

CommonDialog Control (Color Dialog)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbctlCommonDialogControlColorDialogC;vbproBooksOnlineJumpTopic"}
{ewc HLP95EN.DLL,DYNALINK,"Example":"vbctlCommonDialogControlColorDialogX":1} {ewc
HLP95EN.DLL,DYNALINK,"Properties":"vbctlCommonDialogControlColorDialogP"} {ewc
HLP95EN.DLL,DYNALINK,"Methods":"vbctlCommonDialogControlColorDialogM"} {ewc
HLP95EN.DLL,DYNALINK,"Events":"vbctlCommonDialogControlColorDialogE"} {ewc
HLP95EN.DLL,DYNALINK,"Specifics":"vbctlCommonDialogControlColorDialogS"}
```

The Color dialog is displayed by using the **ShowColor** method of the **CommonDialog** control. The Color dialog box allows the user to select a color from a palette or to create and select a custom color.

To use the Color dialog box, set the properties of the **CommonDialog** control relating to the Color dialog. Then use the **ShowColor** method to actually show the dialog and use the **Color** property to retrieve the selected color.

CommonDialog Control (Color Dialog) Example

The following example displays the Color dialog box and sets the BackColor of the form to the selected color:

```
Private Sub Command1_Click()  
    ' Set Cancel to True  
    CommonDialog1.CancelError = True  
    On Error GoTo ErrHandler  
    'Set the Flags property  
    CommonDialog1.Flags = cdlCCRGBInit  
    ' Display the Color Dialog box  
    CommonDialog1.ShowColor  
    ' Set the form's background color to selected color  
    Form1.BackColor = CommonDialog1.Color  
    Exit Sub  
  
ErrHandler:  
    ' User pressed the Cancel button  
End Sub
```

CommonDialog Control (Font Dialog)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbctlCommonDialogControlFontDialogC;vbproBooksOnlineJumpTopic"}
{ewc HLP95EN.DLL,DYNALINK,"Example":"vbctlCommonDialogControlFontDialogX":1} {ewc
HLP95EN.DLL,DYNALINK,"Properties":"vbctlCommonDialogControlFontDialogP"} {ewc
HLP95EN.DLL,DYNALINK,"Methods":"vbctlCommonDialogControlFontDialogM"} {ewc
HLP95EN.DLL,DYNALINK,"Events":"vbctlCommonDialogControlFontDialogE"} {ewc
HLP95EN.DLL,DYNALINK,"Specifics":"vbctlCommonDialogControlFontDialogS"}
```

The Font dialog is displayed by using the **ShowFont** method of the **CommonDialog** control. The Font dialog box allows the user to select a font by specifying a font, size, color, and style.

To use the Font dialog box, set the properties of the **CommonDialog** control relating to the Font dialog. Then use the **ShowFont** method to actually show the dialog. Once the user makes selections in the Font dialog box, the following properties contain information about the user's selection:

Property	Determines
Color	The selected color. To use this property, you must first set the Flags property to cdICFEeffects .
FontBold	Whether bold was selected.
FontItalic	Whether <i>italic</i> was selected.
FontStrikethru	Whether striketrough was selected. To use this property, you must first set the Flags property to cdICFEeffects .
FontUnderline	Whether <u>underline</u> was selected. To use this property, you must first set the Flags property to cdICFEeffects .
FontName	The selected font name.
FontSize	The selected font size.

CommonDialog Control (Font Dialog) Example

The following example displays the Font dialog box and sets the font attributes of a text box to the user's selections:

```
Private Sub Command1_Click()  
    ' Set Cancel to True  
    CommonDialog1.CancelError = True  
    On Error GoTo ErrHandler  
    ' Set the Flags property  
    CommonDialog1.Flags = cdlCFEffects Or cdlCFBoth  
    ' Display the Font dialog box  
    CommonDialog1.ShowFont  
    Text1.Font.Name = CommonDialog1.FontName  
    Text1.Font.Size = CommonDialog1.FontSize  
    Text1.Font.Bold = CommonDialog1.FontBold  
    Text1.Font.Italic = CommonDialog1.FontItalic  
    Text1.Font.Underline = CommonDialog1.FontUnderline  
    Text1.Font.Strikethru = CommonDialog1.FontStrikethru  
    Text1.ForeColor = CommonDialog1.Color  
    Exit Sub  
ErrHandler:  
    ' User pressed the Cancel button  
    Exit Sub  
End Sub
```

CommonDialog Control (Open, Save As Dialogs)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbctlCommonDialogControlOpenSaveAsDialogC;vbproBooksOnlineJumpTopic"}
{ewc HLP95EN.DLL,DYNALINK,"Example":"vbctlCommonDialogControlOpenSaveAsDialogX":1} {ewc
HLP95EN.DLL,DYNALINK,"Properties":"vbctlCommonDialogControlOpenSaveAsDialogP"} {ewc
HLP95EN.DLL,DYNALINK,"Methods":"vbctlCommonDialogControlOpenSaveAsDialogM"} {ewc
HLP95EN.DLL,DYNALINK,"Events":"vbctlCommonDialogControlOpenSaveAsDialogE"} {ewc
HLP95EN.DLL,DYNALINK,"Specifics":"vbctlCommonDialogControlOpenSaveAsDialogS"}
```

The Open and Save As dialogs are displayed by using the **ShowOpen** and **ShowSave** methods of the **CommonDialog** control.

Both dialog boxes allows the user to specify a drive, directory, filename extension, and a filename. The Save As dialog is identical to the Open dialog in appearance, except for the dialog's caption, and file names appearing grayed-out.

At run time, when the user chooses a file and closes the dialog box, the **FileName** property is used to get the selected filename.

You can set the **Filter** property so the dialog displays only certain types of files, such as text files. The **Flags** property can be used to change various elements on the dialog as well as prompt the user when certain actions may occur, such as overwriting a file.

CommonDialog Control (Open, Save As Dialogs) Example

The following example shows the Open dialog then displays the selected filename in a message box:

```
Private Sub Command1_Click()  
    ' Set CancelError is True  
    CommonDialog1.CancelError = True  
    On Error GoTo ErrHandler  
    ' Set flags  
    CommonDialog1.Flags = cdlOFNHideReadOnly  
    ' Set filters  
    CommonDialog1.Filter = "All Files (*.*)|*.*|Text Files" & _  
        "(*.txt)|*.txt|Batch Files (*.bat)|*.bat"  
    ' Specify default filter  
    CommonDialog1.FilterIndex = 2  
    ' Display the Open dialog box  
    CommonDialog1.ShowOpen  
    ' Display name of selected file  
    MsgBox CommonDialog1.filename  
    Exit Sub  
  
ErrHandler:  
    'User pressed the Cancel button  
    Exit Sub  
End Sub
```

CommonDialog Control (Print Dialog)

