

Jamba Object Wizard - Step 1 of 3

What would you like to name your object class?

Specify the class name to use for your Jamba object. Jamba automatically adds the required obj extension to the name that you specify.

Would you like to generate source file comments?

Jamba Object Wizard inserts comments in the source files that guide you in writing your object. You may select to include or exclude explanatory comments as well as ToDo comments.

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What type of object do you wish to create?

Specify which of the following object types to use as the template for your object.

Hidden Objects are non-visible at runtime.

Bitmap Objects are visible at runtime and are not based on Java components.

Window Objects are derived from the selected Java component class.

Will the object run in its own thread?

Jamba Object Wizard inserts source code that creates a separate thread when the object is created.

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Would you like a sample JTF file?

Jamba Object Wizard creates a sample Jamba file for testing your object.

Would you like a sample HTML file?

Jamba Object Wizard creates a sample HTML file for testing your object.

What would you like the size of your test applet to be?

Jamba Object Wizard modifies the HTML file to give your applet a default size.

