



### **janSQL**

TjanSQL is a single user relational Database engine implemented as a Delphi object using plain text files with semi-colon separated data for data storage. Supported SQL: SELECT (with table joins, field aliases and calculated), UPDATE, INSERT (values and sub-select), DELETE, CREATE TABLE, DROP TABLE, ALTER TABLE, CONNECT TO, COMMIT, WHERE (rich bracketed expression), IN (list or sub query), GROUP BY, HAVING, ORDER BY (ASC, DESC), nested sub queries, statistics (COUNT, SUM, AVG, MAX, MIN), operators (+, -, \*, /, and, or, >, >=, <, <=, =, <>, Like), functions (UPPER, LOWER, TRIM, LEFT, MID, RIGHT, LEN, FIX, SOUNDEX, SQR, SQRT). High performance: complete in-memory handling of tables and recordsets; semi-compiled expressions. Released under MOZILLA PUBLIC LICENSE Version 1.1. NEW FEATURES: fixed memory leak, calculated fields (in select and update statements), field aliases, table aliases, join "unlimited" tables, stdDev aggregate function, ASSIGN TO for named temporary tables, SAVE TABLE for persisting recordsets, INSERT INTO, ISO 8601 dates, numerous extra functions.

### **Intended use**

janSQL is intended for single-user desktop application where you want to access and update data using SQL without having to deploy the Borland Database engine or the Microsoft Data Access Components. janSQL is not intended to be used with the Delphi data access components. The included demo shows that it is very easy to create a user interface for janSQL, displaying data in a TStringGrid.

### **Motivation**

When developing my PascalServer (a virtual web server that can serve Pascal Script pages to Dave Baldwin's THTMLViewer) I needed a fast and simple to use database engine that could be compiled into PascalServer. Although there are some good freeware Delphi database components (both for in-memory tables and for handling dbf files), I could not find a freeware component that would allow me to work with SQL (including joining of tables). So I started writing my own SQL DBMS.

### **License**

janSQL is released under the MOZILLA PUBLIC LICENSE Version 1.1.

janSQK makes use of the mwStringHashList component created by Martin Martin Waldenburg (Martin.Waldenburg@T-Online.de). The source code of mwStringHashList is included. mwStringHashList was also released under MPL version 1.1.

This means that you are allowed to include janSQL in your freeware and commercial projects as long as you distribute the janSQL source code with your product and as long as you leave the MPL statements in the body of the source code intact and clearly indicate any modifications that you made.



## **New**

janSQL was originally released on 24-Mar-2002 as version 1.0.

### **version 1.1 of 25-Mar-2002**

- closed memory leaks
- allow "unlimited" number of tables in a join
- allow calculated updates: set field=expression
- table aliases
- StdDev aggregate function
- RecordFields are true objects

**Updates**

janSQL is written by Jan Verhoeven with Delphi 5.

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**WebSite**

<http://jansfreeware.com>



## Get started

### Get started

If you are new to SQL (Structured Query Language) then you should first learn about SQL (either by reading a good book about it or by visiting an on-line tutorial e.g. <http://www.w3schools.com>).

### janSQLDemo

Run this simple demo program that allows you to execute SQL statements and see the result of **SELECT** statements.

### Connect

Before you can access data you must connect to a database. In janSQL a database is a folder. Using the CONNECT TO statement you can connect to a database. Just click the **Execute** button to execute the statement(s) in the SQL editor. When everything goes right you will see **OK** in the **message** box next to the Execute button.

### Commit

Nothing is saved to disk until you issue the COMMIT statement. Not only does this make janSQL very fast but it also allows you to play with it without altering any disk based data.

### Select

Enter the following simple select statement in the editor and click **Execute**:

```
select * from users
```

In the table grid you will see all records from the **users** table, with the field names displayed in the header of the grid.

### More SQL

For other SQL instruction see the SQL Syntax chapter where all supported SQL statements are explained.

### Multiple SQL statements

You can enter multiple, semi-colon ; seperated, SQL statements in the SQL editor. Upon clicking **Execute** each statement will be processed on turn.



