# Flash-It 2.3b1 Release Notes

Disclaimer s

Flash-It 2.3b1 is an interium test version which accomodates some requests from users of Flash-It 2.2.  I am fairly confident that 2.3b1 is just as reliable as 2.2.  You are warned that the 2.3 "final" may or may not eventually come out, because I am working on a substantial upgrade which takes advantage of 32-bit QuickDraw available on System 7.  If I succeed, the next official version will be 3.0 rather than 2.3.  At this moment I reserve the right to change my mind between 2.3 and 3.0.  Until then, the official version continues to be 2.2.


A. The differences between Flash-It 2.3b1 and Flash-It 2.2.

A1.   On the control panel HotKey display, when the monitor has been set to a color mode, the hiliting of selected items on uses the correct hilite color (It used to be a simple B/W no matter what).

A2.   On the control panel, double-clicking on a HotKey item allows to modify the HotKey combination immediately, without pressing the "Assign" button.

A3.   We fixed a problem with HotKey displays with non-U.S. keyboard setting. The Flash-It control panel now properly displays HotKeys which involve characters like á, ç, ü or Japanese "kana".

A4.   We added a patch to _StillDown trap.  Now Flash-It is capable of capturing special "demo" menus which is displayed by ResEdit 2.1.x when it is used to edit MENU resources.

A5.   On system 7, when you keep the mouse button down for a prolonged period while selecting a screen-capture region, the cursor shape changed from a cross-hair to a watch.  With Flash-It 2.3b1 this no longer happens.

A6.   You can now gracefully "cancel" the screen-capturing.  To do so, hold down the "esc" key on the keyboard, when you release the mouse button at the end of "point-click-drag" action, .  If you do this, Flash-It does not attempt screen-capturing, and leave the clipboard unchanged.

A7.   In the PICT data created by previous versions of Flash-It, the ClipRegionRect has been set to +/- 30000 x +/- 30000 pixels.  This caused problems in rare cases in which such PICT were pasted to document files then re-scaled.  In Flash-It 2.3b1 the ClipRegionRect data segment in the PICT  is consistent with the rest of the data.

A8.   Flash-It 2.3b1 has been recompiled and relinked using THINK C 5, so the code is more efficient yet smaller in size.

B. Known issues

B1.   On Macintosh models equipped with Color QuickDraw, Flash-It always creates PICT data which contains a pixMap rather than Bitmap, whether the monitor is in a color-mode or 1-bit B/W mode.

B2.   Within PICT data created by Flash-It , the boundary "rect" values  are inconsistent between picFrame and pixMap.  (This problem is different from what has been addressed in A7. However, again, it is perhaps very benign.  I have not encountered any problems due to this; but I will look into it.)

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