```
{ewc HLP95EN.DLL,DYNALINK,"See  
Also":"vaoprOr;vastmConst;vbctlCommonDialogControlPrintDialogC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbctlCommonDialogControlPrintDialogX":1} {ewc  
HLP95EN.DLL,DYNALINK,"Properties":"vbctlCommonDialogControlPrintDialogP"} {ewc  
HLP95EN.DLL,DYNALINK,"Methods":"vbctlCommonDialogControlPrintDialogM"} {ewc  
HLP95EN.DLL,DYNALINK,"Events":"vbctlCommonDialogControlPrintDialogE"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"vbctlCommonDialogControlPrintDialogS"}
```

The Print dialog is displayed by using the **ShowPrinter** method of the **CommonDialog** control. The Print dialog box allows the user to specify how output should be printed. The user can specify a range of pages to be printed, a print quality, a number of copies, and so on. This dialog box also contains information about the currently installed printer and allows the user to configure or reinstall a new default printer.

Note This dialog box does not send data to the printer but lets the user specify how they want data printed. If the **PrinterDefault** property is True, you can use the **Printer** object to print data in the format they select.

At run time, when the user makes selections in the Print dialog box, the following properties contain information about the user's selection.

Property	Determines
Copies	The number of copies to print.
FromPage	The page to start printing
ToPage	The page to stop printing
hDC	The device context for the selected printer.

CommonDialog Control (Print Dialog) Example

The following example displays the Print dialog

```
Private Sub Command1_Click()  
    Dim BeginPage, EndPage, NumCopies, i  
    ' Set Cancel to True  
    CommonDialog1.CancelError = True  
    On Error GoTo ErrHandler  
    ' Display the Print dialog box  
    CommonDialog1.ShowPrinter  
    ' Get user-selected values from the dialog box  
    BeginPage = CommonDialog1.FromPage  
    EndPage = CommonDialog1.ToPage  
    NumCopies = CommonDialog1.Copies  
    For i = 1 To NumCopies  
        ' Put code here to send data to the printer  
    Next i  
    Exit Sub  
ErrHandler:  
    ' User pressed the Cancel button  
    Exit Sub  
End Sub
```

CommonDialog Control (Help)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbctlCommonDialogControlHelpC;vbproBooksOnlineJumpTopic"} {ewc
HLP95EN.DLL,DYNALINK,"Example":"vbctlCommonDialogControlHelpX":1} {ewc
HLP95EN.DLL,DYNALINK,"Properties":"vbctlCommonDialogControlHelpP"} {ewc
HLP95EN.DLL,DYNALINK,"Methods":"vbctlCommonDialogControlHelpM"} {ewc
HLP95EN.DLL,DYNALINK,"Events":"vbctlCommonDialogControlHelpE"} {ewc
HLP95EN.DLL,DYNALINK,"Specifics":"vbctlCommonDialogControlHelpS"}
```

The **ShowHelp** method of the **CommonDialog** control runs the Windows Help Engine (WINHLP32.EXE) and displays a help file that is set by the **HelpFile** property.

By setting the **HelpCommand** property, you can tell the help engine what type of online help you want, such as context sensitive or help on a particular keyword, etc.

CommonDialog Control (Help) Example

The following example displays the table of contents for the Visual Basic help file.

```
Private Sub Command1_Click()  
    ' Set the name of the help file  
    CommonDialog1.HelpFile = "VB5.HLP"  
    CommonDialog1.HelpCommand = cdlHelpContents  
    ' Display Visual Basic Help contents topic.  
    CommonDialog1.ShowHelp  
End Sub
```

CommonDialog Control

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbobjCommonDialogC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbobjCommonDialogX":1} {ewc  
HLP95EN.DLL,DYNALINK,"Properties":"vbobjCommonDialogP"} {ewc  
HLP95EN.DLL,DYNALINK,"Methods":"vbobjCommonDialogM"} {ewc  
HLP95EN.DLL,DYNALINK,"Events":"vbobjCommonDialogE"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"vbobjCommonDialogS"}
```

The **CommonDialog** control provides a standard set of dialog boxes for operations such as opening and saving files, setting print options, and selecting colors and fonts. The control also has the ability to display help by running the Windows Help engine.

Syntax

CommonDialog

Remarks

The **CommonDialog** control provides an interface between Visual Basic and the routines in the Microsoft Windows dynamic-link library `CommDlg.dll`. To create a dialog box using this control, `CommDlg.dll` must be in your Microsoft Windows `SYSTEM` directory.

You use the **CommonDialog** control in your application by adding it to a form and setting its properties. The dialog displayed by the control is determined by the methods of the control. At run time, a dialog box is displayed or the help engine is executed, when the appropriate method is invoked; at design time, the **CommonDialog** control is displayed as an icon on a form. This icon can't be sized.

The **CommonDialog** control can display the following dialogs using the specified method.

Method	Dialog Displayed
ShowOpen	Show Open Dialog Box
ShowSave	Show Save As Dialog Box
ShowColor	Show Color Dialog Box
ShowFont	Show Font Dialog Box
ShowPrinter	Show Print or Print Options Dialog Box
ShowHelp	Invokes the Windows Help Engine

The **CommonDialog** control automatically provides context sensitive help on the interface of the dialog boxes by clicking:

- The What's This help button in the title bar then clicking the item for which you want more information.
- The right mouse button over the item for which you want more information then selecting the What's This command in the displayed context menu.

The operating system provides the text shown in the Windows 95 Help popup. You can also display a Help button on the dialog boxes with the **CommonDialog** control by setting the **Flags** property, however, you must provide the help topics in this situation.

Note There is no way to specify where a dialog box is displayed.

For More Information To see help topics for each dialog, click on See Also.

Action Property (CommonDialog)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproActionCommonDialogC;vbproBooksOnlineJumpTopic"} {ewc HLP95EN.DLL,DYNALINK,"Example":"vbproActionCommonDialogX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies To":"vbproActionCommonDialogA"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbproActionCommonDialogS"}

Returns or sets the type of dialog box to be displayed. Not available at design time.

Note The **Action** property is included for compatibility with earlier versions of Visual Basic. For additional functionality, use the following new methods: **ShowColor**, **ShowFont**, **ShowHelp**, **ShowOpen**, **ShowPrinter**, and **ShowSave**.

Syntax

object.Action [= *value*]

The **Action** property syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>value</i>	A <u>numeric expression</u> specifying the type of dialog box displayed, as described in Settings.

Settings

The settings for *value* are:

Setting	Description
0	No Action.
1	Displays Open dialog box.
2	Displays Save As dialog box.
3	Displays Color dialog box.
4	Displays Font dialog box.
5	Displays Printer dialog box.
6	Runs WINHLP32.EXE.

Data Type

Integer

CancelError Property

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproBooksOnlineJumpTopic;vbproCancelErrorC"} {ewc
HLP95EN.DLL,DYNALINK,"Example":"vbproCancelErrorX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies
To":"vbproCancelErrorA"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbproCancelErrorS"}

Returns or sets a value indicating whether an error is generated when the user chooses the Cancel button.

Syntax

object.**CancelError** [= *boolean*]

The **CancelError** property syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>boolean</i>	A <u>Boolean expression</u> indicating whether an error is generated, as described in Settings.

Settings

The settings for *boolean* are:

Setting	Description
True	An error is generated.
False	(Default) No error is generated.

Remarks

When this property is set to **True**, error number 32755 (**cdlCancel**) occurs whenever the user chooses the Cancel button.

Data Type

Boolean

Color Property

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproBooksOnlineJumpTopic;vbproColorC"} {ewc
HLP95EN.DLL,DYNALINK,"Example":"vbproColorX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies To":"vbproColorA"}
{ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbproColorS"}

Returns or sets the selected color.

Syntax

object.**Color** [= *number*]

The **Color** property syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>number</i>	A <u>numeric expression</u> that specifies the color.

Settings

The settings for *number* are:

Setting	Description
Normal RGB colors	Colors set with the RGB or QBColor functions in code.
System default colors	Colors specified with the system color constants in the Visual Basic (VB) object library in the Object Browser. The Microsoft Windows operating environment substitutes the user's choices, as specified by the user's Control Panel settings.

Remarks

For this property to return a color in a Color dialog box, the **cdlCCRGBInit** flag must be set. In the Font dialog box, the **cdlCFEffects** flag must be set.

Data Type

Long

DefaultExt Property

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproBooksOnlineJumpTopic;vbproDefaultExtC"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbproDefaultExtX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"vbproDefaultExtA"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbproDefaultExtS"}
```

