
Shadow Master

Version 1.0



Shadow Master

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Introduction

Shadow Master is an XTension for QuarkXPress® versions 3.1 and higher. Shadow Master creates drop shadows faster than the user can create them manually. Shadow Master also creates three-dimensional shadows of any color or size. In addition, the three-dimensional shadows can optionally have a blend effect.

Minimum System Requirements

Shadow Master is designed for QuarkXPress 3.1.

Shadow Master is network protected and is fully compatible with floppy, RAM, or hard disks.

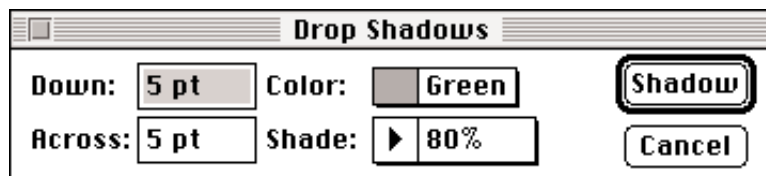
This manual assumes that you are familiar with standard Macintosh™ procedures such as basic use of the mouse, clicking, pulling down menus, copying files, and copying disks. If any of these procedures are new to you, please refer to your Macintosh™ user's manual.

Installing Shadow Master

The Shadow Master disk that you have purchased contains the file **Shadow Master**. To install Shadow Master, drag the file into the same folder that contains the QuarkXPress application. After this has been done, place the original Shadow Master disk in a safe place.

Creating a Drop Shadow

To create a drop shadow with Shadow Master, first select the text box or picture box to be shadowed. Next choose *Drop Shadow...* from the **Utilities** menu. A dialog appears:



The Shadow Master Drop Shadows dialog

The Drop Shadows dialog allows the user to set all of the specifications for creating a drop shadow. Enter the desired offsets in the *Down* and *Across* editable fields. Then choose the color desired for the drop shadow from the *Color* popup menu. The color's shade may be selected either by using the *Shade* popup menu or by highlighting the current percentage and typing in a new one. When all of the controls are set as desired, click the **Shadow** button to create the drop shadow. The box created for the drop shadow is always a graphic box, since graphic boxes take less time to print than text boxes.

Example: If the original box looked like this:



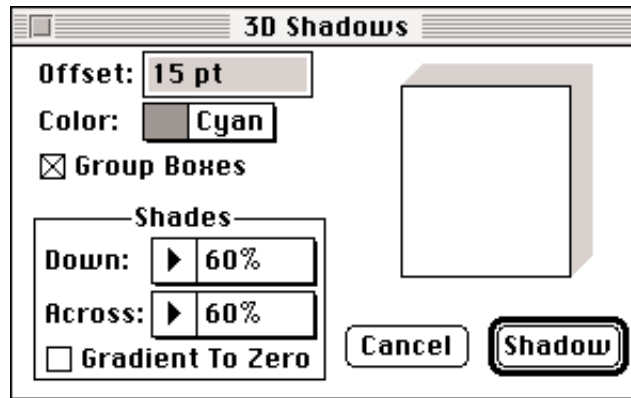
and the above dialog is applied to it, the resulting shadow will appear like this:



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The 3D Shadows Dialog

The 3D Shadows dialog contains all of the controls used to create three-dimensional shadow effects within QuarkXPress.



The Shadow Master 3D Shadows dialog

Offset field — An editable field used to set how wide the shadow should be created.

Color popup menu — A popup menu which is used to choose the color the three-dimensional shadow should be.

Group Boxes check box — If this box is checked when Shadow Master creates the three-dimensional shadow, conveniently groups the elements of the shadow and the original box together.

Shades Controls: Down and Across — Two popup menus which allow the user to set the shade of the selected color which will appear in both the horizontal and vertical elements of the three-dimensional shadow. The percentages can also be edited by highlighting the current setting and then entering new values from the keyboard.

Gradient to Zero check box — If this box is checked when Shadow Master creates the three-dimensional shadow, Shadow Master applies a blend to the shadow, making the shadow appear to fade away as it stretches farther from the box.

Shadow Position Indicator — Found on the right side of the dialog, the shadow position indicator is the image of a box with a three-dimensional shadow. Clicking the mouse in any of the four corners of the indicator box changes the position of the shadow to the two sides nearest the corner.



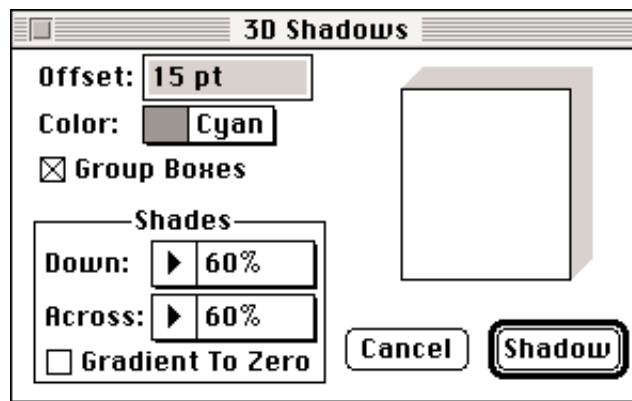
Example: Clicking in the lower right corner of the shadow position indicator box moves the shadow to the bottom and right sides of the box.

Creating a Three-Dimensional Shadow

Shadow Master allows the user to easily create a three-dimensional shadow effect. To create the

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shadow, select the text or picture box to be shadowed, then choose *3D Shadow...* from the **Utilities** menu. A dialog appears:



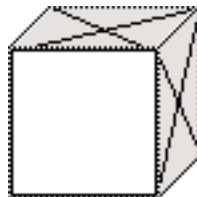
The Shadow Master 3D Shadows dialog

Once all of the controls are set as desired, click the **Shadow** button. Shadow Master quickly creates two picture boxes to the specifications entered in the 3D Drop Shadows dialog and, if the *Group Boxes* check box is checked, groups the shadow and the original box together.

Example 1: If the original box looked like this:



and the above dialog is applied to it, the resulting shadow will appear like this:

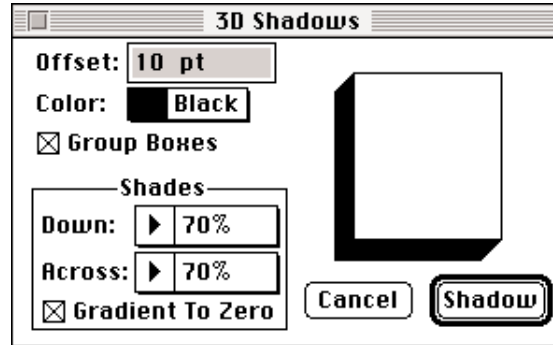


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Example 2: If the original box looks like this:



and this dialog is applied to it:



the resulting shadow will appear like this:



Notes

- The drop shadow function will not allow the user to group the drop shadow to a box that is already in a group.
- 3D shadows cannot be applied to rotated or skewed boxes.
- 3D shadows can only be applied to text boxes and rectangular picture boxes.