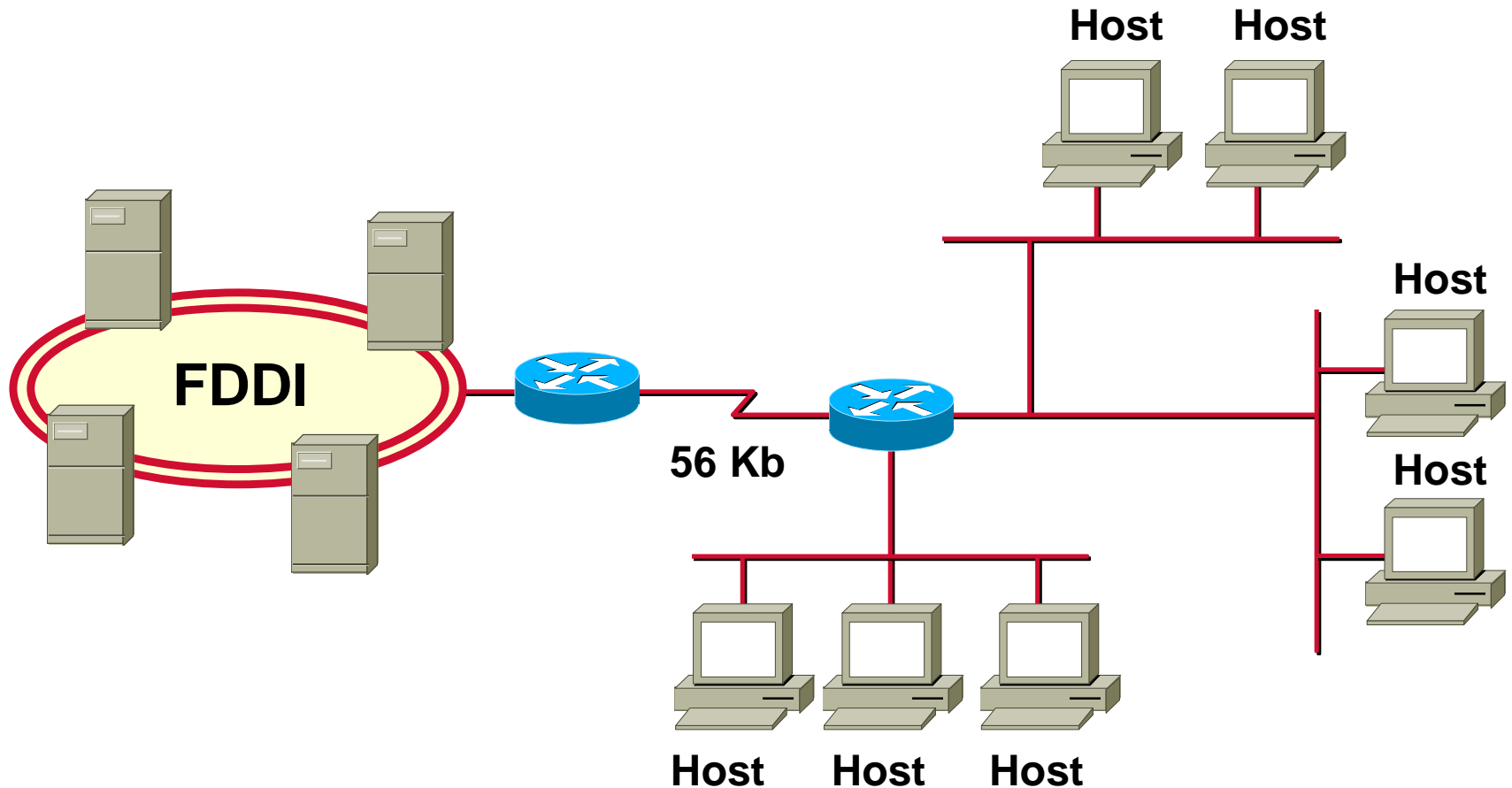
Source	Destination	Packets	Bytes
171.68.156.4	171.68.158.12	1	76
171.68.158.9	171.68.156.4	1	76
171.68.158.189	171.68.235.230	11	686
192.150.42.74	171.68.158.11	2	152
171.68.158.11	192.150.42.74	4	304