## Retrieving data

### Retrieving data

When you use janSQL in your own programs you obviously want to retrieve the data from a resulting recordset. Below you see the complete source code of janSQLDemo.

```
unit janSQLDemoU;

interface

uses
  Windows, Messages, SysUtils, Classes, Graphics, Controls, Forms, Dialogs,
  FileCtrl, Grids, ExtCtrls, ComCtrls, ToolWin, Menus, janSQL, StdCtrls, Buttons;

type
  TjanSQLDemoF = class(TForm)
    MainMenu1: TMainMenu;
    ToolBar1: TToolBar;
    StatusBar1: TStatusBar;
    Panel1: TPanel;
    Splitter1: TSplitter;
    viewgrid: TStringGrid;
    sqlmemo: TMemo;
    cmdExecute: TSpeedButton;
    edmessage: TEdit;
    Insert1: TMenuItem;
    ApplicationFolder1: TMenuItem;
    SelectedFolder1: TMenuItem;
    Help1: TMenuItem;
    Contents1: TMenuItem;
    procedure FormCreate(Sender: TObject);
    procedure cmdExecuteClick(Sender: TObject);
    procedure ApplicationFolder1Click(Sender: TObject);
    procedure SelectedFolder1Click(Sender: TObject);
    procedure Contents1Click(Sender: TObject);
    procedure FormDestroy(Sender: TObject);
  private
    procedure showresults(resultset:integer);
    Private declarations
  public
    Public declarations
  end;

var
  janSQLDemoF: TjanSQLDemoF;
  appldir:string;
  db:TjanSQL;

implementation

{$R *.DFM}

procedure TjanSQLDemoF.FormCreate(Sender: TObject);
begin
  appldir:=extractfiledir(application.exename);
  db:=TjanSQL.create;
  sqlmemo.Text:='connect to '''+appldir+''';
end;
```

```

procedure TjanSQLDemoF.cmdExecuteClick(Sender: TObject);
var
    sqlresult:integer;
    sqltext:string;
begin
    sqltext:=sqlmemo.text;
    sqlresult:=db.SQLDirect(sqltext);
    if sqlresult<>0 then begin
        edmessage.Text:='OK';
        sqlmemo.text:='';
        if sqlresult>0 then begin
            showresults(sqlresult);
            db.ReleaseRecordset(sqlresult);
        end;
    end
    else
        edmessage.Text:=db.Error;
        sqlmemo.SetFocus;
    end;

procedure TjanSQLDemoF.showresults(resultset:integer);
var
    r1:integer;
    i,arow,acol,c,rc,fc:integer;
begin
    r1:=resultset;
    rc:=db.RecordSets[r1].recordcount;
    if rc=0 then exit;
    fc:=db.RecordSets[r1].fieldcount;
    if fc=0 then exit;
    viewgrid.RowCount:=rc+1;
    viewgrid.ColCount:=fc;
    for i:=0 to fc-1 do
        viewgrid.Cells[i,0]:=db.recordsets[r1].FieldNames[i];
    for arow:=0 to rc-1 do
        for acol:=0 to fc-1 do
            viewgrid.cells[acol,arow+1]:=db.RecordSets[r1].records[arow].fields[acol];
    end;

procedure TjanSQLDemoF.ApplicationFolder1Click(Sender: TObject);
begin
    sqlmemo.SelText:=appldir;
end;

procedure TjanSQLDemoF.SelectedFolder1Click(Sender: TObject);
var
    adir:string;
begin
    if not selectdirectory('Select Catalog Folder to insert','',adir) then exit;
    sqlmemo.SelText:=adir;
end;

procedure TjanSQLDemoF.Contents1Click(Sender: TObject);
begin
    application.HelpFile:=appldir+'.hlp';
    application.HelpJump('janSQL');
end;

procedure TjanSQLDemoF.FormDestroy(Sender: TObject);
begin

```

```
    db.free;  
end;  
  
end.
```

We use the **SQLDirect** method of a TjanSQL instance (in this case **db**) and retrieve an sqlresult. When **SQLDirect** returns **0** this means an error has occurred. We retrieve the error string with **db.Error** and display it in the message box. When the returned value is **>0** then a resulting recordset is returned. The return value is the (1-based) index of the recordset. Next we use **showresults(sqlresult)** to display the results in a TStringGrid.

