

MacCubeView 1.5.0

Daniel W. Rickey
#22-550 Platt's Lane
London, Ontario
CANADA N6G 3A8
drickey@irus.rrri.uwo.ca

Description

MacCubeView is designed to display a texture map image of three-dimensional (3-D) data. In this release, three simple ray-tracing techniques have been added. The data in mind is typically generated by medical imaging techniques such as CT, MRI, and nuclear medicine. Some geophysics techniques also produce suitable 3-D image data.

Hardware Requirements

MacCubeView will probably run on any Colour Macintosh Computer that is running System 7 or newer. The software will be at its best when used with a large eight-bit colour monitor. The Macintosh should have at least eight megabytes of memory installed. It will not run on a Mac Plus, SE, Classic, etc. Two versions of the programme are supplied - one for machines with a FPU, the other is for machines without a FPU, such the LC475 and Quadra 605.