

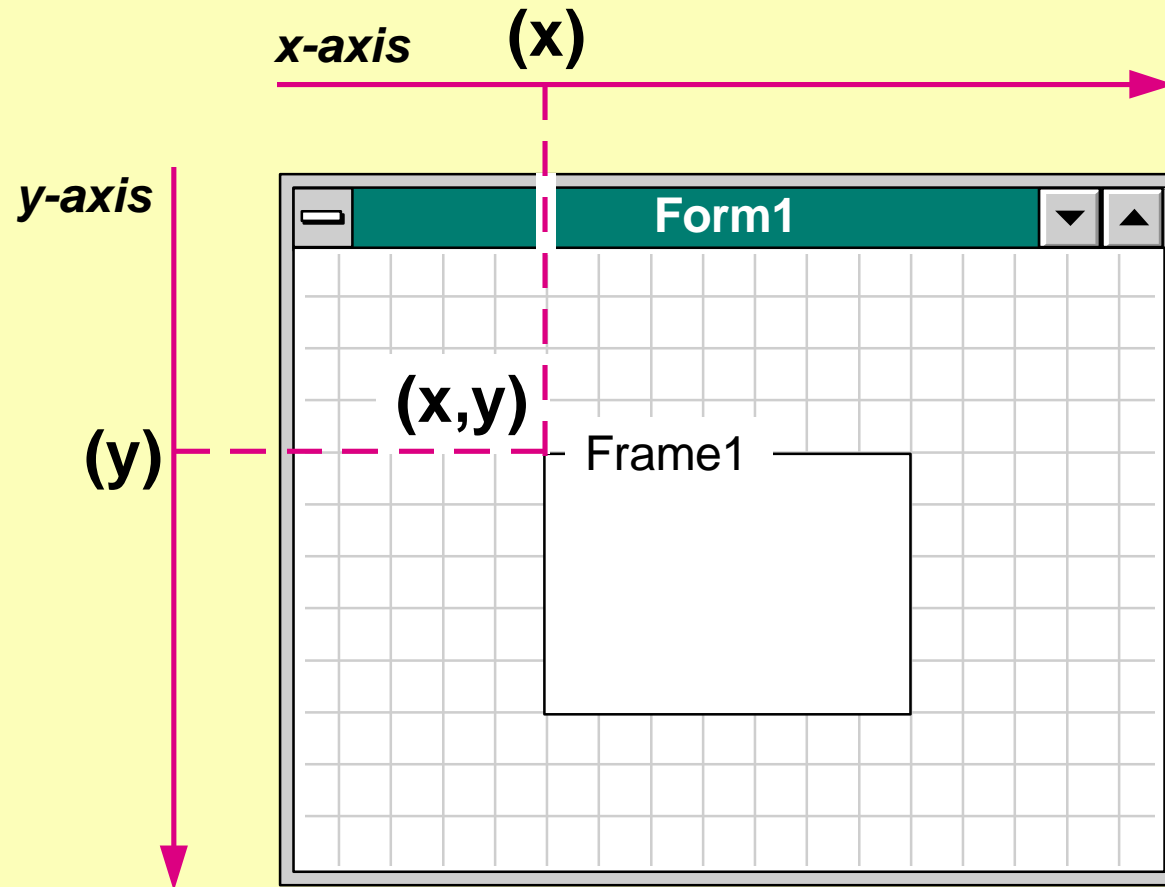
# Creating Graphical Effects

9

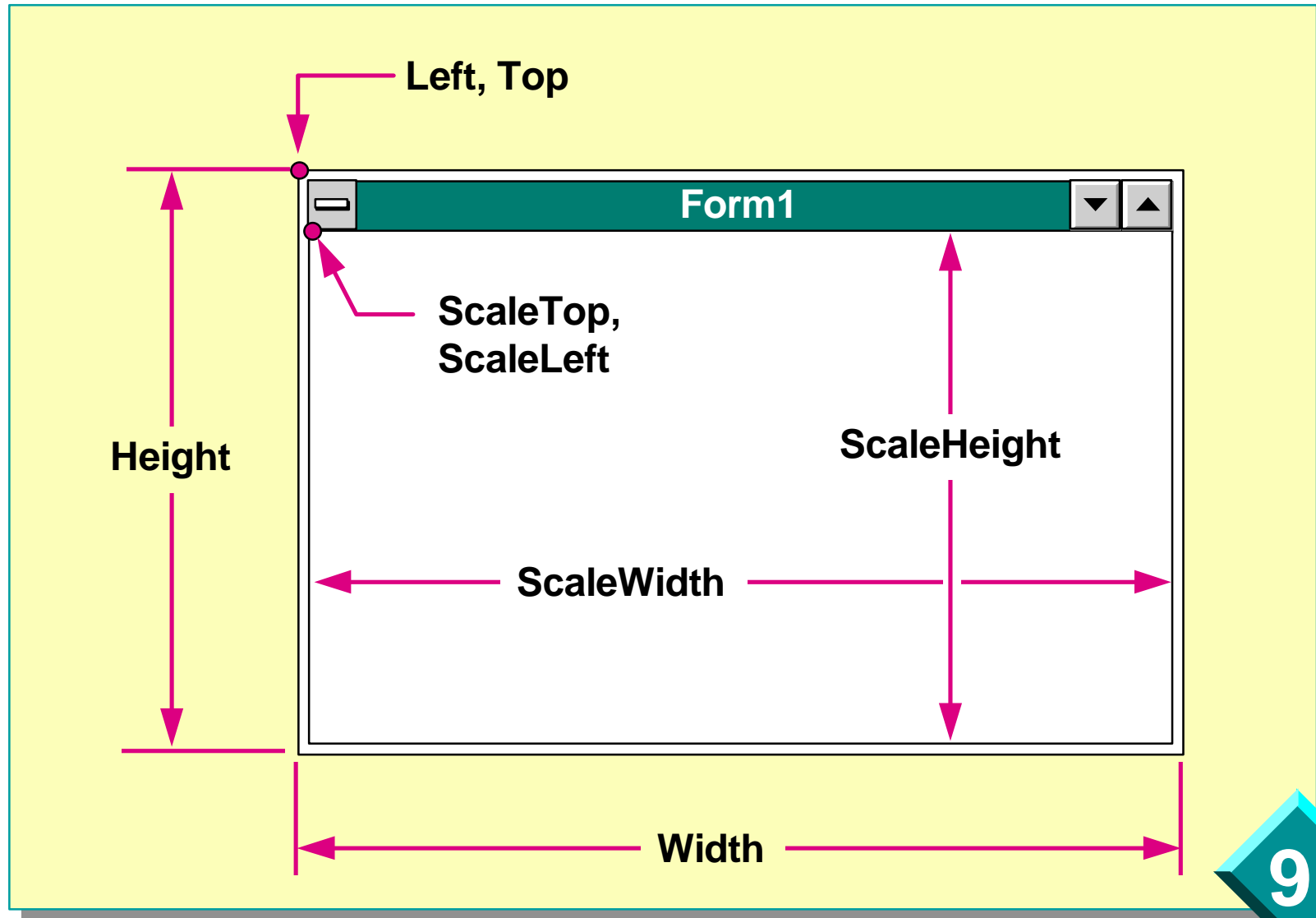
# ◆ Overview

- Coordinate System
- Graphics Methods
- Graphical Controls
- Picture Boxes
- Using Colors
- Managing Redrawing Graphics
- Graph Control from the Visual Basic Professional Edition