This is really all the code you need. Instead of putting the values in a TStringGrid you could also put them in an array for further manipulation, or insert them in a html template for display in a web browser.



## Performance

### Performance

You will notice that TjanSQL is fast because all processing is done in-memory. Although not intended for use with huge tables, 1000 records are no problem.

As memory is becoming cheaper and computers becoming faster, you will be able to process your data even better and faster in the future.





## Data Formats

### Data Formats

janSQL uses the point as decimal separator:

123.45 is a valid number. 123,45 is not.



## Extending janSQL

### Extending janSQL

Within the conditions of the MOZILLA PUBLIC LICENSE Version 1.1. you are allowed to modify and extend janSQL.

### Adding new functions

Proceed as follows to add a new function to janSQL.

Suppose we want to add the **Ceil** function:

Ceil rounds variables up toward positive infinity.

E.g.:

```
Ceil(-2.8) = -2
```

```
Ceil(2.8) = 3
```

```
Ceil(-1.0) = -1
```

- in janSQLTokenizer: add **toCeil** to TTokenOperator
- in janSQLTokenizer: add **ceil** to the **IsFunction** function

```
else if value='ceil' then begin
  FtokenKind:=tkOperator;
  FTokenOperator:=toCeil;
  FtokenLevel:=7;
  result:=true;
end
```

- in janSQLExpression2: add private procedure **procCeil** to TjanSQLExpression2

```
procedure TjanSQLExpression2.procCeil;
var
  v1:variant;
begin
  v1:=runpop;
  runpush(ceil(v1));
end;
```

- in janSQLExpression2: add case toCeil to the **runoperator** procedure:

```
toCeil:procCeil;
```

That is all.



## Data Exchange

### Data Exchange

When you have tables in other database formats, e.g. Access 2000 you can export them in delimited text format.

### Export from Access 2000

The included `programs.csv` file was exported from an (out of date) Access 2000 database:

- Open the Access database
- Select the table to export
- Select File Export - Save as Type=text
- Select Save as delimited - Next
- Select Semi-colon delimiter; include field names on first row; text qualifier: {none}.
- Enter filename when prompted and save with .txt extension



## File Format

### File Format

janSQL works with plain text files that have the **.txt** extension (to allow for quick opening in e.g. Notepad) and where data is separated by semi-colons. The first row of the file contains the field names.

The file format was chosen for easy export from [Microsoft Access](#)

No quotes are used around text fields. You can not use the semi-colon character in data fields as it is used as the field separator.



## Handling dates

### Handling dates

Unlike most other database engines that have strong data typing, there are no data types in janSQL. Everything is stored as a string and in calculations converted ad-hoc to a number when applicable in the context.

To handle dates you must store them as a string in the ISO 8601 format:

```
YYYY-MM-DD  
YYYY-MM-DDThh:mm:ss
```

A 4-digit year, followed by the 2-digit month number followed by the 2-digit day number. In your WHERE clauses you can then compare these string dates with each other. E.g. **1953-11-16** will be less than **2002-03-26**.

```
SELECT * FROM users WHERE birthday>'1980-01-01'
```

Also the **ORDER BY** clause will produce correct results.

### Handling times

In janSQL you store dates and times in separate fields. This is a good idea for any DMBS that you use. It makes many queries so much easier and clearer.

In janSQL you store times as a string in the **hh:mm:ss** format:

A 2 digit hour followed by a 2 digit minute value, followed by a 2-digit second value. Times are from '00:00:00' to '23:59:59'



## Demo Introduction

### Demo Introduction

janSQLDemo was written to demonstrate the use of janSQL. It is a very simple program that allows you to enter and execute SQL statements, provides any error feedback, and will show the result of **SELECT** queries in a stringgrid.

### Connect to the database

The very first statement you must execute is the **CONNECT TO** statement. Just press the **F9** key when you have started janSQLDemo.

### Experiment

Unless you issue the **COMMIT** statement, all processing is done in-memory. This makes janSQL and the demo in particular, ideal for experimenting with SQL. An exception are the **CREATE TABLE** and the **DROP TABLE** statement, which are executed immediately.

