

(Nintendo)

Tetsuya Takahashi

Senior Director Chief Creative Officer Monolith Software, Inc.

Tetsuya Takahashi was born in Shizuoka prefecture, Japan. He was a graphic designer for Square (now Square Enix) and established Monolith Software, Inc. in October of 1999 where he currently serves as Senior Director and Chief Creative Officer.

Takahashi has worked on the Xenosaga series, Soma Bringer for the Nintendo DS, and the Xenoblade series. He is currently working on Xenoblade Chronicles X for the Wii U system.