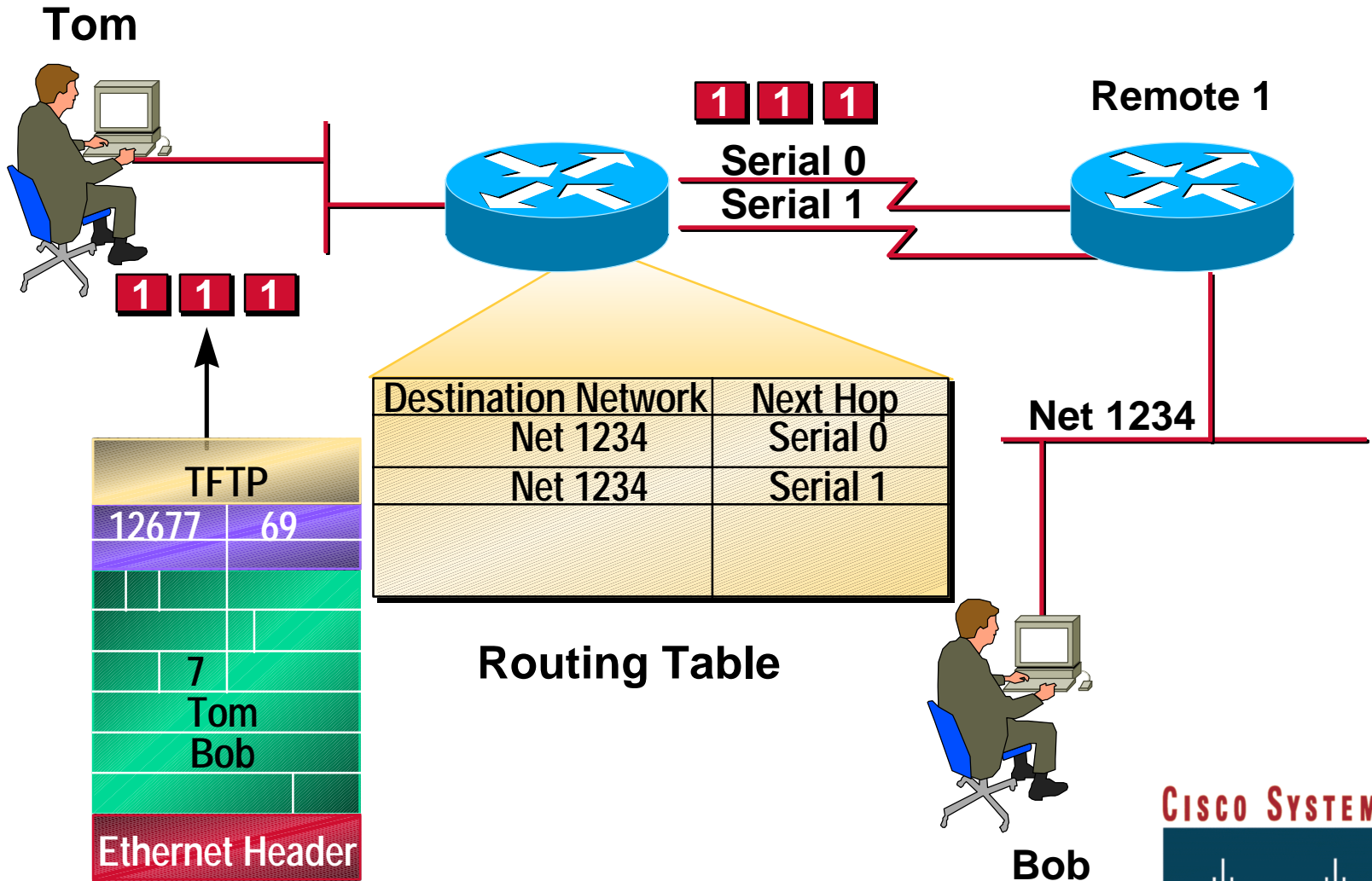
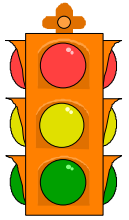
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- **Optimized Network Design**
- **Troubleshooting**

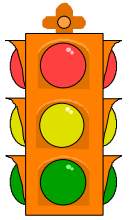
Distributed vs. Centralized Servers



Serial-Line, Load-Balancing Process Switching



Serial-Line, Load-Balancing Fast/Optimum Switching



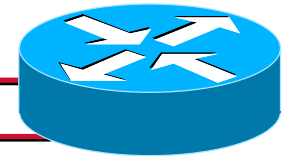
Tom



1 1 1

Serial 0
Serial 1

Remote 1



2 2 2

1 1 1

2 2 2

Destination	Interface	MAC Address
Bob	Serial 1	00c0AABD0800.....
Ken	Serial 0	00d0AA360800.....