### Examples

janSQLDemo comes with a series of testing examples stored in the **samples.txt** file. You can add your own samples following the same format as the current samples. The sample title should be placed on a separate line between square brackets.

```
[order by]
SELECT *
FROM users
ORDER BY #userid ASC, productid DESC
```

Sample titles will be automatically added to the **Samples** menu.

### Hints

The result of a **SELECT** statement is displayed in the stringgrid. You will notice that when you move over a cell, the complete text of the cell is displayed as a hint. You can use the technique that I used in your own programs.

### Loading and Saving

janSQL allows you to execute a batch of SQL statements separated by a semicolon. Using the Load and Save menu options you can load and save **.sql** files that contain multiple SQL statements.



## **Component introduction**

### **Component introduction**

TjanSQL is a delphi freeware component with source code released under the MOZILLA PUBLIC LICENSE Version 1.1. In fact TjanSQL is not a component but derived from TObject.



## Installation

### Installation

Please the supplied source files in any folder (e.g. `components\jansoft\janSQL`) and include the folder in the Delphi library path.

- `janSQL.pas`
- `janSQLExpression2.pas`
- `janSQLTokenizer.pas`
- `janSQLStrings.pas`
- `mwStringHashList.pas`

Then you create the component as described in [TjanSQL creation](#)





## **janSQLStrings**

A small unit with usefull string routines.



## TjanSQL overview

### TjanSQL overview

TjanSQL was designed for ease of use. With just a few methods you can manage a database and display selected data:

```
function SQLDirect(value:string):integer;
function ReleaseRecordset(arecordset:integer):boolean;
function Error:string;
property RecordSets[index:integer]:TjanRecordSet read getrecordset;
property RecordSetCount:integer read getRecordSetCount;
```

### SQLDirect

Will process a **value** that consists of one or more semi-colon ; seperated SQL statements and returns 0 in case of failure, -1 in case of valid execution with no resultset, and the number of the result **recordset** in case of a **SELECT** statement.

### Recordsets

Read-only property to retrieve a reference to a recordset. In janSQL all collection (records, fields) are 0 based, except for the **recordsets** collection which is 1-based. In case of a select statement SQLDirect will return the **index** of the generated result set.

See [Retrieving data](#) for example code.

### ReleaseRecordset

Allows you to release a recordset given the 1-based index of the recordset. You will normally use this after a **SELECT** resultset has been processed. Returns false in case of failure and true when the recordset was deleted.

### RecordSetCount

Returns the number of recordsets. Can be used together with the **RecordSets** property and the **ReleaseRecordset** method to clear all recordsets.

### Notes

TjanSQL and all helper components clean-up any resources they use automatically when freed.



## TjanSQL creation

### TjanSQL creation

You do not place TjanSQL on the component palette but create it in e.g. the **FormCreate** event of your form, and **free** it in the **FormDestroy** event of the form. Include **janSQL** in the **uses** clause of the interface part of the form.

```
var
  janSQLDemoF: TjanSQLDemoF;
  appldir:string;
  thefile:string;
  db:TjanSQL;

procedure TjanSQLDemoF.FormCreate(Sender: TObject);
begin
  db:=TjanSQL.create;
end;

procedure TjanSQLDemoF.FormDestroy(Sender: TObject);
begin
  db.free;
end;
```



## TjanRecordSet Overview

TjanRecordSet Overview



# TjanRecord Overview

TjanRecord Overview



## TjanRecordSetList Overview

TjanRecordSetList Overview



## TjanRecordList Overview

TjanRecordList Overview



## TjanSQLExpression2 Overview

### TjanSQLExpression2 Overview

This expression evaluator semi-compiles the **expression** that you assign, allowing for very fast **evaluation**.

This component was derived from several other evaluators I wrote in the past. It includes InFix to PostFix conversion. It is tailored for use with TjanSQL, but can be modified for general purpose use.

The evaluator uses only a single data type: **variant**, and uses a stack for calculations.

When you assign an expression it is tokenized using the **TjanSQLTokenizer** tokenizer.





## SQL introduction

### SQL introduction

janSQL supports only a subset of standard SQL but the supported statements are sufficient for single-user desktop application.

