

Color ShowINIT

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INIT notification routine by Paul Mercer, Darin Adler,

and Paul Snively from an idea by Steve Capps

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-revved back to previous calling interface.

-you only need to call ShowINIT now and due

to popular demand, deltaX is back!

-also due to popular demand, color icons are

now done automatically.

-note that the color icon is only used if 4

bits or more is available on the main graphics

device; the normal ICN# is used for all other cases.

Use the following code within your INIT to load the 'proc' and call CShowINIT (in C):

```
Handle
```

```
procH;
```

```
int
```

```
shiftIcon;
```

```
shiftIcon = -1;
```

```
/* -1=shift position, 0=don't shift */
```

```
if ((procH = GetResource('proc', PROC_ID)) != 0L)
```

```
  HLock(procH);
```

```
  CallPascal(ICON_ID, shiftIcon, *procH);
```

```
HUnlock(procH);
```