# Placing a Graphic or Control



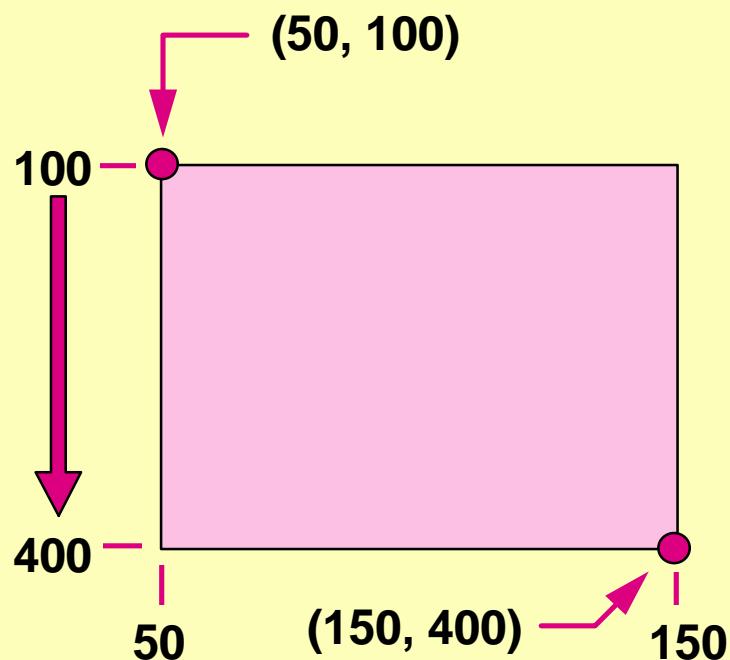
# Changing the Coordinate System Units



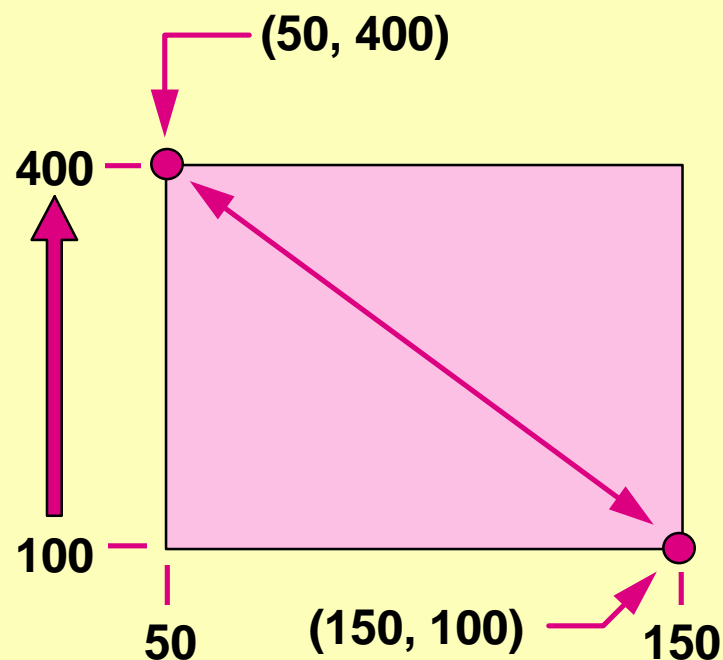
# Changing Coordinate System Units: Standard Scales

- User-Defined
- Twips (Default)
- Points
- Pixels
- Characters
- Inches
- Millimeters
- Centimeters