### table updates

janSQL loads tables automatically into memory when needed by a query. Any changes to tables are performed in memory. Tables are saved to disk when you use the **COMMIT** statement. The only exceptions to this are the **CREATE TABLE** statement, where the new table is saved to disk immediately and the **DROP TABLE** statement, where the table is immediately deleted from both memory and disk.

### Indexes

janSQL does not use indexes. You will find that for single-user desktop applications running in memory there is no urgent need for indexes.

### Case sensitivity

janSQL is case-insensitive for its keywords: you can use both **SELECT** and **select**.

### Non-standard

janSQL has several non-standard SQL statements for manipulation of recordsets.

- ASSIGN TO
- SAVE TABLE
- RELEASE TABLE

### Compound Queries

By using the non-standard ASSIGN TO statement you can store the result of a select query as a named variable that can be used in subsequent queries.



### **CONNECT TO**

Connects to a database. In janSQL a database is a folder. Tables are stored in this folder as ; delimited text files with the .csv extension.

Syntax:

```
CONNECT TO 'absolute-folder-path'
```

Example:

```
connect to 'G:'
```

### **Notes**

This is always the first statement that you use with janSQL. All other SQL statements require that the engine knows which folder to use.



## **COMMIT**

Allows you to save modified in-memory tables to disk.

Syntax:

```
COMMIT
```

In janSQL all data handling is done in-memory and nothing is saved to disk until you issue the **COMMIT** command.

Whenever you make a change to a table with **ALTER TABLE**, **UPDATE** or **DELETE**, the change flag of the recordset is set. Only recordsets that have the change flag set will be saved. The change flag is reset after saving.

Only persistent recordsets are saved. A persistent recordset is a table loaded from disk.



## CREATE TABLE

### CREATE TABLE

Creates a new table in the current catalog.

Syntax:

```
CREATE TABLE tablename (field1,[fieldN])
```

Example:

```
CREATE TABLE users (userid,username,accountname, accountpassword)
```

### Notes

janSQL does not use fieldtypes. Everything is stored as text. Internally janSQL treats all data as variants. This means that in your SQL queries you can use fields pretty much the way you want to.



## **DROP TABLE**

### **DROP TABLE**

Drops a table from the database.

Syntax:

```
DROP TABLE tablename
```

Syntax:

```
DROP TABLE users
```

### **Notes**

Use with care.



## INSERT INTO

### INSERT INTO

Allows you to insert data in a table, either row by row or from a recordset resulting from a SELECT.

Syntax:

```
INSERT INTO tablename [(column1[,column]) ] VALUES (field1[,fieldN])  
INSERT INTO tablename selectstatement
```

Example:

```
INSERT INTO users VALUES (600,'user-600');  
INSERT INTO users (userid,username) VALUES (601,'user-601');  
  
INSERT INTO users SELECT * FROM users WHERE userid>400
```

### Notes

When you insert records using a sub select you must make sure that the output fields of the sub select match the fieldnames of **tablename**. Only values of matching field will be inserted.



## SELECT FROM

### SELECT FROM

Allows you to select data from one or two tables.

Syntax:

```
SELECT fieldlist FROM tablename
```

```
SELECT fieldlist FROM tablename WHERE condition
```

```
SELECT fieldlist FROM tablename1 [alias1], tablenameN [aliasN]
```

```
SELECT fieldlist FROM tablename1 [alias1], tablenameN [aliasN] WHERE condition
```

**fieldlist** can be **\*** for selecting all fields or **field1[,fieldN]**

**field:** fieldname [AS fieldalias]

**condition** see the WHERE topic.

### Notes

When you join two or more tables you must use fully qualified field names: **tablename.fieldname** in the **WHERE** clause. Both table names and field names can be aliased.

```
SELECT u.userid as mio, u.username as ma, p.productname as muu
FROM users u,products p
WHERE u.productid=p.productid
```

Using a table alias can save you typing.

```
select products.productname as product,count(users.userid) as quantity
from users,products
where users.productid=products.productid
group by product
having quantity>10
order by product desc
```

The example above shows you that in the **WHERE** clause you refer to source tables (e.g. products.productid) where as in the **GROUP BY**, **HAVING** and **ORDER BY** clause, you refer to the result table.