FAST/OPTIMUM CACHE

Net 1234



Bob



Ken

TFTP

12677 69

TFTP

12677 69

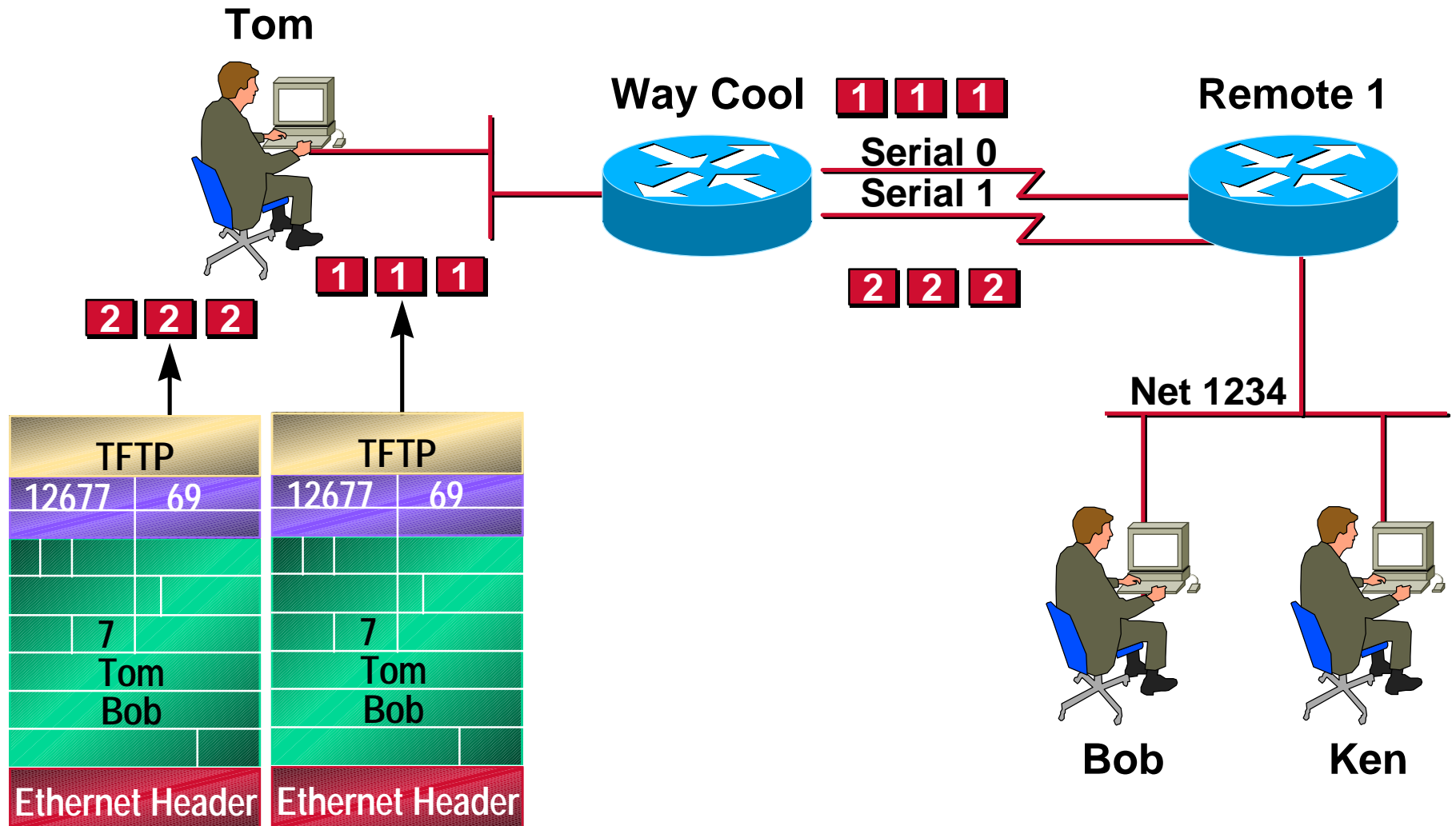
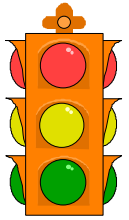
7
Tom
Bob

