

(Nintendo)

Yusuke Hashimoto

Game Designer Platinum Games Inc.

Osaka, Japan

Yusuke Hashimoto was born in Osaka City, Osaka Prefecture in 1975. Before joining Platinum Games Inc. as a game designer, Hashimoto also held positions at Clover Studio Inc. and Capcom Co., Ltd. He served as a graphic designer on multiple Resident Evil titles and as a producer/enemy designer for Bayonetta. Hashimoto was the director for Bayonetta 2 and is currently working on Star Fox Zero for the Wii U system.