# Changing Coordinate System Units: User-Defined Scale - The **Scale** Method

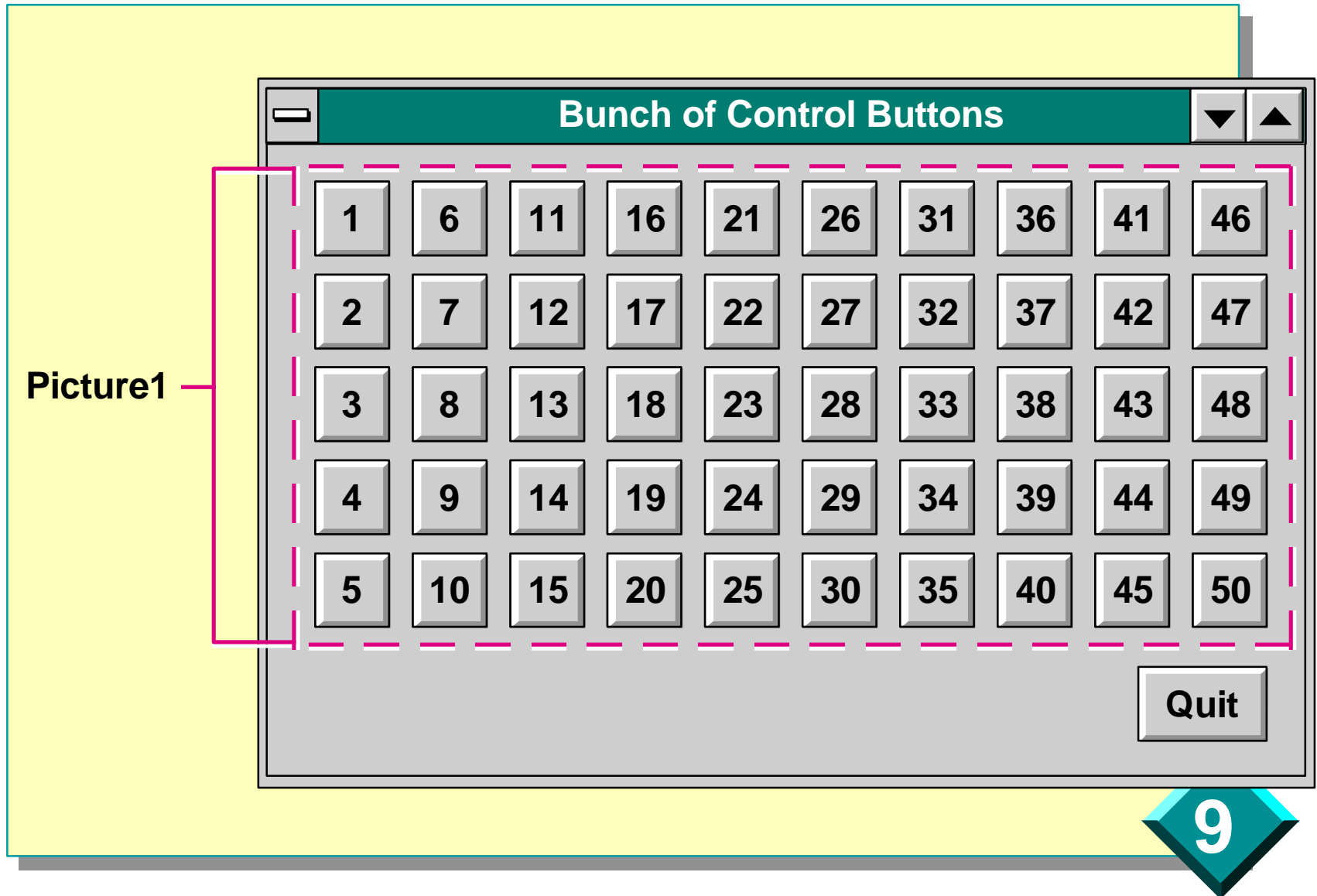


ScaleHeight	=	300
ScaleWidth	=	100
ScaleLeft	=	50
ScaleTop	=	100
Scale (50, 100) - (150, 400)		

