

## RestribVJ.WRI File

Redistributable File List for Microsoft(R) Visual J++(TM), Version 1.0, Publisher's Edition  
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This document identifies the files that you may redistribute with your application developed using Visual J++. The conditions under which you may or may not redistribute these files are described in the separate License Agreement included in the Visual J++ Version 1.0 product.

The redistributable files are located in the \MSDEV\REDIST, directory on the Visual J++ version 1.0 CD-ROM, unless otherwise noted. These files are not installed by Visual J++ Setup in a distinct \MSDEV\REDIST directory on your hard disk. Visual J++ Setup may install some of these files in your Windows System directory, depending on which Setup options you choose. When you redistribute any of these files, you should copy them from the Visual J++ version 1.0 CD-ROM disc to your own distribution disk image, rather than from your hard disk, to make sure you are redistributing the correct version of the files.

## Categories of Redistributable Files

The following categorization of redistributable files are described in this document.

1. Sample Files
2. General Redistribution Information

### 1. Sample Files

#### Microsoft samples files

The following samples are located in the Msdev\Samples\Microsoft directory:

- JavaBeep: Java calling a COM Object
- JavaCallingCOM: Java calling a COM Object
- Scripting: VBScript driving a Java Applet
- OLEControls: Java Manipulating an OLE Control
- HTMLControls: Demonstrates Use of INTRINSC.OCX
- DAOSample: Demonstrates DAO
- RDOSample: Demonstrates RDO
- COMCallingJava: Implementing a COM Object in Java
- CabAndSign: Creating a Signed CAB File

#### Sun sample files

The following samples are located in the Msdev\Samples\Sun directory:

- Animator
- ArcTest
- BarChar
- Blink
- BouncingHeads
- CardTest
- DitherTest
- DrawTest
- Fractal
- GraphicsTest
- GraphLayout
- ImageMap
- ImageTest
- JumpingBox

MoleculeViewer  
NervousText  
ScrollingImages  
SimpleGraph  
SpreadSheet  
TicTacToe  
TumblingDuke  
UnderConstruction  
WireFrame

## 2. General Redistribution Information

### Version Checking of Redistributable Files

Because other applications may redistribute earlier or later versions of the same files as redistributed with your application, it is important that you install newer versions of the files on top of older versions on your user's system, but not older versions on top of new versions. Typically, version checking is the responsibility of your setup program. If you do not have a setup program for your main application, then you must accomplish the version checking manually when installing the redistributable files on your user's system.

The programmatic technique for version checking varies, depending on which category of file you are redistributing. In each of the following sections, the version checking technique is described for each category of files. Briefly, the version checking techniques are as follows:

1. For the MFC DLLs, use the standard version checking APIs available as a standard part of the Win32 API. The Win32 version checking APIs are beyond the scope of this article.
2. For the ODBC files, see Part 4, Installing and Configuring ODBC Software, in the Programmer's Reference, in the SDK, ODBC SDK 2.10 section of the Visual J++ Books Online.

### Compatibility with Windows 95

For information on making your application Windows 95 compliant, please refer to the section "Adding Windows 95 Compliance" in the "Tutorials" section of the Visual J++ Books Online.