Dear Mac Pascal Primer reader:

With the introduction of a new version of THINK Pascal, you'll need to make a few changes in the program Reminder.p to maintain compatibility:

1) (p. 241) In the file Reminder.p, in the procedure SetNotification, change the line:

```
          dummy := NMRemove(QElemPtr(@gMyNMRec));
```
   to

```
          dummy := NMRemove(@gMyNMRec);
```

2) (p. 241) In the file Reminder.p, in the procedure SetNotification, change the line:

```
          if GetCtlValue(ControlHandle(itemHandle)) = ON then
     gMyNMRec.nmIcon := GetResource('SICN', BASE_RES_ID)
          else
     gMyNMRec.nmIcon := nil;
```

3) (p. 242) In the file Reminder.p, in the procedure SetNotification, change the line:

```
     dummy := NMInstall(QElemPtr(@gMyNMRec));
```
   to

```
     dummy := NMInstall(@gMyNMRec);
```

4) (p. 248) In the file Reminder.p, in the procedure HandleFileChoice, change the line:

```
     dummy := NMRemove(QElemPtr(@gMyNMRec));
     to
          dummy := NMRemove(@gMyNMRec);
```

5) (p. 248) In the file Reminder.p, in the procedure HandleFileChoice, append the lines:

```
     if gNotify_set then
                    dummy := NMRemove(@gMyNMRec);
     after the line:
     gDone := TRUE;
```

Also, if you're using System 7, try changing Sounder.p to use the functions CountResources and GetIndResource to play all available 'snd ' resources. The current version of Sounder.p is hard coded to play 'snd ' resources 1 through 4.