

OpenPureBasic

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REVISION HISTORY

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Chapter 1

OpenPureBasic

1.1 OpenPureBasic.guide

OpenPureBasic V1.00
The Ultimate C/C++ Header Convertor For The PureBasic

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Introduction	What is this tool ?
Copyrights	Legal stuffs.
How use it	Quick use summary
Limitations	What it can't done.
Future plans	What it could be done.
The author	Contact me !
History	What's new...

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1.2 Introduction

Introduction:

Because all the libraries on the Amiga are released for the C/C++ langage format, PureBasic users need to convert some files before they can use the library.

At this moment, OpenPureBasic enter the game. It will simply take your include file and convert it in

PureBasic format. Only that :-). The result is near from perfect for about all includes files I've test (some bugs persist...). You must do the needed corrections by hands.

1.3 Copyrights

Copyrights:

This software is copyrighted Fantaisie Software and is part from the registered PureBasic package. It's not freely distribuable.

1.4 How To Use It

How To Use It:

Launch the program, and a little window will ask you what you want to do. OpenPureBasic can operate in two ways:

- + Convert a single file (self explanatory)

- + Convert a whole drawer:

In this mode, all the files are converted, without any distinctions. Very usefull for large convert (ie: the Rom Kernal Manual includes files...:-)

All the files are outputed in the 'Ram:T/' drawer.

1.5 Limitations

Limitations:

OpenPureBasic has been written to convert header files, not standard C/C++ programs. So don't claim me that it doesn't convert Netscape Communicator C++ source correctly into PureBasic code..

- + 'Union' stuffs within structures aren't converted
- + Fixed string can be changed as the convertor doesn't take care if the info is inside a string or outside.

1.6 Future plans

Future plans:

Make a more and more accurate conversions. All bugs/ideas reports are welcome.

1.7 Informations about the author

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1.8 OpenPureBasic history

History:

V1.00: 14/01/2001

First public release