Returns or sets the default filename extension for the dialog box.

Syntax

object.**DefaultExt** [= *string*]

The **DefaultExt** property syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>string</i>	A <u>string expression</u> specifying the file extension.

Remarks

Use this property to specify a default filename extension, such as .txt or .doc.

When a file with no extension is saved, the extension specified by this property is automatically appended to the filename.

Data Type

String

DialogTitle Property

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproBooksOnlineJumpTopic;vbproDialogTitleC"} {ewc
HLP95EN.DLL,DYNALINK,"Example":"vbproDialogTitleX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies
To":"vbproDialogTitleA"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbproDialogTitleS"}

Returns or sets the string displayed in the title bar of the dialog box.

Syntax

object.**DialogTitle** [= *title*]

The **DialogTitle** property syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>title</i>	A <u>string expression</u> specifying the name of the dialog box.

Remarks

Use this property to display the name of the dialog box in the title bar.

Note The **CommonDialog** control ignores the setting of the **DialogTitle** property when displaying the Color, Font, or Print dialog boxes.

The default title for an Open dialog box is Open; the default title for a Save As dialog box is Save As.

Data Type

String

FileTitle Property

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproBooksOnlineJumpTopic;vbproFileTitleC"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbproFileTitleX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"vbproFileTitleA"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbproFileTitleS"}
```

Returns the name (without the path) of the file to open or save.

Syntax

object.**FileTitle**

The *object* placeholder is an object expression that evaluates to an object in the Applies To list.

Remarks

When the user selects a file and clicks OK in the File dialog box, the **FileTitle** property takes a value that can then be used to open or save the selected file.

Note If the **cdIOFNNoValidate** flag is set, the **FileTitle** property won't return a value.

Data Type

String

String

FilterIndex Property

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproBooksOnlineJumpTopic;vbproFilterIndexC"} {ewc
HLP95EN.DLL,DYNALINK,"Example":"vbproFilterIndexX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies
To":"vbproFilterIndexA"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbproFilterIndexS"}

Returns or sets a default filter for an Open or Save As dialog box.

Syntax

object.**FilterIndex** [= *number*]

The **FilterIndex** property syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>number</i>	A <u>numeric expression</u> specifying a default filter.

Remarks

This property specifies the default filter when you use the **Filter** property to specify filters for an Open or Save As dialog box.

The index for the first defined filter is 1.

Data Type

Integer

Flags Property (Color Dialog)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vaoprOr;vastmConst;vbproBooksOnlineJumpTopic;vbproFlagColorC"}  
{ewc HLP95EN.DLL,DYNALINK,"Example":"vbproFlagsColorX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"vbproFlagColorA"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbproFlagsColorS"}
```

Returns or sets the options for a Color dialog box.

Syntax

object.**Flags** [= *value*]

The **Flags** property syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>value</i>	A <u>constant</u> or value specifying the options for a Color dialog box, as described in Settings.

Settings

The settings for *value* are:

Constant	Value	Description
cdCCIFullOpen	&H2	Entire dialog box is displayed, including the Define Custom Colors section.
cdICCHelpButton	&H8	Causes the dialog box to display a Help button.
cdICCPreventFullOpen	&H4	Disables the Define Custom Colors command button and prevents the user from defining custom colors.
cdICCRGBInit	&H1	Sets the initial color value for the dialog box.

Remarks

These constants are listed in the Microsoft **CommonDialog** Control (MSComDlg) object library in the Object Browser.

You can also define selected flags. Use the **Const** keyword in the Declarations section of the startup form to define the flags you want to use.

You can set more than one flag for a dialog box using the **Or** operator. For example:

```
CommonDialog1.Flags = &H10& Or &H200&
```

Adding the desired constant values produces the same results. The following is equivalent to the preceding example:

```
CommonDialog1.Flags = &H210&
```

Data Type

Long

Flags Property (Open, Save As Dialogs)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vastmConst;vbproBooksOnlineJumpTopic;vbproFlagsFileC"} {ewc
HLP95EN.DLL,DYNALINK,"Example":"vbproFlagsFileX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies
To":"vbproFlagsFileA"} {ewc HLP95EN.DLL,DYNALINK,"Specifcics":"vbproFlagsFileS"}

Returns or sets the options for the Open and Save As dialog boxes.

Syntax

object.Flags [= *value*]

The **Flags** property syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>value</i>	A <u>constant</u> or value specifying the options for the Open and Save As dialog boxes, as described in Settings.