7
Tom
Bob

Ethernet Header

Ethernet Header

Serial-Line, Load-Balancing NetFlow Switching

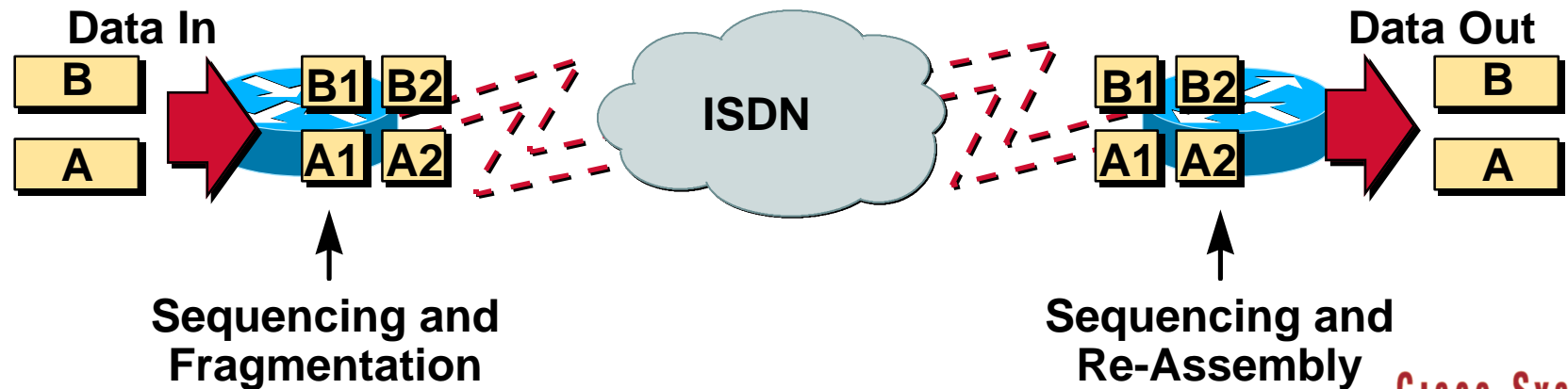


ISDN Aggregate Channels

Dialer Load—Threshold (Fast Switched)



PPP Multilink—RFC1990 (Fast Switched)



