

(Nintendo)

Hitoshi Yamagami

Manager, Software Group No.1 Software Planning & Development
Department Software Planning & Development Division Nintendo Co., Ltd.

Kyoto, Japan

Hitoshi Yamagami was born in Daito-City, Osaka-prefecture, in 1966 and began working for Nintendo in April 1989. Yamagami has worked as a producer on a variety of games, including multiple games in the Fire Emblem series, such as Fire Emblem Awakening for Nintendo 3DS; multiple games in the Pokemon series, including Pokemon X and Pokemon Y for the Nintendo 3DS family of systems; Kirby's Return to Dream Land, Endless Ocean: Blue World,

Xenoblade Chronicles, Pandora's Tower for the Wii system; and The Wonderful 101 and Pokemon Rumble U for the Wii U system. He is also the producer for Style Savvy: Trendsetters and Fossil Fighters: Frontiers for the Nintendo 3DS and Devil's Third and Xenoblade Chronicles X for the Wii U system. He is currently working on Genei Ibun Roku #FE (working title) for the Wii U system. Yamagami is a graduate of the Department of Electronic Engineering of Tokai University.