in

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REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

in

1.1   Fuzzy GlowAttack

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        Fuzzy GlowAttack


  Disclaimer     - It wasn't me

  Briefly        - First thing's first

  Introduction   - What this is all about

  Requirements   - What you'll need to use this package

  Contents       - What's in the pack

  Instalation    - How to install everything

  Usage          - How to use the package

  Future         - What I've got planned

  Contact        - Getting touch with me

  Copyright      - The dull bits
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1.2   Briefly

```
          Briefly


   This is a collection of Anims and Buttons for ReqAttack in the style of your  ←
        favourite
icon collection, plus a few other bits I thought might be useful.

   (Brief enough?)
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1.3 Introduction

                    Introduction to Fuzzy GlowAttack

    If you don't like reading long inrtoductions try this one Not so detailed ←
        Intro

    Well firsty I want to thank you for looking at this pack as it's my first ←
        attempt at
supplying the Amiga community with any form of software at all, so please forgive ←
    me if
things seem a bit simple.

    Back in the olden days a program called 'Arq' was given to the Amiga world ←
        that provided
us something we hadn't seen before, animated requester things. "That's nice", I ←
    thought "But
I want to make my own animations for it". I waited and waited.... Then waited a ←
    bit more. As
my Amiga grew older, got kitted out with new clothes and began to look more tarty, ←
    this
wonderful program started to look a bit out dated. So eventually off it went. Then ←
    there was
'MRQ', that looked nicer but just kept on crashing my system so I just got rid of ←
    that one.

    Enter ReqAttack.... Now that's more like it.

    This, as you may have gathered by the REALLY brief Brief page (Yes twice), ←
        this is
a collection of Buttons and Anims for ReqAttack v1.80+. You will need v1.80+ due ←
    to the
"Child" feature (It'll make sense if you use it).

    Over the months I have gathered up tons (In bytes) of Glow icons and many ←
        other forms
of Glow type images and a few weeks ago decided, since I hadn't seen any "Glows" ←
    for the
ReqAttack package, to get a set of Anims on the go.

    Then, only a few days after decided to do this, a set of "MI" Anims arrived on ←
         the AmiNet.
Typical I thought, so I downloaded the archive to have a look and to my surprise ←
    it wasn't
as adventurous as I first presumed it would –or could– be. There was just a few ←
    Anims that
couldn't possibly cover the many requesters that are thrown our way in every day (←
    And not
so everyay) use, and I hate having 'part' one thing an 'part' another. So back I ←
    went to

continue building this pack out of the building blocks I had acquired. Ooh, while ←
    I remember,
will you let me know if there are any spelling mistakes that slip through the net? ←
     Cheers.

    Now you might be thinking, "Oh, he's just got a load of Glow icons and ←
        converted them
info RAAnims (ReqAttack Anims for those that don't know). Well to start with I did ←
    . But
then things started to get a bit out of hand. Instead of simply having a 2 frame ←
    anim which
consisted of "No glow, Glow, No Glow, Glow..." I changed them to all no Glow.... ←
    Then PART
of the image to Glow again (The bit that seemed important to the Anim/Requester), ←
    these
looked nice, so I kept them. This package is basically some of my 2 frame anims, ←
    now don't
go off thinking "Boring". They look nice and my multi frame ones are on the go but ←
     they take
ages as I work full time and work most nights too.

    Finally, In this package there are 2 types of anims, with and without borders. ←
         I use the
ones without borders but you might prefer the borders. I need you lot out there in ←
     the world
to tell me which ones you use because when I (eventually) upload more 2 frame ←
    anims and the
multi frame anims the archive will get bigger and I would like to drop the ←
    bordered anims
but that's up to you.

    Enjoy.

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    > Requirements

1.4   The not so detailed Intro

                Shortened Intro (In stages)

    - Thanks for trying my package
    - Arq turns up, 'nice' I thought
    - Upgrades, upgrades and more upgrades to my Amiga
    - DOH! Arq now looks pants
    - WooHoo! MRQ... DOH! It crashes
    - Hmmm
    - ...
    - ...
    - WooHoo! ReqAttack
    - I wanted nicer requesters than the standard ones
    -~I built Glow anims from icons I had collected
    - Edited them (Slightly)
    - Started building bigger anims

- Decided to share the 2 frame anims with everyone
- Learnt how to write *.guides
- Wrote one
- Asked for feedback on the 'Border/No Border' situation
- Suggested everyone enjoy the package

^ Introduction

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> Requirements

1.5 GlowAttack Requirements

                  GlowAttack Requirements

The absolute must have list

- An Amiga with the appropriate specification to run...

- ReqAttack v1.80+ (http://uk.aminet.net/pub/aminet/util/misc/ReqAttack.lha)

- The GlowAttack pack, without it you won't be able to use it ;o)

The (Believe it or not) optional list

- ReqAttackPrefs v1.80+ to use/edit/configure the prefs file

- RAAnimbrush.datatype and RABrush.datatype to view the images without using ←
    ReqAttack

- Directory Opus 5.5+ to use the file type (http://www.gpsoft.com.au)

- 'r' in your path to use the file type (http://uk.aminet.net/pub/aminet/util/ ←
    cli/r.lha)

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1.6 Contents

                  Contents of the GlowAttack package