Settings

The settings for *value* are:

Constant	Value	Description
cdIOFNAllowMultiselect	&H200	Specifies that the File Name <u>list box</u> allows multiple selections. The user can select more than one file at <u>run time</u> by pressing the SHIFT key and using the UP ARROW and DOWN ARROW keys to select the desired files. When this is done, the FileName property returns a string containing the names of all selected files. The names in the string are delimited by spaces.
cdIOFNCreatePrompt	&H2000	Specifies that the dialog box prompts the user to create a file that doesn't currently exist. This flag automatically sets the cdIOFNPathMustExist and cdIOFNFileMustExist flags.
cdIOFNExplorer	&H80000	Use the Explorer-like Open A File dialog box template. Works with Windows 95 and Windows NT 4.0.
cdIOFNExtensionDifferent	&H400	Indicates that the extension of the returned filename is different from the extension specified by the DefaultExt property. This flag isn't set if the DefaultExt property is Null , if the extensions match, or if the file has no extension. This flag value can be checked upon closing the dialog box.
cdIOFNFileMustExist	&H1000	Specifies that the user can enter only names of existing files in the File Name text box. If this flag is set and the user enters an invalid filename, a warning is displayed. This flag automatically sets the cdIOFNPathMustExist flag.

cdIOFNHelpButton	&H10	Causes the dialog box to display the Help button.
cdIOFNHideReadOnly	&H4	Hides the Read Only <u>check box</u> .
cdIOFNLongNames	&H200000	Use long filenames.
cdIOFNNoChangeDir	&H8	Forces the dialog box to set the current directory to what it was when the dialog box was opened.
cdIOFNNoDereferenceLinks	&H100000	Do not dereference shell links (also known as shortcuts). By default, choosing a shell link causes it to be dereferenced by the shell.
cdIOFNNoReadOnlyReturn	&H8000	Specifies that the returned file won't have the Read Only attribute set and won't be in a write-protected directory.
cdIOFNNoValidate	&H100	Specifies that the common dialog box allows invalid characters in the returned filename.
cdIOFNOverwritePrompt	&H2	Causes the Save As dialog box to generate a message box if the selected file already exists. The user must confirm whether to overwrite the file.
cdIOFNPathMustExist	&H800	Specifies that the user can enter only valid paths. If this flag is set and the user enters an invalid path, a warning message is displayed.
cdIOFNReadOnly	&H1	Causes the Read Only check box to be initially checked when the dialog box is created. This flag also indicates the state of the Read Only check box when the dialog box is closed.
cdIOFNShareAware	&H4000	Specifies that sharing violation errors will be ignored.

Remarks

The **cdIOFNExplorer** and **cdIOFNNoDereferenceLinks** flags work only under Windows 95 and Windows NT 4.0. Multiselect common dialogs under Windows 95 using **cdIOFNExplorer** use null characters for delimiters, but under previous versions of Windows NT without the Windows 95 shell, the multiselect uses spaces for delimiters (thus no support for long filenames).

Under both Windows NT 4.0 and Windows 95 if you do not choose the **cdIOFNAllowMultiselect** flag, then both the **cdIOFNExplorer** and **cdIOFNLongNames** flags have no effect and are essentially the default.

If you use the **cdIOFNAllowMultiselect** flag by itself under both Windows NT 4.0 and Windows 95, you will not have support for long filenames. This is because the multiple filenames come back space delimited and long filenames could include spaces. You cannot avoid this behavior if you have Windows NT 3.5. If you use **cdIOFNAllowMultiselect**, you cannot see long filenames. If you add the **cdIOFNExplorer** flag under Windows 95, you will be able to both multiselect and see long filenames. But the filenames come back null character delimited and not space delimited. Thus, using **cdIOFNAllowMultiselect** with **cdIOFNExplorer** will require different parsing of the filename result under Windows 95 and Windows NT 4.0.

These constants are listed in the Microsoft CommonDialog Control (MSComDlg) object library in the Object Browser.

You can also define selected flags. Use the **Const** keyword in the Declarations section of the startup form to define the flags you want to use. For example:

```
Const ReadOnly = &H00000001&  
Const Effects   = &H00000100&  
CommonDialog1.Flags = &H10& Or &H200&
```

Adding the desired constant values produces the same results. The following is equivalent to the preceding example:

```
CommonDialog1.Flags = &H210&
```

Data Type

Long

Flags Property (Font Dialog)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vaoprOr;vastmConst;vbproBooksOnlineJumpTopic;vbproFlagsFontC"}
{ewc HLP95EN.DLL,DYNALINK,"Example":"vbproFlagsFontX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies To":"vbproFlagsFontA"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbproFlagsFontS"}

Returns or sets the options for the Font dialog box.

Syntax

object.Flags [= *value*]

The **Flags** property syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>value</i>	A <u>constant</u> or value specifying the options for a Font dialog box, as described in Settings.

Settings

The settings for *value* are:

Constant	Value	Description
cdICFANSIOOnly	&H400	Specifies that the dialog box allows only a selection of the fonts that use the Windows character set. If this flag is set, the user won't be able to select a font that contains only symbols.
cdICFApply	&H200	Enables the Apply button on the dialog box.
cdICFBoth	&H3	Causes the dialog box to list the available printer and screen fonts. The hDC property identifies the <u>device context</u> associated with the printer.
cdICFEffects	&H100	Specifies that the dialog box enables strikethrough, underline, and color effects.
cdICFFixedPitchOnly	&H4000	Specifies that the dialog box selects only fixed-pitch fonts.
cdICFForceFontExist	&H10000	Specifies that an error message box is displayed if the user attempts to select a font or style that doesn't exist.
cdICFHelpButton	&H4	Causes the dialog box to display a Help button.
cdICFLimitSize	&H2000	Specifies that the dialog box selects only font sizes within the range specified by the Min and Max properties.
cdICFNoFaceSel	&H80000	No font name selected.
cdICFNoSimulations	&H1000	Specifies that the dialog box doesn't allow graphic device interface (GDI) font simulations.
cdICFNoSizeSel	&H200000	No font size selected.
cdICFNoStyleSel	&H100000	No style was selected.
cdICFNoVectorFonts	&H800	Specifies that the dialog box doesn't allow vector-font selections.
cdICFPrinterFonts	&H2	Causes the dialog box to list only the fonts supported by the printer, specified by the hDC property.
cdICFScalableOnly	&H20000	Specifies that the dialog box allows only the

cdICFScreenFonts	&H1	selection of fonts that can be scaled. Causes the dialog box to list only the screen fonts supported by the system.
cdICFTTOnly	&H40000	Specifies that the dialog box allows only the selection of TrueType fonts.
cdICFWYSIWYG	&H8000	Specifies that the dialog box allows only the selection of fonts that are available on both the printer and on screen. If this flag is set, the cdICFBoth and cdICFScalableOnly flags should also be set.

Remarks

These constants are listed in the Microsoft CommonDialog Control (MSComDlg) [object library](#) in the Object Browser.

You can also define selected flags. Use the **Const** keyword in the Declarations section of the startup form to define the flags you want to use. For example:

```
Const ReadOnly = &H00000001&
Const Effects = &H00000100&
```

You can set more than one flag for a dialog box using the **Or** operator. For example:

```
CommonDialog1.Flags = &H10& Or &H200&
```

Adding the desired constant values produces the same results. The following is equivalent to the preceding example:

```
CommonDialog1.Flags = &H210&
```

Note You must set the **Flags** property to **cdICFScreenFonts**, **cdICFPrinterFonts**, or **cdICFBoth** before displaying the Fonts dialog box. Otherwise, the error `No Fonts Exist` occurs.