Always use an aliased field name when using an aggregate function:

```
count(users.userid) as quantity
```



## WHERE

The WHERE clause can be used together with the **SELECT**, **UPDATE** and **DELETE** clauses.

Syntax:

```
WHERE condition
```

### condition

The condition is an expression that must evaluate to a boolean **true** or **false**. The following operators are allowed:

#### Arithmetic

+ - \* / ( )

#### Logic

and or

#### comparison

< <= = > >=

#### string constants

e.g. 'Jan Verhoeven'

#### numeric constants

e.g. 12.45

#### fieldnames

e.g. userid, users.userid

#### IN

e.g.

```
userid IN (300,401,402)
username IN ('Verhoeven','Smith')
```

#### Like

e.g.

```
username Like '%Verhoeven'
```

You can use the **%** character to match any series of characters:

```
'%Verhoeven' will match Verhoeven at the end of username
'Verhoeven%' will match Verhoeven at the beginning of username
'%Verhoeven%' will match Verhoeven anywhere in username
```

### Sub queries

You can use a subquery after the **IN** clause. Only non-correlated sub queries are allowed at the moment. A sub query must select a single field from a table. A sub query is executed at parsing time and returns a comma separated list of values that replaces the query text in the IN clause. A sub query **must** be enclosed by brackets.

Example:

```
select * from users where productid in (select product id from products where
productname like 'Ico%')
```



**Notes**

When using a SELECT with a join between 2 tables you must use fully qualified names (**tablename.fieldname** in every part of the query. In all other cases you must use the short form **fieldname** without the tablename.



## UPDATE

Allows you to update existing data.

Syntax:

```
UPDATE tablename SET updatelist [WHERE condition]
```

**updatelist**

field1=value1[,fieldN=valueN]

**condition** see WHERE for the optional **condition**



## DELETE FROM

### DELETE FROM

Allows you to delete data.

Syntax:

```
DELETE FROM tablename WHERE condition
```

**condition** see WHERE clause for the condition.



## ALTER TABLE

### ALTER TABLE

Allows you to alter the structure of a table.

Syntax:

```
ALTER TABLE ADD COLUMN columnname  
ALTER TABLE DROP COLUMN columnname
```

You can only add or drop one column at the time.



## GROUP BY

### GROUP BY

Allows you to group data according grouping fields.

Syntax:

```
group by fieldlist
```

**fieldlist** is a comma seperated list of one or more fields that you want to grouping to be applied.

Example:

```
select count(userid), username, productid
from users
group by productid
order by productid
```

### Aggregate functions

You can apply the **count**, **sum**, **avg**, **max**, **min**, **stddev** function to an input field. When you use these functions without a **GROUP BY** clause, the resultset will contain only one row.



## HAVING

Allows you to filter a recordset resulting from a GROUP BY clause.

### Syntax:

```
HAVING expression
```

### Example:

```
select count(userid), username, productid
from users
group by productid
having userid>10
order by productid
```

### Notes

Experienced SQL users will notice that janSQL uses a non-standard syntax in the **HAVING** clause. Instead of the standard **having count(userid)>10**, in janSQL you just use the name of the base table field, in this case **userid**.

You should be aware of the difference between the **WHERE** clause and the **HAVING** clause. The **WHERE** clause is applied to table(s) in the **FROM clause**. The **HAVING** is applied after filtering with **where** and grouping with **group by** have been applied. The same applies to the **ORDER BY** clause which is also applied to the final result set.



## ORDER BY

Allows you to sort the resulting recordsets.

Syntax:

```
ORDER BY orderlist
```

Example:

```
select * from users order by #userid asc, productid desc
```

**orderlist** is a comma separated list of one or more order by components

```
component1[,componentN]
```

**ordercomponent:**

```
[#]fieldname [ASC|DESC]
```

By placing the optional **#** before a fieldname it will be treated as a numeric field in the sort. Remember that in janSQL all data is stored as text.

After the fieldname you can optionally put **ASC** for an ascending sort, or **DESC** for a descending sort. When you omit the sort direction the default ascending sort order is used.



## ASSIGN TO

### ASSIGN TO

Allows you to assign the result of a SELECT statement to a named recordset that can be referred to in subsequent statements. This is a **non-standard** SQL statement. **ASSIGN TO** is like a variable assignment. You can create very complex compound queries with **ASSIGN TO**.