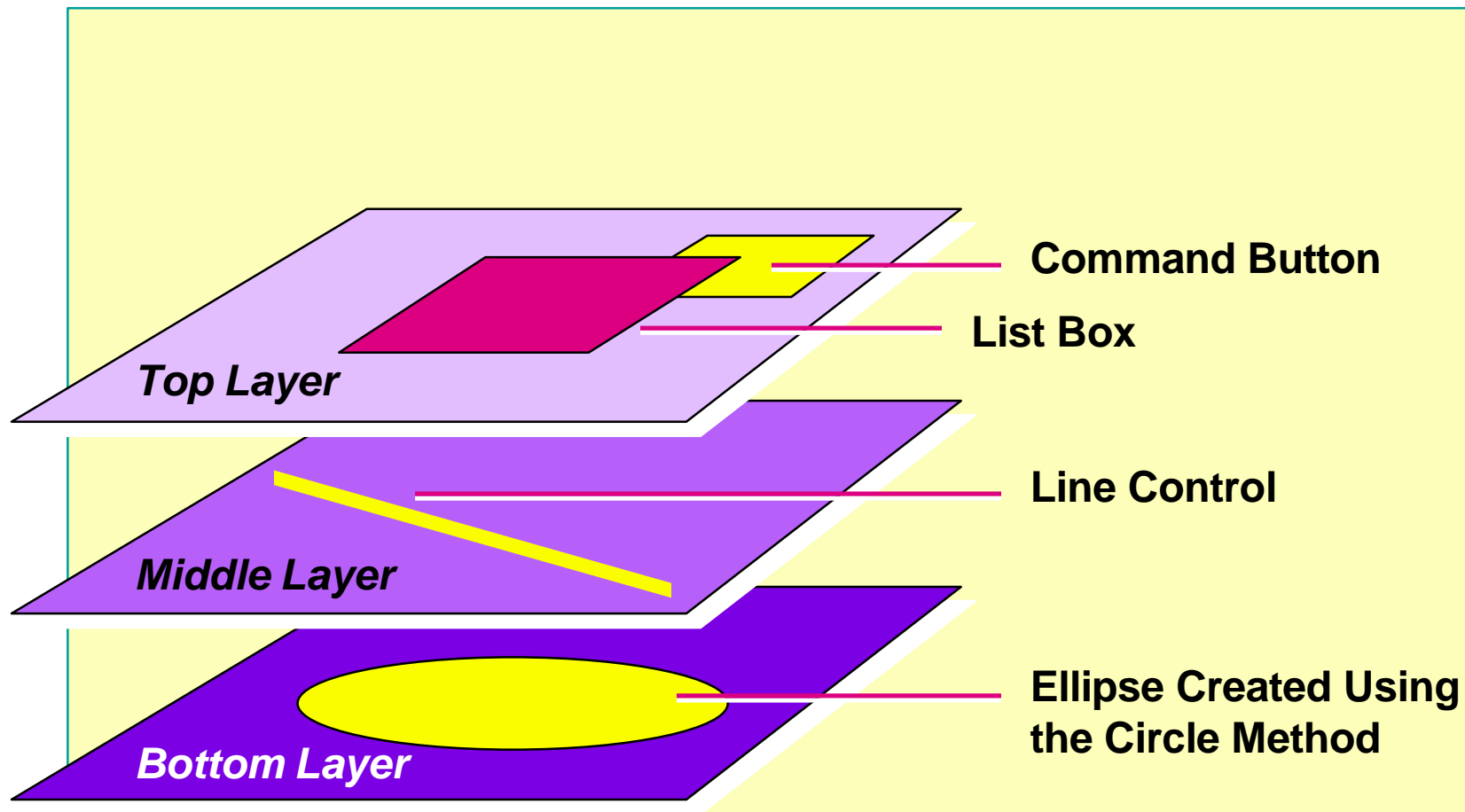


ScaleHeight	=	-300
ScaleWidth	=	100
ScaleLeft	=	50
ScaleTop	=	400
Scale (50, 400) - (150, 100)		

# Using a Picture to Display a Complicated Control



# Graphic Layers



- **Rearrange Within Layer - ZOrder Method**

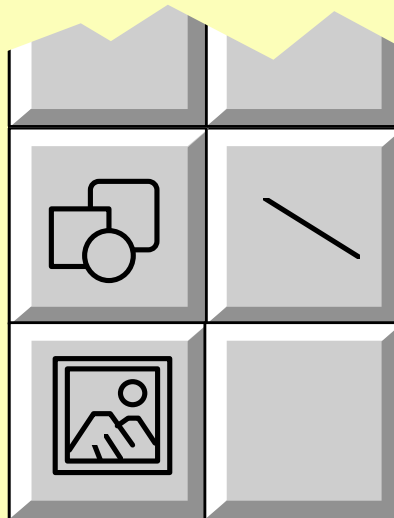


# Using Graphics Methods and Functions

Statement	Purpose
<b>Pset</b>	<b>Method</b> - Draws single point
<b>Line</b>	<b>Method</b> - Draws line, rectangle, filled-in box
<b>Circle</b>	<b>Method</b> - Draws a circle, ellipse, or arc
<b>Cls</b>	<b>Method</b> - Clears the graphics
<b>Print</b>	<b>Method</b> - Prints text to form, picture box
<b>TextWidth</b>	<b>Function</b> - Returns width of text
<b>TextHeight</b>	<b>Function</b> - Returns height of text
<b>DrawWidth</b>	<b>Property</b> - Sets the width of a line