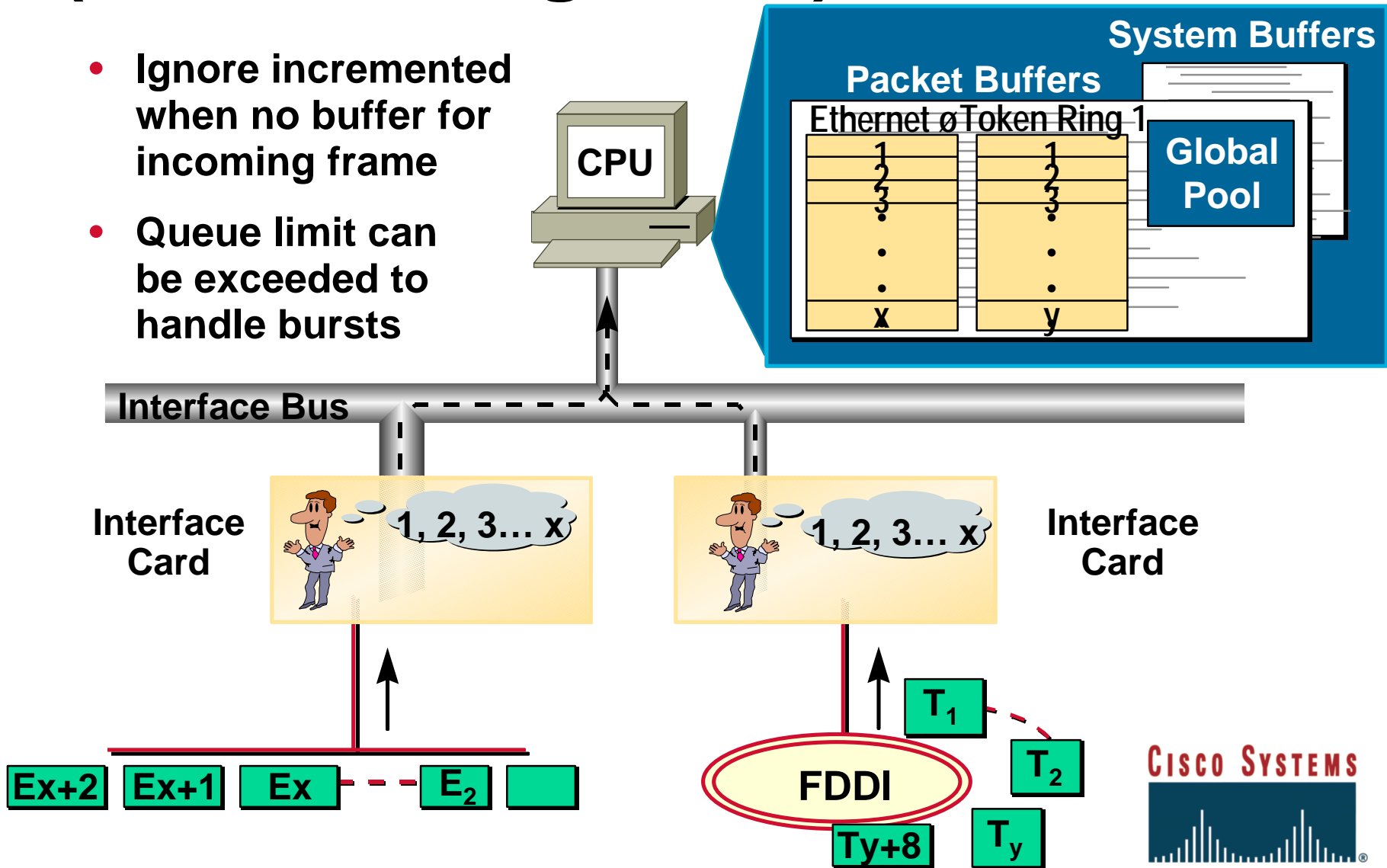


Agenda

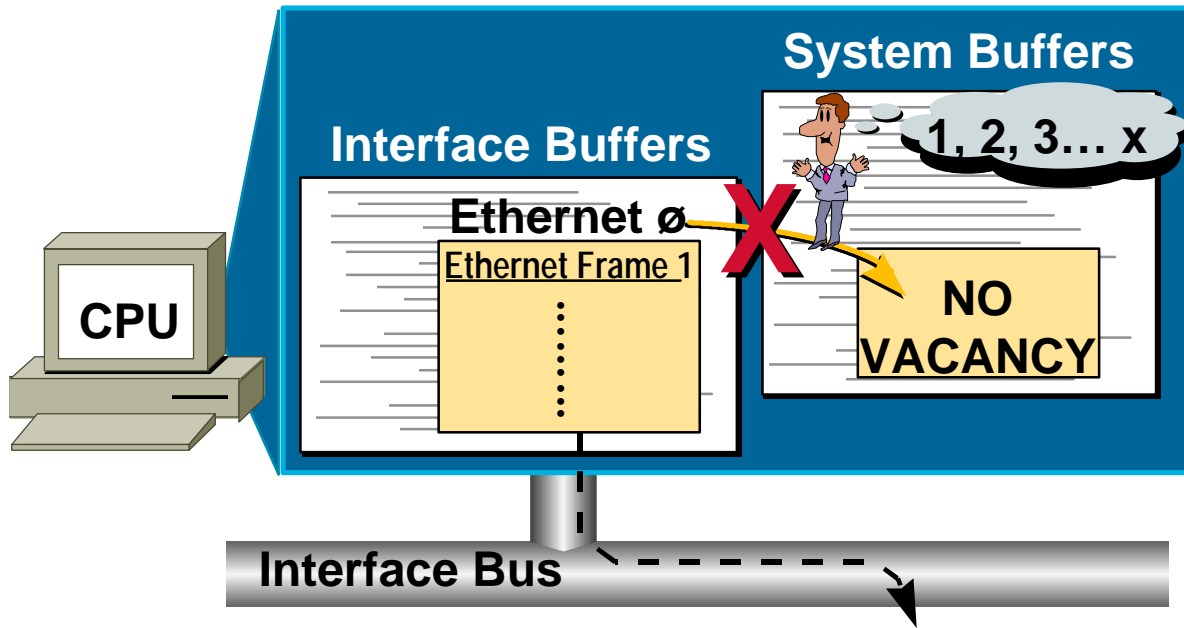
- **Perception versus Reality**
- **Layered Switching**
- **Router Architectures/Switching Paths**
- **Features Affecting Performance**
- **Optimized Network Design**
- **Troubleshooting**

Buffers and Queues (What Is an Ignore?)