Syntax:

```
ASSIGN TO tablename selectstatement
```

Example:

```
ASSIGN TO mis SELECT userid, username FROM users
```

If **tablename** already exists in the catalog then an error occurs.

When **tablename** does not exist in the catalog but was already assigned to then the existing recordset is overwritten.

### Notes

Make sure that you use output field alias names when you **ASSIGN TO** using a **SELECT** with joined tables.

janSQL always creates a new recordset when you execute a **SELECT** statement. The janSQLDemo program will release this recordset after the resultset is displayed. When you execute the **ASSIGN TO** the given name will be assigned to the new recordset and the recordset itself will not be released until you use RELEASE TABLE.





## RELEASE TABLE

### RELEASE TABLE

Allows you to release any open table from memory, including intermediate tables created with **ASIGN TO**. This is a **non-standard** SQL statement.

Syntax:

```
RELEASE TABLE tablename
```

Example:

```
ASSIGN TO mis SELECT * FROM users  
RELEASE TABLE mis
```



## SAVE TABLE

### SAVE TABLE

Allows you to save any open table, including intermediate tables, to a file. This is a **non-standard** SQL statement.

Syntax:

```
SAVE TABLE tablename
```

When **tablename** is not open, an error occurs. When you save an intermediate table (created with ASSIGN TO), the intermediate table becomes a persistent table that is also saved with the **COMMIT** statement.

Example:

```
ASSIGN TO mis SELECT * FROM users  
SAVE TABLE mis
```

### Notes

Once you have saved an intermediate table with **TABLE SAVE** you can not **ASSIGN TO** anymore.



## Functions

### Functions

In janSQL you can use functions wherever you can use an expression to be calculated (Calculated output fields, WHERE clause, HAVING clause).

Use extra brackets around function parameters when you have a function with more than one parameter:

```
SELECT trunc((userid/7),2) as foo FROM users
```

and **not**:

```
SELECT trunc(userid/7,2) as foo FROM users
```

### Conversion

**fix(expression,precision)**

Returns the string presentation of (numeric) expression with **precision** number of decimals.

```
select fix((userid/7), 2) as bobo from users order by bobo
```

You can also use **TRUNC** i.s.o. **FIX**.

**asnumber(expression)**

Returns (number or string) expression as number. If expression is not a valid floating point number then the function returns 0.



## FORMAT function

### FORMAT function

Formats a integer or floating point value to a string in a way specified by a format string.

Syntax:

```
format (value, formatstring)
```

Example:

```
update users set userid=format(userid,'%0.8d')
```

Format strings have the following form:

```
[literalstring]"%" [width] ["." prec] type
```

- An optional literal string that is copied to the output
- An optional width specifier, [width]
- An optional precision specifier, ["." prec]
- The conversion type character, type

The following table summarizes the possible values for type:

#### **d**

Decimal. The argument must be an integer value. The value is converted to a string of decimal digits. If the format string contains a precision specifier, it indicates that the resulting string must contain at least the specified number of digits; if the value has less digits, the resulting string is left-padded with zeros.

#### **u**

Unsigned decimal. Similar to 'd' but no sign is output.

#### **e**

Scientific. The argument must be a floating-point value. The value is converted to a string of the form "- d.ddd...E+ddd". The resulting string starts with a minus sign if the number is negative. One digit always precedes the decimal point. The total number of digits in the resulting string (including the one before the decimal point) is given by the precision specifier in the format string—a default precision of 15 is assumed if no precision specifier is present. The "E" exponent character in the resulting string is always followed by a plus or minus sign and at least three digits.

#### **f**

Fixed. The argument must be a floating-point value. The value is converted to a string of the form "-ddd.ddd...". The resulting string starts with a minus sign if the number is negative. The number of digits after the decimal point is given by the precision specifier in the format string—a default of 2 decimal digits is assumed if no precision specifier is present.

