



# Color It!™ 3.2

for Macintosh and PowerMacintosh

from MicroFrontier, Inc.

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Retail Price: \$149.95

Upgrade price from previous versions: \$29.95



1996 Computer Reseller  
News Editors' Choice



4 Stars  
Macworld 1995



1994 DT&G Editor's Choice  
Best Graphics Program



1992 Macworld Editors'  
Choice Award



1992 MacUser Editors'  
Choice Finalist



1991 MacUser Editors'  
Choice Honorable Mention

## Product Description:

Color It! is a fully-featured 32-bit image editing program with sophisticated paint tools that is easy to use. Work with existing images and photographs, scan in new ones, or create original works of art from scratch. Easily manipulate and blend images in ways limited only by your imagination!

## New in Version 3.2:

- ★ Open and save in JPEG file format
- ★ Open and save in GIF file format, including transparent & interlaced modes
- ★ Open and save in TIFF LZW-compressed file format
- ★ Open Kodak PhotoCD Image Pac file format
- ★ Bezier Pen path stroking with the Brush, Eraser, Pencil, Airbrush, Blur, Sharpen or Stamp tools
- ★ Copy & paste text from the Clipboard

## Key Features:

- Work with a Wide Variety of File Formats including GIF, JPEG, TIFF, PhotoCD and more
- Up to 16 Levels of Undo makes experimenting or correcting mistakes easy!
- Supports Photoshop-type Plug-in Filters such as Kai's Power Tools
- Scanner Plug-in Support (including Twain) so you can scan directly into Color It!
- Pressure-Sensitive Tablet Support adds a new level of creativity and control
- Low Memory Requirements: Runs in as little as 2 MB of RAM (3MB on PowerMacs)
- Dramatically Improve Images with Levels, Curves, Unsharp Masking and Auto Contrast
- Create Vivid Gradient Blends containing up to 16 colors
- Create Your Own Tool Sets load a palette with multiple copies of tools, such as brushes, with different sizes, shapes and opacities
- Paint with Patterns and Textures as easily as solid colors. Create and edit your own patterns, too!
- Easy, One-step Extrude and Drop Shadow Filters add 3-dimensional effects or realistic soft-edged shadows to type or selections
- Anti-aliasing for soft edges and smooth blends
- Virtual Memory System lets you open multiple images or images larger than available RAM memory
- Advanced 8-bit Masking lets you choose the areas for paint, paste or filter operations. Separate Document Masks don't swell the main file size
- Kernel Brush Tool applies convolution filter effects with any of 24 brushes
- CMYK Four-Color Separations for process color printing
- CD-ROM Version with 196-page Printed Manual with 50-page tutorial
- 30-Day Money Back Guarantee

## Tools:

- Magnify with variable magnification views (up to 32x enlarged or reduced)
- Eye Dropper to select colors at the cursor position
- Flexible Magic Wand and Lasso tools to vary selections
- Eleven standard Shape Selections plus Custom Shape Selection
- Scissors and Zap tools to remove unwanted portions of selections
- Crop tool
- 24 different Brush shapes, with variable size, opacity, spacing and fade controls
- Stamp tool with several cloning options
- Gradient tool with customizable gradients containing up to 16 blends
- Air Brush tool with adjustable flow and repeat rates
- Smudge tool
- Bezier tool for selections or pen/brush outlines with smooth curves
- Sharpen and Blur tools
- Lighten and Darken tools
- Kernel tool applies convolution filters with brush settings
- Text tool with anti-aliasing works with Clipboard text
- Eraser & Pencil tools
- Pointer, Mover, Line and Paint Bucket tools

## Flexible Floating Palettes:

- Edit and save customized Tools Palettes (arrange and duplicate tools as you wish!)
- Colors Palette combines color wheel, sliders, customizable color set grids, scratch pad and pattern fills in one palette to save screen space
- Patterns can be created, edited, saved and used as fills or paint for any brush
- Paint Controls Palette controls paint, paste and filter operations and permits variable blending with original image and selection by color ranges
- Mouse Coordinates Palette permits precise measurements and positioning

## Image Adjustment:

- Levels adjustment with Histogram for composite and individual RGB channels
- Curves adjustment for brightness, contrast, gamma and posterize on composite and individual RGB channels
- Auto Contrast for one-step image improvement
- Brightness/Contrast
- Lighten/Darken
- Image effects such as Flip, Rotate, Stretch/Shrink, Skew, Perspective and Distort
- Invert

## Filters:

- Support for Photoshop™-type plug-ins; supports third party filters such as Kai's Power Tools™, Alien Skin Black Box, Andromeda, Adobe Gallery Effects and others
- Live filter previews
- Unsharp Masking
- Create and edit Custom Convolution filters
- Variable intensity Blur
- Variable Add Noise and Despeckle
- Equalize
- Posterize
- Threshold
- Solarize
- Mosaic
- De-Interlace
- NTSC Video Safe
- Minimum and Maximum

## File Formats:

Color It! opens and saves many common file formats:

	Open	Save
TIFF (including LZW-compressed)	✓	✓
PICT	✓	✓
GIF (incl. transparent & interlaced)	✓	✓
JPEG	✓	✓
Kodak PhotoCD Image Pac	✓	–
Photoshop 2.0 & 2.5	✓	✓
Photoshop 3.0	(Some)	–
PostScript	✓	✓
StartUpScreen	✓	✓
Paint	✓	✓
Photone Prepress	✓	✓
Scitex CT	✓	✓
QuickTime PICT	✓	✓

## System Requirements:

Color It! 3.2 requires any color-capable Macintosh (68020 processor or greater) with 2MB of RAM (3MB RAM for the PowerMac version) and a hard drive, System 7.0 or greater.



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