SP Channel

This function may be used later to allow direct access to the speech channel by other externals. Do not use this function unless you received directions from the author on how to implement it.
If you know of externals using the Speech Manager or want direct access to the speech channel for some other reason please contact me to investigate the possibilities to use the same speech channel for both externals. This could save memory and would enable the 4D designer to use Speech Pack together with other externals.