#### **g**

General. The argument must be a floating-point value. The value is converted to the shortest possible decimal string using fixed or scientific format. The number of significant digits in the resulting string is given by the precision specifier in the format string—a default precision of 15 is assumed if no precision specifier is present. Trailing zeros are removed from the resulting string, and a decimal point appears only if necessary. The resulting string uses fixed point format if the number of digits to the left of the decimal point in the value is less than or equal to the specified precision, and if the value is greater than or equal to 0.00001. Otherwise the resulting string uses scientific format.

#### **n**

Number. The argument must be a floating-point value. The value is converted to a string of the form "- d,ddd,ddd.ddd...". The "n" format corresponds to the "f" format, except that the resulting string contains thousand separators.

**m**

Money. The argument must be a floating-point value. The value is converted to a string that represents a currency amount. The conversion is controlled by the CurrencyString, CurrencyFormat, NegCurrFormat, ThousandSeparator, DecimalSeparator, and CurrencyDecimals global variables, all of which are initialized from the Currency Format in the International section of the Windows Control Panel. If the format string contains a precision specifier, it overrides the value given by the CurrencyDecimals global variable.

**s**

String. The argument must be a string value. The string is inserted in place of the format specifier. The precision specifier, if present in the format string, specifies the maximum length of the resulting string. If the argument is a string that is longer than this maximum, the string is truncated.

**x**

Hexadecimal. The argument must be an integer value. The value is converted to a string of hexadecimal digits. If the format string contains a precision specifier, it indicates that the resulting string must contain at least the specified number of digits; if the value has fewer digits, the resulting string is left-padded with zeros.



## Date functions

### Date functions

Several date functions make working with date strings easier.

#### YEAR

Extracts the integer year part of a `yyyy-mm-dd` date string.

#### MONTH

Extracts the integer month part of a `yyyy-mm-dd` date string.

#### DAY

Extracts the integer day part of a `yyyy-mm-dd` date string.

#### WEEKNUMBER

Returns the integer weeknumber of a `yyyy-mm-dd` date string.

#### EASTER

Returns the easter `yyyy-mm-dd` date string of a given integer year.

#### DATEADD

Adds a given number of time intervals to a given data and returns the resulting data as a `yyyy-mm-dd` data string.

Syntax:

```
DATEADD(interval,number,datestring)
```

**Interval** can be: 'd' (day), 'm' (month), 'y' (year), 'w' (week), 'q' (quarter).

**Number** must be an integer number.

**datestring** must be in the `yyyy-mm-dd` format.



## String Functions

### String Functions

janSQL comes with a range of functions that work on strings.

#### **soundex(expression)**

Calculates the soundex value of (string) expression. Only usefull with english terms.

#### **lower(expression)**

Converts (string) expression to lower case.

#### **upper(expression)**

Converts (string) expression to upper case.

#### **trim(expression)**

Trims (string) expression from leading and trailing spaces.

#### **left(expression,count)**

Returns the first **count** characters of **expression**

#### **right(expression,count)**

Returns the last **count** characters of **expression**

#### **mid(expression,from,count)**

Returns **count** characters of **expression** starting at **from**.

#### **length(expression)**

Returns the length of (string) expression. Can be used to e.g. select fields that exceed a given length.

#### **replace(source,oldpattern,newpattern)**

Replaces oldpattern with new pattern in the source string. Is case-insensitive.

```
UPDATE users SET username=replace(username,'user-','foo-')
```

#### **substr\_after(source,substring)**

Returns the part of **source** that comes after **substring**. If **substring** is not found an empty string is returned.

#### **substr\_before(source,substring)**

Returns the part of **source** that comes before **substring**. If **substring** is not found an empty string is returned.



## Numeric Functions

### Numeric Functions

Numeric functions work on strings as if they were numbers. Although janSQL is based on strings you can still enter values like 1234, which can be treated like numbers.

### Numeric

#### `sqr(expression)`

Calculates the **square** of (numeric) expression.

#### `sqrt(expression)`

Calculates the **square root** of (numeric) expression.

#### `sin(expression)`

Calculates the **sin** of (numeric) expression.

#### `cos(expression)`

Calculates the **cos** of (numeric) expression.

#### `ceil(expression)`

Returns the lowest integer greater than or equal to (numeric) expression.

#### `floor(expression)`

Returns the the highest integer less than or equal to (numeric) expression.