Data Type

Long

Flags Property (Print Dialog)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vaoprOr;vastmConst;vbproBooksOnlineJumpTopic;vbproFlagsPrintC"}  
{ewc HLP95EN.DLL,DYNALINK,"Example":"vbproFlagsPrintX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"vbproFlagsPrintA"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbproFlagsPrintS"}
```

Returns or sets the options for the Print dialog box.

Syntax

object.**Flags** [= *value*]

The **Flags** property syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>value</i>	A <u>constant</u> or value specifying the options for the Print dialog box, as described in Settings.

Settings

The settings for *value* are:

Constant	Value	Description
cdIPDAIIPages	&H0	Returns or sets the state of the All Pages <u>option button</u> .
cdIPDCollate	&H10	Returns or sets the state of the Collate <u>check box</u> .
cdIPDDisablePrintToFile	&H80000	Disables the Print To File check box.
cdIPDHelpButton	&H800	Causes the dialog box to display the Help button.
cdIPDHidePrintToFile	&H100000	Hides the Print To File check box.
cdIPDNoPageNums	&H8	Disables the Pages option button and the associated edit control.
cdIPDNoSelection	&H4	Disables the Selection option button.
cdIPDNoWarning	&H80	Prevents a warning message from being displayed when there is no default printer.
cdIPDPageNums	&H2	Returns or sets the state of the Pages option button.
cdIPDPrintSetup	&H40	Causes the system to display the Print Setup dialog box rather than the Print dialog box.
cdIPDPrintToFile	&H20	Returns or sets the state of the Print To File check box.
cdIPDReturnDC	&H100	Returns a <u>device context</u> for the printer selection made in the dialog box. The device context is returned in the dialog box's hDC property.
cdIPDReturnDefault	&H400	Returns default printer name.
cdIPDReturnIC	&H200	Returns an information context for the printer selection made in the dialog box. An information context provides a fast way to get information about the device without creating a device context. The information context is returned in the dialog box's hDC property.

cdIPDSelection	&H1	Returns or sets the state of the Selection option button. If neither cdIPDPageNums nor cdIPDSelection is specified, the All option button is in the selected state.
cdIPDUseDevModeCopies	&H40000	If a printer driver doesn't support multiple copies, setting this flag disables the Number of copies spinner control in the Print dialog. If a driver does support multiple copies, setting this flag indicates that the dialog box stores the requested number of copies in the Copies property.

Remarks

These constants are listed in the Microsoft CommonDialog Control (MSComDlg) [object library](#) in the Object Browser.

You can also define selected flags. Use the **Const** keyword in the Declarations section of the startup form to define the flags you want to use. For example:

```
Const ReadOnly = &H00000001&
Const Effects = &H00000100&
```

You can set more than one flag for a dialog box using the **Or** operator. For example:

```
CommonDialog1.Flags = &H10& Or &H200&
```

Adding the desired constant values produces the same results. The following is equivalent to the preceding example:

```
CommonDialog1.Flags = &H210&
```

Data Type

Long

FromPage, ToPage Properties

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproBooksOnlineJumpTopic;vbproFromPageC"} {ewc HLP95EN.DLL,DYNALINK,"Example":"vbproFromPageX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies To":"vbproFromPageA"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbproFromPageS"}

Return or set the values for the From and To text boxes of the Print dialog.

Syntax

object.**FromPage** [= *number*]

object.**ToPage** [= *number*]

The **FromPage** and **ToPage** property syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>number</i>	A <u>numeric expression</u> that specifies the first and last pages to be printed.

Remarks

These properties are valid only when the **cdIPDPPageNums** flag has been set.

Data Type

Integer

HelpCommand Property

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproBooksOnlineJumpTopic;vbproHelpCommandC"} {ewc HLP95EN.DLL,DYNALINK,"Example":"vbproHelpCommandX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies To":"vbproHelpCommandA"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbproHelpCommandS"}

Returns or sets the type of online Help requested.

Syntax

object.**HelpCommand** [= *value*]

The **HelpCommand** property syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>value</i>	A <u>constant</u> or value specifying the type of Help, as described in Settings.

Settings

The settings for *value* are:

Constant	Value	Description
cdlHelpCommand	&H102&	Executes a Help macro.
cdlHelpContents	&H3&	Displays the Help contents topic as defined by the Contents option in the [OPTION] section of the .hpi file.
cdlHelpContext	&H1&	Displays Help for a particular context. When using this setting, you must also specify a context using the HelpContext property.
cdlHelpContextPopup	&H8&	Displays in a pop-up window a particular Help topic identified by a context number defined in the [MAP] section of the .hpi file.
cdlHelpForceFile	&H9&	Ensures WinHelp displays the correct Help file. If the correct Help file is currently displayed, no action occurs. If the incorrect Help file is displayed, WinHelp opens the correct file.
cdlHelpHelpOnHelp	&H4&	Displays Help for using the Help application itself.
cdlHelpIndex	&H3&	Displays the index of the specified Help file. An application should use this value only for a Help file with a single index.
cdlHelpKey	&H101&	Displays Help for a particular keyword. When using this setting, you must also specify a keyword using the HelpKey property.
cdlHelpPartialKey	&H105&	Displays the topic found in the keyword list that matches the keyword passed in the dwData parameter if there is one exact match. If more than one match exists, the Search dialog box with the topics found listed in the Go To <u>list box</u> is displayed. If no match exists, the Search dialog box is displayed. To bring up the Search dialog box without passing a keyword, use a long pointer to an empty string.
cdlHelpQuit	&H2&	Notifies the Help application that the specified Help file is no longer in use.

cdlHelpSetContents	&H5&	Determines which contents topic is displayed when a user presses the F1 key.
cdlHelpSetIndex	&H5&	Sets the context specified by the HelpContext property as the current index for the Help file specified by the HelpFile property. This index remains current until the user accesses a different Help file. Use this value only for Help files with more than one index.

Remarks

The values for the **HelpCommand** property constants are listed in the Microsoft CommonDialog Control (MSComDlg) [object library](#) in the Object Browser.

Data Type

Integer

HelpContext Property (CommonDialog)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproBooksOnlineJumpTopic;vbproHelpContextC"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbproHelpContextX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"vbproHelpContextA"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbproHelpContextS"}
```

Returns or sets the context ID of the requested Help topic.

Syntax

object.HelpContext [= *value*]

The **HelpContext** property syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>value</i>	A <u>string expression</u> specifying the context ID of the requested Help topic.

Remarks

Use this property with the **HelpCommand** property (set **HelpCommand** = **cdlHelpContext**) to specify the Help topic to be displayed.

