STRATA™
MEDIA*Paint*

The Special Effects Tool
Designed for Creative Professionals

MediaPaint, a special effects and painting program for digital video and multimedia production, allows you to add Hollywood–style special effects to your movies. Available for Macintosh, Power Macintosh, Windows 95/NT.

STRATA
Powering the Creative Environment™

Innovative Painting Options for Digital Video

MediaPaint is the first digital video/multimedia painting and special effects program of its kind. Because MediaPaint was designed specifically for digital video, it allows you to add quality special effects to your projects while saving you valuable time and money.

With MediaPaint you can apply paint to a layer above the movie, leaving the original file undisturbed. Painting actions can be recorded over multiple frames while the movie is playing—helping you avoid the tedium of adding special effects frame by frame. MediaPaint also offers easy navigation with standard movie controls and the use of SMPTE time code. The program's painting and effects tools are so easy, you'll wonder what you ever did without them.

Particle Tools
Time-based and fully customizable animated effects
- PixieDust™—Creates a magic wand effect of luminescent particles
- BabyBoom™—Generates particles that "give birth" to new particles
- SpinOut™—Produces particles that spin outward in a vortex, leaving trails behind them
- Squiggle™—Creates worm-like lines that wiggle and squirm on the screen
- Electrons™—Generates a swarm of particles that orbit around each other as they spin

Specialized Painting Tools
- ShapePainter™—Quickly applies an image from a group of images randomly or in order across one frame or many
- Lightbox (Onion Skinning)—Allows you to see ghosted images from adjoining frames
- Stencil Paint—Paint one movie onto another using any tool, composite multiple layers of video, remove wires, or make a person appear to float across the screen without touching the ground

Plug-In Tools
With MediaPaint's plug-in architecture, new tools and filters are always being developed.

• Airbrush	• Blur	• Rubber Stamp
• Burn	• Smear	• Fade In
• Diffuse	• Dodge	• Invert
• Sharpen	• Smudge	
• Fade Out	• Fine Brush	

Special Effects Tools & Filters
Available in the MediaPaint Special Effects Pack vol.1

Tools

• Fire	• Beams	• Electrical Arcs
• Lightning	• Fireworks	
• Bubbles	• Lens Flare	

Filters

• Kaleidoscope	• InsideOut	• Contour
• Mist	• Find Edges	• Roll
• Posterize	• Emboss	• Retile
• Radial Wave	• Despeckle	

Windows Minimum System Requirements
386 IBM-PC compatible computer
Windows® 95 or Windows NT™ v3.51 or higher
8 MB RAM above system requirements
A hard disk with 20 MB free space
A disk drive that can read high-density 3-1/2 inch disks
A High-Color or True-Color VGA monitor
A mouse or tablet compatible with operating system

Recommended System Requirements
486 IBM-PC compatible computer or higher with
12 MB RAM above system requirements
A hard disk with 40 MB of free space

Transparency Support
- Alpha Channel—Allows you to adjust the transparency of all paint
- ChromaKey—Similar to the bluescreen technique used in the television and movie industry. Key out any color or group of colors

Libraries
- Customizable brushes and shapes
- Definable paint palettes
- Recordable strokes

Process Filters
Many filters are tweenable—they will transition smoothly from one setting to another over time.

• Blur	• Sharpen	• Brightness & Contrast
• Dotlet	• Sharpen More	• Falloff
• Fade in	• Fill	• Ripple
• Gradient	• Hue	• Saturation
• Wave	• Invert	• Diffuse
• Fade Edges	• Mosaic	• Diffuse More
• Swirl	• Fade Out	• Diffuse Custom

Ability to filter out any or all of the RGBA Channels. Compatible with most leading industry filters.

Traditional Painting and Editing Tools

• Oval	• Brush	• Line
• Rectangle	• Dodge	• Rubber Stamp
• Marquee	• Color Pickup	• Pencil
• Polygon	• Grabber	• Fill Bucket
• Round Rectangle	• Eraser	• Text
• Zoom	• Magic Wand	

Tool Modifiers
Modify the behavior of certain basic tools.
- **Shrink**—Modifies the Selection tools
- **Layer**—Modifies the Selection and Fill Bucket tools to affect the paint, movie, or paint and movie layer
- **Composite**—Add and Replace modes affect how selections are applied to the Paint layer
- **Anti-Alias**—Smooth edges of various shape tools by selecting None, Medium, or High
- **Corner/Center**—Modifies the cursor's beginning and ending position when using the shape and selection tools
- **Line Weight**—Lets you choose a line width for the shape tools and Line tool

File Import Win
.AVI	.WMF
.BMP	.DIB
.JPG	.RLE
PICT	.CLP

QuickTime for Windows

File Import Mac
QuickTime
PICT
PICS

File Export Win
.AVI	.BMP
.JPG	PICT

File Export Mac
QuickTime
PICT

Macintosh Minimum System Requirements
Macintosh Performa, Centris, Quadra, or Power Macintosh
System 7.0 or later
6 MB of available RAM
A hard disk with at least 4 MB of free space
A color monitor
A mouse or tablet compatible with operating system

Recommended System Requirements
Power Macintosh computer
34 MB of free RAM (640x480 frame size)
A hard disk with 20 MB of free RAM