# Using Graphical Controls

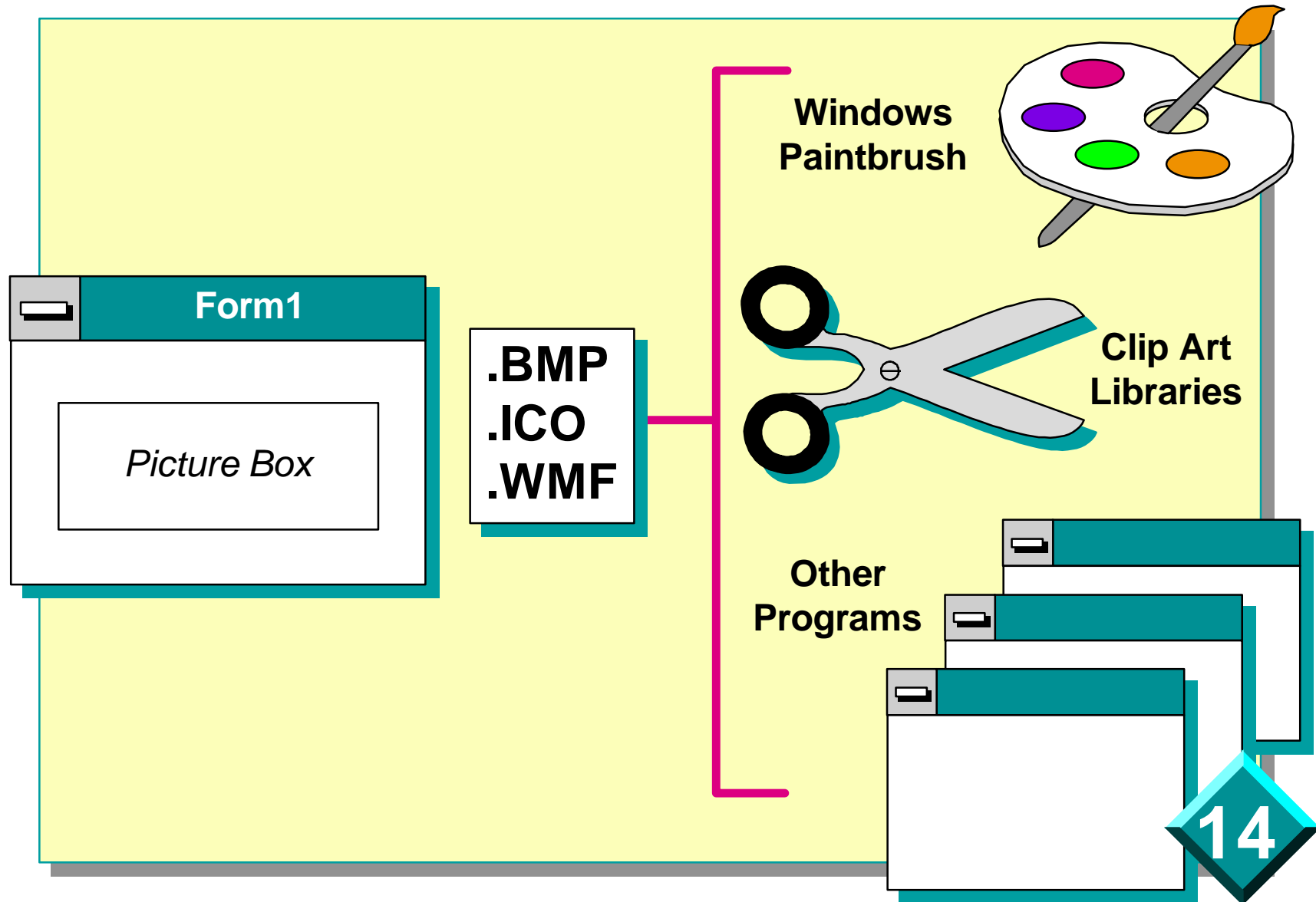
**Shape Control**



**Line Control**

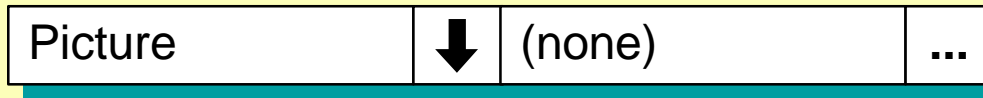