Data Type

String

HelpKey Property

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproBooksOnlineJumpTopic;vbproHelpKeyC"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbproHelpKeyX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"vbproHelpKeyA"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbproHelpKeyS"}
```

Returns or sets the keyword that identifies the requested Help topic.

Syntax

object.HelpKey [= *string*]

The **HelpKey** property syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>string</i>	A <u>string expression</u> specifying the keyword that identifies the Help topic.

Remarks

Use this property with the **HelpCommand** property (set **HelpCommand** = **cdlHelpKey**) to specify the Help topic to be displayed.

Data Type

String

InitDir Property

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproBooksOnlineJumpTopic;vbproInitDirC"} {ewc
HLP95EN.DLL,DYNALINK,"Example":"vbproInitDirX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies To":"vbproInitDirA"}
{ewc HLP95EN.DLL,DYNALINK,"Specifcs":"vbproInitDirS"}

Returns or sets the initial file directory.

Syntax

object.InitDir [= *string*]

The **InitDir** property syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>string</i>	A <u>string expression</u> specifying the initial file directory.

Remarks

This property is used to specify the initial directory for an Open or Save As dialog. If this property isn't specified, the current directory is used.

Data Type

String

Max, Min Properties (CommonDialog)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproBooksOnlineJumpTopic;vbproMaxCommonDialogC"} {ewc HLP95EN.DLL,DYNALINK,"Example":"vbproMaxCommonDialogX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies To":"vbproMaxCommonDialogA"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbproMaxCommonDialogS"}

You can set the **Max** and **Min** properties for the following:

- Font dialog box — return or set the smallest and largest font sizes displayed in the Size list box.
- Print dialog box — return or set the minimum and maximum allowed values for the print range.

Syntax

object.Min [= *points*]
object.Max [= *points*]
object.Min [= *number*]
object.Max [= *number*]

The **Max** and **Min** property syntaxes have these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>points</i>	A <u>numeric expression</u> specifying the smallest and largest font sizes.
<i>number</i>	A numeric expression specifying the minimum and maximum page numbers.

Remarks

- With the Font dialog box, the **cdICFLimitSize** flag must be set before using these properties.
- With the Print dialog box, the **Min** property determines the smallest number the user can specify in the From text box. The **Max** property determines the largest number the user can specify in the To text box.

Data Type

Integer

MaxFileSize Property

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproBooksOnlineJumpTopic;vbproMaxFileSizeC"} {ewc HLP95EN.DLL,DYNALINK,"Example":"vbproMaxFileSizeX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies To":"vbproMaxFileSizeA"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbproMaxFileSizeS"}

Returns or sets the maximum size of the filename opened using the **CommonDialog** control.

Syntax

object.**MaxFileSize** [= *value*]

The **MaxFileSize** property syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>value</i>	An integer specifying the maximum size of the filename in bytes. The range for this property is 1 — 32K. The default is 256.

Remarks

The **MaxFileSize** property allocates memory to store the actual names of the selected file or files. When using the **cdIOFNAllowMultiselect** flag, you may want to increase the size of the **MaxFileSize** property to allow enough memory for the selected file names.

Data Type

Integer

PrinterDefault Property

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproBooksOnlineJumpTopic;vbproPrinterDefaultC"} {ewc HLP95EN.DLL,DYNALINK,"Example":"vbproPrinterDefaultX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies To":"vbproPrinterDefaultA"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbproPrinterDefaultS"}

Returns or sets an option that determines if the user's selections in the Print dialog box are used to change the system's default printer settings.

Syntax

object.PrinterDefault [= *value*]

The **PrinterDefault** property syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>value</i>	A <u>Boolean expression</u> specifying whether the user's selections are used to change the system's default printer settings, as described in Settings.

Settings

The settings for *value* are:

Setting	Description
True	Any selections the user makes in the Setup portion of the Print dialog box (printer selection, orientation, and so on) are used to change the printer settings in the user's WIN.INI file. (On the Windows NT operating system, this information is stored in the Registry.)
False	User's selections can't be used to change the system's default printer settings.

Remarks

When **PrinterDefault** is **True**, you can write code to print directly to the Visual Basic **Printer** object. Otherwise, you must use the graphic device interface (GDI) calls to print to the printer specified by the control's **hDC** property.

Note If you've previously printed to the **Printer** object, make sure you've ended that print job using `Printer.EndDoc`. This releases the **hDC** associated with that printer. You will get a new **hDC** for the default printer the next time you print to the **Printer** object. If you don't do this, it's possible for the user to select a new printer while the **Printer** object contains a handle to the old printer.

Data Type

Boolean

ShowColor Method

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbmthShowColorC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbmthShowColorX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"vbmthShowColorA"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbmthShowColorS"}
```

Displays the **CommonDialog** control's Color dialog box.

Syntax

object.**ShowColor**

The *object* placeholder represents an object expression that evaluates to an object in the Applies To list.

ShowFont Method

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbmthShowFontC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbmthShowColorX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"vbmthShowFontA"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbmthShowFontS"}
```

Displays the **CommonDialog** control's Font dialog box.

Syntax

object.**ShowFont**

The *object* placeholder represents an object expression that evaluates to an object in the Applies To list.

Remarks

Before you use the **ShowFont** method, you must set the **Flags** property of the **CommonDialog** control to one of three constants or values: **cdICFBoth** or &H3, **cdICFPrinterFonts** or &H2, or **cdICFScreenFonts** or &H1. If you don't set **Flags**, a message box is displayed advising you that "There are no fonts installed.", and a run-time error occurs.

ShowHelp Method

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbmthShowHelpC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbmthShowColorX":-1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"vbmthShowHelpA"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbmthShowHelpS"}
```

Runs Winhlp32.exe and displays the Help file you specify.

Syntax

object.**ShowHelp**

The *object* placeholder represents an object expression that evaluates to an object in the Applies To list.

Remarks

Before you use the **ShowHelp** method, you must set the **HelpFile** and **HelpCommand** properties of the **CommonDialog** control to one of their appropriate constants or values. Otherwise, Winhlp32.exe doesn't display the Help file.

ShowOpen Method

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbmthShowOpenC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbmthShowColorX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"vbmthShowOpenA"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbmthShowOpenS"}
```

Displays the **CommonDialog** control's Open dialog box.

Syntax

object.**ShowOpen**

The *object* placeholder represents an object expression that evaluates to an object in the Applies To list.

ShowPrinter Method

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbmthShowPrinterC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbmthShowColorX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"vbmthShowPrinterA"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbmthShowPrinterS"}
```

Displays the **CommonDialog** control's Printer dialog box.

Syntax

object.**ShowPrinter**

The *object* placeholder represents an object expression that evaluates to an object in the Applies To list.

ShowSave Method

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbmthShowSaveC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbmthShowColorX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"vbmthShowSaveA"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbmthShowSaveS"}
```

Displays the **CommonDialog** control's Save As dialog box.

Syntax

object.**ShowSave**

The *object* placeholder represents an object expression that evaluates to an object in the Applies To list.

ShowColor, ShowFont, ShowHelp, ShowOpen, ShowPrinter, ShowSave Methods Example

This example uses the **CommonDialog** control and the **ShowColor**, **ShowFont**, **ShowHelp**, **ShowOpen**, **ShowPrinter**, and **ShowSave** methods to display the common dialog boxes. To try this example, paste the code into the Declarations section of a form with **CommandButton**, **OptionButton** (set the option button's **Index** property to 0), and **CommonDialog** controls. Press F5 and select the option button for the common dialog box you want and choose the command button.

