

**OS**

|                      |
|----------------------|
| <b>COLLABORATORS</b> |
|----------------------|

|               |                      |               |                  |
|---------------|----------------------|---------------|------------------|
|               | <i>TITLE :</i><br>OS |               |                  |
| <i>ACTION</i> | <i>NAME</i>          | <i>DATE</i>   | <i>SIGNATURE</i> |
| WRITTEN BY    |                      | July 31, 2024 |                  |

|                         |
|-------------------------|
| <b>REVISION HISTORY</b> |
|-------------------------|

| NUMBER | DATE | DESCRIPTION | NAME |
|--------|------|-------------|------|
|        |      |             |      |

# Contents

|          |                         |          |
|----------|-------------------------|----------|
| <b>1</b> | <b>OS</b>               | <b>1</b> |
| 1.1      | OS V1.00 . . . . .      | 1        |
| 1.2      | dosbase . . . . .       | 1        |
| 1.3      | execbase . . . . .      | 1        |
| 1.4      | graphicsbase . . . . .  | 2        |
| 1.5      | intuitionbase . . . . . | 2        |

# Chapter 1

# OS

## 1.1 OS V1.00

PureBasic OS library V1.00

This library has been designed for advanced programmers. You can get more from the AmigaOS with this set of functions.

Commands summary:

DosBase  
ExecBase  
GraphicsBase  
IntuitionBase

## 1.2 dosbase

SYNTAX

```
*LibraryBase = DosBase()
```

FUNCTION

This function simply returns the dos.library base pointer for advanced programmers. At the end of the program, the dos.library is automatically closed (or on a debug end).

## 1.3 execbase

SYNTAX

```
*LibraryBase.ExecBase = ExecBase()
```

FUNCTION

This function simply returns the exec.library base pointer for advanced programmers. At the end of the program, the exec.library is automatically closed (or on a debug end).

---

## 1.4 graphicsbase

### SYNTAX

```
*LibraryBase.GfxBase = GraphicsBase()
```

### FUNCTION

This function simply returns the graphics.library base pointer for advanced programmers. At the end of the program, the graphics.library is automatically closed (or on a debug end).

## 1.5 intuitionbase

### SYNTAX

```
*LibraryBase.IntuitionBase = IntuitionBase()
```

### FUNCTION

This function simply returns the intuition.library base pointer for advanced programmers. At the end of the program, the intuition.library is automatically closed (or on a debug end).