

SP Voice code (reference; line; phoneme; flags) -> err

reference	integer	specifys the channel you want to close. Use the reference number obtained from the SP Open Voice function.
line	string (255)	is a string (max. length 255) which contains the text you want to convert. It can also contain a reference to a "STR#" resource.
phoneme	string (255)	returns the text passed in the "line" parameter as phoneme code.
flags	integer	which indicates if the embedded speech commands should be included automatically. 0 phoneme code without embedded commands 1 phoneme code with embedded commands (other values may be defined with later versions of Speech Pack, but the currently defined set will always be compatible)
err	integer	returns the error which occurred. A value of zero indicates no error occurred. See below for a list of possible errors.

Converts the string you pass using the speech synthesizer of the speech channel you specify into raw phoneme code.

Since the "phoneme" parameter will contain up to four times more characters than you put into the "line" parameter you can't pass the maximum number of characters in the "line" parameter. Converting and storing the string beforehand saves memory and time when you use the phoneme code later with SP Voice String or SP Speak String. When the phoneme parameter contains the embedded speech commands you can pass it directly to these two functions.

If you create your own dictionary of words and their correct phoneme equivalent, email them to me and perhaps I can add them to the dictionary resource.

Example:

```
`the string you want to say at startup:
$line := "Welcome to the Speech Manager"

`convert it to phoneme code:
$err := SP Voice code ($speechref;$line;$phoneme,1)

`$phoneme now contains (American English):
`"[[[inpt PHON]]_w1EHkUXm~t2UH~D2UX_sp1IYC_
  m1AEEnAXJ2AXr[[[inpt TEXT]]]"

`store it in your prefs file for use at the next startup
`if an error occurred just store the normal line
If ($err = 0)
  [Prefs]welcome := $phoneme
Else
  [Prefs]welcome := $line
End If

`and later:
$err := SP Voice String ($speechref;[Prefs]welcome)
```

Possible errors:

- 0 No Error
- 4 Speech Pack can not be used (Speech Mgr not available)
- 50 Parameter error (inside external, not necessarily the parameters you pass)
- 108 Not enough memory to load voice into memory
- 109 Internal handle contains nil value

- 111 Tried to dispose an already disposed non-relocatable block
- 192 String resource not found or empty
- 231 Feature not implemented on synthesizer
- 243 Output buffer is too small to hold result  
(the "line" parameter holds too many characters)
- 3000 Invalid SpeechChannel parameter, probably invalid reference  
number