```
Private Sub Form_Paint ()
    Static FlagFormPainted As Integer
    ' When form is painting for first time,
    If FlagFormPainted <> True Then
        For i = 1 To 5
            Load Option1(i) ' Add five option buttons to array.
            Option1(i).Top = Option1(i - 1).Top + 350
            Option1(i).Visible = True
        Next i
        Option1(0).Caption = "Open" ' Put caption on each option button.
        Option1(1).Caption = "Save"
        Option1(2).Caption = "Color"
        Option1(3).Caption = "Font"
        Option1(4).Caption = "Printer"
        Option1(5).Caption = "Help"
        Command1.Caption = "Show Dlg" ' Label command button.
        FlagFormPainted = True ' Form is done painting.
    End If
End Sub

Private Sub Command1_Click ()
    If Option1(0).Value Then ' If Open option button selected,
        CommonDialog1.ShowOpen ' display Open common dialog box.
    ElseIf Option1(1).Value Then ' Or,
        CommonDialog1.ShowSave ' display Save common dialog box.
    ElseIf Option1(2).Value Then ' Or,
        CommonDialog1.ShowColor ' display Color common dialog box.
    ElseIf Option1(3).Value Then ' Or,
        CommonDialog1.Flags = cdlCFBoth ' Flags property must be set
        ' to cdlCFBoth,
        cdlCFPrinterFonts,
        ' or cdlCFScreenFonts before
        using ShowFont method.
        CommonDialog1.ShowFont ' Display Font common dialog box.
    ElseIf Option1(4).Value Then ' Or,
        CommonDialog1.ShowPrinter ' display Printer common dialog box.
    ElseIf Option1(5).Value Then ' Or,
        CommonDialog1.HelpFile = "VB.HLP"
        CommonDialog1.HelpCommand = cdlHelpContents
        CommonDialog1.ShowHelp ' Display Visual Basic Help contents topic.
    End If
End Sub
```

hDC Property (CommonDialogDummy Topic)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproBooksOnlineJumpTopic;vbproHDCPropertyC"} {ewc
HLP95EN.DLL,DYNALINK,"Example":"vbproHDCPropertyX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies
To":"vbproHDCPropertyA"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbproHDCPropertyS"}

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbevtChangeEventControlsPlaceholderC"} {ewc
HLP95EN.DLL,DYNALINK,"Example":"vbevtChangeEventControlsPlaceholderX":1} {ewc
HLP95EN.DLL,DYNALINK,"Applies To":"vbevtChangeEventControlsPlaceholderA"} {ewc
HLP95EN.DLL,DYNALINK,"Specifics":"vbevtChangeEventControlsPlaceholderS"}
```

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbevtClickEventControlsPlaceholderC"}
HLP95EN.DLL,DYNALINK,"Example":"vbevtClickEventControlsPlaceholderX":1}
HLP95EN.DLL,DYNALINK,"Applies To":"vbevtClickEventControlsPlaceholderA"}
HLP95EN.DLL,DYNALINK,"Specifics":"vbevtClickEventControlsPlaceholderS"}
{ewc
{ewc
{ewc
```

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbevtDbfClickEventControlsPlaceholderC"}
HLP95EN.DLL,DYNALINK,"Example":"vbevtDbfClickEventControlsPlaceholderX":1}
HLP95EN.DLL,DYNALINK,"Applies To":"vbevtDbfClickEventControlsPlaceholderA"}
HLP95EN.DLL,DYNALINK,"Specifics":"vbevtDbfClickEventControlsPlaceholderS"}

{ewc
{ewc
{ewc
```



```

    {ewc
  {ewc
{ewc

```



```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbevtKeyDownEventControlsPlaceholderC"} {ewc
HLP95EN.DLL,DYNALINK,"Example":"vbevtKeyDownEventControlsPlaceholderX":1} {ewc
HLP95EN.DLL,DYNALINK,"Applies To":"vbevtKeyDownEventControlsPlaceholderA"} {ewc
HLP95EN.DLL,DYNALINK,"Specifics":"vbevtKeyDownEventControlsPlaceholderS"}
```

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbevtKeyPressEventControlsPlaceholderC"} {ewc
HLP95EN.DLL,DYNALINK,"Example":"vbevtKeyPressEventControlsPlaceholderX":1} {ewc
HLP95EN.DLL,DYNALINK,"Applies To":"vbevtKeyPressEventControlsPlaceholderA"} {ewc
HLP95EN.DLL,DYNALINK,"Specifics":"vbevtKeyPressEventControlsPlaceholderS"}
```

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbevtKeyUpEventControlsPlaceholderC"}  
HLP95EN.DLL,DYNALINK,"Example":"vbevtKeyUpEventControlsPlaceholderX":1}  
HLP95EN.DLL,DYNALINK,"Applies To":"vbevtKeyUpEventControlsPlaceholderA"}  
HLP95EN.DLL,DYNALINK,"Specifics":"vbevtKeyUpEventControlsPlaceholderS"}  
  
{ewc  
{ewc  
{ewc
```

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbevtMouseDownEventControlsPlaceholderC"} {ewc
HLP95EN.DLL,DYNALINK,"Example":"vbevtMouseDownEventControlsPlaceholderX":1} {ewc
HLP95EN.DLL,DYNALINK,"Applies To":"vbevtMouseDownEventControlsPlaceholderA"} {ewc
HLP95EN.DLL,DYNALINK,"Specifics":"vbevtMouseDownEventControlsPlaceholderS"}
```

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbevtMouseMoveEventControlsPlaceholderC"}
HLP95EN.DLL,DYNALINK,"Example":"vbevtMouseMoveEventControlsPlaceholderX":1}
HLP95EN.DLL,DYNALINK,"Applies To":"vbevtMouseMoveEventControlsPlaceholderA"}
HLP95EN.DLL,DYNALINK,"Specifics":"vbevtMouseMoveEventControlsPlaceholderS"}
{ewc
{ewc
{ewc
```

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbevtMouseUpEventControlsPlaceholderC"}
HLP95EN.DLL,DYNALINK,"Example":"vbevtMouseUpEventControlsPlaceholderX":1}
HLP95EN.DLL,DYNALINK,"Applies To":"vbevtMouseUpEventControlsPlaceholderA"}
HLP95EN.DLL,DYNALINK,"Specifics":"vbevtMouseUpEventControlsPlaceholderS"}
{ewc
{ewc
{ewc
```