- Ignore incremented when no buffer for incoming frame
- Queue limit can be exceeded to handle bursts

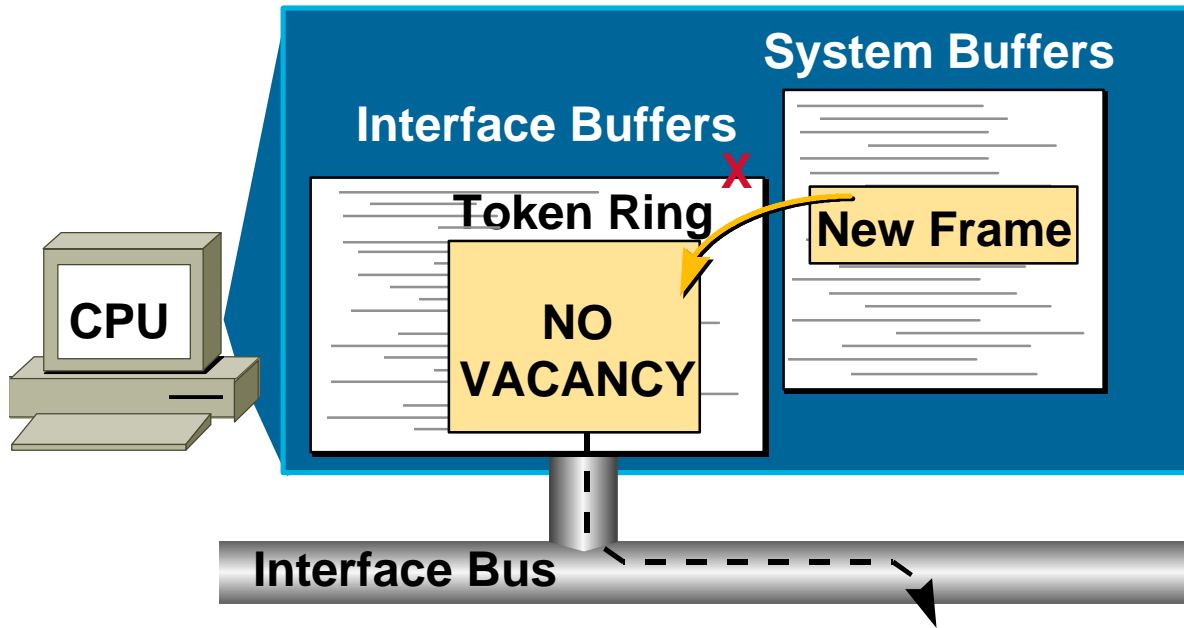


Buffers and Queues (Input Drops)



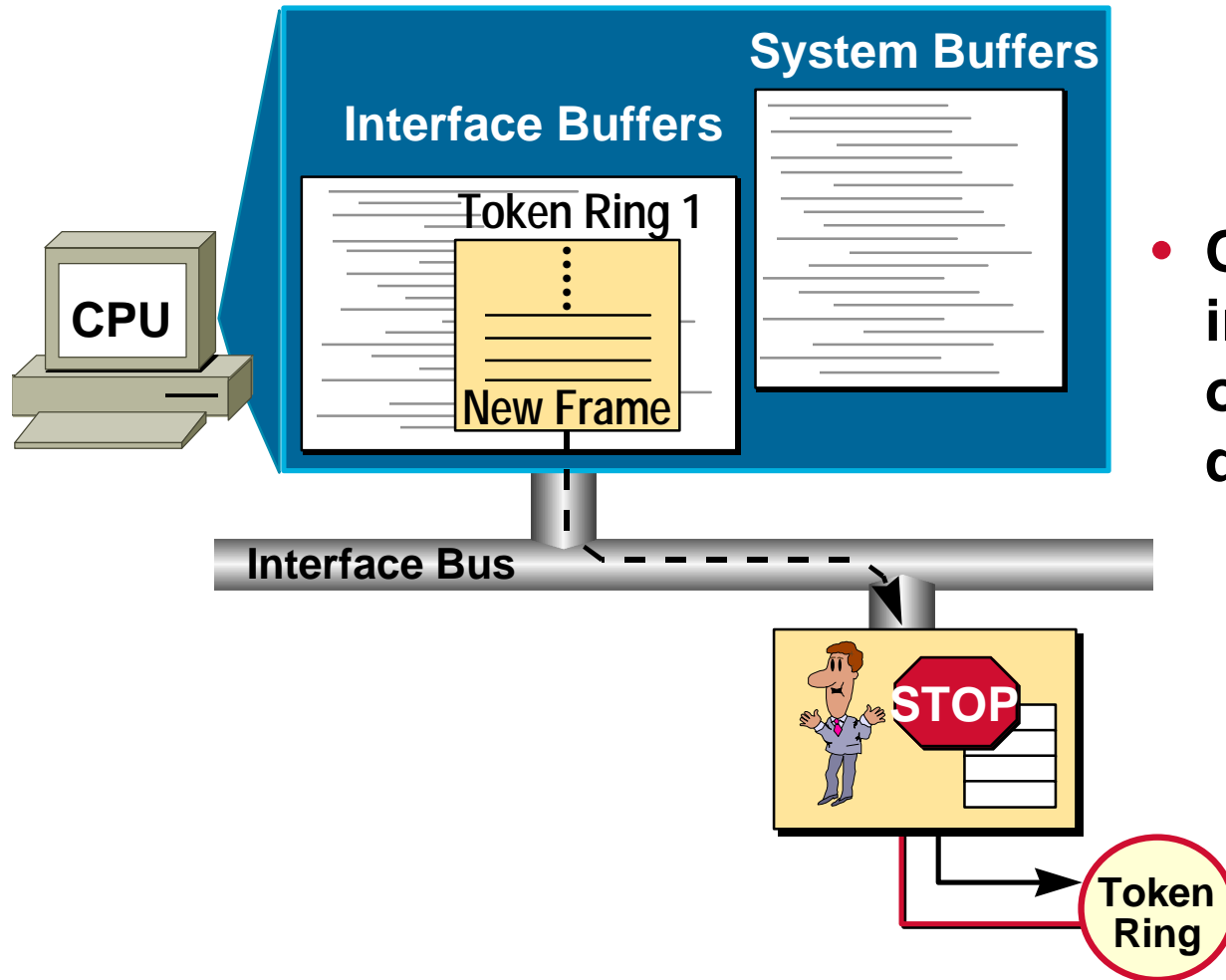
- Input drop increment when no system buffer available
- System buffers used for all process switched packets and packets router generates

