

Pyramid

Discard pairs of cards whose ranks sum to 13, by dragging one card and dropping it on the other. Kings may be discarded singly, by clicking them.

Deal from the stock to the wastepile by clicking the stock. If a match is formed on the wastepile, it will automatically be discarded unless you uncheck the “Auto Match” checkbox.

Redeal by clicking the hand. You may redeal twice.

Goal: Discard all cards. See the manual for an explanation of scoring.