

X-Wing Collection

Um bei diesem Spiel einige Dinge zu vereinfachen, braucht man nur einen HEX-Editor (z.B. den 'HEX-Workshop', der auf der PC-Action CD 4/96 zu finden ist) nehmen.

Überall, wo ein Punktestand verändert werden kann ist der kleinste Wert 00, der größte FF (Beispiel : Training 'A-Wing', max. Punktestand bei FF FF FF FF).

Die Pilotendatei [name].plt in einem HEX-Editor :

00000000	00	00 ₁	00 ₂	05 ₃	FF ₄	FF	FF	FF	FF	FF	01 ₅	01 ₆	01 ₇	01 ₈	00	00
00000010	00	00 _{6b}	00	00	00	00	00	00	00	00	00	00	00	00	00	00
00000020	00	00	00	00	00	00	FF ₉	FF	FF	FF	FF ₁₀	FF	FF	FF	FF ₁₁	FF
00000030	FF	FF	FF ₁₂	FF	FF	FF	00	00	00	00	00	00	00	00	00	00
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00000080	00	00	00	00	00	00	00 ₁₃	08	08	08	00	00	00	00	00	00
00000090	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00 ₁₃	00
000000A0	FF ₁₄	FF	00	00	FF	FF	00	00	FF	FF	00	00	FF	FF	00	00
000000B0	FF	FF	00	00	FF	FF	00	00	00	00	00	00	00	00	00	00
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000000E0	FF ₁₅	FF	00	00	FF	FF	00	00	FF	FF	00	00	FF	FF	00	00
000000F0	FF	FF	00	00	FF	FF	00	00	00	00	00	00	00	00	00	00
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00000120	FF ₁₆	FF	00	00	FF	FF	00	00	FF	FF	00	00	FF	FF	00	00
00000130	FF	FF	00	00	FF	FF	00	00	00	00	00	00	00	00	00	00
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00000160	FF ₁₇	FF	00	00	FF	FF	00	00	FF	FF	00	00	FF	FF	00	00
00000170	FF	FF	00	00	FF	FF	00	00	00	00	00	00	00	00	00	00
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000001A0	FF ₁₈	FF	00	00	FF	FF	00	00	FF	FF	00	00	FF	FF	00	00
000001B0	FF	FF	00	00	FF	FF	00	00	00	00	00	00	00	00	00	00
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00000220	01 ₁₉	01	01	01	01	01	01	01	00	00	00	00	00	00	00	00
00000230	01 ₂₀	01	01	01	01	01	01	01	00	00	00	00	00	00	00	00
00000240	01 ₂₁	01	01	01	01	01	01	01	00	00	00	00	00	00	00	00
00000250	01 ₂₂	01	01	01	01	01	01	01	00	00	00	00	00	00	00	00
00000260	01 ₂₃	01	01	01	01	01	01	01	00	00	00	00	00	00	00	00

00000270	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
00000280	04 ₂₄	5A	0E	14	00	00	00	0E ₂₆	FF	00	00	00	00	00	00	00
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000002E0	03 ₂₅	03	03	03	03	00	00	0B	0B	0D	13	13	FF	FF	FF	FF
000002F0	0C	0C	0E	14	14	00	00	00	FF ₂₇	FF	00	00	FF	FF	00	00
00000300	FF	FF	00	00	FF	FF	00	00	FF	FF	00	00	FF	FF	00	00
00000310	FF	FF	00	00	FF	FF	00	00	FF	FF	00	00	FF	FF	00	00
00000320	FF	FF	00	00	FF	FF	00	00	00	00	00	00	00	00	00	00
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00000350	00	00	00	00	00	00	00	00	00	00	00	00	FF ₂₈	FF	00	00
00000360	FF	FF	00	00	FF	FF	00	00	FF	FF	00	00	FF	FF	00	00
00000370	FF	FF	00	00	FF	FF	00	00	FF	FF	00	00	FF	FF	00	00
00000380	FF	FF	00	00	FF	FF	00	00	FF	FF	00	00	00	00	00	00
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000003C0	FF ₂₉	FF	00	00	FF	FF	00	00	FF	FF	00	00	FF	FF	00	00
000003D0	FF	FF	00	00	FF	FF	00	00	FF	FF	00	00	FF	FF	00	00
000003E0	FF	FF	00	00	FF	FF	00	00	FF	FF	00	00	FF	FF	00	00
000003F0	FF	FF	00	00	FF	FF	00	00	00	00	00	00	00	00	00	00
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00000420	00	00	00	00	FF ₃₀	FF	00	00	FF	FF	00	00	FF	FF	00	00
00000430	FF	FF	00	00	FF	FF	00	00	00	00	00	00	FF	FF	00	00
00000440	FF	FF	00	00	00	00	00	00	FF	FF	00	00	FF	FF	00	00
00000450	FF	FF	00	00	FF	FF	00	00	00	00	00	00	FF	FF	00	00
00000460	FF	FF	00	00	FF	FF	00	00	FF	FF	00	00	FF	FF	00	00
00000470	00	00	00	00	FF	FF	00	00	FF	FF	00	00	FF	FF	00	00
00000480	FF	FF	00	00	00	00	00	00	FF ₃₁	FF	00	00	FF	FF	00	00
00000490	FF	FF	00	00	FF	FF	00	00	FF	FF	00	00	FF	FF	00	00
000004A0	FF	FF	00	00	FF	FF	00	00	FF	FF	00	00	FF	FF	00	00
000004B0	00	00	00	00	FF	FF	00	00	FF	FF	00	00	FF	FF	00	00
000004C0	00	00	00	00	FF	FF	00	00	FF	FF	00	00	FF	FF	00	00
000004D0	00	00	00	00	FF	FF	00	00	FF	FF	00	00	FF	FF	00	00
000004E0	00	00	00	00	FF	FF	00	00	00	00	00	00	00	00	00	00
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00000630	00	00	00	00	00	00	00	00	63 ₃₂	00	00	00	63 ₃₃	00	63 ₃₄	00
00000640	63 ₃₅	00	63 ₃₆	00	63 ₃₇	00	63 ₃₈	00	00	00	00	00	63 ₃₉	00	00	00
00000650	63 ₄₀	00	63 ₄₁	00	00	00	63 ₄₂	00	00	00	00	00	00	00	00	00
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00000690	00	00	00	00	00	00	FF ₄₃	FF	00	00	FF ₄₄	FF	00	00	00	00
000006A0	00	00	FF ₄₅	FF	FF ₄₆	FF	00	00	FF ₄₇	FF	00	00	00	00	00	00

