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## Overview

Your brain is being invaded!

Nanobots (tiny robots created with nanotechnology) have been surgically implanted into your cerebral cortex to reverse the negative effects of television on your central nervous system. After repairing the damage, the Nanobots were supposed to be destroyed by your immune system, but something went wrong. While repairing the brain, the Nanobots began to grow smarter and decided they wanted to live -- at your brain's expense. Now they are feeding on your brain's grey matter and growing smarter still. You must find a way to destroy these invaders before you lose your mind.

Fortunately, your imagination was able to create a ship for you to use against the Nanobots. Fire your ship's weapons at the Nanobots, and blast through wave after wave of increasingly smarter opponents. Grab the power crystals released by some Nanobots to build up your fire power.

BrainWave plays differently for whomever takes the controls. After each wave, your attack patterns will be analyzed, and the next wave of enemies will be generated, designed to take advantage of your particular weaknesses. Some enemies may learn to anticipate your firing patterns and dodge your bullets. Others will become more aggressive as they charge at your ship with weapons blazing.

Challenge the Nanobots through 9 different scenarios, each one set in a different region of the brain. The shareware version of BrainWave includes Parieta, Occipitus, and Meninges. When you register, you will receive 6 more action-packed scenarios: Cerebellum, Sulci, Thalmus, Pituitar, Medulla, and Choroid Plexus. For more info on registering BrainWave, see [How To Register](#).

BrainWave is more than a game -- it knows you. It challenges you to constantly improve yourself by presenting you with enemies that can learn from their mistakes and adapt themselves to your style of play. Every wave of Nanobots evolves into smarter, more deadly foes that make you think and play faster and smarter.

### **See Also**

[How To Play](#)

[How To Register BrainWave](#)

## How To Play

### Objective

Your goal is to survive as long as possible, defending your brain against the attacking invaders. Shoot down enemies while dodging their fire, and collect power crystals along the way to increase your ship's firepower. Face wave after wave of enemies that will grow increasingly smarter, and try to outsmart them before they learn your weaknesses.

### Game Controls

BrainWave's controls can be configured to your liking by selecting **Options | Configure Controls** from the main menu. The default commands are as follows:

<b>Move Ship Left</b>	Push the <b>left</b> arrow key.
<b>Move Ship Right</b>	Push the <b>right</b> arrow key.
<b>Fire weapons</b>	Push the <b>spacebar</b> .
<b>Pause the Game</b>	Push the <b>Esc</b> key.
<b>Unpause the Game</b>	Push the <b>F3</b> key.

### Scenarios

BrainWave features 9 unique scenarios to challenge you, each representing a different part of the brain. When you start a new game, you will see the scenario selection screen. Choose which scenario you would like to play by clicking on it with the left mouse button. The shareware version of BrainWave includes only the first 3 scenarios (Parieta, Occipitus, and Meninges), but you will receive 6 more action-packed scenarios when you register. For more info, see [How To Register](#).

### Enemies

Every scenario features wave after wave of enemies that will grow increasingly smarter as they attempt to learn your weaknesses. There are different Nanobots on each scenario who may attempt to destroy your ship either by ramming into you or firing shots at you. You can destroy them by shooting them with your weapons. Once you defeat all the enemies on the current wave, you will pass the wave and prepare to begin the next one.

### Weapons and Power Crystals

If you destroy certain enemies, they will leave behind a power crystal which will fall towards your ship. Catch these crystals whenever you can, and they will increase your weapon power. Each weapon has 3 power levels, and the higher levels will shoot faster. For instance, Missile 1 will shoot slowly, Missile 2 will be slightly faster, and Missile 3 will be the fastest. The weapons are as follows:

**Missiles-** You always start each scenario with missiles. A missile will destroy the first target it hits.

**Double Missiles-** This allows you to shoot two missiles at a time instead of just one.

**Photons-** This powerful weapon will slice through every target in its path. One photon can wipe out several enemies with a single shot.

**Double Photons-** This allows you to shoot two photons at a time instead of just one. The double photon is only available to registered users and is not available in the shareware version. To register BrainWave, see [How To Register](#).

### Lives

If your ship ever collides with an enemy or is shot by an enemy bullet, you will lose a life. The number of

lives remaining is displayed in the lower right-hand area of the screen. **Extra lives will be awarded every 100,000 points.** As long as you have lives remaining, you will get a new ship and can keep playing on the current scenario. You will be invincible for a few seconds while your new ship is flashing. If you run out of lives, the game is over.

## High Scores

If your score is among the top ten, you will be asked to enter your name in the BrainWave High Scores list. If you wish to view the current top ten, select **Game | High Scores** from the menu.

### See Also

[Overview](#)

[How To Register BrainWave](#)

[Game Menu Commands](#)

[Options Menu Commands](#)

## How To Register BrainWave

The registration price for BrainWave is only \$19.95. VISA and MasterCard are accepted. We pay shipping and handling charges. There are many ways to register:

### 1. Register On-line at Dexterity Software's Web Site (Credit Cards Only)

If you have web access, the fastest and easiest way to register is to point your web browser to <http://www.dexterity.com> and fill out our on-line order form.

### 2. Register by E-Mail (Credit Cards Only)

Fill out the file ORDER.FRM found in your BRAINWAV directory, and email it to [orders@dexterity.com](mailto:orders@dexterity.com).

### 3. Register by FAX (Credit Cards Only)

If you will be using a fax/modem, fill out the file ORDER.FRM found in your BRAINWAV directory, and fax it to Dexterity Software at (310) 640-9031. If you will be using a fax machine, print out the registration form, fill it out, and fax it to Dexterity Software at (310) 640-9031.

### 4. Register by Mail

To register by mail, simply print out the registration form, and mail it with your payment. Our mailing address is listed on the form.

