VERSION 2.3 (August 4, 1995)
----
added 10 fractal types (5 polynomial, 5 transcendental)
moved CFG file conversion routines to a separate program
CFG is now a "fat binary"
condensed fractal parameter dialog boxes
convert most internal data structures to native PowerPC alignment
alter background code to make it more responsive to the user

VERSION 2.21 (May 23, 1994)
----
converted interpolation method for direct color to use integer math resulting in MAJOR
        speed increases for 68K machines; the conversion also fixed some serious
        interpolation bugs, the resulting fractals appear much better
increased the speed of Random Walk fractals by decreasing the maximum circle size to
        +30 pixels
possibly increased speed (but no way to check) of Quadras (040's) with FPU by using
        special truncation routines (provided by Apple) for coersion of double to long
fixed some problems with color conversion; for indirect systems, created a GDevice so
        that we can control the inverse color table (for Color2Index() calls); for direct
        systems, removed the Index2Color() calls and instead read directly from color
        table

VERSION 2.2 (May 20, 1994)

PowerMac version ships
use SetCPixel() with PowerMacs - speeds up their direct color by 20% over 68K method
        (using SetCPixel() with 68K slows 68K down by almost 20%)
file compatibility between 680x0 and PowerMac versions
fixed bug that could cause CFG to crash during timing tests
changed timing test to work on fixed length interval
unregistered version now sports 30 day trial time instead of crippling the graphics save
reworked preferences dialog box; divided preferences into 3 sections, two program
        specific and one window specific
updated save dialog boxes to include check boxes for preferences items
fixed scrolling bug introduced in the single line copy bug fix
option for PowerMacs to use interpolation for direct color Rainbow Palette since
        HSV2RGB() is a dog on PowerMac systems

VERSION 2.12 (May 7, 1994)
----
fixed a bug that could have prevented CFG from processing 'fraG' A.E.
corrected version number for Apple Events

VERSION 2.11 (April 29, 1994)

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fixed bug that could cause a crash when depth of open fractal changed
fixed bug in line by line updating

VERSION 2.1 (April 16, 1994)

Corrects mapped colors (4 and 8 bit)
'clut' and 'pltt' resources used a palettes
Scripting (Frontier & AppleScript)
Menu Sharing (Frontier)
Quick Scripts (Frontier)
Support for System 7 file system
Floating point display precision
Size menu modification
Registration form included with package
Copy only a single line on line by line updates

VERSION 2.01 (November 30, 1992)

Corrects interpolation problem for custom palettes when using direct color devices (16
        and 24-bit color).

VERSION 2.0 (September 28, 1992)

Initial release.