Erklärung :

- 1 - Pilot auf Liste (00:ja ; 01:nein)
- 2 - Status des Piloten (00:Active ; 01:Captured ; 02:Killed)
- 3 - Dienstgrad (00-05 : Flugkadett - General)
- 4 - Punktestand 'Tour of Duty' (Rookie - Topace)
- 5 - Corellian Cross (00:nein ; 01:ja)
- 6 - Mantooine Medallion (00:nein ; 01:ja)
- 7 - Star of Alderaan (00:nein ; 01:ja)
- 8 - Shield of Yavin (00:nein ; 01:ja)
- 8b - Kalidor Crescent (01-06)
- 9 - Punktestand Training X-Wing
- 10 - Punktestand Training Y-Wing
- 11 - Punktestand Training A-Wing
- 12 - Punktestand Training B-Wing
- 13 - X-,B-,A-,Y-Wing Flight Badges
- 14 - Punktestand Historic Combat Mission 1-6 - X-Wing
- 15 - Punktestand Historic Combat Mission 1-6 - Y-Wing
- 16 - Punktestand Historic Combat Mission 1-6 - A-Wing
- 17 - Punktestand Historic Combat Mission 1-6 - B-Wing
- 18 - Punktestand Historic Combat Mission 1-6 - Bonus
- 19 - Vollendete His. Combat Missions 'X-Wing' 1-6 |
- 20 - Vollendete His. Combat Missions 'Y-Wing' 1-6 |
- 21 - Vollendete His. Combat Missions 'A-Wing' 1-6 | (vollendet:01 ; nicht
vollendet:00)
- 22 - Vollendete His. Combat Missions 'B-Wing' 1-6 |
- 23 - Vollendete His. Combat Missions 'Bonus' 1-6 |
- 24 - *siehe Tabelle*
- 25 - *siehe Tabelle*
- 26 - *siehe Tabelle*
- 27 - Punktestand Tour I Mission 1-12
- 28 - Punktestand Tour II Mission 1-12
- 29 - Punktestand Tour III Mission 1-14
- 30 - Punktestand Tour IV Mission 1-20
- 31 - Punktestand Tour V Mission 1-20

Anzahl der zerstörten Schiffe :

- 32 - Y-Wing
- 33 - Tie Fighter
- 34 - Tie Interceptor
- 35 - Tie Bomber
- 36 - Assault Gunboat
- 37 - Transporter
- 38 - Shuttle
- 39 - Freighter
- 40 - Nebulon B
- 41 - Corvette
- 42 - Tie Advanced
- 43 - Anzahl der abgefeuerten Schüsse
- 44 - Anzahl der Treffer
- 45 - Anzahl der abgefeuerten Torpedos

46 - Anzahl der Treffer

47 - Anzahl der verlorenen Schiffe

Erklärung für Punkte 24-26 :

Folgendes wäre in den jeweiligen Zeilen zu verändern :

Für	Adresse 00000280	Adresse 000002E0
Tour I	00000000	0100000000
Tour II	01000000	0101000000
Tour III	02000000	0202010000
Tour IV	03000000	0000000100
Tour V	04001700	0303030301

26 - Mission 1-12 (00-0B) bzw. 1-20 (00-13)

Um alle 'Tour of Duty' vollendet zu haben, muß in den jeweiligen Adressen folgendes verändert werden :

Adresse 00000280 :

04 5A 0E 14 00 00 00 0E FF

Adresse 000002E0 :

03 03 03 03 00 00 00 0B 0B 0D 13 13 FF FF FF

Adresse 000002F0 :

0C 0C 0E 14 14

Danach können alle 'Cut Scenes' aufgerufen werden !

Dezimal	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	20	25 5
Hexadezimal	00	01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0E	0F	13	FF

Weber

Marco