Buffers and Queues (Output Drops)



- Output drop incremented when no interface buffer available for outbound frame

Buffers and Queues (Output Drops)



- Output drop incremented when output interface queue limit exceeded

Interface Buffers

HoStage> show controller cbus

cBus 0, controller type 6.0, microcode version 10.0
512 Kbytes of main memory, 128 Kbytes cache memory
134 1520 byte buffers, 65 4496 byte buffers
Restarts: 0 line down, 0 hung output, 0 controller error

MEC 0, controller type 5.1, microcode version 10.0
Interface 0 - Ethernet0, station address 0000.0c06.4ae0 (bia 0000.0c06.4ae0)
11 buffer RX queue threshold, **18 buffer TX queue** limit, buffer size 1520
ift 0000, **rql 11**, tq 0000 0000, **tql 18**
Transmitter delay is 0 microseconds

CTR 1, controller type 9.0, microcode version 10.1
Interface 8 - TokenRing0, station address 0000.3060.3219 (bia 0000.3060.3219)
13 buffer RX queue threshold, **31 buffer TX queue** limit, buffer size 4496
ift 0005, **rql 13**, tq 0000 0000, **tql 31**
Transmitter delay is 0 microseconds

FDDI-T 3, controller type 7.2, microcode version 10.1
Interface 24 - Fddi0, station address 0000.0c06.36d7 (bia 0000.0c06.36d7)
13 buffer RX queue threshold, **32 buffer TX queue** limit, buffer size 4496
ift 0006, **rql 9**, tq 0000 0000, **tql 32**



System Buffers

HoStage# show buffers

Buffer elements:

500 in free list (500 max allowed)

51640224 hits, 0 misses, 0 created

Small buffers, 104 bytes (total 121, permanent 121):

119 in free list (20 min, 250 max allowed)

19229201 hits, 0 misses, 0 trims, 0 created

Middle buffers, 600 bytes (total 90, permanent 90):

89 in free list (10 min, 200 max allowed)

20513359 hits, 91 misses, 115 trims, 115 created

Big buffers, 1524 bytes (total 90, permanent 90):

90 in free list (5 min, 300 max allowed)

7160285 hits, 0 misses, 0 trims, 0 created

Large buffers, 5024 bytes (total 5, permanent 5):

5 in free list (0 min, 30 max allowed)

233295 hits, 0 misses, 0 trims, 0 created

Huge buffers, 18024 bytes (total 0, permanent 0):

0 in free list (0 min, 4 max allowed)

0 hits, 0 misses, 0 trims, 0 created



Interface Statistics

```
HoStage# show interface ethernet 5
```

Ethernet 5 is up, line protocol is up

Hardware is cBus Ethernet, address is 0000.0c06.4ae5 (bia 0000.0c06.4ae5)

Description: Harbrinder Network Connection

Internet address is 192.150.42.126, subnet mask is 255.255.255.248

MTU 1500 bytes, BW 10000 Kbit, DLY 1000 usec, rely 255/255, load 1/255

Encapsulation ARPA, loopback not set, keepalive set (10 sec)

