

Returns true in a layout procedure and a script when a process is made active. That is when the window containing the layout or script becomes the frontmost window of the frontmost process. For a script the Activated phase is executed only.

You should not place the RACE or LERT commands in the activated phase of the layout or script because this will cause an endless loop. If you want the Activated phase of a script to be called make sure that the Script Only If Modified checkbox is unchecked.

The following example describes how to create a floating window that contains buttons for basic record actions such as Add, Modify, Delete, and Print. The floating window also displays the name of the file. We use the command CALL PROCESS to update the name of the file in the floating window each time the order of the windows is changed. Instead of repeating the following code in the layout report of each window, it is better to call a global procedure that contains:

```
Case f
  :(Deactivated)
    ◇Action:=0
    CALL PROCESS(◇Dashboard)

  :(Activated)
    ◇Action:=1
    ◇Fileshown:=»[Customers]
    CALL PROCESS(◇Dashboard)

  :(Outside Call)
    Case f
      ....
      :(◇Action=2)
        PRINT SELECTION([Customers])
    End case
End case
```

The layout report procedure of the floating window is:

```
Case f
  :(Before)
    \
    ....
  :(Outside Call)
    Case of
      :(◇Action=0)           ` Window has been deactivated
        vFileName:="No file selected"
        DISABLE BUTTON(bPrint)

        ` Here we manage the other buttons.
      :(◇Action=1)
        vFileName:=Filename(◇FileShown)
        f (Records in selection(◇FileShown»)>0)
          ENABLE BUTTON(bPrint)
        Else
          DISABLE BUTTON(bPrint)
        End If

    Else
      \
      .....
    End case
```

```

:(During)
  Case f
    :(bPrint=1)
      ◇Action:=2
      CALL PROCESS(Frontmost process(*))
    End case
  End case
End case

```

Note the use of the interprocess variables ◇Action and ◇File and the CALL ROCESS command to create a messaging system between the different windows.

See also: efore, Case f, CALL ROCESS,
 eactivated, DISABLE UTTON, uring,
 ENABLE UTTON, ilename, Frontmost rocess