Welcome to WinFlashCard

WinFlashCard is a math flash card program designed to help students with the basic math functions.   It features an easy to use (I hope) interface and score tracking for each student.   Tests can be individually tailored for each student in several ways including number of cards in a test, which math functions to quiz and which numbers to include in the test.   All cards in the test are randomly generated.   Scores are recorded for each test and all the tests combined.

The initial version of this program is freeware.   No warrantees are expressed or implied

See Also: <u>Selecting a Player</u>, <u>Test Options</u>, <u>Sounds</u>
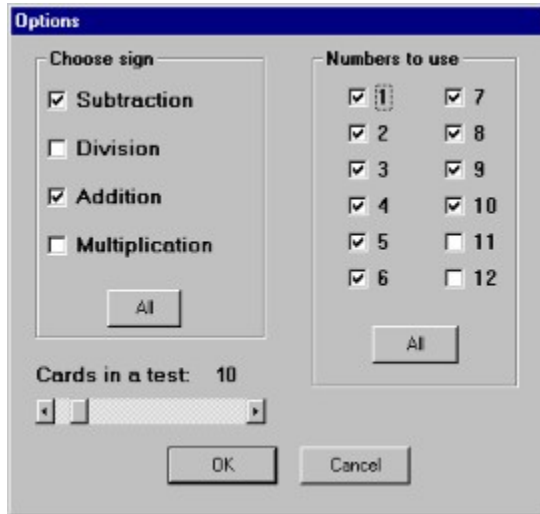
Selecting a Player

Players can be selected or added at the start of the program or by selecting New Player... from the file menu.   Simple select you name from the list or add it by typing it in the space provide and hitting OK or pressing Enter.   The program is limited to maintaining the scores of up to five (5) players.   If you do not wish to have your scores recorded then you can select Guest as the player (score results will be generated but not saved).   You can also delete the name and saved values for a user by selecting a name and then clicking on the Delete key in the dialog box.

Test Options

Test options can be changed by selecting **Preferences...** from the **Options** menu.
This will bring up a new dialog box that lets you enable or disable the primary math functions to test (addition, subtraction, multiplication and division).   You can also specify which numbers to include in a test and how many cards to in each quiz.   The default setup is all numbers from 1 to 10, addition and subtraction and ten cards in the test.

Preferences can only be set when there is no test running.

See Also: Starting/Stopping Tests, Background Color

Starting/Stopping Tests

A test automatically starts when the user first selects or enters a player name.   The test defaults to 10 cards using numbers from 1 to 10 and the plus and minus functions only.   If you press the End Test button before the last card, the test will stop and no scores will be recorded.   The button caption will change to Begin Test after you stop a test.   Pressing the button again will start a new test.

Sounds

You can easily add your own sounds to this program.

Simply add you own sound files to the Yes or No Folders in the WinFlash folder.

When the program starts it for the available sounds.   A sound from these two folders is randomly played whenever the user enters an answer (if sounds are enabled).   A *Yes* sound is played when the answer is correct; a *No* sound is played when the answer is incorrect.

Background Colour

You can change the background colour by selecting Background Colour from the options menu.   Select the colour of your choice from the standard windows colour dialog box.   The colour will remain in effect until another colour is chosen or the game is restarted.

See also: <u>Test Options</u>