

Color ShowINIT

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INIT notification routine by Paul Mercer, Darin Adler,

and Paul Snively from an idea by Steve Capps

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-revved back to previous calling interface.

-you only need to call ShowINIT now and due

to popular demand, deltaX is back!

-also due to popular demand, color icons are

now done automatically.

-note that the color icon is only used if 4

bits or more is available on the main graphics

device; the normal ICN# is used for all other cases.

Use the following code within your INIT to load the 'proc' and call CShowINIT (in C):

Handle

procH;

int

shiftIcon;

shiftIcon = -1;

/* -1=shift position, 0=don't shift */

if ((procH = GetResource('proc', PROC_ID)) != 0L)

HLock(procH);

CallPascal(ICON_ID, shiftIcon, *procH);

```
HUnLock(procH);
```