

New Technical Notes

Macintosh



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Developer Support

Memory Hardware Q&As

Hardware

M.HW.Memory.Q&As

Revised by: Developer Support Center

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This Technical Note contains a collection of Q&As relating to a specific topic—questions you’ve sent the Developer Support Center (DSC) along with answers from the DSC engineers. While DSC engineers have checked the Q&A content for accuracy, the Q&A Technical Notes don’t have the editing and organization of other Technical Notes. The Q&A function is to get new technical information and updates to you quickly, saving the polish for when the information migrates into reference manuals.

Q&As are now included with Technical Notes to make access to technical updates easier for you. If you have comments or suggestions about Q&A content or distribution, please let us know by sending an AppleLink to DEVFEEDBACK. Apple Partners may send technical questions about Q&A content to DEVSUPPORT for resolution.

|New Q&As and Q&As revised this month are marked with a bar in the side margin.

Macintosh LC Developer Note VRAM correction

Written: 9/16/91

Last reviewed: 9/16/91

The VRAM memory map information in Table 1-1 on page 10 of the “Macintosh LC Developer Note” is incorrect. The line that currently reads:

Function	24-bit mode	32-bit mode
VRAM	\$FC 0000-\$FF FFFF	\$50FC 0000-\$50FF FFFF

should be corrected as follows:

Function	24-bit mode	32-bit mode
VRAM	\$F4 0000-\$FB FFFF	\$50F4 0000-\$50FB FFFF

No 1 MB VRAM SIMM for Macintosh LC

Written: 3/29/91

Last reviewed: 5/21/91

Will there be a 1 MB VRAM SIMM available for the Macintosh LC? In other words, can we

get 24-bit video?

—

The Macintosh LC video hardware cannot handle 24-bit video. If you put 1 MB VRAM on the board, the upper 512K would be useless.

Macintosh LC and Quadra Block-Write VRAM support

Written: 2/28/92

Last reviewed: 2/28/92

Do Macintosh LC and Quadra SIMMs require Block-Write VRAM?

—

The SIMMs that Apple uses all support Block-Write VRAM, but the system software currently does not require Block-Write VRAM. Whether it will in the future is unknown.

Macintosh LC and Quadra VRAM speed requirements

Written: 2/28/92

Last reviewed: 2/28/92

What speed VRAM is required for the Macintosh LC and Quadra SIMMs?

—

The VRAM for Macintosh LC and Quadra SIMMs currently is 100 ns.

256K VRAM but not 512K for Macintosh Quadra SIMMs

Written: 2/28/92

Last reviewed: 2/28/92

Does the Macintosh Quadra support either 256K or 512K VRAM SIMMs, like the Macintosh LC does?

—

A full bank of 256K VRAM in the Quadras supports 8-bit video on the 21" monitors, but the video hardware does not support 512K VRAM.

Macintosh RAM addressability under System 7.0

Written: 6/10/91

Last reviewed: 10/22/91

Maximum Addressable RAM in:	Classic Plus, SE	SE/30	II, IIx IICx	IIci, IIfx	IIsi	LC	Portable
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24-bit mode	4	8	8	8	8	8^	9/8*

24-bit mode	N/A	13**	13**	13**	12^^	N/A	N/A with VM
32-bit mode	N/A	128t	128t	128	65tt	10^	N/A

32-bit mode N/A 1GB~ 1GB~ 1GB~ 1GB~ N/A N/A with VM

* The maximum addressable RAM on the original Macintosh Portable is 9 MB; because of its memory controller, the backlit Portable is limited to only 8 MB of RAM.

** The original 24-bit mode memory map allocated 8 MB for RAM, 1 MB for ROM, 1 MB for I/O and 6 MB for NuBus™ (1 for each of 6 slots; if the slots were not occupied this memory could be used for RAM) for a total of 16 MB. On the Macintosh SE/30 and IIci, built-in video takes up 1 MB that was previously allocated for an expansion slot. On the Macintosh II, IIx, IIcx and IIfx, a video card is needed which also takes away 1MB. That means there is 16MB -1MB (I/O) - 1MB (ROM) - 1MB (video on board or on NuBus) =13MB maximum RAM memory available. On the Macintosh II, the 68851 PMMU chip is needed for VM.

^ The Macintosh LC uses its own contiguous memory scheme that gives a total of 8 MB accessible RAM in 24-bit mode and 10 MB RAM in 32-bit mode.

^^ The 24-bit memory map on the Macintosh IIsi is the same as for all other Mac II systems. It allocates 8 MB for RAM, 1 MB for ROM, 1 MB for I/O and 6 MB for expansion slots. However, because of the slot table, the on-board video takes up 2 slots rather than 1, which results in 2 MB allocated for on-board video. That means there is 16MB -1MB (I/O) - 1MB (ROM) - 2MB (on-board video) =12 MB maximum RAM available.

t - With either a 32-bit software patch (Connectix Mode32) or A/UX®. Also, Macintosh II and IIx systems can be upgraded to Macintosh IIfx systems; likewise, Macintosh IIcx systems can be upgraded to Mac IIci systems.

tt - The Macintosh IIsi has 1 MB soldered on the main logic board (Bank A) and 4 SIMMs (Bank B). A maximum of 64MB is addressable in Bank B, which gives a total of 1+64=65MB RAM.

~ Under the 32-bit memory map, 1 GB is allocated to RAM, 256 MB to ROM, 256 MB to I/O, and 2.5 GB to NuBus. VM in 32-bit mode only accesses the 1 GB RAM. Again, for the Macintosh SE/30, II, IIx and IIcx, it is necessary to have either a 32-bit software patch (Connectix Mode 32) or A/UX. Or, a Macintosh II or IIx can be upgraded to a Macintosh IIfx; likewise, a Macintosh IIcx can be upgraded to a Macintosh IIci. On the Macintosh II it is also necessary to have the 68851 PMMU.