### 5. Register on CompuServe

If you have access to CompuServe, **GO SWREG** to enter the shareware registration database, and register **product id 8182**. CompuServe will bill your account directly and notify us to ship the game out to you right away.

We encourage you to register so that we may continue to bring you even better games in the future.

**Thank you for supporting the shareware method!**

### Registered users will receive an upgrade which includes the following:

- \* **6 New Mind-Blowing Scenarios**
- \* **12 New Enemies with 18 Different Attack Formations**
- \* **Twin Photons at 3 Power Levels**
- \* **Cheat Codes for Extra Lives and More Power-Ups**
- \* **Advance Notification of New Releases**
- \* **Product Technical Support**
- \* **Our Sincerest Gratitude for Supporting the Shareware Method**

### See Also

[BrainWave Registration Form](#)

## BrainWave Registration Form

**Print out this topic and fill it out (Select File then Print Topic from the help menu).**

Name (Please Print) \_\_\_\_\_

Address \_\_\_\_\_

City \_\_\_\_\_ St./Prov. \_\_\_\_\_ ZIP/Code \_\_\_\_\_

Country (if not USA) \_\_\_\_\_ Email \_\_\_\_\_

\*\*\* Mark all games you wish to order \*\*\*  
(All prices are in US Dollars)

☐ BrainWave (\$19.95)  
Addicting high-res shoot-em-up featuring nine scenarios  
of brain-invader blasting action.

☐ BrainWave 2: Return of the Nanobots (\$19.95)  
The long-awaited sequel to BrainWave, featuring a  
weapons shop, awesome power-ups, and evolving enemies.

☐ JumpStar (\$19.95)  
Exciting high-res side-scrolling shoot-em-up with seven  
intense levels and six different weapons.

☐ Fortune Pack (\$ 9.95)  
Four original games that combine strategy and luck.  
Enjoy playing these whenever you take a break for fun.

SUBTOTAL: \$ \_\_\_\_\_

California State residents MUST add sales tax: \$ \_\_\_\_\_

TOTAL ORDER: \$ \_\_\_\_\_

Free Shipping and Handling -- All Games Supplied on 3.5" Disks.

Note: Payment must be in US dollars and drawn against a US bank.  
Make checks payable to "Dexterity Software".

- ☐ Cash (US Dollars only)
- ☐ Check
- ☐ Money Order
- ☐ Credit Card (VISA/MC accepted)

Name of Card Holder \_\_\_\_\_

Card Number \_\_\_\_\_ Exp Date \_\_\_\_/\_\_\_\_

Signature \_\_\_\_\_

Mail to:           Dexterity Software  
                  P.O. Box 114  
                  El Segundo, CA 90245-0114

or Fax to:       (310) 640-9031           (Credit Card Orders Only)  
or Email to:   orders@dexterity.com   (Credit Card Orders Only)

Download great new shareware games from WWW.DEXTERITY.COM!

Age: \_\_\_\_\_

Computer: \_\_\_\_\_ (i.e. Pentium 166, etc)

Operating System:

- ☐ Windows 3.1
- ☐ Windows 95
- ☐ Windows NT
- ☐ Other: \_\_\_\_\_

Where did you obtain the shareware version of this game?

- ☐ Dexterity Software's Web site: [www.dexterity.com](http://www.dexterity.com)
- ☐ Other Web site -- Name: \_\_\_\_\_
- ☐ Internet FTP site -- Name: \_\_\_\_\_
- ☐ BBS -- Name: \_\_\_\_\_
- ☐ America Online
- ☐ CompuServe: Forum Name: \_\_\_\_\_
- ☐ Retail (store, flea market, computer swap meet)
- ☐ From a friend, from work, or from a relative
- ☐ Shareware catalog-- Name: \_\_\_\_\_
- ☐ CD-ROM disk -- Name: \_\_\_\_\_
- ☐ Other: \_\_\_\_\_

Comments / Suggestions: \_\_\_\_\_

\_\_\_\_\_  
\_\_\_\_\_

Thank You!

[BW13]

## Distribution Policy

You are encouraged to freely copy the shareware version of BrainWave, as long as you keep the original files together in an unmodified format. Please read the file LICENSE.DOC in the BrainWave directory to understand your rights.

**Shareware Vendors and CD-ROM Distributors:** Please read the file VENDOR.DOC in the BrainWave directory for distribution requirements.

**It is a violation of copyright law to redistribute the registered version of BrainWave.**

### See Also

[How To Register BrainWave](#)

[BrainWave Registration Form](#)



## Game Menu Commands

### **Game | New**

Begin a new game of BrainWave.

### **Game | Pause**

Toggle pause or unpause the game in progress.

### **Game | High Scores**

View the BrainWave top ten.

### **Game | Print Order Form**

Print out an order form to register BrainWave and order other Dexterity Software products.

### **Game | Exit**

Quit playing BrainWave.

### **See Also**

[How To Play](#)

[Options Menu Commands](#)

## Options Menu Commands

### Options | **Configure Controls**

Choose which keys to use for controlling the ship.

### Options | **Enable Quick Help**

Toggles Quick Help on or off. When this option is checked, a quick help screen will pop up when you start BrainWave to remind you of the basic commands.

### Options | **Music**

Toggles the MIDI music on or off. When this option is checked, MIDI music will play when the game starts up and throughout all levels. A sound card and the proper MIDI driver must be installed in order to hear MIDI music.

### Options | **Sound Effects**

Toggles the digitized sound effects on or off. When this option is checked, sound effects will play throughout the game in response to certain events. A sound card and the proper sound driver must be installed in order to hear digitized sound effects.

### See Also

[How To Play](#)

[Game Menu Commands](#)