- Some 2 frame RAAnims with and without borders (These are ones for some ←
    general system
                                            requests with more to come)

- Big and small button images (Like the ones in the ReqAttack v1.80+ archive)

- A prefs file for you to load into RAPrefsMUI so you can use the above ←
    immediatley

- A DOpus file types (Same as the ones in ReqAttack but with RMB options)

- This Guide and a ReadMe

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> Instalation

1.7 Instalation

                   Installing the GlowAttack package

I haven't learnt how to write instalation scripts yet but it shouldn't be too ←
    taxing.

- Copy the following files and directories from the FuzzyGlowAttack directory ←
    into your
"ReqAttack" directory (Not the actual "FuzzyGlowAttack" directory).

- GlowAttack.guide
- ReadMe.txt
- GlowAttack   (dir)
- GlowAttackExtras (dir)

Now close this guide and load the one you have just copied into "ReqAttack" ←
    and head onto
the "usage" page. (Really, it makes a difference).

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> Usage

1.8 How to use the package

                   How to choose use the GlowAttack anims

Now you've followed the instalation procedure and loaded this guide from the " ←
    ReqAttack"
directory (You have done that haven't you?) you can use the images.

In the "GlowAttack" directory there are 2 styles of anims available, they are ←
     Bordered

and Non Bordered

    The following buttons on this page copy the files into the right place so you ←
        can use
them if, like me, you'd prefer to do it manually don't click.

    - If you'd like to try the bordered flavour click Here

    - Or if you prefer the non-bordered flavour click Here

    - Now decide if you want Big or Small (Big buttons are shown in the ←
        examples above)

    If you want to configure Reqttack yourself you may skip the next part

    - You can now backup YOUR prefs file just in case you don't like mine by ←
        clicking Here
        (It will be copied to the "GlowAttackExtras" directory)

    - Now copy my prefs to ENVARC: and if you don't want to have to reboot ENV:
    * You might still have to reboot if you have caches turned on in ReqAttack *

    > The Extra Bits

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1.9 The Extra Bits

                Those extras I mentioned

    Here's a couple of other things for you too.

    - If you want to use my DOpus file type click Here
        (It's has a different filename so if you don't want it you can simply ←
            delete it)

    - Create a list of the FuzzyGlowAnims you have (Handy to keep track of ←
        updates)

    - View   The list of FuzzyGlowAnims in your collection
        (Is that a carrot on a string I see in the "Hi" and "Low" directories? ;o)

    De-instalation

    - You don't like my prefs eh? If you want yours back click Here

I won't put any buttons here to delete the GlowAttack files because I don't ↩
     want you to
delete them accidentally. If you do want to remove it all simply.

   - Delete "GlowAttack.guide" from your ReqAttack directory

   - Delete "ReadMe.txt" from your ReqAttack directory

   - Delete "DirList.txt" from your ReqAttack directory (If it exists)

   - Delete the "GlowAttack" directory from your ReqAttack directory

   - Delete the "GlowAttackExtras" directory from your ReqAttack directory

   - Delete the "Picture_ReqAttackImage" file type from your DOpus5:Filetypes ↩
     directory

   ^ Usage

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   > Future

1.10 Future

             What the future holds... (Wouldn't we all like to know eh!)

   - More "System" anims for everyday workbench use

   - More "NonSystem" anims for everyday use (DZA looks nice all tarted up)

   - MAYBE a bigger selection of buttons

   - Make more multi frame anims (But time is tight)

   - Get bytes of feedback, completments and (Constructive) critisism all welcome

   - Drop the borders

   - er... anyone else.

   - Be happy(ier)

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   > Contact

1.11 Contact

             Contacting me

If you would like to get in touch with me with any comments, suggestions or ←
     anything
else you might like to share with me. Try using these methods.

   E-Mail: russell.glover@ukonline.co.uk

   ICQ: 96413962 (Not very often though, but you never know)

   And VERY occasinally visiting AmiHelp# (But can you guess who I am?)

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   > Disclaimer

1.12   Disclaimer

                 Disclaimer

   This package is provided to you "AS IS", without warranty. There is no ←
     warranty for this
package of ANY kind, including, but not limited to, the implied warranties of ←
   merchantability
and fitness for a particular purpose and noninfringement of third party rights.
   By accepting these terms you take full responsibility for the quality and ←
     performance of
this package. Should any part of this package prove defective, you assume the cost ←
    of all
necessary servicing, repair or correction.
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     and all files
and data from your storage system. You accept these terms by using the package and ←
   /or
redistributing the package.

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1.13   Copyright

                 Copyright notice

   The FuzzyGlowAttack package is provided free of charge for anyone to use who ←
     fully
accepts the terms stated in the Disclaimer .
   This package may be distributed any means of storage and/or transfer media at ←
     no
additional cost other than the reproduction of the media and/or shipping~to the ←
   user.

If this package IS being distributed I would like to be notified of this ↩
    although
this is not essential.

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