Macintosh IIci DRAM specifications

Written: 11/17/89

Last reviewed: 12/17/90

What are the required specifications of the Macintosh IIci DRAM?

—

Here are the Macintosh IIci memory specifications:

256K (made from 1 MB Fast Page Mode parts), 1 MB, 4 MB, or 16 MB SIMMs

RAS: 80 ns

CAS: 20 ns

Access Type: Fast Page Mode

Refresh Type: CAS before RAS

Refresh Period: 15.6 μ s

The SIMMs can be composed of the following sizes in each bank:

- 4 256K SIMMs (composed of 1 MB of fast page parts only)
- 4 1 MB SIMMs
- 4 4 MB SIMMs

If on-board video is going to be used, RAM must be installed in Bank A, since the frame buffer is maintained beginning at physical address \$0000 0000. If two different sizes of RAM will be installed—that is, 5 MB comprised of 4 256K and 4 1 MB SIMMs—then install the 256K SIMMs in Bank A for best video performance.

X-Ref:

Macintosh Technical Note “Macintosh Memory Configurations”

Macintosh IIfx SIMM specifications

Written: 6/29/90

Last reviewed: 12/17/90

I would like to make SIMMs for the Macintosh IIfx. Where do I get the specification for the new SIMMs?

—

The information about the new SIMMs is in the Guide to the Macintosh Family Hardware, 2nd Edition, pages 210-211. The physical and electrical specifications are the same for LaserWriter II-compatible SIMMs; however, the Macintosh IIfx requires 80 ns or faster RAM. You can obtain this specification by writing Developer Technical Support and requesting a copy of the “Macintosh IIfx SIMM Physical Specification.”

Applications should not change Macintosh parameter RAM settings

Written: 5/3/89

Last reviewed: 12/17/90

How can I change the Macintosh parameter RAM settings?

—

Changing parameter RAM is not supported. Inside Macintosh documents portions of PRAM and a couple of calls that will modify it. The layout of the standard PRAM was detailed, but since then PRAM has changed and extended. PRAM is reserved for the system, and is set by the user via the control panel. As you may have noticed, changing the settings of PRAM does not necessarily mean the system will start using those settings.

The system examines the contents of PRAM at startup time, and build its low-memory global information based on it. If you change PRAM during run-time, you would also have to change all of the affected low-memory globals. This is exactly how the Mouse and the rest of the control panel items work. Also, there is no trap to change the RAM cache setting because it is considered a user function. The RAM cache will only go into effect at the next application's launch. The only supported documentation regarding the cache is in the Macintosh Technical Note "Caching" and Inside Macintosh.

Parameter RAM is under the control of the user, not the application. We do not condone, and can't support, applications that attempt to modify the PRAM.

X-Refs:

Guide to the Macintosh Family Hardware (Addison-Wesley)

“The Operating System Utilities,” Inside Macintosh Volume II

Try zapping PRAM if Macintosh II won't shut down

Written: 2/28/92

Last reviewed: 2/28/92

My Macintosh IIsi reboots whenever it's shut down, like the power switch is in the locked position. What could be causing this?

—

A DTS engineer here ran into this very same problem with his Macintosh II, and was able to rectify the problem by zapping the Parameter RAM (PRAM). He'd tried reinstalling the system files as well as a new keyboard, but that didn't solve the problem. In order to zap the PRAM, hold down Command-Shift-P-R while starting up your machine.

If zapping the PRAM doesn't do the trick, you might consider taking your machine to a local service provider (Apple authorized, of course) to see if there is a hardware problem/failure with the power switch in the back of the CPU. For more information on service providers, please contact the Apple Assistance Center at (800) 776-2333.

Macintosh II “32-bit clean” upgrade

Written: 11/28/90

Last reviewed: 2/20/91

I want to upgrade my Macintosh II with new ROMs so that I can be 32-bit clean and address more than 14 MB of RAM. Will the SuperDrive upgrade with new ROMs provide the solution I am looking for? If not, then is there any way to be able to address RAM using 32 bits in the future on a Macintosh II or do I have to upgrade to a Macintosh IIfx? I would prefer to stay with my Macintosh II and would like an upgrade path of this nature.

—

Currently the only way to obtain 32-bit clean ROMs for a Macintosh II is to purchase the Macintosh IIfx logic board upgrade. There are no plans at this time to provide 32-bit clean ROMs for CPUs prior to the Macintosh IIfx that would allow the extended 32-bit addressing supported by System 7.0.

No 32-bit clean Macintosh II ROM upgrade

Written: 1/22/91

Last reviewed: 1/30/91

I have heard that there is a ROM upgrade available for the Macintosh II which is necessary for it to be fully 32-bit clean or to be compatible with System 7.0. Please respond and let us know whether a ROM upgrade is necessary, and if so how it may be obtained, and if there is any cost for the upgrade.

—

We don't have a 32-bit clean ROM upgrade kit for any of our Macintosh systems. All our newer Macintosh systems have 32-bit clean ROMs, but all our computer models prior to the Macintosh IIfx don't. You might be thinking of the PMMU chip upgrade.

This won't stop you from using System 7, however. It just keeps you from using 32-bit addressing. You can still use Virtual Memory if you put a PMMU in your Macintosh II. Even with a PMMU, however, you won't be able to access more than 14 megabytes of RAM (minus 1 megabyte for each NuBus slot you're using). If you did have 32-bit clean ROMs and used 32-bit addressing, you could address up to 128 megabytes of physical RAM, and address over a gigabyte of Virtual Memory! Most people would not need to use even a fraction of that. So even if you did have 32-bit clean ROMs, it's likely you wouldn't need 32-bit addressing.