

Packing List

The GrafSys package should contain the following files:

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| - Documentation | The GrafSys documentation in Word 4.0 format
The file GrafSys 1.0 addendum contains the changes that were made from the 1.0 to 1.1 version. |
| - Resource Objects | A folder containing six demo objects and a ResEdit template (TMPL) for viewing 3Dob resources. |
| - BuildObject <i>f</i> | A folder containing a skeleton program for creating and saving 3D objects. |
| - GrafLib | A folder containing the GrafSys libraries and interface files for use in your own programs. Note that for C programmes you have to convert the interface files (since I don't know how to do this). If someone emails me the fully converted interface files, I will include them in the next release. |
| - GrafLib.Fixed | The same GrafSys library as above except that this version works with any Mac and uses fixed point arithmetic. |
| - Demo | A folder containing sample programs that show some of the things you can do with the GrafSys. None of the programs contained more than 60 lines of (pascal) code. |
| - Demo Sources | A folder containing the source for the sample programs |
| - Packing List | This File |