ARP type: ARPA, ARP Timeout 4:00:00

Last input 0:00:08, output 0:00:04, output hang never

Last clearing of "show interface" counters 0:00:00

Output queue 0/40, 0 drops; input queue 0/75, 5 drops

Five minute input rate 0 bits/sec, 0 packets/sec

Five minute output rate 2000 bits/sec, 0 packets/sec

4703028 packets input, 605811959 bytes, **1 no buffer**

Received 184433 broadcasts, 5 runts, 0 giants

35 input errors, 15 CRC, 15 frame, 0 overrun, , 0 abort **470 ignored**

16903029 packets output, 2249122236 bytes, 0 underruns

0 output errors, 6577 collisions, 2 interface resets, 0 restarts

Switching Paths Used

CadenHead# **show interface stat**

Ethernet0/0

Switching path	Pkts In	Chars In	Pkts Out	Chars Out
Processor	2778308	269468540	1549954	137370016
Route cache	91	6983	9	756
Autonomous/SSE	106360	18478151	4286	382009
Total	2884759	287953674	1554249	137752781

Ethernet0/1

Switching path	Pkts In	Chars In	Pkts Out	Chars Out
Processor	1958203	193347523	1338734	116950789
Route cache	0	0	0	0
Autonomous/SSE	74478	7844330	1	336
Total	2032681	201191853	1338735	116951125



Interface Configuration

CadenHead# **show ip interface**

Ethernet0/0 is up, line protocol is up
Internet address is 171.68.156.3 255.255.255.248
Broadcast address is 255.255.255.255
Address determined by non-volatile memory
MTU is 1500 bytes
Helper address is not set
Directed broadcast forwarding is enabled
Multicast reserved groups joined: 224.0.0.10
Outgoing access list is not set
Inbound access list is not set
Proxy ARP is enabled
Security level is default



Interface Configuration (Cont.)

Split horizon is enabled

ICMP redirects are always sent

ICMP unreachables are always sent

ICMP mask replies are never sent

IP autonomous switching is enabled

IP multicast fast switching is enabled

Router Discovery is disabled

IP output packet accounting is disabled

IP access violation accounting is disabled

TCP/IP header compression is disabled

Probe proxy name replies are disabled

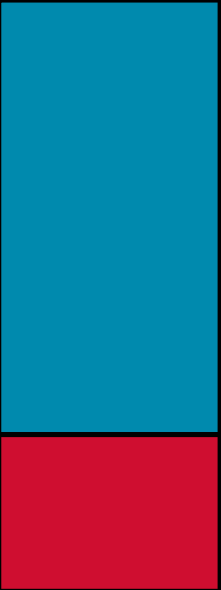
Gateway Discovery is disabled

Policy routing is disabled



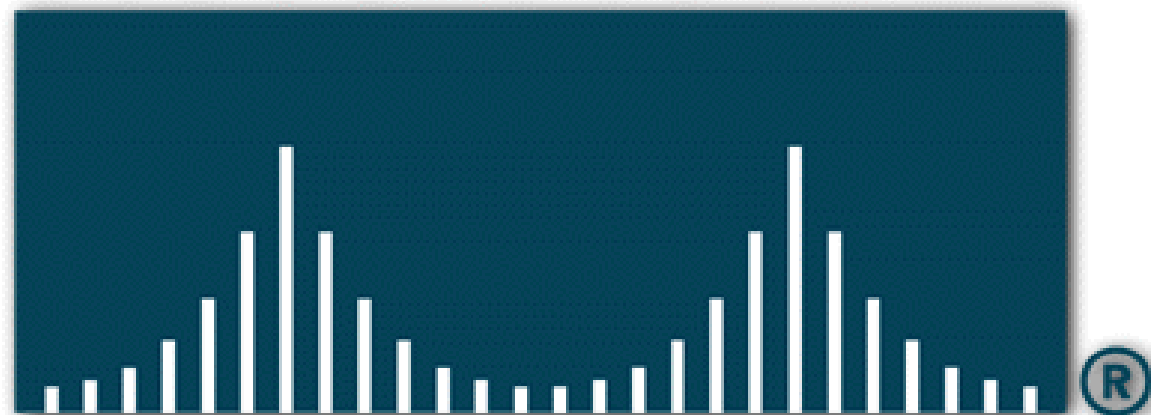
Performance Summary

- **Understand performance requirement**
- **Use fastest supported switching path**
- **Choose appropriate router platform**
- **Carefully implement performance-affecting features**



Q&A

CISCO SYSTEMS



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