**Image Control**

# Using Picture Boxes

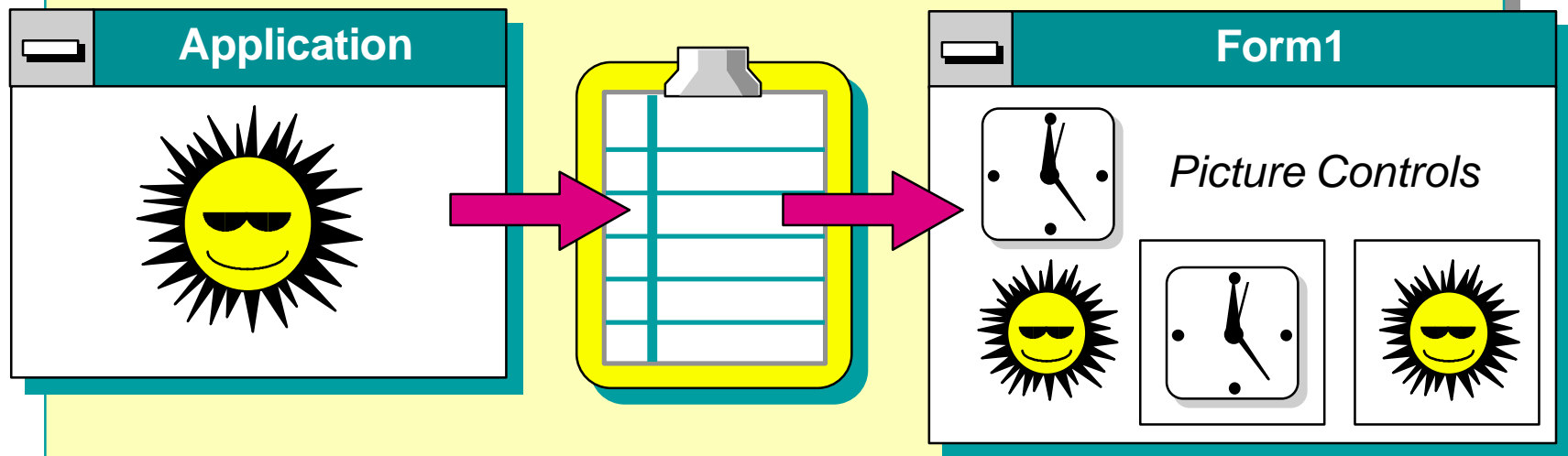


# Adding a Picture During Design Time

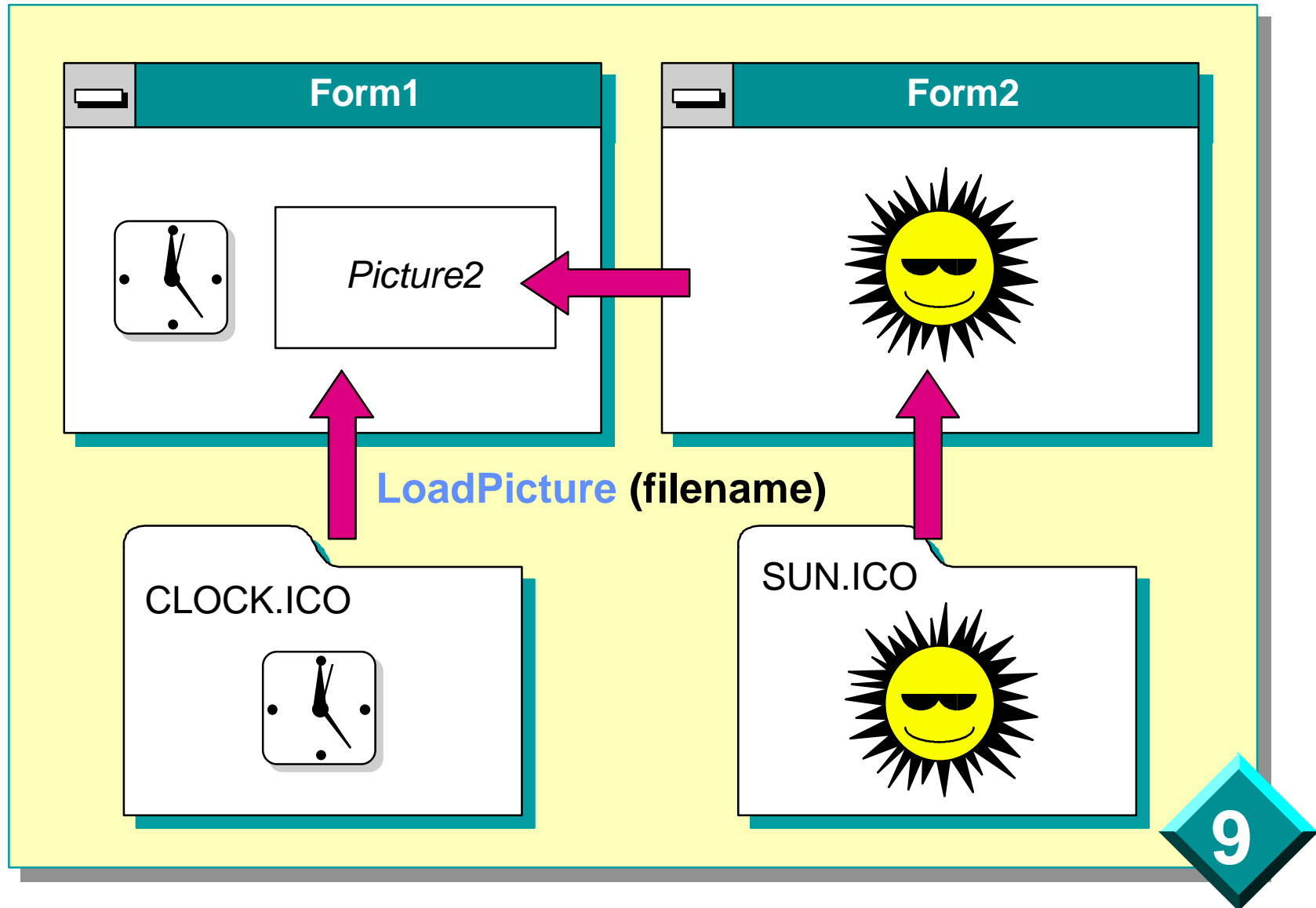