```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbevtOLECompleteDragEventControlsPlaceholderC"}
HLP95EN.DLL,DYNALINK,"Example":"vbevtOLECompleteDragEventControlsPlaceholderX":1}
HLP95EN.DLL,DYNALINK,"Applies To":"vbevtOLECompleteDragEventControlsPlaceholderA"}
HLP95EN.DLL,DYNALINK,"Specifics":"vbevtOLECompleteDragEventControlsPlaceholderS"}
{ewc
{ewc
{ewc
```

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbevtOLEDragDropEventPHolderC"}
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HLP95EN.DLL,DYNALINK,"Applies To":"vbevtOLEDragDropEventPHolderA"}
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Keyword Not Found

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The keyword you've selected can't be found in Visual Basic Help. You may have misspelled the keyword, selected too much or too little text, or asked for help on a word that is not a valid Visual Basic keyword.

The easiest way to get help on a specific keyword is to position the insertion point anywhere within the keyword you want help on and press F1. You do not need to select the keyword. In fact, if you select only a portion of the keyword, or more than a single word, Help will not find what you're looking for.

To use the built-in Help search dialog box, press the "Help Topics" button on the toolbar.

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DragMode Property (placeholder)

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HelpContextID Property (placeholder)

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TabIndex Property (placeholder)

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Alignment Constants (placeholder)

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Border Property Constants (placeholder)

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BorderStyle Constants (placeholder)

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BorderStyle Property (ActiveX Controls) (placeholder)

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Color Constants (placeholder)

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CommonDialog Control Constants (placeholder)

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CommonDialog Error Constants (placeholder)

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Control Constants (placeholder)

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DataBindings Property (placeholder)

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DDE Constants (placeholder)

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Drag-and-Drop Constants (placeholder)

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Drawing Constants (placeholder)

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FetchVerbs Method (placeholder)

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Form Constants (placeholder)

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Graphics Constants (placeholder)

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Grid Control Constants (placeholder)

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Help Constants (placeholder)

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HideSelection Property (ActiveX Controls) (placeholder)

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Image Property (ActiveX Controls) (placeholder)

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ImageList Property (ActiveX Controls) (placeholder)

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Index Property (ActiveX Controls) (placeholder)

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Key Code Constants (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbcstKeyCodeConstantsplaceholderC"}

Key Property (ActiveX Controls) (placeholder)

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Menu Accelerator Constants (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbcstMenuAcceleratorConstantsplaceholderC"}

Menu Control Constants (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbcstMenuControlConstantsplaceholderC"}

Miscellaneous Constants (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also": "vbcstMiscellaneousConstantsplaceholderC"}

MousePointer Constants (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbcstMousePointerConstantsplaceholderC"}

OLE Container Control Constants (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbcstOLEContainerControlConstantsplaceholderC"}

Picture Object Constants (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbcstPictureObjectConstantsplaceholderC"}

Printer Object Constants (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbcstPrinterObjectConstantsplaceholderC"}

RasterOp Constants (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbcstRasterOpConstantsplaceholderC"}

Remove Method (ActiveX Controls) (placeholder)

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HLP95EN.DLL,DYNALINK,"Specifics":"vbmthRemoveMethodActiveXControlsplaceholderS"}
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ShowInTaskbar Property (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbcstShowInTaskbarPropertyplaceholderC"}

ShowTips Property (ActiveX Controls) (placeholder)

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ShowWhatsThis Method (placeholder)

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Text Property (ActiveX Controls) (placeholder)

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HLP95EN.DLL,DYNALINK,"Specifics":"vbproTextPropertyActiveXControlsplaceholderS"}
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Value Property (ActiveX Controls) (placeholder)

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Variant Type Constants (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbcstVariantTypeConstantsplaceholderC"}

Visual Basic Constants (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbcstVisualBasicConstantsplaceholderC"}

WhatsThisButton Property (placeholder)

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HLP95EN.DLL,DYNALINK,"Specifics":"vbproWhatsThisButtonPropertyplaceholderS"}
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WhatsThisHelp Property (placeholder)

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WhatsThisHelpID Property (placeholder)

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HLP95EN.DLL,DYNALINK,"Specifics":"vbproWhatsThisHelpIDPropertyplaceholderS"}
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WhatsThisMode Method (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbmthWhatsThisModeMethodplaceholderC"}

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HLP95EN.DLL,DYNALINK,"Specifics":"vbmthWhatsThisModeMethodplaceholderS"}

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Windows 95 Control Constants (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbcstWindows95ControlConstantsplaceholderC"}

CollsVisible Property (placeholder)

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ColPos Property (placeholder)

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DataObject Object (placeholder)

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HLP95EN.DLL,DYNALINK,"Specifics":"vbproDataObjectObjectplaceholderS"}

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DataObjectFiles Collection (placeholder)

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DataSource Property (placeholder)

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Drag Method (placeholder)

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DrawMode Property (placeholder)

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HLP95EN.DLL,DYNALINK,"Specifics":"vbproDrawModePropertyplaceholderS"}
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FixedAlignment Property (placeholder)

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HLP95EN.DLL,DYNALINK,"Specifics":"vbproFixedAlignmentPropertyplaceholderS"}
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GotFocus Event (placeholder)

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To":"vbevtGotFocusEventplaceholderA"} {ewc
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GridLineWidth Property (placeholder)

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HLP95EN.DLL,DYNALINK,"Applies To":"vbproGridLineWidthPropertyplaceholderA"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproGridLineWidthPropertyplaceholderS"}
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Index Property (Control Array) (placeholder)

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{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproIndexPropertyControlArrayplaceholderC"}  
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HLP95EN.DLL,DYNALINK,"Specifics":"vbproIndexPropertyControlArrayplaceholderS"}
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LostFocus Event (placeholder)

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HLP95EN.DLL,DYNALINK,"Applies To":"vbevtLostFocusEventplaceholderA"}  
HLP95EN.DLL,DYNALINK,"Specifics":"vbevtLostFocusEventplaceholderS"}  
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Move Method (placeholder)

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To":"vbmthMoveMethodplaceholderS"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbmthMoveMethodplaceholderS"}
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Name Property (placeholder)

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To":"vbproNamePropertyplaceholderA"}

{ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbproNamePropertyplaceholderS"}

{ewc HLP95EN.DLL,DYNALINK,"Applies

Object Property (placeholder)

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Parent Property (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproParentPropertyplaceholderC"}

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To":"vbproParentPropertyplaceholderA"}

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{ewc HLP95EN.DLL,DYNALINK,"Applies

RowColChange Event (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbevtRowColChangeEventplaceholderC"}

HLP95EN.DLL,DYNALINK,"Example":"vbevtRowColChangeEventplaceholderX":1}

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HLP95EN.DLL,DYNALINK,"Specifics":"vbevtRowColChangeEventplaceholderS"}

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RowsVisible Property (placeholder)

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RowPos Property (placeholder)

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SetFocus Method (placeholder)

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ZOrder Method (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbmthZOrderMethodplaceholderC"}
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Files Method (placeholder)

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