- Load a Picture from a Picture File



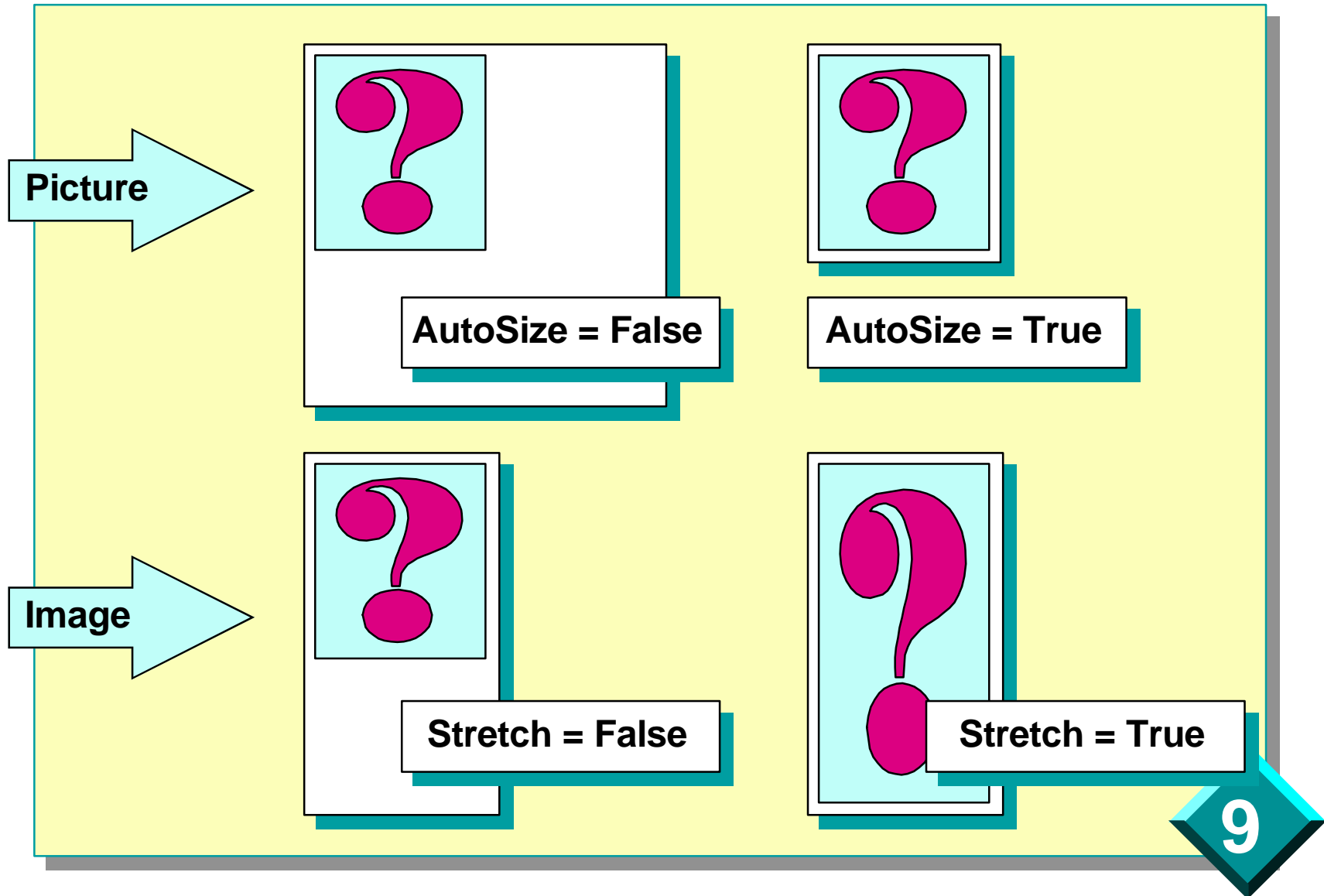
- Paste a Picture from Another Application



# Adding a Picture During Run Time



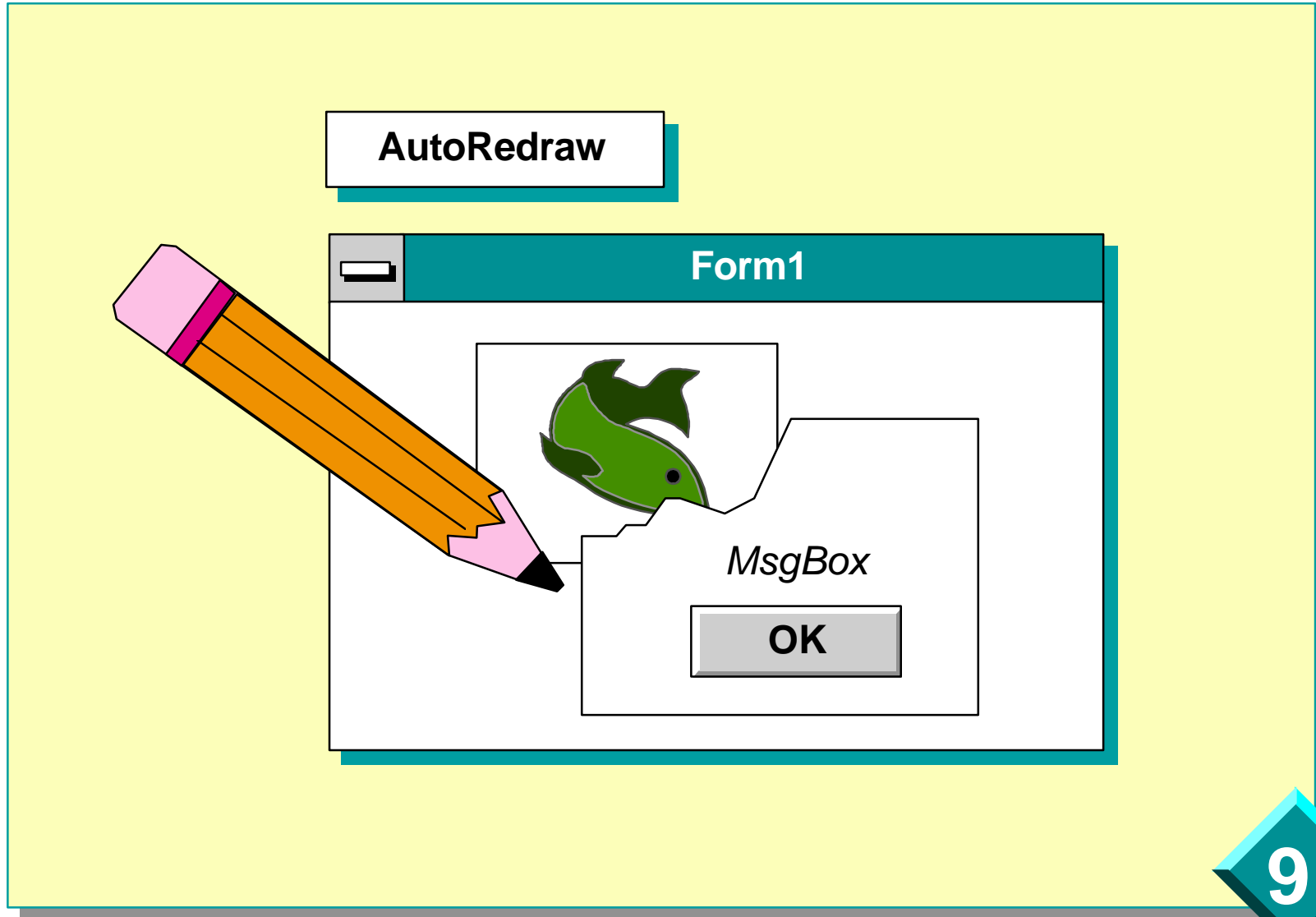
# Sizing a Picture vs. Sizing an Image



# Using Colors

- RGB Function
- QBColor Function

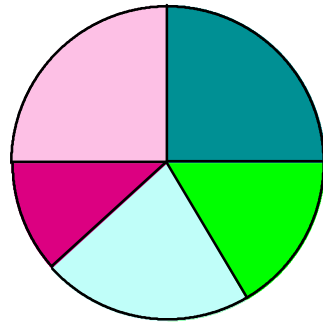
# Managing Redrawing Graphics



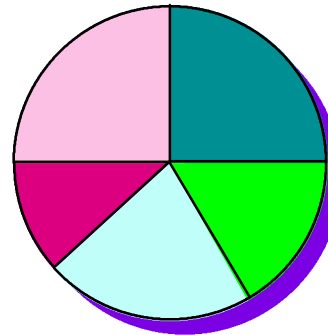


# Using the Graph Custom Control

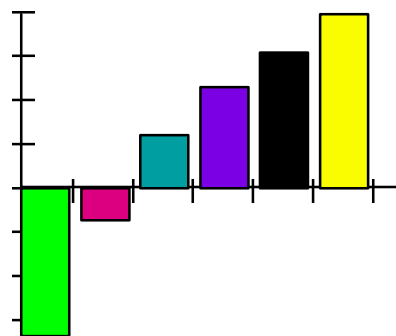
**2-D Pie**



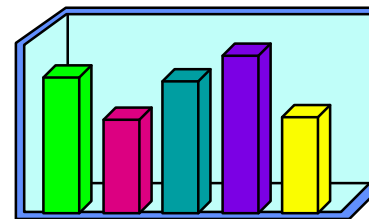
**3-D Pie**



**2-D Bar**



**3-D Bar**



# Adding an Icon to Your Executable File

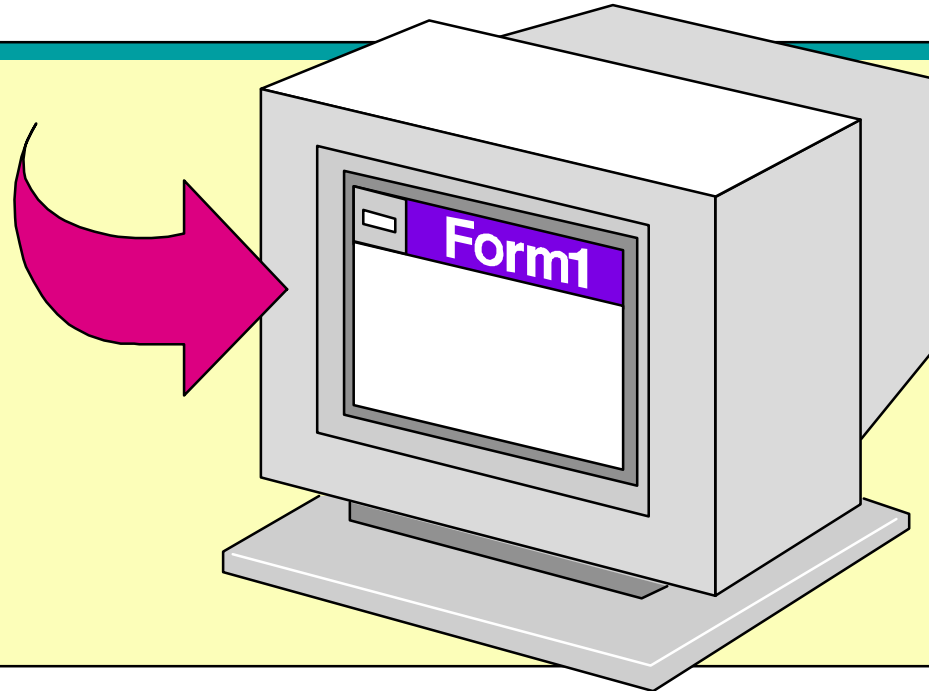
```
Form1.Icon = Load Picture ( "XYZ.ICO" )
```

—Or—

```
Form1.Icon = Image1.Picture
```

# Getting the Screen Resolution from the Screen Object

```
If Screen.Height < EGA_HEIGHT...
```



```
Form1.Move (Screen.Width - Width) \2  
          ↪ (Screen.Height - Height) \2
```

# Summary

- Coordinate System
- Graphics Methods
- Graphical Controls
- Picture Boxes
- Using Colors
- Managing Redrawing Graphics
- Graph Control from the Visual Basic Professional Edition

# The End of The Course

- Thanks for your participation
- There's even more to Visual Basic
- Enjoy !!!